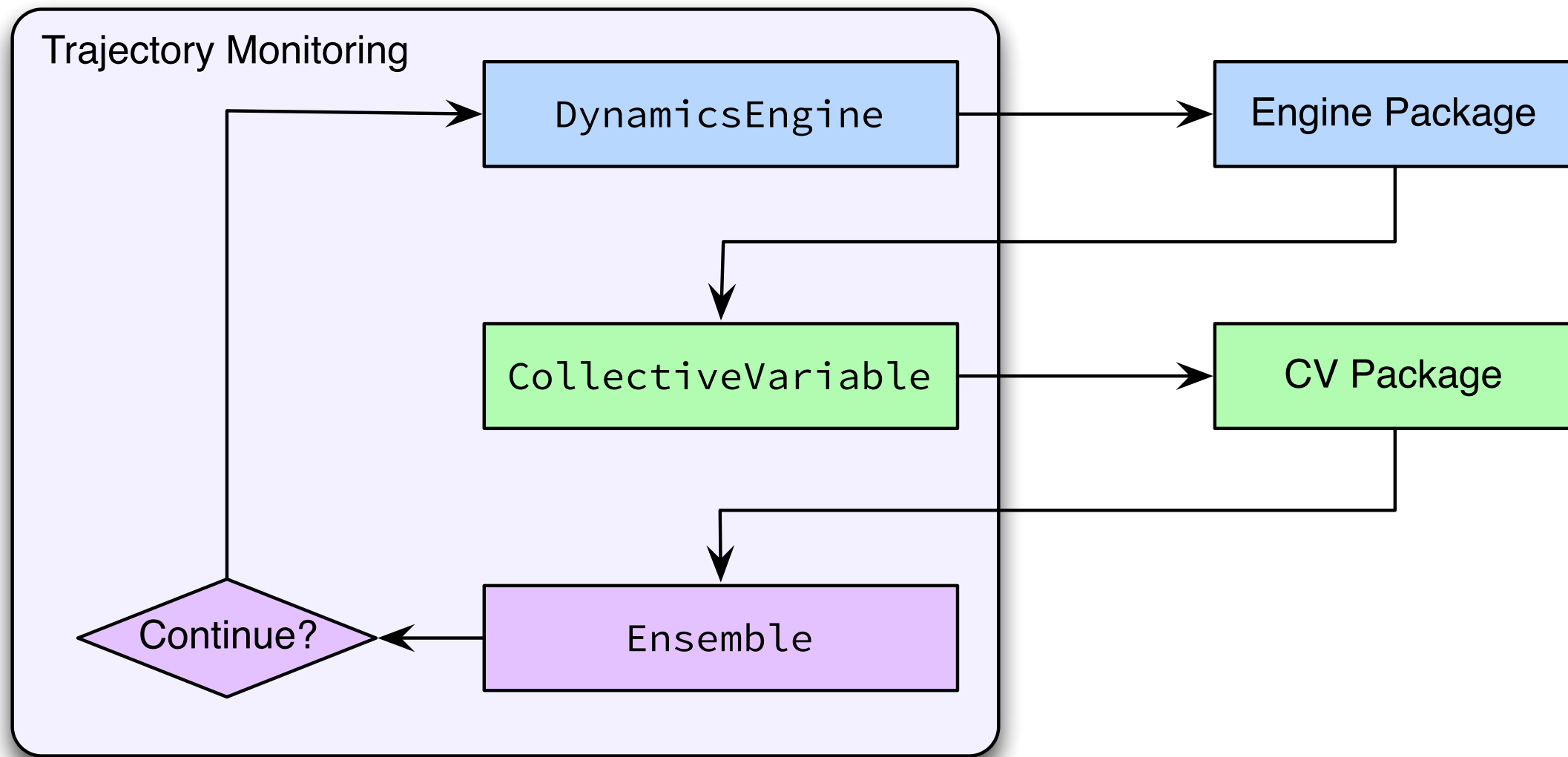# Trajectory Monitoring

Direct vs. Indirect Engine APIs

- Direct: If the engine has a Python API, we wrap around the API

- Indirect [experimental]: If the engine writes frames to disk as they are created, we read the frames; use disk as intermediary