

# Developing Hobbit

Yes, you can do it.

T.J. Yang

Hobbit Monitor Community

08/04 2008





# Hobbitmon is open

ie, No more vendor lock-in.

- Understand the software you are using by developing it.
- Two Brains are better than one.
- Accumulation of good software quality over time.

# Make Titles Informative.

You can create overlays. . .

- using the `pause` command:
  - First item.
  - Second item.
- using overlay specifications:
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# C programming

Hobbit backbone is in ANSI C.

- Clients and Servers.
- Higher Availability.
- SNMP Monitoring.
- Encrypted Messages.

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# Make Titles Informative. Use Uppercase Letters.

Subtitles are optional.

- Use `itemize` a lot.
- Use very short sentences or short phrases.

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# Autoconfiscate hobbitmon source code.

- Be a true GNU software.
- Easy the pain at source code compilation level.
- i18n.

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- Hobbit development is fun and rewarding.
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- Outlook
  - Something you haven't solved.
  - Something else you haven't solved.