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INTRODUCTION

With this lowpoly style environment minipack, you can create lush jungles, untouched rainforests, or small jungle village scenes in cartoon or polygonal style. Buildings such as the Jungle Hut, have modular parts (roof, poles, walls and door) can be used separately to indicate building states; bridges parts (beams, fence, platforms) can be used to build additional structures; and there are a handful of everyday objects (mat, clay pots, tribal masks) to decorate with. We included several well-known rainforest flowers (orchids, bromelias) and other jungle plants (large trees, palms, ferns, strangler fig etc.) with separate flowers and detail (vines, moss, fungi) for variety. Also, the pack contains a collection of rocks in many sizes and shapes, which are well scalable for your needs.

We are very curious about your creations with this package, if you use our pack to create something awesome, or need help with the contents of this pack, please contact us!

CONTENTS

This package contains **40+ prefabs**. All models use Unity Standard and Nature/Speedtree shaders, and have Material colors only, so their colors are very easy to customize. Tribal masks use Standard shader and a single 1024x1024 (PNG) texture; and we included one simple ground texture (512x512 PNG). The vertex count of the meshes are in a range of 72 to 5150. The average triangle count is around 1500.

Vegetation (20 prefabs):

- Small plants (2 orchids, 2 bromelias, 1 fern): 891 – 1988 tris, 675-1882 verts
- Medium plants (2 palm trees, 3 vines, 3 dead branches): 140-1887 tris, 72-1493 verts
- Large plants (jungle tree with vines and trunk with fungi and moss): 230-5370 tris, 126-2386 verts

Props (7 prefabs):

- Clay pots (3 types): 276 tris, 140 verts
- Straw Mat: 576 tris, 379 verts
- Masks (3 types): 274 tris, 135 verts

Rocks (11 prefabs):

- Large rock formations (3 types): 659 tris, 385 verts
- Medium rocks (4 types): 600 tris, 308 verts
- Small rocks (4 types): 516 tris, 266 verts

Buildings (8 prefabs):

- Jungle Hut (roof, poles, walls, door): 9412 tris, 5150 verts
- Bridge and parts (3 types of beams, 2 types of platforms): 2632 tris, 1232 verts