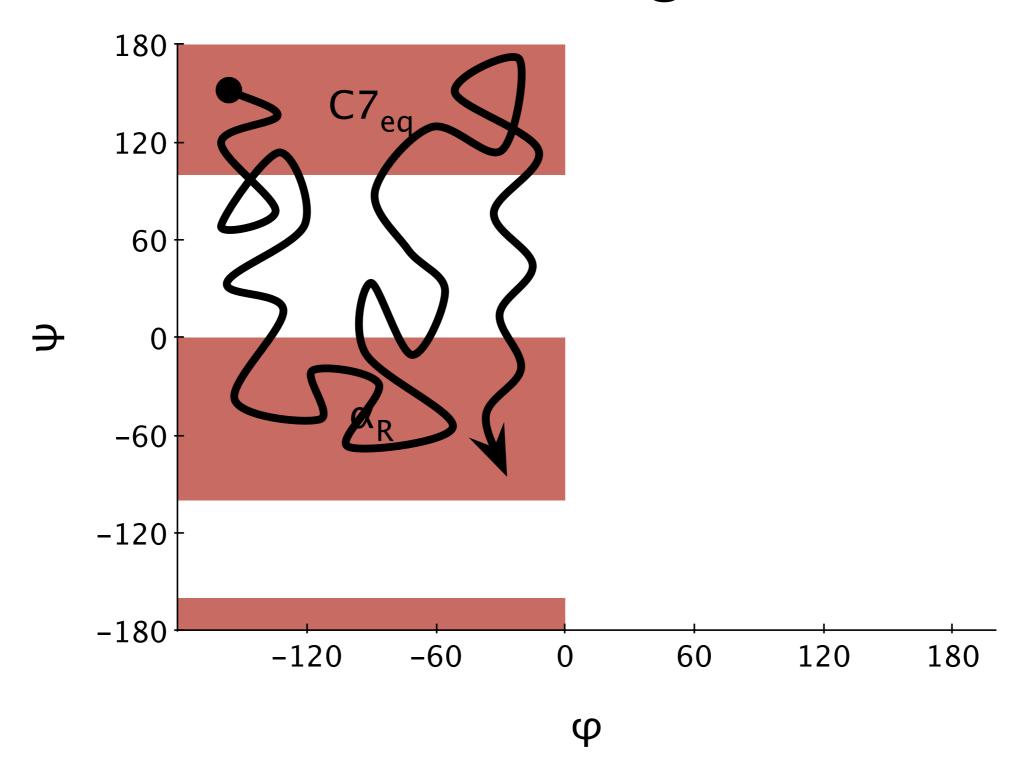


Recrossings



An accepted trajectory with a recrossing