

Javascript ES6 concepts:

- String interpolation
- Object
- Arrow Function
- “ this ”
- Restructuring
- Spread Syntax

String Interpolation

Before ES6:

- using `+` to concatenate string

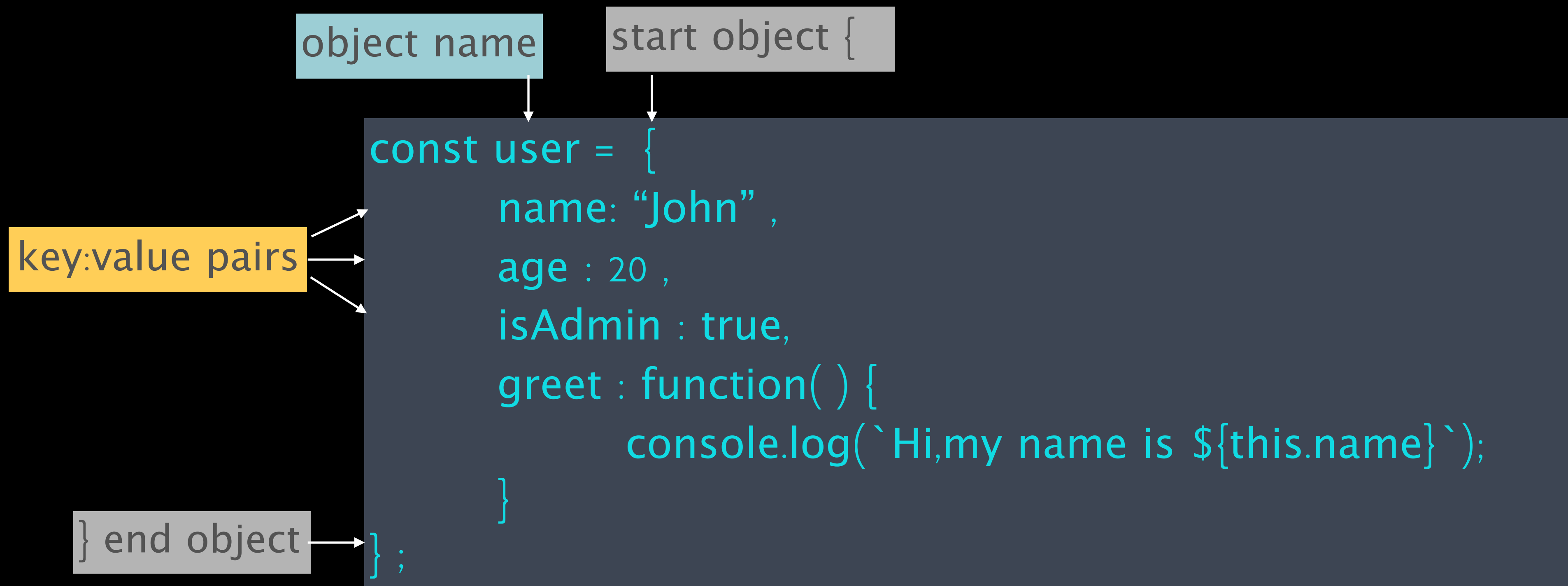
```
let sentence = name + ' like to eat ' + food + '.'
```

After ES6:

- using `back tick(`)`` and `${variable}`

```
let sentence = `${name} like to eat ${food}.
```

Anatomy of an Object



```
// "user" object with  
// property key "name" store property value "John"  
// property key "age" store property value 20  
// property key "isAdmin" store property value true
```

Object

- Computed Property allows you to have an expression be computed as a property name on an object.

Eg. `const user = 'matt';`

`{[user]: {id: 2, gender: 'male'}}; // {matt: {id:2, gender: 'male'}}`

- To access properties on an object, you can either use **dot** notation or **square bracket** notation

Eg. `console.log(user.name) //John`

`console.log(user['age']) //20`

- Function as property value

The keyword **this** exists whenever a function is defined

this by default will refer to the owner of the function, in this case,

`user` object owns the function `greet`

Arrow Function

It allows us to write more concise functions by removing some unnecessary syntax and refining the usage of **this** within functions.

Before ES6:

```
const multiply = function(x, y) {  
    return x * y;  
};
```

After ES6:

```
const multiply = (x, y) => x * y;
```

What About “this”?

- In regular functions the **this** keyword represented the **object that called** the function
- With arrow functions, the **this** keyword always represents the **object that defined** the arrow function

Destructuring

The destructuring assignment syntax is a JavaScript expression that makes it possible to unpack values from arrays, or properties from objects, into distinct variables.

Properties:

```
this.state.user.id = 19;  
this.state.user.name = "John";  
const {id, name} = this.state.user;  
console.log(name); //John
```

Array:

```
[a,b] = [10,20];  
console.log(a); //10  
console.log(b); //20
```

Spread Syntax

- The syntax is three dots(...) followed by the array/object
- it can be used to:

1. copy an array

2. merge arrays

```
Eg: let num1 = [1,2,3];  
    let num2 = [6,7,8];  
    let result = [...num1,...num2];  
    console.log(result); //[1,2,3,6,7,8]
```

3. expand the array in a places where zero or more elements are expected

```
Eg: let fruits = ['Apple','Orange','Banana'];  
    let newFruits = ['Cherry', ...fruits];  
    console.log(newFruits); //['Cherry','Apple','Orange','Banana']
```


Complete the challenges for:

- Object
- Arrow function
- Destructuring
- Spread syntax
- this