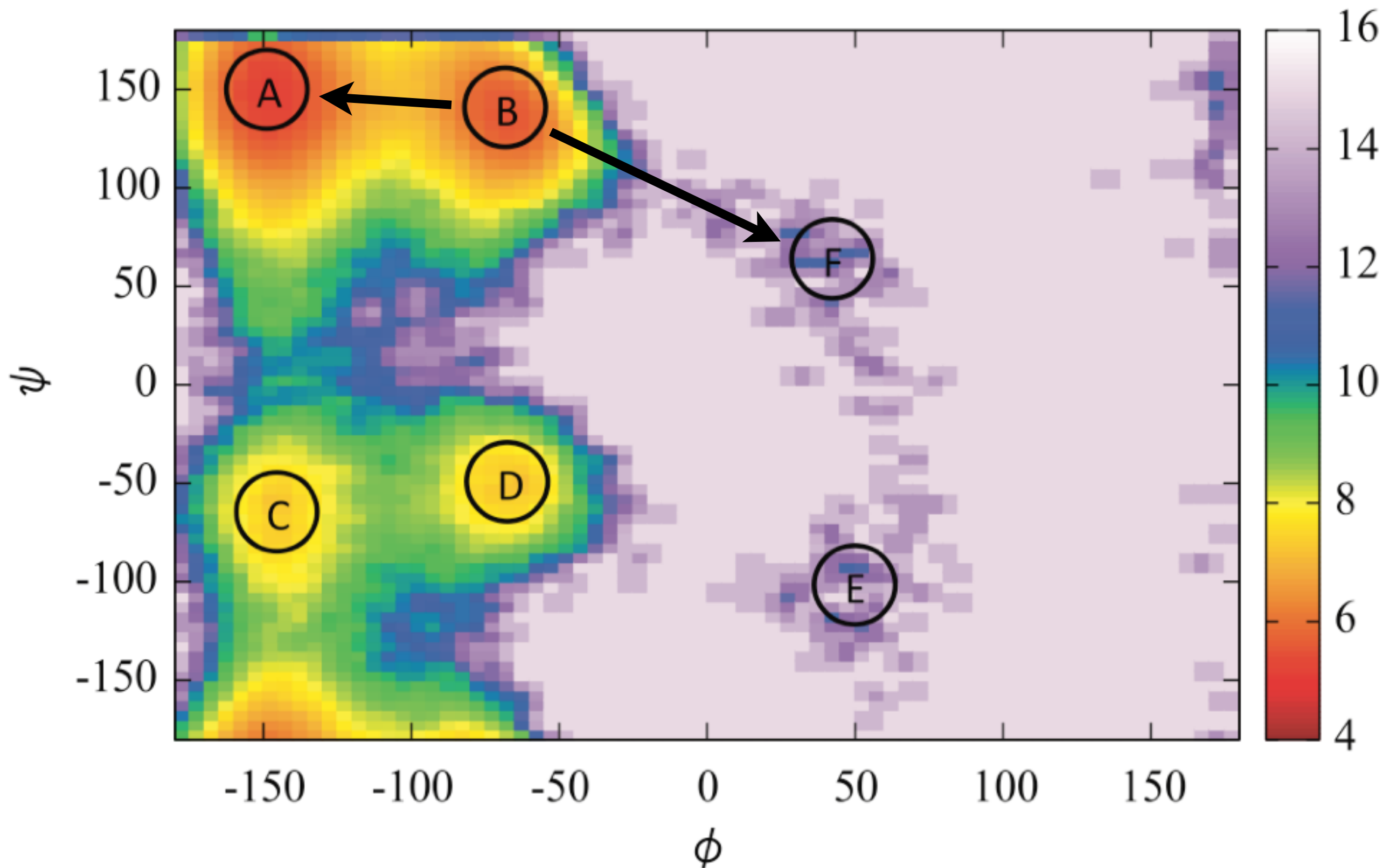
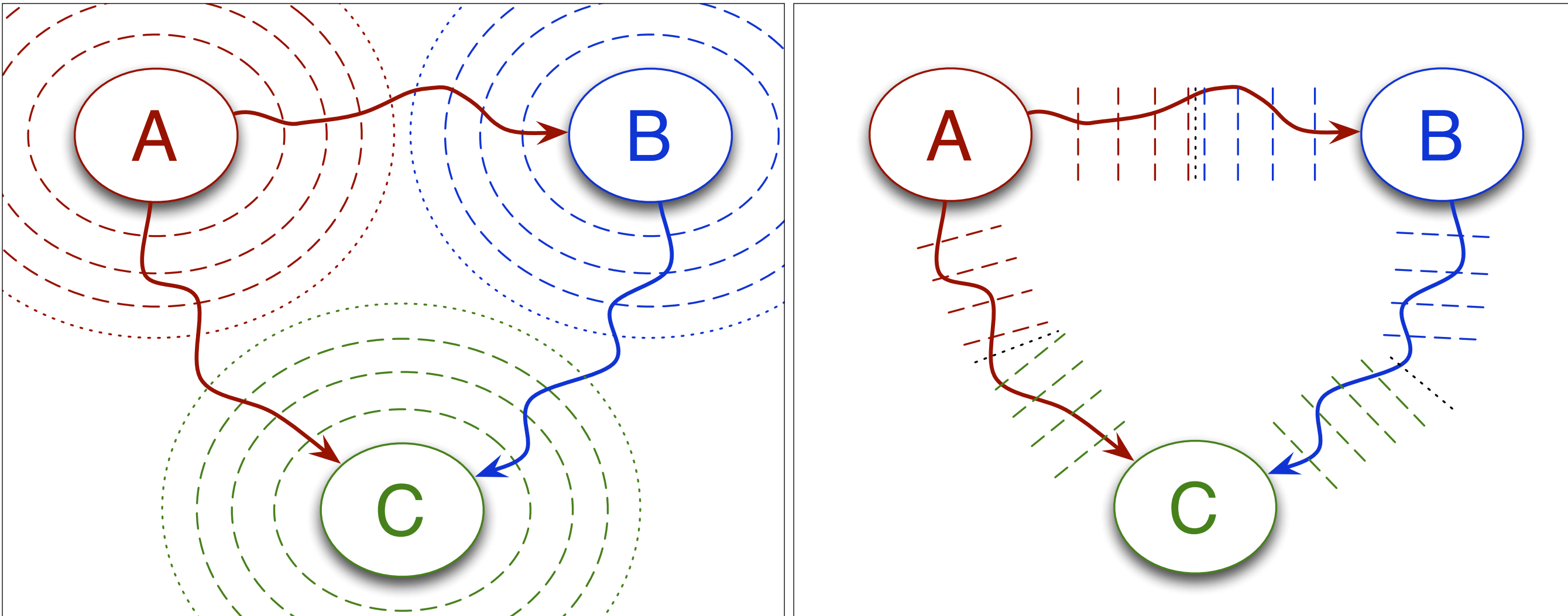


# Rarer Events



# Single vs. Multiple Sets per State



A single interface set biases *away* from initial state  
Multiple sets can *select* a final state to bias *toward*