AI/ML in life sciences

Overview

Laying the foundation - what is Al/ML?
Bridging the gap - biology to algorithms
Case Study - AlphaFold
Resources

What is Al?

- "Al" is used very loosely nowadays, and seems to mean many different things
- I will refer to "AI" not as artificial general intelligence (ie. consciousness, ability to reason), but simply as artificially-intelligent systems that can do non-trivial tasks
- At times, I may interchange AI and ML (machine learning); ML is a subset of AI, and has recently been the most successful, hence will be the main focus

Artificial intelligence What (I think) it is currently

- Current Al systems use a mix of the following strategies for task-solving:
 - Expert-derived rules-based systems
 - Data-driven pattern-matching systems

Automated cell culture media exchanger Hypothetical Al Product

- A company develops a machine that automatically refreshes cell culture media, tailored to the specific cell type
- The data science team propose two methods to automate this process:
 - R&D team provides specific optimal conditions for all on-market cell types (eg. mice cells ~24h, rat cells ~30h, ...) -> **Expert-derived**
 - DS team applies natural language processing methods to research literature and cell product brochures to identify optimal cell types vs. conditions -> Data-driven

Limitations of these approaches

- Expert systems: requires subject expertise, rules change, edge cases
- Data-driven systems: data collection can be time consuming and expensive, data may not be available

Despite limitations, Al has (and will be) very impactful

- Sentient machines are probably not imminent
- Cumulative (and maybe individually small) effect of AI (specifically ML) will bring about impactful change in our research, work, and every day lives [1]
- Al will soon be "just another tool in the toolbox"

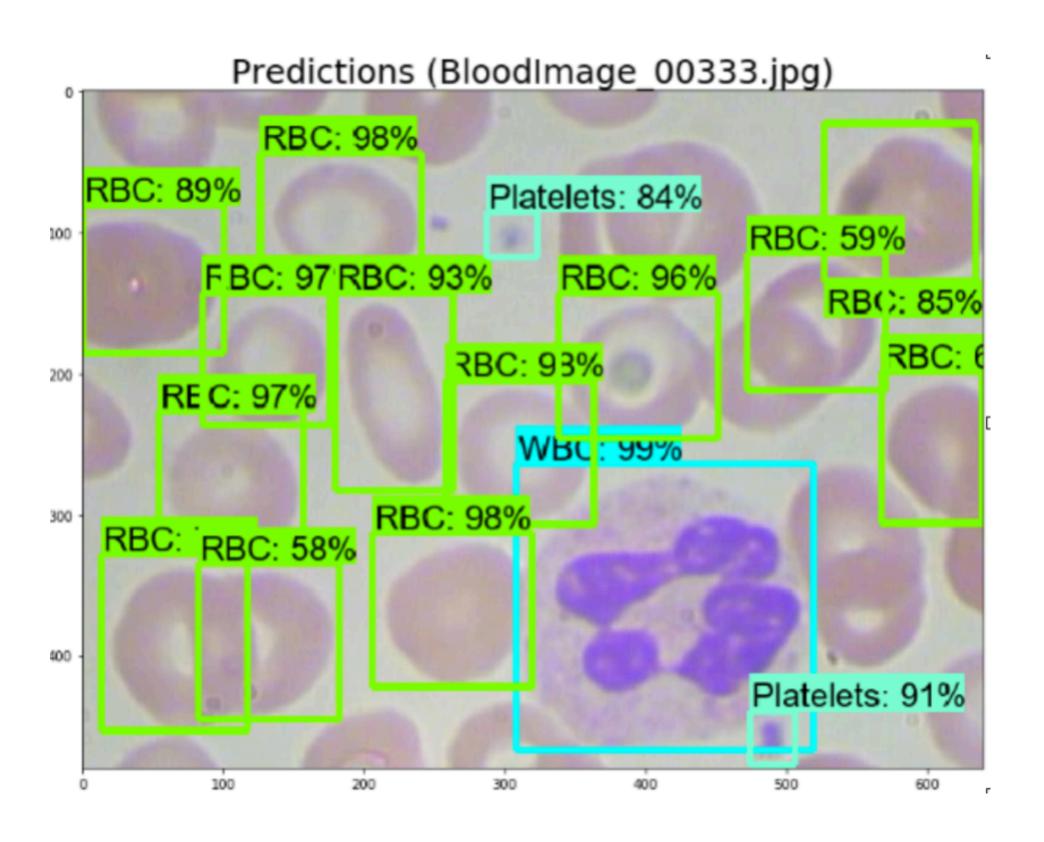
Machine learning

Teaching computers to learn from data

- Machine learning (ML) is a subset of Al
- ML allows us to build models that "learn" patterns from historical data so that it can be applied to future data
- Three classical branches of machine learning
 - Supervised learning
 - Unsupervised learning
 - Reinforcement learning

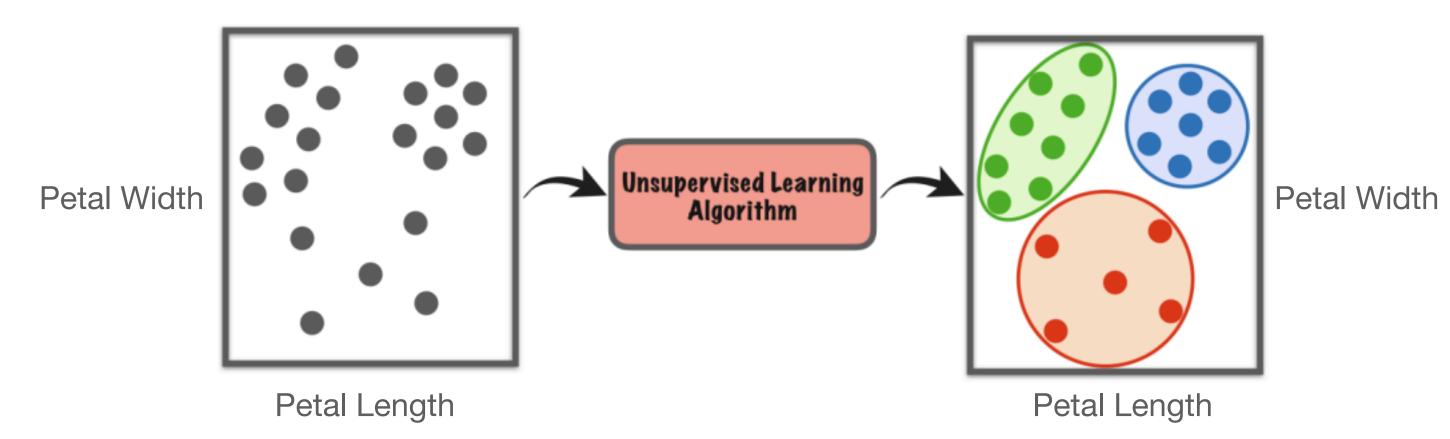
Supervised learning

- Learn the relationship between input data and output
- Suitable for well-defined tasks
- Eg. classifying the location and type of blood cells from an image
 - Input data: image
 - Output: cell type & location



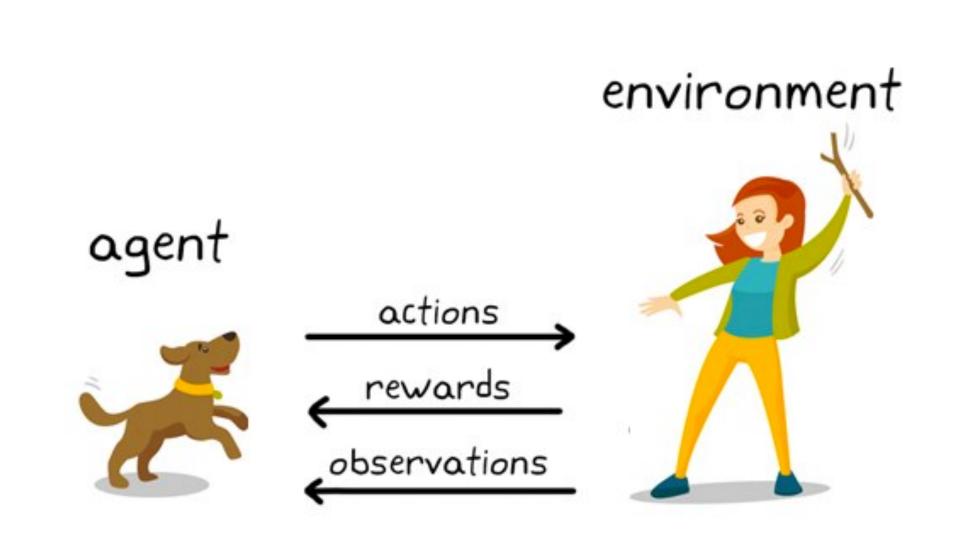
Unsupervised learning

- Learn from implicit structure of the input data
- Allows us to quantify the similarity/dissimilarity between data points
- Suitable for exploratory/poorlydefined tasks, or if labelled data is not available



Reinforcement learning

- Training an agent to learn by interacting with its environment
- Agent learns by iterating through a cycle:
 - Observe environment
 - Take action
 - Receive reward
 - Update belief



How does a model "learn"?

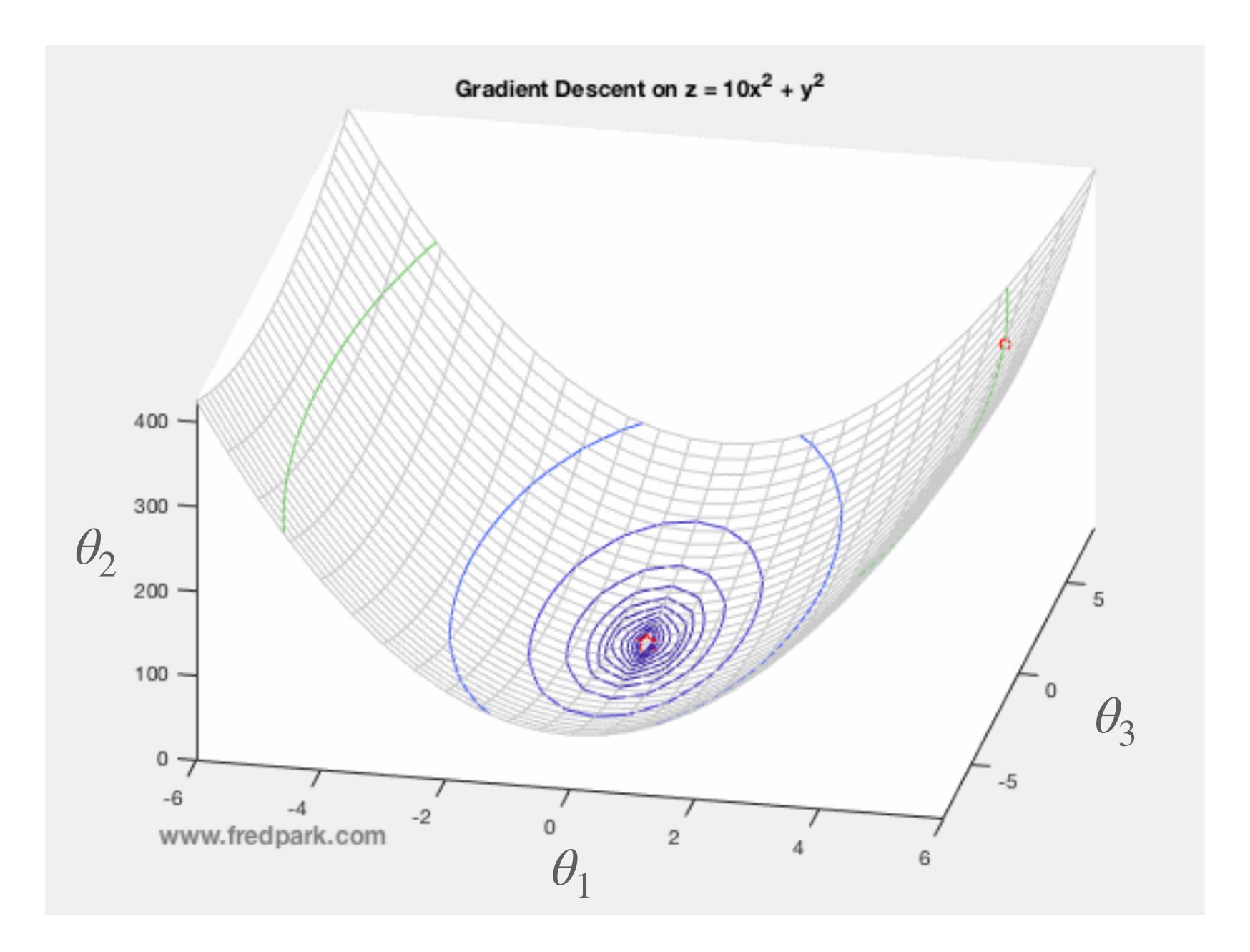
- A model that "learns" from data can be viewed as an optimization process
- The "learning" occurs as the model optimizes its parameters to find a combination of parameters that produces a function that best fits the data
- "Best fit" is determined by a scoring criteria (ie. objective) that compares the model to the observed data, which is designed for a specific task
 - Example objective functions: Classification accuracy (supervised learning), distance to cluster centroid (unsupervised learning), reward function (reinforcement learning)

The learning process

Components of a trainable model

- x input data (eg. an image containing blood cells, flower petal width/length)
- y target data (eg. cell type classification, centroid of the flower clusters)
- θ the learned parameters that characterize the model, f
- L an objective function

$$\underset{\theta}{\operatorname{argmin}} L(y, f(x, \theta))$$



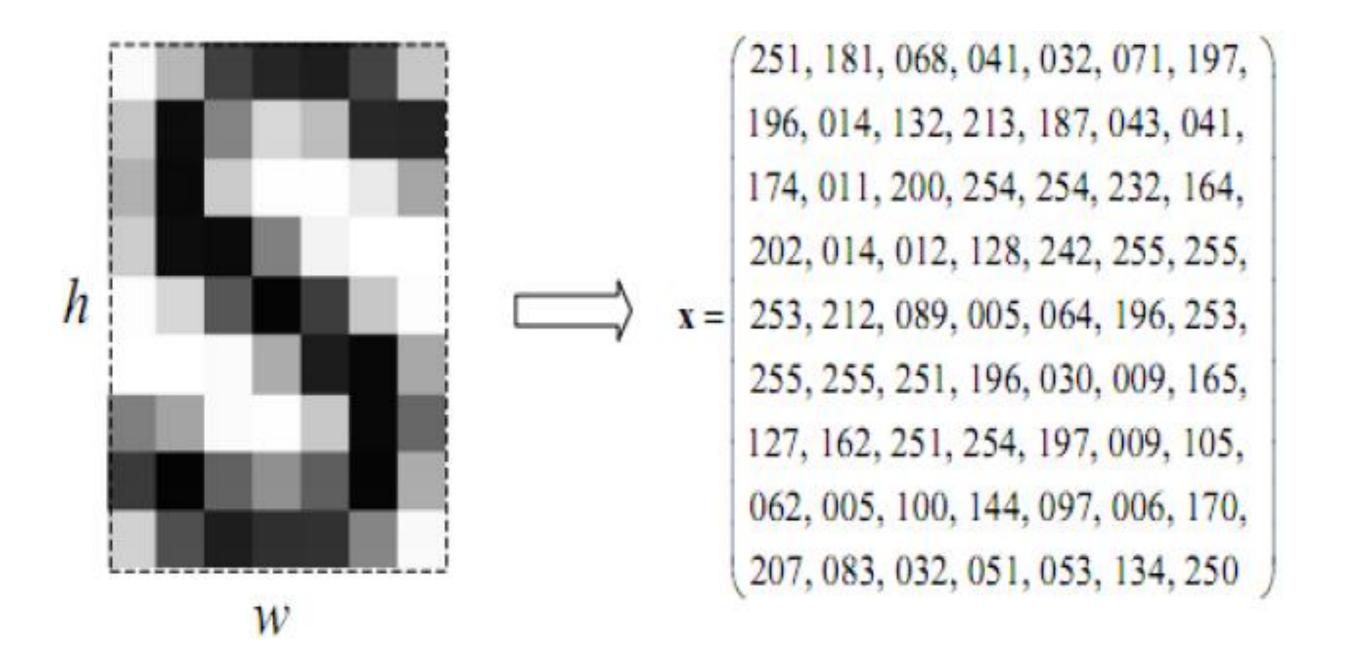
Biology to ML models

- ML models rely on numeric data -> how do we translate biological constructs to numbers?
- Key is transforming unstructured data into information-preserving, numerical representations
 - Image data representation
 - Language data representation

Image data

Representing greyscale images

 Greyscale images can be represented as a 2-dimensional array of pixel (ie. light) intensity

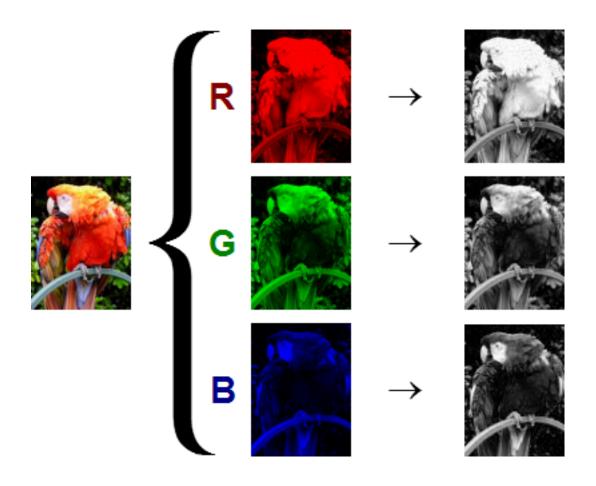


https://www.researchgate.net/figure/The-pixel-matrix-feature-extraction-method_fig2_284003940

Image data

Representing coloured images

- Similarly, coloured images can be represented by decomposing the Red/Green/Blue light intensity
 - Extract the RGB channel light intensity as three individual 2dimensional array
 - Concatenate the three arrays into a 3D dimensional array, with the third dimension representing the RGB channels

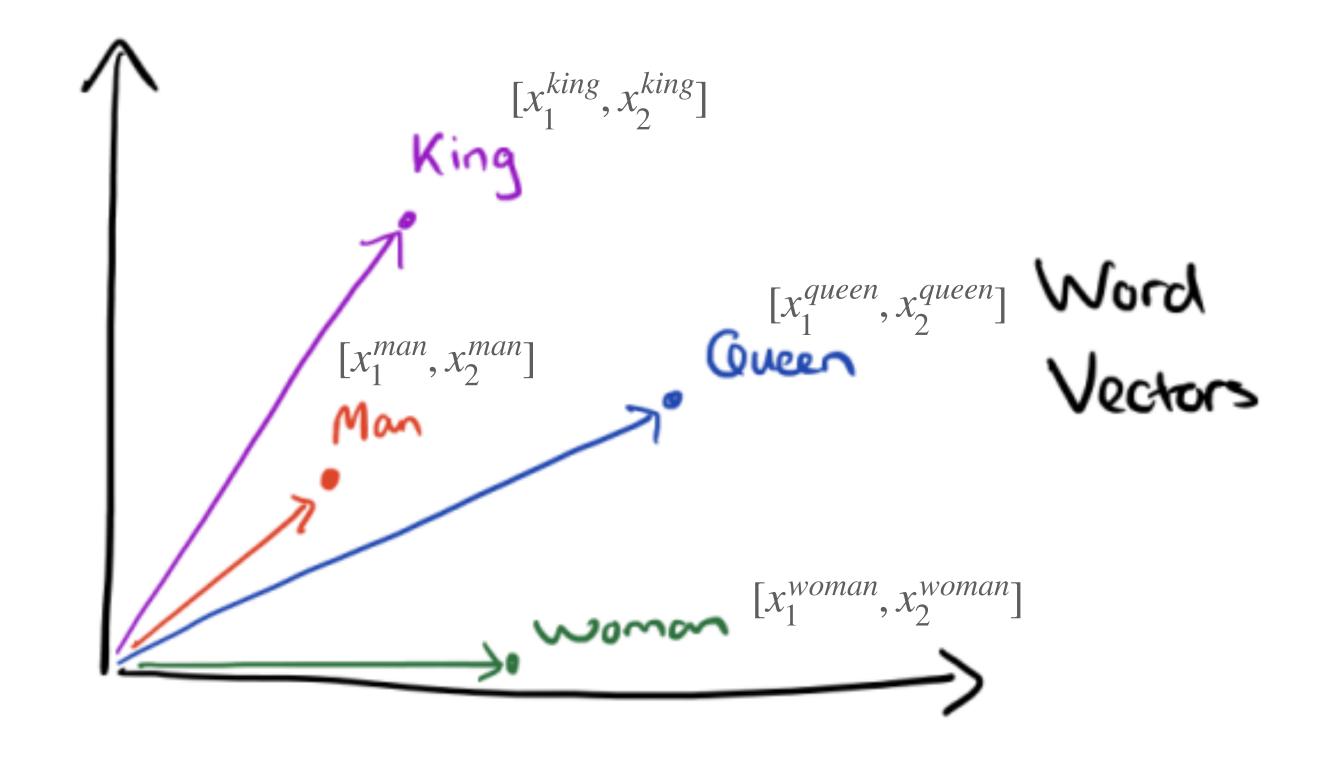


https://upload.wikimedia.org/ wikipedia/commons/5/56/ RGB_channels_separation.p ng

Language data

Representing words

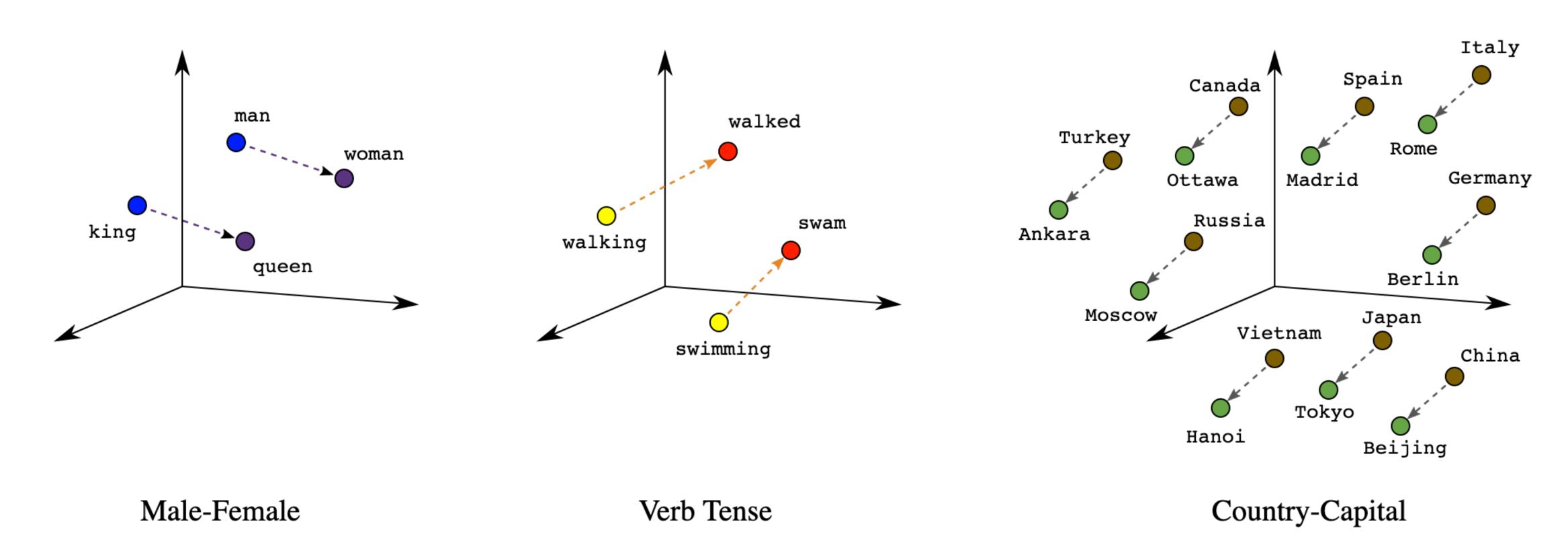
- Words can be represented as n-dimensional vectors (eg. 2-dimensional vector of $[x_1, x_2]$)
- Vectors preserve "word-to-word" relationships
- $v^{king} v^{queen} \approx v^{man} v^{woman}$



https://www.depends-on-the-definition.com/guide-to-word-vectors-with-gensim-and-keras/

Language data

Inter-word relationships



https://medium.com/@h_bushroh/text-similarity-with-fasttext-word-embeddings-c765d97df682

Language data

Representing sentences

- Word vectors can be concatenated to represent phrases/sentences
- These concatenated vectors encode the phrase by preserving the context of individual words and the temporal correlation of words
- Extends to other types of sequence data (eg. DNA/RNA, amino acid sequences)

$$\begin{bmatrix} 100 \\ 2 \\ \vdots \\ 240 \end{bmatrix} \begin{bmatrix} 20 \\ 804 \\ \vdots \\ 102 \end{bmatrix} \begin{bmatrix} 1 \\ 2 \\ \vdots \\ 12 \end{bmatrix} \begin{bmatrix} 490 \\ 29 \\ \vdots \\ 300 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$

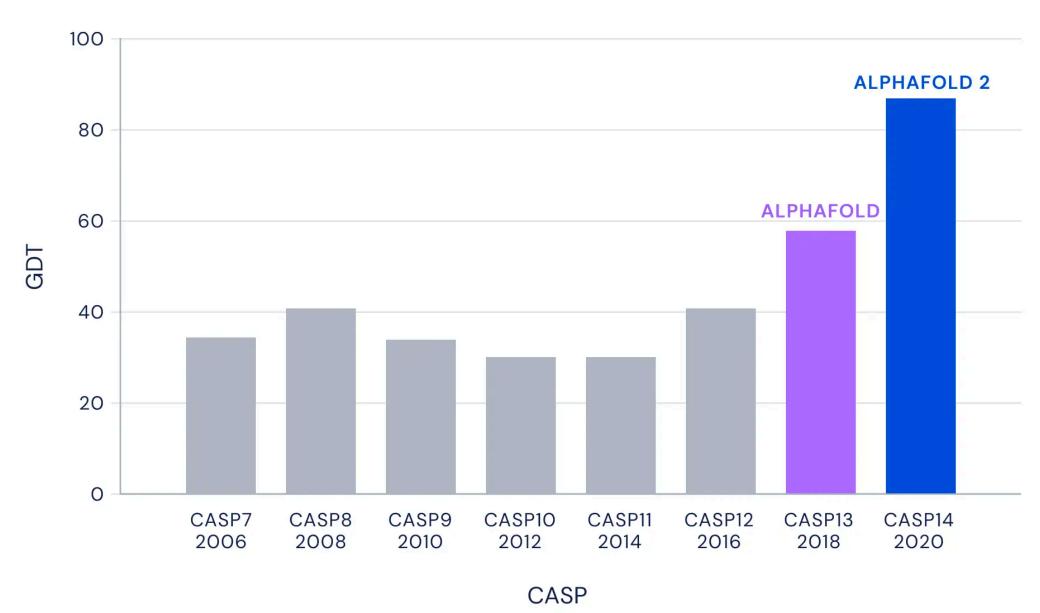
My name is David.

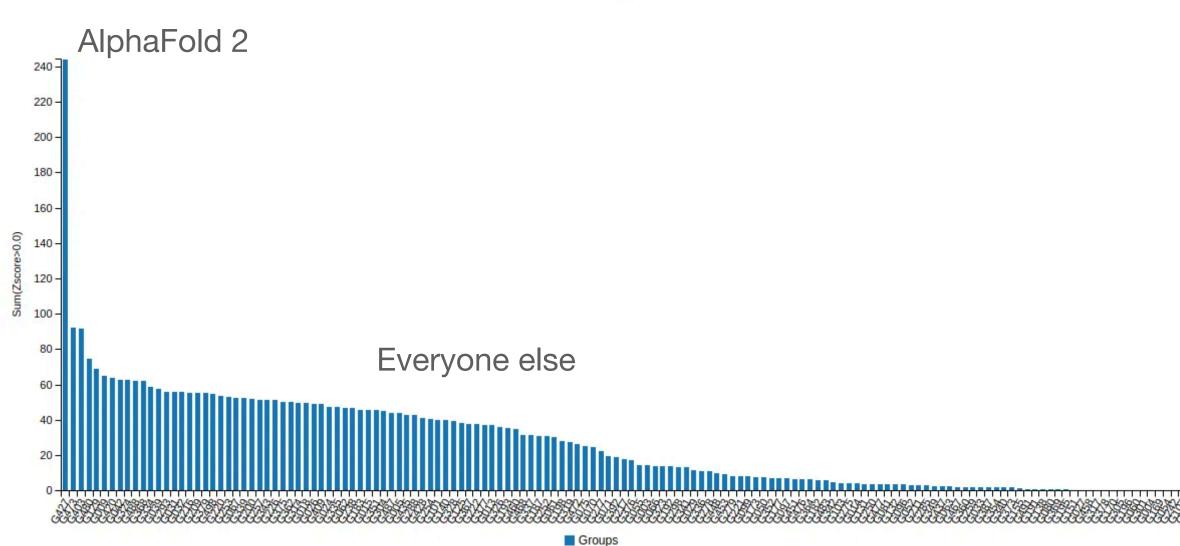
Case Study: The Protein Folding Problem and the AlphaFold System

ML for protein folding

- Critical Assessment of protein Structure Prediction (CASP) biannual competition
- Predicting protein structures from amino acid sequences
- In the past two competitions, Google DeepMind used machine learning in their AlphaFold system to great success

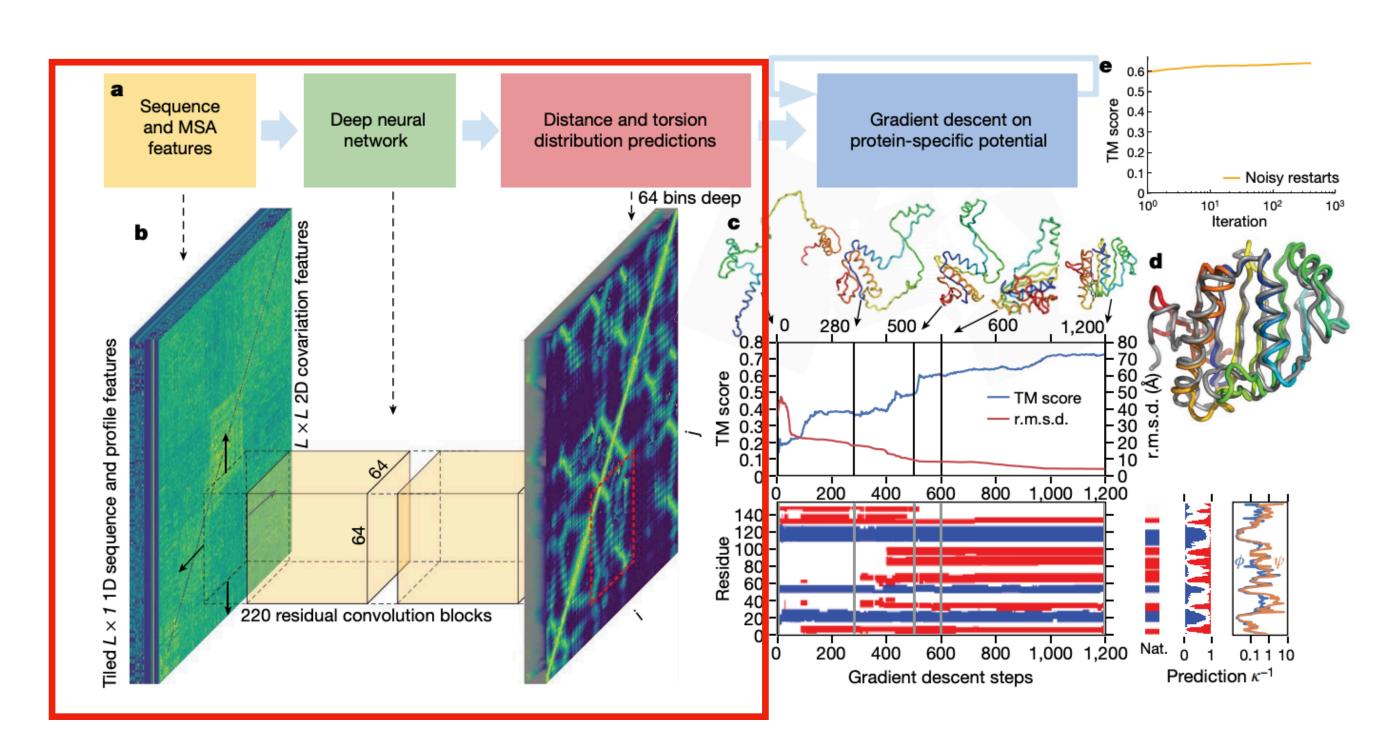
Median Free-Modelling Accuracy





AlphaFold 1 System

- The AlphaFold 1 System [2] consists of multiple components
- Specifically, the ML subcomponent contains a supervised learning task
 - Input: amino acid sequence
 - Output: a matrix of interresidue distances and torsion angles



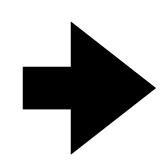
Machine learning portion of the AlphaFold 1 System

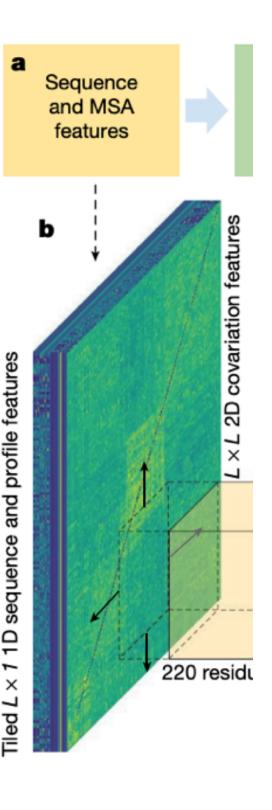
^[2] Improved protein structure prediction using potentials from deep learning

Feature engineering from AA sequence

- Using domain knowledge to create numeric representations of the protein sequence
- These representations contain information that may indicate inter-residue distances
- Eg. from known protein structures, how often does residue A come in contact with residue B

QTKCEKKKCVCENCERSTYL SERKTMKFNERDSHVVCDKTC





Unsupervised learning of AA sequences

- Multiple sequence alignment [3] is an algorithm that uses many sample sequences of related proteins to infer residue contact
- Residue pairs that are consistent across sequences indicate that those residues may be in close contact (evolutionary covariation)
- Conversely, residues pairs that are uncorrelated are unlikely to be in contact

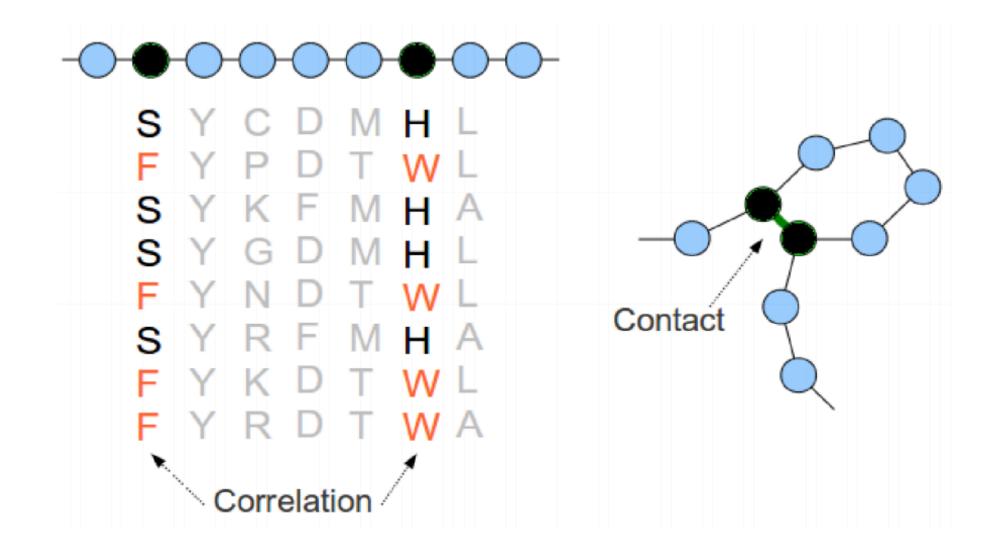
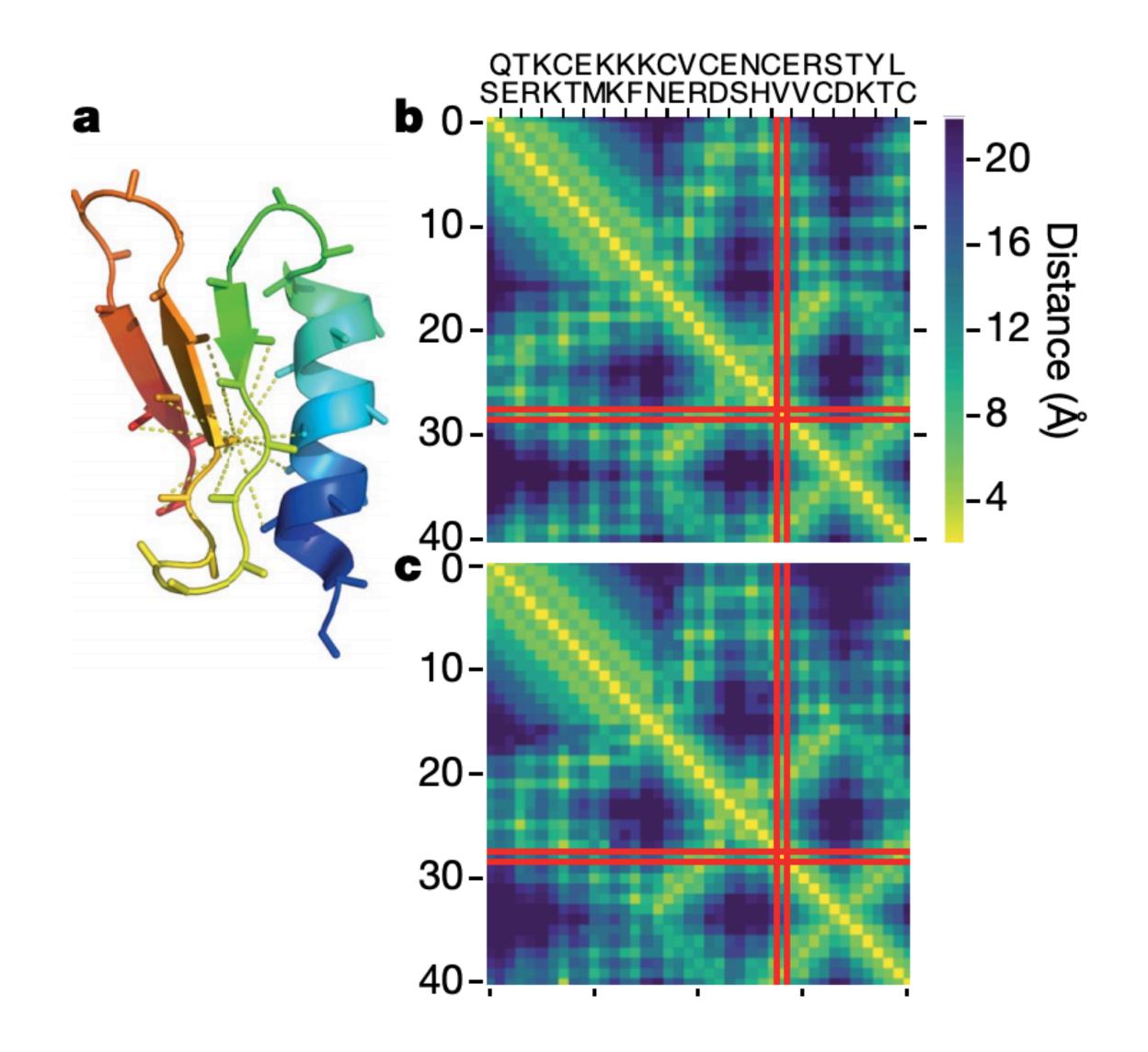


FIG. 1. (Color online) Left panel: small MSA with two positions of correlated amino-acid occupancy. Right panel: hypothetical corresponding spatial conformation, bringing the two correlated positions into direct contact.

^[3] Improved contact prediction in proteins: Using pseudolikelihoods to infer Potts models

Supervised learning for predicting inter-residue distance

- Use databases of protein sequences with known structures (ie. known inter-residue distances)
- Build a supervised learning model that learns the relationship between amino acid sequences and inter-residue distance
- Predict inter-residue distance for protein sequences with unknown structures



Other examples of ML in basic sciences research

- Genetic engineering attribution: given a sequence of a plasmid, predict the lab that it originated from
- Molecular translation: given a picture of a chemical structure, translate it into its corresponding International Chemical Identifier text string
- A Deep Learning Approach to Antibiotic Discovery Stokes et. al, Feb 2020, Cell.

Helpful resources for learning ML

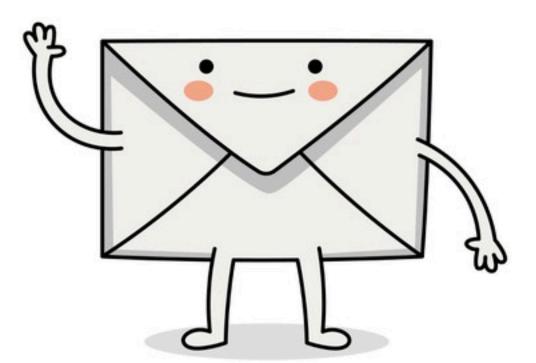
- Machine Learning Stanford (Coursera)
- fast.ai

Get in touch!

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References

- [1] Moore's Law for Everything
- [2] Improved protein structure prediction using potentials from deep learning
- [3] Improved contact prediction in proteins: Using pseudolikelihoods to infer Potts models