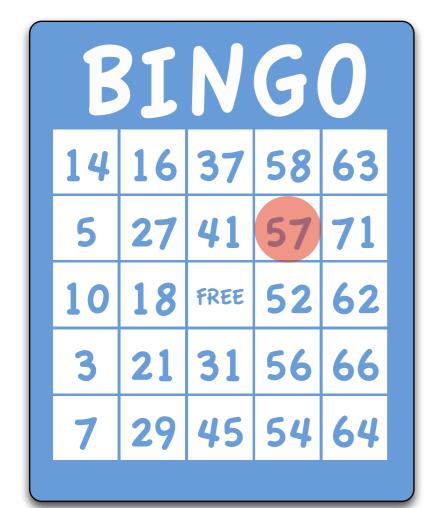
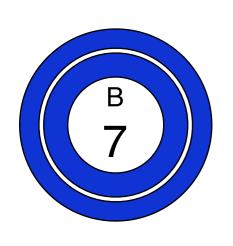
Bingo!



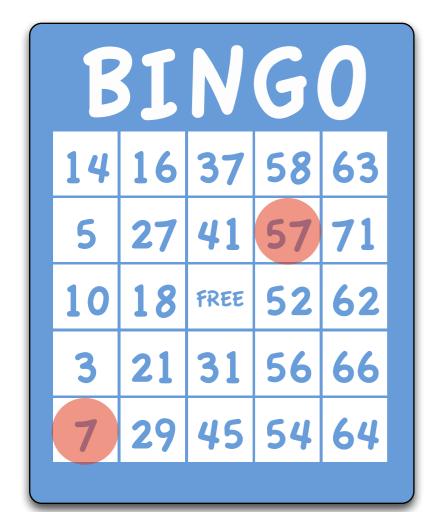
BINGO				
15	19	44	51	63
7	26	36	56	64
12	23	FREE	49	74
8	30	38	58	66
13	29	42	52	73





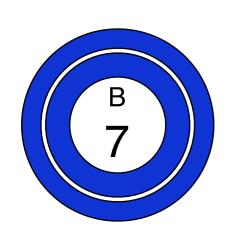
Caller draws a number (selects initial conditions and runs classical trajectory)

Bingo!









Each player (sampler) checks, and marks that number if it is on her card (distribution)