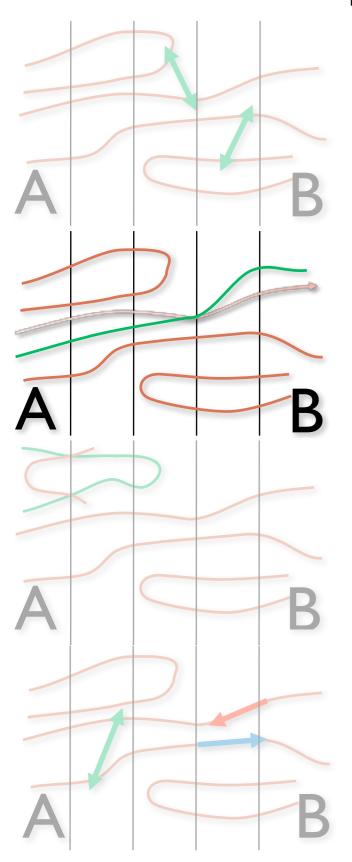
## PathMovers

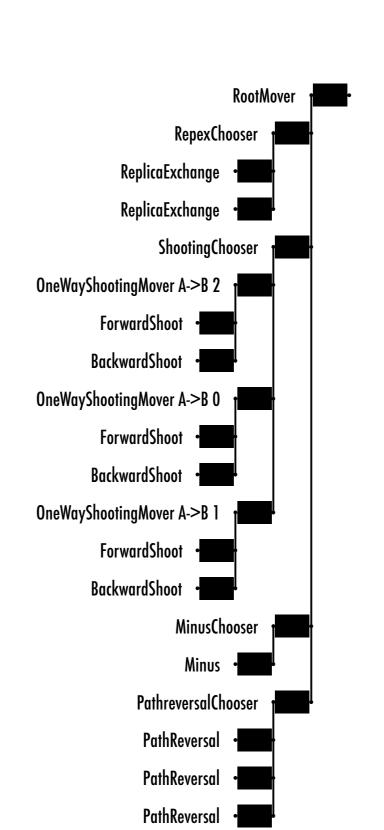


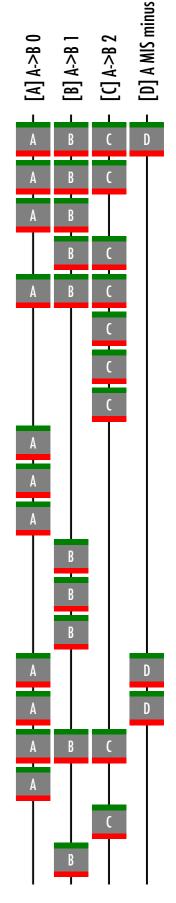
Replica Exchange

Shooting

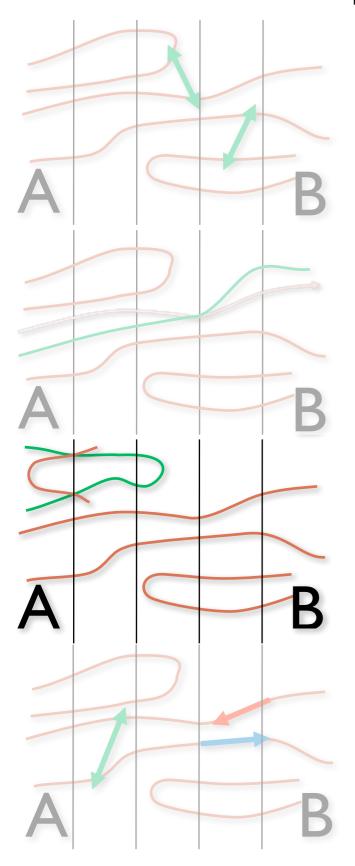
Minus

Path Reversal





## PathMovers



Replica Exchange

Shooting

Minus

Path Reversal

