Game_center_project (Public)   Search project   ?   HELP   SIGN UP   SIGN IN

STORIES   ANALYTICS

| | |
| 100   1 | |

Current/Backlog
Icebox
Done

Epics

Labels

Project History

Mastermind

Show epic

Play Mastermind as Codebreaker

| | #110912878 | | Close |

STORY TYPE	Feature
POINTS	2 Points
STATE	Unstarted
REQUESTER	ET Erik Trautman
OWNERS	
FOLLOW THIS STORY	(1 follower) ☐
Updated: 8 Mar 2016, 6:51pm	

DESCRIPTION

As a codebreaker-in-training
I want to play Mastermind on the CLI
So I can practice breaking codes

LABELS

mastermind

TASKS (0/7)

☐ The game board is rendered between turns

☐ The player only gets 12 turns to crack the code

☐ The player wins if the code is correctly guessed by the last turn

☐ The rendered board displays the number of "close" pegs (correct color, wrong position)

☐ The rendered board displays the number of "exact" pegs, e.g. those which exactly match the color and position of the computer's c

☐ The player loses after the 12th turn if the code hasn't been broken

☐ When losing, the code is displayed to the player

ACTIVITY

Play Mastermind as Codemaker
mastermind

Smart AI (Optional)
mastermind

Saving Mastermind (optional)
mastermind

Backlog stories

Icebox stories

Auto