	file name	author	license	Description	Link
visual	PathAndObjects.png	Zabin, Daneeklu, Jetrel, Hyptosis, Redshrike, Bertram	CC-BY-SA 3.0	BG tiles + things market square	https://opengameart.org/content/rpg-tiles-cobble-stone-paths-town-objects
ont	Bebas Neue Regular	Ryoichi Tsunekawa	SIL Open Font License, Version 1.1.		https://fonts.google.com/specimen/Bebas+Neue#about
/isual	TEMPLATE.png	Cabbit	CC0	Base for character	https://opengameart.org/content/24x32-bases
isual	pixel_nature.png	<u>Deeppixel</u>	CC0	Trees	https://opengameart.org/content/mountain-hause-and-trees
visual	Tiles_nature.png	SMHeyne	CC0	Tree trunks + gravel path	
			Based on pixel_nature.png by Deep	ppixel	
visual	signpost-outsidestuff.png	Reemax	CC-BY-SA 3.0 / GPL 3.0	Signposts	https://opengameart.org/node/31884
			Attribution to Nemisys, Daniel Edd	eland (Link) and Tuomo Untinen	
visual	lpc_grave_markers_rework- 1.3.zip	<u>AntumDeluge</u>	CC-BY-SA 3.0 / GPL 3.0	Graves	https://opengameart.org/content/lpc-grave-markers-rework
			All informations in "README.txt" in for Created by Barbara Rivera, Casper ak-blanc, Johann C, & Jordan Irwin	Nilsson, Carlo Enrico Victoria, Tuomo Untinen,	
visual	rocks.zip	bluecarrot16	CC-BY-SA 4.0 / CC-BY-SA 3.0	Stones	https://opengameart.org/content/lpc-rocks
			Zimmerman (Sharm), Guillaume Le	n Charlot, Yar, Hyptosis, Evert, Lanea ecollinet, Richard Kettering (Jetrel), Zachariah dshrike, Rayane Félix (RayaneFLX), Michele Bucelli	
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