

Developing Hobbit

Yes, you can do it.

T.J. Yang

Hobbit Monitor Community

08/04 2008

Outline

- 1 Developer Overview
 - Reasons to develop for Hobbit
- 2 Hobbit Architecture
 - First Subsection Name
- 3 VMWare image for Hobbit development
 - No more guessing work.
 - Second Subsection
- 4 Autoconfiscate Hobbit
 - Why the trouble ?
- 5 TWWconfiscate Hobbit
 - Software lifecycle completed
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Hobbitmon is open

ie, No more vendor lock-in.

- Understand the software you are using by developing it.
- Two Brains are better than one.
- Accumulation of good software quality over time.

Make Titles Informative.

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C programming

Hobbit backbone is in ANSI C.

- Use `itemize` a lot.
- Use very short sentences or short phrases.

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Make Titles Informative. Use Uppercase Letters.

Subtitles are optional.

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- Use very short sentences or short phrases.

Fedora 6 in Virtual Box VDI image.

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VMWare image for Hobbit development

Autoconfiscate Hobbit

TWWconfiscate Hobbit

Hobbit Community

Summary

Source Code and development tool all-in-one
Second Subsection

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Autoconfiscate hobbitmon source code.

- Be a true GNU software.
- Easy the pain at source code compilation level.
- i18n.

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Install with packaging is binary little.

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Summary

- Hobbit development is fun and rewarding.
- Hobbit development is fun and rewarding
- Outlook
 - Something you haven't solved.
 - Something else you haven't solved.