Analyzing *how* you sampled

change (MoveChange)
- subchanges (list of MoveChange)
- mover (PathMover)
- trials (list of Sample)
- accepted (bool)
- details (Details)

Analyzing *how* you sampled

change (MoveChange)
- subchanges (list of MoveChange)
- mover (PathMover)
- trials (list of Sample)
- accepted (bool)
- details (Details)

Nested subchanges give access to the entire history, but the root change isn't usually what you want

```
print step.change
# PathSimulatorStep : PathSampling : Step # 99 with 1 samples
#  +- RandomChoice :
#  |    +- RandomChoice :
#  |    |    +- OneWayShooting :
#  |    |    |    +- SampleMove : ForwardShootMover : True : 1 samples
                                  [<Sample @ 0x1126da290>]
```