

# SNOPT

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## 1 Introduction

This section describes the GAMS interface to the general-purpose NLP solver SNOPT, (Sparse Nonlinear Optimizer) which implements a sequential quadratic programming (SQP) method for solving constrained optimization problems with smooth nonlinear functions in the objective and constraints. The optimization problem is assumed to be stated in the form

NP	$\begin{aligned} &\underset{x}{\text{minimize or maximize}} \quad f_0(x) \\ &\text{subject to} \quad \begin{aligned} &f(x) \sim b_1 \\ &A_L x \sim b_2 \\ &l \leq x \leq u, \end{aligned} \end{aligned}$	(1.1)
----	--	-------

where  $x \in \mathbb{R}^n$ ,  $f_0(x)$  is a linear or nonlinear smooth objective function,  $l$  and  $u$  are constant lower and upper bounds,  $f(x)$  is a set of nonlinear constraint functions,  $A_L$  is a sparse matrix,  $\sim$  is a vector of relational operators ( $\leq$ ,  $\geq$  or  $=$ ), and  $b_1$  and  $b_2$  are right-hand side constants.  $f(x) \sim b_1$  are the nonlinear constraints of the model and  $A_L x \sim b_2$  form the linear constraints.

The gradients of  $f_0$  and  $f_i$  are automatically provided by GAMS, using its automatic differentiation engine.

The bounds may include special values  $-\text{INF}$  or  $+\text{INF}$  to indicate  $l_j = -\infty$  or  $u_j = +\infty$  for appropriate  $j$ . Free variables have both bounds infinite and fixed variables have  $l_j = u_j$ .

## 1.1 Problem Types

If the nonlinear functions are absent, the problem is a *linear program* (LP) and SNOPT applies the primal simplex method [2]. Sparse basis factors are maintained by LUSOL [13] as in MINOS [16].

If only the objective is nonlinear, the problem is *linearly constrained* (LC) and tends to solve more easily than the general case with nonlinear constraints (NC). Note that GAMS models have an objective variable instead of an objective function. The GAMS/SNOPT link will try to substitute out the objective variable and reformulate the model such that SNOPT will see a true objective function.

For both linearly and nonlinearly constrained problems SNOPT applies a sparse sequential quadratic programming (SQP) method [6], using limited-memory quasi-Newton approximations to the Hessian of the Lagrangian. The merit function for steplength control is an augmented Lagrangian, as in the dense SQP solver NPSOL [9, 11].

In general, SNOPT requires less matrix computation than NPSOL and fewer evaluations of the functions than the nonlinear algorithms in MINOS [14, 15]. It is suitable for nonlinear problems with thousands of constraints and variables, and is most efficient if only some of the variables enter nonlinearly, or there are relatively few degrees of freedom at a solution (i.e., many constraints are active). However, unlike previous versions of SNOPT, there is no limit on the number of degrees of freedom.

## 1.2 Selecting the SNOPT Solver

The GAMS system can be instructed to use the SNOPT solver by incorporating the following option in the GAMS model:

```
option NLP=SNOPT;
```

If the model contains non-smooth functions like  $\text{abs}(x)$ , or  $\text{max}(x, y)$  you can try to get it solved by SNOPT using

```
option DNLP=SNOPT;
```

These models have discontinuous derivatives however, and SNOPT was not designed for solving such models. Discontinuities in the gradients can sometimes be tolerated if they are not too close to an optimum.

It is also possible to specify `NLP=SNOPT` or `DNLP=SNOPT` on the command line, as in:

```
> gamslib chem
> gams chem nlp=snopt
```

In the Windows IDE command line parameters can be specified in the parameter combo box above the edit window.

## 2 Description of the method

Here we briefly describe the main features of the SQP algorithm used in SNOPT and introduce some terminology. The SQP algorithm is fully described by Gill, Murray and Saunders[7].

## 2.1 Objective function reconstruction

The first step GAMS/SNOPT performs is to try to reconstruct the objective function. In GAMS, optimization models minimize or maximize an objective variable. SNOPT however works with an objective function. One way of dealing with this is to add a dummy linear function with just the objective variable. Consider the following GAMS fragment:

```
obj.. z =e= sum(i, sqr[r(i)]);

model m /all/;
solve m using nlp minimizing z;
```

This can be cast in form (1.1) by saying minimize  $z$  subject to  $z = \sum_i r_i^2$  and the other constraints in the model. Although simple, this approach is not always preferable. Especially when all constraints are linear it is important to minimize the nonlinear expression  $\sum_i r_i^2$  directly. This can be achieved by a simple reformulation:  $z$  can be substituted out. The substitution mechanism carries out the formulation if all of the following conditions hold:

- the objective variable  $z$  is a free continuous variable (no bounds are defined on  $z$ ),
- $z$  appears linearly in the objective function,
- the objective function is formulated as an equality constraint,
- $z$  is only present in the objective function and not in other constraints.

For many models it is very important that the nonlinear objective function be used by SNOPT. For instance the model `chem.gms` from the model library solves in 16 iterations. When we add the bound

```
energy.lo = 0;
```

on the objective variable `energy` and thus preventing it from being substituted out, SNOPT will not be able to find a feasible point for the given starting point.

This reformulation mechanism has been extended for substitutions along the diagonal. For example, the GAMS model

```
variables x,y,z;
equations e1,e2;
e1..z =e= y;
e2..y =e= sqr(1+x);
model m /all/;
option nlp=snopt;
solve m using nlp minimizing z;
```

will be reformulated as an *unconstrained* optimization problem

$$\text{minimize } f(x) = (1 + x)^2.$$

These additional reformulations can be turned off by using the statement `option reform = 0;` (see §4.1).

## 2.2 Constraints and slack variables

Problem (1.1) contains  $n$  variables in  $x$ . Let  $m$  be the number of components of  $f(x)$  and  $A_L x$  combined. The upper and lower bounds on those terms define the general constraints of the problem. SNOPT converts the general constraints to equalities by introducing a set of slack variables  $s = (s_1, s_2, \dots, s_m)^T$ . For example, the linear constraint  $5 \leq 2x_1 + 3x_2 \leq +\infty$  is replaced by  $2x_1 + 3x_2 - s_1 = 0$  together with the bounded slack  $5 \leq s_1 \leq +\infty$ . Problem (1.1) can be written in the equivalent form

$$\begin{aligned} & \underset{x,s}{\text{minimize}} && f_0(x) \\ & \text{subject to} && \begin{pmatrix} f(x) \\ A_L x \end{pmatrix} - s = 0, \quad l \leq \begin{pmatrix} x \\ s \end{pmatrix} \leq u. \end{aligned}$$

where a maximization problem is cast into a minimization by multiplying the objective function by  $-1$ .

The linear and nonlinear general constraints become equalities of the form  $f(x) - s_N = 0$  and  $A_L x - s_L = 0$ , where  $s_L$  and  $s_N$  are known as the *linear* and *nonlinear* slacks.

## 2.3 Major iterations

The basic structure of SNOPT's solution algorithm involves *major* and *minor* iterations. The major iterations generate a sequence of iterates  $(x_k)$  that satisfy the linear constraints and converge to a point that satisfies the first-order conditions for optimality. At each iterate  $\{x_k\}$  a QP subproblem is used to generate a search direction towards the next iterate  $\{x_{k+1}\}$ . The constraints of the subproblem are formed from the linear constraints  $A_L x - s_L = 0$  and the nonlinear constraint linearization

$$f(x_k) + f'(x_k)(x - x_k) - s_N = 0,$$

where  $f'(x_k)$  denotes the *Jacobian*: a matrix whose rows are the first derivatives of  $f(x)$  evaluated at  $x_k$ . The QP constraints therefore comprise the  $m$  linear constraints

$$\begin{aligned} f'(x_k)x - s_N &= -f(x_k) + f'(x_k)x_k, \\ A_L x - s_L &= 0, \end{aligned}$$

where  $x$  and  $s$  are bounded by  $l$  and  $u$  as before. If the  $m \times n$  matrix  $A$  and  $m$ -vector  $b$  are defined as

$$A = \begin{pmatrix} f'(x_k) \\ A_L \end{pmatrix} \quad \text{and} \quad b = \begin{pmatrix} -f(x_k) + f'(x_k)x_k \\ 0 \end{pmatrix},$$

then the QP subproblem can be written as

$$\begin{aligned} \text{QP}_k \quad & \underset{x,s}{\text{minimize}} && q(x, x_k) = g_k^T(x - x_k) + \frac{1}{2}(x - x_k)^T H_k(x - x_k) \\ & \text{subject to} && Ax - s = b, \quad l \leq \begin{pmatrix} x \\ s \end{pmatrix} \leq u, \end{aligned}$$

(1.2)

where  $q(x, x_k)$  is a quadratic approximation to a modified Lagrangian function [6]. The matrix  $H_k$  is a quasi-Newton approximation to the Hessian of the Lagrangian. A BFGS update is applied after each major iteration. If some of the variables enter the Lagrangian linearly the Hessian will have some zero rows and columns. If the nonlinear variables appear first, then only the leading  $n_1$  rows and columns of the Hessian need be approximated, where  $n_1$  is the number of nonlinear variables.

## 2.4 Minor iterations

Solving the QP subproblem is itself an iterative procedure. Here, the iterations of the QP solver SQOPT[8] form the *minor* iterations of the SQP method.

SQOPT uses a reduced-Hessian active-set method implemented as a reduced-gradient method similar to that in MINOS [14].

At each minor iteration, the constraints  $Ax - s = b$  are partitioned into the form

$$Bx_B + Sx_S + Nx_N = b,$$

where the *basis matrix*  $B$  is square and nonsingular and the matrices  $S$ ,  $N$  are the remaining columns of  $(A - I)$ . The vectors  $x_B$ ,  $x_S$ ,  $x_N$  are the associated basic, superbasic, and nonbasic variables components of  $(x, s)$ .

The term *active-set method* arises because the nonbasic variables  $x_N$  are temporarily frozen at their upper or lower bounds, and their bounds are considered to be active. Since the general constraints are satisfied also, the set of active constraints takes the form

$$\begin{pmatrix} B & S & N \\ & & I \end{pmatrix} \begin{pmatrix} x_B \\ x_S \\ x_N \end{pmatrix} = \begin{pmatrix} b \\ \\ \end{pmatrix},$$

where  $x_N$  represents the current values of the nonbasic variables. (In practice, nonbasic variables are sometimes frozen at values strictly between their bounds.) The reduced-gradient method chooses to move the superbasic variables in a direction that will improve the objective function. The basic variables “tag along” to keep  $Ax - s = b$  satisfied, and the nonbasic variables remain unaltered until one of them is chosen to become superbasic.

At a nonoptimal feasible point  $(x, s)$  we seek a search direction  $p$  such that  $(x, s) + p$  remains on the set of active constraints yet improves the QP objective. If the new point is to be feasible, we must have  $Bp_B + Sp_S + Np_N = 0$  and  $p_N = 0$ . Once  $p_S$  is specified,  $p_B$  is uniquely determined from the system  $Bp_B = -Sp_S$ . It follows that the superbasic variables may be regarded as independent variables that are free to move in any desired direction. The number of superbasic variables ( $n_S$  say) therefore indicates the number of degrees of freedom remaining after the constraints have been satisfied. In broad terms,  $n_S$  is a measure of how nonlinear the problem is. In particular,  $n_S$  need not be more than one for linear problems.

## 2.5 The reduced Hessian and reduced gradient

The dependence of  $p$  on  $p_S$  may be expressed compactly as  $p = Zp_S$ , where  $Z$  is a matrix that spans the null space of the active constraints:

$$Z = P \begin{pmatrix} -B^{-1}S \\ I \\ 0 \end{pmatrix} \quad (1.3)$$

where  $P$  permutes the columns of  $(A - I)$  into the order  $(B \ S \ N)$ . Minimizing  $q(x, x_k)$  with respect to  $p_S$  now involves a quadratic function of  $p_S$ :

$$g^T Z p_S + \frac{1}{2} p_S^T Z^T H Z p_S, \quad (1.4)$$

where  $g$  and  $H$  are expanded forms of  $g_k$  and  $H_k$  defined for all variables  $(x, s)$ . This is a quadratic with Hessian  $Z^T H Z$  (the reduced Hessian) and constant vector  $Z^T g$  (the reduced gradient). If the reduced Hessian is nonsingular,  $p_S$  is computed from the system

$$Z^T H Z p_S = -Z^T g. \quad (1.5)$$

The matrix  $Z$  is used only as an operator, i.e., it is not stored explicitly. Products of the form  $Zv$  or  $Z^T g$  are obtained by solving with  $B$  or  $B^T$ . The package LUSOL[13] is used to maintain sparse  $LU$  factors of  $B$  as the  $BSN$  partition changes. From the definition of  $Z$ , we see that the reduced gradient can be computed from

$$B^T \pi = g_B, \quad Z^T g = g_S - S^T \pi,$$

where  $\pi$  is an estimate of the *dual variables* associated with the  $m$  equality constraints  $Ax - s = b$ , and  $g_B$  is the basic part of  $g$ .

By analogy with the elements of  $Z^T g$ , we define a vector of reduced gradients (or reduced costs) for all variables in  $(x, s)$ :

$$d = g - \begin{pmatrix} A^T \\ -I \end{pmatrix} \pi, \quad \text{so that } d_S = Z^T g.$$

At a feasible point, the reduced gradients for the slacks  $s$  are the dual variables  $\pi$ .

The optimality conditions for subproblem  $\text{QP}_k$  (1.2) may be written in terms of  $d$ . The current point is optimal if  $d_j \geq 0$  for all nonbasic variables at their lower bounds,  $d_j \leq 0$  for all nonbasic variables at their upper bounds, and  $d_j = 0$  for all superbasic variables ( $d_S = 0$ ). In practice, SNOPT requests an *approximate* QP solution  $(\hat{x}_k, \hat{s}_k, \hat{\pi}_k)$  with slightly relaxed conditions on  $d_j$ .

If  $d_S = 0$ , no improvement can be made with the current *BSN* partition, and a nonbasic variable with non-optimal reduced gradient is selected to be added to  $S$ . The iteration is then repeated with  $n_S$  increased by one. At all stages, if the step  $(x, s) + p$  would cause a basic or superbasic variable to violate one of its bounds, a shorter step  $(x, s) + \alpha p$  is taken, one of the variables is made nonbasic, and  $n_S$  is decreased by one.

The process of computing and testing reduced gradients  $d_N$  is known as *pricing* (a term introduced in the context of the simplex method for linear programming). Pricing the  $j$ th variable means computing  $d_j = g_j - a_j^T \pi$ , where  $a_j$  is the  $j$ th column of  $(A - I)$ . If there are significantly more variables than general constraints (i.e.,  $n \gg m$ ), pricing can be computationally expensive. In this case, a strategy known as *partial pricing* can be used to compute and test only a subset of  $d_N$ .

Solving the reduced Hessian system (1.5) is sometimes expensive. With the option `QPSolver Cholesky`, an upper-triangular matrix  $R$  is maintained satisfying  $R^T R = Z^T H Z$ . Normally,  $R$  is computed from  $Z^T H Z$  at the start of phase 2 and is then updated as the *BSN* sets change. For efficiency the dimension of  $R$  should not be excessive (say,  $n_S \leq 1000$ ). This is guaranteed if the number of nonlinear variables is “moderate”. Other `QPSolver` options are available for problems with many degrees of freedom.

## 2.6 The merit function

After a QP subproblem has been solved, new estimates of the NLP solution are computed using a linesearch on the augmented Lagrangian merit function

$$\mathcal{M}(x, s, \pi) = f(x) - \pi^T (F(x) - s_N) + \frac{1}{2} (F(x) - s_N)^T D (F(x) - s_N), \quad (1.6)$$

where  $D$  is a diagonal matrix of penalty parameters. If  $(x_k, s_k, \pi_k)$  denotes the current solution estimate and  $(\hat{x}_k, \hat{s}_k, \hat{\pi}_k)$  denotes the optimal QP solution, the linesearch determines a step  $\alpha_k$  ( $0 < \alpha_k \leq 1$ ) such that the new point

$$\begin{pmatrix} x_{k+1} \\ s_{k+1} \\ \pi_{k+1} \end{pmatrix} = \begin{pmatrix} x_k \\ s_k \\ \pi_k \end{pmatrix} + \alpha_k \begin{pmatrix} \hat{x}_k - x_k \\ \hat{s}_k - s_k \\ \hat{\pi}_k - \pi_k \end{pmatrix} \quad (1.7)$$

gives a *sufficient decrease* in the merit function. When necessary, the penalties in  $D$  are increased by the minimum-norm perturbation that ensures descent for  $\mathcal{M}$  [11]. As in NPSOL,  $s_N$  is adjusted to minimize the merit function as a function of  $s$  prior to the solution of the QP subproblem. For more details, see [9, 3].

## 2.7 Treatment of constraint infeasibilities

SNOPT makes explicit allowance for infeasible constraints. Infeasible *linear* constraints are detected first by solving a problem of the form

FLP	$\begin{aligned} &\text{minimize}_{x, v, w} && e^T (v + w) \\ &\text{subject to} && \ell \leq \begin{pmatrix} x \\ A_L x - v + w \end{pmatrix} \leq u, \quad v \geq 0, \quad w \geq 0, \end{aligned}$
-----	---

where  $e$  is a vector of ones. This is equivalent to minimizing the sum of the general linear constraint violations subject to the simple bounds. (In the linear programming literature, the approach is often called *elastic programming*. We also describe it as minimizing the  $\ell_1$  norm of the infeasibilities.)

If the linear constraints are infeasible ( $v \neq 0$  or  $w \neq 0$ ), SNOPT terminates without computing the nonlinear functions.

If the linear constraints are feasible, all subsequent iterates satisfy the linear constraints. (Such a strategy allows linear constraints to be used to define a region in which the functions can be safely evaluated.) SNOPT proceeds to

solve NP (1.1) as given, using search directions obtained from a sequence of quadratic programming subproblems (1.2).

If a QP subproblem proves to be infeasible or unbounded (or if the dual variables  $\pi$  for the nonlinear constraints become large), SNOPT enters “elastic” mode and solves the problem

$$\begin{array}{ll} \text{NP}(\gamma) & \underset{x,v,w}{\text{minimize}} \quad f_0(x) + \gamma e^T(v + w) \\ & \text{subject to} \quad \ell \leq \begin{pmatrix} x \\ f(x) - v + w \\ A_L x \end{pmatrix} \leq u, \quad v \geq 0, \quad w \geq 0, \end{array}$$

where  $\gamma$  is a nonnegative parameter (the *elastic weight*), and  $f(x) + \gamma e^T(v + w)$  is called a *composite objective*. If  $\gamma$  is sufficiently large, this is equivalent to minimizing the sum of the nonlinear constraint violations subject to the linear constraints and bounds. A similar  $\ell_1$  formulation of NP is fundamental to the  $S\ell_1$ QP algorithm of Fletcher [4]. See also Conn [1].

The initial value of  $\gamma$  is controlled by the optional parameter **Elastic weight**.

### 3 Starting points and advanced bases

A good starting point may be essential for solving nonlinear models. We show how such a starting point can be specified in a GAMS environment, and how SNOPT will use this information.

A related issue is the use of “restart” information in case a number of related models is solved in a row. Starting from an optimal point from a previous solve statement is in such situations often beneficial. In a GAMS environment this means reusing primal and dual information, which is stored in the .L and .M fields of variables and equations.

#### 3.1 Starting points

To specify a starting point for SNOPT use the .L level values in GAMS. For example, to set all variables  $x_{i,j} := 1$  use `x.l(i,j)=1;`. The default values for level values are zero.

Setting a good starting point can be crucial for getting good results. As an (artificial) example consider the problem where we want to find the smallest circle that contains a number of points  $(x_i, y_i)$ :

$$\begin{array}{ll} \text{Example} & \underset{r,a,b}{\text{minimize}} \quad r \\ & \text{subject to} \quad (x_i - a)^2 + (y_i - b)^2 \leq r^2, \quad r \geq 0. \end{array}$$

This problem can be modeled in GAMS as follows.

```
set i points /p1*p10/;

parameters
    x(i)    x coordinates,
    y(i)    y coordinates;

* fill with random data
x(i) = uniform(1,10);
y(i) = uniform(1,10);

variables
    a        x coordinate of center of circle
    b        y coordinate of center of circle
```

```

    r      radius;

equations
    e(i)    points must be inside circle;

e(i).. sqr(x(i)-a) + sqr(y(i)-b) =l= sqr(r);

r.lo = 0;

model m /all/;
option nlp=snopt;
solve m using nlp minimizing r;

```

Without help, SNOPT will not be able to find an optimal solution. The problem will be declared infeasible. In this case, providing a good starting point is very easy. If we define

$$\begin{aligned}
 x_{\min} &= \min_i x_i, \\
 y_{\min} &= \min_i y_i, \\
 x_{\max} &= \max_i x_i, \\
 y_{\max} &= \max_i y_i,
 \end{aligned}$$

then good estimates are

$$\begin{aligned}
 a &= (x_{\min} + x_{\max})/2, \\
 b &= (y_{\min} + y_{\max})/2, \\
 r &= \sqrt{(a - x_{\min})^2 + (b - y_{\min})^2}.
 \end{aligned}$$

Thus we include in our model:

```

parameters xmin,ymin,xmax,ymax;
xmin = smn(i, x(i));
ymin = smn(i, x(i));
xmax = smax(i, x(i));
ymax = smax(i, y(i));

* set starting point
a.l = (xmin+xmax)/2;
b.l = (ymin+ymax)/2;
r.l = sqrt( sqr(a.l-xmin) + sqr(b.l-ymin) );

```

and now the model solves very easily.

Level values can also be set implicitly as a result of assigning bounds. When a variable is bounded away from zero, for instance by the statement `Y.L0 = 1;`, the `SOLVE` statement will override the default level of zero of such a variable in order to make it feasible.

Note: another way to formulate the model would be to minimize  $r^2$  instead of  $r$ . This allows SNOPT to solve the problem even with the default starting point.

## 3.2 Advanced basis

GAMS automatically passes on level values and basis information from one solve to the next. Thus, when we have two solve statements in a row, with just a few changes in between SNOPT will typically need very few iterations to find an optimal solution in the second solve. For instance, when we add a second solve to the `fawley.gms` model from the model library:



```

Model exxon /all/;
...
Solve exxon maximizing profit using lp;
Solve exxon maximizing profit using lp;

```

we observe the following iteration counts:

S O L V E		S U M M A R Y	
MODEL	exxon	OBJECTIVE	profit
TYPE	LP	DIRECTION	MAXIMIZE
SOLVER	SNOPT	FROM LINE	278
**** SOLVER STATUS		1	NORMAL COMPLETION
**** MODEL STATUS		1	OPTIMAL
**** OBJECTIVE VALUE		2899.2528	
RESOURCE USAGE, LIMIT		0.016	1000.000
ITERATION COUNT, LIMIT		24	10000
.....			

S O L V E		S U M M A R Y	
MODEL	exxon	OBJECTIVE	profit
TYPE	LP	DIRECTION	MAXIMIZE
SOLVER	SNOPT	FROM LINE	279
**** SOLVER STATUS		1	NORMAL COMPLETION
**** MODEL STATUS		1	OPTIMAL
**** OBJECTIVE VALUE		2899.2528	
RESOURCE USAGE, LIMIT		0.000	1000.000
ITERATION COUNT, LIMIT		0	10000

The first `solve` takes 24 iterations, while the second `solve` needs exactly zero iterations.

Basis information is passed on using the marginals of the variables and equations. In general the rule is:

$$\begin{aligned}
 X.M = 0 & \quad \text{basic} \\
 X.M \neq 0 & \quad \text{nonbasic if level value is at bound, superbasic otherwise}
 \end{aligned}$$

A marginal value of EPS means that the numerical value of the marginal is zero, but that the status is nonbasic or superbasic. The user can specify a basis by assigning zero or nonzero values to the `.M` values. It is further noted that if too many `.M` values are zero, the basis is rejected. This happens for instance when two subsequent models are too different. This decision is made based on the value of the `bratio` option (see §4.1).

## 4 Options

In many cases NLP models can be solved with GAMS/SNOPT without using solver options. For special situations it is possible to specify non-standard values for some or all of the options.

### 4.1 GAMS options

The following GAMS options affect the behavior of SNOPT.

**NLP**

This option selects the NLP solver. Example: `option NLP=SNOPT;`. See also §1.2.

**DNLP**

Selects the DNLP solver for models with discontinuous or non-differentiable functions. Example: `option DNLP=SNOPT;`. See also §1.2.

**RMINLP**

Selects the Relaxed Non-linear Mixed-Integer (RMINLP) solver. By relaxing the integer conditions in an MINLP, the model becomes effectively an NLP. Example: `option RMINLP=SNOPT;`. See also §1.2.

**iterlim**

Sets the (minor) iteration limit. Example: `option iterlim=50000;`. The default is 10000. SNOPT will stop as soon as the number of *minor iterations* exceeds the iteration limit. In that case the current solution will be reported.

**reslim**

Sets the time limit or resource limit. Depending on the architecture this is wall clock time or CPU time. SNOPT will stop as soon as more than *reslim* seconds have elapsed since SNOPT started. The current solution will be reported in this case. Example: `option reslim = 600;`. The default is 1000 seconds.

**domlim**

Sets the domain violation limit. Domain errors are evaluation errors in the nonlinear functions. An example of a domain error is trying to evaluate  $\sqrt{x}$  for  $x < 0$ . Other examples include taking logs of negative numbers, and evaluating  $x^y$  for  $x < 0$  ( $x^y$  is evaluated as  $\exp(y \log x)$ ). When such a situation occurs the number of domain errors is increased by one, and SNOPT will stop if this number exceeds the limit. If the limit has not been reached, a reasonable number is returned (e.g., in the case of  $\sqrt{x}, x < 0$  a zero is passed back) and SNOPT is asked to continue. In many cases SNOPT will be able to recover from these domain errors, especially when they happen at some intermediate point. Nevertheless it is best to add appropriate bounds or linear constraints to ensure that these domain errors don't occur. For example, when an expression  $\log(x)$  is present in the model, add a statement like `x.lo = 0.001;`. Example: `option domlim=100;`. The default value is 0.

**bratio**

Basis acceptance test. When several models are solved in a row, GAMS automatically passes dual information to SNOPT so that it can reconstruct an advanced basis. When too many new variables or constraints enter the model, it may be better not to use existing basis information, but to *crash* a new basis instead. The **bratio** determines how quickly an existing basis is discarded. A value of 1.0 will discard any basis, while a value of 0.0 will retain any basis. Example: `option bratio=1.0;`. Default: `bratio = 0.25`.

**sysout**

Debug listing. When turned on, extra information printed by SNOPT will be added to the listing file. Example: `option sysout=on;`. Default: `sysout = off`.

**work**

The **work** option sets the amount of memory SNOPT can use. By default an estimate is used based on the model statistics (number of (nonlinear) equations, number of (nonlinear) variables, number of (nonlinear) nonzeros etc.). In most cases this is sufficient to solve the model. In some extreme cases SNOPT may need more memory, and the user can specify this with this option. For historical reasons **work** is specified in “double words” or 8 byte quantities. For example, `option work=100000;` will ask for 0.76 MB (a megabyte being defined as  $1024 \times 1024$  bytes).

**reform**

This option will instruct the reformulation mechanism described in §2.1 to substitute out equality equations. The default value of 100 will cause the procedure to try further substitutions along the diagonal after the objective variable has been removed. Any other value will prohibit this diagonal procedure. Example: `option reform = 0;`. Default: `reform = 100`.

## 4.2 Model suffices

A model identifier in GAMS can have several suffices to which you can assign values. A small GAMS fragment illustrates this:

```
model m /all/;
m.iterlim = 3000;
solve m minimizing z using nlp;
```

Options set by assigning to the suffixed model identifier override the global options. For example,

```
model m /all/;
m.iterlim = 3000;
option iterlim = 100;
solve m minimizing z using nlp;
```

will use an iteration limit of 3000 for this solve.

### **m.iterlim**

Sets the iteration limit. Overrides the global iteration limit. Example: `m.iterlim=50000`; The default is 10000. See also §4.1.

### **m.reslim**

Sets the resource or time limit. Overrides the global resource limit. Example: `m.reslim=600`; The default is 1000 seconds. See also §4.1.

### **m.bratio**

Sets the basis acceptance test parameter. Overrides the global setting. Example: `m.bratio=1.0`; The default is 0.25. See also §4.1.

### **m.scaleopt**

Whether or not to scale the model using user-supplied scale factors. The user can provide scale factors using the `.scale` variable and equation suffix. For example, `x.scale(i,j) = 100`; will assign a scale factor of 100 to all  $x_{i,j}$  variables. The variables SNOPT will see are scaled by a factor  $1/\text{variable\_scale}$ , so the modeler should use scale factors that represent the order of magnitude of the variable. In that case SNOPT will see variables that are scaled around 1.0. Similarly equation scales can be assigned to equations, which are scaled by a factor  $1/\text{equation\_scale}$ . Example: `m.scaleopt=1`; will turn scaling on. The default is not to use scaling, and the default scale factors are 1.0. Automatic scaling is provided by the SNOPT option `scale option`.

### **m.optfile**

Sets whether or not to use a solver option file. Solver specific SNOPT options are specified in a file called `snopt.opt`, see §4.3. To tell SNOPT to use this file, add the statement: `m.optfile=1`;. The default is not to use an option file.

### **m.workspace**

The workspace option sets the amount of memory that SNOPT can use. By default an estimate is used based on the model statistics (number of (nonlinear) equations, number of (nonlinear) variables, number of (nonlinear) nonzeros, etc.). In most cases this is sufficient to solve the model. In some extreme cases SNOPT may need more memory, and the user can specify this with this option. The amount of memory is specified in MB. Example: `m.workspace = 5`;

### **m.workfactor**

This increased the available work space for SNOPT by a factor. E.g. `m.workfactor = 2`; will double the available memory.

### 4.3 SNOPT options

SNOPT options are specified in a file called `snopt.opt` which should reside in the working directory (this is the project directory when running models from the IDE). To tell SNOPT to read this file, use the statement `m.optfile = 1;` in the model (see §4.2).

An example of a valid `snopt.opt` is:

```
Hessian full memory
Hessian frequency 20
```

Users familiar with the SNOPT distribution from Stanford University will notice that the `begin` and `end` keywords are missing. These markers are optional in GAMS/SNOPT and will be ignored. Therefore, the following option file is also accepted:

```
begin
Hessian full memory
Hessian frequency 20
end
```

All options are case-insensitive. A line is a comment line if it starts with an asterisk, `*`, in column one.

Here follows a description of all SNOPT options that are possibly useful in a GAMS environment:

#### Check frequency $i$

Every  $i$ th minor iteration after the most recent basis factorization, a numerical test is made to see if the current solution  $x$  satisfies the general linear constraints (including linearized nonlinear constraints, if any). The constraints are of the form  $Ax - s = b$ , where  $s$  is the set of slack variables. To perform the numerical test, the residual vector  $r = b - Ax + s$  is computed. If the largest component of  $r$  is judged to be too large, the current basis is refactorized and the basic variables are recomputed to satisfy the general constraints more accurately.

**Check frequency 1** is useful for debugging purposes, but otherwise this option should not be needed.

Default: **check frequency 60**.

#### Cold Start

Requests that the CRASH procedure be used to choose an initial basis.

#### Crash option $i$

Except on restarts, a CRASH procedure is used to select an initial basis from certain rows and columns of the constraint matrix  $(A - I)$ . The **Crash option  $i$**  determines which rows and columns of  $A$  are eligible initially, and how many times CRASH is called. Columns of  $-I$  are used to pad the basis where necessary.

**Crash option 0:** The initial basis contains only slack variables:  $B = I$ .

**Crash option 1:** CRASH is called once, looking for a triangular basis in all rows and columns of the matrix  $A$ .

**Crash option 2:** CRASH is called twice (if there are nonlinear constraints). The first call looks for a triangular basis in linear rows, and the iteration proceeds with simplex iterations until the linear constraints are satisfied. The Jacobian is then evaluated for the first major iteration and CRASH is called again to find a triangular basis in the nonlinear rows (retaining the current basis for linear rows).

**Crash option 3:** CRASH is called up to three times (if there are nonlinear constraints). The first two calls treat *linear equalities* and *linear inequalities* separately. As before, the last call treats nonlinear rows before the first major iteration.

If  $i \geq 1$ , certain slacks on inequality rows are selected for the basis first. (If  $i \geq 2$ , numerical values are used to exclude slacks that are close to a bound.) CRASH then makes several passes through the columns of  $A$ , searching for a basis matrix that is essentially triangular. A column is assigned to “pivot” on a particular row if the column contains a suitably large element in a row that has not yet been assigned. (The pivot

elements ultimately form the diagonals of the triangular basis.) For remaining unassigned rows, slack variables are inserted to complete the basis.

Default: **Crash option 3** for linearly constrained problems and **Crash option 0**; for problems with nonlinear constraints.

#### Crash tolerance $r$

The **Crash tolerance**  $r$  allows the starting procedure CRASH to ignore certain “small” nonzeros in each column of  $A$ . If  $a_{\max}$  is the largest element in column  $j$ , other nonzeros  $a_{ij}$  in the column are ignored if  $|a_{ij}| \leq a_{\max} \times r$ . (To be meaningful,  $r$  should be in the range  $0 \leq r < 1$ .)

When  $r > 0.0$ , the basis obtained by CRASH may not be strictly triangular, but it is likely to be nonsingular and almost triangular. The intention is to obtain a starting basis containing more columns of  $A$  and fewer (arbitrary) slacks. A feasible solution may be reached sooner on some problems.

For example, suppose the first  $m$  columns of  $A$  are the matrix shown under **LU factor tolerance**; i.e., a tridiagonal matrix with entries  $-1, 2, -1$ . To help CRASH choose all  $m$  columns for the initial basis, we would specify **Crash tolerance**  $r$  for some value of  $r > 0.5$ .

Default: **Crash tolerance** 0.1

#### Derivative level $i$

The keyword **Derivative level** specifies which nonlinear function gradients are known analytically and will be supplied to SNOPT.

**Derivative level 3:** All objective and constraint gradients are known.

**Derivative level 2:** All constraint gradients are known, but some or all components of the objective gradient are unknown.

**Derivative level 1:** The objective gradient is known, but some or all of the constraint gradients are unknown.

**Derivative level 0:** Some components of the objective gradient are unknown and some of the constraint gradients are unknown.

The value  $i = 3$  should be used whenever possible. It is the most reliable and will usually be the most efficient.

#### Derivative linesearch

##### Nonderivative linesearch

At each major iteration a linesearch is used to improve the merit function. A **Derivative linesearch** uses safeguarded cubic interpolation and requires both function and gradient values to compute estimates of the step  $\alpha_k$ . A **nonderivative linesearch** can be slightly less robust on difficult problems, and it is recommended that the default be used if the functions and derivatives can be computed at approximately the same cost. If the gradients are very expensive relative to the functions, a nonderivative linesearch may give a significant decrease in computation time. In a GAMS environment **derivative linesearch** (the default) is more appropriate.

#### Difference interval

This alters the interval  $h_1$  that is used to estimate gradients by forward differences in the following circumstances:

- In the initial (“cheap”) phase of verifying the problem derivatives.
- For verifying the problem derivatives.
- For estimating missing derivatives.

In all cases, a derivative with respect to  $x_j$  is estimated by perturbing that component of  $x$  to the value  $x_j + h_1(1 + |x_j|)$ , and then evaluating  $f_0(x)$  or  $f(x)$  at the perturbed point. The resulting gradient estimates should be accurate to  $O(h_1)$  unless the functions are badly scaled. Judicious alteration of  $h_1$  may sometimes lead to greater accuracy. This option has limited use in a GAMS environment as GAMS provides analytical gradients.

#### Elastic weight $\omega$

This parameter denoted by  $\omega$  determines the initial weight  $\gamma$  associated with problem  $\text{NP}(\gamma)$ .

At any given major iteration  $k$ , elastic mode is started if the QP subproblem is infeasible, or the QP dual variables are larger in magnitude than  $\omega(1 + \|g(x_k)\|_2)$ , where  $g$  is the objective gradient. In either case, the QP is re-solved in elastic mode with  $\gamma = \omega(1 + \|g(x_k)\|_2)$ .

Thereafter,  $\gamma$  is increased (subject to a maximum allowable value) at any point that is optimal for problem NP( $\gamma$ ), but not feasible for NP. After the  $r$ th increase,  $\gamma = \omega 10^r(1 + \|g(x_{k1})\|_2)$ , where  $x_{k1}$  is the iterate at which  $\gamma$  was first needed.

Default: **Elastic weight** 10000.0

### Expand frequency $i$

This option is part of the EXPAND anti-cycling procedure [10] designed to make progress even on highly degenerate problems.

For linear models, the strategy is to force a positive step at every iteration, at the expense of violating the bounds on the variables by a small amount. Suppose that the **Minor feasibility tolerance** is  $\delta$ . Over a period of  $i$  iterations, the tolerance actually used by SNOPT increases from  $0.5\delta$  to  $\delta$  (in steps of  $0.5\delta/i$ ). For nonlinear models, the same procedure is used for iterations in which there is only one superbasic variable. (Cycling can occur only when the current solution is at a vertex of the feasible region.) Thus, zero steps are allowed if there is more than one superbasic variable, but otherwise positive steps are enforced.

Increasing the expand frequency helps reduce the number of slightly infeasible nonbasic basic variables (most of which are eliminated during a resetting procedure). However, it also diminishes the freedom to choose a large pivot element (see **Pivot tolerance**).

Default: **Expand frequency** 10000

### Factorization frequency $k$

At most  $k$  basis changes will occur between factorizations of the basis matrix.

- With linear programs, the basis factors are usually updated every iteration. The default  $k$  is reasonable for typical problems. Smaller values (say  $k = 75$  or  $k = 50$ ) may be more efficient on problems that are rather dense or poorly scaled.
- When the problem is nonlinear, fewer basis updates will occur as an optimum is approached. The number of iterations between basis factorizations will therefore increase. During these iterations a test is made regularly (according to the **Check frequency**) to ensure that the general constraints are satisfied. If necessary the basis will be refactorized before the limit of  $k$  updates is reached.

Default: **Factorization frequency** 100 for linear programs and **Factorization frequency** 50 for nonlinear models.

### Feasible point

The keyword **feasible point** means “Ignore the objective function” while finding a feasible point for the linear and nonlinear constraints. It can be used to check that the nonlinear constraints are feasible.

Default: turned off.

### Function precision $\epsilon_R$

The *relative function precision*  $\epsilon_R$  is intended to be a measure of the relative accuracy with which the nonlinear functions can be computed. For example, if  $f(x)$  is computed as 1000.56789 for some relevant  $x$  and if the first 6 significant digits are known to be correct, the appropriate value for  $\epsilon_R$  would be **1.0e-6**.

(Ideally the functions  $f_0(x)$  or  $f_i(x)$  should have magnitude of order 1. If all functions are substantially less than 1 in magnitude,  $\epsilon_R$  should be the absolute precision. For example, if  $f(x) = 1.23456789\text{e-}4$  at some point and if the first 6 significant digits are known to be correct, the appropriate value for  $\epsilon_R$  would be **1.0e-10**.)

- The default value of  $\epsilon_R$  is appropriate for simple analytic functions.
- In some cases the function values will be the result of extensive computation, possibly involving an iterative procedure that can provide rather few digits of precision at reasonable cost. Specifying an appropriate **Function precision** may lead to savings, by allowing the linesearch procedure to terminate when the difference between function values along the search direction becomes as small as the absolute error in the values.

**Hessian Full memory**

This option selects the full storage method for storing and updating the approximate Hessian. (SNOPT uses a quasi-Newton approximation to the Hessian of the Lagrangian. A BFGS update is applied after each major iteration.)

If **Hessian Full memory** is specified, the approximate Hessian is treated as a dense matrix and the BFGS updates are applied explicitly. This option is most efficient when the number of nonlinear variables  $n_1$  is not too large (say, less than 75). In this case, the storage requirement is fixed and one can expect Q-superlinear convergence to the solution.

Default: turned on when the number of nonlinear variables  $n_1 \leq 75$ .

**Hessian Limited memory**

This option selects the limited memory storage method for storing and updating the approximate Hessian. (SNOPT uses a quasi-Newton approximation to the Hessian of the Lagrangian. A BFGS update is applied after each major iteration.)

**Hessian Limited memory** should be used on problems where the number of nonlinear variables  $n_1$  is very large. In this case a limited-memory procedure is used to update a diagonal Hessian approximation  $H_r$  a limited number of times. (Updates are accumulated as a list of vector pairs. They are discarded at regular intervals after  $H_r$  has been reset to their diagonal.)

Default: turned on when the number of nonlinear variables  $n_1 > 75$ .

**Hessian frequency  $i$** 

If **Hessian Full** is selected and  $i$  BFGS updates have already been carried out, the Hessian approximation is reset to the identity matrix. (For certain problems, occasional resets may improve convergence, but in general they should not be necessary.)

**Hessian Full memory** and **Hessian frequency** = 20 have a similar effect to **Hessian Limited memory** and **Hessian updates** = 20 (except that the latter retains the current diagonal during resets).

Default: **Hessian frequency** 99999999 (i.e. never).

**Hessian updates  $i$** 

If **Hessian Limited memory** is selected and  $i$  BFGS updates have already been carried out, all but the diagonal elements of the accumulated updates are discarded and the updating process starts again.

Broadly speaking, the more updates stored, the better the quality of the approximate Hessian. However, the more vectors stored, the greater the cost of each QP iteration. The default value is likely to give a robust algorithm without significant expense, but faster convergence can sometimes be obtained with significantly fewer updates (e.g.,  $i = 5$ ).

Default: **Hessian updates** 20 (only when limited memory storage model is used).

**Infinite bound  $r$** 

If  $r > 0$ ,  $r$  defines the “infinite” bound **infBnd** in the definition of the problem constraints. Any upper bound greater than or equal to **infBnd** will be regarded as plus infinity (and similarly for a lower bound less than or equal to **-infBnd**). If  $r \leq 0$ , the default value is used.

Default: **Infinite bound** 1.0e20

**Iterations limit  $k$** 

This is the maximum number of minor iterations allowed (i.e., iterations of the simplex method or the QP algorithm), summed over all major iterations. This option overrides the GAMS iterlim options.

Default: specified by GAMS.

**Linesearch tolerance  $t$** 

This controls the accuracy with which a steplength will be located along the direction of search each iteration. At the start of each linesearch a target directional derivative for the merit function is identified. This parameter determines the accuracy to which this target value is approximated.

- $t$  must be a real value in the range  $0.0 \leq t \leq 1.0$ .
- The default value  $t = 0.9$  requests just moderate accuracy in the linesearch.
- If the nonlinear functions are cheap to evaluate (this is usually the case for GAMS models), a more accurate search may be appropriate; try  $t = 0.1$ , 0.01 or 0.001. The number of major iterations might decrease.

- If the nonlinear functions are expensive to evaluate, a less accurate search may be appropriate. In the case of running under GAMS where all gradients are known, try  $t = 0.99$ . (The number of major iterations might increase, but the total number of function evaluations may decrease enough to compensate.)

Default: `Linesearch tolerance 0.9`.

#### Log frequency $k$

See `Print frequency`.

Default: `Log frequency 100`

#### LU factor tolerance $r_1$

#### LU update tolerance $r_2$

These tolerances affect the stability and sparsity of the basis factorization  $B = LU$  during refactorization and updating, respectively. They must satisfy  $r_1, r_2 \geq 1.0$ . The matrix  $L$  is a product of matrices of the form

$$\begin{pmatrix} 1 & \\ \mu & 1 \end{pmatrix},$$

where the multipliers  $\mu$  satisfy  $|\mu| \leq r_i$ . Smaller values of  $r_i$  favor stability, while larger values favor sparsity.

- For large and relatively dense problems,  $r_1 = 5.0$  (say) may give a useful improvement in stability without impairing sparsity to a serious degree.
- For certain very regular structures (e.g., band matrices) it may be necessary to reduce  $r_1$  and/or  $r_2$  in order to achieve stability. For example, if the columns of  $A$  include a submatrix of the form

$$\begin{pmatrix} 2 & -1 & & & \\ -1 & 2 & -1 & & \\ & -1 & 2 & -1 & \\ & & \ddots & \ddots & \ddots \\ & & & -1 & 2 & -1 \\ & & & & -1 & 2 \end{pmatrix},$$

both  $r_1$  and  $r_2$  should be in the range  $1.0 \leq r_i < 2.0$ .

Defaults for linear models: `LU factor tolerance 100.0` and `LU update tolerance 10.0`.

The defaults for nonlinear models are `LU factor tolerance 3.99` and `LU update tolerance 3.99`.

#### LU partial pivoting

#### LU rook pivoting

#### LU complete pivoting

The LUSOL factorization implements a Markowitz-type search for pivots that locally minimize the fill-in subject to a threshold pivoting stability criterion. The `rook` and `complete pivoting` options are more expensive than `partial pivoting` but are more stable and better at revealing rank, as long as the LU factor tolerance is not too large (say  $t_1 < 2.0$ ).

When numerical difficulties are encountered, SNOPT automatically reduces the  $LU$  tolerances toward 1.0 and switches (if necessary) to rook or complete pivoting before reverting to the default or specified options at the next refactorization. (With `System information Yes`, relevant messages are output to the listing file.)

Default: `LU partial pivoting`.

#### LU density tolerance $r_1$

#### LU singularity tolerance $r_2$

The density tolerance  $r_1$  is used during LUSOLs basis factorization  $B = LU$ . Columns of  $L$  and rows of  $U$  are formed one at a time, and the remaining rows and columns of the basis are altered appropriately. At any stage, if the density of the remaining matrix exceeds  $r_1$ , the Markowitz strategy for choosing pivots is



terminated and the remaining matrix is factored by a dense  $LU$  procedure. Raising the density tolerance towards 1.0 may give slightly sparser  $LU$  factors, with a slight increase in factorization time.

The singularity tolerance  $r_2$  helps guard against ill-conditioned basis matrices. After  $B$  is refactorized, the diagonal elements of  $U$  are tested as follows: if  $|U_{jj}| \leq r_2$  or  $|U_{jj}| < r_2 \max_i |U_{ij}|$ , the  $j$ th column of the basis is replaced by the corresponding slack variable. (This is most likely to occur after a restart)

Default: LU density tolerance 0.6 and LU singularity tolerance 3.2e-11 for most machines. This value corresponds to  $\epsilon^{2/3}$ , where  $\epsilon$  is the relative machine precision.

#### Major feasibility tolerance $\epsilon_r$

This specifies how accurately the nonlinear constraints should be satisfied. The default value of 1.0e-6 is appropriate when the linear and nonlinear constraints contain data to about that accuracy.

Let **rowerr** be the maximum nonlinear constraint violation, normalized by the size of the solution. It is required to satisfy

$$\text{rowerr} = \max_i \text{viol}_i / \|x\| \leq \epsilon_r, \quad (1.8)$$

where  $\text{viol}_i$  is the violation of the  $i$ th nonlinear constraint ( $i = 1 : \text{nnCon}$ ,  $\text{nnCon}$  being the number of nonlinear constraints).

In the GAMS/SNOPT iteration log, **rowerr** appears as the quantity labeled “Feasibl”. If some of the problem functions are known to be of low accuracy, a larger Major feasibility tolerance may be appropriate.

Default: Major feasibility tolerance 1.0e-6.

#### Major iterations limit $k$

This is the maximum number of major iterations allowed. It is intended to guard against an excessive number of linearizations of the constraints.

Default: Major iterations limit  $\max\{1000, m\}$ .

#### Major optimality tolerance $\epsilon_d$

This specifies the final accuracy of the dual variables. On successful termination, SNOPT will have computed a solution  $(x, s, \pi)$  such that

$$\text{maxComp} = \max_j \text{Comp}_j / \|\pi\| \leq \epsilon_d, \quad (1.9)$$

where  $\text{Comp}_j$  is an estimate of the complementarity slackness for variable  $j$  ( $j = 1 : n + m$ ). The values  $\text{Comp}_j$  are computed from the final QP solution using the reduced gradients  $d_j = g_j - \pi^T a_j$  (where  $g_j$  is the  $j$ th component of the objective gradient,  $a_j$  is the associated column of the constraint matrix  $(A \quad -I)$ , and  $\pi$  is the set of QP dual variables):

$$\text{Comp}_j = \begin{cases} d_j \min\{x_j - l_j, 1\} & \text{if } d_j \geq 0; \\ -d_j \min\{u_j - x_j, 1\} & \text{if } d_j < 0. \end{cases}$$

In the GAMS/SNOPT iteration log, **maxComp** appears as the quantity labeled “Optimal”.

Default: Major optimality tolerance 1.0e-6.

#### Major print level $p$

This controls the amount of output to the GAMS listing file each major iteration. This output is only visible if the **sysout** option is turned on (see §4.1). Major print level 1 gives normal output for linear and nonlinear problems, and Major print level 11 gives additional details of the Jacobian factorization that commences each major iteration.

In general, the value being specified may be thought of as a binary number of the form

$$\text{Major print level JFDXbs}$$

where each letter stands for a digit that is either 0 or 1 as follows:

- s a single line that gives a summary of each major iteration. (This entry in JFDXbs is not strictly binary since the summary line is printed whenever JFDXbs  $\geq 1$ ).

- b** BASIS statistics, i.e., information relating to the basis matrix whenever it is refactorized. (This output is always provided if **JFDXbs**  $\geq 10$ ).
- X**  $x_k$ , the nonlinear variables involved in the objective function or the constraints.
- D**  $\pi_k$ , the dual variables for the nonlinear constraints.
- F**  $F(x_k)$ , the values of the nonlinear constraint functions.
- J**  $J(x_k)$ , the Jacobian.

To obtain output of any items **JFDXbs**, set the corresponding digit to 1, otherwise to 0.

If **J=1**, the Jacobian will be output column-wise at the start of each major iteration. Column  $j$  will be preceded by the value of the corresponding variable  $x_j$  and a key to indicate whether the variable is basic, superbasic or nonbasic. (Hence if **J=1**, there is no reason to specify **X=1** unless the objective contains more nonlinear variables than the Jacobian.) A typical line of output is

```
3  1.250000D+01 BS      1  1.00000E+00      4  2.00000E+00
```

which would mean that  $x_3$  is basic at value 12.5, and the third column of the Jacobian has elements of 1.0 and 2.0 in rows 1 and 4.

**Major print level 0** suppresses most output, except for error messages.

Default: **Major print level 00001**

### Major step limit $r$

This parameter limits the change in  $x$  during a linesearch. It applies to all nonlinear problems, once a “feasible solution” or “feasible subproblem” has been found.

1. A linesearch determines a step  $\alpha$  over the range  $0 < \alpha \leq \beta$ , where  $\beta$  is 1 if there are nonlinear constraints, or the step to the nearest upper or lower bound on  $x$  if all the constraints are linear. Normally, the first steplength tried is  $\alpha_1 = \min(1, \beta)$ .
2. In some cases, such as  $f(x) = ae^{bx}$  or  $f(x) = ax^b$ , even a moderate change in the components of  $x$  can lead to floating-point overflow. The parameter  $r$  is therefore used to define a limit  $\bar{\beta} = r(1 + \|x\|)/\|p\|$  (where  $p$  is the search direction), and the first evaluation of  $f(x)$  is at the potentially smaller steplength  $\alpha_1 = \min(1, \bar{\beta}, \beta)$ .
3. Wherever possible, upper and lower bounds on  $x$  should be used to prevent evaluation of nonlinear functions at meaningless points. The **Major step limit** provides an additional safeguard. The default value  $r = 2.0$  should not affect progress on well behaved problems, but setting  $r = 0.1$  or  $0.01$  may be helpful when rapidly varying functions are present. A “good” starting point may be required. An important application is to the class of nonlinear least-squares problems.
4. In cases where several local optima exist, specifying a small value for  $r$  may help locate an optimum near the starting point.

Default: **Major step limit 2.0**.

### Minor iterations limit $k$

If the number of minor iterations for the optimality phase of the QP subproblem exceeds  $k$ , then all nonbasic QP variables that have not yet moved are frozen at their current values and the reduced QP is solved to optimality. Note that more than  $k$  minor iterations may be necessary to solve the reduced QP to optimality. These extra iterations are necessary to ensure that the terminated point gives a suitable direction for the linesearch. In the major iteration log, a **t** at the end of a line indicates that the corresponding QP was artificially terminated using the limit  $k$ . Note that **Iterations limit** defines an independent absolute limit on the total number of minor iterations (summed over all QP subproblems).

Default: **Minor iterations limit 500**

### Minor feasibility tolerance $t$

SNOPT tries to ensure that all variables eventually satisfy their upper and lower bounds to within the tolerance  $t$ . This includes slack variables. Hence, general linear constraints should also be satisfied to within  $t$ .

Feasibility with respect to nonlinear constraints is judged by the **Major feasibility tolerance** (not by  $t$ ).

- If the bounds and linear constraints cannot be satisfied to within  $t$ , the problem is declared *infeasible*. Let **sInf** be the corresponding sum of infeasibilities. If **sInf** is quite small, it may be appropriate to raise  $t$  by a factor of 10 or 100. Otherwise, some error in the data should be suspected.
- Nonlinear functions will be evaluated only at points that satisfy the bounds and linear constraints. If there are regions where a function is undefined, every attempt should be made to eliminate these regions from the problem. For example, if  $f(x) = \sqrt{x_1} + \log x_2$ , it is essential to place lower bounds on both variables. If  $t = 1.0\text{e-}6$ , the bounds  $x_1 \geq 10^{-5}$  and  $x_2 \geq 10^{-4}$  might be appropriate. (The log singularity is more serious. In general, keep  $x$  as far away from singularities as possible.)
- If **Scale option**  $\geq 1$ , feasibility is defined in terms of the *scaled* problem (since it is then more likely to be meaningful).
- In reality, SNOPT uses  $t$  as a feasibility tolerance for satisfying the bounds on  $x$  and  $s$  in each QP subproblem. If the sum of infeasibilities cannot be reduced to zero, the QP subproblem is declared infeasible. SNOPT is then in *elastic mode* thereafter (with only the linearized nonlinear constraints defined to be elastic). See the **Elastic** options.

Default: **Minor feasibility tolerance** 1.0e-6.

### Minor print level $k$

This controls the amount of output to the GAMS listing file during solution of the QP subproblems. This option is only useful if the **sysout** option is turned on (see §4.1). The value of  $k$  has the following effect:

- 0 No minor iteration output except error messages.
- $\geq 1$  A single line of output each minor iteration (controlled by **Print frequency**).
- $\geq 10$  Basis factorization statistics generated during the periodic refactorization of the basis (see **Factorization frequency**). Statistics for the *first factorization* each major iteration are controlled by the **Major print level**.

Default: **Minor print level** 1.

### Partial Price $i$

This parameter is recommended for large problems that have significantly more variables than constraints. It reduces the work required for each “pricing” operation (when a nonbasic variable is selected to become superbasic).

- When  $i = 1$ , all columns of the constraint matrix ( $A - I$ ) are searched.
- Otherwise,  $A$  and  $I$  are partitioned to give  $i$  roughly equal segments  $A_j, I_j$  ( $j = 1$  to  $i$ ). If the previous pricing search was successful on  $A_j, I_j$ , the next search begins on the segments  $A_{j+1}, I_{j+1}$ . (All subscripts here are modulo  $i$ .)
- If a reduced gradient is found that is larger than some dynamic tolerance, the variable with the largest such reduced gradient (of appropriate sign) is selected to become superbasic. If nothing is found, the search continues on the next segments  $A_{j+2}, I_{j+2}$ , and so on.
- **Partial price**  $t$  (or  $t/2$  or  $t/3$ ) may be appropriate for time-stage models having  $t$  time periods.

Default: **Partial price** 10 for linear models and **Partial price** 1 for nonlinear models.

**Pivot tolerance**  $r$  During solution of QP subproblems, the pivot tolerance is used to prevent columns entering the basis if they would cause the basis to become almost singular.

- When  $x$  changes to  $x + \alpha p$  for some search direction  $p$ , a “ratio test” is used to determine which component of  $x$  reaches an upper or lower bound first. The corresponding element of  $p$  is called the pivot element.
- Elements of  $p$  are ignored (and therefore cannot be pivot elements) if they are smaller than the pivot tolerance  $r$ .
- It is common for two or more variables to reach a bound at essentially the same time. In such cases, the **Minor Feasibility tolerance** (say  $t$ ) provides some freedom to maximize the pivot element and thereby improve numerical stability. Excessively small values of  $t$  should therefore not be specified.

- To a lesser extent, the **Expand frequency** (say  $f$ ) also provides some freedom to maximize the pivot element. Excessively *large* values of  $f$  should therefore not be specified.

Default: **Pivot tolerance** 3.7e-11 on most machines. This corresponds to  $\epsilon^{2/3}$  where  $\epsilon$  is the machine precision.

#### **Print frequency $k$**

When **sysout** is turned on (see §4.1) and **Minor print level**  $\geq 1$ , a line of the QP iteration log will be printed on the listing file every  $k$ th minor iteration.

Default: **Print frequency** 1.

#### **Proximal point method $i$**

$i = 1$  or  $2$  specifies minimization of  $\|x - x_0\|_1$  or  $\frac{1}{2}\|x - x_0\|_2^2$  when the starting point  $x_0$  is changed to satisfy the linear constraints (where  $x_0$  refers to nonlinear variables).

Default: **Proximal point method** 1.

#### **QPSolver Cholesky**

#### **QPSolver CG**

#### **QPSolver QN**

This specifies the method used to solve system (1.5) for the search directions in phase 2 of the QP subproblem.

**QPSolver Cholesky** holds the full Cholesky factor  $R$  of the reduced Hessian  $Z^T H Z$ . As the minor iterations proceed, the dimension of  $R$  changes with the number of superbasic variables. If the number of superbasic variables needs to increase beyond the value of **Reduced Hessian dimension**, the reduced Hessian cannot be stored and the solver switches to **QPSolver CG**. The Cholesky solver is reactivated if the number of superbasics stabilizes at a value less than **Reduced Hessian dimension**.

**QPSolver QN** solves the QP using a quasi-Newton method similar to that of MINOS. In this case,  $R$  is the factor of a quasi-Newton approximate Hessian.

**QPSolver CG** uses an active-set method similar to **QPSolver QN**, but uses the conjugate-gradient method to solve all systems involving the reduced Hessian.

- The Cholesky QP solver is the most robust, but may require a significant amount of computation if the number of superbasics is large.
- The quasi-Newton QP solver does not require the computation of the  $R$  at the start of each QP subproblem. It may be appropriate when the number of superbasics is large but relatively few major iterations are needed to reach a solution (e.g., if SNOPT is called with a Warm start).
- The conjugate-gradient QP solver is appropriate for problems with large numbers of degrees of freedom (say, more than 2000 superbasics).

Default: **QPSolver Cholesky**.

#### **Reduced Hessian dimension $i$**

This specifies that an  $i \times i$  triangular matrix  $R$  is to be available for use by the **QPSolver Cholesky** option (to define the reduced Hessian according to  $R^T R = Z^T H Z$ ). The value of  $i$  affects when **QPSolver CG** is activated.

Default: **Reduced Hessian dimension** =  $\min\{2000, n_1 + 1\}$

#### **Scale option $i$**

#### **Scale tolerance $t$**

#### **Scale Print**

Three scale options are available as follows:

**Scale option 0:** No scaling. This is recommended if it is known that  $x$  and the constraint matrix (and Jacobian) never have very large elements (say, larger than 100).

**Scale option 1:** Linear constraints and variables are scaled by an iterative procedure that attempts to make the matrix coefficients as close as possible to 1.0 (see Fourer [5]). This will sometimes improve the performance of the solution procedures.

**Scale option 2:** All constraints and variables are scaled by the iterative procedure. Also, an additional scaling is performed that takes into account columns of  $(A - I)$  that are fixed or have positive lower bounds or negative upper bounds.

If nonlinear constraints are present, the scales depend on the Jacobian at the first point that satisfies the linear constraints. **Scale option 2** should therefore be used only if (a) a good starting point is provided, and (b) the problem is not highly nonlinear.

**Scale tolerance**  $t$  affects how many passes might be needed through the constraint matrix. On each pass, the scaling procedure computes the ratio of the largest and smallest nonzero coefficients in each column:

$$\rho_j = \max_i |a_{ij}| / \min_i |a_{ij}| \quad (a_{ij} \neq 0).$$

If  $\max_j \rho_j$  is less than  $r$  times its previous value, another scaling pass is performed to adjust the row and column scales. Raising  $r$  from 0.9 to 0.99 (say) usually increases the number of scaling passes through  $A$ . At most 10 passes are made.

**Scale print** causes the row-scales  $r(i)$  and column-scales  $c(j)$  to be printed. The scaled matrix coefficients are  $\bar{a}_{ij} = a_{ij}c(j)/r(i)$ , and the scaled bounds on the variables and slacks are  $\bar{l}_j = l_j/c(j)$ ,  $\bar{u}_j = u_j/c(j)$ , where  $c(j) \equiv r(j - n)$  if  $j > n$ .

The listing file will only show these values if the **sysout** option is turned on (see §4.1).

Defaults: **Scale option 2** for linear models and **Scale option 1** for NLP's, **Scale tolerance** 0.9.

### Solution Yes

This option causes the SNOPT solution file to be printed to the GAMS listing file. It is only visible if the **sysout** option is turned on (see §4.1).

Default: turned off.

### Start Objective Check at Column $k$

### Start Constraint Check at Column $k$

### Stop Objective Check at Column $l$

### Stop Constraint Check at Column $l$

If **Verify level**  $> 0$ , these options may be used to abbreviate the verification of individual derivative elements. This option is most useful when not running under a GAMS environment.

### Summary frequency $k$

If **Minor print level**  $> 0$ , a line of the QP iteration log is output every  $k$ th minor iteration.

### Superbasics limit $i$

This places a limit on the storage allocated for superbasic variables. Ideally,  $i$  should be set slightly larger than the “number of degrees of freedom” expected at an optimal solution.

For linear programs, an optimum is normally a basic solution with no degrees of freedom. (The number of variables lying strictly between their bounds is no more than  $m$ , the number of general constraints.) The default value of  $i$  is therefore 1.

For nonlinear problems, the number of degrees of freedom is often called the “number of independent variables”.

Normally,  $i$  need not be greater than  $n_1 + 1$ , where  $n_1$  is the number of nonlinear variables. For many problems,  $i$  may be considerably smaller than  $n_1$ . This will save storage if  $n_1$  is very large.

### Suppress parameters

Normally SNOPT prints the option file as it is being read, and then prints a complete list of the available keywords and their final values. The **Suppress Parameters** option tells SNOPT not to print the full list.

### System information yes

### System information no

The **Yes** option provides additional information on the progress of the iterations, including Basis Repair details when ill-conditioned bases are encountered and the *LU* factorization parameters are strengthened.

### Unbounded objective value $f_{\max}$

### Unbounded step size $\alpha_{\max}$

These parameters are intended to detect unboundedness in nonlinear problems. (They may not achieve that

purpose!) During a line search,  $f_0$  is evaluated at points of the form  $x + \alpha p$ , where  $x$  and  $p$  are fixed and  $\alpha$  varies. if  $|f_0|$  exceeds  $f_{\max}$  or  $\alpha$  exceeds  $\alpha_{\max}$ , iterations are terminated with the exit message **Problem is unbounded (or badly scaled)**.

Unboundedness in  $x$  is best avoided by placing finite upper and lower bounds on the variables.

In a GAMS environment no floating-point overflow errors should occur when singularities are present during the evaluation of  $f(x + \alpha p)$  before the test can be made.

Defaults: Unbounded objective value 1.0e+15 and Unbounded step size 1.0e+18.

#### Verify level $l$

This option refers to finite-difference checks on the derivatives computed by the user-provided routines. Derivatives are checked at the first point that satisfies all bounds and linear constraints.

- **verify level 0:** Only a “cheap” test will be performed.
- **verify level 1:** Individual gradients will be checked (with a more reliable test).
- **verify level 2:** Individual columns of the problem Jacobian will be checked.
- **verify level 3:** Options 2 and 1 will both occur (in that order).
- **verify level -1:** Derivative checking is disabled.

This option has limited use in a GAMS environment.

#### Violation limit $\tau$

This keyword defines an absolute limit on the magnitude of the maximum constraint violation after the line search. On completion of the line search, the new iterate  $x_{k+1}$  satisfies the condition

$$v_i(x_{k+1}) \leq \tau \max\{1, v_i(x_0)\},$$

where  $x_0$  is the point at which the nonlinear constraints are first evaluated and  $v_i(x)$  is the  $i$ th nonlinear constraint violation  $v_i(x) = \max(0, l_i - F_i(x), F_i(x) - u_i)$ .

The effect of this violation limit is to restrict the iterates to lie in an *expanded* feasible region whose size depends on the magnitude of  $\tau$ . This makes it possible to keep the iterates within a region where the objective is expected to be well-defined and bounded below. If the objective is bounded below for all values of the variables, then  $\tau$  may be any large positive value.

Default: Violation limit 10.

#### Warm start

Use an advanced basis provided by GAMS.

## 5 The SNOPT log

When GAMS/SNOPT solves a linearly constrained problem the following log is visible on the screen:

```

--- Job chem.gms Start 10/31/06 16:34:47
GAMS Rev 146 Copyright (C) 1987-2006 GAMS Development. All rights reserved
Licensee: Erwin Kalvelagen                                G060302/0001CE-WIN
                  GAMS Development Corporation                DC4572
--- Starting compilation
--- chem.gms(49) 3 Mb
--- Starting execution
--- chem.gms(45) 4 Mb
--- Generating NLP model mixer
--- chem.gms(49) 6 Mb
--- 5 rows 12 columns 37 non-zeroes
--- 193 nl-code 11 nl-non-zeroes
--- chem.gms(49) 4 Mb
```

--- Executing SNOPT

SNOPT-Link BETA 1Nov06 WIN.SN.SN 22.3 043.058.041.VIS SNOPT 7.2-4

GAMS/SNOPT, Large Scale Nonlinear SQP Solver  
 S N O P T 7.2-4 (June 2006)  
 P. E. Gill, UC San Diego  
 W. Murray and M. A. Saunders, Stanford University

Work space allocated -- 0.21 Mb

Reading Rows...  
 Reading Columns...  
 Reading Instructions...

Major	Minor	Step	nObj	Objective	Optimal	nS	PD
0	7	0.0E+00	1	3.292476E+01	1.8E-01	5	TF n r
1	2	4.1E+00	3	4.131132E+01	1.6E-01	6	TF n r
2	1	1.4E+00	5	4.277073E+01	1.2E-01	6	TF n
3	4	2.3E+00	7	4.611470E+01	1.3E-01	5	TF n
4	6	9.8E-01	10	4.759489E+01	8.0E-02	4	TF n
5	3	1.9E-01	14	4.763815E+01	2.3E-02	4	TF n
6	2	5.8E-01	16	4.767446E+01	2.9E-02	5	TF n
7	1	5.0E-01	18	4.768810E+01	1.4E-02	5	TF n
8	2	8.0E-01	20	4.770052E+01	9.0E-03	6	TF n
9	1	8.4E-02	23	4.770088E+01	8.4E-03	6	TF n
10	1	1.0E+00	24	4.770589E+01	2.5E-03	6	TF n

Major	Minor	Step	nObj	Objective	Optimal	nS	PD
11	1	9.3E-01	26	4.770648E+01	1.4E-03	6	TF n
12	1	1.1E+00	28	4.770651E+01	6.2E-04	6	TF n
13	1	1.4E+00	30	4.770651E+01	9.6E-05	6	TF n
14	1	1.1E+00	32	4.770651E+01	4.1E-06	6	TF n
15	1	9.5E-01	34	4.770651E+01	1.0E-07	6	TT n

EXIT - Optimal Solution found, objective: -47.70651

--- Restarting execution  
 --- chem.gms(49) 0 Mb  
 --- Reading solution for model mixer  
 \*\*\* Status: Normal completion  
 --- Job chem.gms Stop 10/31/06 16:34:47 elapsed 0:00:00.187

For a nonlinearly constrained problem, the log is somewhat different:

--- Job chenery.gms Start 10/31/06 16:38:28  
 GAMS Rev 146 Copyright (C) 1987-2006 GAMS Development. All rights reserved  
 \*\*\* \*\*\*\*\* BETA release  
 \*\*\* GAMS Rev 146 BETA 1Nov06 WIN.00.NA 22.3 146.000.041.VIS P3PC  
 \*\*\* \*\*\*\*\* BETA release  
 Licensee: Erwin Kalvelagen G060302/0001CE-WIN  
 GAMS Development Corporation DC4572  
 --- Starting compilation  
 --- chenery.gms(242) 3 Mb  
 --- Starting execution  
 --- chenery.gms(224) 4 Mb

```

--- Generating NLP model chenrad
--- chenery.gms(227) 6 Mb
--- 39 rows 44 columns 133 non-zeroes
--- 390 nl-code 56 nl-non-zeroes
--- chenery.gms(227) 4 Mb
--- Executing SNOPT

```

SNOPT-Link BETA 1Nov06 WIN.SN.SN 22.3 043.058.041.VIS SNOPT 7.2-4

GAMS/SNOPT, Large Scale Nonlinear SQP Solver  
 S N O P T 7.2-4 (June 2006)  
 P. E. Gill, UC San Diego  
 W. Murray and M. A. Saunders, Stanford University

Work space allocated -- 0.29 Mb

Reading Rows...  
 Reading Columns...  
 Reading Instructions...

Itn 7 linear constraints are feasible, starting major iterations

Major	Minor	Step	nCon	Merit	Feasibl	Optimal	nS	Penalty	PD
0	33	0.0E+00	1	6.000000E+02	1.4E+00	9.0E-03	5	0.0E+00	FF n r
1	2	5.8E-03	2	-9.659720E+06	1.4E+00	1.0E+00	5	7.6E-01	FF n r
2	1	6.3E-03	4	-5.124694E+05	1.4E+00	1.0E-01	5	7.6E-01	FF n r
3	36	1.0E+00	6	4.088952E+04	9.8E-01	8.4E-02	5	7.6E-01	FF n r
4	4	1.0E+00	8	-1.379500E+04	4.9E-01	1.4E-01	6	1.7E+00	FF n
5	1	1.0E+00	9	-1.506550E+03	1.3E-01	7.3E-01	6	1.7E+00	FF n
6	3	1.0E+00	11	4.635672E+02	2.2E-02	4.1E-01	4	1.7E+00	FF n
7	6	1.5E-01	19	4.961587E+02	2.4E-02	5.9E-01	2	1.7E+00	FF n
8	3	1.4E-01	26	5.306161E+02	2.4E-02	1.3E+00	1	1.7E+00	FF n
9	2	1.4E-01	33	5.665326E+02	2.5E-02	1.4E+00	1	1.7E+00	FF n
10	6	1.4E-01	40	6.039374E+02	2.5E-02	5.8E-01	1	1.7E+00	FF n

Major	Minor	Step	nCon	Merit	Feasibl	Optimal	nS	Penalty	PD
11	4	1.4E-01	47	6.398006E+02	2.4E-02	4.1E-01	1	1.7E+00	FF n
12	9	1.8E-01	54	6.789740E+02	3.0E-02	7.8E-01	1	1.7E+00	FF n
13	4	1.2E-01	61	7.058077E+02	3.0E-02	9.0E-01	1	1.7E+00	FF n
14	6	1.1E-01	68	7.298681E+02	2.8E-02	1.3E-01	2	1.7E+00	FF n R
15	2	6.7E-01	72	8.436769E+02	1.9E-02	1.1E-01	1	1.7E+00	FF n
16	6	4.8E-01	74	8.963803E+02	9.8E-02	1.2E-01	2	1.7E+00	FF n
17	5	4.8E-01	77	9.344485E+02	6.3E-02	2.0E-02	2	1.7E+00	FF n
18	3	1.1E-01	84	9.433449E+02	5.8E-02	1.3E-02	0	1.7E+00	FF n
19	1	1.2E-01	90	9.524431E+02	5.3E-02	1.2E-02	1	1.7E+00	FF n
20	1	1.1E-01	97	9.599707E+02	4.8E-02	1.1E-02	1	1.7E+00	FF n
21	1	1.0E-01	104	9.665613E+02	4.3E-02	1.1E-02	1	1.7E+00	FF n

Major	Minor	Step	nCon	Merit	Feasibl	Optimal	nS	Penalty	PD
22	1	9.8E-02	111	9.725279E+02	3.9E-02	1.4E-02	1	1.7E+00	FF n
23	1	9.1E-02	119	9.779694E+02	3.5E-02	4.2E-02	1	1.7E+00	FF n
24	1	8.6E-02	127	9.829387E+02	3.2E-02	7.3E-02	1	1.7E+00	FF n
25	2	8.2E-02	135	9.874863E+02	3.0E-02	9.6E-03	2	1.7E+00	FF n R
26	1	9.1E-01	137	1.015804E+03	1.9E-02	3.3E-02	2	1.7E+00	FF n
27	2	1.0E+00	138	1.020587E+03	7.0E-03	9.4E-03	3	1.7E+00	FF n
28	1	8.3E-01	140	1.020953E+03	1.8E-03	9.2E-03	3	1.7E+00	FF n



29	2	1.0E+00	141	1.022140E+03	6.9E-05	1.2E-01	2	1.7E+00	FF	n
30	2	2.0E-01	146	1.026369E+03	2.1E-03	1.5E-01	3	1.7E+00	FF	n
31	1	1.6E-01	151	1.029081E+03	3.1E-03	1.5E-01	3	1.7E+00	FF	n
32	1	1.3E-01	157	1.031408E+03	3.6E-03	1.5E-01	3	1.7E+00	FF	n
Major Minor Step nCon Merit Feasibl Optimal nS Penalty PD										
33	1	1.2E-01	163	1.033557E+03	4.0E-03	1.4E-01	3	1.7E+00	FF	n
34	1	1.1E-01	169	1.035594E+03	4.3E-03	1.3E-01	3	1.7E+00	FF	n
35	2	1.1E-01	175	1.037544E+03	4.6E-03	1.1E-01	2	1.7E+00	FF	n
36	2	1.3E-01	180	1.039584E+03	4.8E-03	3.6E-03	3	1.7E+00	FF	n R
37	1	1.0E+00	181	1.046222E+03	7.6E-05	3.5E-03	3	1.7E+00	FF	n
38	2	1.0E+00	182	1.046738E+03	7.1E-05	5.6E-02	2	1.7E+00	FF	n
39	2	5.1E-01	184	1.049069E+03	1.6E-03	4.6E-02	1	1.7E+00	FF	n
40	1	2.7E-01	188	1.050915E+03	2.4E-03	2.6E-02	1	1.7E+00	FF	n
41	2	4.3E-01	191	1.053326E+03	2.8E-03	1.5E-02	2	1.7E+00	FF	n
42	1	1.0E+00	192	1.057724E+03	2.1E-03	1.3E-03	2	1.7E+00	FF	n
43	1	1.0E+00	193	1.058918E+03	1.5E-05	2.9E-04	2	1.7E+00	FF	n
Major Minor Step nCon Merit Feasibl Optimal nS Penalty PD										
44	1	1.0E+00	194	1.058920E+03	2.7E-06	1.6E-05	2	1.7E+00	FF	n
45	1	1.0E+00	195	1.058920E+03	3.7E-09	5.2E-07	2	1.7E+00	TT	n

EXIT - Optimal Solution found, objective: 1058.920

```

--- Restarting execution
--- chenery.gms(227) 0 Mb
--- Reading solution for model chenrad
--- Executing after solve
--- chenery.gms(241) 3 Mb
*** Status: Normal completion
--- Job chenery.gms Stop 10/31/06 16:38:29 elapsed 0:00:00.125

```

GAMS prints the number of equations, variables and non-zero elements of the model it generated. This gives an indication of the size of the model. SNOPT then says how much memory it allocated to solve the model, based on an estimate. If the user had specified a different amount using the **work** option or the **workspace** model suffix, there would be a message like

```

Work space requested by user  -- 0.76 Mb
Work space requested by solver -- 0.02 Mb

```

The SNOPT log shows the following columns:

**Major** The current major iteration number.

**Minor** is the number of iterations required by both the feasibility and optimality phases of the QP subproblem. Generally, **Minor** will be 1 in the later iterations, since theoretical analysis predicts that the correct active set will be identified near the solution (see §2).

**Step** The step length  $\alpha$  taken along the current search direction  $p$ . The variables  $x$  have just been changed to  $x + \alpha p$ . On reasonably well-behaved problems, the unit step will be taken as the solution is approached.

**nObj** The number of times the nonlinear objective function has been evaluated. **nObj** is printed as a guide to the amount of work required for the linesearch.

**nCon** The number of times SNOPT evaluated the nonlinear constraint functions.

**Merit** is the value of the augmented Lagrangian merit function (1.6). This function will decrease at each iteration unless it was necessary to increase the penalty parameters (see §2). As the solution is approached, **Merit**

will converge to the value of the objective at the solution.

In elastic mode, the merit function is a composite function involving the constraint violations weighted by the elastic weight.

If the constraints are linear, this item is labeled **Objective**, the value of the objective function. It will decrease monotonically to its optimal value.

**Feasibl** is the value of **rowerr**, the maximum component of the scaled nonlinear constraint residual (1.8). The solution is regarded as acceptably feasible if **Feasibl** is less than the **Major feasibility tolerance**.

If the constraints are linear, all iterates are feasible and this entry is not printed.

**Optimal** is the value of **maxgap**, the maximum complementarity gap (1.9). It is an estimate of the degree of nonoptimality of the reduced costs. Both **Feasibl** and **Optimal** are small in the neighborhood of a solution.

**nS** The current number of superbasic variables.

**Penalty** is the Euclidean norm of the vector of penalty parameters used in the augmented Lagrangian merit function (not printed if the constraints are linear).

**PD** is a two-letter indication of the status of the convergence tests involving primal and dual feasibility of the iterates (see (1.8) and (1.9) in the description of **Major feasibility tolerance** and **Major optimality tolerance**). Each letter is T if the test is satisfied, and F otherwise.

If either of the indicators is F when SNOPT terminates with 0 **EXIT -- optimal solution found**, the user should check the solution carefully.

The summary line may include additional code characters that indicate what happened during the course of the iteration.

- c Central differences have been used to compute the unknown components of the objective and constraint gradients. This should not happen in a GAMS environment.
- d During the linesearch it was necessary to decrease the step in order to obtain a maximum constraint violation conforming to the value of **Violation limit**.
- l The norm-wise change in the variables was limited by the value of the **Major step limit**. If this output occurs repeatedly during later iterations, it may be worthwhile increasing the value of **Major step limit**.
- i If SNOPT is not in elastic mode, an “i” signifies that the QP subproblem is infeasible. This event triggers the start of nonlinear elastic mode, which remains in effect for all subsequent iterations. Once in elastic mode, the QP subproblems are associated with the elastic problem  $NP(\gamma)$ .  
If SNOPT is already in elastic mode, an “i” indicates that the minimizer of the elastic subproblem does not satisfy the linearized constraints. (In this case, a feasible point for the usual QP subproblem may or may not exist.)
- M An extra evaluation of the problem functions was needed to define an acceptable positive-definite quasi-Newton update to the Lagrangian Hessian. This modification is only done when there are nonlinear constraints.
- m This is the same as “M” except that it was also necessary to modify the update to include an augmented Lagrangian term.
- R The approximate Hessian has been reset by discarding all but the diagonal elements. This reset will be forced periodically by the **Hessian frequency** and **Hessian updates** keywords. However, it may also be necessary to reset an ill-conditioned Hessian from time to time.
- r The approximate Hessian was reset after ten consecutive major iterations in which no BFGS update could be made. The diagonals of the approximate Hessian are retained if at least one update has been done since the last reset. Otherwise, the approximate Hessian is reset to the identity matrix.
- s A self-scaled BFGS update was performed. This update is always used when the Hessian approximation is diagonal, and hence always follows a Hessian reset.

- s This is the same as a “s” except that it was necessary to modify the self-scaled update to maintain positive definiteness.
- n No positive-definite BFGS update could be found. The approximate Hessian is unchanged from the previous iteration.
- t The minor iterations were terminated at the `Minor iteration limit`.
- u The QP subproblem was unbounded.
- w A weak solution of the QP subproblem was found.

Finally SNOPT prints an exit message. See §5.1.

## 5.1 EXIT conditions

When the solution procedure terminates, an `EXIT --` message is printed to summarize the final result. Here we describe each message and suggest possible courses of action.

**EXIT - Optimal Solution found, objective: *xx.xx***

The final point seems to be a solution of NP. This means that  $x$  is feasible (it satisfies the constraints to the accuracy requested by the *Feasibility tolerance*), the reduced gradient is negligible, the reduced costs are optimal, and  $R$  is nonsingular. In all cases, some caution should be exercised. For example, if the objective value is much better than expected, SNOPT may have obtained an optimal solution to the wrong problem! Almost any item of data could have that effect if it has the wrong value. Verifying that the problem has been defined correctly is one of the more difficult tasks for a model builder.

If nonlinearities exist, one must always ask the question: could there be more than one local optimum? When the constraints are linear and the objective is known to be convex (e.g., a sum of squares) then all will be well if we are *minimizing* the objective: a local minimum is a global minimum in the sense that no other point has a lower function value. (However, many points could have the *same* objective value, particularly if the objective is largely linear.) Conversely, if we are *maximizing* a convex function, a local maximum cannot be expected to be global, unless there are sufficient constraints to confine the feasible region.

Similar statements could be made about nonlinear constraints defining convex or concave regions. However, the functions of a problem are more likely to be neither convex nor concave. Our advice is always to specify a starting point that is as good an estimate as possible, and to include reasonable upper and lower bounds on all variables, in order to confine the solution to the specific region of interest. We expect modelers to *know something about their problem*, and to make use of that knowledge as they themselves know best.

One other caution about “Optimal solution”s. Some of the variables or slacks may lie outside their bounds more than desired, especially if scaling was requested. `Max Primal infeas` refers to the largest bound infeasibility and which variable is involved. If it is too large, consider restarting with a smaller `Minor feasibility tolerance` (say 10 times smaller) and perhaps `Scale option 0`.

Similarly, `Max Dual infeas` indicates which variable is most likely to be at a non-optimal value. Broadly speaking, if

$$\text{Max Dual infeas}/\text{Norm of pi} = 10^{-d},$$

then the objective function would probably change in the  $d$ th significant digit if optimization could be continued. If  $d$  seems too large, consider restarting with smaller `Major` and `Minor optimality tolerances`.

Finally, `Nonlinear constraint violn` shows the maximum infeasibility for nonlinear rows. If it seems too large, consider restarting with a smaller `Major feasibility tolerance`.

**EXIT -- Feasible point found, objective: *xx.xx***

From option `Feasible point` only.

EXIT -- Requested accuracy could not be achieved, objective:

If the requested accuracy could not be achieved, a feasible solution has been found, but the requested accuracy in the dual infeasibilities could not be achieved. An abnormal termination has occurred, but SNOPT is within  $10e^{-2}$  of satisfying the **Major optimality tolerance**. Check that the **Major optimality tolerance** is not too small.

EXIT -- The problem is infeasible (infeasible linear constraints)

EXIT -- The problem is infeasible (infeasible linear equalities)

When the constraints are linear, the output messages are based on a relatively reliable indicator of infeasibility. Feasibility is measured with respect to the upper and lower bounds on the variables and slacks. Among all the points satisfying the general constraints  $Ax - s = 0$ , there is apparently no point that satisfies the bounds on  $x$  and  $s$ . Violations as small as the **Minor feasibility tolerance** are ignored, but at least one component of  $x$  or  $s$  violates a bound by more than the tolerance.

EXIT -- Nonlinear infeasibilities minimized

EXIT -- Infeasibilities minimized

When nonlinear constraints are present, infeasibility is *much* harder to recognize correctly. Even if a feasible solution exists, the current linearization of the constraints may not contain a feasible point. In an attempt to deal with this situation, when solving each QP subproblem, SNOPT is prepared to relax the bounds on the slacks associated with nonlinear rows.

If a QP subproblem proves to be infeasible or unbounded (or if the Lagrange multiplier estimates for the nonlinear constraints become large), SNOPT enters so-called “nonlinear elastic” mode. The subproblem includes the original QP objective and the sum of the infeasibilities—suitably weighted using the **Elastic weight** parameter. In elastic mode, the nonlinear rows are made “elastic”—i.e., they are allowed to violate their specified bounds. Variables subject to elastic bounds are known as *elastic variables*. An elastic variable is free to violate one or both of its original upper or lower bounds. If the original problem has a feasible solution and the elastic weight is sufficiently large, a feasible point eventually will be obtained for the perturbed constraints, and optimization can continue on the subproblem. If the nonlinear problem has no feasible solution, SNOPT will tend to determine a “good” infeasible point if the elastic weight is sufficiently large. (If the elastic weight were infinite, SNOPT would locally minimize the nonlinear constraint violations subject to the linear constraints and bounds.)

Unfortunately, even though SNOPT locally minimizes the nonlinear constraint violations, there may still exist other regions in which the nonlinear constraints are satisfied. Wherever possible, nonlinear constraints should be defined in such a way that feasible points are known to exist when the constraints are linearized.

EXIT -- Unbounded objective

EXIT -- Unbounded: Constraint violation limit reached

For linear problems, unboundedness is detected by the simplex method when a nonbasic variable can apparently be increased or decreased by an arbitrary amount without causing a basic variable to violate a bound. Adding a bound on the objective will allow SNOPT to find a solution, and inspection of this solution will show the variables that can become too large to missing restrictions.

Very rarely, the scaling of the problem could be so poor that numerical error will give an erroneous indication of unboundedness. Consider using the **Scale option**.

For nonlinear problems, SNOPT monitors both the size of the current objective function and the size of the change in the variables at each step. If either of these is very large (as judged by the **Unbounded** parameters—see §4), the problem is terminated and declared UNBOUNDED. To avoid large function values, it may be necessary to impose bounds on some of the variables in order to keep them away from singularities in the nonlinear functions.

The second message indicates an abnormal termination while enforcing the limit on the constraint violations. This exit implies that the objective is not bounded below in the feasible region defined by expanding the bounds by the value of the **Violation limit**.

EXIT -- User Interrupt

The user pressed Ctrl-C or the Interrupt button in the Windows IDE.

EXIT -- Resource Interrupt

A time limit was hit. Increase the GAMS **reslim** option.

EXIT -- Too many iterations (exceeding ITERLIM)

EXIT -- Too many (minor) iterations

An iteration limit was reached. Most often this is cured by increasing the GAMS iterlim option. If an SNOPT option file was used, also the Iterations limit may have been set too small.

Check the iteration log to be sure that progress was being made. If so, repeat the run with higher limits. If not, consider specifying new initial values for some of the nonlinear variables.

EXIT -- Major iteration limit reached

This indicates SNOPT was running out the limit on major iterations. This can be changed using the Major iterations limit.

EXIT -- The superbasics limit is too small

The problem appears to be more nonlinear than anticipated. The current set of basic and superbasic variables have been optimized as much as possible and a PRICE operation is necessary to continue, but there are already as many superbasics as allowed (and no room for any more).

When increasing the superbasics limit also note that it is needed to increase the amount of available memory. This can be done with the GAMS m.workspace and m.workfactor model suffices.

EXIT -- Current point cannot be improved

The algorithm could not find a better solution although optimality was not achieved within the optimality tolerance. Possibly scaling can lead to better function values and derivatives. Raising the optimality tolerance will probably make this message go away.

Try better scaling, better bounds or a better starting point.

EXIT -- Singular basis

The first factorization attempt found the basis to be structurally or numerically singular. (Some diagonals of the triangular matrix  $U$  were deemed too small.) The associated variables were replaced by slacks and the modified basis refactorized, but singularity persisted. Try better scaling, better bounds or a better starting point.

EXIT -- Cannot satisfy the general constraints

The basic variables  $x_B$  have been recomputed, given the present values of the superbasic and nonbasic variables. A step of “iterative refinement” has also been applied to increase the accuracy of  $x_B$ , but a row check has revealed that the resulting solution does not satisfy the QP constraints  $Ax - s = b$  sufficiently well. Try better scaling, better bounds or a better starting point.

EXIT -- Ill-conditioned null-space basis

During computation of the reduced Hessian  $Z^T H Z$ , some column(s) of  $Z$  continued to contain very large values. Try better scaling, better bounds or a better starting point.

EXIT -- Incorrect objective derivatives

EXIT -- Incorrect constraint derivatives

The derivatives are not deemed to be correct. This message should not occur using a GAMS model without external functions.

EXIT -- Undefined function at the initial point

EXIT -- Undefined function at the first feasible point

SNOPT was unable to proceed because the functions are undefined at the initial point or the first feasible point. Try to add better bounds or linear equations such that non-linear functions can be evaluated or use a better starting point.

EXIT -- Unable to proceed into undefined region

Repeated attempts to move into a region where the functions are not defined resulted in the change in variables being unacceptably small. At the final point, it appears that the only way to decrease the merit function is to move into a region where the problem functions are not defined.

Try to add better bounds or linear equations such that non-linear functions can be evaluated or use a better starting point.

EXIT -- Function evaluation error limit  
 The domain error limit was reached. Increase the GAMS domlim option, or better add better bounds (or linear equations) such that functions and derivatives can be evaluated.

EXIT -- Terminated during objective evaluation

EXIT -- Terminated during constraint evaluation

EXIT -- Terminated from monitor routine  
 These messages indicate troubles evaluating the non-linear functions or derivatives. Usually these errors show a “Function evaluation error limit” message.

## 6 Listing file messages

The listing file (.lst file) also contains feedback on how the SNOPT solver performed on a particular model. For the `chenery.gms` model, the solve summary looks like the following:

```

                S O L V E      S U M M A R Y

MODEL   chenrad                OBJECTIVE   td
TYPE    NLP                    DIRECTION  MAXIMIZE
SOLVER  SNOPT                  FROM LINE  227

**** SOLVER STATUS      1 NORMAL COMPLETION
**** MODEL STATUS      2 LOCALLY OPTIMAL
**** OBJECTIVE VALUE          1058.9199

RESOURCE USAGE, LIMIT      0.063      1000.000
ITERATION COUNT, LIMIT    179        10000
EVALUATION ERRORS         0           0

SNOPT-Link   BETA  1Nov06 WIN.SN.SN 22.3 043.058.041.VIS SNOPT 7.2-4

GAMS/SNOPT, Large Scale Nonlinear SQP Solver
S N O P T  7.2-4 (June 2006)
P. E. Gill, UC San Diego
W. Murray and M. A. Saunders, Stanford University

Work space allocated      --      0.29 Mb

EXIT - Optimal Solution found, objective:      1058.920

Major, Minor Iterations   45      179
Funobj, Funcon calls      196      196
Superbasics               2
Aggregations              0
Interpreter Usage         0.00     0.0%

Work space used by solver  --      0.11 Mb

```

The solver completed normally at a local (or possibly global) optimum. A complete list of possible solver status and model status values is in Tables 1.1 and 1.2.

The resource usage (time used), iteration count and evaluation errors during nonlinear function and gradient evaluation are all within their limits. These limits can be increased by the option `reslim`, `iterlim` and `domlim` (see §4.1).

Model status	Remarks
1 OPTIMAL	Applies only to linear models.
2 LOCALLY OPTIMAL	A local optimum in an NLP was found. It may or may not be a global optimum.
3 UNBOUNDED	For LP's this message is reliable. A badly scaled NLP can also cause this message to appear.
4 INFEASIBLE	Applies to LP's: the model is infeasible.
5 LOCALLY INFEASIBLE	Applies to NLP's: Given the starting point, no feasible solution could be found although feasible points may exist.
6 INTERMEDIATE INFEASIBLE	The search was stopped (e.g., because of an iteration or time limit) and the current point violates some constraints or bounds.
7 INTERMEDIATE NONOPTIMAL	The search was stopped (e.g., because of an iteration or time limit) and the current point is feasible but violates the optimality conditions.
8 INTEGER SOLUTION	Does not apply to SNOPT.
9 INTERMEDIATE NON-INTEGER	Does not apply to SNOPT.
10 INTEGER INFEASIBLE	Does not apply to SNOPT.
ERROR UNKNOWN	Check listing file for error messages.
ERROR NO SOLUTION	Check listing file for error messages.

Table 1.1: Model status values

Solver status	Remarks
1 NORMAL COMPLETION	SNOPT completed the optimization task.
2 ITERATION INTERRUPT	Iteration limit was hit. Increase the <code>iterlim</code> option (see §4.1).
3 RESOURCE INTERRUPT	Time limit was hit. Increase the <code>reslim</code> option (see §4.1).
4 TERMINATED BY SOLVER	Check the listing file.
5 EVALUATION ERROR LIMIT	<code>domlim</code> error limit was exceeded. See §4.1.
6 UNKNOWN ERROR	Check the listing file for error messages.
ERROR SETUP FAILURE	Id.
ERROR SOLVER FAILURE	Id.
ERROR INTERNAL SOLVER FAILURE	Id.
ERROR SYSTEM FAILURE	Id.

Table 1.2: Solver status values

The possible **EXIT** messages are listed in §5.1.

The statistics following the **EXIT** message are as follows.

**Major, minor iterations.** The number of major and minor iterations for this optimization task. Note that the number of minor iterations is the same as reported by **ITERATION COUNT**.

**Funobj, Funcon calls.** The number of times SNOPT evaluated the objective function  $f(x)$  or the constraint functions  $F_i(x)$  and their gradients. For a linearly constrained problem the number of **funcon** calls should be zero.

**Superbasics.** This is number of superbasic variables in the reported solution. See §2.4.

**Aggregations.** The number of equations removed from the model by the objective function recovery algorithm (see §2.1).

**Interpreter usage.** This line refers to how much time was spent evaluating functions and gradients. Due to the low resolution of the clock and the small size of this model, it was concluded that 100% of the time was spent inside the routines that do function and gradient evaluations. For larger models these numbers are more accurate.



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