Iteration 4

David Woolston, Jackson Davis, Sanya Sinha

February 29th - March 3rd Git Commit History

GitHub Repository Files

📁 .idea	DW 3/2/2024	3 days ago
📁 Davis_Sinha_Woolston_iteration1	DW 2/13/2024	3 weeks ago
📁 Davis_Sinha_Woolston_iteration2	DW 2/21/2024	2 weeks ago
📁 Davis_Sinha_Woolston_iteration3	DW 2/27/2024	last week
📁 DungeonAdventure_David_old	DW 2/12/2024	3 weeks ago
📁 DungeonAdventure_JacksonSanya_old	DW Room, Dungeon work 2/2/2024	last month
📁 __MACOSX/dungeon_adventure	first commit	2 months ago
📁 __pycache__	Commit 2/3/2024	last month
📁 assets	Add files via upload	2 weeks ago
📄 .$DungeonAdventureTrivia_UML.drawio.bkp	DW Room Dungeon work 1/30/2024	2 months ago
📄 .gitignore	DW 2/27/2024	last week
📄 2024_02_26 monster movement questions.txt	DW 2/27/2024	last week
📄 Davis_Sinha_Woolston_iteration1.zip	DW 2/15/2024	3 weeks ago
📄 Davis_Sinha_Woolston_iteration2.zip	DW 2/21/2024	2 weeks ago
📄 Davis_Sinha_Woolston_iteration3.zip	DW 2/27/2024	last week
📄 DungeonAdventureTrivia_UML.drawio	DW 2/13/2024	3 weeks ago
📄 DungeonAdventureTrivia_UML.pdf	DW 2/4/2024	last month
📄 DungeonAdventureTrivia_UML.png	DW 2/4/2024	last month
📄 DungeonAdventureTrivia_UML_backup.pdf	DW 2/4/2024	last month

📄 DungeonAdventureTrivia_UML_corrected.pdf	DW 2/13/2024	3 weeks ago
📄 DungeonAdventureTrivia_UML_corrected.png	DW 2/13/2024	3 weeks ago
📄 SRS_Draft.pdf	DW 2/4/2024	last month
📄 assets.py	Updating combat.py	11 hours ago
📄 build_hero_database.py	DW 2/23/2024	last week
📄 build_monster_database.py	Committing SQLite Databases	last month
📄 build_monstername_database.py	DW 2/22/2024	2 weeks ago
📄 build_trivia_database.py	DW 2/23/2024	last week
📄 combat.py	Updating combat.py	11 hours ago
📄 combat_notes.txt	Updating combat.py	11 hours ago
📄 config.py	object_coordinates_generator.py has been created to cre…	2 weeks ago
📄 dungeon.py	Rename files for PEP 8	2 weeks ago
📄 dungeon.txt	DW 2/27/2024	last week
📄 dungeon_adventure.py	Updating combat.py	11 hours ago
📄 dungeon_character.py	Updating combat.py	11 hours ago
📄 dungeon_unittests.py	Rename files for PEP 8	2 weeks ago
📄 elapid_names.csv	DW 2/22/2024	2 weeks ago
📄 hero.py	Updating combat.py	11 hours ago
📄 hero_factory.py	DW 2/23/2024	last week

GitHub Repo Files II

hero_knight.py	Updating combat.py	11 hours ago
hero_priestess.py	combat setup	last week
hero_rogue.py	combat setup	last week
initialize_databases.py	Manually Merged Main with David's branch	2 weeks ago
initialize_hero_database.py	DW 2/23/2024	last week
initialize_monster_database.py	Rename files for PEP 8	2 weeks ago
initialize_monstername_database.py	DW 2/22/2024	2 weeks ago
initialize_trivia_database.py	Updating combat.py	11 hours ago
item.py	DW 3/2/2024	3 days ago
item_factory.py	DW 3/2/2024	3 days ago
item_health_potion.py	DW 3/2/2024	3 days ago
item_pit_trap.py	DW 3/2/2024	3 days ago
load_game.py	DW 3/4/2024	9 hours ago
main.py	adding database initializer to main	6 hours ago
menu.py	DW 3/4/2024	9 hours ago
monster.py	DW 2/29/2024	5 days ago
monster_factory.py	DW 2/23/2024	last week
monster_gremlin.py	DW 2/23/2024	last week
monster_ogre.py	DW 2/23/2024	last week

monster_skeleton.py	DW 2/23/2024	last week
object_coordinates_generator.py	updating generator to make sure things spawn within the ...	2 weeks ago
pathfinder.py	DW 2/29/2024	5 days ago
pickling code example.png	DW 2/27/2024	last week
pickling code example2.png	DW 2/27/2024	last week
readme.txt	Create readme.txt	2 weeks ago
room.py	DW 2/26/2024	last week
room_factory.py	Rename files for PEP 8	2 weeks ago
room_unittests.py	Rename files for PEP 8	2 weeks ago
save_game.py	DW 3/4/2024	9 hours ago
test_maze.txt	DW 2/27/2024	last week
trivia_factory.py	Updating combat.py	11 hours ago
trivia_question.py	DW 2/23/2024	2 weeks ago

GitHub ReadMe 4

```
1    Sanya Sinha
2    David Woolston
3    Jackson Davis
4
5
6    TCSS-504 Iteration 4 ReadMe
7
8    So Far:
9
10   * Having issues trying to save.
11
12   * We are on a time crunch regarding the issue with saving. Items are relatively okay, we just need to finalize.
13     Once we resolve the issue with saving, we're going to have to do the same thing regarding loading.
14
15
16   Our next steps are:
17
18   * Saving / Loading games (Still In Progress)
19
20   * Combat System (Still in progress)
21
22   * Items (Still in progress)
```