Dwayne Fraser COP 4331 003 Homework # 2 Problem # 1

Part A

Voicemail Use Case Scenarios

USE CASE: Erase All Messages

- 1. Mailbox owner lassies out Login
- 2. Mailbox owner Schools " Erase All Messages "
- 3. System Messages Play!

Press I to Erase All Messages of Every Phone #

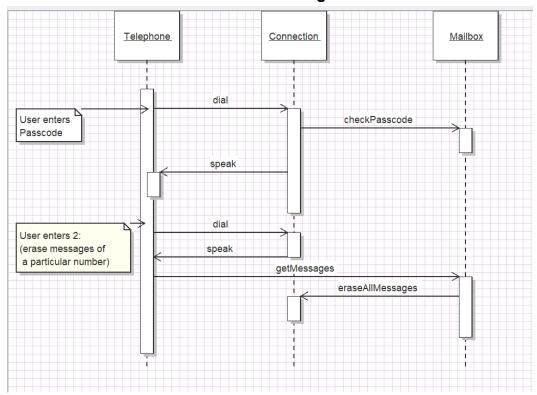
Press 2 to Erase Messages of a Particular #

- 4. Mailbox owner selects "Frase Messages of a Partiwlas #"
- 5. System Prompts user to Enter into of Sender
- le After Phone number is Entered, system asks vser if they want to delete All Messages 1 (yes) 2 (No)
- 7. User ste Selects "yes"
- 8. All Messages are deleted for Selected Phone Number

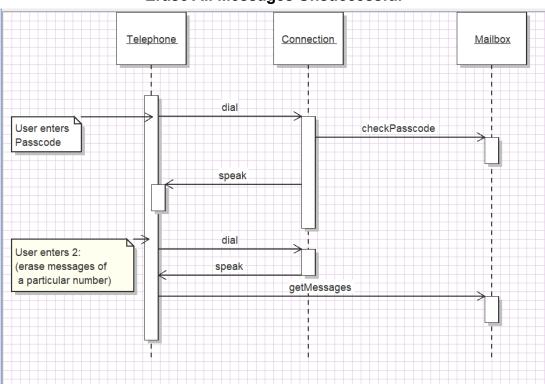
USE Case: Unsuccessful

- 1.1. Start at Step 6
- 1.2. User Selects "No"
- I.3 User is Returned to Step 3

Voicemail Sequence Diagrams Erase All Messages

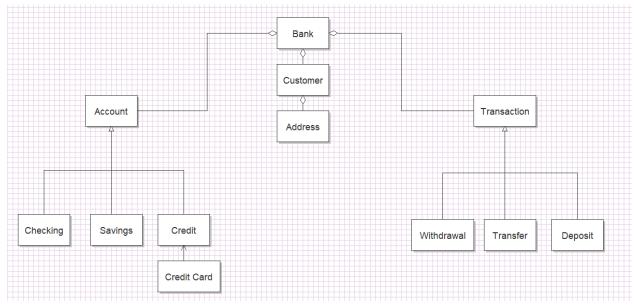


Erase All Messages Unsuccessful



Problem # 2

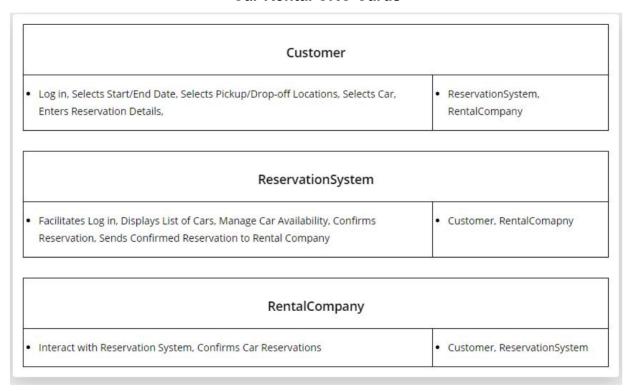
Online Bank Application Class Diagram



Problem #3

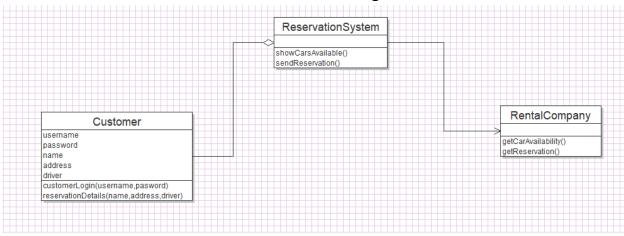
Part A

Car Rental CRC Cards

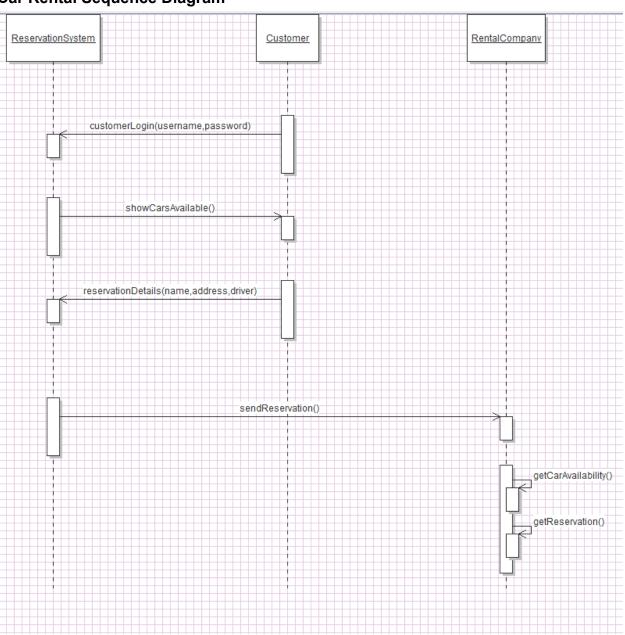


Part B

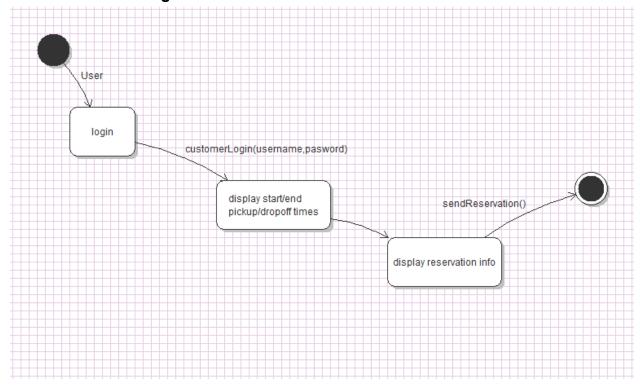
Car Rental Class Diagram



Part C
Car Rental Sequence Diagram

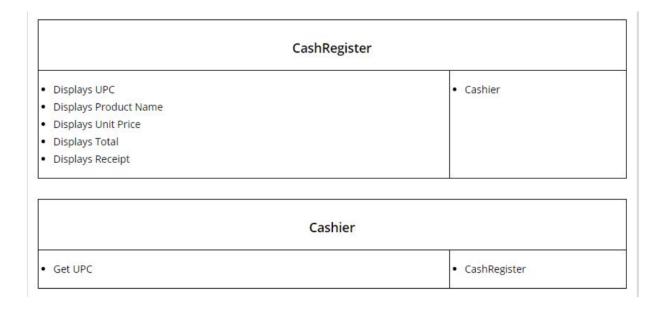


Part D
Car Rental State Diagram

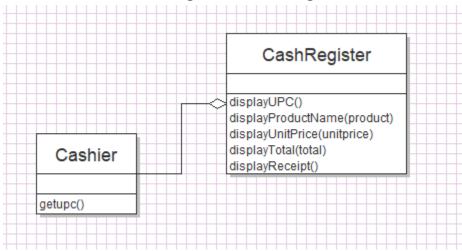


Problem #4

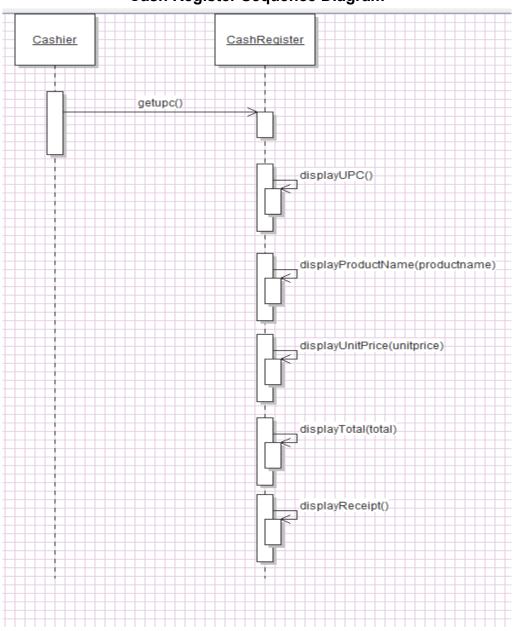
Cash Register CRC



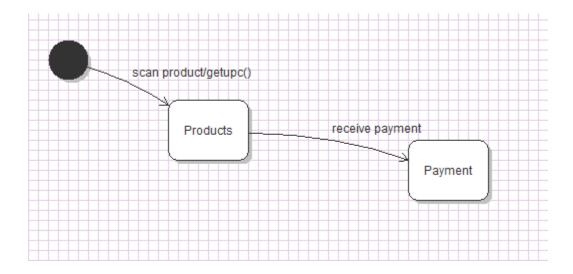
Cash Register Class Diagram



Cash Register Sequence Diagram



Cash Register State Diagram



Cash Register Program

```
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HOMEWORK 2.4
*/
package q4;
public class CashRegister {
  public CashRegister(){
  }
    displays UPC
  public void displayUPC(){
    Cashier myUpcObj = new Cashier();
    UPC = myUpcObj.getupc();
    System.out.println("UPC is: " + UPC);
  }
    displays Product Name
  public void displayProductName(String productname){
    Product_Name = productname;
    System.out.println("Product Name is: " + Product_Name);
  }
    displays Unit Price
  public void displayUnitPrice(String unitprice){
```

```
Unit_Price = unitprice;
     System.out.println("Unit Price is: " + Unit_Price);
  }
    displays Total
  public void displayTotal(String total){
     Total = total;
     System.out.println("Total is: " + Total);
  }
  public void displayReceipt(){
     System.out.println("Product Name is: " + Product_Name);
     System.out.println("UPC is: " + UPC);
     System.out.println("Unit Price is: " + Unit_Price);
     System.out.println("Total is: " + Total);
  }
  private String UPC;
  private String Product_Name;
  private String Unit_Price;
  private String Total;
}
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HOMEWORK 2.4
package q4;
import java.util.Scanner;
public class Cashier {
  public Cashier(){
  }
  public String getupc(){
     Scanner myObj = new Scanner(System.in); // Create a Scanner object
     System.out.println("Enter UPC");
     UPC = myObj.nextLine(); // Read user input
     return UPC;
  }
  private String UPC;
}
```

```
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HOMEWORK 2.4

*/

package q4;

public class Main {

   public static void main(String args[]){
      CashRegister myRegObj = new CashRegister();
      myRegObj.displayUPC();
      myRegObj.displayProductName("Soup");
      myRegObj.displayUnitPrice("$2.00");
      myRegObj.displayTotal("$2.50");
      myRegObj.displayReceipt();

   }
}
```

Program #5 Part A ChainedIn Use Cases

USE Case: Rend Recent Posts

- 1. System gets lecent Post for cullent user
- 2. System displays recent lost

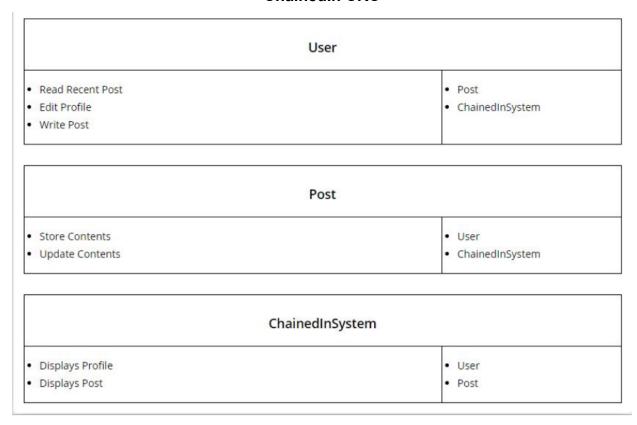
USE Case: Edit Profile

- 1. System desper displays UI for user to edit Profile
- O. System & Saves input From User

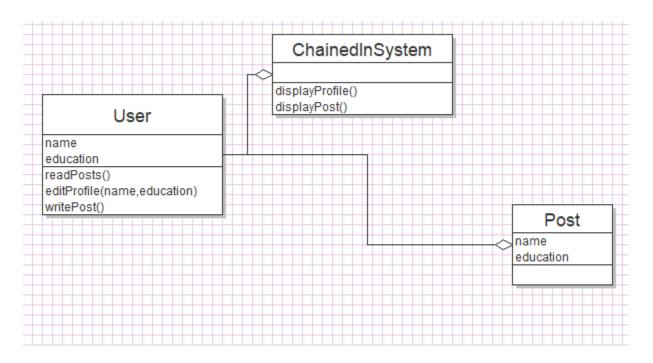
USE case: Write Post

- 1. System displays UI for user to Write a new list
- 2. User Writes info
- 3. Systen Saves Input from user

Part B ChainedIn CRC

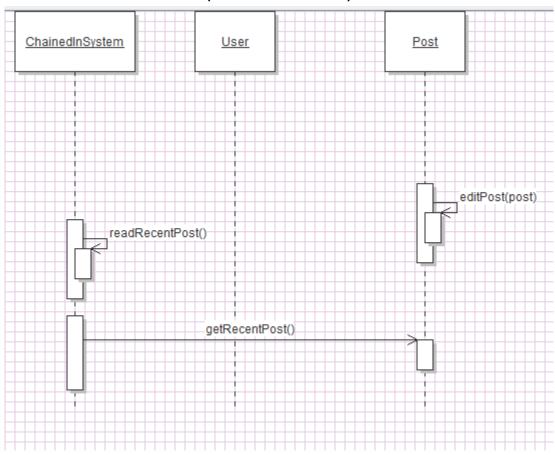


Part C
ChainedIn Class Diagram

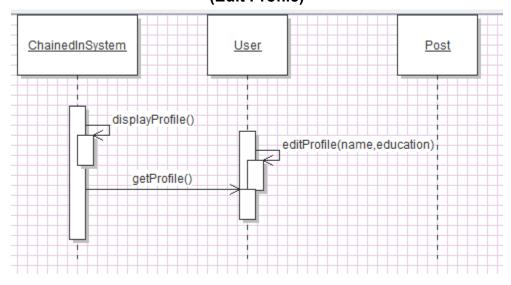


Part D ChainedIn Sequence Diagram

(Read Recent Post)



(Edit Profile)



(Write Post)

