

# AnnotatedBibliography

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## 1 Annotated Bibliography

### 1.1 Hard Particle / Square / Sphere Simulations

- Wojciechowski and Frenkel, “Tetratic Phase in the Hard Square System?” [1]
- Torquato, “Metastability and crystallization in hard sphere systems” [2]
- Sturgeon and Stillinger, “Cavities in the hard-disk crystal: A Monte Carlo simulation study” [3] – The rigid-disk crystal near close packing
- Rintoul and Torquato, “Computer Simulations of dense hard-sphere systems” [4]
- Bernard, Krauth, and Wilson, “Event-chain Monte Carlo Algorithms for hard-sphere systems”

- Donev, Burton, Stillinger, Torquato, “Tetratic order in the phase behavior of a hard-rectangle system” [5]
- Liu and Luijten, “Generalized geometric cluster algorithm for fluid simulation” [6]
- Frenkel “Monte Carlo Methods in Various Ensembles” [7]
- Shell, Lecture notes, “Monte Carlo simulations in other ensembles” [8]
- Odriozola, “Replica Exchange Monte Carlo Applied to Hard Spheres” [9]

## **1.2 Parallel Tempering / Population Annealing**

- Machta, “Strengths and Weaknesses of Parallel Tempering” [10]
- Machta and Ellis, “Monte Carlo Methods for Rough Free Energy Landscapes: Population Annealing and Parallel Tempering” [11]
- Odriozola, “Replica Exchange Monte Carlo Applied to Hard Spheres” [9]

## **1.3 Density of Sum of Two Squares**

- Shiu “Counting Sums of Two Squares: The Meissel-Lehmer Method” [12]

## **1.4 Squares on the Torus**

- Reztsov and Sloan, “On 2D Packings of Cubes in the Torus” – (The “Floor - Floor” result) [13]
- Decaudin and Neyret, “Packing Square Tiles into One Texture” (computer graphics “sum of squares” result) [14]
- Sikiric, Itoh, Poyarkov, “Torus Cube Packings” [15] – presentation, packing cubes on the torus (oriented)

## 1.5 Circles and Graphs on the Torus

- Dickinson, Guillot, Keaton, Xhumari “Optimal packings of up to five equal circles on a square flat torus” [16]
- Kocay, Neilson, Szypowski, “Drawing Graphs on the Torus” – Algorithm for constructing a straight line drawing with no crossing on a rectangular representation of the torus [17]

## 1.6 Square Packing – Experiment

- Zhao, Bruinsma, and Mason, “Entropic crystal-crystal transitions of Brownian squares” [18]

## 1.7 Square and Rectangle Packing - Theory

- Boucheron and Vega, “On a square packing Problem” – the asymptotic behavior of packings as  $n$  tends toward infinity [19]
- Sikicric and Itoh, “Combinatorial cube packings in the cube and the torus” – sequential random packing of cubes [20]
- Gensane and Ryckelynck, “Improved Dense Packings of Congruent Squares in a Square” – theory and ‘billiard’ algorithm [21]
- Wagon, “Fourteen Proofs of a Result About Tiling a Rectangle” [22] – tiling rectangles with rectangles
- Dutour, Itoh, Poyarkov, “Cube Packings, second moment, and holes” [23]
- Baumert et al., , “A combinatorial Packing Problem” [24] – The efficient packing of squares of side two in the  $p \times p$  torus
- Duparcmeur, Gervois, and Troadec (1995) “Dense Periodic Packings of Regular Polygons [25]
- Chung and Graham, “Packing Equal Squares into a Large Square” [26] – theory / analytics – UNORIENTED version – method seems applicable to torus?

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