## Swift iOS UI and Unit Testing

INTRODUCTION TO UI AND UNIT TESTING

## Module Introduction

**Application Overview** 

What are UI and Unit Tests?

**Testing Efficiently** 

Setup and Teardown

### Demo

An overview of the application we'll be testing.

What Are
Uland Unit
Tests?

#### **UI Test:**

User perspective

Workflows

#### **Unit Test:**

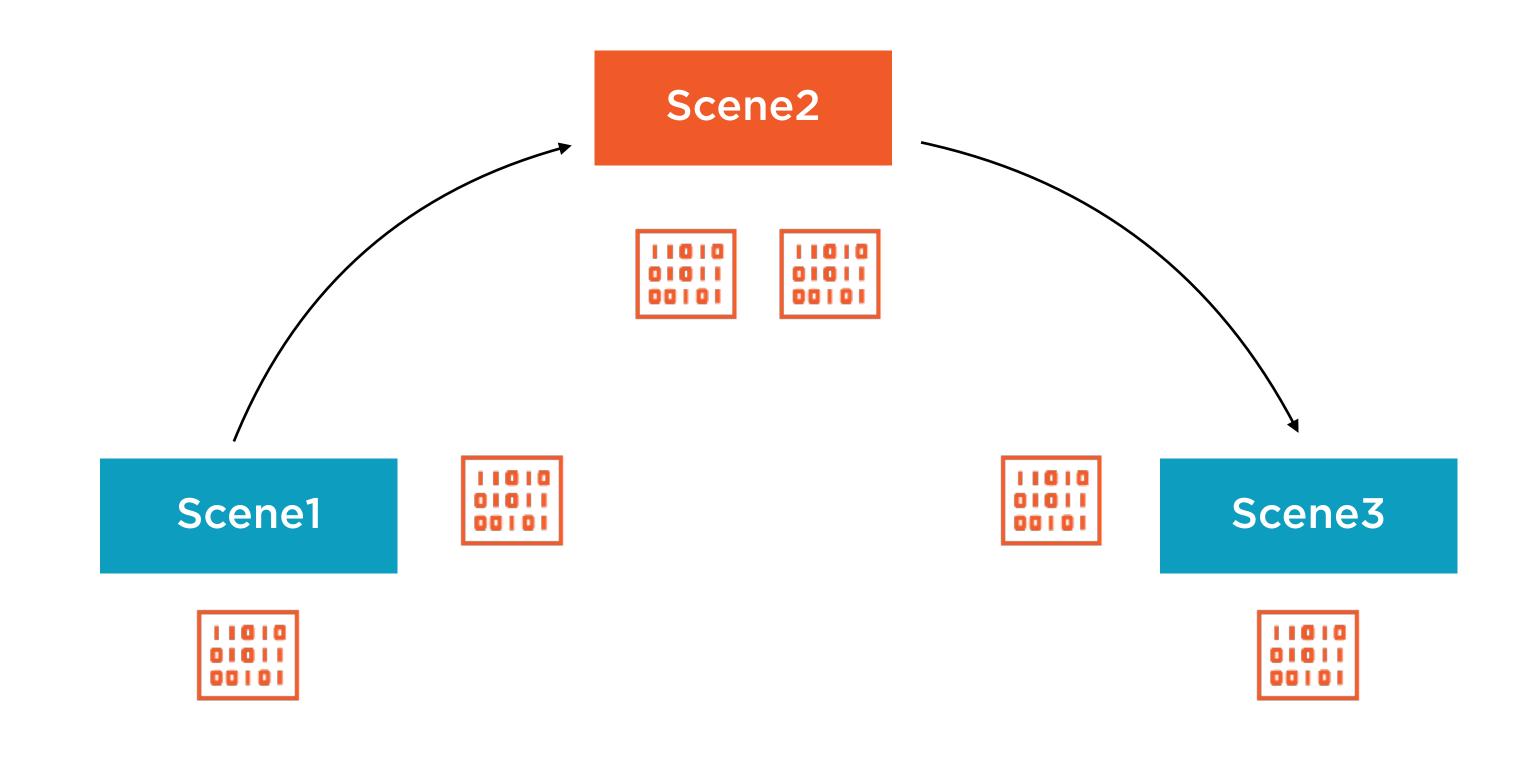
Code level tests

Not dependent on workflows

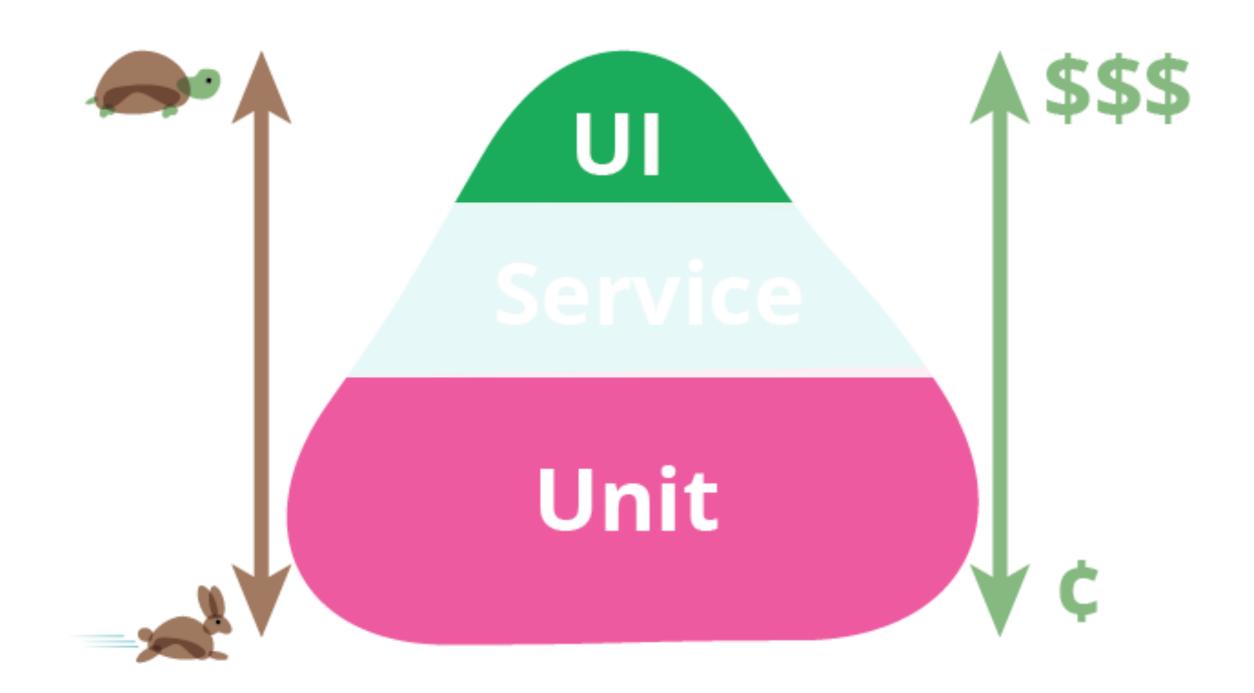
Usually more than UI tests

Testing Efficiently

# Relation Between UI and Unit Tests



## Test Pyramid



source: https://martinfowler.com/bliki/TestPyramid.html

Setup and Teardown

Setup() runs before each test run

Teardown() runs after each test run

Initialization and destruction of global object

## Summary

Overview of app

UI Tests are user perspective and bigger than...

...unit tests, which are code level

Careful not to create too many UI Tests

Setup() and Teardown() run before and after each test