

```

//Copied from Program 0 V3
/*
 * Grading ID: D1499
 * Program 1A
 * Due Date: February 25,2017
 * Course: CIS 200
 * Course Section: 01
 * Program:
 * Show uses of polymorphsim and inhertiance
 */

using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace Program_1A
{
    public abstract class LibraryItem
    {
        public const int DEFAULT_YEAR = 2016; // Default copyright year

        private string _title; // The LibraryItem's title
        private string _publisher; // The LibraryItem's publisher
        private int _copyrightYear; // The LibraryItem's year of copyright
        private int _loanPeriod; //Library Item's loan period
        private string _callNumber; // The LibraryItem's call number in the library
        private bool _checkedOut; // The LibraryItem's checked out status
        private LibraryPatron _patron; // the LibraryItem's patron

        // Precondition: theCopyrightYear >= 0
        // Postcondition: The library LibraryItem has been initialized with the specified
        // values for title, author, publisher, copyright year, and
        // call number. The LibraryItem is not checked out.
        public LibraryItem(string theTitle, string thePublisher,
            int theCopyrightYear, int theLoanPeriod, string theCallNumber)
        {
            Title = theTitle;
            LoanPeriod = theLoanPeriod;
            Publisher = thePublisher;
            CopyrightYear = theCopyrightYear;
            CallNumber = theCallNumber;
            Patron = null;
            ReturnToShelf(); // Make sure LibraryItem is not checked out
        }

        public string Title
        {
            // Precondition: None
            // Postcondition: The title has been returned
            get
            {
                return _title;
            }

            // Precondition: value must not be null or empty

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        // Postcondition: The title has been set to the specified value
    set
    {
        if (!string.IsNullOrEmpty(value)) // IsNullOrEmpty includes
tests for null, empty, or all whitespace
            _title = value.Trim();
        else
            throw new ArgumentOutOfRangeException($"{nameof(Title)}", value,
                $"{nameof(Title)} must not be null or empty");
    }
}

public int LoanPeriod
{
    // Precondition: None
    // Postcondition: The LoanPeriod has been returned
    get
    {
        return _loanPeriod;
    }

    // Precondition: Input must be >= 0
    // Postcondition: The LoanPeriod has been set to the specified value
    set
    {
        if (value >= 0)
            _loanPeriod = value;
        else
            throw new ArgumentOutOfRangeException("LoanPeriod", value,
                $"{nameof(LoanPeriod)} must be >= 0");
    }
}

public string Publisher
{
    // Precondition: None
    // Postcondition: The publisher has been returned
    get
    {
        return _publisher;
    }

    // Precondition: None
    // Postcondition: The publisher has been set to the specified value
    set
    {
        // Since empty author is OK, just change null to empty string
        _publisher = (value == null ? string.Empty : value.Trim());
    }
}

public int CopyrightYear
{
    // Precondition: None
    // Postcondition: The copyright year has been returned
    get
    {
        return _copyrightYear;
    }
}

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    }

    // Precondition: value >= 0
    // Postcondition: The copyright year has been set to the specified value
    set
    {
        if (value >= 0)
            _copyrightYear = value;
        else
            throw new ArgumentOutOfRangeException($"{nameof(CopyrightYear)}",
value,
                $"{nameof(CopyrightYear)} must be >= 0");
    }
}

public string CallNumber
{
    // Precondition: None
    // Postcondition: The call number has been returned
    get
    {
        return _callNumber;
    }

    // Precondition: value must not be null or empty
    // Postcondition: The call number has been set to the specified value
    set
    {
        if (!string.IsNullOrEmpty(value)) // IsNullOrEmpty includes
tests for null, empty, or all whitespace
            _callNumber = value.Trim();
        else
            throw new ArgumentOutOfRangeException($"{nameof(CallNumber)}", value,
                $"{nameof(CallNumber)} must not be null or empty");
    }
}

// Create HAS-A
public LibraryPatron Patron
{
    // Precondition: None
    // Postcondition: The LibraryItem's patron has been returned
    get; // Auto-implement is fine

    // Helper
    // Precondition: None
    // Postcondition: The LibraryItem's patron has been set to the specified
value
    private set; // Auto-implement is fine
}

// Precondition: thePatron != null
// Postcondition: The LibraryItem is checked out
public void CheckOut(LibraryPatron thePatron)
{
    _checkedOut = true;
    if (thePatron != null)
        Patron = thePatron;
}

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        else
            throw new ArgumentNullException($"{nameof(thePatron)}",
                $"{nameof(thePatron)} must not be null");
    }

    // Precondition: None
    // Postcondition: The LibraryItem is not checked out
    public void ReturnToShelf()
    {
        _checkedOut = false;
        Patron = null; // Remove previously stored reference to patron
    }

    // Precondition: None
    // Postcondition: true is returned if the LibraryItem is checked out,
    //                otherwise false is returned
    public bool IsCheckedOut()
    {
        return _checkedOut;
    }

    //abstract class for CalcLateFee to be implemented
    abstract public decimal CalcLateFee(int lateDays);

    public string NL = Environment.NewLine; // NewLine shortcut (added here to be
    used for all inherited classes easily)

    // Precondition: None
    // Postcondition: A string is returned presenting the library LibraryItem's data
on
    //                separate lines
    public override string ToString()
    {
        string NL = Environment.NewLine; // NewLine shortcut
        string checkedOutBy; // Holds checked out message

        if (IsCheckedOut())
            checkedOutBy = $"Checked Out By: {NL}{Patron}";
        else
            checkedOutBy = "Not Checked Out";

        return $"Title: {Title}{NL}LoanPeriod: {LoanPeriod}{NL}Publisher:
{Publisher}{NL}" +
            $"Copyright: {CopyrightYear:D4}{NL}{checkedOutBy}";
    }
}

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*/
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace Program_1A
{
    abstract class LibraryMediaItem : LibraryItem
    {
        private double _duration; //MediaItem Duartion

        // Precondition: theCopyrightYear >= 0, LoanPeriod >= 0, volume and theDuartion
        >=0
        // Postcondition: The Object has been initialized.
        public LibraryMediaItem(string theTitle, string thePublisher,
            int theCopyrightYear, int LoanPeriod, string theCallNumber, double theDuration) :
base(theTitle, thePublisher, theCopyrightYear, LoanPeriod, theCallNumber)
        {
            Duration = theDuration;
        }

        public double Duration {
            // Precondition: None
            // Postcondition: Duration returned
            get
            {
                return _duration;
            }

            set
            {
                // Precondition: Duration >= 0
                // Postcondition: Duration Set
                if (value >= 0)
                {
                    _duration = value;
                } else
                {
                    throw new ArgumentOutOfRangeException("Duration", value, "Duration
must be >= 0");
                }
            }
        }

        //Describes types of Media a LibraryMediaItem derivitve may be.
        public enum MediaType
        {
            DVD,

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        BLUERAY,
        VHS,
        CD,
        SACD,
        VINYL
    };

    //Forces inheritors to set medium
    public abstract MediaType Medium {
        get; set;
    }

    // Precondition: None
    // Postcondition: Return object info in string
    public override string ToString()
    {
        return base.ToString() + NL + $"Duration: {Duration}";
    }
}

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 */
//copied from Program V3
// Program 0
// CIS 200-01
// By: Andrew L. Wright (Student's use Grading ID)
// Due: 1/20/2017

// File: LibraryPatron.cs
// This file creates a simple LibraryPatron class capable of tracking
// the patron's name and ID.

// Version 3
// Added validation in set accessors of properties, trims strings
// Used string.IsNullOrEmpty to test

using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;

public class LibraryPatron
{
    private string _patronName; // Name of the patron
    private string _patronID;   // ID of the patron

    // Precondition: name and id must not be null or empty
    // Postcondition: The patron has been initialized with the specified name
    //                and ID
    public LibraryPatron(string name, string id)
    {
        PatronName = name;
        PatronID = id;
    }

    public string PatronName
    {
        // Precondition: None
        // Postcondition: The patron's name has been returned
        get
        {
            return _patronName;
        }

        // Precondition: value must not be null or empty
        // Postcondition: The patron's name has been set to the specified value
        set
        {
            if (!string.IsNullOrEmpty(value)) // IsNullOrEmpty includes tests
for null, empty, or all whitespace

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        _patronName = value.Trim();           // Store trimmed value
    else
        throw new ArgumentOutOfRangeException($"{nameof(PatronName)}", value,
            $"{nameof(PatronName)} must not be null or empty");
    }
}

public string PatronID
{
    // Precondition: None
    // Postcondition: The patron's ID has been returned
    get
    {
        return _patronID;
    }

    // Precondition: value must not be null or empty
    // Postcondition: The patron's ID has been set to the specified value
    set
    {
        if (!string.IsNullOrEmpty(value)) // IsNullOrEmpty includes tests
for null, empty, or all whitespace
            _patronID = value.Trim();           // Store trimmed value
        else
            throw new ArgumentOutOfRangeException($"{nameof(PatronID)}", value,
                $"{nameof(PatronID)} must not be null or empty");
    }
}

// Precondition: None
// Postcondition: A string is returned presenting the library patron's data on
//                separate lines
public override string ToString()
{
    string NL = Environment.NewLine; // NewLine shortcut

    return $"Name: {PatronName}{NL}ID: {PatronID}";
}
}

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*/
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace Program_1A
{
    class LibraryBook : LibraryItem
    {
        private string _author; //the book's author

        // Precondition: theCopyrightYear >= 0
        // Postcondition: The library LibraryBook has been initialized.
        public LibraryBook(string theTitle, string theAuthor, string thePublisher,
            int theCopyrightYear, int LoanPeriod, string theCallNumber) : base(theTitle,
thePublisher, theCopyrightYear, LoanPeriod, theCallNumber)
        {
            Author = theAuthor;
        }

        public string Author
        {
            // Precondition: None
            // Postcondition: The author has been returned
            get
            {
                return _author;
            }

            // Precondition: None
            // Postcondition: The author has been set to the specified value
            set
            {
                // Since empty author is OK, just change null to empty string
                _author = (value == null ? string.Empty : value.Trim());
            }
        }

        }
        private const decimal _fee = .25m; //late fee

        // Precondition: daysLate >= 0
        // Postcondition: returned late fee in $'s
        public override decimal CalcLateFee(int daysLate)
        {
            if (daysLate >= 0)

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        {
            return daysLate * _fee;
        } else
        {
            throw new ArgumentException("CalcLateFee",daysLate, "Days late
must be >= 0");
        }

    }

    // Precondition: None
    // Postcondition: returned string of info
    public override string ToString()
    {
        return base.ToString() + NL + $"Author: {Author}";
    }
}

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 */
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace Program_1A
{
    abstract class LibraryPeriodical : LibraryItem
    {
        private int _volume; //This Item's volume #
        private int _number; //This item's number

        // Precondition: theCopyrightYear >= 0, LoanPeriod >= 0, volume and number >=1
        // Postcondition: The Object has been initialized.
        public LibraryPeriodical(string theTitle, string thePublisher,
            int theCopyrightYear, int LoanPeriod, string theCallNumber, int theVolume, int
theNumber) : base(theTitle, thePublisher, theCopyrightYear, LoanPeriod, theCallNumber)
        {
            Volume = theVolume;
            Number = theNumber;
        }

        public int Volume
        {
            // Precondition: None
            // Postcondition: Volume returned
            get
            {
                return _volume;
            }
            // Precondition: input >= 1
            // Postcondition: Volume has been set
            set
            {
                if (value >= 1)
                {
                    _volume = value;
                }
                else
                {
                    throw new ArgumentOutOfRangeException("Volume", value, "Volume must
be >= 1");
                }
            }
        }

        public int Number

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{
    // Precondition: Number has been returned
    get
    {
        return _number;
    }

    // Precondition: input >= 1
    // Postcondition: Number has been set
    set
    {
        if (value >= 1)
        {
            _number = value;
        }
        else
        {
            throw new ArgumentOutOfRangeException("Number", value, "Number must
be >= 1");
        }
    }
}

// Precondition: None
// Postcondition: Object info returned via string
public override string ToString()
{
    return base.ToString() + NL + $"Volume: {Volume} {NL} Number: {Number} {NL}";
}
}

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using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace Program_1A
{
    class LibraryJournal : LibraryPeriodical
    {
        private string _editor; //the item's editor
        private string _discipline; //item's discipline
        // Precondition: theCopyrightYear >= 0, LoanPeriod >= 0, volume and number >=0
        // Postcondition: The Object has been initialized.
        public LibraryJournal(string theTitle, string thePublisher,
            int theCopyrightYear, int LoanPeriod, string theCallNumber, int theVolume, int
theNumber, string theDiscipline, string theEditor) : base(theTitle, thePublisher,
theCopyrightYear, LoanPeriod, theCallNumber, theVolume, theNumber)
        {
            Editor = theEditor;
            Discipline = theDiscipline;
        }

        public string Editor
        {
            // Precondition: None
            // Postcondition:Returned Editor
            get
            {
                return _editor;
            }
            // Precondition: Not null input
            // Postcondition: Editor has been set
            set
            {
                // Since empty author is OK, just change null to empty string
                if (string.IsNullOrEmpty(value.Trim()))
                {
                    throw new ArgumentOutOfRangeException("Editor", value, "Editor can
not be null or whitespace.");
                }
                else
                {
                    _editor = value;
                }
            }
        }
    }
}

```

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public string Discipline
{
    // Precondition: None
    // Postcondition: Discipline returned
    get
    {
        return _discipline;
    }
    // Precondition: Input not blank/null
    // Postcondition: Discipline has been set
    set
    {
        // Since empty author is OK, just change null to empty string
        if (string.IsNullOrEmpty(value.Trim()))
        {
            throw new ArgumentOutOfRangeException("Discipline", value,
"Discipline can not be null or whitespace.");
        }
        else
        {
            _discipline = value;
        }
    }
}

private const decimal fee = .75m; //SameFee all around

// Precondition: lateDays >= 0
// Postcondition: Returned late fee in decimal
public override decimal CalcLateFee(int lateDays)
{
    if (lateDays >= 0)
    {
        return (lateDays * fee);
    }

    else
    {
        throw new ArgumentOutOfRangeException("CalcLateFee", lateDays, "Days late
must be >= 0");
    }
}

// Precondition: None
// Postcondition: Returned Object information
public override string ToString()
{
    return base.ToString() + NL + $"Discipline: {Discipline} {NL} Editor:
{Editor} {NL}";
}

```

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    }
}

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using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace Program_1A
{
    class LibraryMagazine : LibraryPeriodical
    {
        // Precondition: theCopyrightYear >= 0, LoanPeriod >= 0, volume and number >=0
        // Postcondition: The Object has been initialized.
        public LibraryMagazine(string theTitle, string thePublisher,
            int theCopyrightYear, int LoanPeriod, string theCallNumber, int theVolume, int
theNumber)
            : base(theTitle, thePublisher, theCopyrightYear, LoanPeriod, theCallNumber,
theVolume, theNumber)
        {

        }

        private const decimal fee = .25m; //SameFee all around
        private const decimal limit = 20m; //Fee Maximum for all medium
        // Precondition: lateDays >= 0
        // Postcondition: returned decimal of late fee calucation
        public override decimal CalcLateFee(int lateDays)
        {

            if (lateDays >= 0)
            {
                if ((lateDays * fee) >= limit)
                {
                    return limit;
                }
                else
                {
                    return (lateDays * fee);
                }
            }

            else

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```
        {
            throw new ArgumentOutOfRangeException("CalcLateFee", lateDays, "Days late
must be >= 0");
        }

        // Precondition: None
        // Postcondition: Returned string of object info
        public override string ToString()
        {
            return base.ToString();
        }
    }
}
```



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using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace Program_1A
{
    class LibraryMovie : LibraryMediaItem
    {
        private MediaType _medium; //This Movie's Medium
        private string _director; //This movie's director
        private MPAARatings _ratings; //This movie's ratings

        //Defines MPAA Ratings for LibraryMovie
        public enum MPAARatings
        {
            G, PG, PG13, R, NC17, U
        };

        // Precondition: theCopyrightYear >= 0, LoanPeriod >= 0, duration >=0, not null
        // director, appropriate Medium, and valid MPPA Ratings
        // Postcondition: The Object has been initialized.
        public LibraryMovie(string theTitle, string thePublisher, int theCopyrightYear,
            int LoanPeriod, string theCallNumber, double theDuration, string theDirector, MediaType
            theMedium, MPAARatings theRatings) : base(theTitle, thePublisher,
            theCopyrightYear, LoanPeriod, theCallNumber, theDuration)
        {
            Medium = theMedium;
            Ratings = theRatings;
            Director = theDirector;
        }

        override public MediaType Medium
        {
            {
                // Precondition: None
                // Postcondition: Medium returned
                get
                {
                    return _medium;
                }
                // Precondition: Valid Medium for a movie
                // Postcondition: Medium has been set
                set
                {
                    if (value != MediaType.BLUERAY && value != MediaType.DVD && value !=
MediaTypes.VHS)

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        {
            throw new ArgumentOutOfRangeException("Medium", value, "Medium must
be Blu-ray, DVD, or VHS");
        } else
        {
            _medium = value;
        }
    }
}

public string Director
{
    // Precondition: None
    // Postcondition: Director returned
    get
    {
        return _director;
    }

    // Precondition: Input not blank
    // Postcondition: Director Set
    set
    {
        // Since empty author is OK, just change null to empty string
        if (string.IsNullOrEmpty(value.Trim())) {
            throw new ArgumentOutOfRangeException("Director", value, "Director
can not be null or whitespace.");
        } else
        {
            _director = value;
        }
    }
}

// Precondition: Valid ratings
// Postcondition: Ratings has been set

public MPAA Ratings
{
    // Precondition: None
    // Postcondition: ratings returned
    get { return _ratings; }

    // Precondition: Valid Input
    // Postcondition: Ratings Set
    set
    {
        _ratings = value;
    }
}

private const decimal lowerFee = 1m; //Lower fee for DVD/VHS

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private const decimal higherFee = 1.5m; //Higher fee for BlueRay
private const decimal limit = 25m; //Fee Maximum for all medium
private decimal tempCalc; //Tempoary holder for Fee Calculation
// Precondition: lateDays >= 0
// Postcondition: Return decimal of late fee
public override decimal CalcLateFee(int lateDays)
{
    if (lateDays >= 0)
    {
        switch (Medium)
        {
            case MediaType.DVD:
            case MediaType.VHS:
                tempCalc = lowerFee * lateDays;
                break;

            case MediaType.BLUERAY:
                tempCalc = higherFee * lateDays;
                break;
        }
        if (tempCalc >= limit)
        {
            return limit;
        } else
        {
            return tempCalc;
        }
    } else
    {
        throw new ArgumentOutOfRangeException("CalcLateFee", lateDays, "Days late
must be >= 0");
    }
}

// Precondition: None
// Postcondition: Returned string of object info
public override string ToString()
{
    return base.ToString() + NL + $"Director: {Director} {NL} Medium: {Medium}
{NL} MPAAARatings: {Ratings}";
}
}
}

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using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace Program_1A
{
    class LibraryMusic : LibraryMediaItem
    {
        private string _artist; //the songs artist
        private MediaType _medium; //The MediaType
        private int _TrackCount; //The trackcount of this music
        // Precondition: theCopyrightYear >= 0, LoanPeriod >= 0, artist not null,
        // Medium appropiate, trackcount >=1
        // Postcondition: The Object has been initialized.
        public LibraryMusic(string theTitle, string thePublisher, int theCopyrightYear,
        int LoanPeriod, string theCallNumber, double theDuration, string theArtist, MediaType
        theMedium, int theNumberOfTracks) : base(theTitle, thePublisher,
        theCopyrightYear, LoanPeriod, theCallNumber, theDuration)
        {
            Artist = theArtist;
            Medium = theMedium;
            TrackCount = theNumberOfTracks;
        }

        override public MediaType Medium
        {
            // Precondition: None
            // Postcondition: Return Medium
            get
            {
                return _medium;
            }
            // Precondition: Appropriate medium
            // Postcondition: Medium has been set
            set
            {
                if (value != MediaType.CD && value != MediaType.SACD && value !=
                MediaType.VINYL)
                {
                    throw new ArgumentOutOfRangeException("Medium", value, "Medium must
                    be CD, SACD, VINYL");
                }
                else
                {
                    _medium = value;
                }
            }
        }
    }
}

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    }
}

public string Artist
{
    // Precondition: None
    // Postcondition: Returned Artist
    get
    {
        return _artist;
    }
    // Precondition: Not null artist
    // Postcondition: artist has been set
    set
    {
        // Since empty author is OK, just change null to empty string
        if (string.IsNullOrEmpty(value.Trim()))
        {
            throw new ArgumentOutOfRangeException("Director", value, "Director
can not be null or whitespace.");
        }
        else
        {
            _artist = value;
        }
    }
}

public int TrackCount
{
    // Precondition: None
    // Postcondition: Returned track count
    get
    {
        return _TrackCount;
    }
    // Precondition: trackcount >= 1
    // Postcondition: track count is set
    set
    {
        if (value >= 1)
        {
            _TrackCount = value;
        }
        else
        {
            throw new ArgumentOutOfRangeException("TrackCount", value, "Count
must be >= 1");
        }
    }
}

private const decimal fee = .5m; //SameFee all around
private const decimal limit = 20m; //Fee Maximum for all medium

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```

// Precondition: late days >= 0
// Postcondition: Late fee returned in decimal
public override decimal CalcLateFee(int lateDays)
{
    if (lateDays >= 0)
    {
        if ((lateDays * fee) >= limit)
        {
            return limit;
        }
        else
        {
            return (lateDays * fee);
        }
    }

    else
    {
        throw new ArgumentOutOfRangeException("CalcLateFee", lateDays, "Days late
must be >= 0");
    }
}

// Precondition: None
// Postcondition: Returned String of object info
public override string ToString()
{
    return base.ToString() + NL + $"Artist: {Artist} {NL} Medium: {Medium} {NL}
Number of Tracks: {TrackCount}";
}

}

}

```

```

/*      Grading ID: D1499
 *      Program 1A
 *      Due Date: February 25,2017
 *      Course: CIS 200
 *      Course Section: 01
 *      Program:
 *      Show uses of polymorphsim and inhertiance
 */
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace Program_1A
{
    class Program
    {
        static void Main(string[] args)
        {

            List<LibraryItem> ItemList = new List<LibraryItem>();

            LibraryBook b1 = new LibraryBook("Test", "Frank", "Frank Interprises", 2016,
2, "r");
            LibraryJournal J1 = new LibraryJournal("Journal", "Franklin", 2016, 2, "333",
1, 1, "idk", "me");
            LibraryMagazine m1 = new LibraryMagazine("Mag", "Frankie", 2016, 2, "444", 1,
1);
            LibraryMovie mo1 = new LibraryMovie("The Movie", "Frank1", 2016, 2, "Mo", 30,
"Frank", LibraryMediaItem.MediaType.BLUERAY, LibraryMovie.MPAARatings.G);
            LibraryMusic mu1 = new LibraryMusic("Song", "Frank2", 2016, 2, "Song", 5,
"F", LibraryMediaItem.MediaType.CD, 1);
            LibraryPatron write = new LibraryPatron("Wright", "Wright1");

            mu1.CheckOut(write);

            ItemList.Add(b1);
            ItemList.Add(J1);
            ItemList.Add(m1);
            ItemList.Add(mo1);
            ItemList.Add(mu1);

            foreach(LibraryItem a in ItemList)
            {
                Console.WriteLine(a);
            }

        }
    }
}

```

} }