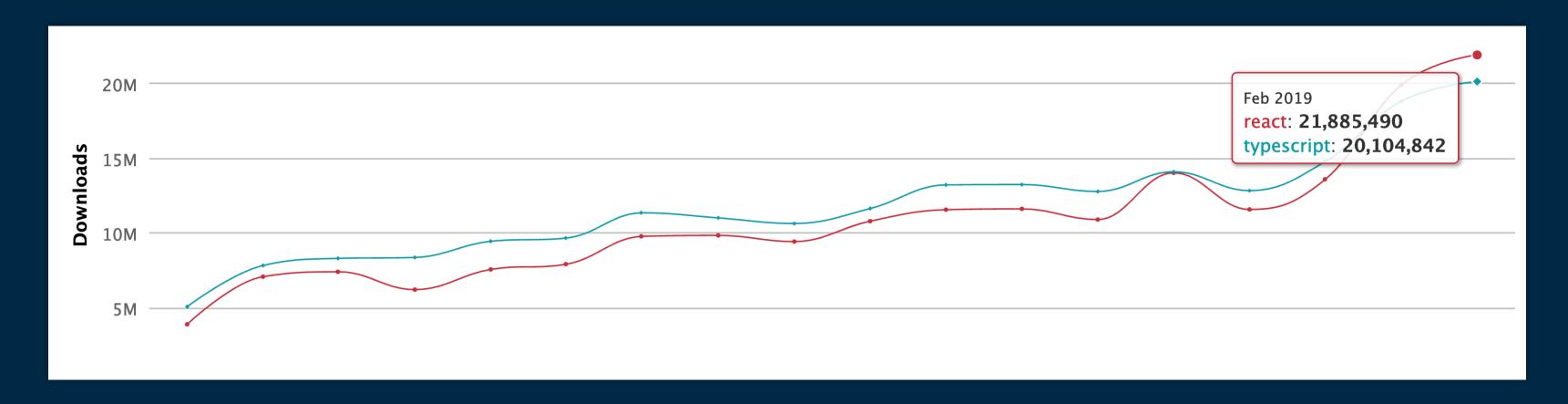
What's TypeScript?

- An open-source typed, syntactic superset of JavaScript, developed by Microsoft
- Compiles to readable JavaScript
- Comes in three parts: Language, Language Server and Compiler
- Works seamlessly with <u>Babel 7</u>

What's TypeScript?

- ▶ Since 2017....
 - > +300% increase in downloads, now tied w/ React
 - ▶ 2018 NPM survey: 46% of respondents use TypeScript



...but why add types?

- Encode constraints and assumptions, as part of developer intent
- Catch common mistakes (i.e. incomplete refactors)
- Move some runtime errors to compile time
- Provide your consumers (including you) with a great DX

Type Systems & Type Equivalence



```
function validateInputField(input: HTMLInputElement) {
   /* ... */
}
validateInputField(x);

Can we regard x as an
HTMLInputElement?
```

- Nominal Type Systems answer this question based on whether x is an instance of a class/type <u>named</u> HTMLInputElement
- Structural Type Systems only care about the shape of an object.
 This is how typescript works!

Object Shapes

JS

When we talk about the **shape** of an object, we're referring to the names of properties and types of their values

Car
Make String
Model String
Year Number

interface hello {} type hello

- Call, Construct and Index signatures
- "Open interfaces"
- Access modifier keywords
- Heritage clauses ("extends", "implements")

./notes/3-interface-type-basics.ts

Converting JS > TS 3 STEPS FOR SUCCESS

1. Compliling in "loose mode"

- Start with tests passing
- Rename all .js to .ts, allowing implicit any
- Fix only things that are not type-checking, or causing compile errors
- Be careful to avoid changing behavior
- Get tests passing again

2. Explicit Any

- Start with tests passing
- Ban implicit any (noImplicitAny": true,
- Where possible, provide a specific and appropriate type
 - ▶ Import types for dependencies from DefinitelyTyped
 - otherwise explicit any
- Get tests passing again

3. Squash explicit anys, enable strict mode

- Incrementally, in small chunks...
- Replace explicit anys w/ more appropriate types
- Try really hard to avoid unsafe casts