Contents

ART

CONTRASTO

The most colourful combination in the world is black and white – it contains all colours and at the same time excludes all. A Sketching Competition for all enthusiasts. Get your grey cells working and convert a white paper into a masterpiece!

REGISTRATION
On-spot registration. Individual participation.

RULES
- Each participant will be provided with a drawing sheet- half of it being black and and the other half being white, along with other inventories. He/she will have to draw something related to a certain theme using black and white charcoal/chalk provided to him/her.
- The participant will also have to give a written explanation about their art work in around 50 words.
- The judging will be based on beauty, skill, clarity of explanation and relevance to the theme.

EXPOSURE

The Photography Club organizes the 'traditional' exhibition-cum-competition, for all shutterbugs and photography enthusiasts who wish to show off their clicking skills and win prizes in the process.

Entries are called for in the run-up to the festival, with the best photographs put on exhibit for the four days of Oasis. Winners are declared on the Controls notice board on the last day of the fest.

The exhibition room, which will be decorated like Café Central Perk in F.R.I.E.N.D.S., is expected to see a footfall of over 4000 this Oasis.

Whether you are an adept photographer, an expert connoisseur or a meek admirer, this event is one you do not want to miss.

SPLASH

Every face is a blank canvas and the true expressions are portrayed only when it is tinted in the right shade. Participate in splash, and unfurl your painted counterpart. Because art enables us to find ourselves and lose ourselves at the same time. Get ready to be lost in this face and hand painting competition.

REGISTRATION

Registration is on-spot. Maximum team size: 4

RULES

- This is a face/hand painting event.
- One member of the team has to volunteer to get his/her face and hands painted by the rest of the team.
- All inventories will be provided.
- The painting must be based on one of the themes announced during the event and must be finished within the stipulated time.
- At the end of the time duration, the participants must explain the work to the judges.
- Judgement will be based on creativity, detailing, painting skills and the overall outlook of the art work.

DANCE

CHOREO

RULES

- Teams can have a maximum of 14 participants

- One entry per college

- Teams are expected to portray a theme through dance and choreography

- Time limit of 10 minutes including write-up (curtain to curtain). Negative points for exceeding the time limit.

- There will be an elimination round

- Folk and classical dances are not allowed

- Lyrics are not allowed in the sound track. However, a short write-up describing the theme may be read before the performance. The write-up should be in printed form.

- All props must be specified to the Coordinator of Department of Theatre. Use of props is highly discouraged and may result in negative points. (Any item that is not a part of clothing is a prop. Also, an item of clothing will be considered a prop if it is moved from its initial position during the performance.)

- On-Stage rehearsal slots will be provided to the short listed teams. Teams are expected to use these slots for finalizing lights cues and so on.

- Backstage helpers should not exceed 6. Two team members must be present to provide cues for music and lights.

- Lighting of candles, matches or cigarettes on stage is not allowed and will result in disqualification.

- Teams are requested to have confirmed their participation in advance via email.

- Teams should report to the Department of Theatre room immediately after registration at the Controlz booth.

- Teams must bring 2 CDs and a pen-drive containing their sound track. One CD is to be submitted at the time of eliminations. The soundtrack should be in .mp3 format.

- Teams are advised to get their own music systems for practice

REGISTRATION

Participants must be pre-registered.

DESERT DUEL

Desert duel is an event that brings out individual brilliance among participants and tests their mettle in dance. It is a solo dance event in which dancers from every college participate and showcase their talent. Since this is a solo event, it gives the dancer a lot of freedom in the steps/moves/stunts he/she chooses to perform. Depending on the dancer, styles can vary from western to classical to hip-hop and even to the typical Bollywood style.

REGISTRATION

Participants can register beforehand or on the spot.

RULES

- A maximum of 6 entries per college.
- Individual participation.
- The event comprises of eliminations followed by finals.

Eliminations:
- Prepared Sequence
- Time limit: Max: 1 min. Min: 30 sec
- All forms of dance allowed.
- Weightage for costume, music, choreography.
- Fusion is allowed.
- Disqualification on exceeding time limit.
- Weightage will be given for props. However, prior permission is required for their usage.
- Get your own CD/pen drive with music for the dance.
- No audio cassettes will be allowed.
- NOTE: Props using fire are strictly prohibited and will lead to disqualification.

Finals Round 1: Solo Dance
- The participant will have to repeat the performance given during elimination round.

Finals Round 2: Character Round (On the Spot character presentation)
- The participant must portray a character through dance
- Organizers will provide music and 15 min to prepare.

- Characters will be decided through lots at the end of Round 1.
- Time limit: Max: 2 min, Min: 1 min (Left to the discretion of the organizers)
- Weightage will be given for presentation of character, innovation, choreography, expressions.
- Usage of any kind of props will lead to disqualification.

Finals Round 3: Last Man Standing

- STAGE 1: The participants will be divided into groups (3 or 4 participants per group). Group-wise, every group will start dancing to the same song with its assigned participants together on stage. Some people of each group will be selected for stage 2.
- STAGE 2: The people who have entered into stage 2 will also be grouped now into groups of three or four and the same process continues till we finally have one last person standing. The last person standing will have the maximum number of points and the others will be marked relatively. The later he/she gets eliminated the more number of points he/she will get.

RAZZMATAZZ

REGISTRATION

Participants must be pre-registered.

RULES

- Maximum of 12 participants per team.
- There will be 3 rounds.

Eliminations:

- Teams will be judged on the basis of their own prepared sequence.
- Teams need to show all the props which they might be using in their performance.
- Teams also need to show at least a single set of costumes they will be wearing for their performance.
- Props using fire are strictly prohibited.

Round 0: Video entries (Pre-Oasis eliminations)

- Each team is required to send a dance video (Min. 1min and Max 3. min) of the performance while registering for the event.
- Qualified teams will go for next rounds.

Finals Round 1: Group Dance (Prepared Sequence)

- Minimum six dancers on stage.
- No lead dancer, no solo performance.
- Time limit (excluding briefing time) - Max: 6 min. Min: 3 min.
- All forms of dance allowed.
- Weightage for costumes, music, choreography and coordination.
- Fusion allowed.

- Negative marking on exceeding time limit and disqualification on exceeding the number of participants.
- No weightage will be given for props. However, prior permission is required for their usage.
- Get your own CD/pen-drive with music for the dance.
- No audio cassettes will be allowed.

Finals Round 2: Footloose (On the Spot)

- The music will keep changing, you will have to adapt to the beat.
- Organizers will provide music on the spot.
- There will have to be at least 3 dancers on stage at all times.
- Time limit: Max: 3 min, Min: 1 min (Left to the discretion of the organizers)
- Weightage will be given for adaptation to change of music and pace of beat, coordination and choreography.
- No props allowed.

Finals Round 3: Prop Round (Improvised use of props)

- The organizers will provide props and music.
- Props will be decided through lots at the end of Round 1.

STREET DANCE

RULES

- Minimum 5 and maximum 14 dancers per team
- One entry per college

- The duration of the performance should be 5-10 min
- Teams must bring 2 CDs and a pen-drive containing their soundtrack. One CD is to be submitted at the time of eliminations. The soundtrack should be in .mp3 format.
- Teams should bring their own portable music systems for practice
- The dance floor area must be in the same condition after the performances as before
- No props will be provided. Teams may use props if they want, for which prior permission from the Coordinator of Department of Theatre is necessary. Negative points for usage of props without permission
- There will be an elimination round from which the top teams will be selected for the finals
- The final round will include a face-off round as well, in which the teams will compete against each other in pairs
- Participants should show the freestyle form of street dance. Power movements, acrobatics and such are admissible, but they should not form a major part of the performance
- Individuality and originality of the dance is encouraged as well as interaction and contact with the spectators and the other dancers
- Dancers are not restricted from performing any move but they must be aware that it is their own responsibility to ensure that they do not perform dangerous moves that could injure themselves or others. Coordinators have the right to bring in safety restrictions.
- Lighting of candles, matches or cigarettes on stage is not allowed and will result in disqualification.

- Teams should report to Department of Theatre room immediately after registration at Controlz booth
- In case of situations which have been not described in rules, decision taken by judges will be final

REGISTRATION

Participants must be pre-registered.

TANDAV

Tandav is a classical dance contest. It invites participants trained in Odissi, Kathak, Kuchipudi, Bharatanatyam, Manipuri, Kathakali, Mohiniattam and Sattriya.

REGISTRATION

Participants can register on the spot.

RULES

- Participants are expected to perform in full costume, which should be brought by them.
- Participants shall be evaluated in three rounds. No round is optional.
- Participants will be awarded points under different criteria based on their performance including detail of expressions, Taal sense, creativity and clarity in rendition.
- Participants should not switch styles in between rounds.

This is a solo event comprising of the following rounds:

- Laya is a recital in the respective style for a maximum of 7 minutes. Participants should bring the music track to which they are going to dance in their own USB drive/CD.
- Exceeding the time limit by more than 30 seconds will invite deduction of points.
- Rasa is a depiction of a given situation for 2 minutes, the track for which shall be provided a few minutes before the round. This round is based on the theme - The Elements or the Panchabhutas, namely prithvi/earth, jal/water, agni/fire, vayu/wind and akash/ether.
- Tala is about Performing to a 30 second percussion sequence which shall be made known a few minutes before the round.
- Rounds 2 and 3 involve extempore choreography.

DRAMA

FASH P

RULES

- Only one entry per college

- There can be a maximum of 12 participants in each team. There can be up to 8 backstage helpers as a part of these 12 team members.

- All participants need not be on stage at the same time

- All teams will have an on-campus elimination round during the fest.

- Teams need to submit a copy of the write-ups of different rounds at the time of eliminations. The write-up should be in printed form.

- Time limit: 18 minutes (Curtain to curtain, including the time for change of clothes after Round 1). All teams have to present their introduction, for which 5 extra minutes will be given. Points will be deducted for exceeding the time limit.

- Participants can follow any theme of their choice. One round on the Oasis theme is compulsory.

- On-stage practice slots will be provided for the shortlisted teams. Teams are expected to use them for stage familiarization, finalising light cues, etc.

- Emphasis will be given to apparel, portrayal and originality.

- Two individuals must be present to provide cues for music and lights. (These two individuals are not counted as part of the 12 team members.)

- Lighting of candles, matches or cigarettes on stage is not allowed and will result in disqualification.

- A T-shaped extension will be provided to the auditorium stage. Both the stage and the extension may be used as the walking ramp.

- Teams are required to have confirmed their participation in advance via email.

- Teams must report to the Department of Theatre room immediately after registration at the Controlz booth.

- Teams must bring 2 CDs and a pen-drive containing their sound track. One CD is to be submitted at the time of eliminations. The soundtrack should be in .mp3 format.

REGISTRATION

Participants must be pre-registered.

METAMORPHOSIS

Metamorphosis is a short film-making competition.

REGISTRATION

Participants must be pre-registered.

RULES

Round 1:

- This is a screening round. Selected best entries will be short listed for further rounds.
- No specific theme is required.
- The name of the movie file should follow the format: "metam14_$team name$_$title of film$".
- Each entry must be sent along with an abstract not exceeding 100 words explaining the idea and the purpose of the film in .doc/.pdf file. The name of the .pdf/.doc file should also follow the above naming format.
- The teams are required to mail their entries to metamorphosis@bits-oasis.org before the first round deadline. Teams from BITS Pilani may directly submit the entries to the undersigned.
- After the qualified teams have submitted their video for the final round on the deadline day, they would be forwarded a questionnaire regarding their film which they must send back in 48 hours of receipt.
- Videos shot using Digicams/Handycams/Mobile Phones are ALLOWED.
- Last date for submitting first round entries of Metamorphosis is 23:59 10th Oct, 2014.
  Round 2:
- This will be a themed round.
- The theme will be announced a few days after the preliminary round.
- Only those teams that are declared qualified will be eligible to participate in this round.

- This final round will be an **on-campus round.** All teams are required to be present on campus and submit their video entries to the undersigned. In special cases, the teams have the option of choosing a representative on campus.
- The videos will be screened for a panel of judges, followed by a question-answer session with individual teams. The teams may be judged on the basis of their performance in this session.
- Videos shot using Digicams/Handy cams/Mobile Phones are ALLOWED.
- Do look out for further notice regarding the deadline for the final round.
  Notes:
- The maximum duration for an entry is 5 minutes.
- The maximum number of members in a team is 5. (Excluding the cast)
- Each entry should bear a) an appropriate title b) the team name.
- A disclaimer bearing the following text : "This is an entry for Metamorphosis Oasis 2014.", the team name and title of the film must run for five seconds before the start of the video.
- The video should contain the name of all the team members in the final credits along with contact number and email id of the team leader. The credits section and the disclaimer will not be counted in the 5 minutes allotted for the film.
- All entries should be completely original and independently produced. Content and idea should be original. The

participating teams themselves will be responsible for any third-party claim for copyright infringement.

- Entries must reflect your direction and editing skills, and should comprise of cinematography and editing only.
- Organizers solely reserve the right to screen the entry.
- Pornography, nudity and Excessive Violence are strictly prohibited and will lead to immediate disqualification.
- Decision of the judges shall be final.
- Keep checking the Facebook page for regular updates.

JUDGING CRITERIA

- Originality of the idea
- Script/Story
- Cinematography
- Acting
- Creativity
- Video and Sound Synchrony
- Aesthetic Value
- Editing
- Title of the video

MIME

MIME requires participants to portray a play, pertaining to a theme.

RULES

- Maximum number of participants per entry is 6 on stage and 2 off stage
- Time limit: 9 minutes. Negative points for exceeding the time limit.
- No recorded music, recorded sounds, musical instruments, recognizable words, indicative makeup, indicative costumes or props are allowed. For clarification, please contact the Coordinator, Department of Theatre. Violation will result in negative points.
- Mics will be provided to the offstage members of the team. Any sound produced must not be recognizable as words
- Points will be deducted for vulgarity
- A short synopsis may be read out before the performance.

REGISTRATION

Participants must be pre-registered.

STAGE PLAY

RULES

- Stage plays during Oasis 2014 will be judged by members of the screening panel
- All members putting up the play (with the exception of the playwright) should be under the age of 25
- There can be up to 4 backstage helpers in a team

- The play must EXACTLY follow the script sent at the time of pre-registration. Any deviations without prior approval of the Department of Theatre Coordinator will result in disqualification.

- Time limit: Minimum – 60 minutes; Maximum – 75 minutes (Empty stage to empty stage)

- Not adhering to the time limit will result in negative points

- Backstage helpers should not exceed 6. Two team members must be present to provide cues for music and lights.

- Points will be deducted for vulgarity. It is insisted that scripts should avoid abusive language.

- Lighting of candles, matches or cigarettes on stage is not allowed and will result in disqualification.

- Microphones and lights will be provided. Props may be provided but are subject to availability. (Any item that is not a part of clothing is a prop. Also, an item of clothing will be considered a prop if it is moved from its initial position during the performance.)

- Rehearsal slots will be provided for quick stage familiarization.

REGISTRATION

Participants must be pre-registered.

STREET PLAY

Oasis brings to you, right from the streets, a loud and larger-than-life exchange of ideologies, with drama full of humour and zeal. Street Plays aka Nukkad Natak, are carried out to propagate social and political messages among the masses, amidst the direct, intimate and effective means of theatre by means of shouts, chants, drums and catchy songs.

REGISTRATION

Participants must be pre-registered.

RULES

- One entry per college.
- The play may be in English or Hindi.
- Time limit of 40 minutes. Negative points for exceeding the time limit. An introduction of participants is necessary after the play but not included in the time limit.
- Teams are expected to mention an approximate duration for their plays.
- Elimination is based on play scripts.
- All play scripts should reach the Coordinator of Department of Theatre by the deadline for short listing of finalists.(Contact details given below)
- Teams whose scripts are not received by the specified time will not be considered.

- Scripts sent may be softcopies. Illegible scripts will be disqualified. Handwritten scripts will not be taken into account.
- The script sent should be an exact replica of the play, as it will be performed. It should be exactly followed during the performance. Any deviations without prior approval of Department of Theatre Coordinator will result in disqualification.
- Short listed teams will be informed through email. For this purpose, teams are requested to mention email addresses when they send their scripts. The list of short listed teams will also be put up on the Oasis website.
- Points will be deducted for vulgarity.
- Use of mikes, lights and make up is not allowed.
- No props will be provided. Teams may use props if they want, for which prior permission from the Coordinator of Department of Theatre is necessary. Negative points for props usage without permission. Definition of "prop": An item that is not a part of clothing is a prop. Also, an item of clothing will be considered a prop if it is moved from its initial position during the performance.
- Teams must arrive at the venue 45 minutes before the event starts.

MUSIC

ANDHOLIKA

Andholika is a talent hunt for the most versatile singer amongst the participants.

REGISTRATION
Registration is on-spot.

RULES
- The event is split into two independent sections.
- **EASTERN ANDHOLIKA**
  - This section is for Hindi vocalists.
  - Maximum of 2 male and 2 female entries per college.
  - **Eliminations:**
    - The contestant will have to perform an Indian song of his/her choice in the first round.
    - The contestants will also be tested on sense of scale and beat.
    - No accompanists are allowed.
    - 2 male and 2 female contestants will be short listed for the finals.
  - **Finals:**
    - A song bank will be made available to the finalists after the elimination round.
    - All songs in this stage must be from the song bank.
    - The songs in final round will have to be sung on the original scale.
    - Live orchestration will be provided.
  - **Judging will be based on:**
    - Quality of voice
    - Sense of scale and beat
    - Quality of rendition

- **WESTERN ANDHOLIKA**
  - This section is for Western vocalists.
  - Participants will be tested across a wide variety of genres.
  - Maximum of 2 male and 2 female entries per college.
  - In case of all-male or all-female colleges, a maximum of 3 entries is allowed.
  - The event comprises Eliminations followed by Finals.
  - **Eliminations:**
    - The contestant will have to perform 2-3 Western songs of his/her choice in the first round.
    - The contestants will be tested on sense of scale and beat.
    - No accompanists are allowed.
    - 2 male and 2 female contestants will be short listed for the finals.
  - **Finals:**

- A song bank will be made available to the finalists after the elimination round.
- All songs in this stage must be from the song bank.
- The songs in final round should definitely be sung on the original scale.
- Live orchestration will be provided.
- Various rounds in the finals will test the participant's vocal skills across a wide variety of Western genres, and will also test a wide array of vocal attributes.

Judging will be based on:

- Quality of voice
- Sense of scale and beat
- Quality and accuracy of rendition
- Range, power and other vocal characteristics.

- **Note:**
  - Participants must carry an iPod or mp3 player.
  - Decision of the Music Club in all matters will be final and binding.

ANTAKSHARI

REGISTRATION

Registration will be done on the spot.

RULES

- A team will consist of 2 contestants.
- No song can be repeated in any round.
- In case a team sings a song incorrectly, or is unable to complete the "mukhra" or forgets a word of the song etc., the rest of the teams can raise an objection to it.
- Antakshari will have multiple rounds. The rules of each round will be specified on the spot.

AXETACY

Axetacy is a solo guitar competition for both acoustic and electric guitarists.

REGISTRATION

Registration will be done on the spot.

RULES

- In the preliminary round, each participant will have 10 minutes on stage, including time for tuning, sound check etc. There is no restriction on the number of songs played.
- A basic sound setup will be provided.
- Participants are required to get their own guitars and patches/pedals/processors for the event. However if a guitar can be provided to a participant on the spot, it will be.

- Backing tracks are permitted in the preliminary stage, though not in the final round.
- The final round will be a face-off style event, where two contestants will be pitted against each other.
- A professional judge will be present.
- The decision of the judge and the organisers will be final and absolutely binding.

DRUMS DUEL

This is an exciting challenge for all drummers to exhibit their skill and expertise on their instrument. It is a chance to play your dream solos, to jam on any base line, to battle one-on-one against other drummers: an open event for all with a sense of beat and passion for drumming.

RULES
- Participants must be full-time students enrolled at your school or university
- This event will take place in 3 rounds.
  - Round 1 – First round will be an elimination round where drummers will play a solo (of their choice) for 2-3 minutes.
  - Round 2 – In this round, the participants will be made to jam on a track/base line played by us. The entry to round 3 will be solely based on this round's performance.
  - Round 3 – This round will be the duel. 8 participants. 2 participants at a time would have a face-off on drums. The winner would be decided by the judges.

- Drum sets and microphones will be provided. Participants are advised to get their drum-sticks for their own convenience.
- This competition will be judged by the professionals coming for Music Workshops.

FREE JAM

REGISTRATION

Registration will be done on the spot.

RULES

- This is a non-competitive event.
- No restriction on number of participants performing.
- In case of any damage caused to the equipment. The fine shall be decided by Gurukul, depending on the extent of damage.
- In case of any disputes, Gurukul's decision will be final.

PITCH PERFECT

Pitch Perfect is an A'capella competition, aimed at showcasing creativity, blend and excellence in an A'capella rendition.

REGISTRATION
Pre-registration is required for participation in this event

RULES

- One team per college, with a minimum of 4 and maximum of 25 members per team.

- Time limit: 8 minutes including sound check

- 5% of the total marks shall be deducted for every extra minute, Sounds shall be cut off after 10 minutes

- Use of any accompanying instrument is strictly not allowed. Such use will result in disqualification

- Teams have to prepare either a medley or two pieces of their choice.

- Teams are supposed to mention the scale of the song at the beginning of their performances.

Judging will be based on:

- Blend, quality and tightness of harmonies and rhythm

- Interpretation of the piece

- Creativity

- Dynamics

- Pitch accuracy

- Arrangement

RAP WARS

REGISTRATION

Participants must pre-register.

RULES

- The languages allowed for rapping are Hindi, English and Punjabi.
- The rap should not exceed 4 minutes. Exceeding the time limit will lead to immediate disqualification.
- The rap should be an original work of the individual. No kind of plagiarism allowed. The person can use whatever beats he/she likes but the lyrics should be original.
- The rap should not contain vulgar words and direct slangs. However, puns, quips, paronomasia, double-meaning phrases and witticism are allowed.

ROCKTAVES

Rocktaves is the annual semi-professional band competition of BITS Pilani. It is one of the most prestigious band competitions in India. For decades, Rocktaves has strived towards excellence, pioneering and redefining the fairly young and volatile Indian rock and metal scene. Rocktaves is, in fact, responsible for launching some of the biggest names in the Indian rock scene today; Parikrama, Prestorika, Them Clones, The Superfuzz and Euphoria are just some of the footnotes in this epic musical odyssey.

REGISTRATION

Bands are shortlisted beforehand and only shortlisted bands will be invited to perform. Details for submitting entries will be uploaded shortly.

RULES

- Bands will get 25 minutes on stage (including sound check).
- There will be no language restrictions on the entries.
- No registration fees will be charged and accommodation will be provided.
- The selection of teams will be the sole discretion of BITS-Pilani.
- The final decision regarding any matter lies in the hands of the organizers and judges and is absolutely binding.
- Professionals will be handling the judging of the event.
- Any team violating any of the above rules is subject to direct elimination.
- Professional sounds shall handle the event. Drum kits will be provided.

SWARANJALI

Swaranjali is a classical music contest. Participants trained in the vocal and instrumental aspects of both Carnatic and Hindustani styles are invited to compete. (Instruments: Violin, Sitar, Veena, Flute, Hawaiian Guitar, Tabla, Mridangam, Ghatam, Keyboard, Harmonium, Kanjira, Sarangi and Sarod.)

REGISTRATION

On-spot.

RULES

- Individual participation (Instrumentalists, mainly percussionists, who might accompany other participants during their performances, shall not be judged while accompanying but shall be judged based on their separate performance alone).
- Participants will be judged in three categories:
  - Vocal
  - Instrumental (String and Wind)
  - Instrumental (Percussion)
- Performance in any other style, including light music, will lead to disqualification.
- Participants will be awarded points under different criteria based on their performance including clarity of rendition, knowledge of the respective Raga and creativity.
- Contestants for instrumental music are expected to bring their own instruments.
- Time duration: 5 minutes (minimum) to 10 minutes (maximum). Exceeding the time limit of 10 minutes will invite deduction of points.
- Improvisations like alaap, tans/kalpana swarams, jod/taanam will be given due merit.

TARANG

Tarang is an event dedicated to Indian music, which showcases vocal and
The event hails the best music band that reproduces their favourite m
superlative instrumental co-ordination and vocal harmony.

REGISTRATION
Pre-registration is required for participation in this event.

RULES

- A maximum of two teams per college, with a maximum of 12 a
  members per team. No participant shall be a part of more than
  teams shall have more than 3 common members.
- Time limit: 23 minutes (8 minutes setup time+ 15 minutes playing ti
- 5% of the total marks will be deducted for every extra minute. So
  exceeding 25 minutes of total time.
- The competition involves performance of Indian music in 2 modules
  Module 1: Vocals appropriately backed by instruments.
  Module 2: An instrumental piece/ instrumental version of a song.
- A performance that does not include BOTH the aforementioned
  disqualified.
- Use of pre-recorded music (e.g. sequences, keyboard rhythm, guita
  disqualification.
- A rendition may be any film song/album song in an Indian
  instrumental module, it should be by an Indian artist, released in Inc
- Indian Music entails Hindustani, Carnatic and/or mainstream m Ind
  albums.
- For the instrumental piece, use of aalaaps or ragas to support
  allowed. However, the focus should be on the instruments.

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UNPLUGGED

Unplugged is a music competition with an acoustic twist and no distortion, just pure music. This is a competitive event targeted at semi-professional musicians.

REGISTRATION

Registration is on the spot.

RULES

- The participants will be provided with a drum kit. They should bring their own guitars and other instruments.
- All songs played must have instrumental accompaniment.
- The number of participants per group should not exceed 5.
- The number of songs per group should not exceed 4.
- The decision of the judges will be final and binding.

WESTERN ACOUSTIC JAM

Western acoustic jam is an event that attracts lovers of western music, both classical and pop. It is a non-competitive event where participants are free to render their favourite western numbers with their own accompaniment, if necessary.

REGISTRATION

No pre-registration is required for this event.

RULES

No restriction on the number of entries from each college.

- One keyboard (piano mode) and 3-piece drum-kit setup will be provided.
- Participants have to bring their own acoustic guitars.

ORATORY

BLAB

BLAB stands for BITS Language Aptitude Battle. The first round is a written round in which participants will have to fill a form consisting of questions that test how witty you are and how well you can react to given situations. In the second round 36 people get selected and are divided into six groups. There will be elimination rounds in which one person from each group will proceed to the finals. The rounds of the final depend on the conductor.

REGISTRATION

Registration is on-spot.

RULES

Participants must speak without any hesitation, slurs or grammatical errors. At any such hesitation or error, the other participants can buzz and start speaking.

- The first person to buzz gets to speak.
- For every second you speak, you get 1 point.
- For every correct interruption you get around 5 points (at the discretion of the conductor).
- Every round goes on for around one minute: JAM (Just a Minute) sessions.

JUDGING CRITERIA

- Point system depending on the time one speaks for and the number of justified interruptions.

BLUFFMASTER

REGISTRATION

Registration is on-spot.

RULES

- The game will begin with six contestants chosen after an elimination round.
- Every question asked will have 10 probable answers in decreasing order of popularity. The answers are divided into three ranges based on betting limit.
- Every contestant has to think of an answer and decide what range the answer might lie in. If the contestant is correct in both respects, he gets the points he bets for otherwise he loses half of it.
- There will be a vote out after every round in which contestants have to eliminate the Bluffmaster. A bluff master will be chosen randomly after each elimination.
- The better you bluff, the longer you last.

CROSSFIRE

"The true alchemists don't turn lead into gold; they turn the world into words." If you are brimming with ideas, opinions and thoughts, and looking for a channel to vent those, this OASIS presents to you CROSSFIRE.

CROSSFIRE is a synchronous duet of online blogging and themed panel debating, with issues ranging from those of social relevance to the impact of the 90's on the contemporary world. Add a whole new dimension to opinion oriented discussions with a subtle touch of creativity and set the blogging gears in motion with your stand on trending issues.

REGISTRATION
Mainly pre-registered, but on-spot registration also available.

RULES
- The event shall be a three-stage competition.
- Round 1 – The preliminary stage, shall be an online blogging competition with the contenders battling it out on a topics ranging from those of social relevance to the impact of the 90's on the contemporary world to pressing issues of international interests. A small write up and a video for each of the topics will be provided before the event to give the contestants a sneak peek into what exactly is expected from them. The top 20 participants will directly qualify to Round 3, while others will be given a second chance in the form of the on-the spot Round 2.
- Round 2 – This is an on-spot round and an opportunity for the participants who come for Oasis to be a part of the final round in the form of a quizzing competition having a social angle in association the Oasis Theme (That 90's Show). There shall be a maximum of five participants going on to the second round.
- Those qualifying these stages shall enter the final stage that is going to be a panel discussion / debate comprising of a moderator and 3-5 contenders, along with an interactive audience. This stage will be organised in a setup inspired from famous opinion debates featured on BBC in the late 90's. The moderator shall also act as the judge.

KSHANIKA

REGISTRATION

Registration is on the spot.

RULES

- In the first round each contestant will be given a topic. He will get 10 seconds to think at the end of which he has to speak for 1 min.
- Other contestants can make objections during the speech on the following points in his delivered words:
  - Hesitation, Stammering, Laughter while speaking or change of pace
  - Abrupt stop while speaking, pausing frequently
  - Repeating one's or others' views or thoughts

- Commenting unnecessarily on the topic itself
- Dramatizing content
- Unclear Speech, inappropriate pronunciation
- Grammatical errors
- Deviating from the topic
- Wasting time, using nonsensical words
- Starting before or after a signal from the moderator
- Decisions will be taken as per moderator discretion.
- At the time of objection, the clock will be stopped.
- This will be followed by other rounds like MAD AD where participants will have to show creativity as well as oratory skills in making a radio advertisement of a product provided to them.
- Other rounds will be disclosed on the spot.

MISTER AND MISS OASIS

REGISTRATION

MAMO requires pre-registration via the online form.

RULES

Judgment is based on the contestant's performance across multiple rounds that gauge talent, wit, fortitude and confidence.

MOCK PARLIAMENT

The event envisages at directing the attention of the youth to problems residing in our country and beyond, through a series of debates.

REGISTRATION

On-spot registration.

RULES

- Individual participation is required for this event.
- Round 1 is a general quiz testing the contestants on current affairs and general knowledge, mainly about Indian politics.
- Round 2 is a general discussion, an extempore where contestants are supposed to debate on the given topic.
- Round 3, a group discussion, aims to create a parliamentary environment where contestants are expected to give solutions for social and political problems via parliamentary debate among themselves.

OASIS DEBATE

The Oasis Debate is an annual 2-on-2 parliamentary style fresher's debating event.

REGISTRATION

This event will require pre-registration of teams.

RULES

- The debate opens with the first speaker of the opposition (referred to as the Prime Minister) making his opening speech. He will be followed by the first speaker of the opposition (the Leader of Opposition), the second speaker of the proposition (the deputy Prime Minister) and finally the second speaker of the opposition (the deputy Leader of Opposition). The above four speeches (known as the substantial speeches) will be allotted a time duration of 7 minutes, with a grace period of 20 seconds, each.
- An interrogation round of 2 minutes per speaker (a total of 8 minutes) will follow, where the debaters are allowed to ask questions of each other.
- Finally, one speaker from each side will be allowed 4 minutes (with 20 seconds grace) each to make his/her reply speech. The debate closes with the reply speeches.

QUIZZING

AUDIO VISUAL QUIZ

REGISTRATION

On-spot registration.

RULES

- Teams of three will have to answer the written elimination.
- Any number of teams from a college can participate.
- The top six/eight teams, selected on the basis of their scores in the elimination, will compete in the finals.
- The quiz will consist of only audio-visual questions.

ENTERTAINMENT QUIZ

REGISTRATION

On-spot registration.

RULES

- Teams of 2.
- Qualify the written preliminary to battle it out in the final rounds and be crowned.

FILMY MUQABALA

REGISTRATION

On-spot registration.

RULES

- Questions asked will be related only to Bollywood.
- Each team will consist of 2 members.
- It is a multiple round event.
- Rules as per the specific round will be announced on spot.

LANGUAGE AND LITERATURE QUIZ

Test your command of languages with questions on general use, grammar, etymology, and your knowledge of the printed word with questions on authors, books, poems, comics and more.

REGISTRATION

On-spot registration. Maximum of 2 members per team.

RULES:

- Round-1 will be a written elimination round. Each correct answer in Round-1 will fetch 1 point. Star-marked words will be used to resolve ties.

- The quizmaster(s) may select between 6-8 teams for the next round, as per their discretion. The points-system for the successive rounds will be announced at the time of the quiz.
- The quizmaster's decision is final and binding on all issues relating to marking and answer relevance.

MOVIE QUIZ

REGISTRATION

On-spot registration.

RULES

- Maximum of three members per team
- A preliminary round will be conducted first, followed by a final round of shortlisted teams.
- The decisions of the quizmaster shall be final and binding.

MUSIC QUIZ

REGISTRATION

On-spot registration.

RULES

- Teams should consist of three participants.

- No restriction on the number of teams from a college.
- Prelims and finals will be conducted.
- The top six teams in the preliminary round participate in the finals. This number might increase at the quizmaster's discretion.
- The decision of the quizmaster is final and binding.

OASIS QUIZ

REGISTRATION

On-spot registration.

RULES

- Teams of three will have to answer the written elimination.
- Any number of teams from a college can participate.
- The top six/eight teams, selected on the basis of their scores in the elimination, will compete in the finals.

THAT 90s QUIZ

REGISTRATION
On-spot registration.

RULES
- This is a thematic quiz based on the theme of this Oasis – 'That 90s Show'.
- Teams of two.

- Teams will have to go through a written preliminary round of screening, and six to eight teams will qualify to the final round.
- The decisions of the quizmaster shall be final and binding.

MISCELLANEOUS

APT TO ACT

How sobered is Shakespeare when he says, 'All the world's a stage, and all the men and women merely actors' ? Where do you see yourself in an unforeseen situation from your day-to-day life of concealing actors around? How creative and spontaneous are you to handle such everyday plots? There is no better time than OASIS, to bring out the actor in you on a real stage. Get prepared to see how APT you are 2 ACT in real life.

REGISTRATION
On-spot registration.

RULES
- Each team can have 2 to 3 participants
- Teams are expected to report 15 min before the event begins
- Order of participation will be based on lucky draw.
- In first round ,situations are given on spot for each group with an act-time of 10 mins. The theme for further rounds will be revealed at the time of event.
- Score awarded for dialogues-action-presentation-creativity-spontaneity.
- Use of vulgar language or action of any sort will lead to immediate disqualification.
- Teams can act in English or Hindi.
- Accessing internet is not allowed.

- Situations to be enacted will be given by the judges and the decision of judges is final.

BEG BORROW STEAL

You think you've got everything you need? Think Again. Prepare to use all your resources and brainpower to fetch the most ridiculous, unfathomable and extraordinary things possible from a list of items given to you. Each object on this list earns you specified points and the team with the highest points wins. Beware. This event is a race against time as much as the other teams.

REGISTRATION
On-spot registration.

RULES
- Find as many items on the list as possible within the given time period.
- No limit on team size.

BHANGRA COMPETITION

Punjab, a land of five rivers is known for its rich culture which is prominent in the lifestyle of its people, and its dance form Bhangra. Bhangra has been widely accepted as one of the most energetic dances of the world.

This Oasis, the Punjab Cultural Association brings to you, a one-of-its-kind Bhangra competition! Watch top troupes of Bhangra battle it out on stage in this event.

REGISTRATION

All teams/troupes must be pre-registered.

RULES

- 5-10 minutes time will be allotted for every team.
- A team can comprise of a maximum of 14 dancers, two additional performers (dholis, singers, managers or gophers) and one technical support member.
- No costumes/props will be provided to teams.
- The event will be judged by famous artistes of the Bhangra industry.
- All decisions of the organisers will be firm and binding.

COCKTAIL

More than knowledge of the Hindi language, Cocktail demands wit and presence of mind. A scintillating excogitation of Funtakshari, Random Speaking and unconventional Debating with flavours of "Order from Chaos" , "Bol Hindi Bol", "Tol Mol ke Bol", "Bujho to Jaane" and much more; it promises to remind you of your school days.

With seven thrilling rounds challenging finalists to explore new flavoured funtakshari, this event will surely leave both the participants and the audience brimming with fun and excitement. Enjoy the Cocktail!

REGISTRATION

On-spot registration.

RULES

- Elimination will be done through a written round, where the participants will have to face a cocktail of word games and unconventional quizzing.
- Teams of 2
- Maximum 8 teams in the Final
- Finals will begin with 8 teams, chosen after an elimination round, out of which one will emerge as winner.

CREA-TEE

You are what you make of you. Put on the hues you always yourself identified with. Gone are the times when you wear what others designed for you! Unleash the creativity in you and customize your outfit. Crea-Tee is a T-shirt Designing Workshop cum Competition where participants compete to create the best outfit.

REGISTRATION

This event will be conducted on a pre-registration basis and a nominal amount of Rs 250 would be charged from each participant (Rs 500 from each team). Teams of 2.

RULES

- Each team would be given two white T-shirt and related inventories.

- With the help of a live/recorded demonstration, every participant should design the T-shirt based on the theme given.
- In the end, a clothes iron will be made available to the participants, who can then transfer their design on to the T-shirt.
- Each participant would be allowed to take away their designed outfit.
- The best designs would then be declared winner. Judging would be based on relevance to theme, creativity, detailing overall outlook of the Tee.

MINUTE 2 WIN

60 seconds is all you get. The countdown has begun. Not only do you have to beat the clock, but your opponents as well. Experience the excitement of beating the clock like never before. Umpteen rounds to go but only 1 minute to win. Hustle through the time limit and win the minute..!

Tick Tock Tick Tock.

Will you endure?

REGISTRATION
On-spot registration. Teams of 2.

RULES
- The entire event is divided into different rounds each with a sequence of small games.

- A demonstration video will be played for all the participants, who are then supposed to complete the task within a minute.
- Elimination will be done at the end of each round.
- The team to conquer all challenges will be declared winner.
- The decision of the judges will be final and binding.

POEM A PIC

Let your thoughts flow into words and your imagination run wild with this chance to let the poet within you take lead. As they say, a picture speaks a thousand words.

Well, slightly less than a thousand, perhaps.

REGISTRATION
On-spot registration.

RULES
- Participants are required to write a poem on a picture/set of pictures we present at the beginning.
- No teams are allowed. This is strictly an individual event.
- A time of two hours will be given to complete the poem.
- Participants are required to bring a pen along with them.
- Judges' decision will be final.

POETRY, SLAM!

Because Allen Ginsberg says, "Slam! Into the Mouth of the Dharma!"

Because Gregory Corso says, "Why do you want to hang out with us old guys? If I was young, I'd be going to the Slam!"

Because Bob Kaufman says, "Each Slam / a finality."

Bob Holman, from "Praise Poem for Slam: Why Slam Causes Pain and Is a Good Thing"

Come battle your lyrical genius through spoken word.

REGISTRATION
Both pre-registration and on-spot registration will be accepted.

RULES
- There will be three rounds in total.
- Round I - Thematic
  - Contestants will be provided a palette of five to seven themes.
  - They pick one and perform for three minutes.
  - Themes will be announced on the website later on.
  - Round II - Stipulations
  - This will take place six or seven hours after the first round.
  - Constraints will be put on metre, rhyme, length, verse and other parameters.
  - Participant will be judged on how well he/she performs with the given restrictions.
- Round III – Form
  - Contestants are given a set form, e.g. Quatrain, Ballad, Sonnet, Ghazal, Couplet etc. and time to research about it.

  - The participant will have to perform in the given form and will be judged on the same.

SNOOP DOGS

Are Christie and Doyle child's play to you? Was Gray's Anatomy something you munched on and spat the bones out? Come, test that grey matter.

A crime has been committed. Participants are presented with a brief description of the crime scene and the suspects in the style of an Inspector's report and/or a journalist's report. A press conference with suspects is all you have to pin down the culprit.

REGISTRATION
On-spot registration. Maximum of two people per team.

RULES
- The teams will be provided with all facts deemed necessary for solving the mystery. They must then identify the killer with a written logical explanation that shall be deemed worthy by the hosts.
- Participants will be judged on the logic of the solution they present, the number of loose ends tied up and the language in which they present it.
- In case of any disputes, the decision of the Oasis English Press shall be final and binding.

SPEED SCRABBLE

Speed Scrabble is a fun new take on the traditional board game. Finish your move as quickly as possible to stay in the game.

REGISTRATION

On-spot registration.

RULES

- Format of the Tournament: King of the Hill
- No. of Rounds: 4 Knockout Rounds + Final. All rounds to be played on real Scrabble sets.
- All NSA Tournament Scrabble rules apply, including loss of turn penalty for incorrect challenges. Winner\Qualifier to be decided by spread in case of a tie. Reduced time limit of 6 minutes per player.
- Dictionary to be followed: SOWPODS and COLLINS OFFICIAL SCRABBLE DICTIONARY (computer versions of both).
- Time Frame: A game is expected to last 15 minutes. On 10 boards, 40 participants play head-to-head in two batches (time=90 min). Subsequent rounds are played in similar fashion till we're down to two finalists (time=45min). Final will be a full-length scrabble game (time=50min).

SPELL BEE

Pit your skills at etymology, word-play and obviously spelling, against the best in the business

REGISTRATION

On-spot registration. Individual participation.

RULES

- Round-1 will be a written elimination round based on spelling. Participants are to spell words based on its pronunciation and meaning. Etymology and a sentence in which the word is used will be given, if required. Each correct answer in Round-1 will fetch 1 point. Star-marked words will be used to resolve ties.
- The successive rounds will be based on various aspects of spelling and knowledge of the language. The points system for these rounds will be announced at the time of the event.
- The event host has the final say in all issues regarding correctness of answers and marking.

SUICIDE AT MIDNIGHT

Here's a chance to plan an impeccable suicide, and document ones' uniqueness and innovation. The participant has to invent reasons and excuses, suicide techniques and draft a will bequeathing his/her precious belongings. The idea is to form the perfect suicide note.

REGISTRATION

On-spot registration. Individual participation.

RULES

- Write an innovative suicide note in the stipulated time.
- Entries will be judged on wit, creativity, grammar and clarity by the event hosts.
- In case of any disputes, the decision of the Oasis English Press shall be binding.

TABOO

Test yourself with all the words you can dredge up as you try to convey the given word without using words that are Taboo.

REGISTRATION

On-spot registration. Maximum of 3 members per team.

RULES

- The event will be conducted in multiple rounds, with the first one being an elimination round. The first will be a classic taboo round, allowing 2 turns per team; each turn lasting 2 minutes. Every successful word guessed will fetch you +1 point, while uttering any of the words deemed 'Taboo' will result in a negative point (-1). Passing a word (choosing not to guess) will result in neither gaining nor losing points (0). Star-marked words will be used to resolve ties.
- The host(s) may select between 8-10 teams for the next round, as per their discretion.
- The points-system for the successive rounds will be announced at the venue.

- The event host's decision is final and binding on all issues relating to marking and answers.

THE DAILY REPORTER

Let's go back to the 90s.

Let nothing hold you back as you abandon all your worries and revel in the glory of times long gone. Relive all the colorful childhood memories of songs, shows, movies, cartoons, comics and games as they fight for your attention.

Gear up for 96 hours of reliving history.

Show us what you did each day during the 4 day extravaganza. Click anything during this Oasis, may it be selfies, or photos with your friends or photos of what's happening around and send them to us to become the Best Daily Reporter.

REGISTRATION

On-spot registration.

RULES

- Only Pictures clicked during Oasis 2014 will be valid.
- The event will be open on all four days of Oasis, with a different theme for each day. Check the Facebook page of Photography Club (www.fb.com/photog) for each day's theme. Participants can choose to send photos under any theme or any relevant picture clicked during Oasis, but they

will get extra credit if they choose that particular day's theme.

- Post processing is allowed but original pictures will get extra credit.
- Participants must send in their name, college name and contact number along with the photo entries.
- The decision of the judges will be final and binding on the participant.

TREASURE HUNT

Hidden messages, obscure ciphers, elaborate maps, buried cryptexes, encrypted audios and much more awaits you in your search for that hidden gold or the crazy murderer. In the dead of night, beware of cloaked figures, laughing skulls, thundering drums or momentary signals in the sky as you find yourself embroiled in this vintage treasure hunt. So gather ye wits, pencils and running shoes, o villagers! Clues shall guide, fiends shall misguide and treasure shall beckon and whisper through the chilly air -Finders keepers!

REGISTRATION
On-spot registration.

RULES
No limit on team size, but make sure you're the first ones to reach the treasure.

TRIATHLON

The Triathlon is back in a bigger, better avatar. Triathlon, as the name suggests, is an amalgamation of three tasks involving wits, courage and presence of mind.

This edition of Triathlon takes you for a ride of the '90s.

1) M	:	'90s, but in minimal avatar.
2) Treasure Hunt	:	Dragon. Ball. Z.
3) That '90s Tune	:	Relive the '90s with the famous soundtracks.

Be it racking your brains or performing challenging tasks, you have to be on your toes to nail this one. Coordinating with your team will be key, if you are planning to ace Triathlon.

REGISTRATION
On-spot registration.

RULES
- 6-10 people per team
- The three rounds of the event may be simultaneously running, requiring teams to split up.
- Based on their performance, teams will be awarded points for each round.
- The team with the maximum cumulative score shall be declared the winner.

WORDSTOCK

Think you can play with the English language? This event is sure to make you eat your words with a handful of crosswords, trixies and anagrams taking you to your wits' end. Crack 'em and be crowned the king of words.

REGISTRATION
On-spot registration.

RULES
- Teams of two.
- No restriction on number of teams per college.

Prelims and finals will be conducted.

ONLINE

10 SECONDS TO FAME

If the brevity of short videos inspires your creativity, make a vine.
Vine - A short video, usually 5 to 10 seconds long of compiled clips of random stuff.

REGISTRATION
Online registration.

RULES
- The video must not exceed the time limit of 5-10 secs. Entries violating this rule will be disqualified.
- The video can be hand-shot/animated stop motion. Use of editing and any other effects is allowed.
- Team size- 3 (including the cast)
- The decision of the judges will be final and binding.
- The youtube links of the video are to be mailed to fmac.oasis@gmail.com with subject <Event Name>
- The mail must have the following details.
    - Team name
    - Team details (Name of participant, college name, contact number)

BORN IN '90s

Dexter's laboratory, Simpsons, Pokemon, The powerpuff girls, Contra, Johnny Bravo, F.R.I.E.N.D.S, Mario, 2D snake, The Jetsons, Dave, The MJ songs, Nirvana, The Backstreet Boys and a lot more.

You must miss them all if you were a part of the great '90s era. This OASIS as nostalgia rises to a fervour pitch, relive an era gone by. Send us photographs which portray the feelings of the time of your childhood days, the '90s, along with a brief write-up/ description. Best entries will be showcased in our annual exhibit during OASIS 2014.

RULES
- This is an online event.
- Provide a suitable title to your entry
- The entry must be an original work of the participant.
- Each participant can submit a maximum of TWO entries.
- Adding a description (of maximum 100 words) is mandatory for each entry.
- The entries must be submitted by the midnight of 29th October 2014, in the format given below:

    Name - Title_StudentName_CollegeName_Phone no.jpeg

    Minimum size – 1200 * 800 pixels

    Aspect ratio - 3:2

- Entries are to be sent to photog.bits@gmail.com with the subject "Born in '90s". Kindly make sure there are no watermarks or captions on your entries.
- The decision of the judges will be final and binding on the participants.
- The photographs will be judged on composition and thought behind the photo rather than the quality

LOOSE TONGUE

"Poetry is not bound by words", they say but can you read and understand something which is written in a language which you don't understand?

Here comes the art of translation. Self-written English, Hindi and Telugu poems will be put up. Participants are required to translate these poems into any one of the other two languages, while maintaining the poetic sense of the poem.

REGISTRATION

Online registration.

RULES

- Select a poem of your choice.
- Select the language into which you wish to translate.
- Translate the poem and submit.
- Judging will be based on accuracy of translation, and the ability to convey expressions as in the original poem and to maintain the poetic sense of the poem.

WHIRL-WORD

Quick! Do not think of a red ball. Now write a poem on a green ball. Challenging? Well, give it a try!

REGISTRATION

Online registration.

RULES

- Participants will be provided with a set of words that they have to use and another set which they preferably shouldn't while composing a poem on a previously chosen theme.
- Main criteria for judging will be coherence of poem, usage of words in the set which is supposed to be used and negative points for using words from the other set.

Visit http://poetryclubbits.blogspot.in/ for more details.