

Analyzing *how* you sampled

change (MoveChange)

- subchanges (list of MoveChange)
- mover (PathMover)
- trials (list of Sample)
- accepted (bool)
- details (Details)

Nested subchanges give access to the entire history, but the root change isn't usually what you want

```
print step.change
# PathSimulatorStep : PathSampling : Step # 99 with 1 samples
# +- RandomChoice :
# | +- RandomChoice :
# | | +- OneWayShooting :
# | | | +- SampleMove : ForwardShootMover : True : 1 samples
# | | | | [Sample @ 0x1126da290]
```

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# | | | | <Sample @ 0x1126da290>

print step.change.details
# timing = 0.0556759834
# step = 99
# __uuid__ = 18ebe07a-a6ec-11e6-aaf5-0000000040d2c
```