

Guiding people into Clojure

by John Stevenson





John Stevenson

@jr0cket

Speaker, author, conference organiser & community obsessed developer. Love Clojure, Emacs, Cats, Cycling & Agile development. @Heroku

@SalesforceDevs #Trailhead

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🔗 jr0cket.co.uk

My Experiences

the last 5 years in the Clojure community



Learning by teaching others

I really started thinking in Clojure when I started talking to & teaching others

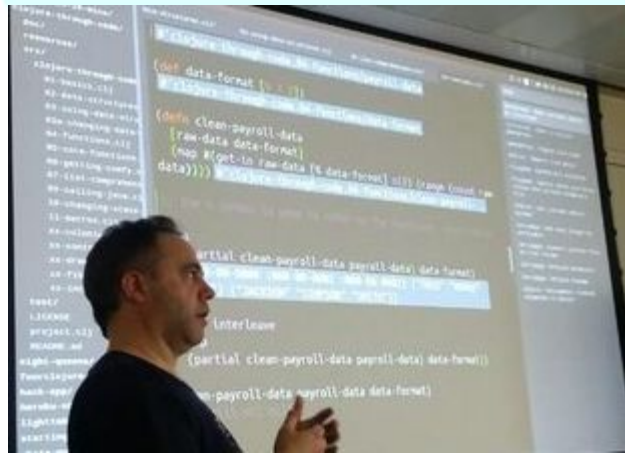
- Coding dojos
- talks on Clojure (starting with the basics, showing the art of the possible)
- moving on to running conferences
- workshops at hack days



Hack the Tower - London hackday



A hack day for developers to work on projects together, build new apps or just discover how to get the most out of all the new shiny technology out there. There are no rules or prizes to distract you, except the infinitely valuable prize of knowledge, experience and fun.



TESCO

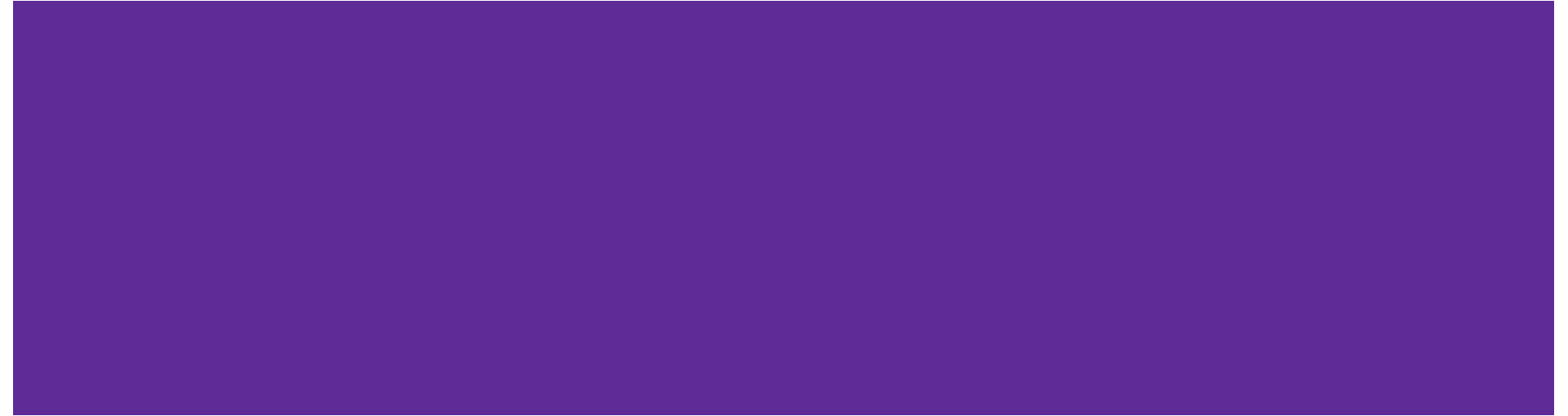


Diversity in Clojure



Teaching is not 'doing'

you can't learn it for them...



Show people examples, give them content

Help them get started with tools & content they need, then get out of the way

Avoid coding for them

Never take over someones computer without permission, even then you should resist



**TRAINING
FROM THE
BACK OF
THE ROOM**

Encourage Focus

Start with Clojure.core

- there are over 600 functions there to start with
- pick some functions from different parts of Clojure.core
- add 'easy to use' libraries where appropriate (eg. ring, compojure)

***Small steps build
confidence quickly and
makes it easier to introduce
more concepts***



Clojure

Clojure v1.8 API	
Overview	
API Index	
Namespaces	
clojure.core	
clojure.data	
clojure.edn	

API for clojure.core - Clojure v1.8 (stable)

by Rich Hickey

Full namespace name: clojure.core

Overview

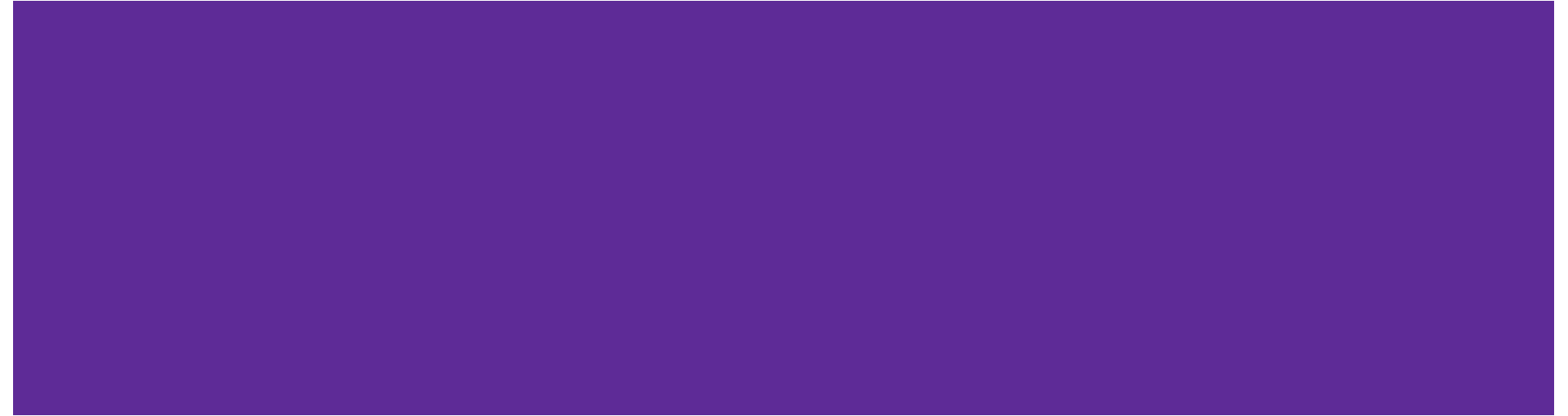
Fundamental library of the Clojure language

Guide them through the experience

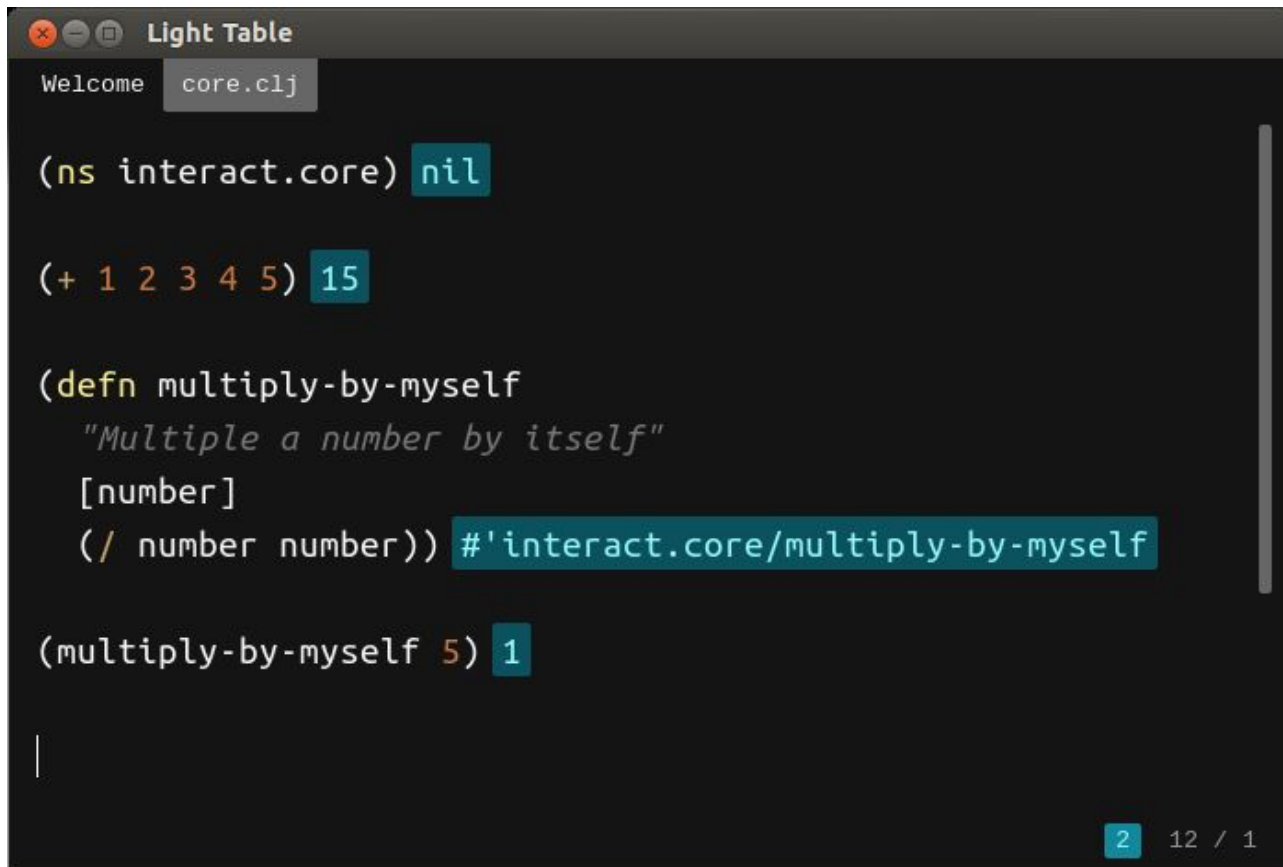


Give them a reason to learn

inspire them & build up their motivation



LightTable - Instarepl



The screenshot shows the Light Table IDE window titled "Light Table". The interface includes a tab labeled "core.clj" and a "Welcome" message. The main editor area displays a Clojure REPL session with the following code and results:

```
(ns interact.core) nil

(+ 1 2 3 4 5) 15

(defn multiply-by-myself
  "Multiply a number by itself"
  [number]
  (/ number number)) #'interact.core/multiply-by-myself

(multiply-by-myself 5) 1
```

The results of the expressions are highlighted in teal boxes: `nil`, `15`, and `1`. The function definition is also highlighted. A vertical scrollbar is visible on the right side of the editor. At the bottom right, a status bar shows the page number `2` and the total number of pages `12 / 1`.

LightTable - Instarepl

Understanding Clojure's thread macros

```
(def common-words (-> (slurp "http://www.textfixer.com/resources/common-english-words.txt")
  ["a" "able" "about" "across" "after" "all" "almost" "also" "am" "among" "an" "and"
   "any" "are" "as" "at" "be" "because" "been" "but" "by" "can" "cannot" "could" "dear"
   "did" "do" "does" "either" "else" "ever" "every" "for" "from" "get" "got" "had"
   "has" "have" "he" "her" "hers" "him" "his" "how" "however" "i" "if" "in" "into" "is"
   "it" "its" "just" "least" "let" "like" "likely" "may" "me" "might" "most" "must"
   "my" "neither" "no" "nor" "not" "of" "off" "often" "on" "only" "or" "other" "our"
   "own" "rather" "said" "say" "says" "she" "should" "since" "so" "some" "than" "that"
   "the" "their" "them" "then" "there" "these" "they" "this" "tis" "to" "too" "twas"
   "us" "wants" "was" "we" "were" "what" "when" "where" "which" "while" "who" "whom"
   "why" "will" "with" "would" "yet" "you" "your"])
  (clojure.string/split #",.")))
```

```
(def text (slurp "http://www.clearwhitelight.org/hitch/hhgttg.txt"))

(->> text
  (re-seq #"\\w+")
  frequencies)
```



live

Flappy birds demo (modified)

```
(defn score [{:keys [cur-time start-time] :as st}]
  (let [score (- (.abs js/Math (floor (/ (- (* (- cur-time start-time) h
    oriz-vel) 544)
    pillar-spacing)))
    4)]
    (assoc st :score (if (neg? score) 0 score))))

(defn time-update [timestamp state]
  (-> state
    (assoc
      :cur-time timestamp
      :time-delta (- timestamp (:flappy-start-time state)))
    update-flappy
    update-pillars ;; 006 lets hide the pillars
    #_collision? ;; 005 lets forget about collisions
    score))

(defn jump [{:keys [cur-time jump-count] :as state}]
  (-> state
    (assoc
      :jump-count (inc jump-count)
      :flappy-start-time cur-time
      :initial-vel jump-vel)))
```




```
emacs - core.cljs<gampg>

(ns gampg.core
  (:require [clojure.string :as s]
             [gamma.api :as g]
             [gamma.program :as p]
             [goog.webgl :as ggl]
             [om.core :as om :include-macros true]
             [om.dom :as dom :include-macros true]))

(def vertex-position (g/attribute "a_VertexPosition" :vec2))

(def vertex-shader {(g/gl-position) (g/vec4 vertex-position 0 1)})

(def fragment-shader {(g/gl-frag-color) (g/vec4 0 0 0 1)})

(def hello-triangle
  (p/program
   {:vertex-shader vertex-shader
    :fragment-shader fragment-shader}))

(def app-state (atom {:text "Hello there... "
                      :reverse? false
                      :gl {:p hello-triangle})))

(defn canvas [data owner opts]
  (reify
    om/IDidMount
    (did-mount [_]
      (let [node (om/get-node owner)
            gl (.getContext node "webgl")]
        (when gl
          (let [live {:vs (.createShader gl ggl/VERTEX_SHADER)
                     :fs (.createShader gl ggl/FRAGMENT_SHADER)
                     :pgm (.createProgram gl)
                     :xs (js/Float32Array. #js [-0.5 -0.5 0.5 -0.5 0 0])}]
            core.cljs<gampg> Top (13,52) [#clojures,#clojure,#haskell-b,#ha
```

localhost:10555 x


sean

localhost:10555

Hello there...

{:text "Hello there... ", :reverse? false, :gl {:p {:tag :program, :vertex-shader {:tag :sha

Canvas:



Elements Network Sources Timeline Profiles Resources Audits » 4 24

<top frame> Preserve log

clojure.lang.ExceptionInfo : failed compiling file:src/cljs/gampg/core.cljs	client.js:1166
clojure.lang.ExceptionInfo : bindings must be vector of even number of elements at line 37 src/cljs/gampg/core.cljs	client.js:1166
Figwheel: notified of file changes	client.js:1196
Figwheel: loaded these files	file reloading.js:199
("js/out/gampg/core.js")	file reloading.js:202
Figwheel: notified of file changes	client.js:1196
Figwheel: loaded these files	file reloading.js:199
("js/out/gampg/core.js")	file reloading.js:202
Figwheel: notified of file changes	client.js:1196
Figwheel: loaded these files	file reloading.js:199
("js/out/gampg/core.js")	file reloading.js:202
Figwheel: notified of file changes	client.js:1196
Figwheel: loaded these files	file reloading.js:199
("js/out/gampg/core.js")	file reloading.js:202
Figwheel: notified of file changes	client.js:1196
Figwheel: loaded these files	file reloading.js:199
("js/out/gampg/core.js")	file reloading.js:202

Overtone live performance - MetaX

```
snare (+ snare (bpf (* 4 snare) 2000)))
      (clip2 snare 1)))

(defcgen wobble
  "wobble an input src"
  [src {:doc "input source"}
   wobble-factor {:doc "num wobbles per second"}]
  (:ar
   (let [sweep (lin-exp (lf-tri wobble-factor) -1 1 40 3000)]
     wob (lpf src sweep)
     wob (* 0.8 (normalizer wob))
     wob (+ wob (bpf wob 1500 2))]
     (+ wob (* 0.2 (g-verb wob 9 0.7 0.7))))))

(definst dubstep [bpm 120 wobble-factor 1 note 50]
  (let [freq (midicps (lag note 0.25))]
    bass (apply + (saw (* freq [0.99 1.01])))
    bass (wobble bass wobble-factor)
    kick (kick-drum bpm :pattern [1 0 0 0 0 0 1 0 1 0 0 1 0 0 0 0])
    snare (snare-drum bpm)]

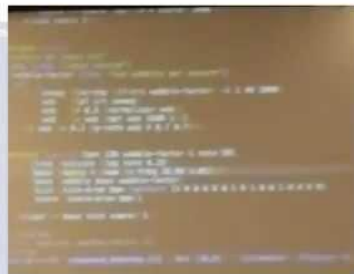
    (clip2 (+ bass kick snare) 1)))

;;(dubstep)
;;(ctl dubstep :wobble-factor 3)
;;(stop)
-UU-:@----F2 composed_dubstep.clj Bot (38,0) Git-master (Clojure -1-
```

file
source
synth

eval
development
/clojure

real
=0
.0
0
se
cs
l



RS

rs

```
(map midi->hz (map note (repeat 8 :c4))))  
(buffer-write! saw-bf (map midi->hz  
  (map (λ [midi-note] (+ -12 midi-note))  
        (map note (repeat 8 :c4))))))  
  
~ (defn modify-bufs  
  ~ [bufs vals]  
  ~ (doseq [b bufs]  
    ~ (buffer-write! b vals)))  
  
+ (modify-bufs  
  + [ saw-bf2]  
    (map midi->hz (take 16 (drop  
      ~ :a  
      ~ :as  
      ~ :a3  
      ~ :A  
      ~ :Ab  
      ~ :ab  
      ~ :AB  
      ~ :aB  
      ~ :A#  
      ~ :a#  
      ~ :io/score))))
```

```
(map midi->hz (map note (repeat 8 :c4))))  
(buffer-write! saw-bf (map midi->hz  
  (map (λ [midi-note] (+ -12 midi-note))  
        (map note (repeat 8 :c4))))))  
  
~ (defn modify-bufs  
  ~ [bufs vals]  
  ~ (doseq [b bufs]  
    ~ (buffer-write! b vals)))  
  
+ (modify-bufs  
  + [ saw-bf2]  
    (map midi->hz (take 16 (drop  
      ~ :a  
      ~ :as  
      ~ :a3  
      ~ :A  
      ~ :Ab  
      ~ :ab  
      ~ :AB  
      ~ :aB  
      ~ :A#  
      ~ :a#  
      ~ :io/score))))
```



Examples, examples, examples

we learn by example...



Set up the most appropriate environment

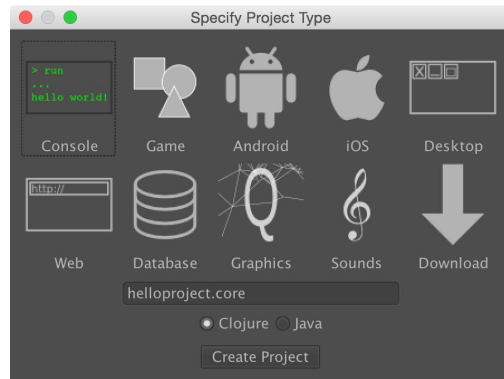
Avoid drowning people in choices, suggest the most appropriate, based on what you know about them



spacemacs_



(cider[])



Cursive Clojure

Clojure-through-code Git repository

```
;; start with (slurp ...) and what it returns is used as the argument to read-string...
```

```
;; Get the contents of the project.clj file using `slurp`  
;; Read the text of that file using read-string  
;; Select just the third string using nth 2 (using an index starting at 0)
```

```
;; You can format the code differently, but in this case its not much easier to read
```

```
(nth  
  (read-string  
    (slurp "project.clj"))  
  2)
```

```
;; the same behaviour as above can be written using the threading macro  
;; which can make code easier to read by reading sequentially down the list of functions.
```

```
(->  
  "./project.clj"  
  slurp  
  read-string  
  (nth 2))
```

```
;; Using the threading macro, the result of every function is passed onto the next function  
;; in the list. This can be seen very clearly using ,,, to denote where the value is passed  
;; to the next function
```

```
(->  
  "./project.clj"  
  slurp ,,,  
  read-string ,,,  
  (nth ,,, 2))
```

```
;; So we have a map where each value is itself a map.
```

```
(def dev-event-details  
  {:devoxxuk { :URL "http://jaxlondon.co.uk"  
               :event-type "Conference"  
               :number-of-attendees 700  
               :call-for-papers true}  
    :hackthetower { :URL "http://hackthetower.co.uk"  
                    :event-type "hackday"  
                    :number-of-attendees 60  
                    :call-for-papers false}})
```

```
;; Lets call the data structure and see what it evaluates too, it should not be a surprise  
dev-event-details
```

```
;; We can ask for the value of a specific key, and just that value is returned  
(dev-event-details :devoxxuk)
```

```
;; In our example, the value returned from the :devoxxuk key is also a map,  
;; so we can ask for a specific part of that map value by again using its key  
(:URL (dev-event-details :devoxxuk))
```

```
;; Lets define a simple data structure for stocks data  
;; This is a vector of maps, as there will be one or more company stocks  
;; to track. Each map represents the stock information for a company.
```

```
(def portfolio [ { :ticker "CRM" :lastTrade 233.12 :open 230.66}  
                  { :ticker "AAPL" :lastTrade 203.25 :open 204.50}  
                  { :ticker "MSFT" :lastTrade 29.12 :open 29.08}  
                  { :ticker "ORCL" :lastTrade 21.90 :open 21.83} ])
```

```
;; We can get the value of the whole data structure by referring to it by name  
portfolio
```

```
;; As the data structure is a vector (ie. array like) then we can ask for a specific element by its position in the array using the nth function
```

```
;; Lets get the map that is the first element (again as a vector has array-like
```

Creating Blogs, Tutorials & Workshops

Guiding people into ...

ClojureScript... by A...

Theory: Introducing ...

practicali.github.io/clojure-webapps/introducing-ring/index.html

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Introduction ✓

1. Theory: Clojure Overview ✓

2. Setup ✓

3. Create a Project ✓

4. Theory: Introducing Ring ✓

5. Create a handler function ✓

6. Theory: Persistent Data Structures ✓

7. Middleware in Ring ✓

8. Compojure ✓

9. Deploying to Heroku ✓

10. Hiccup HTML library ✓

11. Refactor namespace ✓

12. Postgres Database ✓

13. Connect to Postgres ✓

14. Creating a database model ✓

15. Task handlers ✓

16. A working example ✓

17. Libraries ✓

18. Work in Progress ✓

19. Using Postgres from Clojure ✓

Introducing Ring

Web applications typically run on a web or application server, such as [Tomcat](#) or [Jetty](#) that provide a [Java Servlet Container](#). The Ring library provides a way to use these servers without being tied to any specific implementation. Ring provides a common way to

- Write your application using Clojure functions and maps
- Run your application in an auto-reloading development server (wrap-reload)
- Compile your application into a Java Servlet application
- Package your application into a Java war file
- Use a selection of [middleware functions](#)
- Deploy your application in cloud environments like Heroku

In essence, Ring converts the requests that come from the browser into a Clojure map, the request map. The request map may be passed through one or more middleware functions before being converted to a response map by a handler. The response map may be processed by one or more middleware functions before being converted by Ring to a web server response.


```
graph LR; Browser((Browser)) <--> Container[Container]; Container <--> Adaptor[Adaptor]; Adaptor -- "{request}" --> Middleware[Middleware]; Middleware -- "{response}" --> Adaptor; Adaptor -- "{request}" --> Handler[Handler]; Handler -- "{response}" --> Middleware; subgraph Ring; Adaptor; Middleware; Handler; end
```

The diagram illustrates the Ring architecture. It shows a sequence of components: Browser, Container, Adaptor, Middleware, and Handler. The Browser and Container are connected by a double-headed arrow. The Container and Adaptor are also connected by a double-headed arrow. The Adaptor sends a {request} to the Middleware, and the Middleware returns a {response} to the Adaptor. The Adaptor then sends a {request} to the Handler, and the Handler returns a {response} to the Middleware. A green bracket at the bottom, labeled 'Ring', encompasses the Adaptor, Middleware, and Handler components.

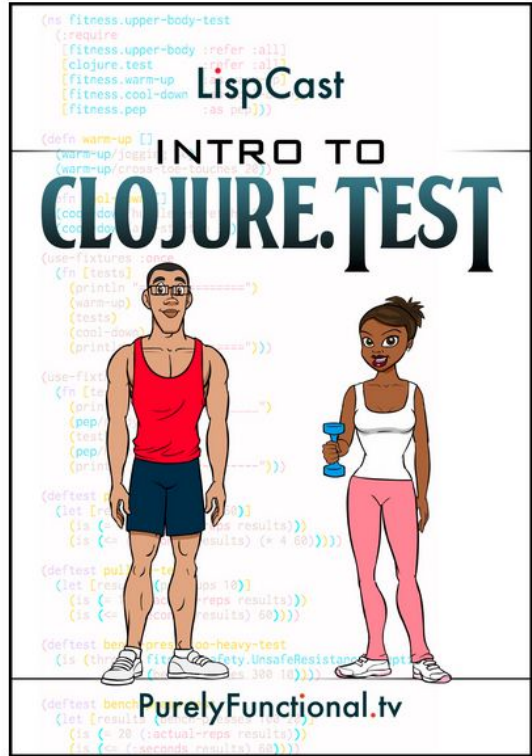
LispCast

CLOJURE

CORE.ASYNC



PurelyFunctional.tv



Keep it practical

we learn by doing...



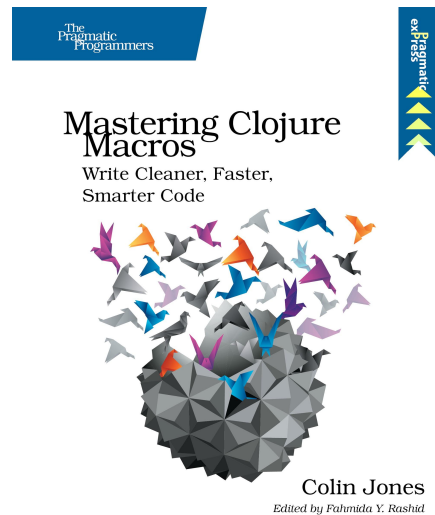
Avoid “Death by theory overload”

There are many abstractions, design patterns, and concepts underlying Clojure that are all important to learn...

these are typically easier to understand through practice & specific application

Example:

Macros are really cool, but they are not something you need to master or fully understand in the first few months.



All the things practical...



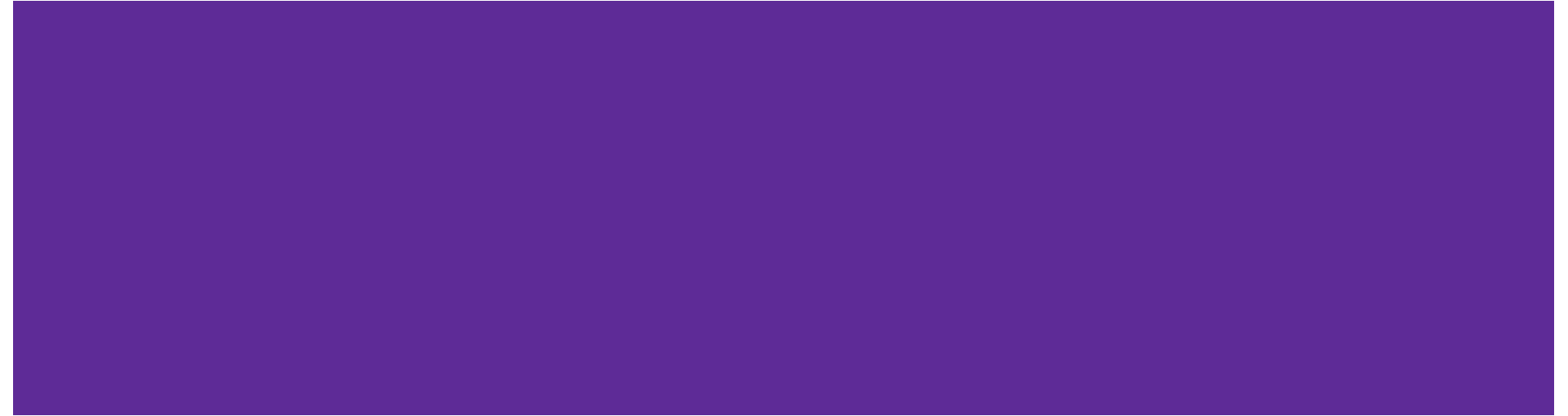
CLOJURE KOANS



exercism.io

Give them different ways to learn

no one book, tool or technique fits all...



Over 20 Books on Clojure...

Where to start with Clojure will be different...

Example:

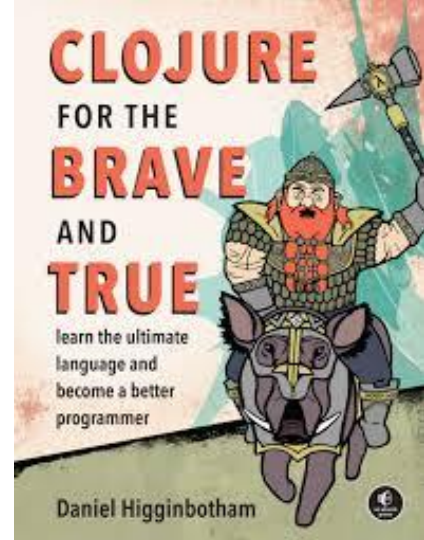
I typically suggested BraveClojure.com as a starting point, however many people prefer [LivingClojure](http://LivingClojure.com) or [ClojureScript Unraveled](http://ClojureScript.com)...

Help people understand the relevance of a book and if it's the right thing for them at that time.



ClojureScript
Unraveled

(& "Andrey Antukh"
"Alejandro Gómez")



O'REILLY



Living
Clojure

AN INTRODUCTION AND TRAINING PLAN FOR DEVELOPERS

Copyrighted Material

Carin Meier

Engage them with the community

many positive voices provide an engaging experience & more opportunities to learn & discover



Clojure.org & ClojureDocs.org



Clojure

OVERVIEW

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Multimethods and

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Metadata

Namespaces

Libs

Vars and Environments

Refs and Transactions

Agents

Atoms

The Reader

Clojure is a [homoiconic](#) language, which is a fancy term describing Clojure programs are represented by Clojure data structures. Important difference between Clojure (and Common Lisp) and programming languages - Clojure is defined in terms of the ev structures and **not** in terms of the syntax of character streams: common, and easy, for Clojure programs to manipulate, transform produce other Clojure programs.

That said, most Clojure programs begin life as text files, and it *reader* to parse the text and produce the data structure the compiler. This is not merely a phase of the compiler. The reader, and the representations, have utility on their own in many of the same might use XML or JSON etc.

One might say the reader has syntax defined in terms of character Clojure language has syntax defined in terms of symbols, lists, etc. The reader is represented by the function [read](#), which reads (not character) from a stream, and returns the object representation.

Since we have to start somewhere, this reference starts where starts, with the reader forms. This will inevitably entail talking

 ClojureDocs

Core Library

Quick Reference

 Log In

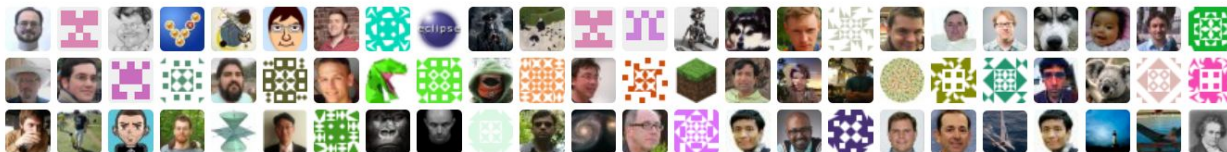
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ClojureDocs is a community-powered documentation and examples repository for the [Clojure programming language](#).

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9 MAR 2015 · DEV-TOOLS

Clojure Templates Are Easy With Leinigen

Using templates to create your Clojure projects can save you a lot of setup time and ensure your team is using the same base configuration and dependencies. There are [templates on Clojars.org](#), however I'll show you how easy it is to create your own with [Leiningen](#).



I'll create a simple template based on the leiningen default template, adding a section in the project.clj to give a custom prompt when run in the repl.

Templates used to be a Leiningen plugin called [lein-newnew](#) and its repo was the only documentation I found and was a little outdated. The plugin is now part of Leiningen and there are a few [built in templates](#). There is also information via `lein help new`.

If you want to create a template in a more automatic way from a more complete project you created, take a look at the [lein-create-template](#) Leiningen plugin.

Creating templates

A Clojure template is created in the same way as a Clojure project, however a template called `template` is used

```
1 lein new template your-template-name
```





Search

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[LightTable/Clojure](#)

Clojure ★ 72 🔗 46

Light Table **Clojure** language plugin

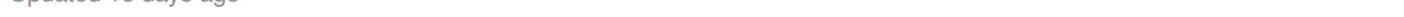
Updated 17 days ago

[functional-koans/clojure-koans](#)

Clojure ★ 2,341 🔗 1,369

A set of exercises for learning **Clojure**

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★ #ldncjl v

131 Search @ ☆ ...

February 10th

malcolmsparks 11:11 AM ☆

thanks @paulspencerwilliams, typo fixed

we have a project update coming out soon that provides a full cljs+sscomp dev env powered by a single build.boot getting the tooling fixed is a big win

paulspencerwilliams 11:23 AM

agreed

mccraigmccraig 11:25 AM

ha, so really om/next ditches REST... thinking in terms of my current app, send could as easily be implemented over the websocket my app always has open

malcolmsparks 12:26 PM

yes, but websockets 😞

the point is to reduce all the various parts of your app all calling REST-based services

but I think this calls for additional aggregation services on the back-end, so more REST rather than less 🙄

malcolmsparks 12:33 PM

to clarify, these Om Next Remotes (or state aggregation services for re-frame) all next to be quick and responsive, and chances are they'll have to make lots of calls out to other services (micro-services or not) - so HTTP conditional requests and cacheing and things like that are going to become more relevant

and clojure has a sweet-spot for cacheing, because of hash and immutable data structures in general - really good to produce e-tags for (the same argument why Om is faster than React, but at the backend)

mccraigmccraig 12:36 PM

ah, maybe i'm misunderstanding - i thought the om/next remotes were far coarser than a typical REST endpoint would be, encompassing whole graphs of objects, and therefore likely less cacheable...

but then i guess if the remote is an aggregation of further REST services, then e-tags etc would be important for those services

glenjamin 1:03 PM

my understanding is to decouple your components from your backend via query fragments, so you're free to fulfil them via REST or whatever

i've worked on React apps with a working set small enough to just keep it in the browser and continually sync via websocket

Om next is similar in flow to <https://github.com/Day8/re-frame#subscribe> - but with that declarative query layer, and an interpreter for it

GitHub

Day8/re-frame

re-frame - A Reagent Framework For Writing SPAs, in Clojurescript.

+

Clojurian Community in Person

Probably the most active language-specific developer communities in London



FUNCTIONAL
PROGRAMMING
EXCHANGE 2012

CLOJURE MADE SIMPLE

John Stevenson:

16/03/12

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DEC 1ST - 2ND 2016

#ClojureX

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Thank you

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Hack **Power**