Foreword

This slides present a series of hobbbit development topics. These topics include coding standard, compilation and test farm, software packaging, software distribution and auto update for hobbitmon supported OS platforms.

The latest version of this document can be retrieved from http://hobbitmon.svn.sourceforge.net/viewvc/hobbitmon/branches/tjyang/docs/hobbitmon-slides/hobbit-slides-developer.pdf

Please mail me corrections and suggestions **about this document** at tj_yang@hotmail.com.

Hobbitmon Development

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Part I

Hobbitmon Development Models

Manually created configure and Makefile

T.J. Yang

Pros

The benifits of using homegrown configure and makefile ...

No Need to learn GNU's autotools.

How should a package deal with those?

Cons of manuall created configure and Makefile

Doesn't comply to GNU coding standard

Cons of manuall created configure and Makefile

Doesn't comply to GNU coding standard

The latter two are to be preferred.

Code Cluttered with #if/#else

Excerpt of ffcall-1.10's alloc_trampoline()

```
#if !defined(CODE_EXECUTABLE)
  static long pagesize = 0;
#if defined(EXECUTABLE_VIA_MMAP_DEVZERO)
  static int zero_fd;
#endif
  if (!pagesize) {
#if defined (HAVE_MACH_VM)
      pagesize = vm_page_size;
#else
      pagesize = getpagesize();
#endif
#if defined(EXECUTABLE_VIA_MMAP_DEVZERO)
      zero_fd = open("/dev/zero", O_RDONLY,0644);
      if (zero_fd < 0) {
        fprintf(stderr, "trampoline:_Cannot_open_/dev/zero!\n");
        abort();
#endif
#endif
```

Substitution macros

Excerpt of coreutils-5.2.1's system.h

```
#if! HAVE_FSEEKO &&! defined fseeko
# define fseeko(s, o, w) ((o) = (long) (o) \setminus
                           ? fseek (s, o, w) \
                            : (errno = EOVERFLOW, -1))
```

#endif

Substitution functions

If strdup() does not exist, link your program with a replacement definition such as

strdup.c (from the GNU C library)

```
char *
strdup (const char *s)
{
    size_t len = strlen (s) + 1;
    void *new = malloc (len);
    if (new == NULL)
        return NULL;
    return (char *) memcpy (new, s, len);
}
```

GNU developement model

Need for Automatic Configuration

- Maintaining a collection of #define for each system by hand is cumbersome.
- Requiring users to add the necessary -D, -I, and -1 compilation options to *Makefile* is burdensome.
- Complicated builds hinder the acceptance of free software.

Need for Automatic Configuration

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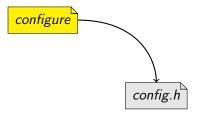
- In 1991 people started to write shell scripts to guess these settings for some GNU packages.
- Since then the *configure* script is mandatory in any package of the GNU project.

configure's Purpose

configure

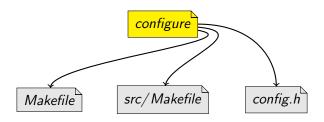
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- configure probes the systems for required functions, libraries, and tools
- then it generates a *config.h* file with all #defines
- as well as *Makefiles* to build the package

http://www.gnu.org/prep/standards/

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- program behavior
 - how to report errors,
 - standard command line options,
 - etc.

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- program behavior
 - how to report errors,
 - standard command line options,
 - etc.
- coding style
- configuration
- Makefile conventions
- etc.

GNU+TWW development model

~ % tar zxf amhello-1.0.tar.gz

```
~ % tar zxf amhello-1.0.tar.gz
~ % cd amhello-1.0
```

```
~ % tar zxf amhello-1.0.tar.gz
~ % cd amhello-1.0
~/amhello-1.0 % ./configure
```

```
~ % tar zxf amhello-1.0.tar.gz
~ % cd amhello-1.0
~/amhello-1.0 % ./configure
~/amhello-1.0 % make
```

```
~ % tar zxf amhello-1.0.tar.qz
~ % cd amhello-1.0
~/amhello-1.0 % ./configure
~/amhello-1.0 % make
~/amhello-1.0 % make check
```

```
~ % tar zxf amhello-1.0.tar.qz
~ % cd amhello-1.0
~/amhello-1.0 % ./configure
~/amhello-1.0 % make
~/amhello-1.0 % make check
~/amhello-1.0 % su
Password:
```

```
~ % tar zxf amhello-1.0.tar.qz
~ % cd amhello-1.0
~/amhello-1.0 % ./configure
~/amhello-1.0 % make
~/amhello-1.0 % make check
~/amhello-1.0 % su
Password:
/home/adl/amhello-1.0 # make install
```

```
~ % tar zxf amhello-1.0.tar.qz
~ % cd amhello-1.0
~/amhello-1.0 % ./configure
~/amhello-1.0 % make
~/amhello-1.0 % make check
~/amhello-1.0 % su
Password:
/home/adl/amhello-1.0 # make install
/home/adl/amhello-1.0 # exit
```

```
~ % tar zxf amhello-1.0.tar.qz
~ % cd amhello-1.0
~/amhello-1.0 % ./configure
~/amhello-1.0 % make
~/amhello-1.0 % make check
~/amhello-1.0 % su
Password:
/home/adl/amhello-1.0 # make install
/home/adl/amhello-1.0 # exit
~/amhello-1.0 % make installcheck
```

Standard Makefile Targets

```
'make all' Build programs, libraries, documentation, etc.
```

'make install' Install what needs to be installed.

'make install-strip' Same as 'make install', then strip debugging

'make uninstall' The opposite of 'make install'.

'make clean' Erase what has been built (the opposite of 'make

'make distclean' Additionally erase anything './configure'

'make check' Run the test suite, if any.

'make installcheck' Check the installed programs or libraries, if

'make dist' Create PACKAGE-VERSION.tar.gz

```
/usr/local
prefix
     exec-prefix
                     prefix
            bindir
                     exec-prefix/bin
            libdir
                     exec-prefix /lib
     includedir
                     prefix/include
                     prefix/share
     datarootdir
                     datarootdir
            datadir
            mandir
                     datarootdir/man
            infodir
                     datarootdir/info
```

~/amhello-1.0 %

```
/usr/local
prefix
                     prefix
     exec-prefix
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            libdir
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                     prefix/include
     datarootdir
                     prefix/share
           datadir
                     datarootdir
           mandir
                     datarootdir/man
           infodir
                     datarootdir/info
```

```
~/amhello-1.0 % ./configure --prefix ~/usr
```

```
prefix
                    /usr/local
                    prefix
     exec-prefix
           bindir
                    exec-prefix/bin
           libdir
                    exec-prefix /lib
     includedir
                    prefix/include
     datarootdir
                    prefix/share
           datadir
                    datarootdir
           mandir
                    datarootdir/man
           infodir
                    datarootdir/info
```

```
~/amhello-1.0 % ./configure --prefix ~/usr
~/amhello-1.0 % make
```

```
prefix
                    /usr/local
                    prefix
     exec-prefix
           bindir
                    exec-prefix/bin
           libdir
                    exec-prefix /lib
     includedir
                    prefix/include
     datarootdir prefix/share
           datadir datarootdir
           mandir
                    datarootdir/man
           infodir
                    datarootdir/info
```

```
~/amhello-1.0 % ./configure --prefix ~/usr
~/amhello-1.0 % make
~/amhello-1.0 % make install
```

Standard Configuration Variables

CC C compiler command

CFLAGS C compiler flags

CXX C++ compiler command

CXXFLAGS C++ compiler flags

LDFLAGS linker flags

CPPFLAGS C/C++ preprocessor flags

~/amhello-1.0 %

Standard Configuration Variables

CC C compiler command

CFLAGS C compiler flags

CXX C++ compiler command

CXXFLAGS C++ compiler flags

LDFLAGS linker flags

CPPFLAGS C/C++ preprocessor flags

```
~/amhello-1.0 % ./configure --prefix ~/usr CC=qcc-3 \
CPPFLAGS=-I$HOME/usr/include LDFLAGS=-L$HOME/usr/lib
```

The Power User Point of View

Overriding Default Configuration Settings with config.site

Recall that old command

```
~/amhello-1.0 % ./configure --prefix ~/usr CC=gcc-3 \
CPPFLAGS=-I$HOME/usr/include LDFLAGS=-L$HOME/usr/lib
```

Overriding Default Configuration Settings with *config.site*

Recall that old command

```
~/amhello-1.0 % ./configure --prefix ~/usr CC=qcc-3 \
CPPFLAGS=-I$HOME/usr/include LDFLAGS=-L$HOME/usr/lib
```

Common configuration settings can be put in prefix/share/config.site

```
~/amhello-1.0 % cat ~/usr/share/config.site
test -z "$CC" && CC=gcc-3
test -z "$CPPFLAGS" && CPPFLAGS=-I$HOME/usr/include
test -z "$LDFLAGS" && LDFLAGS=-L$HOME/usr/lib
```

Overriding Default Configuration Settings with config.site

Recall that old command

```
~/amhello-1.0 % ./configure --prefix ~/usr CC=qcc-3 \
CPPFLAGS=-I$HOME/usr/include LDFLAGS=-L$HOME/usr/lib
```

Common configuration settings can be put in prefix/share/config.site

```
~/amhello-1.0 % cat ~/usr/share/config.site
test -z "$CC" && CC=gcc-3
test -z "$CPPFLAGS" && CPPFLAGS=-I$HOME/usr/include
test -z "$LDFLAGS" && LDFLAGS=-L$HOME/usr/lib
```

Reducing the command to...

```
~/amhello-1.0 % ./configure --prefix ~/usr
configure: loading site script /home/adl/usr/share/config.site
```

Objects files, programs, and libraries are built where *configure* was run.

```
~ % tar zxf ~/amhello-1.0.tar.gz
```

% cd amhello-1.0

```
~ % tar zxf ~/amhello-1.0.tar.gz
```

- % cd amhello-1.0
- ~/amhello-1.0 % mkdir build && cd build

```
~ % tar zxf ~/amhello-1.0.tar.gz
~ % cd amhello-1.0
~/amhello-1.0 % mkdir build && cd build
~/amhello-1.0/build % ../configure
```

```
~ % tar zxf ~/amhello-1.0.tar.gz
~ % cd amhello-1.0
~/amhello-1.0 % mkdir build && cd build
~/amhello-1.0/build % ../configure
~/amhello-1.0/build % make
```

```
~ % tar zxf ~/amhello-1.0.tar.qz
~ % cd amhello-1.0
~/amhello-1.0 % mkdir build && cd build
~/amhello-1.0/build % ../configure
~/amhello-1.0/build % make
```

```
Sources files are in \sim/amhello-1.0/,
built files are all in ~/amhello-1.0/build/.
```

Have the source on a (possibly read-only) shared directory

```
~ % cd /nfs/src
/nfs/src % tar zxf ~/amhello-1.0.tar.gz
```

Have the source on a (possibly read-only) shared directory

```
~ % cd /nfs/src
/nfs/src % tar zxf ~/amhello-1.0.tar.qz
```

Compilation on first host

```
~ % mkdir /tmp/amh && cd /tmp/amh
/tmp/amh % /nfs/src/amhello-1.0/configure
/tmp/amh % make && sudo make install
```

Have the source on a (possibly read-only) shared directory

```
~ % cd /nfs/src
/nfs/src % tar zxf ~/amhello-1.0.tar.qz
```

Compilation on first host

```
~ % mkdir /tmp/amh && cd /tmp/amh
/tmp/amh % /nfs/src/amhello-1.0/configure
/tmp/amh % make && sudo make install
```

Compilation on second host

```
~ % mkdir /tmp/amh && cd /tmp/amh
/tmp/amh % /nfs/src/amhello-1.0/configure
/tmp/amh % make && sudo make install
```

Have the source on a (possibly read-only) shared directory

```
~ % cd /nfs/src
/nfs/src % tar zxf ~/amhello-1.0.tar.qz
```

Compilation on first host

```
~ % mkdir /tmp/amh && cd /tmp/amh
/tmp/amh % /nfs/src/amhello-1.0/configure
/tmp/amh % make && sudo make install
```

Compilation on second host, assuming shared data

```
~ % mkdir /tmp/amh && cd /tmp/amh
/tmp/amh % /nfs/src/amhello-1.0/configure
/tmp/amh % make & sudo make install-exec
```

Two Part Installation

Two Part Installation

Two Part Installation

```
make install
=
make install-exec' install platform-dependent files
+
make install-data' install platform-independent files
(can be shared among multiple machines
```

```
~/amhello-1.0 % ./configure
checking for a BSD-compatible install... /usr/bin/install -c
checking whether build environment is sane... yes
checking for gawk... gawk
checking whether make sets $(MAKE)... yes
checking for gcc... gcc
checking for C compiler default output file name... a.out
checking whether the C compiler works... yes
checking whether we are cross compiling... no
checking for suffix of executables...
checking for suffix of object files... o
checking whether we are using the GNU C compiler... yes
checking whether gcc accepts -g... yes
checking for gcc option to accept ANSI C...
```

```
~/amhello-1.0 % ./configure
checking for a BSD-compatible install... /usr/bin/install -c
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checking for suffix of object files... o
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checking for gcc option to accept ANSI C...
```

```
~/amhello-1.0 % ./configure --build i686-pc-linux-qnu \
                              --host i586-mingw32msvc
checking for a BSD-compatible install... /usr/bin/install -c
checking whether build environment is sane... yes
checking for gawk... gawk
checking whether make sets $(MAKE)... yes
checking for i586-mingw32msvc-strip... i586-mingw32msvc-strip
checking for i586-mingw32msvc-gcc... i586-mingw32msvc-gcc
checking for C compiler default output file name... a.exe
checking whether the C compiler works... yes
checking whether we are cross compiling... yes
checking for suffix of executables... .exe
checking for suffix of object files... o
checking whether we are using the GNU C compiler... yes
checking whether i586-mingw32msvc-gcc accepts -g... yes
checking for i586-mingw32msvc-gcc option to accept ANSI C...
```

```
~/amhello-1.0 % ./configure --build i686-pc-linux-gnu \
                            --host i586-mingw32msvc
~/amhello-1.0 % make
```

```
~/amhello-1.0 % ./configure --build i686-pc-linux-gnu \
                               --host i586-mingw32msvc
~/amhello-1.0 % make
~/amhello-1.0 % cd src; file hello.exe
hello.exe: MS Windows PE 32-bit Intel 80386 console executable not relocatable
```

```
~/amhello-1.0 % ./configure --build i686-pc-linux-gnu \
                               --host i586-mingw32msvc
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~/amhello-1.0 % cd src; file hello.exe
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```

Cross-compilation *configure* options:

```
'--build=BUILD' The system on which the package is built.
```

'--host=HOST' The system where built programs & libraries will

'--target=TARGET' Only when building compiler tools: the system for

For simple cross-compilation, only '--host=HOST' is needed.

Renaming Programs at Install Time

Maybe *hello* is already a command on this host?

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```
'--program-prefix=PREFIX'
```

prepend PREFIX to installed program names.

'--program-suffix=SUFFIX'

append SUFFIX to installed program names,

'--program-transform-name=PROGRAM'

run 'sed PROGRAM' on installed program names.

Renaming Programs at Install Time

Maybe *hello* is already a command on this host?

```
'--program-prefix=PREFIX'
            prepend PREFIX to installed program names.
'--program-suffix=SUFFIX'
            append SUFFIX to installed program names,
```

'--program-transform-name=PROGRAM' run 'sed PROGRAM' on installed program names.

```
~/amhello-1.0 % ./configure --program-prefix test-
~/amhello-1.0 % make
~/amhello-1.0 % sudo make install
```

Will install hello as /usr/local/bin/test-hello

The Packager Point of View

DESTDIR is used to relocate a package at install time.

```
~/amhello-1.0 % ./configure --prefix /usr
```

DESTDIR is used to relocate a package at install time.

```
~/amhello-1.0 % ./configure --prefix /usr
~/amhello-1.0 % make
```

DESTDIR is used to relocate a package at install time.

```
~/amhello-1.0 % ./configure --prefix /usr
~/amhello-1.0 % make
~/amhello-1.0 % make DESTDIR=$HOME/inst install
```

DESTDIR is used to relocate a package at install time.

```
~/amhello-1.0 % ./configure --prefix /usr
~/amhello-1.0 % make
~/amhello-1.0 % make DESTDIR=$HOME/inst install
~/amhello-1.0 % cd ~/inst
~/inst % tar zcvf ~/amhello-1.0-i686.tar.qz .
./usr/
./usr/bin/
./usr/bin/hello
```

and ~/amhello-1.0-i686.tar.gz is ready to be uncompressed in / on

The Maintainer Point of View

Preparing Distributions

'make dist' Create PACKAGE-VERSION.tar.gz

'make distcheck' Likewise, with many sanity checks. Prefer this one!

Preparing Distributions

'make dist' Create PACKAGE-VERSION.tar.gz

'make distcheck' Likewise, with many sanity checks. Prefer this one!

- It tests VPATH builds (with read-only source tree)
- It ensures 'make clean', 'make distclean', and 'make uninstall' do not omit files.
- It checks that DESTDIR installations work.
- It runs the test suite (both 'make check' and 'make installcheck').

Automatic Dependency Tracking

```
~/amhello-1.0 % ./configure --prefix /usr
checking dependency style of gcc... gcc3
```

Several methods are supported, and checked for by *configure*

Automatic Dependency Tracking

```
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checking dependency style of gcc... gcc3
```

Several methods are supported, and checked for by *configure*

```
'--disable-dependency-tracking' speed up one-time builds
 '--enable-dependency-tracking' do not reject slow dependency
```

Nested Packages

- Autoconfiscated packages can be nested to arbitrary depth.
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 - It's possible to gather many packages this way to distribute a set of tools.

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 - A single package to configure, build, and install.
 - 'configure' options are passed recursively to sub-packages.
 - 'configure --help=recursive' shows the help of all sub-packages.
- For maintainers:
 - Easier integration.
 - The sub-package is autonomous.

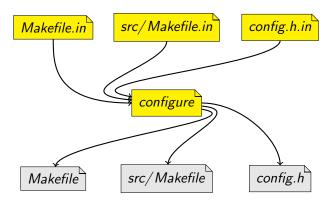
The configure Process

The (simplified) configure process

Makefile.in src/Makefile.in config.h.in configure

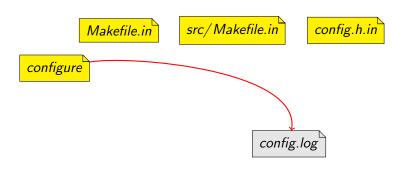
*.in files are configuration templates

The (simplified) configure process

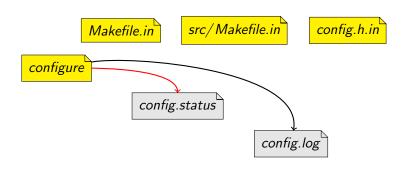


*.in files are configuration templates from which configure generates the configuration files to use for building

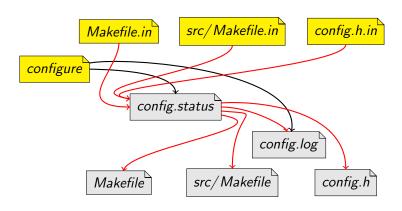
Makefile.in src/Makefile.in config.h.in



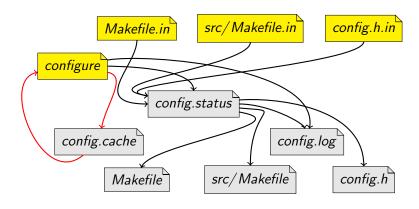
config.log contains a trace of the configuration



config.status will actually process the templates



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'configure -C' caches results in *config.cache* to speed up reconfigurations

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 (Think portable shell scripts, portable Makefiles, on systems you may not have handy.)

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• Tools to create the GNU Build System from simple instructions.

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- You will have to upgrade your setup to follow changes of the GNU Coding Standards.

GNU Autotools provide

- Tools to create the GNU Build System from simple instructions.
- A central place where fixes and improvements are made.
 (A bug-fix for a portability issue benefits every package.)

Part II

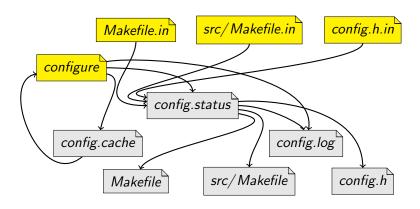
GNU Autotools

Hello World

src/main.c for Hello World

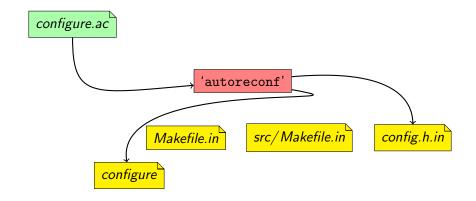
```
src/ main.c
```

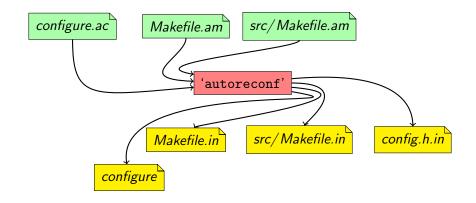
```
#include <config.h>
#include <stdio.h>
int
main (void)
  puts ("Hello_World!");
  puts ("This_is_" PACKAGE_STRING ".");
  return 0;
```





Makefile.in src/Makefile.in config.h.in





Autotools Inputs

```
configure.ac
AC_{INIT}([amhello], [1.0],
         [bug-report@address])
AM_INIT_AUTOMAKE([
  -Wall -Werror foreign])
AC PROG CC
AC_CONFIG_HEADERS ([config.h])
AC_CONFIG_FILES([
  Makefile
  src/Makefile
AC_OUTPUT
```

Autotools Inputs

configure.ac

```
AC_{INIT}([amhello], [1.0],
        [bug-report@address])
AM_INIT_AUTOMAKE([
  -Wall -Werror foreign])
AC PROG CC
AC_CONFIG_HEADERS ([config.h])
AC_CONFIG_FILES([
  Makefile
  src/Makefile
AC_OUTPUT
```

Makefile.am

SUBDIRS = src

Autotools Inputs

configure.ac

```
AC_{INIT}([amhello], [1.0],
        [bug-report@address])
AM_INIT_AUTOMAKE([
  -Wall -Werror foreign])
AC PROG CC
AC_CONFIG_HEADERS([config.h])
AC_CONFIG_FILES ([
  Makefile
  src/Makefile
AC_OUTPUT
```

Makefile.am

SUBDIRS = src

src/Makefile.am

 $bin_PROGRAMS = hello$ $hello_SOURCES = main.c$

```
~/amhello % ls -R
.:
Makefile.am configure.ac src/
./src:
Makefile.am main.c
~/amhello %
```

```
~/amhello % ls -R
Makefile.am configure.ac src/
./src:
Makefile.am main.c
~/amhello % autoreconf --install
configure.ac:4: installing './install-sh'
configure.ac:4: installing './missing'
src/Makefile.am: installing './depcomp'
~/amhello %
```

```
~/amhello % ls -R
Makefile.am configure.ac src/
./src:
Makefile.am main.c
~/amhello % autoreconf --install
configure.ac:4: installing './install-sh'
configure.ac:4: installing './missing'
src/Makefile.am: installing './depcomp'
~/amhello % ls -R
Makefile.am
                 configure.ac
Makefile.in
                 depcomp*
aclocal.m4
                 install-sh*
autom4te.cache/
                missing*
```

```
~/amhello % ls -R
. :
Makefile.am
                 configure.ac
Makefile.in
                 depcomp*
                 install-sh*
aclocal.m4
autom4te.cache/
                 missing*
                 src/
config.h.in
configure*
./autom4te.cache:
output.0 requests traces.1
output.1 traces.0
./src:
Makefile.am Makefile.in main.c
```

```
~/amhello % ls -R
. :
Makefile.am
                 configure.ac
Makefile.in
                 depcomp*
                 install-sh*
aclocal.m4
autom4te.cache/
                 missing*
                 src/
config.h.in
                               expected configuration templates
configure*
./autom4te.cache:
output.0 requests traces.1
output.1 traces.0
./src:
Makefile.am Makefile.in main.c
```

```
~/amhello % ls -R
. :
Makefile.am
                  configure.ac
Makefile.in
                  depcomp*
                  install-sh*
aclocal.m4
autom4te.cache/
                  missing*
                  src/
config.h.in
                                definitions for third-party macros
configure*
                                used in configure.ac
./autom4te.cache:
output.0 requests traces.1
output.1 traces.0
./src:
Makefile.am Makefile.in main.c
```

```
~/amhello % ls -R
. :
Makefile.am
                  configure.ac
Makefile.in
                  depcomp*
aclocal.m4
                  install-sh*
autom4te.cache/
                 missing*
                  src/
config.h.in
                               auxiliary tools
configure*
                               used during the build
./autom4te.cache:
output.0 requests traces.1
output.1 traces.0
./src:
Makefile.am Makefile.in main.c
```

```
~/amhello % ls -R
. :
Makefile.am
                 configure.ac
Makefile.in
                 depcomp*
                 install-sh*
aclocal.m4
autom4te.cache/
                 missing*
                 src/
config.h.in
                              Autotools cache files
configure*
./autom4te.cache:
output.0 requests traces.1
output.1 traces.0
./src:
Makefile.am Makefile.in main.c
```

```
~/amhello % ./configure
checking for a BSD-compatible install... /usr/bin/install -c
checking whether build environment is sane... yes
checking for gawk ... gawk
checking whether make sets $(MAKE)... yes
checking for gcc... gcc
checking dependency style of gcc... gcc3
configure: creating ./config.status
config.status: creating Makefile
config.status: creating src/Makefile
config.status: creating config.h
config.status: executing depfiles commands
~/amhello %
```

```
~/amhello % ./configure
checking for a BSD-compatible install... /usr/bin/install -c
checking whether build environment is sane... yes
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checking whether make sets $(MAKE)... yes
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config.status: creating Makefile
config.status: creating src/Makefile
config.status: creating config.h
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~/amhello %
```

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checking for a BSD-compatible install... /usr/bin/install -c
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checking dependency style of gcc... gcc3
configure: creating ./config.status
config.status: creating Makefile
config.status: creating src/Makefile
config.status: creating config.h
config.status: executing depfiles commands
~/amhello % make
```

```
~/amhello % src/hello
Hello World!
This is amhello 1.0.
~/amhello %
```

```
~/amhello % tar ztf amhello-1.0.tar.gz
amhello-1.0/
amhello-1.0/Makefile.am
amhello-1.0/Makefile.in
amhello-1.0/aclocal.m4
amhello-1.0/config.h.in
amhello-1.0/configure
amhello-1.0/configure.ac
amhello-1.0/depcomp
amhello-1.0/install-sh
amhello-1.0/missing
amhello-1.0/src/
amhello-1.0/src/Makefile.am
amhello-1.0/src/Makefile.in
amhello-1.0/src/main.c
~/amhello %
```

Introducing Core Autotools

GNU Autoconf

GNU Autoconf

'autoconf' Create configure from configure.ac

GNU Autoconf

'autoconf' Create configure from configure.ac. 'autoheader' Create config.h.in from configure.ac

GNU Autoconf

```
'autoconf' Create configure from configure.ac. 'autoheader' Create config.h.in from configure.ac 'autoreconf' Run all tools in the right order.
```

GNU Autoconf

```
'autoconf' Create configure from configure.ac
'autoheader' Create config.h.in from configure.ac
'autoreconf' Run all tools in the right order.
'autoscan' Scan sources for common portability problems, and related macros missing from configure.ac.
```

```
GNU Autoconf
```

```
'autoconf' Create configure from configure.ac
'autoheader' Create config.h.in from configure.ac
'autoreconf' Run all tools in the right order.
'autoscan' Scan sources for common portability problems, and related macros missing from configure.ac.
'autoupdate' Update obsolete macros in configure.ac
```

```
GNU Autoconf
```

```
'autoconf' Create configure from configure.ac.

'autoheader' Create config.h.in from configure.ac.

'autoreconf' Run all tools in the right order.

'autoscan' Scan sources for common portability problems, and related macros missing from configure.ac.

'autoupdate' Update obsolete macros in configure.ac.

'ifnames' Gather identifiers from all #if/#ifdef/... directives.
```

```
GNU Autoconf
```

```
'autoconf' Create configure from configure.ac
'autoheader' Create config.h.in from configure.ac
'autoreconf' Run all tools in the right order.
'autoscan' Scan sources for common portability problems, and related macros missing from configure.ac.
'autoupdate' Update obsolete macros in configure.ac
'ifnames' Gather identifiers from all #if/#ifdef/... directives.
'autom4te' The heart of Autoconf. It drives M4 and implements the features used by most of the above tools. Useful for creating more than just configure files.
```

'autoconf' Create configure from configure.ac

Two Core Packages

GNU Autoconf

```
'autoheader' Create config.h.in from configure.ac
'autoreconf' Run all tools in the right order.

'autoscan' Scan sources for common portability problems,
and related macros missing from configure.ac.
'autoupdate' Update obsolete macros in configure.ac.

'ifnames' Gather identifiers from all #if/#ifdef/... directives.
```

GNU Automake

'automake' Create Makefile.ins from Makefile.ams and configure.ac

creating more than just configure files.

'autom4te' The heart of Autoconf. It drives M4 and implements the

GNU Autoconf

```
'autoconf' Create configure from configure.ac. 'autoheader' Create config.h.in from configure.ac
```

'autoreconf' Run all tools in the right order.

'autoscan' Scan sources for common portability problems, and related macros missing from *configure.ac*.

'autoupdate' Update obsolete macros in configure.ac

'ifnames' Gather identifiers from all #if/#ifdef/... directives.

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GNU Automake

'automake' Create Makefile.ins from Makefile.ams and configure.ac

'aclocal' Scan *configure.ac* for uses of third-party macros, and gather definitions in *aclocal.m4*.

GNU Autoconf

```
'autoconf' Create configure from configure.ac
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'autoupdate' Update obsolete macros in configure.ac

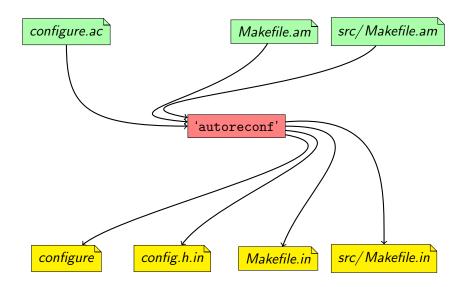
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configure.ac

Makefile.am

src/Makefile.am

configure

config.h.in

Makefile.in

src/Makefile.in

configure.ac

Makefile.am

src/Makefile.am

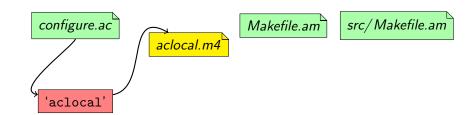
'aclocal'

configure

config.h.in

Makefile.in

src/Makefile.in

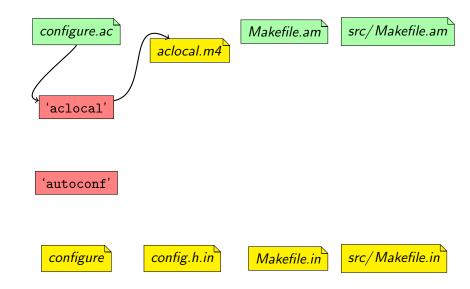


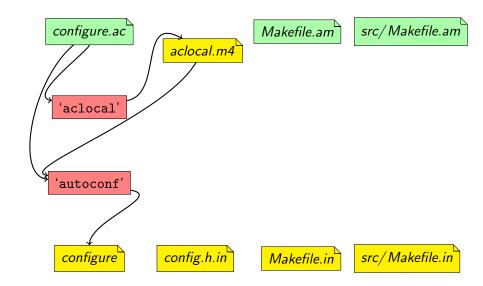
configure

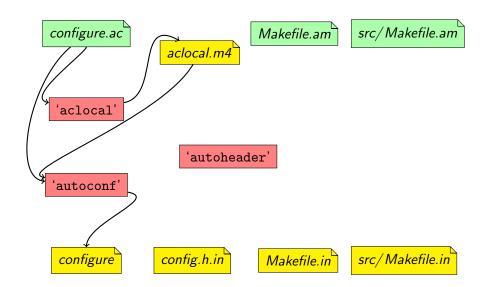
config.h.in

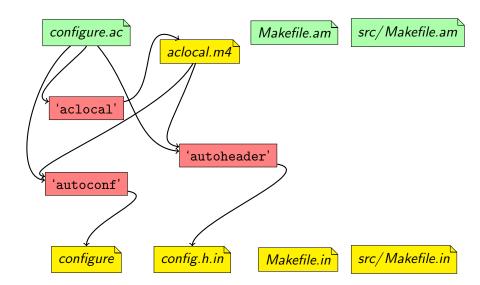
Makefile.in

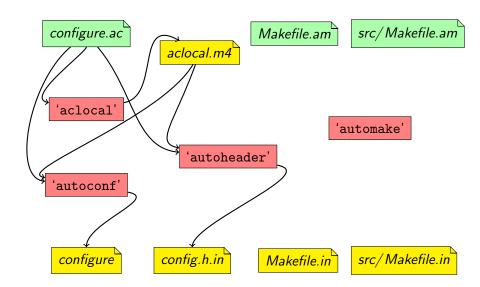
src/Makefile.in

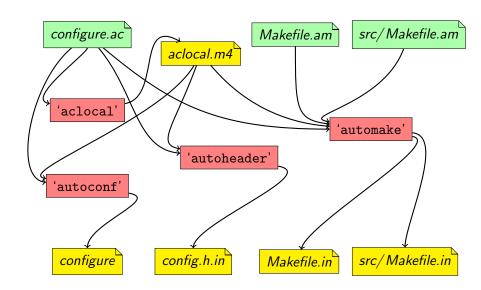












'autoreconf' is Your Friend

In practice

- You do not have to remember the interaction of all tools.
- Use 'autoreconf --install' to setup the package initially.
- Rely on the rebuild rules (output in *Makefiles*) to rerun the right autotool when you change some input file.
- You only need a rough idea of the purpose of each tool to understand errors. (What tool complains and about what?)

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```
'autoconf' Creates configure from configure.ac

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'automake' Creates Makefile.ins from Makefile.ams and configure.ac

'aclocal' Scans configure.ac for uses of third-party macros, and gather definitions in aclocal.m4
```

'autom4te' Autoconf driver for M4. All tools that process *configure.ac* do so through 'autom4te'.

Hello World Explained

amhello's configure.ac explained

configure.ac

```
AC_INIT([amhello], [1.0], [bug-report@address])

AM_INIT_AUTOMAKE([-Wall -Werror foreign])

AC_PROG_CC

AC_CONFIG_HEADERS([config.h])

AC_CONFIG_FILES([Makefile src/Makefile])

AC_OUTPUT
```

```
configure.ac
AC_INIT([amhello], [1.0], [bug-report@address])
AM_INIT_AUTOMAKE([-Wall -Werror foreign])
AC_PROG_CC
```

```
AC_CONFIG_HEADERS([config.h])
AC_CONFIG_FILES([Makefile src/Makefile])
AC OUTPUT
```

 Initialize Autoconf. Specify package's name, version number, and bug-report address.

```
AC_INIT([amhello], [1.0], [bug-report@address])

AM_INIT_AUTOMAKE([-Wall -Werror foreign])

AC_PROG_CC

AC_CONFIG_HEADERS([config.h])

AC_CONFIG_FILES([Makefile src/Makefile])

AC_OUTPUT
```

- Initialize Autoconf. Specify package's name, version number, and bug-report address.
- Initialize Automake. Turn on all Automake warnings and report them as errors. This is a foreign package.

foreign Ignores some GNU Coding Standards

```
configure.ac
...
AM_INIT_AUTOMAKE([-Wall -Werror foreign])
...
```

```
~/amhello % autoreconf --install configure.ac:2: installing './install-sh' configure.ac:2: installing './missing' src/Makefile.am: installing './depcomp'
```

foreign Ignores some GNU Coding Standards

~/amhello % autoreconf --install

```
configure.ac without the foreign option
...
AM_INIT_AUTOMAKE([-Wall -Werror])
...
```

```
configure.ac:2: installing './install-sh'
configure.ac:2: installing './missing'
src/Makefile.am: installing './depcomp'
Makefile.am: installing './INSTALL'
Makefile.am: required file './NEWS' not found
Makefile.am: required file './README' not found
Makefile.am: required file './AUTHORS' not found
Makefile.am: required file './ChangeLog' not found
Makefile.am: installing './COPYING'
autoreconf: automake failed with exit status: 1
```

configure.ac AC_INIT([amhello], [1.0], [bug-report@address]) AM_INIT_AUTOMAKE([-Wall -Werror foreign])

```
AC_PROG_CC

AC_CONFIG_HEADERS([config.h])

AC_CONFIG_FILES([Makefile_src/l])
```

AC_CONFIG_FILES([Makefile src/Makefile])

AC_OUTPUT

- Initialize Autoconf. Specify package's name, version number, and bug-report address.
- Initialize Automake. Turn on all Automake warnings and report them as errors. This is a foreign package.

```
AC_INIT([amhello], [1.0], [bug-report@address])

AM_INIT_AUTOMAKE([-Wall -Werror foreign])

AC_PROG_CC

AC_CONFIG_HEADERS([config.h])

AC_CONFIG_FILES([Makefile src/Makefile])

AC_OUTPUT
```

- Initialize Autoconf. Specify package's name, version number, and bug-report address.
- Initialize Automake. Turn on all Automake warnings and report them as errors. This is a foreign package.
- Check for a C compiler.

```
AC_INIT([amhello], [1.0], [bug-report@address])

AM_INIT_AUTOMAKE([-Wall -Werror foreign])

AC_PROG_CC

AC_CONFIG_HEADERS([config.h])

AC_CONFIG_FILES([Makefile src/Makefile])

AC_OUTPUT
```

- Initialize Autoconf. Specify package's name, version number, and bug-report address.
- Initialize Automake. Turn on all Automake warnings and report them as errors. This is a foreign package.
- Check for a C compiler.
- Declare config.h as output header.

```
AC_INIT([amhello], [1.0], [bug-report@address])

AM_INIT_AUTOMAKE([-Wall -Werror foreign])

AC_PROG_CC

AC_CONFIG_HEADERS([config.h])

AC_CONFIG_FILES([Makefile src/Makefile])

AC_OUTPUT
```

- Initialize Autoconf. Specify package's name, version number, and bug-report address.
- Initialize Automake. Turn on all Automake warnings and report them as errors. This is a foreign package.
- Check for a C compiler.
- Declare config.h as output header.
- Declare Makefile and src/Makefile as output files.

```
AC_INIT([amhello], [1.0], [bug-report@address])

AM_INIT_AUTOMAKE([-Wall -Werror foreign])

AC_PROG_CC

AC_CONFIG_HEADERS([config.h])

AC_CONFIG_FILES([Makefile src/Makefile])

AC_OUTPUT
```

- Initialize Autoconf. Specify package's name, version number, and bug-report address.
- Initialize Automake. Turn on all Automake warnings and report them as errors. This is a foreign package.
- Check for a C compiler.
- Declare *config.h* as output header.
- Declare *Makefile* and *src/Makefile* as output files.
- Actually output all declared files.

Makefile.am

SUBDIRS = src

• Build recursively in src/.

Makefile.am

SUBDIRS = src

- Build recursively in src/.
- Nothing else is declared for the current directory.
 (The top-level Makefile.am is usually short.)

src/Makefile.am

```
bin_PROGRAMS = hello
hello_SOURCES = main.c
```

• We are building some programs.

```
bin_PROGRAMS = hello
hello_SOURCES = main.c
```

- We are building some programs.
- These programs will be installed in bindir.

Standard File System Hierarchy

```
/usr/local
prefix
      exec-prefix
                      prefix
            bindir
                      exec-prefix/bin
            libdir
                      exec-prefix/lib
      includedir
                      prefix/include
                     prefix/share
      datarootdir
            datadir
                     datarootdir
            mandir
                     datarootdir/man
            infodir
                      datarootdir/info
```

```
bin_PROGRAMS = hello
hello_SOURCES = main.c
```

- We are building some programs.
- These programs will be installed in bindir.

```
bin_PROGRAMS = hello
hello_SOURCES = main.c
```

- We are building some programs.
- These programs will be installed in bindir.
- There is only one program to build: hello.

```
bin_PROGRAMS = hello
hello_SOURCES = main.c
```

- We are building some programs.
- These programs will be installed in bindir.
- There is only one program to build: hello.
- To create *hello*, just compile *main.c*.

Using Autoconf

- 'autoconf' is a macro processor.
- It converts *configure.ac*, which is a shell script using macro instructions, into *configure*, a full-fledged shell script.

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- It is not uncommon to have a *configure.ac* without shell constructs, using only macros.
- While processing configure.ac it is also possible to trace the
 occurrences of macros. This is how 'autoheader' creates config.h.in.
 It just looks for the macros that #define symbols.

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- While processing configure.ac it is also possible to trace the
 occurrences of macros. This is how 'autoheader' creates config.h.in.
 It just looks for the macros that #define symbols.
- The real macro processor actually is GNU M4. Autoconf offers some infrastructure on top of that, plus the pool of macros.

```
m4_define(NAME1, Harry)
m4_define(NAME2, Sally)
m4_define(MET, $1 met $2)
MET(NAME1, NAME2)
```

~ %

```
m4_define(NAME1, Harry) \( \psi \)
m4_define(NAME2, Sally) \( \psi \)
m4_define(MET, $1 met $2) \( \psi \)
MET(NAME1, NAME2) \( \psi \)
~ % m4 -P example.m4
```

```
ر M4 -P example
ال
ال
Harry met Sally
```

```
m4_define(NAME1, Harry)
m4_define(NAME2, Sally)
m4_define(MET, $1 met $2)
MET(NAME1, NAME2)
~ % m4 -P example.m4
```

Harry met Sally

```
example.m4
m4_define(NAME1, Harry)
m4_define(NAME2, Sally)
m4_define(MET, $1 met $2)
MET(NAME1, NAME2)
~ % m4 -P example.m4
```

Harry met Sally

```
example.m4
m4_define(NAME1, Harry) \( \square\)
m4_define(NAME2, Sally)
m4_define(MET, $1 met $2) \( \sqrt{2} \)
MET(NAME1, NAME2)
~ % m4 -P example.m4
Harry met Sally
```

```
example.m4
m4_define(NAME2, Sally) \( \square\)
m4_define(MET, $1 met $2) \( \sqrt{2} \)
MET(NAME1, NAME2)
~ % m4 -P example.m4
Harry met Sally
```

```
example.m4
m4_define(NAME2, Sally) \( \square\)
m4_define(MET, $1 met $2) \( \sqrt{2} \)
MET(NAME1, NAME2)
~ % m4 -P example.m4
Harry met Sally
```

```
example.m4
m4_define(NAME2, Sally) \( \square\)
m4_define(MET, $1 met $2) \( \sqrt{2} \)
MET(NAME1, NAME2)
~ % m4 -P example.m4
Harry met Sally
```

```
example.m4
m4_define(MET, $1 met $2) \( \sqrt{2} \)
MET(NAME1, NAME2)
~ % m4 -P example.m4
Harry met Sally
```

```
example.m4
m4_define(MET, $1 met $2) \( \sqrt{2} \)
MET(NAME1, NAME2)
~ % m4 -P example.m4
Harry met Sally
```

```
example.m4
m4_define(MET, $1 met $2) \( \sqrt{2} \)
MET(NAME1, NAME2)
 % m4 -P example.m4
Harry met Sally
```

```
example.m4
m4_define(MET, $1 met $2) \( \sqrt{2} \)
MET(NAME1, NAME2)
~ % m4 -P example.m4
Harry met Sally
```

```
example.m4
m4_define(MET, $1 met $2) \( \sqrt{2} \)
MET(NAME1, NAME2)
~ % m4 -P example.m4
Harry met Sally
```

```
example.m4
MET(NAME1, NAME2)
 % m4 -P example.m4
Harry met Sally
```

```
example.m4
MET(Harry, NAME2)
~ % m4 -P example.m4
Harry met Sally
```

```
example.m4
MET(Harry, NAME2)
~ % m4 -P example.m4
Harry met Sally
```

```
example.m4
MET(Harry, NAME2)
 % m4 -P example.m4
Harry met Sally
```

```
example.m4
MET(Harry, Sally) ↓
 % m4 -P example.m4
Harry met Sally
```

```
example.m4
MET(Harry, Sally) ↓
 % m4 -P example.m4
Harry met Sally
```

```
example.m4
MET(Harry, Sally)
~ % m4 -P example.m4
Harry met Sally
```

```
example.m4
Harry met Sally
 % m4 -P example.m4
Harry met Sally
```

```
example.m4
Harry met Sally
 % m4 -P example.m4
Harry met Sally
```

```
example.m4
Harry met Sally
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```

```
example.m4
Harry met Sally
 % m4 -P example.m4
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```
example.m4
Harry met Sally
 % m4 -P example.m4
Harry met Sally
```

- The macro's arguments are processed
- Then the macro is expanded
- Finally the output of the macro is processed too

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- Finally the output of the macro is processed too
- A string can be protected from processing using quotes.

example.m4

```
m4_define(NAME1, 'Harry, Jr.') \( \psi \)
m4_define(NAME2, Sally) \( \psi \)
m4_define(MET, $1 met $2) \( \psi \)
MET(NAME1, NAME2) \( \psi \)
```

- The macro's arguments are processed
- Then the macro is expanded
- Finally the output of the macro is processed too
- A string can be protected from processing using quotes.

This is a source of many mistakes for the unwary.

```
example.m4
```

```
m4_define(NAME1, 'Harry, Jr.') له m4_define(NAME2, Sally) له m4_define(MET, $1 met $2) له MET(NAME1, NAME2) له
```

- The macro's arguments are processed
- Then the macro is expanded
- Finally the output of the macro is processed too
- A string can be protected from processing using quotes.

This is a source of many mistakes for the unwary.

```
example.m4
```

```
m4_define(NAME1, 'Harry, Jr.') \( \begin{aligned} \text{m4_define(NAME2, Sally)} \( \begin{aligned} \text{m4_define(MET, $1 met $2)} \end{aligned} \)

MET(NAME1, NAME2) \( \begin{aligned} \delta \text{met $2} \end{aligned} \)
```

- The macro's arguments are processed
- Then the macro is expanded
- Finally the output of the macro is processed too
- A string can be protected from processing using quotes.

This is a source of many mistakes for the unwary.

```
example.m4
```

```
m4_define(NAME1, 'Harry, Jr.'),
m4_define(NAME2, Sally),
m4_define(MET, $1 met $2),
MET(NAME1, NAME2),
```

- The macro's arguments are processed
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This is a source of many mistakes for the unwary.

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m4_define(NAME1, 'Harry, Jr.')
m4_define(NAME2, Sally)
m4_define(MET, $1 met $2)
MET(NAME1, NAME2)
```

- The macro's arguments are processed
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This is a source of many mistakes for the unwary.

```
example.m4
```

```
m4_define(NAME1, Harry, Jr.) \( \psi \)
m4_define(NAME2, Sally) \( \psi \)
m4_define(MET, $1 met $2) \( \psi \)
MET(NAME1, NAME2) \( \psi \)
```

- The macro's arguments are processed
- Then the macro is expanded
- Finally the output of the macro is processed too
- A string can be protected from processing using quotes.

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```
example.m4
```

```
m4_define(NAME1, Harry, Jr.) له
m4_define(NAME2, Sally) له
m4_define(MET, $1 met $2) له
MET(NAME1, NAME2) له
```

- The macro's arguments are processed
- Then the macro is expanded
- Finally the output of the macro is processed too
- A string can be protected from processing using quotes.

This is a source of many mistakes for the unwary.

```
example.m4

J

m4_define(NAME2, Sally) J

m4_define(MET, $1 met $2) J

MET(NAME1, NAME2) J
```

- The macro's arguments are processed
- Then the macro is expanded
- Finally the output of the macro is processed too
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```
example.m4

J

m4_define(NAME2, Sally)

m4_define(MET, $1 met $2)

MET(NAME1, NAME2)

J
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example.m4

J

m4_define(MET, $1 met $2) J

MET(NAME1, NAME2) J
```

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```
example.m4

J

J

MET(Harry, Jr., NAME2)

J
```

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example.m4

J

J

MET(Harry, Jr., NAME2)

J
```

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```
example.m4

پا

پا

MET(Harry, Jr., Sally)
```

- The macro's arguments are processed
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```
example.m4

J

J

MET(Harry, Jr., Sally)

J
```

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- Then the macro is expanded
- Finally the output of the macro is processed too
- A string can be protected from processing using quotes.

This is a source of many mistakes for the unwary.

```
example.m4

U

Harry met Jr. U
```

- The macro's arguments are processed
- Then the macro is expanded
- Finally the output of the macro is processed too
- A string can be protected from processing using quotes.

This is a source of many mistakes for the unwary.

```
example.m4

Harry met Jr. J
```

- The macro's arguments are processed
- Then the macro is expanded
- Finally the output of the macro is processed too
- A string can be protected from processing using quotes.

This is a source of many mistakes for the unwary.

```
example.m4

Harry met Jr. J
```

- The macro's arguments are processed
- Then the macro is expanded
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```
example.m4

U
Harry met Jr. U
```

- The macro's arguments are processed
- Then the macro is expanded
- Finally the output of the macro is processed too
- A string can be protected from processing using quotes.

This is a source of many mistakes for the unwary.

```
example.m4

U

Harry met Jr. U
```

• Quote each macro argument once.

- Quote each macro argument once.
- So it is processed only after it has been output.

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```
m4_define('NAME1', 'Harry, Jr.')

m4_define('NAME2', 'Sally')

m4_define('MET', '$1 met $2')

MET('NAME1', 'NAME2')
```

- Quote each macro argument once.
- So it is processed only after it has been output.

```
m4_define(NAME1, 'Harry, Jr.') \( \begin{aligned} \text{m4_define('NAME2', 'Sally')} \\ \text{m4_define('MET', '$1 met $2')} \\ \text{MET('NAME1', 'NAME2')} \end{aligned}
```

- Quote each macro argument once.
- So it is processed only after it has been output.

```
m4_define(NAME1, Harry, Jr.),
m4_define('NAME2', 'Sally'),
m4_define('MET', '$1 met $2'),
MET('NAME1', 'NAME2'),
```

- Quote each macro argument once.
- So it is processed only after it has been output.

```
m4_define('NAME2', 'Sally') 
m4_define('MET', '$1 met $2') 
MET('NAME1', 'NAME2') 
J
```

- Quote each macro argument once.
- So it is processed only after it has been output.

```
example.m4

J

m4_define(NAME2, 'Sally')

m4_define('MET', '$1 met $2')

MET('NAME1', 'NAME2')

J
```

- Quote each macro argument once.
- So it is processed only after it has been output.

```
m4_define(NAME2, Sally) d
m4_define('MET', '$1 met $2') d
MET('NAME1', 'NAME2') d
```

- Quote each macro argument once.
- So it is processed only after it has been output.

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```
example.m4

J
J
NAME1 met NAME2J
```

- Quote each macro argument once.
- So it is processed only after it has been output.

```
example.m4

J
J
NAME1 met NAME2J
```

- Quote each macro argument once.
- So it is processed only after it has been output.

```
example.m4

J
J
Harry, Jr. met NAME2J
```

- Quote each macro argument once.
- So it is processed only after it has been output.

```
example.m4

پا
پا
Harry, Jr. met NAME2
```

- Quote each macro argument once.
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- So it is processed only after it has been output.

```
example.m4

پا

ل Harry, Jr. met NAME2
```

- Quote each macro argument once.
- So it is processed only after it has been output.

```
example.m4

J
J
Harry, Jr. met NAME2J
```

- Quote each macro argument once.
- So it is processed only after it has been output.

```
example.m4

Harry, Jr. met Sally
```

- Quote each macro argument once.
- So it is processed only after it has been output.

```
example.m4

پا

پا

Harry, Jr. met Sally
```

- Quote each macro argument once.
- So it is processed only after it has been output.

```
example.m4

Harry, Jr. met Sally
```

```
m4_define('NAME1', 'Harry, Jr.')

m4_define('NAME2', 'Sally')

m4_define('MET', '$1 met $2')

MET('NAME1', 'NAME2')
```

example.m4

• The parenthesis must stick to the macro name.

```
m4_define('NAME1', 'Harry, Jr.')
m4_define('NAME2', 'Sally')
m4_define('MET', '$1 met $2')
MET_('NAME1', 'NAME2')
~ % m4 -P example.m4
met _(NAME1, NAME2)
```

- The parenthesis must stick to the macro name.
- Spaces after or inside quotes are part of the arguments.

```
m4_define('NAME1', 'Harry, Jr.')
m4_define('NAME2', 'Sally')
m4_define('MET', '$1 met $2')
MET('_NAME1_', 'NAME2')
```

- The parenthesis must stick to the macro name.
- Spaces after or inside quotes are part of the arguments.
- Spaces before quotes are ignored.

```
example.m4
```

```
m4_define('NAME1', 'Harry, Jr.') \( \big| \)
m4_define('NAME2', 'Sally') \( \big| \)
m4_define('MET', '$1 met $2') \( \big| \)
MET(_'NAME1', 'NAME2') \( \big| \)
```

Autoconf on Top of M4

Autoconf = M4 with more machinery, and many predefined macros.

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```
if [ "$x" = "$y" ]; then ...
```

Autoconf on Top of M4

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Autoconf on Top of M4

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- The quotes are [and] (instead of ' and ').
- For this reason we use the test command instead of [in shell fragments:

```
if test "$x" = "$y"; then ...
```

Macros are defined with AC DEFUN.

```
AC_DEFUN([NAME1], [Harry, Jr.])
AC_DEFUN([NAME2], [Sally])
AC_DEFUN([MET], [$1 met $2])
MET([NAME1], [NAME2])
```

configure.ac

```
# Prelude.
```

AC_INIT([PACKAGE], [VERSION], [BUG-REPORT-ADDRESS])

- # Checks for programs.
- # Checks for libraries.
- # Checks for header files.
- # Checks for typedefs, structures, and compiler characteristics.
- # Checks for library functions.
- # Output files.

```
AC_CONFIG_FILES([FILES])
```

AC OUTPUT

AC_INIT([amhello], [1.0], [bug-report@address])

Checks for typedefs, structures, and compiler characteristics.

The Structure of a configure.ac

configure.ac

```
# Output files.
AC_CONFIG_FILES([FILES])
AC_OUTPUT
```

Checks for library functions.

Prelude.

Checks for programs.

Checks for libraries.
Checks for header files.

```
configure.ac
# Prelude.
AC_INIT([amhello], [1.0], [bug-report@address])
AM_INIT_AUTOMAKE([-Wall -Werror foreign])
# Checks for programs.
# Checks for libraries.
# Checks for header files.
# Checks for typedefs, structures, and compiler characteristics.
# Checks for library functions.
 Output files.
AC_CONFIG_FILES([FILES])
```

AC OUTPUT

configure.ac

```
# Prelude.
AC_INIT([amhello], [1.0], [bug-report@address])
AM_INIT_AUTOMAKE([-Wall -Werror foreign])
# Checks for programs.
AC_PROG_CC
```

- # Checks for libraries.
- # Checks for header files.
- # Checks for typedefs, structures, and compiler characteristics.
- # Checks for library functions.
- # Output files.

```
AC_CONFIG_FILES([FILES])
AC OUTPUT
```

Prelude.

```
# Checks for programs.

AC_PROG_CC

# Checks for libraries.

# Checks for header files.

# Checks for typedefs, structures, and compiler characteristics.

# Checks for library functions.

# Output files.
```

AC_INIT([amhello], [1.0], [bug-report@address])

AM_INIT_AUTOMAKE([-Wall -Werror foreign])

AC_CONFIG_FILES([Makefile src/Makefile])

AC OUTPUT

```
configure.ac
# Prelude.
AC_INIT([amhello], [1.0], [bug-report@address])
AM_INIT_AUTOMAKE([-Wall -Werror foreign])
# Checks for programs.
AC_PROG_CC
# Checks for libraries.
# Checks for header files.
# Checks for typedefs, structures, and compiler characteristics.
# Checks for library functions.
# Output files.
AC_CONFIG_HEADERS([config.h])
AC_CONFIG_FILES([Makefile src/Makefile])
AC OUTPUT
```

AC_INIT(PACKAGE, VERSION, BUG-REPORT-ADDRESS)

Mandatory Autoconf initialization

AC_INIT(PACKAGE, VERSION, BUG-REPORT-ADDRESS)

Mandatory Autoconf initialization

AC_PREREQ(VERSION)

AC_INIT(PACKAGE, VERSION, BUG-REPORT-ADDRESS)

Mandatory Autoconf initialization

AC_PREREQ(VERSION)

AC_CONFIG_SRCDIR(FILE)

A safety check. **FILE** should be a distributed source file, and this makes sure that 'configure' is not run from outer space. E.g. AC CONFIG SRCDIR([src/main.cl).

AC_INIT(PACKAGE, VERSION, BUG-REPORT-ADDRESS)

Mandatory Autoconf initialization

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AC_CONFIG_SRCDIR(FILE)

A safety check. **FILE** should be a distributed source file, and this makes sure that 'configure' is not run from outer space. E.g. AC CONFIG SRCDIR([src/main.cl).

AC_CONFIG_AUX_DIR(DIRECTORY)

Auxiliary scripts such as *install-sh* and *depcomp* should be in DIRECTORY. E.g. AC_CONFIG_AUX_DIR([build-aux]).

Preparing the Package

```
~/amhello % ls -R
Makefile.am
                  configure.ac
Makefile.in
                  depcomp*
                  install-sh*
aclocal.m4
autom4te.cache/
                 missing*
                  src/
config.h.in
                               auxiliary tools
configure*
                               used during the build
./autom4te.cache:
output.0 requests traces.1
output.1 traces.0
```

AC_CONFIG_AUX_DIR Example

configure.ac

```
AC_INIT([amhello], [1.1], [bug-report@address])

AM_INIT_AUTOMAKE([-Wall -Werror foreign])

AC_PROG_CC

AC_CONFIG_HEADERS([config.h])

AC_CONFIG_FILES([Makefile src/Makefile])

AC_OUTPUT
```

```
% autoreconf --install
configure.ac:3: installing 'missing'
configure.ac:3: installing 'install-sh'
src/Makefile.am: installing 'depcomp'
```

AC_CONFIG_AUX_DIR Example

```
configure.ac

AC_INIT([amhello], [1.1], [bug-report@address])
AC_CONFIG_AUX_DIR([build-aux])
AM_INIT_AUTOMAKE([-Wall -Werror foreign])
AC_PROG_CC
AC_CONFIG_HEADERS([config.h])
AC_CONFIG_FILES([Makefile src/Makefile])
AC_OUTPUT
```

```
% autoreconf --install
configure.ac:3: installing 'build-aux/missing'
configure.ac:3: installing 'build-aux/install-sh'
src/Makefile.am: installing 'build-aux/depcomp'
```

AC_PROG_CC, AC_PROG_CXX, AC_PROG_F77, ...

Compiler checks. (Handle search cross-compilers if needed.

```
AC_PROG_CC, AC_PROG_CXX, AC_PROG_F77, ...
```

Compiler checks. (Handle search cross-compilers if needed.)

AC_PROG_SED, AC_PROG_YACC, AC_PROG_LEX, ...

Find good implementations and set \$SED, \$YACC, \$LEX, etc

AC_PROG_CC, AC_PROG_CXX, AC_PROG_F77, ...

AC_MSG_ERROR([This package needs tar.])

```
Compiler checks. (Handle search cross-compilers if needed.)

AC_PROG_SED, AC_PROG_YACC, AC_PROG_LEX, ...

Find good implementations and set $SED, $YACC, $LEX, etc.

AC_CHECK_PROGS(VAR, PROGS, [VAL-IF-NOT-FOUND])

Define VAR to the first PROGS found, or to VAL-IF-NOT-FOUND otherwise.

AC_CHECK_PROGS([TAR], [tar gtar], [:])

if test "$TAR" = :; then
```

... and many more

fi

AC_PROG_CC, AC_PROG_CXX, AC_PROG_F77, ...

```
AC_PROG_SED, AC_PROG_YACC, AC_PROG_LEX, ...
Find good implementations and set $SED, $YACC, $LEX, etc.

AC_CHECK_PROGS(VAR, PROGS, [VAL-IF-NOT-FOUND])
Define VAR to the first PROGS found, or to VAL-IF-NOT-FOUND otherwise.

AC_CHECK_PROGS([TAR], [tar gtar], [:])
if test "$TAR" = :; then

AC_MSG_ERROR([This package needs tar.])
```

... and many more

fi

Useful Autoconf Action Macros

AC_MSG_ERROR(ERROR-DESCRIPTION, [EXIT-STATUS])

Print ERROR-DESCRIPTION (also to *config.log*) and abort 'configure'

AC_MSG_WARN (ERROR-DESCRIPTION)

Likewise, but don't abort.

Useful Autoconf Action Macros

```
AC_MSG_ERROR(ERROR-DESCRIPTION, [EXIT-STATUS])
```

Print ERROR-DESCRIPTION (also to *config.log*) and abort 'configure'.

AC_MSG_WARN(ERROR-DESCRIPTION)

Likewise, but don't abort.

AC_DEFINE(VARIABLE, VALUE, DESCRIPTION)

Output the following to config.h

/* DESCRIPTION */
#define VARIABLE VALUE

Useful Autoconf Action Macros

```
AC_MSG_ERROR(ERROR-DESCRIPTION, [EXIT-STATUS])
Print ERROR-DESCRIPTION (also to config.log) and abort 'configure'.

AC_MSG_WARN(ERROR-DESCRIPTION)
Likewise, but don't abort.

AC_DEFINE(VARIABLE, VALUE, DESCRIPTION)
Output the following to config.h
```

```
/* DESCRIPTION */
#define VARIABLE VALUE
```

```
AC_SUBST(VARIABLE, [VALUE])

Define $(VARIABLE) as VALUE in Makefile.
```

```
AC_SUBST([F00], [foo])

F00=foo

AC_SUBST([F00])

AC_SUBST([F00])
```

All equivalent.

AC_SUBST([F00]) F00=foo

Checking for Libraries

AC_CHECK_LIB(LIBRARY, FUNCT, [ACT-IF-FOUND], [ACT-IF-NOT])

Check whether LIBRARY exists and contains FUNCT. Execute ACT-IF-FOUND if it does, ACT-IF-NOT otherwise.

Checking for Libraries

```
AC_CHECK_LIB(LIBRARY, FUNCT, [ACT-IF-FOUND], [ACT-IF-NOT])
```

Check whether LIBRARY exists and contains FUNCT. Execute ACT-IF-FOUND if it does, ACT-IF-NOT otherwise.

```
AC_CHECK_LIB([efence], [malloc], [EFENCELIB=-lefence])
AC_SUBST([EFENCELIB])
```

... we would later use \$(EFENCELIB) in the link rule

Checking for Libraries

```
AC_CHECK_LIB(LIBRARY, FUNCT, [ACT-IF-FOUND], [ACT-IF-NOT])
```

Check whether LIBRARY exists and contains FUNCT. Execute ACT-IF-FOUND if it does, ACT-IF-NOT otherwise.

```
AC_CHECK_LIB([efence], [malloc], [EFENCELIB=-lefence])
AC_SUBST([EFENCELIB])
```

... we would later use \$(EFENCELIB) in the link rule

If ACT-IF-FOUND is not set and the library is found, AC_CHECK_LIB will do LIBS="-1LIBRARY \$LIBS" and #define HAVE_LIBLIBRARY (Automake uses \$LIBS for linking everything.)

AC_CHECK_HEADERS (HEADERS...)

Check for **HEADERS** and **#define** HAVE. **HEADER**. H for each header found.

```
AC_CHECK_HEADERS (HEADERS...)
```

Check for **HEADERS** and **#define** HAVE. **HEADER**. H for each header found.

```
AC_CHECK_HEADERS([sys/param.h unistd.h])
AC_CHECK_HEADERS([wchar.h])
```

Might #define HAVE_SYS_PARAM_H, HAVE_UNISTD_H, and HAVE WCHAR_H.

```
AC_CHECK_HEADERS (HEADERS...)
```

Check for **HEADERS** and **#define** HAVE. **HEADER**. H for each header found.

```
AC_CHECK_HEADERS([sys/param.h unistd.h])
AC_CHECK_HEADERS([wchar.h])
```

Might #define HAVE_SYS_PARAM_H, HAVE_UNISTD_H, and HAVE_WCHAR_H

```
#if HAVE_UNISTD_H
# include < unistd.h>
#endif
```

```
AC_CHECK_HEADERS (HEADERS...)
```

Check for **HEADERS** and **#define** HAVE. **HEADER**. H for each header found.

```
AC_CHECK_HEADERS([sys/param.h unistd.h])
AC_CHECK_HEADERS([wchar.h])
```

Might #define HAVE_SYS_PARAM_H, HAVE_UNISTD_H, and HAVE WCHAR_H

```
#if HAVE_UNISTD_H
# include <unistd.h>
#endif
```

AC_CHECK_HEADER(HEADER, [ACT-IF-FOUND], [ACT-IF-NOT])

Check only one header.

```
AC_CONFIG_HEADERS(HEADERS...)
```

Create HEADER for all HEADER.in. Use only one such header unless you know what you are doing ('autoheader' creates HEADER.in only for the first HEADER).

HEADERS contain definitions made with AC_DEFINE.

```
AC_CONFIG_HEADERS(HEADERS...)
```

Create HEADER for all HEADER.in. Use only one such header unless you know what you are doing ('autoheader' creates HEADER.in only for the first HEADER).

HEADERS contain definitions made with AC_DEFINE.

AC_CONFIG_HEADERS([config.h])

Will create config.h from config.h.in

```
AC_CONFIG_HEADERS(HEADERS...)
```

Create HEADER for all HEADER.in. Use only one such header unless you know what you are doing ('autoheader' creates HEADER.in only for the first HEADER).

HEADERS contain definitions made with AC_DEFINE.

```
AC_CONFIG_HEADERS([config.h:config.hin])
```

Will create config.h from config.hin (DJGPP supports only 1 dot).

```
AC_CONFIG_HEADERS(HEADERS...)

Create HEADER for all HEADER.in. Use only one such header unless you know what you are doing ('autoheader' creates HEADER.in only for the first HEADER).
```

HEADERS contain definitions made with AC_DEFINE.

```
AC_CONFIG_HEADERS([config.h:config.hin])
```

```
Will create config.h from config.hin (DJGPP supports only 1 dot).

AC_CONFIG_FILES(FILES...)
```

Create FILE for all FILE.in

- - - -

FILES contain definitions made with AC_SUBST.

```
AC_CONFIG_HEADERS (HEADERS...)

Create HEADER for all HEADER.in. Use only one such header unless you know what you are doing ('autoheader' creates HEADER.in only for the first HEADER).

HEADERS contain definitions made with AC_DEFINE.

AC_CONFIG_HEADERS([config.h:config.hin])

Will create config.h from config.hin (DJGPP supports only 1 dot).
```

AC_CONFIG_FILES(FILES...)

Create FILE for all FILE.in

FILES contain definitions made with AC SUBST.

AC_CONFIG_FILES([Makefile sub/Makefile script.sh:script.in])

```
AC_CONFIG_HEADERS (HEADERS...)

Create HEADER for all HEADER.in Use only one such header unless you know what you are doing ('autoheader' creates HEADER.in only for the first HEADER).
```

HEADERS contain definitions made with AC_DEFINE.

```
AC_CONFIG_HEADERS([config.h:config.hin])
```

```
Will create config.h from config.hin (DJGPP supports only 1 dot).
```

```
AC_CONFIG_FILES(FILES...)
```

Create FILE for all FILE.in

FILES contain definitions made with AC_SUBST.

```
AC_CONFIG_FILES([Makefile sub/Makefile script.sh:script.in])
```

Automake creates FILE.in for each FILE that has a FILE.am

Output Commands

```
AC_CONFIG_HEADERS(HEADERS...)
```

Create HEADER for all HEADER.in. Use only one such header unless you know what you are doing ('autoheader' creates HEADER.in only for the first HEADER).

HEADERS contain definitions made with AC_DEFINE.

```
AC_CONFIG_HEADERS([config.h:config.hin])
```

Will create *config.h* from *config.hin* (DJGPP supports only 1 dot).

AC_CONFIG_FILES(FILES...)

Create FILE for all FILE.in

FILES contain definitions made with AC_SUBST.

```
AC_CONFIG_FILES([Makefile sub/Makefile script.sh:script.in])
```

Automake creates FILE.in for each FILE that has a FILE.am It's legitimate to process non-Makefiles too.

```
script.in
#!/bin/sh
SED='@SED@'
TAR='@TAR@'
d=$1; shift; mkdir "$d"
for f; do
  "$SED" 's/#.*//' "$f" \
    >"$d/$f"
done
"$TAR" cf "$d.tar" "$d"
```

.in files are templates

```
script.in
#!/bin/sh
SED='@SED@'
TAR='@TAR@'
d=$1; shift; mkdir "$d"
for f; do
  "$SED" 's/#.*//' "$f" \
    >"$d/$f"
done
"$TAR" cf "$d.tar" "$d"
```

.in files are templates where @XYZ@ are placeholders for AC.SUBST([XYZ]) definitions.

```
script.in
#!/bin/sh
SED='@SED@'
TAR='@TAR@'
d=$1; shift; mkdir "$d"
for f; do
  "$SED" 's/#.*//' "$f" \
    >"$d/$f"
done
"$TAR" cf "$d.tar" "$d"
```

```
script.sh
#!/bin/sh
SED='/usr/xpg4/bin/sed'
TAR='/usr/bin/tar'
d=$1; shift; mkdir "$d"
for f; do
  "$SED" 's/#.*//' "$f" \
    >"$d/$f"
done
"$TAR" cf "$d.tar" "$d"
```

.in files are templates where @XYZ@ are placeholders for
AC_SUBST([XYZ]) definitions. 'config.status' substitutes them.

```
script.in
#!/bin/sh
SED='@SED@'
TAR='@TAR@'
d=$1; shift; mkdir "$d"
for f; do
  "$SED" 's/#.*//' "$f" \
    >"$d/$f"
done
"$TAR" cf "$d.tar" "$d"
```

```
#!/bin/sh

$ED='/usr/xpg4/bin/sed'

TAR='/usr/bin/tar'
d=$1; shift; mkdir "$d"
for f; do
    "$SED" 's/#.*//' "$f" \
    >"$d/$f"

done
"$TAR" cf "$d.tar" "$d"
```

.in files are templates where @XYZ@ are placeholders for
AC.SUBST([XYZ]) definitions. 'config.status' substitutes them.

*Makefile.in*s also use **@XYZ@** as placeholders but Automake makes all XYZ=**@**XYZ**@** definitions and you may simply use **\$**(XYZ) as needed.

Using Automake

• Automake helps creating portable and GNU-standard compliant *Makefiles*.

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 - You may be used to other kinds of build systems.
 (E.g., no VPATH builds, but all objects go into obj/.)

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 Automake will get in your way if you don't fit the mold.
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- *Makefile.am*s follow roughly the same syntax as *Makefile*s however they usually contains only variable definitions.

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 Automake will get in your way if you don't fit the mold.
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 - 'automake' creates build rules from these definitions.

- Automake helps creating portable and GNU-standard compliant Makefiles.
 - You may be used to other kinds of build systems.
 (E.g., no VPATH builds, but all objects go into obj/.)
 - Do not use Automake if you do not like the GNU Build System:
 Automake will get in your way if you don't fit the mold.
- 'automake' creates complex *Makefile.ins* from simple *Makefile.ams*.
 - Consider Makefile.ins as internal details.
- Makefile.ams follow roughly the same syntax as Makefiles however they usually contains only variable definitions.
 - 'automake' creates build rules from these definitions.
 - It's OK to add extra *Makefile* rules in *Makefile.am*: 'automake' will preserve them in the output.

Declaring Automake in configure.ac

```
AM_INIT_AUTOMAKE([OPTIONS...])
```

Check for tools needed by 'automake'-generated Makefiles.

The Structure of a configure.ac

```
configure.ac
# Prelude.
AC_INIT([amhello], [1.0], [bug-report@address])
AM_INIT_AUTOMAKE([-Wall -Werror foreign])
# Checks for programs.
# Checks for libraries.
# Checks for header files.
# Checks for typedefs, structures, and compiler characteristics.
# Checks for library functions.
 Output files.
AC_CONFIG_FILES([FILES])
```

AC OUTPUT

Declaring Automake in configure.ac

AM_INIT_AUTOMAKE([OPTIONS...])

Check for tools needed by 'automake'-generated *Makefile*s. Useful options:

```
-Wall Turn all warnings on.
```

-Werror Report warnings as errors.

foreign Relax some GNU standard requirements.

tar-ustar Create tar archives using the ustar format.

Declaring Automake in configure.ac

```
AM_INIT_AUTOMAKE([OPTIONS...])
Check for tools needed by 'automake'-generated Makefiles.
Useful options:

-Wall Turn all warnings on.
-Werror Report warnings as errors.
foreign Relax some GNU standard requirements.
dist-bzip2 Also create tar.bz2 archives during 'make dist' and
```

AC_CONFIG_FILES(FILES...)

Automake creates FILE.in for each FILE that has a FILE.am

tar-ustar Create tar archives using the ustar format.

```
AC_CONFIG_FILES([Makefile sub/Makefile])
```

... and write Makefile.am and sub/Makefile.am

Makefile.am

where_PRIMARY = targets ...

```
Makefile.am
    where_PRIMARY = targets ...
```

targets should be built as...

_PROGRAMS

_LIBRARIES

_LTLIBRARIES (Libtool libraries)

_HEADERS

_SCRIPTS

_DATA

```
Makefile.am
                 where_PRIMARY = targets ...
targets should be installed in...
                                   targets should be built as...
   bin_ $(bindir)
                                  PROGRAMS
   lib_ $(libdir)
                                  LIBRARIES
                                  _LTLIBRARIES (Libtool libraries)
                                  HEADERS
                                  SCRIPTS
                                  DATA
```

Standard File System Hierarchy

```
/usr/local
prefix
      exec-prefix
                      prefix
            bindir
                     exec-prefix/bin
            libdir
                      exec-prefix /lib
      includedir
                      prefix/include
                     prefix/share
      datarootdir
            datadir
                     datarootdir
            mandir
                     datarootdir/man
            infodir
                      datarootdir/info
```

```
Makefile.am
                 where_PRIMARY = targets ...
targets should be installed in...
                                   targets should be built as...
   bin_ $(bindir)
                                  PROGRAMS
   lib_ $(libdir)
                                  LIBRARIES
                                  _LTLIBRARIES (Libtool libraries)
                                  HEADERS
                                  SCRIPTS
                                  DATA
```

```
where_PRIMARY = targets ...
targets should be installed in...
                                   targets should be built as...
   bin_ $(bindir)
                                  PROGRAMS
   lib_ $(libdir)
                                  LIBRARIES
                                  _LTLIBRARIES (Libtool libraries)
custom_ $(customdir)
                                  HEADERS
                                  SCRIPTS
                                  DATA
```

```
targets should be installed in...
bin_ $(bindir)
lib_ $(libdir)
...
custom_ $(customdir)

You define systemdir
targets should be built as...
LTLIBRARIES
LTLIBRARIES (Libtool libraries)
LHEADERS
```

SCRIPTS

DATA

noinst_ Not installed.

Makefile.am where_PRIMARY = targets ...

```
targets should be installed in...
```

bin_ \$(bindir)

lib_ \$(libdir)

...

custom_ \$(customdir)

You define customdir.

noinst_ Not installed.

check_ Built by 'make check'.

targets should be built as...

_PROGRAMS

_LIBRARIES

_LTLIBRARIES (Libtool libraries)

_HEADERS

_SCRIPTS

_DATA

Makefile.am

nodist_ Don't.

```
option_where_PRIMARY = targets ...
targets should be installed in...
                                   targets should be built as....
   bin_ $(bindir)
                                   PROGRAMS
   lib_ $(libdir)
                                   LIBRARIES
                                   _LTLIBRARIES (Libtool libraries)
custom_ $(customdir)
                                   HEADERS
                                   SCRIPTS
noinst_ Not installed.
                                   DATA
 check_ Built by 'make check'.
```

dist_ Distribute targets (if not the default)

Makefile.am

```
bin_PROGRAMS = foo run-me
foo_SOURCES = foo.c foo.h print.c print.h
run_me_SOURCES = run.c run.h print.c
```

• These programs will be installed in \$(bindir).

```
bin_PROGRAMS = foo run-me
foo_SOURCES = foo.c foo.h print.c print.h
run_me_SOURCES = run.c run.h print.c
```

- These programs will be installed in \$(bindir).
- The sources of each program go into programs_SOURCES.

```
bin_PROGRAMS = foo run-me
foo_SOURCES = foo.c foo.h print.c print.h
run_me_SOURCES = run.c run.h print.c
```

- These programs will be installed in \$(bindir).
- The sources of each program go into programs_SOURCES.
- Non-alphanumeric characters are mapped to '_'.

```
bin_PROGRAMS = foo run-me
foo_SOURCES = foo.c foo.h print.c print.h
run_me_SOURCES = run.c run.h print.c
```

- These programs will be installed in \$(bindir).
- The sources of each program go into programs_SOURCES.
- Non-alphanumeric characters are mapped to '_'.
- Automake automatically computes the list of objects to build and link from these files.

```
bin_PROGRAMS = foo run-me
foo_SOURCES = foo.c foo.h print.c print.h
run_me_SOURCES = run.c run.h print.c
```

- These programs will be installed in \$(bindir).
- The sources of each program go into programs_SOURCES.
- Non-alphanumeric characters are mapped to '_'.
- Automake automatically computes the list of objects to build and link from these files.
- Header files are not compiled. We list them only so they get distributed (Automake does not distribute files it does not know about).

```
bin_PROGRAMS = foo run-me
foo_SOURCES = foo.c foo.h print.c print.h
run_me_SOURCES = run.c run.h print.c
```

- These programs will be installed in \$(bindir).
- The sources of each program go into programs_SOURCES.
- Non-alphanumeric characters are mapped to '_'.
- Automake automatically computes the list of objects to build and link from these files.
- Header files are not compiled. We list them only so they get distributed (Automake does not distribute files it does not know about).
- It's OK to use the same source for two programs.

```
bin_PROGRAMS = foo run-me
foo_SOURCES = foo.c foo.h print.c print.h
run_me_SOURCES = run.c run.h print.c
```

- These programs will be installed in \$(bindir).
- The sources of each program go into programs_SOURCES.
- Non-alphanumeric characters are mapped to '_'.
- Automake automatically computes the list of objects to build and link from these files.
- Header files are not compiled. We list them only so they get distributed (Automake does not distribute files it does not know about).
- It's OK to use the same source for two programs.
- Compiler and linker are inferred from the extensions.

(Static) Libraries

• Add AC_PROG_RANLIB to configure.ac.

(Static) Libraries

• Add AC_PROG_RANLIB to configure.ac.

```
lib_LIBRARIES = libfoo.a libbar.a
libfoo_a_SOURCES = foo.c privfoo.h
libbar_a_SOURCES = bar.c privbar.h
include_HEADERS = foo.h bar.h
```

Add AC_PROG_RANLIB to configure.ac.

Makefile.am

```
lib_LIBRARIES = libfoo.a libbar.a
libfoo_a_SOURCES = foo.c privfoo.h
libbar_a_SOURCES = bar.c privbar.h
include_HEADERS = foo.h bar.h
```

• These libraries will be installed in \$(libdir).

Add AC_PROG_RANLIB to configure.ac.

Makefile.am

```
lib_LIBRARIES = libfoo.a libbar.a
libfoo_a_SOURCES = foo.c privfoo.h
libbar_a_SOURCES = bar.c privbar.h
include_HEADERS = foo.h bar.h
```

- These libraries will be installed in \$(libdir).
- Library names must match lib*.a.

Add AC_PROG_RANLIB to configure.ac.

Makefile.am

```
lib_LIBRARIES = libfoo.a libbar.a
libfoo_a_SOURCES = foo.c privfoo.h
libbar_a_SOURCES = bar.c privbar.h
include_HEADERS = foo.h bar.h
```

- These libraries will be installed in \$(libdir).
- Library names must match lib*.a.
- Public headers will be installed in \$(includedir).

Add AC_PROG_RANLIB to configure.ac.

Makefile.am

```
lib_LIBRARIES = libfoo.a libbar.a
libfoo_a_SOURCES = foo.c privfoo.h
libbar_a_SOURCES = bar.c privbar.h
include_HEADERS = foo.h bar.h
```

- These libraries will be installed in \$(libdir).
- Library names must match lib*.a.
- Public headers will be installed in \$(includedir).
- Private headers are not installed, like ordinary sources files.

• You may have one *Makefile* (hence one *Makefile.am*) per directory.

- You may have one Makefile (hence one Makefile.am) per directory.
- They must all be declared in *configure.ac*.

configure.ac

```
AC_CONFIG_FILES([Makefile lib/Makefile src/Makefile src/dira/Makefile src/dirb/Makefile])
```

- You may have one *Makefile* (hence one *Makefile.am*) per directory.
- They must all be declared in *configure.ac*.

configure.ac

AC_CONFIG_FILES([Makefile lib/Makefile src/Makefile src/dira/Makefile src/dirb/Makefile])

- 'make' is run at the top-level.
- Makefile.ams should fix the order in which to recurse directories using the SUBDIRS variable.

- You may have one *Makefile* (hence one *Makefile.am*) per directory.
- They must all be declared in *configure.ac*.

configure.ac

AC_CONFIG_FILES([Makefile lib/Makefile src/Makefile src/dira/Makefile src/dirb/Makefile])

- 'make' is run at the top-level.
- Makefile.ams should fix the order in which to recurse directories using the SUBDIRS variable.

Makefile.am

SUBDIRS = lib src

src/Makefile.am

SUBDIRS = dira dirb

- You may have one *Makefile* (hence one *Makefile.am*) per directory.
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configure.ac

AC_CONFIG_FILES([Makefile lib/Makefile src/Makefile src/dira/Makefile src/dirb/Makefile])

- 'make' is run at the top-level.
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Makefile.am

SUBDIRS = lib src

src/Makefile.am

SUBDIRS = dira dirb

The current directory is implicitly built after subdirectories.

- You may have one *Makefile* (hence one *Makefile.am*) per directory.
- They must all be declared in *configure.ac*.

configure.ac

AC_CONFIG_FILES([Makefile lib/Makefile src/Makefile src/dira/Makefile src/dirb/Makefile])

- 'make' is run at the top-level.
- Makefile.ams should fix the order in which to recurse directories using the SUBDIRS variable.

Makefile.am

SUBDIRS = lib src

src/Makefile.am

SUBDIRS = dira dirb .

- The current directory is implicitly built after subdirectories.
- You can put '.' where you want to override this.

- You may have one *Makefile* (hence one *Makefile.am*) per directory.
- They must all be declared in *configure.ac*.

configure.ac

AC_CONFIG_FILES([Makefile lib/Makefile src/Makefile src/dira/Makefile src/dirb/Makefile])

- 'make' is run at the top-level.
- Makefile.ams should fix the order in which to recurse directories using the SUBDIRS variable.

Makefile.am

SUBDIRS = lib src

src/Makefile.am

SUBDIRS = dira . dirb

- The current directory is implicitly built after subdirectories.
- You can put '.' where you want to override this.

- You may have one *Makefile* (hence one *Makefile.am*) per directory.
- They must all be declared in *configure.ac*.

configure.ac

AC_CONFIG_FILES([Makefile lib/Makefile src/Makefile src/dira/Makefile src/dirb/Makefile])

- 'make' is run at the top-level.
- Makefile.ams should fix the order in which to recurse directories using the SUBDIRS variable.

Makefile.am

SUBDIRS = lib src

src/Makefile.am

SUBDIRS = . dira dirb

- The current directory is implicitly built after subdirectories.
- You can put '.' where you want to override this.

 Remember VPATH builds: a source file is not necessary in the current directory.

Parallel Build Trees (a.k.a. VPATH Builds)

Objects files, programs, and libraries are built where configure was run.

```
~ % tar zxf ~/amhello-1.0.tar.gz
~ % cd amhello-1.0
~/amhello-1.0 % mkdir build && cd build
~/amhello-1.0/build % ../configure
~/amhello-1.0/build % make
...
```

Sources files are in \sim /amhello-1.0/, built files are all in \sim /amhello-1.0/build/.

- Remember VPATH builds: a source file is not necessary in the current directory.
- There are two twin trees: the **build tree**, and the **source tree**.
 - *Makefile* and objects files are in the build tree.
 - Makefile.in, Makefile.am, and source files are in the source tree.
 - If './configure' is run in the current directory, the two trees are one.

- Remember VPATH builds: a source file is not necessary in the current directory.
- There are two twin trees: the **build tree**, and the **source tree**.
 - *Makefile* and objects files are in the build tree.
 - Makefile.in, Makefile.am, and source files are in the source tree.
 - If './configure' is run in the current directory, the two trees are one.
- In each *Makefile*, 'config.status' will define \$(srcdir): the path to the matching source directory.

- Remember VPATH builds: a source file is not necessary in the current directory.
- There are two twin trees: the **build tree**, and the **source tree**.
 - *Makefile* and objects files are in the build tree.
 - Makefile.in, Makefile.am, and source files are in the source tree.
 - If './configure' is run in the current directory, the two trees are one.
- In each *Makefile*, 'config.status' will define \$(srcdir): the path to the matching source directory.
- When referring to sources files or targets in Automake variables, you
 do not have to worry about source vs. build, because 'make' will
 check both directories.

- Remember VPATH builds: a source file is not necessary in the current directory.
- There are two twin trees: the **build tree**, and the **source tree**.
 - Makefile and objects files are in the build tree.
 - Makefile.in, Makefile.am, and source files are in the source tree.
 - If './configure' is run in the current directory, the two trees are one.
- In each *Makefile*, 'config.status' will define \$(srcdir): the path to the matching source directory.
- When referring to sources files or targets in Automake variables, you
 do not have to worry about source vs. build, because 'make' will
 check both directories.
- You may need \$(srcdir) when specifying flags for tools, or writing custom commands. E.g., to tell the compiler to include headers from dir/, you should write -I\$(srcdir)/dir, not -Idir. (-Idir would fetch headers from the build tree.)

lib/Makefile.am

```
noinst_LIBRARIES = libcompat.a
libcompat_a_SOURCES = xalloc.c xalloc.h
```

lib/Makefile.am

```
noinst_LIBRARIES = libcompat.a
libcompat_a_SOURCES = xalloc.c xalloc.h
```

• This is a convenience library, used only when building the package.

lib/Makefile.am

```
noinst_LIBRARIES = libcompat.a
libcompat_a_SOURCES = xalloc.c xalloc.h
```

This is a convenience library, used only when building the package.

src/Makefile.am

```
LDADD = ../lib/libcompat.a
AM_CPPFLAGS = -I$(srcdir)/../lib
bin_PROGRAMS = foo run-me
foo_SOURCES = foo.c foo.h print.c print.h
run_me_SOURCES = run.c run.h print.c
```

lib/Makefile.am

```
noinst_LIBRARIES = libcompat.a
libcompat_a_SOURCES = xalloc.c xalloc.h
```

This is a convenience library, used only when building the package.

src/Makefile.am

```
LDADD = ../lib/libcompat.a
AM_CPPFLAGS = -I$(srcdir)/../lib
bin_PROGRAMS = foo run-me
foo_SOURCES = foo.c foo.h print.c print.h
run_me_SOURCES = run.c run.h print.c
```

• LDADD is added when linking all programs.

lib/Makefile.am

```
noinst_LIBRARIES = libcompat.a
libcompat_a_SOURCES = xalloc.c xalloc.h
```

This is a convenience library, used only when building the package.

src/Makefile.am

```
LDADD = ../lib/libcompat.a
AM_CPPFLAGS = -I$(srcdir)/../lib
bin_PROGRAMS = foo run-me
foo_SOURCES = foo.c foo.h print.c print.h
run_me_SOURCES = run.c run.h print.c
```

- LDADD is added when linking all programs.
- AM_CPPFLAGS contains additional preprocessor flags.

lib/Makefile.am

```
noinst_LIBRARIES = libcompat.a
libcompat_a_SOURCES = xalloc.c xalloc.h
```

This is a convenience library, used only when building the package.

src/Makefile.am

```
bin_PROGRAMS = foo run-me
foo_SOURCES = foo.c foo.h print.c print.h
run_me_SOURCES = run.c run.h print.c
run_me_LDADD = ../lib/libcompat.a
run_me_CPPFLAGS = -I$(srcdir)/../lib
```

- LDADD is added when linking all programs.
- AM_CPPFLAGS contains additional preprocessor flags.
- You can use per-target variables: they apply to a single program.

```
Assuming foo is a program or library:

foo_CFLAGS Additional C compiler flags

foo_CPPFLAGS Additional preprocessor flags (-Is and -Ds)
```

The default value for foo. XXXFLAGS is \$(AM.XXXFLAGS).

```
Assuming foo is a program or library:

foo_CFLAGS Additional C compiler flags

foo_CPPFLAGS Additional preprocessor flags (-Is and -Ds)

foo_LDADD Additional link objects, -ls and -Ls (if foo is a program)

foo_LIBADD Additional link objects, -ls and -Ls (if foo is a library)

foo_LDFLAGS Additional linker flags

The default value for foo XXXFLAGS is $ (AM XXXFLAGS)
```

```
Assuming foo is a program or library:
    foo_CFLAGS Additional C compiler flags

foo_CPPFLAGS Additional preprocessor flags (-Is and -Ds)
    foo_LDADD Additional link objects, -ls and -Ls (if foo is a program)
    foo_LIBADD Additional link objects, -ls and -Ls (if foo is a library)
    foo_LDFLAGS Additional linker flags

The default value for foo XXXFLAGS is $(AM.XXXFLAGS).

Use plain file names to refer to libraries inside your package (keep -ls and -Is for external libraries only)
```

src/Makefile.am

```
bin_PROGRAMS = foo run-me
foo_SOURCES = foo.c foo.h print.c print.h
run_me_SOURCES = run.c run.h print.c
run_me_CPPFLAGS = -I$(srcdir)/../lib
run_me_LDADD = ../lib/libcompat.a
```

Checking for Libraries

```
AC_CHECK_LIB(LIBRARY, FUNCT, [ACT-IF-FOUND], [ACT-IF-NOT])
```

Check whether LIBRARY exists and contains FUNCT. Execute ACT-IF-FOUND if it does, ACT-IF-NOT otherwise.

```
AC_CHECK_LIB([efence], [malloc], [EFENCELIB=-lefence])
AC_SUBST([EFENCELIB])
```

... we would later use \$(EFENCELIB) in the link rule

```
Assuming foo is a program or library:
    foo_CFLAGS Additional C compiler flags

foo_CPPFLAGS Additional preprocessor flags (-Is and -Ds)
    foo_LDADD Additional link objects, -ls and -Ls (if foo is a program)
    foo_LIBADD Additional link objects, -ls and -Ls (if foo is a library)
    foo_LDFLAGS Additional linker flags

The default value for foo XXXFLAGS is $(AM.XXXFLAGS).

Use plain file names to refer to libraries inside your package (keep -ls and -Is for external libraries only)
```

src/Makefile.am

```
bin_PROGRAMS = foo run-me
foo_SOURCES = foo.c foo.h print.c print.h
run_me_SOURCES = run.c run.h print.c
run_me_CPPFLAGS = -I$(srcdir)/../lib
run_me_LDADD = ../lib/libcompat.a $(EFENCELIB)
```

- All sources declared using ..._SOURCES
- All headers declared using ..._HEADERS

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- Extra files or directories listed into EXTRA DIST.

'make dist' and 'make distcheck' create a tarball containing

- All sources declared using ..._SOURCES
- All headers declared using ..._HEADERS
- All scripts declared with dist_..._SCRIPTS
- All data files declared with dist....DATA
- ...
- Common files such as ChangeLog, NEWS, etc.
 See 'automake --help' for a list of those files.
- Extra files or directories listed into EXTRA_DIST.

Makefile.am

```
SUBDIRS = lib src
EXTRA_DIST = HACKING
```

... will additionally distribute HACKING

Conditionals: Usage

 Conditionals allow for conditional builds and unconditional distribution.

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Conditional Programs

```
bin_PROGRAMS = foo
if WANT_BAR
  bin_PROGRAMS += bar
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foo_SOURCES = foo.c
bar_SOURCES = bar.c
```

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- This is portable. 'config.status' will comment rules of *Makefile.in* that must be disabled.

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- bar.o is linked in foo iff WANT_BAR is true.
- In all cases foo.c and bar.c are distributed regardless of WANT_BAR
- This is portable. 'config.status' will comment rules of Makefile.in that must be disabled.
- WANT_BAR must be declared and valued in configure.ac

Conditionals: Declaration

AM_CONDITIONAL (NAME, CONDITION)

Declare conditional NAME. CONDITION should be a shell instruction that succeeds iff NAME should be enabled.

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AM_CONDITIONAL (NAME, CONDITION)

Declare conditional NAME CONDITION should be a shell instruction that succeeds iff NAME should be enabled.

configure.ac

```
AC_CHECK_HEADER([bar.h], [use_bar=yes])
AM_CONDITIONAL([WANT_BAR], [test "$use_bar" = yes])
```

Will enable WANT_BAR only if bar.h is present on the system.

- The contents of *Makefile.am* is copied almost verbatim to *Makefile.in*.
- 'automake' adds new rules and variables in *Makefile.in*, to achieve the semantics of the special variables you have defined.
- Some minor rewriting is done to handle constructs like conditionals or += portably.

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 - Build idiosyncratic files (generate a FAQ from some random source)
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- It's OK to define your own rules in *Makefile.am*.
 - Helpful maintenance targets ('make style-check')
 - Build idiosyncratic files (generate a FAQ from some random source)
 - ...
- It's OK to define variables that are meaningless to Automake.
 - For use in custom rules.
- Beware of conflicts: your definitions (of variables or rules) will override those of Automake.
 - -Wall will diagnose these.

Recommendations

• Use -Wall -Werror.

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- Use -Wall -Werror.
- Keep Your Setup Simple (KYSS!).
 - You will spend a large part of time debugging your cunning tricks if you try to automatize too much.
- Do not lie to Automake.
 - Automake can be annoying, but when you lie it gets worse!

Lost? 'autoreconf' is Still Your Friend

If 'make' fails to rebuild configuration files, run 'autoreconf' manually.

~/amhello % autoreconf --install

Lost? 'autoreconf' is Still Your Friend

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If this does not help, try harder.

Lost? 'autoreconf' is Still Your Friend

If 'make' fails to rebuild configuration files, run 'autoreconf' manually.

```
~/amhello % autoreconf --install
```

If this does not help, try harder.

```
~/amhello % autoreconf --install --force
```

If this still does not help, try even harder.

```
~/amhello % make -k maintainer-clean
~/amhello % autoreconf --install --force
```

Do this only when necessary. Each of these commands will cause your package to take longer to reconfigure and recompile.

Part III

More Autotools

Writing Autoconf Macros

Writing an Autoconf Macro? Why? How?

Two fundamentally different types of new macros

Macros that factor related tests in a single reusable entity.

• Macros that implements new tests.

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 - High-level.
 - Combination of existing lower-level macros.
 - May not use shell code at all.
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Writing an Autoconf Macro? Why? How?

Two fundamentally different types of new macros

- Macros that factor related tests in a single reusable entity.
 - High-level.
 - Combination of existing lower-level macros.
 - May not use shell code at all.
- Macros that implements new tests.
 - Low-level.
 - Actually code the check.
 - Need to bother with caching values.

Defining Macros

AC_DEFUN(MACRO-NAME, MACRO-BODY) Define MACRO-NAME as MACRO-BODY.

Avoid names that may conflict.

Defining Macros

```
AC_DEFUN(MACRO-NAME, MACRO-BODY)
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Avoid names that may conflict. Macro name spaces:

- **m4**_ Original M4 macros, plus M4sugar macros.
- AS_ M4sh macros (macroized shell constructs)
- AH_ Autoheader macros
- AC_ Autoconf macros (written on top of the above layers)

- AM Automake macros
- AT Autotest macros

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m4 Original M4 macros, plus M4sugar macros.
```

```
AS_ M4sh macros (macroized shell constructs)
```

AH_ Autoheader macros

AC_ Autoconf macros (written on top of the above layers)

```
AC_CHECK_ Generic checks.
```

AC_FUNC_ Specific function checks.

AC_HEADER_ Specific header checks.

AC_PROG_ Specific program checks.

AM Automake macros

AT Autotest macros

mkdir() Example

- POSIX systems define mkdir() with two arguments.
- On Mingw32 (at least), mkdir() takes only one argument.
- On Win32 (at least), the name is _mkdir() with one argument.

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```
#if HAVE_MKDIR
# if MKDIR_ONE_ARG
   define mkdir(a,b) mkdir(a)
# endif
#else
# if HAVE__MKDIR
   define mkdir(a,b) _mkdir(a)
# else
   error "Don't know how to create a directory."
# endif
#endif
```

mkdir() Example

- POSIX systems define mkdir() with two arguments.
- On Mingw32 (at least), mkdir() takes only one argument.
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# if MKDIR_ONE_ARG
   define mkdir(a,b) mkdir(a)
# endif
#else
# if HAVE__MKDIR
   define mkdir(a,b) _mkdir(a)
# else
   error "Don't know how to create a directory."
# endif
#endif
```

Let's write an Autoconf macro to define these C macros

```
AC_DEFUN([AX_FUNC_MKDIR],

[AC_CHECK_FUNCS([mkdir _mkdir])

AC_CHECK_HEADERS([io.h])

AX_FUNC_MKDIR_ONE_ARG

])
```

```
AC_DEFUN([AX_FUNC_MKDIR],

[AC_CHECK_FUNCS([mkdir _mkdir])

AC_CHECK_HEADERS([io.h])

AX_FUNC_MKDIR_ONE_ARG

])
```

• Suggested name space for extension macros.

```
AC_DEFUN([AX_FUNC_MKDIR],

[AC_CHECK_FUNCS([mkdir _mkdir])

AC_CHECK_HEADERS([io.h])

AX_FUNC_MKDIR_ONE_ARG

])
```

- Suggested name space for extension macros.
- Use same convention as Autoconf for categorizing macros.

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AC_DEFUN([AX_FUNC_MKDIR],

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AC_CHECK_HEADERS([io.h])

AX_FUNC_MKDIR_ONE_ARG

])
```

- Suggested name space for extension macros.
- Use same convention as Autoconf for categorizing macros.
- Defines HAVE_MKDIR and HAVE_MKDIR.

```
AC_DEFUN([AX_FUNC_MKDIR],

[AC_CHECK_FUNCS([mkdir _mkdir])

AC_CHECK_HEADERS([io.h])

AX_FUNC_MKDIR_ONE_ARG

])
```

- Suggested name space for extension macros.
- Use same convention as Autoconf for categorizing macros.
- Defines HAVE MKDTR and HAVE MKDTR.
- Defines HAVE_IO_H if io.h exists.
 (mkdir() may also be defined there, and sys/stat.h and unistd.h are always tested by AC_PROG_CC)

```
AC_DEFUN([AX_FUNC_MKDIR],

[AC_CHECK_FUNCS([mkdir _mkdir])

AC_CHECK_HEADERS([io.h])

AX_FUNC_MKDIR_ONE_ARG

])
```

- Suggested name space for extension macros.
- Use same convention as Autoconf for categorizing macros.
- Defines HAVE MKDTR and HAVE MKDTR.
- Defines HAVE_IO_H if io.h exists.
 (mkdir() may also be defined there, and sys/stat.h and unistd.h are always tested by AC_PROG_CC)
- Will define MKDIR_ONE_ARG... once written.

```
# _AX_FUNC_MKDIR_ONE_ARG(IF-ONE-ARG, IF-TWO-ARGS)
 Execute IF-TWO-ARGS if mkdir() accepts two
# arguments; execute IF-ONE-ARG otherwise.
AC_DEFUN([_AX_FUNC_MKDIR_ONE_ARG],
[AC TRY COMPILE([
#include <sys/stat.h>
#if HAVE_UNISTD_H
# include <unistd.h>
#endif
#if HAVE_IO_H
# include <io.h>
#endif
], [mkdir (".", 0700);], [$2], [$1])])
```

```
# _AX_FUNC_MKDIR_ONE_ARG(IF-ONE-ARG, IF-TWO-ARGS)
 Execute IF-TWO-ARGS if mkdir() accepts two
# arguments; execute IF-ONE-ARG otherwise.
AC_DEFUN([_AX_FUNC_MKDIR_ONE_ARG],
[AC_TRY_COMPILE([
                         Comments
#include <sys/stat.h>
                         Showcase of the traditional style used to
#if HAVE_UNISTD_H
# include <unistd.h>
                         document autoconf macros.
#endif
#if HAVE_IO_H
# include <io.h>
#endif
], [mkdir (".", 0700);], [$2], [$1])])
```

```
# _AX_FUNC_MKDIR_ONE_ARG(IF-ONE-ARG, IF-TWO-ARGS)
 Execute IF-TWO-ARGS if mkdir() accepts two
# arguments; execute IF-ONE-ARG otherwise.
AC_DEFUN([_AX_FUNC_MKDIR_ONE_ARG],
[AC_TRY_COMPILE([
                          AC_TRY_COMPILE
#include <sys/stat.h>
                          Creates a small program and attempt to
#if HAVE_UNISTD_H
                          compile it. In our case it will execute one of
# include <unistd.h>
                          the _AX_FUNC_MKDIR_ONE_ARG arguments
#endif
#if HAVE_IO_H
                          depending on whether the program compiled
# include <io.h>
                          or not.
#endif
], [mkdir (".", 0700);], [$2], [$1])])
```

```
# _AX_FUNC_MKDIR_ONE_ARG(IF-ONE-ARG, IF-TWO-ARGS)
 Execute IF-TWO-ARGS if mkdir() accepts two
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AC_DEFUN([_AX_FUNC_MKDIR_ONE_ARG],
[AC_TRY_COMPILE([
#include <sys/stat.h>
#if HAVE_UNISTD_H
# include <unistd.h>
#endif
#if HAVE_IO_H
# include <io.h>
#endif
], [mkdir (".", 0700);], [$2], [$1])])
```

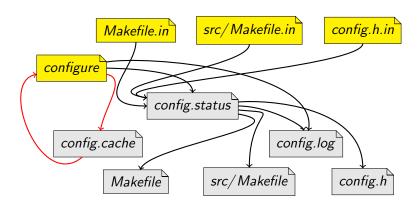
 Wait! That's not enough for an Autoconf check: we should also add some checking whether... message on top of this.

```
# _AX_FUNC_MKDIR_ONE_ARG(IF-ONE-ARG, IF-TWO-ARGS)
# Execute IF-TWO-ARGS if mkdir() accepts two
# arguments; execute IF-ONE-ARG otherwise.
AC_DEFUN([_AX_FUNC_MKDIR_ONE_ARG],
[AC_TRY_COMPILE([
#include <sys/stat.h>
#if HAVE_UNISTD_H
# include <unistd.h>
#endif
#if HAVE_IO_H
# include <io.h>
#endif
], [mkdir (".", 0700);], [$2], [$1])])
```

- Wait! That's not enough for an Autoconf check: we should also add some checking whether... message on top of this.
- We use the _AX prefix for helper macros not meant to be used directly.

- print a checking whether... message
- do the actual check
- cache the result of the check

The (real) configure process



'configure -C' caches results in *config.cache* to speed up reconfigurations

Low-level macros need to

- print a checking whether... message
- do the actual check
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Most of this is achieved via the AC_CACHE_CHECK macro

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- The CACHE-VARIABLE should match * cv *.
- CODE-TO-SET-CACHE-VARIABLE should contain the check. It will be skipped when the cache is used.

Low-level macros need to

- print a checking whether... message
- do the actual check
- cache the result of the check

Most of this is achieved via the AC_CACHE_CHECK macro

```
AC_DEFUN(MACRO-NAME,

[AC_CACHE_CHECK(WHETHER-MESSAGE,

CACHE-VARIABLE,

CODE-TO-SET-CACHE-VARIABLE)
```

CODE-USING-CACHE-VARIABLE])

- The CACHE-VARIABLE should match *_cv_*.
- CODE-TO-SET-CACHE-VARIABLE should contain the check. It will be skipped when the cache is used.
- CODE-USING-CACHE-VARIABLE is always executed, use AC_SUBST and AC DEFINE here.

A Low-Level Macro: AX FUNC MKDIR ONE ARG

```
AC_DEFUN([AX_FUNC_MKDIR_ONE_ARG],
[AC_CACHE_CHECK([whether mkdir takes one argument],
                [ax_cv_mkdir_one_arg],
[_AX_FUNC_MKDIR_ONE_ARG([ax_cv_mkdir_one_arg=yes],
                        [ax_cv_mkdir_one_arg=no])])
if test x"$ax_cv_mkdir_one_arg" = xyes; then
  AC_DEFINE([MKDIR_ONE_ARG], 1,
            [Define if mkdir takes only one argument.])
fi]) # AX_FUNC_MKDIR_ONE_ARG
```

A Low-Level Macro: AX FUNC MKDIR ONE ARG

```
AC_DEFUN([AX_FUNC_MKDIR_ONE_ARG],
[AC_CACHE_CHECK([whether mkdir takes one argument],
                [ax_cv_mkdir_one_arg],
[_AX_FUNC_MKDIR_ONE_ARG([ax_cv_mkdir_one_arg=yes],
                         [ax_cv_mkdir_one_arg=no])])
if test x"$ax_cv_mkdir_one_arg" = xyes; then
  AC_DEFINE([MKDIR_ONE_ARG], 1,
            [Define if mkdir takes only one argument.])
fi]) # AX_FUNC_MKDIR_ONE_ARG
```

- AC CACHE CHECK
 - prints checking whether mkdir...
 - does the check (unless already done)
 - cache the result in ax_cv_mkdir_one_arg

A Low-Level Macro: AX_FUNC_MKDIR_ONE_ARG

- AC CACHE CHECK
 - prints checking whether mkdir...
 - does the check (unless already done)
 - cache the result in ax_cv_mkdir_one_arg
- Keep configuration actions outside AC_CACHE_CHECK: they have to be executed whether the check is run or cached.

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- Test for features, not for systems.
 - E.g., check whether mkdir() takes one argument, not whether you are compiling for Win32.
 - Your package will be more likely to adapt to untested systems.

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- Read the Portable Shell section of the Autoconf manual, before writing shell code.

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 - E.g., check for _mkdir() even if mkdir() exists.
- Do not reinvent the wheel.
 - Autoconf comes with a lot of well-tested macros. Use them.
- Remember to [quote].
- Read the Portable Shell section of the Autoconf manual, before writing shell code.
- Test your macros on different systems.
 - Check test results in *config.log*.
 - Get accounts on foreign systems: http://www.testdrive.hp.com/ http://sourceforge.net/docs/E02/

Managing Custom Macros with 'aclocal'

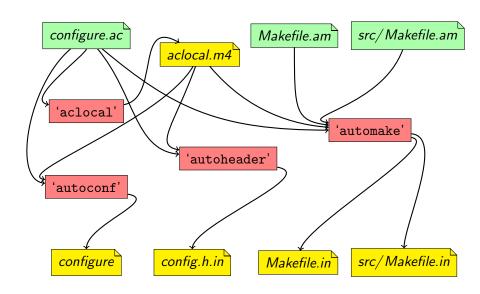
T.J. Yang

- 'autoconf' knows only the macros it provides. (m4_*, AS_*, AH_*, AC_*, AT_*).
- 'autoconf' knows nothing about macro supplied by third-party tools (e.g., Automake's AM_* macros).

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- 'autoconf' reads *aclocal.m4* in addition to *configure.ac*.
- aclocal.m4 should define the extra macros required by configure.ac.

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Behind 'autoreconf'



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- aclocal.m4 should define the extra macros required by configure.ac.
- 'aclocal' automates the construction of *aclocal.m4* from various sources.

'aclocal' searches macros in

- directories specified with -I options
- a system-wide directory (usually /usr/share/aclocal/) where third-party packages may install their macros
- Automake's own private macro directory

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Managing Custom Macros in Your Package

- Create a m4/ subdirectory.
- Put your macros there. E.g., define AX_FUNC_MKDIR and AX_FUNC_MKDIR_ONE_ARG in m4/mkdir.m4.

(The extension must be *.m4)

Managing Custom Macros in Your Package

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- Put your macros there. E.g., define AX_FUNC_MKDIR and AX_FUNC_MKDIR_ONE_ARG in m4/mkdir.m4.
- (The extension *must* be *.m4)
- Add ACLOCAL_AMFLAGS = -I m4 to the top-level Makefile.am.
- Add AC_CONFIG_MACRO_DIR([m4]) to configure.ac. (This is not strictly needed yet, but let's be future-proof.)

The ACLOCAL_AMFLAGS are used by 'autoreconf' and by the Makefile

Managing Custom Macros in Your Package

- Create a m4/ subdirectory.
- Put your macros there. E.g., define AX_FUNC_MKDIR and AX_FUNC_MKDIR_ONE_ARG in m4/mkdir.m4. (The extension *must* be *.m4)
- Add ACLOCAL_AMFLAGS = -I m4 to the top-level Makefile.am.
- Add AC_CONFIG_MACRO_DIR([m4]) to configure.ac. (This is not strictly needed yet, but let's be future-proof.)
- Use your macros in *configure.ac*.

The ACLOCAL_AMFLAGS are used by 'autoreconf' and by the Makefile

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Managing Custom Macros in Your Package

- Create a m4/ subdirectory.
- Put your macros there. E.g., define AX_FUNC_MKDIR and AX_FUNC_MKDIR_ONE_ARG in m4/mkdir.m4.
- (The extension *must* be *.m4)
- Add ACLOCAL_AMFLAGS = -I m4 to the top-level *Makefile.am*.
- Add AC_CONFIG_MACRO_DIR([m4]) to configure.ac. (This is not strictly needed yet, but let's be future-proof.)
- Use your macros in *configure.ac*.

The ACLOCAL_AMFLAGS are used by 'autoreconf' and by the Makefile

You need such a setup to use Gettext, and the upcoming Libtool 2.0.

T.J. Yang Hobbitmon Development October 2, 2008

Libtool

- Almost each system has its own format of shared library
 - libhello.so
 - libhello.dll
 - libhello.sl
 - libhello.dylib
 - ...

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 - -KPIC, -G
 - -bM:SRE
 - ...

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 - Quiz: match each of the above example with its OS.

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 - libhello.dll
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 - libhello.dylib
 - ...
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 - -bM:SRE
 - ...
- Linking against the library may also require specific flags.
- There is no way for a developer to keep track of all these details.
 - Quiz: match each of the above example with its OS.
- Not all systems support shared libraries.

Shared Libraries: Libtool's Solution

- A new library format that abstracts all the others
 - libhello.la (libtool archive)

Shared Libraries: Libtool's Solution

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- A wrapper script for the compiler and linker
 - translates operations involving *libhello.la* into the correct operation for the current system using the real library

Shared Libraries: Libtool's Solution

- A new library format that abstracts all the others
 - libhello.la (libtool archive)
- A wrapper script for the compiler and linker
 - translates operations involving *libhello.la* into the correct operation for the current system using the real library
- In a Makefile.am, you simply create and link against *.la files.
- These operations are translated appropriately.

Setting Up Libtool: Roadmap

• Call AC_PROG_LIBTOOL in configure.ac.

Setting Up Libtool: Roadmap

- Call AC_PROG_LIBTOOL in configure.ac.
- Use LTLIBRARIES to declare libtool archives in Makefile.am

Makefile.am

```
lib_LTLIBRARIES = libfoo.la
libfoo_la_SOURCES = foo.c foo.h etc.c
```

Setting Up Libtool: Roadmap

- Call AC_PROG_LIBTOOL in configure.ac.
- Use _LTLIBRARIES to declare libtool archives in Makefile.am
- Use _LDADD to link against local libtool archives.

Makefile.am

```
lib_LTLIBRARIES = libfoo.la
libfoo_la_SOURCES = foo.c foo.h etc.c

bin_PROGRAMS = runme
runme_SOURCES = main.c
runme_LDADD = libfoo.la
```

Hello World Using Libtool: C Files

```
lib/say.c
#include <config.h>
#include <stdio.h>

void say_hello (void)
{
   puts ("Hello World!");
   puts ("This is " PACKAGE_STRING ".");
}
```

```
lib/say.h
```

```
void say_hello (void);
```

src/main.c

```
#include "say.h"
int main (void)
{
   say_hello ();
   return 0;
}
```

Hello World Using Libtool: Makefile.ams

lib/Makefile.am

```
lib_LTLIBRARIES = libhello.la
libhello_la_SOURCES = say.c say.h
```

src/Makefile.am

```
AM_CPPFLAGS = -I$(srcdir)/../lib
bin_PROGRAMS = hello
hello_SOURCES = main.c
hello_LDADD = ../lib/libhello.la
```

Makefile.am

SUBDIRS = lib src

Hello World Using Libtool: configure.ac

configure.ac

```
AC_INIT([amhello], [2.0], [bug-report@address])

AC_CONFIG_AUX_DIR([build-aux])

AM_INIT_AUTOMAKE([-Wall -Werror foreign])

AC_PROG_LIBTOOL

AC_PROG_CC

AC_CONFIG_HEADERS([config.h])

AC_CONFIG_FILES([Makefile lib/Makefile src/Makefile])

AC_OUTPUT
```

~/amhello % ls -R



```
~/amhello % ls -R
.:
Makefile.am configure.ac lib/ src/
./lib:
Makefile.am say.c say.h
./src:
Makefile.am main.c
```

~/amhello % autoreconf --install

```
~/amhello % autoreconf --install
Putting files in AC_CONFIG_AUX_DIR, 'build-aux'.
configure.ac: installing 'build-aux/install-sh'
configure.ac: installing 'build-aux/missing'
lib/Makefile.am: installing 'build-aux/depcomp'
~/amhello %
```

```
~/amhello % autoreconf --install
Putting files in AC_CONFIG_AUX_DIR, 'build-aux'.
configure.ac: installing 'build-aux/install-sh'
configure.ac: installing 'build-aux/missing'
lib/Makefile.am: installing 'build-aux/depcomp'
~/amhello % ./configure --prefix ~/test
...
~/amhello %
```

```
~/amhello % autoreconf --install
Putting files in AC_CONFIG_AUX_DIR, 'build-aux'.
configure.ac: installing 'build-aux/install-sh'
configure.ac: installing 'build-aux/missing'
lib/Makefile.am: installing 'build-aux/depcomp'
~/amhello % ./configure --prefix ~/test
...
~/amhello % make & make install
...
~/amhello %
```

```
~/amhello % autoreconf --install
Putting files in AC_CONFIG_AUX_DIR, 'build-aux'.
configure.ac: installing 'build-aux/install-sh'
configure.ac: installing 'build-aux/missing'
lib/Makefile.am: installing 'build-aux/depcomp'
~/amhello % ./configure --prefix ~/test
~/amhello % make && make install
~/amhello % ~/test/bin/hello
Hello World!
This is amhello 2.0.
~/amhello %
```

```
~/amhello % ls -R ~/test
/home/adl/test:
bin/ lib/
/home/adl/test/bin:
hello*
/home/adl/test/lib:
libhello.a libhello.so@ libhello.so.0.0.0*
libhello.la* libhello.so.0@
~/amhello %
```

```
~/amhello % ls -R ~/test
/home/adl/test:
bin/ lib/
/home/adl/test/bin:
hello*
/home/adl/test/lib:
libhello.a libhello.so@ libhello.so.0.0.0*
libhello.la* libhello.so.0@
~/amhello % ldd ~/test/bin/hello
libhello.so.0 => /home/adl/test/lib/libhello.so.0 (0xb7fe7000)
libc.so.6 \Rightarrow /lib/tls/libc.so.6 (0xb7e9c000)
lib/ld-linux.so.2 => /lib/ld-linux.so.2 (0xb7fea000)
~/amhello %
```

```
~/amhello % ls -R ~/test
/home/adl/test:
bin/ lib/
/home/adl/test/bin:
hello*
/home/adl/test/lib:
libhello.a libhello.so@ libhello.so.0.0.0*
libhello.la* libhello.so.0@
~/amhello % ldd ~/test/bin/hello
libhello.so.0 => /home/adl/test/lib/libhello.so.0 (0xb7fe7000)
libc.so.6 \Rightarrow /lib/tls/libc.so.6 (0xb7e9c000)
lib/ld-linux.so.2 => /lib/ld-linux.so.2 (0xb7fea000)
~/amhello % ldd src/hello
not a dynamic executable
~/amhello %
```

```
~/amhello % ls -R ~/test
/home/adl/test:
bin/ lib/
/home/adl/test/bin:
hello*
/home/adl/test/lib:
libhello.a libhello.so@ libhello.so.0.0.0*
libhello.la* libhello.so.0@
~/amhello % ldd ~/test/bin/hello
libhello.so.0 => /home/adl/test/lib/libhello.so.0 (0xb7fe7000)
libc.so.6 \Rightarrow /lib/tls/libc.so.6 (0xb7e9c000)
lib/ld-linux.so.2 => /lib/ld-linux.so.2 (0xb7fea000)
~/amhello % ldd src/hello
not a dynamic executable
~/amhello % file src/hello
src/hello: Bourne shell script text executable
```

Building Shared or Static Libraries

- By default, both static and shared libraries are built.
- This default can be changed in a package using two macros:
 AC_DISABLE_SHARED do not build shared libraries by default
 AC_DISABLE_STATIC do not build static libraries by default

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 AC_DISABLE_SHARED do not build shared libraries by default
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- The installer can override these settings using *configure* options.
 - --enable-shared build shared libraries
 - --disable-shared don't
 - --enable-static build static libraries
 - --disable-static don't

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 AC_DISABLE_SHARED do not build shared libraries by default
 AC_DISABLE_STATIC do not build static libraries by default
- The installer can override these settings using *configure* options.
 - --enable-shared build shared libraries
 - --disable-shared don't
 - --enable-static build static libraries
 - --disable-static don't
- At least one flavor is built, always.
- Some systems don't leave any choice.

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 - Depending on Libtool's configuration.

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 - This way *src/hello* can be run, for instance in a test suite

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 - This way src/hello can be run, for instance in a test suite

Do not debug the shell script!

```
~/amhello % gdb -q src/hello
  "src/hello": not in executable format: File format not recognized
(gdb)
```

- src/hello can be a wrapper script
 - Depending on Libtool's configuration.
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Do not debug the shell script!

```
~/amhello % gdb -q src/hello
```

"src/hello": not in executable format: File format not recognized (gdb)

Prefix such commands with libtool --mode=execute

~/amhello % libtool --mode=execute qdb -q src/hello

- Versioning libraries allow several versions to coexist.
- It ensures programs use the library that implements the interface they require.

Interface = public variables and functions, I/O, formats, protocols, ...

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 - E.g., adding new functions changes the interface, but does not break old interfaces.
- Hence libtool's versioning format encodes a range of supported interfaces.

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- Hence libtool's versioning format encodes a range of supported interfaces.

Interface numbers are not release numbers.

Versioning Libtool Libraries: Version Triplets

CURRENT The latest interface implemented.

REVISION The implementation number of CURRENT (read: number of bugs fixed...)

AGE The number of interfaces implemented, minus one.

The library supports all interfaces between CURRENT — AGE and CURRENT.

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The library supports all interfaces between CURRENT — AGE and CURRENT

These numbers should be specified using -version-info.

lib/Makefile.am

```
lib_LTLIBRARIES = libhello.la
libhello_la_SOURCES = say.c say.h
libhello_la_LDFLAGS = -version-info CURRENT:REVISION:AGE
```

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AGE The number of interfaces implemented, minus one.

The library supports all interfaces between CURRENT — AGE and CURRENT

These numbers should be specified using -version-info.

lib/Makefile.am

```
lib_LTLIBRARIES = libhello.la
libhello_la_SOURCES = say.c say.h
libhello_la_LDFLAGS = -version-info 0:0:0
```

The default version is 0:0:0. It's also a good initial version.

Versioning Libtool Libraries: Bumping Versions

Remember to bump library versions before a release. Suppose the old version was CURRENT:REVISION.AGE

bump the version to CURRENT: REVISION+1: AGE
CURRENT+1:0:AGE+1
CURRENT +1:0:0

Introducing Gettext

Internationalization

Localization

 Internationalization
 Changing a program to support for multiple languages and cultural habits.

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Localization
 Providing an internationalized package the necessary bits to support one's native language and cultural habits.

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- Internationalization = I18n
 Changing a program to support for multiple languages and cultural habits.
 - Character handling (unicode...)
 - Locale awareness (date formats, currencies, numbers, time zones, etc.)
 - Localizability
 - Isolate localizable items (messages, pictures, etc.)
 - Implement infrastructure necessary for localizing above items.
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 - Translate localizable items (messages, pictures, etc.) for one language.

The translator's work.

 $\label{eq:Gettext} \mbox{Gettext} = \mbox{complete toolset for translating messages output by programs}.$

Translating Messages Made Easy

```
#include <config.h>
#include <stdio.h>

void say_hello (void)
{
   puts ("Hello World!");
   puts ("This is " PACKAGE_STRING ".");
}
```

The program is written in English.

Translating Messages Made Easy

```
#include <config.h>
#include <stdio.h>
#include "gettext.h"
#define _(string) gettext (string)
void say_hello (void)
{
   puts (_("Hello World!"));
   printf (_("This is %s.\n"), PACKAGE_STRING);
}
```

- The program is written in English.
- Messages that must be translated are marked with _(...).
 - 'xgettext' builds catalogs of translatable messages from such strings.
 - Translators will provide translated catalogs for their locale.

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}
```

- The program is written in English.
- Messages that must be translated are marked with _(...).
 - 'xgettext' builds catalogs of translatable messages from such strings.
 - Translators will provide translated catalogs for their locale.
- gettext looks up the translation of the English message in the current locale's catalog.

Internationalizing a Package, Start to Finish

Internationalizing a Package, Start to Finish

Roadmap

- 1 Start with a non-internationalized Hello World.
- Invoke AM_GNU_GETTEXT from configure.ac
- On 'gettextize' to provide the basic infrastructure.
- Fill in the configuration files left by 'gettextize'.
- Update src/Makefile.am to link hello with the necessary library.
- Update the code:
 - Initialize Gettext in main()
 - Mark translatable strings.
- Generate messages catalogs automatically.

We'll talk about localization once this is done

Non Internationalized Hello World (1/2)

```
src/main.c
#include "say.h"

int
main (void)
{
   say_hello ();
   return 0;
}
```

```
src/say.h
#ifndef AMHELLO_SAY_H
# define AMHELLO_SAY_H
void say_hello (void);
#endif
```

src/say.c

```
#include <config.h>
#include <stdio.h>

void say_hello (void)
{
  puts ("Hello World!");
  puts ("This is " PACKAGE_STRING ".");
}
```

Non Internationalized Hello World (2/2)

configure.ac

```
AC_INIT([amhello], [3.0], [bug-report@address])
AC_CONFIG_AUX_DIR([build-aux])
AM_INIT_AUTOMAKE([-Wall -Werror foreign])
AC_PROG_CC
AC_CONFIG_HEADERS([config.h])
AC_CONFIG_FILES([Makefile src/Makefile])
AC OUTPUT
```

Makefile.am

SUBDTRS = src

src/Makefile.am

bin_PROGRAMS = hello hello_SOURCES = main.c say.c say.h

Update configure.ac for Gettext

configure.ac AC_INIT([amhello], [3.0], [bug-report@address]) AC_CONFIG_AUX_DIR([build-aux]) AM_INIT_AUTOMAKE([-Wall -Werror foreign]) AM_GNU_GETTEXT([external]) AC_PROG_CC AC_CONFIG_HEADERS([config.h]) AC CONFIG FILES([Makefile src/Makefile])

AC_OUTPUT

Update configure.ac for Gettext

```
configure.ac
AC_INIT([amhello], [3.0], [bug-report@address])
AC_CONFIG_AUX_DIR([build-aux])
AM_INIT_AUTOMAKE([-Wall -Werror foreign])
AM_GNU_GETTEXT([external])
```

AC_PROG_CC

AC_CONFIG_HEADERS([config.h])

AC_CONFIG_FILES([Makefile src/Makefile])

AC_OUTPUT

• AM_GNU_GETTEXT_VERSION = exactly which Gettext version to use.

Update configure.ac for Gettext

```
configure.ac

AC_INIT([amhello], [3.0], [bug-report@address])
AC_CONFIG_AUX_DIR([build-aux])
AM_INIT_AUTOMAKE([-Wall -Werror foreign])
AM_GNU_GETTEXT([external])
AC_PROG_CC
AC_CONFIG_HEADERS([config.h])
AC_CONFIG_FILES([Makefile src/Makefile])
```

- AM_GNU_GETTEXT_VERSION = exactly which Gettext version to use.
- AM_GNU_GETTEXT([external])
 - the GNU libc or an external (= not distributed) Gettext library will be used if found
 - NLS (Native Language System) will be disabled otherwise

AC_OUTPUT

Running 'gettextize'

You should run 'gettextize':

- A first time, to install the Gettext infrastructure in your package.
- Each time you upgrade Gettext to a new version.

~/amhello %

Running 'gettextize'

You should run 'gettextize':

- A first time, to install the Gettext infrastructure in your package.
- Each time you upgrade Gettext to a new version.

```
~/amhello % gettextize --copy --no-changelog
[...]
~/amhello %
```

Install most of the Gettext infrastructure.

Running 'gettextize'

You should run 'gettextize':

- A first time, to install the Gettext infrastructure in your package.
- Each time you upgrade Gettext to a new version.

```
~/amhello % gettextize --copy --no-changelog
[...]
~/amhello % cp /usr/share/gettext/gettext.h src
```

- Install most of the Gettext infrastructure.
- Copy gettext.h in the source tree, it will be distributed.

Gettextize Updated Some Files

configure.ac

```
AC_INIT([amhello], [3.0], [bug-report@address])

AC_CONFIG_AUX_DIR([build-aux])

AM_GNU_GETTEXT([external])

AM_INIT_AUTOMAKE([-Wall -Werror foreign])

AC_PROG_CC

AC_CONFIG_HEADERS([config.h])

AC_CONFIG_FILES([Makefile src/Makefile po/Makefile.in])

AC_OUTPUT
```

Makefile.am

```
SUBDIRS = po src
ACLOCAL_AMFLAGS = -I m4
EXTRA_DIST = ...
```

```
bin_PROGRAMS = hello
hello_SOURCES = main.c say.c say.h
```

po/Makevars and po/POTFILES.in

Fill po/Makevars.template and rename it as po/Makevars

```
po/Makevars
```

```
DOMAIN = $(PACKAGE)
subdir = po
top_builddir = ..

XGETTEXT_OPTIONS = --keyword=_ --keyword=N_
COPYRIGHT_HOLDER = Your Name or Your Employer
MSGID_BUGS_ADDRESS = $(PACKAGE_BUGREPORT)
EXTRA_LOCALE_CATEGORIES =
```

po/Makevars and po/POTFILES.in

Fill po/Makevars.template and rename it as po/Makevars

```
$\frac{\text{package_BUGREPORT}}{\text{package}}$ is the third argument of AC_INIT. Some DOMAIN = \text{$(PACKAGE)}$ packages use a mailing list subdir = po dedicated to translation issues top_builddir = .. instead.

XGETTEXT_OPTIONS = --keyword=_ --keyword=_N_
COPYRIGHT_HOLDER = Your Name or Your Employer

MSGID_BUGS_ADDRESS = \text{$(PACKAGE_BUGREPORT)}
EXTRA_LOCALE_CATEGORIES =
```

po/Makevars and po/POTFILES.in

Fill po/Makevars.template and rename it as po/Makevars

```
DOMAIN = $(PACKAGE)
subdir = po
top_builddir = ..

XGETTEXT_OPTIONS = --keyword=_ --keyword=N_
COPYRIGHT_HOLDER = Your Name or Your Employer
MSGID_BUGS_ADDRESS = $(PACKAGE_BUGREPORT)
EXTRA_LOCALE_CATEGORIES =
```

List sources files that (may) contain translatable strings in POTFILES.in.

```
po/POTFILES.in
```

```
src/main.c
src/say.c
```

What's Next?

Done:

- Start with a non-internationalized Hello World.
- Invoke AM_GNU_GETTEXT from configure.ac
- Run 'gettextize' to provide the basic infrastructure.
- Fill in the configuration files left by 'gettextize'.

What's Next?

Done:

- Start with a non-internationalized Hello World.
- Invoke AM_GNU_GETTEXT from configure.ac
- Run 'gettextize' to provide the basic infrastructure.
- Fill in the configuration files left by 'gettextize'.

Now, 'autoreconf --install; ./configure; make' should work

To do:

- Update src/Makefile.am to link hello with the necessary library.
- Output
 Update the code:
 - Initialize Gettext in main()
 - Mark translatable strings.
- Generate messages catalogs automatically.

```
bin_PROGRAMS = hello
hello_SOURCES = main.c say.c say.h
```

src/Makefile.am

```
bin_PROGRAMS = hello
hello_SOURCES = main.c say.c say.h
hello_LDADD = $(LIBINTL)
```

• \$(LIBINTL) lists the libraries any internationalized program should be linked against.

```
bin_PROGRAMS = hello
hello_SOURCES = main.c say.c say.h
LDADD = $(LIBINTL)
```

- \$(LIBINTL) lists the libraries any internationalized program should be linked against.
- We can strip the leading hello_ and use the global LDADD instead.

```
bin_PROGRAMS = hello
hello_SOURCES = main.c say.c say.h gettext.h
LDADD = $(LIBINTL)
```

- \$(LIBINTL) lists the libraries any internationalized program should be linked against.
- We can strip the leading hello_ and use the global LDADD instead.
- Mention *gettext.h* (we will use it shortly) so it is distributed.

```
AM_CPPFLAGS = -DLOCALEDIR=\"$(localedir)\"
bin_PROGRAMS = hello
hello_SOURCES = main.c say.c say.h gettext.h
LDADD = $(LIBINTL)
```

- \$(LIBINTL) lists the libraries any internationalized program should be linked against.
- We can strip the leading hello_ and use the global LDADD instead.
- Mention *gettext.h* (we will use it shortly) so it is distributed.
- \$(LOCALEDIR) is the place where message catalogs are installed.
 This is needed during initialization.

Initializing Gettext

```
src/main.c
#include "say.h"
int
main (void)
  say_hello();
  return 0;
```

Initializing Gettext

```
src/main.c
#include <locale.h>
#include "say.h"
int
main (void)
{
  setlocale (LC ALL. ""):
  say_hello();
  return 0;
```

 Initialize the locale as specified in the environment.
 (E.g., the user sets LANG=fr_FR in the environment to get French messages.)

Initializing Gettext

```
src/main.c
#include <config.h>
#include <locale.h>
#include "gettext.h"
#include "say.h"
int
main (void)
  setlocale (LC_ALL, "");
  bindtextdomain (PACKAGE,
                  LOCALEDIR):
  textdomain (PACKAGE);
  say_hello();
  return 0;
```

- Initialize the locale as specified in the environment.
 (E.g., the user sets LANG=fr_FR in the environment to get French messages.)
- Tell Gettext where to find message catalogs for this program.
 (All programs in the same package usually share the same message catalog.)

Marking Strings for Translation

```
src/say.c
#include <config.h>
#include <stdio.h>
void say_hello (void)
{
  puts ("Hello World!");
  puts ("This is " PACKAGE_STRING ".");
```

Marking Strings for Translation

```
src/say.c
#include <config.h>
#include <stdio.h>
#include "gettext.h"
#define _(string) gettext (string)
void say_hello (void)
{
  puts (_("Hello World!"));
  printf (_("This is %s.\n"), PACKAGE_STRING);
}
```

Messages that must be translated are marked with _(...).

Marking Strings for Translation

```
src/say.c
#include <config.h>
#include <stdio.h>
#include "gettext.h"
#define _(string) gettext (string)
void say_hello (void)
{
  puts (_("Hello World!"));
  printf (_("This is %s.\n"), PACKAGE_STRING);
}
```

- Messages that must be translated are marked with _(...).
- NLS (Native Language System) can be disabled.
 - Explicitly with './configure --disable-nls'
 - Implicitly if no gettext implementation is installed.

Then *gettext.h* defines gettext(), textdomain(), ..., as no-ops.

Building the Whole Shebang

Our Hello World is now internationalized

```
~/amhello % autoreconf --install
...
~/amhello % ./configure
...
~/amhello % make
...
```

Building the Whole Shebang

Our Hello World is now internationalized

```
~/amhello % autoreconf --install
...
~/amhello % ./configure
...
~/amhello % make
...
Making all in po
make amhello.pot-update
...
```

The po/ directory contains messages catalogs. po/amhello.pot is the template message catalog.

Updating *po/amhello.pot* is costly and occurs only before releases (e.g., during 'make distcheck') or if the file did not exist (our case above). It can be updated explicitly with 'cd po; make update-po'.

Localizing a Package

po/amhello.pot: The PO Template File

```
# ... COMMENTS ...
#, fuzzy
msgid ""
msgstr ""
"Project-Id-Version: PACKAGE VERSION\n"
"Report-Msgid-Bugs-To: bug-report@address\n"
"POT-Creation-Date: 2005-03-05 00:27+0100\n"
"PO-Revision-Date: YEAR-MO-DA HO:MI+ZONE\n"
"Last-Translator: FULL NAME <EMAIL@ADDRESS>\n"
"Language-Team: LANGUAGE <LL@li.org>\n"
"MTME-Version: 1.0\n"
"Content-Type: text/plain; charset=CHARSET\n"
"Content-Transfer-Encoding: 8bit\n"
#: src/sav.c:9
msgid "Hello World!"
msgstr ""
#: src/say.c:10
#. c-format
msgid "This is %s.\n"
msgstr ""
```

po/amhello.pot: The PO Template File

```
# ... COMMENTS ...
#, fuzzy
msgid ""
msgstr ""
"Project-Id-Version: PACKAGE VERSION\n"
"Report-Msgid-Bugs-To: bug-report@address\n"
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"Last-Translator: FULL NAME <EMAIL@ADDRESS>\n"
"Language-Team: LANGUAGE <LL@li.org>\n"
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"Content-Type: text/plain; charset=CHARSET\n"
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#: src/say.c:9
msgid "Hello World!"
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```

msgids identify all strings in the package

```
#: src/say.c:9
msgid "Hello World!"
msgstr
#: src/say.c:10
#, c-format
msgid "This is %s.\n"
msgstr ""
```

- msgids identify all strings in the package
- empty msgstrs are placeholders for translations

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#: src/say.c:9
msgid "Hello World!"
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#, c-format
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- msgids identify all strings in the package
- empty msgstrs are placeholders for translations
- the location of each string is shown,
 so the translator can check the context if needed

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#: src/say.c:9
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```

- msgids identify all strings in the package
- empty msgstrs are placeholders for translations
- the location of each string is shown,
 so the translator can check the context if needed
- additional flags can be used

po/amhello.pot: The PO Template File

```
# ... COMMENTS ...
#, fuzzy
msgid ""
msgstr ""
"Project-Id-Version: PACKAGE VERSION\n"
"Report-Msgid-Bugs-To: bug-report@address\n"
"POT-Creation-Date: 2005-03-05 00:27+0100\n"
"PO-Revision-Date: YEAR-MO-DA HO:MI+ZONE\n"
"Last-Translator: FULL NAME <EMAIL@ADDRESS>\n"
"Language-Team: LANGUAGE <LL@li.org>\n"
"MTME-Version: 1.0\n"
"Content-Type: text/plain; charset=CHARSET\n"
"Content-Transfer-Encoding: 8bit\n"
#: src/sav.c:9
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msgid "This is %s.\n"
msgstr ""
```

po/amhello.pot: The PO Template File

```
# ... COMMENTS ...
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msgid ""
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"Last-Translator: FULL NAME <EMAIL@ADDRESS>\n"
"Language-Team: LANGUAGE <LL@li.org>\n"
"MTME-Version: 1.0\n"
"Content-Type: text/plain; charset=CHARSET\n"
"Content-Transfer-Encoding: 8bit\n"
#: src/sav.c:9
msgid "Hello World!"
msgstr ""
#: src/say.c:10
#. c-format
msgid "This is %s.\n"
msgstr ""
```

po/amhello.pot: The Header Entry

```
msgid
msgstr
"Project-Id-Version: PACKAGE VERSION\n"
"Report-Msgid-Bugs-To: bug-report@address\n"
"POT-Creation-Date: 2005-03-05 00:27+0100\n"
"PO-Revision-Date: YEAR-MO-DA HO:MI+ZONE\n"
"Last-Translator: FULL NAME <EMAIL@ADDRESS>\n"
"Language-Team: LANGUAGE <LL@li.org>\n"
"MIME-Version: 1.0\n"
"Content-Type: text/plain; charset=CHARSET\n"
"Content-Transfer-Encoding: 8bit\n"
```

The translation of the empty string is a special entry that will be filled with administrative information.

How to Add a New Language?

- Initialize po/LL.po or po/LL_CC.po from po/amhello.pot, using 'msginit'.
 LL is your language code, and CC is your country code pt is Portuguese
 pt_BR is Brazilian Portuguese
 - (The annexes of the Gettext manual show lists of LLs and CCs.)
- Fill in po/LL.po (or po/LL_CC.po)
- Solution List the new translation in po/LINGUAS

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 LL is your language code, and CC is your country code pt is Portuguese
 - pt_BR is Brazilian Portuguese
 - (The annexes of the Gettext manual show lists of LLs and CCs.)
- Fill in po/LL.po (or po/LL_CC.po)
- Solution List the new translation in po/LINGUAS

Let's add a French translation for amhello.

Preparing po/fr.po

```
~/amhello % cd po
~/amhello/po % msginit -l fr
~/amhello/po % emacs fr.po &
```

Preparing po/fr.po

```
~/amhello % cd po
~/amhello/po % msginit -l fr
...
~/amhello/po % emacs fr.po &
```

The PO mode of 'emacs' ($\langle exttt{M-x} angle$ po-mode)

- The buffer is modified only indirectly.
- (Enter) on a message will open a buffer to edit the translation.
- Use (C-c) (C-c) after you have completed the translation, to get back to the updated *amhello.pot* buffer.
- Once all strings are translated, use $\langle \overline{v} \rangle$ to save and check the file.
- Use (Tab) to remove fuzzy attributes.

po/fr.po: Message Translations

```
#: src/say.c:9
msgid "Hello World!"
msgstr ""

#: src/say.c:10
#, c-format
msgid "This is %s.\n"
msgstr ""
```

po/fr.po: Message Translations

```
#: src/say.c:9
msgid "Hello World!"
msgstr "Bonjour Monde!"
#: src/say.c:10
#, c-format
msgid "This is %s.\n"
msgstr "Ceci est %s.\n"
```

```
msgid
msgstr ""
"Project-Id-Version: amhello 3.0\n"
"Report-Msgid-Bugs-To: bug-report@address\n"
"POT-Creation-Date: 2005-03-05 00:27+0100\n"
"PO-Revision-Date: 2005-03-15 20:54+0100\n"
"Last-Translator: Tyng-Jing Yang <tj_yang@hotmail.com>\n"
"Language-Team: French\n"
"MIME-Version: 1.0\n"
"Content-Type: text/plain; charset=ASCII\n"
"Content-Transfer-Encoding: 8bit\n"
"Plural-Forms: nplurals=2; plural=(n > 1);\n"
```

'msginit' filled these fields.

```
msgid
msgstr ""
"Project-Id-Version: amhello 3.0\n"
"Report-Msgid-Bugs-To: bug-report@address\n"
"POT-Creation-Date: 2005-03-05 00:27+0100\n"
"PO-Revision-Date: 2005-03-15 20:54+0100\n"
"Last-Translator: Tyng-Jing Yang <tj_yang@hotmail.com>\n"
"Language-Team: French\n"
"MIME-Version: 1.0\n"
"Content-Type: text/plain; charset=ASCII\n"
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'msginit' filled these fields.

```
msgid
msgstr ""
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"PO-Revision-Date: 2005-03-15 20:54+0100\n"
"Last-Translator: Tyng-Jing Yang <tj_yang@hotmail.com>\n"
"Language-Team: French\n"
"MIME-Version: 1.0\n"
"Content-Type: text/plain; charset=iso-8859-1\n"
"Content-Transfer-Encoding: 8bit\n"
"Plural-Forms: nplurals=2; plural=(n > 1);\n"
```

- 'msginit' filled these fields.
- You may have to customize it a bit.

```
msgid ""
msgstr ""
"Project-Id-Version: amhello 3.0\n"
"Report-Msgid-Bugs-To: bug-report@address\n"
"POT-Creation-Date: 2005-03-05 00:27+0100\n"
"PO-Revision-Date: 2005-03-15 20:54+0100\n"
"Last-Translator: Tyng-Jing Yang <tj_yang@hotmail.com>\n"
"Language-Team: French\n"
"MIME-Version: 1.0\n"
"Content-Type: text/plain; charset=iso-8859-1\n"
"Content-Transfer-Encoding: 8bit\n"
"Plural-Forms: nplurals=2; plural=(n > 1);\n"
```

- 'msginit' filled these fields.
- You may have to customize it a bit.
- The revision date will also be updated on save.

po/fr.po: Validation and Addition

Once *po/fr.po* is completed, hit (v). This will:

- Update the revision date
- Save the file
- Run 'msgfmt --statistics --check' on po/fr.po, to validate it.

po/fr.po: Validation and Addition

Once **po/fr.po** is completed, hit $\langle \overline{v} \rangle$. This will:

- Update the revision date
- Save the file
- Run 'msgfmt --statistics --check' on po/fr.po, to validate it.

~/amhello/po % echo fr >> LINGUAS

```
~/amhello % ./configure --prefix ~/test
~/amhello %
```

```
~/amhello % ./configure --prefix ~/test
~/amhello % make
~/amhello %
```

```
~/amhello % ./configure --prefix ~/test
~/amhello % make
~/amhello % cd po
~/amhello/po %
```

```
~/amhello % ./configure --prefix ~/test
~/amhello % make
~/amhello % cd po
~/amhello/po % make update-po
~/amhello/po %
```

update-po

This step is needed because we just created fr.po, and it has to be compiled. This happens automatically during 'make dist'.

```
~/amhello % ./configure --prefix ~/test
~/amhello % make
~/amhello % cd po
~/amhello/po % make update-po
~/amhello/po % cd ...
~/amhello %
```

```
~/amhello % ./configure --prefix ~/test
~/amhello % make
~/amhello % cd po
~/amhello/po % make update-po
~/amhello/po % cd ..
~/amhello % make install
~/amhello %
```

```
~/amhello % ./configure --prefix ~/test
~/amhello % make
~/amhello % cd po
~/amhello/po % make update-po
~/amhello/po % cd ...
~/amhello % make install
~/amhello % ~/test/bin/hello
Hello World!
This is amhello 3.0.
~/amhello %
```

```
~/amhello % ./configure --prefix ~/test
~/amhello % make
~/amhello % cd po
~/amhello/po % make update-po
~/amhello/po % cd ...
~/amhello % make install
~/amhello % ~/test/bin/hello
Hello World!
This is amhello 3.0.
~/amhello % LANG=fr_FR ~/test/bin/hello
Bonjour Monde!
Ceci est amhello 3.0.
```

Updating Message Catalogs

Because maintainers can change the strings marked for translation, the messages catalogs are varying, and are not always up-to-date.

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Varying messages. update-po modify *.po file:

- New messages are added with a blank translation.
- Obsolete translations, not used anymore, are commented.
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Not up-to-date. gettext copes with incomplete translations as follows.

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- Fuzzy messages are also output untranslated. (Better output the original sentence, rather than an inappropriate translation.)

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Not up-to-date. gettext copes with incomplete translations as follows.

- Untranslated messages are output untranslated.
- Fuzzy messages are also output untranslated. (Better output the original sentence, rather than an inappropriate translation.)

Good practice: the string freeze. Two weeks before a release, run 'make update-po' and send the *.pot file to translators. Don't change or add strings from this point on. Let translators send you updated *.po files.

Language Teams & The Translation Project

http://www.iro.umontreal.ca/translation/

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- Translators gather in Language Teams (consider joining the team of your own language) to discuss issues.
- Maintainer submit *.pot files and are notified when *.po files are updated.
- Pages in The Translation Project will show where work is needed (consider adopting an orphan *.po file.)

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This is only one way of getting a project translated. A lot of packages have dedicated translators and deal with them directly.

Nested Packages

Nested Packages

- Autoconfiscated packages can be nested to arbitrary depth.
 - A package can distribute a third-party library it uses in a subdirectory.
 - It's possible to gather many packages this way to distribute a set of tools.
- For installers:
 - A single package to configure, build, and install.
 - 'configure' options are passed recursively to sub-packages.
 - 'configure --help=recursive' shows the help of all sub-packages.
- For maintainers:
 - Easier integration.
 - The sub-package is autonomous.

Setting Up Nested Packages

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Setting Up Nested Packages

- A sub-package should appear as an ordinary directory.
- In Makefile.am, this directory must appear in SUBDIRS so 'make' recurses into it.
- configure.ac should also declare this directory

AC_CONFIG_SUBDIRS([subdir])

so 'configure' calls **subdir/configure** recursively.

Nested Packages Example

The $\it arm$ program links with an $\it hand$ library, a nested package in $\it hand/$.

```
arm's configure.ac
AC_INIT([arm], [1.0])
AM_INIT_AUTOMAKE([-Wall -Werror foreign]
AC_PROG_CC
AC_CONFIG_FILES([Makefile src/Makefile])
AC_CONFIG_SUBDIRS([hand])
AC_OUTPUT
arm's Makefile.am
SUBDIRS = hand src
```

arm's src/Makefile.am

```
AM_CPPFLAGS = -I$(top_srcdir)/hand
bin_PROGRAMS = arm
arm_SOURCES = arm.c
arm_LDADD = ../hand/libhand.a
```

The End

Where to go Now?

- Locate the reference manuals in your preferred format.
 - Autoconf, Automake, Libtool, and Gettext all install reference manuals in the Info format. (Try 'info Autoconf', 'info Automake', etc.)
 - The web pages of these tools also have .html or .pdf versions.
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 - The web pages of these tools also have .html or .pdf versions.
 - These manuals may not be easy introductions to the tools, but they make good and up-to-date references.
- Subscribe to these tools' mailing lists, to see other people's uses of the tools.
- Pick a package that uses these tools and dissect its setup.
 - Try picking something written by somebody who isn't just another neophyte!
 - I recommend looking at GNU Coreutils.