Dependency injection in action



This section explores many of the features of dependency injection (DI) in Angular.

See the live example / download example of the code in this cookbook.

Nested service dependencies [←]

The *consumer* of an injected service doesn't need to know how to create that service. It's the job of the DI framework to create and cache dependencies. The consumer just needs to let the DI framework know which dependencies it needs.

Sometimes a service depends on other services, which may depend on yet other services. The dependency injection framework resolves these nested dependencies in the correct order. At each step, the consumer of dependencies declares what it requires in its constructor, and lets the framework provide them.

The following example shows that AppComponent declares its dependence on LoggerService and UserContext.

```
constructor(logger: LoggerService, public userContext: UserContextService) {
  userContext.loadUser(this.userId);
  logger.logInfo('AppComponent initialized');
}
```

<u>UserContext</u> in turn depends on both <u>LoggerService</u> and <u>UserService</u>, another service that gathers information about a particular user.

```
user-context.service.ts (injection)

@Injectable({
    providedIn: 'root'
})

export class UserContextService {
    constructor(private userService: UserService, private loggerService: LoggerService) {
    }
}
```

When Angular creates AppComponent, the DI framework creates an instance of LoggerService and starts to create UserContextService. UserContextService also needs LoggerService, which the framework already has, so the framework can provide the same instance. UserContextService also needs UserService, which the framework has yet to create. UserService has no further dependencies, so the framework can simply use new to instantiate the class and provide the instance to the UserContextService constructor.

The parent AppComponent doesn't need to know about the dependencies of dependencies. Declare what's needed in the constructor (in this case LoggerService and UserContextService) and the framework resolves the nested dependencies.

When all dependencies are in place, AppComponent displays the user information.

```
Logged in user

Name: Bombasto
Role: Admin
```

Limit service scope to a component subtree

An Angular application has multiple injectors, arranged in a tree hierarchy that parallels the component tree. Each injector creates a singleton instance of a dependency. That same instance is injected wherever that injector provides that service. A particular service can be provided and created at any level of the injector hierarchy, which means that there can be multiple instances of a service if it is provided by multiple injectors.

Dependencies provided by the root injector can be injected into *any* component *anywhere* in the application. In some cases, you might want to restrict service availability to a particular region of the application. For instance, you might want to let users explicitly opt in to use a service, rather than letting the root injector provide it automatically.

You can limit the scope of an injected service to a *branch* of the application hierarchy by providing that service *at the sub-root component for that branch*. This example shows how to make a different instance of HeroService available to HeroesBaseComponent by adding it to the providers array of the @Component() decorator of the sub-component.

```
src/app/sorted-heroes.component.ts (HeroesBaseComponent excerpt)

@Component({
    selector: 'app-unsorted-heroes',
    template: `<div *ngFor="let hero of heroes">{{hero.name}}</div>`,
    providers: [HeroService]
})

export class HeroesBaseComponent implements OnInit {
    constructor(private heroService: HeroService) { }
}
```

When Angular creates HeroesBaseComponent, it also creates a new instance of HeroService that is visible only to that component and its children, if any.

You could also provide HeroService to a different component elsewhere in the application. That would result in a different instance of the service, living in a different injector.

Examples of such scoped HeroService singletons appear throughout the accompanying sample code, including HeroBiosComponent, HeroOfTheMonthComponent, and HeroesBaseComponent. Each of these components has its own HeroService instance managing its own independent collection of heroes.

Multiple service instances (sandboxing)

Sometimes you want multiple instances of a service at the same level of the component hierarchy.

A good example is a service that holds state for its companion component instance. You need a separate instance of the service for each component. Each service has its own work-state, isolated from

the service-and-state of a different component. This is called *sandboxing* because each service and component instance has its own sandbox to play in.

In this example, HeroBiosComponent presents three instances of HeroBioComponent.

Each HeroBioComponent can edit a single hero's biography. HeroBioComponent relies on HeroCacheService to fetch, cache, and perform other persistence operations on that hero.

```
@Injectable()
export class HeroCacheService {
  hero: Hero;
  constructor(private heroService: HeroService) {}

fetchCachedHero(id: number) {
  if (!this.hero) {
    this.hero = this.heroService.getHeroById(id);
  }
  return this.hero;
  }
}
```

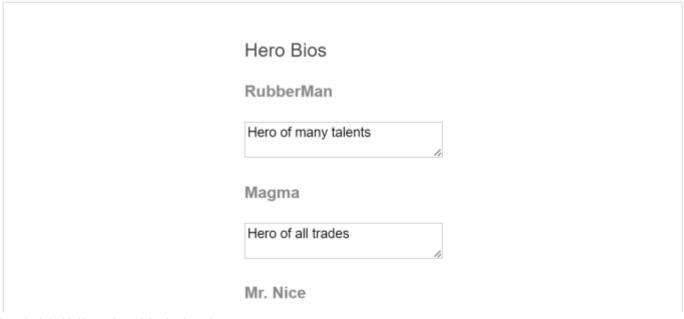
Three instances of HeroBioComponent can't share the same instance of HeroCacheService, as they'd be competing with each other to determine which hero to cache.

Instead, each HeroBioComponent gets its own HeroCacheService instance by listing HeroCacheService in its metadata providers array.

}

The parent HeroBiosComponent binds a value to heroId. hg0nInit passes that ID to the service, which fetches and caches the hero. The getter for the hero property pulls the cached hero from the service. The template displays this data-bound property.

Find this example in live code / download example and confirm that the three HeroBioComponent instances have their own cached hero data.



The name says it all

Qualify dependency lookup with parameter decorators

When a class requires a dependency, that dependency is added to the constructor as a parameter. When Angular needs to instantiate the class, it calls upon the DI framework to supply the dependency. By default, the DI framework searches for a provider in the injector hierarchy, starting at the component's local injector of the component, and if necessary bubbling up through the injector tree until it reaches the root injector.

- The first injector configured with a provider supplies the dependency (a service instance or value) to the constructor.
- If no provider is found in the root injector, the DI framework throws an error.

There are a number of options for modifying the default search behavior, using *parameter decorators* on the service-valued parameters of a class constructor.

Make a dependency @Optional and limit search with @Host

Dependencies can be registered at any level in the component hierarchy. When a component requests a dependency, Angular starts with that component's injector and walks up the injector tree until it finds the first suitable provider. Angular throws an error if it can't find the dependency during that walk.

In some cases, you need to limit the search or accommodate a missing dependency. You can modify Angular's search behavior with the <code>@Host</code> and <code>@Optional</code> qualifying decorators on a service-valued parameter of the component's constructor.

- The @Optional property decorator tells Angular to return null when it can't find the dependency.
- The @Host property decorator stops the upward search at the host component. The host
 component is typically the component requesting the dependency. However, when this component
 is projected into a parent component, that parent component becomes the host. The following
 example covers this second case.

These decorators can be used individually or together, as shown in the example. This

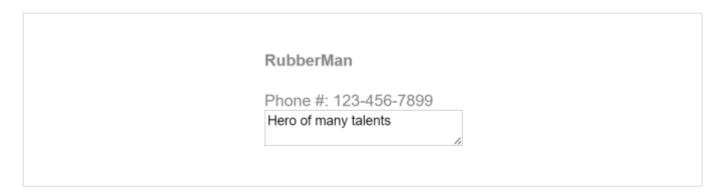
HeroBiosAndContactsComponent is a revision of HeroBiosComponent which you looked at above.

src/app/hero-bios.component.ts (HeroBiosAndContactsComponent)

```
@Component({
  selector: 'app-hero-bios-and-contacts',
  template: `
    <app-hero-bio [heroId]="1"> <app-hero-contact></app-hero-contact> </app-hero-
bio>
    <app-hero-bio [heroId]="2"> <app-hero-contact> </app-hero-contact> </app-hero-</pre>
bio>
    <app-hero-bio [heroId]="3"> <app-hero-contact></app-hero-contact> </app-hero-
bio>`,
  providers: [HeroService]
})
export class HeroBiosAndContactsComponent {
  constructor(logger: LoggerService) {
    logger.logInfo('Creating HeroBiosAndContactsComponent');
 }
}
```

Focus on the template:

The result is shown below, with the hero's telephone number from HeroContactComponent projected above the hero description.



Here's HeroContactComponent, which demonstrates the qualifying decorators.

src/app/hero-contact.component.ts

```
@Component({
  selector: 'app-hero-contact',
 template: `
  <div>Phone #: {{phoneNumber}}
  <span *ngIf="hasLogger">!!!</span></div>`
})
export class HeroContactComponent {
  hasLogger = false;
  constructor(
      @Host() // limit to the host component's instance of the HeroCacheService
      private heroCache: HeroCacheService,
      @Host()
                  // limit search for logger; hides the application-wide logger
      @Optional() // ok if the logger doesn't exist
      private loggerService?: LoggerService
  ) {
    if (loggerService) {
      this.hasLogger = true;
      loggerService.logInfo('HeroContactComponent can log!');
    }
  }
  get phoneNumber() { return this.heroCache.hero.phone; }
}
```

Focus on the constructor parameters.

```
src/app/hero-contact.component.ts

@Host() // limit to the host component's instance of the HeroCacheService
private heroCache: HeroCacheService,

@Host() // limit search for logger; hides the application-wide logger
@Optional() // ok if the logger doesn't exist
private loggerService?: LoggerService
```

The <code>@Host()</code> function decorating the <code>heroCache</code> constructor property ensures that you get a reference to the cache service from the parent <code>HeroBioComponent</code>. Angular throws an error if the parent lacks that service, even if a component higher in the component tree includes it.

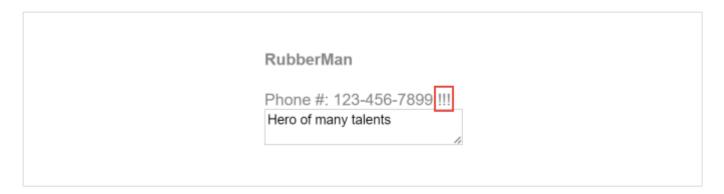
A second @Host() function decorates the loggerService constructor property. The only LoggerService instance in the app is provided at the AppComponent level. The host HeroBioComponent doesn't have its own LoggerService provider.

Angular throws an error if you haven't also decorated the property with <code>@Optional()</code>. When the property is marked as optional, Angular sets <code>loggerService</code> to null and the rest of the component adapts.

Here's HeroBiosAndContactsComponent in action.

Hero Bios and Contacts RubberMan Phone #: 123-456-7899 Hero of many talents Magma Phone #: 555-555-5555 Hero of all trades Mr. Nice Phone #: 111-222-3333 The name says it all

If you comment out the <code>@Host()</code> decorator, Angular walks up the injector ancestor tree until it finds the logger at the <code>AppComponent</code> level. The logger logic kicks in and the hero display updates with the "!!!" marker to indicate that the logger was found.



If you restore the <code>@Host()</code> decorator and comment out <code>@Optional</code>, the app throws an exception when it cannot find the required logger at the host component level.

EXCEPTION: No provider for LoggerService! (HeroContactComponent -> LoggerService)

Supply a custom provider with @Inject

Using a custom provider allows you to provide a concrete implementation for implicit dependencies, such as built-in browser APIs. The following example uses an InjectionToken to provide the IocalStorage browser API as a dependency in the BrowserStorageService.

```
src/app/storage.service.ts
import { Inject, Injectable, InjectionToken } from '@angular/core';
export const BROWSER_STORAGE = new InjectionToken<Storage>('Browser Storage', {
  providedIn: 'root',
  factory: () => localStorage
});
@Injectable({
  providedIn: 'root'
})
export class BrowserStorageService {
  constructor(@Inject(BROWSER_STORAGE) public storage: Storage) {}
  get(key: string) {
     this.storage.getItem(key);
   }
  set(key: string, value: string) {
     this.storage.setItem(key, value);
   }
  remove(key: string) {
     this.storage.removeItem(key);
   }
  clear() {
     this.storage.clear();
  }
}
```

The <u>factory</u> function returns the <u>localStorage</u> property that is attached to the browser window object. The <u>Inject</u> decorator is a constructor parameter used to specify a custom provider of a dependency. This custom provider can now be overridden during testing with a mock API of <u>localStorage</u> instead of interacting with real browser APIs.

Modify the provider search with @Self and @SkipSelf

Providers can also be scoped by injector through constructor parameter decorators. The following example overrides the BROWSER_STORAGE token in the Component class providers with the sessionStorage browser API. The same BrowserStorageService is injected twice in the constructor, decorated with BSE1f and BSE1f to define which injector handles the provider dependency.

src/app/storage.component.ts

```
import { Component, OnInit, Self, SkipSelf } from '@angular/core';
import { BROWSER_STORAGE, BrowserStorageService } from './storage.service';
@Component({
  selector: 'app-storage',
  template: `
    Open the inspector to see the local/session storage keys:
    <h3>Session Storage</h3>
    <button (click)="setSession()">Set Session Storage</putton>
    <h3>Local Storage</h3>
    <button (click)="setLocal()">Set Local Storage</putton>
  providers: [
    BrowserStorageService,
    { provide: BROWSER_STORAGE, useFactory: () => sessionStorage }
  ]
})
export class StorageComponent implements OnInit {
  constructor(
    @Self() private sessionStorageService: BrowserStorageService,
    @SkipSelf() private localStorageService: BrowserStorageService,
  ) { }
  ngOnInit() {
  }
  setSession() {
    this.sessionStorageService.set('hero', 'Dr Nice - Session');
  }
  setLocal() {
    this.localStorageService.set('hero', 'Dr Nice - Local');
  }
}
```

Using the <code>@Self</code> decorator, the injector only looks at the component's injector for its providers. The <code>@SkipSelf</code> decorator allows you to skip the local injector and look up in the hierarchy to find a provider that satisfies this dependency. The <code>sessionStorageService</code> instance interacts with the <code>BrowserStorageService</code> using the <code>sessionStorage</code> browser API, while the <code>localStorageService</code> skips the local injector and uses the root <code>BrowserStorageService</code> that uses the <code>localStorage</code> browser API.

Inject the component's DOM element

Although developers strive to avoid it, many visual effects and third-party tools, such as jQuery, require DOM access. As a result, you might need to access a component's DOM element.

To illustrate, here's a simplified version of HighlightDirective from the Attribute Directives page.

src/app/highlight.directive.ts

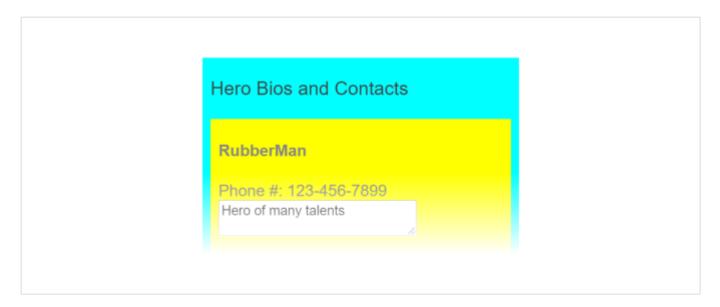
```
import { Directive, ElementRef, HostListener, Input } from '@angular/core';
@Directive({
  selector: '[appHighlight]'
})
export class HighlightDirective {
 @Input('appHighlight') highlightColor: string;
  private el: HTMLElement;
  constructor(el: ElementRef) {
    this.el = el.nativeElement;
  }
 @HostListener('mouseenter') onMouseEnter() {
    this.highlight(this.highlightColor || 'cyan');
  }
 @HostListener('mouseleave') onMouseLeave() {
    this.highlight(null);
  }
  private highlight(color: string) {
    this.el.style.backgroundColor = color;
  }
}
```

The directive sets the background to a highlight color when the user mouses over the DOM element to which the directive is applied.

Angular sets the constructor's el parameter to the injected ElementRef. (An ElementRef is a wrapper around a DOM element, whose nativeElement property exposes the DOM element for the directive to manipulate.)

The sample code applies the directive's myHighlight attribute to two <div> tags, first without a value (yielding the default color) and then with an assigned color value.

The following image shows the effect of mousing over the hero-bios-and-contacts tag.



Define dependencies with providers

This section demonstrates how to write providers that deliver dependent services.

In order to get a service from a dependency injector, you have to give it a token. Angular usually handles this transaction by specifying a constructor parameter and its type. The parameter type serves as the injector lookup token. Angular passes this token to the injector and assigns the result to the parameter.

The following is a typical example.

```
src/app/hero-bios.component.ts (component constructor injection)

constructor(logger: LoggerService) {
   logger.logInfo('Creating HeroBiosComponent');
}
```

Angular asks the injector for the service associated with LoggerService and assigns the returned value to the logger parameter.

If the injector has already cached an instance of the service associated with the token, it provides that instance. If it doesn't, it needs to make one using the provider associated with the token.

If the injector doesn't have a provider for a requested token, it delegates the request to its parent injector, where the process repeats until there are no more injectors. If the search fails, the injector throws an error—unless the request was optional.

A new injector has no providers. Angular initializes the injectors it creates with a set of preferred providers. You have to configure providers for your own app-specific dependencies.

Defining providers

A dependency can't always be created by the default method of instantiating a class. You learned about some other methods in Dependency Providers. The following HeroOfTheMonthComponent example demonstrates many of the alternatives and why you need them. It's visually simple: a few properties and the logs produced by a logger.

Hero of the Month

Winner: Magma

Reason for award: Had a great month! Runners-up: RubberMan, Mr. Nice

Logs:

INFO: starting up at Fri Apr 01 2016

23:31:10 GMT-0700 (Pacific Daylight Time)

The code behind it customizes how and where the DI framework provides dependencies. The use cases illustrate different ways to use the *provide* object literal to associate a definition object with a DI token.

hero-of-the-month.component.ts

```
import { Component, Inject } from '@angular/core';
import { DateLoggerService } from './date-logger.service';
                             from './hero';
import { Hero }
import { HeroService }
                            from './hero.service';
import { LoggerService }
                            from './logger.service';
import { MinimalLogger }
                             from './minimal-logger.service';
import { RUNNERS_UP,
         runnersUpFactory } from './runners-up';
@Component({
 selector: 'app-hero-of-the-month',
 templateUrl: './hero-of-the-month.component.html',
 providers: [
   { provide: Hero,
                             useValue:
                                           someHero },
    { provide: TITLE,
                             useValue:
                                          'Hero of the Month' },
   { provide: HeroService, useClass:
                                           HeroService },
    { provide: LoggerService, useClass:
                                           DateLoggerService },
   { provide: MinimalLogger, useExisting: LoggerService },
    { provide: RUNNERS_UP, useFactory: runnersUpFactory(2), deps: [Hero,
HeroService] }
 ]
})
export class HeroOfTheMonthComponent {
 logs: string[] = [];
 constructor(
      logger: MinimalLogger,
     public heroOfTheMonth: Hero,
     @Inject(RUNNERS_UP) public runnersUp: string,
     @Inject(TITLE) public title: string)
  {
   this.logs = logger.logs;
   logger.logInfo('starting up');
 }
}
```

The <u>providers</u> array shows how you might use the different provider-definition keys; <u>useValue</u>, <u>useClass</u>, <u>useExisting</u>, or <u>useFactory</u>.

Value providers: useValue

The useValue key lets you associate a fixed value with a DI token. Use this technique to provide *runtime* configuration constants such as website base addresses and feature flags. You can also use a value provider in a unit test to provide mock data in place of a production data service.

The HeroOfTheMonthComponent example has two value providers.

- The first provides an existing instance of the Hero class to use for the Hero token, rather than requiring the injector to create a new instance with new or use its own cached instance. Here, the token is the class itself.
- The second specifies a literal string resource to use for the TITLE token. The TITLE provider token is *not* a class, but is instead a special kind of provider lookup key called an injection token, represented by an InjectionToken instance.

You can use an injection token for any kind of provider but it's particularly helpful when the dependency is a simple value like a string, a number, or a function.

The value of a *value provider* must be defined before you specify it here. The title string literal is immediately available. The <u>someHero</u> variable in this example was set earlier in the file as shown below. You can't use a variable whose value will be defined later.

```
dependency-injection-in-action/src/app/hero-of-the-month.component.ts

const someHero = new Hero(42, 'Magma', 'Had a great month!', '555-555-555');
```

Other types of providers can create their values lazily, that is, when they're needed for injection.

Class providers: useClass

The useClass provider key lets you create and return a new instance of the specified class.

You can use this type of provider to substitute an *alternative implementation* for a common or default class. The alternative implementation could, for example, implement a different strategy, extend the

default class, or emulate the behavior of the real class in a test case.

The following code shows two examples in HeroOfTheMonthComponent.

```
dependency-injection-in-action/src/app/hero-of-the-month.component.ts

{ provide: HeroService, useClass: HeroService },
    { provide: LoggerService, useClass: DateLoggerService },
```

The first provider is the *de-sugared*, expanded form of the most typical case in which the class to be created (HeroService) is also the provider's dependency injection token. The short form is generally preferred; this long form makes the details explicit.

The second provider substitutes DateLoggerService for LoggerService. LoggerService is already registered at the AppComponent level. When this child component requests LoggerService, it receives a DateLoggerService instance instead.

This component and its tree of child components receive DateLoggerService instance. Components outside the tree continue to receive the original LoggerService instance.

DateLoggerService inherits from LoggerService; it appends the current date/time to each message:

```
gInjectable({
   providedIn: 'root'
})
export class DateLoggerService extends LoggerService
{
   logInfo(msg: any) { super.logInfo(stamp(msg)); }
   logDebug(msg: any) { super.logInfo(stamp(msg)); }
   logError(msg: any) { super.logError(stamp(msg)); }
}
function stamp(msg: any) { return msg + ' at ' + new Date(); }
```

Alias providers: useExisting

The <u>useExisting</u> provider key lets you map one token to another. In effect, the first token is an *alias* for the service associated with the second token, creating two ways to access the same service object.

```
dependency-injection-in-action/src/app/hero-of-the-month.component.ts
{ provide: MinimalLogger, useExisting: LoggerService },
```

You can use this technique to narrow an API through an aliasing interface. The following example shows an alias introduced for that purpose.

Imagine that LoggerService had a large API, much larger than the actual three methods and a property. You might want to shrink that API surface to just the members you actually need. In this example, the MinimalLogger class-interface reduces the API to two members:

```
src/app/minimal-logger.service.ts

// Class used as a "narrowing" interface that exposes a minimal logger

// Other members of the actual implementation are invisible

export abstract class MinimalLogger {
   logs: string[];
   logInfo: (msg: string) => void;
}
```

The following example puts MinimalLogger to use in a simplified version of HeroOfTheMonthComponent.

```
src/app/hero-of-the-month.component.ts (minimal version)

@Component({
    selector: 'app-hero-of-the-month',
    templateUrl: './hero-of-the-month.component.html',
    // TODO: move this aliasing, `useExisting` provider to the AppModule
    providers: [{ provide: MinimalLogger, useExisting: LoggerService }]
})

export class HeroOfTheMonthComponent {
    logs: string[] = [];
    constructor(logger: MinimalLogger) {
        logger.logInfo('starting up');
    }
}
```

The HeroOfTheMonthComponent constructor's logger parameter is typed as MinimalLogger, so only the logs and logInfo members are visible in a TypeScript-aware editor.

Behind the scenes, Angular sets the <u>logger</u> parameter to the full service registered under the <u>loggingService</u> token, which happens to be the <u>DateLoggerService</u> instance that was provided above.

This is illustrated in the following image, which displays the logging date.

```
INFO: starting up at Fri Apr 01 2016
23:31:10 GMT-0700 (Pacific Daylight Time)
```

Factory providers: useFactory

The <u>useFactory</u> provider key lets you create a dependency object by calling a factory function, as in the following example.

```
dependency-injection-in-action/src/app/hero-of-the-month.component.ts

{ provide: RUNNERS_UP, useFactory: runnersUpFactory(2), deps: [Hero,
HeroService] }
```

The injector provides the dependency value by invoking a factory function, that you provide as the value of the <u>useFactory</u> key. Notice that this form of provider has a third key, <u>deps</u>, which specifies dependencies for the <u>useFactory</u> function.

Use this technique to create a dependency object with a factory function whose inputs are a combination of *injected services* and *local state*.

The dependency object (returned by the factory function) is typically a class instance, but can be other things as well. In this example, the dependency object is a string of the names of the runners up to the "Hero of the Month" contest.

In the example, the local state is the number 2, the number of runners up that the component should show. The state value is passed as an argument to runnersUpFactory(). The runnersUpFactory() returns the *provider factory function*, which can use both the passed-in state value and the injected services Hero and HeroService.

```
runners-up.ts (excerpt)

export function runnersUpFactory(take: number) {
   return (winner: Hero, heroService: HeroService): string => {
        /* ... */
   };
};
```

The provider factory function (returned by runnersUpFactory()) returns the actual dependency object, the string of names.

- The function takes a winning Hero and a HeroService as arguments. Angular supplies these arguments from injected values identified by the two *tokens* in the deps array.
- The function returns the string of names, which Angular than injects into the runnersUp parameter of HeroOfTheMonthComponent.

The function retrieves candidate heroes from the HeroService, takes 2 of them to be the runners-up, and returns their concatenated names. Look at the live example / download example for the full source code.

Provider token alternatives: class interface and 'InjectionToken'

Angular dependency injection is easiest when the provider token is a class that is also the type of the returned dependency object, or service.

However, a token doesn't have to be a class and even when it is a class, it doesn't have to be the same type as the returned object. That's the subject of the next section.

Class interface

The previous *Hero of the Month* example used the MinimalLogger class as the token for a provider of LoggerService.

```
dependency-injection-in-action/src/app/hero-of-the-month.component.ts
{ provide: MinimalLogger, useExisting: LoggerService },
```

MinimalLogger is an abstract class.

```
dependency-injection-in-action/src/app/minimal-logger.service.ts

// Class used as a "narrowing" interface that exposes a minimal logger

// Other members of the actual implementation are invisible

export abstract class MinimalLogger {
   logs: string[];
   logInfo: (msg: string) => void;
}
```

An abstract class is usually a base class that you can extend. In this app, however there is no class that inherits from MinimalLogger. The LoggerService and the DateLoggerService could have inherited from MinimalLogger, or they could have implemented it instead, in the manner of an interface. But they did neither. MinimalLogger is used only as a dependency injection token.

When you use a class this way, it's called a *class interface*.

As mentioned in DI Providers, an interface is not a valid DI token because it is a TypeScript artifact that doesn't exist at run time. Use this abstract class interface to get the strong typing of an interface, and also use it as a provider token in the way you would a normal class.

A class interface should define *only* the members that its consumers are allowed to call. Such a narrowing interface helps decouple the concrete class from its consumers.

Using a class as an interface gives you the characteristics of an interface in a real JavaScript object. To minimize memory cost, however, the class should have *no implementation*. The MinimalLogger transpiles to this unoptimized, pre-minified JavaScript for a constructor function.

```
dependency-injection-in-action/src/app/minimal-logger.service.ts

var MinimalLogger = (function () {
   function MinimalLogger() {}
   return MinimalLogger;
}());
exports("MinimalLogger", MinimalLogger);
```

Notice that it doesn't have any members. It never grows no matter how many members you add to the class, as long as those members are typed but not implemented.

Look again at the TypeScript MinimalLogger class to confirm that it has no implementation.

'InjectionToken' objects

Dependency objects can be simple values like dates, numbers and strings, or shapeless objects like arrays and functions.

Such objects don't have application interfaces and therefore aren't well represented by a class. They're better represented by a token that is both unique and symbolic, a JavaScript object that has a friendly name but won't conflict with another token that happens to have the same name.

<u>InjectionToken</u> has these characteristics. You encountered them twice in the *Hero of the Month* example, in the *title* value provider and in the *runnersUp* factory provider.

You created the TITLE token like this:

```
dependency-injection-in-action/src/app/hero-of-the-month.component.ts

import { InjectionToken } from '@angular/core';

export const TITLE = new InjectionToken<string>('title');
```

The type parameter, while optional, conveys the dependency's type to developers and tooling. The token description is another developer aid.

Inject into a derived class

Take care when writing a component that inherits from another component. If the base component has injected dependencies, you must re-provide and re-inject them in the derived class and then pass them down to the base class through the constructor.

In this contrived example, SortedHeroesComponent inherits from HeroesBaseComponent to display a sorted list of heroes.

Sorted Heroes Magma Mr. Nice RubberMan

The HeroesBaseComponent can stand on its own. It demands its own instance of HeroService to get heroes and displays them in the order they arrive from the database.

src/app/sorted-heroes.component.ts (HeroesBaseComponent)

```
@Component({
    selector: 'app-unsorted-heroes',
    template: `<div *ngFor="let hero of heroes">{{hero.name}}</div>`,
    providers: [HeroService]
})
export class HeroesBaseComponent implements OnInit {
    constructor(private heroService: HeroService) { }

heroes: Array<Hero>;

ngOnInit() {
    this.heroes = this.heroService.getAllHeroes();
    this.afterGetHeroes();
}

// Post-process heroes in derived class override.
protected afterGetHeroes() {}
}
```

Keep constructors simple

Constructors should do little more than initialize variables. This rule makes the component safe to construct under test without fear that it will do something dramatic like talk to the server. That's why you call the HeroService from within the ngonInit rather than the constructor.

Users want to see the heroes in alphabetical order. Rather than modify the original component, sub-class it and create a SortedHeroesComponent that sorts the heroes before presenting them. The SortedHeroesComponent lets the base class fetch the heroes.

Unfortunately, Angular cannot inject the HeroService directly into the base class. You must provide the HeroService again for *this* component, then pass it down to the base class inside the constructor.

src/app/sorted-heroes.component.ts (SortedHeroesComponent)

```
@Component({
  selector: 'app-sorted-heroes',
  template: `<div *ngFor="let hero of heroes">{{hero.name}}</div>`,
  providers: [HeroService]
})
export class SortedHeroesComponent extends HeroesBaseComponent {
  constructor(heroService: HeroService) {
    super(heroService);
  }
  protected afterGetHeroes() {
    this.heroes = this.heroes.sort((h1, h2) => {
      return h1.name < h2.name ? -1 :</pre>
            (h1.name > h2.name ? 1 : 0);
    });
  }
}
```

Now take note of the afterGetHeroes() method. Your first instinct might have been to create an ngOnInit method in SortedHeroesComponent and do the sorting there. But Angular calls the derived class's ngOnInit before calling the base class's ngOnInit so you'd be sorting the heroes array before they arrived. That produces a nasty error.

Overriding the base class's afterGetHeroes() method solves the problem.

These complications argue for avoiding component inheritance.

Break circularities with a forward class reference (forwardRef)

The order of class declaration matters in TypeScript. You can't refer directly to a class until it's been defined.

This isn't usually a problem, especially if you adhere to the recommended *one class per file* rule. But sometimes circular references are unavoidable. You're in a bind when class 'A' refers to class 'B' and 'B' refers to 'A'. One of them has to be defined first.

The Angular forwardRef() function creates an *indirect* reference that Angular can resolve later.

The Parent Finder sample is full of circular class references that are impossible to break.

You face this dilemma when a class makes *a reference to itself* as does AlexComponent in its providers array. The providers array is a property of the @Component() decorator function which must appear *above* the class definition.

Break the circularity with forwardRef.

```
parent-finder.component.ts (AlexComponent providers)

providers: [{ provide: Parent, useExisting: forwardRef(() => AlexComponent) }],
```