

# Procedural Abstraction

## CMPT 145

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## Learning Objectives

After studying this chapter, a student should be able to:

- Define the concept of procedural abstraction.
- Give an example of procedural abstraction, and explain how it helps meet design and implementation goals.
- Describe the components of a function's interface documentation.
- Write interface documentation for simple functions.
- Describe the role of procedural abstraction as part of the implementation process.
- Describe the role of procedural abstraction as part of the design process.
- Apply procedural abstraction during stepwise refinement.

# Procedural Abstraction

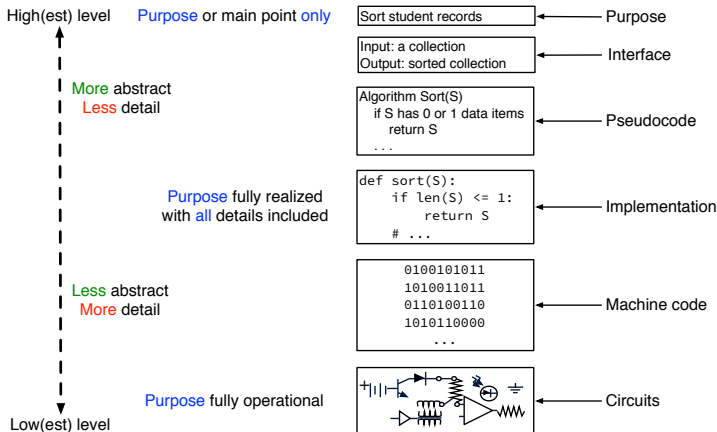
- When we define a function, we are creating a **procedural abstraction**.
- Allows us to view software from two perspectives:
  - **Purpose**
    - What is the point of the function? What purpose does the code achieve?
  - **Implementation**
    - How does the function work? What steps are needed?

# Benefits

Procedural abstraction enhances:

- Correctness
- Reusability
- Adaptability

# Levels of Procedural Abstraction



# Interface Documentation

- A **function interface** defines a function's input-output relationship.
- All interfaces **must be documented**.
  - **Purpose**
    - What does the function do?
  - **Pre-Condition(s)**
    - Parameters and constraints on them, if any
  - **Post-Condition(s)**
    - Effects outside of function, if any
  - **Return**
    - Values returned by the function, if any

# When to document your function

- Document your function **after it's implemented** if:
  - You're working really well; you know exactly what you're doing; and you don't want to break your flow.
  - An assignment describes the function completely.
- Document your function **before you implement it** if:
  - You are not sure how the function will work.
  - You are designing a bunch of functions that work together.
  - The problem you are solving is not completely defined by someone else.



# Demo 0

We will examine some Python code and document its interface using docstrings.

# Demo 1

Describe the interface, as a docstring, for this Python function:

```
def positive_evens( numbers ):
    return [x for x in numbers if x % 2 == 0 and x > 0]
```

## Demo 2

Define an interface, as a docstring, for this Python function:

```
1 def set_currency( customers, country, currency ):
2     for customer in customers:
3         if customer["country"] == country:
4             customer["currency"] = currency
```

## Demo 3

Write an interface (only) for the following abstract purposes:

- Find all the prime factors of a given positive integer  $x > 1$
- Remove all the duplicates of a list.
- Microsoft Excel uses letters for column labels. Translate column strings to integers.

## Demo 3

Let's refactor the sieve script, and make it a function!

# Generalization and Abstraction

- Abstraction **hides** decisions within a **function**.
- Generalization **exposes** decisions to the **function caller**.
- Combining these two ideas is the essence of procedural abstraction.