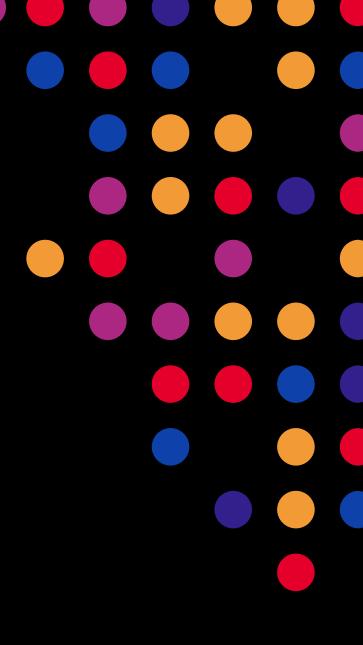


The Anatomy of a Distributed Trace

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NGINX



Observability is a data problem

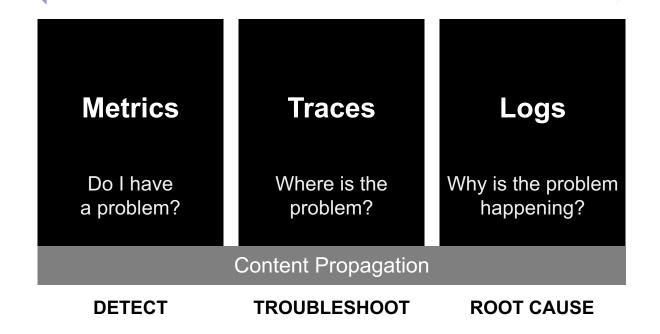
The more observable a system, the quicker we can understand why it's acting up and fix it.

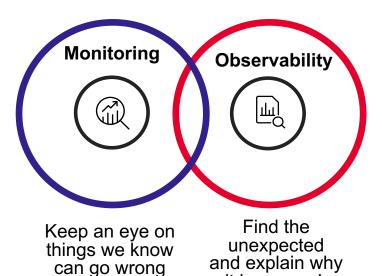


Observability

Observability helps detect, investigate and resolve the "unknown unknowns"—fast

Observability Signals





Better visibility to the state of the system

it happened

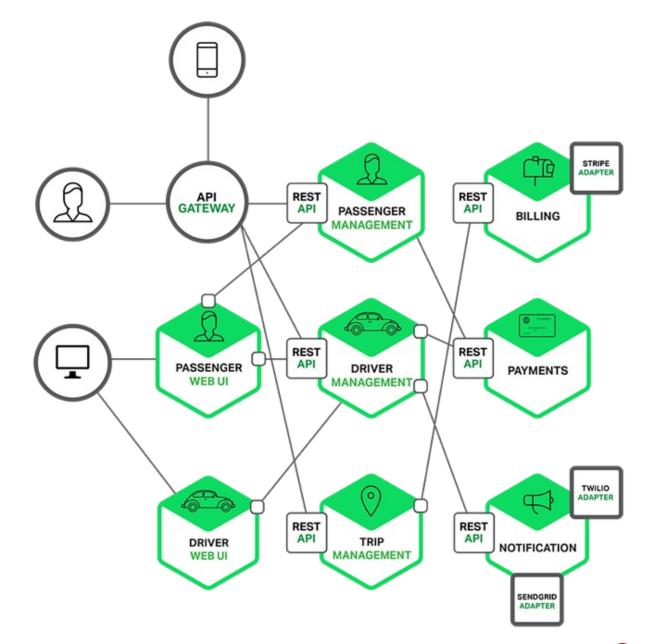
- Precise and predictive alerting
- Reduces mean time to clue (MTTC) and mean time to resolution (MTTR)

So why observability?

Microservices!

A single application composed of many loosely coupled and independently deployable smaller services

- Often polyglot in nature
- Highly maintainable and testable
- Loosely coupled
- Independently deployable
- Often in cloud environments
- Organized around capabilities

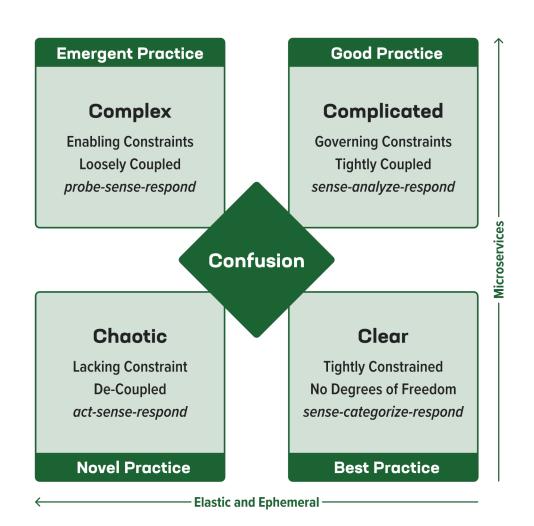




Microservices add challenges

Especially in a cloud environment

- Microservices create complex interactions
- Failures don't exactly repeat
- Debugging multitenancy is painful
- So much data!





Tracing is a data problem



What's distributed tracing good for?

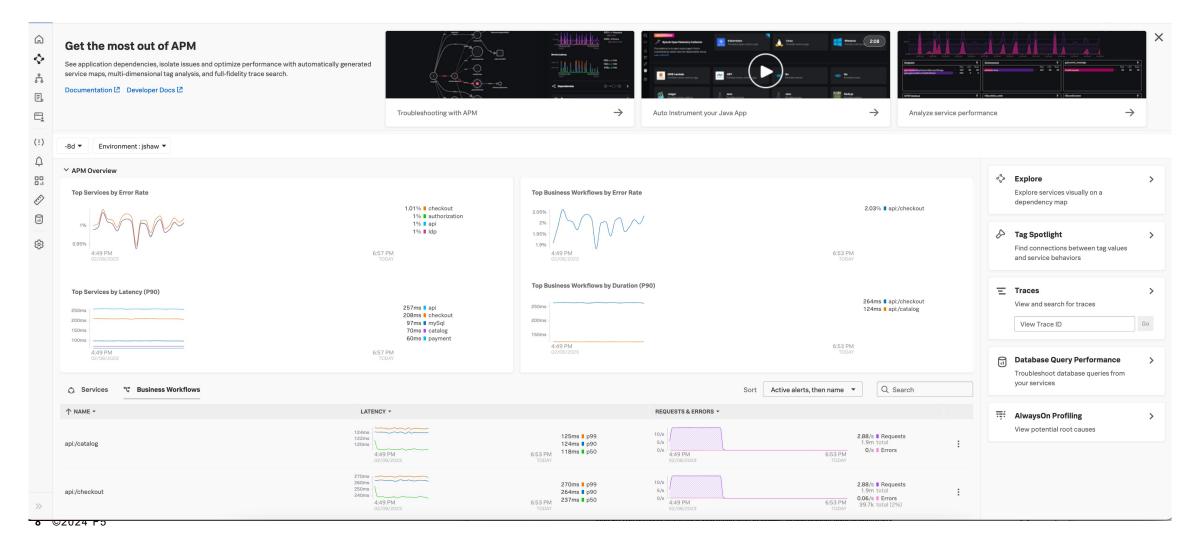
- Tracks requests
- Provides actionable insights into app/user experiences
- Defines additional metrics for alerting, debugging
- Rapid MTTC, MTTR





Different models driven by observability signals

RUM, Synthetics, NPM, APM, infrastructure

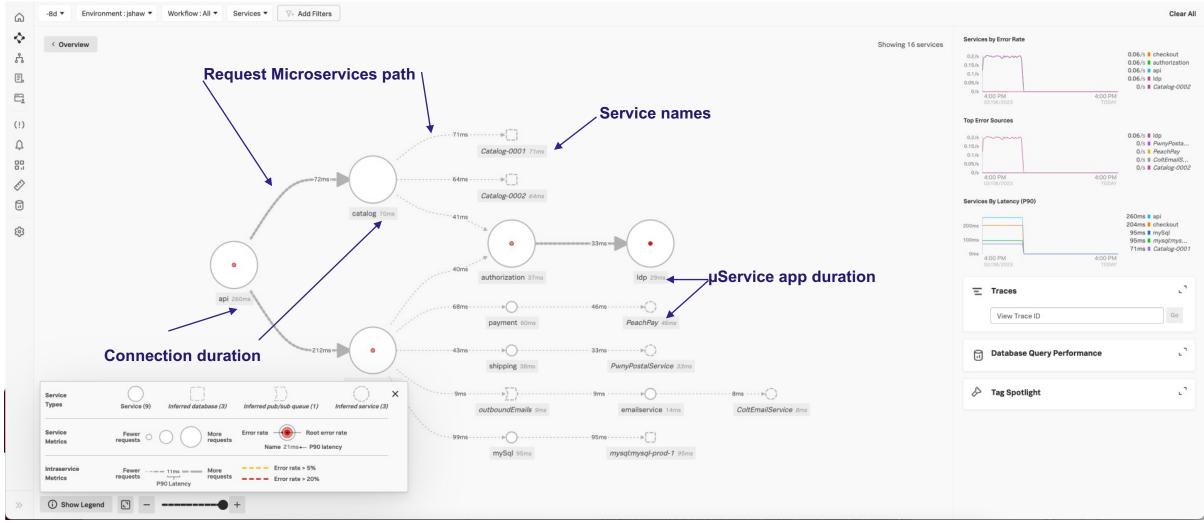


Tracing concepts

- Span
 - Represents a single unit of work in a system
- Trace
 - Defined implicitly by its spans
- Distributed context
 - Tracing identifiers
 - Tags
 - Options that are propagated from parent to child spans

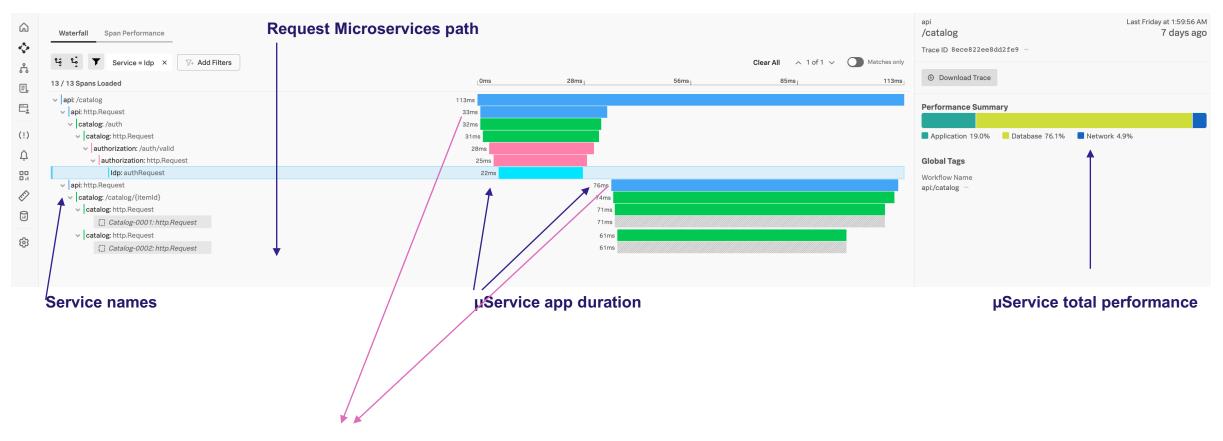


Let's look at a trace





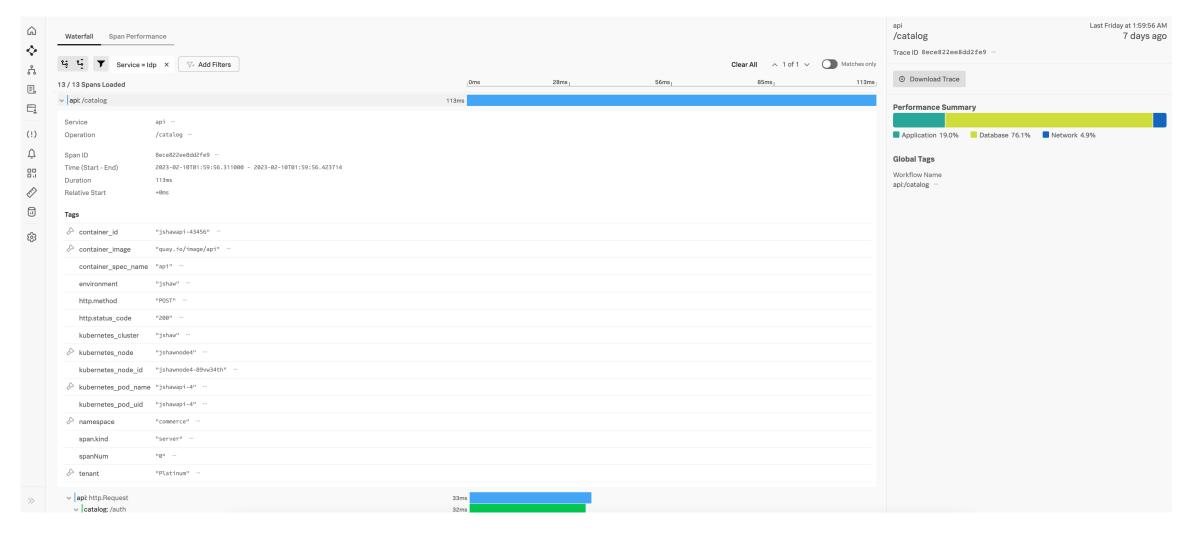
A different way of looking at a trace



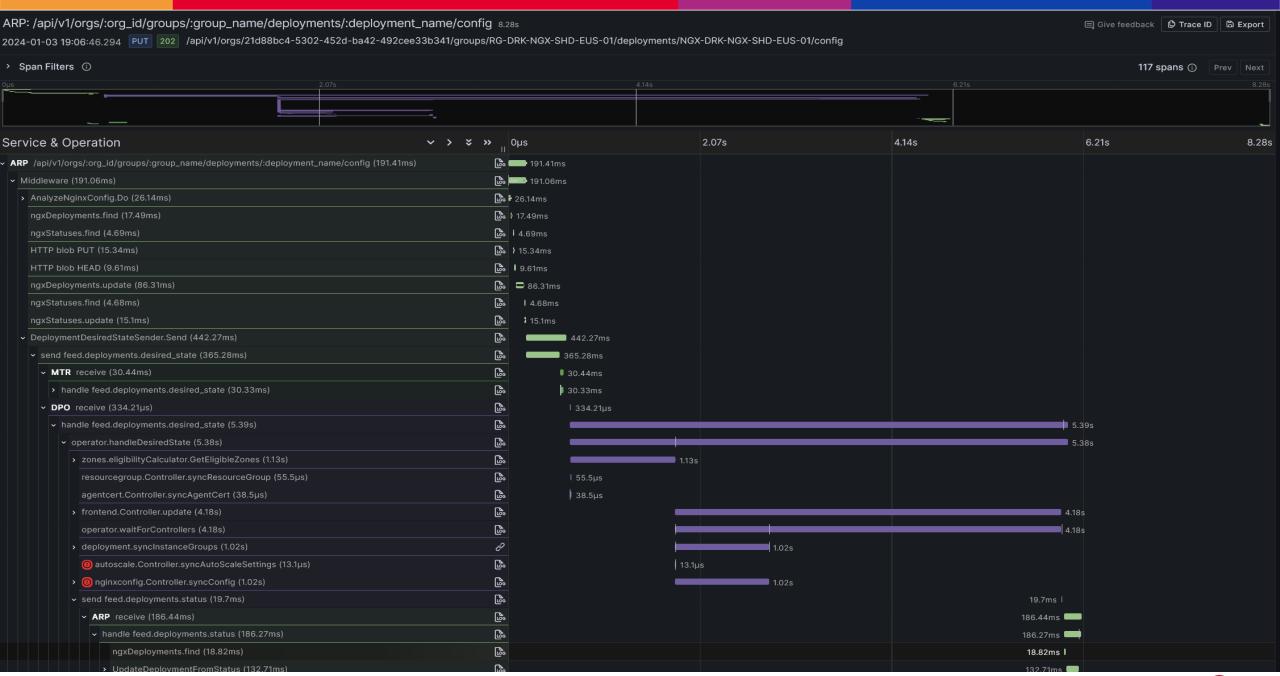
Note the two spans makes up the trace duration (almost)

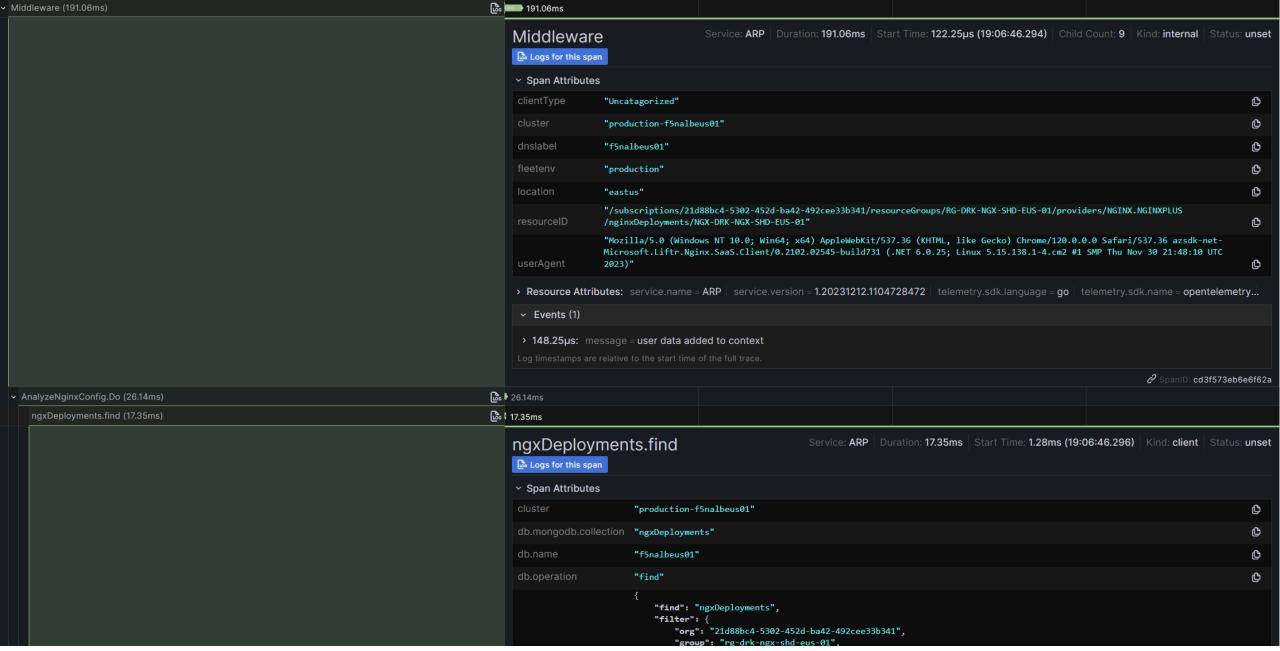


Observability includes baggage









What do we need for tracing?

- Generated unique IDs
- Auto-propagation
- Telemetry consolidation
- Distributed environment capable

- Standards-based agents, cloud integration
- Automated code instrumentation
- Support for developer frameworks
- Any code, any time





Tracing API concepts – OpenTelemetry

TracerProvider is the entry point of the API. It provides access to Tracers.

Stateful object holding configuration with a global provider and possibly additional ones.

Tracer is the class responsible for creating Spans.

- Named and optionally versioned with each instrumentation library using values guaranteed to be globally unique.
- Delegates getting active Span and marking a given Span as active to the Context.

Span is the API to trace an operation.

Immutable SpanContext represents the serialized and propagated portion of a Span.



Enabling distributed tracing

Two basic options:

- Traffic inspection (e.g., service mesh with context propagation)
- Code instrumentation with context propagation

Focusing on code:

- Add a client library dependency
- Focus on instrumenting all service-to-service communication
- Enhance spans (key-value pairs, logs)
- Add additional instrumentation (integrations, function-level, asynchronous calls)



What does this enabling mean?

Traces

- Instantiate a tracer
- 2. Create spans
- 3. Enhance spans
- 4. Configure SDK

Automatic Instrumentation

Just add the appropriate files to the app.
 This is language dependent

Manual Instrumentation

- Import the OTel API and SDK
- Configure the API
- Configure the SDK
- Create your traces
- Create your metrics
- Export your data



What problems does tracing clarify?

A tiny subset of answers

- Performance issues
- Mean time to resolution and detection
- Context for metrics and logs
- Connections between infrastructure and applications

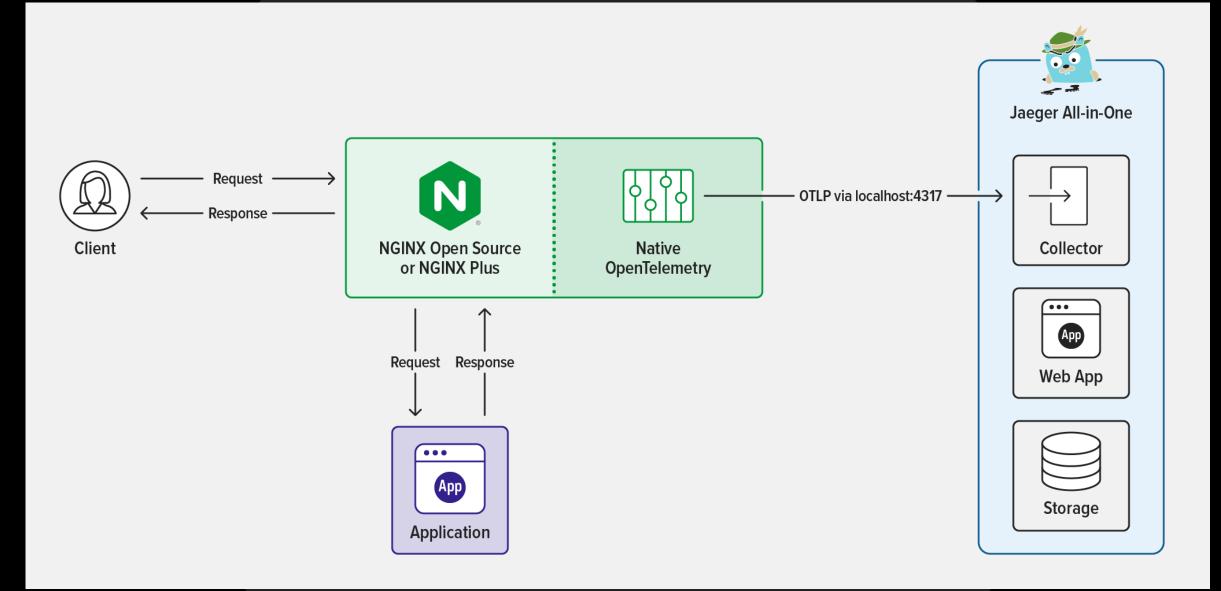


So Why a Native OpenTelemetry Module for NGINX?

nginxinc/nginx-otel (github.com)

- Enables NGINX to send to an Otel collector
 - Fully supports W3C trace context
 - Supports OTLP and gRPC protocols
- Performance
 - Current community modules reduce request processing by ~50%
 - Native module ~10%
- Setup and config are inline with the NGINX application configuration
- Allows dynamic control of trace parameters using cookies, tokens and/or variables
- Prebuilt packages are available, including RedHat and derivatives, Debian, Ubuntu and derivatives





```
load_module modules/ngx_otel_module.so;
events {
http {
    otel exporter {
        endpoint localhost:4317;
    server {
        listen 127.0.0.1:8080;
        location / {
            otel_trace
                                on:
            otel_trace_context inject;
            proxy_pass http://backend;
```

Example Configuration

- Otel_exporter specifies Otel data export parameters
 - Endpoint address to accept telemetry data
 - Interval interval (max) between exports (5s)
 - Batch_size max spans sent in one batch per worker (512)
 - Batch_count number of pending batches per worker (4)
- Otel trace enables or disables tracing
 - Can be a variable
- Otel_trace_context propagation directives
 - Extract | inject | propagate | ignore



Automatically add span attributes

- http.method
- http.target
- http.route
- http.scheme
- http.flavor
- http.user_agent

- http.request_content_length
- http.response_content_length
- http.status_code
- net.host.name
- net.host.port
- net.sock.peer.addr
- net.sock.peer.port



Simple tracing example – all HTTP requests

```
http {
    otel_exporter {
        endpoint localhost:4317;
    otel_trace on;
    server {
        location / {
            proxy_pass http://backend;
```



Parent-based tracing – inherit and record only if parent is sampled

```
http {
    server {
        location / {
            otel_trace $otel_parent_sampled;
            otel_trace_context propagate;

            proxy_pass http://backend;
        }
    }
}
```



Ratio-based – example of percent of traffic

```
http {
   # trace 10% of requests
    split_clients $otel_trace_id $ratio_sampler {
        10%
                on;
                off;
   # or we can trace 10% of user sessions
   split_clients $cookie_sessionid $session_sampler {
        10%
                on;
                off;
    server {
        location / {
            otel_trace $ratio_sampler;
            otel_trace_context inject;
            proxy_pass http://backend;
```

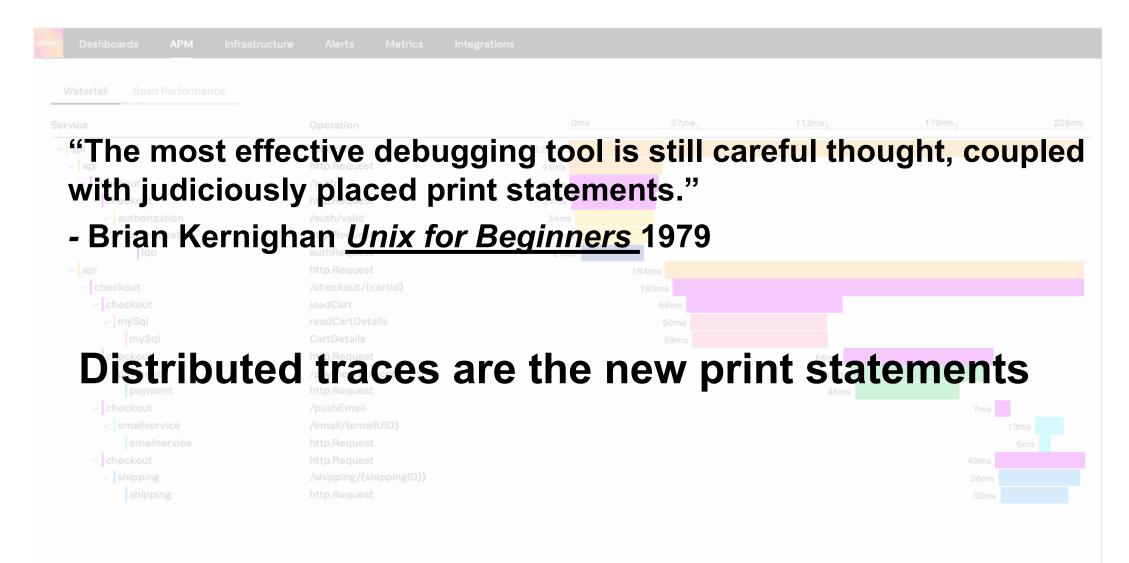


Distributed tracing summary

- Gives insights into the app and its infrastructure
- Requires effort to return value
 - The "win" is when the project is already OTel instrumented
- Is a good "user happiness" proxy
- Does not magically solve your issues



Closing thought





Odysseus is in orbit, will attempt to touch down at 5:30pm Eastern time

Thanks!



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Slides on GitHub



