Wireshark - SYN Scan - Packet Spoofing

Outcomes:

- a. Refresh Wireshark skills and knowledge of protocol communication, packet data/ transfer.
- b. Concepts behind packet spoofing
- c. Concepts behind SYN-SCAN and SYN FLOOD

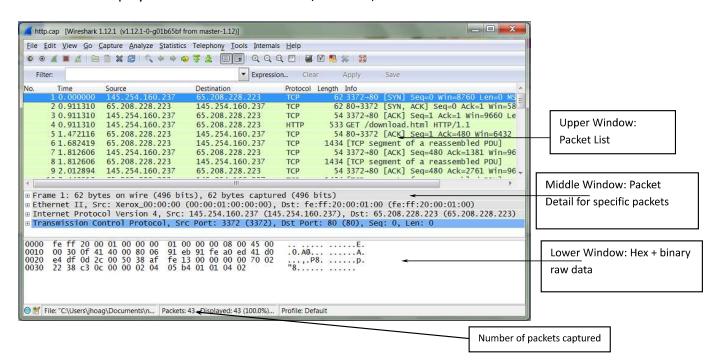
Open your Win10 VM which we have used previously.

Install Wireshark (download 64-bit installer from https://www.wireshark.org)

1a. Wireshark sample

On our canvas page, download http.cap, then open it in Wireshark.

The wireshark display includes 3 main windows/sections, each with a different level of detail:



1b. Exploring Packets

In the first packet, what is the source (browser, or web client) IP address? 145.254.160.237

What is the destination (web server) IP address? 65.208.228.223

What is the length? (value in length Column)? 62

Click in the middle Packet Detail section of the Wireshark window:

Notice the frame length matches the value you just recorded

In the top Packet List section, right-click on the first packet. Choose the option for Conversation filter (TCP). There are actually 2 TCP conversations in this stream. We want to concentrate on the first one.

Can you find the TCP 3-way handshake?

What packet numbers does it use? 1-3

What packet does the HTTP protocol show up in? 4

This is the start of the http conversation

After that, there is a series of TCP segments containing the web page data

Packet 38 is the end of the http conversation (HTTP 200 OK)

Packets 40-43 are the TCP FIN sequence to end the connection

What Web Server application is in use here? (Hint: Packet Details) Ethereal

1c. Headers

Let's examine some of the other fields and data in the capture.

Each protocol represents a portion of the entire capture. Each protocol also has a header section that provides information regarding source + destination + what to do with the data. Selecting a particular packet allows you to examine data in the protocol's header fields, as well as the data sent.

In the first packet, click on the Ethernet II header.

What is the source MAC address? 00:00:01:00:00:00

What is the destination Mac address? fe:ff:20:00:01:00

What is the length of this header (Side note: Look in the lower Raw Data window ... each pair of hex values in the lower frame is a byte)? 14

Select the IP header

What is the TTL? 128

What is the Total length? 48

What is the Protocol field? (just the protocol, not the number) TCP

In the 4th packet (HTTP), click on the TCP header to expand it.

What TC P ports were used in this conversation? 3372 and 80

What is the size of the TCP header? 20

How much data is sent? 479 bytes of payload, 533 total bytes across the entire

packet

1d. Statistics: Now let's explore some statistics of the conversation.

Click on the Statistics tab at the top menu, and select Capture File Properties.

In the bottom of the window, capture statistics are presented regarding the conversation.

Under Capture File Properties, record the following statistics:

Average packets per second (pps) 1.4 captured, 1.1 displayed

Average packet size (Bytes) 584 captured, 609 displayed

1e. Get a baseline of normal traffic.

Start a Wireshark <u>capture</u>, and do normal internet activity for 1-2 minutes. Stop the capture.

Under Statistics/Capture File Properties, record the following statistics:

	1010
Packets	

Time spans	107.467
Average pps	9.4
Average packet size, B	339
Bytes	342619
Average bytes/s	3188
Average bits/s	25k

Under Statistics/Packet Lengths, what are the 2 most common categories? 40-79 and 80-159

Look at Statistics/I-O graph.

What is the peak value (see example below)? About 225

When in the capture did it occur? 80s

How long did it last? About 1 second

In this example, you can see the peak occurred from about 9-13 secs and was 2,300 packets/sec.

