



FANTASY TERRAIN TEXTURES

By 3D Haven

Fantasy Terrain Textures is a collection of textures for Unity terrains.

Version 1.0.0

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About 3D Haven

Powerful, simple, beautiful. Friendly tools. Gorgeous games.

3D Haven empowers artists and developers to bring their vision to life by making it very easy and quick to create. Leverage our high-quality products to take the pain out of creation and focus on creating amazing games.

Learn more at our website: <http://www.3d-haven.com/>

Our products, Chat, Ticketed Support

Thanks for choosing 3D Haven!

Check out our other products at <https://bit.ly/3DHfittDocs>. Our first product, Path Painter, was released in 2018. It's considered to be the number one must have Asset by many RPG creators. Find it on the Asset Store at <https://bit.ly/PPfittDocs>.

(Note: Like every publisher, we are Unity affiliates. This means that when you use our links to purchase one of our assets, we receive a small commission back from Unity that otherwise would stay with them as the source of purchase. When you purchase other assets, we may also receive a commission after that.)

Have A Chat: <https://bit.ly/3DHvnDiscord>

Lodge a Support Request: <https://bit.ly/3dhSupport>

Installation

Installing Fantasy Terrain Textures will create the following folder structure:

3D Haven

Free Fantasy Terrain Textures

Demo: FTT Demo environment

Documentation: FTT documentation

Textures: This folder contains the textures

1K Resolution: 1024x1024 resolution variations

2K Resolution: 2048x2048 resolution variations

4K Resolution: 4096x4096 resolution variations

512 Resolution: 512x512 resolution variations

Removing Fantasy Terrain Textures

To remove FTT you can simply delete the Free Fantasy Terrain Textures folder from your Assets. If there's nothing else in the 3D Haven folder, you can delete that folder all together instead.

Using Terrain Textures for Unity Terrains

To find out the latest information about using terrain textures in Unity, please consult the Unity Manual at <https://docs.unity3d.com/Manual/class-TerrainLayer.html>.