HW 2

Derek Walker

1.

Cas:

$$(1+x)^n = 1+nx + \frac{n(n-1)}{2}x^2 + higher order terms$$

$$Let g(x) = \frac{n(n-1)}{2}x^2$$

$$\lim_{x \to 0} \left| \frac{g(x)}{x} \right| = \lim_{x \to 0} \left| \frac{n(n-1)}{3} x \right| = 0$$

(b):

Sin JX X NX AS XTO

(C);

$$\lim_{t\to 0} \left| \frac{e^{-t}}{t^2} \right| = \lim_{t\to 0} \left| \frac{t^2}{e^t} \right| = \lim_{t\to 0} \left| \frac{at}{e^t} \right| = 0$$

$$= \int_0^{-t} e^{-t} = o(t^2)$$

(4):

$$\int_{0}^{\varepsilon} e^{-x^{2}} dx = \int_{0}^{\varepsilon} \sum_{k=0}^{\infty} \frac{x^{2k}}{k!} dx$$

$$\approx \int_{0}^{\varepsilon} (1 + x^{2} + \frac{x^{4}}{2}) dx$$

$$= \varepsilon + O(\varepsilon^{3})$$

$$\lim_{\varepsilon \to 0} \frac{\varepsilon + O(\varepsilon^{3})}{\varepsilon} \approx 1$$

$$= \int_{0}^{\varepsilon} e^{-x^{2}} dx = O(\varepsilon)$$

Cas:

$$A(\vec{x} + \vec{a}\vec{x}) = \vec{b} + \vec{a}\vec{b}$$

$$A\vec{x} + A\vec{a}\vec{x} = \vec{b} + \vec{a}\vec{b}$$

$$A\vec{x} = \vec{b} = A\vec{a}\vec{x} = A\vec{b}$$

$$\Rightarrow A\vec{x} = A\vec{a}\vec{b} = A\vec{a}\vec{b}$$

(b):

relev
$$_{x} = \frac{|1 \times 1|}{|1 \times 1|} = \frac{|1 \wedge 26|}{|1 \times 1|}$$
 $K_{A}(b) = \lim_{|1 \times 1| \to 0} \frac{|1 \wedge 26|}{|1 \times 1|}$
 $= \lim_{|1 \times 1| \to 0} \frac{|1 \wedge 26|}{|1 \times 1|} \frac{|1 \times 1|}{|1 \times 1|}$
 $= \lim_{|1 \times 1| \to 0} \frac{|1 \wedge 26|}{|1 \times 1|} \frac{|1 \times 1|}{|1 \times 1|}$
 $= \lim_{|1 \times 1| \to 0} \frac{|1 \wedge 26|}{|1 \times 1|} \frac{|1 \times 1|}{|1 \times 1|}$
 $= \lim_{|1 \times 1| \to 1} \frac{|1 \times 1|}{|1 \times 1|} \frac{|1 \times 1|}{|1 \times 1|}$
 $= \lim_{|1 \times 1| \to 1} \frac{|1 \times 1|}{|1 \times 1|}$
 $= \lim_{|1 \times 1| \to 1} \frac{|1 \times 1|}{|1 \times 1|}$
 $= \lim_{|1 \times 1| \to 1} \frac{|1 \times 1|}{|1 \times 1|}$
 $= \lim_{|1 \times 1| \to 1} \frac{|1 \times 1|}{|1 \times 1|}$
 $= \lim_{|1 \times 1| \to 1} \frac{|1 \times 1|}{|1 \times 1|}$
 $= \lim_{|1 \times 1| \to 1} \frac{|1 \times 1|}{|1 \times 1|}$
 $= \lim_{|1 \times 1| \to 1} \frac{|1 \times 1|}{|1 \times 1|}$
 $= \lim_{|1 \times 1| \to 1} \frac{|1 \times 1|}{|1 \times 1|}$
 $= \lim_{|1 \times 1| \to 1} \frac{|1 \times 1|}{|1 \times 1|}$

(C):

= 1

relever =
$$\frac{||\Delta x||}{||x||}$$
 $||\Delta b|| = |o^{-5}| = ||A\Delta x|| \le ||A|| ||\Delta x||$
 $\Rightarrow relever_x \le \frac{||ab||}{||A|| ||x||} = \frac{||ab||}{||x||} = \frac{|o^{-5}|}{||x||}$

The behavior will be different for different ab b/c $Aax = ab$ $w/$ A exact. The more realistic situation is $w/$ different ab .

[Arger perturbation =) larger relever ab .

[Arger perturbation =) larger relever ab .

31

(a);

$$|K_{f}(x) = |f'(x)| \frac{|x|}{|f(x)|}$$

$$= e^{x} \frac{|x|}{|e^{x}-1|}$$

$$= \frac{|x|e^{x}}{|e^{x}-1|}$$

X=0 results in an asymptote =) K_f + as =) ill-conditioned

(b):

This algorithm is stable for X70 but unstable for X->0 done to the loss of precision will subtraction. for X70, K goes down I think,

(C):

I get 1.0 × 10-1 up to 7 decional digits. This is less than 16 which makes sense ble subtraction is involved of x is close to D. => loss it precision

Want relenge(x) = 1016

$$f(x) = -1 + 1 + x + \frac{x^{2}}{2} + \frac{x^{3}}{6}$$

$$= x + \frac{x^{3}}{2} + \frac{x^{3}}{6}$$

It seems to work all $f(x) = x + \frac{x^2}{3}$ as well to 16 digits.

(a):

See code in APPM-4600 github repository or attached at the end of this document. I got -17.545259710757044 as the sum.

<mark>(b):</mark>

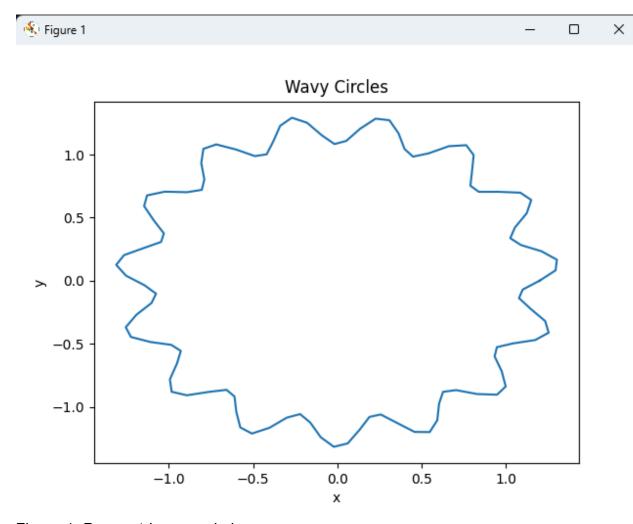


Figure 1: Parametric wavy circle curve

Figure 1 used one iteration of the x and y functions. See code in APPM-4600 github repository or attached at the end of this document.

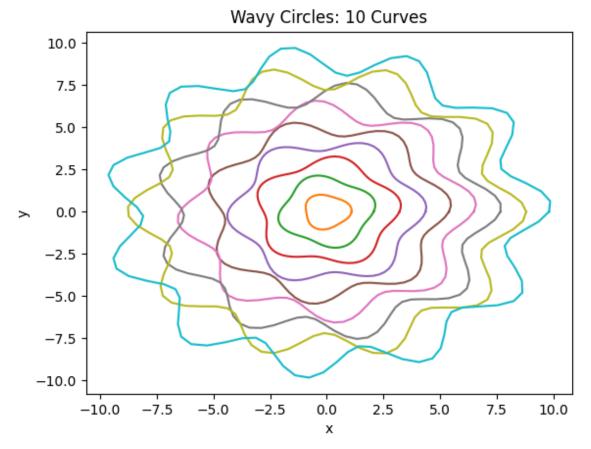


Figure 2: 10 wavy circles graphed using varied iterations of the parametric curve in Figure 1.

See code in APPM-4600 github repository or attached at the end of this document.

```
import math
import random
import numpy as np
import matplotlib.pyplot as plt
### 03
def f3(x):
    y = math.exp(x)
    return y-1
def poly_f3(x):
    return x + (1/2)*x**2 + (1/6)*x**3
print(f3(9.999999995000000*10**-10))
print(poly_f3(9.999999995000000*10**-10))
### Q4.a
t = np.arange(0, np.pi, np.pi / 30, dtype=float)
t = np.append(t, t[len(t)-1] + np.pi/30) # one more iteration
y = np.cos(t)
def sum_fn(y, t):
    sum = 0
    for i in range(0, len(t)-1):
        sum += t[i] * y[i]
    return sum
print(f"the sum is: {sum_fn(y, t)}")
### Q4.b1
R = 1.2
dr = 0.1
f = 15
p = 0
def x_fn(t):
    return R * (1 + dr * math.sin(f * t + p)) * math.cos(t)
def y_fn(t):
    return R * (1 + dr * math.sin(f * t + p)) * math.sin(t)
theta = np.linspace(0, 2*np.pi, 100)
xs = [x_fn(t) \text{ for } t \text{ in theta}]
ys = [y_fn(t) \text{ for } t \text{ in theta}]
plt.plot(xs, ys)
plt.xlabel('x')
plt.ylabel('y')
plt.title('Wavy Circles')
plt.show()
### Q4.b2
plt.xlabel('x')
plt.ylabel('y')
plt.title('Wavy Circles: 10 Curves')
for i in range(0, 10):
    R = i
```

```
dR = 0.05
f = 2+i
p = random.uniform(0, 2)

xs = [x_fn(t) for t in theta]
ys = [y_fn(t) for t in theta]
plt.plot(xs, ys)

plt.show()
```