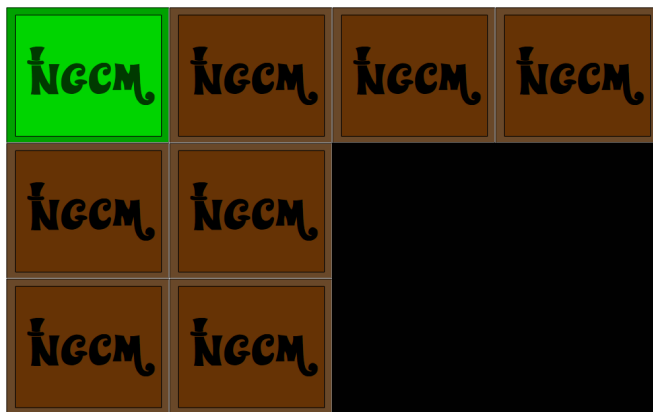# HOW TO PLAY CHOMP...

Take it in turns to 'Chomp' blocks of chocolate, by picking a square and removing all squares below and to the right. The aim is to force your opponent into eating the poisoned square in the top left corner.

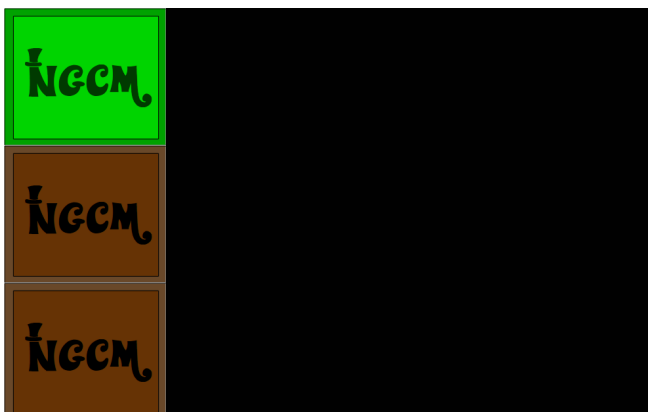Chomp starts by picking a bead from the starting box.

NGCM	NGCM	NGCM	NGCM
NGCM	NGCM	NGCM	NGCM
NGCM	NGCM	NGCM	NGCM

☠	Red	Orange	Yellow
Green	Blue	Purple	Pink
Black	Grey	White	Tan

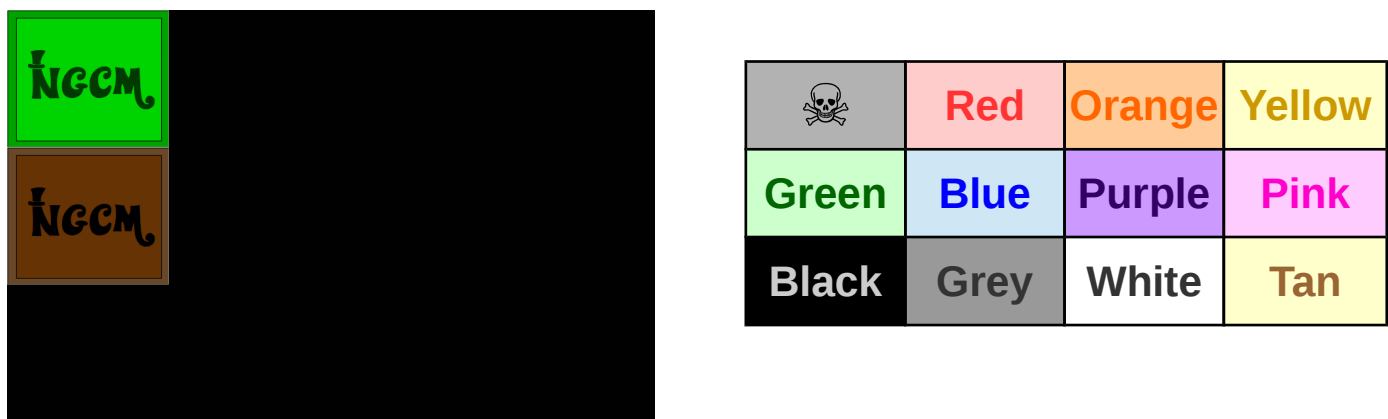Chomp picked **Purple** so eat all squares below and to the right. Place **Purple** bead on the lid of the first box.

NGCM	NGCM	NGCM	NGCM
NGCM	NGCM		
NGCM	NGCM		

☠	Red	Orange	Yellow
Green	Blue	Purple	Pink
Black	Grey	White	Tan

Your turn! Pick a square and remove all the squares below and to the right. We picked **Red**. Place a **Red** bead on the previous box.

NGCM	
NGCM	
NGCM	

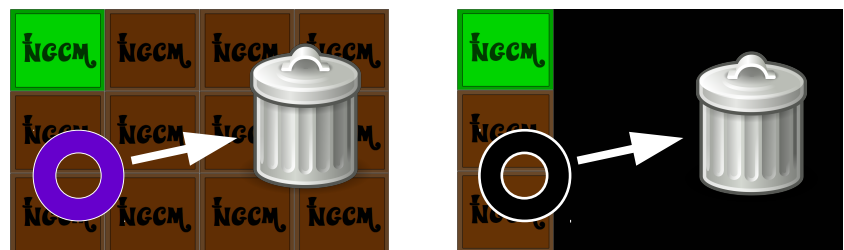| ☠	Red	Orange	Yellow
Green	Blue	Purple	Pink
Black	Grey	White	Tan

Chomp's turn – Chomp picked **Black** so we remove this square (No more squares below or to the right). Place the **Black** bead on the lid of the previous box.

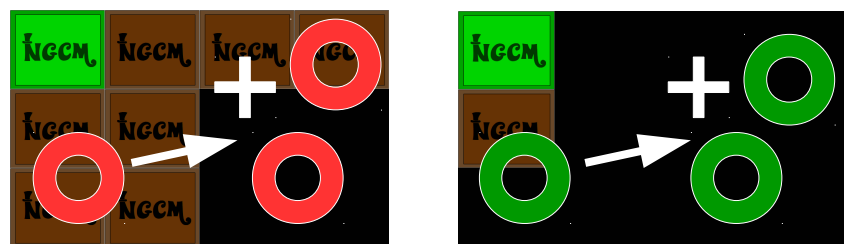| ☠	Red	Orange	Yellow
Green	Blue	Purple	Pink
Black	Grey	White	Tan

Your turn – remove the last safe chocolate square, represented by the **Green** bead. Place this bead on the lid of the last box.

With this move, you win because Chomp has to eat the poison!

Chomp's Moves
(Loser)

Your Moves
(Winner)

Now it's time to reset the machine. The winning boxes get the original bead, plus a bonus two. Remove the beads from the lids of the losing boxes and put them away.

☠	Red	Orange	Yellow
Green	Blue	Purple	Pink
Black	Grey	White	Tan

Tan	White	Grey	Black
Pink	Purple	Blue	Green
Yellow	Orange	Red	☠