

STORIES

ANALYTICS

100	1
-----	---

- Current/Backlog
- Icebox
- Done

- Epics
- Labels
- Project History

Mastermind

Show epic

Play Mastermind as Codebreaker  
mastermind

Play Mastermind as Codemaker  
mastermind

Smart AI (Optional)  
mastermind

Saving Mastermind (optional)

#110912884

Close

STORY TYPE	Feature
POINTS	0 Points
STATE	Unstarted
REQUESTER	ET Erik Trautman
OWNERS	
FOLLOW THIS STORY	(1 follower) <input type="checkbox"/>
Updated: 8 Mar 2016, 6:51pm	

DESCRIPTION

As a Mastermind player  
I want to save the game  
So I can pick it up later if necessary

Note: We haven't covered this yet, but it involves serialization and File I/O. Take it on at your own risk :)

LABELS

mastermind

TASKS (0/4)

- ☐ Upon startup, the player is prompted to either create a new game or open the saved game
- ☐ There only needs to be one saved game at a time
- ☐ During gameplay, the player can type `s` to save the game
- ☐ When saving, some feedback is provided to let the user know the game is successfully saved

ACTIVITY

Backlog stories

Icebox stories