```
1
    using FileHelpers;
    using System;
 3
     using System.Collections.Generic;
     using System.ComponentModel;
     using System.Data;
 6
    using System.Drawing;
 7
    using System.Linq;
 8
    using System.Text;
 9
    using System.Threading.Tasks;
10
    using System.Windows.Forms;
11
12
    namespace Avatar Solutions
13
14
         public partial class LoginForm : Form
15
16
             public LoginForm()
17
18
                 InitializeComponent();
19
             }
20
21
             private void Form1 Load(object sender, EventArgs e)
22
23
24
                 this.combo systemCodes.Text = "LIVE";
25
             }
26
27
             private void button1 Click(object sender, EventArgs e)
28
29
                 AvatarConnection con = new AvatarConnection(combo systemCodes.Text,
                 txt Username.Text, txt_pwd.Text);
30
31
                 if (con.opened)
32
33
                      this.Hide();
34
35
                      MainMenu frm = new MainMenu(con);
36
                      frm.ShowDialog();
37
38
                      if (frm.DialogResult == DialogResult.Retry)
39
40
                          this. Show();
41
                          frm = null;
42
                      } else
43
                      {
44
                          this.Close();
45
                      }
46
                  }
47
48
49
50
             }
51
52
             private void combo systemCodes Validating(object sender, CancelEventArgs e)
53
54
                 if (combo systemCodes.Text == "" || combo systemCodes.Text == null)
55
56
                      errorProvider1.SetError(combo systemCodes, "System Code Required");
57
                      combo systemCodes.Focus();
58
                      e.Cancel = true;
59
60
                 } else
61
                  {
62
                      errorProvider1.SetError(combo systemCodes, "");
63
                  }
64
             }
65
66
             private void txt_Username_Validating(object sender, CancelEventArgs e)
67
                 if (txt Username.Text == "" || txt Username.Text == null)
68
```

```
69
                   {
 70
                       errorProvider1.SetError(txt Username, "Username Required");
 71
                       ((Control) sender).Focus();
 72
                       e.Cancel = true;
 73
                   }
 74
                   else
 75
                   {
 76
                       errorProvider1.SetError(txt Username, "");
 77
                   }
 78
              }
 79
              private void txt pwd Validating(object sender, CancelEventArgs e)
 80
 81
                   if (txt pwd.Text == "" || txt pwd.Text == null)
 82
 83
 84
                       errorProvider1.SetError(txt pwd, "Password Required");
 85
                       ((Control) sender).Focus();
 86
                       e.Cancel = true;
 87
 88
                   }
 89
                   else
 90
                   {
 91
                       errorProvider1.SetError(txt pwd, "");
 92
                   }
 93
              }
 94
 95
              private void button2 Click(object sender, EventArgs e)
 96
                   /*
 97
 98
                  GL.GL sys = new GL.GL("wallace4");
 99
                  sys.GetPrograms();
100
                  MessageBox.Show(sys.Rus.Count.ToString());
101
102
              }
103
104
              private void button3 Click(object sender, EventArgs e)
105
106
                    AvatarConnection con = new AvatarConnection("LIVE", "wallace4", "Dw832806");
107
                  con.conn.Open();
108
                  con.GetStaff();
109
                 // MessageBox.Show(con.staffList.Count.ToString());
110
111
112
113
114
                   //MessageBox.Show(con.GetTotalPracNumber().ToString());
115
116
                   con.conn.Close();*/
117
              }
118
119
              private void backgroundWorker1 DoWork(object sender, DoWorkEventArgs e)
120
121
                   //con.GetPracNumbersRecords();
122
123
                   e.Result = true;
124
              }
125
          }
126
      }
127
```