- · Name: Direyansh Gautam
- · Unive. scoll no.: 2015243
- <u>Section</u>: ML
- · Class Holl no.: 26
- Subject: Design and Analysis of Algorithms
- · <u>Subject code</u>: TCS 505

Tutorial -6

Q.1 What do you mean by minimum spanning tree What are the applications of MST?

The cost of spanning tree is the sum of weights of all the edges in the tree. There can be many spanning trees. Minimum spanning true is a spanning tree where the cost is minimum among all the spanning trees. There can be multiple minimum spanning trees also.

Minimum spanning tore has direct application in the design of networks. It is used in algorithms approximating the travelling salesman peroblem, multi-terminal minimum cut peroblem and minimum-cost weighted perfect matching. Its other practical applications are:

- 1) Image Segmentation
- 2) Hand weiting execognition
- 3) Cluster analysis

Q.2 Analyse the space and time complexities of Bum's, Kruskal's, Dijkotra's and Bellman Ford's algorithms.

| > | Algorithm | Time complexity | Share - 10-24 |
|---|--------------------------|---------------------------------------|--------------------------|
| | Beim's algorithm | O(V²) O(ElogV) using Fibbonacci heaps | Space complexity O(IVI) |
| | Keuskal's algorithm | O(ElogE)=O(ElogV) | O(V) |
| | Dijkstora's algorithm | O(ElogV) using Briority Queue | |
| | Bellman Ford's algorithm | O(v·E) | O(v) |

Q.3 Apply Kouskal's and Bum's algorithm on graphs given below to compute MST and its weight: Applying Kourskal's algorithm, (a) ve 1 ~ a Edges in increasing order of 3 X C weights a 4 5 C 8 5 -> Applying Bum's algorithm, W 7 ~ (0,1)(0,7)8 X (1,7)11 (1,2) 8 / (2,3)チン (2,8)2 ~ (2,5)4 / (8,7)7 X (8,6)6 X

(5,6)

(5,3)

(5,4)

(6,7)

2 /

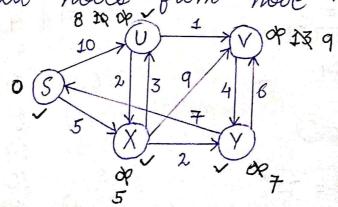
14 X

10 1 /

- O.4 Given a directed weighted graph. You are also given the shortest path from a source vertex '5' to a destination vertex 'T'. Does the shortes path remain same in the modified graph in following cases:
 - (a) If weight of every edge is increased by 10 units?
 - (b) If weight of every edge is multiplied by 10 units;
 - → (a) The shoutest path may change. The reason is, there may be a different no. of edges in different paths from 's' to 'T'. e.g. Let shoutest path be of weight 15 and has 5 edges. Let there be another path with 2 edges & total weight 25. The weight of the shoutest path is increased by 5 × 10 and becomes 15 + 50.

 Weight of other path is increased by 2 × 10 & becomes 25 + 20. So, the shoutest path changes to the other path with weight as 45.
 - to the other path with weight as 45.

 (b) If we multiply all edge weights by 10, shortest path doesn't change. The no. of edges on a
- path doesn't change. The not of eages on a path doesn't modter.
- Q.5 Apply Dijkstra's and Bellman's algorithm on the graph given below to compute shoutest path to all nodes from node 's':



algorithm,

| Nede | Shortest distance from source node 15' |
|----------|---|
| U | 8 |
| V | 9 |
| Χ | 5 |
| Y | 7 |

Applying Bellman Ford's algorithm,

| Node | Shortest dista | |
|----------|----------------|---------|
| | from source no | roe 15' |
| U | 8 | 0 |
| V | 9 | |
| X | ≥ 5 1 A | |
| | 7 | |
| <u> </u> | T. you | |

Q.6 Apply all pair shortest path algorithm - Floyd Warshall's on the given graph and also analyse the time & space complexity of algorithm:

•
$$A^{\circ}[5,2]$$
 $A^{\circ}[5,1] + A^{\circ}[1,2]$
• $A^{\circ}[5,3]$ $A^{\circ}[5,1] + A^{\circ}[1,3]$

$$A^{\circ}[5,4] = \infty + 6$$

$$A^{\circ}[5,4] + A^{\circ}[1,4]$$

$$\lambda < \infty + 3$$

•
$$A^{\circ}[2,3]$$
 $A^{\circ}[2,1] + A^{\circ}[1,3]$
• $A^{\circ}[2,4]$ $A^{\circ}[2,1] + A^{\circ}[1,4]$
• $A^{\circ}[2,4]$ $A^{\circ}[2,1] + A^{\circ}[1,4]$

•
$$A^{\circ}[2,5]$$
 = $A^{\circ}[2,1] + A^{\circ}[1,5]$
• $A^{\circ}[2,5] = 3 + \infty$

•
$$A^{\circ}[3,2] = A^{\circ}[3,1] + A^{\circ}[4,2]$$

• $A^{\circ}[3,4] = A^{\circ}[3,1] + A^{\circ}[4,4]$

•
$$A^{\circ}[4,3]$$
 $A^{\circ}[4,3] + A^{\circ}[1,3]$
• $A^{\circ}[4,5] = A^{\circ}[4,1] + A^{\circ}[1,5]$

- · Time complexity: O(V3)
- Space complexity: O(V2)