

PROPS!

David Ross (SCPD)
my name

Unknown
recipient's name (OK if you don't know)

Examples:

✓

Asked a question I also had

Was helpful/a good listener/encouraged me or a classmate

Asked a question showing their interest in a classmate's ideas

Contributed something I thought was interesting

Other (explain below)

Explanation/details:

A comment was made to verify that for each set of vertices that make up the triangle traveling through the vertex shader there is most probably many fragments who's color gets interpolated over that triangles area. This helped me clarify how the vertex position calculated in the vertex shader contributes to the interpolated color of the fragments contained the triangles interior.