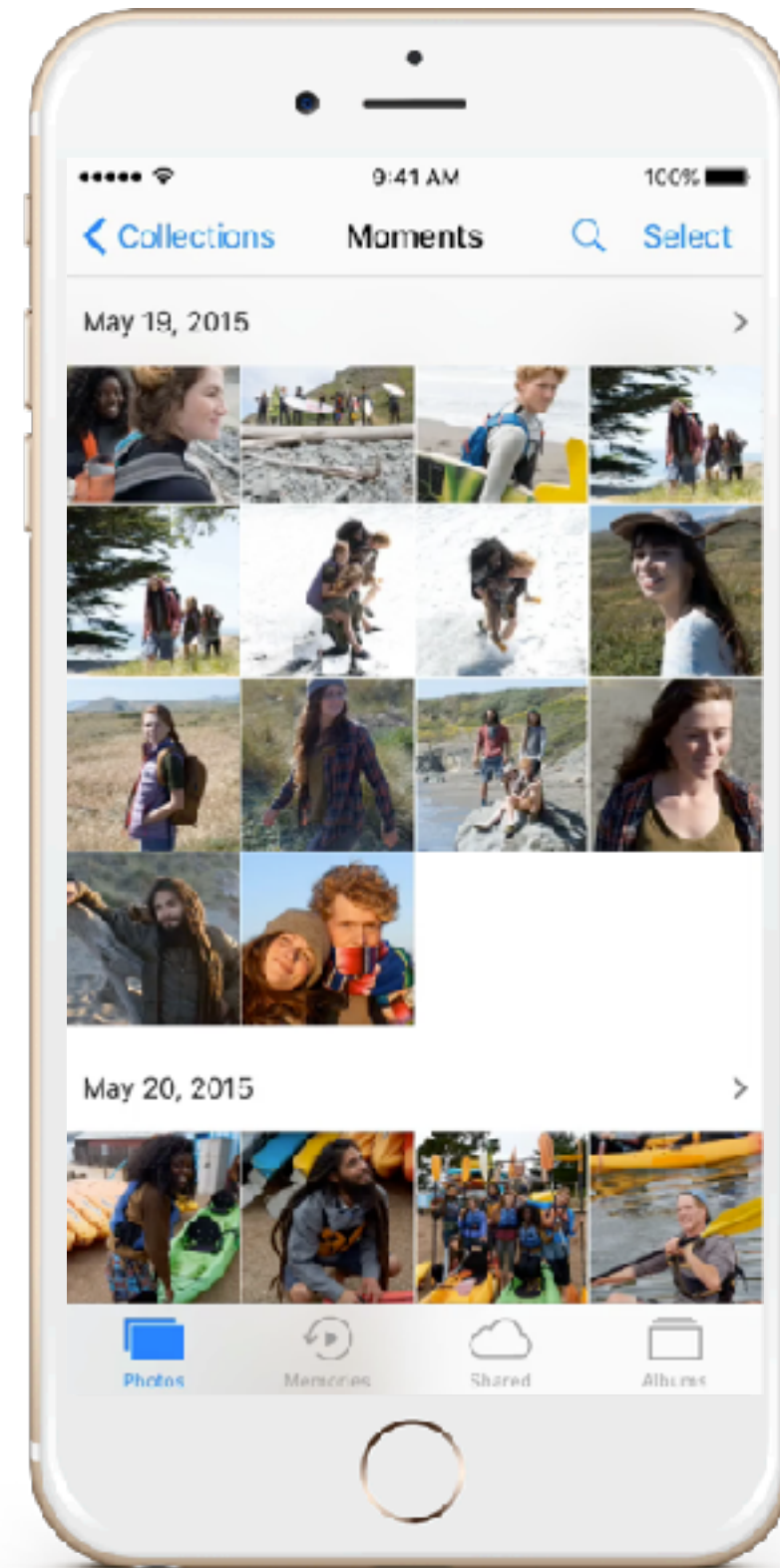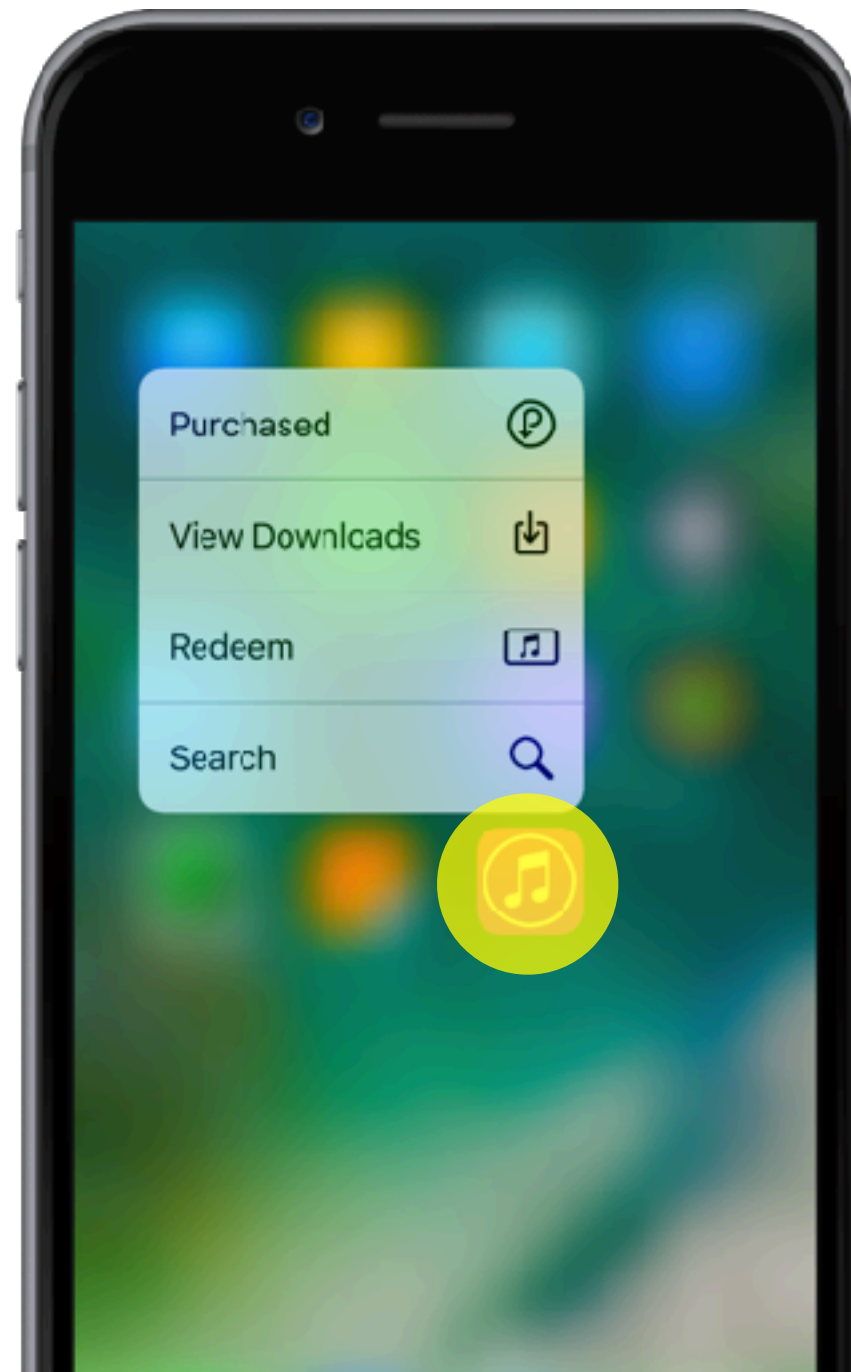# Implementing 3D Touch in iOS

GETTING STARTED

What is 3D Touch?

Why use it?

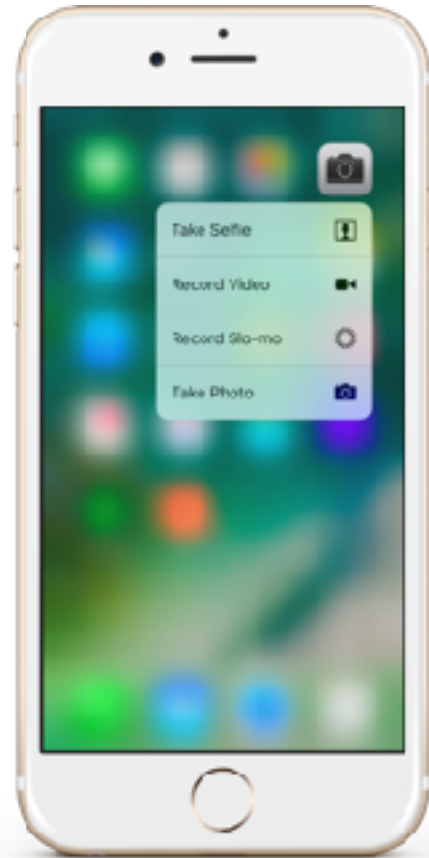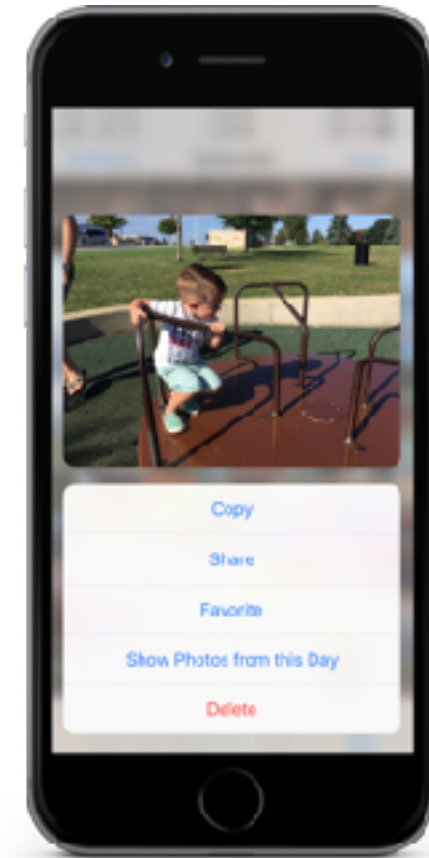## ...and how do I use it?

What Is 3D Touch?

Supported Hardware

- iPhone 6s

- iPhone 6s Plus

- iPhone 7

- iPhone 7 Plus

- ...and surely future devices
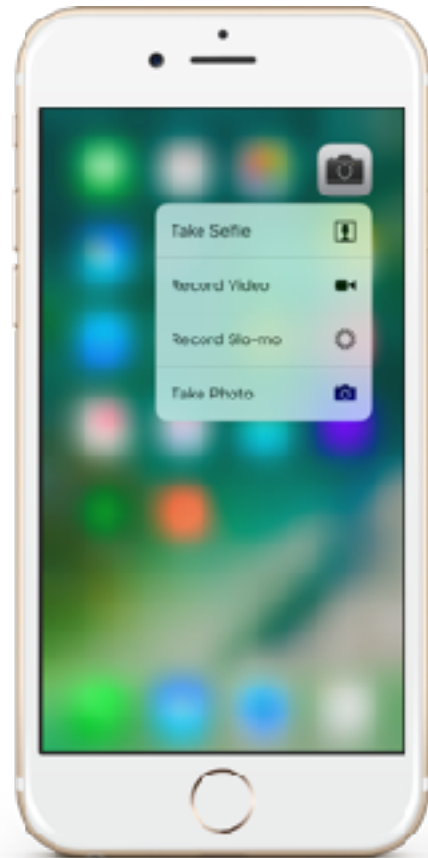
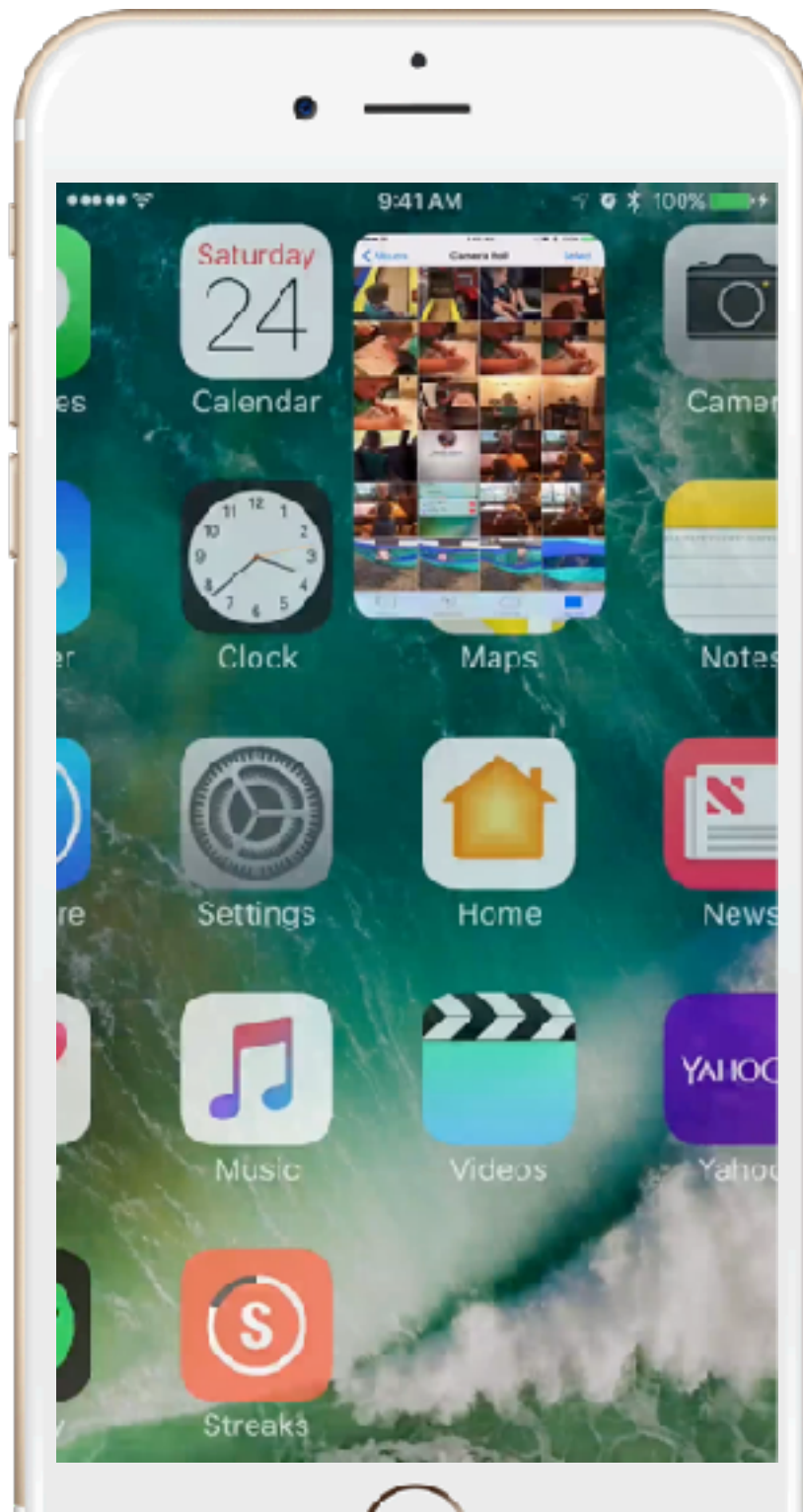# Two Key Technologies

Quick Actions

Peek and Pop

Quick Actions

- **Shortcuts to common actions**

- **Static = always available**

- **Dynamic = depends on user actions**

Without 3D Touch
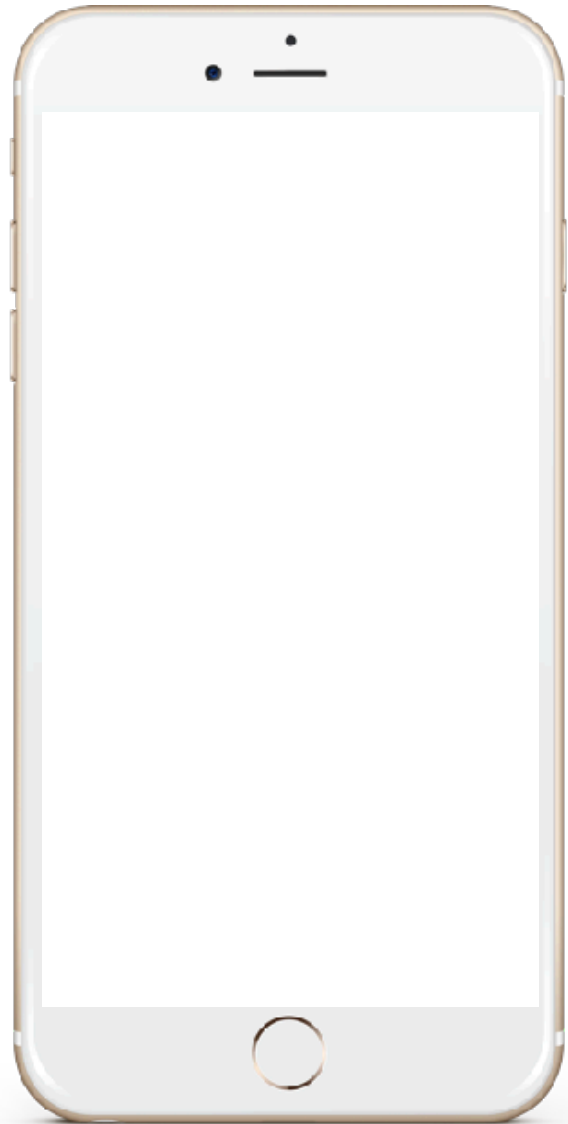
Easy Access to High Value Tasks
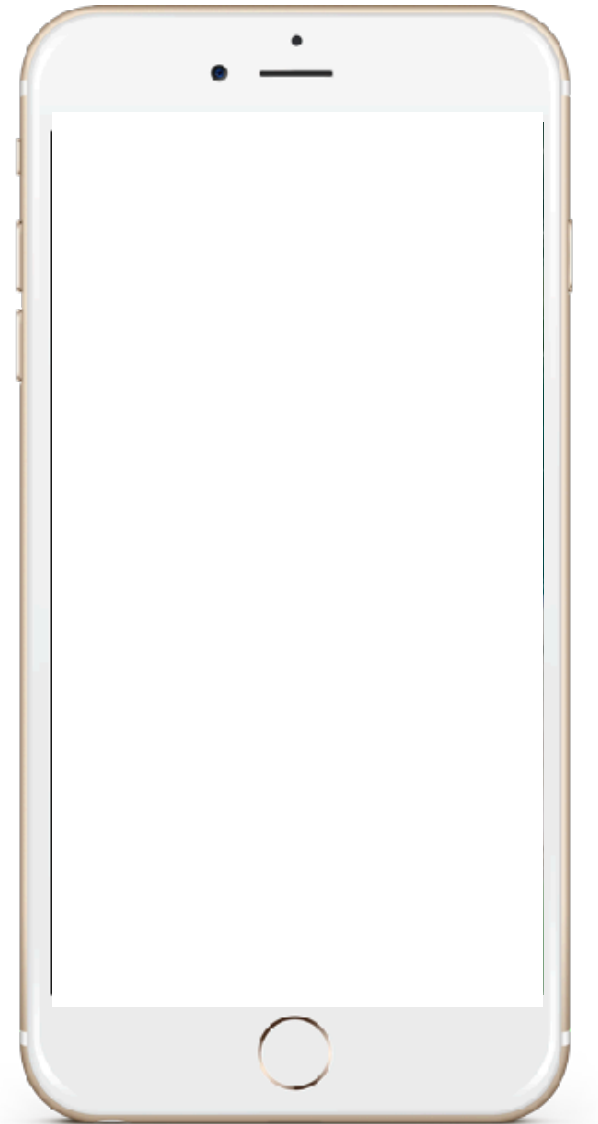
Without 3D Touch

Open App

Navigate to Albums

Find Favorites

Select it

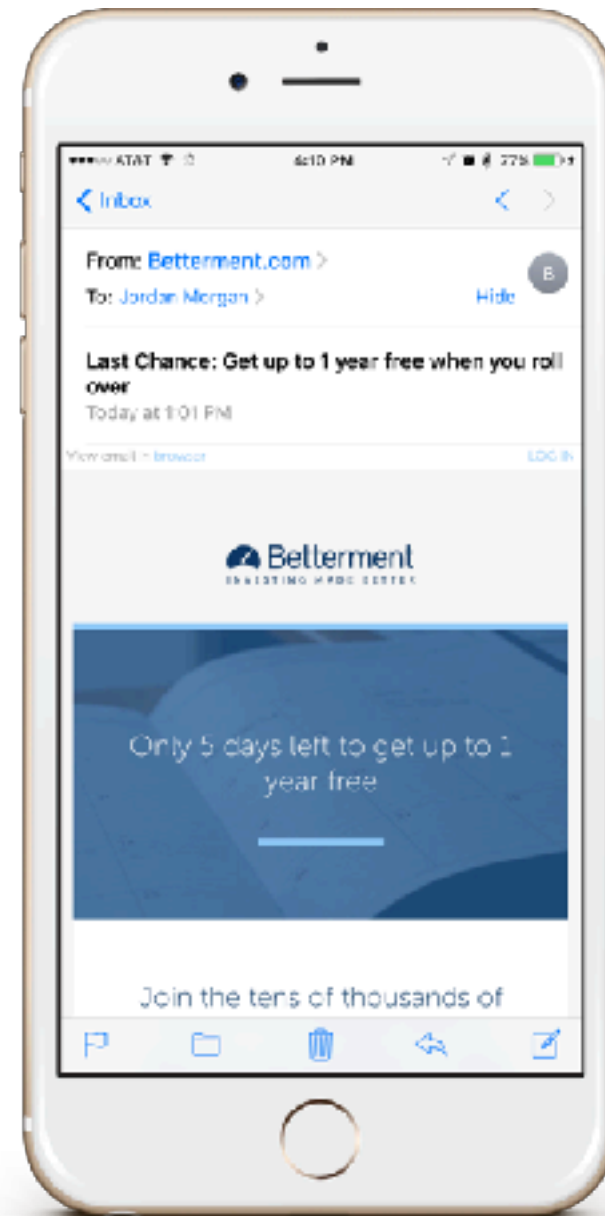## With 3D Touch

Just the quick action!

Peek and Pop

- **Previewing content**

- **Starts with a "peek"**

- **Ends with a "pop"**

Peeking and Popping Content

Focused Context

What You Should Know

- **Can create basic apps**

- **Common iOS patterns**

Required Tools and Software

- **Xcode 8**

- **Swift 3**

- **iPhone 6s, 6s Plus, 7 or 7 Plus**

- **Macbook with Force Click trackpad**