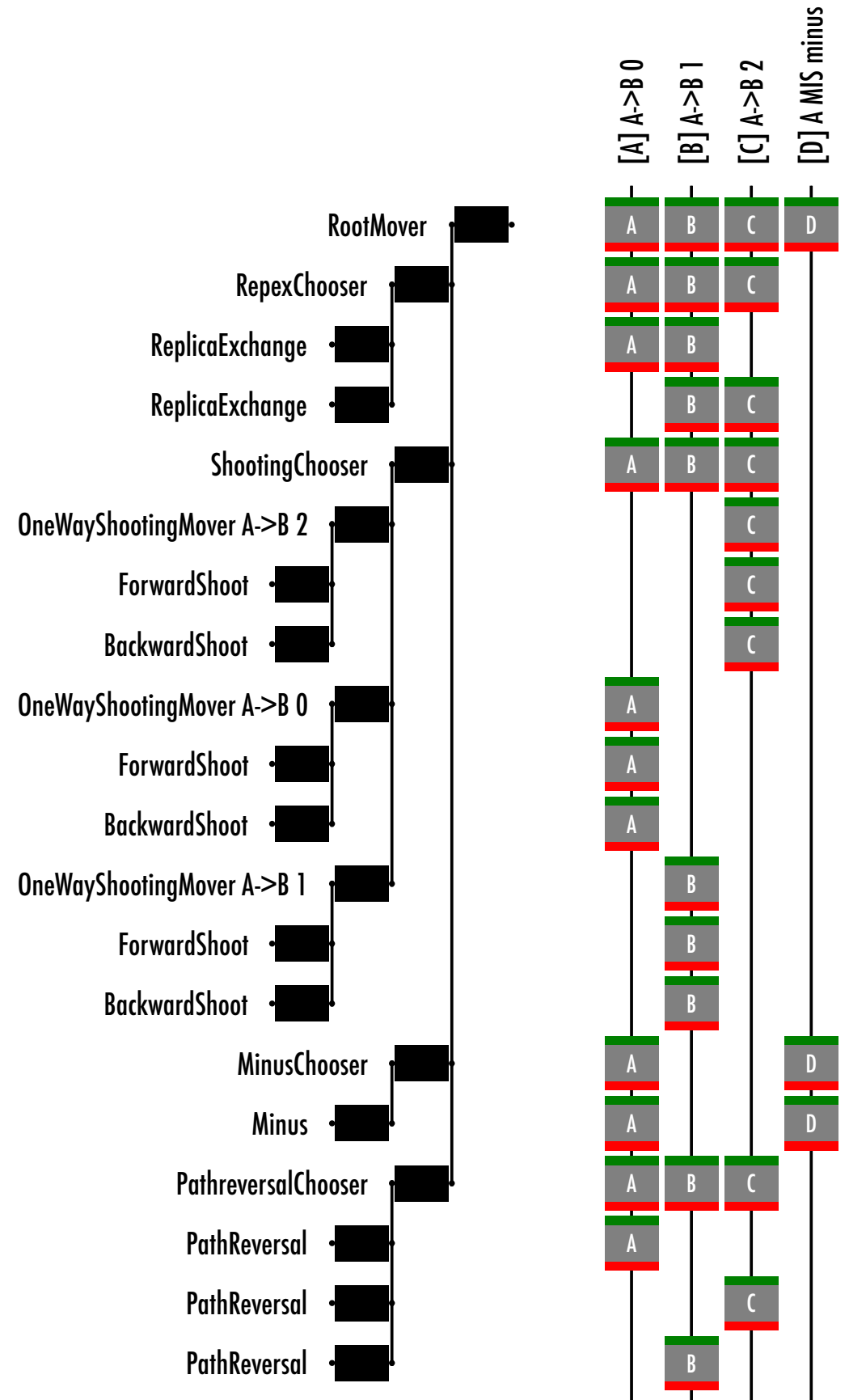


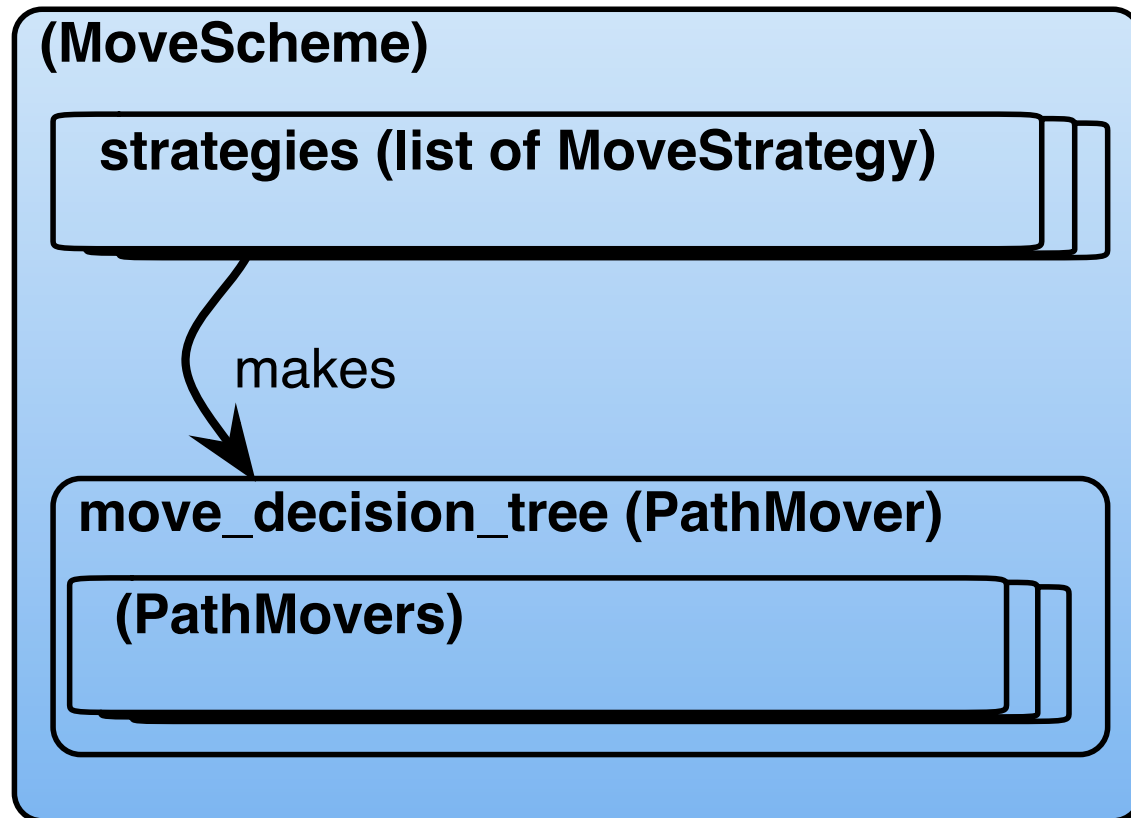
Move Scheme and Strategy

A mover for every ensemble:
lots of movers!

Plus, we want the flexibility to change aspects of the move scheme: options for movers, which ensembles are involved, etc



Move Scheme and Strategy



MoveScheme initially
contains (and organizes)
MoveStrategies

```
scheme.append(strategy)
```

MoveStrategy actually builds the movers

MoveScheme builds the `move_decision_tree`
by using each of the `strategies` it contains to
make the specific `PathMovers`