

Know Your Data: The stats behind the numbers

Dave McAllister

Sr. OSS Technologist

NGINX



Quick: What's the difference between Mean, Median and Mode?



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And for extra credit, What's the 9th Dedekind number?



Monitoring is a numbers game



- Metrics are numbers that represent selected behavior
- Generally
 - Timestamped
 - Key-Values
- Data, to be useful, must be
 - Aggregated
 - Analyzed
 - Visualized





Some questions to ponder

- How do you deal with outliers (spikes) in monitoring?
- How do you get a representative value between vastly different quantities (rates, speeds)?
- How do you arrive at values to represent rate of change over time?
- Do you know what your alert is really showing you?

Mean, Median, Mode

Data:

2, 6, 4, 9, 5, 1, 7, 8, 1, 9, 9, 1, 10, 2, 9, 6, 7, 2, 1, 4, 7, 1, 10, 9, 2, 7, 1, 1, 4, 3, 5, 6, 3, 8, 1, 8, 4, 7, 6, 3, 9, 9, 9, 4, 9, 1, 4, 1, 9, 8, 10, 10, 1, 1, 1, 7, 10, 9, 7, 3, 7, 4

Mean:

A measure of central tendency that represents the average value of a set of data.

Mean = 5.444

Median:

Represents the middle value in a set of ordered data

Median = 6

Mode:

The value that appears most frequently in a set of data.

Mode = 1



Mean, Median, Mode

Data:

2, 6, 4, 9, 5, 1, 7, 8, 1, 9, 9, 1, 10, 2, 9, 6, 7, 2, 1, 4, 7, 1, 10, 9, 2, 7, 1, 1, 4, 3, 5, 6, 3, 8, 1, 8, 4, 7, 6, 3, 9, 9, 9, 4, 9, 1, 4, 1, 9, 8, 10, 10, 1, 1, 1, 7, 10, 9, 7, 3, 7, 4

Mean:

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Mode = 1

Mean = 5.444 Or is it 4.130 or 2.791?



Means to an End

Arithmetic, Harmonic, Geometric, Trimmed, Weighted, Moving

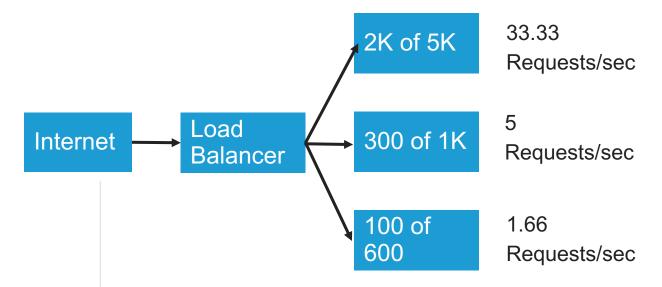
- Each has potential uses and drawbacks
- Often already implemented in the monitoring software
- Can give very different results
- Can make like and unlike comparisons easier



Arithmetic

- Most common
- Is the central point in a normal distribution
 - This is not the 50% mark (mostly)
- Useful for comparing current to previous conditions
- May be aggregated into groups (time series)

In a time series, we usually calculate constantly to incorporate new data



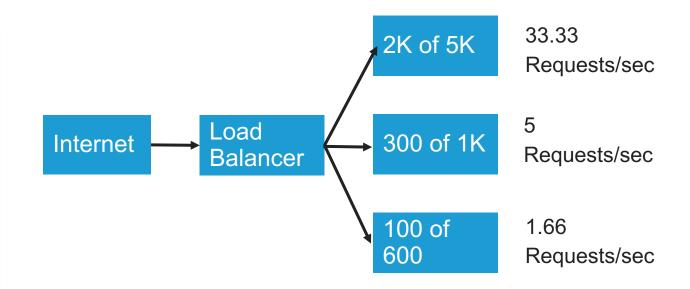
Amean =
$$(33.33 + 5 + 1.66) / 3$$

Amean = 13.33 Requests per second



Geometric

- Another central tendency
- Often used for things growing exponentially
- Multiply all the items together, take the nth root
- In DevOps
 - Average number of deploys per unit of time
 - Average lead time for changes
 - MTTR
 - Throughput

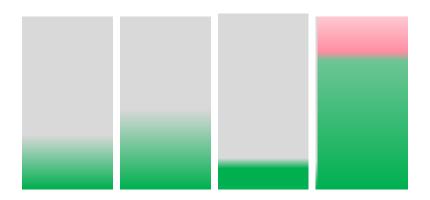


Geometric mean = $(33.33 * 5 * 1.66) ^ (1/3) = 6.525$ requests per second



Harmonic

- Measure the performance where multiple systems are involved
- Weights the lowest figure the highest
- Divide n by the sum of the reciprocals
- In DevOps
 - Performance within range
 - Overall indication of latency or thruput
 - Use in complex environments
 - Especially useful for outliers



$$n / (1/x1 + 1/x2 + ... + 1/xn)$$

	First % used	Second % Used
Node 1	30%	30%
Node 2	40%	40%
Node 3	20%	10%
Node 4	10%	80%
Harmonic	19.19%	32.82%

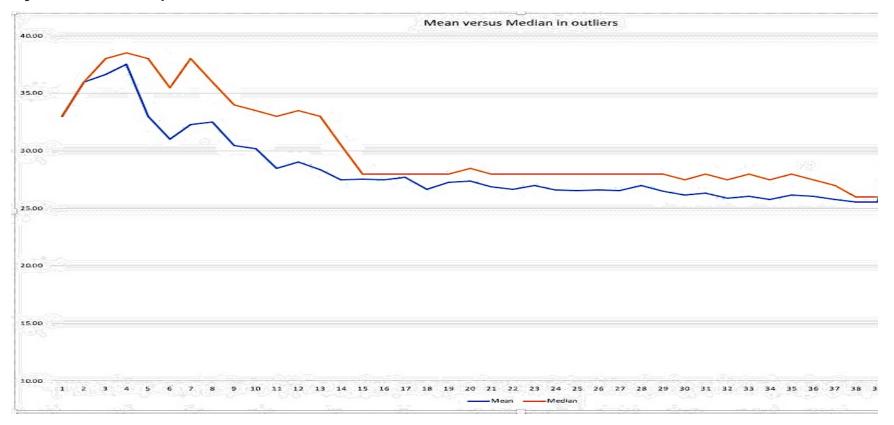


Median

- Amazingly underutilized!
- Center value of a sorted list

Median is always the 50% point of a normal curve

Mean	25.25
Median	26





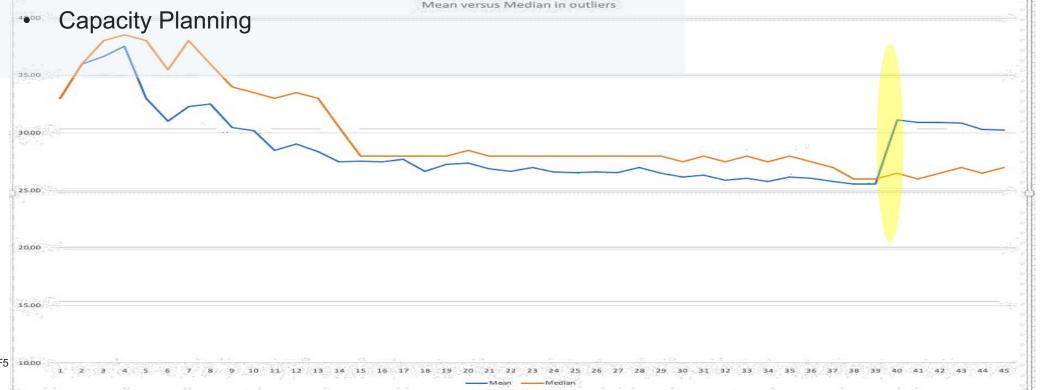
Choosing Between Mean and Median

- Mean can be impacted by outliers
- Resilience is better in median
- In DevOps

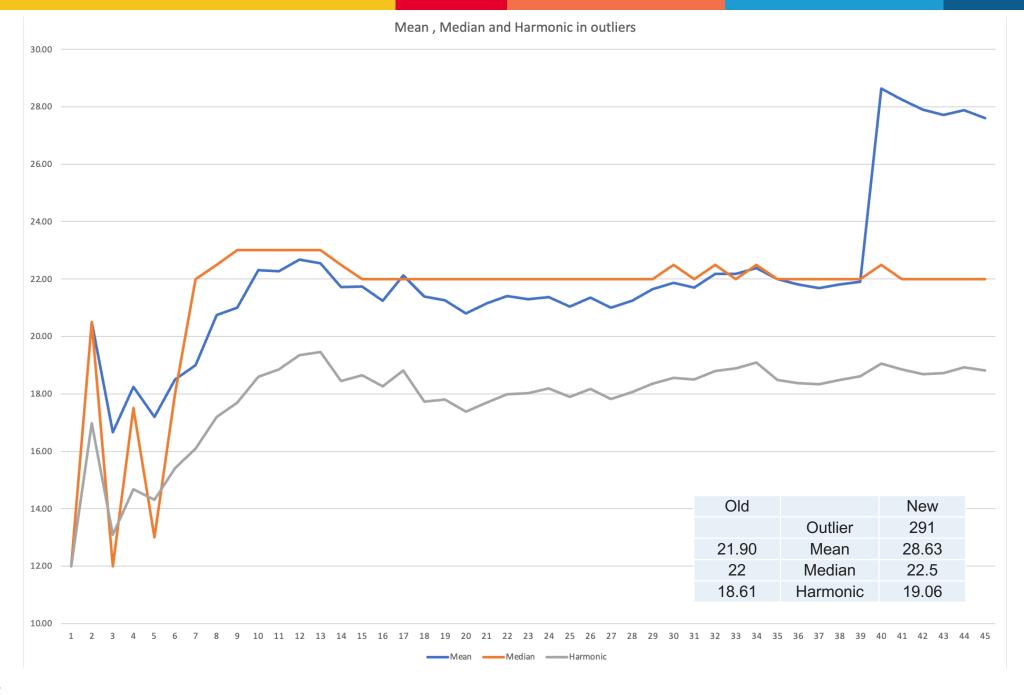
 - Response time monitoring

Anomaly Detection

Old		New
	Outlier	250
25.54	Mean	31.15
26	Median	26.5



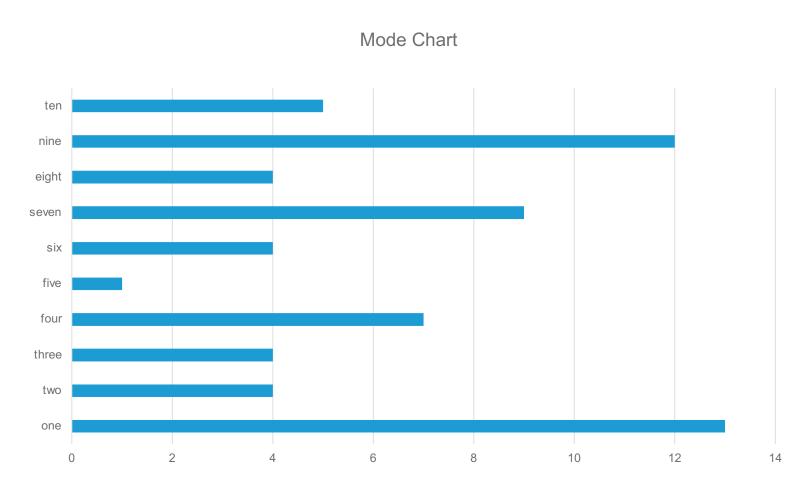






How about the Mode?

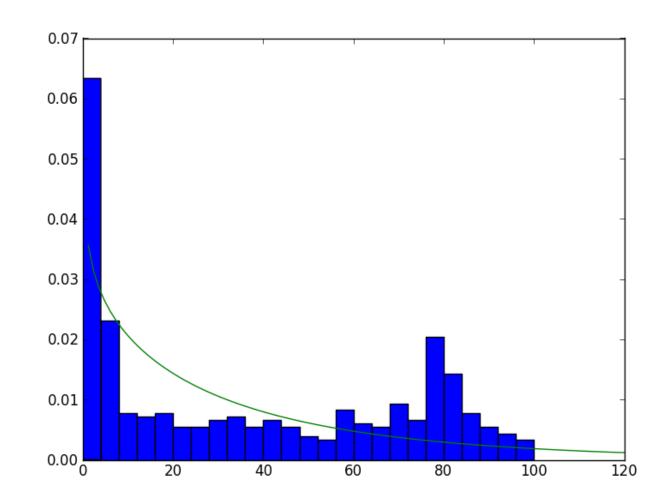
- The most commonly recurring value in the set
- Often presented as a histograph
- Not commonly used in DevOps, mostly inferential
 - Log Analysis
 - Security Monitoring
 - User Behavior Analysis





Distributions

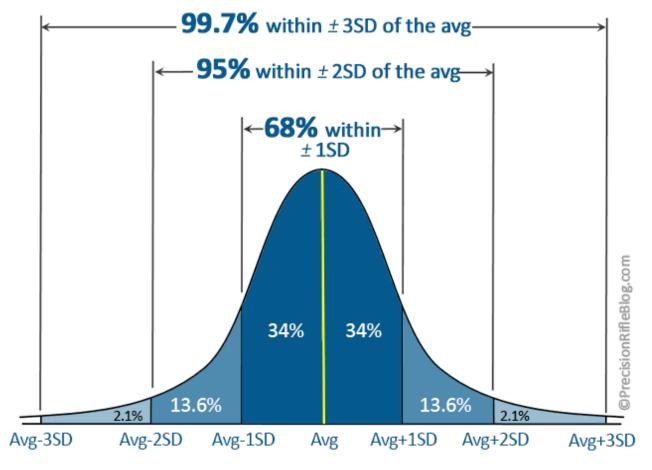
- Normal
 - Data equally distributed
- Poisson
 - used to model the occurrence of rare events
- Beta
 - Success/failure of binomial events
- Exponential
 - Time between async events
- Weibull
 - Likelihood of failure
- Log-normal
 - Values based on many small events

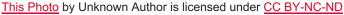




Slight sidetrack: Standard deviation

- Measures the variability of your data
- Identifies trends and outliers
- NOT percentage based
 - Except with coefficient of variability
 - CV=Mean / std dev X 100
 - Useful for measurement ignoring range
- SRE cases
 - Lead times
 - Recovery times
 - Anomalies (alerts)
 - SLO / SLI







Deeper dive: Weibull

- Usually used for time-to-failure
- Defined by a Shape and a Scale parameter
 - This can be challenging
 - Don't ask the math
 - R does it for you!

Component	Time-to-Failure
Spinning Rust	500 hours
Memory	1000 hours
Power Supply	1500 hours
CPU	2000 hours
SSD	2500 hours

```
library(fitdistrplus)
data <- c(500, 1000, 1500, 2000, 2500)
fit.weib <- fitdist(data, "weibull")
summary(fit.weib)
```

Fitting of the distribution 'weibull 'by maximum likelihood Parameters: estimate Std. Error shape 1.0624082 0.3820112 scale 2158.2561922 943.0326941

```
p.failure <- pweibull(3000, shape = fit.weib$estimate[1],
scale = fit.weib$estimate[2])
1 - p.failure</pre>
```

[1] 0.2905977



Deeper dive: Exponential

- Models the "rate" (time between events that are unrelated)
- Use cases
 - Network performance
 - User Requests
 - Messaging service
 - System failures
- Don't ask the math
 - R does it for you

User request arrival time	Count
5 seconds	120
10 seconds	60
15 seconds	30
20 seconds	10

```
library(MASS)
data <- c(rep(5, 120), rep(10, 60), rep(15, 30), rep(20, 10))
fit.exp <- fitdistr(data, "exponential")
summary(fit.exp)
```

estimate rate 0.04232899

p.request <- pexp(10, rate = fit.exp\$estimate)
p.request</pre>

[1] 0.3943056



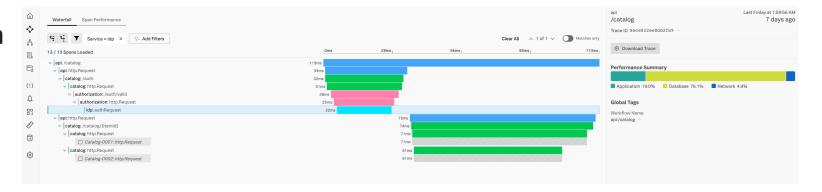
Slight sidetrack: Descriptive versus Inferential stats

- Descriptive uses the whole data set to draw statistical conclusions
 - Used for visualization
 - Can define and extract trends
- Inferential uses a sampled set to draw conclusions
 - Used for predictions or hypotenuse testing
 - Can also visualize
- But this leads us to sampling



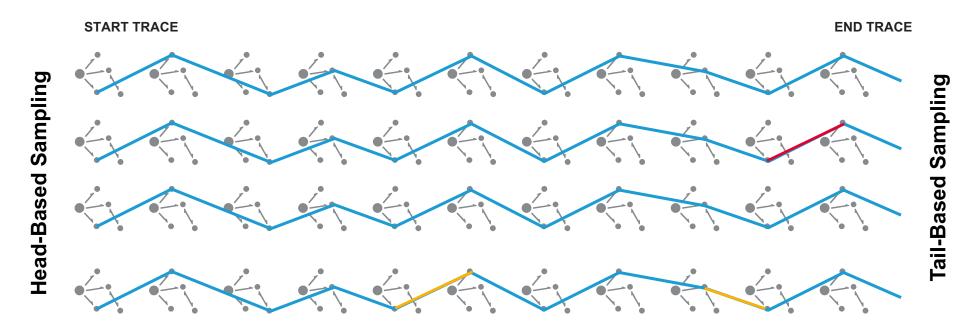
Dealing with the data

- Monitoring is now a data problem
 - Observability signals: Metrics, Traces, Logs
 - Analysis is often
 - Aggregated or Analyzed in segments: Time-defined
 - Sampled and inferential
 - Random sampling
 - Stratified sampling
 - Cluster sampling
 - Systematic sampling
 - Purposive sampling





Lets consider tracing and sampling



Purely random

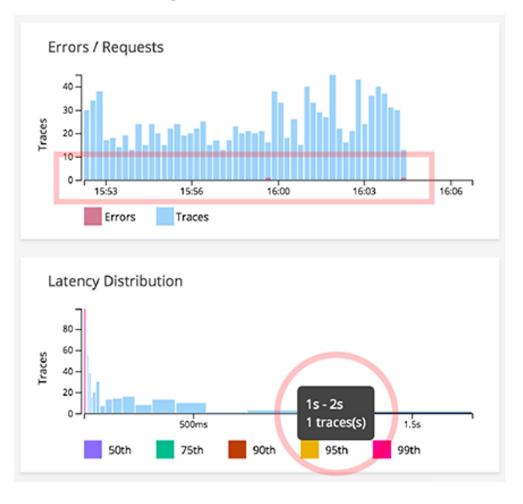
Retention rate = Coverage

Not really random

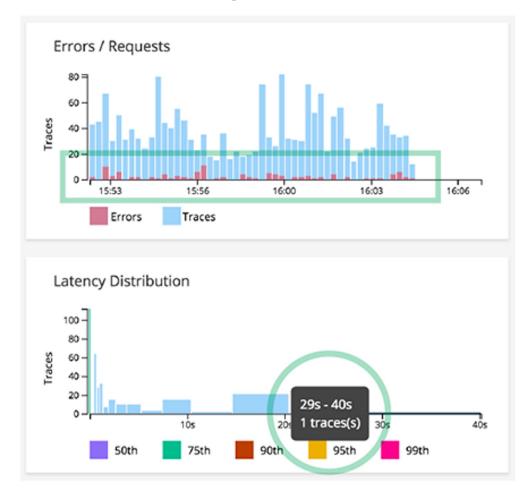
Fault rate = Coverage



Sampling



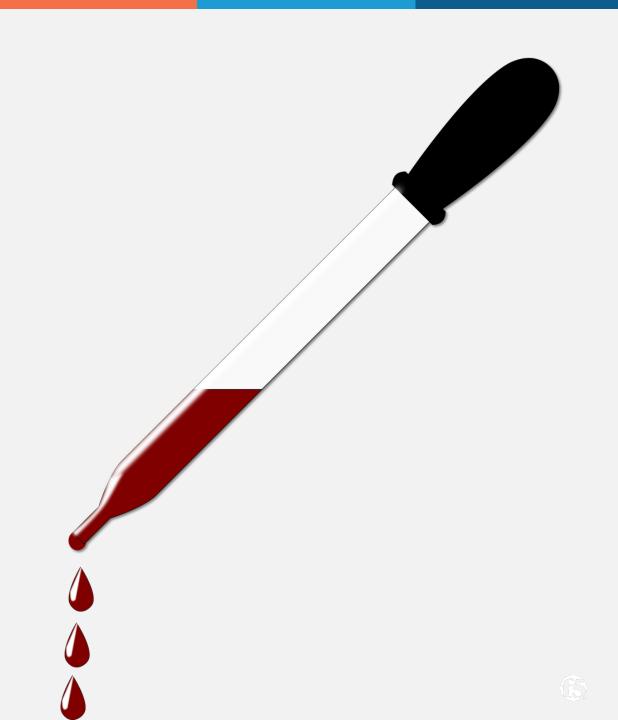
No Sampling





Sampling

- Changes behavior from Descriptive to Inferential
- Can hide outlier behavior
 - Metrics are not usually sampled
- May make forensics tougher
 - Lack of direct correlation
- A necessary evil



Summary

- Statistics are how we tend to analyze our metrics
- Statistics are aggregation and reduction to reveal central tendencies
 - They do not show individual behavior
- Most choices make use of very few basics
 - But other choices may show amazing inferential results
- And finally



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- And finally

The most effective debugging tool is still careful thought, coupled with judiciously placed print statements.

-Brian Kernighan *Unix for Beginners* 1979



Thanks!



Linkedin: in/davemc

Slides on GitHub: dwmcallister



NGINX Community Slack



D(9) = 286 386 577 668 298 411 128 469 151 667 598 498 812 366

