Path Movers

OneWayShootingMover

{TwoWayShootingMover}

{ShootingPointModifier}

ShootingMover

ShootingPointSelector

UniformSelector

{BiasedSelector}

Factory: OneWayShootingSet

{Factory: TwoWayShootingSet}

PathMovers

NeighborReplicaExchange

(AllReplicaExchange)

ReplicaExchangeMover

PathReversalMover

MinusMover

EnsembleHopMover

MixedMover

SequentialMover

MC in path space: always require an initial path

Live demonstration