

## Schedule

- Friday 11/14
  - Chapter 8
- For Monday 11/17
  - Read Chapter 8

## while

- while is like if, except...
  - With if, you check the condition; if it's True you run the indented code.
  - With while, you check the condition; if it's True you run the indented code; then you check it again...*and keep going until the condition becomes False.*
- while is more general than for.
  - With while you have more flexibility.
  - With while, it's much easier to (accidentally) create an infinite loop—*Always check that there's something inside the loop that will eventually cause the condition to change from True to False.*

## while vs. for

- How would you write the following loop using while instead of for?

```
for i in range(len(s)):
    print(ord(s[i]), end=" ")
```

- Hints...
  - What needs to happen *once at the beginning*?
  - What condition needs to be checked *at the beginning of each loop iteration*?
  - What needs to happen *at the end of each loop iteration*?

## Common Indefinite Loop Patterns

- *Interactive Loop*
  - Run loop code, *ask for input* ("Do you want to do this again?"), continue or exit loop based on the response you get.
  - To make this work, you need *a while loop with a condition to check the user's response.*
- *Sentinel Loop*
  - If the loop code inputs data with every iteration, you don't need to ask the user whether they want to continue.
  - Instead, specify a *sentinel* value that, if input as data, signals that there's no more data (and the program should therefore exit the loop).
  - The sentinel value *must not be a valid data value.*

## What if you had readLine and had to write readLines?

- *You'd need an indefinite loop*, because you don't know how many lines there are in the file.
  - You can use readLine inside the loop to read one line in each loop iteration.
  - If you get "" when you try to read a line, you've reached the end of the file. (You get \n for a blank line.)
  - So *this is a sentinel loop, and "" is the sentinel value.*
- In Python you don't need to write this yourself, but in other languages you might.

## Nested Loops

- You can put any statement(s) you want inside a loop, *including the statements of another loop*.
  - The most common use of a nested loop is *to loop through a set of combinations* (red, green and blue values, for example).
  - It's also common to have code with *a definite loop inside an interactive* ("Do you want to quit yet?") *loop*.
- Nested loops make code significantly *more difficult to understand*.
  - Unless the pattern is obvious (like looping through a set of combinations) *consider putting the inner loop in a separate function*.

## Boolean Operators

- A *Boolean expression* is an expression that has a value of either True or False.
  - Two expressions (with numeric or string values) joined by a relational operator: `(x ** 2) < n`
  - A single variable (assigned True or False): `prime = False`
  - *Two Boolean expressions joined by a Boolean operator...*
- Boolean Operators
  - `x and y` (True if both x and y are True)
  - `x or y` (True if either is—or both are—True)
  - `not x` (True if x is False)

## Post-Test Loop

- Suppose you want to create an indefinite loop, but *there isn't a good way to make the condition True before the first iteration...*
  - If it would require duplicated code before and then inside the loop, for example.
- You can use a *post-test loop*:

```
while True:
    # Do something interesting; give allDone a value.

    if allDone: # Same as "if allDone == True:"
        break
```