

# UI Testing

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# Module Introduction

**Creating a Simple UI Test**

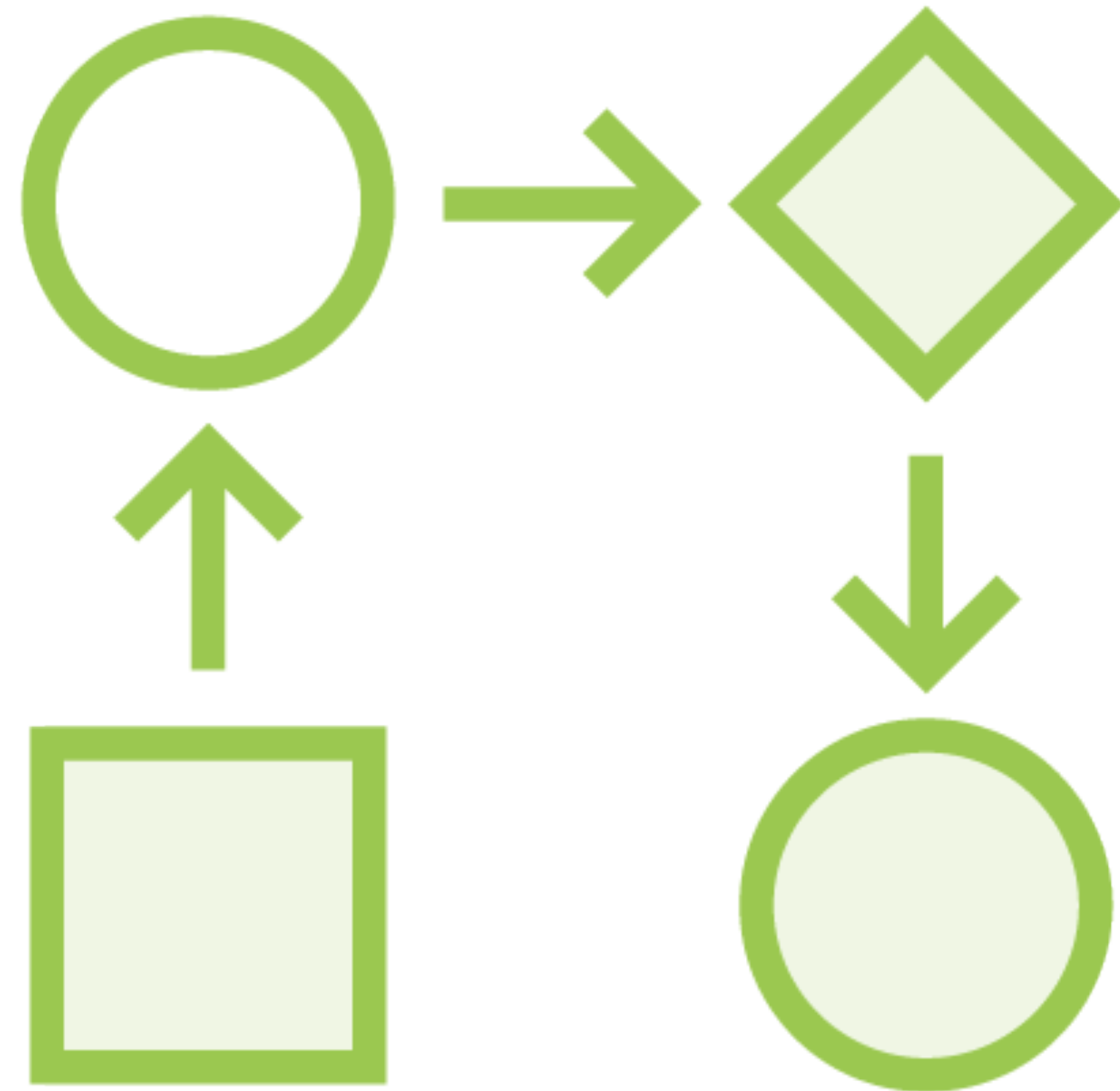
**Providing Access on Hard to Reach  
Elements**

**Working with XCTAssert**

**Handling the Delete Scenario**

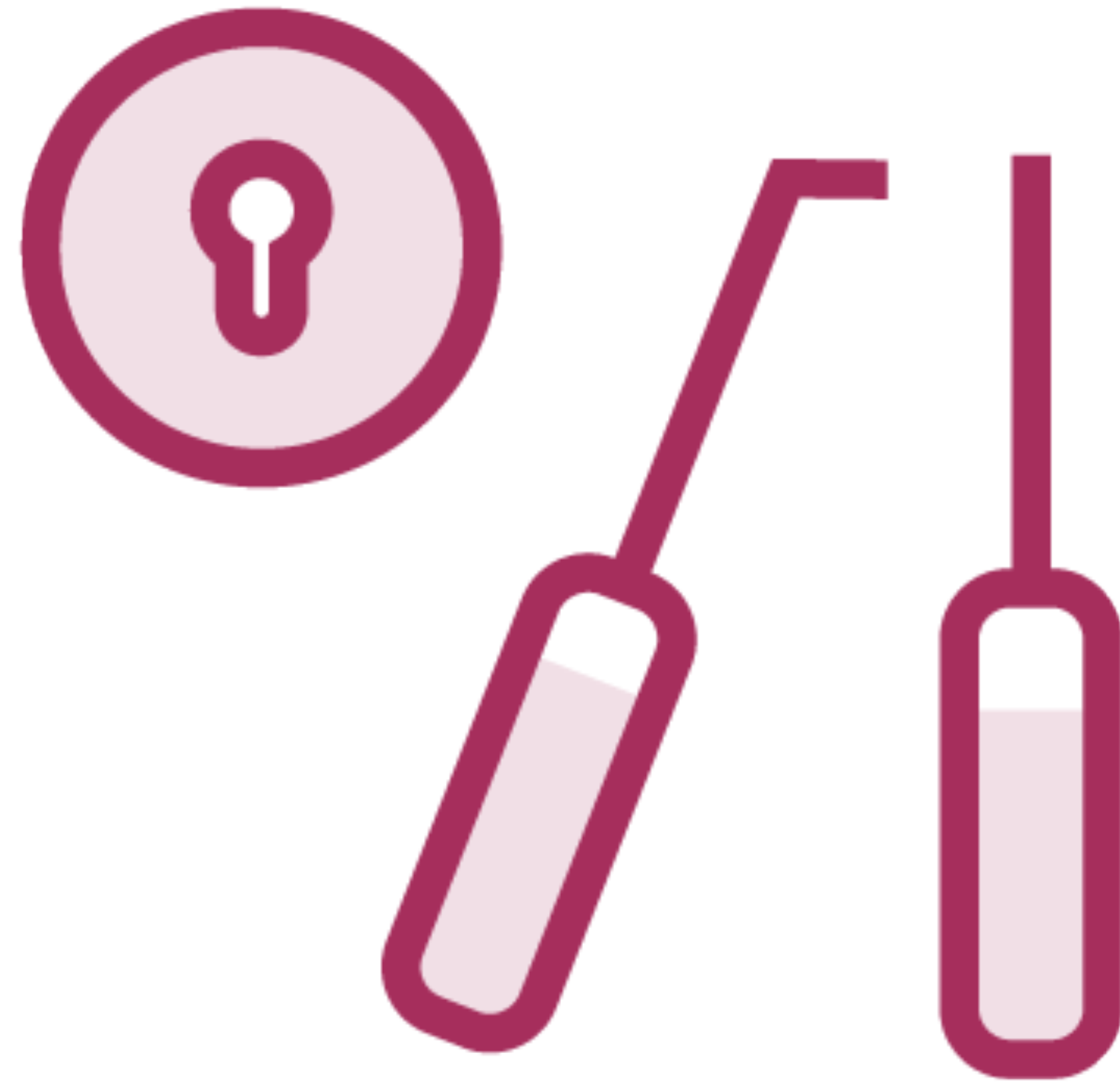
# Creating a Simple UI Test

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# Providing Access on Hard to Reach Elements

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# Working with XCTAssert

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# Handling the Delete Scenario

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# Summary

**Test runner can have issues but allows you to continue recording**

**Easy to fix UI tests**

**Sometimes UI events can be difficult to execute while recording is running**

**XCTAssert is for verification outside of flow confirmation**