

Foreword (1/2)

This slides present a serious of hobbit development topics. These topics include coding,patching,compilation,software packaging,software distribution and auto update for hobbitmon supported OS platforms.

The latest version of this document can be retrieved from

http:
[//hobbitmon.svn.sourceforge.net/viewvc/hobbitmon/branches/tjyang/
trunk/docs/books/hobbit-slides/hobbit-slides-developer.pdf](http://hobbitmon.svn.sourceforge.net/viewvc/hobbitmon/branches/tjyang/trunk/docs/books/hobbit-slides/hobbit-slides-developer.pdf)

Please mail me corrections and suggestions **about this document** at tj_yang@hotmail.com.

Hobbitmon Development

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Part I

Current hobbit development model (2008)

1 Goals

- Portable Packages
- Uniform Builds

2 Package Use Cases

- The User Point of View
- The Power User Point of View
- The Packager Point of View
- The Maintainer Point of View

3 The configure Process

4 Why We Need Tools

Portable Packages

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Sources of Non-Portability in C

Consider C functions...

- that do not exist everywhere (e.g., `strtod()`)
- that have different names (e.g., `strchr()` vs. `index()`)
- that have varying prototypes
(e.g., `int setpgrp(void);` vs. `int setpgrp(int, int);`)
- that can behave differently (e.g., `malloc(0);`)
- that might require other libraries
(is `pow()` in *libm.so* or in *libc.so*?)
- that can be defined in different headers
(*string.h* vs. *strings.h* vs. *memory.h*)

How should a package deal with those?

Possible Solutions

- Slice the code with lots of `#if/#else`
- Create substitution macros
- Create substitution functions

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The latter two are to be preferred.

Code Cluttered with #if/#else

Excerpt of ffcall-1.10's alloc_trampoline()

```
#if !defined(CODE_EXECUTABLE)
    static long pagesize = 0;
#endif
#if defined(EXECUTABLE_VIA_MMAP_DEVZERO)
    static int zero_fd;
#endif
    if (!pagesize) {
#if defined(HAVE_MACH_VM)
        pagesize = vm_page_size;
#else
        pagesize = getpagesize();
#endif
    }
#if defined(EXECUTABLE_VIA_MMAP_DEVZERO)
    zero_fd = open("/dev/zero", O_RDONLY, 0644);
    if (zero_fd < 0) {
        fprintf(stderr, "trampoline: _Cannot_open_/dev/zero!\n");
        abort();
    }
#endif
}
```


Substitution macros

Excerpt of coreutils-5.2.1's *system.h*

```
#if ! HAVE_FSEEKO && ! defined fseeko
# define fseeko(s, o, w) ((o) == (long) (o) \
                        ? fseek (s, o, w) \
                        : (errno = EOVERFLOW, -1))
#endif
```

Then use `fseeko()` whether it exists or not.

Substitution functions

If `strdup()` does not exist, link your program with a replacement definition such as

strdup.c (from the GNU C library)

```
char *
strdup (const char *s)
{
    size_t len = strlen (s) + 1;
    void *new = malloc (len);
    if (new == NULL)
        return NULL;
    return (char *) memcpy (new, s, len);
}
```

Uniform Builds

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Need for Automatic Configuration

- Maintaining a collection of `#define` for each system by hand is cumbersome.
- Requiring users to add the necessary `-D`, `-I`, and `-l` compilation options to *Makefile* is burdensome.
- Complicated builds hinder the acceptance of free software.

Need for Automatic Configuration

- Maintaining a collection of `#define` for each system by hand is cumbersome.
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- Complicated builds hinder the acceptance of free software.
- In 1991 people started to write shell scripts to **guess** these settings for some GNU packages.
- Since then the *configure* script is mandatory in any package of the GNU project.

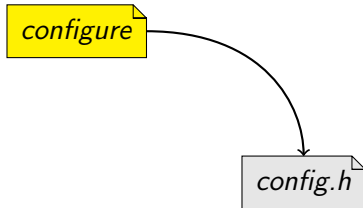
configure's Purpose



configure

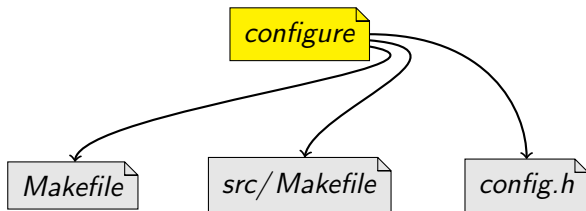
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- then it generates a *config.h* file with all `#defines`
- as well as *Makefiles* to build the package

GNU Coding Standards

<http://www.gnu.org/prep/standards/>

Practices that packages of the GNU project should follow:

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- program behavior
 - how to report errors,
 - standard command line options,
 - etc.

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Practices that packages of the GNU project should follow:

- program behavior
 - how to report errors,
 - standard command line options,
 - etc.
- coding style
- configuration
- *Makefile* conventions
- etc.

The User Point of View

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Standard Installation Procedure

```
~ % tar xzf amhello-1.0.tar.gz
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~/amhello-1.0 % ./configure
...
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...
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```
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~ % cd amhello-1.0
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...
~/amhello-1.0 % make
...
~/amhello-1.0 % make check
...
```

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...
~/amhello-1.0 % su
Password:
```

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~ % cd amhello-1.0
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...
~/amhello-1.0 % make
...
~/amhello-1.0 % make check
...
~/amhello-1.0 % su
Password:
/home/adl/amhello-1.0 # make install
...
```

Standard Installation Procedure

```
~ % tar xzf amhello-1.0.tar.gz
~ % cd amhello-1.0
~/amhello-1.0 % ./configure
...
~/amhello-1.0 % make
...
~/amhello-1.0 % make check
...
~/amhello-1.0 % su
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...
~/amhello-1.0 % make check
...
~/amhello-1.0 % su
Password:
/home/adl/amhello-1.0 # make install
...
/home/adl/amhello-1.0 # exit
~/amhello-1.0 % make installcheck
...
```

Standard Makefile Targets

`'make all'` Build programs, libraries, documentation, etc.
(Same as `'make'`.)

`'make install'` Install what needs to be installed.

`'make install-strip'` Same as `'make install'`, then strip debugging symbols.

`'make uninstall'` The opposite of `'make install'`.

`'make clean'` Erase what has been built (the opposite of `'make all'`).

`'make distclean'` Additionally erase anything `./configure` created.

`'make check'` Run the test suite, if any.

`'make installcheck'` Check the installed programs or libraries, if supported.

`'make dist'` Create *PACKAGE-VERSION.tar.gz*.

Standard File System Hierarchy

Directory variable	Default value
prefix	<i>/usr/local</i>
exec-prefix	prefix
bindir	exec-prefix/ <i>bin</i>
libdir	exec-prefix/ <i>lib</i>
...	
includedir	prefix/ <i>include</i>
datarootdir	prefix/ <i>share</i>
datadir	datarootdir
mandir	datarootdir/ <i>man</i>
infodir	datarootdir/ <i>info</i>
...	

```
~/amhello-1.0 %
```

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datarootdir	prefix/ <i>share</i>
datadir	datarootdir
mandir	datarootdir/ <i>man</i>
infodir	datarootdir/ <i>info</i>
...	

```
~/amhello-1.0 % ./configure --prefix ~/usr
```

Standard File System Hierarchy

Directory variable	Default value
prefix	<i>/usr/local</i>
exec-prefix	prefix
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libdir	exec-prefix/ <i>lib</i>
...	
includedir	prefix/ <i>include</i>
datarootdir	prefix/ <i>share</i>
datadir	datarootdir
mandir	datarootdir/ <i>man</i>
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```
~/amhello-1.0 % ./configure --prefix ~/usr
~/amhello-1.0 % make
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datadir	datarootdir
mandir	datarootdir/ <i>man</i>
infodir	datarootdir/ <i>info</i>
...	

```
~/amhello-1.0 % ./configure --prefix ~/usr
~/amhello-1.0 % make
~/amhello-1.0 % make install
```

Standard Configuration Variables

'./configure' automatically detects many settings.
You can force some of them using configuration variables.

CC C compiler command

CFLAGS C compiler flags

CXX C++ compiler command

CXXFLAGS C++ compiler flags

LDFLAGS linker flags

CPPFLAGS C/C++ preprocessor flags

... See './configure --help' for a full list.

```
~/amhello-1.0 %
```

Standard Configuration Variables

'./configure' automatically detects many settings.
You can force some of them using configuration variables.

CC C compiler command

CFLAGS C compiler flags

CXX C++ compiler command

CXXFLAGS C++ compiler flags

LDFlags linker flags

CPPFLAGS C/C++ preprocessor flags

... See './configure --help' for a full list.

```
~/amhello-1.0 % ./configure --prefix ~/usr CC=gcc-3 \  
CPPFLAGS=-I$HOME/usr/include LDFLAGS=-L$HOME/usr/lib
```

The Power User Point of View

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Overriding Default Configuration Settings with *config.site*

Recall that old command

```
~/amhello-1.0 % ./configure --prefix ~/usr CC=gcc-3 \  
CPPFLAGS=-I$HOME/usr/include LDFLAGS=-L$HOME/usr/lib
```


Overriding Default Configuration Settings with *config.site*

Recall that old command

```
~/amhello-1.0 % ./configure --prefix ~/usr CC=gcc-3 \  
CPPFLAGS=-I$HOME/usr/include LDFLAGS=-L$HOME/usr/lib
```

Common configuration settings can be put in *prefix/share/config.site*

```
~/amhello-1.0 % cat ~/usr/share/config.site  
test -z "$CC" && CC=gcc-3  
test -z "$CPPFLAGS" && CPPFLAGS=-I$HOME/usr/include  
test -z "$LDFLAGS" && LDFLAGS=-L$HOME/usr/lib
```

Overriding Default Configuration Settings with *config.site*

Recall that old command

```
~/amhello-1.0 % ./configure --prefix ~/usr CC=gcc-3 \  
CPPFLAGS=-I$HOME/usr/include LDFLAGS=-L$HOME/usr/lib
```

Common configuration settings can be put in *prefix/share/config.site*

```
~/amhello-1.0 % cat ~/usr/share/config.site  
test -z "$CC" && CC=gcc-3  
test -z "$CPPFLAGS" && CPPFLAGS=-I$HOME/usr/include  
test -z "$LDFLAGS" && LDFLAGS=-L$HOME/usr/lib
```

Reducing the command to...

```
~/amhello-1.0 % ./configure --prefix ~/usr  
configure: loading site script /home/adl/usr/share/config.site  
...
```

Parallel Build Trees (a.k.a. VPATH Builds)

Objects files, programs, and libraries are built where *configure* was run.

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```
~ % tar xzf ~/amhello-1.0.tar.gz  
~ % cd amhello-1.0
```

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Objects files, programs, and libraries are built where *configure* was run.

```
~ % tar xzf ~/amhello-1.0.tar.gz  
~ % cd amhello-1.0  
~/amhello-1.0 % mkdir build && cd build
```

Parallel Build Trees (a.k.a. VPATH Builds)

Objects files, programs, and libraries are built where *configure* was run.

```
~ % tar xzf ~/amhello-1.0.tar.gz
~ % cd amhello-1.0
~/amhello-1.0 % mkdir build && cd build
~/amhello-1.0/build % ../configure
```

Parallel Build Trees (a.k.a. VPATH Builds)

Objects files, programs, and libraries are built where *configure* was run.

```
~ % tar xzf ~/amhello-1.0.tar.gz
~ % cd amhello-1.0
~/amhello-1.0 % mkdir build && cd build
~/amhello-1.0/build % ../configure
~/amhello-1.0/build % make
...
```

Parallel Build Trees (a.k.a. VPATH Builds)

Objects files, programs, and libraries are built where *configure* was run.

```
~ % tar xzf ~/amhello-1.0.tar.gz
~ % cd amhello-1.0
~/amhello-1.0 % mkdir build && cd build
~/amhello-1.0/build % ../configure
~/amhello-1.0/build % make
...
```

Sources files are in *~/amhello-1.0/*,
built files are all in *~/amhello-1.0/build/*.

Parallel Build Trees for Multiple Architectures

Builds for multiple architectures can share the same source tree.

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Have the source on a (possibly read-only) shared directory

```
~ % cd /nfs/src  
/nfs/src % tar xzf ~/amhello-1.0.tar.gz
```

Parallel Build Trees for Multiple Architectures

Builds for multiple architectures can share the same source tree.

Have the source on a (possibly read-only) shared directory

```
~ % cd /nfs/src  
/nfs/src % tar xzf ~/amhello-1.0.tar.gz
```

Compilation on first host

```
~ % mkdir /tmp/amh && cd /tmp/amh  
/tmp/amh % /nfs/src/amhello-1.0/configure  
/tmp/amh % make && sudo make install
```

Parallel Build Trees for Multiple Architectures

Builds for multiple architectures can share the same source tree.

Have the source on a (possibly read-only) shared directory

```
~ % cd /nfs/src  
/nfs/src % tar xzf ~/amhello-1.0.tar.gz
```

Compilation on first host

```
~ % mkdir /tmp/amh && cd /tmp/amh  
/tmp/amh % /nfs/src/amhello-1.0/configure  
/tmp/amh % make && sudo make install
```

Compilation on second host

```
~ % mkdir /tmp/amh && cd /tmp/amh  
/tmp/amh % /nfs/src/amhello-1.0/configure  
/tmp/amh % make && sudo make install
```

Parallel Build Trees for Multiple Architectures

Builds for multiple architectures can share the same source tree.

Have the source on a (possibly read-only) shared directory

```
~ % cd /nfs/src  
/nfs/src % tar xzf ~/amhello-1.0.tar.gz
```

Compilation on first host

```
~ % mkdir /tmp/amh && cd /tmp/amh  
/tmp/amh % /nfs/src/amhello-1.0/configure  
/tmp/amh % make && sudo make install
```

Compilation on second host, **assuming shared data**

```
~ % mkdir /tmp/amh && cd /tmp/amh  
/tmp/amh % /nfs/src/amhello-1.0/configure  
/tmp/amh % make && sudo make install-exec
```

Two Part Installation

```
'make install'  
=  
'make install-exec'  
+  
'make install-data'
```

Two Part Installation

```
'make install'  
=  
'make install-exec'  install platform-dependent files  
+  
'make install-data'
```

Two Part Installation

`'make install'`
=
`'make install-exec'` install platform-dependent files
+
`'make install-data'` install platform-independent files
 (can be shared among multiple machines)

Cross-Compilation

```
~/amhello-1.0 % ./configure
```

```
checking for a BSD-compatible install... /usr/bin/install -c
```

```
checking whether build environment is sane... yes
```

```
checking for gawk... gawk
```

```
checking whether make sets $(MAKE)... yes
```

```
checking for gcc... gcc
```

```
checking for C compiler default output file name... a.out
```

```
checking whether the C compiler works... yes
```

```
checking whether we are cross compiling... no
```

```
checking for suffix of executables...
```

```
checking for suffix of object files... o
```

```
checking whether we are using the GNU C compiler... yes
```

```
checking whether gcc accepts -g... yes
```

```
checking for gcc option to accept ANSI C...
```

```
...
```

Cross-Compilation

```
~/amhello-1.0 % ./configure
checking for a BSD-compatible install... /usr/bin/install -c
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checking whether we are using the GNU C compiler... yes
checking whether gcc accepts -g... yes
checking for gcc option to accept ANSI C...
...
```

Cross-Compilation

```
~/amhello-1.0 % ./configure --build i686-pc-linux-gnu \  
                --host i586-mingw32msvc  
checking for a BSD-compatible install... /usr/bin/install -c  
checking whether build environment is sane... yes  
checking for gawk... gawk  
checking whether make sets $(MAKE)... yes  
checking for i586-mingw32msvc-strip... i586-mingw32msvc-strip  
checking for i586-mingw32msvc-gcc... i586-mingw32msvc-gcc  
checking for C compiler default output file name... a.exe  
checking whether the C compiler works... yes  
checking whether we are cross compiling... yes  
checking for suffix of executables... .exe  
checking for suffix of object files... o  
checking whether we are using the GNU C compiler... yes  
checking whether i586-mingw32msvc-gcc accepts -g... yes  
checking for i586-mingw32msvc-gcc option to accept ANSI C...  
...
```

Cross-Compilation

```
~/amhello-1.0 % ./configure --build i686-pc-linux-gnu \  
                --host i586-mingw32msvc  
...  
~/amhello-1.0 % make  
...
```

Cross-Compilation

```
~/amhello-1.0 % ./configure --build i686-pc-linux-gnu \  
                --host i586-mingw32msvc  
...  
~/amhello-1.0 % make  
...  
~/amhello-1.0 % cd src; file hello.exe  
hello.exe: MS Windows PE 32-bit Intel 80386 console executable not relocatable
```

Of course you need a cross-compiler installed first.

Cross-Compilation

```
~/amhello-1.0 % ./configure --build i686-pc-linux-gnu \  
                  --host i586-mingw32msvc  
...  
~/amhello-1.0 % make  
...  
~/amhello-1.0 % cd src; file hello.exe  
hello.exe: MS Windows PE 32-bit Intel 80386 console executable not relocatable
```

Of course you need a cross-compiler installed first.

Cross-compilation *configure* options:

'--build=**BUILD**' The system on which the package is built.

'--host=**HOST**' The system where built programs & libraries will run.

'--target=**TARGET**' Only when building compiler tools: the system for which the tools will create output.

For simple cross-compilation, only '--host=**HOST**' is needed.

Renaming Programs at Install Time

Maybe *hello* is already a command on this host?

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`--program-prefix=PREFIX`

prepend **PREFIX** to installed program names,

`--program-suffix=SUFFIX`

append **SUFFIX** to installed program names,

`--program-transform-name=PROGRAM`

run `'sed PROGRAM'` on installed program names.

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prepend **PREFIX** to installed program names,

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append **SUFFIX** to installed program names,

`--program-transform-name=PROGRAM`

run `'sed PROGRAM'` on installed program names.

```
~/amhello-1.0 % ./configure --program-prefix test-  
~/amhello-1.0 % make  
~/amhello-1.0 % sudo make install
```

Will install *hello* as `/usr/local/bin/test-hello`.

The Packager Point of View

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Building Binary Packages Using DESTDIR

DESTDIR is used to relocate a package at install time.

```
~/amhello-1.0 % ./configure --prefix /usr  
...
```

Building Binary Packages Using DESTDIR

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```
~/amhello-1.0 % ./configure --prefix /usr  
...  
~/amhello-1.0 % make  
...
```

Building Binary Packages Using DESTDIR

DESTDIR is used to relocate a package at install time.

```
~/amhello-1.0 % ./configure --prefix /usr
...
~/amhello-1.0 % make
...
~/amhello-1.0 % make DESTDIR=$HOME/inst install
...
```

Building Binary Packages Using DESTDIR

DESTDIR is used to relocate a package at install time.

```
~/amhello-1.0 % ./configure --prefix /usr
...
~/amhello-1.0 % make
...
~/amhello-1.0 % make DESTDIR=$HOME/inst install
...
~/amhello-1.0 % cd ~/inst
~/inst % tar zcvf ~/amhello-1.0-i686.tar.gz .
./
./usr/
./usr/bin/
./usr/bin/hello
```

... and `~/amhello-1.0-i686.tar.gz` is ready to be uncompressed in / on many hosts.

The Maintainer Point of View

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Preparing Distributions

`'make dist'` Create *PACKAGE-VERSION.tar.gz*

`'make distcheck'` Likewise, with many sanity checks. Prefer this one!

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`'make dist'` Create *PACKAGE-VERSION.tar.gz*

`'make distcheck'` Likewise, with many sanity checks. **Prefer this one!**

`'make distcheck'` ensures most of the use cases presented so far work.

- It tests VPATH builds (with read-only source tree)
- It ensures `'make clean'`, `'make distclean'`, and `'make uninstall'` do not omit files,
- It checks that **DESTDIR** installations work,
- It runs the test suite (both `'make check'` and `'make installcheck'`).

Releasing a package that fails `'make distcheck'` means releasing a package that will disappoint many users.

Automatic Dependency Tracking

```
~/amhello-1.0 % ./configure --prefix /usr  
...  
checking dependency style of gcc... gcc3  
...
```

Dependency tracking is performed as a side-effect of compilation.
Several methods are supported, and checked for by *configure*.
(The gcc3 method above is the fastest.)

Automatic Dependency Tracking

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checking dependency style of gcc... gcc3  
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Several methods are supported, and checked for by *configure*.
(The gcc3 method above is the fastest.)

Dependency tracking is only needed when the source files change;
it can be safely disabled for throw-away installation builds.
Slow methods must be enabled explicitly.

'--disable-dependency-tracking' speed up one-time builds
'--enable-dependency-tracking' do not reject slow dependency
extractors

Nested Packages

- *Autoconfiscated* packages can be nested to arbitrary depth.
 - A package can distribute a third-party library it uses in a subdirectory.
 - It's possible to gather many packages this way to distribute a set of tools.

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Nested Packages

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- For installers:
 - A single package to configure, build, and install.
 - 'configure' options are passed recursively to sub-packages.
 - 'configure --help=recursive' shows the help of all sub-packages.
- For maintainers:
 - Easier integration.
 - The sub-package is autonomous.

The configure Process

1 Goals

- Portable Packages
- Uniform Builds

2 Package Use Cases

- The User Point of View
- The Power User Point of View
- The Packager Point of View
- The Maintainer Point of View

3 The configure Process

4 Why We Need Tools

The (simplified) *configure* process



Makefile.in

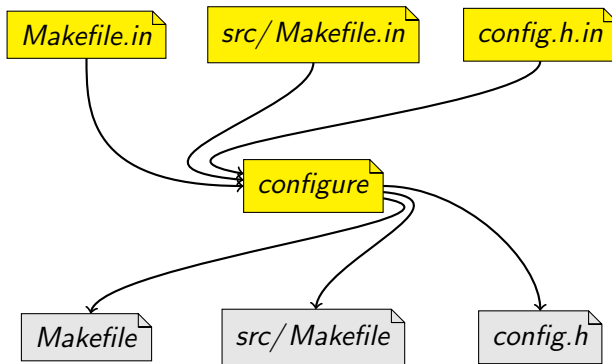
src/Makefile.in

config.h.in

configure

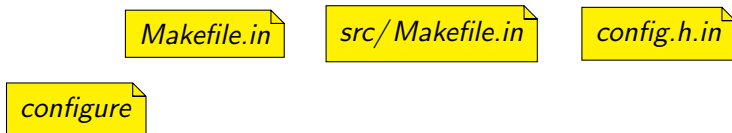
**.in* files are configuration templates

The (simplified) *configure* process

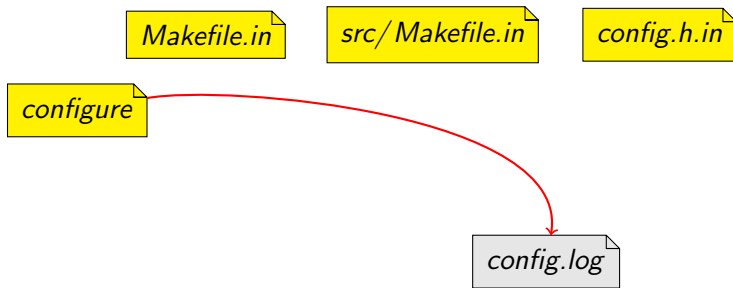


**.in* files are configuration templates
from which *configure* generates the configuration files to use for building

The (real) *configure* process

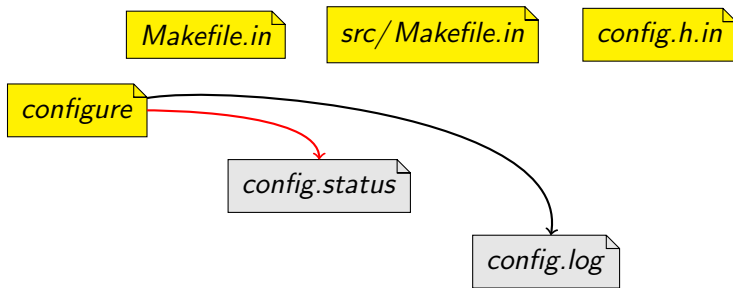


The (real) *configure* process



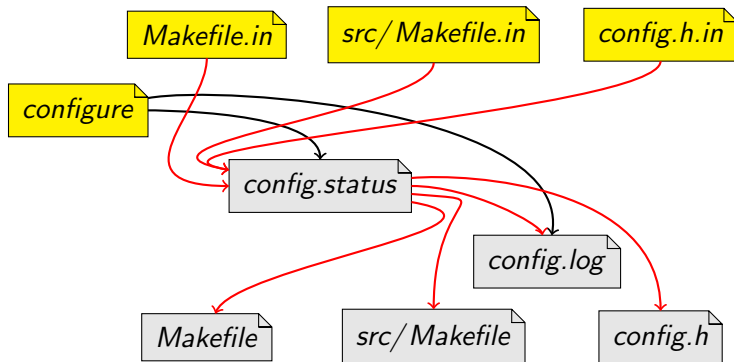
config.log contains a trace of the configuration

The (real) *configure* process



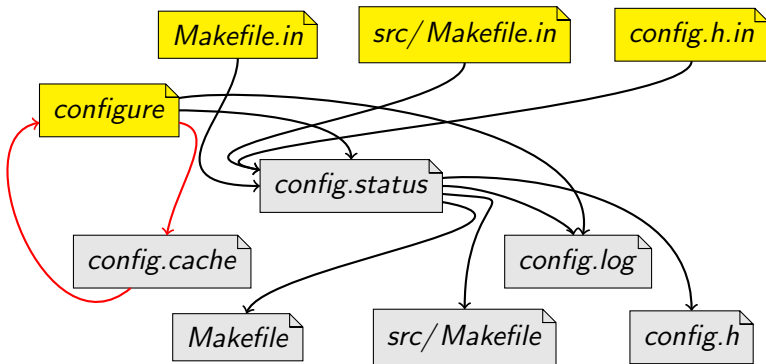
config.status will actually process the templates

The (real) *configure* process



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The (real) *configure* process



'`configure -C`' caches results in `config.cache` to speed up reconfigurations

Why We Need Tools

1 Goals

- Portable Packages
- Uniform Builds

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- You will have to upgrade your setup to follow changes of the GNU Coding Standards.

GNU Autotools provide:

- Tools to create the GNU Build System from simple instructions.
- A central place where fixes and improvements are made.
(A bug-fix for a portability issue benefits every package.)

Part II

GNU Autotools

- 5 Hello World
- 6 Introducing Core Autotools
- 7 Hello World Explained
- 8 Using Autoconf
- 9 Using Automake

Hello World

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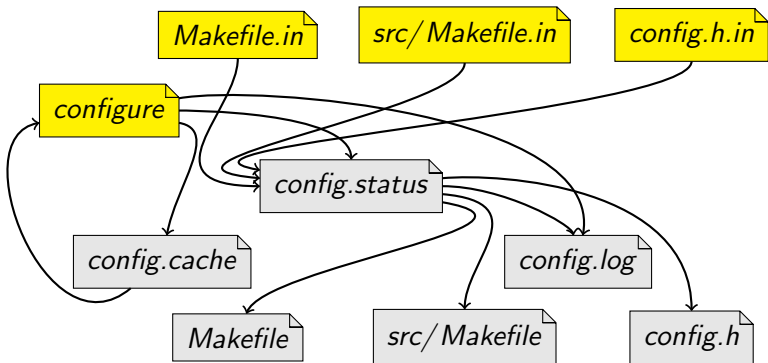
src/main.c for Hello World

src/main.c

```
#include <config.h>
#include <stdio.h>

int
main (void)
{
    puts ("Hello _World!");
    puts ("This _is _" PACKAGE_STRING ".");
    return 0;
}
```


Generating All Template Files



Generating All Template Files



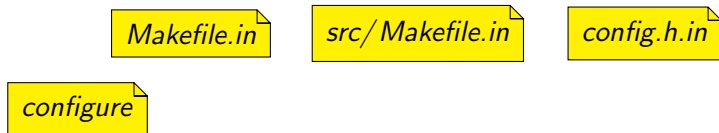
Makefile.in

src/Makefile.in

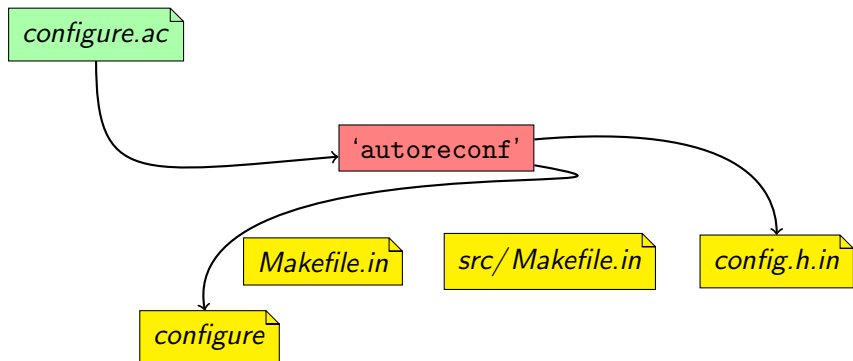
config.h.in

configure

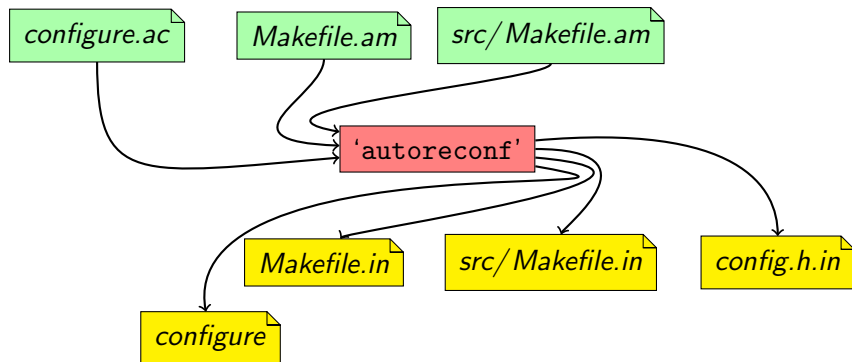
Generating All Template Files



Generating All Template Files



Generating All Template Files



Autotools Inputs

configure.ac

```
AC_INIT([amhello], [1.0],  
        [bug-report@address])  
AM_INIT_AUTOMAKE([  
    -Wall -Werror foreign])  
AC_PROG_CC  
AC_CONFIG_HEADERS([config.h])  
AC_CONFIG_FILES([  
    Makefile  
    src/Makefile  
])  
AC_OUTPUT
```

Autotools Inputs

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Makefile.am

```
SUBDIRS = src
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AC_OUTPUT
```

Makefile.am

```
SUBDIRS = src
```

src/Makefile.am

```
bin_PROGRAMS = hello  
hello_SOURCES = main.c
```


Preparing the Package

```
~/amhello % ls -R
.:
Makefile.am  configure.ac  src/

./src:
Makefile.am  main.c
~/amhello %
```

Preparing the Package

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~/amhello % ls -R
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Makefile.am  configure.ac  src/

./src:
Makefile.am  main.c
~/amhello % autoreconf --install
configure.ac:4: installing './install-sh'
configure.ac:4: installing './missing'
src/Makefile.am: installing './depcomp'
~/amhello %
```

Preparing the Package

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~/amhello % ls -R
.:
Makefile.am      configure.ac
Makefile.in      depcomp*
aclocal.m4       install-sh*
autom4te.cache/  missing*
```

Preparing the Package

```
~/amhello % ls -R
.:
Makefile.am      configure.ac
Makefile.in      depcomp*
aclocal.m4       install-sh*
autom4te.cache/  missing*
config.h.in      src/
configure*

./autom4te.cache:
output.0  requests  traces.1
output.1  traces.0

./src:
Makefile.am  Makefile.in  main.c
```

Preparing the Package

```
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.:
Makefile.am      configure.ac
Makefile.in      depcomp*
aclocal.m4       install-sh*
autom4te.cache/  missing*
config.h.in      src/           expected configuration templates
configure*

./autom4te.cache:
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./src:
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Preparing the Package

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autom4te.cache/  missing*
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definitions for third-party macros
used in *configure.ac*

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Makefile.in      depcomp*
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config.h.in      src/          auxiliary tools
configure*       used during the build

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output.1  traces.0

./src:
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config.h.in      src/           Autotools cache files
configure*

./autom4te.cache:
output.0  requests  traces.1
output.1  traces.0

./src:
Makefile.am  Makefile.in  main.c
```


Preparing the Package

```
~/amhello % ./configure
checking for a BSD-compatible install... /usr/bin/install -c
checking whether build environment is sane... yes
checking for gawk... gawk
checking whether make sets $(MAKE)... yes
checking for gcc... gcc
...
checking dependency style of gcc... gcc3
configure: creating ./config.status
config.status: creating Makefile
config.status: creating src/Makefile
config.status: creating config.h
config.status: executing depfiles commands
~/amhello %
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config.status: executing depfiles commands
~/amhello % make
...
```

Preparing the Package

```
~/amhello % src/hello  
Hello World!  
This is amhello 1.0.  
~/amhello %
```

Preparing the Package

```
~/amhello % src/hello
Hello World!
This is amhello 1.0.
~/amhello % make distcheck
...
=====
amhello archives ready for distribution:
amhello-1.0.tar.gz
=====
~/amhello %
```

Preparing the Package

```
~/amhello % tar ztf amhello-1.0.tar.gz
amhello-1.0/
amhello-1.0/Makefile.am
amhello-1.0/Makefile.in
amhello-1.0/aclocal.m4
amhello-1.0/config.h.in
amhello-1.0/configure
amhello-1.0/configure.ac
amhello-1.0/depcomp
amhello-1.0/install-sh
amhello-1.0/missing
amhello-1.0/src/
amhello-1.0/src/Makefile.am
amhello-1.0/src/Makefile.in
amhello-1.0/src/main.c
~/amhello %
```

Introducing Core Autotools

- 5 Hello World
- 6 Introducing Core Autotools**
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Two Core Packages

GNU Autoconf

GNU Automake

Two Core Packages

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'autoconf' Create *configure* from *configure.ac*.

GNU Automake

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'autoheader' Create *config.h.in* from *configure.ac*.

GNU Automake

Two Core Packages

GNU Autoconf

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- 'autoreconf' Run all tools in the right order.

GNU Automake

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GNU Automake

- 'automake' Create *Makefile.ins* from *Makefile.ams* and *configure.ac*.
- 'aclocal' Scan *configure.ac* for uses of third-party macros, and gather definitions in *aclocal.m4*.

Two Core Packages

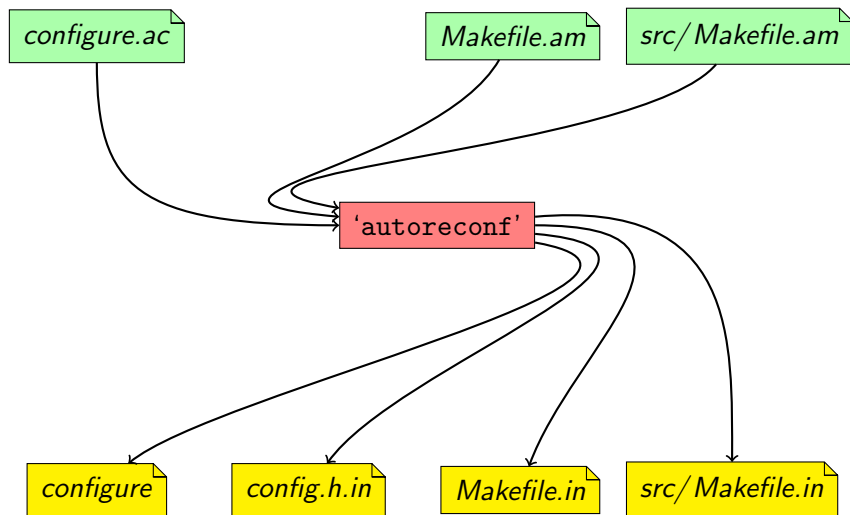
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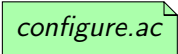
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Behind 'autoreconf'



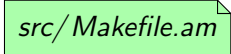
Behind 'autoreconf'



configure.ac



Makefile.am



src/Makefile.am



configure



config.h.in

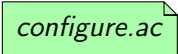


Makefile.in



src/Makefile.in

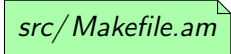
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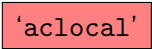
configure.ac



Makefile.am



src/Makefile.am



'aclocal'



configure



config.h.in

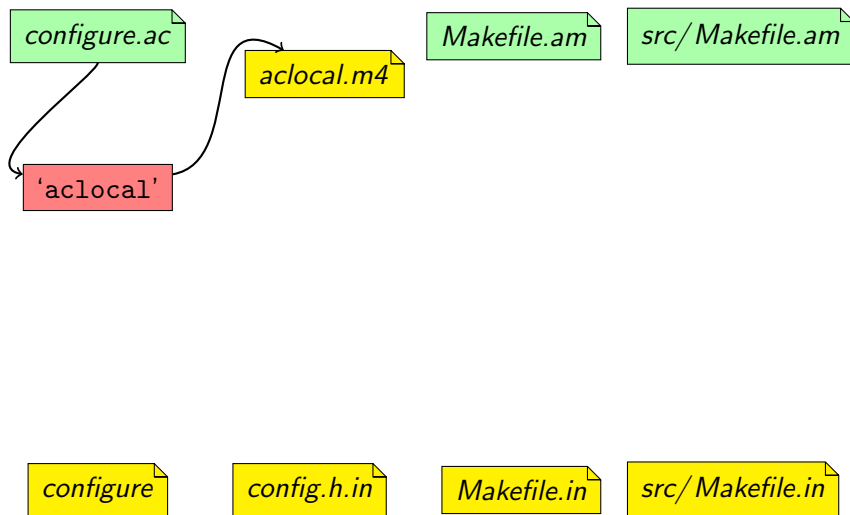


Makefile.in

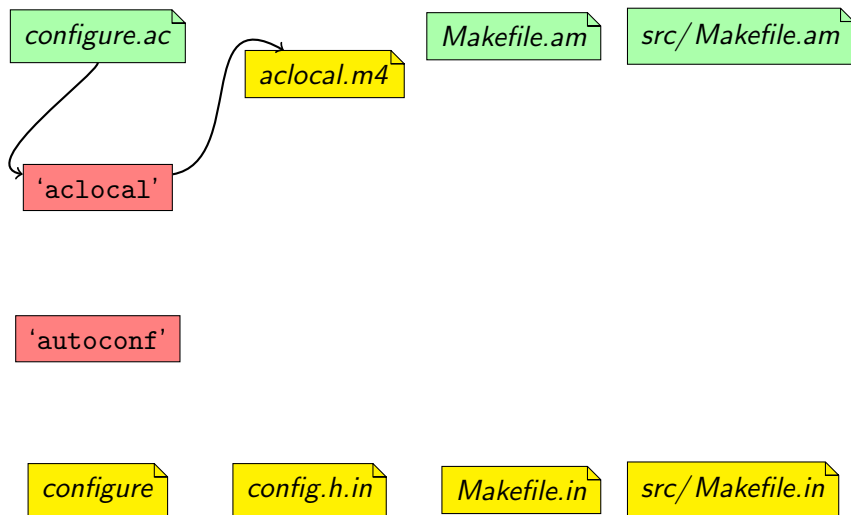


src/Makefile.in

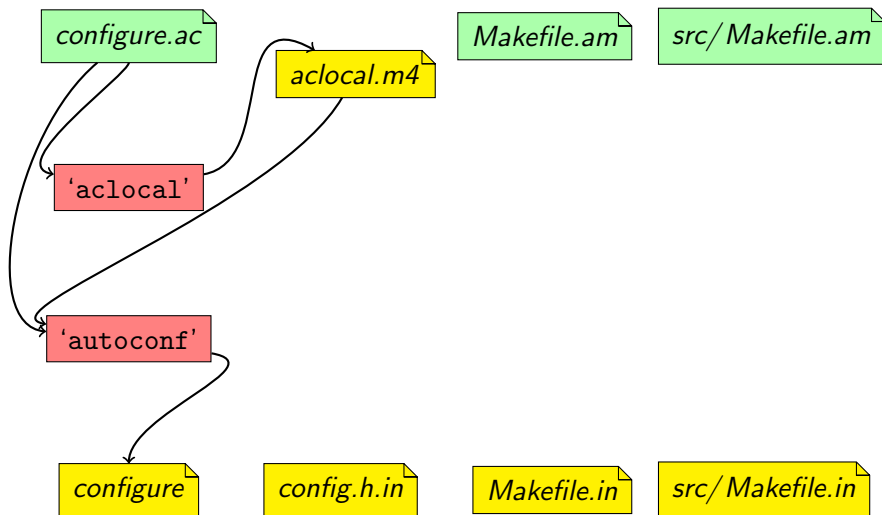
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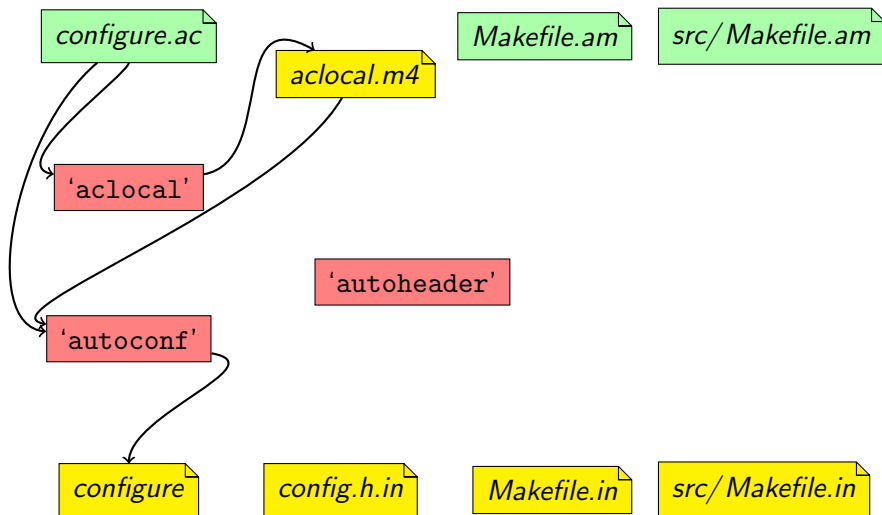
Behind 'autoreconf'



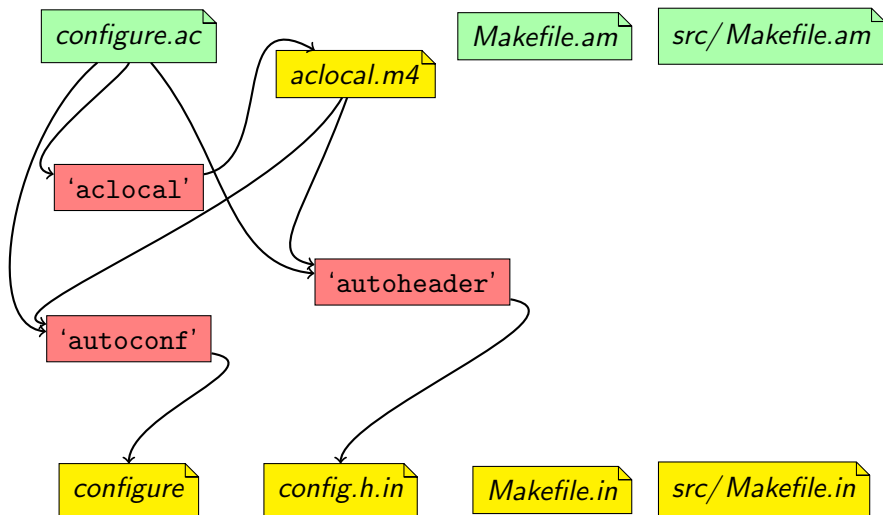
Behind 'autoreconf'



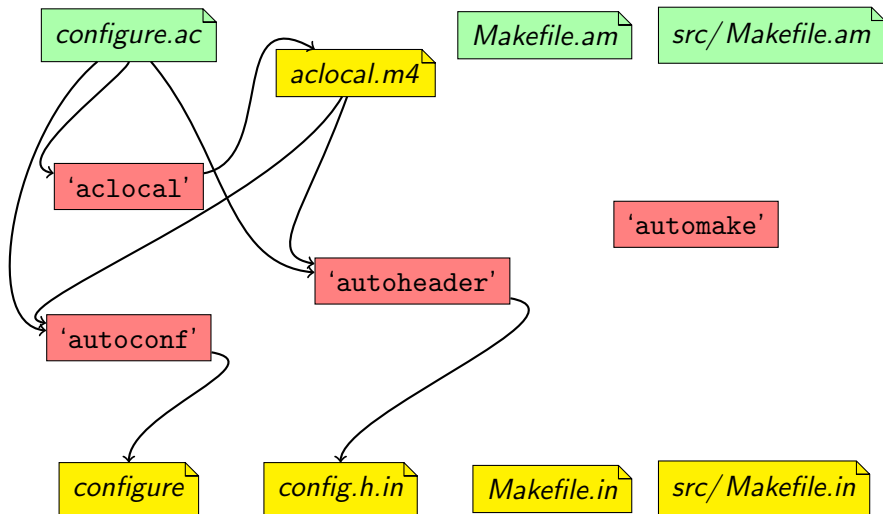
Behind 'autoreconf'



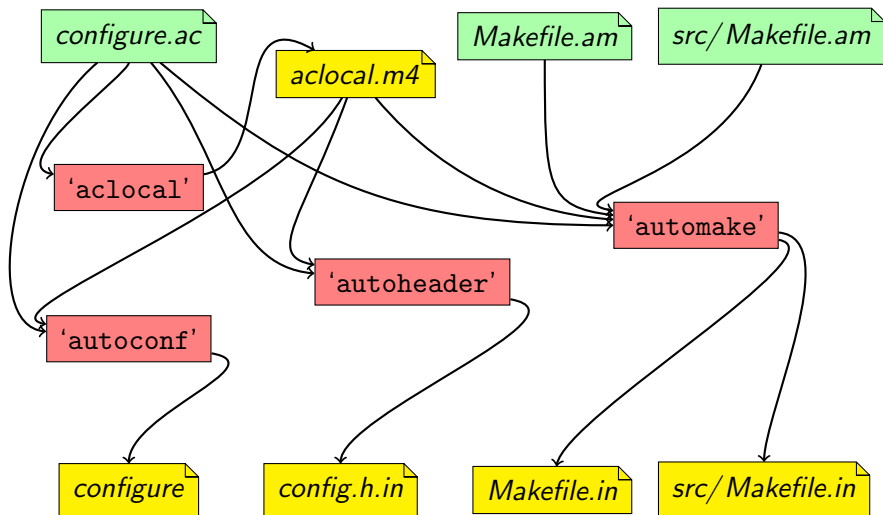
Behind 'autoreconf'



Behind 'autoreconf'



Behind 'autoreconf'



'autoreconf' is Your Friend

In practice,

- You do not have to remember the interaction of all tools.
- Use 'autoreconf --install' to setup the package initially.
- Rely on the rebuild rules (output in *Makefiles*) to rerun the right autotool when you change some input file.
- You only need a rough idea of the purpose of each tool to understand errors. (What tool complains and about what?)

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'automake' Creates *Makefile.in*s from *Makefile.am*s and *configure.ac*.

'aclocal' Scans *configure.ac* for uses of third-party macros, and gather definitions in *aclocal.m4*.

'autom4te' Autoconf driver for M4. All tools that process *configure.ac* do so through 'autom4te'.

Hello World Explained

- 5 Hello World
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amhello's *configure.ac* explained

configure.ac

```
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AM_INIT_AUTOMAKE([-Wall -Werror foreign])
AC_PROG_CC
AC_CONFIG_HEADERS([config.h])
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```


amhello's *configure.ac* explained

configure.ac

```
AC_INIT([amhello], [1.0], [bug-report@address])  
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- Initialize Autoconf. Specify package's name, version number, and bug-report address.

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foreign Ignores some GNU Coding Standards

configure.ac

...

```
AM_INIT_AUTOMAKE([-Wall -Werror foreign])
```

...

```
~/amhello % autoreconf --install
```

```
configure.ac:2: installing './install-sh'
```

```
configure.ac:2: installing './missing'
```

```
src/Makefile.am: installing './depcomp'
```

foreign Ignores some GNU Coding Standards

configure.ac without the foreign option

```
...  
AM_INIT_AUTOMAKE([-Wall -Werror])  
...
```

```
~/amhello % autoreconf --install  
configure.ac:2: installing './install-sh'  
configure.ac:2: installing './missing'  
src/Makefile.am: installing './depcomp'  
Makefile.am: installing './INSTALL'  
Makefile.am: required file './NEWS' not found  
Makefile.am: required file './README' not found  
Makefile.am: required file './AUTHORS' not found  
Makefile.am: required file './ChangeLog' not found  
Makefile.am: installing './COPYING'  
autoreconf: automake failed with exit status: 1
```

amhello's *configure.ac* explained

configure.ac

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- Declare *config.h* as output header.

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- Check for a C compiler.
- Declare *config.h* as output header.
- Declare *Makefile* and *src/Makefile* as output files.
- Actually output all declared files.

amhello's *Makefile.am* explained

Makefile.am

SUBDIRS = **src**

- Build recursively in *src/*.

amhello's *Makefile.am* explained

Makefile.am

```
SUBDIRS = src
```

- Build recursively in *src/*.
- Nothing else is declared for the current directory.
(The top-level *Makefile.am* is usually short.)

amhello's *src/Makefile.am* explained

src/Makefile.am

```
bin_PROGRAMS = hello  
hello_SOURCES = main.c
```

- We are building some programs.

amhello's *src/Makefile.am* explained

src/Makefile.am

```
bin_PROGRAMS = hello  
hello_SOURCES = main.c
```

- We are building some programs.
- These programs will be installed in *bindir*.

Standard File System Hierarchy

Directory variable	Default value
prefix	<i>/usr/local</i>
exec-prefix	prefix
bindir	exec-prefix/ <i>bin</i>
libdir	exec-prefix/ <i>lib</i>
...	
includedir	prefix/ <i>include</i>
datarootdir	prefix/ <i>share</i>
datadir	datarootdir
mandir	datarootdir/ <i>man</i>
infodir	datarootdir/ <i>info</i>
...	

amhello's *src/Makefile.am* explained

src/Makefile.am

```
bin_PROGRAMS = hello  
hello_SOURCES = main.c
```

- We are building some programs.
- These programs will be installed in **bindir**.

amhello's *src/Makefile.am* explained

src/Makefile.am

```
bin_PROGRAMS = hello  
hello_SOURCES = main.c
```

- We are building some programs.
- These programs will be installed in *bindir*.
- There is only one program to build: *hello*.

amhello's *src/Makefile.am* explained

src/Makefile.am

```
bin_PROGRAMS = hello  
hello_SOURCES = main.c
```

- We are building some programs.
- These programs will be installed in *bindir*.
- There is only one program to build: *hello*.
- To create *hello*, just compile *main.c*.

Using Autoconf

- 5 Hello World
- 6 Introducing Core Autotools
- 7 Hello World Explained
- 8 Using Autoconf**
- 9 Using Automake

From *configure.ac* to *configure* and *config.h.in*

- 'autoconf' is a macro processor.
- It converts *configure.ac*, which is a shell script using macro instructions, into *configure*, a full-fledged shell script.

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- It is not uncommon to have a *configure.ac* without shell constructs, using only macros.

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- While processing *configure.ac* it is also possible to trace the occurrences of macros. This is how ‘autoheader’ creates *config.h.in*. It just looks for the macros that `#define` symbols.
- The real macro processor actually is GNU M4. Autoconf offers some infrastructure on top of that, plus the pool of macros.

Discovering M4

example.m4

```
m4_define(NAME1, Harry)↵  
m4_define(NAME2, Sally)↵  
m4_define(MET, $1 met $2)↵  
MET(NAME1, NAME2)↵
```

~ %

Discovering M4

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```
~ % m4 -P example.m4
```

```
↵  
↵  
↵
```

```
Harry met Sally↵
```


Discovering M4

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Discovering M4

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Discovering M4

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This is a source of many mistakes for the unwary.

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example.m4

```
␣  
␣  
␣  
␣
```

```
Harry met Jr.␣
```

Can you guess the output of the above?

M4 Quoting

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- Finally the output of the macro is processed too
- A string can be protected from processing using quotes.

This is a source of many mistakes for the unwary.

example.m4

```
␣  
␣  
␣  
␣
```

```
Harry met Jr.␣
```

Can you guess the output of the above?

M4 Quoting

- The macro's arguments are processed
- Then the macro is expanded
- Finally the output of the macro is processed too
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↵
↵
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␣  
␣  
␣  
␣
```

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M4 Quoting Rule of the Thumb

- Quote each macro argument once.

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example.m4

```
m4_define('NAME1', 'Harry, Jr.')
```

```
m4_define('NAME2', 'Sally')
```

```
m4_define('MET', '$1 met $2')
```


```
MET('NAME1', 'NAME2')
```


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```



```
MET('NAME1', 'NAME2')
```



M4 Quoting Rule of the Thumb

- Quote each macro argument once.
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example.m4

```
m4_define(NAME1, 'Harry, Jr.')
```

```
m4_define('NAME2', 'Sally')
```

```
m4_define('MET', '$1 met $2')
```

```
MET('NAME1', 'NAME2')
```

M4 Quoting Rule of the Thumb

- Quote each macro argument once.
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example.m4

```
m4_define(NAME1, Harry, Jr.)↵  
m4_define('NAME2', 'Sally')↵  
m4_define('MET', '$1 met $2')↵  
MET('NAME1', 'NAME2')↵
```

M4 Quoting Rule of the Thumb

- Quote each macro argument once.
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example.m4

```
↵  
m4_define('NAME2', 'Sally')↵  
m4_define('MET', '$1 met $2')↵  
MET('NAME1', 'NAME2')↵
```

M4 Quoting Rule of the Thumb

- Quote each macro argument once.
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example.m4

```
↵  
m4_define(NAME2, 'Sally')↵  
m4_define('MET', '$1 met $2')↵  
MET('NAME1', 'NAME2')↵
```

M4 Quoting Rule of the Thumb

- Quote each macro argument once.
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example.m4

```
↵  
m4_define(NAME2, Sally)↵  
m4_define('MET', '$1 met $2')↵  
MET('NAME1', 'NAME2')↵
```

M4 Quoting Rule of the Thumb

- Quote each macro argument once.
- So it is processed only after it has been output.

example.m4

```
↵  
↵  
m4_define('MET', '$1 met $2')↵  
MET('NAME1', 'NAME2')↵
```

M4 Quoting Rule of the Thumb

- Quote each macro argument once.
- So it is processed only after it has been output.

example.m4

```
↵  
↵  
m4_define(MET, '$1 met $2')↵  
MET('NAME1', 'NAME2')↵
```


M4 Quoting Rule of the Thumb

- Quote each macro argument once.
- So it is processed only after it has been output.

example.m4

```
↵  
↵  
m4_define(MET, $1 met $2)↵  
MET('NAME1', 'NAME2')↵
```

M4 Quoting Rule of the Thumb

- Quote each macro argument once.
- So it is processed only after it has been output.

example.m4

↵
↵
↵

MET('NAME1', 'NAME2')↵

M4 Quoting Rule of the Thumb

- Quote each macro argument once.
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example.m4

↵
↵
↵

MET(NAME1, 'NAME2')↵

M4 Quoting Rule of the Thumb

- Quote each macro argument once.
- So it is processed only after it has been output.

example.m4

↵
↵
↵

MET(NAME1 , NAME2)↵

M4 Quoting Rule of the Thumb

- Quote each macro argument once.
- So it is processed only after it has been output.

example.m4

↵
↵
↵

NAME1 met NAME2↵

M4 Quoting Rule of the Thumb

- Quote each macro argument once.
- So it is processed only after it has been output.

example.m4

↵
↵
↵

NAME1 met NAME2↵

M4 Quoting Rule of the Thumb

- Quote each macro argument once.
- So it is processed only after it has been output.

example.m4

↵
↵
↵

Harry, Jr. met NAME2↵

M4 Quoting Rule of the Thumb

- Quote each macro argument once.
- So it is processed only after it has been output.

example.m4

↵
↵
↵

Harry, Jr. met NAME2↵

M4 Quoting Rule of the Thumb

- Quote each macro argument once.
- So it is processed only after it has been output.

example.m4

↵
↵
↵

Harry, Jr. met NAME2↵

M4 Quoting Rule of the Thumb

- Quote each macro argument once.
- So it is processed only after it has been output.

example.m4

↵
↵
↵

Harry, Jr. **met** NAME2↵

M4 Quoting Rule of the Thumb

- Quote each macro argument once.
- So it is processed only after it has been output.

example.m4

↵
↵
↵

Harry, Jr. met NAME2↵

M4 Quoting Rule of the Thumb

- Quote each macro argument once.
- So it is processed only after it has been output.

example.m4

↵
↵
↵

Harry, Jr. met Sally↵

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example.m4

↵
↵
↵

Harry, Jr. met Sally↵

M4 Quoting Rule of the Thumb

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example.m4

↵
↵
↵

Harry, Jr. met Sally↵

Spacing Matters

example.m4

```
m4_define('NAME1', 'Harry, Jr.')
```

```
m4_define('NAME2', 'Sally')
```

```
m4_define('MET', '$1 met $2')
```

```
MET('NAME1', 'NAME2')
```

```
~ % m4 -P example.m4
```

```
↵
```

```
↵
```

```
↵
```

```
Harry, Jr. met Sally
```

Spacing Matters

- The parenthesis must stick to the macro name.

example.m4

```
m4_define('NAME1', 'Harry, Jr.')
```

```
m4_define('NAME2', 'Sally')
```

```
m4_define('MET', '$1 met $2')
```

```
MET_( 'NAME1', 'NAME2')
```

```
~ % m4 -P example.m4
```

```
↵
```

```
↵
```

```
↵
```

```
met_(NAME1, NAME2)
```


Spacing Matters

- The parenthesis must stick to the macro name.
- Spaces after or inside quotes are part of the arguments.

example.m4

```
m4_define('NAME1', 'Harry, Jr.')
```

```
m4_define('NAME2', 'Sally')
```

```
m4_define('MET', '$1 met $2')
```

```
MET('NAME1', 'NAME2')
```

```
~ % m4 -P example.m4
```

```
↵
```

```
↵
```

```
↵
```

```
Harry, Jr. met Sally
```

Spacing Matters

- The parenthesis must stick to the macro name.
- Spaces after or inside quotes are part of the arguments.
- Spaces before quotes are ignored.

example.m4

```
m4_define('NAME1', 'Harry, Jr.')
```

```
m4_define('NAME2', 'Sally')
```

```
m4_define('MET', '$1 met $2')
```

```
MET('NAME1', 'NAME2')
```

```
~ % m4 -P example.m4
```

```
↵
```

```
↵
```

```
↵
```

```
Harry, Jr. met Sally
```

Autoconf on Top of M4

- Autoconf = M4 with more machinery, and many predefined macros.

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if [ "$x" = "$y" ]; then ...
```

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Autoconf on Top of M4

- Autoconf = M4 with more machinery, and many predefined macros.
- The quotes are [and] (instead of ' and ').
- For this reason we use the test command instead of [in shell fragments:

```
if test "$x" = "$y"; then ...
```

- Macros are defined with AC_DEFUN.

```
AC_DEFUN([NAME1], [Harry, Jr.])  
AC_DEFUN([NAME2], [Sally])  
AC_DEFUN([MET], [$1 met $2])  
MET([NAME1], [NAME2])
```

The Structure of a *configure.ac*

configure.ac

```
# Prelude.  
AC_INIT([PACKAGE], [VERSION], [BUG-REPORT-ADDRESS])  
  
# Checks for programs.  
  
# Checks for libraries.  
# Checks for header files.  
# Checks for typedefs, structures, and compiler characteristics.  
# Checks for library functions.  
# Output files.  
  
AC_CONFIG_FILES([FILES])  
AC_OUTPUT
```


The Structure of a *configure.ac*

configure.ac

```
# Prelude.  
AC_INIT([amhello], [1.0], [bug-report@address])  
  
# Checks for programs.  
  
# Checks for libraries.  
# Checks for header files.  
# Checks for typedefs, structures, and compiler characteristics.  
# Checks for library functions.  
# Output files.  
  
AC_CONFIG_FILES([FILES])  
AC_OUTPUT
```

The Structure of a *configure.ac*

configure.ac

```
# Prelude.  
AC_INIT([amhello], [1.0], [bug-report@address])  
AM_INIT_AUTOMAKE([-Wall -Werror foreign])  
  
# Checks for programs.  
  
# Checks for libraries.  
# Checks for header files.  
# Checks for typedefs, structures, and compiler characteristics.  
# Checks for library functions.  
# Output files.  
  
AC_CONFIG_FILES([FILES])  
AC_OUTPUT
```

The Structure of a *configure.ac*

configure.ac

```
# Prelude.  
AC_INIT([amhello], [1.0], [bug-report@address])  
AM_INIT_AUTOMAKE([-Wall -Werror foreign])  
# Checks for programs.  
AC_PROG_CC  
# Checks for libraries.  
# Checks for header files.  
# Checks for typedefs, structures, and compiler characteristics.  
# Checks for library functions.  
# Output files.  
  
AC_CONFIG_FILES([FILES])  
AC_OUTPUT
```

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# Checks for programs.  
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# Checks for libraries.  
  
# Checks for header files.  
  
# Checks for typedefs, structures, and compiler characteristics.  
  
# Checks for library functions.  
  
# Output files.  
  
  
AC_CONFIG_FILES([Makefile src/Makefile])  
AC_OUTPUT
```

The Structure of a *configure.ac*

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# Prelude.  
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# Checks for programs.  
AC_PROG_CC  
# Checks for libraries.  
# Checks for header files.  
# Checks for typedefs, structures, and compiler characteristics.  
# Checks for library functions.  
# Output files.  
AC_CONFIG_HEADERS([config.h])  
AC_CONFIG_FILES([Makefile src/Makefile])  
AC_OUTPUT
```

Useful Autoconf Macros for Prelude

`AC_INIT(PACKAGE, VERSION, BUG-REPORT-ADDRESS)`

Mandatory Autoconf initialization.

Useful Autoconf Macros for Prelude

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Useful Autoconf Macros for Prelude

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AC_CONFIG_SRCDIR(FILE)

A safety check. **FILE** should be a distributed source file, and this makes sure that 'configure' is not run from outer space. E.g.

`AC_CONFIG_SRCDIR([src/main.c]).`

Useful Autoconf Macros for Prelude

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AC_CONFIG_SRCDIR(FILE)

A safety check. **FILE** should be a distributed source file, and this makes sure that 'configure' is not run from outer space. E.g. `AC_CONFIG_SRCDIR([src/main.c])`.

AC_CONFIG_AUX_DIR(DIRECTORY)

Auxiliary scripts such as *install-sh* and *depcomp* should be in **DIRECTORY**. E.g. `AC_CONFIG_AUX_DIR([build-aux])`.

Preparing the Package

```
~/amhello % ls -R
.:
Makefile.am      configure.ac
Makefile.in      depcomp*
aclocal.m4       install-sh*
autom4te.cache/  missing*
config.h.in      src/
configure*       auxiliary tools
                  used during the build

./autom4te.cache:
output.0  requests  traces.1
output.1  traces.0
```

AC_CONFIG_AUX_DIR Example

configure.ac

```
AC_INIT([amhello], [1.1], [bug-report@address])
```

```
AM_INIT_AUTOMAKE([-Wall -Werror foreign])
```

```
AC_PROG_CC
```

```
AC_CONFIG_HEADERS([config.h])
```

```
AC_CONFIG_FILES([Makefile src/Makefile])
```

```
AC_OUTPUT
```

```
% autoreconf --install
```

```
configure.ac:3: installing 'missing'
```

```
configure.ac:3: installing 'install-sh'
```

```
src/Makefile.am: installing 'depcomp'
```

AC_CONFIG_AUX_DIR Example

configure.ac

```
AC_INIT([amhello], [1.1], [bug-report@address])
AC_CONFIG_AUX_DIR([build-aux])
AM_INIT_AUTOMAKE([-Wall -Werror foreign])
AC_PROG_CC
AC_CONFIG_HEADERS([config.h])
AC_CONFIG_FILES([Makefile src/Makefile])
AC_OUTPUT
```

```
% autoreconf --install
configure.ac:3: installing 'build-aux/missing'
configure.ac:3: installing 'build-aux/install-sh'
src/Makefile.am: installing 'build-aux/depcomp'
```

Useful Program Checks

`AC_PROG_CC`, `AC_PROG_CXX`, `AC_PROG_F77`, ...

Compiler checks. (Handle search cross-compilers if needed.)

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Find good implementations and set `$SED`, `$YACC`, `$LEX`, etc.

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Find good implementations and set `$SED`, `$YACC`, `$LEX`, etc.

`AC_CHECK_PROGS(VAR, PROGS, [VAL-IF-NOT-FOUND])`

Define **VAR** to the first **PROGS** found, or to **VAL-IF-NOT-FOUND** otherwise.

```
AC_CHECK_PROGS([TAR], [tar gtar], [:])
if test "$TAR" = :; then
  AC_MSG_ERROR([This package needs tar.])
fi
```

... and many more

Useful Program Checks

`AC_PROG_CC`, `AC_PROG_CXX`, `AC_PROG_F77`, ...

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`AC_CHECK_PROGS(VAR, PROGS, [VAL-IF-NOT-FOUND])`

Define `VAR` to the first `PROGS` found, or to `VAL-IF-NOT-FOUND` otherwise.

```
AC_CHECK_PROGS([TAR], [tar gtar], [:])
if test "$TAR" = :; then
    AC_MSG_ERROR([This package needs tar.])
fi
```

... and many more

Useful Autoconf Action Macros

`AC_MSG_ERROR(ERROR-DESCRIPTION, [EXIT-STATUS])`

Print `ERROR-DESCRIPTION` (also to *config.log*) and abort
'configure'.

`AC_MSG_WARN(ERROR-DESCRIPTION)`

Likewise, but don't abort.

Useful Autoconf Action Macros

`AC_MSG_ERROR(ERROR-DESCRIPTION, [EXIT-STATUS])`

Print `ERROR-DESCRIPTION` (also to *config.log*) and abort 'configure'.

`AC_MSG_WARN(ERROR-DESCRIPTION)`

Likewise, but don't abort.

`AC_DEFINE(VARIABLE, VALUE, DESCRIPTION)`

Output the following to *config.h*.

```
/* DESCRIPTION */  
#define VARIABLE VALUE
```

Useful Autoconf Action Macros

`AC_MSG_ERROR(ERROR-DESCRIPTION, [EXIT-STATUS])`

Print `ERROR-DESCRIPTION` (also to *config.log*) and abort 'configure'.

`AC_MSG_WARN(ERROR-DESCRIPTION)`

Likewise, but don't abort.

`AC_DEFINE(VARIABLE, VALUE, DESCRIPTION)`

Output the following to *config.h*.

```
/* DESCRIPTION */
#define VARIABLE VALUE
```

`AC_SUBST(VARIABLE, [VALUE])`

Define `$(VARIABLE)` as `VALUE` in *Makefile*.

```
AC_SUBST([FOO], [foo])
```

```
FOO=foo
```

```
AC_SUBST([FOO])
```

```
AC_SUBST([FOO])
```

```
FOO=foo
```

All equivalent.

Checking for Libraries

```
AC_CHECK_LIB(LIBRARY, FUNCT, [ACT-IF-FOUND], [ACT-IF-NOT])
```

Check whether `LIBRARY` exists and contains `FUNCT`.
Execute `ACT-IF-FOUND` if it does, `ACT-IF-NOT` otherwise.

Checking for Libraries

```
AC_CHECK_LIB(LIBRARY, FUNCT, [ACT-IF-FOUND], [ACT-IF-NOT])
```

Check whether **LIBRARY** exists and contains **FUNCT**.

Execute **ACT-IF-FOUND** if it does, **ACT-IF-NOT** otherwise.

```
AC_CHECK_LIB([efence], [malloc], [EFENCELIB=-leference])  
AC_SUBST([EFENCELIB])
```

... we would later use `$(EFENCELIB)` in the link rule.

Checking for Libraries

```
AC_CHECK_LIB(LIBRARY, FUNCT, [ACT-IF-FOUND], [ACT-IF-NOT])
```

Check whether **LIBRARY** exists and contains **FUNCT**.
Execute **ACT-IF-FOUND** if it does, **ACT-IF-NOT** otherwise.

```
AC_CHECK_LIB([efence], [malloc], [EFENCELIB=-leference])  
AC_SUBST([EFENCELIB])
```

... we would later use `$(EFENCELIB)` in the link rule.

If **ACT-IF-FOUND** is not set and the library is found, `AC_CHECK_LIB` will do `LIBS="-lLIBRARY $LIBS"` and `#define HAVE_LIBLIBRARY`.
(Automake uses `$LIBS` for linking everything.)

Checking for Headers

`AC_CHECK_HEADERS(HEADERS...)`

Check for `HEADERS` and `#define HAVE_HEADER_H` for each header found.

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```
AC_CHECK_HEADERS([sys/param.h unistd.h])  
AC_CHECK_HEADERS([wchar.h])
```

Might `#define HAVE_SYS_PARAM_H, HAVE_UNISTD_H, and HAVE_WCHAR_H.`

Checking for Headers

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Check for `HEADERS` and `#define HAVE_HEADER_H` for each header found.

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```

Might `#define HAVE_SYS_PARAM_H, HAVE_UNISTD_H, and HAVE_WCHAR_H.`

```
#if HAVE_UNISTD_H
# include <unistd.h>
#endif
```

Checking for Headers

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AC_CHECK_HEADERS([wchar.h])
```

Might `#define HAVE_SYS_PARAM_H, HAVE_UNISTD_H, and HAVE_WCHAR_H.`

```
#if HAVE_UNISTD_H
# include <unistd.h>
#endif
```

`AC_CHECK_HEADER(HEADER, [ACT-IF-FOUND], [ACT-IF-NOT])`

Check only one header.

Output Commands

AC_CONFIG_HEADERS(HEADERS...)

Create **HEADER** for all **HEADER.in**. Use only one such header unless you know what you are doing ('autoheader' creates **HEADER.in** only for the first **HEADER**).

HEADERS contain definitions made with **AC_DEFINE**.

Output Commands

AC_CONFIG_HEADERS(HEADERS...)

Create **HEADER** for all **HEADER.in**. Use only one such header unless you know what you are doing ('autoheader' creates **HEADER.in** only for the first **HEADER**).

HEADERS contain definitions made with **AC_DEFINE**.

```
AC_CONFIG_HEADERS([config.h])
```

Will create *config.h* from *config.h.in*

Output Commands

AC_CONFIG_HEADERS(HEADERS...)

Create **HEADER** for all **HEADER.in**. Use only one such header unless you know what you are doing ('autoheader' creates **HEADER.in** only for the first **HEADER**).

HEADERS contain definitions made with AC_DEFINE.

```
AC_CONFIG_HEADERS([config.h:config.hin])
```

Will create *config.h* from *config.hin* (DJGPP supports only 1 dot).

Output Commands

AC_CONFIG_HEADERS(HEADERS...)

Create **HEADER** for all **HEADER.in**. Use only one such header unless you know what you are doing ('autoheader' creates **HEADER.in** only for the first **HEADER**).

HEADERS contain definitions made with AC_DEFINE.

AC_CONFIG_HEADERS([config.h:config.hin])

Will create *config.h* from *config.hin* (DJGPP supports only 1 dot).

AC_CONFIG_FILES(FILES...)

Create **FILE** for all **FILE.in**.

FILES contain definitions made with AC_SUBST.

Output Commands

`AC_CONFIG_HEADERS(HEADERS...)`

Create **HEADER** for all **HEADER.in**. Use only one such header unless you know what you are doing ('autoheader' creates **HEADER.in** only for the first **HEADER**).

HEADERS contain definitions made with `AC_DEFINE`.

```
AC_CONFIG_HEADERS([config.h:config.hin])
```

Will create *config.h* from *config.hin* (DJGPP supports only 1 dot).

`AC_CONFIG_FILES(FILES...)`

Create **FILE** for all **FILE.in**.

FILES contain definitions made with `AC_SUBST`.

```
AC_CONFIG_FILES([Makefile sub/Makefile script.sh:script.in])
```

Output Commands

AC_CONFIG_HEADERS(HEADERS...)

Create **HEADER** for all **HEADER.in**. Use only one such header unless you know what you are doing ('autoheader' creates **HEADER.in** only for the first **HEADER**).

HEADERS contain definitions made with AC_DEFINE.

```
AC_CONFIG_HEADERS([config.h:config.hin])
```

Will create *config.h* from *config.hin* (DJGPP supports only 1 dot).

AC_CONFIG_FILES(FILES...)

Create **FILE** for all **FILE.in**.

FILES contain definitions made with AC_SUBST.

```
AC_CONFIG_FILES([Makefile sub/Makefile script.sh:script.in])
```

Automake creates **FILE.in** for each **FILE** that has a **FILE.am**.

Output Commands

AC_CONFIG_HEADERS(HEADERS...)

Create **HEADER** for all **HEADER.in**. Use only one such header unless you know what you are doing ('autoheader' creates **HEADER.in** only for the first **HEADER**).

HEADERS contain definitions made with AC_DEFINE.

```
AC_CONFIG_HEADERS([config.h:config.hin])
```

Will create *config.h* from *config.hin* (DJGPP supports only 1 dot).

AC_CONFIG_FILES(FILES...)

Create **FILE** for all **FILE.in**.

FILES contain definitions made with AC_SUBST.

```
AC_CONFIG_FILES([Makefile sub/Makefile script.sh:script.in])
```

Automake creates **FILE.in** for each **FILE** that has a **FILE.am**.

It's legitimate to process non-*Makefile* too.

AC_CONFIG_FILES([script.sh:script.in]) Example

script.in

```
#!/bin/sh
SED='@SED@'
TAR='@TAR@'
d=$1; shift; mkdir "$d"
for f; do
    "$SED" 's/#.*//' "$f" \
    >"$d/$f"
done
"$TAR" cf "$d.tar" "$d"
```

.in files are templates

AC_CONFIG_FILES([script.sh:script.in]) Example

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.in files are templates where @XYZ@ are placeholders for AC_SUBST([XYZ]) definitions.

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        >"$d/$f"
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```

script.sh

```
#!/bin/sh
SED='/usr/xpg4/bin/sed'
TAR='/usr/bin/tar'
d=$1; shift; mkdir "$d"
for f; do
    "$SED" 's/#.*//' "$f" \
        >"$d/$f"
done
"$TAR" cf "$d.tar" "$d"
```

.in files are templates where @XYZ@ are placeholders for AC_SUBST([XYZ]) definitions. 'config.status' substitutes them.

AC_CONFIG_FILES([script.sh:script.in]) Example

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```

.in files are templates where **@XYZ@** are placeholders for `AC_SUBST([XYZ])` definitions. 'config.status' substitutes them.

*Makefile.in*s also use **@XYZ@** as placeholders but Automake makes all `XYZ=@XYZ@` definitions and you may simply use `$(XYZ)` as needed.

Using Automake

- 5 Hello World
- 6 Introducing Core Autotools
- 7 Hello World Explained
- 8 Using Autoconf
- 9 Using Automake**

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- Automake helps creating portable and GNU-standard compliant *Makefiles*.

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Automake Principles

- Automake helps creating portable and GNU-standard compliant *Makefiles*.
 - You may be used to other kinds of build systems.
(E.g., no VPATH builds, but all objects go into *obj/*.)
 - Do not use Automake if you do not like the GNU Build System:
Automake will get in your way if you don't fit the mold.
- 'automake' creates complex *Makefile.ins* from simple *Makefile.ams*.
 - Consider *Makefile.ins* as internal details.
- *Makefile.ams* follow roughly the same syntax as *Makefiles* however they usually contains only variable definitions.
 - 'automake' creates build rules from these definitions.
 - It's OK to add extra *Makefile* rules in *Makefile.am*:
'automake' will preserve them in the output.

Declaring Automake in *configure.ac*

```
AM_INIT_AUTOMAKE([OPTIONS...])
```

Check for tools needed by 'automake'-generated *Makefiles*.

The Structure of a *configure.ac*

configure.ac

```
# Prelude.  
AC_INIT([amhello], [1.0], [bug-report@address])  
AM_INIT_AUTOMAKE([-Wall -Werror foreign])  
  
# Checks for programs.  
  
# Checks for libraries.  
# Checks for header files.  
# Checks for typedefs, structures, and compiler characteristics.  
# Checks for library functions.  
# Output files.  
  
AC_CONFIG_FILES([FILES])  
AC_OUTPUT
```


Declaring Automake in *configure.ac*

`AM_INIT_AUTOMAKE([OPTIONS...])`

Check for tools needed by 'automake'-generated *Makefiles*.

Useful options:

`-Wall` Turn all warnings on.

`-Werror` Report warnings as errors.

`foreign` Relax some GNU standard requirements.

`dist-bzip2` Also create tar.bz2 archives during 'make dist' and 'make distcheck'.

`tar-ustar` Create tar archives using the ustar format.

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`AC_CONFIG_FILES(FILES...)`

Automake creates *FILE.in* for each *FILE* that has a *FILE.am*.

`AC_CONFIG_FILES([Makefile sub/Makefile])`

... and write *Makefile.am* and *sub/Makefile.am*.

where_PRIMARY Convention for Declaring Targets

Makefile.am

```
where_PRIMARY = targets ...
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targets should be built as...

_PROGRAMS

_LIBRARIES

_LTLIBRARIES (Libtool libraries)

_HEADERS

_SCRIPTS

_DATA

where_PRIMARY Convention for Declaring Targets

Makefile.am

where_PRIMARY = **targets** ...

targets should be installed in...

`bin_ $(bindir)`

`lib_ $(libdir)`

...

targets should be built as...

`_PROGRAMS`

`_LIBRARIES`

`_LTLIBRARIES` (Libtool libraries)

`_HEADERS`

`_SCRIPTS`

`_DATA`

Standard File System Hierarchy

Directory variable	Default value
prefix	<i>/usr/local</i>
exec-prefix	prefix
bindir	exec-prefix/ <i>bin</i>
libdir	exec-prefix/ <i>lib</i>
...	
includedir	prefix/ <i>include</i>
datarootdir	prefix/ <i>share</i>
datadir	datarootdir
mandir	datarootdir/ <i>man</i>
infodir	datarootdir/ <i>info</i>
...	

where_PRIMARY Convention for Declaring Targets

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targets should be installed in...

```
bin_ $(bindir)
```

```
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```
...
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targets should be built as...

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_LTLIBRARIES (Libtool libraries)
```

```
_HEADERS
```

```
_SCRIPTS
```

```
_DATA
```

where_PRIMARY Convention for Declaring Targets

Makefile.am

where_PRIMARY = **targets** ...

targets should be installed in...

bin_ \$(bindir)

lib_ \$(libdir)

...

custom_ \$(*customdir*)

You define *customdir*.

targets should be built as...

_PROGRAMS

_LIBRARIES

_LTLIBRARIES (Libtool libraries)

_HEADERS

_SCRIPTS

_DATA

where_PRIMARY Convention for Declaring Targets

Makefile.am

```
where_PRIMARY = targets ...
```

targets should be installed in...

bin_ \$(bindir)

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...

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You define customdir.

noinst_ Not installed.

targets should be built as...

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Makefile.am

```
where_PRIMARY = targets ...
```

targets should be installed in...

bin_ \$(bindir)

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...

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You define customdir.

noinst_ Not installed.

check_ Built by 'make check'.

targets should be built as...

_PROGRAMS

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where_PRIMARY Convention for Declaring Targets

Makefile.am

option_where_PRIMARY = **targets** ...

targets should be installed in...

bin_ \$(bindir)

lib_ \$(libdir)

...

custom_ \$(customdir)

You define customdir.

noinst_ Not installed.

check_ Built by 'make check'.

targets should be built as...

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_HEADERS

_SCRIPTS

_DATA

Optionally: **dist_** Distribute **targets** (if not the default)

nodist_ Don't.

Declaring Sources

Makefile.am

```
bin_PROGRAMS = foo run-me  
foo_SOURCES = foo.c foo.h print.c print.h  
run_me_SOURCES = run.c run.h print.c
```

- These programs will be installed in $\$(bindir)$.

Declaring Sources

Makefile.am

```
bin_PROGRAMS = foo run-me  
foo_SOURCES = foo.c foo.h print.c print.h  
run_me_SOURCES = run.c run.h print.c
```

- These programs will be installed in `$(bindir)`.
- The sources of each `program` go into `programs_SOURCES`.

Declaring Sources

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bin_PROGRAMS = foo run-me
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- The sources of each **program** go into `programs_SOURCES`.
- Non-alphanumeric characters are mapped to `'_'`.

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- Automake automatically computes the list of objects to build and link from these files.

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- Header files are not compiled. We list them only so they get distributed (Automake does not distribute files it does not know about).

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- It's OK to use the same source for two programs.

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- Automake automatically computes the list of objects to build and link from these files.
- Header files are not compiled. We list them only so they get distributed (Automake does not distribute files it does not know about).
- It's OK to use the same source for two programs.
- Compiler and linker are inferred from the extensions.

(Static) Libraries

- Add `AC_PROG_RANLIB` to *configure.ac*.

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Makefile.am

```
lib_LIBRARIES = libfoo.a libbar.a
libfoo_a_SOURCES = foo.c privfoo.h
libbar_a_SOURCES = bar.c privbar.h
include_HEADERS = foo.h bar.h
```

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- These libraries will be installed in $\$(libdir)$.
- Library names must match `lib*.a`.

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- These libraries will be installed in `$(libdir)`.
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```

- These libraries will be installed in $\$(libdir)$.
- Library names must match $lib*.a$.
- Public headers will be installed in $\$(includedir)$.
- Private headers are not installed, like ordinary sources files.

Directory Layout

- You may have one *Makefile* (hence one *Makefile.am*) per directory.

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configure.ac

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AC_CONFIG_FILES([Makefile lib/Makefile src/Makefile  
                 src/dira/Makefile src/dirb/Makefile])
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Makefile.am

```
SUBDIRS = lib src
```

src/Makefile.am

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Makefile.am

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```

- The current directory is implicitly built after subdirectories.
- You can put '.' where you want to override this.

src/Makefile.am

```
SUBDIRS = dira dirb .
```

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src/Makefile.am

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```


`$(srcdir)` and VPATH Builds

- Remember VPATH builds: a source file is not necessary in the current directory.

Parallel Build Trees (a.k.a. VPATH Builds)

Objects files, programs, and libraries are built where *configure* was run.

```
~ % tar xzf ~/amhello-1.0.tar.gz
~ % cd amhello-1.0
~/amhello-1.0 % mkdir build && cd build
~/amhello-1.0/build % ../configure
~/amhello-1.0/build % make
...
```

Sources files are in *~/amhello-1.0/*,
built files are all in *~/amhello-1.0/build/*.

`$(srcdir)` and VPATH Builds

- Remember VPATH builds: a source file is not necessary in the current directory.
- There are two twin trees: the **build tree**, and the **source tree**.
 - *Makefile* and objects files are in the build tree.
 - *Makefile.in*, *Makefile.am*, and source files are in the source tree.
 - If './configure' is run in the current directory, the two trees are one.

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 - *Makefile* and objects files are in the build tree.
 - *Makefile.in*, *Makefile.am*, and source files are in the source tree.
 - If `./configure` is run in the current directory, the two trees are one.
- In each *Makefile*, `'config.status'` will define `$(srcdir)`: the path to the matching source directory.

`$(srcdir)` and `VPATH` Builds

- Remember `VPATH` builds: a source file is not necessary in the current directory.
- There are two twin trees: the **build tree**, and the **source tree**.
 - *Makefile* and objects files are in the build tree.
 - *Makefile.in*, *Makefile.am*, and source files are in the source tree.
 - If `./configure` is run in the current directory, the two trees are one.
- In each *Makefile*, `'config.status'` will define `$(srcdir)`: the path to the matching source directory.
- When referring to sources files or targets in Automake variables, you do not have to worry about *source* vs. *build*, because `'make'` will check both directories.

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 - *Makefile* and objects files are in the build tree.
 - *Makefile.in*, *Makefile.am*, and source files are in the source tree.
 - If './configure' is run in the current directory, the two trees are one.
- In each *Makefile*, 'config.status' will define $\$(srcdir)$: the path to the matching source directory.
- When referring to sources files or targets in Automake variables, you do not have to worry about *source* vs. *build*, because 'make' will check both directories.
- You may need $\$(srcdir)$ when specifying flags for tools, or writing custom commands. E.g., to tell the compiler to include headers from *dir/*, you should write `-I$(srcdir)/dir`, not `-Idir`. (`-Idir` would fetch headers from the build tree.)

Convenience Libraries

lib/Makefile.am

```
noinst_LIBRARIES = libcompat.a  
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```

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src/Makefile.am

```
LDADD = ../lib/libcompat.a  
AM_CPPFLAGS = -I$(srcdir)/../lib  
bin_PROGRAMS = foo run-me  
foo_SOURCES = foo.c foo.h print.c print.h  
run_me_SOURCES = run.c run.h print.c
```

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foo_SOURCES = foo.c foo.h print.c print.h  
run_me_SOURCES = run.c run.h print.c
```

- **LDADD** is added when linking all programs.

Convenience Libraries

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```

- **LDADD** is added when linking all programs.
- **AM_CPPFLAGS** contains additional preprocessor flags.

Convenience Libraries

lib/Makefile.am

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noinst_LIBRARIES = libcompat.a  
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```
bin_PROGRAMS = foo run-me  
foo_SOURCES = foo.c foo.h print.c print.h  
run_me_SOURCES = run.c run.h print.c  
run_me_LDADD = ../lib/libcompat.a  
run_me_CPPFLAGS = -I$(srcdir)/../lib
```

- **LDADD** is added when linking all programs.
- **AM_CPPFLAGS** contains additional preprocessor flags.
- You can use per-target variables: they apply to a single program.

Per-Target Flags

Assuming `foo` is a program or library:

`foo_CFLAGS` Additional C compiler flags

`foo_CPPFLAGS` Additional preprocessor flags (`-Is` and `-Ds`)

The default value for `foo_XXXFLAGS` is `$(AM_XXXFLAGS)`.

Per-Target Flags

Assuming `foo` is a program or library:

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`foo_LDADD` Additional link objects, `-ls` and `-Ls` (if `foo` is a program)

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The default value for `foo_XXXFLAGS` is `$(AM_XXXFLAGS)`.

Use plain file names to refer to libraries inside your package (keep `-ls` and `-Ls` for external libraries only).

src/Makefile.am

```
bin_PROGRAMS = foo run-me
foo_SOURCES = foo.c foo.h print.c print.h
run_me_SOURCES = run.c run.h print.c
run_me_CPPFLAGS = -I$(srcdir)/../lib
run_me_LDADD = ../lib/libcompat.a
```

Checking for Libraries

```
AC_CHECK_LIB(LIBRARY, FUNCT, [ACT-IF-FOUND], [ACT-IF-NOT])
```

Check whether `LIBRARY` exists and contains `FUNCT`.
Execute `ACT-IF-FOUND` if it does, `ACT-IF-NOT` otherwise.

```
AC_CHECK_LIB([efence], [malloc], [EFENCELIB=-leference])  
AC_SUBST([EFENCELIB])
```

... we would later use `$(EFENCELIB)` in the link rule.

Per-Target Flags

Assuming `foo` is a program or library:

- `foo_CFLAGS` Additional C compiler flags
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- `foo_LDADD` Additional link objects, `-ls` and `-Ls` (if `foo` is a program)
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- `foo_LDFLAGS` Additional linker flags

The default value for `foo_XXXFLAGS` is `$(AM_XXXFLAGS)`.

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bin_PROGRAMS = foo run-me
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run_me_LDADD = ../lib/libcompat.a $(EFENCELIB)
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What Gets Distributed

'make dist' and 'make distcheck' create a tarball containing:

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See 'automake --help' for a list of those files.
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Makefile.am

```
SUBDIRS = lib src  
EXTRA_DIST = HACKING
```

... will additionally distribute *HACKING*.

Conditionals: Usage

- *Conditionals* allow for conditional builds and unconditional distribution.

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Conditional Programs

```
bin_PROGRAMS = foo
if WANT_BAR
  bin_PROGRAMS += bar
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foo_SOURCES = foo.c
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- *bar.o* is linked in *foo* iff *WANT_BAR* is true.

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- In all cases *foo.c* and *bar.c* are distributed regardless of *WANT_BAR*.
- This is portable. 'config.status' will comment rules of *Makefile.in* that must be disabled.
- *WANT_BAR* must be declared and valued in *configure.ac*.

Conditionals: Declaration

`AM_CONDITIONAL(NAME, CONDITION)`

Declare conditional `NAME`. `CONDITION` should be a shell instruction that succeeds iff `NAME` should be enabled.

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configure.ac

```
AC_CHECK_HEADER([bar.h], [use_bar=yes])  
AM_CONDITIONAL([WANT_BAR], [test "$use_bar" = yes])
```

Will enable `WANT_BAR` only if `bar.h` is present on the system.

Extending Automake Rules

- The contents of *Makefile.am* is copied almost verbatim to *Makefile.in*.
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- It's OK to define your own rules in *Makefile.am*.
 - Helpful maintenance targets ('make style-check')
 - Build idiosyncratic files (generate a *FAQ* from some random source)
 - ...
- It's OK to define variables that are meaningless to Automake.
 - For use in custom rules.
- **Beware of conflicts:** your definitions (of variables or rules) will override those of Automake.
 - -Wall will diagnose these.

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- Use `-Wall -Werror`.
- Keep Your Setup Simple (KYSS!).
 - You will spend a large part of time debugging your cunning tricks if you try to automatize too much.
- Do not lie to Automake.
 - Automake can be annoying, but when you lie it gets worse!

Lost? 'autoreconf' is Still Your Friend

If 'make' fails to rebuild configuration files, run 'autoreconf' manually.

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~/amhello % autoreconf --install
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~/amhello % autoreconf --install
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If this does not help, try harder.

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~/amhello % autoreconf --install --force
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If this still does not help, try even harder.

```
~/amhello % make -k maintainer-clean  
~/amhello % autoreconf --install --force
```

Do this only when necessary. Each of these commands will cause your package to take longer to reconfigure and recompile.

Part III

More Autotools

- 10 Writing and Managing Custom Macros
 - Writing Autoconf Macros
 - Managing Custom Macros with 'aclocal'
- 11 Libtool
- 12 Gettext
 - Introducing Gettext
 - Internationalizing a Package, Start to Finish
 - Localizing a Package
- 13 Nested Packages
- 14 The End

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Writing an Autoconf Macro? Why? How?

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- Macros that factor related tests in a single reusable entity.
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 - Combination of existing lower-level macros.
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 - High-level.
 - Combination of existing lower-level macros.
 - May not use shell code at all.
- Macros that implements new tests.
 - Low-level.
 - Actually code the check.
 - Need to bother with caching values.

Defining Macros

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AC_DEFUN(MACRO-NAME, MACRO-BODY)
```

Define MACRO-NAME as MACRO-BODY.

Avoid names that may conflict.

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`m4_` Original M4 macros, plus M4sugar macros.

`AS_` M4sh macros (macroized shell constructs)

`AH_` Autoheader macros

`AC_` Autoconf macros (written on top of the above layers)

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m4_ Original M4 macros, plus M4sugar macros.

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AH_ **Autoheader** macros

AC_ **Autoconf** macros (written on top of the above layers)

AC_CHECK_ Generic checks.

AC_FUNC_ Specific function checks.

AC_HEADER_ Specific header checks.

AC_PROG_ Specific program checks.

 ...

AM_ **Automake** macros

AT_ **Autotest** macros

`mkdir()` Example

- POSIX systems define `mkdir()` with two arguments.
- On Mingw32 (at least), `mkdir()` takes only one argument.
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```
#if HAVE_MKDIR
# if MKDIR_ONE_ARG
#   define mkdir(a,b) mkdir(a)
# endif
#else
# if HAVE__MKDIR
#   define mkdir(a,b) _mkdir(a)
# else
#   error "Don't know how to create a directory."
# endif
#endif
```

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# else
#   error "Don't know how to create a directory."
# endif
#endif
```

Let's write an Autoconf macro to define **these C macros**

Writing a High-Level Macro: AX_FUNC_MKDIR

```
AC_DEFUN([AX_FUNC_MKDIR],  
[AC_CHECK_FUNCS([mkdir _mkdir])  
AC_CHECK_HEADERS([io.h])  
AX_FUNC_MKDIR_ONE_ARG  
)
```

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AC_DEFUN([AX_FUNC_MKDIR],  
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- Suggested name space for extension macros.

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- Defines HAVE_MKDIR and HAVE__MKDIR.
- Defines HAVE_IO_H if *io.h* exists.
(mkdir() may also be defined there, and *sys/stat.h* and *unistd.h* are always tested by AC_PROG_CC)

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)
```

- Suggested name space for extension macros.
- Use same convention as Autoconf for categorizing macros.
- Defines `HAVE_MKDIR` and `HAVE__MKDIR`.
- Defines `HAVE_IO_H` if *io.h* exists.
(`mkdir()` may also be defined there, and *sys/stat.h* and *unistd.h* are always tested by `AC_PROG_CC`)
- Will define `MKDIR_ONE_ARG...` once written.

Checking mkdir()'s number of arguments

```
# _AX_FUNC_MKDIR_ONE_ARG(IF-ONE-ARG, IF-TWO-ARGS)
# -----
# Execute IF-TWO-ARGS if mkdir() accepts two
# arguments; execute IF-ONE-ARG otherwise.
AC_DEFUN([_AX_FUNC_MKDIR_ONE_ARG],
[AC_TRY_COMPILE([
#include <sys/stat.h>
#if HAVE_UNISTD_H
# include <unistd.h>
#endif
#if HAVE_IO_H
# include <io.h>
#endif
], [mkdir (".", 0700);], [$2], [$1]))]
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```

Comments

Showcase of the traditional style used to document autoconf macros.

Checking mkdir()'s number of arguments

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#endif
], [mkdir (".", 0700);], [$2], [$1]))]
```

AC_TRY_COMPILE

Creates a small program and attempt to compile it. In our case it will execute one of the `_AX_FUNC_MKDIR_ONE_ARG` arguments depending on whether the program compiled or not.

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```
# _AX_FUNC_MKDIR_ONE_ARG(IF-ONE-ARG, IF-TWO-ARGS)
# -----
# Execute IF-TWO-ARGS if mkdir() accepts two
# arguments; execute IF-ONE-ARG otherwise.
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```

- Wait! That's not enough for an Autoconf check: we should also add some *checking whether...* message on top of this.

Checking `mkdir()`'s number of arguments

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```

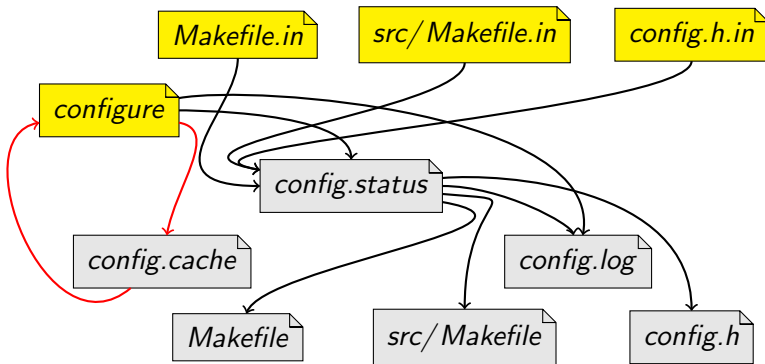
- Wait! That's not enough for an Autoconf check: we should also add some *checking whether...* message on top of this.
- We use the `_AX` prefix for helper macros not meant to be used directly.

Writing a Low-Level Macro

Low-level macros need to

- print a *checking whether...* message
- do the actual check
- cache the result of the check

The (real) *configure* process



'`configure -C`' caches results in `config.cache` to speed up reconfigurations

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Most of this is achieved via the `AC_CACHE_CHECK` macro.

```
AC_DEFUN(MACRO-NAME,  
[AC_CACHE_CHECK(WHETHER-MESSAGE,  
                CACHE-VARIABLE,  
                CODE-TO-SET-CACHE-VARIABLE)  
CODE-USING-CACHE-VARIABLE])
```

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- The `CACHE-VARIABLE` should match `*_cv_*`.

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                CACHE-VARIABLE,  
                CODE-TO-SET-CACHE-VARIABLE)  
CODE-USING-CACHE-VARIABLE])
```

- The `CACHE-VARIABLE` should match `*_cv_*`.
- `CODE-TO-SET-CACHE-VARIABLE` should contain the check. It will be skipped when the cache is used.
- `CODE-USING-CACHE-VARIABLE` is always executed, use `AC_SUBST` and `AC_DEFINE` here.

A Low-Level Macro: AX_FUNC_MKDIR_ONE_ARG

```
AC_DEFUN([AX_FUNC_MKDIR_ONE_ARG],
[AC_CACHE_CHECK([whether mkdir takes one argument],
                [ax_cv_mkdir_one_arg],
[_AX_FUNC_MKDIR_ONE_ARG([ax_cv_mkdir_one_arg=yes],
                        [ax_cv_mkdir_one_arg=no]))]
if test x"$ax_cv_mkdir_one_arg" = xyes; then
    AC_DEFINE([MKDIR_ONE_ARG], 1,
              [Define if mkdir takes only one argument.])
fi]) # AX_FUNC_MKDIR_ONE_ARG
```


A Low-Level Macro: AX_FUNC_MKDIR_ONE_ARG

```
AC_DEFUN([AX_FUNC_MKDIR_ONE_ARG],  
[AC_CACHE_CHECK([whether mkdir takes one argument],  
                [ax_cv_mkdir_one_arg],  
                [_AX_FUNC_MKDIR_ONE_ARG([ax_cv_mkdir_one_arg=yes],  
                                         [ax_cv_mkdir_one_arg=no])])]  
if test x"$ax_cv_mkdir_one_arg" = xyes; then  
    AC_DEFINE([MKDIR_ONE_ARG], 1,  
              [Define if mkdir takes only one argument.])  
fi) # AX_FUNC_MKDIR_ONE_ARG
```

- AC_CACHE_CHECK

- prints *checking whether mkdir...*
- does the check (unless already done)
- cache the result in `ax_cv_mkdir_one_arg`

A Low-Level Macro: AX_FUNC_MKDIR_ONE_ARG

```
AC_DEFUN([AX_FUNC_MKDIR_ONE_ARG],  
[AC_CACHE_CHECK([whether mkdir takes one argument],  
    [ax_cv_mkdir_one_arg],  
    [_AX_FUNC_MKDIR_ONE_ARG([ax_cv_mkdir_one_arg=yes],  
        [ax_cv_mkdir_one_arg=no])])]  
if test x"$ax_cv_mkdir_one_arg" = xyes; then  
    AC_DEFINE([MKDIR_ONE_ARG], 1,  
        [Define if mkdir takes only one argument.])  
fi]) # AX_FUNC_MKDIR_ONE_ARG
```

- AC_CACHE_CHECK
 - prints *checking whether mkdir...*
 - does the check (unless already done)
 - cache the result in `ax_cv_mkdir_one_arg`
- Keep configuration actions outside AC_CACHE_CHECK: they have to be executed whether the check is run or cached.

Recommendations for Writing Autoconf Macros

- Test for features, not for systems.
 - E.g., check whether `mkdir()` takes one argument, not whether you are compiling for Win32.
 - Your package will be more likely to adapt to untested systems.

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 - E.g., check for `_mkdir()` even if `mkdir()` exists.

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 - Autoconf comes with a lot of well-tested macros. Use them.
- Remember to [quote].
- Read the *Portable Shell* section of the Autoconf manual, before writing shell code.
- Test your macros on different systems.
 - Check test results in [config.log](#).
 - Get accounts on foreign systems:
<http://www.testdrive.hp.com/>
<http://sourceforge.net/docs/E02/>

Managing Custom Macros with 'aclocal'

10 Writing and Managing Custom Macros

- Writing Autoconf Macros
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aclocal.m4 and Third-Party Macros

- 'autoconf' knows only the macros it provides.
(`m4_*`, `AS_*`, `AH_*`, `AC_*`, `AT_*`).
- 'autoconf' knows nothing about macro supplied by third-party tools
(e.g., Automake's `AM_*` macros).

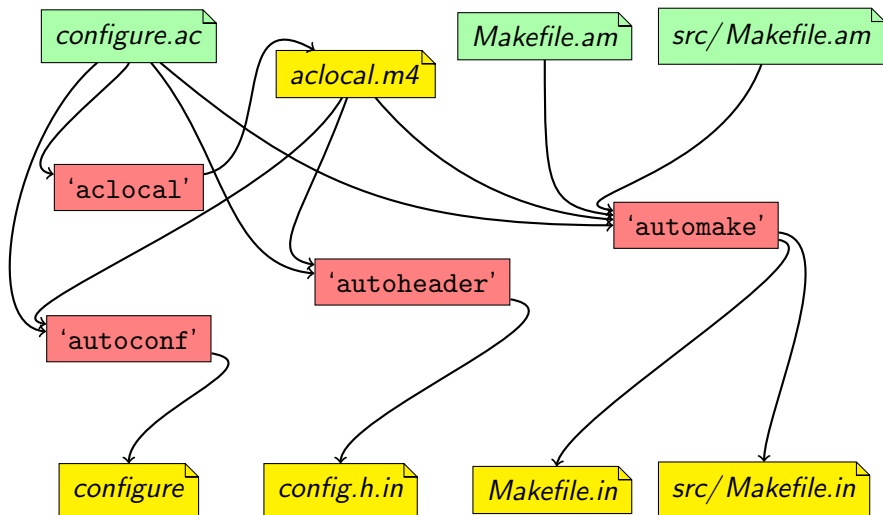
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Behind 'autoreconf'



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- 'aclocal' automates the construction of *aclocal.m4* from various sources.

'aclocal' searches macros in

- directories specified with *-I* options
- a system-wide directory (usually */usr/share/aclocal/*) where third-party packages may install their macros
- Automake's own private macro directory

Managing Custom Macros in Your Package

- Create a *m4/* subdirectory.

- Put your macros there.

E.g., define `AX_FUNC_MKDIR` and `AX_FUNC_MKDIR_ONE_ARG` in *m4/mkdir.m4*.

(The extension *must* be **.m4*)

Managing Custom Macros in Your Package

- Create a `m4/` subdirectory.
- Put your macros there.
E.g., define `AX_FUNC_MKDIR` and `AX_FUNC_MKDIR_ONE_ARG` in `m4/mkdir.m4`.
(The extension *must* be `*.m4`)
- Add `ACLOCAL_AMFLAGS = -I m4` to the top-level `Makefile.am`.
- Add `AC_CONFIG_MACRO_DIR([m4])` to `configure.ac`. (This is not strictly needed yet, but let's be future-proof.)

The `ACLOCAL_AMFLAGS` are used by 'autoreconf' and by the `Makefile` rebuild rule when they need to run 'aclocal'.

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You need such a setup to use Gettext, and the upcoming Libtool 2.0.

Libtool

10 Writing and Managing Custom Macros

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Shared Libraries: A Portability Hell

- Almost each system has its own format of shared library
 - *libhello.so*
 - *libhello.dll*
 - *libhello.sl*
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 - ...
- Linking against the library may also require specific flags.
- There is no way for a developer to keep track of all these details.
 - Quiz: match each of the above example with its OS.
- Not all systems support shared libraries.

Shared Libraries: Libtool's Solution

- A new library format that abstracts all the others
 - libhello.la (libtool archive)

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- A wrapper script for the compiler and linker
 - translates operations involving *libhello.la* into the correct operation for the current system using the real library

Shared Libraries: Libtool's Solution

- A new library format that abstracts all the others
 - *libhello.la* (libtool archive)
- A wrapper script for the compiler and linker
 - translates operations involving *libhello.la* into the correct operation for the current system using the real library
- In a *Makefile.am*, you simply create and link against **.la* files.
- These operations are translated appropriately.

Setting Up Libtool: Roadmap

- Call `AC_PROG_LIBTOOL` in *configure.ac*.

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- Use _LTLIBRARIES to declare libtool archives in *Makefile.am*

Makefile.am

```
lib_LTLIBRARIES = libfoo.la  
libfoo_la_SOURCES = foo.c foo.h etc.c
```

Setting Up Libtool: Roadmap

- Call AC_PROG_LIBTOOL in *configure.ac*.
- Use _LTLIBRARIES to declare libtool archives in *Makefile.am*
- Use _LDADD to link against local libtool archives.

Makefile.am

```
lib_LTLIBRARIES = libfoo.la
libfoo_la_SOURCES = foo.c foo.h etc.c

bin_PROGRAMS = runme
runme_SOURCES = main.c
runme_LDADD = libfoo.la
```

Hello World Using Libtool: C Files

lib/say.c

```
#include <config.h>
#include <stdio.h>

void say_hello (void)
{
    puts ("Hello World!");
    puts ("This is " PACKAGE_STRING ".");
}
```

lib/say.h

```
void say_hello (void);
```

src/main.c

```
#include "say.h"

int main (void)
{
    say_hello ();
    return 0;
}
```

Hello World Using Libtool: *Makefile.ams*

lib/Makefile.am

```
lib_LTLIBRARIES = libhello.la  
libhello_la_SOURCES = say.c say.h
```

src/Makefile.am

```
AM_CPPFLAGS = -I$(srcdir)/../lib  
bin_PROGRAMS = hello  
hello_SOURCES = main.c  
hello_LDADD = ../lib/libhello.la
```

Makefile.am

```
SUBDIRS = lib src
```

Hello World Using Libtool: *configure.ac*

configure.ac

```
AC_INIT([amhello], [2.0], [bug-report@address])
AC_CONFIG_AUX_DIR([build-aux])
AM_INIT_AUTOMAKE([-Wall -Werror foreign])
AC_PROG_LIBTOOL
AC_PROG_CC
AC_CONFIG_HEADERS([config.h])
AC_CONFIG_FILES([Makefile lib/Makefile src/Makefile])
AC_OUTPUT
```


Hello World Using Libtool: 'autoreconf'

```
~/amhello % ls -R
```

Hello World Using Libtool: 'autoreconf'

```
~/amhello % ls -R
.:
Makefile.am  configure.ac  lib/  src/

./lib:
Makefile.am  say.c  say.h

./src:
Makefile.am  main.c
```

Hello World Using Libtool: 'autoreconf'

```
~/amhello % autoreconf --install
```

Hello World Using Libtool: 'autoreconf'

```
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```

```
Putting files in AC_CONFIG_AUX_DIR, 'build-aux'.
```

```
configure.ac: installing 'build-aux/install-sh'
```

```
configure.ac: installing 'build-aux/missing'
```

```
lib/Makefile.am: installing 'build-aux/depcomp'
```

```
~/amhello %
```

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~/amhello % autoreconf --install  
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~/amhello % ./configure --prefix ~/test  
...  
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~/amhello % ./configure --prefix ~/test
...
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...
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```

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configure.ac: installing 'build-aux/install-sh'
configure.ac: installing 'build-aux/missing'
lib/Makefile.am: installing 'build-aux/depcomp'
~/amhello % ./configure --prefix ~/test
...
~/amhello % make && make install
...
~/amhello % ~/test/bin/hello
Hello World!
This is amhello 2.0.
~/amhello %
```

What Was Built and Installed

```
~/amhello % ls -R ~/test
/home/adl/test:
bin/  lib/
/home/adl/test/bin:
hello*
/home/adl/test/lib:
libhello.a      libhello.so@    libhello.so.0.0.0*
libhello.la*    libhello.so.0@
~/amhello %
```


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~/amhello % ldd ~/test/bin/hello
libhello.so.0 => /home/adl/test/lib/libhello.so.0 (0xb7fe7000)
libc.so.6 => /lib/tls/libc.so.6 (0xb7e9c000)
lib/ld-linux.so.2 => /lib/ld-linux.so.2 (0xb7fea000)
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not a dynamic executable
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~/amhello % ldd src/hello
not a dynamic executable
~/amhello % file src/hello
src/hello: Bourne shell script text executable
```

Building Shared or Static Libraries

- By default, both static and shared libraries are built.
- This default can be changed in a package using two macros:
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- The installer can override these settings using *configure* options.
 - `--enable-shared` build shared libraries
 - `--disable-shared` don't
 - `--enable-static` build static libraries
 - `--disable-static` don't
- At least one flavor is built, always.
- Some systems don't leave any choice.

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Do not debug the shell script!

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"src/hello": not in executable format: File format not recognized  
(gdb)
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"src/hello": not in executable format: File format not recognized  
(gdb)
```

Prefix such commands with *libtool --mode=execute*

```
~/amhello % libtool --mode=execute gdb -q src/hello
```

Versioning Libtool Libraries: Interfaces

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- It ensures programs use the library that implements the interface they require.

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- Hence libtool's versioning format encodes a range of supported interfaces.

Interface numbers are not release numbers.

Versioning Libtool Libraries: Version Triplets

CURRENT The latest interface implemented.

REVISION The implementation number of **CURRENT**
(read: number of bugs fixed...)

AGE The number of interfaces implemented, minus one.
The library supports all interfaces between **CURRENT** – **AGE**
and **CURRENT**.

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and **CURRENT**.

These numbers should be specified using `-version-info`.

lib/Makefile.am

```
lib_LTLIBRARIES = libhello.la
libhello_la_SOURCES = say.c say.h
libhello_la_LDFLAGS = -version-info CURRENT:REVISION:AGE
```

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The library supports all interfaces between **CURRENT** – **AGE**
and **CURRENT**.

These numbers should be specified using `-version-info`.

lib/Makefile.am

```
lib_LTLIBRARIES = libhello.la
libhello_la_SOURCES = say.c say.h
libhello_la_LDFLAGS = -version-info 0:0:0
```

The default version is 0:0:0. It's also a good initial version.

Versioning Libtool Libraries: Bumping Versions

Remember to bump library versions before a release.

Suppose the old version was $\text{CURRENT}:\text{REVISION}:\text{AGE}$.

If you have	bump the version to
not changed the interface (bug fixes)	$\text{CURRENT}:\text{REVISION}+1:\text{AGE}$
augmented the interface (new functions)	$\text{CURRENT}+1:0:\text{AGE}+1$
broken old interface (e.g. removed functions)	$\text{CURRENT}+1:0:0$

Introducing Gettext

- 10 Writing and Managing Custom Macros
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Introducing Gettext

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Providing an internationalized package the necessary bits to support one's native language and cultural habits.

Introducing Gettext

- **Internationalization** = I18n

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Introducing Gettext

- Internationalization = I18n

Changing a program to support for multiple languages and cultural habits.

- Character handling (unicode...)
- Locale awareness (date formats, currencies, numbers, time zones, etc.)
- Localizability
 - Isolate localizable items (messages, pictures, etc.)
 - Implement infrastructure necessary for localizing above items.

- Localization = L10n

Providing an internationalized package the necessary bits to support one's native language and cultural habits.

Introducing Gettext

- Internationalization = I18n

Changing a program to support for multiple languages and cultural habits.

- Character handling (unicode...)
- Locale awareness (date formats, currencies, numbers, time zones, etc.)
- Localizability
 - Isolate localizable items (messages, pictures, etc.)
 - Implement infrastructure necessary for localizing above items.

- Localization = L10n

Providing an internationalized package the necessary bits to support one's native language and cultural habits.

- Translate localizable items (messages, pictures, etc.) for one language.

Introducing Gettext

- Internationalization = I18n

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The programmer's work.

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The translator's work.

Introducing Gettext

- Internationalization = I18n

Changing a program to support for multiple languages and cultural habits.

- Character handling (unicode...)
- Locale awareness (date formats, currencies, numbers, time zones, etc.)
- **Localizability**
 - **Isolate localizable items** (messages, pictures, etc.)
 - **Implement infrastructure necessary for localizing above items.**

The programmer's work.

- Localization = L10n

Providing an internationalized package the necessary bits to support one's native language and cultural habits.

- Translate localizable items (messages, pictures, etc.) for one language.

The translator's work.

Gettext = complete toolset for translating messages output by programs.

Translating Messages Made Easy

```
#include <config.h>
#include <stdio.h>

void say_hello (void)
{
    puts ("Hello World!");
    puts ("This is " PACKAGE_STRING ".");
}
```

- The program is written in English.

Translating Messages Made Easy

```
#include <config.h>
#include <stdio.h>
#include "gettext.h"
#define _(string) gettext (string)
void say_hello (void)
{
    puts (_("Hello World!"));
    printf (_("This is %s.\n"), PACKAGE_STRING);
}
```

- The program is written in English.
- Messages that must be translated are marked with `_(...)`.
 - 'xgettext' builds catalogs of translatable messages from such strings.
 - Translators will provide translated catalogs for their locale.

Translating Messages Made Easy

```
#include <config.h>
#include <stdio.h>
#include "gettext.h"
#define _(string) gettext (string)
void say_hello (void)
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    puts (_("Hello World!"));
    printf (_("This is %s.\n"), PACKAGE_STRING);
}
```

- The program is written in English.
- Messages that must be translated are marked with `_(...)`.
 - 'xgettext' builds catalogs of translatable messages from such strings.
 - Translators will provide translated catalogs for their locale.
- **gettext** looks up the translation of the English message in the current locale's catalog.

Internationalizing a Package, Start to Finish

- 10 Writing and Managing Custom Macros
 - Writing Autoconf Macros
 - Managing Custom Macros with 'aclocal'
- 11 Libtool
- 12 **Gettext**
 - Introducing Gettext
 - **Internationalizing a Package, Start to Finish**
 - Localizing a Package
- 13 Nested Packages
- 14 The End

Internationalizing a Package, Start to Finish

Roadmap:

- 1 Start with a non-internationalized Hello World.
- 2 Invoke `AM_GNU_GETTEXT` from *configure.ac*
- 3 Run 'gettextize' to provide the basic infrastructure.
- 4 Fill in the configuration files left by 'gettextize'.
- 5 Update *src/Makefile.am* to link *hello* with the necessary library.
- 6 Update the code:
 - Initialize Gettext in `main()`
 - Mark translatable strings.
- 7 Generate messages catalogs automatically.

We'll talk about localization once this is done.

Non Internationalized Hello World (1/2)

src/main.c

```
#include "say.h"

int
main (void)
{
    say_hello ();
    return 0;
}
```

src/say.h

```
#ifndef AMHELLO_SAY_H
# define AMHELLO_SAY_H
void say_hello (void);
#endif
```

src/say.c

```
#include <config.h>
#include <stdio.h>

void say_hello (void)
{
    puts ("Hello World!");
    puts ("This is " PACKAGE_STRING ".");
}
```

Non Internationalized Hello World (2/2)

configure.ac

```
AC_INIT([amhello], [3.0], [bug-report@address])
AC_CONFIG_AUX_DIR([build-aux])
AM_INIT_AUTOMAKE([-Wall -Werror foreign])
AC_PROG_CC
AC_CONFIG_HEADERS([config.h])
AC_CONFIG_FILES([Makefile src/Makefile])
AC_OUTPUT
```

Makefile.am

```
SUBDIRS = src
```

src/Makefile.am

```
bin_PROGRAMS = hello
hello_SOURCES = main.c say.c say.h
```

Update *configure.ac* for Gettext

configure.ac

```
AC_INIT([amhello], [3.0], [bug-report@address])
AC_CONFIG_AUX_DIR([build-aux])
AM_INIT_AUTOMAKE([-Wall -Werror foreign])
AM_GNU_GETTEXT([external])
AC_PROG_CC
AC_CONFIG_HEADERS([config.h])
AC_CONFIG_FILES([Makefile src/Makefile])
AC_OUTPUT
```

Update *configure.ac* for Gettext

configure.ac

```
AC_INIT([amhello], [3.0], [bug-report@address])
AC_CONFIG_AUX_DIR([build-aux])
AM_INIT_AUTOMAKE([-Wall -Werror foreign])
AM_GNU_GETTEXT([external])
AC_PROG_CC
AC_CONFIG_HEADERS([config.h])
AC_CONFIG_FILES([Makefile src/Makefile])
AC_OUTPUT
```

- `AM_GNU_GETTEXT_VERSION` = *exactly* which Gettext version to use.

Update *configure.ac* for Gettext

configure.ac

```
AC_INIT([amhello], [3.0], [bug-report@address])
AC_CONFIG_AUX_DIR([build-aux])
AM_INIT_AUTOMAKE([-Wall -Werror foreign])
AM_GNU_GETTEXT([external])
AC_PROG_CC
AC_CONFIG_HEADERS([config.h])
AC_CONFIG_FILES([Makefile src/Makefile])
AC_OUTPUT
```

- `AM_GNU_GETTEXT_VERSION` = *exactly* which Gettext version to use.
- `AM_GNU_GETTEXT([external])`
 - the GNU libc or an external (= not distributed) Gettext library will be used if found
 - NLS (Native Language System) will be disabled otherwise

Running 'gettextize'

You should run 'gettextize':

- A first time, to install the Gettext infrastructure in your package.
- Each time you upgrade Gettext to a new version.

```
~/amhello %
```

Running 'gettextize'

You should run 'gettextize':

- A first time, to install the Gettext infrastructure in your package.
- Each time you upgrade Gettext to a new version.

```
~/amhello % gettextize --copy --no-changelog  
[...]  
~/amhello %
```

- Install most of the Gettext infrastructure.

Running 'gettextize'

You should run 'gettextize':

- A first time, to install the Gettext infrastructure in your package.
- Each time you upgrade Gettext to a new version.

```
~/amhello % gettextize --copy --no-changelog  
[...]  
~/amhello % cp /usr/share/gettext/gettext.h src
```

- Install most of the Gettext infrastructure.
- Copy *gettext.h* in the source tree, it will be distributed.

Gettextize Updated Some Files

configure.ac

```
AC_INIT([amhello], [3.0], [bug-report@address])
AC_CONFIG_AUX_DIR([build-aux])
AM_GNU_GETTEXT([external])
AM_INIT_AUTOMAKE([-Wall -Werror foreign])
AC_PROG_CC
AC_CONFIG_HEADERS([config.h])
AC_CONFIG_FILES([Makefile src/Makefile po/Makefile.in])
AC_OUTPUT
```

Makefile.am

```
SUBDIRS = po src
ACLOCAL_AMFLAGS = -I m4
EXTRA_DIST = ...
```

src/Makefile.am

```
bin_PROGRAMS = hello
hello_SOURCES = main.c say.c say.h
```

po/Makevars and *po/POTFILES.in*

Fill *po/Makevars.template* and rename it as *po/Makevars*:

po/Makevars

```
DOMAIN = $(PACKAGE)
subdir = po
top_builddir = ..
XGETTEXT_OPTIONS = --keyword=_ --keyword=N_
COPYRIGHT HOLDER = Your Name or Your Employer
MSGID_BUGS_ADDRESS = $(PACKAGE_BUGREPORT)
EXTRA_LOCALE_CATEGORIES =
```

po/Makevars and *po/POTFILES.in*

Fill *po/Makevars.template* and rename it as *po/Makevars*:

po/Makevars

```
DOMAIN = $(PACKAGE)
subdir = po
top_builddir = ..
XGETTEXT_OPTIONS = --keyword=_ --keyword=N_
COPYRIGHT HOLDER = Your Name or Your Employer
MSGID_BUGS_ADDRESS = $(PACKAGE_BUGREPORT)
EXTRA_LOCALE_CATEGORIES =
```

\$(PACKAGE_BUGREPORT) is the third argument of AC_INIT. Some packages use a mailing list dedicated to translation issues instead.

po/Makevars and *po/POTFILES.in*

Fill *po/Makevars.template* and rename it as *po/Makevars*:

po/Makevars

```
DOMAIN = $(PACKAGE)
subdir = po
top_builddir = ..
XGETTEXT_OPTIONS = --keyword=_ --keyword=N_
COPYRIGHT HOLDER = Your Name or Your Employer
MSGID_BUGS_ADDRESS = $(PACKAGE_BUGREPORT)
EXTRA_LOCALE_CATEGORIES =
```

List source files that (may) contain translatable strings in *POTFILES.in*.

po/POTFILES.in

```
src/main.c
src/say.c
```

What's Next?

Done:

- ① Start with a non-internationalized Hello World.
- ② Invoke `AM_GNU_GETTEXT` from *configure.ac*
- ③ Run 'gettextize' to provide the basic infrastructure.
- ④ Fill in the configuration files left by 'gettextize'.

Now, 'autoreconf --install; ./configure; make' should work.

What's Next?

Done:

- 1 Start with a non-internationalized Hello World.
- 2 Invoke `AM_GNU_GETTEXT` from *configure.ac*
- 3 Run 'gettextize' to provide the basic infrastructure.
- 4 Fill in the configuration files left by 'gettextize'.

Now, 'autoreconf --install; ./configure; make' should work.

To do:

- 5 Update *src/Makefile.am* to link *hello* with the necessary library.
- 6 Update the code:
 - Initialize Gettext in `main()`
 - Mark translatable strings.
- 7 Generate messages catalogs automatically.

Updating *src/Makefile.am*

src/Makefile.am

```
bin_PROGRAMS = hello  
hello_SOURCES = main.c say.c say.h
```


Updating *src/Makefile.am*

src/Makefile.am

```
bin_PROGRAMS = hello
hello_SOURCES = main.c say.c say.h
hello_LDADD = $(LIBINTL)
```

- `$(LIBINTL)` lists the libraries any internationalized program should be linked against.

Updating *src/Makefile.am*

src/Makefile.am

```
bin_PROGRAMS = hello
hello_SOURCES = main.c say.c say.h
LDADD = $(LIBINTL)
```

- `$(LIBINTL)` lists the libraries any internationalized program should be linked against.
- We can strip the leading `hello_` and use the global `LDADD` instead.

Updating *src/Makefile.am*

src/Makefile.am

```
bin_PROGRAMS = hello
hello_SOURCES = main.c say.c say.h gettext.h
LDADD = $(LIBINTL)
```

- `$(LIBINTL)` lists the libraries any internationalized program should be linked against.
- We can strip the leading `hello_` and use the global `LDADD` instead.
- Mention *gettext.h* (we will use it shortly) so it is distributed.

Updating *src/Makefile.am*

src/Makefile.am

```
AM_CPPFLAGS = -DLOCALEDIR=\"$(localedir)\"  
bin_PROGRAMS = hello  
hello_SOURCES = main.c say.c say.h gettext.h  
LDADD = $(LIBINTL)
```

- `$(LIBINTL)` lists the libraries any internationalized program should be linked against.
- We can strip the leading `hello_` and use the global `LDADD` instead.
- Mention [*gettext.h*](#) (we will use it shortly) so it is distributed.
- `$(LOCALEDIR)` is the place where message catalogs are installed. This is needed during initialization.

Initializing Gettext

src/main.c

```
#include "say.h"
int
main (void)
{

    say_hello();
    return 0;
}
```

Initializing Gettext

src/main.c

```
#include <locale.h>

#include "say.h"
int
main (void)
{
    setlocale (LC_ALL, "");

    say_hello();
    return 0;
}
```

- Initialize the locale as specified in the environment.
(E.g., the user sets LANG=fr_FR in the environment to get French messages.)

Initializing Gettext

src/main.c

```
#include <config.h>
#include <locale.h>
#include "gettext.h"
#include "say.h"
int
main (void)
{
    setlocale (LC_ALL, "");
    bindtextdomain (PACKAGE,
                   LOCALEDIR);
    textdomain (PACKAGE);
    say_hello();
    return 0;
}
```

- Initialize the locale as specified in the environment.
(E.g., the user sets LANG=fr_FR in the environment to get French messages.)
- Tell Gettext where to find message catalogs for this program.
(All programs in the same package usually share the same message catalog.)

Marking Strings for Translation

src/say.c

```
#include <config.h>
#include <stdio.h>

void say_hello (void)
{
    puts ("Hello World!");
    puts ("This is " PACKAGE_STRING ".");
}
```


Marking Strings for Translation

src/say.c

```
#include <config.h>
#include <stdio.h>
#include "gettext.h"
#define _(string) gettext (string)
void say_hello (void)
{
    puts (_("Hello World!"));
    printf (_("This is %s.\n"), PACKAGE_STRING);
}
```

- Messages that must be translated are marked with `_(...)`.

Marking Strings for Translation

src/say.c

```
#include <config.h>
#include <stdio.h>
#include "gettext.h"
#define _(string) gettext (string)
void say_hello (void)
{
    puts (_("Hello World!"));
    printf (_("This is %s.\n"), PACKAGE_STRING);
}
```

- Messages that must be translated are marked with `_(...)`.
- NLS (Native Language System) can be disabled.
 - Explicitly with `./configure --disable-nls`
 - Implicitly if no gettext implementation is installed.

Then [gettext.h](#) defines `gettext()`, `textdomain()`, ..., as no-ops.

Building the Whole Shebang

Our Hello World is now internationalized.

```
~/amhello % autoreconf --install  
...  
~/amhello % ./configure  
...  
~/amhello % make  
...
```

Building the Whole Shebang

Our Hello World is now internationalized.

```
~/amhello % autoreconf --install
...
~/amhello % ./configure
...
~/amhello % make
...
Making all in po
make amhello.pot-update
...
```

The *po/* directory contains messages catalogs.

po/amhello.pot is the template message catalog.

Updating *po/amhello.pot* is costly and occurs only before releases (e.g., during 'make distcheck') or if the file did not exist (our case above).

It can be updated explicitly with 'cd po; make update-po'.

Localizing a Package

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po/amhello.pot: The PO Template File

```
# ... COMMENTS ...
#, fuzzy
msgid ""
msgstr ""
"Project-Id-Version: PACKAGE VERSION\n"
"Report-Msgid-Bugs-To: bug-report@address\n"
"POT-Creation-Date: 2005-03-05 00:27+0100\n"
"PO-Revision-Date: YEAR-MO-DA HO:MI+ZONE\n"
"Last-Translator: FULL NAME <EMAIL@ADDRESS>\n"
"Language-Team: LANGUAGE <LL@li.org>\n"
"MIME-Version: 1.0\n"
"Content-Type: text/plain; charset=CHARSET\n"
"Content-Transfer-Encoding: 8bit\n"

#: src/say.c:9
msgid "Hello World!"
msgstr ""

#: src/say.c:10
#, c-format
msgid "This is %s.\n"
msgstr ""
```

po/amhello.pot: The PO Template File

```
# ... COMMENTS ...
#, fuzzy
msgid ""
msgstr ""
"Project-Id-Version: PACKAGE VERSION\n"
"Report-Msgid-Bugs-To: bug-report@address\n"
"POT-Creation-Date: 2005-03-05 00:27+0100\n"
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"Language-Team: LANGUAGE <LL@li.org>\n"
"MIME-Version: 1.0\n"
"Content-Type: text/plain; charset=CHARSET\n"
"Content-Transfer-Encoding: 8bit\n"
```

```
#: src/say.c:9
msgid "Hello World!"
msgstr ""
```

```
#: src/say.c:10
#, c-format
msgid "This is %s.\n"
msgstr ""
```

po/amhello.pot: List of Messages

```
#: src/say.c:9
msgid "Hello World!"
msgstr ""

#: src/say.c:10
#, c-format
msgid "This is %s.\n"
msgstr ""
```


po/amhello.pot: List of Messages

```
#: src/say.c:9
msgid "Hello World!"
msgstr ""

#: src/say.c:10
#, c-format
msgid "This is %s.\n"
msgstr ""
```

- msgids identify all strings in the package

po/amhello.pot: List of Messages

```
#: src/say.c:9
msgid "Hello World!"
msgstr ""

#: src/say.c:10
#, c-format
msgid "This is %s.\n"
msgstr ""
```

- msgids identify all strings in the package
- empty msgstrs are placeholders for translations

po/amhello.pot: List of Messages

```
#: src/say.c:9
msgid "Hello World!"
msgstr ""

#: src/say.c:10
#, c-format
msgid "This is %s.\n"
msgstr ""
```

- `msgid`s identify all strings in the package
- empty `msgstr`s are placeholders for translations
- the location of each string is shown, so the translator can check the context if needed

po/amhello.pot: List of Messages

```
#: src/say.c:9
msgid "Hello World!"
msgstr ""

#: src/say.c:10
#, c-format
msgid "This is %s.\n"
msgstr ""
```

- msgids identify all strings in the package
- empty msgstrs are placeholders for translations
- the location of each string is shown, so the translator can check the context if needed
- additional flags can be used

po/amhello.pot: The PO Template File

```
# ... COMMENTS ...
#, fuzzy
msgid ""
msgstr ""
"Project-Id-Version: PACKAGE VERSION\n"
"Report-Msgid-Bugs-To: bug-report@address\n"
"POT-Creation-Date: 2005-03-05 00:27+0100\n"
"PO-Revision-Date: YEAR-MO-DA HO:MI+ZONE\n"
"Last-Translator: FULL NAME <EMAIL@ADDRESS>\n"
"Language-Team: LANGUAGE <LL@li.org>\n"
"MIME-Version: 1.0\n"
"Content-Type: text/plain; charset=CHARSET\n"
"Content-Transfer-Encoding: 8bit\n"
```

```
#: src/say.c:9
msgid "Hello World!"
msgstr ""
```

```
#: src/say.c:10
#, c-format
msgid "This is %s.\n"
msgstr ""
```

po/amhello.pot: The PO Template File

```
# ... COMMENTS ...
#, fuzzy
msgid ""
msgstr ""
"Project-Id-Version: PACKAGE VERSION\n"
"Report-Msgid-Bugs-To: bug-report@address\n"
"POT-Creation-Date: 2005-03-05 00:27+0100\n"
"PO-Revision-Date: YEAR-MO-DA HO:MI+ZONE\n"
"Last-Translator: FULL NAME <EMAIL@ADDRESS>\n"
"Language-Team: LANGUAGE <LL@li.org>\n"
"MIME-Version: 1.0\n"
"Content-Type: text/plain; charset=CHARSET\n"
"Content-Transfer-Encoding: 8bit\n"

#: src/say.c:9
msgid "Hello World!"
msgstr ""

#: src/say.c:10
#, c-format
msgid "This is %s.\n"
msgstr ""
```

po/amhello.pot: The Header Entry

```
msgid ""  
msgstr ""  
"Project-Id-Version: PACKAGE VERSION\n"  
"Report-Msgid-Bugs-To: bug-report@address\n"  
"POT-Creation-Date: 2005-03-05 00:27+0100\n"  
"PO-Revision-Date: YEAR-MO-DA HO:MI+ZONE\n"  
"Last-Translator: FULL NAME <EMAIL@ADDRESS>\n"  
"Language-Team: LANGUAGE <LL@li.org>\n"  
"MIME-Version: 1.0\n"  
"Content-Type: text/plain; charset=CHARSET\n"  
"Content-Transfer-Encoding: 8bit\n"
```

The translation of the empty string is a special entry that will be filled with administrative information.

How to Add a New Language?

- 1 Initialize *po/LL.po* or *po/LL_CC.po* from *po/amhello.pot*, using 'msginit'.

LL is your language code, and *CC* is your country code

pt is Portuguese

pt_BR is Brazilian Portuguese

(The annexes of the Gettext manual show lists of *LLs* and *CCs*.)

- 2 Fill in *po/LL.po* (or *po/LL_CC.po*)
- 3 List the new translation in *po/LINGUAS*

How to Add a New Language?

- 1 Initialize *po/LL.po* or *po/LL_CC.po* from *po/amhello.pot*, using 'msginit'.
LL is your language code, and CC is your country code
pt is Portuguese
pt_BR is Brazilian Portuguese
(The annexes of the Gettext manual show lists of LLs and CCs.)
- 2 Fill in *po/LL.po* (or *po/LL_CC.po*)
- 3 List the new translation in *po/LINGUAS*

Let's add a French translation for *amhello*.

Preparing *po/fr.po*

```
~/amhello % cd po  
~/amhello/po % msginit -l fr  
...  
~/amhello/po % emacs fr.po &
```

Preparing *po/fr.po*

```
~/amhello % cd po
~/amhello/po % msginit -l fr
...
~/amhello/po % emacs fr.po &
```

The PO mode of 'emacs' (**M-x** po-mode):

- The buffer is modified only indirectly.
- **Enter** on a message will open a buffer to edit the translation.
- Use **C-c C-c** after you have completed the translation, to get back to the updated *amhello.pot* buffer.
- Once all strings are translated, use **V** to save and check the file.
- Use **Tab** to remove fuzzy attributes.

po/fr.po: Message Translations

```
#: src/say.c:9
msgid "Hello World!"
msgstr ""

#: src/say.c:10
#, c-format
msgid "This is %s.\n"
msgstr ""
```

po/fr.po: Message Translations

```
#: src/say.c:9  
msgid "Hello World!"  
msgstr "Bonjour Monde !"
```

```
#: src/say.c:10  
#, c-format  
msgid "This is %s.\n"  
msgstr "Ceci est %s.\n"
```

po/fr.po: Header

```
msgid ""
msgstr ""
"Project-Id-Version: amhello 3.0\n"
"Report-Msgid-Bugs-To: bug-report@address\n"
"POT-Creation-Date: 2005-03-05 00:27+0100\n"
"PO-Revision-Date: 2005-03-15 20:54+0100\n"
"Last-Translator: Tyng-Jing Yang <tj_yang@hotmail.com>\n"
"Language-Team: French\n"
"MIME-Version: 1.0\n"
"Content-Type: text/plain; charset=ASCII\n"
"Content-Transfer-Encoding: 8bit\n"
"Plural-Forms: nplurals=2; plural=(n > 1);\n"
```

- ‘msginit’ filled these fields.

po/fr.po: Header

```
msgid ""
msgstr ""
"Project-Id-Version: amhello 3.0\n"
"Report-Msgid-Bugs-To: bug-report@address\n"
"POT-Creation-Date: 2005-03-05 00:27+0100\n"
"PO-Revision-Date: 2005-03-15 20:54+0100\n"
"Last-Translator: Tyng-Jing Yang <tj_yang@hotmail.com>\n"
"Language-Team: French\n"
"MIME-Version: 1.0\n"
"Content-Type: text/plain; charset=ASCII\n"
"Content-Transfer-Encoding: 8bit\n"
"Plural-Forms: nplurals=2; plural=(n > 1);\n"
```

- ‘msginit’ filled these fields.

po/fr.po: Header

```
msgid ""
msgstr ""
"Project-Id-Version: amhello 3.0\n"
"Report-Msgid-Bugs-To: bug-report@address\n"
"POT-Creation-Date: 2005-03-05 00:27+0100\n"
"PO-Revision-Date: 2005-03-15 20:54+0100\n"
"Last-Translator: Tyng-Jing Yang <tj_yang@hotmail.com>\n"
"Language-Team: French\n"
"MIME-Version: 1.0\n"
"Content-Type: text/plain; charset=iso-8859-1\n"
"Content-Transfer-Encoding: 8bit\n"
"Plural-Forms: nplurals=2; plural=(n > 1);\n"
```

- 'msginit' filled these fields.
- You may have to customize it a bit.

po/fr.po: Header

```
msgid ""
msgstr ""
"Project-Id-Version: amhello 3.0\n"
"Report-Msgid-Bugs-To: bug-report@address\n"
"POT-Creation-Date: 2005-03-05 00:27+0100\n"
"PO-Revision-Date: 2005-03-15 20:54+0100\n"
"Last-Translator: Tyng-Jing Yang <tj_yang@hotmail.com>\n"
"Language-Team: French\n"
"MIME-Version: 1.0\n"
"Content-Type: text/plain; charset=iso-8859-1\n"
"Content-Transfer-Encoding: 8bit\n"
"Plural-Forms: nplurals=2; plural=(n > 1);\n"
```

- 'msginit' filled these fields.
- You may have to customize it a bit.
- The revision date will also be updated on save.

po/fr.po: Validation and Addition

Once *po/fr.po* is completed, hit . This will:

- 1 Update the revision date
- 2 Save the file
- 3 Run `'msgfmt --statistics --check'` on *po/fr.po*, to validate it.

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- 2 Save the file
- 3 Run `'msgfmt --statistics --check'` on *po/fr.po*, to validate it.

We can now register the language.

```
~/amhello/po % echo fr >> LINGUAS
```

hello now Speaks French!

```
~/amhello % ./configure --prefix ~/test  
~/amhello %
```

hello now Speaks French!

```
~/amhello % ./configure --prefix ~/test  
~/amhello % make  
~/amhello %
```

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```
~/amhello % ./configure --prefix ~/test  
~/amhello % make  
~/amhello % cd po  
~/amhello/po %
```

hello now Speaks French!

```
~/amhello % ./configure --prefix ~/test
~/amhello % make
~/amhello % cd po
~/amhello/po % make update-po
~/amhello/po %
```

update-po

This step is needed because we just created *fr.po*, and it has to be compiled. This happens automatically during 'make dist'.

hello now Speaks French!

```
~/amhello % ./configure --prefix ~/test  
~/amhello % make  
~/amhello % cd po  
~/amhello/po % make update-po  
~/amhello/po % cd ..  
~/amhello %
```


hello now Speaks French!

```
~/amhello % ./configure --prefix ~/test  
~/amhello % make  
~/amhello % cd po  
~/amhello/po % make update-po  
~/amhello/po % cd ..  
~/amhello % make install  
~/amhello %
```

hello now Speaks French!

```
~/amhello % ./configure --prefix ~/test
~/amhello % make
~/amhello % cd po
~/amhello/po % make update-po
~/amhello/po % cd ..
~/amhello % make install
~/amhello % ~/test/bin/hello
Hello World!
This is amhello 3.0.
~/amhello %
```

hello now Speaks French!

```
~/amhello % ./configure --prefix ~/test
~/amhello % make
~/amhello % cd po
~/amhello/po % make update-po
~/amhello/po % cd ..
~/amhello % make install
~/amhello % ~/test/bin/hello
Hello World!
This is amhello 3.0.
~/amhello % LANG=fr_FR ~/test/bin/hello
Bonjour Monde !
Ceci est amhello 3.0.
```

Updating Message Catalogs

Because maintainers can change the strings marked for translation, the messages catalogs are varying, and are not always up-to-date.

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Varying messages. `update-po` modify `*.po` file:

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- Fuzzy messages are also output untranslated. (Better output the original sentence, rather than an inappropriate translation.)

Good practice: the string freeze. Two weeks before a release, run 'make update-po' and send the **.pot* file to translators. Don't change or add strings from this point on. Let translators send you updated **.po* files.

Language Teams & The Translation Project

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- Maintainer submit **.pot* files and are notified when **.po* files are updated.
- Pages in The Translation Project will show where work is needed (consider adopting an orphan **.po* file.)

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This is only one way of getting a project translated. A lot of packages have dedicated translators and deal with them directly.

Nested Packages

- 10 Writing and Managing Custom Macros
 - Writing Autoconf Macros
 - Managing Custom Macros with 'aclocal'
- 11 Libtool
- 12 Gettext
 - Introducing Gettext
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 - Localizing a Package
- 13 Nested Packages
- 14 The End

Nested Packages

- *Autoconfiscated* packages can be nested to arbitrary depth.
 - A package can distribute a third-party library it uses in a subdirectory.
 - It's possible to gather many packages this way to distribute a set of tools.
- For installers:
 - A single package to configure, build, and install.
 - 'configure' options are passed recursively to sub-packages.
 - 'configure --help=recursive' shows the help of all sub-packages.
- For maintainers:
 - Easier integration.
 - The sub-package is autonomous.

Setting Up Nested Packages

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- In *Makefile.am*, this directory must appear in **SUBDIRS** so 'make' recurses into it.
- *configure.ac* should also declare this directory

```
AC_CONFIG_SUBDIRS([subdir])
```

so 'configure' calls *subdir/configure* recursively.

Nested Packages Example

The *arm* program links with an *hand* library, a nested package in *hand/*.

arm's configure.ac

```
AC_INIT([arm], [1.0])
AM_INIT_AUTOMAKE([-Wall -Werror foreign])
AC_PROG_CC
AC_CONFIG_FILES([Makefile src/Makefile])
AC_CONFIG_SUBDIRS([hand])
AC_OUTPUT
```

arm's Makefile.am

```
SUBDIRS = hand src
```

arm's src/Makefile.am

```
AM_CPPFLAGS = -I$(top_srcdir)/hand
bin_PROGRAMS = arm
arm_SOURCES = arm.c
arm_LDADD = ../hand/libhand.a
```


The End

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Where to go Now?

- Locate the reference manuals in your preferred format.
 - Autoconf, Automake, Libtool, and Gettext all install reference manuals in the Info format. (Try 'info Autoconf', 'info Automake', etc.)
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- Subscribe to these tools' mailing lists, to see other people's uses of the tools.
- Pick a package that uses these tools and dissect its setup.
 - Try picking something written by somebody who isn't just another neophyte!
 - I recommend looking at *GNU Coreutils*.