AI

Rock : happens in 33%

Paper : happens in 33%

Scissors : happens in 34%

score : count how many times ai won

User

Rock : if user clicks picture of rock appears

Paper : if user clicks picture of paper appears

Scissors : if user clicks picture of scissors appears

Score : count how many times user won

Rock<paper

Paper<scissors

Scissors<rock

Play(button) when it clicked, counting 3 sec( image 3, 2, 1)

Tutorial(button) when it clicked, tutorial instruction popup came out

Player(0<player<3) if 1 --- vs AI, if 2 player vs player.

Score : three out of five

Footer area.

Our name