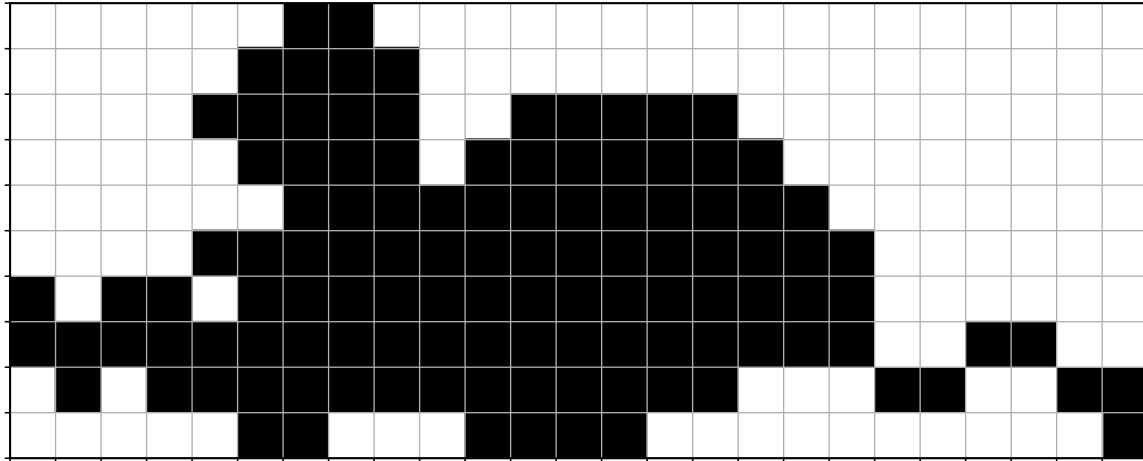


mouse.non

## Goal



## Outcome

