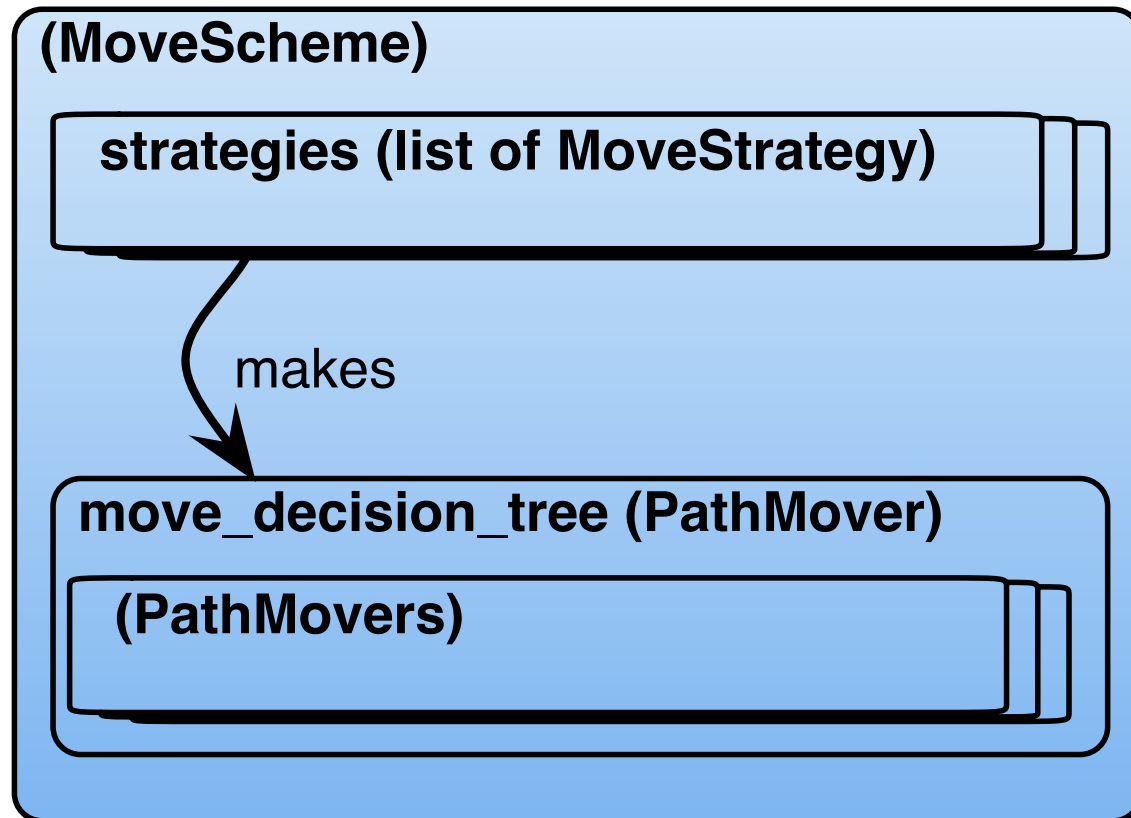


# Move Scheme and Strategy



MoveScheme initially  
contains (and organizes)  
MoveStrategies

```
scheme.append(strategy)
```

MoveStrategy actually builds the movers

MoveScheme builds the `move_decision_tree`  
by using each of the `strategies` it contains to  
make the specific `PathMovers`

# Move Scheme and Strategy

```
from openpathsampling.high_level import move_strategy

class MyStrategy(move_strategy.MoveStrategy):
    _level = move_strategy.levels.MOVER
    def __init__(self, my_option, ensembles=None, group="group_name",
                  replace=True):
        super(MyStrategy, self).__init__(ensembles, group, replace)
        self.my_option = my_option

    def make_movers(self, scheme):
        ensemble_list = self.get_init_ensembles(scheme)
        # make a list of the movers
        return mover_list
```