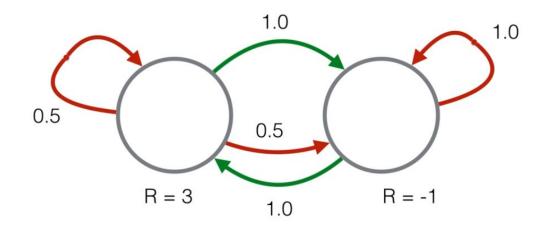
Using Markov Decision Process for multi-agent Path Planning

Devon Webb

Markov Decision Process (MPD)



-1	-1	-1	-100	-1	-1
-1	-1	-1	100	-1	-1
-1	-1	100	-1	-1	-1
-1	100	-1	-1	-1	-1
-1	-1	-100	-1	-100	-1
-1	-1	-1	-1	-1	-1

-1	-1	-1	-100	-1	-1
-1	-1	-1	100	-1	-1
-1	-1	100	-1	-1	-1
-1	100	-1	-1	-1	-1
-1	-1	-100	-1	-100	-1
-1 🛧	-1	-1	-1	-1	-1

-1	-1	-1	-100	-1	-1
-1	-1	-1	100	-1	-1
-1	-1	100	-1	-1	-1
-1	100	-1	-1	-1	-1
-1	-1	-100	-1	-100	-1
-1 	-1	-1	-1	-1	-1

-1	-1	-1	-100	-1	-1
-1	-1	-1	100	-1	-1
-1	-1	100	-1	-1	-1
-1	100	-1	-1	-1	-1 🛧
-1	-1	-100	-1	-100	-1
-1 🛧	-1	-1	-1	-1	-1 🛧

Bellman Equation

$$U_{i+1}(s) \leftarrow R(s) + \gamma \max_{a \in A(s)} \sum_{s'} P(s'|s, a) U_i(s')$$

$$U(s) = R(s) + \gamma \max_{a \in A(s)} \sum_{s'} P(s'|s, a)U(s')$$

Utility Calculations

-1	-10.1	-1 -2.111	-1 -1.111	-100 -90	-1 -0.111	-1 -1.01
-1	-10.1	-1 -0.100	-1 9.00	100 100	-1 9.00	-1 -1.111
-1	-0.100	-1 9.00	100 100	-1 9.00	-1 -2.1	-1 -1.110
-1	9.000	100 100	-1 9.00	-1 -0.100	-1 -10.0	-1 -1.111
-1	-0.100	-1 9.000	-100 -99	-1 -1.000	-100 -100.1	-1 -1.111
-1	★-1.111	-1 -1.111	-1 -1.111	-1 -1.111	-1 -1.111	-1 1.111

Utility Calculations

-1	-10.1	-1 -2.111	-1 -1.111	-100 -90	-1 -0.111	-1 -1.01
-1	-10.1	-1 -0.100	-1 9.00	100 100	-1 9.00	-1 -1.111
-1	-0.100	-1 9.00	100 100	-1 9.00	-1 -2.1	-1 -1.110
-1	9.000	100 100	-1 9.00	-1 -0.100	-1 -10.0	-1 -1.111
-1	-0.100	-1 9.000	-100 -99	-1 -1.000	-100 -100.1	-1 -1.111
-1	-1.111	-1 -1.111	-1 -1.111	-1 -1.111	-1 -1.111	-1 1.111

Demo