Homework 5

1. Look at the example of init code in today's notes
See gist

When we do the CODECOPY operation, what are we overwriting? (debugging this in Remix might help here)

- 2. Could the answer to Q1 allow an optimisation?
- 3. Can you trigger a revert in the init code in Remix?
- 4. Can you think of a situation where the opcode EXTCODECOPY is used?