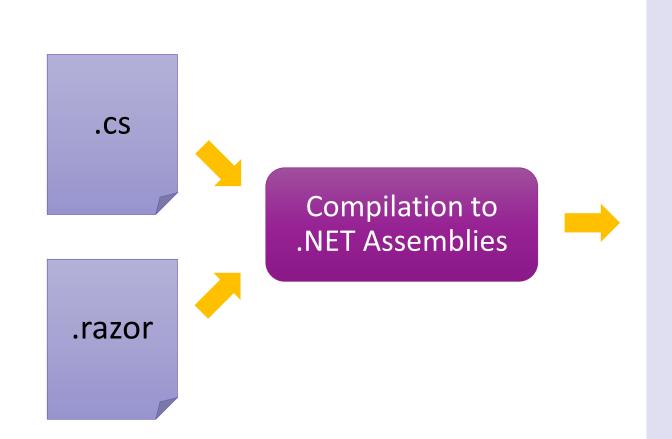
La mort de JavaScript?







BROWSER

App.dll

.NET

MSCorlib.dll System.Core.dll

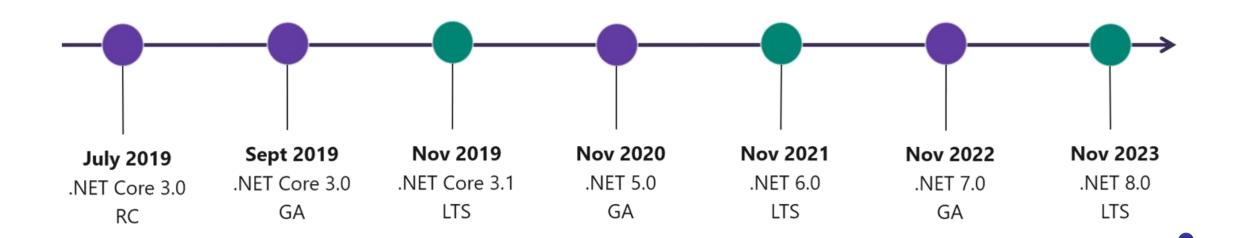
• • •

WebAssembly (blazor.wasm)



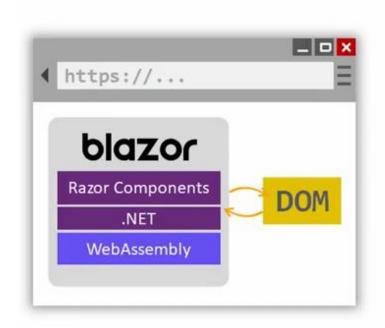


Planning

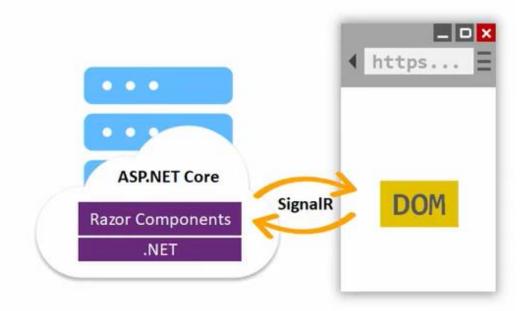




Blazor... WebAssembly vs Serveur

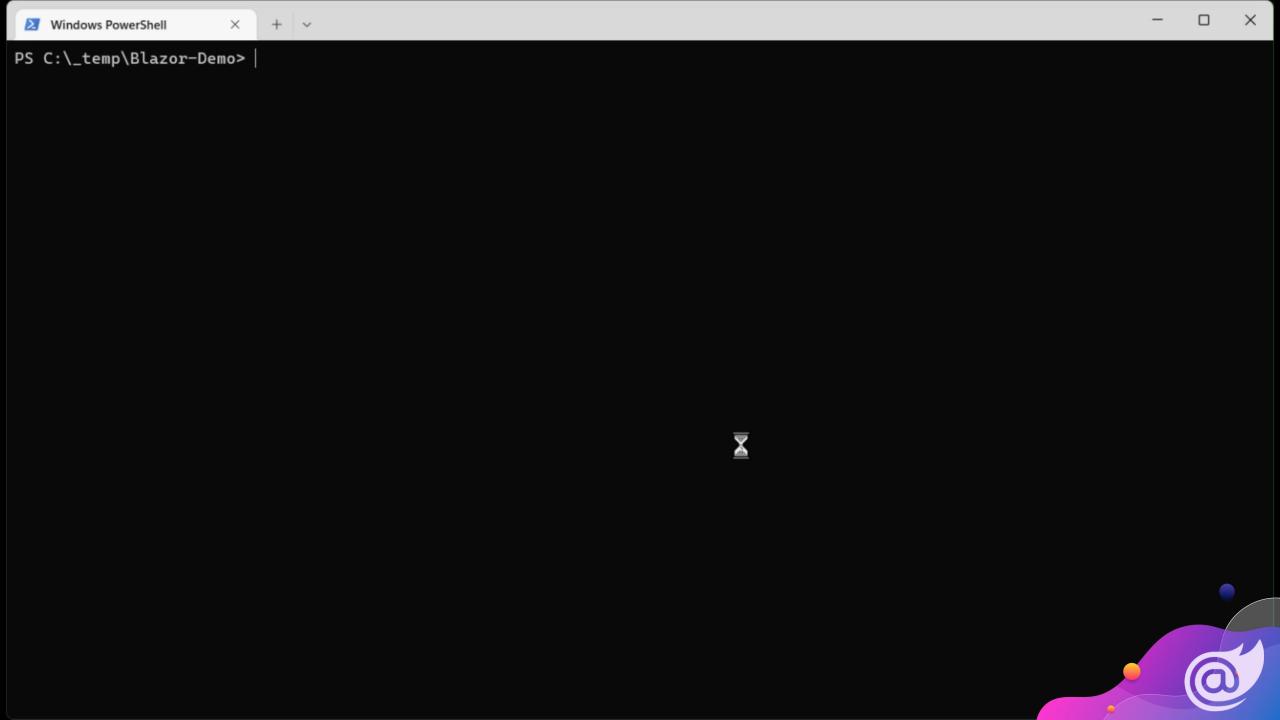


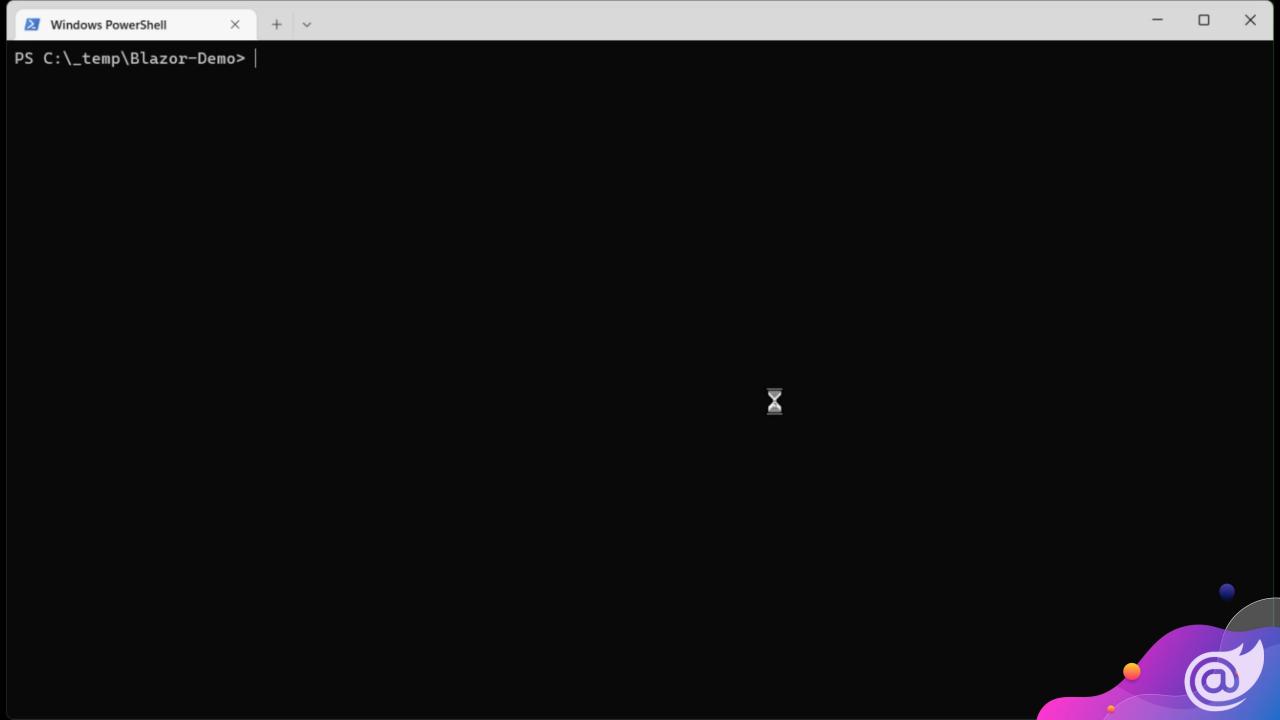




Single Page Applications

Applications hébergées ASP.NET Core + SignalR







Blazor Client ou Serveur?

Blazor WebAssembly



- SPA, interactivité complète
- Utilisation des ressources clientes
- Support Offline, sites statiques...



- Taille à télécharger importante
- (Demande un navigateur compatible)

Blazor Server



- Peu de téléchargement, rapide à télécharger
- Architecture simplifiée
- Code ne quitte pas le serveur



- Latence
- Pas de support Offline
- Consommation de ressources sur le serveur







Agenda

- Créer un composant
- Gérer une route
- Ajouter des [Parameter]
- Data binding
- Utiliser MudBlazor
- Ajouter un UnitTest



Composant

TemperaturePage.razor

```
@page "/temperature"
@page "/temperature/{Celsius:int}"
<MudStack>
    <MudNumericField T="int" Label="Celsius" @bind-</pre>
Value="@Celsius" />
    <MudButton Variant="MudBlazor.Variant.Filled"</pre>
               StartIcon="@Icons.Material.Filled.Calculate"
               Color="Color.Primary"
               OnClick="btnCalculate_Click">
        Calculer
    </MudButton>
    <MudTextField T="int" Label="Fahrenheit"</pre>
                  Value="@Fahrenheit"
                   ReadOnly="true" />
</MudStack>
```

TemperaturePage.razor.cs

```
using Microsoft.AspNetCore.Components;
namespace Temperature.Pages;
public partial class TemperaturePage
    [Parameter]
    public int Celsius { get; set; } = 0;
    public int Fahrenheit { get; set; } = 0;
    protected override void OnInitialized()
        btnCalculate_Click();
    public void btnCalculate_Click()
        Fahrenheit = Convert.ToInt32((9d / 5d)
                   * Celsius + 32);
```

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Composant

TemperatureTest

```
[Fact]
public void Temperature_20Celsius_68Fahrenheit()
    // Arrange
    using var ctx = new TestContext();
    ctx.Services.AddMudServices();
    ctx.JSInterop.Mode = JSRuntimeMode.Loose;
    // Act
    var page = ctx.RenderComponent<TemperaturePage>(parameters =>
        parameters.Add(p => p.Celsius, 20);
    });
    // Assert
    Assert.Contains("value=\"68\"", page.Markup);
    var fahrenheit = page.FindComponent<MudTextField<int>>();
    Assert.Equal(68, fahrenheit.Instance.Value);
```



