# How to handle rare events?
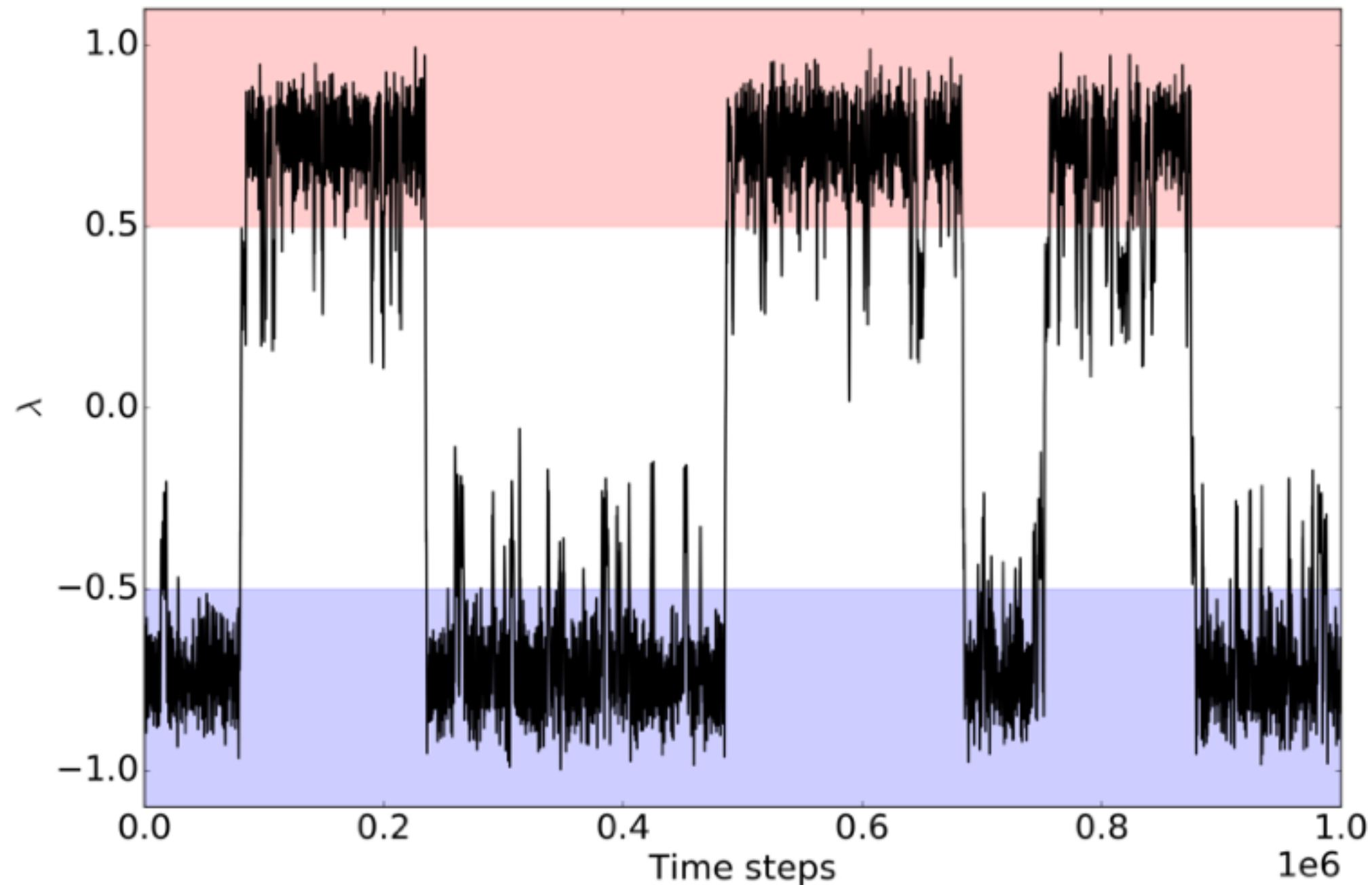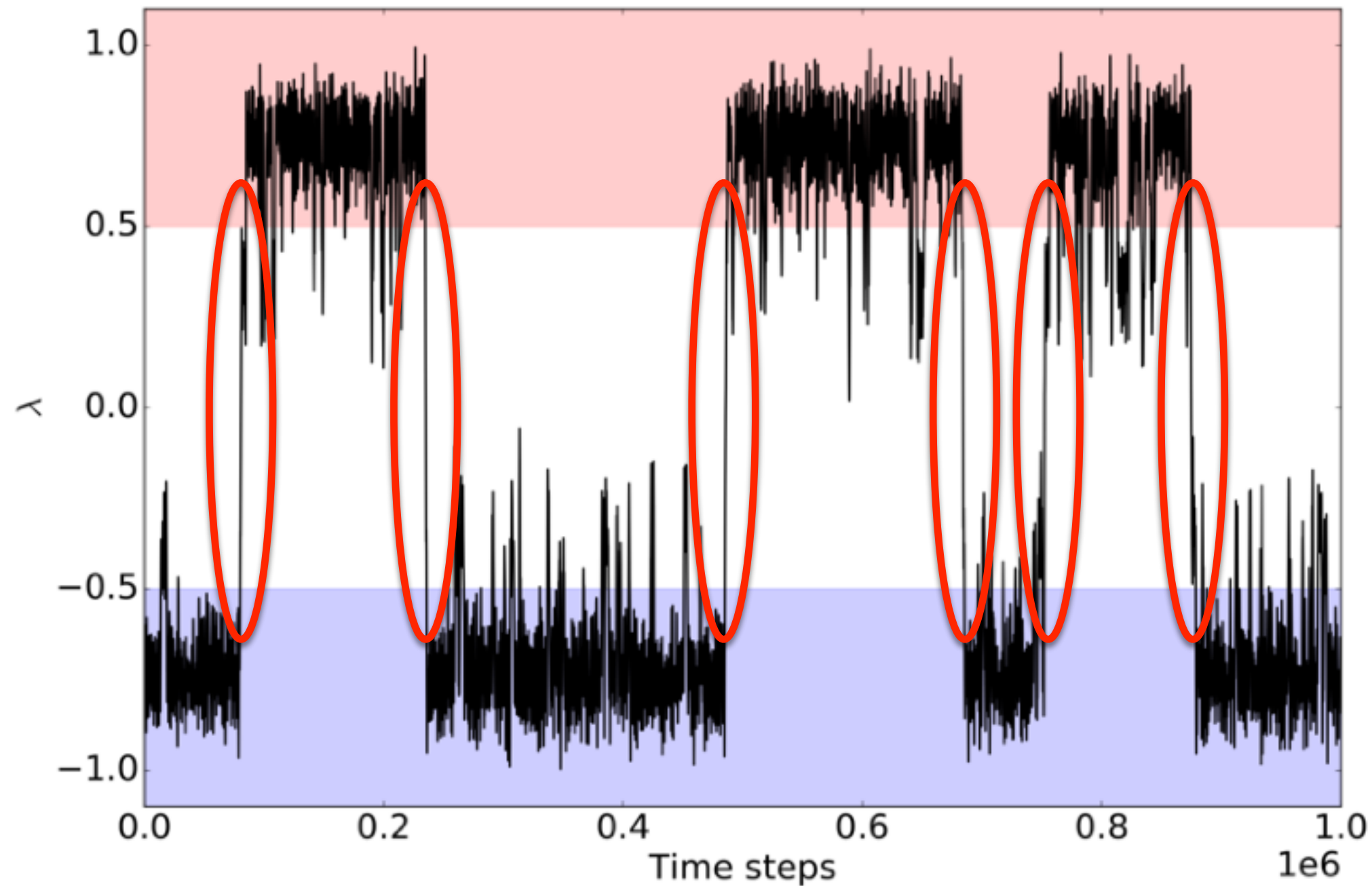


How can we get lots of transitions, without spending time in between?

# Transition Path Sampling



Focus on the transition regions