

| No. | Time | Source | Destination | Protocol | Length | Info |
|-----|------------|----------------|----------------|----------|--------|---|
| 34 | 115.302748 | 10.0.2.15 | 31.13.92.52 | TCP | 54 | 36730 → 443 [ACK] Seq=121 Ack=3717 Win=65535 Len=0 |
| 35 | 127.358121 | 10.0.2.15 | 34.117.237.239 | TLSv1.2 | 93 | Application Data |
| 36 | 127.358359 | 10.0.2.15 | 34.117.237.239 | TLSv1.2 | 78 | Application Data |
| 37 | 127.358571 | 34.117.237.239 | 10.0.2.15 | TCP | 60 | 443 → 59846 [ACK] Seq=79 Ack=118 Win=65535 Len=0 |
| 38 | 127.358571 | 34.117.237.239 | 10.0.2.15 | TCP | 60 | 443 → 59846 [ACK] Seq=79 Ack=142 Win=65535 Len=0 |
| 39 | 127.358692 | 10.0.2.15 | 34.117.237.239 | TCP | 54 | 59846 → 443 [FIN, ACK] Seq=142 Ack=79 Win=64028 Len=0 |
| 40 | 127.358990 | 34.117.237.239 | 10.0.2.15 | TCP | 60 | 443 → 59846 [ACK] Seq=79 Ack=143 Win=65535 Len=0 |
| 41 | 127.447337 | 34.117.237.239 | 10.0.2.15 | TCP | 60 | 443 → 59846 [FIN, ACK] Seq=79 Ack=143 Win=65535 Len=0 |
| 42 | 127.447361 | 10.0.2.15 | 34.117.237.239 | TCP | 54 | 59846 → 443 [ACK] Seq=143 Ack=80 Win=64028 Len=0 |
| 43 | 128.833920 | 10.0.2.15 | 8.8.8.8 | ICMP | 61 | Echo (ping) request id=0x1200, seq=0/0, ttl=64 (reply in 44) |
| 44 | 128.911222 | 8.8.8.8 | 10.0.2.15 | ICMP | 61 | Echo (ping) reply id=0x1200, seq=0/0, ttl=111 (request in 43) |
| 45 | 141.773269 | 10.0.2.15 | 31.13.92.52 | TLSv1.2 | 94 | Application Data |
| 46 | 141.773621 | 31.13.92.52 | 10.0.2.15 | TCP | 60 | 443 → 36730 [ACK] Seq=3717 Ack=161 Win=65535 Len=0 |
| 47 | 141.950654 | 31.13.92.52 | 10.0.2.15 | TLSv1.2 | 101 | Application Data |
| 48 | 141.950683 | 10.0.2.15 | 31.13.92.52 | TCP | 54 | 36730 → 443 [ACK] Seq=161 Ack=3764 Win=65535 Len=0 |
| 49 | 158.655784 | 31.13.92.52 | 10.0.2.15 | TLSv1.2 | 1514 | Application Data |
| 50 | 158.655849 | 10.0.2.15 | 31.13.92.52 | TCP | 54 | 36730 → 443 [ACK] Seq=161 Ack=5224 Win=65535 Len=0 |

> Frame 43: 61 bytes on wire (488 bits), 61 bytes captured (488 bits)
> Ethernet II, Src: PcsCompu_28:0c:62 (08:00:27:28:0c:62), Dst: RealtekU_12:35:02 (52:54:00:12:35:02)
> Internet Protocol Version 4, Src: 10.0.2.15, Dst: 8.8.8.8

```

> Frame 43: 61 bytes on wire (488 bits), 61 bytes captured (488 bits)
> Ethernet II, Src: PcsCompu_28:0c:62 (08:00:27:28:0c:62), Dst: RealtekU_12:35:02 (52:54:00:12:35:02)
> Internet Protocol Version 4, Src: 10.0.2.15, Dst: 8.8.8.8
▼ Internet Control Message Protocol
  Type: 8 (Echo (ping) request)
  Code: 0
  Checksum: 0xae36 [correct]
  [Checksum Status: Good]
  Identifier (BE): 4608 (0x1200)
  Identifier (LE): 18 (0x0012)
  Sequence Number (BE): 0 (0x0000)
  Sequence Number (LE): 0 (0x0000)
  [Response frame: 44]
▼ Data (19 bytes)
  Data: 54686973206973207468652070696e672e0a00
  [Length: 19]

```

```

0000  52 54 00 12 35 02 08 00 27 28 0c 62 08 00 45 00  RT--5... '(-b--E-
0010  00 2f e6 3f 40 00 40 01 38 70 0a 00 02 0f 08 08  ./..?@. 8p.....
0020  08 08 08 00 ae 36 12 00 00 00 54 68 69 73 20 69  ....6.. ..This i
0030  73 20 74 68 65 20 70 69 6e 67 2e 0a 00          s the pi ng...

```

Here we can see all the data that we showed up before.

The kernel of the code (send and receive the ping):

```

//***** Send the ICMP ECHO REQUEST packet: *****/
int size_sent;

struct timeval start, end; // ***** start time *****
gettimeofday(&start, NULL);

size_sent = sendto(sock, packet, ICMP_HDRLen + datalen, 0, (struct sockaddr *) &dest_in, sizeof(dest_in));
if (size_sent == -1) {
    fprintf(stderr, "sendto() failed with error: %d", errno);
    return -1;
}

printf("Sent one packet:\n");
printf("\tSize: %d bytes: ICMP header(%d) + data(%d)\n", size_sent, ICMP_HDRLen, datalen);
printf("\tData: %s \n", packet + ICMP_HDRLen);

// ***** Receive the ICMP ECHO REPLY packet: *****/
int cnt = 1;
bzero(&packet, sizeof(packet));
socklen_t len = sizeof(dest_in);
int size_recv = -1;
while (size_recv < 0) {
    size_recv = recvfrom(sock, packet, sizeof(packet), 0, (struct sockaddr *) &dest_in, &len);
}

printf("Msg #%d\n", cnt);
printf("\tSize: %d bytes: IP header(%d) + ICMP header(%d) + data(%d)\n", size_recv, IP4_HDRLen, ICMP_HDRLen, datalen);
printf("\tData:%s\n", packet);

```

On Part B "sniffer"- we created a sniffer for ICMP Packets.

We turned on the sniffer before activated the prog- "myping" in order to sniff the Echo request and Echo reply of "myping", Then we "ping" 8.8.8.8 from the terminal to sniff more ICMP Packets.

```
ohad@ohad-VirtualBox:~/CLionProjects/Ex5_comm$ sudo ./sniffer
[sudo] password for ohad:

***** ICMP Packet number #1 *****
Source IP is: 10.0.2.15
Destination IP is: 8.8.8.8
ICMP Echo type is: Type 8 - Echo Request
ICMP Echo code is: 0

***** ICMP Packet number #2 *****
Source IP is: 8.8.8.8
Destination IP is: 10.0.2.15
ICMP Echo type is: Type 0 - Echo Reply
ICMP Echo code is: 0
```

(myping ICMP Packets)

```
ohad@ohad-VirtualBox:~/CLionProjects/Ex5_comm$ ping 8.8.8.8
PING 8.8.8.8 (8.8.8.8) 56(84) bytes of data.
64 bytes from 8.8.8.8: icmp_seq=1 ttl=111 time=76.8 ms
64 bytes from 8.8.8.8: icmp_seq=2 ttl=111 time=78.5 ms
64 bytes from 8.8.8.8: icmp_seq=3 ttl=111 time=78.4 ms
64 bytes from 8.8.8.8: icmp_seq=4 ttl=111 time=85.0 ms
64 bytes from 8.8.8.8: icmp_seq=5 ttl=111 time=76.8 ms
^C
--- 8.8.8.8 ping statistics ---
5 packets transmitted, 5 received, 0% packet loss, time 4005ms
rtt min/avg/max/mdev = 76.819/79.100/84.982/3.027 ms
```

| | |
|--|--|
| ***** ICMP Packet number #3 ***** Source IP is: 10.0.2.15 Destination IP is: 8.8.8.8 ICMP Echo type is: Type 8 - Echo Request ICMP Echo code is: 0 | ***** ICMP Packet number #6 ***** Source IP is: 8.8.8.8 Destination IP is: 10.0.2.15 ICMP Echo type is: Type 0 - Echo Reply ICMP Echo code is: 0 |
| ***** ICMP Packet number #4 ***** Source IP is: 8.8.8.8 Destination IP is: 10.0.2.15 ICMP Echo type is: Type 0 - Echo Reply ICMP Echo code is: 0 | ***** ICMP Packet number #7 ***** Source IP is: 10.0.2.15 Destination IP is: 8.8.8.8 ICMP Echo type is: Type 8 - Echo Request ICMP Echo code is: 0 |
| ***** ICMP Packet number #5 ***** Source IP is: 10.0.2.15 Destination IP is: 8.8.8.8 ICMP Echo type is: Type 8 - Echo Request ICMP Echo code is: 0 | ***** ICMP Packet number #8 ***** Source IP is: 8.8.8.8 Destination IP is: 10.0.2.15 ICMP Echo type is: Type 0 - Echo Reply ICMP Echo code is: 0 |
| | ***** ICMP Packet number #9 ***** Source IP is: 10.0.2.15 Destination IP is: 8.8.8.8 ICMP Echo type is: Type 8 - Echo Request ICMP Echo code is: 0 |

```

***** ICMP Packet number #10 *****
Source IP is: 8.8.8.8
Destination IP is: 10.0.2.15
ICMP Echo type is: Type 0 – Echo Reply
ICMP Echo code is: 0

***** ICMP Packet number #11 *****
Source IP is: 10.0.2.15
Destination IP is: 8.8.8.8
ICMP Echo type is: Type 8 – Echo Request
ICMP Echo code is: 0

***** ICMP Packet number #12 *****
Source IP is: 8.8.8.8
Destination IP is: 10.0.2.15
ICMP Echo type is: Type 0 – Echo Reply
ICMP Echo code is: 0

```

(all the 10 ICMP Packets – 5 of Request and 5 of Reply)

We can also see all this data from the Wireshark:

| No. | Time | Source | Destination | Proto | Leng | Info |
|-----|--------------------|---------------|---------------|-------|------|---|
| 60 | 09:46:14.106454509 | 10.0.2.15 | 31.13.92.52 | TCP | 54 | 36730 → 443 [ACK] Seq=161 Ack=7476 Win=65535 Len=0 |
| 61 | 09:46:39.363478855 | 10.0.2.15 | 31.13.92.52 | TLS | 94 | Application Data |
| 62 | 09:46:39.364139839 | 31.13.92.52 | 10.0.2.15 | TCP | 60 | 443 → 36730 [ACK] Seq=7476 Ack=201 Win=65535 Len=0 |
| 63 | 09:46:39.541732398 | 31.13.92.52 | 10.0.2.15 | TLS | 101 | Application Data |
| 64 | 09:46:39.541769081 | 10.0.2.15 | 31.13.92.52 | TCP | 54 | 36730 → 443 [ACK] Seq=201 Ack=7523 Win=65535 Len=0 |
| 65 | 09:46:40.090816186 | 10.0.2.15 | 8.8.8.8 | ICMP | 98 | Echo (ping) request id=0x0002, seq=1/256, ttl=64 (reply in 66) |
| 66 | 09:46:40.187630478 | 8.8.8.8 | 10.0.2.15 | ICMP | 98 | Echo (ping) reply id=0x0002, seq=1/256, ttl=111 (request in 65) |
| 67 | 09:46:41.002114610 | 10.0.2.15 | 8.8.8.8 | ICMP | 98 | Echo (ping) request id=0x0002, seq=2/512, ttl=64 (reply in 68) |
| 68 | 09:46:41.170556430 | 8.8.8.8 | 10.0.2.15 | ICMP | 98 | Echo (ping) reply id=0x0002, seq=2/512, ttl=111 (request in 67) |
| 69 | 09:46:42.093381041 | 10.0.2.15 | 8.8.8.8 | ICMP | 98 | Echo (ping) request id=0x0002, seq=3/768, ttl=64 (reply in 70) |
| 70 | 09:46:42.171753832 | 8.8.8.8 | 10.0.2.15 | ICMP | 98 | Echo (ping) reply id=0x0002, seq=3/768, ttl=111 (request in 69) |
| 71 | 09:46:43.095005478 | 10.0.2.15 | 8.8.8.8 | ICMP | 98 | Echo (ping) request id=0x0002, seq=4/1024, ttl=64 (reply in 72) |
| 72 | 09:46:43.179959480 | 8.8.8.8 | 10.0.2.15 | ICMP | 98 | Echo (ping) reply id=0x0002, seq=4/1024, ttl=111 (request in 71) |
| 73 | 09:46:43.598177976 | 10.0.2.15 | 80.179.55.100 | DNS | 100 | Standard query 0x9812 AAAA connectivity-check.ubuntu.com OPT |
| 74 | 09:46:43.613145932 | 80.179.55.100 | 10.0.2.15 | DNS | 161 | Standard query response 0x9812 AAAA connectivity-check.ubuntu.com SOA ns1.canonical.com OPT |
| 75 | 09:46:43.614025040 | 10.0.2.15 | 80.179.55.100 | DNS | 100 | Standard query 0x6b5d AAAA connectivity-check.ubuntu.com OPT |
| 76 | 09:46:43.624302931 | 80.179.55.100 | 10.0.2.15 | DNS | 161 | Standard query response 0x6b5d AAAA connectivity-check.ubuntu.com SOA ns1.canonical.com OPT |
| 77 | 09:46:44.095991199 | 10.0.2.15 | 8.8.8.8 | ICMP | 98 | Echo (ping) request id=0x0002, seq=5/1280, ttl=64 (reply in 78) |
| 78 | 09:46:44.172780894 | 8.8.8.8 | 10.0.2.15 | ICMP | 98 | Echo (ping) reply id=0x0002, seq=5/1280, ttl=111 (request in 77) |
| 79 | 09:46:54.262469446 | 10.0.2.15 | 31.13.92.52 | TLS | 94 | Application Data |
| 80 | 09:46:54.263052585 | 31.13.92.52 | 10.0.2.15 | TCP | 60 | 443 → 36730 [ACK] Seq=7523 Ack=241 Win=65535 Len=0 |
| 81 | 09:46:54.440139722 | 31.13.92.52 | 10.0.2.15 | TLS | 101 | Application Data |
| 82 | 09:46:54.440168578 | 10.0.2.15 | 31.13.92.52 | TCP | 54 | 36730 → 443 [ACK] Seq=241 Ack=7570 Win=65535 Len=0 |
| 83 | 09:47:06.996235690 | 31.13.92.52 | 10.0.2.15 | TLS | 319 | Application Data |
| 84 | 09:47:06.996281030 | 10.0.2.15 | 31.13.92.52 | TCP | 54 | 36730 → 443 [ACK] Seq=241 Ack=7835 Win=65535 Len=0 |
| 85 | 09:47:07.038792528 | 10.0.2.15 | 80.179.55.100 | DNS | 94 | Standard query 0x07b5 A mmx-ds.cdn.whatsapp.net OPT |
| 86 | 09:47:07.039039762 | 10.0.2.15 | 80.179.55.100 | DNS | 94 | Standard query 0xe175 AAAA mmx-ds.cdn.whatsapp.net OPT |
| 87 | 09:47:07.049499430 | 80.179.55.100 | 10.0.2.15 | DNS | 122 | Standard query response 0xe175 AAAA mmx-ds.cdn.whatsapp.net AAAA 2a03:2880:f22d:1c1:face:b00c:0:167 OPT |
| 88 | 09:47:07.049499636 | 80.179.55.100 | 10.0.2.15 | DNS | 110 | Standard query response 0x07b5 A mmx-ds.cdn.whatsapp.net A 31.13.92.52 OPT |
| 89 | 09:47:17.931592425 | 10.0.2.15 | 31.13.92.52 | TLS | 94 | Application Data |
| 90 | 09:47:17.932021547 | 31.13.92.52 | 10.0.2.15 | TCP | 60 | 443 → 36730 [ACK] Seq=7835 Ack=281 Win=65535 Len=0 |
| 91 | 09:47:19.100007100 | 31.13.92.52 | 10.0.2.15 | TLS | 101 | Application Data |

Turn on the promiscuous mode:

```

// ***** Turn on the promiscuous mode (on which interface to work) *****
struct packet_mreq mr;
mr.mr_type = PACKET_MR_PROMISC;

// SOL_PACKET --> to manipulate options at the socket api level
// that means: you can set up and establish connections to other users on the network
// send and receive data to and from other users
// close down connections
// PACKET_ADD_MEMBERSHIP --> adds a binding
setsockopt(raw_sock, SOL_PACKET, PACKET_ADD_MEMBERSHIP, &mr, sizeof(mr));

```

Function to get the ICMP Packet header (as required):

```
void get_icmp_packet(unsigned char* buffer, int buffer_size){
    char *types[]={
        "Type 0 - Echo Reply",
        "Type 1 - Unassigned",
        "Type 2 - Unassigned",
        "Type 3 - Destination Unreachable",
        "Type 4 - Source Quench (Deprecated)",
        "Type 5 - Redirect",
        "Type 6 - Alternate Host Address (Deprecated)",
        "Type 7 - Unassigned",
        "Type 8 - Echo Request",
        "Type 9 - Router Advertisement",
        "Type 10 - Router Selection"};

    unsigned short ip_hdr_len;
    struct iphdr *iph = (struct iphdr *) (buffer+ETH_HLEN);
    if (iph->protocol== IPPROTO_ICMP) {
        ip_hdr_len = iph->ihl * 4;
        struct icmphdr *icmph = (struct icmphdr *) (buffer + ip_hdr_len + ETH_HLEN);

        if ((unsigned int) (icmph->type) < 11) {
            struct sockaddr_in src;
            memset(&src, 0, sizeof(src));
            src.sin_addr.s_addr = iph->saddr;

            struct sockaddr_in dest;
            memset(&dest, 0, sizeof(dest));
            dest.sin_addr.s_addr = iph->daddr;

            printf("\n");

            printf("\n***** ICMP Packet number #%d *****\n", counter);
            printf("Source IP is: %s\n", inet_ntoa(src.sin_addr));
            printf("Destination IP is: %s\n", inet_ntoa(dest.sin_addr));
            printf("ICMP Echo type is: %s\n", types[icmph->type]);
            printf("ICMP Echo code is: %d\n", icmph->code);
            counter++;
        }
    }
}
```

This is how we deal with any packet we got,
we check if its ICMP Packet and filtered the relevants fields.