

Commit d825d2b



 internetgoblin committed 11 hours ago

text_high added

 [main](#)

















1 parent [93fcce2](#) commit d825d2b 

 17 files changed +50 -20 lines changed

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 -  CherrygroveCity.blk
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7 @@ DEF NUM_HOF_TEAMS EQU 30

R ANYTIME

R MORNDAY

NITE

NICKNAMED

iggers

f 1

on decisions

140	+	tilecoll WALL, FLOOR, FLOOR, FLOOR,
141	+	tilecoll FLOOR, FLOOR, FLOOR, FLOOR,
142	+	tilecoll FLOOR, FLOOR, FLOOR, FLOOR,
143	+	tilecoll FLOOR, FLOOR, FLOOR, FLOOR,
144	+	tilecoll FLOOR, FLOOR, FLOOR, FLOOR,

data/tilesets/johto_metatiles.bin



W: 128px | **H:** 104px

2-up | Swip | C

```

...      @@ -1,4 +1,4 @@
1          -          tilepal 0, GRAY, BROWN, BROWN,
1          -          tilepal 0, BROWN, BROWN, BROWN

```

Y, GRAY, GRAY, GRAY, GRAY, BROWN

```
25      -      tilepal 1, BROWN, BROWN, BROWN, BROWN, BROWN, BROWN, BROWN, BROWN, BROWN
          25  +      tilepal 1, GREEN, GREEN, BROWN, BROWN, BROWN, BROWN, BROWN, BROWN, BROWN
26      26      tilepal 1, GREEN, GREEN, GREEN, GREEN, GREEN, GREEN, GREEN, GREEN, GREEN
```

```
      ↑
      @@ -143,13 +143,13 @@ LoadMetatiles::
143      143      ld e, l
144      144      ld d, h
145      145      ; Set hl to the address of the current metatile data ([wTilesetBlocksAddress]
          + (a) tiles).
146      -      ; BUG: LoadMetatiles wraps around past 128 blocks (see docs/bugs_and_glitches.md)
147      -      add a
          146      ; BUG: LoadMetatiles wraps around past 128 blocks (see docs/bugs_and_glitches.md)
```

```
      dd hl, hl
151      150      add hl, hl
152      151      add hl, hl
          152  +      add hl, hl
153      153      ld a, [wTilesetBlocksAddress]
154      154      add l
155      155      ld l, a
```

h

```

↑
813 814          bccoord TEXTBOX_INNERX, TEXTBOX_INNERY + 2
814 815          ret
815 816
      817 + TextCommand_HIGH::
      818 + ;
      819 +          bccoord TEXTBOX_INNERX, TEXTBOX_INNERY - 2
      820 +          ret
      821 +
816 822 TextCommand_PROMPT_BUTTON::
817 823 ; wait for button press; show arrow
818 824          ld a, [wLinkMode]
↓

```

```

↑
@@ -46,6 +46,11 @@ MACRO
46          db TX_LOW
47 47      ENDM
48 48
      49 +          const TX_HIGH
      50 + MACRO text_high
      51 +          db TX_HIGH
      52 + ENDM
      53 +
49 54          const TX_PROMPT_BUTTON ; $06
50 55      MACRO text_promptbutton
51 56          db TX_PROMPT_BUTTON
↓

```

```

... @@ -1,8 +1,8 @@
1      - ?????????????????????????????????????????????????????????v
      1 + ?????????????????????????????????????????????????????????v
2 macros/scripts/text.asm

```

+5 00000 ...

```

3 3
4      - ?????????????????56555????????????????
5      - 1555??????G????E????4Y
6      - X555????????????4YqqX555
7      - ???????????4zvvy50

```




4 4 lnqk>Yhi??lrm?jqii??O?lsm??jkS??hi??clm????a????\J????jk??
?jpkZjqii??hom?hqi??lm??hqi????hqi????jppqqii?lrrrrrm????T



maps/Route46.blk

+1 -1 0000 ...

... @@ -1 +1 @@

1 - qq1rrrrmqqqorrnqqornqi?lrm?hqi????lrrnpk????lrrmWjp???N???hq???jkWjpqq?jqii?
nqq?Wlrm?hjp???N???hhq???RWWwhq????hlr???G???lrr?????
????



1 + qq1rrrrmqqqorrnqqornqi?lrm?hqi????lrrnpk????lrrmWjp???N???hq???jkWjpqq?jqii?
nqq?Wlrm?hjp???N???hhq???RWWwhq????hlr???G???lrr?????
????



...

... @@ -1 +1 @@

1 TvvU??,-????X55Y?"#?TU????XY?()XY????XY?tu??XY????
XY??E??XY?



Comments 0