DANIELLE SOBEL

User Experience Designer and Researcher

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Summary

User Experience Designer and Resarcher passionate about accessibility and inclusive design. Experience includes but not limited to private, public, and non-profit organizations.

Education

PARSONS SCHOOL OF DESIGN THE NEW SCHOOL

New York, NY | May 2018 MFA Design and Technology Graduated with Honors

PENN STATE UNIVERSITY

University Park, PA | May 2014 BA Visual Arts Minor in Art History

Skills

DESIGN

Accessibility and inclusive design
Card sorting
Design thinking
Design systems
Iterative prototyping
Usability testing
User research (remote and in-person)
Wireframing
Workshop facilitation
Voice of the Customer (VOC)

CODE

HTML CSS JavaScript

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SOFTWARE

Adobe Creative Cloud

Axure

Figma

Miro

Sketch

Principle

Experience

VERISK — User Experience Designer and Researcher

Jersey City, NJ | October 2019 - Present

- Practicing Design Thinking within an Agile Framework.
- Partnering with Product Owners to develop OKRs and KPIs to define product success metrics.
- Leading user research activities such as remote usability testing, card sorting workshops, and whiteboarding.
- Designing for and managing the team's design system in Figma while following accessibility guidelines.
- Working closely with analysts, developers, product managers, and stakeholders, to ship accessible, user-centric, and pixel perfect, user experiences.

DARCMATTER - Freelance Designer

New York, NY | March 2019 - March 2020

QUARTZ - Digital Designer (contract)

New York, NY | August 2019 - October 2019

HEALTHCASTS - Web Designer (contract)

New York, NY | May 2019 - July 2019

MTA, NEW YORK CITY TRANSIT-Design Assistant

New York, NY | June 2017 - May 2019

THE FRIENDS OF THE HIGHLINE-Freelance Designer

New York, NY | June 2018 - August 2018

QUADRANT 4 SYSTEMS-Design Intern

New York, NY | May 2016 - August 2016

OMGwhen - Design Intern

Tel Aviv, Israel | August 2014 - August 2015 Event Technology Startup