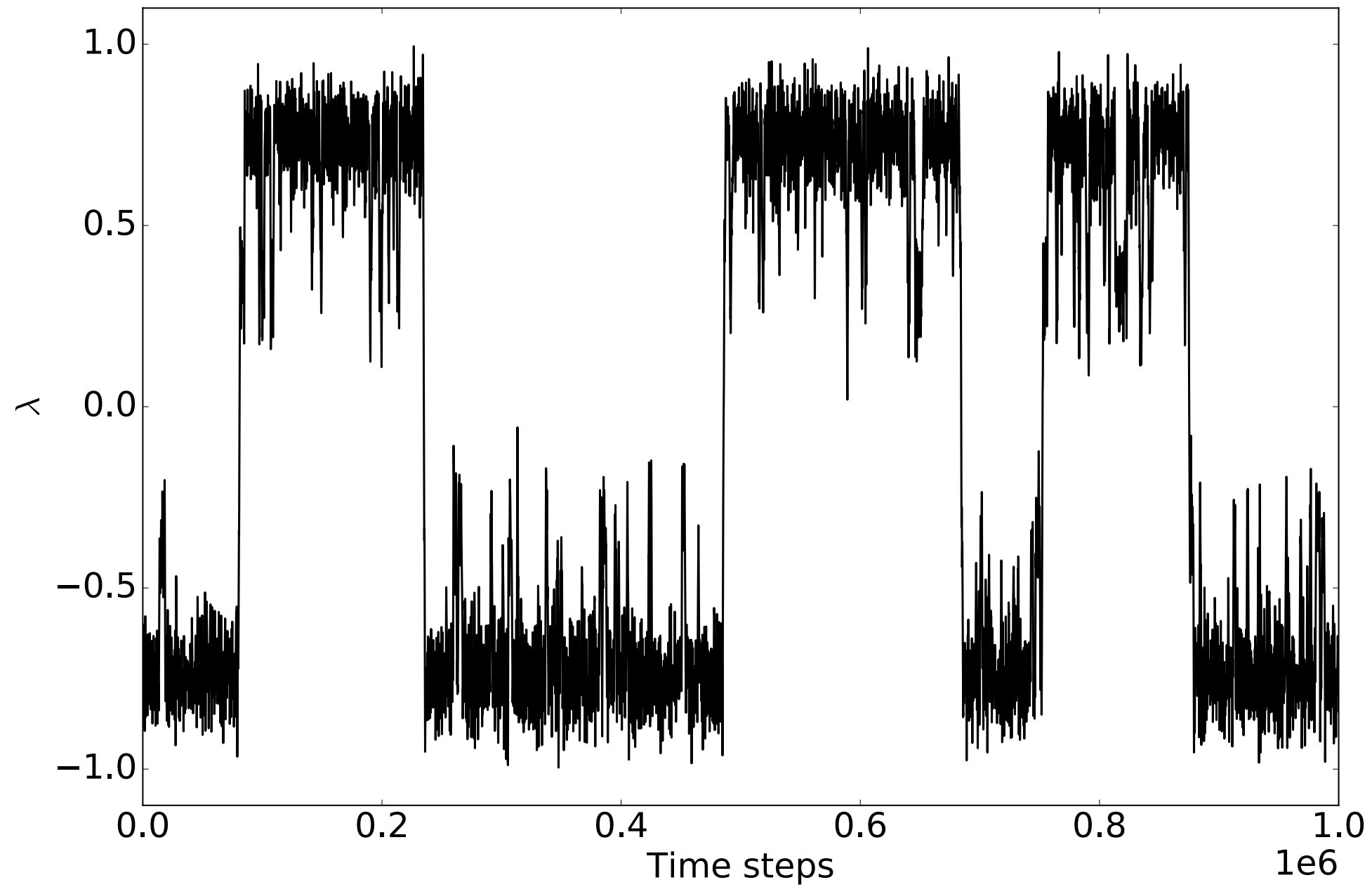
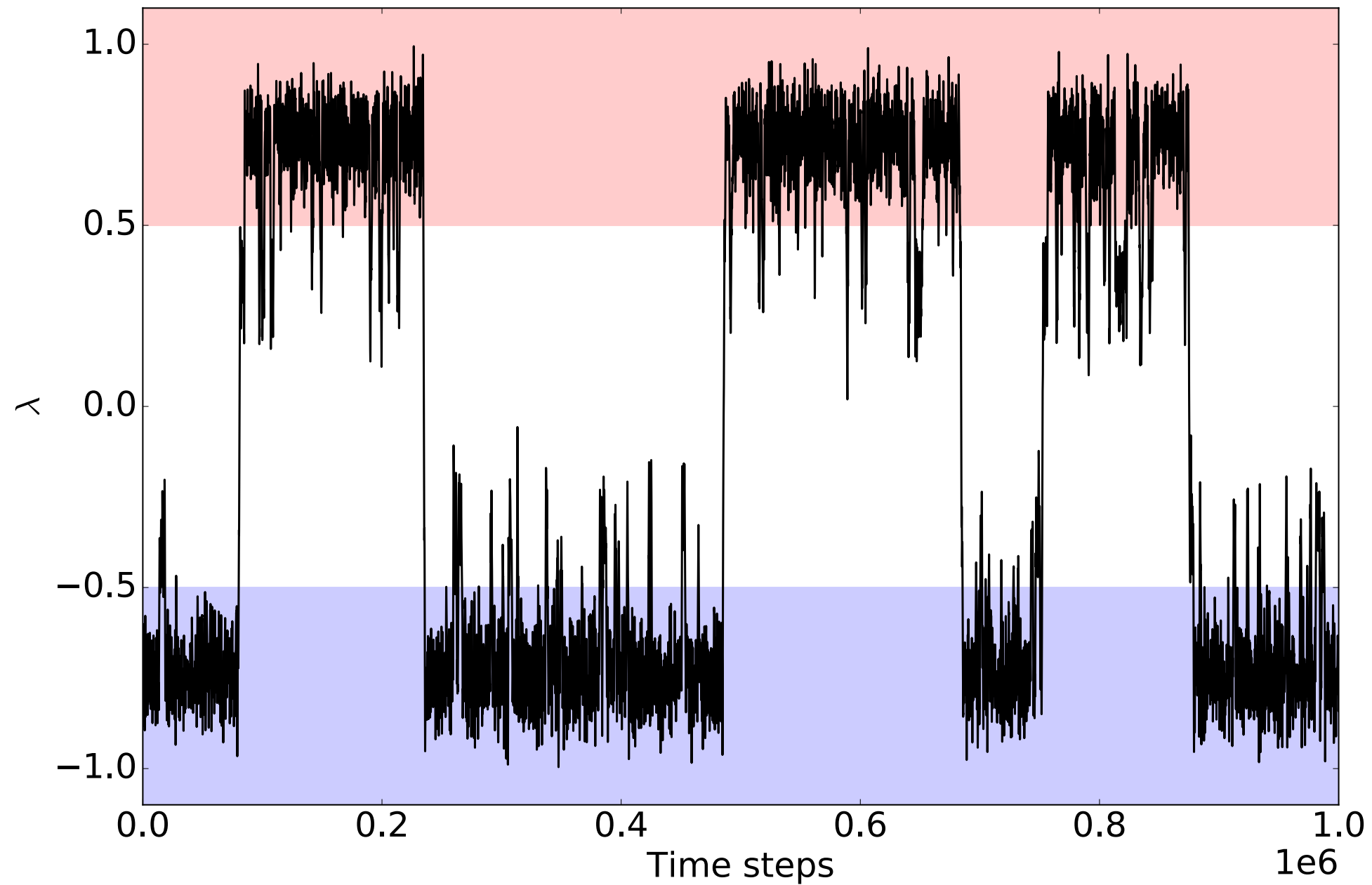


Calculate lifetime



Calculate lifetime



Define states