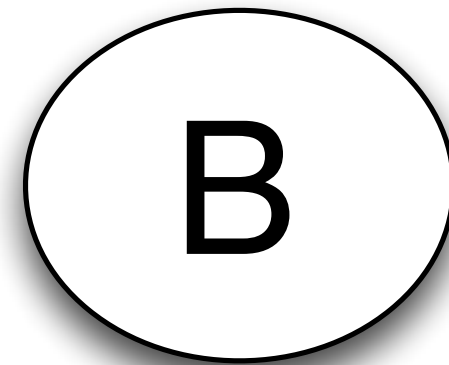
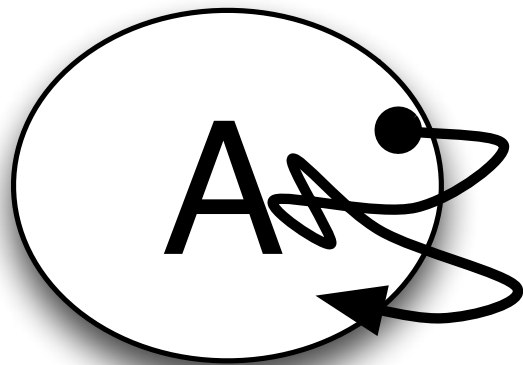


Path ensemble: Minus



Length(1) & AllIn(A),
AllOut(A) & PartOut(interface),
AllIn(interface),
AllOut(A) & PartOut(interface),
Length(1) & AllIn(A)

