

Qwt User's Guide

6.2.0

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1 Qwt - Qt Widgets for Technical Applications

The Qwt library contains GUI Components and utility classes which are primarily useful for programs with a technical background. Beside a framework for 2D plots it provides scales, sliders, dials, compasses, thermometers, wheels and knobs to control or display values, arrays, or ranges of type double.

1.1 License

Qwt is distributed under the terms of the [Qwt License, Version 1.0](#).

1.2 Platforms

Qwt 6.2 might be usable in all environments where you find [Qt](#). It is compatible with Qt 4.8 and all Qt5 versions.

1.3 What's new

Read the [summary](#) of the most important changes.

1.4 Screenshots

- [Curve Plots](#)
- [Spectrogram, Contour Plot](#)
- [Bar Charts, Histograms](#)
- [Other Plots](#)
- [Dials, Compasses, Knobs, Wheels, Sliders, Thermos](#)

1.5 Downloads

Stable releases or prereleases are available at the Qwt [project page](#), or from the [git repository](#).

Active development will happen in the develop branch supporting Qt ≥ 5.6 and relying on at least C++11. However all versions \geq Qt 4.8 will actively be supported in the 6.x branches.

The popular multiaxes branch is derived from develop.

1.6 Installation

Qwt doesn't distribute binary packages, but today all major Linux distributors offer one. Note, that these packages often don't include the examples.

When no binary packages are available (f.e. on Windows) Qwt needs to be [compiled and installed](#) on the target system.

1.7 Support

- Mailing list
For all kind of Qwt related questions use the Qwt [mailing list](#).
- Forum
[Qt Centre](#) is a great resource for Qt related questions. It has a sub forum, that is dedicated to Qwt related questions.
- Individual support
If you are looking for individual support, or need someone who implements your Qwt component/application contact support@qwt-project.org. Sending requests to this address without a good reason for not using public support channels might be silently ignored.

1.8 Related Projects

[PyQt-Qwt](#), Python PyQt wrapper for Qwt.

1.9 Donations

Sourceforge offers a [Donation System](#) via PayPal. You can use it, if you like to [support](#) the development of Qwt.

1.10 Credits

Authors:

Uwe Rathmann, Josef Wilgen (\leq Qwt 0.2)

2 What's new in Qwt 6.2

2.1 Qt \geq 4.8

Support for Qt $<$ Qt 4.8 has been dropped, support for Qt6 has been added.

2.2 Includes

Include files, that match the class names are available now. So it is possible to write `"#include <QwtPlot>"` now instead of `"include qwt_plot.h"`

2.3 QwtPolar has become part of Qwt

The QwtPolar project (<https://qwtpolar.sourceforge.io>) has been integrated into Qwt.

2.4 MathML Text Renderer has become its own project

The code can be found at <https://github.com/uwerat/qwt-mml-dev> now and is intended to become a standalone lib.

2.5 Spline

The broken implementation of [QwtSpline](#) has been replaced by a bunch of classes offering all sort of functionalities around splines.

The most popular spline approximation/interpolation algos have been implemented:

- Basis
- Cardinal
- ParabolicBlending
- Akima
- The one used in a proprietary office package
- Cubic

2.6 Better OpenGL support

[QwtPlotOpenGLCanvas](#) added to support rendering to a `QOpenGLWidget`

2.7 New plot items

- `QwtPlotVectorField`
A new type of plot item for vector fields
- `QwtPlotGraphicItem`
An item displaying a `QwtGraphic` image (f.e used by `QwtPlotSvgItem`)

2.8 QwtPlotCurve

- `QwtPlotCurve::FilterPointsAggressive`
A fast weeding algo for huge datasets with increasing x or y values
- `QwtPlotCurve::closestPoint`
Is virtual now
- Line Clipping
Includes the painter clip now
- `QwtValuePointData`
A new type of data added, where the x values are the index
- `QwtPlotCurve::setSamples`
more type of setters

2.9 QwtPlotSpectrogram

- `QwtPlotSpectrogram::setColorTableSize`
Using individual RGB tables
- `QwtRasterData::setInterval/interval`
API cleanup
- `QwtHueColorMap`, `QwtSaturationValueColorMap`
New type of color maps
- `QwtMatrixRasterData::BicubicInterpolation`
Implementation of bicubic interpolation added
- Handling of NaN values
NaN values are interpreted as gaps, when `QwtRasterData::WithoutGaps` is not set

2.10 Other changes

- `QwtPlotRenderer`
Using `QPdfWriter` instead of `QPrinter`, where possible
- Handling of Unknown Paint Engines
Not aligning unknown paint engines (f.e EMF), `QwtNullPaintDevice` is not using `QPaintEngine::User` anymore
- `QwtTransform::LogMin/LogMax`
`LOG_MIN/LOG_MAX` have been reomed (values differ !

- qwt_compat.h
Removed
- qwtFuzzyGreaterOrEqual/qwtFuzzyLessOrEqual
Removed
- qwtGetMin/qwtGetMax
Removed

3 Installing Qwt

3.1 Download

Stable Qwt releases are available from the Qwt [project page](#).

Qwt-6.2.0 consists of 4 files:

- qwt-6.2.0.zip
Zip file with the Qwt sources and the html documentation for Windows
- qwt-6.2.0.tar.bz2
Compressed tar file with the Qwt sources and the html documentation for UNIX systems (Linux, Mac, ...)
- qwt-6.2.0.pdf
Qwt documentation as PDF document.
- qwt-6.2.0.qch
Qwt documentation as Qt Compressed Help document, that can be loaded into the Qt Assistant or Creator.
In the Qt Creator context sensitive help will be available like for Qt classes.

Precompiled Qwt Designer plugins, that are compatible with some binary packages of the Qt Creator:

- qwt designer-6.2.0-*.zip

3.2 Installing Qwt

Beside headers, libraries and the html version of the class documentation a proper Qwt installation contains a Designer plugin and a Qwt features file for building applications using Qwt.

All files will be copied to an installation directory, that is configurable by editing qwtconfig.pri. Its default settings is:

- Windows
C:\Qwt-6.2.0
- Unix like systems
/usr/local/qwt-6.2.0

For the rest of the document this install path will be written as $\${QWT_ROOT}$ and needs to be replaced by the real path in all commands below.

It is not unlikely, to have more than one installation of Qwt on the same system. F.e for using the Qwt Designer plugin in the Qt Creator a version of Qwt is necessary with the same Qt and compiler combination, that had been used for building the Qt Creator (see "Help->About Qt Creator ...").

Installing Qwt is done in 3 steps, that are quite common on UNIX systems.

1. Configuration

In the configuration step all parameters are set to control how to build and install Qwt

2. Build

In the build step binaries are built from the source files.

3. Installation

The installation copies and rearranges all files that are necessary to build Qwt applications to a target directory.

The installation doesn't modify the system beside copying files to a directory in a proper way. After removing build and installation directories the system is in the same state as it was before.

3.2.1 Configuration

Configuring Qwt has to be done by editing the Project files used for building:

- **qwtbuild.pri**
qwtbuild.pri contains settings for how to build Qwt. All settings of this file are only for building Qwt itself and doesn't have an impact on how an application using Qwt is built. Usually its default settings doesn't need to be modified.
- **qwtconfig.pri**
qwtconfig.pri defines what modules of Qwt will be built and where to install them. qwtconfig.pri gets installed together with the Qwt features file qwt.prf and all its settings are known to project files for building Qwt applications.

In qwtconfig.pri the meaning of each option is explained in detail - it's worth reading it before running into problems later.

3.2.2 Build and installation

The Qt Creator is a graphical frontend for calling qmake/make and - technically - it could be used for building and installing Qwt. But as this way requires a lot more understanding of details the following step by step instructions are for the easier way using the command line.

3.2.2.1 Unix-like systems The first step before creating the Makefile is to check that the correct version of qmake is used. F.e. on older Linux distribution you often find a Qt3 qmake and in the path.

The default setting of qmake is to generate a makefile that builds Qwt for the same environment where the version of qmake has been built for. So creating a makefile usually means something like:

```
cd qwt-6.2.0
/usr/local/Qt-5.0.1/bin/qmake qwt.pro
```

The generated Makefile includes all paths related to the chosen Qt version and the next step is:

```
make
```

(On multicore systems you can speed up building the Qwt libraries with running several jobs simultaneously: f.e. "make -j4" on a dual core.)

Finally you have to install everything below the directories you have specified in qwtconfig.pri. Usually this is one of the system directories (/usr/local, /opt, ...) where you don't have write permission and then the installation needs to be done as root:

```
sudo make install
```

(On systems where sudo is not supported you can do the same with: su -c "make install")

3.2.2.2 Windows Qt packages offer a command line interface, that can be found in the Qt application menu: f.e "All Programs -> Qt -> Command Prompt". It is not mandatory to use it, but probably the easiest way as it offers an environment, where everything is initialized for a version of Qt (f.e qmake is in the PATH).

Creating a makefile usually means something like:

```
cd qwt-6.2.0
qmake qwt.pro
```

The generated makefile includes all paths related to the chosen Qt version.

3.2.2.2.1 MinGW For MinGW builds the name of the make tool is "mingw32-make"

```
mingw32-make
```

(On multicore systems you can speed up building the Qwt libraries with running several jobs simultaneously↔ : "mingw32-make -j")

Finally you have to install everything below the directories you have specified in qwtconfig.pri.

```
mingw32-make install
```

3.2.2.2.2 MSVC For MSVC builds the name of the make tool is "nmake". Alternatively it is possible to use "jom" (<https://wiki.qt.io/Jom>), that is usually included in a Qt Creator package.

```
nmake
```

Finally you have to install everything below the directories you have specified in qwtconfig.pri.

```
nmake install
```

3.3 Qwt and the Qt tool chain

3.3.1 Designer plugin

The Designer plugin and the corresponding Qwt library (if the plugin has not been built self containing) have to be compatible with Qt version of the application loading it (usually the Qt Creator) - what is often a different version of the Qt libraries you want to build your application with. F.e on Windows the Qt Creator is usually built with a MSVC compiler - even if included in a MinGW package !

To help Qt Designer/Creator with locating the Qwt Designer plugin you have to set the environment variable QT_↔ PLUGIN_PATH, modify qt.conf - or install the plugin to one of the application default paths.

The Qt documentation explains all options in detail:

- <https://doc.qt.io/qt-5/deployment-plugins.html>
- <https://doc.qt.io/qtcreator/adding-plugins.html>

F.e. on a Linux system you could add the following lines to .bashrc:

```
QT_PLUGIN_PATH="{QWT_ROOT}/plugins:$QT_PLUGIN_PATH"
export QT_PLUGIN_PATH
```

When the plugin has not been built including the Qwt library (see QwtDesignerSelfContained in qwtconfig.pri) the Qt Designer/Creator also needs to locate the Qwt libraries. On Unix systems the path to the installed library is compiled into the plugin (see rpath, ldd), but on Windows the Qt Creator needs to be configured (([Running a Qwt application](#)) in the same way as for any application using Qwt.

In case of problems the diagnostics of Qt Creator and Designer are very limited (usually none), but setting the environment variable QT_DEBUG_PLUGINS might help. In the Qt Creator it is possible to check which plugins were loaded successfully and for certain problems it also lists those that were recognized but failed (*Tools > Form Editor > About Qt Designer Plugins*).

3.3.2 Online Help

The Qwt class documentation can be loaded into the Qt Creator:

- open the settings dialog from the *Tools->Options* menu
- raise the tab "Help->Documentation".
- press the *Add* button and select qwt-6.2.0.qch.

Now the context sensitive help (*F1*) works for Qwt classes.

For browsing the documentation in the Qt Assistant:

- open the settings dialog from the *Edit->Preferences* menu
- raise the tab *Documentation*.
- press the *Add* button and select qwt-6.2.0.qch.

3.4 Building a Qwt application

All flags and settings that are necessary to compile and link an application using Qwt can be found in the file `${QWT_ROOT}/features/qwt.prf`.

When using qmake it can be included from the application project file in 2 different ways:

- Adding Qwt as qmake feature

When using the qmake feature mechanism you can bind a special version of qmake to a special installation of Qwt without having to add this dependency to the application project. How to add Qwt as feature is documented in the [qmake docs](#).

After adding Qwt as a feature f.e on Linux as a persistent property

```
qmake -set QMAKEFEATURES ${QWT_ROOT}/features
```

.. the following line can be added to the application project file:

```
CONFIG += qwt
```

- Including qwt.prf in the application project file

Instead of using qwt.prf as qmake feature it can be included from the application project file:

```
include ( ${QWT_ROOT}/features/qwt.prf )
```

The advantage of using a direct include is, that all settings of qwt.prf are known to the application project file (qmake features are included after the application project file has been parsed) and it can be implemented depending on - f.e. settings made in qwtconfig.pri.

On Unix platforms it is possible to link a runtime path into the executable, so that the location of the Qwt libraries can be found without having to configure a runtime environment:

- `QMAKE_LFLAGS_RPATH`
- `QMAKE_RPATH`
- `QMAKE_RPATHDIR`

3.5 Running a Qwt application

When using Qwt as shared library (DLL) the **dynamic linker** has to find it according to the rules of the operating system.

3.5.1 Windows

The only reasonable way to configure the runtime environment - without having to copy the Qwt libraries around - is to modify the PATH variable. F.e. this could be done by adding the following line to some batch file:

```
set PATH=%PATH%;${QWT_ROOT}\lib
```

3.5.2 GNU/Linux

Read the documentation about:

- *ldconfig*
- */etc/ld.so.conf*
- *LD_LIBRARY_PATH*

Using the *ldd* command a configuration can be tested.

4 Qwt License, Version 1.0

Qwt License

Version 1.0, January 1, 2003

The Qwt library and included programs are provided under the terms of the GNU LESSER GENERAL PUBLIC LICENSE (LGPL) with the following exceptions:

1. Widgets that are subclassed from Qwt widgets do not constitute a derivative work.
2. Static linking of applications and widgets to the Qwt library does not constitute a derivative work and does not require the author to provide source code for the application or widget, use the shared Qwt libraries, or link their applications or widgets against a user-supplied version of Qwt. If you link the application or widget to a modified version of Qwt, then the changes to Qwt must be provided under the terms of the LGPL in sections 1, 2, and 4.
3. You do not have to provide a copy of the Qwt license with programs that are linked to the Qwt library, nor do you have to identify the Qwt license in your program or documentation as required by section 6 of the LGPL. However, programs must still identify their use of Qwt. The following example statement can be included in user documentation to satisfy this requirement:

```
[program/widget] is based in part on the work of
the Qwt project (http://qwt.sf.net).
```

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Version 2.1, February 1999

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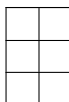
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5 Curve Plots



6 Spectrogram, Contour Plot



7 Bar Charts, Histograms



8 Other Plots



9 Dials, Compasses, Knobs, Wheels, Sliders, Thermos



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13 Namespace Documentation

13.1 QwtAxis Namespace Reference

Enumerations

- enum [Position](#) { [YLeft](#) , [YRight](#) , [XBottom](#) , [XTop](#) }
Axis position.
- enum { **AxisPositions** = [XTop](#) + 1 }
Number of axis positions.

Functions

- bool [isValid](#) (int axisPos)
- bool [isYAxis](#) (int axisPos)
- bool [isXAxis](#) (int axisPos)

13.1.1 Detailed Description

Enums and methods for axes

13.1.2 Enumeration Type Documentation

13.1.2.1 Position `enum QwtAxis::Position`

Axis position.

Enumerator

YLeft	Y axis left of the canvas.
YRight	Y axis right of the canvas.
XBottom	X axis below the canvas.
XTop	X axis above the canvas.

Definition at line 21 of file qwt_axis.h.

13.1.3 Function Documentation

13.1.3.1 isValid() `bool QwtAxis::isValid (int axisPos) [inline]`

Returns

true, when axisPos is in the valid range [YLeft, XTop]

Definition at line 45 of file qwt_axis.h.

13.1.3.2 isXAxis() `bool QwtAxis::isXAxis (int axisPos) [inline]`

Returns

true, when axisPos is XBottom or XTop

Definition at line 51 of file qwt_axis.h.

13.1.3.3 isYAxis() `bool QwtAxis::isYAxis (`
`int axisPos) [inline]`

Returns

true, when axisPos is YLeft or YRight

Definition at line 57 of file qwt_axis.h.

13.2 QwtClipper Namespace Reference

Some clipping algorithms.

Functions

- QWT_EXPORT void [clipPolygon](#) (const QRect &, QPolygon &, bool closePolygon=false)
- QWT_EXPORT void [clipPolygon](#) (const QRectF &, QPolygon &, bool closePolygon=false)
- QWT_EXPORT void [clipPolygonF](#) (const QRectF &, QPolygonF &, bool closePolygon=false)
- QWT_EXPORT QPolygon [clippedPolygon](#) (const QRect &, const QPolygon &, bool closePolygon=false)
- QWT_EXPORT QPolygon [clippedPolygon](#) (const QRectF &, const QPolygon &, bool closePolygon=false)
- QWT_EXPORT QPolygonF [clippedPolygonF](#) (const QRectF &, const QPolygonF &, bool closePolygon=false)
- QWT_EXPORT [QVector](#)< [QwtInterval](#) > [clipCircle](#) (const QRectF &, const QPointF &, double radius)

13.2.1 Detailed Description

Some clipping algorithms.

13.2.2 Function Documentation

13.2.2.1 clipCircle() `QVector< QwtInterval > QwtClipper::clipCircle (`
`const QRectF & clipRect,`
`const QPointF & center,`
`double radius)`

Circle clipping

[clipCircle\(\)](#) divides a circle into intervals of angles representing arcs of the circle. When the circle is completely inside the clip rectangle an interval [0.0, 2 * M_PI] is returned.

Parameters

<i>clipRect</i>	Clip rectangle
<i>center</i>	Center of the circle
<i>radius</i>	Radius of the circle

Returns

Arcs of the circle

Definition at line 477 of file qwt_clipper.cpp.

13.2.2.2 clippedPolygon() [1/2] `QPolygon QwtClipper::clippedPolygon (`
 `const QRect & clipRect,`
 `const QPolygon & polygon,`
 `bool closePolygon = false)`

Sutherland-Hodgman polygon clipping

Parameters

<i>clipRect</i>	Clip rectangle
<i>polygon</i>	Polygon
<i>closePolygon</i>	True, when the polygon is closed

Returns

Clipped polygon

Definition at line 437 of file qwt_clipper.cpp.

13.2.2.3 clippedPolygon() [2/2] `QPolygon QwtClipper::clippedPolygon (`
 `const QRectF & clipRect,`
 `const QPolygon & polygon,`
 `bool closePolygon = false)`

Sutherland-Hodgman polygon clipping

Parameters

<i>clipRect</i>	Clip rectangle
<i>polygon</i>	Polygon
<i>closePolygon</i>	True, when the polygon is closed

Returns

Clipped polygon

Definition at line 420 of file qwt_clipper.cpp.

13.2.2.4 clippedPolygonF() `QPolygonF QwtClipper::clippedPolygonF (`
 `const QRectF & clipRect,`
 `const QPolygonF & polygon,`
 `bool closePolygon = false)`

Sutherland-Hodgman polygon clipping

Parameters

<i>clipRect</i>	Clip rectangle
<i>polygon</i>	Polygon
<i>closePolygon</i>	True, when the polygon is closed

Returns

Clipped polygon

Definition at line 455 of file qwt_clipper.cpp.

13.2.2.5 clipPolygon() [1/2] `void QwtClipper::clipPolygon (`
 `const QRect & clipRect,`
 `QPolygon & polygon,`
 `bool closePolygon = false)`

Sutherland-Hodgman polygon clipping

Parameters

<i>clipRect</i>	Clip rectangle
<i>polygon</i>	Polygon IN/OUT
<i>closePolygon</i>	True, when the polygon is closed

Definition at line 390 of file qwt_clipper.cpp.

13.2.2.6 clipPolygon() [2/2] `void QwtClipper::clipPolygon (`
 `const QRectF & clipRect,`
 `QPolygon & polygon,`
 `bool closePolygon = false)`

Sutherland-Hodgman polygon clipping

Parameters

<i>clipRect</i>	Clip rectangle
<i>polygon</i>	Polygon IN/OUT
<i>closePolygon</i>	True, when the polygon is closed

Definition at line 369 of file qwt_clipper.cpp.

13.2.2.7 clipPolygonF() `void QwtClipper::clipPolygonF (`
`const QRectF & clipRect,`
`QPolygonF & polygon,`
`bool closePolygon = false)`

Sutherland-Hodgman polygon clipping

Parameters

<i>clipRect</i>	Clip rectangle
<i>polygon</i>	Polygon IN/OUT
<i>closePolygon</i>	True, when the polygon is closed

Definition at line 404 of file qwt_clipper.cpp.

14 Class Documentation

14.1 QwtEventPattern::KeyPattern Class Reference

A pattern for key events.

```
#include <qwt_event_pattern.h>
```

Public Member Functions

- [KeyPattern](#) (int keyCode=Qt::Key_unknown, Qt::KeyboardModifiers modifierCodes=Qt::NoModifier)
Constructor.

Public Attributes

- int [key](#)
Key code.
- Qt::KeyboardModifiers [modifiers](#)
Modifiers.

14.1.1 Detailed Description

A pattern for key events.

Definition at line 168 of file qwt_event_pattern.h.

14.2 QwtEventPattern::MousePattern Class Reference

A pattern for mouse events.

```
#include <qwt_event_pattern.h>
```

Public Member Functions

- [MousePattern](#) (Qt::MouseButton btn=Qt::NoButton, Qt::KeyboardModifiers modifierCodes=Qt::NoModifier)
Constructor.

Public Attributes

- Qt::MouseButton [button](#)
Button.
- Qt::KeyboardModifiers [modifiers](#)
Keyboard modifier.

14.2.1 Detailed Description

A pattern for mouse events.

Definition at line 149 of file qwt_event_pattern.h.

14.3 QList< T > Class Template Reference

14.3.1 Detailed Description

```
template<typename T>  
class QList< T >
```

Definition at line 17 of file qwt_abstract_legend.h.

14.4 QMap< Key, T > Class Template Reference

14.4.1 Detailed Description

```
template<class Key, class T>  
class QMap< Key, T >
```

Definition at line 19 of file qwt_compass.h.

14.5 QStack< T > Class Template Reference

14.5.1 Detailed Description

```
template<typename T>  
class QStack< T >
```

Definition at line 17 of file qwt_plot_zoomer.h.

14.6 QVector< T > Class Template Reference

14.6.1 Detailed Description

```
template<typename T>  
class QVector< T >
```

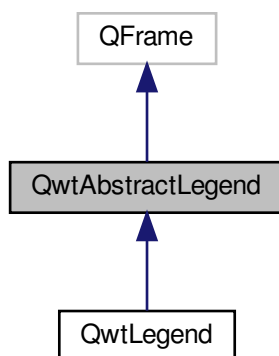
Definition at line 23 of file qwt_clipper.h.

14.7 QwtAbstractLegend Class Reference

Abstract base class for legend widgets.

```
#include <qwt_abstract_legend.h>
```

Inheritance diagram for QwtAbstractLegend:



Public Slots

- virtual void [updateLegend](#) (const QVariant &itemInfo, const [QList](#)< [QwtLegendData](#) > &data)=0
Update the entries for a plot item.

Public Member Functions

- [QwtAbstractLegend](#) (QWidget *parent=NULL)
- virtual [~QwtAbstractLegend](#) ()
Destructor.
- virtual void [renderLegend](#) (QPainter *painter, const QRectF &rect, bool fillBackground) const =0
- virtual bool [isEmpty](#) () const =0
- virtual int [scrollExtent](#) (Qt::Orientation) const

14.7.1 Detailed Description

Abstract base class for legend widgets.

Legends, that need to be under control of the [QwtPlot](#) layout system need to be derived from [QwtAbstractLegend](#).

Note

Other type of legends can be implemented by connecting to the [QwtPlot::legendDataChanged\(\)](#) signal. But as these legends are unknown to the plot layout system the layout code (on screen and for [QwtPlotRenderer](#)) need to be organized in application code.

See also

[QwtLegend](#)

Definition at line 34 of file qwt_abstract_legend.h.

14.7.2 Constructor & Destructor Documentation

14.7.2.1 QwtAbstractLegend() `QwtAbstractLegend::QwtAbstractLegend (QWidget * parent = NULL) [explicit]`

Constructor

Parameters

<i>parent</i>	Parent widget
---------------	---------------

Definition at line 18 of file qwt_abstract_legend.cpp.

14.7.3 Member Function Documentation

14.7.3.1 isEmpty() `virtual bool QwtAbstractLegend::isEmpty () const [pure virtual]`

Returns

True, when no plot item is inserted

Implemented in [QwtLegend](#).

14.7.3.2 renderLegend() `virtual void QwtAbstractLegend::renderLegend (QPainter * painter, const QRectF & rect, bool fillBackground) const [pure virtual]`

Render the legend into a given rectangle.

Parameters

<i>painter</i>	Painter
<i>rect</i>	Bounding rectangle
<i>fillBackground</i>	When true, fill rect with the widget background

See also

[renderLegend\(\)](#) is used by [QwtPlotRenderer](#)

Implemented in [QwtLegend](#).

14.7.3.3 scrollExtent() `int QwtAbstractLegend::scrollExtent (Qt::Orientation orientation) const [virtual]`

Return the extent, that is needed for elements to scroll the legend (usually scrollbars),

Parameters

<i>orientation</i>	Orientation
--------------------	-------------

Returns

Extent of the corresponding scroll element

Reimplemented in [QwtLegend](#).

Definition at line 35 of file `qwt_abstract_legend.cpp`.

14.7.3.4 updateLegend `virtual void QwtAbstractLegend::updateLegend (`
`const QVariant & itemInfo,`
`const QList< QwtLegendData > & data) [pure virtual], [slot]`

Update the entries for a plot item.

Parameters

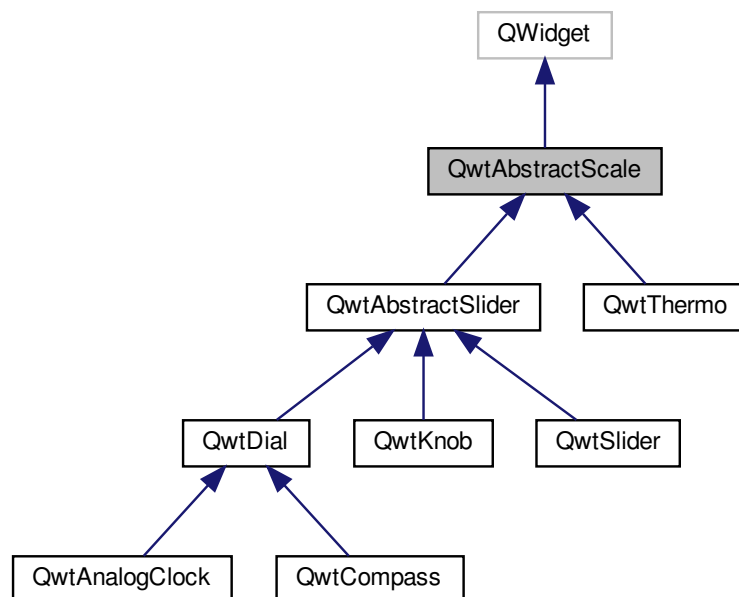
<i>itemInfo</i>	Info about an item
<i>data</i>	List of legend entry attributes for the item

14.8 QwtAbstractScale Class Reference

An abstract base class for widgets having a scale.

```
#include <qwt_abstract_scale.h>
```

Inheritance diagram for QwtAbstractScale:



Public Member Functions

- [QwtAbstractScale](#) (QWidget *parent=NULL)
- [virtual ~QwtAbstractScale](#) ()
Destructor.
- [void setScale](#) (double [lowerBound](#), double [upperBound](#))
Specify a scale.

- void `setScale` (const `QwtInterval` &)
Specify a scale.
- void `setScale` (const `QwtScaleDiv` &)
Specify a scale.
- const `QwtScaleDiv` & `scaleDiv` () const
- void `setLowerBound` (double value)
- double `lowerBound` () const
- void `setUpperBound` (double value)
- double `upperBound` () const
- void `setScaleStepSize` (double stepSize)
Set the step size used for calculating a scale division.
- double `scaleStepSize` () const
- void `setScaleMaxMajor` (int ticks)
Set the maximum number of major tick intervals.
- int `scaleMaxMinor` () const
- void `setScaleMaxMinor` (int ticks)
Set the maximum number of minor tick intervals.
- int `scaleMaxMajor` () const
- void `setScaleEngine` (`QwtScaleEngine` *)
Set a scale engine.
- const `QwtScaleEngine` * `scaleEngine` () const
- `QwtScaleEngine` * `scaleEngine` ()
- int `transform` (double) const
- double `invTransform` (int) const
- bool `isInverted` () const
- double `minimum` () const
- double `maximum` () const
- const `QwtScaleMap` & `scaleMap` () const

Protected Member Functions

- virtual void `changeEvent` (QEvent *) override
- void `rescale` (double `lowerBound`, double `upperBound`, double stepSize)
- void `setAbstractScaleDraw` (`QwtAbstractScaleDraw` *)
Set a scale draw.
- const `QwtAbstractScaleDraw` * `abstractScaleDraw` () const
- `QwtAbstractScaleDraw` * `abstractScaleDraw` ()
- void `updateScaleDraw` ()
- virtual void `scaleChange` ()
Notify changed scale.

14.8.1 Detailed Description

An abstract base class for widgets having a scale.

The scale of an `QwtAbstractScale` is determined by a `QwtScaleDiv` definition, that contains the boundaries and the ticks of the scale. The scale is painted using a `QwtScaleDraw` object.

The scale division might be assigned explicitly - but usually it is calculated from the boundaries using a `QwtScaleEngine`.

The scale engine also decides the type of transformation of the scale (linear, logarithmic ...).

Definition at line 36 of file `qwt_abstract_scale.h`.

14.8.2 Constructor & Destructor Documentation

14.8.2.1 QwtAbstractScale() `QwtAbstractScale::QwtAbstractScale (QWidget * parent = NULL) [explicit]`

Constructor

Parameters

<i>parent</i>	Parent widget
---------------	---------------

Creates a default [QwtScaleDraw](#) and a [QwtLinearScaleEngine](#). The initial scale boundaries are set to [0.0, 100.0]
The [scaleStepSize\(\)](#) is initialized to 0.0, [scaleMaxMajor\(\)](#) to 5 and [scaleMaxMinor\(\)](#) to 3.

Definition at line 57 of file `qwt_abstract_scale.cpp`.

14.8.3 Member Function Documentation

14.8.3.1 abstractScaleDraw() [1/2] `QwtAbstractScaleDraw * QwtAbstractScale::abstractScaleDraw () [protected]`

Returns

Scale draw

See also

[setAbstractScaleDraw\(\)](#)

Definition at line 293 of file `qwt_abstract_scale.cpp`.

14.8.3.2 abstractScaleDraw() [2/2] `const QwtAbstractScaleDraw * QwtAbstractScale::abstractScaleDraw () const [protected]`

Returns

Scale draw

See also

[setAbstractScaleDraw\(\)](#)

Definition at line 302 of file `qwt_abstract_scale.cpp`.

14.8.3.3 changeEvent() `void QwtAbstractScale::changeEvent (QEvent * event) [override], [protected], [virtual]`

Change Event handler

Parameters

<i>event</i>	Change event
--------------	--------------

Invalidates internal caches if necessary

Reimplemented in [QwtThermo](#), [QwtSlider](#), [QwtKnob](#), and [QwtDial](#).

Definition at line 453 of file `qwt_abstract_scale.cpp`.

14.8.3.4 invTransform() `double QwtAbstractScale::invTransform (int value) const`

Translate a widget coordinate into a scale value

Parameters

<i>value</i>	Widget coordinate
--------------	-------------------

Returns

Corresponding scale coordinate for value

See also

[scaleMap\(\)](#), [transform\(\)](#)

Definition at line 381 of file `qwt_abstract_scale.cpp`.

14.8.3.5 isInverted() `bool QwtAbstractScale::isInverted () const`

Returns

True, when the scale is increasing in opposite direction to the widget coordinates

Definition at line 390 of file `qwt_abstract_scale.cpp`.

14.8.3.6 lowerBound() `double QwtAbstractScale::lowerBound () const`

Returns

Lower bound of the scale

See also

[setLowerBound\(\)](#), [setScale\(\)](#), [upperBound\(\)](#)

Definition at line 88 of file `qwt_abstract_scale.cpp`.

14.8.3.7 maximum() `double QwtAbstractScale::maximum () const`**Returns**

The boundary with the larger value

See also

[minimum\(\)](#), [lowerBound\(\)](#), [upperBound\(\)](#)

Definition at line 409 of file `qwt_abstract_scale.cpp`.

14.8.3.8 minimum() `double QwtAbstractScale::minimum () const`**Returns**

The boundary with the smaller value

See also

[maximum\(\)](#), [lowerBound\(\)](#), [upperBound\(\)](#)

Definition at line 399 of file `qwt_abstract_scale.cpp`.

14.8.3.9 rescale() `void QwtAbstractScale::rescale (
double lowerBound,
double upperBound,
double stepSize) [protected]`

Recalculate the scale division and update the scale.

Parameters

<i>lowerBound</i>	Lower limit of the scale interval
<i>upperBound</i>	Upper limit of the scale interval
<i>stepSize</i>	Major step size

See also

[scaleChange\(\)](#)

Definition at line 429 of file `qwt_abstract_scale.cpp`.

14.8.3.10 scaleDiv() `const QwtScaleDiv & QwtAbstractScale::scaleDiv () const`

Returns

Scale boundaries and positions of the ticks

The scale division might have been assigned explicitly or calculated implicitly by [rescale\(\)](#).

Definition at line 349 of file `qwt_abstract_scale.cpp`.

14.8.3.11 scaleEngine() [1/2] `QwtScaleEngine * QwtAbstractScale::scaleEngine ()`

Returns

Scale engine

See also

[setScaleEngine\(\)](#)

Definition at line 338 of file `qwt_abstract_scale.cpp`.

14.8.3.12 scaleEngine() [2/2] `const QwtScaleEngine * QwtAbstractScale::scaleEngine () const`

Returns

Scale engine

See also

[setScaleEngine\(\)](#)

Definition at line 329 of file `qwt_abstract_scale.cpp`.

14.8.3.13 scaleMap() `const QwtScaleMap & QwtAbstractScale::scaleMap () const`

Returns

Map to translate between scale and widget coordinates

Definition at line 357 of file `qwt_abstract_scale.cpp`.

14.8.3.14 scaleMaxMajor() `int QwtAbstractScale::scaleMaxMajor () const`

Returns

Maximal number of major tick intervals

See also

[setScaleMaxMajor\(\)](#), [scaleMaxMinor\(\)](#)

Definition at line 202 of file `qwt_abstract_scale.cpp`.

14.8.3.15 scaleMaxMinor() `int QwtAbstractScale::scaleMaxMinor () const`

Returns

Maximal number of minor tick intervals

See also

[setScaleMaxMinor\(\)](#), [scaleMaxMajor\(\)](#)

Definition at line 232 of file `qwt_abstract_scale.cpp`.

14.8.3.16 scaleStepSize() `double QwtAbstractScale::scaleStepSize () const`

Returns

Hint for the step size of the scale

See also

[setScaleStepSize\(\)](#), [QwtScaleEngine::divideScale\(\)](#)

Definition at line 264 of file `qwt_abstract_scale.cpp`.

14.8.3.17 setAbstractScaleDraw() `void QwtAbstractScale::setAbstractScaleDraw (
 QwtAbstractScaleDraw * scaleDraw) [protected]`

Set a scale draw.

`scaleDraw` has to be created with `new` and will be deleted in the destructor or the next call of [setAbstractScaleDraw\(\)](#).

See also

[abstractScaleDraw\(\)](#)

Definition at line 277 of file `qwt_abstract_scale.cpp`.

14.8.3.18 setLowerBound() `void QwtAbstractScale::setLowerBound (
 double value)`

Set the lower bound of the scale

Parameters

<i>value</i>	Lower bound
--------------	-------------

See also

[lowerBound\(\)](#), [setScale\(\)](#), [setUpperBound\(\)](#)

Note

For inverted scales the lower bound is greater than the upper bound

Definition at line 79 of file `qwt_abstract_scale.cpp`.

14.8.3.19 `setScale()` [1/3] `void QwtAbstractScale::setScale (`
`const QwtInterval & interval)`

Specify a scale.

Define a scale by an interval

The ticks are calculated using [scaleMaxMinor\(\)](#), [scaleMaxMajor\(\)](#) and [scaleStepSize\(\)](#).

Parameters

<i>interval</i>	Interval
-----------------	----------

Definition at line 145 of file `qwt_abstract_scale.cpp`.

14.8.3.20 `setScale()` [2/3] `void QwtAbstractScale::setScale (`
`const QwtScaleDiv & scaleDiv)`

Specify a scale.

[scaleMaxMinor\(\)](#), [scaleMaxMajor\(\)](#) and [scaleStepSize\(\)](#) and have no effect.

Parameters

<i>scaleDiv</i>	Scale division
-----------------	----------------

See also

[setAutoScale\(\)](#)

Definition at line 158 of file `qwt_abstract_scale.cpp`.

14.8.3.21 setScale() [3/3] `void QwtAbstractScale::setScale (`
 `double lowerBound,`
 `double upperBound)`

Specify a scale.

Define a scale by an interval

The ticks are calculated using [scaleMaxMinor\(\)](#), [scaleMaxMajor\(\)](#) and [scaleStepSize\(\)](#).

Parameters

<i>lowerBound</i>	lower limit of the scale interval
<i>upperBound</i>	upper limit of the scale interval

Note

For inverted scales the lower bound is greater than the upper bound

Definition at line 130 of file `qwt_abstract_scale.cpp`.

14.8.3.22 setScaleEngine() `void QwtAbstractScale::setScaleEngine (`
 `QwtScaleEngine * scaleEngine)`

Set a scale engine.

The scale engine is responsible for calculating the scale division and provides a transformation between scale and widget coordinates.

`scaleEngine` has to be created with `new` and will be deleted in the destructor or the next call of `setScaleEngine`.

Definition at line 316 of file `qwt_abstract_scale.cpp`.

14.8.3.23 setScaleMaxMajor() `void QwtAbstractScale::setScaleMaxMajor (`
 `int ticks)`

Set the maximum number of major tick intervals.

The scale's major ticks are calculated automatically such that the number of major intervals does not exceed ticks.

The default value is 5.

Parameters

<i>ticks</i>	Maximal number of major ticks.
--------------	--------------------------------

See also

[scaleMaxMajor\(\)](#), [setScaleMaxMinor\(\)](#), [setScaleStepSize\(\)](#), [QwtScaleEngine::divideInterval\(\)](#)

Definition at line 189 of file `qwt_abstract_scale.cpp`.

14.8.3.24 setScaleMaxMinor() `void QwtAbstractScale::setScaleMaxMinor (
int ticks)`

Set the maximum number of minor tick intervals.

The scale's minor ticks are calculated automatically such that the number of minor intervals does not exceed ticks. The default value is 3.

Parameters

<i>ticks</i>	Maximal number of minor ticks.
--------------	--------------------------------

See also

[scaleMaxMajor\(\)](#), [setScaleMaxMinor\(\)](#), [setScaleStepSize\(\)](#), [QwtScaleEngine::divideInterval\(\)](#)

Definition at line 219 of file `qwt_abstract_scale.cpp`.

14.8.3.25 setScaleStepSize() `void QwtAbstractScale::setScaleStepSize (
double stepSize)`

Set the step size used for calculating a scale division.

The step size is hint for calculating the intervals for the major ticks of the scale. A value of 0.0 is interpreted as no hint.

Parameters

<i>stepSize</i>	Hint for the step size of the scale
-----------------	-------------------------------------

See also

[scaleStepSize\(\)](#), [QwtScaleEngine::divideScale\(\)](#)

Note

Position and distance between the major ticks also depends on [scaleMaxMajor\(\)](#).

Definition at line 251 of file `qwt_abstract_scale.cpp`.

14.8.3.26 setUpperBound() `void QwtAbstractScale::setUpperBound (double value)`

Set the upper bound of the scale

Parameters

<i>value</i>	Upper bound
--------------	-------------

See also

[upperBound\(\)](#), [setScale\(\)](#), [setLowerBound\(\)](#)

Note

For inverted scales the lower bound is greater than the upper bound

Definition at line 102 of file `qwt_abstract_scale.cpp`.

14.8.3.27 transform() `int QwtAbstractScale::transform (double value) const`

Translate a scale value into a widget coordinate

Parameters

<i>value</i>	Scale value
--------------	-------------

Returns

Corresponding widget coordinate for value

See also

[scaleMap\(\)](#), [invTransform\(\)](#)

Definition at line 369 of file `qwt_abstract_scale.cpp`.

14.8.3.28 updateScaleDraw() `void QwtAbstractScale::updateScaleDraw () [protected]`

Recalculate ticks and scale boundaries.

Definition at line 466 of file `qwt_abstract_scale.cpp`.

14.8.3.29 upperBound() `double QwtAbstractScale::upperBound () const`

Returns

Upper bound of the scale

See also

[setUpperBound\(\)](#), [setScale\(\)](#), [lowerBound\(\)](#)

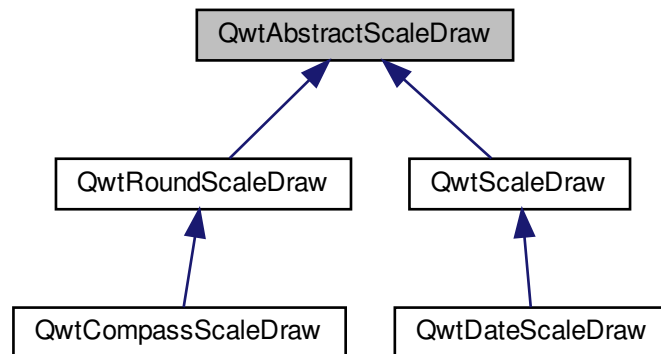
Definition at line 111 of file `qwt_abstract_scale.cpp`.

14.9 QwtAbstractScaleDraw Class Reference

A abstract base class for drawing scales.

```
#include <qwt_abstract_scale_draw.h>
```

Inheritance diagram for QwtAbstractScaleDraw:



Public Types

- enum `ScaleComponent` { `Backbone` = 0x01 , `Ticks` = 0x02 , `Labels` = 0x04 }
- typedef `QFlags< ScaleComponent >` `ScaleComponents`

Public Member Functions

- [QwtAbstractScaleDraw](#) ()
Constructor.
- virtual [~QwtAbstractScaleDraw](#) ()
Destructor.
- void [setScaleDiv](#) (const [QwtScaleDiv](#) &)
- const [QwtScaleDiv](#) & [scaleDiv](#) () const
- void [setTransformation](#) ([QwtTransform](#) *)
- const [QwtScaleMap](#) & [scaleMap](#) () const
- [QwtScaleMap](#) & [scaleMap](#) ()
- void [enableComponent](#) ([ScaleComponent](#), bool enable=true)
- bool [hasComponent](#) ([ScaleComponent](#)) const
- void [setTickLength](#) ([QwtScaleDiv::TickType](#), double length)
- double [tickLength](#) ([QwtScaleDiv::TickType](#)) const
- double [maxTickLength](#) () const
- void [setSpacing](#) (double)
Set the spacing between tick and labels.
- double [spacing](#) () const
Get the spacing.
- void [setPenWidthF](#) (qreal width)
Specify the width of the scale pen.
- qreal [penWidthF](#) () const
- virtual void [draw](#) (QPainter *, const QPalette &) const
Draw the scale.
- virtual [QwtText](#) [label](#) (double) const
Convert a value into its representing label.
- virtual double [extent](#) (const QFont &font) const =0
- void [setMinimumExtent](#) (double)
Set a minimum for the extent.
- double [minimumExtent](#) () const
- void [invalidateCache](#) ()

Protected Member Functions

- virtual void [drawTick](#) (QPainter *painter, double value, double len) const =0
- virtual void [drawBackbone](#) (QPainter *painter) const =0
- virtual void [drawLabel](#) (QPainter *painter, double value) const =0
- const [QwtText](#) & [tickLabel](#) (const QFont &, double value) const
Convert a value into its representing label and cache it.

14.9.1 Detailed Description

A abstract base class for drawing scales.

[QwtAbstractScaleDraw](#) can be used to draw linear or logarithmic scales.

After a scale division has been specified as a [QwtScaleDiv](#) object using [setScaleDiv\(\)](#), the scale can be drawn with the [draw\(\)](#) member.

Definition at line 31 of file `qwt_abstract_scale_draw.h`.

14.9.2 Member Typedef Documentation

14.9.2.1 ScaleComponents `typedef QFlags<ScaleComponent > QwtAbstractScaleDraw::ScaleComponents`

An ORed combination of [ScaleComponent](#) values.

Definition at line 51 of file `qwt_abstract_scale_draw.h`.

14.9.3 Member Enumeration Documentation

14.9.3.1 ScaleComponent `enum QwtAbstractScaleDraw::ScaleComponent`

Components of a scale

See also

[enableComponent\(\)](#), [hasComponent](#)

Enumerator

Backbone	Backbone = the line where the ticks are located.
Ticks	Ticks.
Labels	Labels.

Definition at line 39 of file `qwt_abstract_scale_draw.h`.

14.9.4 Constructor & Destructor Documentation

14.9.4.1 QwtAbstractScaleDraw() `QwtAbstractScaleDraw::QwtAbstractScaleDraw ()`

Constructor.

The range of the scale is initialized to [0, 100], The spacing (distance between ticks and labels) is set to 4, the tick lengths are set to 4,6 and 8 pixels

Definition at line 60 of file `qwt_abstract_scale_draw.cpp`.

14.9.5 Member Function Documentation

14.9.5.1 draw() `void QwtAbstractScaleDraw::draw (QPainter * painter, const QPalette & palette) const [virtual]`

Draw the scale.

Parameters

<i>painter</i>	The painter
<i>palette</i>	Palette, text color is used for the labels, foreground color for ticks and backbone

Definition at line 169 of file `qwt_abstract_scale_draw.cpp`.

14.9.5.2 drawBackbone() `virtual void QwtAbstractScaleDraw::drawBackbone (QPainter * painter) const [protected], [pure virtual]`

Draws the baseline of the scale

Parameters

<i>painter</i>	Painter
----------------	---------

See also

[drawTick\(\)](#), [drawLabel\(\)](#)

Implemented in [QwtScaleDraw](#), and [QwtRoundScaleDraw](#).

14.9.5.3 drawLabel() `virtual void QwtAbstractScaleDraw::drawLabel (QPainter * painter, double value) const [protected], [pure virtual]`

Draws the label for a major scale tick

Parameters

<i>painter</i>	Painter
<i>value</i>	Value

See also

[drawTick\(\)](#), [drawBackbone\(\)](#)

Implemented in [QwtScaleDraw](#), and [QwtRoundScaleDraw](#).

14.9.5.4 drawTick() `virtual void QwtAbstractScaleDraw::drawTick (QPainter * painter, double value, double len) const [protected], [pure virtual]`

Draw a tick

Parameters

<i>painter</i>	Painter
<i>value</i>	Value of the tick
<i>len</i>	Length of the tick

See also

[drawBackbone\(\)](#), [drawLabel\(\)](#)

Implemented in [QwtScaleDraw](#), and [QwtRoundScaleDraw](#).

14.9.5.5 enableComponent() `void QwtAbstractScaleDraw::enableComponent (
 ScaleComponent component,
 bool enable = true)`

En/Disable a component of the scale

Parameters

<i>component</i>	Scale component
<i>enable</i>	On/Off

See also

[hasComponent\(\)](#)

Definition at line 79 of file `qwt_abstract_scale_draw.cpp`.

14.9.5.6 extent() `virtual double QwtAbstractScaleDraw::extent (
 const QFont & font) const [pure virtual]`

Calculate the extent

The extent is the distance from the baseline to the outermost pixel of the scale draw in opposite to its orientation. It is at least [minimumExtent\(\)](#) pixels.

Parameters

<i>font</i>	Font used for drawing the tick labels
-------------	---------------------------------------

Returns

Number of pixels

See also

[setMinimumExtent\(\)](#), [minimumExtent\(\)](#)

Implemented in [QwtScaleDraw](#), and [QwtRoundScaleDraw](#).

14.9.5.7 hasComponent() `bool QwtAbstractScaleDraw::hasComponent (
 ScaleComponent component) const`

Check if a component is enabled

Parameters

<i>component</i>	Component type
------------------	----------------

Returns

true, when component is enabled

See also

[enableComponent\(\)](#)

Definition at line 95 of file `qwt_abstract_scale_draw.cpp`.

14.9.5.8 invalidateCache() `void QwtAbstractScaleDraw::invalidateCache ()`

Invalidate the cache used by [tickLabel\(\)](#)

The cache is invalidated, when a new [QwtScaleDiv](#) is set. If the labels need to be changed. while the same [QwtScaleDiv](#) is set, [invalidateCache\(\)](#) needs to be called manually.

Definition at line 417 of file `qwt_abstract_scale_draw.cpp`.

14.9.5.9 label() `QwtText QwtAbstractScaleDraw::label (
 double value) const [virtual]`

Convert a value into its representing label.

The value is converted to a plain text using `QLocale().toString(value)`. This method is often overloaded by applications to have individual labels.

Parameters

<i>value</i>	Value
--------------	-------

Returns

Label string.

Reimplemented in [QwtDateScaleDraw](#), and [QwtCompassScaleDraw](#).

Definition at line 375 of file `qwt_abstract_scale_draw.cpp`.

14.9.5.10 maxTickLength() `double QwtAbstractScaleDraw::maxTickLength () const`**Returns**

Length of the longest tick

Useful for layout calculations

See also

[tickLength\(\)](#), [setTickLength\(\)](#)

Definition at line 355 of file `qwt_abstract_scale_draw.cpp`.

14.9.5.11 minimumExtent() `double QwtAbstractScaleDraw::minimumExtent () const`

Get the minimum extent

Returns

Minimum extent

See also

[extent\(\)](#), [setMinimumExtent\(\)](#)

Definition at line 302 of file `qwt_abstract_scale_draw.cpp`.

14.9.5.12 penWidthF() `qreal QwtAbstractScaleDraw::penWidthF () const`**Returns**

Scale pen width

See also

[setPenWidth\(\)](#)

Definition at line 156 of file `qwt_abstract_scale_draw.cpp`.

14.9.5.13 scaleDiv() `const QwtScaleDiv & QwtAbstractScaleDraw::scaleDiv () const`

Returns

scale division

Definition at line 133 of file `qwt_abstract_scale_draw.cpp`.

14.9.5.14 scaleMap() [1/2] `QwtScaleMap & QwtAbstractScaleDraw::scaleMap ()`

Returns

Map how to translate between scale and pixel values

Definition at line 127 of file `qwt_abstract_scale_draw.cpp`.

14.9.5.15 scaleMap() [2/2] `const QwtScaleMap & QwtAbstractScaleDraw::scaleMap () const`

Returns

Map how to translate between scale and pixel values

Definition at line 121 of file `qwt_abstract_scale_draw.cpp`.

14.9.5.16 setMinimumExtent() `void QwtAbstractScaleDraw::setMinimumExtent (
double minExtent)`

Set a minimum for the extent.

The extent is calculated from the components of the scale draw. In situations, where the labels are changing and the layout depends on the extent (f.e scrolling a scale), setting an upper limit as minimum extent will avoid jumps of the layout.

Parameters

<i>minExtent</i>	Minimum extent
------------------	----------------

See also

[extent\(\)](#), [minimumExtent\(\)](#)

Definition at line 289 of file `qwt_abstract_scale_draw.cpp`.

14.9.5.17 setPenWidthF() `void QwtAbstractScaleDraw::setPenWidthF (
 qreal width)`

Specify the width of the scale pen.

Parameters

<i>width</i>	Pen width
--------------	-----------

See also

[penWidth\(\)](#)

Definition at line 144 of file `qwt_abstract_scale_draw.cpp`.

14.9.5.18 setScaleDiv() `void QwtAbstractScaleDraw::setScaleDiv (
 const QwtScaleDiv & scaleDiv)`

Change the scale division

Parameters

<i>scaleDiv</i>	New scale division
-----------------	--------------------

Definition at line 104 of file `qwt_abstract_scale_draw.cpp`.

14.9.5.19 setSpacing() `void QwtAbstractScaleDraw::setSpacing (
 double spacing)`

Set the spacing between tick and labels.

The spacing is the distance between ticks and labels. The default spacing is 4 pixels.

Parameters

<i>spacing</i>	Spacing
----------------	---------

See also

[spacing\(\)](#)

Definition at line 254 of file `qwt_abstract_scale_draw.cpp`.

14.9.5.20 setTickLength() `void QwtAbstractScaleDraw::setTickLength (
 QwtScaleDiv::TickType tickType,
 double length)`

Set the length of the ticks

Parameters

<i>tickType</i>	Tick type
<i>length</i>	New length

Warning

the length is limited to [0..1000]

Definition at line 315 of file `qwt_abstract_scale_draw.cpp`.

14.9.5.21 setTransformation() `void QwtAbstractScaleDraw::setTransformation (
 QwtTransform * transformation)`

Change the transformation of the scale

Parameters

<i>transformation</i>	New scale transformation
-----------------------	--------------------------

Definition at line 115 of file `qwt_abstract_scale_draw.cpp`.

14.9.5.22 spacing() `double QwtAbstractScaleDraw::spacing () const`

Get the spacing.

The spacing is the distance between ticks and labels. The default spacing is 4 pixels.

Returns

Spacing

See also

[setSpacing\(\)](#)

Definition at line 271 of file `qwt_abstract_scale_draw.cpp`.

```
14.9.5.23 tickLabel()  const QwtText & QwtAbstractScaleDraw::tickLabel (
    const QFont & font,
    double value ) const [protected]
```

Convert a value into its representing label and cache it.

The conversion between value and label is called very often in the layout and painting code. Unfortunately the calculation of the label sizes might be slow (really slow for rich text in Qt4), so it's necessary to cache the labels.

Parameters

<i>font</i>	Font
<i>value</i>	Value

Returns

Tick label

Definition at line 393 of file `qwt_abstract_scale_draw.cpp`.

14.9.5.24 tickLength() `double QwtAbstractScaleDraw::tickLength (QwtScaleDiv::TickType tickType) const`

Returns

Length of the ticks

See also

[setTickLength\(\)](#), [maxTickLength\(\)](#)

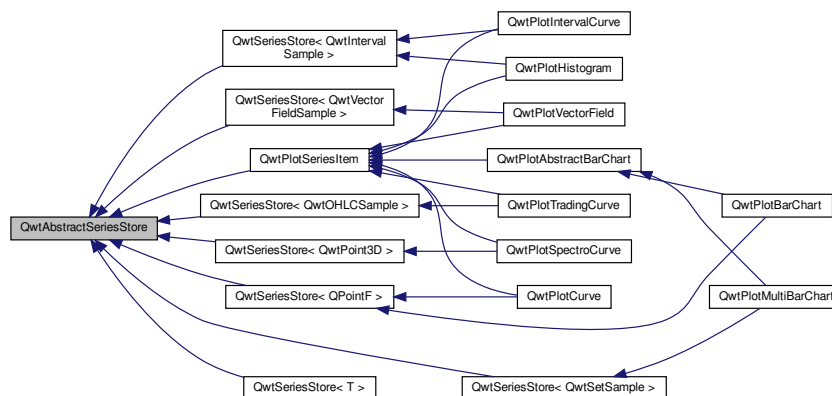
Definition at line 338 of file `qwt_abstract_scale_draw.cpp`.

14.10 QwtAbstractSeriesStore Class Reference

Bridge between [QwtSeriesStore](#) and [QwtPlotSeriesItem](#).

```
#include <qwt_series_store.h>
```

Inheritance diagram for QwtAbstractSeriesStore:



Public Member Functions

- virtual [~QwtAbstractSeriesStore](#) ()
Destructor.

Protected Member Functions

- virtual void [dataChanged](#) ()=0
[dataChanged\(\)](#) indicates, that the series has been changed.
- virtual void [setRectOfInterest](#) (const QRectF &)=0
- virtual QRectF [dataRect](#) () const =0
- virtual size_t [dataSize](#) () const =0

14.10.1 Detailed Description

Bridge between [QwtSeriesStore](#) and [QwtPlotSeriesItem](#).

[QwtAbstractSeriesStore](#) is an abstract interface only to make it possible to isolate the template based methods ([QwtSeriesStore](#)) from the regular methods ([QwtPlotSeriesItem](#)) to make it possible to derive from [QwtPlotSeriesItem](#) without any hassle with templates.

Definition at line 24 of file `qwt_series_store.h`.

14.10.2 Member Function Documentation

14.10.2.1 [dataRect\(\)](#) virtual QRectF [QwtAbstractSeriesStore::dataRect](#) () const [protected],
[pure virtual]

Returns

Bounding rectangle of the stored series

Implemented in [QwtSeriesStore< T >](#), [QwtSeriesStore< QwtIntervalSample >](#), [QwtSeriesStore< QwtVectorFieldSample >](#), [QwtSeriesStore< QwtOHLCSample >](#), [QwtSeriesStore< QPointF >](#), [QwtSeriesStore< QwtPoint3D >](#), and [QwtSeriesStore< QwtSetSample >](#).

14.10.2.2 [dataSize\(\)](#) virtual size_t [QwtAbstractSeriesStore::dataSize](#) () const [protected],
[pure virtual]

Returns

Number of samples

Implemented in [QwtSeriesStore< T >](#), [QwtSeriesStore< QwtIntervalSample >](#), [QwtSeriesStore< QwtVectorFieldSample >](#), [QwtSeriesStore< QwtOHLCSample >](#), [QwtSeriesStore< QPointF >](#), [QwtSeriesStore< QwtPoint3D >](#), and [QwtSeriesStore< QwtSetSample >](#).

14.10.2.3 setRectOfInterest() `virtual void QwtAbstractSeriesStore::setRectOfInterest (const QRectF &) [protected], [pure virtual]`

Set a the "rectangle of interest" for the stored series

See also

[QwtSeriesData<T>::setRectOfInterest\(\)](#)

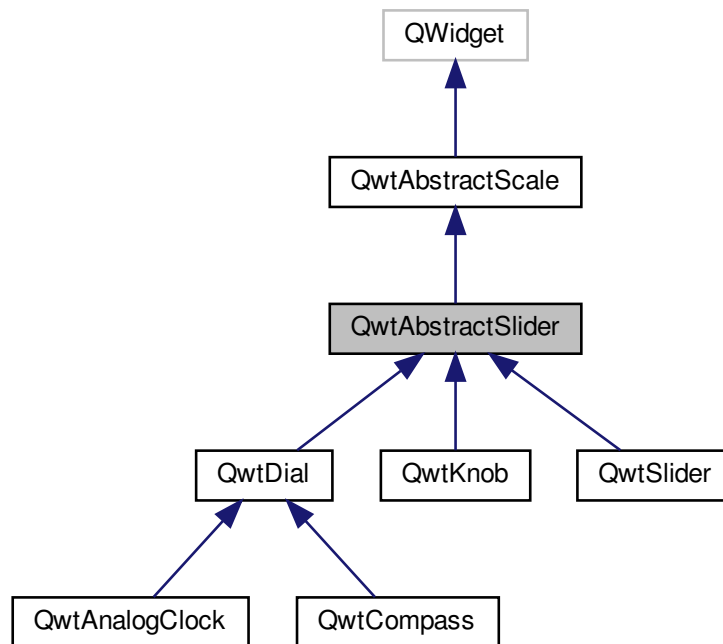
Implemented in [QwtSeriesStore< T >](#), [QwtSeriesStore< QwtIntervalSample >](#), [QwtSeriesStore< QwtVectorFieldSample >](#), [QwtSeriesStore< QwtOHLCSample >](#), [QwtSeriesStore< QPointF >](#), [QwtSeriesStore< QwtPoint3D >](#), and [QwtSeriesStore< QwtSetSample >](#).

14.11 QwtAbstractSlider Class Reference

An abstract base class for slider widgets with a scale.

```
#include <qwt_abstract_slider.h>
```

Inheritance diagram for QwtAbstractSlider:



Public Slots

- void [setValue](#) (double [value](#))

Signals

- void `valueChanged` (double `value`)
Notify a change of value.
- void `sliderPressed` ()
- void `sliderReleased` ()
- void `sliderMoved` (double `value`)

Public Member Functions

- `QwtAbstractSlider` (QWidget *parent=NULL)
Constructor.
- virtual `~QwtAbstractSlider` ()
Destructor.
- void `setValid` (bool)
- bool `isValid` () const
- double `value` () const
Returns the current value.
- void `setWrapping` (bool)
- bool `wrapping` () const
- void `setTotalSteps` (uint)
Set the number of steps.
- uint `totalSteps` () const
- void `setSingleSteps` (uint)
Set the number of steps for a single increment.
- uint `singleSteps` () const
- void `setPageSteps` (uint)
Set the number of steps for a page increment.
- uint `pageSteps` () const
- void `setStepAlignment` (bool)
Enable step alignment.
- bool `stepAlignment` () const
- void `setTracking` (bool)
Enables or disables tracking.
- bool `isTracking` () const
- void `setReadOnly` (bool)
- bool `isReadOnly` () const
- void `setInvertedControls` (bool)
- bool `invertedControls` () const

Protected Member Functions

- virtual void `mousePressEvent` (QMouseEvent *) override
- virtual void `mouseReleaseEvent` (QMouseEvent *) override
- virtual void `mouseMoveEvent` (QMouseEvent *) override
- virtual void `keyPressEvent` (QKeyEvent *) override
- virtual void `wheelEvent` (QWheelEvent *) override
- virtual bool `isScrollPosition` (const QPoint &pos) const =0
Determine what to do when the user presses a mouse button.
- virtual double `scrolledTo` (const QPoint &pos) const =0
Determine the value for a new position of the movable part of the slider.
- void `incrementValue` (int stepCount)
- virtual void `scaleChange` () override
- virtual void `sliderChange` ()
Calling update()
- double `incrementedValue` (double `value`, int stepCount) const

14.11.1 Detailed Description

An abstract base class for slider widgets with a scale.

A slider widget displays a value according to a scale. The class is designed as a common super class for widgets like [QwtKnob](#), [QwtDial](#) and [QwtSlider](#).

When the slider is not `readOnly()` its value can be modified by keyboard, mouse and wheel inputs.

The range of the slider is divided into a number of steps from which the value increments according to user inputs depend. Only for linear scales the number of steps correspond with a fixed step size.

Definition at line 32 of file `qwt_abstract_slider.h`.

14.11.2 Constructor & Destructor Documentation

14.11.2.1 QwtAbstractSlider() `QwtAbstractSlider::QwtAbstractSlider (QWidget * parent = NULL) [explicit]`

Constructor.

The scale is initialized to `[0.0, 100.0]`, the number of steps is set to 100 with 1 and 10 and single an page step sizes. Step alignment is enabled.

The initial value is invalid.

Parameters

<i>parent</i>	Parent widget
---------------	---------------

Definition at line 91 of file `qwt_abstract_slider.cpp`.

14.11.3 Member Function Documentation

14.11.3.1 incrementedValue() `double QwtAbstractSlider::incrementedValue (double value, int stepCount) const [protected]`

Increment a value

Parameters

<i>value</i>	Value
<i>stepCount</i>	Number of steps

Returns

Incremented value

Definition at line 670 of file qwt_abstract_slider.cpp.

14.11.3.2 incrementValue() `void QwtAbstractSlider::incrementValue (
int stepCount) [protected]`

Increment the slider

The step size depends on the number of [totalSteps\(\)](#)

Parameters

<i>stepCount</i>	Number of steps
------------------	-----------------

See also

[setTotalSteps\(\)](#), [incrementedValue\(\)](#)

Definition at line 650 of file qwt_abstract_slider.cpp.

14.11.3.3 invertedControls() `bool QwtAbstractSlider::invertedControls () const`

Returns

True, when the controls are inverted

See also

[setInvertedControls\(\)](#)

Definition at line 637 of file qwt_abstract_slider.cpp.

14.11.3.4 isReadOnly() `bool QwtAbstractSlider::isReadOnly () const`

In read only mode the slider can't be controlled by mouse or keyboard.

Returns

true if read only

See also

[setReadOnly\(\)](#)

Definition at line 159 of file qwt_abstract_slider.cpp.

14.11.3.5 isScrollPosition() `virtual bool QwtAbstractSlider::isScrollPosition (
const QPoint & pos) const [protected], [pure virtual]`

Determine what to do when the user presses a mouse button.

Parameters

<i>pos</i>	Mouse position
------------	----------------

Return values

<i>True, when</i>	pos is a valid scroll position
-------------------	--------------------------------

See also[scrolledTo\(\)](#)

Implemented in [QwtSlider](#), [QwtKnob](#), and [QwtDial](#).

14.11.3.6 isTracking() `bool QwtAbstractSlider::isTracking () const`

Returns

True, when tracking has been enabled

See also[setTracking\(\)](#)

Definition at line 186 of file qwt_abstract_slider.cpp.

14.11.3.7 isValid() `bool QwtAbstractSlider::isValid () const`

Returns

True, when the value is invalid

Definition at line 125 of file qwt_abstract_slider.cpp.

14.11.3.8 keyPressedEvent() `void QwtAbstractSlider::keyPressEvent (QKeyEvent * event) [override], [protected], [virtual]`

Handles key events

[QwtAbstractSlider](#) handles the following keys:

- Qt::Key_Left
Add/Subtract [singleSteps\(\)](#) in direction to [lowerBound\(\)](#);
- Qt::Key_Right
Add/Subtract [singleSteps\(\)](#) in direction to [upperBound\(\)](#);
- Qt::Key_Down
Subtract [singleSteps\(\)](#), when [invertedControls\(\)](#) is false
- Qt::Key_Up
Add [singleSteps\(\)](#), when [invertedControls\(\)](#) is false
- Qt::Key_PageDown
Subtract [pageSteps\(\)](#), when [invertedControls\(\)](#) is false
- Qt::Key_PageUp
Add [pageSteps\(\)](#), when [invertedControls\(\)](#) is false
- Qt::Key_Home
Set the value to the [minimum\(\)](#)
- Qt::Key_End
Set the value to the [maximum\(\)](#)

Parameters

<i>event</i>	Key event
--------------	-----------

See also

[isReadOnly\(\)](#)

Reimplemented in [QwtCompass](#).

Definition at line 370 of file `qwt_abstract_slider.cpp`.

14.11.3.9 mouseMoveEvent() `void QwtAbstractSlider::mouseMoveEvent (QMouseEvent * event) [override], [protected], [virtual]`

Mouse Move Event handler

Parameters

<i>event</i>	Mouse event
--------------	-------------

Definition at line 220 of file `qwt_abstract_slider.cpp`.

14.11.3.10 mousePressEvent() `void QwtAbstractSlider::mousePressEvent (
 QMouseEvent * event) [override], [protected], [virtual]`

Mouse press event handler

Parameters

<i>event</i>	Mouse event
--------------	-------------

Reimplemented in [QwtSlider](#).

Definition at line 195 of file `qwt_abstract_slider.cpp`.

14.11.3.11 mouseReleaseEvent() `void QwtAbstractSlider::mouseReleaseEvent (
 QMouseEvent * event) [override], [protected], [virtual]`

Mouse Release Event handler

Parameters

<i>event</i>	Mouse event
--------------	-------------

Reimplemented in [QwtSlider](#).

Definition at line 265 of file `qwt_abstract_slider.cpp`.

14.11.3.12 pageSteps() `uint QwtAbstractSlider::pageSteps () const`

Returns

Number of steps

See also

[setPageSteps\(\)](#), [totalSteps\(\)](#), [singleSteps\(\)](#)

Definition at line 533 of file `qwt_abstract_slider.cpp`.

14.11.3.13 scaleChange() `void QwtAbstractSlider::scaleChange () [override], [protected], [virtual]`

Update the slider according to modifications of the scale

Reimplemented from [QwtAbstractScale](#).

Reimplemented in [QwtSlider](#), and [QwtDial](#).

Definition at line 811 of file `qwt_abstract_slider.cpp`.

14.11.3.14 scrolledTo() `virtual double QwtAbstractSlider::scrolledTo (const QPoint & pos) const [protected], [pure virtual]`

Determine the value for a new position of the movable part of the slider.

Parameters

<i>pos</i>	Mouse position
------------	----------------

Returns

Value for the mouse position

See also

[isScrollPosition\(\)](#)

Implemented in [QwtSlider](#), [QwtKnob](#), and [QwtDial](#).

14.11.3.15 setInvertedControls() `void QwtAbstractSlider::setInvertedControls (bool on)`

Invert wheel and key events

Usually scrolling the mouse wheel "up" and using keys like page up will increase the slider's value towards its maximum. When [invertedControls\(\)](#) is enabled the value is scrolled towards its minimum.

Inverting the controls might be f.e. useful for a vertical slider with an inverted scale (decreasing from top to bottom).

Parameters

<i>on</i>	Invert controls, when true
-----------	----------------------------

See also

[invertedControls\(\)](#), [keyEvent\(\)](#), [wheelEvent\(\)](#)

Definition at line 628 of file `qwt_abstract_slider.cpp`.

14.11.3.16 setPageSteps() `void QwtAbstractSlider::setPageSteps (`
`uint stepCount)`

Set the number of steps for a page increment.

The range of the slider is divided into a number of steps from which the value increments according to user inputs depend.

Parameters

<i>stepCount</i>	Number of steps
------------------	-----------------

See also

[pageSteps\(\)](#), [setTotalSteps\(\)](#), [setSingleSteps\(\)](#)

Definition at line 524 of file `qwt_abstract_slider.cpp`.

14.11.3.17 setReadOnly() `void QwtAbstractSlider::setReadOnly (`
`bool on)`

En/Disable read only mode

In read only mode the slider can't be controlled by mouse or keyboard.

Parameters

<i>on</i>	Enables in case of true
-----------	-------------------------

See also

[isReadOnly\(\)](#)

Warning

The focus policy is set to `Qt::StrongFocus` or `Qt::NoFocus`

Definition at line 141 of file `qwt_abstract_slider.cpp`.

14.11.3.18 setSingleSteps() `void QwtAbstractSlider::setSingleSteps (
 uint stepCount)`

Set the number of steps for a single increment.

The range of the slider is divided into a number of steps from which the value increments according to user inputs depend.

Parameters

<i>stepCount</i>	Number of steps
------------------	-----------------

See also

[singleSteps\(\)](#), [setTotalSteps\(\)](#), [setPageSteps\(\)](#)

Definition at line 499 of file `qwt_abstract_slider.cpp`.

14.11.3.19 setStepAlignment() `void QwtAbstractSlider::setStepAlignment (
 bool on)`

Enable step alignment.

When step alignment is enabled values resulting from slider movements are aligned to the step size.

Parameters

<i>on</i>	Enable step alignment when true
-----------	---------------------------------

See also

[stepAlignment\(\)](#)

Definition at line 547 of file `qwt_abstract_slider.cpp`.

14.11.3.20 setTotalSteps() `void QwtAbstractSlider::setTotalSteps (
 uint stepCount)`

Set the number of steps.

The range of the slider is divided into a number of steps from which the value increments according to user inputs depend.

The default setting is 100.

Parameters

<i>stepCount</i>	Number of steps
------------------	-----------------

See also

[totalSteps\(\)](#), [setSingleSteps\(\)](#), [setPageSteps\(\)](#)

Definition at line 474 of file qwt_abstract_slider.cpp.

14.11.3.21 setTracking() `void QwtAbstractSlider::setTracking (
bool on)`

Enables or disables tracking.

If tracking is enabled, the slider emits the [valueChanged\(\)](#) signal while the movable part of the slider is being dragged. If tracking is disabled, the slider emits the [valueChanged\(\)](#) signal only when the user releases the slider.

Tracking is enabled by default.

Parameters

<i>on</i>	true (enable) or false (disable) tracking.
-----------	--

See also

[isTracking\(\)](#), [sliderMoved\(\)](#)

Definition at line 177 of file qwt_abstract_slider.cpp.

14.11.3.22 setValid() `void QwtAbstractSlider::setValid (
bool on)`

Set the value to be valid/invalid

Parameters

<i>on</i>	When true, the value is invalidated
-----------	-------------------------------------

See also

[setValue\(\)](#)

Definition at line 113 of file qwt_abstract_slider.cpp.

14.11.3.23 setValue `void QwtAbstractSlider::setValue (double value) [slot]`

Set the slider to the specified value

Parameters

<i>value</i>	New value
--------------	-----------

See also

[setValid\(\)](#), [sliderChange\(\)](#), [valueChanged\(\)](#)

Definition at line 570 of file `qwt_abstract_slider.cpp`.

14.11.3.24 setWrapping() `void QwtAbstractSlider::setWrapping (bool on)`

If wrapping is true stepping up from [upperBound\(\)](#) value will take you to the [minimum\(\)](#) value and vice versa.

Parameters

<i>on</i>	En/Disable wrapping
-----------	---------------------

See also

[wrapping\(\)](#)

Definition at line 599 of file `qwt_abstract_slider.cpp`.

14.11.3.25 singleSteps() `uint QwtAbstractSlider::singleSteps () const`

Returns

Number of steps

See also

[setSingleSteps\(\)](#), [totalSteps\(\)](#), [pageSteps\(\)](#)

Definition at line 508 of file `qwt_abstract_slider.cpp`.

14.11.3.26 sliderMoved `void QwtAbstractSlider::sliderMoved (double value) [signal]`

This signal is emitted when the user moves the slider with the mouse.

Parameters

<i>value</i>	New value
--------------	-----------

See also[valueChanged\(\)](#)

14.11.3.27 sliderPressed `void QwtAbstractSlider::sliderPressed () [signal]`

This signal is emitted when the user presses the movable part of the slider.

14.11.3.28 sliderReleased `void QwtAbstractSlider::sliderReleased () [signal]`

This signal is emitted when the user releases the movable part of the slider.

14.11.3.29 stepAlignment() `bool QwtAbstractSlider::stepAlignment () const`

Returns

True, when step alignment is enabled

See also[setStepAlignment\(\)](#)

Definition at line 559 of file `qwt_abstract_slider.cpp`.

14.11.3.30 totalSteps() `uint QwtAbstractSlider::totalSteps () const`

Returns

Number of steps

See also[setTotalSteps\(\)](#), [singleSteps\(\)](#), [pageSteps\(\)](#)

Definition at line 483 of file `qwt_abstract_slider.cpp`.

14.11.3.31 valueChanged `void QwtAbstractSlider::valueChanged (
double value) [signal]`

Notify a change of value.

When tracking is enabled (default setting), this signal will be emitted every time the value changes.

Parameters

<i>value</i>	New value
--------------	-----------

See also

[setTracking\(\)](#), [sliderMoved\(\)](#)

14.11.3.32 wheelEvent() `void QwtAbstractSlider::wheelEvent (
 QWheelEvent * event) [override], [protected], [virtual]`

Wheel Event handler

In/decreases the value by s number of steps. The direction depends on the [invertedControls\(\)](#) property.

When the control or shift modifier is pressed the wheel delta (divided by 120) is mapped to an increment according to [pageSteps\(\)](#). Otherwise it is mapped to [singleSteps\(\)](#).

Parameters

<i>event</i>	Wheel event
--------------	-------------

Reimplemented in [QwtDial](#).

Definition at line 296 of file `qwt_abstract_slider.cpp`.

14.11.3.33 wrapping() `bool QwtAbstractSlider::wrapping () const`

Returns

True, when wrapping is set

See also

[setWrapping\(\)](#)

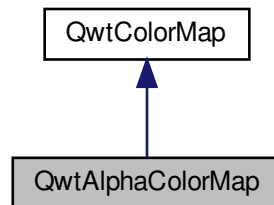
Definition at line 608 of file `qwt_abstract_slider.cpp`.

14.12 QwtAlphaColorMap Class Reference

[QwtAlphaColorMap](#) varies the alpha value of a color.

```
#include <qwt_color_map.h>
```

Inheritance diagram for QwtAlphaColorMap:



Public Member Functions

- [QwtAlphaColorMap](#) ([const](#) QColor &=QColor(Qt::gray))
Constructor.
- virtual [~QwtAlphaColorMap](#) ()
Destructor.
- void [setAlphaInterval](#) (int [alpha1](#), int [alpha2](#))
- int [alpha1](#) () [const](#)
- int [alpha2](#) () [const](#)
- void [setColor](#) ([const](#) QColor &)
- QColor [color](#) () [const](#)
- virtual QRgb [rgb](#) ([const](#) [QwtInterval](#) &, double value) [const](#) override
Map a value of a given interval into a alpha value.

Additional Inherited Members

14.12.1 Detailed Description

[QwtAlphaColorMap](#) varies the alpha value of a color.

Definition at line 147 of file `qwt_color_map.h`.

14.12.2 Constructor & Destructor Documentation

14.12.2.1 QwtAlphaColorMap() `QwtAlphaColorMap::QwtAlphaColorMap (
 const QColor & color = QColor(Qt::gray)) [explicit]`

Constructor.

The alpha interval is initialized by 0 to 255.

Parameters

<i>color</i>	Color of the map
--------------	------------------

See also

[setColor\(\)](#), [setAlphaInterval\(\)](#)

Definition at line 539 of file qwt_color_map.cpp.

14.12.3 Member Function Documentation

14.12.3.1 alpha1() `int QwtAlphaColorMap::alpha1 () const`

Returns

First alpha coordinate

See also

[setAlphaInterval\(\)](#)

Definition at line 600 of file qwt_color_map.cpp.

14.12.3.2 alpha2() `int QwtAlphaColorMap::alpha2 () const`

Returns

Second alpha coordinate

See also

[setAlphaInterval\(\)](#)

Definition at line 609 of file qwt_color_map.cpp.

14.12.3.3 color() `QColor QwtAlphaColorMap::color () const`

Returns

the color

See also

[setColor\(\)](#)

Definition at line 571 of file qwt_color_map.cpp.

14.12.3.4 rgb() `QRgb QwtAlphaColorMap::rgb (
const QwtInterval & interval,
double value) const [override], [virtual]`

Map a value of a given interval into a alpha value.

Parameters

<i>interval</i>	Range for all values
<i>value</i>	Value to map into a RGB value

Returns

RGB value, with an alpha value

Implements [QwtColorMap](#).

Definition at line 622 of file qwt_color_map.cpp.

14.12.3.5 setAlphaInterval() `void QwtAlphaColorMap::setAlphaInterval (`
 `int alpha1,`
 `int alpha2)`

Set the interval for the alpha coordinate

alpha1/alpha2 need to be in the range 0 to 255, where 255 means opaque and 0 means transparent.

Parameters

<i>alpha1</i>	First alpha coordinate
<i>alpha2</i>	Second alpha coordinate

See also

[alpha1\(\)](#), [alpha2\(\)](#)

Definition at line 587 of file qwt_color_map.cpp.

14.12.3.6 setColor() `void QwtAlphaColorMap::setColor (`
 `const QColor & color)`

Set the color

Parameters

<i>color</i>	Color
--------------	-------

See also

[color\(\)](#)

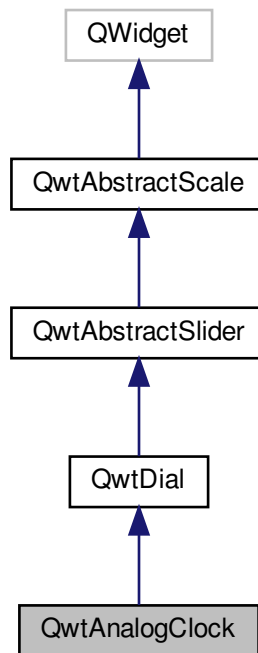
Definition at line 558 of file qwt_color_map.cpp.

14.13 QwtAnalogClock Class Reference

An analog clock.

```
#include <qwt_analog_clock.h>
```

Inheritance diagram for QwtAnalogClock:



Public Types

- enum [Hand](#) { [SecondHand](#) , [MinuteHand](#) , [HourHand](#) , [NHands](#) }

Public Slots

- void [setCurrentTime](#) ()
Set the current time.
- void [setTime](#) (const QTime &)

Public Member Functions

- [QwtAnalogClock](#) (QWidget *parent=NULL)
- virtual [~QwtAnalogClock](#) ()
Destructor.
- void [setHand](#) ([Hand](#), [QwtDialNeedle](#) *)
- const [QwtDialNeedle](#) * [hand](#) ([Hand](#)) const
- [QwtDialNeedle](#) * [hand](#) ([Hand](#))

Protected Member Functions

- virtual void [drawNeedle](#) (QPainter *, const QPointF &, double radius, double direction, QPalette::ColorGroup) const override
Draw the needle.
- virtual void [drawHand](#) (QPainter *, [Hand](#), const QPointF &, double radius, double direction, QPalette::ColorGroup) const

Additional Inherited Members

14.13.1 Detailed Description

An analog clock.

Example

```
#include <qwt_analog_clock.h>
QwtAnalogClock *clock = new QwtAnalogClock(...);
clock->scaleDraw()->setPenWidth(3);
clock->setLineWidth(6);
clock->setFrameShadow(QwtDial::Sunken);
clock->setTime();
// update the clock every second
QTimer *timer = new QTimer(clock);
timer->connect(timer, SIGNAL(timeout()), clock, SLOT(setCurrentTime()));
timer->start(1000);
```

Note

The examples/dials example shows how to use [QwtAnalogClock](#).

Definition at line 43 of file qwt_analog_clock.h.

14.13.2 Member Enumeration Documentation

14.13.2.1 [Hand](#) enum [QwtAnalogClock::Hand](#)

Hand type

See also

[setHand\(\)](#), [hand\(\)](#)

Enumerator

SecondHand	Needle displaying the seconds.
MinuteHand	Needle displaying the minutes.
HourHand	Needle displaying the hours.
NHands	Number of needles.

Definition at line 52 of file qwt_analog_clock.h.

14.13.3 Constructor & Destructor Documentation

14.13.3.1 QwtAnalogClock() `QwtAnalogClock::QwtAnalogClock (QWidget * parent = NULL) [explicit]`

Constructor

Parameters

<i>parent</i>	Parent widget
---------------	---------------

Definition at line 51 of file qwt_analog_clock.cpp.

14.13.4 Member Function Documentation

14.13.4.1 drawHand() `void QwtAnalogClock::drawHand (QPainter * painter, Hand hd, const QPointF & center, double radius, double direction, QPalette::ColorGroup cg) const [protected], [virtual]`

Draw a clock hand

Parameters

<i>painter</i>	Painter
<i>hd</i>	Specify the type of hand
<i>center</i>	Center of the clock
<i>radius</i>	Maximum length for the hands
<i>direction</i>	Direction of the hand in degrees, counter clockwise
<i>cg</i>	ColorGroup

Definition at line 239 of file qwt_analog_clock.cpp.

14.13.4.2 drawNeedle() `void QwtAnalogClock::drawNeedle (QPainter * painter, const QPointF & center,`


```
double radius,
double direction,
QPalette::ColorGroup colorGroup ) const [override], [protected], [virtual]
```

Draw the needle.

A clock has no single needle but three hands instead. [drawNeedle\(\)](#) translates [value\(\)](#) into directions for the hands and calls [drawHand\(\)](#).

Parameters

<i>painter</i>	Painter
<i>center</i>	Center of the clock
<i>radius</i>	Maximum length for the hands
<i>direction</i>	Dummy, not used.
<i>colorGroup</i>	ColorGroup

See also

[drawHand\(\)](#)

Reimplemented from [QwtDial](#).

Definition at line 202 of file `qwt_analog_clock.cpp`.

14.13.4.3 hand() [1/2] [QwtDialNeedle](#) * [QwtAnalogClock::hand](#) (
[Hand](#) *hd*)

Returns

Clock hand

Parameters

<i>hd</i>	Specifies the type of hand
-----------	----------------------------

See also

[setHand\(\)](#)

Definition at line 146 of file `qwt_analog_clock.cpp`.

14.13.4.4 hand() [2/2] const [QwtDialNeedle](#) * [QwtAnalogClock::hand](#) (
[Hand](#) *hd*) const

Returns

Clock hand

Parameters

<i>hd</i>	Specifies the type of hand
-----------	----------------------------

See also

[setHand\(\)](#)

Definition at line 159 of file qwt_analog_clock.cpp.

14.13.4.5 setHand() `void QwtAnalogClock::setHand (`
 `Hand hand,`
 `QwtDialNeedle * needle)`

Set a clock hand

Parameters

<i>hand</i>	Specifies the type of hand
<i>needle</i>	Hand

See also

[hand\(\)](#)

Definition at line 132 of file qwt_analog_clock.cpp.

14.13.4.6 setTime `void QwtAnalogClock::setTime (`
 `const QTime & time) [slot]`

Set a time

Parameters

<i>time</i>	Time to display
-------------	-----------------

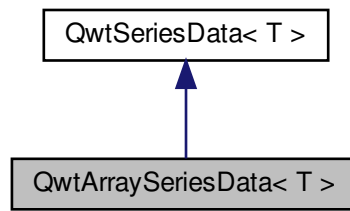
Definition at line 176 of file qwt_analog_clock.cpp.

14.14 QwtArraySeriesData< T > Class Template Reference

Template class for data, that is organized as [QVector](#).

```
#include <qwt_series_data.h>
```

Inheritance diagram for `QwtArraySeriesData< T >`:



Public Member Functions

- [QwtArraySeriesData](#) ()
Constructor.
- [QwtArraySeriesData](#) (const [QVector](#)< T > &[samples](#))
- void [setSamples](#) (const [QVector](#)< T > &[samples](#))
- const [QVector](#)< T > [samples](#) () const
- virtual [size_t](#) [size](#) () const override
- virtual T [sample](#) ([size_t](#) index) const override

Protected Attributes

- [QVector](#)< T > [m_samples](#)
Vector of samples.

14.14.1 Detailed Description

```
template<typename T>
class QwtArraySeriesData< T >
```

Template class for data, that is organized as [QVector](#).

[QVector](#) uses implicit data sharing and can be passed around as argument efficiently.

Definition at line 135 of file `qwt_series_data.h`.

14.14.2 Constructor & Destructor Documentation

```
14.14.2.1 QwtArraySeriesData() template<typename T >
QwtArraySeriesData< T >::QwtArraySeriesData (
    const QVector< T > & samples ) [explicit]
```

Constructor

Parameters

<i>samples</i>	Array of samples
----------------	------------------

Definition at line 178 of file qwt_series_data.h.

14.14.3 Member Function Documentation

14.14.3.1 sample() `template<typename T >`
`T QwtArraySeriesData< T >::sample (`
 `size_t index) const [override], [virtual]`

Returns

Sample at a specific position

Parameters

<i>index</i>	Index
--------------	-------

Returns

Sample at position index

Implements [QwtSeriesData< T >](#).

Reimplemented in [QwtSyntheticPointData](#), [QwtCPointerValueData< T >](#), [QwtValuePointData< T >](#), [QwtCPointerData< T >](#), and [QwtPointArrayData< T >](#).

Definition at line 203 of file qwt_series_data.h.

14.14.3.2 samples() `template<typename T >`
`const QVector< T > QwtArraySeriesData< T >::samples`

Returns

Array of samples

Definition at line 191 of file qwt_series_data.h.

14.14.3.3 setSamples() `template<typename T >`
`void QwtArraySeriesData< T >::setSamples (`
 `const QVector< T > & samples)`

Assign an array of samples

Parameters

<i>samples</i>	Array of samples
----------------	------------------

Definition at line 184 of file qwt_series_data.h.

14.14.3.4 size() `template<typename T >`
`size_t QwtArraySeriesData< T >::size [override], [virtual]`

Returns

Number of samples

Implements [QwtSeriesData< T >](#).

Reimplemented in [QwtSyntheticPointData](#), [QwtCPointerValueData< T >](#), [QwtValuePointData< T >](#), [QwtCPointerData< T >](#), and [QwtPointArrayData< T >](#).

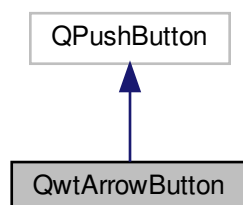
Definition at line 197 of file qwt_series_data.h.

14.15 QwtArrowButton Class Reference

Arrow Button.

```
#include <qwt_arrow_button.h>
```

Inheritance diagram for QwtArrowButton:



Public Member Functions

- [QwtArrowButton](#) (int *num*, Qt::ArrowType, QWidget *parent=NULL)
- virtual [~QwtArrowButton](#) ()
Destructor.
- Qt::ArrowType [arrowType](#) () const
The direction of the arrows.
- int [num](#) () const
The number of arrows.
- virtual QSize [sizeHint](#) () const override
- virtual QSize [minimumSizeHint](#) () const override
Return a minimum size hint.

Protected Member Functions

- virtual void [paintEvent](#) (QPaintEvent *) override
- virtual void [keyPressEvent](#) (QKeyEvent *) override
autoRepeat for the space keys
- virtual void [drawButtonLabel](#) (QPainter *)
Draw the button label.
- virtual void [drawArrow](#) (QPainter *, const QRect &, Qt::ArrowType) const
- virtual QRect [labelRect](#) () const
- virtual QSize [arrowSize](#) (Qt::ArrowType, const QSize &boundingSize) const

14.15.1 Detailed Description

Arrow Button.

A push button with one or more filled triangles on its front. An Arrow button can have 1 to 3 arrows in a row, pointing up, down, left or right.

Definition at line 23 of file qwt_arrow_button.h.

14.15.2 Constructor & Destructor Documentation

14.15.2.1 QwtArrowButton() `QwtArrowButton::QwtArrowButton (int num, Qt::ArrowType arrowType, QWidget * parent = NULL) [explicit]`

Parameters

<i>num</i>	Number of arrows
<i>arrowType</i>	see Qt::ArrowType in the Qt docs.
<i>parent</i>	Parent widget

Definition at line 55 of file qwt_arrow_button.cpp.

14.15.3 Member Function Documentation

14.15.3.1 arrowSize() `QSize QwtArrowButton::arrowSize (Qt::ArrowType arrowType, const QSize & boundingSize) const [protected], [virtual]`

Calculate the size for a arrow that fits into a rectangle of a given size

Parameters

<i>arrowType</i>	Arrow type
<i>boundingSize</i>	Bounding size

Returns

Size of the arrow

Definition at line 296 of file qwt_arrow_button.cpp.

```
14.15.3.2 drawArrow() void QwtArrowButton::drawArrow (
    QPainter * painter,
    const QRect & r,
    Qt::ArrowType arrowType ) const [protected], [virtual]
```

Draw an arrow int a bounding rectangle

Parameters

<i>painter</i>	Painter
<i>r</i>	Rectangle where to paint the arrow
<i>arrowType</i>	Arrow type

Definition at line 215 of file qwt_arrow_button.cpp.

```
14.15.3.3 drawButtonLabel() void QwtArrowButton::drawButtonLabel (
    QPainter * painter ) [protected], [virtual]
```

Draw the button label.

Parameters

<i>painter</i>	Painter
----------------	---------

See also

The Qt Manual for QPushButton

Definition at line 143 of file qwt_arrow_button.cpp.

14.15.3.4 labelRect() `QRect QwtArrowButton::labelRect () const [protected], [virtual]`

Returns

the bounding rectangle for the label

Definition at line 104 of file `qwt_arrow_button.cpp`.

14.15.3.5 paintEvent() `void QwtArrowButton::paintEvent (QPainter * event) [override], [protected], [virtual]`

Paint event handler

Parameters

<i>event</i>	Paint event
--------------	-------------

Definition at line 130 of file `qwt_arrow_button.cpp`.

14.15.3.6 sizeHint() `QSize QwtArrowButton::sizeHint () const [override], [virtual]`

Returns

a size hint

Definition at line 259 of file `qwt_arrow_button.cpp`.

14.16 QwtBezier Class Reference

An implementation of the de Casteljau's Algorithm for interpolating Bézier curves.

```
#include <qwt_bezier.h>
```

Public Member Functions

- [QwtBezier](#) (double [tolerance](#)=0.5)
Constructor.
- [~QwtBezier](#) ()
Destructor.
- void [setTolerance](#) (double [tolerance](#))
- double [tolerance](#) () const
- QPolygonF [toPolygon](#) (const QPointF &p1, const QPointF &cp1, const QPointF &cp2, const QPointF &p2) const
Interpolate a Bézier curve by a polygon.
- void [appendToPolygon](#) (const QPointF &p1, const QPointF &cp1, const QPointF &cp2, const QPointF &p2, QPolygonF &polygon) const
Interpolate a Bézier curve by a polygon.

Static Public Member Functions

- static QPointF [pointAt](#) (const QPointF &p1, const QPointF &cp1, const QPointF &cp2, const QPointF &p2, double t)

14.16.1 Detailed Description

An implementation of the de Casteljau's Algorithm for interpolating Bézier curves.

The flatness criterion for terminating the subdivision is based on "Piecewise Linear Approximation of Bézier Curves" by Roger Willcocks (<http://www.rops.org>)

This article explains the maths behind in a very nice way: <https://jeremykun.com/2013/05/11/bezier-curves-an-algorithm-for-drawing-them/>

Definition at line 29 of file qwt_bezier.h.

14.16.2 Constructor & Destructor Documentation

14.16.2.1 QwtBezier() `QwtBezier::QwtBezier (double tolerance = 0.5)`

Constructor.

Parameters

<i>tolerance</i>	Termination criterion for the subdivision
------------------	---

See also

[setTolerance\(\)](#)

Definition at line 116 of file qwt_bezier.cpp.

14.16.3 Member Function Documentation

14.16.3.1 appendToPolygon() `void QwtBezier::appendToPolygon (const QPointF & p1, const QPointF & cp1, const QPointF & cp2, const QPointF & p2, QPolygonF & polygon) const`

Interpolate a Bézier curve by a polygon.

[appendToPolygon\(\)](#) is tailored for cumulating points from a sequence of bezier curves like being created by a spline interpolation.

Parameters

<i>p1</i>	Start point
<i>cp1</i>	First control point
<i>cp2</i>	Second control point
<i>p2</i>	End point
<i>polygon</i>	Polygon, where the interpolating points are added

Note

If the last point of the incoming polygon matches *p1* it won't be inserted a second time.

Definition at line 186 of file `qwt_bezier.cpp`.

```
14.16.3.2 pointAt() QPointF QwtBezier::pointAt (
    const QPointF & p1,
    const QPointF & cp1,
    const QPointF & cp2,
    const QPointF & p2,
    double t ) [static]
```

Find a point on a Bézier Curve

Parameters

<i>p1</i>	Start point
<i>cp1</i>	First control point
<i>cp2</i>	Second control point
<i>p2</i>	End point
<i>t</i>	Parameter value, something between [0,1]

Returns

Point on the curve

Definition at line 239 of file `qwt_bezier.cpp`.

```
14.16.3.3 setTolerance() void QwtBezier::setTolerance (
    double tolerance )
```

Set the tolerance

The tolerance is a measurement for the flatness of a curve. A curve with a flatness below the tolerance is considered as being flat terminating the subdivision algorithm.

When interpolating a Bezier curve to render it as a sequence of lines to some sort of raster (f.e to screen) a value of 0.5 of the pixel size is a good value for the tolerance.

Parameters

<i>tolerance</i>	Termination criterion for the subdivision
------------------	---

See also[tolerance\(\)](#)

Definition at line 141 of file qwt_bezier.cpp.

14.16.3.4 tolerance() `double QwtBezier::tolerance () const [inline]`

Returns

Tolerance, that is used as criterion for the subdivision

See also[setTolerance\(\)](#)

Definition at line 56 of file qwt_bezier.h.

14.16.3.5 toPolygon() `QPolygonF QwtBezier::toPolygon (`
 `const QPointF & p1,`
 `const QPointF & cp1,`
 `const QPointF & cp2,`
 `const QPointF & p2) const`

Interpolate a Bézier curve by a polygon.

Parameters

<i>p1</i>	Start point
<i>cp1</i>	First control point
<i>cp2</i>	Second control point
<i>p2</i>	End point

Returns

Interpolating polygon

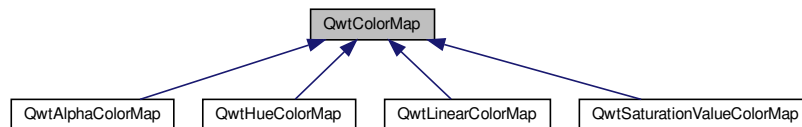
Definition at line 157 of file qwt_bezier.cpp.

14.17 QwtColorMap Class Reference

[QwtColorMap](#) is used to map values into colors.

```
#include <qwt_color_map.h>
```

Inheritance diagram for QwtColorMap:



Public Types

- enum [Format](#) { [RGB](#) , [Indexed](#) }

Public Member Functions

- [QwtColorMap](#) ([Format](#)=[QwtColorMap::RGB](#))
- virtual [~QwtColorMap](#) ()
Destructor.
- void [setFormat](#) ([Format](#))
- virtual [QRgb](#) [rgb](#) ([const QwtInterval](#) &interval, double value) [const](#) =0
- virtual [uint](#) [colorIndex](#) (int numColors, [const QwtInterval](#) &interval, double value) [const](#)
Map a value of a given interval into a color index.
- [QColor](#) [color](#) ([const QwtInterval](#) &, double value) [const](#)
- virtual [QVector](#)< [QRgb](#) > [colorTable](#) (int numColors) [const](#)
- virtual [QVector](#)< [QRgb](#) > [colorTable256](#) () [const](#)

Public Attributes

- [Format](#) [const](#)

14.17.1 Detailed Description

[QwtColorMap](#) is used to map values into colors.

For displaying 3D data on a 2D plane the 3rd dimension is often displayed using colors, like f.e in a spectrogram.

Each color map is optimized to return colors for only one of the following image formats:

- [QImage::Format_Indexed8](#)
- [QImage::Format_ARGB32](#)

See also

[QwtPlotSpectrogram](#), [QwtScaleWidget](#)

Definition at line 37 of file [qwt_color_map.h](#).

14.17.2 Member Enumeration Documentation

14.17.2.1 Format `enum QwtColorMap::Format`

Format for color mapping

See also

[rgb\(\)](#), [colorIndex\(\)](#), [colorTable\(\)](#)

Enumerator

RGB	The map is intended to map into RGB values.
Indexed	<p>Map values into 8 bit values, that are used as indexes into the color table. Indexed color maps are used to generate <code>QImage::Format_Indexed8</code> images. The calculation of the color index is usually faster and the resulting image has a lower memory footprint.</p> <p>See also</p> <p>colorIndex(), colorTable()</p>

Definition at line 45 of file `qwt_color_map.h`.

14.17.3 Constructor & Destructor Documentation

14.17.3.1 `QwtColorMap()` `QwtColorMap::QwtColorMap (` `Format format = QwtColorMap::RGB) [explicit]`

Constructor

Parameters

<i>format</i>	Format of the color map
---------------	-------------------------

Definition at line 249 of file `qwt_color_map.cpp`.

14.17.4 Member Function Documentation

14.17.4.1 `color()` `QColor QwtColorMap::color (` `const QwtInterval & interval,` `double value) const [inline]`

Map a value into a color

Parameters

<i>interval</i>	Valid interval for values
<i>value</i>	Value

Returns

Color corresponding to value

Definition at line 248 of file qwt_color_map.h.

14.17.4.2 colorIndex() `uint QwtColorMap::colorIndex (`
 `int numColors,`
 `const QwtInterval & interval,`
 `double value) const [virtual]`

Map a value of a given interval into a color index.

Parameters

<i>numColors</i>	Number of colors
<i>interval</i>	Range for all values
<i>value</i>	Value to map into a color index

Returns

Index, between 0 and numColors - 1, or -1 for an invalid value

Reimplemented in [QwtLinearColorMap](#).

Definition at line 278 of file qwt_color_map.cpp.

14.17.4.3 colorTable() `QVector< QRgb > QwtColorMap::colorTable (`
 `int numColors) const [virtual]`

Build and return a color map of arbitrary number of colors

The color table is needed for rendering indexed images in combination with using [colorIndex\(\)](#).

Parameters

<i>numColors</i>	Number of colors
------------------	------------------

Returns

A color table

Definition at line 325 of file `qwt_color_map.cpp`.

14.17.4.4 colorTable256() `QVector< QRgb > QwtColorMap::colorTable256 () const [virtual]`

Build and return a color map of 256 colors

The color table is needed for rendering indexed images in combination with using [colorIndex\(\)](#).

Returns

A color table, that can be used for a QImage

Definition at line 304 of file `qwt_color_map.cpp`.

14.17.4.5 rgb() `virtual QRgb QwtColorMap::rgb (
const QwtInterval & interval,
double value) const [pure virtual]`

Map a value of a given interval into a RGB value.

Parameters

<i>interval</i>	Range for the values
<i>value</i>	Value

Returns

RGB value, corresponding to value

Implemented in [QwtSaturationValueColorMap](#), [QwtHueColorMap](#), [QwtAlphaColorMap](#), and [QwtLinearColorMap](#).

14.17.4.6 setFormat() `void QwtColorMap::setFormat (
Format format)`

Set the format of the color map

Parameters

<i>format</i>	Format of the color map
---------------	-------------------------

Definition at line 264 of file qwt_color_map.cpp.

14.17.5 Member Data Documentation

14.17.5.1 `const QwtColorMap::Format QwtColorMap::const [inline]`

Initial value:

```
{
    return m_format
```

Returns

Intended format of the color map

See also

[Format](#)

Definition at line 67 of file qwt_color_map.h.

14.18 QwtColumnRect Class Reference

Directed rectangle representing bounding rectangle and orientation of a column.

```
#include <qwt_column_symbol.h>
```

Public Types

- enum [Direction](#) { [LeftToRight](#) , [RightToLeft](#) , [BottomToTop](#) , [TopToBottom](#) }
Direction of the column.

Public Member Functions

- [QwtColumnRect](#) ()
Build an rectangle with invalid intervals directed BottomToTop.
- [QRectF toRect](#) () const
- [Qt::Orientation orientation](#) () const

Public Attributes

- [QwtInterval hInterval](#)
Interval for the horizontal coordinates.
- [QwtInterval vInterval](#)
Interval for the vertical coordinates.
- [Direction direction](#)
Direction.

14.18.1 Detailed Description

Directed rectangle representing bounding rectangle and orientation of a column.

Definition at line 26 of file qwt_column_symbol.h.

14.18.2 Member Enumeration Documentation

14.18.2.1 Direction `enum QwtColumnRect::Direction`

Direction of the column.

Enumerator

LeftToRight	From left to right.
RightToLeft	From right to left.
BottomToTop	From bottom to top.
TopToBottom	From top to bottom.

Definition at line 30 of file qwt_column_symbol.h.

14.18.3 Member Function Documentation

14.18.3.1 orientation() `Qt::Orientation QwtColumnRect::orientation () const [inline]`

Returns

Orientation

Definition at line 55 of file qwt_column_symbol.h.

14.18.3.2 toRect() `QRectF QwtColumnRect::toRect () const`

Returns

A normalized QRect built from the intervals

Definition at line 296 of file qwt_column_symbol.cpp.

14.19 QwtColumnSymbol Class Reference

A drawing primitive for columns.

```
#include <qwt_column_symbol.h>
```

Public Types

- enum [Style](#) { [NoStyle](#) = -1 , [Box](#) , [UserStyle](#) = 1000 }
- enum [FrameStyle](#) { [NoFrame](#) , [Plain](#) , [Raised](#) }

Public Member Functions

- [QwtColumnSymbol](#) ([Style](#)=[NoStyle](#))
- virtual [~QwtColumnSymbol](#) ()
Destructor.
- void [setFrameStyle](#) ([FrameStyle](#))
- [FrameStyle](#) [frameStyle](#) () const
- void [setLineWidth](#) (int width)
- int [lineWidth](#) () const
- void [setPalette](#) (const [QPalette](#) &)
- const [QPalette](#) & [palette](#) () const
- void [setStyle](#) ([Style](#))
- [Style](#) [style](#) () const
- virtual void [draw](#) ([QPainter](#) *, const [QwtColumnRect](#) &) const

Protected Member Functions

- void [drawBox](#) ([QPainter](#) *, const [QwtColumnRect](#) &) const

14.19.1 Detailed Description

A drawing primitive for columns.

Definition at line 74 of file `qwt_column_symbol.h`.

14.19.2 Member Enumeration Documentation

14.19.2.1 [FrameStyle](#) enum `QwtColumnSymbol::FrameStyle`

Frame Style used in [Box style\(\)](#).

See also

[Style](#), [setFrameStyle\(\)](#), [frameStyle\(\)](#), [setStyle\(\)](#), [setPalette\(\)](#)

Enumerator

NoFrame	No frame.
Plain	A plain frame style.
Raised	A raised frame style.

Definition at line 104 of file qwt_column_symbol.h.

14.19.2.2 Style `enum QwtColumnSymbol::Style`

Style

See also

[setStyle\(\)](#), [style\(\)](#)

Enumerator

NoStyle	No Style, the symbol draws nothing.
Box	The column is painted with a frame depending on the frameStyle() and lineWidth() using the palette() .
UserStyle	Styles \geq QwtColumnSymbol::UserStyle are reserved for derived classes of QwtColumnSymbol that overload draw() with additional application specific symbol types.

Definition at line 81 of file qwt_column_symbol.h.

14.19.3 Constructor & Destructor Documentation**14.19.3.1 QwtColumnSymbol()** `QwtColumnSymbol::QwtColumnSymbol (
 Style style = NoStyle) [explicit]`

Constructor

Parameters

<i>style</i>	Style of the symbol
--------------	---------------------

See also

[setStyle\(\)](#), [style\(\)](#), [Style](#)

Definition at line 135 of file qwt_column_symbol.cpp.

14.19.4 Member Function Documentation

14.19.4.1 draw() `void QwtColumnSymbol::draw (QPainter * painter, const QwtColumnRect & rect) const [virtual]`

Draw the symbol depending on its style.

Parameters

<i>painter</i>	Painter
<i>rect</i>	Directed rectangle

See also

[drawBox\(\)](#)

Definition at line 238 of file qwt_column_symbol.cpp.

14.19.4.2 drawBox() `void QwtColumnSymbol::drawBox (QPainter * painter, const QwtColumnRect & rect) const [protected]`

Draw the symbol when it is in Box style.

Parameters

<i>painter</i>	Painter
<i>rect</i>	Directed rectangle

See also

[draw\(\)](#)

Definition at line 264 of file qwt_column_symbol.cpp.

14.19.4.3 frameStyle() `QwtColumnSymbol::FrameStyle QwtColumnSymbol::frameStyle () const`

Returns

Current frame style, that is used for the Box style.

See also

[setFrameStyle\(\)](#), [lineWidth\(\)](#), [setStyle\(\)](#)

Definition at line 202 of file qwt_column_symbol.cpp.

14.19.4.4 lineWidth() `int QwtColumnSymbol::lineWidth () const`

Returns

Line width of the frame, that is used for the Box style.

See also

[setLineWidth\(\)](#), [frameStyle\(\)](#), [setStyle\(\)](#)

Definition at line 225 of file `qwt_column_symbol.cpp`.

14.19.4.5 palette() `const QPalette & QwtColumnSymbol::palette () const`

Returns

Current palette

See also

[setPalette\(\)](#)

Definition at line 182 of file `qwt_column_symbol.cpp`.

14.19.4.6 setFrameStyle() `void QwtColumnSymbol::setFrameStyle (
 FrameStyle frameStyle)`

Set the frame, that is used for the Box style.

Parameters

<i>frameStyle</i>	Frame style
-------------------	-------------

See also

[frameStyle\(\)](#), [setLineWidth\(\)](#), [setStyle\(\)](#)

Definition at line 193 of file `qwt_column_symbol.cpp`.

14.19.4.7 setLineWidth() `void QwtColumnSymbol::setLineWidth (
 int width)`

Set the line width of the frame, that is used for the Box style.

Parameters

<i>width</i>	Width
--------------	-------

See also

[lineWidth\(\)](#), [setFrameStyle\(\)](#)

Definition at line 213 of file qwt_column_symbol.cpp.

14.19.4.8 setPalette() `void QwtColumnSymbol::setPalette (const QPalette & palette)`

Assign a palette for the symbol

Parameters

<i>palette</i>	Palette
----------------	---------

See also

[palette\(\)](#), [setStyle\(\)](#)

Definition at line 173 of file qwt_column_symbol.cpp.

14.19.4.9 setStyle() `void QwtColumnSymbol::setStyle (Style style)`

Specify the symbol style

Parameters

<i>style</i>	Style
--------------	-------

See also

[style\(\)](#), [setPalette\(\)](#)

Definition at line 153 of file qwt_column_symbol.cpp.

14.19.4.10 style() `QwtColumnSymbol::Style QwtColumnSymbol::style () const`

Returns

Current symbol style

See also

[setStyle\(\)](#)

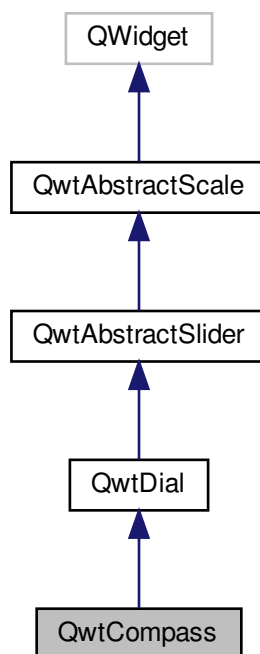
Definition at line 162 of file qwt_column_symbol.cpp.

14.20 QwtCompass Class Reference

A Compass Widget.

```
#include <qwt_compass.h>
```

Inheritance diagram for QwtCompass:

**Public Member Functions**

- [QwtCompass](#) (QWidget *parent=NULL)
Constructor.
- virtual [~QwtCompass](#) ()
Destructor.
- void [setRose](#) (QwtCompassRose *rose)
- const [QwtCompassRose](#) * [rose](#) () const
- [QwtCompassRose](#) * [rose](#) ()

Protected Member Functions

- virtual void [drawRose](#) (QPainter *, const QPointF ¢er, double radius, double north, QPalette::Color↔Group) const
- virtual void [drawScaleContents](#) (QPainter *, const QPointF ¢er, double radius) const override
- virtual void [keyPressEvent](#) (QKeyEvent *) override

Additional Inherited Members

14.20.1 Detailed Description

A Compass Widget.

[QwtCompass](#) is a widget to display and enter directions. It consists of a scale, an optional needle and rose.

Note

The examples/dials example shows how to use [QwtCompass](#).

Definition at line 61 of file `qwt_compass.h`.

14.20.2 Constructor & Destructor Documentation

14.20.2.1 QwtCompass() `QwtCompass::QwtCompass (QWidget * parent = NULL) [explicit]`

Constructor.

Parameters

<i>parent</i>	Parent widget
---------------	---------------

Create a compass widget with a scale, no needle and no rose. The default origin is 270.0 with no valid value. It accepts mouse and keyboard inputs and has no step size. The default mode is [QwtDial::RotateNeedle](#).

Definition at line 158 of file `qwt_compass.cpp`.

14.20.3 Member Function Documentation

14.20.3.1 drawRose() `void QwtCompass::drawRose (QPainter * painter, const QPointF & center, double radius,`


```
double north,  
QPalette::ColorGroup cg ) const [protected], [virtual]
```

Draw the compass rose

Parameters

<i>painter</i>	Painter
<i>center</i>	Center of the compass
<i>radius</i>	of the circle, where to paint the rose
<i>north</i>	Direction pointing north, in degrees counter clockwise
<i>cg</i>	Color group

Definition at line 218 of file qwt_compass.cpp.

14.20.3.2 drawScaleContents() `void QwtCompass::drawScaleContents (QPainter * painter, const QPointF & center, double radius) const [override], [protected], [virtual]`

Draw the contents of the scale

Parameters

<i>painter</i>	Painter
<i>center</i>	Center of the content circle
<i>radius</i>	Radius of the content circle

Reimplemented from [QwtDial](#).

Definition at line 189 of file qwt_compass.cpp.

14.20.3.3 keyPressEvent() `void QwtCompass::keyPressEvent (QKeyEvent * kev) [override], [protected], [virtual]`

Handles key events

Beside the keys described in [QwtDial::keyPressEvent](#) numbers from 1-9 (without 5) set the direction according to their position on the num pad.

See also

[isReadOnly\(\)](#)

Reimplemented from [QwtAbstractSlider](#).

Definition at line 271 of file qwt_compass.cpp.

14.20.3.4 rose() [1/2] `QwtCompassRose * QwtCompass::rose ()`**Returns**

rose

See also

[setRose\(\)](#)

Definition at line 257 of file qwt_compass.cpp.

14.20.3.5 rose() [2/2] `const QwtCompassRose * QwtCompass::rose () const`**Returns**

rose

See also

[setRose\(\)](#)

Definition at line 248 of file qwt_compass.cpp.

14.20.3.6 setRose() `void QwtCompass::setRose (
QwtCompassRose * rose)`

Set a rose for the compass

Parameters

<i>rose</i>	Compass rose
-------------	--------------

Warning

The rose will be deleted, when a different rose is set or in `~QwtCompass`

See also

[rose\(\)](#)

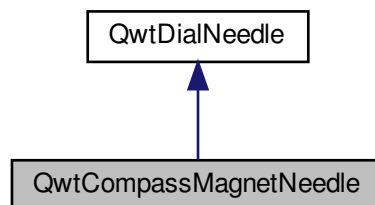
Definition at line 232 of file qwt_compass.cpp.

14.21 QwtCompassMagnetNeedle Class Reference

A magnet needle for compass widgets.

```
#include <qwt_dial_needle.h>
```

Inheritance diagram for QwtCompassMagnetNeedle:



Public Types

- enum [Style](#) { [TriangleStyle](#) , [ThinStyle](#) }
Style of the needle.

Public Member Functions

- [QwtCompassMagnetNeedle](#) ([Style=TriangleStyle](#), const QColor &light=Qt::white, const QColor &dark=Qt::red)
Constructor.

Protected Member Functions

- virtual void [drawNeedle](#) (QPainter *, double length, QPalette::ColorGroup) const override

14.21.1 Detailed Description

A magnet needle for compass widgets.

A magnet needle points to two opposite directions indicating north and south.

The following colors are used:

- QPalette::Light
Used for pointing south
- QPalette::Dark
Used for pointing north
- QPalette::Base
Knob (ThinStyle only)

See also

[QwtDial](#), [QwtCompass](#)

Definition at line 127 of file `qwt_dial_needle.h`.

14.21.2 Member Enumeration Documentation

14.21.2.1 **Style** enum [QwtCompassMagnetNeedle::Style](#)

Style of the needle.

Enumerator

TriangleStyle	A needle with a triangular shape.
ThinStyle	A thin needle.

Definition at line 131 of file `qwt_dial_needle.h`.

14.21.3 Member Function Documentation

14.21.3.1 **drawNeedle()** void [QwtCompassMagnetNeedle::drawNeedle](#) (`QPainter * painter,` `double length,` `QPalette::ColorGroup colorGroup`) const [override], [protected], [virtual]

Draw the needle

Parameters

<i>painter</i>	Painter
<i>length</i>	Length of the needle
<i>colorGroup</i>	Color group, used for painting

Implements [QwtDialNeedle](#).

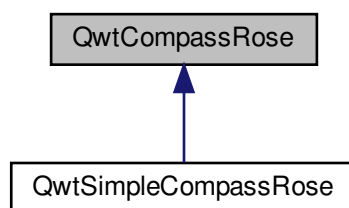
Definition at line 369 of file `qwt_dial_needle.cpp`.

14.22 QwtCompassRose Class Reference

Abstract base class for a compass rose.

```
#include <qwt_compass_rose.h>
```

Inheritance diagram for QwtCompassRose:



Public Member Functions

- [QwtCompassRose](#) ()
Constructor.
- virtual [~QwtCompassRose](#) ()
Destructor.
- virtual void [setPalette](#) (const QPalette &)
Assign a palette.
- const QPalette & [palette](#) () const
- virtual void [draw](#) (QPainter *painter, const QPointF ¢er, double radius, double north, QPalette::ColorGroup colorGroup=QPalette::Active) const =0

14.22.1 Detailed Description

Abstract base class for a compass rose.

Definition at line 21 of file qwt_compass_rose.h.

14.22.2 Member Function Documentation

14.22.2.1 draw() virtual void QwtCompassRose::draw (QPainter * painter, const QPointF & center, double radius, double north, QPalette::ColorGroup colorGroup = QPalette::Active) const [pure virtual]

Draw the rose

Parameters

<i>painter</i>	Painter
<i>center</i>	Center point
<i>radius</i>	Radius of the rose
<i>north</i>	Position
<i>colorGroup</i>	Color group

Implemented in [QwtSimpleCompassRose](#).

14.22.2.2 palette() `const QPalette & QwtCompassRose::palette () const`

Returns

Current palette

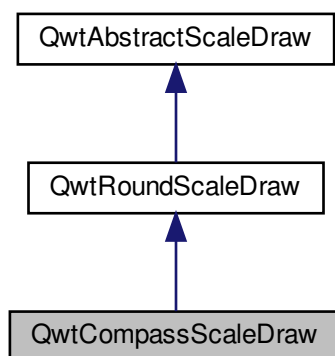
Definition at line 50 of file `qwt_compass_rose.cpp`.

14.23 QwtCompassScaleDraw Class Reference

A special scale draw made for [QwtCompass](#).

```
#include <qwt_compass.h>
```

Inheritance diagram for QwtCompassScaleDraw:



Public Member Functions

- [QwtCompassScaleDraw](#) ()
Constructor.
- [QwtCompassScaleDraw](#) (const [QMap](#)< double, QString > &map)
Constructor.
- virtual [~QwtCompassScaleDraw](#) ()
Destructor.
- void [setLabelMap](#) (const [QMap](#)< double, QString > &map)
Set a map, mapping values to labels.
- [QMap](#)< double, QString > [labelMap](#) () const
- virtual [QwtText](#) [label](#) (double value) const override

Additional Inherited Members

14.23.1 Detailed Description

A special scale draw made for [QwtCompass](#).

[QwtCompassScaleDraw](#) maps values to strings using a special map, that can be modified by the application

The default map consists of the labels N, NE, E, SE, S, SW, W, NW.

See also

[QwtCompass](#)

Definition at line 32 of file `qwt_compass.h`.

14.23.2 Constructor & Destructor Documentation

14.23.2.1 QwtCompassScaleDraw() [1/2] `QwtCompassScaleDraw::QwtCompassScaleDraw () [explicit]`

Constructor.

Initializes a label map for multiples of 45 degrees

Definition at line 28 of file `qwt_compass.cpp`.

14.23.2.2 QwtCompassScaleDraw() [2/2] `QwtCompassScaleDraw::QwtCompassScaleDraw (const QMap< double, QString > & map) [explicit]`

Constructor.

Parameters

<i>map</i>	Value to label map
------------	--------------------

Definition at line 63 of file `qwt_compass.cpp`.

14.23.3 Member Function Documentation

14.23.3.1 label() `QwtText QwtCompassScaleDraw::label (double value) const [override], [virtual]`

Map a value to a corresponding label

Parameters

<i>value</i>	Value that will be mapped
--------------	---------------------------

[label\(\)](#) looks in the [labelMap\(\)](#) for a corresponding label for value or returns an null text.

Returns

Label

See also

[labelMap\(\)](#), [setLabelMap\(\)](#)

Reimplemented from [QwtAbstractScaleDraw](#).

Definition at line 116 of file `qwt_compass.cpp`.

14.23.3.2 labelMap() `QMap< double, QString > QwtCompassScaleDraw::labelMap () const`

Returns

map, mapping values to labels

See also

[setLabelMap\(\)](#)

Definition at line 99 of file `qwt_compass.cpp`.

14.23.3.3 setLabelMap() `void QwtCompassScaleDraw::setLabelMap (const QMap< double, QString > & map)`

Set a map, mapping values to labels.

Parameters

<i>map</i>	Value to label map
------------	--------------------

The values of the major ticks are found by looking into this map. The default map consists of the labels N, NE, E, SE, S, SW, W, NW.

Warning

The map will have no effect for values that are no major tick values. Major ticks can be changed by `QwtScaleDraw::setScale`

See also

[labelMap\(\)](#), [scaleDraw\(\)](#), [setScale\(\)](#)

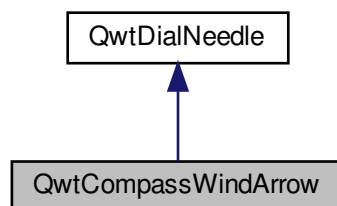
Definition at line 90 of file `qwt_compass.cpp`.

14.24 QwtCompassWindArrow Class Reference

An indicator for the wind direction.

```
#include <qwt_dial_needle.h>
```

Inheritance diagram for QwtCompassWindArrow:

**Public Types**

- enum [Style](#) { [Style1](#) , [Style2](#) }
Style of the arrow.

Public Member Functions

- [QwtCompassWindArrow](#) ([Style](#), const QColor &light=Qt::white, const QColor &dark=Qt::gray)

Protected Member Functions

- virtual void [drawNeedle](#) (QPainter *, double length, QPalette::ColorGroup) const override

14.24.1 Detailed Description

An indicator for the wind direction.

[QwtCompassWindArrow](#) shows the direction where the wind comes from.

- `QPalette::Light`
Used for `Style1`, or the light half of `Style2`
- `QPalette::Dark`
Used for the dark half of `Style2`

See also

[QwtDial](#), [QwtCompass](#)

Definition at line 164 of file `qwt_dial_needle.h`.

14.24.2 Member Enumeration Documentation

14.24.2.1 Style `enum QwtCompassWindArrow::Style`

Style of the arrow.

Enumerator

Style1	A needle pointing to the center.
Style2	A needle pointing to the center.

Definition at line 168 of file `qwt_dial_needle.h`.

14.24.3 Constructor & Destructor Documentation

14.24.3.1 `QwtCompassWindArrow()` `QwtCompassWindArrow::QwtCompassWindArrow (` `Style style,` `const QColor & light = Qt::white,` `const QColor & dark = Qt::gray)`

Constructor

Parameters

<i>style</i>	Arrow style
<i>light</i>	Light color
<i>dark</i>	Dark color

Definition at line 409 of file qwt_dial_needle.cpp.

14.24.4 Member Function Documentation

14.24.4.1 drawNeedle() `void QwtCompassWindArrow::drawNeedle (QPainter * painter, double length, QPalette::ColorGroup colorGroup) const [override], [protected], [virtual]`

Draw the needle

Parameters

<i>painter</i>	Painter
<i>length</i>	Length of the needle
<i>colorGroup</i>	Color group, used for painting

Implements [QwtDialNeedle](#).

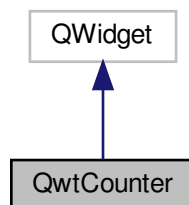
Definition at line 427 of file qwt_dial_needle.cpp.

14.25 QwtCounter Class Reference

The Counter Widget.

```
#include <qwt_counter.h>
```

Inheritance diagram for QwtCounter:



Public Types

- enum [Button](#) { [Button1](#) , [Button2](#) , [Button3](#) , [ButtonCnt](#) }
Button index.

Public Slots

- void `setValue` (double)
Set a new value without adjusting to the step raster.

Signals

- void `buttonReleased` (double `value`)
- void `valueChanged` (double `value`)

Public Member Functions

- `QwtCounter` (QWidget *parent=NULL)
- virtual `~QwtCounter` ()
Destructor.
- void `setValid` (bool)
- bool `isValid` () const
- void `setWrapping` (bool)
En/Disable wrapping.
- bool `wrapping` () const
- bool `isReadOnly` () const
- void `setReadOnly` (bool)
Allow/disallow the user to manually edit the value.
- void `setNumButtons` (int)
- int `numButtons` () const
- void `setIncSteps` (QwtCounter::Button, int numSteps)
- int `incSteps` (QwtCounter::Button) const
- virtual QSize `sizeHint` () const override
A size hint.
- double `singleStep` () const
- void `setSingleStep` (double stepSize)
Set the step size of the counter.
- void `setRange` (double min, double max)
Set the minimum and maximum values.
- double `minimum` () const
- void `setMinimum` (double)
- double `maximum` () const
- void `setMaximum` (double)
- void `setStepButton1` (int nSteps)
- int `stepButton1` () const
returns the number of increment steps for button 1
- void `setStepButton2` (int nSteps)
- int `stepButton2` () const
returns the number of increment steps for button 2
- void `setStepButton3` (int nSteps)
- int `stepButton3` () const
returns the number of increment steps for button 3
- double `value` () const

Protected Member Functions

- virtual bool [event](#) (QEvent *) override
- virtual void [wheelEvent](#) (QWheelEvent *) override
- virtual void [keyPressEvent](#) (QKeyEvent *) override

14.25.1 Detailed Description

The Counter Widget.

A Counter consists of a label displaying a number and one ore more (up to three) push buttons on each side of the label which can be used to increment or decrement the counter's value.

A counter has a range from a minimum value to a maximum value and a step size. When the wrapping property is set the counter is circular.

The number of steps by which a button increments or decrements the value can be specified using [setIncSteps\(\)](#). The number of buttons can be changed with [setNumButtons\(\)](#).

Example:

```
#include <qwt_counter.h>
QwtCounter *counter = new QwtCounter(parent);
counter->setRange(0.0, 100.0);           // From 0.0 to 100
counter->setSingleStep( 1.0 );           // Step size 1.0
counter->setNumButtons(2);               // Two buttons each side
counter->setIncSteps(QwtCounter::Button1, 1); // Button 1 increments 1 step
counter->setIncSteps(QwtCounter::Button2, 20); // Button 2 increments 20 steps
connect(counter, SIGNAL(valueChanged(double)), myClass, SLOT(newValue(double)));
```

Definition at line 48 of file qwt_counter.h.

14.25.2 Member Enumeration Documentation

14.25.2.1 Button enum QwtCounter::Button

Button index.

Enumerator

Button1	Button intended for minor steps.
Button2	Button intended for medium steps.
Button3	Button intended for large steps.
ButtonCnt	Number of buttons.

Definition at line 67 of file qwt_counter.h.

14.25.3 Constructor & Destructor Documentation

14.25.3.1 QwtCounter() `QwtCounter::QwtCounter (`
`QWidget * parent = NULL) [explicit]`

The counter is initialized with a range is set to [0.0, 1.0] with 0.01 as single step size. The value is invalid.

The default number of buttons is set to 2. The default increments are:

- Button 1: 1 step
- Button 2: 10 steps
- Button 3: 100 steps

Parameters

<i>parent</i>	
---------------	--

Definition at line 65 of file qwt_counter.cpp.

14.25.4 Member Function Documentation

14.25.4.1 buttonReleased `void QwtCounter::buttonReleased (`
`double value) [signal]`

This signal is emitted when a button has been released

Parameters

<i>value</i>	The new value
--------------	---------------

14.25.4.2 event() `bool QwtCounter::event (`
`QEvent * event) [override], [protected], [virtual]`

Handle QEvent::PolishRequest events

Parameters

<i>event</i>	Event
--------------	-------

Returns

see QWidget::event()

Definition at line 485 of file qwt_counter.cpp.

14.25.4.3 incSteps() `int QwtCounter::incSteps (
 QwtCounter::Button button) const`

Returns

The number of steps by which a specified button increments the value or 0 if the button is invalid.

Parameters

<i>button</i>	Button index
---------------	--------------

See also

[setIncSteps\(\)](#)

Definition at line 416 of file qwt_counter.cpp.

14.25.4.4 isReadOnly() `bool QwtCounter::isReadOnly () const`

Returns

True, when the line line edit is read only. (default is no)

See also

[setReadOnly\(\)](#)

Definition at line 186 of file qwt_counter.cpp.

14.25.4.5 isValid() `bool QwtCounter::isValid () const`

Returns

True, if the value is valid

See also

[setValid\(\)](#), [setValue\(\)](#)

Definition at line 166 of file qwt_counter.cpp.

14.25.4.6 keyPressEvent() `void QwtCounter::keyPressEvent (
 QKeyEvent * event) [override], [protected], [virtual]`

Handle key events

- Ctrl + Qt::Key_Home
Step to [minimum\(\)](#)
- Ctrl + Qt::Key_End
Step to [maximum\(\)](#)
- Qt::Key_Up
Increment by `incSteps(QwtCounter::Button1)`
- Qt::Key_Down
Decrement by `incSteps(QwtCounter::Button1)`
- Qt::Key_PageUp
Increment by `incSteps(QwtCounter::Button2)`
- Qt::Key_PageDown
Decrement by `incSteps(QwtCounter::Button2)`
- Shift + Qt::Key_PageUp
Increment by `incSteps(QwtCounter::Button3)`
- Shift + Qt::Key_PageDown
Decrement by `incSteps(QwtCounter::Button3)`

Parameters

<i>event</i>	Key event
--------------	-----------

Definition at line 524 of file `qwt_counter.cpp`.

14.25.4.7 maximum() `double QwtCounter::maximum () const`

Returns

The maximum of the range

See also

[setRange\(\)](#), [setMaximum\(\)](#), [minimum\(\)](#)

Definition at line 306 of file `qwt_counter.cpp`.

14.25.4.8 minimum() `double QwtCounter::minimum () const`**Returns**

The minimum of the range

See also

[setRange\(\)](#), [setMinimum\(\)](#), [maximum\(\)](#)

Definition at line 286 of file `qwt_counter.cpp`.

14.25.4.9 numButtons() `int QwtCounter::numButtons () const`**Returns**

The number of buttons on each side of the widget.

See also

[setNumButtons\(\)](#)

Definition at line 388 of file `qwt_counter.cpp`.

14.25.4.10 setIncSteps() `void QwtCounter::setIncSteps (
 QwtCounter::Button button,
 int numSteps)`

Specify the number of steps by which the value is incremented or decremented when a specified button is pushed.

Parameters

<i>button</i>	Button index
<i>numSteps</i>	Number of steps

See also

[incSteps\(\)](#)

Definition at line 403 of file `qwt_counter.cpp`.

14.25.4.11 setMaximum() `void QwtCounter::setMaximum (
 double value)`

Set the maximum value of the range

Parameters

<i>value</i>	Maximum value
--------------	---------------

See also

[setRange\(\)](#), [setMinimum\(\)](#), [maximum\(\)](#)

Definition at line 297 of file `qwt_counter.cpp`.

14.25.4.12 setMinimum() `void QwtCounter::setMinimum (double value)`

Set the minimum value of the range

Parameters

<i>value</i>	Minimum value
--------------	---------------

See also

[setRange\(\)](#), [setMaximum\(\)](#), [minimum\(\)](#)

Note

The maximum is adjusted if necessary to ensure that the range remains valid.

Definition at line 277 of file `qwt_counter.cpp`.

14.25.4.13 setNumButtons() `void QwtCounter::setNumButtons (int numButtons)`

Specify the number of buttons on each side of the label

Parameters

<i>numButtons</i>	Number of buttons
-------------------	-------------------

See also

[numButtons\(\)](#)

Definition at line 362 of file `qwt_counter.cpp`.

14.25.4.14 setRange() `void QwtCounter::setRange (`
 `double min,`
 `double max)`

Set the minimum and maximum values.

The maximum is adjusted if necessary to ensure that the range remains valid. The value might be modified to be inside of the range.

Parameters

<i>min</i>	Minimum value
<i>max</i>	Maximum value

See also

[minimum\(\)](#), [maximum\(\)](#)

Definition at line 241 of file qwt_counter.cpp.

14.25.4.15 setReadOnly() `void QwtCounter::setReadOnly (`
 `bool on)`

Allow/disallow the user to manually edit the value.

Parameters

<i>on</i>	True disable editing
-----------	----------------------

See also

[isReadOnly\(\)](#)

Definition at line 177 of file qwt_counter.cpp.

14.25.4.16 setSingleStep() `void QwtCounter::setSingleStep (`
 `double stepSize)`

Set the step size of the counter.

A value ≤ 0.0 disables stepping

Parameters

<i>stepSize</i>	Single step size
-----------------	------------------

See also

[singleStep\(\)](#)

Definition at line 319 of file qwt_counter.cpp.

14.25.4.17 setStepButton1() `void QwtCounter::setStepButton1 (
int nSteps)`

Set the number of increment steps for button 1

Parameters

<i>nSteps</i>	Number of steps
---------------	-----------------

Definition at line 429 of file qwt_counter.cpp.

14.25.4.18 setStepButton2() `void QwtCounter::setStepButton2 (
int nSteps)`

Set the number of increment steps for button 2

Parameters

<i>nSteps</i>	Number of steps
---------------	-----------------

Definition at line 444 of file qwt_counter.cpp.

14.25.4.19 setStepButton3() `void QwtCounter::setStepButton3 (
int nSteps)`

Set the number of increment steps for button 3

Parameters

<i>nSteps</i>	Number of steps
---------------	-----------------

Definition at line 459 of file qwt_counter.cpp.

14.25.4.20 setValid() `void QwtCounter::setValid (
bool on)`

Set the counter to be in valid/invalid state

When the counter is set to invalid, no numbers are displayed and the buttons are disabled.

Parameters

<i>on</i>	If true the counter will be set as valid
-----------	--

See also

[setValue\(\)](#), [isValid\(\)](#)

Definition at line 142 of file qwt_counter.cpp.

14.25.4.21 setValue `void QwtCounter::setValue (
double value) [slot]`

Set a new value without adjusting to the step raster.

The state of the counter is set to be valid.

Parameters

<i>value</i>	New value
--------------	-----------

See also

[isValid\(\)](#), [value\(\)](#), [valueChanged\(\)](#)

Warning

The value is clipped when it lies outside the range.

Definition at line 202 of file qwt_counter.cpp.

14.25.4.22 setWrapping() `void QwtCounter::setWrapping (
bool on)`

En/Disable wrapping.

If wrapping is true stepping up from [maximum\(\)](#) value will take you to the [minimum\(\)](#) value and vice versa.

Parameters

<i>on</i>	En/Disable wrapping
-----------	---------------------

See also

[wrapping\(\)](#)

Definition at line 342 of file `qwt_counter.cpp`.

14.25.4.23 `singleStep()` `double QwtCounter::singleStep () const`

Returns

Single step size

See also

[setSingleStep\(\)](#)

Definition at line 328 of file `qwt_counter.cpp`.

14.25.4.24 `value()` `double QwtCounter::value () const`

Returns

Current value of the counter

See also

[setValue\(\)](#), [valueChanged\(\)](#)

Definition at line 225 of file `qwt_counter.cpp`.

14.25.4.25 `valueChanged` `void QwtCounter::valueChanged (
double value) [signal]`

This signal is emitted when the counter's value has changed

Parameters

<i>value</i>	The new value
--------------	---------------

14.25.4.26 `wheelEvent()` `void QwtCounter::wheelEvent (
QWheelEvent * event) [override], [protected], [virtual]`

Handle wheel events

Parameters

<i>event</i>	Wheel event
--------------	-------------

Definition at line 591 of file qwt_counter.cpp.

14.25.4.27 wrapping() `bool QwtCounter::wrapping () const`

Returns

True, when wrapping is set

See also

[setWrapping\(\)](#)

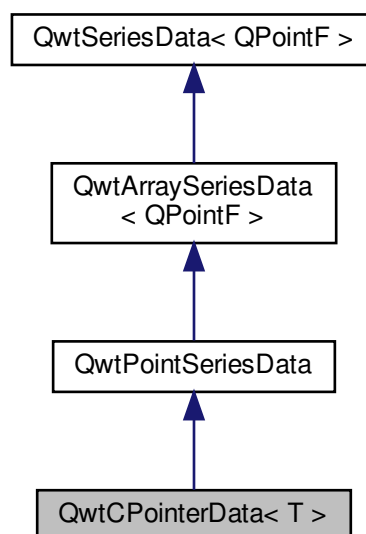
Definition at line 351 of file qwt_counter.cpp.

14.26 QwtCPointerData< T > Class Template Reference

Data class containing two pointers to memory blocks of T.

```
#include <qwt_point_data.h>
```

Inheritance diagram for QwtCPointerData< T >:



Public Member Functions

- [QwtCPointerData](#) (const T *x, const T *y, size_t size)
- virtual size_t [size](#) () const override
- virtual QPointF [sample](#) (size_t index) const override
- const T * [xData](#) () const
- const T * [yData](#) () const

Additional Inherited Members

14.26.1 Detailed Description

```
template<typename T>
class QwtCPointerData< T >
```

Data class containing two pointers to memory blocks of T.

Definition at line 43 of file qwt_point_data.h.

14.26.2 Constructor & Destructor Documentation

14.26.2.1 QwtCPointerData() `template<typename T >`
[QwtCPointerData](#)< T >::QwtCPointerData (
 const T * x,
 const T * y,
 size_t size)

Constructor

Parameters

<i>x</i>	Array of x values
<i>y</i>	Array of y values
<i>size</i>	Size of the x and y arrays

Warning

The programmer must assure that the memory blocks referenced by the pointers remain valid during the lifetime of the QwtPlotCPointer object.

See also

[QwtPlotCurve::setData\(\)](#), [QwtPlotCurve::setRawSamples\(\)](#)

Definition at line 326 of file qwt_point_data.h.

14.26.3 Member Function Documentation

14.26.3.1 sample() `template<typename T >`
`QPointF QwtCPointerData< T >::sample (`
 `size_t index) const [override], [virtual]`

Return the sample at position i

Parameters

<i>index</i>	Index
--------------	-------

Returns

Sample at position i

Reimplemented from [QwtArraySeriesData< QPointF >](#).

Definition at line 347 of file `qwt_point_data.h`.

14.26.3.2 size() `template<typename T >`
`size_t QwtCPointerData< T >::size [override], [virtual]`

Returns

Size of the data set

Reimplemented from [QwtArraySeriesData< QPointF >](#).

Definition at line 335 of file `qwt_point_data.h`.

14.26.3.3 xData() `template<typename T >`
`const T * QwtCPointerData< T >::xData`

Returns

Array of the x-values

Definition at line 354 of file `qwt_point_data.h`.

14.26.3.4 yData() `template<typename T >`
`const T * QwtCPointerData< T >::yData`

Returns

Array of the y-values

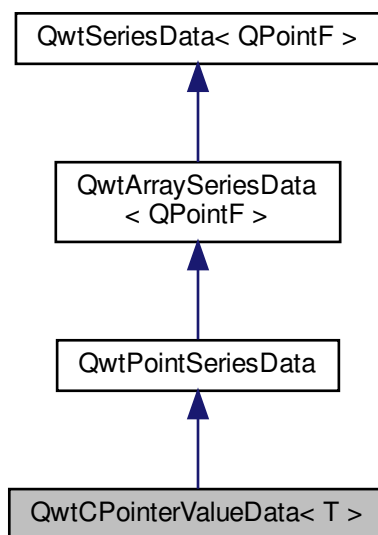
Definition at line 361 of file `qwt_point_data.h`.

14.27 QwtCPointerValueData< T > Class Template Reference

Data class containing a pointer to memory of y coordinates.

```
#include <qwt_point_data.h>
```

Inheritance diagram for `QwtCPointerValueData< T >`:



Public Member Functions

- `QwtCPointerValueData` (`const T *y`, `size_t size`)
- virtual `size_t size ()` const override
- virtual `QPointF sample (size_t index)` const override
- `const T * yData ()` const

Additional Inherited Members

14.27.1 Detailed Description

```
template<typename T>
class QwtCPointerValueData< T >
```

Data class containing a pointer to memory of y coordinates.

The memory contains the y coordinates, while the index is interpreted as x coordinate.

Definition at line 89 of file qwt_point_data.h.

14.27.2 Constructor & Destructor Documentation

14.27.2.1 QwtCPointerValueData() `template<typename T >`
`QwtCPointerValueData< T >::QwtCPointerValueData (`
 `const T * y,`
 `size_t size)`

Constructor

Parameters

<i>y</i>	Array of y values
<i>size</i>	Size of the x and y arrays

Warning

The programmer must assure that the memory blocks referenced by the pointers remain valid during the lifetime of the [QwtCPointerValueData](#) object.

See also

[QwtPlotCurve::setData\(\)](#), [QwtPlotCurve::setRawSamples\(\)](#)

Definition at line 380 of file qwt_point_data.h.

14.27.3 Member Function Documentation

14.27.3.1 sample() `template<typename T >`
`QPointF QwtCPointerValueData< T >::sample (`
 `size_t index) const [override], [virtual]`

Return the sample at position i

Parameters

index	Index
-----------------------	-------

Returns

Sample at position i

Reimplemented from [QwtArraySeriesData< QPointF >](#).

Definition at line 400 of file qwt_point_data.h.

14.27.3.2 size() `template<typename T >`
`size_t QwtCPointerValueData< T >::size [override], [virtual]`

Returns

Size of the data set

Reimplemented from [QwtArraySeriesData< QPointF >](#).

Definition at line 388 of file qwt_point_data.h.

14.27.3.3 yData() `template<typename T >`
`const T * QwtCPointerValueData< T >::yData`

Returns

Array of the y-values

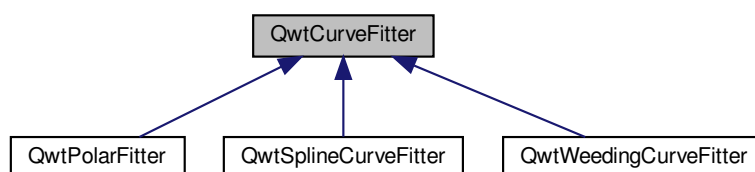
Definition at line 407 of file qwt_point_data.h.

14.28 QwtCurveFitter Class Reference

Abstract base class for a curve fitter.

```
#include <qwt_curve_fitter.h>
```

Inheritance diagram for QwtCurveFitter:



Public Types

- enum [Mode](#) { [Polygon](#) , [Path](#) }
Preferred mode of the fitting algorithm.

Public Member Functions

- virtual [~QwtCurveFitter](#) ()
Destructor.
- [Mode mode](#) () const
- virtual [QPolygonF fitCurve](#) (const [QPolygonF](#) &polygon) const =0
- virtual [QPainterPath fitCurvePath](#) (const [QPolygonF](#) &polygon) const =0

Protected Member Functions

- [QwtCurveFitter](#) ([Mode mode](#))

14.28.1 Detailed Description

Abstract base class for a curve fitter.

Definition at line 21 of file `qwt_curve_fitter.h`.

14.28.2 Member Enumeration Documentation

14.28.2.1 Mode `enum QwtCurveFitter::Mode`

Preferred mode of the fitting algorithm.

Even if a [QPainterPath](#) can always be created from a [QPolygonF](#) the overhead of the conversion can be avoided by indicating the preference of the implementation to the application code.

Enumerator

Polygon	<p>The fitting algorithm creates a polygon - the implementation of fitCurvePath() simply wraps the polygon into a path.</p> <p>See also</p> <p>QwtWeedingCurveFitter</p>
Path	<p>The fitting algorithm creates a painter path - the implementation of fitCurve() extracts a polygon from the path.</p> <p>See also</p> <p>QwtSplineCurveFitter</p>

Definition at line 32 of file qwt_curve_fitter.h.

14.28.3 Constructor & Destructor Documentation

14.28.3.1 QwtCurveFitter() `QwtCurveFitter::QwtCurveFitter (
Mode mode) [explicit], [protected]`

Constructor

Parameters

<i>mode</i>	Preferred fitting mode
-------------	------------------------

Definition at line 16 of file qwt_curve_fitter.cpp.

14.28.4 Member Function Documentation

14.28.4.1 fitCurve() `virtual QPolygonF QwtCurveFitter::fitCurve (
const QPolygonF & polygon) const [pure virtual]`

Find a curve which has the best fit to a series of data points

Parameters

<i>polygon</i>	Series of data points
----------------	-----------------------

Returns

Curve points

See also

[fitCurvePath\(\)](#)

Implemented in [QwtWeedingCurveFitter](#), [QwtSplineCurveFitter](#), and [QwtPolarFitter](#).

14.28.4.2 fitCurvePath() `virtual QPainterPath QwtCurveFitter::fitCurvePath (
const QPolygonF & polygon) const [pure virtual]`

Find a curve path which has the best fit to a series of data points

Parameters

<i>polygon</i>	Series of data points
----------------	-----------------------

Returns

Curve path

See also

[fitCurve\(\)](#)

Implemented in [QwtWeedingCurveFitter](#), [QwtSplineCurveFitter](#), and [QwtPolarFitter](#).

14.28.4.3 mode() `QwtCurveFitter::Mode QwtCurveFitter::mode () const`

Returns

Preferred fitting mode

Definition at line 27 of file `qwt_curve_fitter.cpp`.

14.29 QwtDate Class Reference

A collection of methods around date/time values.

```
#include <qwt_date.h>
```

Public Types

- enum [Week0Type](#) { [FirstThursday](#) , [FirstDay](#) }
- enum [IntervalType](#) { [Millisecond](#) , [Second](#) , [Minute](#) , [Hour](#) , [Day](#) , [Week](#) , [Month](#) , [Year](#) }
- enum { [JulianDayForEpoch](#) = 2440588 }

Static Public Member Functions

- static [QDate](#) [minDate](#) ()
- static [QDate](#) [maxDate](#) ()
- static [QDateTime](#) [toDateTime](#) (double value, [Qt::TimeSpec](#)=[Qt::UTC](#))
- static double [toDouble](#) (const [QDateTime](#) &)
- static [QDateTime](#) [ceil](#) (const [QDateTime](#) &, [IntervalType](#))
- static [QDateTime](#) [floor](#) (const [QDateTime](#) &, [IntervalType](#))
- static [QDate](#) [dateOfWeek0](#) (int year, [Week0Type](#))
Date of the first day of the first week for a year.
- static int [weekNumber](#) (const [QDate](#) &, [Week0Type](#))
- static int [utcOffset](#) (const [QDateTime](#) &)
- static [QString](#) [toString](#) (const [QDateTime](#) &, const [QString](#) &format, [Week0Type](#))

14.29.1 Detailed Description

A collection of methods around date/time values.

Qt offers convenient classes for dealing with date/time values, but Qwt uses coordinate systems that are based on doubles. [QwtDate](#) offers methods to translate from QDateTime to double and v.v.

A double is interpreted as the number of milliseconds since 1970-01-01T00:00:00 Universal Coordinated Time - also known as "The Epoch".

While the range of the Julian day in Qt4 is limited to [0, MAX_INT], Qt5 stores it as qint64 offering a huge range of valid dates. As the significance of a double is below this (assuming a fraction of 52 bits) the translation is not bijective with rounding errors for dates very far from Epoch. For a resolution of 1 ms those start to happen for dates above the year 144683.

An axis for a date/time interval is expected to be aligned and divided in time/date units like seconds, minutes, ... [QwtDate](#) offers several algorithms that are needed to calculate these axes.

See also

[QwtDateScaleEngine](#), [QwtDateScaleDraw](#), [QDate](#), [QTime](#)

Definition at line 42 of file `qwt_date.h`.

14.29.2 Member Enumeration Documentation

14.29.2.1 anonymous enum `anonymous enum`

Enumerator

JulianDayForEpoch	The Julian day of "The Epoch".
-------------------	--------------------------------

Definition at line 102 of file `qwt_date.h`.

14.29.2.2 IntervalType `enum QwtDate::IntervalType`

Classification of an time interval

Time intervals needs to be classified to decide how to align and divide it.

Enumerator

Millisecond	The interval is related to milliseconds.
Second	The interval is related to seconds.
Minute	The interval is related to minutes.
Hour	The interval is related to hours.

Enumerator

Day	The interval is related to days.
Week	The interval is related to weeks.
Month	The interval is related to months.
Year	The interval is related to years.

Definition at line 75 of file qwt_date.h.

14.29.2.3 Week0Type `enum QwtDate::Week0Type`

How to identify the first week of year differs between countries.

Enumerator

FirstThursday	According to ISO 8601 the first week of a year is defined as "the week with the year's first Thursday in it". FirstThursday corresponds to the numbering that is implemented in QDate::weekNumber().
FirstDay	"The week with January 1.1 in it." In the U.S. this definition is more common than FirstThursday.

Definition at line 49 of file qwt_date.h.

14.29.3 Member Function Documentation

14.29.3.1 ceil() `QDateTime QwtDate::ceil (const QDateTime & dateTime, IntervalType intervalType) [static]`

Ceil a datetime according the interval type

Parameters

<i>dateTime</i>	Datetime value
<i>intervalType</i>	Interval type, how to ceil. F.e. when intervalType = QwtDate::Months, the result will be ceiled to the next beginning of a month

Returns

Ceiled datetime

See also

[floor\(\)](#)

Definition at line 323 of file `qwt_date.cpp`.

14.29.3.2 dateOfWeek0() `QDate QwtDate::dateOfWeek0 (`
 `int year,`
 `Week0Type type) [static]`

Date of the first day of the first week for a year.

The first day of a week depends on the current locale (`QLocale::firstDayOfWeek()`).

Parameters

<i>year</i>	Year
<i>type</i>	Option how to identify the first week

Returns

First day of week 0

See also

`QLocale::firstDayOfWeek()`, [weekNumber\(\)](#)

Definition at line 542 of file `qwt_date.cpp`.

14.29.3.3 floor() `QDateTime QwtDate::floor (`
 `const QDateTime & dateTime,`
 `IntervalType intervalType) [static]`

Floor a datetime according the interval type

Parameters

<i>dateTime</i>	Datetime value
<i>intervalType</i>	Interval type, how to ceil. F.e. when <code>intervalType = QwtDate::Months</code> , the result will be ceiled to the next beginning of a month

Returns

Floored datetime

See also

[floor\(\)](#)

Definition at line 425 of file qwt_date.cpp.

14.29.3.4 maxDate() `QDate QwtDate::maxDate () [static]`

Maximum for the supported date range

The range of valid dates depends on how QDate stores the Julian day internally.

- For Qt4 it is "Tue Jun 3 5874898"
- For Qt5 it is "Tue Dec 31 2147483647"

Returns

maximum of the date range

See also

[minDate\(\)](#)

Note

The maximum differs between Qt4 and Qt5

Definition at line 521 of file qwt_date.cpp.

14.29.3.5 minDate() `QDate QwtDate::minDate () [static]`

Minimum for the supported date range

The range of valid dates depends on how QDate stores the Julian day internally.

- For Qt4 it is "Tue Jan 2 -4713"
- For Qt5 it is "Thu Jan 1 -2147483648"

Returns

minimum of the date range

See also

[maxDate\(\)](#)

Definition at line 499 of file qwt_date.cpp.

14.29.3.6 toDateTime() `QDateTime QwtDate::toDateTime (double value, Qt::TimeSpec timeSpec = Qt::UTC) [static]`

Translate from double to QDateTime

Parameters

<i>value</i>	Number of milliseconds since the epoch, 1970-01-01T00:00:00 UTC
<i>timeSpec</i>	Time specification

Returns

Datetime value

See also

[toDouble\(\)](#), [QDateTime::setMSecsSinceEpoch\(\)](#)

Note

The return datetime for `Qt::OffsetFromUTC` will be `Qt::UTC`

Definition at line 261 of file `qwt_date.cpp`.

14.29.3.7 toDouble() `double QwtDate::toDouble (`
`const QDateTime & dateTime) [static]`

Translate from QDateTime to double

Parameters

<i>dateTime</i>	Datetime value
-----------------	----------------

Returns

Number of milliseconds since 1970-01-01T00:00:00 UTC has passed.

See also

[toDateTime\(\)](#), [QDateTime::toMSecsSinceEpoch\(\)](#)

Warning

For values very far below or above 1970-01-01 UTC rounding errors will happen due to the limited significance of a double.

Definition at line 298 of file `qwt_date.cpp`.

14.29.3.8 toString() `QString QwtDate::toString (`
`const QDateTime & dateTime,`
`const QString & format,`
`Week0Type week0Type) [static]`

Translate a datetime into a string

Beside the format expressions documented in `QDateTime::toString()` the following expressions are supported:

- `w`
week number: (1 - 53)
- `ww`
week number with a leading zero (01 - 53)

As week 1 usually starts in the previous year a special rule is applied for formats, where the year is expected to match the week number - even if the date belongs to the previous year.

Parameters

<i>dateTime</i>	Datetime value
<i>format</i>	Format string
<i>week0Type</i>	Specification of week 0

Returns

Datetime string

See also

`QDateTime::toString()`, [weekNumber\(\)](#), [QwtDateScaleDraw](#)

Definition at line 686 of file `qwt_date.cpp`.

14.29.3.9 utcOffset() `int QwtDate::utcOffset (`
`const QDateTime & dateTime) [static]`

Offset in seconds from Coordinated Universal Time

The offset depends on the time specification of `dateTime`:

- `Qt::UTC` 0, `dateTime` has no offset
- `Qt::OffsetFromUTC` returns `dateTime.offsetFromUtc()`
- `Qt::LocalTime`: number of seconds from the UTC

For `Qt::LocalTime` the offset depends on the timezone and daylight savings.

Parameters

<i>dateTime</i>	Datetime value
-----------------	----------------

Returns

Offset in seconds

Definition at line 635 of file qwt_date.cpp.

14.29.3.10 weekNumber() `int QwtDate::weekNumber (`
 `const QDate & date,`
 `Week0Type type) [static]`

Find the week number of a date

- [QwtDate::FirstThursday](#)
Corresponding to ISO 8601 (see `QDate::weekNumber()`).
- [QwtDate::FirstDay](#)
Number of weeks that have begun since [dateOfWeek0\(\)](#).

Parameters

<i>date</i>	Date
<i>type</i>	Option how to identify the first week

Returns

Week number, starting with 1

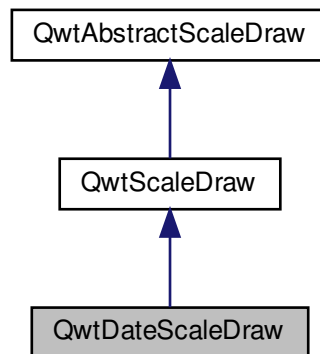
Definition at line 585 of file qwt_date.cpp.

14.30 QwtDateScaleDraw Class Reference

A class for drawing datetime scales.

```
#include <qwt_date_scale_draw.h>
```

Inheritance diagram for QwtDateScaleDraw:



Public Member Functions

- [QwtDateScaleDraw](#) (Qt::TimeSpec=Qt::LocalTime)
Constructor.
- virtual [~QwtDateScaleDraw](#) ()
Destructor.
- void [setDateFormat](#) (QwtDate::IntervalType, const QString &)
- QString [dateFormat](#) (QwtDate::IntervalType) const
- void [setTimeSpec](#) (Qt::TimeSpec)
- Qt::TimeSpec [timeSpec](#) () const
- void [setUtcOffset](#) (int seconds)
- int [utcOffset](#) () const
- void [setWeek0Type](#) (QwtDate::Week0Type)
- QwtDate::Week0Type [week0Type](#) () const
- virtual [QwtText label](#) (double) const override
Convert a value into its representing label.
- QDateTime [toDateTime](#) (double) const

Protected Member Functions

- virtual [QwtDate::IntervalType intervalType](#) (const [QwtScaleDiv](#) &) const
- virtual QString [dateFormatOfDate](#) (const QDateTime &, [QwtDate::IntervalType](#)) const

Additional Inherited Members

14.30.1 Detailed Description

A class for drawing datetime scales.

[QwtDateScaleDraw](#) displays values as datetime labels. The format of the labels depends on the alignment of the major tick labels.

The default format strings are:

- Millisecond
"hh:mm:ss:zzz\nddd dd MMM yyyy"
- Second
"hh:mm:ss\nddd dd MMM yyyy"
- Minute
"hh:mm\nddd dd MMM yyyy"
- Hour
"hh:mm\nddd dd MMM yyyy"
- Day
"ddd dd MMM yyyy"
- Week
"Www yyyy"
- Month
"MMM yyyy"
- Year
"yyyy"

The format strings can be modified using [setDateFormat\(\)](#) or individually for each tick label by overloading [dateFormatOfDate\(\)](#),

Usually [QwtDateScaleDraw](#) is used in combination with [QwtDateScaleEngine](#), that calculates scales for datetime intervals.

See also

[QwtDateScaleEngine](#), [QwtPlot::setAxisScaleDraw\(\)](#)

Definition at line 52 of file `qwt_date_scale_draw.h`.

14.30.2 Constructor & Destructor Documentation

14.30.2.1 QwtDateScaleDraw() `QwtDateScaleDraw::QwtDateScaleDraw (Qt::TimeSpec timeSpec = Qt::LocalTime) [explicit]`

Constructor.

The default setting is to display tick labels for the given time specification. The first week of a year is defined like for [QwtDate::FirstThursday](#).

Parameters

<i>timeSpec</i>	Time specification
-----------------	--------------------

See also

[setTimeSpec\(\)](#), [setWeek0Type\(\)](#)

Definition at line 48 of file qwt_date_scale_draw.cpp.

14.30.3 Member Function Documentation

14.30.3.1 dateFormat() `QString QwtDateScaleDraw::dateFormat (
QwtDate::IntervalType intervalType) const`

Parameters

<i>intervalType</i>	Interval type
---------------------	---------------

Returns

Default format string for an datetime interval type

See also

[setDateFormat\(\)](#), [dateFormatOfDate\(\)](#)

Definition at line 152 of file qwt_date_scale_draw.cpp.

14.30.3.2 dateFormatOfDate() `QString QwtDateScaleDraw::dateFormatOfDate (
const QDateTime & dateTime,
QwtDate::IntervalType intervalType) const [protected], [virtual]`

Format string for the representation of a datetime

[dateFormatOfDate\(\)](#) is intended to be overloaded for situations, where formats are individual for specific datetime values.

The default setting ignores `dateTime` and return the default format for the interval type.

Parameters

<i>dateTime</i>	Datetime value
<i>intervalType</i>	Interval type

Returns

Format string

See also

[setDateFormat\(\)](#), [QwtDate::toString\(\)](#)

Definition at line 180 of file `qwt_date_scale_draw.cpp`.

14.30.3.3 intervalType() [QwtDate::IntervalType](#) QwtDateScaleDraw::intervalType (
const [QwtScaleDiv](#) & *scaleDiv*) const [protected], [virtual]

Find the less detailed datetime unit, where no rounding errors happen.

Parameters

<i>scaleDiv</i>	Scale division
-----------------	----------------

Returns

Interval type

See also

[dateFormatOfDate\(\)](#)

Definition at line 223 of file `qwt_date_scale_draw.cpp`.

14.30.3.4 label() [QwtText](#) QwtDateScaleDraw::label (
double *value*) const [override], [virtual]

Convert a value into its representing label.

The value is converted to a datetime value using [toDateTime\(\)](#) and converted to a plain text using [QwtDate::toString\(\)](#).

Parameters

<i>value</i>	Value
--------------	-------

Returns

Label string.

See also

[dateFormatOfDate\(\)](#)

Reimplemented from [QwtAbstractScaleDraw](#).

Definition at line 205 of file `qwt_date_scale_draw.cpp`.

14.30.3.5 setDateFormat() `void QwtDateScaleDraw::setDateFormat (
 QwtDate::IntervalType intervalType,
 const QString & format)`

Set the default format string for an datetime interval type

Parameters

<i>intervalType</i>	Interval type
<i>format</i>	Default format string

See also

[dateFormat\(\)](#), [dateFormatOfDate\(\)](#), [QwtDate::toString\(\)](#)

Definition at line 137 of file `qwt_date_scale_draw.cpp`.

14.30.3.6 setTimeSpec() `void QwtDateScaleDraw::setTimeSpec (
 Qt::TimeSpec timeSpec)`

Set the time specification used for the tick labels

Parameters

<i>timeSpec</i>	Time specification
-----------------	--------------------

See also

[timeSpec\(\)](#), [setUtcOffset\(\)](#), [toDateTime\(\)](#)

Definition at line 65 of file `qwt_date_scale_draw.cpp`.

14.30.3.7 setUtcOffset() `void QwtDateScaleDraw::setUtcOffset (
 int seconds)`

Set the offset in seconds from Coordinated Universal Time

Parameters

<i>seconds</i>	Offset in seconds
----------------	-------------------

Note

The offset has no effect beside for the time specification `Qt::OffsetFromUTC`.

See also

[QDate::utcOffset\(\)](#), [setTimeSpec\(\)](#), [toDateTime\(\)](#)

Definition at line 89 of file `qwt_date_scale_draw.cpp`.

14.30.3.8 setWeek0Type() `void QwtDateScaleDraw::setWeek0Type (
 QwtDate::Week0Type week0Type)`

Sets how to identify the first week of a year.

Parameters

<code>week0Type</code>	Mode how to identify the first week of a year
------------------------	---

See also

[week0Type\(\)](#).

Note

`week0Type` has no effect beside for intervals classified as [QwtDate::Week](#).

Definition at line 115 of file `qwt_date_scale_draw.cpp`.

14.30.3.9 timeSpec() `Qt::TimeSpec QwtDateScaleDraw::timeSpec () const`

Returns

Time specification used for the tick labels

See also

[setTimeSpec\(\)](#), [utcOffset\(\)](#), [toDateTime\(\)](#)

Definition at line 74 of file `qwt_date_scale_draw.cpp`.

14.30.3.10 toDateTime() `QDateTime QwtDateScaleDraw::toDateTime (
 double value) const`

Translate a double value into a `QDateTime` object.

Returns

`QDateTime` object initialized with [timeSpec\(\)](#) and [utcOffset\(\)](#).

See also

[timeSpec\(\)](#), [utcOffset\(\)](#), [QwtDate::toDateTime\(\)](#)

Definition at line 269 of file `qwt_date_scale_draw.cpp`.

14.30.3.11 utcOffset() `int QwtDateScaleDraw::utcOffset () const`

Returns

Offset in seconds from Coordinated Universal Time

Note

The offset has no effect beside for the time specification `Qt::OffsetFromUTC`.

See also

`QDate::setUtcOffset()`, [setTimeSpec\(\)](#), [toDateTime\(\)](#)

Definition at line 101 of file `qwt_date_scale_draw.cpp`.

14.30.3.12 week0Type() `QwtDate::Week0Type QwtDateScaleDraw::week0Type () const`

Returns

Setting how to identify the first week of a year.

See also

[setWeek0Type\(\)](#)

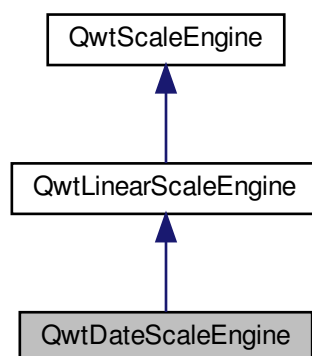
Definition at line 124 of file `qwt_date_scale_draw.cpp`.

14.31 QwtDateScaleEngine Class Reference

A scale engine for date/time values.

```
#include <qwt_date_scale_engine.h>
```

Inheritance diagram for QwtDateScaleEngine:



Public Member Functions

- [QwtDateScaleEngine](#) (Qt::TimeSpec=Qt::LocalTime)
Constructor.
- virtual [~QwtDateScaleEngine](#) ()
Destructor.
- void [setTimeSpec](#) (Qt::TimeSpec)
- Qt::TimeSpec [timeSpec](#) () const
- void [setUtcOffset](#) (int seconds)
- int [utcOffset](#) () const
- void [setWeek0Type](#) (QwtDate::Week0Type)
- QwtDate::Week0Type [week0Type](#) () const
- void [setMaxWeeks](#) (int)
- int [maxWeeks](#) () const
- virtual void [autoScale](#) (int maxNumSteps, double &x1, double &x2, double &stepSize) const override
- virtual [QwtScaleDiv divideScale](#) (double x1, double x2, int maxMajorSteps, int maxMinorSteps, double stepSize=0.0) const override
Calculate a scale division for a date/time interval.
- virtual [QwtDate::IntervalType intervalType](#) (const QDateTime &, const QDateTime &, int maxSteps) const
- QDateTime [toDate](#) (double) const

Protected Member Functions

- virtual QDateTime [alignDate](#) (const QDateTime &, double stepSize, QwtDate::IntervalType, bool up) const

Additional Inherited Members

14.31.1 Detailed Description

A scale engine for date/time values.

[QwtDateScaleEngine](#) builds scales from a time intervals. Together with [QwtDateScaleDraw](#) it can be used for axes according to date/time values.

Years, months, weeks, days, hours and minutes are organized in steps with non constant intervals. [QwtDateScaleEngine](#) classifies intervals and aligns the boundaries and tick positions according to this classification.

[QwtDateScaleEngine](#) supports representations depending on Qt::TimeSpec specifications. The valid range for scales is limited by the range of QDateTime, that differs between Qt4 and Qt5.

Datetime values are expected as the number of milliseconds since 1970-01-01T00:00:00 Universal Coordinated Time - also known as "The Epoch", that can be converted to QDateTime using [QwtDate::toDate\(\)](#).

See also

[QwtDate](#), [QwtPlot::setAxisScaleEngine\(\)](#), [QwtAbstractScale::setScaleEngine\(\)](#)

Definition at line 42 of file `qwt_date_scale_engine.h`.

14.31.2 Constructor & Destructor Documentation

14.31.2.1 QwtDateScaleEngine() `QwtDateScaleEngine::QwtDateScaleEngine (Qt::TimeSpec timeSpec = Qt::LocalTime) [explicit]`

Constructor.

The engine is initialized to build scales for the given time specification. It classifies intervals > 4 weeks as >= Qt::Month. The first week of a year is defined like for [QwtDate::FirstThursday](#).

Parameters

<i>timeSpec</i>	Time specification
-----------------	--------------------

See also

[setTimeSpec\(\)](#), [setMaxWeeks\(\)](#), [setWeek0Type\(\)](#)

Definition at line 747 of file `qwt_date_scale_engine.cpp`.

14.31.3 Member Function Documentation

14.31.3.1 alignDate() QDateTime QwtDateScaleEngine::alignDate (
const QDateTime & *dateTime*,
double *stepSize*,
QwtDate::IntervalType *intervalType*,
bool *up*) const [protected], [virtual]

Align a date/time value for a step size

For Qt::Day alignments there is no "natural day 0" - instead the first day of the year is used to avoid jumping major ticks positions when panning a scale. For other alignments (f.e according to the first day of the month) [alignDate\(\)](#) has to be overloaded.

Parameters

<i>dateTime</i>	Date/time value
<i>stepSize</i>	Step size
<i>intervalType</i>	Interval type
<i>up</i>	When true <i>dateTime</i> is ceiled - otherwise it is floored

Returns

Aligned date/time value

Definition at line 1108 of file `qwt_date_scale_engine.cpp`.

14.31.3.2 autoScale() void QwtDateScaleEngine::autoScale (
int *maxNumSteps*,
double & *x1*,
double & *x2*,
double & *stepSize*) const [override], [virtual]

Align and divide an interval

The algorithm aligns and divides the interval into steps.

Datetime interval divisions are usually not equidistant and the calculated *stepSize* can only be used as an approximation for the steps calculated by [divideScale\(\)](#).

Parameters

<i>maxNumSteps</i>	Max. number of steps
<i>x1</i>	First limit of the interval (In/Out)
<i>x2</i>	Second limit of the interval (In/Out)
<i>stepSize</i>	Step size (Out)

See also

[QwtScaleEngine::setAttribute\(\)](#)

Reimplemented from [QwtLinearScaleEngine](#).

Definition at line 925 of file `qwt_date_scale_engine.cpp`.

14.31.3.3 divideScale() [QwtScaleDiv](#) `QwtDateScaleEngine::divideScale (`
 double *x1*,
 double *x2*,
 int *maxMajorSteps*,
 int *maxMinorSteps*,
 double *stepSize* = 0.0) const [override], [virtual]

Calculate a scale division for a date/time interval.

Parameters

<i>x1</i>	First interval limit
<i>x2</i>	Second interval limit
<i>maxMajorSteps</i>	Maximum for the number of major steps
<i>maxMinorSteps</i>	Maximum number of minor steps
<i>stepSize</i>	Step size. If <code>stepSize == 0</code> , the <code>scaleEngine</code> calculates one.

Returns

Calculated scale division

Reimplemented from [QwtLinearScaleEngine](#).

Definition at line 992 of file `qwt_date_scale_engine.cpp`.

14.31.3.4 intervalType() [QwtDate::IntervalType](#) `QwtDateScaleEngine::intervalType (`
 const QDateTime & *minDate*,
 const QDateTime & *maxDate*,
 int *maxSteps*) const [virtual]

Classification of a date/time interval division

Parameters

<i>minDate</i>	Minimum (= earlier) of the interval
<i>maxDate</i>	Maximum (= later) of the interval
<i>maxSteps</i>	Maximum for the number of steps

Returns

Interval classification

Definition at line 865 of file qwt_date_scale_engine.cpp.

14.31.3.5 maxWeeks() `int QwtDateScaleEngine::maxWeeks () const`

Returns

Upper limit for the number of weeks, when an interval can be classified as Qt::Week.

See also

[setMaxWeeks\(\)](#), [week0Type\(\)](#)

Definition at line 851 of file qwt_date_scale_engine.cpp.

14.31.3.6 setMaxWeeks() `void QwtDateScaleEngine::setMaxWeeks (int weeks)`

Set a upper limit for the number of weeks, when an interval can be classified as Qt::Week.

The default setting is 4 weeks.

Parameters

<i>weeks</i>	Upper limit for the number of weeks
--------------	-------------------------------------

Note

In business charts a year is often divided into weeks [1-52]

See also

[maxWeeks\(\)](#), [setWeek0Type\(\)](#)

Definition at line 841 of file qwt_date_scale_engine.cpp.

14.31.3.7 setTimeSpec() `void QwtDateScaleEngine::setTimeSpec (Qt::TimeSpec timeSpec)`

Set the time specification used by the engine

Parameters

<i>timeSpec</i>	Time specification
-----------------	--------------------

See also

[timeSpec\(\)](#), [setUtcOffset\(\)](#), [toDateTime\(\)](#)

Definition at line 765 of file `qwt_date_scale_engine.cpp`.

14.31.3.8 setUtcOffset() `void QwtDateScaleEngine::setUtcOffset (int seconds)`

Set the offset in seconds from Coordinated Universal Time

Parameters

<i>seconds</i>	Offset in seconds
----------------	-------------------

Note

The offset has no effect beside for the time specification `Qt::OffsetFromUTC`.

See also

`QDate::utcOffset()`, [setTimeSpec\(\)](#), [toDateTime\(\)](#)

Definition at line 789 of file `qwt_date_scale_engine.cpp`.

14.31.3.9 setWeek0Type() `void QwtDateScaleEngine::setWeek0Type (QwtDate::Week0Type week0Type)`

Sets how to identify the first week of a year.

Parameters

<i>week0Type</i>	Mode how to identify the first week of a year
------------------	---

See also

[week0Type\(\)](#), [setMaxWeeks\(\)](#)

Note

`week0Type` has no effect beside for intervals classified as [QwtDate::Week](#).

Definition at line 815 of file `qwt_date_scale_engine.cpp`.

14.31.3.10 timeSpec() `Qt::TimeSpec QwtDateScaleEngine::timeSpec () const`

Returns

Time specification used by the engine

See also

[setTimeSpec\(\)](#), [utcOffset\(\)](#), [toDateTime\(\)](#)

Definition at line 774 of file `qwt_date_scale_engine.cpp`.

14.31.3.11 toDateTime() `QDateTime QwtDateScaleEngine::toDateTime (double value) const`

Translate a double value into a QDateTime object.

For QDateTime result is bounded by [QwtDate::minDate\(\)](#) and [QwtDate::maxDate\(\)](#)

Returns

QDateTime object initialized with [timeSpec\(\)](#) and [utcOffset\(\)](#).

See also

[timeSpec\(\)](#), [utcOffset\(\)](#), [QwtDate::toDateTime\(\)](#)

Definition at line 1298 of file `qwt_date_scale_engine.cpp`.

14.31.3.12 utcOffset() `int QwtDateScaleEngine::utcOffset () const`

Returns

Offset in seconds from Coordinated Universal Time

Note

The offset has no effect beside for the time specification `Qt::OffsetFromUTC`.

See also

`QDate::setUtcOffset()`, [setTimeSpec\(\)](#), [toDateTime\(\)](#)

Definition at line 801 of file `qwt_date_scale_engine.cpp`.

14.31.3.13 week0Type() `QwtDate::Week0Type QwtDateScaleEngine::week0Type () const`

Returns

Setting how to identify the first week of a year.

See also

[setWeek0Type\(\)](#), [maxWeeks\(\)](#)

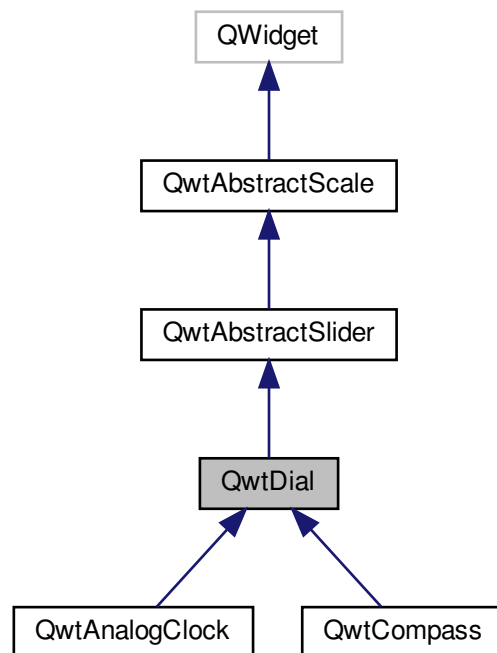
Definition at line 824 of file `qwt_date_scale_engine.cpp`.

14.32 QwtDial Class Reference

[QwtDial](#) class provides a rounded range control.

```
#include <qwt_dial.h>
```

Inheritance diagram for QwtDial:



Public Types

- enum [Shadow](#) { [Plain](#) = QFrame::Plain , [Raised](#) = QFrame::Raised , [Sunken](#) = QFrame::Sunken }
Frame shadow.
- enum [Mode](#) { [RotateNeedle](#) , [RotateScale](#) }
Mode controlling whether the needle or the scale is rotating.

Public Member Functions

- [QwtDial](#) (QWidget *parent=NULL)
Constructor.
- virtual [~QwtDial](#) ()
Destructor.
- void [setFrameShadow](#) ([Shadow](#))
- [Shadow](#) [frameShadow](#) () const
- void [setLineWidth](#) (int)
- int [lineWidth](#) () const
- void [setMode](#) ([Mode](#))
Change the mode of the dial.
- [Mode](#) [mode](#) () const
- void [setScaleArc](#) (double minArc, double maxArc)
- void [setMinScaleArc](#) (double)
- double [minScaleArc](#) () const

- void [setMaxScaleArc](#) (double)
- double [maxScaleArc](#) () const
- virtual void [setOrigin](#) (double)
Change the origin.
- double [origin](#) () const
- void [setNeedle](#) (QwtDialNeedle *)
- const QwtDialNeedle * [needle](#) () const
- QwtDialNeedle * [needle](#) ()
- QRect [boundingRect](#) () const
- QRect [innerRect](#) () const
- virtual QRect [scaleInnerRect](#) () const
- virtual QSize [sizeHint](#) () const override
- virtual QSize [minimumSizeHint](#) () const override
- void [setScaleDraw](#) (QwtRoundScaleDraw *)
- QwtRoundScaleDraw * [scaleDraw](#) ()
- const QwtRoundScaleDraw * [scaleDraw](#) () const

Protected Member Functions

- virtual void [wheelEvent](#) (QWheelEvent *) override
- virtual void [paintEvent](#) (QPaintEvent *) override
- virtual void [changeEvent](#) (QEvent *) override
- virtual void [drawFrame](#) (QPainter *)
- virtual void [drawContents](#) (QPainter *) const
Draw the contents inside the frame.
- virtual void [drawFocusIndicator](#) (QPainter *) const
- void [invalidateCache](#) ()
- virtual void [drawScale](#) (QPainter *, const QPointF ¢er, double radius) const
- virtual void [drawScaleContents](#) (QPainter *painter, const QPointF ¢er, double radius) const
- virtual void [drawNeedle](#) (QPainter *, const QPointF &, double radius, double direction, QPalette::ColorGroup) const
- virtual double [scrolledTo](#) (const QPoint &) const override
Determine the value for a new position of the slider handle.
- virtual bool [isScrollPosition](#) (const QPoint &) const override
Determine what to do when the user presses a mouse button.
- virtual void [sliderChange](#) () override
Calling update()
- virtual void [scaleChange](#) () override

Additional Inherited Members

14.32.1 Detailed Description

[QwtDial](#) class provides a rounded range control.

[QwtDial](#) is intended as base class for dial widgets like speedometers, compass widgets, clocks ...

A dial contains a scale and a needle indicating the current value of the dial. Depending on Mode one of them is fixed and the other is rotating. If not [isReadOnly\(\)](#) the dial can be rotated by dragging the mouse or using keyboard inputs (see [QwtAbstractSlider::keyPressEvent\(\)](#)). A dial might be wrapping, what means a rotation below/above one limit continues on the other limit (f.e compass). The scale might cover any arc of the dial, its values are related to the [origin\(\)](#) of the dial.

Often dials have to be updated very often according to values from external devices. For these high refresh rates [QwtDial](#) caches as much as possible. For derived classes it might be necessary to clear these caches manually according to attribute changes using [invalidateCache\(\)](#).

See also

[QwtCompass](#), [QwtAnalogClock](#), [QwtDialNeedle](#)

Note

The controls and dials examples shows different types of dials.

QDial is more similar to [QwtKnob](#) than to [QwtDial](#)

Definition at line 50 of file `qwt_dial.h`.

14.32.2 Member Enumeration Documentation

14.32.2.1 Mode enum [QwtDial::Mode](#)

Mode controlling whether the needle or the scale is rotating.

Enumerator

RotateNeedle	The needle is rotating.
RotateScale	The needle is fixed, the scales are rotating.

Definition at line 86 of file `qwt_dial.h`.

14.32.2.2 Shadow enum [QwtDial::Shadow](#)

Frame shadow.

Unfortunately it is not possible to use `QFrame::Shadow` as a property of a widget that is not derived from `QFrame`. The following enum is made for the designer only. It is safe to use `QFrame::Shadow` instead.

Enumerator

Plain	<code>QFrame::Plain</code> .
Raised	<code>QFrame::Raised</code> .
Sunken	<code>QFrame::Sunken</code> .

Definition at line 73 of file `qwt_dial.h`.

14.32.3 Constructor & Destructor Documentation

14.32.3.1 QwtDial() `QwtDial::QwtDial (
 QWidget * parent = NULL) [explicit]`

Constructor.

Parameters

<i>parent</i>	Parent widget
---------------	---------------

Create a dial widget with no needle. The scale is initialized to [0.0, 360.0] and 360 steps ([QwtAbstractSlider::setTotalSteps\(\)](#)). The origin of the scale is at 90°,

The value is set to 0.0.

The default mode is [QwtDial::RotateNeedle](#).

Definition at line 124 of file `qwt_dial.cpp`.

14.32.4 Member Function Documentation

14.32.4.1 boundingRect() `QRect QwtDial::boundingRect () const`

Returns

bounding rectangle of the dial including the frame

See also

[setLineWidth\(\)](#), [scaleInnerRect\(\)](#), [innerRect\(\)](#)

Definition at line 234 of file `qwt_dial.cpp`.

14.32.4.2 changeEvent() `void QwtDial::changeEvent (
 QEvent * event) [override], [protected], [virtual]`

Change Event handler

Parameters

<i>event</i>	Change event
--------------	--------------

Invalidates internal paint caches if necessary

Reimplemented from [QwtAbstractScale](#).

Definition at line 804 of file qwt_dial.cpp.

14.32.4.3 drawContents() `void QwtDial::drawContents (QPainter * painter) const [protected], [virtual]`

Draw the contents inside the frame.

QPalette::Window is the background color outside of the frame. QPalette::Base is the background color inside the frame. QPalette::WindowText is the background color inside the scale.

Parameters

<i>painter</i>	Painter
----------------	---------

See also

[boundingRect\(\)](#), [innerRect\(\)](#), [scaleInnerRect\(\)](#), [QWidget::setPalette\(\)](#)

Definition at line 391 of file qwt_dial.cpp.

14.32.4.4 drawFocusIndicator() `void QwtDial::drawFocusIndicator (QPainter * painter) const [protected], [virtual]`

Draw the focus indicator

Parameters

<i>painter</i>	Painter
----------------	---------

Definition at line 362 of file qwt_dial.cpp.

14.32.4.5 drawFrame() `void QwtDial::drawFrame (QPainter * painter) [protected], [virtual]`

Draw the frame around the dial

Parameters

<i>painter</i>	Painter
----------------	---------

See also

[lineWidth\(\)](#), [frameShadow\(\)](#)

Definition at line 373 of file `qwt_dial.cpp`.

14.32.4.6 drawNeedle() `void QwtDial::drawNeedle (`
 `QPainter * painter,`
 `const QPointF & center,`
 `double radius,`
 `double direction,`
 `QPalette::ColorGroup colorGroup) const` `[protected], [virtual]`

Draw the needle

Parameters

<i>painter</i>	Painter
<i>center</i>	Center of the dial
<i>radius</i>	Length for the needle
<i>direction</i>	Direction of the needle in degrees, counter clockwise
<i>colorGroup</i>	ColorGroup

Reimplemented in [QwtAnalogClock](#).

Definition at line 438 of file `qwt_dial.cpp`.

14.32.4.7 drawScale() `void QwtDial::drawScale (`
 `QPainter * painter,`
 `const QPointF & center,`
 `double radius) const` `[protected], [virtual]`

Draw the scale

Parameters

<i>painter</i>	Painter
<i>center</i>	Center of the dial
<i>radius</i>	Radius of the scale

Definition at line 475 of file `qwt_dial.cpp`.

14.32.4.8 drawScaleContents() `void QwtDial::drawScaleContents (`
 `QPainter * painter,`
 `const QPointF & center,`
 `double radius) const` `[protected], [virtual]`

Draw the contents inside the scale

Paints nothing.

Parameters

<i>painter</i>	Painter
<i>center</i>	Center of the contents circle
<i>radius</i>	Radius of the contents circle

Reimplemented in [QwtCompass](#).

Definition at line 506 of file `qwt_dial.cpp`.

14.32.4.9 **frameShadow()** `QwtDial::Shadow QwtDial::frameShadow () const`

Returns

Frame shadow /sa [setFrameShadow\(\)](#), [lineWidth\(\)](#), [QFrame::frameShadow\(\)](#)

Definition at line 186 of file `qwt_dial.cpp`.

14.32.4.10 **innerRect()** `QRect QwtDial::innerRect () const`

Returns

bounding rectangle of the circle inside the frame

See also

[setLineWidth\(\)](#), [scaleInnerRect\(\)](#), [boundingRect\(\)](#)

Definition at line 224 of file `qwt_dial.cpp`.

14.32.4.11 **invalidateCache()** `void QwtDial::invalidateCache () [protected]`

Invalidate the internal caches used to speed up repainting

Definition at line 301 of file `qwt_dial.cpp`.

14.32.4.12 **isScrollPosition()** `bool QwtDial::isScrollPosition (const QPoint & pos) const [override], [protected], [virtual]`

Determine what to do when the user presses a mouse button.

Parameters

<i>pos</i>	Mouse position
------------	----------------

Return values

<i>True, when</i>	the inner circle contains pos
-------------------	-------------------------------

See also[scrollTo\(\)](#)

Implements [QwtAbstractSlider](#).

Definition at line 721 of file qwt_dial.cpp.

14.32.4.13 lineWidth() `int QwtDial::lineWidth () const`**Returns**

Line width of the frame

See also[setLineWidth\(\)](#), [frameShadow\(\)](#), [lineWidth\(\)](#)

Definition at line 215 of file qwt_dial.cpp.

14.32.4.14 maxScaleArc() `double QwtDial::maxScaleArc () const`**Returns**

Upper limit of the scale arc

See also[setScaleArc\(\)](#)

Definition at line 647 of file qwt_dial.cpp.

14.32.4.15 minimumSizeHint() `QSize QwtDial::minimumSizeHint () const [override], [virtual]`

Returns

Minimum size hint

See also

[sizeHint\(\)](#)

Definition at line 702 of file qwt_dial.cpp.

14.32.4.16 minScaleArc() `double QwtDial::minScaleArc () const`

Returns

Lower limit of the scale arc

See also

[setScaleArc\(\)](#)

Definition at line 627 of file qwt_dial.cpp.

14.32.4.17 mode() `QwtDial::Mode QwtDial::mode () const`

Returns

Mode of the dial.

See also

[setMode\(\)](#), [origin\(\)](#), [setScaleArc\(\)](#), [value\(\)](#)

Definition at line 293 of file qwt_dial.cpp.

14.32.4.18 needle() [1/2] `QwtDialNeedle * QwtDial::needle ()`

Returns

needle

See also

[setNeedle\(\)](#)

Definition at line 547 of file qwt_dial.cpp.

14.32.4.19 needle() [2/2] `const QwtDialNeedle * QwtDial::needle () const`

Returns

needle

See also

[setNeedle\(\)](#)

Definition at line 538 of file qwt_dial.cpp.

14.32.4.20 origin() `double QwtDial::origin () const`

The origin is the angle where scale and needle is relative to.

Returns

Origin of the dial

See also

[setOrigin\(\)](#)

Definition at line 674 of file qwt_dial.cpp.

14.32.4.21 paintEvent() `void QwtDial::paintEvent (
 QPaintEvent * event) [override], [protected], [virtual]`

Paint the dial

Parameters

<i>event</i>	Paint event
--------------	-------------

Definition at line 310 of file qwt_dial.cpp.

14.32.4.22 scaleChange() `void QwtDial::scaleChange () [override], [protected], [virtual]`

Invalidate the internal caches and call [QwtAbstractSlider::scaleChange\(\)](#)

Reimplemented from [QwtAbstractSlider](#).

Definition at line 855 of file qwt_dial.cpp.

14.32.4.23 scaleDraw() [1/2] [QwtRoundScaleDraw](#) * QwtDial::scaleDraw ()

Returns

the scale draw

Definition at line 553 of file qwt_dial.cpp.

14.32.4.24 scaleDraw() [2/2] const [QwtRoundScaleDraw](#) * QwtDial::scaleDraw () const

Returns

the scale draw

Definition at line 559 of file qwt_dial.cpp.

14.32.4.25 scaleInnerRect() [QRect](#) QwtDial::scaleInnerRect () const [virtual]

Returns

rectangle inside the scale

See also

[setLineWidth\(\)](#), [boundingRect\(\)](#), [innerRect\(\)](#)

Definition at line 250 of file qwt_dial.cpp.

14.32.4.26 scrolledTo() double QwtDial::scrolledTo (
const [QPoint](#) & pos) const [override], [protected], [virtual]

Determine the value for a new position of the slider handle.

Parameters

<i>pos</i>	Mouse position
------------	----------------

Returns

Value for the mouse position

See also

[isScrollPosition\(\)](#)

Implements [QwtAbstractSlider](#).

Definition at line 751 of file qwt_dial.cpp.

14.32.4.27 setFrameShadow() `void QwtDial::setFrameShadow (
 Shadow shadow)`

Sets the frame shadow value from the frame style.

Parameters

<i>shadow</i>	Frame shadow
---------------	--------------

See also

[setLineWidth\(\)](#), [QFrame::setFrameShadow\(\)](#)

Definition at line 170 of file qwt_dial.cpp.

14.32.4.28 setLineWidth() `void QwtDial::setLineWidth (
 int lineWidth)`

Sets the line width of the frame

Parameters

<i>lineWidth</i>	Line width
------------------	------------

See also

[setFrameShadow\(\)](#)

Definition at line 197 of file qwt_dial.cpp.

14.32.4.29 setMaxScaleArc() `void QwtDial::setMaxScaleArc (
 double max)`

Set the upper limit for the scale arc

Parameters

<i>max</i>	Upper limit of the scale arc
------------	------------------------------

See also

[setScaleArc\(\)](#), [setMinScaleArc\(\)](#)

Definition at line 638 of file qwt_dial.cpp.

14.32.4.30 setMinScaleArc() `void QwtDial::setMinScaleArc (
double min)`

Set the lower limit for the scale arc

Parameters

<i>min</i>	Lower limit of the scale arc
------------	------------------------------

See also

[setScaleArc\(\)](#), [setMaxScaleArc\(\)](#)

Definition at line 618 of file qwt_dial.cpp.

14.32.4.31 setMode() `void QwtDial::setMode (
Mode mode)`

Change the mode of the dial.

Parameters

<i>mode</i>	New mode
-------------	----------

In case of [QwtDial::RotateNeedle](#) the needle is rotating, in case of [QwtDial::RotateScale](#), the needle points to [origin\(\)](#) and the scale is rotating.

The default mode is [QwtDial::RotateNeedle](#).

See also

[mode\(\)](#), [setValue\(\)](#), [setOrigin\(\)](#)

Definition at line 278 of file qwt_dial.cpp.

14.32.4.32 setNeedle() `void QwtDial::setNeedle (
 QwtDialNeedle * needle)`

Set a needle for the dial

Parameters

<i>needle</i>	Needle
---------------	--------

Warning

The needle will be deleted, when a different needle is set or in [~QwtDial\(\)](#)

Definition at line 522 of file `qwt_dial.cpp`.

14.32.4.33 setOrigin() `void QwtDial::setOrigin (
 double origin) [virtual]`

Change the origin.

The origin is the angle where scale and needle is relative to.

Parameters

<i>origin</i>	New origin
---------------	------------

See also

[origin\(\)](#)

Definition at line 660 of file `qwt_dial.cpp`.

14.32.4.34 setScaleArc() `void QwtDial::setScaleArc (
 double minArc,
 double maxArc)`

Change the arc of the scale

Parameters

<i>minArc</i>	Lower limit
<i>maxArc</i>	Upper limit

See also

[minScaleArc\(\)](#), [maxScaleArc\(\)](#)

Definition at line 588 of file `qwt_dial.cpp`.

14.32.4.35 setScaleDraw() `void QwtDial::setScaleDraw (
 QwtRoundScaleDraw * scaleDraw)`

Set an individual scale draw

The motivation for setting a scale draw is often to overload [QwtRoundScaleDraw::label\(\)](#) to return individual tick labels.

Parameters

<i>scaleDraw</i>	Scale draw
------------------	------------

Warning

The previous scale draw is deleted

Definition at line 574 of file `qwt_dial.cpp`.

14.32.4.36 sizeHint() `QSize QwtDial::sizeHint () const [override], [virtual]`

Returns

Size hint

See also

[minimumSizeHint\(\)](#)

Definition at line 683 of file `qwt_dial.cpp`.

14.32.4.37 wheelEvent() `void QwtDial::wheelEvent (
 QWheelEvent * event) [override], [protected], [virtual]`

Wheel Event handler

Parameters

<i>event</i>	Wheel event
--------------	-------------

Reimplemented from [QwtAbstractSlider](#).

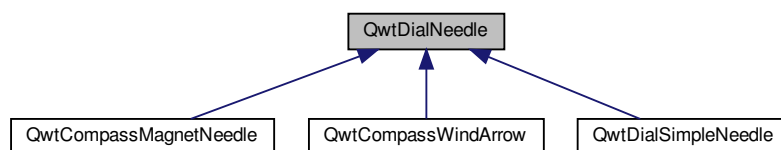
Definition at line 829 of file qwt_dial.cpp.

14.33 QwtDialNeedle Class Reference

Base class for needles that can be used in a [QwtDial](#).

```
#include <qwt_dial_needle.h>
```

Inheritance diagram for QwtDialNeedle:



Public Member Functions

- [QwtDialNeedle](#) ()
Constructor.
- virtual [~QwtDialNeedle](#) ()
Destructor.
- virtual void [setPalette](#) (const QPalette &)
- const QPalette & [palette](#) () const
- virtual void [draw](#) (QPainter *, const QPointF ¢er, double length, double direction, QPalette::Color↔Group=QPalette::Active) const

Protected Member Functions

- virtual void [drawNeedle](#) (QPainter *painter, double length, QPalette::ColorGroup colorGroup) const =0
Draw the needle.
- virtual void [drawKnob](#) (QPainter *, double width, const QBrush &, bool sunken) const
Draw the knob.

14.33.1 Detailed Description

Base class for needles that can be used in a [QwtDial](#).

[QwtDialNeedle](#) is a pointer that indicates a value by pointing to a specific direction.

See also

[QwtDial](#), [QwtCompass](#)

Definition at line 27 of file qwt_dial_needle.h.

14.33.2 Member Function Documentation

14.33.2.1 draw() `void QwtDialNeedle::draw (QPainter * painter, const QPointF & center, double length, double direction, QPalette::ColorGroup colorGroup = QPalette::Active) const [virtual]`

Draw the needle

Parameters

<i>painter</i>	Painter
<i>center</i>	Center of the dial, start position for the needle
<i>length</i>	Length of the needle
<i>direction</i>	Direction of the needle, in degrees counter clockwise
<i>colorGroup</i>	Color group, used for painting

Definition at line 219 of file `qwt_dial_needle.cpp`.

14.33.2.2 drawNeedle() `virtual void QwtDialNeedle::drawNeedle (QPainter * painter, double length, QPalette::ColorGroup colorGroup) const [protected], [pure virtual]`

Draw the needle.

The origin of the needle is at position (0.0, 0.0) pointing in direction 0.0 (= east).

The painter is already initialized with translation and rotation.

Parameters

<i>painter</i>	Painter
<i>length</i>	Length of the needle
<i>colorGroup</i>	Color group, used for painting

See also

[setPalette\(\)](#), [palette\(\)](#)

Implemented in [QwtCompassWindArrow](#), [QwtCompassMagnetNeedle](#), and [QwtDialSimpleNeedle](#).

14.33.2.3 palette() `const QPalette & QwtDialNeedle::palette () const`

Returns

the palette of the needle.

Definition at line 205 of file `qwt_dial_needle.cpp`.

14.33.2.4 setPalette() `void QwtDialNeedle::setPalette (
const QPalette & palette) [virtual]`

Sets the palette for the needle.

Parameters

<i>palette</i>	New Palette
----------------	-------------

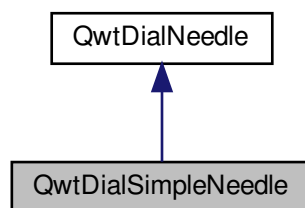
Definition at line 197 of file `qwt_dial_needle.cpp`.

14.34 QwtDialSimpleNeedle Class Reference

A needle for dial widgets.

```
#include <qwt_dial_needle.h>
```

Inheritance diagram for QwtDialSimpleNeedle:



Public Types

- enum `Style` { `Arrow` , `Ray` }
Style of the needle.

Public Member Functions

- [QwtDialSimpleNeedle](#) ([Style](#), bool hasKnob=true, const QColor &mid=Qt::gray, const QColor &base=Qt::darkGray)
- void [setWidth](#) (double [width](#))
- double [width](#) () const

Protected Member Functions

- virtual void [drawNeedle](#) (QPainter *, double length, QPalette::ColorGroup) const override

14.34.1 Detailed Description

A needle for dial widgets.

The following colors are used:

- QPalette::Mid
Pointer
- QPalette::Base
Knob

See also

[QwtDial](#), [QwtCompass](#)

Definition at line 81 of file `qwt_dial_needle.h`.

14.34.2 Member Enumeration Documentation

14.34.2.1 **Style** enum [QwtDialSimpleNeedle::Style](#)

Style of the needle.

Enumerator

Arrow	Arrow.
Ray	A straight line from the center.

Definition at line 85 of file `qwt_dial_needle.h`.

14.34.3 Constructor & Destructor Documentation

14.34.3.1 QwtDialSimpleNeedle() `QwtDialSimpleNeedle::QwtDialSimpleNeedle (`
 `Style style,`
 `bool hasKnob = true,`
 `const QColor & mid = Qt::gray,`
 `const QColor & base = Qt::darkGray)`

Constructor

Parameters

<i>style</i>	Style
<i>hasKnob</i>	With/Without knob
<i>mid</i>	Middle color
<i>base</i>	Base color

Definition at line 273 of file `qwt_dial_needle.cpp`.

14.34.4 Member Function Documentation

14.34.4.1 drawNeedle() `void QwtDialSimpleNeedle::drawNeedle (`
 `QPainter * painter,`
 `double length,`
 `QPalette::ColorGroup colorGroup) const [override], [protected], [virtual]`

Draw the needle

Parameters

<i>painter</i>	Painter
<i>length</i>	Length of the needle
<i>colorGroup</i>	Color group, used for painting

Implements [QwtDialNeedle](#).

Definition at line 312 of file `qwt_dial_needle.cpp`.

14.34.4.2 setWidth() `void QwtDialSimpleNeedle::setWidth (`
 `double width)`

Set the width of the needle

Parameters

<i>width</i>	Width
--------------	-------

See also

[width\(\)](#)

Definition at line 291 of file qwt_dial_needle.cpp.

14.34.4.3 width() `double QwtDialSimpleNeedle::width () const`

Returns

the width of the needle

See also

[setWidth\(\)](#)

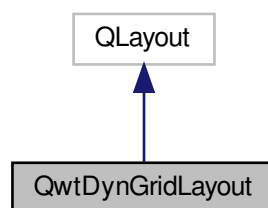
Definition at line 300 of file qwt_dial_needle.cpp.

14.35 QwtDynGridLayout Class Reference

The [QwtDynGridLayout](#) class lays out widgets in a grid, adjusting the number of columns and rows to the current size.

```
#include <qwt_dyngrid_layout.h>
```

Inheritance diagram for QwtDynGridLayout:



Public Member Functions

- [QwtDynGridLayout](#) (QWidget *, int margin=0, int spacing=-1)
- [QwtDynGridLayout](#) (int spacing=-1)
- virtual [~QwtDynGridLayout](#) ()
Destructor.
- virtual void [invalidate](#) () override
Invalidate all internal caches.
- void [setMaxColumns](#) (uint [maxColumns](#))
- uint [maxColumns](#) () const
Return the upper limit for the number of columns.
- uint [numRows](#) () const
- uint [numColumns](#) () const
- virtual void [addItem](#) (QLayoutItem *) override
Add an item to the next free position.
- virtual QLayoutItem * [itemAt](#) (int index) const override
- virtual QLayoutItem * [takeAt](#) (int index) override
- virtual int [count](#) () const override
- void [setExpandingDirections](#) (Qt::Orientations)
- virtual Qt::Orientations [expandingDirections](#) () const override
Returns whether this layout can make use of more space than [sizeHint\(\)](#).
- [QList< QRect >](#) [layoutItems](#) (const QRect &, uint [numColumns](#)) const
- virtual int [maxItemWidth](#) () const
- virtual void [setGeometry](#) (const QRect &) override
- virtual bool [hasHeightForWidth](#) () const override
- virtual int [heightForWidth](#) (int) const override
- virtual QSize [sizeHint](#) () const override
- virtual bool [isEmpty](#) () const override
- uint [itemCount](#) () const
- virtual uint [columnsForWidth](#) (int width) const
Calculate the number of columns for a given width.

Protected Member Functions

- void [layoutGrid](#) (uint [numColumns](#), [QVector< int >](#) &rowHeight, [QVector< int >](#) &colWidth) const
- void [stretchGrid](#) (const QRect &rect, uint [numColumns](#), [QVector< int >](#) &rowHeight, [QVector< int >](#) &colWidth) const

14.35.1 Detailed Description

The [QwtDynGridLayout](#) class lays out widgets in a grid, adjusting the number of columns and rows to the current size.

[QwtDynGridLayout](#) takes the space it gets, divides it up into rows and columns, and puts each of the widgets it manages into the correct cell(s). It lays out as many number of columns as possible (limited by [maxColumns\(\)](#)).

Definition at line 27 of file `qwt_dyngrid_layout.h`.

14.35.2 Constructor & Destructor Documentation

14.35.2.1 [QwtDynGridLayout\(\)](#) [1/2] `QwtDynGridLayout::QwtDynGridLayout (`
`QWidget * parent,`
`int margin = 0,`
`int spacing = -1) [explicit]`

Parameters

<i>parent</i>	Parent widget
<i>margin</i>	Margin
<i>spacing</i>	Spacing

Definition at line 58 of file qwt_dyngrid_layout.cpp.

14.35.2.2 QwtDynGridLayout() [2/2] `QwtDynGridLayout::QwtDynGridLayout (int spacing = -1) [explicit]`

Parameters

<i>spacing</i>	Spacing
----------------	---------

Definition at line 71 of file qwt_dyngrid_layout.cpp.

14.35.3 Member Function Documentation

14.35.3.1 addItem() `void QwtDynGridLayout::addItem (QLayoutItem * item) [override], [virtual]`

Add an item to the next free position.

Parameters

<i>item</i>	Layout item
-------------	-------------

Definition at line 128 of file qwt_dyngrid_layout.cpp.

14.35.3.2 columnsForWidth() `uint QwtDynGridLayout::columnsForWidth (int width) const [virtual]`

Calculate the number of columns for a given width.

The calculation tries to use as many columns as possible (limited by [maxColumns\(\)](#))

Parameters

<i>width</i>	Available width for all columns
--------------	---------------------------------

Returns

Number of columns for a given width

See also

[maxColumns\(\)](#), [setMaxColumns\(\)](#)

Definition at line 256 of file `qwt_dyngrid_layout.cpp`.

14.35.3.3 count() `int QwtDynGridLayout::count () const [override], [virtual]`

Returns

Number of items in the layout

Definition at line 182 of file `qwt_dyngrid_layout.cpp`.

14.35.3.4 expandingDirections() `Qt::Orientations QwtDynGridLayout::expandingDirections () const [override], [virtual]`

Returns whether this layout can make use of more space than [sizeHint\(\)](#).

A value of `Qt::Vertical` or `Qt::Horizontal` means that it wants to grow in only one dimension, while `Qt::Vertical | Qt::Horizontal` means that it wants to grow in both dimensions.

Returns

Orientations, where the layout expands

See also

[setExpandingDirections\(\)](#)

Definition at line 211 of file `qwt_dyngrid_layout.cpp`.

14.35.3.5 hasHeightForWidth() `bool QwtDynGridLayout::hasHeightForWidth () const [override], [virtual]`

Returns

true: [QwtDynGridLayout](#) implements [heightForWidth\(\)](#).

See also

[heightForWidth\(\)](#)

Definition at line 446 of file `qwt_dyngrid_layout.cpp`.

14.35.3.6 heightForWidth() `int QwtDynGridLayout::heightForWidth (int width) const [override], [virtual]`

Returns

The preferred height for this layout, given a width.

See also

[hasHeightForWidth\(\)](#)

Definition at line 455 of file `qwt_dyngrid_layout.cpp`.

14.35.3.7 isEmpty() `bool QwtDynGridLayout::isEmpty () const [override], [virtual]`

Returns

true if this layout is empty.

Definition at line 137 of file `qwt_dyngrid_layout.cpp`.

14.35.3.8 itemAt() `QLayoutItem * QwtDynGridLayout::itemAt (int index) const [override], [virtual]`

Find the item at a specific index

Parameters

<i>index</i>	Index
--------------	-------

Returns

Item at a specific index

See also

[takeAt\(\)](#)

Definition at line 157 of file `qwt_dyngrid_layout.cpp`.

14.35.3.9 itemCount() `uint QwtDynGridLayout::itemCount () const`

Returns

number of layout items

Definition at line 145 of file `qwt_dyngrid_layout.cpp`.

14.35.3.10 layoutGrid() `void QwtDynGridLayout::layoutGrid (`
 `uint numColumns,`
 `QVector< int > & rowHeight,`
 `QVector< int > & colWidth) const` [protected]

Calculate the dimensions for the columns and rows for a grid of numColumns columns.

Parameters

<i>numColumns</i>	Number of columns.
<i>rowHeight</i>	Array where to fill in the calculated row heights.
<i>colWidth</i>	Array where to fill in the calculated column widths.

Definition at line 419 of file qwt_dyngrid_layout.cpp.

14.35.3.11 layoutItems() `QList< QRect > QwtDynGridLayout::layoutItems (`
 `const QRect & rect,`
 `uint numColumns) const`

Calculate the geometries of the layout items for a layout with numColumns columns and a given rectangle.

Parameters

<i>rect</i>	Rect where to place the items
<i>numColumns</i>	Number of columns

Returns

item geometries

Definition at line 344 of file qwt_dyngrid_layout.cpp.

14.35.3.12 maxColumns() `uint QwtDynGridLayout::maxColumns () const`

Return the upper limit for the number of columns.

0 means unlimited, what is the default.

Returns

Upper limit for the number of columns

See also

[setMaxColumns\(\)](#)

Definition at line 119 of file qwt_dyngrid_layout.cpp.

14.35.3.13 maxItemWidth() `int QwtDynGridLayout::maxItemWidth () const [virtual]`

Returns

the maximum width of all layout items

Definition at line 316 of file `qwt_dyngrid_layout.cpp`.

14.35.3.14 numColumns() `uint QwtDynGridLayout::numColumns () const`

Returns

Number of columns of the current layout.

See also

[numRows\(\)](#)

Warning

The number of columns might change whenever the geometry changes

Definition at line 596 of file `qwt_dyngrid_layout.cpp`.

14.35.3.15 numRows() `uint QwtDynGridLayout::numRows () const`

Returns

Number of rows of the current layout.

See also

[numColumns\(\)](#)

Warning

The number of rows might change whenever the geometry changes

Definition at line 586 of file `qwt_dyngrid_layout.cpp`.

14.35.3.16 setExpandingDirections() `void QwtDynGridLayout::setExpandingDirections (Qt::Orientations expanding)`

Set whether this layout can make use of more space than [sizeHint\(\)](#). A value of `Qt::Vertical` or `Qt::Horizontal` means that it wants to grow in only one dimension, while `Qt::Vertical | Qt::Horizontal` means that it wants to grow in both dimensions. The default value is 0.

Parameters

<i>expanding</i>	Or'd orientations
------------------	-------------------

See also[expandingDirections\(\)](#)

Definition at line 196 of file qwt_dyngrid_layout.cpp.

14.35.3.17 setGeometry() `void QwtDynGridLayout::setGeometry (const QRect & rect) [override], [virtual]`

Reorganizes columns and rows and resizes managed items within a rectangle.

Parameters

<i>rect</i>	Layout geometry
-------------	-----------------

Definition at line 222 of file qwt_dyngrid_layout.cpp.

14.35.3.18 setMaxColumns() `void QwtDynGridLayout::setMaxColumns (uint maxColumns)`

Limit the number of columns.

Parameters

<i>maxColumns</i>	upper limit, 0 means unlimited
-------------------	--------------------------------

See also[maxColumns\(\)](#)

Definition at line 106 of file qwt_dyngrid_layout.cpp.

14.35.3.19 sizeHint() `QSize QwtDynGridLayout::sizeHint () const [override], [virtual]`

Return the size hint. If [maxColumns\(\)](#) > 0 it is the size for a grid with [maxColumns\(\)](#) columns, otherwise it is the size for a grid with only one row.

Returns

Size hint

See also

[maxColumns\(\)](#), [setMaxColumns\(\)](#)

Definition at line 550 of file `qwt_dyngrid_layout.cpp`.

```
14.35.3.20 stretchGrid() void QwtDynGridLayout::stretchGrid (
    const QRect & rect,
    uint numColumns,
    QVector< int > & rowHeight,
    QVector< int > & colWidth ) const [protected]
```

Stretch columns in case of `expanding()` & `QSizePolicy::Horizontal` and rows in case of `expanding()` & `QSizePolicy::Vertical` to fill the entire rect. Rows and columns are stretched with the same factor.

Parameters

<i>rect</i>	Bounding rectangle
<i>numColumns</i>	Number of columns
<i>rowHeight</i>	Array to be filled with the calculated row heights
<i>colWidth</i>	Array to be filled with the calculated column widths

See also

[setExpanding\(\)](#), [expanding\(\)](#)

Definition at line 491 of file `qwt_dyngrid_layout.cpp`.

```
14.35.3.21 takeAt() QLayoutItem * QwtDynGridLayout::takeAt (
    int index ) [override], [virtual]
```

Find the item at a specific index and remove it from the layout

Parameters

<i>index</i>	Index
--------------	-------

Returns

Layout item, removed from the layout

See also

[itemAt\(\)](#)

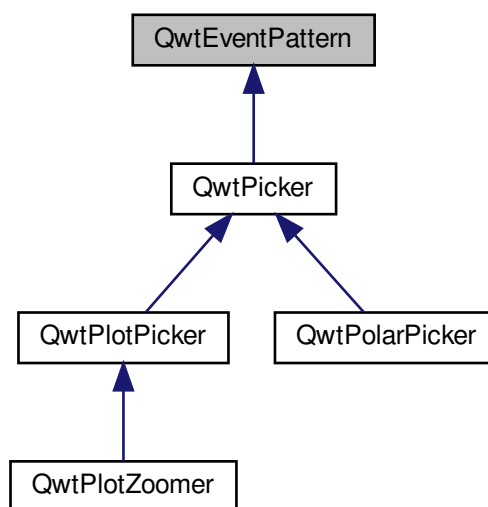
Definition at line 172 of file qwt_dyngrid_layout.cpp.

14.36 QwtEventPattern Class Reference

A collection of event patterns.

```
#include <qwt_event_pattern.h>
```

Inheritance diagram for QwtEventPattern:



Classes

- class [KeyPattern](#)
A pattern for key events.
- class [MousePattern](#)
A pattern for mouse events.

Public Types

- enum [MousePatternCode](#) {
[MouseSelect1](#) , [MouseSelect2](#) , [MouseSelect3](#) , [MouseSelect4](#) ,
[MouseSelect5](#) , [MouseSelect6](#) , [MousePatternCount](#) }
Symbolic mouse input codes.
- enum [KeyPatternCode](#) {
[KeySelect1](#) , [KeySelect2](#) , [KeyAbort](#) , [KeyLeft](#) ,
[KeyRight](#) , [KeyUp](#) , [KeyDown](#) , [KeyRedo](#) ,
[KeyUndo](#) , [KeyHome](#) , [KeyPatternCount](#) }
Symbolic keyboard input codes.

Public Member Functions

- [QwtEventPattern](#) ()
- virtual [~QwtEventPattern](#) ()
Destructor.
- void [initMousePattern](#) (int numButtons)
- void [initKeyPattern](#) ()
- void [setMousePattern](#) ([MousePatternCode](#), Qt::MouseButton button, Qt::KeyboardModifiers=Qt::NoModifier)
- void [setKeyPattern](#) ([KeyPatternCode](#), int key, Qt::KeyboardModifiers modifiers=Qt::NoModifier)
- void [setMousePattern](#) (const [QVector](#)< [MousePattern](#) > &)
Change the mouse event patterns.
- void [setKeyPattern](#) (const [QVector](#)< [KeyPattern](#) > &)
Change the key event patterns.
- const [QVector](#)< [MousePattern](#) > & [mousePattern](#) () const
- const [QVector](#)< [KeyPattern](#) > & [keyPattern](#) () const
- [QVector](#)< [MousePattern](#) > & [mousePattern](#) ()
- [QVector](#)< [KeyPattern](#) > & [keyPattern](#) ()
- bool [mouseMatch](#) ([MousePatternCode](#), const QMouseEvent *) const
Compare a mouse event with an event pattern.
- bool [keyMatch](#) ([KeyPatternCode](#), const QKeyEvent *) const
Compare a key event with an event pattern.

Protected Member Functions

- virtual bool [mouseMatch](#) (const [MousePattern](#) &, const QMouseEvent *) const
Compare a mouse event with an event pattern.
- virtual bool [keyMatch](#) (const [KeyPattern](#) &, const QKeyEvent *) const
Compare a key event with an event pattern.

14.36.1 Detailed Description

A collection of event patterns.

[QwtEventPattern](#) introduces an level of indirection for mouse and keyboard inputs. Those are represented by symbolic names, so the application code can be configured by individual mappings.

See also

[QwtPicker](#), [QwtPickerMachine](#), [QwtPlotZoomer](#)

Definition at line 30 of file `qwt_event_pattern.h`.

14.36.2 Member Enumeration Documentation**14.36.2.1 KeyPatternCode** `enum QwtEventPattern::KeyPatternCode`

Symbolic keyboard input codes.

Individual settings can be configured using [setKeyPattern\(\)](#)

See also

[setKeyPattern\(\)](#), [setMousePattern\(\)](#)

Enumerator

KeySelect1	Qt::Key_Return.
KeySelect2	Qt::Key_Space.
KeyAbort	Qt::Key_Escape.
KeyLeft	Qt::Key_Left.
KeyRight	Qt::Key_Right.
KeyUp	Qt::Key_Up.
KeyDown	Qt::Key_Down.
KeyRedo	Qt::Key_Plus.
KeyUndo	Qt::Key_Minus.
KeyHome	Qt::Key_Escape.
KeyPatternCount	Number of key patterns.

Definition at line 112 of file `qwt_event_pattern.h`.

14.36.2.2 MousePatternCode `enum QwtEventPattern::MousePatternCode`

Symbolic mouse input codes.

[QwtEventPattern](#) implements 3 different settings for mice with 1, 2, or 3 buttons that can be activated using [initMousePattern\(\)](#). The default setting is for 3 button mice.

Individual settings can be configured using [setMousePattern\(\)](#).

See also

[initMousePattern\(\)](#), [setMousePattern\(\)](#), [setKeyPattern\(\)](#)

Enumerator

MouseSelect1	<p>The default setting for 1, 2 and 3 button mice is:</p> <ul style="list-style-type: none"> • Qt::LeftButton • Qt::LeftButton • Qt::LeftButton
MouseSelect2	<p>The default setting for 1, 2 and 3 button mice is:</p> <ul style="list-style-type: none"> • Qt::LeftButton + Qt::ControlModifier • Qt::RightButton • Qt::RightButton
MouseSelect3	<p>The default setting for 1, 2 and 3 button mice is:</p> <ul style="list-style-type: none"> • Qt::LeftButton + Qt::AltModifier • Qt::LeftButton + Qt::AltModifier • Qt::MidButton

Enumerator

MouseSelect4	<p>The default setting for 1, 2 and 3 button mice is:</p> <ul style="list-style-type: none"> • Qt::LeftButton + Qt::ShiftModifier • Qt::LeftButton + Qt::ShiftModifier • Qt::LeftButton + Qt::ShiftModifier
MouseSelect5	<p>The default setting for 1, 2 and 3 button mice is:</p> <ul style="list-style-type: none"> • Qt::LeftButton + Qt::ControlButton Qt::ShiftModifier • Qt::RightButton + Qt::ShiftModifier • Qt::RightButton + Qt::ShiftModifier
MouseSelect6	<p>The default setting for 1, 2 and 3 button mice is:</p> <ul style="list-style-type: none"> • Qt::LeftButton + Qt::AltModifier + Qt::ShiftModifier • Qt::LeftButton + Qt::AltModifier Qt::ShiftModifier • Qt::MidButton + Qt::ShiftModifier
MousePatternCount	Number of mouse patterns.

Definition at line 45 of file qwt_event_pattern.h.

14.36.3 Constructor & Destructor Documentation

14.36.3.1 QwtEventPattern() `QwtEventPattern::QwtEventPattern ()`

Constructor

See also

[MousePatternCode](#), [KeyPatternCode](#)

Definition at line 19 of file qwt_event_pattern.cpp.

14.36.4 Member Function Documentation

14.36.4.1 initKeyPattern() `void QwtEventPattern::initKeyPattern ()`

Set default mouse patterns.

See also

[KeyPatternCode](#)

Definition at line 81 of file qwt_event_pattern.cpp.

14.36.4.2 initMousePattern() `void QwtEventPattern::initMousePattern (`
`int numButtons)`

Set default mouse patterns, depending on the number of mouse buttons

Parameters

<i>numButtons</i>	Number of mouse buttons (≤ 3)
-------------------	--------------------------------------

See also

[MousePatternCode](#)

Definition at line 38 of file `qwt_event_pattern.cpp`.

14.36.4.3 keyMatch() [1/2] `bool QwtEventPattern::keyMatch (`
`const KeyPattern & pattern,`
`const QKeyEvent * event) const` `[protected], [virtual]`

Compare a key event with an event pattern.

A key event matches the pattern when both have the same key value and in the state value the same key flags (`Qt::KeyButtonMask`) are set.

Parameters

<i>pattern</i>	Key event pattern
<i>event</i>	Key event

Returns

true if matches

See also

[mouseMatch\(\)](#)

Definition at line 257 of file `qwt_event_pattern.cpp`.

14.36.4.4 keyMatch() [2/2] `bool QwtEventPattern::keyMatch (`
`KeyPatternCode code,`
`const QKeyEvent * event) const`

Compare a key event with an event pattern.

A key event matches the pattern when both have the same key value and in the state value the same key flags (`Qt::KeyButtonMask`) are set.

Parameters

<i>code</i>	Index of the event pattern
<i>event</i>	Key event

Returns

true if matches

See also

[mouseMatch\(\)](#)

Definition at line 234 of file qwt_event_pattern.cpp.

14.36.4.5 keyPattern() [1/2] `QVector< QwtEventPattern::KeyPattern > & QwtEventPattern::key←
Pattern ()`

Returns

Key pattern

Definition at line 170 of file qwt_event_pattern.cpp.

14.36.4.6 keyPattern() [2/2] `const QVector< QwtEventPattern::KeyPattern > & QwtEventPattern←
::keyPattern () const`

Returns

Key pattern

Definition at line 158 of file qwt_event_pattern.cpp.

14.36.4.7 mouseMatch() [1/2] `bool QwtEventPattern::mouseMatch (`
`const MousePattern & pattern,`
`const QMouseEvent * event) const [protected], [virtual]`

Compare a mouse event with an event pattern.

A mouse event matches the pattern when both have the same button value and in the state value the same key flags(`Qt::KeyButtonMask`) are set.

Parameters

<i>pattern</i>	Mouse event pattern
<i>event</i>	Mouse event

Returns

true if matches

See also

[keyMatch\(\)](#)

Definition at line 211 of file qwt_event_pattern.cpp.

```
14.36.4.8 mouseMatch() [2/2] bool QwtEventPattern::mouseMatch (
    MousePatternCode code,
    const QMouseEvent * event ) const
```

Compare a mouse event with an event pattern.

A mouse event matches the pattern when both have the same button value and in the state value the same key flags(Qt::KeyButtonMask) are set.

Parameters

<i>code</i>	Index of the event pattern
<i>event</i>	Mouse event

Returns

true if matches

See also

[keyMatch\(\)](#)

Definition at line 188 of file qwt_event_pattern.cpp.

```
14.36.4.9 mousePattern() [1/2] QVector< QwtEventPattern::MousePattern > & QwtEventPattern←
::mousePattern ( )
```

Returns

Mouse pattern

Definition at line 164 of file qwt_event_pattern.cpp.

14.36.4.10 mousePattern() [2/2] `const QVector< QwtEventPattern::MousePattern > & QwtEventPattern::mousePattern () const`

Returns

Mouse pattern

Definition at line 151 of file qwt_event_pattern.cpp.

14.36.4.11 setKeyPattern() `void QwtEventPattern::setKeyPattern (
 KeyPatternCode pattern,
 int key,
 Qt::KeyboardModifiers modifiers = Qt::NoModifier)`

Change one key pattern

Parameters

<i>pattern</i>	Index of the pattern
<i>key</i>	Key
<i>modifiers</i>	Keyboard modifiers

See also

QKeyEvent

Definition at line 127 of file qwt_event_pattern.cpp.

14.36.4.12 setMousePattern() `void QwtEventPattern::setMousePattern (
 MousePatternCode pattern,
 Qt::MouseButton button,
 Qt::KeyboardModifiers modifiers = Qt::NoModifier)`

Change one mouse pattern

Parameters

<i>pattern</i>	Index of the pattern
<i>button</i>	Button
<i>modifiers</i>	Keyboard modifiers

See also

QMouseEvent

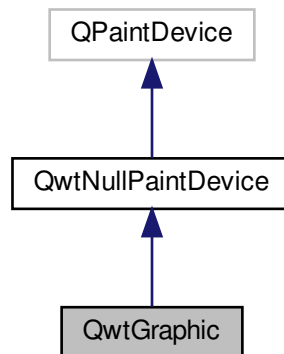
Definition at line 108 of file qwt_event_pattern.cpp.

14.37 QwtGraphic Class Reference

A paint device for scalable graphics.

```
#include <qwt_graphic.h>
```

Inheritance diagram for QwtGraphic:



Public Types

- enum [RenderHint](#) { [RenderPensUnscaled](#) = 0x1 }
- enum [CommandType](#) { [VectorData](#) = 1 << 0 , [RasterData](#) = 1 << 1 , [Transformation](#) = 1 << 2 }
- typedef QFlags< [RenderHint](#) > [RenderHints](#)
- typedef QFlags< [CommandType](#) > [CommandTypes](#)

Public Member Functions

- [QwtGraphic](#) ()
Constructor.
- [QwtGraphic](#) (const [QwtGraphic](#) &)
Copy constructor.
- virtual [~QwtGraphic](#) ()
Destructor.
- [QwtGraphic](#) & [operator=](#) (const [QwtGraphic](#) &)
Assignment operator.
- void [reset](#) ()
Clear all stored commands.
- bool [isNull](#) () const
- bool [isEmpty](#) () const
- [CommandTypes](#) [commandTypes](#) () const
- void [render](#) (QPainter *) const
Replay all recorded painter commands.
- void [render](#) (QPainter *, const QSizeF &, Qt::AspectRatioMode=Qt::IgnoreAspectRatio) const

- Replay all recorded painter commands.*
 - void [render](#) (QPainter *, const QPointF &, Qt::Alignment=Qt::AlignTop|Qt::AlignLeft) const
- Replay all recorded painter commands.*
 - void [render](#) (QPainter *, const QRectF &, Qt::AspectRatioMode=Qt::IgnoreAspectRatio) const
- Replay all recorded painter commands.*
 - QPixmap [toPixmap](#) (qreal devicePixelRatio=0.0) const
- Convert the graphic to a QPixmap.*
 - QPixmap [toPixmap](#) (const QSize &, Qt::AspectRatioMode=Qt::IgnoreAspectRatio, qreal devicePixelRatio=0.0) const
- Convert the graphic to a QPixmap.*
 - QImage [toImage](#) (qreal devicePixelRatio=0.0) const
- Convert the graphic to a QImage.*
 - QImage [toImage](#) (const QSize &, Qt::AspectRatioMode=Qt::IgnoreAspectRatio, qreal devicePixelRatio=0.0) const
- Convert the graphic to a QImage.*
 - QRectF [scaledBoundingRect](#) (qreal sx, qreal sy) const
- Calculate the target rectangle for scaling the graphic.*
 - QRectF [boundingRect](#) () const
 - QRectF [controlPointRect](#) () const
 - const QVector< QwtPainterCommand > & [commands](#) () const
 - void [setCommands](#) (const QVector< QwtPainterCommand > &)
- Append paint commands.*
 - void [setDefaultSize](#) (const QSizeF &)
- Set a default size.*
 - QSizeF [defaultSize](#) () const
- Default size.*
 - qreal [heightForWidth](#) (qreal width) const
 - qreal [widthForHeight](#) (qreal height) const
 - void [setRenderHint](#) (RenderHint, bool on=true)
 - bool [testRenderHint](#) (RenderHint) const
 - RenderHints [renderHints](#) () const

Protected Member Functions

- virtual QSize [sizeMetrics](#) () const override
- virtual void [drawPath](#) (const QPainterPath &) override
- virtual void [drawPixmap](#) (const QRectF &, const QPixmap &, const QRectF &) override
- Store a pixmap command in the command list.*
 - virtual void [drawImage](#) (const QRectF &, const QImage &, const QRectF &, Qt::ImageConversionFlags) override
- Store a image command in the command list.*
 - virtual void [updateState](#) (const QPaintEngineState &) override
- Store a state command in the command list.*

14.37.1 Detailed Description

A paint device for scalable graphics.

[QwtGraphic](#) is the representation of a graphic that is tailored for scalability. Like [QPicture](#) it will be initialized by [QPainter](#) operations and can be replayed later to any target paint device.

While the usual image representations [QImage](#) and [QPixmap](#) are not scalable Qt offers two paint devices, that might be candidates for representing a vector graphic:

- [QPicture](#)
Unfortunately [QPicture](#) had been forgotten, when Qt4 introduced floating point based render engines. Its API is still on integers, what make it unusable for proper scaling.
- [QSvgRenderer](#)/[QSvgGenerator](#)
Unfortunately [QSvgRenderer](#) hides to much information about its nodes in internal APIs, that are necessary for proper layout calculations. Also it is derived from [QObject](#) and can't be copied like [QImage](#)/[QPixmap](#).

[QwtGraphic](#) maps all scalable drawing primitives to a [QPainterPath](#) and stores them together with the painter state changes (pen, brush, transformation ...) in a list of [QwtPaintCommands](#). For being a complete [QPaintDevice](#) it also stores pixmaps or images, what is somehow against the idea of the class, because these objects can't be scaled without a loss in quality.

The main issue about scaling a [QwtGraphic](#) object are the pens used for drawing the outlines of the painter paths. While non cosmetic pens ([QPen::isCosmetic\(\)](#)) are scaled with the same ratio as the path, cosmetic pens have a fixed width. A graphic might have paths with different pens - cosmetic and non-cosmetic.

[QwtGraphic](#) caches 2 different rectangles:

- control point rectangle
The control point rectangle is the bounding rectangle of all control point rectangles of the painter paths, or the target rectangle of the pixmaps/images.
- bounding rectangle
The bounding rectangle extends the control point rectangle by what is needed for rendering the outline with an unscaled pen.

Because the offset for drawing the outline depends on the shape of the painter path (the peak of a triangle is different than the flat side) scaling with a fixed aspect ratio always needs to be calculated from the control point rectangle.

See also

[QwtPainterCommand](#)

Definition at line 75 of file [qwt_graphic.h](#).

14.37.2 Member Typedef Documentation

14.37.2.1 CommandTypes `typedef QFlags<CommandType > QwtGraphic::CommandTypes`

An ORed combination of [CommandType](#) values.

Definition at line 117 of file `qwt_graphic.h`.

14.37.2.2 RenderHints `typedef QFlags<RenderHint > QwtGraphic::RenderHints`

An ORed combination of [RenderHint](#) values.

Definition at line 99 of file `qwt_graphic.h`.

14.37.3 Member Enumeration Documentation

14.37.3.1 CommandType `enum QwtGraphic::CommandType`

Indicator if the graphic contains a specific type of painter command

See also

[CommandTypes](#), [commandTypes\(\)](#);

Enumerator

VectorData	The graphic contains scalable vector data.
RasterData	The graphic contains raster data (QPixmap or QImage)
Transformation	The graphic contains transformations beyond simple translations.

Definition at line 105 of file `qwt_graphic.h`.

14.37.3.2 RenderHint `enum QwtGraphic::RenderHint`

Hint how to render a graphic

See also

[setRenderHint\(\)](#), [testRenderHint\(\)](#)

Enumerator

RenderPensUnscaled	<p>When rendering a QwtGraphic a specific scaling between the controlPointRect() and the coordinates of the target rectangle is set up internally in render().</p> <p>When RenderPensUnscaled is set this specific scaling is applied for the control points only, but not for the pens. All other painter transformations (set up by application code) are supposed to work like usual.</p> <p>See also</p> <p>render();</p>
--------------------	---

Definition at line 82 of file qwt_graphic.h.

14.37.4 Constructor & Destructor Documentation

14.37.4.1 QwtGraphic() [1/2] `QwtGraphic::QwtGraphic ()`

Constructor.

Initializes a null graphic

See also

[isNull\(\)](#)

Definition at line 355 of file qwt_graphic.cpp.

14.37.4.2 QwtGraphic() [2/2] `QwtGraphic::QwtGraphic (const QwtGraphic & other)`

Copy constructor.

Parameters

<i>other</i>	Source
--------------	--------

See also

[operator=\(\)](#)

Definition at line 367 of file qwt_graphic.cpp.

14.37.5 Member Function Documentation

14.37.5.1 **boundingRect()** `QRectF QwtGraphic::boundingRect () const`

The bounding rectangle is the [controlPointRect\(\)](#) extended by the areas needed for rendering the outlines with unscaled pens.

Returns

Bounding rectangle of the graphic

See also

[controlPointRect\(\)](#), [scaledBoundingRect\(\)](#)

Definition at line 477 of file `qwt_graphic.cpp`.

14.37.5.2 **commands()** `const QVector< QwtPainterCommand > & QwtGraphic::commands () const`

Returns

List of recorded paint commands

See also

[setCommands\(\)](#)

Definition at line 1120 of file `qwt_graphic.cpp`.

14.37.5.3 **commandTypes()** `QwtGraphic::CommandTypes QwtGraphic::commandTypes () const`

Returns

Types of painter commands being used

Definition at line 430 of file `qwt_graphic.cpp`.

14.37.5.4 **controlPointRect()** `QRectF QwtGraphic::controlPointRect () const`

The control point rectangle is the bounding rectangle of all control points of the paths and the target rectangles of the images/pixmapes.

Returns

Control point rectangle

See also

[boundingRect\(\)](#), [scaledBoundingRect\(\)](#)

Definition at line 493 of file `qwt_graphic.cpp`.

14.37.5.5 defaultSize() `QSizeF QwtGraphic::defaultSize () const`

Default size.

When a non empty size has been assigned by [setDefaultSize\(\)](#) this size will be returned. Otherwise the default size is the size of the bounding rectangle.

The default size is used in all methods rendering the graphic, where no size is explicitly specified.

Returns

Default size

See also

[setDefaultSize\(\)](#), [boundingRect\(\)](#)

Definition at line 574 of file `qwt_graphic.cpp`.

14.37.5.6 drawImage() `void QwtGraphic::drawImage (
 const QRectF & rect,
 const QImage & image,
 const QRectF & subRect,
 Qt::ImageConversionFlags flags) [override], [protected], [virtual]`

Store a image command in the command list.

Parameters

<i>rect</i>	target rectangle
<i>image</i>	Image to be painted
<i>subRect</i>	Reactangle of the pixmap to be painted
<i>flags</i>	Image conversion flags

See also

`QPaintEngine::drawImage()`

Reimplemented from [QwtNullPaintDevice](#).

Definition at line 1048 of file `qwt_graphic.cpp`.

14.37.5.7 drawPath() `void QwtGraphic::drawPath (
 const QPainterPath & path) [override], [protected], [virtual]`

Store a path command in the command list

Parameters

<i>path</i>	Painter path
-------------	--------------

See also

QPaintEngine::drawPath()

Reimplemented from [QwtNullPaintDevice](#).

Definition at line 984 of file qwt_graphic.cpp.

14.37.5.8 drawPixmap() `void QwtGraphic::drawPixmap (
 const QRectF & rect,
 const QPixmap & pixmap,
 const QRectF & subRect) [override], [protected], [virtual]`

Store a pixmap command in the command list.

Parameters

<i>rect</i>	target rectangle
<i>pixmap</i>	Pixmap to be painted
<i>subRect</i>	Reactangle of the pixmap to be painted

See also

QPaintEngine::drawPixmap()

Reimplemented from [QwtNullPaintDevice](#).

Definition at line 1023 of file qwt_graphic.cpp.

14.37.5.9 heightForWidth() `qreal QwtGraphic::heightForWidth (
 qreal width) const`

Find the height for a given width

The height is calculated using the aspect ratio of [defaultSize\(\)](#).

Parameters

<i>width</i>	Width
--------------	-------

Returns

Calculated height

See also

[defaultSize\(\)](#)

Definition at line 592 of file qwt_graphic.cpp.

14.37.5.10 isEmpty() `bool QwtGraphic::isEmpty () const`**Returns**

True, when the bounding rectangle is empty

See also

[boundingRect\(\)](#), [isNull\(\)](#)

Definition at line 422 of file qwt_graphic.cpp.

14.37.5.11 isNull() `bool QwtGraphic::isNull () const`**Returns**

True, when no painter commands have been stored

See also

[isEmpty\(\)](#), [commands\(\)](#)

Definition at line 413 of file qwt_graphic.cpp.

14.37.5.12 operator=() `QwtGraphic & QwtGraphic::operator= (const QwtGraphic & other)`

Assignment operator.

Parameters

<i>other</i>	Source
--------------	--------

Returns

A reference of this object

Definition at line 385 of file qwt_graphic.cpp.

14.37.5.13 render() [1/4] `void QwtGraphic::render (QPainter * painter) const`

Replay all recorded painter commands.

Parameters

<i>painter</i>	Qt painter
----------------	------------

Definition at line 624 of file qwt_graphic.cpp.

14.37.5.14 render() [2/4] `void QwtGraphic::render (QPainter * painter, const QPointF & pos, Qt::Alignment alignment = Qt::AlignTop | Qt::AlignLeft) const`

Replay all recorded painter commands.

The graphic is scaled to the [defaultSize\(\)](#) and aligned to a position.

Parameters

<i>painter</i>	Qt painter
<i>pos</i>	Reference point, where to render
<i>alignment</i>	Flags how to align the target rectangle to pos.

Definition at line 762 of file qwt_graphic.cpp.

14.37.5.15 render() [3/4] `void QwtGraphic::render (QPainter * painter, const QRectF & rect, Qt::AspectRatioMode aspectRatioMode = Qt::IgnoreAspectRatio) const`

Replay all recorded painter commands.

The graphic is scaled to fit into the given rectangle

Parameters

<i>painter</i>	Qt painter
<i>rect</i>	Rectangle for the scaled graphic
<i>aspectRatioMode</i>	Mode how to scale - See Qt::AspectRatioMode

Definition at line 676 of file qwt_graphic.cpp.

14.37.5.16 render() [4/4] `void QwtGraphic::render (QPainter * painter, const QSizeF & size, Qt::AspectRatioMode aspectRatioMode = Qt::IgnoreAspectRatio) const`

Replay all recorded painter commands.

The graphic is scaled to fit into the rectangle of the given size starting at (0, 0).

Parameters

<i>painter</i>	Qt painter
<i>size</i>	Size for the scaled graphic
<i>aspectRatioMode</i>	Mode how to scale - See Qt::AspectRatioMode

Definition at line 660 of file qwt_graphic.cpp.

14.37.5.17 renderHints() `QwtGraphic::RenderHints QwtGraphic::renderHints () const`

Returns

Render hints

Definition at line 464 of file qwt_graphic.cpp.

14.37.5.18 reset() `void QwtGraphic::reset ()`

Clear all stored commands.

See also

[isNull\(\)](#)

Definition at line 397 of file qwt_graphic.cpp.

14.37.5.19 scaledBoundingRect() `QRectF QwtGraphic::scaledBoundingRect (qreal sx, qreal sy) const`

Calculate the target rectangle for scaling the graphic.

Parameters

<code>sx</code>	Horizontal scaling factor
<code>sy</code>	Vertical scaling factor

Note

In case of paths that are painted with a cosmetic pen (see `QPen::isCosmetic()`) the target rectangle is different to multiplying the bounding rectangle.

Returns

Scaled bounding rectangle

See also

[boundingRect\(\)](#), [controlPointRect\(\)](#)

Definition at line 514 of file `qwt_graphic.cpp`.

14.37.5.20 setCommands() `void QwtGraphic::setCommands (`
 `const QVector< QwtPainterCommand > & commands)`

Append paint commands.

Parameters

<code>commands</code>	Paint commands
-----------------------	----------------

See also

[commands\(\)](#)

Definition at line 1131 of file `qwt_graphic.cpp`.

14.37.5.21 setDefaultSize() `void QwtGraphic::setDefaultSize (`
 `const QSizeF & size)`

Set a default size.

The default size is used in all methods rendering the graphic, where no size is explicitly specified. Assigning an empty size means, that the default size will be calculated from the bounding rectangle.

The default setting is an empty size.

Parameters

<i>size</i>	Default size
-------------	--------------

See also

[defaultSize\(\)](#), [boundingRect\(\)](#)

Definition at line 553 of file qwt_graphic.cpp.

14.37.5.22 setRenderHint() `void QwtGraphic::setRenderHint (
 RenderHint hint,
 bool on = true)`

Toggle an render hint

Parameters

<i>hint</i>	Render hint
<i>on</i>	true/false

See also

[testRenderHint\(\)](#), [RenderHint](#)

Definition at line 443 of file qwt_graphic.cpp.

14.37.5.23 sizeMetrics() `QSize QwtGraphic::sizeMetrics () const [override], [protected], [virtual]`

Returns

Ceiled [defaultSize\(\)](#)

Implements [QwtNullPaintDevice](#).

Definition at line 533 of file qwt_graphic.cpp.

14.37.5.24 testRenderHint() `bool QwtGraphic::testRenderHint (
 RenderHint hint) const`

Test a render hint

Parameters

<i>hint</i>	Render hint
-------------	-------------

Returns

true/false

See also

[setRenderHint\(\)](#), [RenderHint](#)

Definition at line 458 of file qwt_graphic.cpp.

14.37.5.25 toImage() [1/2] `QImage QwtGraphic::toImage (const QSize & size, Qt::AspectRatioMode aspectRatioMode = Qt::IgnoreAspectRatio, qreal devicePixelRatio = 0.0) const`

Convert the graphic to a QImage.

All pixels of the image get initialized by 0 (transparent) before the graphic is scaled and rendered on it.

The format of the image is QImage::Format_ARGB32_Premultiplied.

Parameters

<i>size</i>	Size of the image (will be multiplied by the devicePixelRatio)
<i>aspectRatioMode</i>	Aspect ratio how to scale the graphic
<i>devicePixelRatio</i>	Device pixel ratio for the image. If devicePixelRatio <= 0.0 the pixmap is initialized with the system default.

Returns

The graphic as image

See also

[toPixmap\(\)](#), [render\(\)](#)

Definition at line 900 of file qwt_graphic.cpp.

14.37.5.26 toImage() [2/2] `QImage QwtGraphic::toImage (qreal devicePixelRatio = 0.0) const`

Convert the graphic to a QImage.

All pixels of the image get initialized by 0 (transparent) before the graphic is scaled and rendered on it.

The format of the image is QImage::Format_ARGB32_Premultiplied.

The size of the image is the default size (ceiled to integers) of the graphic multiplied by the devicePixelRatio.

Parameters

<i>devicePixelRatio</i>	Device pixel ratio for the image. If devicePixelRatio <= 0.0 the pixmap is initialized with the system default.
-------------------------	---

Returns

The graphic as image in default size

See also

[defaultSize\(\)](#), [toPixmap\(\)](#), [render\(\)](#)

Definition at line 943 of file qwt_graphic.cpp.

14.37.5.27 toPixmap() [1/2] `QPixmap QwtGraphic::toPixmap (
 const QSize & size,
 Qt::AspectRatioMode aspectRatioMode = Qt::IgnoreAspectRatio,
 qreal devicePixelRatio = 0.0) const`

Convert the graphic to a QPixmap.

All pixels of the pixmap get initialized by Qt::transparent before the graphic is scaled and rendered on it.

Parameters

<i>size</i>	Size of the image
<i>aspectRatioMode</i>	Aspect ratio how to scale the graphic
<i>devicePixelRatio</i>	Device pixel ratio for the pixmap. If devicePixelRatio <= 0.0 the pixmap is initialized with the system default.

Returns

The graphic as pixmap

See also

[toImage\(\)](#), [render\(\)](#)

Definition at line 859 of file qwt_graphic.cpp.

14.37.5.28 toPixmap() [2/2] `QPixmap QwtGraphic::toPixmap (
 qreal devicePixelRatio = 0.0) const`

Convert the graphic to a QPixmap.

All pixels of the pixmap get initialized by Qt::transparent before the graphic is scaled and rendered on it.

The size of the pixmap is the default size (ceiled to integers) of the graphic.

Parameters

<i>devicePixelRatio</i>	Device pixel ratio for the pixmap. If devicePixelRatio <= 0.0 the pixmap is initialized with the system default.
-------------------------	--

Returns

The graphic as pixmap in default size

See also

[defaultSize\(\)](#), [toImage\(\)](#), [render\(\)](#)

Definition at line 812 of file qwt_graphic.cpp.

14.37.5.29 updateState() `void QwtGraphic::updateState (const QPaintEngineState & state) [override], [protected], [virtual]`

Store a state command in the command list.

Parameters

<i>state</i>	State to be stored
--------------	--------------------

See also

[QPaintEngine::updateState\(\)](#)

Reimplemented from [QwtNullPaintDevice](#).

Definition at line 1070 of file qwt_graphic.cpp.

14.37.5.30 widthForHeight() `qreal QwtGraphic::widthForHeight (qreal height) const`

Find the width for a given height

The width is calculated using the aspect ratio of [defaultSize\(\)](#).

Parameters

<i>height</i>	Height
---------------	--------

Returns

Calculated width

See also

[defaultSize\(\)](#)

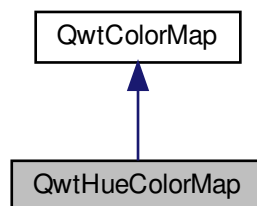
Definition at line 611 of file qwt_graphic.cpp.

14.38 QwtHueColorMap Class Reference

[QwtHueColorMap](#) varies the hue value of the HSV color model.

```
#include <qwt_color_map.h>
```

Inheritance diagram for QwtHueColorMap:

**Public Member Functions**

- [QwtHueColorMap](#) ([QwtColorMap::Format=QwtColorMap::RGB](#))
Constructor.
- virtual [~QwtHueColorMap](#) ()
Destructor.
- void [setHueInterval](#) (int [hue1](#), int [hue2](#))
- void [setSaturation](#) (int [saturation](#))
Set the the saturation coordinate.
- void [setValue](#) (int [value](#))
Set the the value coordinate.
- void [setAlpha](#) (int [alpha](#))
Set the the alpha coordinate.
- int [hue1](#) () const
- int [hue2](#) () const
- int [saturation](#) () const
- int [value](#) () const
- int [alpha](#) () const
- virtual QRgb [rgb](#) (const [QwtInterval](#) &, double [value](#)) const override

Additional Inherited Members

14.38.1 Detailed Description

[QwtHueColorMap](#) varies the hue value of the HSV color model.

[QwtHueColorMap](#) can be used to set up a color map easily, that runs cyclic over all colors. Each cycle has 360 different steps.

The values for value and saturation are in the range of 0 to 255 and doesn't depend on the data value to be mapped.

See also

[QwtSaturationValueColorMap](#)

Definition at line 180 of file `qwt_color_map.h`.

14.38.2 Constructor & Destructor Documentation

14.38.2.1 QwtHueColorMap() `QwtHueColorMap::QwtHueColorMap (
 QwtColorMap::Format format = QwtColorMap::RGB) [explicit]`

Constructor.

The hue interval is initialized by 0 to 359. All other coordinates are set to 255.

Parameters

<i>format</i>	Format of the color map
---------------	-------------------------

See also

[setHueInterval\(\)](#), [setSaturation\(\)](#), [setValue\(\)](#), [setValue\(\)](#)

Definition at line 723 of file `qwt_color_map.cpp`.

14.38.3 Member Function Documentation

14.38.3.1 alpha() `int QwtHueColorMap::alpha () const`

Returns

Alpha coordinate

See also

[setAlpha\(\)](#)

Definition at line 856 of file qwt_color_map.cpp.

14.38.3.2 hue1() `int QwtHueColorMap::hue1 () const`

Returns

First hue coordinate

See also

[setHueInterval\(\)](#)

Definition at line 820 of file qwt_color_map.cpp.

14.38.3.3 hue2() `int QwtHueColorMap::hue2 () const`

Returns

Second hue coordinate

See also

[setHueInterval\(\)](#)

Definition at line 829 of file qwt_color_map.cpp.

14.38.3.4 rgb() `QRgb QwtHueColorMap::rgb (`
 `const QwtInterval & interval,`
 `double value) const [override], [virtual]`

Map a value of a given interval into a RGB value

Parameters

<i>interval</i>	Range for all values
<i>value</i>	Value to map into a RGB value

Returns

RGB value for value

Implements [QwtColorMap](#).

Definition at line 869 of file qwt_color_map.cpp.

14.38.3.5 saturation() `int QwtHueColorMap::saturation () const`**Returns**

Saturation coordinate

See also

[setSaturation\(\)](#)

Definition at line 838 of file qwt_color_map.cpp.

14.38.3.6 setAlpha() `void QwtHueColorMap::setAlpha (
int alpha)`

Set the the alpha coordinate.

alpha needs to be in the range 0 to 255, where 255 means opaque and 0 means transparent.

Parameters

<i>alpha</i>	Alpha coordinate
--------------	------------------

See also

[alpha\(\)](#)

Definition at line 805 of file qwt_color_map.cpp.

14.38.3.7 setHueInterval() `void QwtHueColorMap::setHueInterval (
int hue1,
int hue2)`

Set the interval for the hue coordinate

hue1/hue2 need to be positive number and can be > 360 to define cycles. F.e. 420 to 240 defines a map yellow/red/magenta/blue.

Parameters

<i>hue1</i>	First hue coordinate
<i>hue2</i>	Second hue coordinate

See also

[hue1\(\)](#), [hue2\(\)](#)

Definition at line 746 of file `qwt_color_map.cpp`.

14.38.3.8 setSaturation() `void QwtHueColorMap::setSaturation (
int saturation)`

Set the the saturation coordinate.

saturation needs to be in the range 0 to 255,

Parameters

<i>saturation</i>	Saturation coordinate
-------------------	-----------------------

See also

[saturation\(\)](#)

Definition at line 764 of file `qwt_color_map.cpp`.

14.38.3.9 setValue() `void QwtHueColorMap::setValue (
int value)`

Set the the value coordinate.

value needs to be in the range 0 to 255,

Parameters

<i>value</i>	Value coordinate
--------------	------------------

See also

[value\(\)](#)

Definition at line 784 of file `qwt_color_map.cpp`.

14.38.3.10 value() `int QwtHueColorMap::value () const`

Returns

Value coordinate

See also

[setValue\(\)](#)

Definition at line 847 of file `qwt_color_map.cpp`.

14.39 QwtInterval Class Reference

A class representing an interval.

```
#include <qwt_interval.h>
```

Public Types

- enum [BorderFlag](#) { [IncludeBorders](#) = 0x00 , [ExcludeMinimum](#) = 0x01 , [ExcludeMaximum](#) = 0x02 , [ExcludeBorders](#) = ExcludeMinimum | ExcludeMaximum }
- typedef QFlags< [BorderFlag](#) > [BorderFlags](#)
Border flags.

Public Member Functions

- [QwtInterval](#) ()
Default Constructor.
- [QwtInterval](#) (double [minValue](#), double [maxValue](#), [BorderFlags](#)=[IncludeBorders](#))
- void [setInterval](#) (double [minValue](#), double [maxValue](#), [BorderFlags](#)=[IncludeBorders](#))
- [QwtInterval normalized](#) () const
Normalize the limits of the interval.
- [QwtInterval inverted](#) () const
- [QwtInterval limited](#) (double lowerBound, double upperBound) const
- bool [operator==](#) (const [QwtInterval](#) &) const
Compare two intervals.
- bool [operator!=](#) (const [QwtInterval](#) &) const
Compare two intervals.
- void [setBorderFlags](#) ([BorderFlags](#))
- [BorderFlags borderFlags](#) () const
- double [minValue](#) () const
- double [maxValue](#) () const
- double [width](#) () const
Return the width of an interval.
- long double [widthL](#) () const
Return the width of an interval as long double.
- void [setMinValue](#) (double)
- void [setMaxValue](#) (double)
- bool [contains](#) (double value) const

- bool [contains](#) (const [QwtInterval](#) &) const
- bool [intersects](#) (const [QwtInterval](#) &) const
Test if two intervals overlap.
- [QwtInterval intersect](#) (const [QwtInterval](#) &) const
Intersect 2 intervals.
- [QwtInterval unite](#) (const [QwtInterval](#) &) const
Unite 2 intervals.
- [QwtInterval operator|](#) (const [QwtInterval](#) &) const
- [QwtInterval operator&](#) (const [QwtInterval](#) &) const
Intersection of two intervals.
- [QwtInterval & operator|=](#) (const [QwtInterval](#) &)
Unite this interval with the given interval.
- [QwtInterval & operator&=](#) (const [QwtInterval](#) &)
Intersect this interval with the given interval.
- [QwtInterval extend](#) (double value) const
Extend the interval.
- [QwtInterval operator|](#) (double) const
- [QwtInterval & operator|=](#) (double)
- bool [isValid](#) () const
- bool [isNull](#) () const
- void [invalidate](#) ()
- [QwtInterval symmetrize](#) (double value) const

14.39.1 Detailed Description

A class representing an interval.

The interval is represented by 2 doubles, the lower and the upper limit.

Definition at line 22 of file `qwt_interval.h`.

14.39.2 Member Typedef Documentation

14.39.2.1 **BorderFlags** `typedef QFlags<BorderFlag > QwtInterval::BorderFlags`

Border flags.

An ORed combination of [BorderFlag](#) values.

Definition at line 45 of file `qwt_interval.h`.

14.39.3 Member Enumeration Documentation

14.39.3.1 **BorderFlag** `enum QwtInterval::BorderFlag`

Flag indicating if a border is included or excluded

See also

[setBorderFlags\(\)](#), [borderFlags\(\)](#)

Enumerator

IncludeBorders	Min/Max values are inside the interval.
ExcludeMinimum	Min value is not included in the interval.
ExcludeMaximum	Max value is not included in the interval.
ExcludeBorders	Min/Max values are not included in the interval.

Definition at line 29 of file qwt_interval.h.

14.39.4 Constructor & Destructor Documentation

14.39.4.1 QwtInterval() [1/2] `QwtInterval::QwtInterval () [inline]`

Default Constructor.

Creates an invalid interval [0.0, -1.0]

See also

[setInterval\(\)](#), [isValid\(\)](#)

Definition at line 112 of file qwt_interval.h.

14.39.4.2 QwtInterval() [2/2] `QwtInterval::QwtInterval (double minValue, double maxValue, BorderFlags borderFlags = IncludeBorders) [inline]`

Constructor

Build an interval with from min/max values

Parameters

<i>minValue</i>	Minimum value
<i>maxValue</i>	Maximum value
<i>borderFlags</i>	Include/Exclude borders

Definition at line 128 of file qwt_interval.h.

14.39.5 Member Function Documentation

14.39.5.1 borderFlags() `QwtInterval::BorderFlags QwtInterval::borderFlags () const [inline]`

Returns

Border flags

See also

[setBorderFlags\(\)](#)

Definition at line 166 of file `qwt_interval.h`.

14.39.5.2 contains() [1/2] `bool QwtInterval::contains (const QwtInterval & interval) const`

Test if an interval is inside an interval

Parameters

<i>interval</i>	Interval
-----------------	----------

Returns

true, if interval lies inside the boundaries

Definition at line 90 of file `qwt_interval.cpp`.

14.39.5.3 contains() [2/2] `bool QwtInterval::contains (double value) const`

Test if a value is inside an interval

Parameters

<i>value</i>	Value
--------------	-------

Returns

true, if value lies inside the boundaries

Definition at line 67 of file `qwt_interval.cpp`.

14.39.5.4 extend() `QwtInterval QwtInterval::extend (double value) const`

Extend the interval.

If value is below `minValue()`, value becomes the lower limit. If value is above `maxValue()`, value becomes the upper limit.

`extend()` has no effect for invalid intervals

Parameters

<i>value</i>	Value
--------------	-------

Returns

extended interval

See also

`isValid()`

Definition at line 363 of file `qwt_interval.cpp`.

14.39.5.5 intersect() `QwtInterval QwtInterval::intersect (const QwtInterval & other) const`

Intersect 2 intervals.

Parameters

<i>other</i>	Interval to be intersect with
--------------	-------------------------------

Returns

Intersection

Definition at line 186 of file `qwt_interval.cpp`.

14.39.5.6 intersects() `bool QwtInterval::intersects (const QwtInterval & other) const`

Test if two intervals overlap.

Parameters

<i>other</i>	Interval
--------------	----------

Returns

True, when the intervals are intersecting

Definition at line 277 of file `qwt_interval.cpp`.

14.39.5.7 invalidate() `void QwtInterval::invalidate () [inline]`

Invalidate the interval

The limits are set to interval `[0.0, -1.0]`

See also

[isValid\(\)](#)

Definition at line 325 of file `qwt_interval.h`.

14.39.5.8 inverted() `QwtInterval QwtInterval::inverted () const`

Invert the limits of the interval

Returns

Inverted interval

See also

[normalized\(\)](#)

Definition at line 48 of file `qwt_interval.cpp`.

14.39.5.9 isNull() `bool QwtInterval::isNull () const [inline]`**Returns**

true, if [isValid\(\)](#) && ([minValue\(\)](#) >= [maxValue\(\)](#))

Definition at line 314 of file `qwt_interval.h`.

14.39.5.10 isValid() `bool QwtInterval::isValid () const [inline]`

A interval is valid when [minValue\(\)](#) <= [maxValue\(\)](#). In case of [QwtInterval::ExcludeBorders](#) it is true when [minValue\(\)](#) < [maxValue\(\)](#)

Returns

True, when the interval is valid

Definition at line 210 of file `qwt_interval.h`.

14.39.5.11 limited() `QwtInterval QwtInterval::limited (
double lowerBound,
double upperBound) const`

Limit the interval, keeping the border modes

Parameters

<i>lowerBound</i>	Lower limit
<i>upperBound</i>	Upper limit

Returns

Limited interval

Definition at line 336 of file `qwt_interval.cpp`.

14.39.5.12 `maxValue()` `double QwtInterval::maxValue () const [inline]`

Returns

Upper limit of the interval

Definition at line 198 of file `qwt_interval.h`.

14.39.5.13 `minValue()` `double QwtInterval::minValue () const [inline]`

Returns

Lower limit of the interval

Definition at line 192 of file `qwt_interval.h`.

14.39.5.14 `normalized()` `QwtInterval QwtInterval::normalized () const`

Normalize the limits of the interval.

If `maxValue()` < `minValue()` the limits will be inverted.

Returns

Normalized interval

See also

[`isValid\(\)`](#), [`inverted\(\)`](#)

Definition at line 29 of file `qwt_interval.cpp`.

14.39.5.15 `operator"!="()` `bool QwtInterval::operator!= (const QwtInterval & other) const [inline]`

Compare two intervals.

Parameters

<i>other</i>	Interval to compare with
--------------	--------------------------

Returns

True, when this and other are not equal

Definition at line 296 of file qwt_interval.h.

14.39.5.16 operator&() `QwtInterval` `QwtInterval::operator& (`
`const QwtInterval & other) const` `[inline]`

Intersection of two intervals.

Parameters

<i>other</i>	Interval to intersect with
--------------	----------------------------

Returns

Intersection of this and other

See also

[intersect\(\)](#)

Definition at line 258 of file qwt_interval.h.

14.39.5.17 operator&=() `QwtInterval` & `QwtInterval::operator&= (`
`const QwtInterval & other)`

Intersect this interval with the given interval.

Parameters

<i>other</i>	Interval to be intersected with
--------------	---------------------------------

Returns

This interval

Definition at line 265 of file qwt_interval.cpp.

14.39.5.18 operator==(`bool QwtInterval::operator== (`
`const QwtInterval & other) const [inline]`

Compare two intervals.

Parameters

<i>other</i>	Interval to compare with
--------------	--------------------------

Returns

True, when this and other are equal

Definition at line 284 of file qwt_interval.h.

14.39.5.19 operator" |() [1/2] `QwtInterval QwtInterval::operator| (`
`const QwtInterval & other) const [inline]`

Union of two intervals

Parameters

<i>other</i>	Interval to unite with
--------------	------------------------

Returns

Union of this and other

See also

[unite\(\)](#)

Definition at line 272 of file qwt_interval.h.

14.39.5.20 operator" |() [2/2] `QwtInterval QwtInterval::operator| (`
`double value) const [inline]`

Extend an interval

Parameters

<i>value</i>	Value
--------------	-------

Returns

Extended interval

See also

[extend\(\)](#)

Definition at line 308 of file `qwt_interval.h`.

14.39.5.21 `operator" |=()` [1/2] `QwtInterval` & `QwtInterval::operator|=` (
const `QwtInterval` & *other*)

Unite this interval with the given interval.

Parameters

<i>other</i>	Interval to be united with
--------------	----------------------------

Returns

This interval

Definition at line 253 of file `qwt_interval.cpp`.

14.39.5.22 `operator" |=()` [2/2] `QwtInterval` & `QwtInterval::operator|=` (
double *value*)

Extend an interval

Parameters

<i>value</i>	Value
--------------	-------

Returns

Reference of the extended interval

See also

[extend\(\)](#)

Definition at line 380 of file `qwt_interval.cpp`.

14.39.5.23 setBorderFlags() `void QwtInterval::setBorderFlags (
 BorderFlags borderFlags) [inline]`

Change the border flags

Parameters

<i>borderFlags</i>	Or'd BorderMode flags
--------------------	-----------------------

See also

[borderFlags\(\)](#)

Definition at line 157 of file `qwt_interval.h`.

14.39.5.24 `setInterval()` `void QwtInterval::setInterval (`
 `double minValue,`
 `double maxValue,`
 `BorderFlags borderFlags = IncludeBorders)` `[inline]`

Assign the limits of the interval

Parameters

<i>minValue</i>	Minimum value
<i>maxValue</i>	Maximum value
<i>borderFlags</i>	Include/Exclude borders

Definition at line 143 of file `qwt_interval.h`.

14.39.5.25 `setMaxValue()` `void QwtInterval::setMaxValue (`
 `double maxValue)` `[inline]`

Assign the upper limit of the interval

Parameters

<i>maxValue</i>	Maximum value
-----------------	---------------

Definition at line 186 of file `qwt_interval.h`.

14.39.5.26 `setMinValue()` `void QwtInterval::setMinValue (`
 `double minValue)` `[inline]`

Assign the lower limit of the interval

Parameters

<i>minValue</i>	Minimum value
-----------------	---------------

Definition at line 176 of file qwt_interval.h.

14.39.5.27 symmetrize() `QwtInterval QwtInterval::symmetrize (double value) const`

Adjust the limit that is closer to value, so that value becomes the center of the interval.

Parameters

<i>value</i>	Center
--------------	--------

Returns

Interval with value as center

Definition at line 317 of file qwt_interval.cpp.

14.39.5.28 width() `double QwtInterval::width () const [inline]`

Return the width of an interval.

The width of invalid intervals is 0.0, otherwise the result is `maxValue() - minValue()`.

Returns

Interval width

See also

[isValid\(\)](#)

Definition at line 227 of file qwt_interval.h.

14.39.5.29 widthL() `long double QwtInterval::widthL () const [inline]`

Return the width of an interval as long double.

The width of invalid intervals is 0.0, otherwise the result is `maxValue() - minValue()`.

Returns

Interval width

See also

[isValid\(\)](#)

Definition at line 241 of file qwt_interval.h.

14.40 QwtIntervalSample Class Reference

A sample of the types (x1-x2, y) or (x, y1-y2)

```
#include <qwt_samples.h>
```

Public Member Functions

- [QwtIntervalSample](#) ()
Constructor.
- [QwtIntervalSample](#) (double, const [QwtInterval](#) &)
Constructor.
- [QwtIntervalSample](#) (double [value](#), double min, double max)
Constructor.
- bool [operator==](#) (const [QwtIntervalSample](#) &) const
Compare operator.
- bool [operator!=](#) (const [QwtIntervalSample](#) &) const
Compare operator.

Public Attributes

- double [value](#)
Value.
- [QwtInterval](#) [interval](#)
Interval.

14.40.1 Detailed Description

A sample of the types (x1-x2, y) or (x, y1-y2)

Definition at line 20 of file qwt_samples.h.

14.40.2 Constructor & Destructor Documentation

14.40.2.1 QwtIntervalSample() `QwtIntervalSample::QwtIntervalSample () [inline]`

Constructor The value is set to 0.0, the interval is invalid

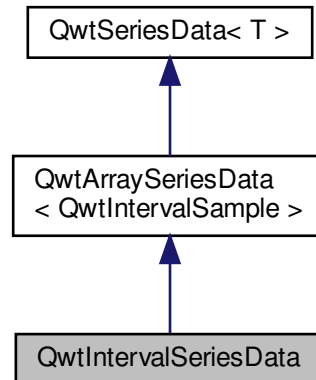
Definition at line 41 of file qwt_samples.h.

14.41 QwtIntervalSeriesData Class Reference

Interface for iterating over an array of intervals.

```
#include <qwt_series_data.h>
```

Inheritance diagram for QwtIntervalSeriesData:



Public Member Functions

- [QwtIntervalSeriesData](#) (const [QVector](#)< [QwtIntervalSample](#) > &=[QVector](#)< [QwtIntervalSample](#) >())
- virtual [QRectF](#) [boundingRect](#) () const override

Calculate the bounding rectangle.

Additional Inherited Members

14.41.1 Detailed Description

Interface for iterating over an array of intervals.

Definition at line 229 of file qwt_series_data.h.

14.41.2 Constructor & Destructor Documentation

14.41.2.1 QwtIntervalSeriesData() `QwtIntervalSeriesData::QwtIntervalSeriesData (const QVector< QwtIntervalSample > & samples = QVector< QwtIntervalSample >())`

Constructor

Parameters

<i>samples</i>	Samples
----------------	---------

Definition at line 301 of file qwt_series_data.cpp.

14.41.3 Member Function Documentation

14.41.3.1 boundingRect() `QRectF QwtIntervalSeriesData::boundingRect () const [override], [virtual]`

Calculate the bounding rectangle.

The bounding rectangle is calculated once by iterating over all points and is stored for all following requests.

Returns

Bounding rectangle

Implements [QwtSeriesData< T >](#).

Definition at line 315 of file qwt_series_data.cpp.

14.42 QwtIntervalSymbol Class Reference

A drawing primitive for displaying an interval like an error bar.

```
#include <qwt_interval_symbol.h>
```

Public Types

- enum [Style](#) { [NoSymbol](#) = -1 , [Bar](#) , [Box](#) , [UserSymbol](#) = 1000 }
- Symbol style.*

Public Member Functions

- [QwtIntervalSymbol](#) ([Style=NoSymbol](#))
- [QwtIntervalSymbol](#) (const [QwtIntervalSymbol](#) &)
Copy constructor.
- virtual [~QwtIntervalSymbol](#) ()
Destructor.
- [QwtIntervalSymbol](#) & [operator=](#) (const [QwtIntervalSymbol](#) &)
Assignment operator.
- bool [operator==](#) (const [QwtIntervalSymbol](#) &) const
Compare two symbols.
- bool [operator!=](#) (const [QwtIntervalSymbol](#) &) const
Compare two symbols.
- void [setWidth](#) (int)
- int [width](#) () const
- void [setBrush](#) (const [QBrush](#) &)
Assign a brush.
- const [QBrush](#) & [brush](#) () const
- void [setPen](#) (const [QColor](#) &, qreal [width](#)=0.0, [Qt::PenStyle](#)=[Qt::SolidLine](#))
- void [setPen](#) (const [QPen](#) &)
- const [QPen](#) & [pen](#) () const
- void [setStyle](#) ([Style](#))
- [Style](#) [style](#) () const
- virtual void [draw](#) ([QPainter](#) *, [Qt::Orientation](#), const [QPointF](#) &from, const [QPointF](#) &to) const

14.42.1 Detailed Description

A drawing primitive for displaying an interval like an error bar.

See also

[QwtPlotIntervalCurve](#)

Definition at line 27 of file `qwt_interval_symbol.h`.

14.42.2 Member Enumeration Documentation

14.42.2.1 [Style](#) enum [QwtIntervalSymbol::Style](#)

Symbol style.

Enumerator

NoSymbol	No Style. The symbol cannot be drawn.
Bar	The symbol displays a line with caps at the beginning/end. The size of the caps depends on the symbol width() .
Box	The symbol displays a plain rectangle using pen() and brush() . The size of the rectangle depends on the translated interval and the width() .
UserSymbol	Styles \geq UserSymbol are reserved for derived classes of QwtIntervalSymbol that overload draw() with additional application specific symbol types.

Definition at line 31 of file qwt_interval_symbol.h.

14.42.3 Constructor & Destructor Documentation

14.42.3.1 QwtIntervalSymbol() `QwtIntervalSymbol::QwtIntervalSymbol (
 Style style = NoSymbol) [explicit]`

Constructor

Parameters

<i>style</i>	Style of the symbol
--------------	---------------------

See also

[setStyle\(\)](#), [style\(\)](#), [Style](#)

Definition at line 47 of file qwt_interval_symbol.cpp.

14.42.4 Member Function Documentation

14.42.4.1 brush() `const QBrush & QwtIntervalSymbol::brush () const`

Returns

Brush

See also

[setBrush\(\)](#)

Definition at line 146 of file qwt_interval_symbol.cpp.

14.42.4.2 draw() `void QwtIntervalSymbol::draw (
 QPainter * painter,
 Qt::Orientation orientation,
 const QPointF & from,
 const QPointF & to) const [virtual]`

Draw a symbol depending on its style

Parameters

<i>painter</i>	Painter
<i>orientation</i>	Orientation
<i>from</i>	Start point of the interval in target device coordinates
<i>to</i>	End point of the interval in target device coordinates

See also

[setStyle\(\)](#)

Definition at line 200 of file `qwt_interval_symbol.cpp`.

14.42.4.3 pen() `const QPen & QwtIntervalSymbol::pen () const`

Returns

Pen

See also

[setPen\(\)](#), [brush\(\)](#)

Definition at line 185 of file `qwt_interval_symbol.cpp`.

14.42.4.4 setBrush() `void QwtIntervalSymbol::setBrush (
const QBrush & brush)`

Assign a brush.

The brush is used for the Box style.

Parameters

<i>brush</i>	Brush
--------------	-------

See also

[brush\(\)](#)

Definition at line 137 of file `qwt_interval_symbol.cpp`.

14.42.4.5 setPen() [1/2] `void QwtIntervalSymbol::setPen (`
 `const QColor & color,`
 `qreal width = 0.0,`
 `Qt::PenStyle style = Qt::SolidLine)`

Build and assign a pen

In Qt5 the default pen width is 1.0 (0.0 in Qt4) what makes it non cosmetic (see `QPen::isCosmetic()`). This method has been introduced to hide this incompatibility.

Parameters

<i>color</i>	Pen color
<i>width</i>	Pen width
<i>style</i>	Pen style

See also

[pen\(\)](#), [brush\(\)](#)

Definition at line 164 of file `qwt_interval_symbol.cpp`.

14.42.4.6 setPen() [2/2] `void QwtIntervalSymbol::setPen (`
 `const QPen & pen)`

Assign a pen

Parameters

<i>pen</i>	Pen
------------	-----

See also

[pen\(\)](#), [setBrush\(\)](#)

Definition at line 176 of file `qwt_interval_symbol.cpp`.

14.42.4.7 setStyle() `void QwtIntervalSymbol::setStyle (`
 [Style](#) `style)`

Specify the symbol style

Parameters

<i>style</i>	Style
--------------	-------

See also

[style\(\)](#), [Style](#)

Definition at line 94 of file qwt_interval_symbol.cpp.

14.42.4.8 setWidth() `void QwtIntervalSymbol::setWidth (int width)`

Specify the width of the symbol It is used depending on the style.

Parameters

<i>width</i>	Width
--------------	-------

See also

[width\(\)](#), [setStyle\(\)](#)

Definition at line 115 of file qwt_interval_symbol.cpp.

14.42.4.9 style() `QwtIntervalSymbol::Style QwtIntervalSymbol::style () const`

Returns

Current symbol style

See also

[setStyle\(\)](#)

Definition at line 103 of file qwt_interval_symbol.cpp.

14.42.4.10 width() `int QwtIntervalSymbol::width () const`

Returns

Width of the symbol.

See also

[setWidth\(\)](#), [setStyle\(\)](#)

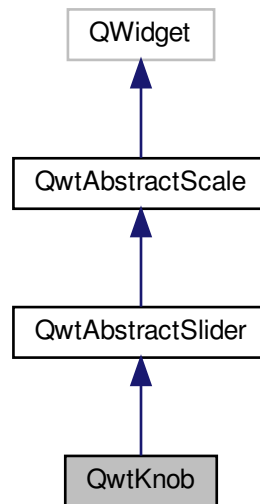
Definition at line 124 of file qwt_interval_symbol.cpp.

14.43 QwtKnob Class Reference

The Knob Widget.

```
#include <qwt_knob.h>
```

Inheritance diagram for QwtKnob:



Public Types

- enum **KnobStyle** { **Flat** , **Raised** , **Sunken** , **Styled** }
Style of the knob surface.
- enum **MarkerStyle** {
 NoMarker = -1 , **Tick** , **Triangle** , **Dot** ,
 Nub , **Notch** }
Marker type.

Public Member Functions

- **QwtKnob** (QWidget *parent=NULL)
Constructor.
- virtual **~QwtKnob** ()
Destructor.
- void **setAlignment** (Qt::Alignment)
Set the alignment of the knob.
- Qt::Alignment **alignment** () const
- void **setKnobWidth** (int)
Change the knob's width.
- int **knobWidth** () const

- Return the width of the knob.*
- void [setNumTurns](#) (int)
- Set the number of turns.*
- int [numTurns](#) () const
- void [setTotalAngle](#) (double angle)
- Set the total angle by which the knob can be turned.*
- double [totalAngle](#) () const
- void [setKnobStyle](#) (KnobStyle)
- Set the knob type.*
- KnobStyle [knobStyle](#) () const
- void [setBorderWidth](#) (int)
- Set the knob's border width.*
- int [borderWidth](#) () const
- Return the border width.*
- void [setMarkerStyle](#) (MarkerStyle)
- Set the marker type of the knob.*
- MarkerStyle [markerStyle](#) () const
- void [setMarkerSize](#) (int)
- Set the size of the marker.*
- int [markerSize](#) () const
- virtual QSize [sizeHint](#) () const override
- virtual QSize [minimumSizeHint](#) () const override
- void [setScaleDraw](#) (QwtRoundScaleDraw *)
- const QwtRoundScaleDraw * [scaleDraw](#) () const
- QwtRoundScaleDraw * [scaleDraw](#) ()
- QRect [knobRect](#) () const

Protected Member Functions

- virtual void [paintEvent](#) (QPaintEvent *) override
- virtual void [changeEvent](#) (QEvent *) override
- virtual void [drawKnob](#) (QPainter *, const QRectF &) const
- Draw the knob.*
- virtual void [drawFocusIndicator](#) (QPainter *) const
- virtual void [drawMarker](#) (QPainter *, const QRectF &, double angle) const
- Draw the marker at the knob's front.*
- virtual double [scrolledTo](#) (const QPoint &) const override
- Determine the value for a new position of the mouse.*
- virtual bool [isScrollPosition](#) (const QPoint &) const override
- Determine what to do when the user presses a mouse button.*

Additional Inherited Members

14.43.1 Detailed Description

The Knob Widget.

The [QwtKnob](#) widget imitates look and behavior of a volume knob on a radio. It looks similar to [QDial](#) - not to [QwtDial](#).

The value range of a knob might be divided into several turns.

The layout of the knob depends on the [knobWidth\(\)](#).

- `width > 0` The diameter of the knob is fixed and the knob is aligned according to the [alignment\(\)](#) flags inside of the `contentsRect()`.
- `width <= 0` The knob is extended to the minimum of width/height of the `contentsRect()` and aligned in the other direction according to [alignment\(\)](#).

Setting a fixed [knobWidth\(\)](#) is helpful to align several knobs with different scale labels.

Definition at line 42 of file `qwt_knob.h`.

14.43.2 Member Enumeration Documentation

14.43.2.1 KnobStyle enum [QwtKnob::KnobStyle](#)

Style of the knob surface.

Depending on the `KnobStyle` the surface of the knob is filled from the brushes of the `widget palette()`.

See also

[setKnobStyle\(\)](#), [knobStyle\(\)](#)

Enumerator

Flat	Fill the knob with a brush from <code>QPalette::Button</code> .
Raised	Build a gradient from <code>QPalette::Midlight</code> and <code>QPalette::Button</code> .
Sunken	Build a gradient from <code>QPalette::Midlight</code> , <code>QPalette::Button</code> and <code>QPalette::Midlight</code>
Styled	Build a radial gradient from <code>QPalette::Button</code> like it is used for <code>QDial</code> in various Qt styles.

Definition at line 66 of file `qwt_knob.h`.

14.43.2.2 MarkerStyle enum [QwtKnob::MarkerStyle](#)

Marker type.

The marker indicates the current value on the knob The default setting is a Notch marker.

See also

[setMarkerStyle\(\)](#), [setMarkerSize\(\)](#)

Enumerator

NoMarker	Don't paint any marker.
Tick	Paint a single tick in <code>QPalette::ButtonText</code> color.
Triangle	Paint a triangle in <code>QPalette::ButtonText</code> color.
Dot	Paint a circle in <code>QPalette::ButtonText</code> color.
Nub	Draw a raised ellipse with a gradient build from <code>QPalette::Light</code> and <code>QPalette::Mid</code>
Notch	Draw a sunken ellipse with a gradient build from <code>QPalette::Light</code> and <code>QPalette::Mid</code>

Definition at line 95 of file qwt_knob.h.

14.43.3 Constructor & Destructor Documentation

14.43.3.1 QwtKnob() `QwtKnob::QwtKnob (QWidget * parent = NULL) [explicit]`

Constructor.

Construct a knob with an angle of 270°. The style is [QwtKnob::Raised](#) and the marker style is [QwtKnob::Notch](#). The width of the knob is set to 50 pixels.

Parameters

<i>parent</i>	Parent widget
---------------	---------------

See also

[setTotalAngle\(\)](#)

Definition at line 103 of file qwt_knob.cpp.

14.43.4 Member Function Documentation

14.43.4.1 alignment() `Qt::Alignment QwtKnob::alignment () const`

Returns

Alignment of the knob inside of contentsRect()

See also

[setAlignment\(\)](#), [knobWidth\(\)](#), [knobRect\(\)](#)

Definition at line 743 of file qwt_knob.cpp.

14.43.4.2 changeEvent() `void QwtKnob::changeEvent (QEvent * event) [override], [protected], [virtual]`

Handle QEvent::StyleChange and QEvent::FontChange;

Parameters

<i>event</i>	Change event
--------------	--------------

Reimplemented from [QwtAbstractScale](#).

Definition at line 431 of file qwt_knob.cpp.

14.43.4.3 drawFocusIndicator() `void QwtKnob::drawFocusIndicator (QPainter * painter) const [protected], [virtual]`

Draw the focus indicator

Parameters

<i>painter</i>	Painter
----------------	---------

Definition at line 697 of file qwt_knob.cpp.

14.43.4.4 drawKnob() `void QwtKnob::drawKnob (QPainter * painter, const QRectF & knobRect) const [protected], [virtual]`

Draw the knob.

Parameters

<i>painter</i>	painter
<i>knobRect</i>	Bounding rectangle of the knob (without scale)

Definition at line 489 of file qwt_knob.cpp.

14.43.4.5 drawMarker() `void QwtKnob::drawMarker (QPainter * painter, const QRectF & rect, double angle) const [protected], [virtual]`

Draw the marker at the knob's front.

Parameters

<i>painter</i>	Painter
<i>rect</i>	Bounding rectangle of the knob without scale
<i>angle</i>	Angle of the marker in degrees (clockwise, 0 at the 12 o'clock position)

Definition at line 576 of file qwt_knob.cpp.

14.43.4.6 isScrollPosition() `bool QwtKnob::isScrollPosition (const QPoint & pos) const [override], [protected], [virtual]`

Determine what to do when the user presses a mouse button.

Parameters

<i>pos</i>	Mouse position
------------	----------------

Return values

<i>True, when</i>	pos is inside the circle of the knob.
-------------------	---------------------------------------

See also

[scrolledTo\(\)](#)

Implements [QwtAbstractSlider](#).

Definition at line 347 of file qwt_knob.cpp.

14.43.4.7 knobRect() `QRect QwtKnob::knobRect () const`

Calculate the bounding rectangle of the knob without the scale

Returns

Bounding rectangle of the knob

See also

[knobWidth\(\)](#), [alignment\(\)](#), [QWidget::contentsRect\(\)](#)

Definition at line 292 of file qwt_knob.cpp.

14.43.4.8 knobStyle() `QwtKnob::KnobStyle QwtKnob::knobStyle () const`

Returns

Marker type of the knob

See also

[setKnobStyle\(\)](#), [setBorderWidth\(\)](#)

Definition at line 144 of file qwt_knob.cpp.

14.43.4.9 markerSize() `int QwtKnob::markerSize () const`**Returns**

Marker size

See also

[setMarkerSize\(\)](#)

Definition at line 825 of file qwt_knob.cpp.

14.43.4.10 markerStyle() `QwtKnob::MarkerStyle QwtKnob::markerStyle () const`**Returns**

Marker type of the knob

See also

[setMarkerStyle\(\)](#), [setMarkerSize\(\)](#)

Definition at line 168 of file qwt_knob.cpp.

14.43.4.11 minimumSizeHint() `QSize QwtKnob::minimumSizeHint () const [override], [virtual]`**Returns**

Minimum size hint

See also

[sizeHint\(\)](#)

Definition at line 843 of file qwt_knob.cpp.

14.43.4.12 numTurns() `int QwtKnob::numTurns () const`**Returns**

Number of turns.

When the total angle is below 360° [numTurns\(\)](#) is ceiled to 1.

See also

[setNumTurns\(\)](#), [setTotalAngle\(\)](#), [totalAngle\(\)](#)

Definition at line 245 of file qwt_knob.cpp.

14.43.4.13 paintEvent() `void QwtKnob::paintEvent (
QPaintEvent * event) [override], [protected], [virtual]`

Repaint the knob

Parameters

<i>event</i>	Paint event
--------------	-------------

Definition at line 451 of file qwt_knob.cpp.

14.43.4.14 scaleDraw() [1/2] [QwtRoundScaleDraw](#) * QwtKnob::scaleDraw ()

Returns

the scale draw of the knob

See also

[setScaleDraw\(\)](#)

Definition at line 281 of file qwt_knob.cpp.

14.43.4.15 scaleDraw() [2/2] const [QwtRoundScaleDraw](#) * QwtKnob::scaleDraw () const

Returns

the scale draw of the knob

See also

[setScaleDraw\(\)](#)

Definition at line 272 of file qwt_knob.cpp.

14.43.4.16 scrolledTo() double QwtKnob::scrolledTo (
const QPoint & pos) const [override], [protected], [virtual]

Determine the value for a new position of the mouse.

Parameters

<i>pos</i>	Mouse position
------------	----------------

Returns

Value for the mouse position

See also

[isScrollPosition\(\)](#)

Implements [QwtAbstractSlider](#).

Definition at line 373 of file qwt_knob.cpp.

14.43.4.17 setAlignment() `void QwtKnob::setAlignment (Qt::Alignment alignment)`

Set the alignment of the knob.

Similar to a `QLabel::alignment()` the flags decide how to align the knob inside of `contentsRect()`.

The default setting is `Qt::AlignCenter`

Parameters

<i>alignment</i>	Or'd alignment flags
------------------	----------------------

See also

[alignment\(\)](#), [setKnobWidth\(\)](#), [knobRect\(\)](#)

Definition at line 730 of file qwt_knob.cpp.

14.43.4.18 setBorderWidth() `void QwtKnob::setBorderWidth (int borderWidth)`

Set the knob's border width.

Parameters

<i>borderWidth</i>	new border width
--------------------	------------------

Definition at line 790 of file qwt_knob.cpp.

14.43.4.19 setKnobStyle() `void QwtKnob::setKnobStyle (KnobStyle knobStyle)`

Set the knob type.

Parameters

<i>knobStyle</i>	Knob type
------------------	-----------

See also

[knobStyle\(\)](#), [setBorderWidth\(\)](#)

Definition at line 131 of file qwt_knob.cpp.

14.43.4.20 setKnobWidth() `void QwtKnob::setKnobWidth (
int width)`

Change the knob's width.

Setting a fixed value for the diameter of the knob is helpful for aligning several knobs in a row.

Parameters

<i>width</i>	New width
--------------	-----------

See also

[knobWidth\(\)](#), [setAlignment\(\)](#)

Note

Modifies the sizePolicy()

Definition at line 759 of file qwt_knob.cpp.

14.43.4.21 setMarkerSize() `void QwtKnob::setMarkerSize (
int size)`

Set the size of the marker.

When setting a size ≤ 0 the marker will automatically scaled to 40% of the radius of the knob.

See also

[markerSize\(\)](#), [markerStyle\(\)](#)

Definition at line 812 of file qwt_knob.cpp.

14.43.4.22 setMarkerStyle() `void QwtKnob::setMarkerStyle (
MarkerStyle markerStyle)`

Set the marker type of the knob.

Parameters

<i>markerStyle</i>	Marker type
--------------------	-------------

See also

[markerStyle\(\)](#), [setMarkerSize\(\)](#)

Definition at line 155 of file `qwt_knob.cpp`.

14.43.4.23 setNumTurns() `void QwtKnob::setNumTurns (
int numTurns)`

Set the number of turns.

When `numTurns > 1` the knob can be turned several times around its axis

- otherwise the total angle is floored to 360°.

See also

[numTurns\(\)](#), [totalAngle\(\)](#), [setTotalAngle\(\)](#)

Definition at line 219 of file `qwt_knob.cpp`.

14.43.4.24 setScaleDraw() `void QwtKnob::setScaleDraw (
QwtRoundScaleDraw * scaleDraw)`

Change the scale draw of the knob

For changing the labels of the scales, it is necessary to derive from [QwtRoundScaleDraw](#) and overload [QwtRoundScaleDraw::label\(\)](#).

See also

[scaleDraw\(\)](#)

Definition at line 259 of file `qwt_knob.cpp`.

14.43.4.25 setTotalAngle() `void QwtKnob::setTotalAngle (
double angle)`

Set the total angle by which the knob can be turned.

Parameters

<i>angle</i>	Angle in degrees.
--------------	-------------------

The angle has to be between [10, 360] degrees. Angles above 360 (so that the knob can be turned several times around its axis) have to be set using [setNumTurns\(\)](#).

The default angle is 270 degrees.

See also

[totalAngle\(\)](#), [setNumTurns\(\)](#)

Definition at line 185 of file qwt_knob.cpp.

14.43.4.26 sizeHint() `QSize QwtKnob::sizeHint () const [override], [virtual]`

Returns

[sizeHint\(\)](#)

Definition at line 833 of file qwt_knob.cpp.

14.43.4.27 totalAngle() `double QwtKnob::totalAngle () const`

Returns

the total angle

See also

[setTotalAngle\(\)](#), [setNumTurns\(\)](#), [numTurns\(\)](#)

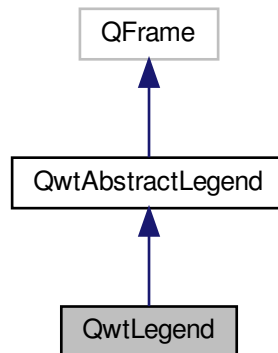
Definition at line 205 of file qwt_knob.cpp.

14.44 QwtLegend Class Reference

The legend widget.

```
#include <qwt_legend.h>
```

Inheritance diagram for QwtLegend:



Public Slots

- virtual void [updateLegend](#) (const QVariant &, const [QList](#)< [QwtLegendData](#) > &) override
Update the entries for an item.

Signals

- void [clicked](#) (const QVariant &[itemInfo](#), int index)
- void [checked](#) (const QVariant &[itemInfo](#), bool on, int index)

Public Member Functions

- [QwtLegend](#) (QWidget *parent=NULL)
- virtual [~QwtLegend](#) ()
Destructor.
- void [setMaxColumns](#) (uint numColumns)
Set the maximum number of entries in a row.
- uint [maxColumns](#) () const
- void [setDefaultItemMode](#) ([QwtLegendData::Mode](#))
Set the default mode for legend labels.
- [QwtLegendData::Mode defaultItemMode](#) () const
- QWidget * [contentsWidget](#) ()
- const QWidget * [contentsWidget](#) () const
- QWidget * [legendWidget](#) (const QVariant &) const
- [QList](#)< QWidget * > [legendWidgets](#) (const QVariant &) const

- QVariant [itemInfo](#) (const QWidget *) const
- virtual bool [eventFilter](#) (QObject *, QEvent *) override
- virtual QSize [sizeHint](#) () const override
Return a size hint.
- virtual int [heightForWidth](#) (int w) const override
- QScrollBar * [horizontalScrollBar](#) () const
- QScrollBar * [verticalScrollBar](#) () const
- virtual void [renderLegend](#) (QPainter *, const QRectF &, bool fillBackground) const override
- virtual void [renderItem](#) (QPainter *, const QWidget *, const QRectF &, bool fillBackground) const
- virtual bool [isEmpty](#) () const override
- virtual int [scrollExtent](#) (Qt::Orientation) const override

Protected Slots

- void [itemClicked](#) ()
- void [itemChecked](#) (bool)

Protected Member Functions

- virtual QWidget * [createWidget](#) (const [QwtLegendData](#) &) const
Create a widget to be inserted into the legend.
- virtual void [updateWidget](#) (QWidget *, const [QwtLegendData](#) &)
Update the widget.

14.44.1 Detailed Description

The legend widget.

The [QwtLegend](#) widget is a tabular arrangement of legend items. Legend items might be any type of widget, but in general they will be a [QwtLegendLabel](#).

See also

[QwtLegendLabel](#), [QwtPlotItem](#), [QwtPlot](#)

Definition at line 31 of file `qwt_legend.h`.

14.44.2 Constructor & Destructor Documentation

14.44.2.1 QwtLegend() `QwtLegend::QwtLegend (QWidget * parent = NULL) [explicit]`

Constructor

Parameters

<i>parent</i>	Parent widget
---------------	---------------

Definition at line 258 of file qwt_legend.cpp.

14.44.3 Member Function Documentation

14.44.3.1 checked void QwtLegend::checked (
 const QVariant & *itemInfo*,
 bool *on*,
 int *index*) [signal]

A signal which is emitted when the user has clicked on a legend label, which is in [QwtLegendData::Checkable](#) mode

Parameters

<i>itemInfo</i>	Info for the item of the selected legend label
<i>index</i>	Index of the legend label in the list of widgets that are associated with the plot item
<i>on</i>	True when the legend label is checked

Note

clicks are disabled as default

See also

[setDefaultItemMode\(\)](#), [defaultItemMode\(\)](#), [QwtPlot::itemToInfo\(\)](#)

14.44.3.2 clicked void QwtLegend::clicked (
 const QVariant & *itemInfo*,
 int *index*) [signal]

A signal which is emitted when the user has clicked on a legend label, which is in [QwtLegendData::Clickable](#) mode.

Parameters

<i>itemInfo</i>	Info for the item item of the selected legend item
<i>index</i>	Index of the legend label in the list of widgets that are associated with the plot item

Note

clicks are disabled as default

See also

[setDefaultItemMode\(\)](#), [defaultItemMode\(\)](#), [QwtPlot::itemToInfo\(\)](#)

14.44.3.3 contentsWidget() [1/2] `QWidget * QwtLegend::contentsWidget ()`

The contents widget is the only child of the viewport of the internal QScrollArea and the parent widget of all legend items.

Returns

Container widget of the legend items

Definition at line 355 of file `qwt_legend.cpp`.

14.44.3.4 contentsWidget() [2/2] `const QWidget * QwtLegend::contentsWidget () const`

The contents widget is the only child of the viewport of the internal QScrollArea and the parent widget of all legend items.

Returns

Container widget of the legend items

Definition at line 385 of file `qwt_legend.cpp`.

14.44.3.5 createWidget() `QWidget * QwtLegend::createWidget (const QwtLegendData & legendData) const [protected], [virtual]`

Create a widget to be inserted into the legend.

The default implementation returns a [QwtLegendLabel](#).

Parameters

<i>legendData</i>	Attributes of the legend entry
-------------------	--------------------------------

Returns

Widget representing data on the legend

Note

[updateWidget\(\)](#) will be called soon after [createWidget\(\)](#) with the same attributes.

Definition at line 467 of file `qwt_legend.cpp`.

14.44.3.6 defaultItemMode() `QwtLegendData::Mode QwtLegend::defaultItemMode () const`

Returns

Default item mode

See also

[setDefaultItemMode\(\)](#)

Definition at line 344 of file `qwt_legend.cpp`.

14.44.3.7 eventFilter() `bool QwtLegend::eventFilter (
 QObject * object,
 QEvent * event) [override], [virtual]`

Handle `QEvent::ChildRemoved` and `QEvent::LayoutRequest` events for the [contentsWidget\(\)](#).

Parameters

<i>object</i>	Object to be filtered
<i>event</i>	Event

Returns

Forwarded to `QwtAbstractLegend::eventFilter()`

Definition at line 559 of file `qwt_legend.cpp`.

14.44.3.8 heightForWidth() `int QwtLegend::heightForWidth (
 int width) const [override], [virtual]`

Returns

The preferred height, for a width.

Parameters

<i>width</i>	Width
--------------	-------

Definition at line 538 of file qwt_legend.cpp.

14.44.3.9 horizontalScrollBar() `QScrollBar * QwtLegend::horizontalScrollBar () const`

Returns

Horizontal scrollbar

See also

[verticalScrollBar\(\)](#)

Definition at line 364 of file qwt_legend.cpp.

14.44.3.10 isEmpty() `bool QwtLegend::isEmpty () const [override], [virtual]`

Returns

True, when no item is inserted

Implements [QwtAbstractLegend](#).

Definition at line 810 of file qwt_legend.cpp.

14.44.3.11 itemChecked `void QwtLegend::itemChecked (
 bool on) [protected], [slot]`

Called internally when the legend has been checked Emits a [checked\(\)](#) signal.

Definition at line 638 of file qwt_legend.cpp.

14.44.3.12 itemClicked `void QwtLegend::itemClicked () [protected], [slot]`

Called internally when the legend has been clicked on. Emits a [clicked\(\)](#) signal.

Definition at line 616 of file qwt_legend.cpp.

14.44.3.13 itemInfo() `QVariant QwtLegend::itemInfo (
 const QWidget * widget) const`

Find the item that is associated to a widget

Parameters

<i>widget</i>	Widget on the legend
---------------	----------------------

Returns

Associated item info

See also

[legendWidget\(\)](#)

Definition at line 804 of file qwt_legend.cpp.

14.44.3.14 legendWidget() `QWidget * QwtLegend::legendWidget (`
`const QVariant & itemInfo) const`

Returns

First widget in the list of widgets associated to an item

Parameters

<i>itemInfo</i>	Info about an item
-----------------	--------------------

See also

[itemInfo\(\)](#), [QwtPlot::itemToInfo\(\)](#)

Note

Almost all types of items have only one widget

Definition at line 788 of file qwt_legend.cpp.

14.44.3.15 legendWidgets() `QList< QWidget * > QwtLegend::legendWidgets (`
`const QVariant & itemInfo) const`

Returns

List of widgets associated to a item

Parameters

<i>itemInfo</i>	Info about an item
-----------------	--------------------

See also

[legendWidget\(\)](#), [itemInfo\(\)](#), [QwtPlot::itemToInfo\(\)](#)

Definition at line 777 of file `qwt_legend.cpp`.

14.44.3.16 **maxColumns()** `uint QwtLegend::maxColumns () const`

Returns

Maximum number of entries in a row

See also

[setMaxColumns\(\)](#), [QwtDynGridLayout::maxColumns\(\)](#)

Definition at line 310 of file `qwt_legend.cpp`.

14.44.3.17 **renderItem()** `void QwtLegend::renderItem (QPainter * painter, const QWidget * widget, const QRectF & rect, bool fillBackground) const [virtual]`

Render a legend entry into a given rectangle.

Parameters

<i>painter</i>	Painter
<i>widget</i>	Widget representing a legend entry
<i>rect</i>	Bounding rectangle
<i>fillBackground</i>	When true, fill rect with the widget background

Note

When widget is not derived from [QwtLegendLabel](#) `renderItem` does nothing beside the background

Definition at line 727 of file `qwt_legend.cpp`.

14.44.3.18 renderLegend() `void QwtLegend::renderLegend (QPainter * painter, const QRectF & rect, bool fillBackground) const [override], [virtual]`

Render the legend into a given rectangle.

Parameters

<i>painter</i>	Painter
<i>rect</i>	Bounding rectangle
<i>fillBackground</i>	When true, fill rect with the widget background

See also

[renderLegend\(\)](#) is used by [QwtPlotRenderer](#) - not by [QwtLegend](#) itself

Implements [QwtAbstractLegend](#).

Definition at line 665 of file `qwt_legend.cpp`.

14.44.3.19 scrollExtent() `int QwtLegend::scrollExtent (Qt::Orientation orientation) const [override], [virtual]`

Return the extent, that is needed for the scrollbars

Parameters

<i>orientation</i>	Orientation
--------------------	-------------

Returns

The width of the vertical scrollbar for `Qt::Horizontal` and v.v.

Reimplemented from [QwtAbstractLegend](#).

Definition at line 821 of file `qwt_legend.cpp`.

14.44.3.20 setDefaultItemMode() `void QwtLegend::setDefaultItemMode (QwtLegendData::Mode mode)`

Set the default mode for legend labels.

Legend labels will be constructed according to the attributes in a [QwtLegendData](#) object. When it doesn't contain a value for the `QwtLegendData::ModeRole` the label will be initialized with the default mode of the legend.

Parameters

<i>mode</i>	Default item mode
-------------	-------------------

See also

itemMode(), [QwtLegendData::value\(\)](#), [QwtPlotItem::legendData\(\)](#)

Note

Changing the mode doesn't have any effect on existing labels.

Definition at line 335 of file qwt_legend.cpp.

14.44.3.21 setMaxColumns() void QwtLegend::setMaxColumns (
 uint *numColumns*)

Set the maximum number of entries in a row.

F.e when the maximum is set to 1 all items are aligned vertically. 0 means unlimited

Parameters

<i>numColumns</i>	Maximum number of entries in a row
-------------------	------------------------------------

See also

[maxColumns\(\)](#), [QwtDynGridLayout::setMaxColumns\(\)](#)

Definition at line 296 of file qwt_legend.cpp.

14.44.3.22 updateLegend void QwtLegend::updateLegend (
 const QVariant & *itemInfo*,
 const [QList](#)< [QwtLegendData](#) > & *legendData*) [override], [virtual], [slot]

Update the entries for an item.

Parameters

<i>itemInfo</i>	Info for an item
<i>legendData</i>	List of legend entry attributes for the item

Definition at line 396 of file qwt_legend.cpp.

14.44.3.23 updateWidget() `void QwtLegend::updateWidget (`
 `QWidget * widget,`
 `const QwtLegendData & legendData) [protected], [virtual]`

Update the widget.

Parameters

<i>widget</i>	Usually a QwtLegendLabel
<i>legendData</i>	Attributes to be displayed

See also

[createWidget\(\)](#)

Note

When widget is no [QwtLegendLabel](#) [updateWidget\(\)](#) does nothing.

Definition at line 489 of file `qwt_legend.cpp`.

14.44.3.24 verticalScrollBar() `QScrollBar * QwtLegend::verticalScrollBar () const`

Returns

Vertical scrollbar

See also

[horizontalScrollBar\(\)](#)

Definition at line 373 of file `qwt_legend.cpp`.

14.45 QwtLegendData Class Reference

Attributes of an entry on a legend.

```
#include <qwt_legend_data.h>
```

Public Types

- enum [Mode](#) { [ReadOnly](#) , [Clickable](#) , [Checkable](#) }
Mode defining how a legend entry interacts.
- enum [Role](#) { [ModeRole](#) , [TitleRole](#) , [IconRole](#) , [UserRole](#) = 32 }
Identifier how to interpret a QVariant.

Public Member Functions

- [QwtLegendData](#) ()
Constructor.
- [~QwtLegendData](#) ()
Destructor.
- void [setValues](#) (const [QMap](#)< int, QVariant > &)
- const [QMap](#)< int, QVariant > & [values](#) () const
- void [setValue](#) (int role, const QVariant &)
- QVariant [value](#) (int role) const
- bool [hasRole](#) (int role) const
- bool [isValid](#) () const
- [QwtGraphic](#) [icon](#) () const
- [QwtText](#) [title](#) () const
- [Mode](#) [mode](#) () const

14.45.1 Detailed Description

Attributes of an entry on a legend.

[QwtLegendData](#) is an abstract container (like [QAbstractModel](#)) to exchange attributes, that are only known between to the plot item and the legend.

By overloading [QwtPlotItem::legendData\(\)](#) any other set of attributes could be used, that can be handled by a modified (or completely different) implementation of a legend.

See also

[QwtLegend](#), [QwtPlotLegendItem](#)

Note

The stockchart example implements a legend as a tree with checkable items

Definition at line 36 of file [qwt_legend_data.h](#).

14.45.2 Member Enumeration Documentation

14.45.2.1 Mode enum [QwtLegendData::Mode](#)

Mode defining how a legend entry interacts.

Enumerator

ReadOnly	The legend item is not interactive, like a label.
Clickable	The legend item is clickable, like a push button.
Checkable	The legend item is checkable, like a checkable button.

Definition at line 40 of file qwt_legend_data.h.

14.45.3 Member Function Documentation

14.45.3.1 hasRole() `bool QwtLegendData::hasRole (
int role) const`

Parameters

<i>role</i>	Attribute role
-------------	----------------

Returns

True, when the internal map has an entry for role

Definition at line 51 of file qwt_legend_data.cpp.

14.45.3.2 icon() `QwtGraphic QwtLegendData::icon () const`

Returns

Value of the IconRole attribute

Definition at line 106 of file qwt_legend_data.cpp.

14.45.3.3 isValid() `bool QwtLegendData::isValid () const`

Returns

True, when the internal map is empty

Definition at line 82 of file qwt_legend_data.cpp.

14.45.3.4 mode() `QwtLegendData::Mode QwtLegendData::mode () const`

Returns

Value of the ModeRole attribute

Definition at line 120 of file qwt_legend_data.cpp.

14.45.3.5 setValue() `void QwtLegendData::setValue (
int role,
const QVariant & data)`

Set an attribute value

Parameters

<i>role</i>	Attribute role
<i>data</i>	Attribute value

See also

[value\(\)](#)

Definition at line 64 of file qwt_legend_data.cpp.

14.45.3.6 setValues() `void QwtLegendData::setValues (const QMap< int, QVariant > & map)`

Set the legend attributes

[QwtLegendData](#) actually is a [QMap<int, QVariant>](#) with some convenience interfaces

Parameters

<i>map</i>	Values
------------	--------

See also

[values\(\)](#)

Definition at line 33 of file qwt_legend_data.cpp.

14.45.3.7 title() `QwtText QwtLegendData::title () const`

Returns

Value of the TitleRole attribute

Definition at line 88 of file qwt_legend_data.cpp.

14.45.3.8 value() `QVariant QwtLegendData::value (int role) const`

Parameters

<i>role</i>	Attribute role
-------------	----------------

Returns

Attribute value for a specific role

Definition at line 73 of file qwt_legend_data.cpp.

14.45.3.9 values() `const QMap< int, QVariant > & QwtLegendData::values () const`

Returns

Legend attributes

See also

[setValues\(\)](#)

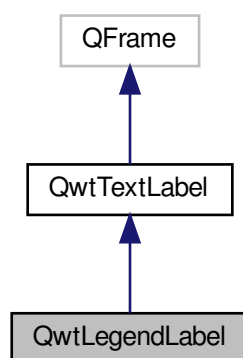
Definition at line 42 of file qwt_legend_data.cpp.

14.46 QwtLegendLabel Class Reference

A widget representing something on a [QwtLegend](#).

```
#include <qwt_legend_label.h>
```

Inheritance diagram for QwtLegendLabel:

**Public Slots**

- void [setChecked](#) (bool on)

Signals

- void [clicked](#) ()
Signal, when the legend item has been clicked.
- void [pressed](#) ()
Signal, when the legend item has been pressed.
- void [released](#) ()
Signal, when the legend item has been released.
- void [checked](#) (bool)
Signal, when the legend item has been toggled.

Public Member Functions

- [QwtLegendLabel](#) (QWidget *parent=0)
- virtual [~QwtLegendLabel](#) ()
Destructor.
- void [setData](#) (const [QwtLegendData](#) &)
- const [QwtLegendData](#) & [data](#) () const
- void [setItemMode](#) ([QwtLegendData::Mode](#))
- [QwtLegendData::Mode](#) [itemMode](#) () const
- void [setSpacing](#) (int [spacing](#))
Change the spacing between icon and text.
- int [spacing](#) () const
- virtual void [setText](#) (const [QwtText](#) &) override
- void [setIcon](#) (const QPixmap &)
- QPixmap [icon](#) () const
- virtual QSize [sizeHint](#) () const override
Return a size hint.
- bool [isChecked](#) () const
Return true, if the item is checked.

Protected Member Functions

- void [setDown](#) (bool)
Set the item being down.
- bool [isDown](#) () const
Return true, if the item is down.
- virtual void [paintEvent](#) (QPaintEvent *) override
Paint event.
- virtual void [mousePressEvent](#) (QMouseEvent *) override
Handle mouse press events.
- virtual void [mouseReleaseEvent](#) (QMouseEvent *) override
Handle mouse release events.
- virtual void [keyPressEvent](#) (QKeyEvent *) override
Handle key press events.
- virtual void [keyReleaseEvent](#) (QKeyEvent *) override
Handle key release events.

14.46.1 Detailed Description

A widget representing something on a [QwtLegend](#).

Definition at line 22 of file `qwt_legend_label.h`.

14.46.2 Constructor & Destructor Documentation

14.46.2.1 QwtLegendLabel() `QwtLegendLabel::QwtLegendLabel (QWidget * parent = 0) [explicit]`

Parameters

<i>parent</i>	Parent widget
---------------	---------------

Definition at line 91 of file `qwt_legend_label.cpp`.

14.46.3 Member Function Documentation

14.46.3.1 data() `const QwtLegendData & QwtLegendLabel::data () const`

Returns

Attributes of the label

See also

[setData\(\)](#), [QwtPlotItem::legendData\(\)](#)

Definition at line 83 of file `qwt_legend_label.cpp`.

14.46.3.2 icon() `QPixmap QwtLegendLabel::icon () const`

Returns

Pixmap representing a plot item

See also

[setIcon\(\)](#)

Definition at line 176 of file `qwt_legend_label.cpp`.

14.46.3.3 itemMode() [QwtLegendData::Mode](#) QwtLegendLabel::itemMode () const

Returns

Item mode

See also

[setItemMode\(\)](#)

Definition at line 149 of file qwt_legend_label.cpp.

14.46.3.4 setChecked void QwtLegendLabel::setChecked (
 bool *on*) [slot]

Check/Uncheck a the item

Parameters

<i>on</i>	check/uncheck
-----------	---------------

See also

[setItemMode\(\)](#)

Definition at line 217 of file qwt_legend_label.cpp.

14.46.3.5 setData() void QwtLegendLabel::setData (
 const [QwtLegendData](#) & *legendData*)

Set the attributes of the legend label

Parameters

<i>legendData</i>	Attributes of the label
-------------------	-------------------------

See also

[data\(\)](#)

Definition at line 61 of file qwt_legend_label.cpp.

14.46.3.6 setIcon() `void QwtLegendLabel::setIcon (`
 `const QPixmap & icon)`

Assign the icon

Parameters

<i>icon</i>	Pixmap representing a plot item
-------------	---------------------------------

See also

[icon\(\)](#), [QwtPlotItem::legendIcon\(\)](#)

Definition at line 161 of file `qwt_legend_label.cpp`.

14.46.3.7 setItemMode() `void QwtLegendLabel::setItemMode (
 QwtLegendData::Mode mode)`

Set the item mode The default is [QwtLegendData::ReadOnly](#)

Parameters

<i>mode</i>	Item mode
-------------	-----------

See also

[itemMode\(\)](#)

Definition at line 130 of file `qwt_legend_label.cpp`.

14.46.3.8 setSpacing() `void QwtLegendLabel::setSpacing (
 int spacing)`

Change the spacing between icon and text.

Parameters

<i>spacing</i>	Spacing
----------------	---------

See also

[spacing\(\)](#), [QwtTextLabel::margin\(\)](#)

Definition at line 187 of file `qwt_legend_label.cpp`.

14.46.3.9 setText() `void QwtLegendLabel::setText (
 const QwtText & text) [override], [virtual]`

Set the text to the legend item

Parameters

<i>text</i>	Text label
-------------	------------

See also

[QwtTextLabel::text\(\)](#)

Reimplemented from [QwtTextLabel](#).

Definition at line 112 of file `qwt_legend_label.cpp`.

14.46.3.10 spacing() `int QwtLegendLabel::spacing () const`

Returns

Spacing between icon and text

See also

[setSpacing\(\)](#), [QwtTextLabel::margin\(\)](#)

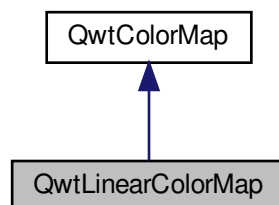
Definition at line 206 of file `qwt_legend_label.cpp`.

14.47 QwtLinearColorMap Class Reference

[QwtLinearColorMap](#) builds a color map from color stops.

```
#include <qwt_color_map.h>
```

Inheritance diagram for [QwtLinearColorMap](#):



Public Types

- enum [Mode](#) { [FixedColors](#) , [ScaledColors](#) }

Public Member Functions

- [QwtLinearColorMap](#) ([QwtColorMap::Format=QwtColorMap::RGB](#))
- [QwtLinearColorMap](#) ([const QColor &from](#), [const QColor &to](#), [QwtColorMap::Format=QwtColorMap::RGB](#))
- virtual [~QwtLinearColorMap](#) ()
Destructor.
- void [setMode](#) ([Mode](#))
Set the mode of the color map.
- [Mode mode](#) () [const](#)
- void [setColorInterval](#) ([const QColor &color1](#), [const QColor &color2](#))
- void [addColorStop](#) (double value, [const QColor &](#))
- [QVector< double > colorStops](#) () [const](#)
- [QColor color1](#) () [const](#)
- [QColor color2](#) () [const](#)
- virtual [QRgb rgb](#) ([const QwtInterval &](#), double value) [const](#) override
- virtual uint [colorIndex](#) (int numColors, [const QwtInterval &](#), double value) [const](#) override
Map a value of a given interval into a color index.

Additional Inherited Members

14.47.1 Detailed Description

[QwtLinearColorMap](#) builds a color map from color stops.

A color stop is a color at a specific position. The valid range for the positions is [0.0, 1.0]. When mapping a value into a color it is translated into this interval according to [mode\(\)](#).

Definition at line 98 of file `qwt_color_map.h`.

14.47.2 Member Enumeration Documentation

14.47.2.1 Mode `enum QwtLinearColorMap::Mode`

Mode of color map

See also

[setMode\(\)](#), [mode\(\)](#)

Enumerator

FixedColors	Return the color from the next lower color stop.
ScaledColors	Interpolating the colors of the adjacent stops.

Definition at line 105 of file `qwt_color_map.h`.

14.47.3 Constructor & Destructor Documentation

14.47.3.1 QwtLinearColorMap() [1/2] `QwtLinearColorMap::QwtLinearColorMap (
 QwtColorMap::Format format = QwtColorMap::RGB) [explicit]`

Build a color map with two stops at 0.0 and 1.0. The color at 0.0 is Qt::blue, at 1.0 it is Qt::yellow.

Parameters

<i>format</i>	Preferred format of the color map
---------------	-----------------------------------

Definition at line 351 of file qwt_color_map.cpp.

14.47.3.2 QwtLinearColorMap() [2/2] `QwtLinearColorMap::QwtLinearColorMap (
 const QColor & color1,
 const QColor & color2,
 QwtColorMap::Format format = QwtColorMap::RGB)`

Build a color map with two stops at 0.0 and 1.0.

Parameters

<i>color1</i>	Color used for the minimum value of the value interval
<i>color2</i>	Color used for the maximum value of the value interval
<i>format</i>	Preferred format for the color map

Definition at line 367 of file qwt_color_map.cpp.

14.47.4 Member Function Documentation

14.47.4.1 addColorStop() `void QwtLinearColorMap::addColorStop (
 double value,
 const QColor & color)`

Add a color stop

The value has to be in the range [0.0, 1.0]. F.e. a stop at position 17.0 for a range [10.0,20.0] must be passed as: (17.0 - 10.0) / (20.0 - 10.0)

Parameters

<i>value</i>	Value between [0.0, 1.0]
<i>color</i>	Color stop

Definition at line 433 of file qwt_color_map.cpp.

14.47.4.2 color1() `QColor QwtLinearColorMap::color1 () const`

Returns

the first color of the color range

See also

[setColorInterval\(\)](#)

Definition at line 451 of file qwt_color_map.cpp.

14.47.4.3 color2() `QColor QwtLinearColorMap::color2 () const`

Returns

the second color of the color range

See also

[setColorInterval\(\)](#)

Definition at line 460 of file qwt_color_map.cpp.

14.47.4.4 colorIndex() `uint QwtLinearColorMap::colorIndex (int numColors, const QwtInterval & interval, double value) const [override], [virtual]`

Map a value of a given interval into a color index.

Parameters

<i>numColors</i>	Size of the color table
<i>interval</i>	Range for all values
<i>value</i>	Value to map into a color index

Returns

Index, between 0 and 255

Note

NaN values are mapped to 0

Reimplemented from [QwtColorMap](#).

Definition at line 494 of file qwt_color_map.cpp.

14.47.4.5 colorStops() `QVector< double > QwtLinearColorMap::colorStops () const`

Returns

Positions of color stops in increasing order

Definition at line 442 of file qwt_color_map.cpp.

14.47.4.6 mode() `QwtLinearColorMap::Mode QwtLinearColorMap::mode () const`

Returns

Mode of the color map

See also

[setMode\(\)](#)

Definition at line 400 of file qwt_color_map.cpp.

14.47.4.7 rgb() `QRgb QwtLinearColorMap::rgb (
const QwtInterval & interval,
double value) const [override], [virtual]`

Map a value of a given interval into a RGB value

Parameters

<i>interval</i>	Range for all values
<i>value</i>	Value to map into a RGB value

Returns

RGB value for value

Implements [QwtColorMap](#).

Definition at line 473 of file qwt_color_map.cpp.

14.47.4.8 setColorInterval() `void QwtLinearColorMap::setColorInterval (`
`const QColor & color1,`
`const QColor & color2)`

Set the color range

Add stops at 0.0 and 1.0.

Parameters

<i>color1</i>	Color used for the minimum value of the value interval
<i>color2</i>	Color used for the maximum value of the value interval

See also

[color1\(\), color2\(\)](#)

Definition at line 415 of file qwt_color_map.cpp.

14.47.4.9 setMode() `void QwtLinearColorMap::setMode (`
`Mode mode)`

Set the mode of the color map.

FixedColors means the color is calculated from the next lower color stop. ScaledColors means the color is calculated by interpolating the colors of the adjacent stops.

See also

[mode\(\)](#)

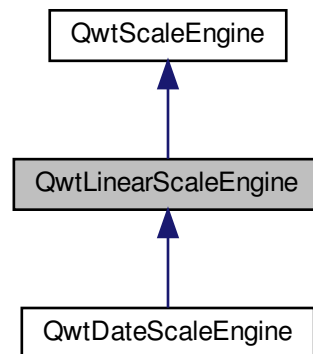
Definition at line 391 of file qwt_color_map.cpp.

14.48 QwtLinearScaleEngine Class Reference

A scale engine for linear scales.

```
#include <qwt_scale_engine.h>
```

Inheritance diagram for QwtLinearScaleEngine:



Public Member Functions

- [QwtLinearScaleEngine](#) (uint [base](#)=10)
- virtual [~QwtLinearScaleEngine](#) ()
Destructor.
- virtual void [autoScale](#) (int maxNumSteps, double &x1, double &x2, double &stepSize) const override
- virtual [QwtScaleDiv](#) [divideScale](#) (double x1, double x2, int maxMajorSteps, int maxMinorSteps, double stepSize=0.0) const override
Calculate a scale division for an interval.

Protected Member Functions

- [QwtInterval](#) [align](#) (const [QwtInterval](#) &, double stepSize) const
Align an interval to a step size.
- void [buildTicks](#) (const [QwtInterval](#) &, double stepSize, int maxMinorSteps, [QList](#)< double > ticks[[QwtScaleDiv::NTickTypes](#)]) const
Calculate ticks for an interval.
- [QList](#)< double > [buildMajorTicks](#) (const [QwtInterval](#) &interval, double stepSize) const
Calculate major ticks for an interval.
- void [buildMinorTicks](#) (const [QList](#)< double > &majorTicks, int maxMinorSteps, double stepSize, [QList](#)< double > &minorTicks, [QList](#)< double > &mediumTicks) const
Calculate minor/medium ticks for major ticks.

Additional Inherited Members

14.48.1 Detailed Description

A scale engine for linear scales.

The step size will fit into the pattern $\{1, 2, 5\} \cdot 10^n$, where n is an integer.

Definition at line 151 of file `qwt_scale_engine.h`.

14.48.2 Constructor & Destructor Documentation

14.48.2.1 QwtLinearScaleEngine() `QwtLinearScaleEngine::QwtLinearScaleEngine (
 uint base = 10) [explicit]`

Constructor

Parameters

<i>base</i>	Base of the scale engine
-------------	--------------------------

See also

[setBase\(\)](#)

Definition at line 511 of file `qwt_scale_engine.cpp`.

14.48.3 Member Function Documentation

14.48.3.1 align() `QwtInterval QwtLinearScaleEngine::align (
 const QwtInterval & interval,
 double stepSize) const [protected]`

Align an interval to a step size.

The limits of an interval are aligned that both are integer multiples of the step size.

Parameters

<i>interval</i>	Interval
<i>stepSize</i>	Step size

Returns

Aligned interval

Definition at line 741 of file `qwt_scale_engine.cpp`.

14.48.3.2 autoScale() `void QwtLinearScaleEngine::autoScale (
 int maxNumSteps,
 double & x1,
 double & x2,
 double & stepSize)`

```
double & x2,  
double & stepSize ) const [override], [virtual]
```

Align and divide an interval

Parameters

<i>maxNumSteps</i>	Max. number of steps
<i>x1</i>	First limit of the interval (In/Out)
<i>x2</i>	Second limit of the interval (In/Out)
<i>stepSize</i>	Step size (Out)

See also

[setAttribute\(\)](#)

Implements [QwtScaleEngine](#).

Reimplemented in [QwtDateScaleEngine](#).

Definition at line 531 of file `qwt_scale_engine.cpp`.

14.48.3.3 buildMajorTicks() `QList< double > QwtLinearScaleEngine::buildMajorTicks (`
`const QwtInterval & interval,`
`double stepSize) const [protected]`

Calculate major ticks for an interval.

Parameters

<i>interval</i>	Interval
<i>stepSize</i>	Step size

Returns

Calculated ticks

Definition at line 664 of file `qwt_scale_engine.cpp`.

14.48.3.4 buildMinorTicks() `void QwtLinearScaleEngine::buildMinorTicks (`
`const QList< double > & majorTicks,`
`int maxMinorSteps,`
`double stepSize,`
`QList< double > & minorTicks,`
`QList< double > & mediumTicks) const [protected]`

Calculate minor/medium ticks for major ticks.

Parameters

<i>majorTicks</i>	Major ticks
<i>maxMinorSteps</i>	Maximum number of minor steps
<i>stepSize</i>	Step size
<i>minorTicks</i>	Array to be filled with the calculated minor ticks
<i>mediumTicks</i>	Array to be filled with the calculated medium ticks

Definition at line 692 of file `qwt_scale_engine.cpp`.

14.48.3.5 buildTicks() `void QwtLinearScaleEngine::buildTicks (`
 `const QwtInterval & interval,`
 `double stepSize,`
 `int maxMinorSteps,`
 `QList< double > ticks[QwtScaleDiv::NTickTypes]) const` `[protected]`

Calculate ticks for an interval.

Parameters

<i>interval</i>	Interval
<i>stepSize</i>	Step size
<i>maxMinorSteps</i>	Maximum number of minor steps
<i>ticks</i>	Arrays to be filled with the calculated ticks

See also

[buildMajorTicks\(\)](#), [buildMinorTicks](#)

Definition at line 627 of file `qwt_scale_engine.cpp`.

14.48.3.6 divideScale() `QwtScaleDiv QwtLinearScaleEngine::divideScale (`
 `double x1,`
 `double x2,`
 `int maxMajorSteps,`
 `int maxMinorSteps,`
 `double stepSize = 0.0) const` `[override], [virtual]`

Calculate a scale division for an interval.

Parameters

<i>x1</i>	First interval limit
<i>x2</i>	Second interval limit
<i>maxMajorSteps</i>	Maximum for the number of major steps
<i>maxMinorSteps</i>	Maximum number of minor steps
<i>stepSize</i>	Step size. If <code>stepSize == 0</code> , the engine calculates one.

Returns

Calculated scale division

Implements [QwtScaleEngine](#).

Reimplemented in [QwtDateScaleEngine](#).

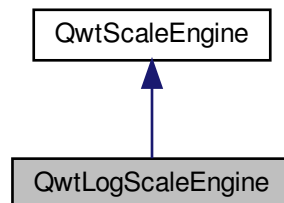
Definition at line 577 of file `qwt_scale_engine.cpp`.

14.49 QwtLogScaleEngine Class Reference

A scale engine for logarithmic scales.

```
#include <qwt_scale_engine.h>
```

Inheritance diagram for QwtLogScaleEngine:



Public Member Functions

- [QwtLogScaleEngine](#) (uint [base](#)=10)
- virtual [~QwtLogScaleEngine](#) ()
Destructor.
- virtual void [autoScale](#) (int maxNumSteps, double &x1, double &x2, double &stepSize) const override
- virtual [QwtScaleDiv divideScale](#) (double x1, double x2, int maxMajorSteps, int maxMinorSteps, double stepSize=0.0) const override
Calculate a scale division for an interval.

Protected Member Functions

- [QwtInterval align](#) (const [QwtInterval](#) &, double stepSize) const
Align an interval to a step size.
- void [buildTicks](#) (const [QwtInterval](#) &, double stepSize, int maxMinorSteps, [QList](#)< double > ticks[[QwtScaleDiv::NTickTypes](#)]) const
Calculate ticks for an interval.
- [QList](#)< double > [buildMajorTicks](#) (const [QwtInterval](#) &interval, double stepSize) const
Calculate major ticks for an interval.
- void [buildMinorTicks](#) (const [QList](#)< double > &majorTicks, int maxMinorSteps, double stepSize, [QList](#)< double > &minorTicks, [QList](#)< double > &mediumTicks) const
Calculate minor/medium ticks for major ticks.

Additional Inherited Members

14.49.1 Detailed Description

A scale engine for logarithmic scales.

The step size is measured in *decades* and the major step size will be adjusted to fit the pattern $\{1, 2, 3, 5\} \cdot 10^n$, where n is a natural number including zero.

Warning

the step size as well as the margins are measured in *decades*.

Definition at line 191 of file qwt_scale_engine.h.

14.49.2 Constructor & Destructor Documentation

14.49.2.1 QwtLogScaleEngine() `QwtLogScaleEngine::QwtLogScaleEngine (`
`uint base = 10) [explicit]`

Constructor

Parameters

<i>base</i>	Base of the scale engine
-------------	--------------------------

See also

[setBase\(\)](#)

Definition at line 776 of file `qwt_scale_engine.cpp`.

14.49.3 Member Function Documentation

14.49.3.1 align() `QwtInterval QwtLogScaleEngine::align (`
`const QwtInterval & interval,`
`double stepSize) const [protected]`

Align an interval to a step size.

The limits of an interval are aligned that both are integer multiples of the step size.

Parameters

<i>interval</i>	Interval
<i>stepSize</i>	Step size

Returns

Aligned interval

Definition at line 1106 of file `qwt_scale_engine.cpp`.

14.49.3.2 autoScale() `void QwtLogScaleEngine::autoScale (`
`int maxNumSteps,`
`double & x1,`

```
double & x2,  
double & stepSize ) const [override], [virtual]
```

Align and divide an interval

Parameters

<i>maxNumSteps</i>	Max. number of steps
<i>x1</i>	First limit of the interval (In/Out)
<i>x2</i>	Second limit of the interval (In/Out)
<i>stepSize</i>	Step size (Out)

See also

[QwtScaleEngine::setAttribute\(\)](#)

Implements [QwtScaleEngine](#).

Definition at line 797 of file `qwt_scale_engine.cpp`.

14.49.3.3 buildMajorTicks() `QList< double > QwtLogScaleEngine::buildMajorTicks (`
 const `QwtInterval` & *interval*,
 double *stepSize*) const [protected]

Calculate major ticks for an interval.

Parameters

<i>interval</i>	Interval
<i>stepSize</i>	Step size

Returns

Calculated ticks

Definition at line 967 of file `qwt_scale_engine.cpp`.

14.49.3.4 buildMinorTicks() `void QwtLogScaleEngine::buildMinorTicks (`
 const `QList< double >` & *majorTicks*,
 int *maxMinorSteps*,
 double *stepSize*,
 `QList< double >` & *minorTicks*,
 `QList< double >` & *mediumTicks*) const [protected]

Calculate minor/medium ticks for major ticks.

Parameters

<i>majorTicks</i>	Major ticks
<i>maxMinorSteps</i>	Maximum number of minor steps
<i>stepSize</i>	Step size
<i>minorTicks</i>	Array to be filled with the calculated minor ticks
<i>mediumTicks</i>	Array to be filled with the calculated medium ticks

Definition at line 1002 of file qwt_scale_engine.cpp.

14.49.3.5 buildTicks() `void QwtLogScaleEngine::buildTicks (`
`const QwtInterval & interval,`
`double stepSize,`
`int maxMinorSteps,`
`QList< double > ticks[QwtScaleDiv::NTickTypes]) const` `[protected]`

Calculate ticks for an interval.

Parameters

<i>interval</i>	Interval
<i>maxMinorSteps</i>	Maximum number of minor steps
<i>stepSize</i>	Step size
<i>ticks</i>	Arrays to be filled with the calculated ticks

See also

[buildMajorTicks\(\)](#), [buildMinorTicks](#)

Definition at line 940 of file qwt_scale_engine.cpp.

14.49.3.6 divideScale() `QwtScaleDiv QwtLogScaleEngine::divideScale (`
`double x1,`
`double x2,`
`int maxMajorSteps,`
`int maxMinorSteps,`
`double stepSize = 0.0) const` `[override], [virtual]`

Calculate a scale division for an interval.

Parameters

<i>x1</i>	First interval limit
<i>x2</i>	Second interval limit
<i>maxMajorSteps</i>	Maximum for the number of major steps
<i>maxMinorSteps</i>	Maximum number of minor steps
<i>stepSize</i>	Step size. If stepSize == 0, the engine calculates one.

Returns

Calculated scale division

Implements [QwtScaleEngine](#).

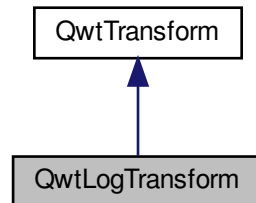
Definition at line 879 of file qwt_scale_engine.cpp.

14.50 QwtLogTransform Class Reference

Logarithmic transformation.

```
#include <qwt_transform.h>
```

Inheritance diagram for QwtLogTransform:



Public Member Functions

- [QwtLogTransform](#) ()
Constructor.
- virtual [~QwtLogTransform](#) ()
Destructor.
- virtual double [transform](#) (double value) const override
- virtual double [invTransform](#) (double value) const override
- virtual double [bounded](#) (double value) const override
- virtual [QwtTransform](#) * [copy](#) () const override

Static Public Attributes

- static const double [LogMin](#) = 1.0e-150
Smallest allowed value for logarithmic scales: 1.0e-150.
- static const double [LogMax](#) = 1.0e150
Largest allowed value for logarithmic scales: 1.0e150.

14.50.1 Detailed Description

Logarithmic transformation.

[QwtLogTransform](#) modifies the values using `log()` and `exp()`.

Note

In the calculations of [QwtScaleMap](#) the base of the log function has no effect on the mapping. So [QwtLogTransform](#) can be used for `log2()`, `log10()` or any other logarithmic scale.

Definition at line 100 of file `qwt_transform.h`.

14.50.2 Member Function Documentation

14.50.2.1 bounded() `double QwtLogTransform::bounded (double value) const [override], [virtual]`

Parameters

<i>value</i>	Value to be bounded
--------------	---------------------

Returns

qBound(LogMin, value, LogMax)

Reimplemented from [QwtTransform](#).

Definition at line 106 of file qwt_transform.cpp.

14.50.2.2 copy() `QwtTransform * QwtLogTransform::copy () const [override], [virtual]`

Returns

Clone of the transformation

Implements [QwtTransform](#).

Definition at line 112 of file qwt_transform.cpp.

14.50.2.3 invTransform() `double QwtLogTransform::invTransform (double value) const [override], [virtual]`

Parameters

<i>value</i>	Value to be transformed
--------------	-------------------------

Returns

exp(value)

Implements [QwtTransform](#).

Definition at line 97 of file qwt_transform.cpp.

14.50.2.4 transform() `double QwtLogTransform::transform (double value) const [override], [virtual]`

Parameters

<i>value</i>	Value to be transformed
--------------	-------------------------

Returns

`log(value)`

Implements [QwtTransform](#).

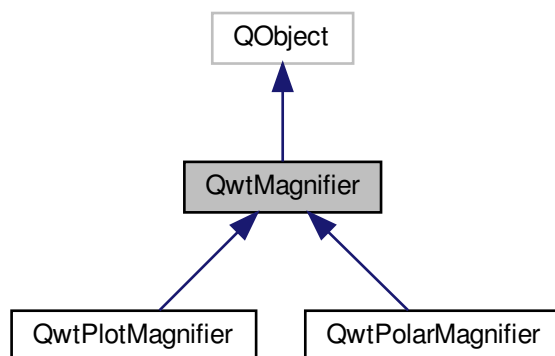
Definition at line 88 of file `qwt_transform.cpp`.

14.51 QwtMagnifier Class Reference

[QwtMagnifier](#) provides zooming, by magnifying in steps.

```
#include <qwt_magnifier.h>
```

Inheritance diagram for QwtMagnifier:



Public Member Functions

- [QwtMagnifier](#) (QWidget *)
- virtual `~QwtMagnifier` ()
Destructor.
- QWidget * [parentWidget](#) ()
- const QWidget * [parentWidget](#) () const
- void [setEnabled](#) (bool)
En/disable the magnifier.
- bool [isEnabled](#) () const

- void [setMouseFactor](#) (double)
Change the mouse factor.
- double [mouseFactor](#) () const
- void [setMouseButton](#) (Qt::MouseButton, Qt::KeyboardModifiers=Qt::NoModifier)
- void [getMouseButton](#) (Qt::MouseButton &, Qt::KeyboardModifiers &) const
- void [setWheelFactor](#) (double)
Change the wheel factor.
- double [wheelFactor](#) () const
- void [setWheelModifiers](#) (Qt::KeyboardModifiers)
- Qt::KeyboardModifiers [wheelModifiers](#) () const
- void [setKeyFactor](#) (double)
Change the key factor.
- double [keyFactor](#) () const
- void [setZoomInKey](#) (int key, Qt::KeyboardModifiers=Qt::NoModifier)
- void [getZoomInKey](#) (int &key, Qt::KeyboardModifiers &) const
Retrieve the settings of the zoom in key.
- void [setZoomOutKey](#) (int key, Qt::KeyboardModifiers=Qt::NoModifier)
- void [getZoomOutKey](#) (int &key, Qt::KeyboardModifiers &) const
Retrieve the settings of the zoom out key.
- virtual bool [eventFilter](#) (QObject *, QEvent *) override
Event filter.

Protected Member Functions

- virtual void [rescale](#) (double factor)=0
- virtual void [widgetMouseEvent](#) (QMouseEvent *)
- virtual void [widgetMouseReleaseEvent](#) (QMouseEvent *)
- virtual void [widgetMouseMoveEvent](#) (QMouseEvent *)
- virtual void [widgetWheelEvent](#) (QWheelEvent *)
- virtual void [widgetKeyPressEvent](#) (QKeyEvent *)
- virtual void [widgetKeyReleaseEvent](#) (QKeyEvent *)

14.51.1 Detailed Description

[QwtMagnifier](#) provides zooming, by magnifying in steps.

Using [QwtMagnifier](#) a plot can be zoomed in/out in steps using keys, the mouse wheel or moving a mouse button in vertical direction.

Definition at line 27 of file `qwt_magnifier.h`.

14.51.2 Constructor & Destructor Documentation

14.51.2.1 QwtMagnifier() `QwtMagnifier::QwtMagnifier (QWidget * parent) [explicit]`

Constructor

Parameters

<i>parent</i>	Widget to be magnified
---------------	------------------------

Definition at line 63 of file qwt_magnifier.cpp.

14.51.3 Member Function Documentation

14.51.3.1 eventFilter() `bool QwtMagnifier::eventFilter (`
 `QObject * object,`
 `QEvent * event) [override], [virtual]`

Event filter.

When [isEnabled\(\)](#) is true, the mouse events of the observed widget are filtered.

Parameters

<i>object</i>	Object to be filtered
<i>event</i>	Event

Returns

Forwarded to `QObject::eventFilter()`

See also

[widgetMouseEvent\(\)](#), [widgetMouseReleaseEvent\(\)](#), [widgetMouseMoveEvent\(\)](#), [widgetWheelEvent\(\)](#),
[widgetKeyPressEvent\(\)](#) [widgetKeyReleaseEvent\(\)](#)

Definition at line 317 of file qwt_magnifier.cpp.

14.51.3.2 getMouseButton() `void QwtMagnifier::getMouseButton (`
 `Qt::MouseButton & button,`
 `Qt::KeyboardModifiers & modifiers) const`

See also

[setMouseButton\(\)](#)

Definition at line 210 of file qwt_magnifier.cpp.

14.51.3.3 getZoomInKey() `void QwtMagnifier::getZoomInKey (`
 `int & key,`
 `Qt::KeyboardModifiers & modifiers) const`

Retrieve the settings of the zoom in key.

Parameters

<i>key</i>	Key code, see Qt::Key
<i>modifiers</i>	Keyboard modifiers

See also

[setZoomInKey\(\)](#)

Definition at line 265 of file qwt_magnifier.cpp.

14.51.3.4 getZoomOutKey() `void QwtMagnifier::getZoomOutKey (int & key, Qt::KeyboardModifiers & modifiers) const`

Retrieve the settings of the zoom out key.

Parameters

<i>key</i>	Key code, see Qt::Key
<i>modifiers</i>	Keyboard modifiers

See also

[setZoomOutKey\(\)](#)

Definition at line 295 of file qwt_magnifier.cpp.

14.51.3.5 isEnabled() `bool QwtMagnifier::isEnabled () const`

Returns

true when enabled, false otherwise

See also

[setEnabled\(\)](#), [eventFilter\(\)](#)

Definition at line 113 of file qwt_magnifier.cpp.

14.51.3.6 keyFactor() `double QwtMagnifier::keyFactor () const`

Returns

Key factor

See also

[setKeyFactor\(\)](#)

Definition at line 237 of file `qwt_magnifier.cpp`.

14.51.3.7 mouseFactor() `double QwtMagnifier::mouseFactor () const`

Returns

Mouse factor

See also

[setMouseFactor\(\)](#)

Definition at line 188 of file `qwt_magnifier.cpp`.

14.51.3.8 parentWidget() [1/2] `QWidget * QwtMagnifier::parentWidget ()`

Returns

Parent widget, where the rescaling happens

Definition at line 499 of file `qwt_magnifier.cpp`.

14.51.3.9 parentWidget() [2/2] `const QWidget * QwtMagnifier::parentWidget () const`

Returns

Parent widget, where the rescaling happens

Definition at line 505 of file `qwt_magnifier.cpp`.

14.51.3.10 rescale() `virtual void QwtMagnifier::rescale (
double factor) [protected], [pure virtual]`

Rescale the parent widget

Parameters

<i>factor</i>	Scale factor
---------------	--------------

14.51.3.11 `setEnabled()` `void QwtMagnifier::setEnabled (`
`bool on)`

En/disable the magnifier.

When enabled is true an event filter is installed for the observed widget, otherwise the event filter is removed.

Parameters

<i>on</i>	true or false
-----------	---------------

See also

[isEnabled\(\)](#), [eventFilter\(\)](#)

Definition at line 92 of file `qwt_magnifier.cpp`.

14.51.3.12 `setKeyFactor()` `void QwtMagnifier::setKeyFactor (`
`double factor)`

Change the key factor.

The key factor defines the ratio between the current range on the parent widget and the zoomed range for each key press of the zoom in/out keys. The default value is 0.9.

Parameters

<i>factor</i>	Key factor
---------------	------------

See also

[keyFactor\(\)](#), [setZoomInKey\(\)](#), [setZoomOutKey\(\)](#), [setWheelFactor](#), [setMouseFactor\(\)](#)

Definition at line 228 of file `qwt_magnifier.cpp`.

14.51.3.13 `setMouseButton()` `void QwtMagnifier::setMouseButton (`
`Qt::MouseButton button,`
`Qt::KeyboardModifiers modifiers = Qt::NoModifier)`

Assign the mouse button, that is used for zooming in/out. The default value is `Qt::RightButton`.

Parameters

<i>button</i>	Button
<i>modifiers</i>	Keyboard modifiers

See also[getMouseButton\(\)](#)

Definition at line 202 of file qwt_magnifier.cpp.

14.51.3.14 setMouseFactor() `void QwtMagnifier::setMouseFactor (
double factor)`

Change the mouse factor.

The mouse factor defines the ratio between the current range on the parent widget and the zoomed range for each vertical mouse movement. The default value is 0.95.

Parameters

<i>factor</i>	Wheel factor
---------------	--------------

See also[mouseFactor\(\)](#), [setMouseButton\(\)](#), [setWheelFactor\(\)](#), [setKeyFactor\(\)](#)

Definition at line 179 of file qwt_magnifier.cpp.

14.51.3.15 setWheelFactor() `void QwtMagnifier::setWheelFactor (
double factor)`

Change the wheel factor.

The wheel factor defines the ratio between the current range on the parent widget and the zoomed range for each step of the wheel.

Use values > 1 for magnification (i.e. 2.0) and values < 1 for scaling down (i.e. $1/2.0 = 0.5$). You can use this feature for inverting the direction of the wheel.

The default value is 0.9.

Parameters

<i>factor</i>	Wheel factor
---------------	--------------

See also

[wheelFactor\(\)](#), [setWheelButtonState\(\)](#), [setMouseFactor\(\)](#), [setKeyFactor\(\)](#)

Definition at line 134 of file qwt_magnifier.cpp.

14.51.3.16 setWheelModifiers() `void QwtMagnifier::setWheelModifiers (Qt::KeyboardModifiers modifiers)`

Assign keyboard modifiers for zooming in/out using the wheel. The default modifiers are Qt::NoModifiers.

Parameters

<i>modifiers</i>	Keyboard modifiers
------------------	--------------------

See also

[wheelModifiers\(\)](#)

Definition at line 155 of file qwt_magnifier.cpp.

14.51.3.17 setZoomInKey() `void QwtMagnifier::setZoomInKey (int key, Qt::KeyboardModifiers modifiers = Qt::NoModifier)`

Assign the key, that is used for zooming in. The default combination is Qt::Key_Plus + Qt::NoModifier.

Parameters

<i>key</i>	
<i>modifiers</i>	

See also

[getZoomInKey\(\)](#), [setZoomOutKey\(\)](#)

Definition at line 250 of file qwt_magnifier.cpp.

14.51.3.18 setZoomOutKey() `void QwtMagnifier::setZoomOutKey (int key, Qt::KeyboardModifiers modifiers = Qt::NoModifier)`

Assign the key, that is used for zooming out. The default combination is Qt::Key_Minus + Qt::NoModifier.

Parameters

<i>key</i>	
<i>modifiers</i>	

See also

[getZoomOutKey\(\)](#), [setZoomOutKey\(\)](#)

Definition at line 280 of file qwt_magnifier.cpp.

14.51.3.19 wheelFactor() `double QwtMagnifier::wheelFactor () const`

Returns

Wheel factor

See also

[setWheelFactor\(\)](#)

Definition at line 143 of file qwt_magnifier.cpp.

14.51.3.20 wheelModifiers() `Qt::KeyboardModifiers QwtMagnifier::wheelModifiers () const`

Returns

Wheel modifiers

See also

[setWheelModifiers\(\)](#)

Definition at line 164 of file qwt_magnifier.cpp.

14.51.3.21 widgetKeyPressEvent() `void QwtMagnifier::widgetKeyPressEvent (
 QKeyEvent * keyEvent) [protected], [virtual]`

Handle a key press event for the observed widget.

Parameters

<i>keyEvent</i>	Key event
-----------------	-----------

See also

[eventFilter\(\)](#), [widgetKeyReleaseEvent\(\)](#)

Reimplemented in [QwtPolarMagnifier](#).

Definition at line 473 of file qwt_magnifier.cpp.

14.51.3.22 widgetKeyReleaseEvent() `void QwtMagnifier::widgetKeyReleaseEvent (QKeyEvent * keyEvent) [protected], [virtual]`

Handle a key release event for the observed widget.

Parameters

<i>keyEvent</i>	Key event
-----------------	-----------

See also

[eventFilter\(\)](#), [widgetKeyReleaseEvent\(\)](#)

Definition at line 493 of file qwt_magnifier.cpp.

14.51.3.23 widgetMouseMoveEvent() `void QwtMagnifier::widgetMouseMoveEvent (QMouseEvent * mouseEvent) [protected], [virtual]`

Handle a mouse move event for the observed widget.

Parameters

<i>mouseEvent</i>	Mouse event
-------------------	-------------

See also

[eventFilter\(\)](#), [widgetMousePressEvent\(\)](#), [widgetMouseReleaseEvent\(\)](#),

Definition at line 407 of file qwt_magnifier.cpp.

14.51.3.24 widgetMousePressEvent() `void QwtMagnifier::widgetMousePressEvent (
 QMouseEvent * mouseEvent) [protected], [virtual]`

Handle a mouse press event for the observed widget.

Parameters

<i>mouseEvent</i>	Mouse event
-------------------	-------------

See also

[eventFilter\(\)](#), [widgetMouseReleaseEvent\(\)](#), [widgetMouseMoveEvent\(\)](#)

Definition at line 365 of file qwt_magnifier.cpp.

14.51.3.25 widgetMouseReleaseEvent() `void QwtMagnifier::widgetMouseReleaseEvent (QMouseEvent * mouseEvent) [protected], [virtual]`

Handle a mouse release event for the observed widget.

Parameters

<i>mouseEvent</i>	Mouse event
-------------------	-------------

See also

[eventFilter\(\)](#), [widgetMousePressEvent\(\)](#), [widgetMouseMoveEvent\(\)](#),

Definition at line 390 of file qwt_magnifier.cpp.

14.51.3.26 widgetWheelEvent() `void QwtMagnifier::widgetWheelEvent (QWheelEvent * wheelEvent) [protected], [virtual]`

Handle a wheel event for the observed widget.

Parameters

<i>wheelEvent</i>	Wheel event
-------------------	-------------

See also

[eventFilter\(\)](#)

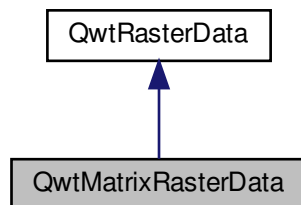
Definition at line 431 of file qwt_magnifier.cpp.

14.52 QwtMatrixRasterData Class Reference

A class representing a matrix of values as raster data.

```
#include <qwt_matrix_raster_data.h>
```

Inheritance diagram for QwtMatrixRasterData:



Public Types

- enum [ResampleMode](#) { [NearestNeighbour](#) , [BilinearInterpolation](#) , [BicubicInterpolation](#) }
Resampling algorithm The default setting is NearestNeighbour;.

Public Member Functions

- [QwtMatrixRasterData](#) ()
Constructor.
- virtual [~QwtMatrixRasterData](#) ()
Destructor.
- void [setResampleMode](#) ([ResampleMode](#) mode)
Set the resampling algorithm.
- [ResampleMode](#) [resampleMode](#) () const
- void [setInterval](#) (Qt::Axis, const [QwtInterval](#) &)
Assign the bounding interval for an axis.
- virtual [QwtInterval](#) [interval](#) (Qt::Axis axis) const override final
- void [setValueMatrix](#) (const [QVector](#)< double > &values, int [numColumns](#))
Assign a value matrix.
- const [QVector](#)< double > [valueMatrix](#) () const
- void [setValue](#) (int row, int col, double [value](#))
Change a single value in the matrix.
- int [numColumns](#) () const
- int [numRows](#) () const
- virtual QRectF [pixelHint](#) (const QRectF &) const override
Calculate the pixel hint.
- virtual double [value](#) (double x, double y) const override

14.52.1 Detailed Description

A class representing a matrix of values as raster data.

[QwtMatrixRasterData](#) implements an interface for a matrix of equidistant values, that can be used by a [QwtPlotRasterItem](#). It implements a couple of resampling algorithms, to provide values for positions, that or not on the value matrix.

Definition at line 28 of file `qwt_matrix_raster_data.h`.

14.52.2 Member Enumeration Documentation

14.52.2.1 ResampleMode `enum QwtMatrixRasterData::ResampleMode`

Resampling algorithm The default setting is NearestNeighbour;.

Enumerator

NearestNeighbour	Return the value from the matrix, that is nearest to the the requested position.
BilinearInterpolation	Interpolate the value from the distances and values of the 4 surrounding values in the matrix,
BicubicInterpolation	Interpolate the value from the 16 surrounding values in the matrix using hermite bicubic interpolation

Definition at line 35 of file qwt_matrix_raster_data.h.

14.52.3 Member Function Documentation

14.52.3.1 interval() `QwtInterval QwtMatrixRasterData::interval (Qt::Axis axis) const [final], [override], [virtual]`

Returns

Bounding interval for an axis

See also

[setInterval](#)

Implements [QwtRasterData](#).

Definition at line 134 of file qwt_matrix_raster_data.cpp.

14.52.3.2 numColumns() `int QwtMatrixRasterData::numColumns () const`

Returns

Number of columns of the value matrix

See also

[valueMatrix\(\)](#), [numRows\(\)](#), [setValueMatrix\(\)](#)

Definition at line 195 of file qwt_matrix_raster_data.cpp.

14.52.3.3 numRows() `int QwtMatrixRasterData::numRows () const`

Returns

Number of rows of the value matrix

See also

[valueMatrix\(\)](#), [numColumns\(\)](#), [setValueMatrix\(\)](#)

Definition at line 204 of file `qwt_matrix_raster_data.cpp`.

14.52.3.4 pixelHint() `QRectF QwtMatrixRasterData::pixelHint (
const QRectF & area) const [override], [virtual]`

Calculate the pixel hint.

[pixelHint\(\)](#) returns the geometry of a pixel, that can be used to calculate the resolution and alignment of the plot item, that is representing the data.

- [NearestNeighbour](#)
[pixelHint\(\)](#) returns the surrounding pixel of the top left value in the matrix.
- [BilinearInterpolation](#)
Returns an empty rectangle recommending to render in target device (f.e. screen) resolution.

Parameters

<i>area</i>	Requested area, ignored
-------------	-------------------------

Returns

Calculated hint

See also

[ResampleMode](#), [setMatrix\(\)](#), [setInterval\(\)](#)

Reimplemented from [QwtRasterData](#).

Definition at line 229 of file `qwt_matrix_raster_data.cpp`.

14.52.3.5 resampleMode() `QwtMatrixRasterData::ResampleMode QwtMatrixRasterData::resampleMode () const`

Returns

resampling algorithm

See also

[setResampleMode\(\)](#), [value\(\)](#)

Definition at line 99 of file `qwt_matrix_raster_data.cpp`.

14.52.3.6 setInterval() `void QwtMatrixRasterData::setInterval (Qt::Axis axis, const QwtInterval & interval)`

Assign the bounding interval for an axis.

Setting the bounding intervals for the X/Y axis is mandatory to define the positions for the values of the value matrix. The interval in Z direction defines the possible range for the values in the matrix, what is f.e used by [QwtPlotSpectrogram](#) to map values to colors. The Z-interval might be the bounding interval of the values in the matrix, but usually it isn't. (f.e a interval of 0.0-100.0 for values in percentage)

Parameters

<i>axis</i>	X, Y or Z axis
<i>interval</i>	Interval

See also

[QwtRasterData::interval\(\)](#), [setValueMatrix\(\)](#)

Definition at line 120 of file `qwt_matrix_raster_data.cpp`.

14.52.3.7 setResampleMode() `void QwtMatrixRasterData::setResampleMode (ResampleMode mode)`

Set the resampling algorithm.

Parameters

<i>mode</i>	Resampling mode
-------------	-----------------

See also

[resampleMode\(\)](#), [value\(\)](#)

Definition at line 90 of file `qwt_matrix_raster_data.cpp`.

14.52.3.8 setValue() `void QwtMatrixRasterData::setValue (`
 `int row,`
 `int col,`
 `double value)`

Change a single value in the matrix.

Parameters

<i>row</i>	Row index
<i>col</i>	Column index
<i>value</i>	New value

See also

[value\(\)](#), [setValueMatrix\(\)](#)

Definition at line 181 of file `qwt_matrix_raster_data.cpp`.

14.52.3.9 setValueMatrix() `void QwtMatrixRasterData::setValueMatrix (`
 `const QVector< double > & values,`
 `int numColumns)`

Assign a value matrix.

The positions of the values are calculated by dividing the bounding rectangle of the X/Y intervals into equidistant rectangles (pixels). Each value corresponds to the center of a pixel.

Parameters

<i>values</i>	Vector of values
<i>numColumns</i>	Number of columns

See also

[valueMatrix\(\)](#), [numColumns\(\)](#), [numRows\(\)](#), [setInterval\(\)](#)

Definition at line 155 of file `qwt_matrix_raster_data.cpp`.

14.52.3.10 value() `double QwtMatrixRasterData::value (double x, double y) const [override], [virtual]`

Returns

the value at a raster position

Parameters

<i>x</i>	X value in plot coordinates
<i>y</i>	Y value in plot coordinates

See also

[ResampleMode](#)

Implements [QwtRasterData](#).

Definition at line 256 of file qwt_matrix_raster_data.cpp.

14.52.3.11 valueMatrix() `const QVector< double > QwtMatrixRasterData::valueMatrix () const`

Returns

Value matrix

See also

[setValueMatrix\(\)](#), [numColumns\(\)](#), [numRows\(\)](#), [setInterval\(\)](#)

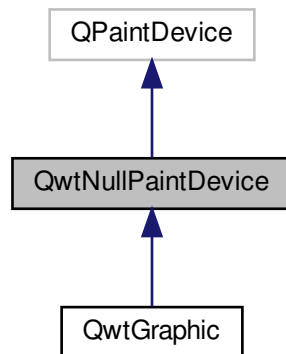
Definition at line 167 of file qwt_matrix_raster_data.cpp.

14.53 QwtNullPaintDevice Class Reference

A null paint device doing nothing.

```
#include <qwt_null_paintdevice.h>
```


Inheritance diagram for QwtNullPaintDevice:



Public Types

- enum [Mode](#) { [NormalMode](#) , [PolygonPathMode](#) , [PathMode](#) }
Render mode.

Public Member Functions

- [QwtNullPaintDevice](#) ()
Constructor.
- virtual [~QwtNullPaintDevice](#) ()
Destructor.
- void [setMode](#) ([Mode](#))
- [Mode](#) [mode](#) () const
- virtual [QPaintEngine](#) * [paintEngine](#) () const override
See QPaintDevice::paintEngine()
- virtual int [metric](#) ([PaintDeviceMetric](#)) const override
- virtual void [drawRects](#) (const [QRect](#) *, int)
See QPaintEngine::drawRects()
- virtual void [drawRects](#) (const [QRectF](#) *, int)
See QPaintEngine::drawRects()
- virtual void [drawLines](#) (const [QLine](#) *, int)
See QPaintEngine::drawLines()
- virtual void [drawLines](#) (const [QLineF](#) *, int)
See QPaintEngine::drawLines()
- virtual void [drawEllipse](#) (const [QRectF](#) &)
See QPaintEngine::drawEllipse()
- virtual void [drawEllipse](#) (const [QRect](#) &)
See QPaintEngine::drawEllipse()
- virtual void [drawPath](#) (const [QPainterPath](#) &)
See QPaintEngine::drawPath()
- virtual void [drawPoints](#) (const [QPointF](#) *, int)

- *See QPaintEngine::drawPoints()*
- virtual void [drawPoints](#) (const QPoint *, int)
 - *See QPaintEngine::drawPoints()*
- virtual void [drawPolygon](#) (const QPointF *, int, QPaintEngine::PolygonDrawMode)
 - *See QPaintEngine::drawPolygon()*
- virtual void [drawPolygon](#) (const QPoint *, int, QPaintEngine::PolygonDrawMode)
 - *See QPaintEngine::drawPolygon()*
- virtual void [drawPixmap](#) (const QRectF &, const QPixmap &, const QRectF &)
 - *See QPaintEngine::drawPixmap()*
- virtual void [drawTextItem](#) (const QPointF &, const QTextItem &)
 - *See QPaintEngine::drawTextItem()*
- virtual void [drawTiledPixmap](#) (const QRectF &, const QPixmap &, const QPointF &)
 - *See QPaintEngine::drawTiledPixmap()*
- virtual void [drawImage](#) (const QRectF &, const QImage &, const QRectF &, Qt::ImageConversionFlags)
 - *See QPaintEngine::drawImage()*
- virtual void [updateState](#) (const QPaintEngineState &)
 - *See QPaintEngine::updateState()*

Protected Member Functions

- virtual QSize [sizeMetrics](#) () const =0

14.53.1 Detailed Description

A null paint device doing nothing.

Sometimes important layout/rendering geometries are not available or changeable from the public Qt class interface. (f.e hidden in the style implementation).

[QwtNullPaintDevice](#) can be used to manipulate or filter out this information by analyzing the stream of paint primitives.

F.e. [QwtNullPaintDevice](#) is used by [QwtPlotCanvas](#) to identify styled backgrounds with rounded corners.

Definition at line 32 of file `qwt_null_paintdevice.h`.

14.53.2 Member Enumeration Documentation

14.53.2.1 Mode `enum QwtNullPaintDevice::Mode`

Render mode.

See also

[setMode\(\)](#), [mode\(\)](#)

Enumerator

NormalMode	All vector graphic primitives are painted by the corresponding draw methods
PolygonPathMode	<p>Vector graphic primitives (beside polygons) are mapped to a QPainterPath and are painted by drawPath. In PathMode mode only a few draw methods are called:</p> <ul style="list-style-type: none"> • drawPath() • drawPixmap() • drawImage() • drawPolygon()
PathMode	<p>Vector graphic primitives are mapped to a QPainterPath and are painted by drawPath. In PathMode mode only a few draw methods are called:</p> <ul style="list-style-type: none"> • drawPath() • drawPixmap() • drawImage()

Definition at line 40 of file qwt_null_paintdevice.h.

14.53.3 Member Function Documentation

14.53.3.1 metric() `int QwtNullPaintDevice::metric (PaintDeviceMetric deviceMetric) const [override], [virtual]`

See QPainterDevice::metric()

Parameters

<i>deviceMetric</i>	Type of metric
---------------------	----------------

Returns

Metric information for the given paint device metric.

See also

[sizeMetrics\(\)](#)

Definition at line 422 of file qwt_null_paintdevice.cpp.

14.53.3.2 mode() `QwtNullPaintDevice::Mode QwtNullPaintDevice::mode () const`

Returns

Render mode

See also

[setMode\(\)](#)

Definition at line 395 of file `qwt_null_paintdevice.cpp`.

14.53.3.3 setMode() `void QwtNullPaintDevice::setMode (
Mode mode)`

Set the render mode

Parameters

<i>mode</i>	New mode
-------------	----------

See also

[mode\(\)](#)

Definition at line 386 of file `qwt_null_paintdevice.cpp`.

14.53.3.4 sizeMetrics() `virtual QSize QwtNullPaintDevice::sizeMetrics () const [protected],
[pure virtual]`

Returns

Size needed to implement [metric\(\)](#)

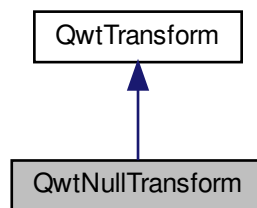
Implemented in [QwtGraphic](#).

14.54 QwtNullTransform Class Reference

Null transformation.

```
#include <qwt_transform.h>
```

Inheritance diagram for QwtNullTransform:



Public Member Functions

- [QwtNullTransform](#) ()
Constructor.
- virtual [~QwtNullTransform](#) ()
Destructor.
- virtual double [transform](#) (double value) const override
- virtual double [invTransform](#) (double value) const override
- virtual [QwtTransform](#) * [copy](#) () const override

14.54.1 Detailed Description

Null transformation.

[QwtNullTransform](#) returns the values unmodified.

Definition at line 80 of file qwt_transform.h.

14.54.2 Member Function Documentation

14.54.2.1 [copy\(\)](#) [QwtTransform](#) * [QwtNullTransform::copy](#) () const [override], [virtual]

Returns

Clone of the transformation

Implements [QwtTransform](#).

Definition at line 68 of file qwt_transform.cpp.

14.54.2.2 [invTransform\(\)](#) double [QwtNullTransform::invTransform](#) (
double value) const [override], [virtual]

Parameters

<i>value</i>	Value to be transformed
--------------	-------------------------

Returns

value unmodified

Implements [QwtTransform](#).

Definition at line 62 of file qwt_transform.cpp.

14.54.2.3 transform() `double QwtNullTransform::transform (double value) const [override], [virtual]`

Parameters

<i>value</i>	Value to be transformed
--------------	-------------------------

Returns

value unmodified

Implements [QwtTransform](#).

Definition at line 53 of file qwt_transform.cpp.

14.55 QwtOHLCSample Class Reference

Open-High-Low-Close sample used in financial charts.

```
#include <qwt_samples.h>
```

Public Member Functions

- [QwtOHLCSample](#) (double [time](#)=0.0, double [open](#)=0.0, double [high](#)=0.0, double [low](#)=0.0, double [close](#)=0.0)
- [QwtInterval boundingInterval](#) () const
Calculate the bounding interval of the OHLC values.
- bool [isValid](#) () const
Check if a sample is valid.

Public Attributes

- double [time](#)
- double [open](#)
Opening price.
- double [high](#)
Highest price.
- double [low](#)
Lowest price.
- double [close](#)
Closing price.

14.55.1 Detailed Description

Open-High-Low-Close sample used in financial charts.

In financial charts the movement of a price in a time interval is often represented by the opening/closing prices and the lowest/highest prices in this interval.

See also

[QwtTradingChartData](#)

Definition at line 143 of file `qwt_samples.h`.

14.55.2 Constructor & Destructor Documentation

14.55.2.1 QwtOHLCSample() `QwtOHLCSample::QwtOHLCSample (`

```
double t = 0.0,
double o = 0.0,
double h = 0.0,
double l = 0.0,
double c = 0.0 ) [inline]
```

Constructor

Parameters

<i>t</i>	Time value
<i>o</i>	Open value
<i>h</i>	High value
<i>l</i>	Low value
<i>c</i>	Close value

Definition at line 182 of file `qwt_samples.h`.

14.55.3 Member Function Documentation

14.55.3.1 `boundingInterval()` `QwtInterval` `QwtOHLCSample::boundingInterval () const` `[inline]`

Calculate the bounding interval of the OHLC values.

For valid samples the limits of this interval are always low/high.

Returns

Bounding interval

See also

[isValid\(\)](#)

Definition at line 220 of file `qwt_samples.h`.

14.55.3.2 `isValid()` `bool` `QwtOHLCSample::isValid () const` `[inline]`

Check if a sample is valid.

A sample is valid, when all of the following checks are true:

- `low <= high`
- `low <= open <= high`
- `low <= close <= high`

Returns

True, when the sample is valid

Definition at line 203 of file `qwt_samples.h`.

14.55.4 Member Data Documentation

14.55.4.1 `time` `double` `QwtOHLCSample::time`

Time of the sample, usually a number representing a specific interval - like a day.

Definition at line 158 of file `qwt_samples.h`.

14.56 QwtPainter Class Reference

A collection of QPainter workarounds.

```
#include <qwt_painter.h>
```

Static Public Member Functions

- static void [setPolylineSplitting](#) (bool)
En/Disable line splitting for the raster paint engine.
- static bool [polylineSplitting](#) ()
- static void [setRoundingAlignment](#) (bool)
- static bool [roundingAlignment](#) ()
- static bool [roundingAlignment](#) (const QPainter *)
- static void [drawText](#) (QPainter *, qreal x, qreal y, const QString &)
Wrapper for QPainter::drawText()
- static void [drawText](#) (QPainter *, const QPointF &, const QString &)
Wrapper for QPainter::drawText()
- static void [drawText](#) (QPainter *, qreal x, qreal y, qreal w, qreal h, int flags, const QString &)
Wrapper for QPainter::drawText()
- static void [drawText](#) (QPainter *, const QRectF &, int flags, const QString &)
Wrapper for QPainter::drawText()
- static void [drawSimpleRichText](#) (QPainter *, const QRectF &, int flags, const QTextDocument &)
- static void [drawRect](#) (QPainter *, qreal x, qreal y, qreal w, qreal h)
Wrapper for QPainter::drawRect()
- static void [drawRect](#) (QPainter *, const QRectF &rect)
Wrapper for QPainter::drawRect()
- static void [fillRect](#) (QPainter *, const QRectF &, const QBrush &)
Wrapper for QPainter::fillRect()
- static void [drawEllipse](#) (QPainter *, const QRectF &)
Wrapper for QPainter::drawEllipse()
- static void [drawPie](#) (QPainter *, const QRectF &r, int a, int alen)
Wrapper for QPainter::drawPie()
- static void [drawLine](#) (QPainter *, qreal x1, qreal y1, qreal x2, qreal y2)
Wrapper for QPainter::drawLine()
- static void [drawLine](#) (QPainter *, const QPointF &p1, const QPointF &p2)
Wrapper for QPainter::drawLine()
- static void [drawLine](#) (QPainter *, const QLineF &)
Wrapper for QPainter::drawLine()
- static void [drawPolygon](#) (QPainter *, const QPolygonF &)
Wrapper for QPainter::drawPolygon()
- static void [drawPolyline](#) (QPainter *, const QPolygonF &)
Wrapper for QPainter::drawPolyline()
- static void [drawPolyline](#) (QPainter *, const QPointF *, int pointCount)
Wrapper for QPainter::drawPolyline()
- static void [drawPolygon](#) (QPainter *, const QPolygon &)
Wrapper for QPainter::drawPolygon()
- static void [drawPolyline](#) (QPainter *, const QPolygon &)
Wrapper for QPainter::drawPolyline()
- static void [drawPolyline](#) (QPainter *, const QPoint *, int pointCount)
Wrapper for QPainter::drawPolyline()

- static void [drawPoint](#) (QPainter *, const QPoint &)
Wrapper for QPainter::drawPoint()
- static void [drawPoints](#) (QPainter *, const QPolygon &)
Wrapper for QPainter::drawPoints()
- static void [drawPoints](#) (QPainter *, const QPoint *, int pointCount)
Wrapper for QPainter::drawPoints()
- static void [drawPoint](#) (QPainter *, qreal x, qreal y)
Wrapper for QPainter::drawPoint()
- static void [drawPoint](#) (QPainter *, const QPointF &)
Wrapper for QPainter::drawPoint()
- static void [drawPoints](#) (QPainter *, const QPolygonF &)
Wrapper for QPainter::drawPoints()
- static void [drawPoints](#) (QPainter *, const QPointF *, int pointCount)
Wrapper for QPainter::drawPoints()
- static void [drawPath](#) (QPainter *, const QPainterPath &)
Wrapper for QPainter::drawPath()
- static void [drawImage](#) (QPainter *, const QRectF &, const QImage &)
Wrapper for QPainter::drawImage()
- static void [drawPixmap](#) (QPainter *, const QRectF &, const QPixmap &)
Wrapper for QPainter::drawPixmap()
- static void [drawRoundFrame](#) (QPainter *, const QRectF &, const QPalette &, int lineWidth, int frameStyle)
- static void [drawRoundedFrame](#) (QPainter *, const QRectF &, qreal xRadius, qreal yRadius, const QPalette &, int lineWidth, int frameStyle)
- static void [drawFrame](#) (QPainter *, const QRectF &rect, const QPalette &palette, QPalette::ColorRole foregroundRole, int lineWidth, int midLineWidth, int frameStyle)
- static void [drawFocusRect](#) (QPainter *, const QWidget *)
Draw a focus rectangle on a widget using its style.
- static void [drawFocusRect](#) (QPainter *, const QWidget *, const QRect &)
Draw a focus rectangle on a widget using its style.
- static void [drawColorBar](#) (QPainter *, const [QwtColorMap](#) &, const [QwtInterval](#) &, const [QwtScaleMap](#) &, Qt::Orientation, const QRectF &)
- static bool [isAligning](#) (const QPainter *)
- static bool [isX11GraphicsSystem](#) ()
- static void [fillPixmap](#) (const QWidget *, QPixmap &, const QPoint &offset=QPoint())
- static void [drawBackground](#) (QPainter *, const QRectF &, const QWidget *)
- static QPixmap [backingStore](#) (QWidget *, const QSize &)
- static qreal [devicePixelRatio](#) (const QPaintDevice *)
- static qreal [effectivePenWidth](#) (const QPen &)
- static int [horizontalAdvance](#) (const QFontMetrics &, const QString &)
- static qreal [horizontalAdvance](#) (const QFontMetricsF &, const QString &)
- static int [horizontalAdvance](#) (const QFontMetrics &, QChar)
- static qreal [horizontalAdvance](#) (const QFontMetricsF &, QChar)
- static QFont [scaledFont](#) (const QFont &, const QPaintDevice *=&nullptr)

14.56.1 Detailed Description

A collection of QPainter workarounds.

Definition at line 36 of file `qwt_painter.h`.

14.56.2 Member Function Documentation

14.56.2.1 backingStore() `QPixmap QwtPainter::backingStore (`
 `QWidget * widget,`
 `const QSize & size) [static]`

Returns

A pixmap that can be used as backing store

Parameters

<i>widget</i>	Widget, for which the backingstore is intended
<i>size</i>	Size of the pixmap

Definition at line 1525 of file `qwt_painter.cpp`.

14.56.2.2 devicePixelRatio() `qreal QwtPainter::devicePixelRatio (`
 `const QPaintDevice * paintDevice) [static]`

Returns

Pixel ratio for a paint device

Parameters

<i>paintDevice</i>	Paint device
--------------------	--------------

Definition at line 1491 of file `qwt_painter.cpp`.

14.56.2.3 drawBackground() `void QwtPainter::drawBackground (`
 `QPainter * painter,`
 `const QRectF & rect,`
 `const QWidget * widget) [static]`

Fill rect with the background of a widget

Parameters

<i>painter</i>	Painter
<i>rect</i>	Rectangle to be filled
<i>widget</i>	Widget

See also

QStyle::PE_Widget, QWidget::backgroundRole()

Definition at line 1351 of file qwt_painter.cpp.

14.56.2.4 drawColorBar() void QwtPainter::drawColorBar (QPainter * *painter*, const QwtColorMap & *colorMap*, const QwtInterval & *interval*, const QwtScaleMap & *scaleMap*, Qt::Orientation *orientation*, const QRectF & *rect*) [static]

Draw a color bar into a rectangle

Parameters

<i>painter</i>	Painter
<i>colorMap</i>	Color map
<i>interval</i>	Value range
<i>scaleMap</i>	Scale map
<i>orientation</i>	Orientation
<i>rect</i>	Target rectangle

Definition at line 1205 of file qwt_painter.cpp.

14.56.2.5 drawFrame() void QwtPainter::drawFrame (QPainter * *painter*, const QRectF & *rect*, const QPalette & *palette*, QPalette::ColorRole *foregroundRole*, int *frameWidth*, int *midLineWidth*, int *frameStyle*) [static]

Draw a rectangular frame

Parameters

<i>painter</i>	Painter
<i>rect</i>	Frame rectangle
<i>palette</i>	Palette
<i>foregroundRole</i>	Foreground role used for QFrame::Plain
<i>frameWidth</i>	Frame width
<i>midLineWidth</i>	Used for QFrame::Box
<i>frameStyle</i>	bitwise OR'ed value of QFrame::Shape and QFrame::Shadow

Definition at line 911 of file qwtPainter.cpp.

14.56.2.6 drawRoundedFrame() `void QwtPainter::drawRoundedFrame (`
`QPainter * painter,`
`const QRectF & rect,`
`qreal xRadius,`
`qreal yRadius,`
`const QPalette & palette,`
`int lineWidth,`
`int frameStyle) [static]`

Draw a rectangular frame with rounded borders

Parameters

<i>painter</i>	Painter
<i>rect</i>	Frame rectangle
<i>xRadius</i>	x-radius of the ellipses defining the corners
<i>yRadius</i>	y-radius of the ellipses defining the corners
<i>palette</i>	QPalette::WindowText is used for plain borders QPalette::Dark and QPalette::Light for raised or sunken borders
<i>lineWidth</i>	Line width
<i>frameStyle</i>	bitwise OR'ed value of QFrame::Shape and QFrame::Shadow

Definition at line 1065 of file qwtPainter.cpp.

14.56.2.7 drawRoundFrame() `void QwtPainter::drawRoundFrame (`
`QPainter * painter,`
`const QRectF & rect,`
`const QPalette & palette,`
`int lineWidth,`
`int frameStyle) [static]`

Draw a round frame

Parameters

<i>painter</i>	Painter
<i>rect</i>	Frame rectangle
<i>palette</i>	QPalette::WindowText is used for plain borders QPalette::Dark and QPalette::Light for raised or sunken borders
<i>lineWidth</i>	Line width
<i>frameStyle</i>	bitwise OR'ed value of QFrame::Shape and QFrame::Shadow

Definition at line 845 of file qwtPainter.cpp.

14.56.2.8 drawSimpleRichText() `void QwtPainter::drawSimpleRichText (QPainter * painter, const QRectF & rect, int flags, const QTextDocument & text) [static]`

Draw a text document into a rectangle

Parameters

<i>painter</i>	Painter
<i>rect</i>	Target rectangle
<i>flags</i>	Alignments/Text flags, see QPainter::drawText()
<i>text</i>	Text document

Definition at line 489 of file qwt_painter.cpp.

14.56.2.9 effectivePenWidth() `qreal QwtPainter::effectivePenWidth (const QPen & pen) [inline], [static]`

Returns

pen.widthF() expanded to at least 1.0

Parameters

<i>pen</i>	Pen
------------	-----

Definition at line 201 of file qwt_painter.h.

14.56.2.10 fillPixmap() `void QwtPainter::fillPixmap (const QWidget * widget, QPixmap & pixmap, const QPoint & offset = QPoint()) [static]`

Fill a pixmap with the content of a widget

In Qt >= 5.0 QPixmap::fill() is a nop, in Qt 4.x it is buggy for backgrounds with gradients. Thus [fillPixmap\(\)](#) offers an alternative implementation.

Parameters

<i>widget</i>	Widget
<i>pixmap</i>	Pixmap to be filled
<i>offset</i>	Offset

See also

`QPixmap::fill()`

Definition at line 1311 of file `qwtPainter.cpp`.

14.56.2.11 `horizontalAdvance()` [1/4] `int QwtPainter::horizontalAdvance (`
 `const QFontMetrics & fontMetrics,`
 `const QString & text) [static]`

Distance appropriate for drawing a subsequent character after text.

Parameters

<i>fontMetrics</i>	Font metrics
<i>text</i>	Text

Returns

horizontal advance in pixels

Definition at line 1379 of file `qwtPainter.cpp`.

14.56.2.12 `horizontalAdvance()` [2/4] `int QwtPainter::horizontalAdvance (`
 `const QFontMetrics & fontMetrics,`
 `QChar ch) [static]`

Distance appropriate for drawing a subsequent character after `ch`.

Parameters

<i>fontMetrics</i>	Font metrics
<i>ch</i>	Character

Returns

horizontal advance in pixels

Definition at line 1414 of file `qwtPainter.cpp`.

14.56.2.13 `horizontalAdvance()` [3/4] `qreal QwtPainter::horizontalAdvance (`
 `const QFontMetricsF & fontMetrics,`
 `const QString & text) [static]`

Distance appropriate for drawing a subsequent character after text.

Parameters

<i>fontMetrics</i>	Font metrics
<i>text</i>	Text

Returns

horizontal advance in pixels

Definition at line 1397 of file `qwtPainter.cpp`.

14.56.2.14 horizontalAdvance() [4/4] `qreal QPainter::horizontalAdvance (const QFontMetricsF & fontMetrics, QChar ch) [static]`

Distance appropriate for drawing a subsequent character after `ch`.

Parameters

<i>fontMetrics</i>	Font metrics
<i>ch</i>	Character

Returns

horizontal advance in pixels

Definition at line 1431 of file `qwtPainter.cpp`.

14.56.2.15 isAligning() `bool QPainter::isAligning (const QPainter * painter) [static]`

Check if the painter is using a paint engine, that aligns coordinates to integers. Today these are all paint engines beside `QPaintEngine::Pdf` and `QPaintEngine::SVG`.

If we have an integer based paint engine it is also checked if the painter has a transformation matrix, that rotates or scales.

Parameters

<i>painter</i>	Painter
----------------	---------

Returns

true, when the painter is aligning

See also

[setRoundingAlignment\(\)](#)

Definition at line 267 of file qwtPainter.cpp.

14.56.2.16 **isX11GraphicsSystem()** `bool QwtPainter::isX11GraphicsSystem () [static]`

Check is the application is running with the X11 graphics system that has some special capabilities that can be used for incremental painting to a widget.

Returns

True, when the graphics system is X11

Definition at line 233 of file qwtPainter.cpp.

14.56.2.17 **polylineSplitting()** `bool QwtPainter::polylineSplitting () [inline], [static]`

Returns

True, when line splitting for the raster paint engine is enabled.

See also

[setPolylineSplitting\(\)](#)

Definition at line 170 of file qwtPainter.h.

14.56.2.18 **roundingAlignment()** [1/2] `bool QwtPainter::roundingAlignment () [inline], [static]`

Check whether coordinates should be rounded, before they are painted to a paint engine that rounds to integer values. For other paint engines (PDF, SVG), this flag has no effect.

Returns

True, when rounding is enabled

See also

[setRoundingAlignment\(\)](#), [isAligning\(\)](#)

Definition at line 183 of file qwtPainter.h.

14.56.2.19 **roundingAlignment()** [2/2] `bool QwtPainter::roundingAlignment (const QPainter * painter) [inline], [static]`

Returns

[roundingAlignment\(\)](#) && [isAligning\(painter\)](#);

Parameters

<i>painter</i>	Painter
----------------	---------

Definition at line 192 of file qwt_painter.h.

14.56.2.20 scaledFont() `QFont QwtPainter::scaledFont (const QFont & font, const QPaintDevice * paintDevice = nullptr) [static]`

Adjust the DPI value of font according to the DPI value of the paint device

Parameters

<i>font</i>	Unscaled font
<i>paintDevice</i>	Paint device providing a DPI value. If paintDevice == null the DPI value of the primary screen will be used

Returns

Font being adjusted to the DPI value of the paint device

Definition at line 1450 of file qwt_painter.cpp.

14.56.2.21 setPolylineSplitting() `void QwtPainter::setPolylineSplitting (bool enable) [static]`

En/Disable line splitting for the raster paint engine.

In some Qt versions the raster paint engine paints polylines of many points much faster when they are split in smaller chunks: f.e all supported Qt versions \geq Qt 5.0 when drawing an antialiased polyline with a pen width ≥ 2 .

Also the raster paint engine has a nasty bug in many versions (Qt 4.8 - ...) for short lines (<https://codereview.qt-project.org/#/c/99456>), that is worked around in this mode.

The default setting is true.

See also

[polylineSplitting\(\)](#)

Definition at line 335 of file qwt_painter.cpp.

14.56.2.22 setRoundingAlignment() `void QPainter::setRoundingAlignment (bool enable) [static]`

Enable whether coordinates should be rounded, before they are painted to a paint engine that floors to integer values. For other paint engines (PDF, SVG) this flag has no effect. [QwtPainter](#) stores this flag only, the rounding itself is done in the painting code (f.e the plot items).

The default setting is true.

See also

[roundingAlignment\(\)](#), [isAligning\(\)](#)

Definition at line 315 of file `qwt_painter.cpp`.

14.57 QwtPainterCommand Class Reference

```
#include <qwt_painter_command.h>
```

Classes

- struct **ImageData**
Attributes how to paint a QImage.
- struct **PixmapData**
Attributes how to paint a QPixmap.
- struct **StateData**
Attributes of a state change.

Public Types

- enum [Type](#) {
 [Invalid](#) = -1 , [Path](#) , [Pixmap](#) , [Image](#) ,
 [State](#) }
Type of the paint command.

Public Member Functions

- [QwtPainterCommand](#) ()
Construct an invalid command.
- [QwtPainterCommand](#) (const [QwtPainterCommand](#) &)
- [QwtPainterCommand](#) (const QPainterPath &)
Copy constructor.
- [QwtPainterCommand](#) (const QRectF &rect, const QPixmap &, const QRectF &subRect)
- [QwtPainterCommand](#) (const QRectF &rect, const QImage &, const QRectF &subRect, Qt::ImageConversionFlags)
- [QwtPainterCommand](#) (const QPaintEngineState &)
- [~QwtPainterCommand](#) ()
Destructor.
- [QwtPainterCommand](#) & [operator=](#) (const [QwtPainterCommand](#) &)
- [Type](#) type () const
- QPainterPath * [path](#) ()
- const QPainterPath * [path](#) () const
- PixmapData * [pixmapData](#) ()
- const PixmapData * [pixmapData](#) () const
- ImageData * [imageData](#) ()
- const ImageData * [imageData](#) () const
- StateData * [stateData](#) ()
- const StateData * [stateData](#) () const

14.57.1 Detailed Description

[QwtPainterCommand](#) represents the attributes of a paint operation how it is used between QPainter and QPainterDevice

It is used by [QwtGraphic](#) to record and replay paint operations

See also

[QwtGraphic::commands\(\)](#)

Definition at line 32 of file qwt_painter_command.h.

14.57.2 Member Enumeration Documentation

14.57.2.1 Type `enum QwtPainterCommand::Type`

Type of the paint command.

Enumerator

Invalid	Invalid command.
Path	Draw a QPainterPath.
Pixmap	Draw a QPixmap.
Image	Draw a QImage.
State	QPainter state change.

Definition at line 36 of file qwt_painter_command.h.

14.57.3 Constructor & Destructor Documentation

14.57.3.1 **QwtPainterCommand()** [1/4] `QwtPainterCommand::QwtPainterCommand (const QwtPainterCommand & other)`

Copy constructor

Parameters

<i>other</i>	Command to be copied
--------------	----------------------

Definition at line 128 of file qwt_painter_command.cpp.

14.57.3.2 QwtPainterCommand() [2/4] `QwtPainterCommand::QwtPainterCommand (`
 `const QRectF & rect,`
 `const QPixmap & pixmap,`
 `const QRectF & subRect)`

Constructor for QPixmap paint operation

Parameters

<i>rect</i>	Target rectangle
<i>pixmap</i>	Pixmap
<i>subRect</i>	Rectangle inside the pixmap

See also

`QPainter::drawPixmap()`

Definition at line 34 of file `qwt_painter_command.cpp`.

14.57.3.3 QwtPainterCommand() [3/4] `QwtPainterCommand::QwtPainterCommand (`
 `const QRectF & rect,`
 `const QImage & image,`
 `const QRectF & subRect,`
 `Qt::ImageConversionFlags flags)`

Constructor for Image paint operation

Parameters

<i>rect</i>	Target rectangle
<i>image</i>	Image
<i>subRect</i>	Rectangle inside the image
<i>flags</i>	Conversion flags

See also

`QPainter::drawImage()`

Definition at line 54 of file `qwt_painter_command.cpp`.

14.57.3.4 QwtPainterCommand() [4/4] `QwtPainterCommand::QwtPainterCommand (`
 `const QPaintEngineState & state) [explicit]`

Constructor for State paint operation

Parameters

<i>state</i>	Paint engine state
--------------	--------------------

Definition at line 70 of file qwt_painter_command.cpp.

14.57.4 Member Function Documentation

14.57.4.1 imageData() [1/2] `QwtPainterCommand::ImageData * QwtPainterCommand::imageData ()`

Returns

Attributes how to paint a QImage

Definition at line 228 of file qwt_painter_command.cpp.

14.57.4.2 imageData() [2/2] `const QwtPainterCommand::ImageData * QwtPainterCommand::imageData () const [inline]`

Returns

Attributes how to paint a QImage

Definition at line 162 of file qwt_painter_command.h.

14.57.4.3 operator=() `QwtPainterCommand & QwtPainterCommand::operator= (const QwtPainterCommand & other)`

Assignment operator

Parameters

<i>other</i>	Command to be copied
--------------	----------------------

Returns

Modified command

Definition at line 145 of file qwt_painter_command.cpp.

14.57.4.4 path() [1/2] QPainterPath * QwtPainterCommand::path ()

Returns

Painter path to be painted

Definition at line 216 of file qwt_painter_command.cpp.

14.57.4.5 path() [2/2] const QPainterPath * QwtPainterCommand::path () const [inline]

Returns

Painter path to be painted

Definition at line 148 of file qwt_painter_command.h.

14.57.4.6 pixmapData() [1/2] QwtPainterCommand::PixmapData * QwtPainterCommand::pixmapData ()

Returns

Attributes how to paint a QPixmap

Definition at line 222 of file qwt_painter_command.cpp.

14.57.4.7 pixmapData() [2/2] const QwtPainterCommand::PixmapData * QwtPainterCommand::pixmapData () const [inline]

Returns

Attributes how to paint a QPixmap

Definition at line 155 of file qwt_painter_command.h.

14.57.4.8 stateData() [1/2] QwtPainterCommand::StateData * QwtPainterCommand::stateData ()

Returns

Attributes of a state change

Definition at line 234 of file qwt_painter_command.cpp.

14.57.4.9 stateData() [2/2] `const QwtPainterCommand::StateData * QwtPainterCommand::stateData () const [inline]`

Returns

Attributes of a state change

Definition at line 169 of file `qwt_painter_command.h`.

14.57.4.10 type() `QwtPainterCommand::Type QwtPainterCommand::type () const [inline]`

Returns

Type of the command

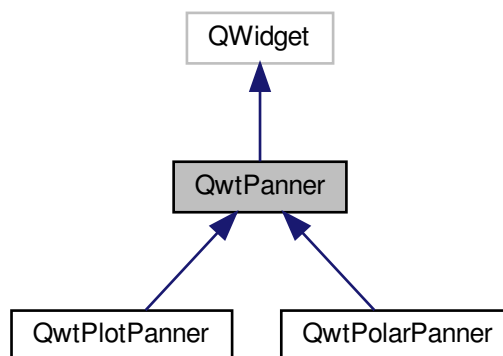
Definition at line 142 of file `qwt_painter_command.h`.

14.58 QwtPanner Class Reference

[QwtPanner](#) provides panning of a widget.

```
#include <qwt_panner.h>
```

Inheritance diagram for QwtPanner:



Signals

- void [panned](#) (int dx, int dy)
- void [moved](#) (int dx, int dy)

Public Member Functions

- [QwtPanner](#) (QWidget *parent)
- virtual [~QwtPanner](#) ()
Destructor.
- void [setEnabled](#) (bool)
En/disable the panner.
- bool [isEnabled](#) () const
- void [setMouseButton](#) (Qt::MouseButton, Qt::KeyboardModifiers=Qt::NoModifier)
- void [getMouseButton](#) (Qt::MouseButton &button, Qt::KeyboardModifiers &) const
Get mouse button and modifiers used for panning.
- void [setAbortKey](#) (int key, Qt::KeyboardModifiers=Qt::NoModifier)
- void [getAbortKey](#) (int &key, Qt::KeyboardModifiers &) const
Get the abort key and modifiers.
- void [setCursor](#) (const QCursor &)
- const QCursor [cursor](#) () const
- void [setOrientations](#) (Qt::Orientations)
- Qt::Orientations [orientations](#) () const
Return the orientation, where panning is enabled.
- bool [isOrientationEnabled](#) (Qt::Orientation) const
- virtual bool [eventFilter](#) (QObject *, QEvent *) override
Event filter.

Protected Member Functions

- virtual void [widgetMouseEvent](#) (QMouseEvent *)
- virtual void [widgetMouseReleaseEvent](#) (QMouseEvent *)
- virtual void [widgetMouseMoveEvent](#) (QMouseEvent *)
- virtual void [widgetKeyPressEvent](#) (QKeyEvent *)
- virtual void [widgetKeyReleaseEvent](#) (QKeyEvent *)
- virtual void [paintEvent](#) (QPaintEvent *) override
Paint event.
- virtual QPixmap [contentsMask](#) () const
Calculate a mask for the contents of the panned widget.
- virtual QPixmap [grab](#) () const

14.58.1 Detailed Description

[QwtPanner](#) provides panning of a widget.

[QwtPanner](#) grabs the contents of a widget, that can be dragged in all directions. The offset between the start and the end position is emitted by the panned signal.

[QwtPanner](#) grabs the content of the widget into a pixmap and moves the pixmap around, without initiating any repaint events for the widget. Areas, that are not part of content are not painted while panning. This makes panning fast enough for widgets, where repaints are too slow for mouse movements.

For widgets, where repaints are very fast it might be better to implement panning manually by mapping mouse events into paint events.

Definition at line 35 of file `qwt_panner.h`.

14.58.2 Constructor & Destructor Documentation

14.58.2.1 QwtPanner() `QwtPanner::QwtPanner (QWidget * parent) [explicit]`

Creates an panner that is enabled for the left mouse button.

Parameters

<i>parent</i>	Parent widget to be panned
---------------	----------------------------

Definition at line 87 of file qwt_panner.cpp.

14.58.3 Member Function Documentation

14.58.3.1 contentsMask() `QBitmap QwtPanner::contentsMask () const [protected], [virtual]`

Calculate a mask for the contents of the panned widget.

Sometimes only parts of the contents of a widget should be panned. F.e. for a widget with a styled background with rounded borders only the area inside of the border should be panned.

Returns

An empty bitmap, indicating no mask

Reimplemented in [QwtPlotPanner](#).

Definition at line 297 of file qwt_panner.cpp.

14.58.3.2 cursor() `const QCursor QwtPanner::cursor () const`

Returns

Cursor that is active while panning

See also

[setCursor\(\)](#)

Definition at line 167 of file qwt_panner.cpp.

14.58.3.3 eventFilter() `bool QwtPanner::eventFilter (QObject * object, QEvent * event) [override], [virtual]`

Event filter.

When [isEnabled\(\)](#) is true mouse events of the observed widget are filtered.

Parameters

<i>object</i>	Object to be filtered
<i>event</i>	Event

Returns

Always false, beside for paint events for the parent widget.

See also

[widgetMousePressEvent\(\)](#), [widgetMouseReleaseEvent\(\)](#), [widgetMouseMoveEvent\(\)](#)

Definition at line 330 of file `qwt_panner.cpp`.

14.58.3.4 grab() `QPixmap QwtPanner::grab () const [protected], [virtual]`

Grab the widget into a pixmap.

Returns

Grabbed pixmap

Reimplemented in [QwtPlotPanner](#).

Definition at line 306 of file `qwt_panner.cpp`.

14.58.3.5 isEnabled() `bool QwtPanner::isEnabled () const`**Returns**

true when enabled, false otherwise

See also

[setEnabled](#), [eventFilter\(\)](#)

Definition at line 240 of file `qwt_panner.cpp`.

14.58.3.6 isOrientationEnabled() `bool QwtPanner::isOrientationEnabled (Qt::Orientation o) const`**Returns**

True if an orientation is enabled

See also

[orientations\(\)](#), [setOrientations\(\)](#)

Definition at line 231 of file `qwt_panner.cpp`.

14.58.3.7 moved `void QwtPanner::moved (int dx, int dy) [signal]`

Signal emitted, while the widget moved, but panning is not finished.

Parameters

<i>dx</i>	Offset in horizontal direction
<i>dy</i>	Offset in vertical direction

14.58.3.8 paintEvent() `void QwtPanner::paintEvent (
 QPaintEvent * event) [override], [protected], [virtual]`

Paint event.

Repaint the grabbed pixmap on its current position and fill the empty spaces by the background of the parent widget.

Parameters

<i>event</i>	Paint event
--------------	-------------

Definition at line 253 of file qwt_panner.cpp.

14.58.3.9 panned `void QwtPanner::panned (
 int dx,
 int dy) [signal]`

Signal emitted, when panning is done

Parameters

<i>dx</i>	Offset in horizontal direction
<i>dy</i>	Offset in vertical direction

14.58.3.10 setAbortKey() `void QwtPanner::setAbortKey (
 int key,
 Qt::KeyboardModifiers modifiers = Qt::NoModifier)`

Change the abort key The defaults are Qt::Key_Escape and Qt::NoModifiers

Parameters

<i>key</i>	Key (See Qt::Keycode)
<i>modifiers</i>	Keyboard modifiers

Definition at line 132 of file qwt_panner.cpp.

14.58.3.11 setCursor() `void QwtPanner::setCursor (`
`const QCursor & cursor)`

Change the cursor, that is active while panning The default is the cursor of the parent widget.

Parameters

<i>cursor</i>	New cursor
---------------	------------

See also

[setCursor\(\)](#)

Definition at line 156 of file qwt_panner.cpp.

14.58.3.12 setEnabled() `void QwtPanner::setEnabled (`
`bool on)`

En/disable the panner.

When enabled is true an event filter is installed for the observed widget, otherwise the event filter is removed.

Parameters

<i>on</i>	true or false
-----------	---------------

See also

[isEnabled\(\)](#), [eventFilter\(\)](#)

Definition at line 188 of file qwt_panner.cpp.

14.58.3.13 setMouseButton() `void QwtPanner::setMouseButton (`
`Qt::MouseButton button,`
`Qt::KeyboardModifiers modifiers = Qt::NoModifier)`

Change the mouse button and modifiers used for panning The defaults are Qt::LeftButton and Qt::NoModifier

Definition at line 110 of file qwt_panner.cpp.

14.58.3.14 setOrientations() `void QwtPanner::setOrientations (`
`Qt::Orientations o)`

Set the orientations, where panning is enabled The default value is in both directions: Qt::Horizontal | Qt::Vertical

/param o Orientation

Definition at line 216 of file qwt_panner.cpp.

14.58.3.15 widgetKeyPressEvent() `void QwtPanner::widgetKeyPressEvent (QKeyEvent * keyEvent) [protected], [virtual]`

Handle a key press event for the observed widget.

Parameters

<i>keyEvent</i>	Key event
-----------------	-----------

See also

[eventFilter\(\)](#), [widgetKeyReleaseEvent\(\)](#)

Definition at line 482 of file qwt_panner.cpp.

14.58.3.16 widgetKeyReleaseEvent() `void QwtPanner::widgetKeyReleaseEvent (QKeyEvent * keyEvent) [protected], [virtual]`

Handle a key release event for the observed widget.

Parameters

<i>keyEvent</i>	Key event
-----------------	-----------

See also

[eventFilter\(\)](#), [widgetKeyReleaseEvent\(\)](#)

Definition at line 502 of file qwt_panner.cpp.

14.58.3.17 widgetMouseMoveEvent() `void QwtPanner::widgetMouseMoveEvent (QMouseEvent * mouseEvent) [protected], [virtual]`

Handle a mouse move event for the observed widget.

Parameters

<i>mouseEvent</i>	Mouse event
-------------------	-------------

See also

[eventFilter\(\)](#), [widgetKeyPressEvent\(\)](#), [widgetKeyReleaseEvent\(\)](#)

Definition at line 421 of file qwt_panner.cpp.

14.58.3.18 widgetMousePressEvent() `void QwtPanner::widgetMousePressEvent (QMouseEvent * mouseEvent) [protected], [virtual]`

Handle a mouse press event for the observed widget.

Parameters

<i>mouseEvent</i>	Mouse event
-------------------	-------------

See also

[eventFilter\(\)](#), [widgetMouseReleaseEvent\(\)](#), [widgetMouseMoveEvent\(\)](#),

Reimplemented in [QwtPolarPanner](#).

Definition at line 381 of file `qwt_panner.cpp`.

14.58.3.19 widgetMouseReleaseEvent() `void QwtPanner::widgetMouseReleaseEvent (QMouseEvent * mouseEvent) [protected], [virtual]`

Handle a mouse release event for the observed widget.

Parameters

<i>mouseEvent</i>	Mouse event
-------------------	-------------

See also

[eventFilter\(\)](#), [widgetMousePressEvent\(\)](#), [widgetMouseMoveEvent\(\)](#),

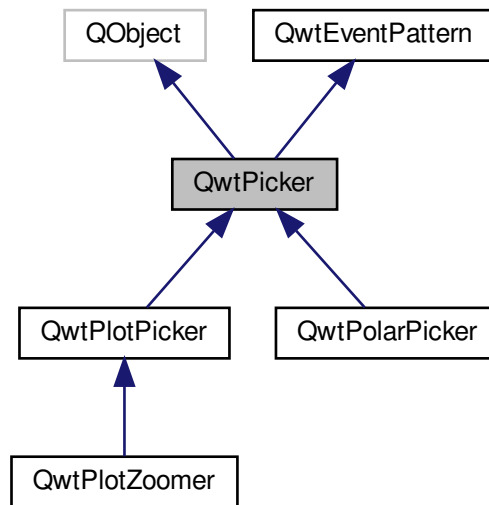
Definition at line 449 of file `qwt_panner.cpp`.

14.59 QwtPicker Class Reference

[QwtPicker](#) provides selections on a widget.

```
#include <qwt_picker.h>
```

Inheritance diagram for QwtPicker:



Public Types

- enum [RubberBand](#) {
[NoRubberBand](#) = 0 , [HLineRubberBand](#) , [VLineRubberBand](#) , [CrossRubberBand](#) ,
[RectRubberBand](#) , [EllipseRubberBand](#) , [PolygonRubberBand](#) , [UserRubberBand](#) = 100 }
- enum [DisplayMode](#) { [AlwaysOff](#) , [AlwaysOn](#) , [ActiveOnly](#) }
Display mode.
- enum [ResizeMode](#) { [Stretch](#) , [KeepSize](#) }

Public Slots

- void [setEnabled](#) (bool)
En/disable the picker.

Signals

- void [activated](#) (bool on)
- void [selected](#) (const QPolygon &polygon)
- void [appended](#) (const QPoint &pos)
- void [moved](#) (const QPoint &pos)
- void [removed](#) (const QPoint &pos)
- void [changed](#) (const QPolygon &[selection](#))

Public Member Functions

- [QwtPicker](#) (QWidget *parent)
- [QwtPicker](#) (RubberBand rubberBand, DisplayMode trackerMode, QWidget *)
- virtual [~QwtPicker](#) ()

Destructor.

- void [setStateMachine](#) (QwtPickerMachine *)
- const [QwtPickerMachine](#) * [stateMachine](#) () const
- [QwtPickerMachine](#) * [stateMachine](#) ()
- void [setRubberBand](#) (RubberBand)
- [RubberBand](#) rubberBand () const
- void [setTrackerMode](#) (DisplayMode)

Set the display mode of the tracker.

- [DisplayMode](#) trackerMode () const
- void [setResizeMode](#) (ResizeMode)

Set the resize mode.

- [ResizeMode](#) resizeMode () const
- void [setRubberBandPen](#) (const QPen &)
- QPen rubberBandPen () const
- void [setTrackerPen](#) (const QPen &)
- QPen trackerPen () const
- void [setTrackerFont](#) (const QFont &)
- QFont trackerFont () const
- bool [isEnabled](#) () const
- bool [isActive](#) () const
- virtual bool [eventFilter](#) (QObject *, QEvent *) override

Event filter.

- QWidget * [parentWidget](#) ()

Return the parent widget, where the selection happens.

- const QWidget * [parentWidget](#) () const

Return the parent widget, where the selection happens.

- virtual QPainterPath [pickArea](#) () const
- virtual void [drawRubberBand](#) (QPainter *) const
- virtual void [drawTracker](#) (QPainter *) const
- virtual QRegion [trackerMask](#) () const
- virtual QRegion [rubberBandMask](#) () const
- virtual [QwtText](#) trackerText (const QPoint &pos) const

Return the label for a position.

- QPoint [trackerPosition](#) () const
- virtual QRect [trackerRect](#) (const QFont &) const
- QPolygon [selection](#) () const

Protected Member Functions

- virtual QPolygon [adjustedPoints](#) (const QPolygon &) const

Map the [pickedPoints\(\)](#) into a [selection\(\)](#)

- virtual void [transition](#) (const QEvent *)
- virtual void [begin](#) ()
- virtual void [append](#) (const QPoint &)
- virtual void [move](#) (const QPoint &)
- virtual void [remove](#) ()
- virtual bool [end](#) (bool ok=true)

Close a selection setting the state to inactive.

- virtual bool [accept](#) (QPolygon &) const

Validate and fix up the selection.

- virtual void [reset](#) ()
- virtual void [widgetMouseEvent](#) (QMouseEvent *)
- virtual void [widgetMouseReleaseEvent](#) (QMouseEvent *)
- virtual void [widgetMouseDoubleClickEvent](#) (QMouseEvent *)
- virtual void [widgetMouseMoveEvent](#) (QMouseEvent *)
- virtual void [widgetWheelEvent](#) (QWheelEvent *)
- virtual void [widgetKeyPressEvent](#) (QKeyEvent *)
- virtual void [widgetKeyReleaseEvent](#) (QKeyEvent *)
- virtual void [widgetEnterEvent](#) (QEvent *)
- virtual void [widgetLeaveEvent](#) (QEvent *)
- virtual void [stretchSelection](#) (const QSize &oldSize, const QSize &newSize)
- virtual void [updateDisplay](#) ()

Update the state of rubber band and tracker label.

- const [QwtWidgetOverlay](#) * [rubberBandOverlay](#) () const
- const [QwtWidgetOverlay](#) * [trackerOverlay](#) () const
- const QPolygon & [pickedPoints](#) () const

14.59.1 Detailed Description

[QwtPicker](#) provides selections on a widget.

[QwtPicker](#) filters all enter, leave, mouse and keyboard events of a widget and translates them into an array of selected points.

The way how the points are collected depends on type of state machine that is connected to the picker. Qwt offers a couple of predefined state machines for selecting:

- Nothing
[QwtPickerTrackerMachine](#)
- Single points
[QwtPickerClickPointMachine](#), [QwtPickerDragPointMachine](#)
- Rectangles
[QwtPickerClickRectMachine](#), [QwtPickerDragRectMachine](#)
- Polygons
[QwtPickerPolygonMachine](#)

While these state machines cover the most common ways to collect points it is also possible to implement individual machines as well.

[QwtPicker](#) translates the picked points into a selection using the [adjustedPoints\(\)](#) method. [adjustedPoints\(\)](#) is intended to be reimplemented to fix up the selection according to application specific requirements. (F.e. when an application accepts rectangles of a fixed aspect ratio only.)

Optionally [QwtPicker](#) support the process of collecting points by a rubber band and tracker displaying a text for the current mouse position.

Example

```
#include <qwt_picker.h>
#include <qwt_picker_machine.h>
QwtPicker *picker = new QwtPicker(widget);
picker->setStateMachine(new QwtPickerDragRectMachine);
picker->setTrackerMode(QwtPicker::ActiveOnly);
picker->setRubberBand(QwtPicker::RectRubberBand);
```

The state machine triggers the following commands:

- [begin\(\)](#)
Activate/Initialize the selection.
- [append\(\)](#)
Add a new point
- [move\(\)](#)
Change the position of the last point.
- [remove\(\)](#)
Remove the last point.
- [end\(\)](#)
Terminate the selection and call accept to validate the picked points.

The picker is active ([isActive\(\)](#)), between [begin\(\)](#) and [end\(\)](#). In active state the rubber band is displayed, and the tracker is visible in case of trackerMode is ActiveOnly or AlwaysOn.

The cursor can be moved using the arrow keys. All selections can be aborted using the abort key. ([QwtEventPattern::KeyPatternCode](#))

Warning

In case of QWidget::NoFocus the focus policy of the observed widget is set to QWidget::WheelFocus and mouse tracking will be manipulated while the picker is active, or if [trackerMode\(\)](#) is AlwaysOn.

Definition at line 103 of file qwt_picker.h.

14.59.2 Member Enumeration Documentation

14.59.2.1 DisplayMode enum [QwtPicker::DisplayMode](#)

Display mode.

See also

[setTrackerMode\(\)](#), [trackerMode\(\)](#), [isActive\(\)](#)

Enumerator

AlwaysOff	Display never.
AlwaysOn	Display always.
ActiveOnly	Display only when the selection is active.

Definition at line 161 of file qwt_picker.h.

14.59.2.2 ResizeMode enum [QwtPicker::ResizeMode](#)

Controls what to do with the selected points of an active selection when the observed widget is resized.

The default value is [QwtPicker::Stretch](#).

See also

[setResizeMode\(\)](#)

Enumerator

Stretch	All points are scaled according to the new size,.
KeepSize	All points remain unchanged.

Definition at line 181 of file qwt_picker.h.

14.59.2.3 RubberBand enum [QwtPicker::RubberBand](#)

Rubber band style

The default value is [QwtPicker::NoRubberBand](#).

See also

[setRubberBand\(\)](#), [rubberBand\(\)](#)

Enumerator

NoRubberBand	No rubberband.
HLineRubberBand	A horizontal line (only for QwtPickerMachine::PointSelection)
VLineRubberBand	A vertical line (only for QwtPickerMachine::PointSelection)
CrossRubberBand	A crosshair (only for QwtPickerMachine::PointSelection)
RectRubberBand	A rectangle (only for QwtPickerMachine::RectSelection)
EllipseRubberBand	An ellipse (only for QwtPickerMachine::RectSelection)
PolygonRubberBand	A polygon (only for QwtPickerMachine::PolygonSelection)
UserRubberBand	Values \geq UserRubberBand can be used to define additional rubber bands.

Definition at line 127 of file qwt_picker.h.

14.59.3 Constructor & Destructor Documentation

14.59.3.1 QwtPicker() [1/2] `QwtPicker::QwtPicker (`
`QWidget * parent) [explicit]`

Constructor

Creates an picker that is enabled, but without a state machine. rubber band and tracker are disabled.

Parameters

<i>parent</i>	Parent widget, that will be observed
---------------	--------------------------------------

Definition at line 168 of file `qwt_picker.cpp`.

14.59.3.2 QwtPicker() [2/2] `QwtPicker::QwtPicker (`
`RubberBand rubberBand,`
`DisplayMode trackerMode,`
`QWidget * parent) [explicit]`

Constructor

Parameters

<i>rubberBand</i>	Rubber band style
<i>trackerMode</i>	Tracker mode
<i>parent</i>	Parent widget, that will be observed

Definition at line 181 of file `qwt_picker.cpp`.

14.59.4 Member Function Documentation

14.59.4.1 accept() `bool QwtPicker::accept (`
`QPolygon & selection) const [protected], [virtual]`

Validate and fix up the selection.

Accepts all selections unmodified

Parameters

<i>selection</i>	Selection to validate and fix up
------------------	----------------------------------

Returns

true, when accepted, false otherwise

Reimplemented in [QwtPlotZoomer](#).

Definition at line 1383 of file `qwt_picker.cpp`.

14.59.4.2 activated `void QwtPicker::activated (`
`bool on) [signal]`

A signal indicating, when the picker has been activated. Together with [setEnabled\(\)](#) it can be used to implement selections with more than one picker.

Parameters

<i>on</i>	True, when the picker has been activated
-----------	--

14.59.4.3 adjustedPoints() `QPolygon QwtPicker::adjustedPoints (`
`const QPolygon & points) const [protected], [virtual]`

Map the [pickedPoints\(\)](#) into a [selection\(\)](#)

[adjustedPoints\(\)](#) maps the points, that have been collected on the [parentWidget\(\)](#) into a [selection\(\)](#). The default implementation simply returns the points unmodified.

The reason, why a [selection\(\)](#) differs from the picked points depends on the application requirements. F.e. :

- A rectangular selection might need to have a specific aspect ratio only.
- A selection could accept non intersecting polygons only.
- ...

The example below is for a rectangular selection, where the first point is the center of the selected rectangle.

Example

```
QPolygon MyPicker::adjustedPoints( const QPolygon &points ) const
{
    QPolygon adjusted;
    if ( points.size() == 2 )
    {
        const int width = qAbs( points[1].x() - points[0].x() );
        const int height = qAbs( points[1].y() - points[0].y() );
        QRect rect( 0, 0, 2 * width, 2 * height );
        rect.moveCenter( points[0] );
        adjusted += rect.topLeft();
        adjusted += rect.bottomRight();
    }
    return adjusted;
}
```

Parameters

<i>points</i>	Selected points
---------------	-----------------

Returns

Selected points unmodified

Definition at line 783 of file `qwt_picker.cpp`.

14.59.4.4 `append()` `void QwtPicker::append (`
`const QPoint & pos) [protected], [virtual]`

Append a point to the selection and update rubber band and tracker. The [appended\(\)](#) signal is emitted.

Parameters

<i>pos</i>	Additional point
------------	------------------

See also

[isActive\(\)](#), [begin\(\)](#), [end\(\)](#), [move\(\)](#), [appended\(\)](#)

Reimplemented in [QwtPolarPicker](#), and [QwtPlotPicker](#).

Definition at line 1320 of file `qwt_picker.cpp`.

14.59.4.5 `appended` `void QwtPicker::appended (`
`const QPoint & pos) [signal]`

A signal emitted when a point has been appended to the selection

Parameters

<i>pos</i>	Position of the appended point.
------------	---------------------------------

See also

[append\(\)](#), [moved\(\)](#)

14.59.4.6 `begin()` `void QwtPicker::begin () [protected], [virtual]`

Open a selection setting the state to active

See also

[isActive\(\)](#), [end\(\)](#), [append\(\)](#), [move\(\)](#)

Reimplemented in [QwtPlotZoomer](#).

Definition at line 1239 of file `qwt_picker.cpp`.

14.59.4.7 changed `void QwtPicker::changed (`
`const QPolygon & selection) [signal]`

A signal emitted when the active selection has been changed. This might happen when the observed widget is resized.

Parameters

<i>selection</i>	Changed selection
------------------	-------------------

See also

[stretchSelection\(\)](#)

14.59.4.8 drawRubberBand() `void QwtPicker::drawRubberBand (`
`QPainter * painter) const [virtual]`

Draw a rubber band, depending on [rubberBand\(\)](#)

Parameters

<i>painter</i>	Painter, initialized with a clip region
----------------	---

See also

[rubberBand\(\)](#), [RubberBand](#)

Definition at line 637 of file `qwt_picker.cpp`.

14.59.4.9 drawTracker() `void QwtPicker::drawTracker (`
`QPainter * painter) const [virtual]`

Draw the tracker

Parameters

<i>painter</i>	Painter
----------------	---------

See also

[trackerRect\(\)](#), [trackerText\(\)](#)

Definition at line 732 of file `qwt_picker.cpp`.


```
14.59.4.10 end()  bool QwtPicker::end (
                    bool ok = true )  [protected], [virtual]
```

Close a selection setting the state to inactive.

The selection is validated and maybe fixed by [accept\(\)](#).

Parameters

<i>ok</i>	If true, complete the selection and emit a selected signal otherwise discard the selection.
-----------	---

Returns

true if the selection is accepted, false otherwise

See also

[isActive\(\)](#), [begin\(\)](#), [append\(\)](#), [move\(\)](#), [selected\(\)](#), [accept\(\)](#)

Reimplemented in [QwtPolarPicker](#), [QwtPlotZoomer](#), and [QwtPlotPicker](#).

Definition at line 1272 of file qwt_picker.cpp.

```
14.59.4.11 eventFilter()  bool QwtPicker::eventFilter (
                          QObject * object,
                          QEvent * event )  [override], [virtual]
```

Event filter.

When [isEnabled\(\)](#) is true all events of the observed widget are filtered. Mouse and keyboard events are translated into widgetMouse- and widgetKey- and widgetWheel-events. Paint and Resize events are handled to keep rubber band and tracker up to date.

Parameters

<i>object</i>	Object to be filtered
<i>event</i>	Event

Returns

Always false.

See also

[widgetEnterEvent\(\)](#), [widgetLeaveEvent\(\)](#), [widgetMousePressEvent\(\)](#), [widgetMouseReleaseEvent\(\)](#), [widgetMouseDoubleClickEvent\(\)](#), [widgetMouseMoveEvent\(\)](#), [widgetWheelEvent\(\)](#), [widgetKeyPressEvent\(\)](#), [widgetKeyReleaseEvent\(\)](#), [QObject::installEventFilter\(\)](#), [QObject::event\(\)](#)

Definition at line 893 of file qwt_picker.cpp.

14.59.4.12 isActive() `bool QwtPicker::isActive () const`

A picker is active between [begin\(\)](#) and [end\(\)](#).

Returns

true if the selection is active.

Definition at line 1393 of file `qwt_picker.cpp`.

14.59.4.13 isEnabled() `bool QwtPicker::isEnabled () const`**Returns**

true when enabled, false otherwise

See also

[setEnabled\(\)](#), [eventFilter\(\)](#)

Definition at line 399 of file `qwt_picker.cpp`.

14.59.4.14 move() `void QwtPicker::move (
const QPoint & pos) [protected], [virtual]`

Move the last point of the selection The [moved\(\)](#) signal is emitted.

Parameters

<i>pos</i>	New position
------------	--------------

See also

[isActive\(\)](#), [begin\(\)](#), [end\(\)](#), [append\(\)](#)

Reimplemented in [QwtPolarPicker](#), and [QwtPlotPicker](#).

Definition at line 1338 of file `qwt_picker.cpp`.

14.59.4.15 moved `void QwtPicker::moved (
const QPoint & pos) [signal]`

A signal emitted whenever the last appended point of the selection has been moved.

Parameters

<i>pos</i>	Position of the moved last point of the selection.
------------	--

See also

[move\(\)](#), [appended\(\)](#)

14.59.4.16 pickArea() `QPainterPath QwtPicker::pickArea () const [virtual]`

Find the area of the observed widget, where selection might happen.

Returns

[parentWidget\(\)->contentsRect\(\)](#)

Reimplemented in [QwtPolarPicker](#).

Definition at line 1474 of file `qwt_picker.cpp`.

14.59.4.17 pickedPoints() `const QPolygon & QwtPicker::pickedPoints () const [protected]`

Return the points, that have been collected so far. The [selection\(\)](#) is calculated from the [pickedPoints\(\)](#) in [adjustedPoints\(\)](#).

Returns

Picked points

Definition at line 1403 of file `qwt_picker.cpp`.

14.59.4.18 remove() `void QwtPicker::remove () [protected], [virtual]`

Remove the last point of the selection The [removed\(\)](#) signal is emitted.

See also

[isActive\(\)](#), [begin\(\)](#), [end\(\)](#), [append\(\)](#), [move\(\)](#)

Definition at line 1359 of file `qwt_picker.cpp`.

14.59.4.19 removed `void QwtPicker::removed (
const QPoint & pos) [signal]`

A signal emitted whenever the last appended point of the selection has been removed.

Parameters

<i>pos</i>	Position of the point, that has been removed
------------	--

See also

[remove\(\)](#), [appended\(\)](#)

14.59.4.20 reset() `void QwtPicker::reset () [protected], [virtual]`

Reset the state machine and terminate (`end(false)`) the selection

Definition at line 1303 of file `qwt_picker.cpp`.

14.59.4.21 resizeMode() `QwtPicker::ResizeMode QwtPicker::resizeMode () const`

Returns

Resize mode

See also

[setResizeMode\(\)](#), [ResizeMode](#)

Definition at line 361 of file `qwt_picker.cpp`.

14.59.4.22 rubberBand() `QwtPicker::RubberBand QwtPicker::rubberBand () const`

Returns

Rubber band style

See also

[setRubberBand\(\)](#), [RubberBand](#), [rubberBandPen\(\)](#)

Definition at line 298 of file `qwt_picker.cpp`.

14.59.4.23 rubberBandMask() `QRegion QwtPicker::rubberBandMask () const [virtual]`

Calculate the mask for the rubber band overlay

Returns

Region for the mask

See also

`QWidget::setMask()`

Definition at line 525 of file `qwt_picker.cpp`.

14.59.4.24 rubberBandOverlay() `const QwtWidgetOverlay * QwtPicker::rubberBandOverlay () const [protected]`

Returns

Overlay displaying the rubber band

Definition at line 1581 of file `qwt_picker.cpp`.

14.59.4.25 rubberBandPen() `QPen QwtPicker::rubberBandPen () const`

Returns

Rubber band pen

See also

[setRubberBandPen\(\)](#), [rubberBand\(\)](#)

Definition at line 472 of file `qwt_picker.cpp`.

14.59.4.26 selected `void QwtPicker::selected (
const QPolygon & polygon) [signal]`

A signal emitting the selected points, at the end of a selection.

Parameters

<i>polygon</i>	Selected points
----------------	-----------------

14.59.4.27 selection() `QPolygon QwtPicker::selection () const`**Returns**

Selected points

See also

[pickedPoints\(\)](#), [adjustedPoints\(\)](#)

Definition at line 792 of file `qwt_picker.cpp`.

14.59.4.28 setEnabled `void QwtPicker::setEnabled (
bool enabled) [slot]`

En/disable the picker.

When enabled is true an event filter is installed for the observed widget, otherwise the event filter is removed.

Parameters

<i>enabled</i>	true or false
----------------	---------------

See also

[isEnabled\(\)](#), [eventFilter\(\)](#)

Definition at line 375 of file `qwt_picker.cpp`.

14.59.4.29 setResizeMode() `void QwtPicker::setResizeMode (
ResizeMode mode)`

Set the resize mode.

The resize mode controls what to do with the selected points of an active selection when the observed widget is resized.

Stretch means the points are scaled according to the new size, KeepSize means the points remain unchanged.

The default mode is Stretch.

Parameters

<i>mode</i>	Resize mode
-------------	-------------

See also

[resizeMode\(\)](#), [ResizeMode](#)

Definition at line 351 of file `qwt_picker.cpp`.

14.59.4.30 `setRubberBand()` `void QwtPicker::setRubberBand (`
`RubberBand rubberBand)`

Set the rubber band style

Parameters

<i>rubberBand</i>	Rubber band style The default value is NoRubberBand.
-------------------	--

See also

[rubberBand\(\)](#), [RubberBand](#), [setRubberBandPen\(\)](#)

Definition at line 289 of file `qwt_picker.cpp`.

14.59.4.31 `setRubberBandPen()` `void QwtPicker::setRubberBandPen (`
`const QPen & pen)`

Set the pen for the rubberband

Parameters

<i>pen</i>	Rubber band pen
------------	-----------------

See also

[rubberBandPen\(\)](#), [setRubberBand\(\)](#)

Definition at line 459 of file `qwt_picker.cpp`.

14.59.4.32 `setStateMachine()` `void QwtPicker::setStateMachine (`
`QwtPickerMachine * stateMachine)`

Set a state machine and delete the previous one

Parameters

<i>stateMachine</i>	State machine
---------------------	---------------

See also

[stateMachine\(\)](#)

Definition at line 229 of file qwt_picker.cpp.

14.59.4.33 setTrackerFont() `void QwtPicker::setTrackerFont (
const QFont & font)`

Set the font for the tracker

Parameters

<i>font</i>	Tracker font
-------------	--------------

See also

[trackerFont\(\)](#), [setTrackerMode\(\)](#), [setTrackerPen\(\)](#)

Definition at line 410 of file qwt_picker.cpp.

14.59.4.34 setTrackerMode() `void QwtPicker::setTrackerMode (
DisplayMode mode)`

Set the display mode of the tracker.

A tracker displays information about current position of the cursor as a string. The display mode controls if the tracker has to be displayed whenever the observed widget has focus and cursor (AlwaysOn), never (AlwaysOff), or only when the selection is active (ActiveOnly).

Parameters

<i>mode</i>	Tracker display mode
-------------	----------------------

Warning

In case of AlwaysOn, mouseTracking will be enabled for the observed widget.

See also

[trackerMode\(\)](#), [DisplayMode](#)

Definition at line 319 of file qwt_picker.cpp.

14.59.4.35 setTrackerPen() `void QwtPicker::setTrackerPen (`
 `const QPen & pen)`

Set the pen for the tracker

Parameters

<i>pen</i>	Tracker pen
------------	-------------

See also

[trackerPen\(\)](#), [setTrackerMode\(\)](#), [setTrackerFont\(\)](#)

Definition at line 435 of file `qwt_picker.cpp`.

14.59.4.36 stateMachine() [1/2] `QwtPickerMachine * QwtPicker::stateMachine ()`

Returns

Assigned state machine

See also

[setStateMachine\(\)](#)

Definition at line 247 of file `qwt_picker.cpp`.

14.59.4.37 stateMachine() [2/2] `const QwtPickerMachine * QwtPicker::stateMachine () const`

Returns

Assigned state machine

See also

[setStateMachine\(\)](#)

Definition at line 256 of file `qwt_picker.cpp`.

14.59.4.38 stretchSelection() `void QwtPicker::stretchSelection (
const QSize & oldSize,
const QSize & newSize) [protected], [virtual]`

Scale the selection by the ratios of `oldSize` and `newSize` The [changed\(\)](#) signal is emitted.

Parameters

<i>oldSize</i>	Previous size
<i>newSize</i>	Current size

See also

[ResizeMode](#), [setSizeMode\(\)](#), [resizeMode\(\)](#)

Definition at line 1417 of file qwt_picker.cpp.

14.59.4.39 trackerFont() `QFont QwtPicker::trackerFont () const`**Returns**

Tracker font

See also

[setTrackerFont\(\)](#), [trackerMode\(\)](#), [trackerPen\(\)](#)

Definition at line 424 of file qwt_picker.cpp.

14.59.4.40 trackerMask() `QRegion QwtPicker::trackerMask () const [virtual]`

Calculate the mask for the tracker overlay

Returns

Region with one rectangle: `trackerRect(trackerFont());`

See also

`QWidget::setMask()`, [trackerRect\(\)](#)

Definition at line 514 of file qwt_picker.cpp.

14.59.4.41 trackerMode() `QwtPicker::DisplayMode QwtPicker::trackerMode () const`**Returns**

Tracker display mode

See also

[setTrackerMode\(\)](#), [DisplayMode](#)

Definition at line 332 of file qwt_picker.cpp.

14.59.4.42 trackerOverlay() `const QwtWidgetOverlay * QwtPicker::trackerOverlay () const [protected]`

Returns

Overlay displaying the tracker text

Definition at line 1587 of file qwt_picker.cpp.

14.59.4.43 trackerPen() `QPen QwtPicker::trackerPen () const`

Returns

Tracker pen

See also

[setTrackerPen\(\)](#), [trackerMode\(\)](#), [trackerFont\(\)](#)

Definition at line 448 of file qwt_picker.cpp.

14.59.4.44 trackerPosition() `QPoint QwtPicker::trackerPosition () const`

Returns

Current position of the tracker

Definition at line 798 of file qwt_picker.cpp.

14.59.4.45 trackerRect() `QRect QwtPicker::trackerRect (
const QFont & font) const [virtual]`

Calculate the bounding rectangle for the tracker text from the current position of the tracker

Parameters

<i>font</i>	Font of the tracker text
-------------	--------------------------

Returns

Bounding rectangle of the tracker text

See also

[trackerPosition\(\)](#)

Definition at line 812 of file `qwt_picker.cpp`.

14.59.4.46 `trackerText()` `QwtText QwtPicker::trackerText (`
`const QPoint & pos) const [virtual]`

Return the label for a position.

In case of `HLineRubberBand` the label is the value of the y position, in case of `VLineRubberBand` the value of the x position. Otherwise the label contains x and y position separated by a ','.

The format for the string conversion is "%d".

Parameters

<i>pos</i>	Position
------------	----------

Returns

Converted position as string

Reimplemented in [QwtPolarPicker](#), and [QwtPlotPicker](#).

Definition at line 490 of file `qwt_picker.cpp`.

14.59.4.47 `transition()` `void QwtPicker::transition (`
`const QEvent * event) [protected], [virtual]`

Passes an event to the state machine and executes the resulting commands. Append and Move commands use the current position of the cursor (`QCursor::pos()`).

Parameters

<i>event</i>	Event
--------------	-------

Definition at line 1176 of file `qwt_picker.cpp`.

14.59.4.48 `widgetEnterEvent()` `void QwtPicker::widgetEnterEvent (`
`QEvent * event) [protected], [virtual]`

Handle a enter event for the observed widget.

Parameters

<i>event</i>	Qt event
--------------	----------

See also

[eventFilter\(\)](#), [widgetMousePressEvent\(\)](#), [widgetMouseReleaseEvent\(\)](#), [widgetMouseDoubleClickEvent\(\)](#), [widgetWheelEvent\(\)](#), [widgetKeyPressEvent\(\)](#), [widgetKeyReleaseEvent\(\)](#)

Definition at line 1018 of file `qwt_picker.cpp`.

14.59.4.49 widgetKeyPressEvent() `void QwtPicker::widgetKeyPressEvent (QKeyEvent * keyEvent) [protected], [virtual]`

Handle a key press event for the observed widget.

Selections can be completely done by the keyboard. The arrow keys move the cursor, the abort key aborts a selection. All other keys are handled by the current state machine.

Parameters

<i>keyEvent</i>	Key event
-----------------	-----------

See also

[eventFilter\(\)](#), [widgetMousePressEvent\(\)](#), [widgetMouseReleaseEvent\(\)](#), [widgetMouseDoubleClickEvent\(\)](#), [widgetMouseMoveEvent\(\)](#), [widgetWheelEvent\(\)](#), [widgetKeyReleaseEvent\(\)](#), [stateMachine\(\)](#), [QwtEventPattern::KeyPatternCode](#)

Reimplemented in [QwtPlotZoomer](#).

Definition at line 1112 of file `qwt_picker.cpp`.

14.59.4.50 widgetKeyReleaseEvent() `void QwtPicker::widgetKeyReleaseEvent (QKeyEvent * keyEvent) [protected], [virtual]`

Handle a key release event for the observed widget.

Passes the event to the state machine.

Parameters

<i>keyEvent</i>	Key event
-----------------	-----------

See also

[eventFilter\(\)](#), [widgetMouseEvent\(\)](#), [widgetMousePressEvent\(\)](#), [widgetMouseReleaseEvent\(\)](#), [widgetMouseDoubleClickEvent\(\)](#), [widgetWheelEvent\(\)](#), [widgetKeyPressEvent\(\)](#), [stateMachine\(\)](#)

Definition at line 1164 of file `qwt_picker.cpp`.

14.59.4.51 widgetLeaveEvent() `void QwtPicker::widgetLeaveEvent (QEvent * event) [protected], [virtual]`

Handle a leave event for the observed widget.

Parameters

<i>event</i>	Qt event
--------------	----------

See also

[eventFilter\(\)](#), [widgetMouseEvent\(\)](#), [widgetMousePressEvent\(\)](#), [widgetMouseReleaseEvent\(\)](#), [widgetMouseDoubleClickEvent\(\)](#), [widgetWheelEvent\(\)](#), [widgetKeyPressEvent\(\)](#), [widgetKeyReleaseEvent\(\)](#)

Definition at line 1032 of file `qwt_picker.cpp`.

14.59.4.52 widgetMouseDoubleClickEvent() `void QwtPicker::widgetMouseDoubleClickEvent (QMouseEvent * mouseEvent) [protected], [virtual]`

Handle mouse double click event for the observed widget.

Parameters

<i>mouseEvent</i>	Mouse event
-------------------	-------------

See also

[eventFilter\(\)](#), [widgetMouseEvent\(\)](#), [widgetMousePressEvent\(\)](#), [widgetMouseReleaseEvent\(\)](#), [widgetMouseMoveEvent\(\)](#), [widgetWheelEvent\(\)](#), [widgetKeyPressEvent\(\)](#), [widgetKeyReleaseEvent\(\)](#)

Definition at line 1064 of file `qwt_picker.cpp`.

14.59.4.53 widgetMouseMoveEvent() `void QwtPicker::widgetMouseMoveEvent (QMouseEvent * mouseEvent) [protected], [virtual]`

Handle a mouse move event for the observed widget.

Parameters

<i>mouseEvent</i>	Mouse event
-------------------	-------------

See also

[eventFilter\(\)](#), [widgetMousePressEvent\(\)](#), [widgetMouseReleaseEvent\(\)](#), [widgetMouseDoubleClickEvent\(\)](#), [widgetWheelEvent\(\)](#), [widgetKeyPressEvent\(\)](#), [widgetKeyReleaseEvent\(\)](#)

Definition at line 996 of file qwt_picker.cpp.

14.59.4.54 widgetMousePressEvent() `void QwtPicker::widgetMousePressEvent (QMouseEvent * mouseEvent) [protected], [virtual]`

Handle a mouse press event for the observed widget.

Parameters

<i>mouseEvent</i>	Mouse event
-------------------	-------------

See also

[eventFilter\(\)](#), [widgetMouseReleaseEvent\(\)](#), [widgetMouseDoubleClickEvent\(\)](#), [widgetMouseMoveEvent\(\)](#), [widgetWheelEvent\(\)](#), [widgetKeyPressEvent\(\)](#), [widgetKeyReleaseEvent\(\)](#)

Definition at line 982 of file qwt_picker.cpp.

14.59.4.55 widgetMouseReleaseEvent() `void QwtPicker::widgetMouseReleaseEvent (QMouseEvent * mouseEvent) [protected], [virtual]`

Handle a mouse release event for the observed widget.

Parameters

<i>mouseEvent</i>	Mouse event
-------------------	-------------

See also

[eventFilter\(\)](#), [widgetMousePressEvent\(\)](#), [widgetMouseDoubleClickEvent\(\)](#), [widgetMouseMoveEvent\(\)](#), [widgetWheelEvent\(\)](#), [widgetKeyPressEvent\(\)](#), [widgetKeyReleaseEvent\(\)](#)

Reimplemented in [QwtPlotZoomer](#).

Definition at line 1050 of file qwt_picker.cpp.

14.59.4.56 widgetWheelEvent() `void QwtPicker::widgetWheelEvent (
 QWheelEvent * wheelEvent) [protected], [virtual]`

Handle a wheel event for the observed widget.

Move the last point of the selection in case of `isActive() == true`

Parameters

<i>wheelEvent</i>	Wheel event
-------------------	-------------

See also

[eventFilter\(\)](#), [widgetMouseEvent\(\)](#), [widgetMouseReleaseEvent\(\)](#), [widgetMouseDoubleClickEvent\(\)](#), [widgetMouseMoveEvent\(\)](#), [widgetKeyPressEvent\(\)](#), [widgetKeyReleaseEvent\(\)](#)

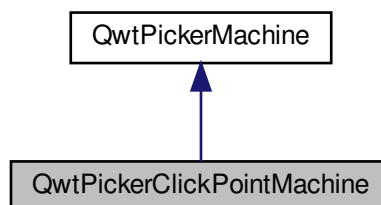
Definition at line 1081 of file `qwt_picker.cpp`.

14.60 QwtPickerClickPointMachine Class Reference

A state machine for point selections.

```
#include <qwt_picker_machine.h>
```

Inheritance diagram for QwtPickerClickPointMachine:



Public Member Functions

- [QwtPickerClickPointMachine \(\)](#)
Constructor.
- virtual `QList< Command > transition` (const [QwtEventPattern](#) &, const `QEvent *`) override
Transition.

Additional Inherited Members

14.60.1 Detailed Description

A state machine for point selections.

Pressing [QwtEventPattern::MouseSelect1](#) or [QwtEventPattern::KeySelect1](#) selects a point.

See also

[QwtEventPattern::MousePatternCode](#), [QwtEventPattern::KeyPatternCode](#)

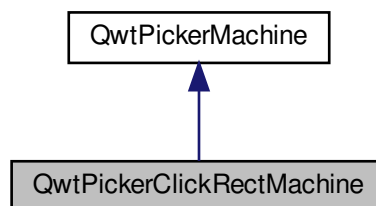
Definition at line 102 of file `qwt_picker_machine.h`.

14.61 QwtPickerClickRectMachine Class Reference

A state machine for rectangle selections.

```
#include <qwt_picker_machine.h>
```

Inheritance diagram for QwtPickerClickRectMachine:



Public Member Functions

- [QwtPickerClickRectMachine](#) ()
Constructor.
- virtual `QList< Command > transition` (const [QwtEventPattern](#) &, const `QEvent *`) override
Transition.

Additional Inherited Members

14.61.1 Detailed Description

A state machine for rectangle selections.

Pressing [QwtEventPattern::MouseSelect1](#) starts the selection, releasing it selects the first point. Pressing it again selects the second point and terminates the selection. Pressing [QwtEventPattern::KeySelect1](#) also starts the selection, a second press selects the first point. A third one selects the second point and terminates the selection.

See also

[QwtEventPattern::MousePatternCode](#), [QwtEventPattern::KeyPatternCode](#)

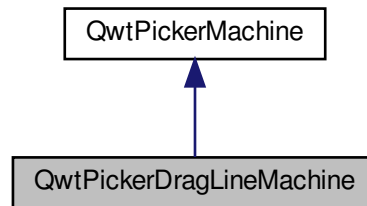
Definition at line 140 of file `qwt_picker_machine.h`.

14.62 QwtPickerDragLineMachine Class Reference

A state machine for line selections.

```
#include <qwt_picker_machine.h>
```

Inheritance diagram for QwtPickerDragLineMachine:



Public Member Functions

- [QwtPickerDragLineMachine](#) ()
Constructor.
- virtual [QList< Command > transition](#) (const [QwtEventPattern](#) &, const [QEvent](#) *) override
Transition.

Additional Inherited Members

14.62.1 Detailed Description

A state machine for line selections.

Pressing [QwtEventPattern::MouseSelect1](#) selects the first point, releasing it the second point. Pressing [QwtEventPattern::KeySelect1](#) also selects the first point, a second press selects the second point and terminates the selection.

A common use case of [QwtPickerDragLineMachine](#) are pickers for distance measurements.

See also

[QwtEventPattern::MousePatternCode](#), [QwtEventPattern::KeyPatternCode](#)

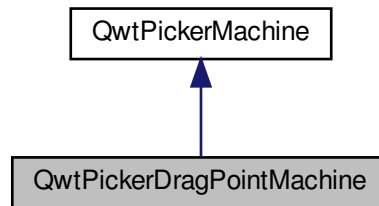
Definition at line 185 of file [qwt_picker_machine.h](#).

14.63 QwtPickerDragPointMachine Class Reference

A state machine for point selections.

```
#include <qwt_picker_machine.h>
```

Inheritance diagram for QwtPickerDragPointMachine:



Public Member Functions

- [QwtPickerDragPointMachine](#) ()
Constructor.
- virtual [QList< Command > transition](#) (const [QwtEventPattern](#) &, const [QEvent](#) *) override
Transition.

Additional Inherited Members

14.63.1 Detailed Description

A state machine for point selections.

Pressing [QwtEventPattern::MouseSelect1](#) or [QwtEventPattern::KeySelect1](#) starts the selection, releasing [QwtEventPattern::MouseSelect1](#) or a second press of [QwtEventPattern::KeySelect1](#) terminates it.

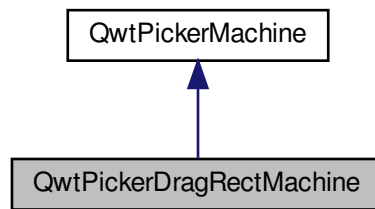
Definition at line 118 of file `qwt_picker_machine.h`.

14.64 QwtPickerDragRectMachine Class Reference

A state machine for rectangle selections.

```
#include <qwt_picker_machine.h>
```

Inheritance diagram for QwtPickerDragRectMachine:



Public Member Functions

- [QwtPickerDragRectMachine](#) ()
Constructor.
- virtual [QList< Command > transition](#) (const [QwtEventPattern](#) &, const `QEvent *`) override
Transition.

Additional Inherited Members

14.64.1 Detailed Description

A state machine for rectangle selections.

Pressing [QwtEventPattern::MouseSelect1](#) selects the first point, releasing it the second point. Pressing [QwtEventPattern::KeySelect1](#) also selects the first point, a second press selects the second point and terminates the selection.

See also

[QwtEventPattern::MousePatternCode](#), [QwtEventPattern::KeyPatternCode](#)

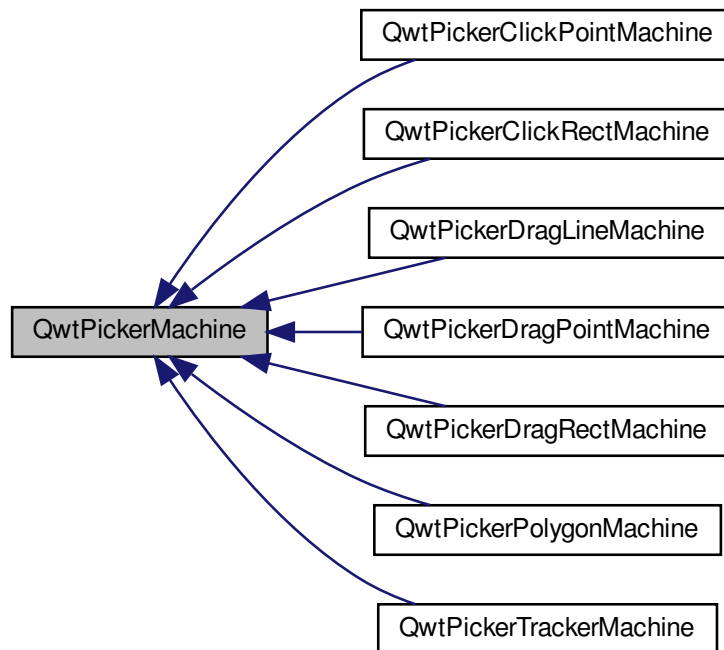
Definition at line 161 of file `qwt_picker_machine.h`.

14.65 QwtPickerMachine Class Reference

A state machine for [QwtPicker](#) selections.

```
#include <qwt_picker_machine.h>
```

Inheritance diagram for QwtPickerMachine:



Public Types

- enum [SelectionType](#) { [NoSelection](#) = -1 , [PointSelection](#) , [RectSelection](#) , [PolygonSelection](#) }
- enum [Command](#) { **Begin** , **Append** , **Move** , **Remove** , **End** }

Commands - the output of a state machine.

Public Member Functions

- [QwtPickerMachine](#) ([SelectionType](#))
Constructor.
- virtual [~QwtPickerMachine](#) ()
Destructor.
- virtual [QList](#)< [Command](#) > [transition](#) (const [QwtEventPattern](#) &, const [QEvent](#) *)=0
Transition.
- void [reset](#) ()
Set the current state to 0.
- int [state](#) () const
Return the current state.
- void [setState](#) (int)
Change the current state.
- [SelectionType](#) [selectionType](#) () const
Return the selection type.

14.65.1 Detailed Description

A state machine for [QwtPicker](#) selections.

[QwtPickerMachine](#) accepts key and mouse events and translates them into selection commands.

See also

[QwtEventPattern::MousePatternCode](#), [QwtEventPattern::KeyPatternCode](#)

Definition at line 28 of file `qwt_picker_machine.h`.

14.65.2 Member Enumeration Documentation

14.65.2.1 SelectionType enum [QwtPickerMachine::SelectionType](#)

Type of a selection.

See also

[selectionType\(\)](#)

Enumerator

NoSelection	The state machine not usable for any type of selection.
PointSelection	The state machine is for selecting a single point.
RectSelection	The state machine is for selecting a rectangle (2 points).
PolygonSelection	The state machine is for selecting a polygon (many points).

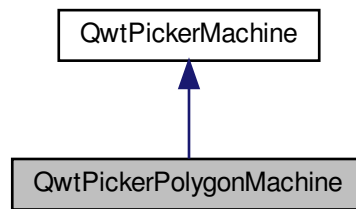
Definition at line 35 of file `qwt_picker_machine.h`.

14.66 QwtPickerPolygonMachine Class Reference

A state machine for polygon selections.

```
#include <qwt_picker_machine.h>
```

Inheritance diagram for QwtPickerPolygonMachine:



Public Member Functions

- [QwtPickerPolygonMachine](#) ()
Constructor.
- virtual [QList](#)< [Command](#) > [transition](#) (const [QwtEventPattern](#) &, const [QEvent](#) *) override
Transition.

Additional Inherited Members

14.66.1 Detailed Description

A state machine for polygon selections.

Pressing [QwtEventPattern::MouseSelect1](#) or [QwtEventPattern::KeySelect1](#) starts the selection and selects the first point, or appends a point. Pressing [QwtEventPattern::MouseSelect2](#) or [QwtEventPattern::KeySelect2](#) appends the last point and terminates the selection.

See also

[QwtEventPattern::MousePatternCode](#), [QwtEventPattern::KeyPatternCode](#)

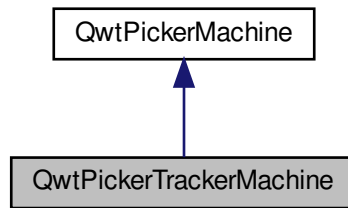
Definition at line 205 of file `qwt_picker_machine.h`.

14.67 QwtPickerTrackerMachine Class Reference

A state machine for indicating mouse movements.

```
#include <qwt_picker_machine.h>
```


Inheritance diagram for QwtPickerTrackerMachine:



Public Member Functions

- [QwtPickerTrackerMachine](#) ()
Constructor.
- virtual [QList](#)< [Command](#) > [transition](#) (const [QwtEventPattern](#) &, const `QEvent *`) override
Transition.

Additional Inherited Members

14.67.1 Detailed Description

A state machine for indicating mouse movements.

[QwtPickerTrackerMachine](#) supports displaying information corresponding to mouse movements, but is not intended for selecting anything. Begin/End are related to Enter/Leave events.

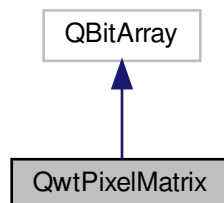
Definition at line 85 of file `qwt_picker_machine.h`.

14.68 QwtPixelMatrix Class Reference

A bit field corresponding to the pixels of a rectangle.

```
#include <qwt_pixel_matrix.h>
```

Inheritance diagram for QwtPixelMatrix:



Public Member Functions

- [QwtPixelMatrix](#) (const QRect &[rect](#))
Constructor.
- [~QwtPixelMatrix](#) ()
Destructor.
- void [setRect](#) (const QRect &[rect](#))
- QRect [rect](#) () const
- bool [testPixel](#) (int x, int y) const
Test if a pixel has been set.
- bool [testAndSetPixel](#) (int x, int y, bool on)
Set a pixel and test if a pixel has been set before.

Public Attributes

- int **const**

14.68.1 Detailed Description

A bit field corresponding to the pixels of a rectangle.

[QwtPixelMatrix](#) is intended to filter out duplicates in an unsorted array of points.

Definition at line 24 of file `qwt_pixel_matrix.h`.

14.68.2 Constructor & Destructor Documentation

14.68.2.1 QwtPixelMatrix() `QwtPixelMatrix::QwtPixelMatrix (const QRect & rect) [explicit]`

Constructor.

Parameters

<i>rect</i>	Bounding rectangle for the matrix
-------------	-----------------------------------

Definition at line 17 of file `qwt_pixel_matrix.cpp`.

14.68.3 Member Function Documentation

14.68.3.1 rect() `QRect QwtPixelMatrix::rect () const`

Returns

Bounding rectangle

Definition at line 48 of file qwt_pixel_matrix.cpp.

14.68.3.2 setRect() `void QwtPixelMatrix::setRect (`
`const QRect & rect)`

Set the bounding rectangle of the matrix

Parameters

<i>rect</i>	Bounding rectangle
-------------	--------------------

Note

All bits are cleared

Definition at line 35 of file qwt_pixel_matrix.cpp.

14.68.3.3 testAndSetPixel() `bool QwtPixelMatrix::testAndSetPixel (`
`int x,`
`int y,`
`bool on) [inline]`

Set a pixel and test if a pixel has been set before.

Parameters

<i>x</i>	X-coordinate
<i>y</i>	Y-coordinate
<i>on</i>	Set/Clear the pixel

Returns

true, when pos is outside of [rect\(\)](#), or when the pixel was set before.

Definition at line 67 of file qwt_pixel_matrix.h.

14.68.3.4 testPixel() `bool QwtPixelMatrix::testPixel (`
`int x,`
`int y) const [inline]`

Test if a pixel has been set.

Parameters

<i>x</i>	X-coordinate
<i>y</i>	Y-coordinate

Returns

true, when pos is outside of [rect\(\)](#), or when the pixel has already been set.

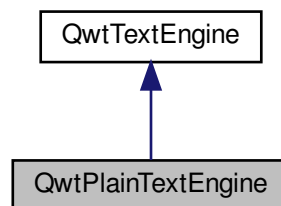
Definition at line 51 of file qwt_pixel_matrix.h.

14.69 QwtPlainTextEngine Class Reference

A text engine for plain texts.

```
#include <qwt_text_engine.h>
```

Inheritance diagram for QwtPlainTextEngine:



Public Member Functions

- [QwtPlainTextEngine](#) ()
Constructor.
- virtual [~QwtPlainTextEngine](#) ()
Destructor.
- virtual double [heightForWidth](#) (const QFont &font, int flags, const QString &text, double width) const override
- virtual QSizeF [textSize](#) (const QFont &font, int flags, const QString &text) const override
- virtual void [draw](#) (QPainter *, const QRectF &rect, int flags, const QString &text) const override
Draw the text in a clipping rectangle.
- virtual bool [mightRender](#) (const QString &) const override
- virtual void [textMargins](#) (const QFont &, const QString &, double &left, double &right, double &top, double &bottom) const override

Additional Inherited Members

14.69.1 Detailed Description

A text engine for plain texts.

[QwtPlainTextEngine](#) renders texts using the basic Qt classes QPainter and QFontMetrics.

Definition at line 111 of file qwt_text_engine.h.

14.69.2 Member Function Documentation

14.69.2.1 draw() `void QwtPlainTextEngine::draw (QPainter * painter, const QRectF & rect, int flags, const QString & text) const [override], [virtual]`

Draw the text in a clipping rectangle.

A wrapper for QPainter::drawText.

Parameters

<i>painter</i>	Painter
<i>rect</i>	Clipping rectangle
<i>flags</i>	Bitwise OR of the flags used like in QPainter::drawText
<i>text</i>	Text to be rendered

Implements [QwtTextEngine](#).

Definition at line 230 of file qwt_text_engine.cpp.

14.69.2.2 heightForWidth() `double QwtPlainTextEngine::heightForWidth (const QFont & font, int flags, const QString & text, double width) const [override], [virtual]`

Find the height for a given width

Parameters

<i>font</i>	Font of the text
<i>flags</i>	Bitwise OR of the flags used like in QPainter::drawText
<i>text</i>	Text to be rendered
<i>width</i>	Width

Returns

Calculated height

Implements [QwtTextEngine](#).

Definition at line 172 of file qwt_text_engine.cpp.

14.69.2.3 mightRender() `bool QwtPlainTextEngine::mightRender (const QString &) const [override], [virtual]`

Test if a string can be rendered by this text engine.

Returns

Always true. All texts can be rendered by [QwtPlainTextEngine](#)

Implements [QwtTextEngine](#).

Definition at line 240 of file qwt_text_engine.cpp.

14.69.2.4 textMargins() `void QwtPlainTextEngine::textMargins (const QFont & font, const QString & , double & left, double & right, double & top, double & bottom) const [override], [virtual]`

Return margins around the texts

Parameters

<i>font</i>	Font of the text
<i>left</i>	Return 0
<i>right</i>	Return 0
<i>top</i>	Return value for the top margin
<i>bottom</i>	Return value for the bottom margin

Implements [QwtTextEngine](#).

Definition at line 210 of file qwt_text_engine.cpp.

14.69.2.5 textSize() `QSizeF QwtPlainTextEngine::textSize (const QFont & font,`

```
int flags,
const QString & text ) const [override], [virtual]
```

Returns the size, that is needed to render text

Parameters

<i>font</i>	Font of the text
<i>flags</i>	Bitwise OR of the flags used like in QPainter::drawText
<i>text</i>	Text to be rendered

Returns

Calculated size

Implements [QwtTextEngine](#).

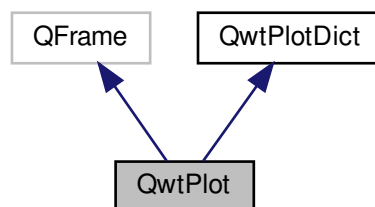
Definition at line 191 of file qwt_text_engine.cpp.

14.70 QwtPlot Class Reference

A 2-D plotting widget.

```
#include <qwt_plot.h>
```

Inheritance diagram for QwtPlot:



Public Types

- enum [LegendPosition](#) { [LeftLegend](#) , [RightLegend](#) , [BottomLegend](#) , [TopLegend](#) }
- enum **Axis** {
yLeft = QwtAxis::YLeft , **yRight** = QwtAxis::YRight , **xBottom** = QwtAxis::XBottom , **xTop** = QwtAxis::XTop ,
axisCnt = QwtAxis::AxisPositions }

Public Slots

- virtual void [replot](#) ()
Redraw the plot.
- void [autoRefresh](#) ()
Replots the plot if [autoReplot\(\)](#) is true.

Signals

- void `itemAttached` (`QwtPlotItem` *plotItem, bool on)
- void `legendDataChanged` (const `QVariant` &itemInfo, const `QList`< `QwtLegendData` > &data)

Public Member Functions

- `QwtPlot` (`QWidget` *w=NULL)
Constructor.
- `QwtPlot` (const `QwtText` &title, `QWidget` *w=NULL)
Constructor.
- virtual `~QwtPlot` ()
Destructor.
- void `setAutoReplot` (bool=true)
Set or reset the autoReplot option.
- bool `autoReplot` () const
- void `setPlotLayout` (`QwtPlotLayout` *)
Assign a new plot layout.
- `QwtPlotLayout` * `plotLayout` ()
- const `QwtPlotLayout` * `plotLayout` () const
- void `setTitle` (const `QString` &)
- void `setTitle` (const `QwtText` &)
- `QwtText` title () const
- `QwtTextLabel` * `titleLabel` ()
- const `QwtTextLabel` * `titleLabel` () const
- void `setFooter` (const `QString` &)
- void `setFooter` (const `QwtText` &)
- `QwtText` footer () const
- `QwtTextLabel` * `footerLabel` ()
- const `QwtTextLabel` * `footerLabel` () const
- void `setCanvas` (`QWidget` *)
Set the drawing canvas of the plot widget.
- `QWidget` * `canvas` ()
- const `QWidget` * `canvas` () const
- void `setCanvasBackground` (const `QBrush` &)
Change the background of the plotting area.
- `QBrush` `canvasBackground` () const
- virtual `QwtScaleMap` `canvasMap` (`QwtAxisId`) const
- double `invTransform` (`QwtAxisId`, double pos) const
- double `transform` (`QwtAxisId`, double value) const
Transform a value into a coordinate in the plotting region.
- bool `isAxisValid` (`QwtAxisId`) const
- void `setAxisVisible` (`QwtAxisId`, bool on=true)
Hide or show a specified axis.
- bool `isAxisVisible` (`QwtAxisId`) const
- `QwtScaleEngine` * `axisScaleEngine` (`QwtAxisId`)
- const `QwtScaleEngine` * `axisScaleEngine` (`QwtAxisId`) const
- void `setAxisScaleEngine` (`QwtAxisId`, `QwtScaleEngine` *)
- void `setAxisAutoScale` (`QwtAxisId`, bool on=true)
Enable autoscaling for a specified axis.
- bool `axisAutoScale` (`QwtAxisId`) const
- void `setAxisFont` (`QwtAxisId`, const `QFont` &)

- *Change the font of an axis.*
- QFont [axisFont](#) (QwtAxisId) const
- void [setAxisScale](#) (QwtAxisId, double min, double max, double stepSize=0)
- *Disable autoscaling and specify a fixed scale for a selected axis.*
- void [setAxisScaleDiv](#) (QwtAxisId, const [QwtScaleDiv](#) &)
- *Disable autoscaling and specify a fixed scale for a selected axis.*
- void [setAxisScaleDraw](#) (QwtAxisId, [QwtScaleDraw](#) *)
- *Set a scale draw.*
- double [axisStepSize](#) (QwtAxisId) const
- *Return the step size parameter that has been set in setAxisScale.*
- [QwtInterval](#) [axisInterval](#) (QwtAxisId) const
- *Return the current interval of the specified axis.*
- const [QwtScaleDiv](#) & [axisScaleDiv](#) (QwtAxisId) const
- *Return the scale division of a specified axis.*
- const [QwtScaleDraw](#) * [axisScaleDraw](#) (QwtAxisId) const
- *Return the scale draw of a specified axis.*
- [QwtScaleDraw](#) * [axisScaleDraw](#) (QwtAxisId)
- *Return the scale draw of a specified axis.*
- const [QwtScaleWidget](#) * [axisWidget](#) (QwtAxisId) const
- [QwtScaleWidget](#) * [axisWidget](#) (QwtAxisId)
- void [setAxisLabelAlignment](#) (QwtAxisId, Qt::Alignment)
- void [setAxisLabelRotation](#) (QwtAxisId, double rotation)
- void [setAxisTitle](#) (QwtAxisId, const QString &)
- *Change the title of a specified axis.*
- void [setAxisTitle](#) (QwtAxisId, const [QwtText](#) &)
- *Change the title of a specified axis.*
- [QwtText](#) [axisTitle](#) (QwtAxisId) const
- void [setAxisMaxMinor](#) (QwtAxisId, int maxMinor)
- int [axisMaxMinor](#) (QwtAxisId) const
- void [setAxisMaxMajor](#) (QwtAxisId, int maxMajor)
- int [axisMaxMajor](#) (QwtAxisId) const
- void [insertLegend](#) ([QwtAbstractLegend](#) *, [LegendPosition](#)=[QwtPlot::RightLegend](#), double ratio=-1.0)
- *Insert a legend.*
- [QwtAbstractLegend](#) * [legend](#) ()
- const [QwtAbstractLegend](#) * [legend](#) () const
- void [updateLegend](#) ()
- void [updateLegend](#) (const [QwtPlotItem](#) *)
- virtual QSize [sizeHint](#) () const override
- virtual QSize [minimumSizeHint](#) () const override
- *Return a minimum size hint.*
- virtual void [updateLayout](#) ()
- *Adjust plot content to its current size.*
- virtual void [drawCanvas](#) (QPainter *)
- void [updateAxes](#) ()
- *Rebuild the axes scales.*
- void [updateCanvasMargins](#) ()
- *Update the canvas margins.*
- virtual void [getCanvasMarginsHint](#) (const [QwtScaleMap](#) maps[], const QRectF &canvasRect, double &left, double &top, double &right, double &bottom) const
- *Calculate the canvas margins.*
- virtual bool [event](#) (QEvent *) override
- *Adds handling of layout requests.*

- virtual bool [eventFilter](#) (QObject *, QEvent *) override
Event filter.
- virtual void [drawItems](#) (QPainter *, const QRectF &, const [QwtScaleMap](#) maps[QwtAxis::AxisPositions]) const
- virtual QVariant [itemToInfo](#) (QwtPlotItem *) const
Build an information, that can be used to identify a plot item on the legend.
- virtual [QwtPlotItem * infoToItem](#) (const QVariant &) const
Identify the plot item according to an item info object, that has been generated from [itemToInfo\(\)](#).
- void **enableAxis** (int axisId, bool on=true)
- bool **axisEnabled** (int axisId) const

Protected Member Functions

- virtual void [resizeEvent](#) (QResizeEvent *) override

14.70.1 Detailed Description

A 2-D plotting widget.

[QwtPlot](#) is a widget for plotting two-dimensional graphs. An unlimited number of plot items can be displayed on its canvas. Plot items might be curves ([QwtPlotCurve](#)), markers ([QwtPlotMarker](#)), the grid ([QwtPlotGrid](#)), or anything else derived from [QwtPlotItem](#). A plot can have up to four axes, with each plot item attached to an x- and a y axis. The scales at the axes can be explicitly set ([QwtScaleDiv](#)), or are calculated from the plot items, using algorithms ([QwtScaleEngine](#)) which can be configured separately for each axis.

The simpleplot example is a good starting point to see how to set up a plot widget.

Example

The following example shows (schematically) the most simple way to use [QwtPlot](#). By default, only the left and bottom axes are visible and their scales are computed automatically.

```
#include <qwt_plot.h>
#include <qwt_plot_curve.h>
QwtPlot *myPlot = new QwtPlot( "Two Curves", parent );
// add curves
QwtPlotCurve *curve1 = new QwtPlotCurve( "Curve 1" );
QwtPlotCurve *curve2 = new QwtPlotCurve( "Curve 2" );
// connect or copy the data to the curves
curve1->setData( ... );
curve2->setData( ... );
curve1->attach( myPlot );
curve2->attach( myPlot );
// finally, refresh the plot
myPlot->replot();
```

Definition at line 78 of file qwt_plot.h.

14.70.2 Member Enumeration Documentation

14.70.2.1 LegendPosition enum [QwtPlot::LegendPosition](#)

Position of the legend, relative to the canvas.

See also

[insertLegend\(\)](#)

Enumerator

LeftLegend	The legend will be left from the QwtAxis::YLeft axis.
RightLegend	The legend will be right from the QwtAxis::YRight axis.
BottomLegend	The legend will be below the footer.
TopLegend	The legend will be above the title.

Definition at line 93 of file qwt_plot.h.

14.70.3 Constructor & Destructor Documentation

14.70.3.1 QwtPlot() [1/2] `QwtPlot::QwtPlot (
 QWidget * parent = NULL) [explicit]`

Constructor.

Parameters

<i>parent</i>	Parent widget
---------------	---------------

Definition at line 103 of file qwt_plot.cpp.

14.70.3.2 QwtPlot() [2/2] `QwtPlot::QwtPlot (
 const QwtText & title,
 QWidget * parent = NULL) [explicit]`

Constructor.

Parameters

<i>title</i>	Title text
<i>parent</i>	Parent widget

Definition at line 114 of file qwt_plot.cpp.

14.70.4 Member Function Documentation

14.70.4.1 autoReplot() `bool QwtPlot::autoReplot () const`

Returns

true if the `autoReplot` option is set.

See also

[setAutoReplot\(\)](#)

Definition at line 319 of file `qwt_plot.cpp`.

14.70.4.2 axisAutoScale() `bool QwtPlot::axisAutoScale (QwtAxisId axisId) const`

Returns

True, if autoscaling is enabled

Parameters

<i>axisId</i>	Axis
---------------	------

Definition at line 213 of file `qwt_plot_axis.cpp`.

14.70.4.3 axisFont() `QFont QwtPlot::axisFont (QwtAxisId axisId) const`

Returns

The font of the scale labels for a specified axis

Parameters

<i>axisId</i>	Axis
---------------	------

Definition at line 237 of file `qwt_plot_axis.cpp`.

14.70.4.4 axisInterval() `QwtInterval QwtPlot::axisInterval (QwtAxisId axisId) const`

Return the current interval of the specified axis.

This is only a convenience function for `axisScaleDiv(axisId)->interval()`;

Parameters

<i>axis</i> ↔ <i>Id</i>	Axis
----------------------------	------

Returns

Scale interval

See also

[QwtScaleDiv](#), [axisScaleDiv\(\)](#)

Definition at line 344 of file `qwt_plot_axis.cpp`.

14.70.4.5 axisMaxMajor() `int QwtPlot::axisMaxMajor (QwtAxisId axisId) const`

Returns

The maximum number of major ticks for a specified axis

Parameters

<i>axis</i> ↔ <i>Id</i>	Axis
----------------------------	------

See also

[setAxisMaxMajor\(\)](#), [QwtScaleEngine::divideScale\(\)](#)

Definition at line 251 of file `qwt_plot_axis.cpp`.

14.70.4.6 axisMaxMinor() `int QwtPlot::axisMaxMinor (QwtAxisId axisId) const`

Returns

the maximum number of minor ticks for a specified axis

Parameters

<i>axis</i> ↔ <i>Id</i>	Axis
----------------------------	------

See also

[setAxisMaxMinor\(\)](#), [QwtScaleEngine::divideScale\(\)](#)

Definition at line 264 of file `qwt_plot_axis.cpp`.

14.70.4.7 axisScaleDiv() `const QwtScaleDiv & QwtPlot::axisScaleDiv (QwtAxisId axisId) const`

Return the scale division of a specified axis.

`axisScaleDiv(axisId).lowerBound()`, `axisScaleDiv(axisId).upperBound()` are the current limits of the axis scale.

Parameters

<i>axisId</i>	Axis
---------------	------

Returns

Scale division

See also

[QwtScaleDiv](#), [setAxisScaleDiv\(\)](#), [QwtScaleEngine::divideScale\(\)](#)

Definition at line 283 of file `qwt_plot_axis.cpp`.

14.70.4.8 axisScaleDraw() [1/2] `QwtScaleDraw * QwtPlot::axisScaleDraw (QwtAxisId axisId)`

Return the scale draw of a specified axis.

Parameters

<i>axisId</i>	Axis
---------------	------

Returns

Specified `scaleDraw` for axis, or NULL if axis is invalid.

Definition at line 308 of file `qwt_plot_axis.cpp`.

14.70.4.9 axisScaleDraw() [2/2] `const QwtScaleDraw * QwtPlot::axisScaleDraw (`
`QwtAxisId axisId) const`

Return the scale draw of a specified axis.

Parameters

<i>axisId</i>	Axis
---------------	------

Returns

Specified scaleDraw for axis, or NULL if axis is invalid.

Definition at line 294 of file qwt_plot_axis.cpp.

14.70.4.10 axisScaleEngine() [1/2] `QwtScaleEngine * QwtPlot::axisScaleEngine (`
`QwtAxisId axisId)`

Parameters

<i>axisId</i>	Axis
---------------	------

Returns

Scale engine for a specific axis

Definition at line 190 of file qwt_plot_axis.cpp.

14.70.4.11 axisScaleEngine() [2/2] `const QwtScaleEngine * QwtPlot::axisScaleEngine (`
`QwtAxisId axisId) const`

Parameters

<i>axisId</i>	Axis
---------------	------

Returns

Scale engine for a specific axis

Definition at line 202 of file qwt_plot_axis.cpp.

14.70.4.12 axisStepSize() `double QwtPlot::axisStepSize (QwtAxisId axisId) const`

Return the step size parameter that has been set in `setAxisScale`.

This doesn't need to be the step size of the current scale.

Parameters

<i>axisId</i>	Axis
---------------	------

Returns

step size parameter value

See also

[setAxisScale\(\)](#), [QwtScaleEngine::divideScale\(\)](#)

Definition at line 326 of file `qwt_plot_axis.cpp`.

14.70.4.13 axisTitle() `QwtText QwtPlot::axisTitle (QwtAxisId axisId) const`

Returns

Title of a specified axis

Parameters

<i>axisId</i>	Axis
---------------	------

Definition at line 356 of file `qwt_plot_axis.cpp`.

14.70.4.14 axisWidget() [1/2] `QwtScaleWidget * QwtPlot::axisWidget (QwtAxisId axisId)`

Returns

Scale widget of the specified axis, or NULL if `axisId` is invalid.

Parameters

<i>axis</i> ↔ <i>Id</i>	Axis
----------------------------	------

Definition at line 153 of file qwt_plot_axis.cpp.

14.70.4.15 axisWidget() [2/2] `const QwtScaleWidget * QwtPlot::axisWidget (
QwtAxisId axisId) const`

Returns

Scale widget of the specified axis, or NULL if *axisId* is invalid.

Parameters

<i>axis</i> ↔ <i>Id</i>	Axis
----------------------------	------

Definition at line 141 of file qwt_plot_axis.cpp.

14.70.4.16 canvas() [1/2] `QWidget * QwtPlot::canvas ()`

Returns

the plot's canvas

Definition at line 463 of file qwt_plot.cpp.

14.70.4.17 canvas() [2/2] `const QWidget * QwtPlot::canvas () const`

Returns

the plot's canvas

Definition at line 471 of file qwt_plot.cpp.

14.70.4.18 canvasBackground() `QBrush QwtPlot::canvasBackground () const`

Nothing else than: `canvas()->palette().brush(QPalette::Normal, QPalette::Window);`

Returns

Background brush of the plotting area.

See also

[setCanvasBackground\(\)](#)

Definition at line 888 of file `qwt_plot.cpp`.

14.70.4.19 canvasMap() `QwtScaleMap QwtPlot::canvasMap (QwtAxisId axisId) const [virtual]`**Parameters**

<i>axisId</i>	Axis
---------------	------

Returns

Map for the axis on the canvas. With this map pixel coordinates can translated to plot coordinates and vice versa.

See also

[QwtScaleMap](#), [transform\(\)](#), [invTransform\(\)](#)

Definition at line 800 of file `qwt_plot.cpp`.

14.70.4.20 drawCanvas() `void QwtPlot::drawCanvas (QPainter * painter) [virtual]`

Redraw the canvas.

Parameters

<i>painter</i>	Painter used for drawing
----------------	--------------------------

Warning

`drawCanvas` calls `drawItems` what is also used for printing. Applications that like to add individual plot items better overload [drawItems\(\)](#)

See also

[drawItems\(\)](#)

Definition at line 742 of file qwt_plot.cpp.

14.70.4.21 drawItems() `void QwtPlot::drawItems (QPainter * painter, const QRectF & canvasRect, const QwtScaleMap maps[QwtAxis::AxisPositions]) const [virtual]`

Redraw the canvas items.

Parameters

<i>painter</i>	Painter used for drawing
<i>canvasRect</i>	Bounding rectangle where to paint
<i>maps</i>	QwtAxis::AxisCount maps, mapping between plot and paint device coordinates

Note

Usually canvasRect is contentsRect() of the plot canvas. Due to a bug in Qt this rectangle might be wrong for certain frame styles (f.e QFrame::Box) and it might be necessary to fix the margins manually using QWidget::setContentsMargins()

Definition at line 764 of file qwt_plot.cpp.

14.70.4.22 event() `bool QwtPlot::event (QEvent * event) [override], [virtual]`

Adds handling of layout requests.

Parameters

<i>event</i>	Event
--------------	-------

Returns

See QFrame::event()

Definition at line 237 of file qwt_plot.cpp.

14.70.4.23 eventFilter() `bool QwtPlot::eventFilter (`
`QObject * object,`
`QEvent * event) [override], [virtual]`

Event filter.

The plot handles the following events for the canvas:

- QEvent::Resize The canvas margins might depend on its size
- QEvent::ContentsRectChange The layout needs to be recalculated

Parameters

<i>object</i>	Object to be filtered
<i>event</i>	Event

Returns

See QFrame::eventFilter()

See also

[updateCanvasMargins\(\)](#), [updateLayout\(\)](#)

Definition at line 271 of file qwt_plot.cpp.

14.70.4.24 footer() `QwtText QwtPlot::footer () const`

Returns

Text of the footer

Definition at line 395 of file qwt_plot.cpp.

14.70.4.25 footerLabel() [1/2] `QwtTextLabel * QwtPlot::footerLabel ()`

Returns

Footer label widget.

Definition at line 401 of file qwt_plot.cpp.

14.70.4.26 footerLabel() [2/2] `const QwtTextLabel * QwtPlot::footerLabel () const`

Returns

Footer label widget.

Definition at line 407 of file `qwt_plot.cpp`.

14.70.4.27 getCanvasMarginsHint() `void QwtPlot::getCanvasMarginsHint (`
`const QwtScaleMap maps[],`
`const QRectF & canvasRect,`
`double & left,`
`double & top,`
`double & right,`
`double & bottom) const [virtual]`

Calculate the canvas margins.

Parameters

<i>maps</i>	QwtAxis::AxisCount maps, mapping between plot and paint device coordinates
<i>canvasRect</i>	Bounding rectangle where to paint
<i>left</i>	Return parameter for the left margin
<i>top</i>	Return parameter for the top margin
<i>right</i>	Return parameter for the right margin
<i>bottom</i>	Return parameter for the bottom margin

Plot items might indicate, that they need some extra space at the borders of the canvas by the [QwtPlotItem::Margins](#) flag.

[updateCanvasMargins\(\)](#), [QwtPlotItem::getCanvasMarginHint\(\)](#)

Definition at line 670 of file `qwt_plot.cpp`.

14.70.4.28 infoToItem() `QwtPlotItem * QwtPlot::infoToItem (`
`const QVariant & itemInfo) const [virtual]`

Identify the plot item according to an item info object, that has been generated from [itemToInfo\(\)](#).

The default implementation simply tries to unwrap a [QwtPlotItem](#) pointer:

```
if ( itemInfo.canConvert<QwtPlotItem *>() )
    return qvariant_cast<QwtPlotItem *>( itemInfo );
```

Parameters

<i>itemInfo</i>	Plot item
-----------------	-----------

Returns

A plot item, when successful, otherwise a NULL pointer.

See also

[itemToInfo\(\)](#)

Definition at line 1159 of file qwt_plot.cpp.

14.70.4.29 insertLegend() `void QwtPlot::insertLegend (
 QwtAbstractLegend * legend,
 QwtPlot::LegendPosition pos = QwtPlot::RightLegend,
 double ratio = -1.0)`

Insert a legend.

If the position legend is [QwtPlot::LeftLegend](#) or [QwtPlot::RightLegend](#) the legend will be organized in one column from top to down. Otherwise the legend items will be placed in a table with a best fit number of columns from left to right.

[insertLegend\(\)](#) will set the plot widget as parent for the legend. The legend will be deleted in the destructor of the plot or when another legend is inserted.

Legends, that are not inserted into the layout of the plot widget need to connect to the [legendDataChanged\(\)](#) signal. Calling [updateLegend\(\)](#) initiates this signal for an initial update. When the application code wants to implement its own layout this also needs to be done for rendering plots to a document (see [QwtPlotRenderer](#)).

Parameters

<i>legend</i>	Legend
<i>pos</i>	The legend's position. For top/left position the number of columns will be limited to 1, otherwise it will be set to unlimited.
<i>ratio</i>	Ratio between legend and the bounding rectangle of title, canvas and axes. The legend will be shrunk if it would need more space than the given ratio. The ratio is limited to]0.0 .. 1.0]. In case of ≤ 0.0 it will be reset to the default ratio. The default vertical/horizontal ratio is 0.33/0.5.

See also

[legend\(\)](#), [QwtPlotLayout::legendPosition\(\)](#), [QwtPlotLayout::setLegendPosition\(\)](#)

Definition at line 927 of file qwt_plot.cpp.

14.70.4.30 invTransform() `double QwtPlot::invTransform (
 QwtAxisId axisId,
 double pos) const`

Transform the x or y coordinate of a position in the drawing region into a value.

Parameters

<i>axisId</i>	Axis
<i>pos</i>	position

Returns

Position as axis coordinate

Warning

The position can be an x or a y coordinate, depending on the specified axis.

Definition at line 397 of file qwt_plot_axis.cpp.

14.70.4.31 isAxisValid() `bool QwtPlot::isAxisValid (
QwtAxisId axisId) const`

Checks if an axis is valid

Parameters

<i>axisId</i>	axis
---------------	------

Returns

`true` if the specified axis exists, otherwise `false`

Note

This method is equivalent to `QwtAxis::isValid(axisId)` and simply checks if `axisId` is one of the values of [QwtAxis::Position](#). It is a placeholder for future releases, where it will be possible to have a customizable number of axes (multiaxes branch) at each side.

Definition at line 132 of file qwt_plot_axis.cpp.

14.70.4.32 isAxisVisible() `bool QwtPlot::isAxisVisible (
QwtAxisId axisId) const`

Returns

`True`, if a specified axis is visible

Parameters

<i>axis</i> ↔ <i>Id</i>	Axis
----------------------------	------

Definition at line 225 of file qwt_plot_axis.cpp.

14.70.4.33 itemAttached `void QwtPlot::itemAttached (
 QwtPlotItem * plotItem,
 bool on) [signal]`

A signal indicating, that an item has been attached/detached

Parameters

<i>plotItem</i>	Plot item
<i>on</i>	Attached/Detached

14.70.4.34 itemToInfo() `QVariant QwtPlot::itemToInfo (
 QwtPlotItem * plotItem) const [virtual]`

Build an information, that can be used to identify a plot item on the legend.

The default implementation simply wraps the plot item into a QVariant object. When overloading [itemToInfo\(\)](#) usually [infoToItem\(\)](#) needs to reimplemented too.

Parameters

<i>plotItem</i>	Plot item
-----------------	-----------

Returns

Plot item embedded in a QVariant

See also

[infoToItem\(\)](#)

Definition at line 1139 of file qwt_plot.cpp.

14.70.4.35 **legend()** [1/2] [QwtAbstractLegend](#) * QwtPlot::legend ()

Returns

the plot's legend

See also

[insertLegend\(\)](#)

Definition at line 445 of file qwt_plot.cpp.

14.70.4.36 **legend()** [2/2] const [QwtAbstractLegend](#) * QwtPlot::legend () const

Returns

the plot's legend

See also

[insertLegend\(\)](#)

Definition at line 454 of file qwt_plot.cpp.

14.70.4.37 **legendDataChanged** void QwtPlot::legendDataChanged (
const QVariant & *itemInfo*,
const [QList](#)< [QwtLegendData](#) > & *data*) [signal]

A signal with the attributes how to update the legend entries for a plot item.

Parameters

<i>itemInfo</i>	Info about a plot item, build from itemToInfo()
<i>data</i>	Attributes of the entries (usually <= 1) for the plot item.

See also

[itemToInfo\(\)](#), [infoToItem\(\)](#), [QwtAbstractLegend::updateLegend\(\)](#)

14.70.4.38 **plotLayout()** [1/2] [QwtPlotLayout](#) * QwtPlot::plotLayout ()

Returns

the plot's layout

Definition at line 430 of file qwt_plot.cpp.

14.70.4.39 plotLayout() [2/2] `const QwtPlotLayout * QwtPlot::plotLayout () const`**Returns**

the plot's layout

Definition at line 436 of file qwt_plot.cpp.

14.70.4.40 replot `void QwtPlot::replot () [virtual], [slot]`

Redraw the plot.

If the `autoReplot` option is not set (which is the default) or if any curves are attached to raw data, the plot has to be refreshed explicitly in order to make changes visible.

See also

[updateAxes\(\)](#), [setAutoReplot\(\)](#)

Definition at line 545 of file qwt_plot.cpp.

14.70.4.41 resizeEvent() `void QwtPlot::resizeEvent (
 QResizeEvent * e) [override], [protected], [virtual]`

Resize and update internal layout

Parameters

<i>e</i>	Resize event
----------	--------------

Definition at line 530 of file qwt_plot.cpp.

14.70.4.42 setAutoReplot() `void QwtPlot::setAutoReplot (
 bool tf = true)`

Set or reset the `autoReplot` option.

If the `autoReplot` option is set, the plot will be updated implicitly by manipulating member functions. Since this may be time-consuming, it is recommended to leave this option switched off and call `replot()` explicitly if necessary.

The `autoReplot` option is set to false by default, which means that the user has to call `replot()` in order to make changes visible.

Parameters

<i>tf</i>	true or false. Defaults to true.
-----------	----------------------------------

See also

[replot\(\)](#)

Definition at line 310 of file `qwt_plot.cpp`.

14.70.4.43 `setAxisAutoScale()` `void QwtPlot::setAxisAutoScale (`
 `QwtAxisId axisId,`
 `bool on = true)`

Enable autoscaling for a specified axis.

This member function is used to switch back to autoscaling mode after a fixed scale has been set. Autoscaling is enabled by default.

Parameters

<i>axisId</i>	Axis
<i>on</i>	On/Off

See also

[setAxisScale\(\)](#), [setAxisScaleDiv\(\)](#), [updateAxes\(\)](#)

Note

The autoscaling flag has no effect until [updateAxes\(\)](#) is executed (called by [replot\(\)](#)).

Definition at line 449 of file `qwt_plot_axis.cpp`.

14.70.4.44 `setAxisFont()` `void QwtPlot::setAxisFont (`
 `QwtAxisId axisId,`
 `const QFont & font)`

Change the font of an axis.

Parameters

<i>axisId</i>	Axis
<i>font</i>	Font

Warning

This function changes the font of the tick labels, not of the axis title.

Definition at line 430 of file qwt_plot_axis.cpp.

14.70.4.45 setAxisLabelAlignment() `void QwtPlot::setAxisLabelAlignment (QwtAxisId axisId, Qt::Alignment alignment)`

Change the alignment of the tick labels

Parameters

<i>axisId</i>	Axis
<i>alignment</i>	Or'd Qt::AlignmentFlags see <qnamespace.h>

See also

[QwtScaleDraw::setLabelAlignment\(\)](#)

Definition at line 549 of file qwt_plot_axis.cpp.

14.70.4.46 setAxisLabelRotation() `void QwtPlot::setAxisLabelRotation (QwtAxisId axisId, double rotation)`

Rotate all tick labels

Parameters

<i>axisId</i>	Axis
<i>rotation</i>	Angle in degrees. When changing the label rotation, the label alignment might be adjusted too.

See also

[QwtScaleDraw::setLabelRotation\(\)](#), [setAxisLabelAlignment\(\)](#)

Definition at line 564 of file qwt_plot_axis.cpp.

14.70.4.47 setAxisMaxMajor() `void QwtPlot::setAxisMaxMajor (`
 `QwtAxisId axisId,`
 `int maxMajor)`

Set the maximum number of major scale intervals for a specified axis

Parameters

<i>axisId</i>	Axis
<i>maxMajor</i>	Maximum number of major steps

See also

[axisMaxMajor\(\)](#)

Definition at line 602 of file `qwt_plot_axis.cpp`.

14.70.4.48 setAxisMaxMinor() `void QwtPlot::setAxisMaxMinor (`
 `QwtAxisId axisId,`
 `int maxMinor)`

Set the maximum number of minor scale intervals for a specified axis

Parameters

<i>axisId</i>	Axis
<i>maxMinor</i>	Maximum number of minor steps

See also

[axisMaxMinor\(\)](#)

Definition at line 578 of file `qwt_plot_axis.cpp`.

14.70.4.49 setAxisScale() `void QwtPlot::setAxisScale (`
 `QwtAxisId axisId,`
 `double min,`
 `double max,`
 `double stepSize = 0)`

Disable autoscaling and specify a fixed scale for a selected axis.

In [updateAxes\(\)](#) the scale engine calculates a scale division from the specified parameters, that will be assigned to the scale widget. So updates of the scale widget usually happen delayed with the next replot.

Parameters

<i>axisId</i>	Axis
<i>min</i>	Minimum of the scale
<i>max</i>	Maximum of the scale
<i>stepSize</i>	Major step size. If <code>step == 0</code> , the step size is calculated automatically using the <code>maxMajor</code> setting.

See also

[setAxisMaxMajor\(\)](#), [setAxisAutoScale\(\)](#), [axisStepSize\(\)](#), [QwtScaleEngine::divideScale\(\)](#)

Definition at line 473 of file `qwt_plot_axis.cpp`.

14.70.4.50 `setAxisScaleDiv()` `void QwtPlot::setAxisScaleDiv (`
`QwtAxisId axisId,`
`const QwtScaleDiv & scaleDiv)`

Disable autoscaling and specify a fixed scale for a selected axis.

The scale division will be stored locally only until the next call of [updateAxes\(\)](#). So updates of the scale widget usually happen delayed with the next replot.

Parameters

<i>axisId</i>	Axis
<i>scaleDiv</i>	Scale division

See also

[setAxisScale\(\)](#), [setAxisAutoScale\(\)](#)

Definition at line 502 of file `qwt_plot_axis.cpp`.

14.70.4.51 `setAxisScaleDraw()` `void QwtPlot::setAxisScaleDraw (`
`QwtAxisId axisId,`
`QwtScaleDraw * scaleDraw)`

Set a scale draw.

Parameters

<i>axisId</i>	Axis
<i>scaleDraw</i>	Object responsible for drawing scales.

By passing `scaleDraw` it is possible to extend [QwtScaleDraw](#) functionality and let it take place in [QwtPlot](#). Please

note that `scaleDraw` has to be created with `new` and will be deleted by the corresponding `QwtScale` member (like a child object).

See also

[QwtScaleDraw](#), [QwtScaleWidget](#)

Warning

The attributes of `scaleDraw` will be overwritten by those of the previous [QwtScaleDraw](#).

Definition at line 532 of file `qwt_plot_axis.cpp`.

14.70.4.52 `setAxisScaleEngine()` `void QwtPlot::setAxisScaleEngine (`
 `QwtAxisId axisId,`
 `QwtScaleEngine * scaleEngine)`

Change the scale engine for an axis

Parameters

<i>axisId</i>	Axis
<i>scaleEngine</i>	Scale engine

See also

[axisScaleEngine\(\)](#)

Definition at line 169 of file `qwt_plot_axis.cpp`.

14.70.4.53 `setAxisTitle()` [1/2] `void QwtPlot::setAxisTitle (`
 `QwtAxisId axisId,`
 `const QString & title)`

Change the title of a specified axis.

Parameters

<i>axisId</i>	Axis
<i>title</i>	axis title

Definition at line 624 of file `qwt_plot_axis.cpp`.

14.70.4.54 setAxisTitle() [2/2] `void QwtPlot::setAxisTitle (`
`QwtAxisId axisId,`
`const QwtText & title)`

Change the title of a specified axis.

Parameters

<i>axisId</i>	Axis
<i>title</i>	Axis title

Definition at line 636 of file `qwt_plot_axis.cpp`.

14.70.4.55 setAxisVisible() `void QwtPlot::setAxisVisible (`
`QwtAxisId axisId,`
`bool on = true)`

Hide or show a specified axis.

Curves, markers and other items can be attached to hidden axes, and transformation of screen coordinates into values works as normal.

Only [QwtAxis::XBottom](#) and [QwtAxis::YLeft](#) are enabled by default.

Parameters

<i>axisId</i>	Axis
<i>on</i>	true (visible) or false (hidden)

Definition at line 376 of file `qwt_plot_axis.cpp`.

14.70.4.56 setCanvas() `void QwtPlot::setCanvas (`
`QWidget * canvas)`

Set the drawing canvas of the plot widget.

[QwtPlot](#) invokes methods of the canvas as meta methods (see `QMetaObject`). In opposite to using conventional C++ techniques like virtual methods they allow to use canvas implementations that are derived from `QWidget` or `QGLWidget`.

The following meta methods could be implemented:

- [replot\(\)](#) When the canvas doesn't offer a `replot` method, [QwtPlot](#) calls `update()` instead.
- `borderPath()` The border path is necessary to clip the content of the canvas When the canvas doesn't have any special border (f.e rounded corners) it is o.k. not to implement this method.

The default canvas is a [QwtPlotCanvas](#)

Parameters

<i>canvas</i>	Canvas Widget
---------------	---------------

See also[canvas\(\)](#)

Definition at line 213 of file `qwt_plot.cpp`.

14.70.4.57 setCanvasBackground() `void QwtPlot::setCanvasBackground (const QBrush & brush)`

Change the background of the plotting area.

Sets brush to `QPalette::Window` of all color groups of the palette of the canvas. Using [canvas\(\)->setPalette\(\)](#) is a more powerful way to set these colors.

Parameters

<i>brush</i>	New background brush
--------------	----------------------

See also[canvasBackground\(\)](#)

Definition at line 873 of file `qwt_plot.cpp`.

14.70.4.58 setFooter() [1/2] `void QwtPlot::setFooter (const QString & text)`

Change the text the footer

Parameters

<i>text</i>	New text of the footer
-------------	------------------------

Definition at line 372 of file `qwt_plot.cpp`.

14.70.4.59 setFooter() [2/2] `void QwtPlot::setFooter (const QwtText & text)`

Change the text the footer

Parameters

<i>text</i>	New text of the footer
-------------	------------------------

Definition at line 385 of file qwt_plot.cpp.

14.70.4.60 setPlotLayout() `void QwtPlot::setPlotLayout (
 QwtPlotLayout * layout)`

Assign a new plot layout.

Parameters

<i>layout</i>	Layout()
---------------	----------

See also

[plotLayout\(\)](#)

Definition at line 418 of file qwt_plot.cpp.

14.70.4.61 setTitle() [1/2] `void QwtPlot::setTitle (
 const QString & title)`

Change the plot's title

Parameters

<i>title</i>	New title
--------------	-----------

Definition at line 328 of file qwt_plot.cpp.

14.70.4.62 setTitle() [2/2] `void QwtPlot::setTitle (
 const QwtText & title)`

Change the plot's title

Parameters

<i>title</i>	New title
--------------	-----------

Definition at line 341 of file qwt_plot.cpp.

14.70.4.63 **sizeHint()** `QSize QwtPlot::sizeHint () const [override], [virtual]`

Returns

Size hint for the plot widget

See also

[minimumSizeHint\(\)](#)

Definition at line 480 of file `qwt_plot.cpp`.

14.70.4.64 **title()** `QwtText QwtPlot::title () const`

Returns

Title of the plot

Definition at line 351 of file `qwt_plot.cpp`.

14.70.4.65 **titleLabel()** [1/2] `QwtTextLabel * QwtPlot::titleLabel ()`

Returns

Title label widget.

Definition at line 357 of file `qwt_plot.cpp`.

14.70.4.66 **titleLabel()** [2/2] `const QwtTextLabel * QwtPlot::titleLabel () const`

Returns

Title label widget.

Definition at line 363 of file `qwt_plot.cpp`.

14.70.4.67 **transform()** `double QwtPlot::transform (
 QwtAxisId axisId,
 double value) const`

Transform a value into a coordinate in the plotting region.

Parameters

<i>axis</i> ↔ <i>Id</i>	Axis
<i>value</i>	value

Returns

X or Y coordinate in the plotting region corresponding to the value.

Definition at line 414 of file qwt_plot_axis.cpp.

14.70.4.68 updateAxes() `void QwtPlot::updateAxes ()`

Rebuild the axes scales.

In case of autoscaling the boundaries of a scale are calculated from the bounding rectangles of all plot items, having the [QwtPlotItem::AutoScale](#) flag enabled ([QwtScaleEngine::autoScale\(\)](#)). Then a scale division is calculated ([QwtScaleEngine::didvideScale\(\)](#)) and assigned to scale widget.

When the scale boundaries have been assigned with [setAxisScale\(\)](#) a scale division is calculated ([QwtScaleEngine::didvideScale\(\)](#)) for this interval and assigned to the scale widget.

When the scale has been set explicitly by [setAxisScaleDiv\(\)](#) the locally stored scale division gets assigned to the scale widget.

The scale widget indicates modifications by emitting a [QwtScaleWidget::scaleDivChanged\(\)](#) signal.

[updateAxes\(\)](#) is usually called by [replot\(\)](#).

See also

[setAxisAutoScale\(\)](#), [setAxisScale\(\)](#), [setAxisScaleDiv\(\)](#), [replot\(\)](#) [QwtPlotItem::boundingRect\(\)](#)

Definition at line 666 of file qwt_plot_axis.cpp.

14.70.4.69 updateCanvasMargins() `void QwtPlot::updateCanvasMargins ()`

Update the canvas margins.

Plot items might indicate, that they need some extra space at the borders of the canvas by the [QwtPlotItem::Margins](#) flag.

[getCanvasMarginsHint\(\)](#), [QwtPlotItem::getCanvasMarginHint\(\)](#)

Definition at line 706 of file qwt_plot.cpp.

14.70.4.70 **updateLayout()** `void QwtPlot::updateLayout () [virtual]`

Adjust plot content to its current size.

See also

[resizeEvent\(\)](#)

Definition at line 577 of file `qwt_plot.cpp`.

14.70.4.71 **updateLegend()** `[1/2] void QwtPlot::updateLegend ()`

Emit [legendDataChanged\(\)](#) for all plot item

See also

[QwtPlotItem::legendData\(\)](#), [legendDataChanged\(\)](#)

Definition at line 1016 of file `qwt_plot.cpp`.

14.70.4.72 **updateLegend()** `[2/2] void QwtPlot::updateLegend (
const QwtPlotItem * plotItem)`

Emit [legendDataChanged\(\)](#) for a plot item

Parameters

<i>plotItem</i>	Plot item
-----------------	-----------

See also

[QwtPlotItem::legendData\(\)](#), [legendDataChanged\(\)](#)

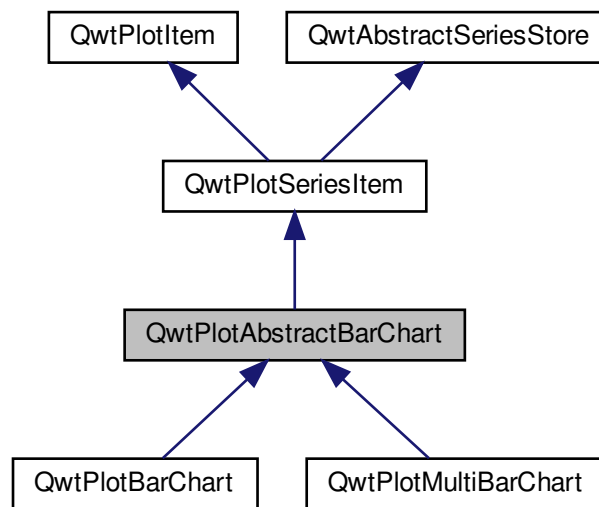
Definition at line 1032 of file `qwt_plot.cpp`.

14.71 QwtPlotAbstractBarChart Class Reference

Abstract base class for bar chart items.

```
#include <qwt_plot_abstract_barchart.h>
```

Inheritance diagram for QwtPlotAbstractBarChart:



Public Types

- enum [LayoutPolicy](#) { [AutoAdjustSamples](#) , [ScaleSamplesToAxes](#) , [ScaleSampleToCanvas](#) , [FixedSampleSize](#) }
- Mode how to calculate the bar width.*

Public Member Functions

- [QwtPlotAbstractBarChart](#) (const [QwtText](#) &title)
- virtual [~QwtPlotAbstractBarChart](#) ()
Destructor.
- void [setLayoutPolicy](#) ([LayoutPolicy](#))
- [LayoutPolicy](#) [layoutPolicy](#) () const
- void [setLayoutHint](#) (double)
- double [layoutHint](#) () const
- void [setSpacing](#) (int)
Set the spacing.
- int [spacing](#) () const
- void [setMargin](#) (int)
Set the margin.
- int [margin](#) () const
- void [setBaseline](#) (double)
Set the baseline.
- double [baseline](#) () const
- virtual void [getCanvasMarginHint](#) (const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect, double &left, double &top, double &right, double &bottom) const override
Calculate a hint for the canvas margin.

Protected Member Functions

- double [sampleWidth](#) (const [QwtScaleMap](#) &map, double canvasSize, double boundingSize, double value) const

14.71.1 Detailed Description

Abstract base class for bar chart items.

In opposite to almost all other plot items bar charts can't be displayed inside of their bounding rectangle and need a special API how to calculate the width of the bars and how they affect the layout of the attached plot.

Definition at line 24 of file `qwt_plot_abstract_barchart.h`.

14.71.2 Member Enumeration Documentation

14.71.2.1 [LayoutPolicy](#) enum [QwtPlotAbstractBarChart::LayoutPolicy](#)

Mode how to calculate the bar width.

[setLayoutPolicy\(\)](#), [setLayoutHint\(\)](#), [barWidthHint\(\)](#)

Enumerator

AutoAdjustSamples	The sample width is calculated by dividing the bounding rectangle by the number of samples. The layoutHint() is used as a minimum width in paint device coordinates. See also boundingRectangle()
ScaleSamplesToAxes	layoutHint() defines an interval in axis coordinates
ScaleSampleToCanvas	The bar width is calculated by multiplying layoutHint() with the height or width of the canvas. See also boundingRectangle()
FixedSampleSize	layoutHint() defines a fixed width in paint device coordinates.

Definition at line 32 of file `qwt_plot_abstract_barchart.h`.

14.71.3 Constructor & Destructor Documentation

14.71.3.1 [QwtPlotAbstractBarChart\(\)](#) [QwtPlotAbstractBarChart::QwtPlotAbstractBarChart](#) (const [QwtText](#) & title) [explicit]

Constructor

Parameters

<i>title</i>	Title of the chart
--------------	--------------------

Definition at line 48 of file qwt_plot_abstract_barchart.cpp.

14.71.4 Member Function Documentation

14.71.4.1 **baseline()** `double QwtPlotAbstractBarChart::baseline () const`

Returns

Value for the origin of the bar chart

See also

[setBaseline\(\)](#), [QwtPlotSeriesItem::orientation\(\)](#)

Definition at line 208 of file qwt_plot_abstract_barchart.cpp.

14.71.4.2 **getCanvasMarginHint()** `void QwtPlotAbstractBarChart::getCanvasMarginHint (
 const QwtScaleMap & xMap,
 const QwtScaleMap & yMap,
 const QRectF & canvasRect,
 double & left,
 double & top,
 double & right,
 double & bottom) const [override], [virtual]`

Calculate a hint for the canvas margin.

Bar charts need to reserve some space for displaying the bars for the first and the last sample. The hint is calculated from the [layoutHint\(\)](#) depending on the [layoutPolicy\(\)](#).

The margins are in target device coordinates (pixels on screen)

Parameters

<i>xMap</i>	Maps x-values into pixel coordinates.
<i>yMap</i>	Maps y-values into pixel coordinates.
<i>canvasRect</i>	Contents rectangle of the canvas in painter coordinates
<i>left</i>	Returns the left margin
<i>top</i>	Returns the top margin
<i>right</i>	Returns the right margin
<i>bottom</i>	Returns the bottom margin

Returns

Margin

See also

[layoutPolicy\(\)](#), [layoutHint\(\)](#), [QwtPlotItem::Margins](#) [QwtPlot::getCanvasMarginsHint\(\)](#), [QwtPlot::updateCanvasMargins\(\)](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 289 of file `qwt_plot_abstract_barchart.cpp`.

14.71.4.3 layoutHint() `double QwtPlotAbstractBarChart::layoutHint () const`

The combination of [layoutPolicy\(\)](#) and [layoutHint\(\)](#) define how the width of the bars is calculated

Returns

Layout policy of the chart item

See also

[LayoutPolicy](#), [setLayoutHint\(\)](#), [layoutPolicy\(\)](#)

Definition at line 119 of file `qwt_plot_abstract_barchart.cpp`.

14.71.4.4 layoutPolicy() `QwtPlotAbstractBarChart::LayoutPolicy QwtPlotAbstractBarChart::layoutPolicy () const`

The combination of [layoutPolicy\(\)](#) and [layoutHint\(\)](#) define how the width of the bars is calculated

Returns

Layout policy of the chart item

See also

[setLayoutPolicy\(\)](#), [layoutHint\(\)](#)

Definition at line 89 of file `qwt_plot_abstract_barchart.cpp`.

14.71.4.5 margin() `int QwtPlotAbstractBarChart::margin () const`

Returns

Margin between the outmost bars and the contentsRect() of the canvas.

See also

[setMargin\(\)](#), [spacing\(\)](#)

Definition at line 176 of file `qwt_plot_abstract_barchart.cpp`.

14.71.4.6 sampleWidth() `double QwtPlotAbstractBarChart::sampleWidth (`
 `const QwtScaleMap & map,`
 `double canvasSize,`
 `double boundingSize,`
 `double value) const [protected]`

Calculate the width for a sample in paint device coordinates

Parameters

<i>map</i>	Scale map for the corresponding scale
<i>canvasSize</i>	Size of the canvas in paint device coordinates
<i>boundingSize</i>	Bounding size of the chart in plot coordinates (used in AutoAdjustSamples mode)
<i>value</i>	Value of the sample

Returns

Sample width

See also

[layoutPolicy\(\)](#), [layoutHint\(\)](#)

Definition at line 225 of file `qwt_plot_abstract_barchart.cpp`.

14.71.4.7 setBaseline() `void QwtPlotAbstractBarChart::setBaseline (double value)`

Set the baseline.

The baseline is the origin for the chart. Each bar is painted from the baseline in the direction of the sample value. In case of a horizontal [orientation\(\)](#) the baseline is interpreted as x - otherwise as y - value.

The default value for the baseline is 0.

Parameters

<i>value</i>	Value for the baseline
--------------	------------------------

See also

[baseline\(\)](#), [QwtPlotSeriesItem::orientation\(\)](#)

Definition at line 195 of file `qwt_plot_abstract_barchart.cpp`.

14.71.4.8 setLayoutHint() `void QwtPlotAbstractBarChart::setLayoutHint (double hint)`

The combination of [layoutPolicy\(\)](#) and [layoutHint\(\)](#) define how the width of the bars is calculated

Parameters

<i>hint</i>	Layout hint
-------------	-------------

See also

[LayoutPolicy](#), [layoutPolicy\(\)](#), [layoutHint\(\)](#)

Definition at line 102 of file qwt_plot_abstract_barchart.cpp.

14.71.4.9 setLayoutPolicy() `void QwtPlotAbstractBarChart::setLayoutPolicy (
 LayoutPolicy policy)`

The combination of [layoutPolicy\(\)](#) and [layoutHint\(\)](#) define how the width of the bars is calculated

Parameters

<i>policy</i>	Layout policy
---------------	---------------

See also

[layoutPolicy\(\)](#), [layoutHint\(\)](#)

Definition at line 73 of file qwt_plot_abstract_barchart.cpp.

14.71.4.10 setMargin() `void QwtPlotAbstractBarChart::setMargin (
 int margin)`

Set the margin.

The margin is the distance between the outmost bars and the contentsRect() of the canvas. The default setting is 5 pixels.

Parameters

<i>margin</i>	Margin
---------------	--------

See also

[spacing\(\)](#), [margin\(\)](#)

Definition at line 160 of file qwt_plot_abstract_barchart.cpp.

14.71.4.11 setSpacing() `void QwtPlotAbstractBarChart::setSpacing (
 int spacing)`

Set the spacing.

The spacing is the distance between 2 samples (bars for [QwtPlotBarChart](#) or a group of bars for [QwtPlotMultiBarChart](#)) in paint device coordinates.

See also

[spacing\(\)](#)

Definition at line 132 of file qwt_plot_abstract_barchart.cpp.

14.71.4.12 spacing() `int QwtPlotAbstractBarChart::spacing () const`

Returns

Spacing between 2 samples (bars or groups of bars)

See also

[setSpacing\(\)](#), [margin\(\)](#)

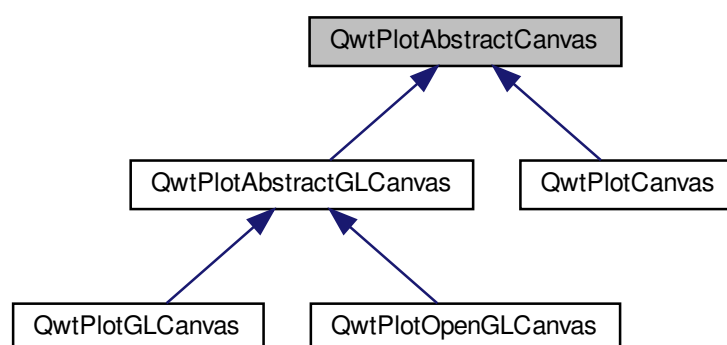
Definition at line 146 of file qwt_plot_abstract_barchart.cpp.

14.72 QwtPlotAbstractCanvas Class Reference

Base class for all type of plot canvases.

```
#include <qwt_plot_abstract_canvas.h>
```

Inheritance diagram for QwtPlotAbstractCanvas:



Public Types

- enum [FocusIndicator](#) { [NoFocusIndicator](#) , [CanvasFocusIndicator](#) , [ItemFocusIndicator](#) }
- Focus indicator The default setting is NoFocusIndicator.*

Public Member Functions

- [QwtPlotAbstractCanvas](#) (QWidget **canvasWidget*)
Constructor.
- virtual [~QwtPlotAbstractCanvas](#) ()
Destructor.
- [QwtPlot](#) * [plot](#) ()
Return parent plot widget.
- const [QwtPlot](#) * [plot](#) () const
Return parent plot widget.
- void [setFocusIndicator](#) ([FocusIndicator](#))
- [FocusIndicator](#) [focusIndicator](#) () const
- void [setBorderRadius](#) (double)
- double [borderRadius](#) () const

Protected Member Functions

- QWidget * [canvasWidget](#) ()
- const QWidget * [canvasWidget](#) () const
- virtual void [drawFocusIndicator](#) (QPainter *)
- virtual void [drawBorder](#) (QPainter *)
- virtual void [drawBackground](#) (QPainter *)
Helper function for the derived plot canvas.
- void [fillBackground](#) (QPainter *)
Helper function for the derived plot canvas.
- void [drawCanvas](#) (QPainter *)
Draw the plot to the canvas.
- void [drawStyled](#) (QPainter *, bool)
Helper function for the derived plot canvas.
- void [drawUnstyled](#) (QPainter *)
Helper function for the derived plot canvas.
- QPainterPath [canvasBorderPath](#) (const QRect &*rect*) const
- void [updateStyleSheetInfo](#) ()
Update the cached information about the current style sheet.

14.72.1 Detailed Description

Base class for all type of plot canvases.

Definition at line 21 of file `qwt_plot_abstract_canvas.h`.

14.72.2 Member Enumeration Documentation

14.72.2.1 FocusIndicator `enum QwtPlotAbstractCanvas::FocusIndicator`

Focus indicator The default setting is NoFocusIndicator.

See also

[setFocusIndicator\(\)](#), [focusIndicator\(\)](#), [drawFocusIndicator\(\)](#)

Enumerator

NoFocusIndicator	Don't paint a focus indicator.
CanvasFocusIndicator	The focus is related to the complete canvas. Paint the focus indicator using drawFocusIndicator()
ItemFocusIndicator	The focus is related to an item (curve, point, ...) on the canvas. It is up to the application to display a focus indication using f.e. highlighting.

Definition at line 30 of file `qwt_plot_abstract_canvas.h`.

14.72.3 Constructor & Destructor Documentation

14.72.3.1 QwtPlotAbstractCanvas() `QwtPlotAbstractCanvas::QwtPlotAbstractCanvas (QWidget * canvasWidget) [explicit]`

Constructor.

Parameters

<i>canvasWidget</i>	plot canvas widget
---------------------	--------------------

Definition at line 534 of file `qwt_plot_abstract_canvas.cpp`.

14.72.4 Member Function Documentation

14.72.4.1 borderRadius() `double QwtPlotAbstractCanvas::borderRadius () const`

Returns

Radius for the corners of the border frame

See also

[setBorderRadius\(\)](#)

Definition at line 613 of file `qwt_plot_abstract_canvas.cpp`.

14.72.4.2 canvasBorderPath() QPainterPath QwtPlotAbstractCanvas::canvasBorderPath (
 const QRect & rect) const [protected]

Returns

Path for the canvas border

Definition at line 619 of file qwt_plot_abstract_canvas.cpp.

14.72.4.3 canvasWidget() [1/2] QWidget * QwtPlotAbstractCanvas::canvasWidget () [protected]

Returns

canvas widget

Definition at line 872 of file qwt_plot_abstract_canvas.cpp.

14.72.4.4 canvasWidget() [2/2] const QWidget * QwtPlotAbstractCanvas::canvasWidget () const [protected]

Returns

canvas widget

Definition at line 878 of file qwt_plot_abstract_canvas.cpp.

14.72.4.5 drawBorder() void QwtPlotAbstractCanvas::drawBorder (
 QPainter * painter) [protected], [virtual]

Draw the border of the canvas

Parameters

<i>painter</i>	Painter
----------------	---------

Reimplemented in [QwtPlotCanvas](#).

Definition at line 628 of file qwt_plot_abstract_canvas.cpp.

14.72.4.6 drawFocusIndicator() void QwtPlotAbstractCanvas::drawFocusIndicator (
 QPainter * painter) [protected], [virtual]

Draw the focus indication

Parameters

<i>painter</i>	Painter
----------------	---------

Definition at line 587 of file qwt_plot_abstract_canvas.cpp.

14.72.4.7 focusIndicator() [QwtPlotAbstractCanvas::FocusIndicator](#) `QwtPlotAbstractCanvas::focusIndicator () const`

Returns

Focus indicator

See also

[FocusIndicator](#), [setFocusIndicator\(\)](#)

Definition at line 578 of file qwt_plot_abstract_canvas.cpp.

14.72.4.8 setBorderRadius() `void QwtPlotAbstractCanvas::setBorderRadius (double radius)`

Set the radius for the corners of the border frame

Parameters

<i>radius</i>	Radius of a rounded corner
---------------	----------------------------

See also

[borderRadius\(\)](#)

Definition at line 604 of file qwt_plot_abstract_canvas.cpp.

14.72.4.9 setFocusIndicator() `void QwtPlotAbstractCanvas::setFocusIndicator (FocusIndicator focusIndicator)`

Set the focus indicator

See also

[FocusIndicator](#), [focusIndicator\(\)](#)

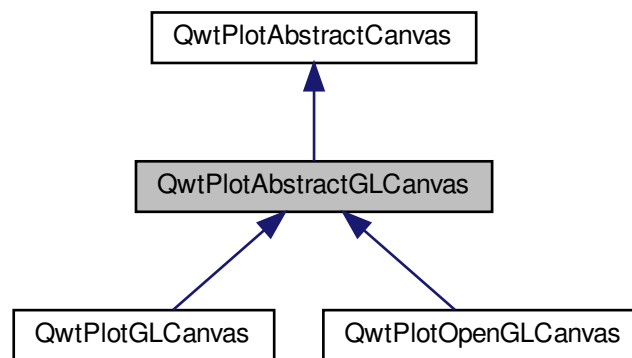
Definition at line 568 of file qwt_plot_abstract_canvas.cpp.

14.73 QwtPlotAbstractGLCanvas Class Reference

Base class of [QwtPlotOpenGLCanvas](#) and [QwtPlotGLCanvas](#).

```
#include <qwt_plot_abstract_canvas.h>
```

Inheritance diagram for QwtPlotAbstractGLCanvas:



Public Types

- enum [PaintAttribute](#) { [BackingStore](#) = 1 , [ImmediatePaint](#) = 8 }
- *Paint attributes.*
- typedef QFlags< [PaintAttribute](#) > [PaintAttributes](#)
- *Paint attributes.*

Public Member Functions

- [QwtPlotAbstractGLCanvas](#) (QWidget **canvasWidget*)
- *Constructor.*
- virtual [~QwtPlotAbstractGLCanvas](#) ()
- *Destructor.*
- void [setPaintAttribute](#) ([PaintAttribute](#), bool on=true)
- *Changing the paint attributes.*
- bool [testPaintAttribute](#) ([PaintAttribute](#)) const
- void [setFrameStyle](#) (int style)
- int [frameStyle](#) () const
- void [setFrameShadow](#) (QFrame::Shadow)
- QFrame::Shadow [frameShadow](#) () const
- void [setFrameShape](#) (QFrame::Shape)
- QFrame::Shape [frameShape](#) () const
- void [setLineWidth](#) (int)
- int [lineWidth](#) () const
- void [setMidLineWidth](#) (int)
- int [midLineWidth](#) () const
- int [frameWidth](#) () const
- QRect [frameRect](#) () const
- virtual void [invalidateBackingStore](#) ()=0
- *Invalidate the internal backing store.*

Protected Member Functions

- void [replot](#) ()
- void [draw](#) (QPainter *)

Helper function for the derived plot canvas.

14.73.1 Detailed Description

Base class of [QwtPlotOpenGLCanvas](#) and [QwtPlotGLCanvas](#).

Definition at line 87 of file `qwt_plot_abstract_canvas.h`.

14.73.2 Member Typedef Documentation

14.73.2.1 PaintAttributes `typedef QFlags<PaintAttribute > QwtPlotAbstractGLCanvas::PaintAttributes`

Paint attributes.

An ORed combination of [PaintAttribute](#) values.

Definition at line 122 of file `qwt_plot_abstract_canvas.h`.

14.73.3 Member Enumeration Documentation

14.73.3.1 PaintAttribute `enum QwtPlotAbstractGLCanvas::PaintAttribute`

Paint attributes.

The default setting enables BackingStore and Opaque.

See also

[setPaintAttribute\(\)](#), [testPaintAttribute\(\)](#)

Enumerator

BackingStore	<p>Paint double buffered reusing the content of the pixmap buffer when possible. Using a backing store might improve the performance significantly, when working with widget overlays (like rubber bands). Disabling the cache might improve the performance for incremental paints (using QwtPlotDirectPainter).</p> <p>See also</p> <p>backingStore(), invalidateBackingStore()</p>
ImmediatePaint	<p>When ImmediatePaint is set replot() calls repaint() instead of update().</p> <p>See also</p>
	<p>replot(), QWidget::repaint(), QWidget::update()</p>

Definition at line 97 of file qwt_plot_abstract_canvas.h.

14.73.4 Constructor & Destructor Documentation

14.73.4.1 QwtPlotAbstractGLCanvas() `QwtPlotAbstractGLCanvas::QwtPlotAbstractGLCanvas (QWidget * canvasWidget) [explicit]`

Constructor.

Parameters

<i>canvasWidget</i>	plot canvas widget
---------------------	--------------------

Definition at line 904 of file qwt_plot_abstract_canvas.cpp.

14.73.5 Member Function Documentation

14.73.5.1 frameRect() `QRect QwtPlotAbstractGLCanvas::frameRect () const`

Returns

The rectangle where the frame is drawn in.

Definition at line 1105 of file qwt_plot_abstract_canvas.cpp.

14.73.5.2 frameShadow() `QFrame::Shadow QwtPlotAbstractGLCanvas::frameShadow () const`

Returns

Frame shadow

See also

[setFrameShadow\(\)](#), `QFrame::setFrameShadow()`

Definition at line 1000 of file qwt_plot_abstract_canvas.cpp.

14.73.5.3 frameShape() `QFrame::Shape QwtPlotAbstractGLCanvas::frameShape () const`

Returns

Frame shape

See also

[setFrameShape\(\)](#), `QFrame::frameShape()`

Definition at line 1020 of file `qwt_plot_abstract_canvas.cpp`.

14.73.5.4 frameStyle() `int QwtPlotAbstractGLCanvas::frameStyle () const`

Returns

The bitwise OR between a [frameShape\(\)](#) and a [frameShadow\(\)](#)

See also

[setFrameStyle\(\)](#), `QFrame::frameStyle()`

Definition at line 980 of file `qwt_plot_abstract_canvas.cpp`.

14.73.5.5 frameWidth() `int QwtPlotAbstractGLCanvas::frameWidth () const`

Returns

Frame width depending on the style, line width and midline width.

Definition at line 1084 of file `qwt_plot_abstract_canvas.cpp`.

14.73.5.6 lineWidth() `int QwtPlotAbstractGLCanvas::lineWidth () const`

Returns

Line width of the frame

See also

[setLineWidth\(\)](#), [midLineWidth\(\)](#)

Definition at line 1048 of file `qwt_plot_abstract_canvas.cpp`.

14.73.5.7 midLineWidth() `int QwtPlotAbstractGLCanvas::midLineWidth () const`

Returns

Midline width of the frame

See also

[setMidLineWidth\(\)](#), [lineWidth\(\)](#)

Definition at line 1076 of file `qwt_plot_abstract_canvas.cpp`.

14.73.5.8 replot() `void QwtPlotAbstractGLCanvas::replot () [protected]`

Invalidate the paint cache and repaint the canvas

See also

[invalidatePaintCache\(\)](#)

Definition at line 1093 of file `qwt_plot_abstract_canvas.cpp`.

14.73.5.9 setFrameShadow() `void QwtPlotAbstractGLCanvas::setFrameShadow (
QFrame::Shadow shadow)`

Set the frame shadow

Parameters

<i>shadow</i>	Frame shadow
---------------	--------------

See also

[frameShadow\(\)](#), [setFrameShape\(\)](#), [QFrame::setFrameShadow\(\)](#)

Definition at line 991 of file `qwt_plot_abstract_canvas.cpp`.

14.73.5.10 setFrameShape() `void QwtPlotAbstractGLCanvas::setFrameShape (
QFrame::Shape shape)`

Set the frame shape

Parameters

<i>shape</i>	Frame shape
--------------	-------------

See also

[frameShape\(\)](#), [setFrameShadow\(\)](#), [QFrame::frameShape\(\)](#)

Definition at line 1011 of file `qwt_plot_abstract_canvas.cpp`.

14.73.5.11 setFrameStyle() `void QwtPlotAbstractGLCanvas::setFrameStyle (
int style)`

Set the frame style

Parameters

<i>style</i>	The bitwise OR between a shape and a shadow.
--------------	--

See also

[frameStyle\(\)](#), [QFrame::setFrameStyle\(\)](#), [setFrameShadow\(\)](#), [setFrameShape\(\)](#)

Definition at line 965 of file `qwt_plot_abstract_canvas.cpp`.

14.73.5.12 setLineWidth() `void QwtPlotAbstractGLCanvas::setLineWidth (
int width)`

Set the frame line width

The default line width is 2 pixels.

Parameters

<i>width</i>	Line width of the frame
--------------	-------------------------

See also

[lineWidth\(\)](#), [setMidLineWidth\(\)](#)

Definition at line 1033 of file `qwt_plot_abstract_canvas.cpp`.

14.73.5.13 setMidLineWidth() `void QwtPlotAbstractGLCanvas::setMidLineWidth (
int width)`

Set the frame mid line width

The default midline width is 0 pixels.

Parameters

<i>width</i>	Midline width of the frame
--------------	----------------------------

See also

[midLineWidth\(\)](#), [setLineWidth\(\)](#)

Definition at line 1061 of file `qwt_plot_abstract_canvas.cpp`.

14.73.5.14 setPaintAttribute() `void QwtPlotAbstractGLCanvas::setPaintAttribute (
PaintAttribute attribute,
bool on = true)`

Changing the paint attributes.

Parameters

<i>attribute</i>	Paint attribute
<i>on</i>	On/Off

See also

[testPaintAttribute\(\)](#)

Definition at line 927 of file `qwt_plot_abstract_canvas.cpp`.

14.73.5.15 testPaintAttribute() `bool QwtPlotAbstractGLCanvas::testPaintAttribute (
PaintAttribute attribute) const`

Test whether a paint attribute is enabled

Parameters

<i>attribute</i>	Paint attribute
------------------	-----------------

Returns

true, when attribute is enabled

See also

[setPaintAttribute\(\)](#)

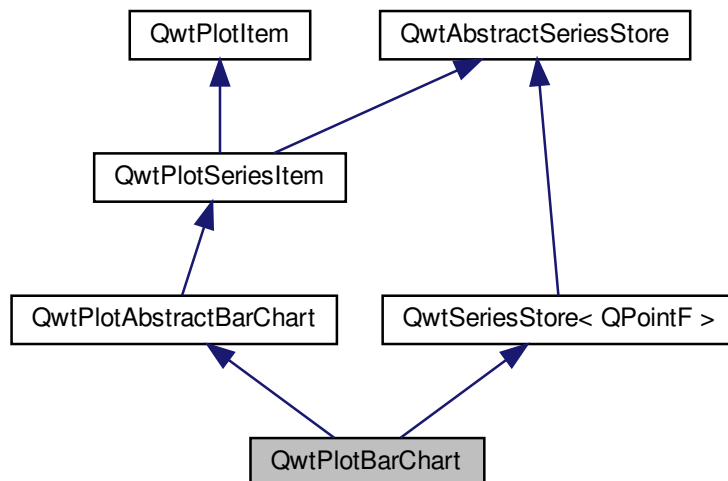
Definition at line 952 of file qwt_plot_abstract_canvas.cpp.

14.74 QwtPlotBarChart Class Reference

[QwtPlotBarChart](#) displays a series of a values as bars.

```
#include <qwt_plot_barchart.h>
```

Inheritance diagram for QwtPlotBarChart:



Public Types

- enum [LegendMode](#) { [LegendChartTitle](#) , [LegendBarTitles](#) }
- Legend modes.*

Public Member Functions

- [QwtPlotBarChart](#) (const QString &title=QString())
 - [QwtPlotBarChart](#) (const [QwtText](#) &title)
 - virtual [~QwtPlotBarChart](#) ()
- Destructor.*
- virtual int [rtti](#) () const override
 - void [setSamples](#) (const [QVector](#)< QPointF > &)
 - void [setSamples](#) (const [QVector](#)< double > &)
 - void [setSamples](#) ([QwtSeriesData](#)< QPointF > *)
 - void [setSymbol](#) ([QwtColumnSymbol](#) *)

Assign a symbol.

- const [QwtColumnSymbol](#) * [symbol](#) () const
- void [setLegendMode](#) ([LegendMode](#))
- [LegendMode](#) [legendMode](#) () const
- virtual void [drawSeries](#) (QPainter *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect, int from, int to) const override
- virtual QRectF [boundingRect](#) () const override
- virtual [QwtColumnSymbol](#) * [specialSymbol](#) (int sampleIndex, const QPointF &) const
- virtual [QwtText](#) [barTitle](#) (int sampleIndex) const

Return the title of a bar.

Protected Member Functions

- virtual void [drawSample](#) (QPainter *painter, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect, const [QwtInterval](#) &boundingInterval, int index, const QPointF &[sample](#)) const
- virtual void [drawBar](#) (QPainter *, int sampleIndex, const QPointF &[sample](#), const [QwtColumnRect](#) &) const
- [QwtColumnRect](#) [columnRect](#) (const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect, const [QwtInterval](#) &boundingInterval, const QPointF &[sample](#)) const
- [QList](#)< [QwtLegendData](#) > [legendData](#) () const override

Return all information, that is needed to represent the item on the legend.

- [QwtGraphic](#) [legendIcon](#) (int index, const QSizeF &) const override

14.74.1 Detailed Description

[QwtPlotBarChart](#) displays a series of a values as bars.

Each bar might be customized individually by implementing a [specialSymbol\(\)](#). Otherwise it is rendered using a default symbol.

Depending on its [orientation\(\)](#) the bars are displayed horizontally or vertically. The bars cover the interval between the [baseline\(\)](#) and the value.

By activating the [LegendBarTitles](#) mode each sample will have its own entry on the legend.

The most common use case of a bar chart is to display a list of y coordinates, where the x coordinate is simply the index in the list. But for other situations (f.e. when values are related to dates) it is also possible to set x coordinates explicitly.

See also

[QwtPlotMultiBarChart](#), [QwtPlotHistogram](#), [QwtPlotCurve::Sticks](#), [QwtPlotSeriesItem::orientation\(\)](#), [QwtPlotAbstractBarChart::ba](#)

Definition at line 41 of file [qwt_plot_barchart.h](#).

14.74.2 Member Enumeration Documentation

14.74.2.1 LegendMode enum [QwtPlotBarChart::LegendMode](#)

Legend modes.

The default setting is [QwtPlotBarChart::LegendChartTitle](#).

See also

[setLegendMode\(\)](#), [legendMode\(\)](#)

Enumerator

LegendChartTitle	One entry on the legend showing the default symbol and the title() of the chart See also QwtPlotItem::title()
LegendBarTitles	One entry for each value showing the individual symbol of the corresponding bar and the bar title. See also specialSymbol() , barTitle()

Definition at line 52 of file `qwt_plot_barchart.h`.

14.74.3 Constructor & Destructor Documentation

14.74.3.1 QwtPlotBarChart() [1/2] `QwtPlotBarChart::QwtPlotBarChart (`
`const QString & title = QString()) [explicit]`

Constructor

Parameters

<i>title</i>	Title of the curve
--------------	--------------------

Definition at line 51 of file `qwt_plot_barchart.cpp`.

14.74.3.2 QwtPlotBarChart() [2/2] `QwtPlotBarChart::QwtPlotBarChart (`
`const QwtText & title) [explicit]`

Constructor

Parameters

<i>title</i>	Title of the curve
--------------	--------------------

Definition at line 41 of file `qwt_plot_barchart.cpp`.

14.74.4 Member Function Documentation

14.74.4.1 barTitle() `QwtText QwtPlotBarChart::barTitle (int sampleIndex) const [virtual]`

Return the title of a bar.

In LegendBarTitles mode the title is displayed on the legend entry corresponding to a bar.

The default implementation is a dummy, that is intended to be overloaded.

Parameters

<i>sampleIndex</i>	Index of the bar
--------------------	------------------

Returns

An empty text

See also

[LegendBarTitles](#)

Definition at line 399 of file qwt_plot_barchart.cpp.

14.74.4.2 boundingRect() `QRectF QwtPlotBarChart::boundingRect () const [override], [virtual]`

Returns

Bounding rectangle of all samples. For an empty series the rectangle is invalid.

Reimplemented from [QwtPlotSeriesItem](#).

Definition at line 186 of file qwt_plot_barchart.cpp.

14.74.4.3 columnRect() `QwtColumnRect QwtPlotBarChart::columnRect (const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QRectF & canvasRect, const QwtInterval & boundingInterval, const QPointF & sample) const [protected]`

Calculate the geometry of a bar in widget coordinates

Parameters

<i>xMap</i>	x map
<i>yMap</i>	y map
<i>canvasRect</i>	Contents rect of the canvas
<i>boundingInterval</i>	Bounding interval of sample values
<i>sample</i>	Value of the sample

Returns

Geometry of the column

Definition at line 262 of file `qwt_plot_barchart.cpp`.

14.74.4.4 drawBar() `void QwtPlotBarChart::drawBar (`
 `QPainter * painter,`
 `int sampleIndex,`
 `const QPointF & sample,`
 `const QwtColumnRect & rect) const` `[protected], [virtual]`

Draw a bar

Parameters

<i>painter</i>	Painter
<i>sampleIndex</i>	Index of the sample represented by the bar
<i>sample</i>	Value of the sample
<i>rect</i>	Bounding rectangle of the bar

Definition at line 341 of file `qwt_plot_barchart.cpp`.

14.74.4.5 drawSample() `void QwtPlotBarChart::drawSample (`
 `QPainter * painter,`
 `const QwtScaleMap & xMap,`
 `const QwtScaleMap & yMap,`
 `const QRectF & canvasRect,`
 `const QwtInterval & boundingInterval,`
 `int index,`
 `const QPointF & sample) const` `[protected], [virtual]`

Draw a sample

Parameters

<i>painter</i>	Painter
<i>xMap</i>	x map
<i>yMap</i>	y map
<i>canvasRect</i>	Contents rect of the canvas
<i>boundingInterval</i>	Bounding interval of sample values
<i>index</i>	Index of the sample
<i>sample</i>	Value of the sample

See also

[drawSeries\(\)](#)

Definition at line 322 of file qwt_plot_barchart.cpp.

14.74.4.6 drawSeries() `void QwtPlotBarChart::drawSeries (QPainter * painter, const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QRectF & canvasRect, int from, int to) const [override], [virtual]`

Draw an interval of the bar chart

Parameters

<i>painter</i>	Painter
<i>xMap</i>	Maps x-values into pixel coordinates.
<i>yMap</i>	Maps y-values into pixel coordinates.
<i>canvasRect</i>	Contents rect of the canvas
<i>from</i>	Index of the first point to be painted
<i>to</i>	Index of the last point to be painted. If to < 0 the curve will be painted to its last point.

See also

[drawSymbols\(\)](#)

Implements [QwtPlotSeriesItem](#).

Definition at line 223 of file qwt_plot_barchart.cpp.

14.74.4.7 legendData() `QList< QwtLegendData > QwtPlotBarChart::legendData () const [override], [protected], [virtual]`

Return all information, that is needed to represent the item on the legend.

In case of [LegendBarTitles](#) an entry for each bar is returned, otherwise the chart is represented like any other plot item from its [title\(\)](#) and the [legendIcon\(\)](#).

Returns

Information, that is needed to represent the item on the legend

See also

[title\(\)](#), [setLegendMode\(\)](#), [barTitle\(\)](#), [QwtLegend](#), [QwtPlotLegendItem](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 416 of file qwt_plot_barchart.cpp.

14.74.4.8 legendIcon() [QwtGraphic](#) `QwtPlotBarChart::legendIcon (`
 `int index,`
 `const QSizeF & size) const` `[override], [protected], [virtual]`

Returns

Icon representing a bar or the chart on the legend

When the [legendMode\(\)](#) is `LegendBarTitles` the icon shows the bar corresponding to index - otherwise the bar displays the default symbol.

Parameters

<i>index</i>	Index of the legend entry
<i>size</i>	Icon size

See also

[setLegendMode\(\)](#), [drawBar\(\)](#), [QwtPlotItem::setLegendIconSize\(\)](#), [QwtPlotItem::legendData\(\)](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 462 of file `qwt_plot_barchart.cpp`.

14.74.4.9 legendMode() [QwtPlotBarChart::LegendMode](#) `QwtPlotBarChart::legendMode () const`

Returns

Legend mode

See also

[setLegendMode\(\)](#)

Definition at line 177 of file `qwt_plot_barchart.cpp`.

14.74.4.10 rtti() `int QwtPlotBarChart::rtti () const` `[override], [virtual]`

Returns

[QwtPlotItem::Rtti_PlotBarChart](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 70 of file `qwt_plot_barchart.cpp`.

14.74.4.11 setLegendMode() `void QwtPlotBarChart::setLegendMode (`
 `LegendMode mode)`

Set the mode that decides what to display on the legend

In case of `LegendBarTitles` [barTitle\(\)](#) needs to be overloaded to return individual titles for each bar.

Parameters

<i>mode</i>	New mode
-------------	----------

See also

[legendMode\(\)](#), [legendData\(\)](#), [barTitle\(\)](#), [QwtPlotItem::ItemAttribute](#)

Definition at line 164 of file `qwt_plot_barchart.cpp`.

14.74.4.12 setSamples() [1/3] `void QwtPlotBarChart::setSamples (const QVector< double > & samples)`

Initialize data with an array of doubles

The indices in the array are taken as x coordinate, while the doubles are interpreted as y values.

Parameters

<i>samples</i>	Vector of y coordinates
----------------	-------------------------

Note

[QVector](#) is implicitly shared

Definition at line 97 of file `qwt_plot_barchart.cpp`.

14.74.4.13 setSamples() [2/3] `void QwtPlotBarChart::setSamples (const QVector< QPointF > & samples)`

Initialize data with an array of points

Parameters

<i>samples</i>	Vector of points
----------------	------------------

Note

[QVector](#) is implicitly shared

QPolygonF is derived from `QVector<QPointF>`

Definition at line 82 of file `qwt_plot_barchart.cpp`.

14.74.4.14 setSamples() [3/3] `void QwtPlotBarChart::setSamples (`
`QwtSeriesData< QPointF > * data)`

Assign a series of samples

[setSamples\(\)](#) is just a wrapper for [setData\(\)](#) without any additional value - beside that it is easier to find for the developer.

Parameters

<i>data</i>	Data
-------------	------

Warning

The item takes ownership of the data object, deleting it when its not used anymore.

Definition at line 119 of file `qwt_plot_barchart.cpp`.

14.74.4.15 setSymbol() `void QwtPlotBarChart::setSymbol (`
`QwtColumnSymbol * symbol)`

Assign a symbol.

The bar chart will take the ownership of the symbol, hence the previously set symbol will be delete by setting a new one. If `symbol` is NULL no symbol will be drawn.

Parameters

<i>symbol</i>	Symbol
---------------	--------

See also

[symbol\(\)](#)

Definition at line 134 of file `qwt_plot_barchart.cpp`.

14.74.4.16 specialSymbol() `QwtColumnSymbol * QwtPlotBarChart::specialSymbol (`
`int sampleIndex,`
`const QPointF & sample) const [virtual]`

Needs to be overloaded to return a non default symbol for a specific sample

Parameters

<i>sampleIndex</i>	Index of the sample represented by the bar
<i>sample</i>	Value of the sample

Returns

NULL, indicating to use the default symbol

Definition at line 377 of file qwt_plot_barchart.cpp.

14.74.4.17 symbol() `const QwtColumnSymbol * QwtPlotBarChart::symbol () const`

Returns

Current symbol or NULL, when no symbol has been assigned

See also

[setSymbol\(\)](#)

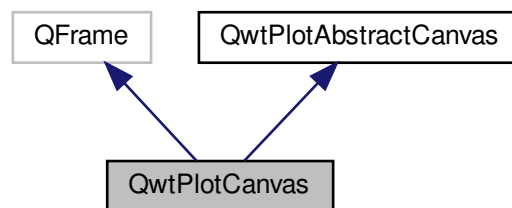
Definition at line 150 of file qwt_plot_barchart.cpp.

14.75 QwtPlotCanvas Class Reference

Canvas of a [QwtPlot](#).

```
#include <qwt_plot_canvas.h>
```

Inheritance diagram for QwtPlotCanvas:

**Public Types**

- enum [PaintAttribute](#) { [BackingStore](#) = 1 , [Opaque](#) = 2 , [HackStyledBackground](#) = 4 , [ImmediatePaint](#) = 8 }
 - typedef QFlags< [PaintAttribute](#) > [PaintAttributes](#)
- Paint attributes.*

Public Slots

- void [replot](#) ()

Public Member Functions

- [QwtPlotCanvas](#) ([QwtPlot](#) *[=NULL](#))
Constructor.
- virtual [~QwtPlotCanvas](#) ()
Destructor.
- void [setPaintAttribute](#) ([PaintAttribute](#), bool on=[true](#))
Changing the paint attributes.
- bool [testPaintAttribute](#) ([PaintAttribute](#)) const
- const QPixmap * [backingStore](#) () const
- Q_INVOKABLE void [invalidateBackingStore](#) ()
Invalidate the internal backing store.
- virtual bool [event](#) (QEvent *) override
- Q_INVOKABLE QPainterPath [borderPath](#) (const QRect &) const

Protected Member Functions

- virtual void [paintEvent](#) (QPaintEvent *) override
- virtual void [resizeEvent](#) (QResizeEvent *) override
- virtual void [drawBorder](#) (QPainter *) override

14.75.1 Detailed Description

Canvas of a [QwtPlot](#).

Canvas is the widget where all plot items are displayed

See also

[QwtPlot::setCanvas\(\)](#), [QwtPlotGLCanvas](#), [QwtPlotOpenGLCanvas](#)

Definition at line 29 of file `qwt_plot_canvas.h`.

14.75.2 Member Typedef Documentation

14.75.2.1 PaintAttributes `typedef QFlags<PaintAttribute > QwtPlotCanvas::PaintAttributes`

An ORed combination of [PaintAttribute](#) values.

Definition at line 102 of file `qwt_plot_canvas.h`.

14.75.3 Member Enumeration Documentation

14.75.3.1 PaintAttribute `enum QwtPlotCanvas::PaintAttribute`

Paint attributes.

The default setting enables BackingStore and Opaque.

See also

[setPaintAttribute\(\)](#), [testPaintAttribute\(\)](#)

Enumerator

BackingStore	<p>Paint double buffered reusing the content of the pixmap buffer when possible. Using a backing store might improve the performance significantly, when working with widget overlays (like rubber bands). Disabling the cache might improve the performance for incremental paints (using QwtPlotDirectPainter).</p> <p>See also</p> <p>backingStore(), invalidateBackingStore()</p>
Opaque	<p>Try to fill the complete contents rectangle of the plot canvas. When using styled backgrounds Qt assumes, that the canvas doesn't fill its area completely (f.e because of rounded borders) and fills the area below the canvas. When this is done with gradients it might result in a serious performance bottleneck - depending on the size.</p> <p>When the Opaque attribute is enabled the canvas tries to identify the gaps with some heuristics and to fill those only.</p> <p>Warning</p> <p>Will not work for semitransparent backgrounds</p>
HackStyledBackground	<p>Try to improve painting of styled backgrounds. QwtPlotCanvas supports the box model attributes for customizing the layout with style sheets. Unfortunately the design of Qt style sheets has no concept how to handle backgrounds with rounded corners - beside of padding.</p> <p>When HackStyledBackground is enabled the plot canvas tries to separate the background from the background border by reverse engineering to paint the background before and the border after the plot items. In this order the border gets perfectly antialiased and you can avoid some pixel artifacts in the corners.</p>
ImmediatePaint	<p>When ImmediatePaint is set replot() calls repaint() instead of update().</p> <p>See also</p> <p>replot(), QWidget::repaint(), QWidget::update()</p>

Definition at line 44 of file `qwt_plot_canvas.h`.

14.75.4 Constructor & Destructor Documentation

14.75.4.1 QwtPlotCanvas() `QwtPlotCanvas::QwtPlotCanvas (
 QwtPlot * plot = NULL) [explicit]`

Constructor.

Parameters

<i>plot</i>	Parent plot widget
-------------	--------------------

See also

[QwtPlot::setCanvas\(\)](#)

Definition at line 41 of file `qwt_plot_canvas.cpp`.

14.75.5 Member Function Documentation

14.75.5.1 **backingStore()** `const QPixmap * QwtPlotCanvas::backingStore () const`

Returns

Backing store, might be null

Definition at line 133 of file `qwt_plot_canvas.cpp`.

14.75.5.2 **borderPath()** `QPainterPath QwtPlotCanvas::borderPath (const QRect & rect) const`

Calculate the painter path for a styled or rounded border

When the canvas has no styled background or rounded borders the painter path is empty.

Parameters

<i>rect</i>	Bounding rectangle of the canvas
-------------	----------------------------------

Returns

Painter path, that can be used for clipping

Definition at line 320 of file `qwt_plot_canvas.cpp`.

14.75.5.3 **drawBorder()** `void QwtPlotCanvas::drawBorder (QPainter * painter) [override], [protected], [virtual]`

Draw the border of the plot canvas

Parameters

<i>painter</i>	Painter
----------------	---------

See also

[setBorderRadius\(\)](#)

Reimplemented from [QwtPlotAbstractCanvas](#).

Definition at line 276 of file qwt_plot_canvas.cpp.

14.75.5.4 event() `bool QwtPlotCanvas::event (
 QEvent * event) [override], [virtual]`

Qt event handler for QEvent::PolishRequest and QEvent::StyleChange

Parameters

<i>event</i>	Qt Event
--------------	----------

Returns

See QFrame::event()

Definition at line 151 of file qwt_plot_canvas.cpp.

14.75.5.5 paintEvent() `void QwtPlotCanvas::paintEvent (
 QPaintEvent * event) [override], [protected], [virtual]`

Paint event

Parameters

<i>event</i>	Paint event
--------------	-------------

Definition at line 178 of file qwt_plot_canvas.cpp.

14.75.5.6 replot `void QwtPlotCanvas::replot () [slot]`

Invalidate the paint cache and repaint the canvas

See also

[invalidatePaintCache\(\)](#)

Definition at line 301 of file qwt_plot_canvas.cpp.

14.75.5.7 `resizeEvent()` `void QwtPlotCanvas::resizeEvent (`
`QResizeEvent * event) [override], [protected], [virtual]`

Resize event

Parameters

<i>event</i>	Resize event
--------------	--------------

Definition at line 291 of file `qwt_plot_canvas.cpp`.

14.75.5.8 `setPaintAttribute()` `void QwtPlotCanvas::setPaintAttribute (`
`PaintAttribute attribute,`
`bool on = true)`

Changing the paint attributes.

Parameters

<i>attribute</i>	Paint attribute
<i>on</i>	On/Off

See also

[testPaintAttribute\(\)](#), [backingStore\(\)](#)

Definition at line 70 of file `qwt_plot_canvas.cpp`.

14.75.5.9 `testPaintAttribute()` `bool QwtPlotCanvas::testPaintAttribute (`
`PaintAttribute attribute) const`

Test whether a paint attribute is enabled

Parameters

<i>attribute</i>	Paint attribute
------------------	-----------------

Returns

true, when attribute is enabled

See also

[setPaintAttribute\(\)](#)

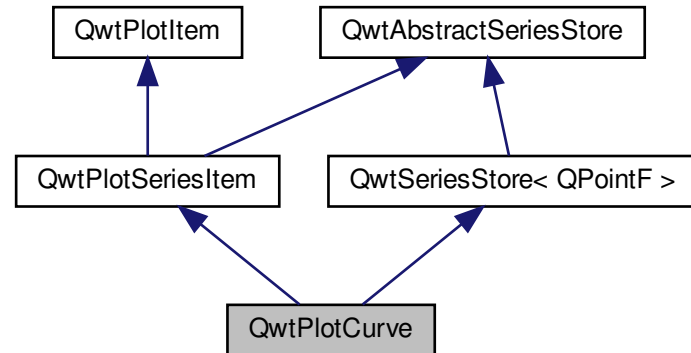
Definition at line 127 of file `qwt_plot_canvas.cpp`.

14.76 QwtPlotCurve Class Reference

A plot item, that represents a series of points.

```
#include <qwt_plot_curve.h>
```

Inheritance diagram for QwtPlotCurve:



Public Types

- enum [CurveStyle](#) {
[NoCurve](#) = -1 , [Lines](#) , [Sticks](#) , [Steps](#) ,
[Dots](#) , [UserCurve](#) = 100 }
- enum [CurveAttribute](#) { [Inverted](#) = 0x01 , [Fitted](#) = 0x02 }
- enum [LegendAttribute](#) { [LegendNoAttribute](#) = 0x00 , [LegendShowLine](#) = 0x01 , [LegendShowSymbol](#) = 0x02 ,
[LegendShowBrush](#) = 0x04 }
- enum [PaintAttribute](#) {
[ClipPolygons](#) = 0x01 , [FilterPoints](#) = 0x02 , [MinimizeMemory](#) = 0x04 , [ImageBuffer](#) = 0x08 ,
[FilterPointsAggressive](#) = 0x10 }
- typedef QFlags< [CurveAttribute](#) > [CurveAttributes](#)
- typedef QFlags< [LegendAttribute](#) > [LegendAttributes](#)
- typedef QFlags< [PaintAttribute](#) > [PaintAttributes](#)

Public Member Functions

- [QwtPlotCurve](#) (const QString &[title](#)=QString())
- [QwtPlotCurve](#) (const [QwtText](#) &[title](#))
- virtual [~QwtPlotCurve](#) ()
Destructor.
- virtual int [rtti](#) () const override
- void [setPaintAttribute](#) ([PaintAttribute](#), bool on=true)
- bool [testPaintAttribute](#) ([PaintAttribute](#)) const
- void [setLegendAttribute](#) ([LegendAttribute](#), bool on=true)
- bool [testLegendAttribute](#) ([LegendAttribute](#)) const
- void [setLegendAttributes](#) ([LegendAttributes](#))

- [LegendAttributes legendAttributes \(\)](#) const
- void [setRawSamples](#) (const double *xData, const double *yData, int size)
Initialize the data by pointing to memory blocks which are not managed by [QwtPlotCurve](#).
- void [setRawSamples](#) (const float *xData, const float *yData, int size)
Initialize the data by pointing to memory blocks which are not managed by [QwtPlotCurve](#).
- void [setRawSamples](#) (const double *yData, int size)
Initialize the data by pointing to a memory block which is not managed by [QwtPlotCurve](#).
- void [setRawSamples](#) (const float *yData, int size)
Initialize the data by pointing to memory blocks which are not managed by [QwtPlotCurve](#).
- void [setSamples](#) (const double *xData, const double *yData, int size)
- void [setSamples](#) (const float *xData, const float *yData, int size)
- void [setSamples](#) (const double *yData, int size)
- void [setSamples](#) (const float *yData, int size)
- void [setSamples](#) (const [QVector](#)< double > &yData)
- void [setSamples](#) (const [QVector](#)< float > &yData)
- void [setSamples](#) (const [QVector](#)< double > &xData, const [QVector](#)< double > &yData)
Initialize data with x- and y-arrays (explicitly shared)
- void [setSamples](#) (const [QVector](#)< float > &xData, const [QVector](#)< float > &yData)
Initialize data with x- and y-arrays (explicitly shared)
- void [setSamples](#) (const [QVector](#)< [QPointF](#) > &)
- void [setSamples](#) ([QwtSeriesData](#)< [QPointF](#) > *)
- virtual int [closestPoint](#) (const [QPointF](#) &pos, double *dist=NULL) const
- double [minXValue](#) () const
[boundingRect\(\).left\(\)](#)
- double [maxXValue](#) () const
[boundingRect\(\).right\(\)](#)
- double [minYValue](#) () const
[boundingRect\(\).top\(\)](#)
- double [maxYValue](#) () const
[boundingRect\(\).bottom\(\)](#)
- void [setCurveAttribute](#) ([CurveAttribute](#), bool on=true)
- bool [testCurveAttribute](#) ([CurveAttribute](#)) const
- void [setPen](#) (const [QColor](#) &, qreal width=0.0, Qt::PenStyle=Qt::SolidLine)
- void [setPen](#) (const [QPen](#) &)
- const [QPen](#) & [pen](#) () const
- void [setBrush](#) (const [QBrush](#) &)
Assign a brush.
- const [QBrush](#) & [brush](#) () const
- void [setBaseline](#) (double)
Set the value of the baseline.
- double [baseline](#) () const
- void [setStyle](#) ([CurveStyle](#) style)
- [CurveStyle](#) style () const
- void [setSymbol](#) ([QwtSymbol](#) *)
Assign a symbol.
- const [QwtSymbol](#) * [symbol](#) () const
- void [setCurveFitter](#) ([QwtCurveFitter](#) *)
- [QwtCurveFitter](#) * [curveFitter](#) () const
- virtual void [drawSeries](#) ([QPainter](#) *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const [QRectF](#) &canvasRect, int from, int to) const override
- virtual [QwtGraphic](#) [legendIcon](#) (int index, const [QSizeF](#) &) const override

Protected Member Functions

- void [init](#) ()
Initialize internal members.
- virtual void [drawCurve](#) (QPainter *, int [style](#), const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect, int from, int to) const
Draw the line part (without symbols) of a curve interval.
- virtual void [drawSymbols](#) (QPainter *, const [QwtSymbol](#) &, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect, int from, int to) const
- virtual void [drawLines](#) (QPainter *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect, int from, int to) const
Draw lines.
- virtual void [drawSticks](#) (QPainter *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect, int from, int to) const
- virtual void [drawDots](#) (QPainter *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect, int from, int to) const
- virtual void [drawSteps](#) (QPainter *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect, int from, int to) const
- virtual void [fillCurve](#) (QPainter *, const [QwtScaleMap](#) &, const [QwtScaleMap](#) &, const QRectF &canvasRect, QPolygonF &) const
- void [closePolyline](#) (QPainter *, const [QwtScaleMap](#) &, const [QwtScaleMap](#) &, QPolygonF &) const
Complete a polygon to be a closed polygon including the area between the original polygon and the baseline.

14.76.1 Detailed Description

A plot item, that represents a series of points.

A curve is the representation of a series of points in the x-y plane. It supports different display styles, interpolation (f.e. spline) and symbols.

Usage

- a) Assign curve properties** When a curve is created, it is configured to draw black solid lines with in [QwtPlotCurve::Lines](#) style and no symbols. You can change this by calling [setPen\(\)](#), [setStyle\(\)](#) and [setSymbol\(\)](#).
- b) Connect/Assign data.** [QwtPlotCurve](#) gets its points using a [QwtSeriesData](#) object offering a bridge to the real storage of the points (like [QAbstractItemModel](#)). There are several convenience classes derived from [QwtSeriesData](#), that also store the points inside (like [QStandardItemModel](#)). [QwtPlotCurve](#) also offers a couple of variations of [setSamples\(\)](#), that build [QwtSeriesData](#) objects from arrays internally.
- c) Attach the curve to a plot** See [QwtPlotItem::attach\(\)](#)

Example:

see examples/bode

See also

[QwtPointSeriesData](#), [QwtSymbol](#), [QwtScaleMap](#)

Definition at line 56 of file [qwt_plot_curve.h](#).

14.76.2 Member Typedef Documentation

14.76.2.1 CurveAttributes `typedef QFlags<CurveAttribute > QwtPlotCurve::CurveAttributes`

An ORed combination of [CurveAttribute](#) values.

Definition at line 133 of file `qwt_plot_curve.h`.

14.76.2.2 LegendAttributes `typedef QFlags<LegendAttribute > QwtPlotCurve::LegendAttributes`

An ORed combination of [LegendAttribute](#) values.

Definition at line 168 of file `qwt_plot_curve.h`.

14.76.2.3 PaintAttributes `typedef QFlags<PaintAttribute > QwtPlotCurve::PaintAttributes`

An ORed combination of [PaintAttribute](#) values.

Definition at line 234 of file `qwt_plot_curve.h`.

14.76.3 Member Enumeration Documentation

14.76.3.1 CurveAttribute `enum QwtPlotCurve::CurveAttribute`

Attribute for drawing the curve

See also

[setCurveAttribute\(\)](#), [testCurveAttribute\(\)](#), [curveFitter\(\)](#)

Enumerator

Inverted	For QwtPlotCurve::Steps only. Draws a step function from the right to the left.
Fitted	<p>Only in combination with QwtPlotCurve::Lines A QwtCurveFitter tries to interpolate/smooth the curve, before it is painted.</p> <p>Note</p> <p>Curve fitting requires temporary memory for calculating coefficients and additional points. If painting in QwtPlotCurve::Fitted mode is slow it might be better to fit the points, before they are passed to QwtPlotCurve.</p>

Definition at line 112 of file qwt_plot_curve.h.

14.76.3.2 CurveStyle enum [QwtPlotCurve::CurveStyle](#)

Curve styles.

See also

[setStyle\(\)](#), [style\(\)](#)

Enumerator

NoCurve	Don't draw a curve. Note: This doesn't affect the symbols.
Lines	Connect the points with straight lines. The lines might be interpolated depending on the 'Fitted' attribute. Curve fitting can be configured using setCurveFitter() .
Sticks	Draw vertical or horizontal sticks (depending on the orientation()) from a baseline which is defined by setBaseline() .
Steps	Connect the points with a step function. The step function is drawn from the left to the right or vice versa, depending on the QwtPlotCurve::Inverted attribute.
Dots	Draw dots at the locations of the data points. Note: This is different from a dotted line (see setPen()), and faster as a curve in QwtPlotCurve::NoStyle style and a symbol painting a point.
UserCurve	Styles \geq QwtPlotCurve::UserCurve are reserved for derived classes of QwtPlotCurve that overload drawCurve() with additional application specific curve types.

Definition at line 65 of file qwt_plot_curve.h.

14.76.3.3 LegendAttribute enum [QwtPlotCurve::LegendAttribute](#)

Attributes how to represent the curve on the legend

See also

[setLegendAttribute\(\)](#), [testLegendAttribute\(\)](#), [QwtPlotItem::legendData\(\)](#), [legendIcon\(\)](#)

Enumerator

LegendNoAttribute	QwtPlotCurve tries to find a color representing the curve and paints a rectangle with it.
LegendShowLine	If the style() is not QwtPlotCurve::NoCurve a line is painted with the curve pen() .
LegendShowSymbol	If the curve has a valid symbol it is painted.
LegendShowBrush	If the curve has a brush a rectangle filled with the curve brush() is painted.

Definition at line 142 of file qwt_plot_curve.h.

14.76.3.4 PaintAttribute enum [QwtPlotCurve::PaintAttribute](#)

Attributes to modify the drawing algorithm. The default setting enables ClipPolygons | FilterPoints

See also

[setPaintAttribute\(\)](#), [testPaintAttribute\(\)](#)

Enumerator

ClipPolygons	Clip polygons before painting them. In situations, where points are far outside the visible area (f.e when zooming deep) this might be a substantial improvement for the painting performance
FilterPoints	Tries to reduce the data that has to be painted, by sorting out duplicates, or paintings outside the visible area. Might have a notable impact on curves with many close points. Only a couple of very basic filtering algorithms are implemented.
MinimizeMemory	Minimize memory usage that is temporarily needed for the translated points, before they get painted. This might slow down the performance of painting
ImageBuffer	Render the points to a temporary image and paint the image. This is a very special optimization for Dots style, when having a huge amount of points. With a reasonable number of points QPainter::drawPoints() will be faster.
FilterPointsAggressive	<p>More aggressive point filtering trying to filter out intermediate points, accepting minor visual differences.</p> <p>Has only an effect, when drawing the curve to a paint device in integer coordinates (f.e. all widgets on screen) using the fact, that consecutive points are often mapped to the same x or y coordinate. Each chunk of samples mapped to the same coordinate can be reduced to 4 points (first, min, max last).</p> <p>In the worst case the polygon to be rendered will be 4 times the width of the plot canvas.</p> <p>The algorithm is very fast and effective for huge datasets, and can be used inside a replot cycle.</p> <p>Note</p> <p>Implemented for QwtPlotCurve::Lines only</p> <p>As this algo replaces many small lines by a long one a nasty bug of the raster paint engine (Qt 4.8, Qt 5.1 - 5.3) becomes more dominant. For these versions the bug can be worked around by enabling the QwtPainter::polylineSplitting() mode.</p>

Definition at line 176 of file `qwt_plot_curve.h`.

14.76.4 Constructor & Destructor Documentation

14.76.4.1 QwtPlotCurve() [1/2] `QwtPlotCurve::QwtPlotCurve (const QString & title = QString()) [explicit]`

Constructor

Parameters

<i>title</i>	Title of the curve
--------------	--------------------

Definition at line 120 of file qwt_plot_curve.cpp.

14.76.4.2 QwtPlotCurve() [2/2] `QwtPlotCurve::QwtPlotCurve (const QwtText & title) [explicit]`

Constructor

Parameters

<i>title</i>	Title of the curve
--------------	--------------------

Definition at line 110 of file qwt_plot_curve.cpp.

14.76.5 Member Function Documentation

14.76.5.1 baseline() `double QwtPlotCurve::baseline () const`

Returns

Value of the baseline

See also

[setBaseline\(\)](#)

Definition at line 1035 of file qwt_plot_curve.cpp.

14.76.5.2 brush() `const QBrush & QwtPlotCurve::brush () const`

Returns

Brush used to fill the area between lines and the baseline

See also

[setBrush\(\)](#), [setBaseline\(\)](#), [baseline\(\)](#)

Definition at line 363 of file qwt_plot_curve.cpp.

14.76.5.3 closePolyline() `void QwtPlotCurve::closePolyline (QPainter * painter, const QwtScaleMap & xMap, const QwtScaleMap & yMap, QPolygonF & polygon) const [protected]`

Complete a polygon to be a closed polygon including the area between the original polygon and the baseline.

Parameters

<i>painter</i>	Painter
<i>xMap</i>	X map
<i>yMap</i>	Y map
<i>polygon</i>	Polygon to be completed

Definition at line 929 of file qwt_plot_curve.cpp.

14.76.5.4 closestPoint() `int QwtPlotCurve::closestPoint (`
`const QPointF & pos,`
`double * dist = NULL) const [virtual]`

Find the closest curve point for a specific position

Parameters

<i>pos</i>	Position, where to look for the closest curve point
<i>dist</i>	If dist != NULL, closestPoint() returns the distance between the position and the closest curve point

Returns

Index of the closest curve point, or -1 if none can be found (f.e when the curve has no points)

Note

[closestPoint\(\)](#) implements a dumb algorithm, that iterates over all points

Definition at line 1051 of file qwt_plot_curve.cpp.

14.76.5.5 curveFitter() `QwtCurveFitter * QwtPlotCurve::curveFitter () const`

Get the curve fitter. If curve fitting is disabled NULL is returned.

Returns

Curve fitter

See also

[setCurveFitter\(\)](#), [Fitted](#)

Definition at line 872 of file qwt_plot_curve.cpp.

14.76.5.6 drawCurve() `void QwtPlotCurve::drawCurve (QPainter * painter, int style, const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QRectF & canvasRect, int from, int to) const` [protected], [virtual]

Draw the line part (without symbols) of a curve interval.

Parameters

<i>painter</i>	Painter
<i>style</i>	curve style, see QwtPlotCurve::CurveStyle
<i>xMap</i>	x map
<i>yMap</i>	y map
<i>canvasRect</i>	Contents rectangle of the canvas
<i>from</i>	index of the first point to be painted
<i>to</i>	index of the last point to be painted

See also

[draw\(\)](#), [drawDots\(\)](#), [drawLines\(\)](#), [drawSteps\(\)](#), [drawSticks\(\)](#)

Definition at line 429 of file `qwt_plot_curve.cpp`.

14.76.5.7 drawDots() `void QwtPlotCurve::drawDots (QPainter * painter, const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QRectF & canvasRect, int from, int to) const` [protected], [virtual]

Draw dots

Parameters

<i>painter</i>	Painter
<i>xMap</i>	x map
<i>yMap</i>	y map
<i>canvasRect</i>	Contents rectangle of the canvas
<i>from</i>	index of the first point to be painted
<i>to</i>	index of the last point to be painted

See also

[draw\(\)](#), [drawCurve\(\)](#), [drawSticks\(\)](#), [drawLines\(\)](#), [drawSteps\(\)](#)

Definition at line 640 of file qwt_plot_curve.cpp.

```
14.76.5.8 drawLines() void QwtPlotCurve::drawLines (
    QPainter * painter,
    const QwtScaleMap & xMap,
    const QwtScaleMap & yMap,
    const QRectF & canvasRect,
    int from,
    int to ) const [protected], [virtual]
```

Draw lines.

If the CurveAttribute Fitted is enabled a [QwtCurveFitter](#) tries to interpolate/smooth the curve, before it is painted.

Parameters

<i>painter</i>	Painter
<i>xMap</i>	x map
<i>yMap</i>	y map
<i>canvasRect</i>	Contents rectangle of the canvas
<i>from</i>	index of the first point to be painted
<i>to</i>	index of the last point to be painted

See also

[setCurveAttribute\(\)](#), [setCurveFitter\(\)](#), [draw\(\)](#), [drawLines\(\)](#), [drawDots\(\)](#), [drawSteps\(\)](#), [drawSticks\(\)](#)

Definition at line 476 of file qwt_plot_curve.cpp.

```
14.76.5.9 drawSeries() void QwtPlotCurve::drawSeries (
    QPainter * painter,
    const QwtScaleMap & xMap,
    const QwtScaleMap & yMap,
    const QRectF & canvasRect,
    int from,
    int to ) const [override], [virtual]
```

Draw an interval of the curve

Parameters

<i>painter</i>	Painter
<i>xMap</i>	Maps x-values into pixel coordinates.
<i>yMap</i>	Maps y-values into pixel coordinates.
<i>canvasRect</i>	Contents rectangle of the canvas
<i>from</i>	Index of the first point to be painted
<i>to</i>	Index of the last point to be painted. If to < 0 the curve will be painted to its last point.

See also

[drawCurve\(\)](#), [drawSymbols\(\)](#),

Implements [QwtPlotSeriesItem](#).

Definition at line 381 of file `qwt_plot_curve.cpp`.

14.76.5.10 drawSteps() `void QwtPlotCurve::drawSteps (`
`QPainter * painter,`
`const QwtScaleMap & xMap,`
`const QwtScaleMap & yMap,`
`const QRectF & canvasRect,`
`int from,`
`int to) const` `[protected], [virtual]`

Draw step function

The direction of the steps depends on Inverted attribute.

Parameters

<i>painter</i>	Painter
<i>xMap</i>	x map
<i>yMap</i>	y map
<i>canvasRect</i>	Contents rectangle of the canvas
<i>from</i>	index of the first point to be painted
<i>to</i>	index of the last point to be painted

See also

[CurveAttribute](#), [setCurveAttribute\(\)](#), [draw\(\)](#), [drawCurve\(\)](#), [drawDots\(\)](#), [drawLines\(\)](#), [drawSticks\(\)](#)

Definition at line 741 of file `qwt_plot_curve.cpp`.

14.76.5.11 drawSticks() `void QwtPlotCurve::drawSticks (`
`QPainter * painter,`
`const QwtScaleMap & xMap,`
`const QwtScaleMap & yMap,`
`const QRectF & canvasRect,`
`int from,`
`int to) const` `[protected], [virtual]`

Draw sticks

Parameters

<i>painter</i>	Painter
<i>xMap</i>	x map

Parameters

<i>yMap</i>	y map
<i>canvasRect</i>	Contents rectangle of the canvas
<i>from</i>	index of the first point to be painted
<i>to</i>	index of the last point to be painted

See also

[draw\(\)](#), [drawCurve\(\)](#), [drawDots\(\)](#), [drawLines\(\)](#), [drawSteps\(\)](#)

Definition at line 585 of file `qwt_plot_curve.cpp`.

14.76.5.12 drawSymbols() `void QwtPlotCurve::drawSymbols (QPainter * painter, const QwtSymbol & symbol, const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QRectF & canvasRect, int from, int to) const [protected], [virtual]`

Draw symbols

Parameters

<i>painter</i>	Painter
<i>symbol</i>	Curve symbol
<i>xMap</i>	x map
<i>yMap</i>	y map
<i>canvasRect</i>	Contents rectangle of the canvas
<i>from</i>	Index of the first point to be painted
<i>to</i>	Index of the last point to be painted

See also

[setSymbol\(\)](#), [drawSeries\(\)](#), [drawCurve\(\)](#)

Definition at line 979 of file `qwt_plot_curve.cpp`.

14.76.5.13 fillCurve() `void QwtPlotCurve::fillCurve (QPainter * painter, const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QRectF & canvasRect, QPolygonF & polygon) const [protected], [virtual]`

Fill the area between the curve and the baseline with the curve brush

Parameters

<i>painter</i>	Painter
<i>xMap</i>	x map
<i>yMap</i>	y map
<i>canvasRect</i>	Contents rectangle of the canvas
<i>polygon</i>	Polygon - will be modified !

See also

[setBrush\(\)](#), [setBaseline\(\)](#), [setStyle\(\)](#)

Definition at line 889 of file `qwt_plot_curve.cpp`.

14.76.5.14 legendAttributes() [QwtPlotCurve::LegendAttributes](#) `QwtPlotCurve::legendAttributes ()`
const

Returns

Attributes how to draw the legend icon

See also

[setLegendAttributes\(\)](#), [testLegendAttribute\(\)](#)

Definition at line 225 of file `qwt_plot_curve.cpp`.

14.76.5.15 legendIcon() [QwtGraphic](#) `QwtPlotCurve::legendIcon (`
 int *index*,
 const `QSizeF` & *size*) const `[override], [virtual]`

Returns

Icon representing the curve on the legend

Parameters

<i>index</i>	Index of the legend entry (ignored as there is only one)
<i>size</i>	Icon size

See also

[QwtPlotItem::setLegendIconSize\(\)](#), [QwtPlotItem::legendData\(\)](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 1095 of file qwt_plot_curve.cpp.

14.76.5.16 pen() `const QPen & QwtPlotCurve::pen () const`

Returns

Pen used to draw the lines

See also

[setPen\(\)](#), [brush\(\)](#)

Definition at line 328 of file qwt_plot_curve.cpp.

14.76.5.17 rtti() `int QwtPlotCurve::rtti () const [override], [virtual]`

Returns

[QwtPlotItem::Rtti_PlotCurve](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 145 of file qwt_plot_curve.cpp.

14.76.5.18 setBaseline() `void QwtPlotCurve::setBaseline (
double value)`

Set the value of the baseline.

The baseline is needed for filling the curve with a brush or the Sticks drawing style.

The interpretation of the baseline depends on the [orientation\(\)](#). With Qt::Vertical, the baseline is interpreted as a horizontal line at y = [baseline\(\)](#), with Qt::Horizontal, it is interpreted as a vertical line at x = [baseline\(\)](#).

The default value is 0.0.

Parameters

<i>value</i>	Value of the baseline
--------------	-----------------------

See also

[baseline\(\)](#), [setBrush\(\)](#), [setStyle\(\)](#), [QwtPlotAbstractSeriesItem::orientation\(\)](#)

Definition at line 1022 of file qwt_plot_curve.cpp.

14.76.5.19 setBrush() `void QwtPlotCurve::setBrush (`
`const QBrush & brush)`

Assign a brush.

In case of `brush.style() != QBrush::NoBrush` and `style() != QwtPlotCurve::Sticks` the area between the curve and the baseline will be filled.

In case `!brush.color().isValid()` the area will be filled by `pen.color()`. The fill algorithm simply connects the first and the last curve point to the baseline. So the curve data has to be sorted (ascending or descending).

Parameters

<i>brush</i>	New brush
--------------	-----------

See also

[brush\(\)](#), [setBaseline\(\)](#), [baseline\(\)](#)

Definition at line 348 of file qwt_plot_curve.cpp.

14.76.5.20 setCurveAttribute() `void QwtPlotCurve::setCurveAttribute (`
`CurveAttribute attribute,`
`bool on = true)`

Specify an attribute for drawing the curve

Parameters

<i>attribute</i>	Curve attribute
<i>on</i>	On/Off

/sa [testCurveAttribute\(\)](#), [setCurveFitter\(\)](#)

Definition at line 819 of file qwt_plot_curve.cpp.

14.76.5.21 setCurveFitter() `void QwtPlotCurve::setCurveFitter (`
`QwtCurveFitter * curveFitter)`

Assign a curve fitter

The curve fitter "smooths" the curve points, when the Fitted CurveAttribute is set. `setCurveFitter(NULL)` also disables curve fitting.

The curve fitter operates on the translated points (= widget coordinates) to be functional for logarithmic scales. Obviously this is less performant for fitting algorithms, that reduce the number of points.

For situations, where curve fitting is used to improve the performance of painting huge series of points it might be better to execute the fitter on the curve points once and to cache the result in the [QwtSeriesData](#) object.

Parameters

curveFitter()	Curve fitter
-------------------------------	--------------

See also

[Fitted](#)

Definition at line 858 of file qwt_plot_curve.cpp.

14.76.5.22 setLegendAttribute() `void QwtPlotCurve::setLegendAttribute (
 LegendAttribute attribute,
 bool on = true)`

Specify an attribute how to draw the legend icon

Parameters

<i>attribute</i>	Attribute
<i>on</i>	On/Off /sa testLegendAttribute(). legendIcon()

Definition at line 181 of file qwt_plot_curve.cpp.

14.76.5.23 setLegendAttributes() `void QwtPlotCurve::setLegendAttributes (
 LegendAttributes attributes)`

Specify the attributes how to draw the legend icon

Parameters

<i>attributes</i>	Attributes /sa setLegendAttribute(). legendIcon()
-------------------	---

Definition at line 210 of file qwt_plot_curve.cpp.

14.76.5.24 setPaintAttribute() `void QwtPlotCurve::setPaintAttribute (
 PaintAttribute attribute,
 bool on = true)`

Specify an attribute how to draw the curve

Parameters

<i>attribute</i>	Paint attribute
<i>on</i>	On/Off

See also

[testPaintAttribute\(\)](#)

Definition at line 157 of file qwt_plot_curve.cpp.

14.76.5.25 setPen() [1/2] `void QwtPlotCurve::setPen (`
`const QColor & color,`
`qreal width = 0.0,`
`Qt::PenStyle style = Qt::SolidLine)`

Build and assign a pen

In Qt5 the default pen width is 1.0 (0.0 in Qt4) what makes it non cosmetic (see QPen::isCosmetic()). This method has been introduced to hide this incompatibility.

Parameters

<i>color</i>	Pen color
<i>width</i>	Pen width
<i>style</i>	Pen style

See also

[pen\(\)](#), [brush\(\)](#)

Definition at line 302 of file qwt_plot_curve.cpp.

14.76.5.26 setPen() [2/2] `void QwtPlotCurve::setPen (`
`const QPen & pen)`

Assign a pen

Parameters

<i>pen</i>	New pen
------------	---------

See also

[pen\(\)](#), [brush\(\)](#)

Definition at line 313 of file `qwt_plot_curve.cpp`.

14.76.5.27 `setRawSamples()` [1/4] `void QwtPlotCurve::setRawSamples (`
 `const double * xData,`
 `const double * yData,`
 `int size)`

Initialize the data by pointing to memory blocks which are not managed by [QwtPlotCurve](#).

`setRawSamples` is provided for efficiency. It is important to keep the pointers during the lifetime of the underlying [QwtCPointerData](#) class.

Parameters

<i>xData</i>	pointer to x data
<i>yData</i>	pointer to y data
<i>size</i>	size of x and y

See also

[QwtCPointerData](#)

Definition at line 1203 of file `qwt_plot_curve.cpp`.

14.76.5.28 `setRawSamples()` [2/4] `void QwtPlotCurve::setRawSamples (`
 `const double * yData,`
 `int size)`

Initialize the data by pointing to a memory block which is not managed by [QwtPlotCurve](#).

The memory contains the y coordinates, while the index is interpreted as x coordinate.

`setRawSamples()` is provided for efficiency. It is important to keep the pointers during the lifetime of the underlying [QwtCPointerValueData](#) class.

Parameters

<i>yData</i>	pointer to y data
<i>size</i>	size of x and y

See also

[QwtCPointerData](#)

Definition at line 1245 of file `qwt_plot_curve.cpp`.

14.76.5.29 setRawSamples() [3/4] `void QwtPlotCurve::setRawSamples (`
`const float * xData,`
`const float * yData,`
`int size)`

Initialize the data by pointing to memory blocks which are not managed by [QwtPlotCurve](#).

setRawSamples is provided for efficiency. It is important to keep the pointers during the lifetime of the underlying [QwtCPointerData](#) class.

Parameters

<i>xData</i>	pointer to x data
<i>yData</i>	pointer to y data
<i>size</i>	size of x and y

See also

[QwtCPointerData](#)

Definition at line 1223 of file qwt_plot_curve.cpp.

14.76.5.30 setRawSamples() [4/4] `void QwtPlotCurve::setRawSamples (`
`const float * yData,`
`int size)`

Initialize the data by pointing to memory blocks which are not managed by [QwtPlotCurve](#).

The memory contains the y coordinates, while the index is interpreted as x coordinate.

setRawSamples() is provided for efficiency. It is important to keep the pointers during the lifetime of the underlying [QwtCPointerValueData](#) class.

Parameters

<i>yData</i>	pointer to y data
<i>size</i>	size of x and y

See also

[QwtCPointerData](#)

Definition at line 1266 of file qwt_plot_curve.cpp.

14.76.5.31 setSamples() [1/10] `void QwtPlotCurve::setSamples (`
`const double * xData,`

```
const double * yData,  
int size )
```

Set data by copying x- and y-values from specified memory blocks. Contrary to [setRawSamples\(\)](#), this function makes a 'deep copy' of the data.

Parameters

<i>xData</i>	pointer to x values
<i>yData</i>	pointer to y values
<i>size</i>	size of xData and yData

See also

[QwtPointArrayData](#)

Definition at line 1282 of file qwt_plot_curve.cpp.

14.76.5.32 setSamples() [2/10] `void QwtPlotCurve::setSamples (`
`const double * yData,`
`int size)`

Set data by copying y-values from a specified memory block.

The memory contains the y coordinates, while the index is interpreted as x coordinate.

Parameters

<i>yData</i>	y data
<i>size</i>	size of yData

See also

[QwtValuePointData](#)

Definition at line 1344 of file qwt_plot_curve.cpp.

14.76.5.33 setSamples() [3/10] `void QwtPlotCurve::setSamples (`
`const float * xData,`
`const float * yData,`
`int size)`

Set data by copying x- and y-values from specified memory blocks. Contrary to [setRawSamples\(\)](#), this function makes a 'deep copy' of the data.

Parameters

<i>xData</i>	pointer to x values
<i>yData</i>	pointer to y values
<i>size</i>	size of xData and yData

See also

[QwtPointArrayData](#)

Definition at line 1299 of file qwt_plot_curve.cpp.

14.76.5.34 setSamples() [4/10] `void QwtPlotCurve::setSamples (`
 `const float * yData,`
 `int size)`

Set data by copying y-values from a specified memory block.

The vector contains the y coordinates, while the index is interpreted as x coordinate.

Parameters

<i>yData</i>	y data
<i>size</i>	size of yData

See also

[QwtValuePointData](#)

Definition at line 1360 of file qwt_plot_curve.cpp.

14.76.5.35 setSamples() [5/10] `void QwtPlotCurve::setSamples (`
 `const QVector< double > & xData,`
 `const QVector< double > & yData)`

Initialize data with x- and y-arrays (explicitly shared)

Parameters

<i>xData</i>	x data
<i>yData</i>	y data

See also

[QwtPointArrayData](#)

Definition at line 1313 of file qwt_plot_curve.cpp.

14.76.5.36 setSamples() [6/10] `void QwtPlotCurve::setSamples (`
`const QVector< double > & yData)`

Initialize data with an array of y values (explicitly shared)

The vector contains the y coordinates, while the index is the x coordinate.

Parameters

<i>yData</i>	y data
--------------	--------

See also[QwtValuePointData](#)

Definition at line 1375 of file qwt_plot_curve.cpp.

14.76.5.37 setSamples() [7/10] void QwtPlotCurve::setSamples (
 const [QVector](#)< float > & *xData*,
 const [QVector](#)< float > & *yData*)

Initialize data with x- and y-arrays (explicitly shared)

Parameters

<i>xData</i>	x data
<i>yData</i>	y data

See also[QwtPointArrayData](#)

Definition at line 1327 of file qwt_plot_curve.cpp.

14.76.5.38 setSamples() [8/10] void QwtPlotCurve::setSamples (
 const [QVector](#)< float > & *yData*)

Initialize data with an array of y values (explicitly shared)

The vector contains the y coordinates, while the index is the x coordinate.

Parameters

<i>yData</i>	y data
--------------	--------

See also[QwtValuePointData](#)

Definition at line 1390 of file qwt_plot_curve.cpp.

14.76.5.39 setSamples() [9/10] `void QwtPlotCurve::setSamples (`
`const QVector< QPointF > & samples)`

Initialize data with an array of points.

Parameters

<i>samples</i>	Vector of points
----------------	------------------

Note

[QVector](#) is implicitly shared

QPolygonF is derived from QVector<QPointF>

Definition at line 1184 of file qwt_plot_curve.cpp.

14.76.5.40 setSamples() [10/10] `void QwtPlotCurve::setSamples (`
`QwtSeriesData< QPointF > * data)`

Assign a series of points

[setSamples\(\)](#) is just a wrapper for [setData\(\)](#) without any additional value - beside that it is easier to find for the developer.

Parameters

<i>data</i>	Data
-------------	------

Warning

The item takes ownership of the data object, deleting it when its not used anymore.

Definition at line 1172 of file qwt_plot_curve.cpp.

14.76.5.41 setStyle() `void QwtPlotCurve::setStyle (`
`CurveStyle style)`

Set the curve's drawing style

Parameters

<i>style</i>	Curve style
--------------	-------------

See also

[style\(\)](#)

Definition at line 236 of file `qwt_plot_curve.cpp`.

14.76.5.42 **setSymbol()** `void QwtPlotCurve::setSymbol (
QwtSymbol * symbol)`

Assign a symbol.

The curve will take the ownership of the symbol, hence the previously set symbol will be delete by setting a new one. If `symbol` is `NULL` no symbol will be drawn.

Parameters

<i>symbol</i>	Symbol
---------------	--------

See also

[symbol\(\)](#)

Definition at line 266 of file `qwt_plot_curve.cpp`.

14.76.5.43 **style()** `QwtPlotCurve::CurveStyle QwtPlotCurve::style () const`

Returns

Style of the curve

See also

[setStyle\(\)](#)

Definition at line 251 of file `qwt_plot_curve.cpp`.

14.76.5.44 **symbol()** `const QwtSymbol * QwtPlotCurve::symbol () const`

Returns

Current symbol or `NULL`, when no symbol has been assigned

See also

[setSymbol\(\)](#)

Definition at line 284 of file `qwt_plot_curve.cpp`.

14.76.5.45 testCurveAttribute() `bool QwtPlotCurve::testCurveAttribute (
CurveAttribute attribute) const`

Returns

true, if attribute is enabled

See also

[setCurveAttribute\(\)](#)

Definition at line 836 of file qwt_plot_curve.cpp.

14.76.5.46 testLegendAttribute() `bool QwtPlotCurve::testLegendAttribute (
LegendAttribute attribute) const`

Returns

True, when attribute is enabled

See also

[setLegendAttribute\(\)](#)

Definition at line 199 of file qwt_plot_curve.cpp.

14.76.5.47 testPaintAttribute() `bool QwtPlotCurve::testPaintAttribute (
PaintAttribute attribute) const`

Returns

True, when attribute is enabled

See also

[setPaintAttribute\(\)](#)

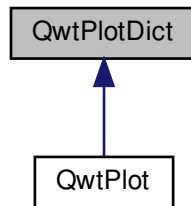
Definition at line 169 of file qwt_plot_curve.cpp.

14.77 QwtPlotDict Class Reference

A dictionary for plot items.

```
#include <qwt_plot_dict.h>
```

Inheritance diagram for QwtPlotDict:



Public Member Functions

- [QwtPlotDict](#) ()
- virtual [~QwtPlotDict](#) ()
- void [setAutoDelete](#) (bool)
- bool [autoDelete](#) () const
- const [QwtPlotItemList](#) & [itemList](#) () const
A QwtPlotItemList of all attached plot items.
- [QwtPlotItemList](#) [itemList](#) (int rtti) const
- void [detachItems](#) (int rtti=[QwtPlotItem::Rtti_PlotItem](#), bool [autoDelete](#)=true)

Protected Member Functions

- void [insertItem](#) ([QwtPlotItem](#) *)
- void [removeItem](#) ([QwtPlotItem](#) *)

14.77.1 Detailed Description

A dictionary for plot items.

[QwtPlotDict](#) organizes plot items in increasing z-order. If [autoDelete\(\)](#) is enabled, all attached items will be deleted in the destructor of the dictionary. [QwtPlotDict](#) can be used to get access to all [QwtPlotItem](#) items - or all items of a specific type - that are currently on the plot.

See also

[QwtPlotItem::attach\(\)](#), [QwtPlotItem::detach\(\)](#), [QwtPlotItem::z\(\)](#)

Definition at line 32 of file `qwt_plot_dict.h`.

14.77.2 Constructor & Destructor Documentation

14.77.2.1 QwtPlotDict() `QwtPlotDict::QwtPlotDict () [explicit]`

Constructor

Auto deletion is enabled.

See also

[setAutoDelete\(\)](#), [QwtPlotItem::attach\(\)](#)

Definition at line 69 of file `qwt_plot_dict.cpp`.

14.77.2.2 ~QwtPlotDict() `QwtPlotDict::~~QwtPlotDict () [virtual]`

Destructor

If [autoDelete\(\)](#) is on, all attached items will be deleted

See also

[setAutoDelete\(\)](#), [autoDelete\(\)](#), [QwtPlotItem::attach\(\)](#)

Definition at line 81 of file `qwt_plot_dict.cpp`.

14.77.3 Member Function Documentation

14.77.3.1 autoDelete() `bool QwtPlotDict::autoDelete () const`

Returns

true if auto deletion is enabled

See also

[setAutoDelete\(\)](#), [insertItem\(\)](#)

Definition at line 104 of file `qwt_plot_dict.cpp`.

14.77.3.2 detachItems() `void QwtPlotDict::detachItems (int rtti = QwtPlotItem::Rtti_PlotItem, bool autoDelete = true)`

Detach items from the dictionary

Parameters

<i>rtti</i>	In case of QwtPlotItem::Rtti_PlotItem detach all items otherwise only those items of the type <i>rtti</i> .
<i>autoDelete</i>	If true, delete all detached items

Definition at line 138 of file `qwt_plot_dict.cpp`.

14.77.3.3 insertItem() `void QwtPlotDict::insertItem (
 QwtPlotItem * item) [protected]`

Insert a plot item

Parameters

<i>item</i>	PlotItem
-------------	----------

See also

[removeItem\(\)](#)

Definition at line 115 of file `qwt_plot_dict.cpp`.

14.77.3.4 itemList() [1/2] `const QwtPlotItemList & QwtPlotDict::itemList () const`

A `QwtPlotItemList` of all attached plot items.

Use caution when iterating these lists, as removing/detaching an item will invalidate the iterator. Instead you can place pointers to objects to be removed in a removal list, and traverse that list later.

Returns

List of all attached plot items.

Definition at line 166 of file `qwt_plot_dict.cpp`.

14.77.3.5 itemList() [2/2] `QwtPlotItemList QwtPlotDict::itemList (
 int rtti) const`

Returns

List of all attached plot items of a specific type.

Parameters

<i>rtti</i>	See QwtPlotItem::RttiValues
-------------	---

See also

[QwtPlotItem::rtti\(\)](#)

Definition at line 176 of file qwt_plot_dict.cpp.

14.77.3.6 removeItem() `void QwtPlotDict::removeItem (
 QwtPlotItem * item) [protected]`

Remove a plot item

Parameters

<i>item</i>	PlotItem
-------------	----------

See also

[insertItem\(\)](#)

Definition at line 126 of file qwt_plot_dict.cpp.

14.77.3.7 setAutoDelete() `void QwtPlotDict::setAutoDelete (
 bool autoDelete)`

En/Disable Auto deletion

If Auto deletion is on all attached plot items will be deleted in the destructor of [QwtPlotDict](#). The default value is on.

See also

[autoDelete\(\)](#), [insertItem\(\)](#)

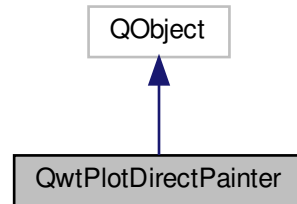
Definition at line 95 of file qwt_plot_dict.cpp.

14.78 QwtPlotDirectPainter Class Reference

Painter object trying to paint incrementally.

```
#include <qwt_plot_directpainter.h>
```

Inheritance diagram for QwtPlotDirectPainter:



Public Types

- enum [Attribute](#) { [AtomicPainter](#) = 0x01 , [FullRepaint](#) = 0x02 , [CopyBackingStore](#) = 0x04 }
Paint attributes.
- typedef QFlags< [Attribute](#) > [Attributes](#)

Public Member Functions

- [QwtPlotDirectPainter](#) (QObject *parent=NULL)
Constructor.
- virtual [~QwtPlotDirectPainter](#) ()
Destructor.
- void [setAttribute](#) ([Attribute](#), bool on)
- bool [testAttribute](#) ([Attribute](#)) const
- void [setClipping](#) (bool)
- bool [hasClipping](#) () const
- void [setClipRegion](#) (const QRegion &)
Assign a clip region and enable clipping.
- QRegion [clipRegion](#) () const
- void [drawSeries](#) ([QwtPlotSeriesItem](#) *, int from, int to)
Draw a set of points of a seriesItem.
- void [reset](#) ()
Close the internal QPainter.
- virtual bool [eventFilter](#) (QObject *, QEvent *) override
Event filter.

14.78.1 Detailed Description

Painter object trying to paint incrementally.

Often applications want to display samples while they are collected. When there are too many samples complete replots will be expensive to be processed in a collection cycle.

[QwtPlotDirectPainter](#) offers an API to paint subsets (f.e all additions points) without erasing/repainting the plot canvas.

On certain environments it might be important to calculate a proper clip region before painting. F.e. for Qt Embedded only the clipped part of the backing store will be copied to a (maybe unaccelerated) frame buffer.

Warning

Incremental painting will only help when no replot is triggered by another operation (like changing scales) and nothing needs to be erased.

Definition at line 39 of file `qwt_plot_directpainter.h`.

14.78.2 Member Typedef Documentation

14.78.2.1 Attributes `typedef QFlags<Attribute > QwtPlotDirectPainter::Attributes`

An ORed combination of [Attribute](#) values.

Definition at line 73 of file `qwt_plot_directpainter.h`.

14.78.3 Member Enumeration Documentation

14.78.3.1 Attribute `enum QwtPlotDirectPainter::Attribute`

Paint attributes.

See also

[setAttribute\(\)](#), [testAttribute\(\)](#), [drawSeries\(\)](#)

Enumerator

AtomicPainter	Initializing a QPainter is an expensive operation. When AtomicPainter is set each call of drawSeries() opens/closes a temporary QPainter. Otherwise QwtPlotDirectPainter tries to use the same QPainter as long as possible.
FullRepaint	When FullRepaint is set the plot canvas is explicitly repainted after the samples have been rendered.
CopyBackingStore	When QwtPlotCanvas::BackingStore is enabled the painter has to paint to the backing store and the widget. In certain situations/environments it might be faster to paint to the backing store only and then copy the backing store to the canvas. This flag can also be useful for settings, where Qt fills the the clip region with the widget background.
Generated by Doxygen	

Definition at line 46 of file qwt_plot_directpainter.h.

14.78.4 Member Function Documentation

14.78.4.1 clipRegion() `QRegion QwtPlotDirectPainter::clipRegion () const`

Returns

Currently set clip region.

See also

[setClipRegion\(\)](#), [setClipping\(\)](#), [hasClipping\(\)](#)

Definition at line 151 of file qwt_plot_directpainter.cpp.

14.78.4.2 drawSeries() `void QwtPlotDirectPainter::drawSeries (QwtPlotSeriesItem * seriesItem, int from, int to)`

Draw a set of points of a seriesItem.

When observing an measurement while it is running, new points have to be added to an existing seriesItem. [drawSeries\(\)](#) can be used to display them avoiding a complete redraw of the canvas.

Setting `plot()->canvas()->setAttribute(Qt::WA_PaintOutsidePaintEvent, true);` will result in faster painting, if the paint engine of the canvas widget supports this feature.

Parameters

<i>seriesItem</i>	Item to be painted
<i>from</i>	Index of the first point to be painted
<i>to</i>	Index of the last point to be painted. If <code>to < 0</code> the series will be painted to its last point.

Definition at line 172 of file qwt_plot_directpainter.cpp.

14.78.4.3 hasClipping() `bool QwtPlotDirectPainter::hasClipping () const`

Returns

true, when clipping is enabled

See also

[setClipping\(\)](#), [clipRegion\(\)](#), [setClipRegion\(\)](#)

Definition at line 125 of file qwt_plot_directpainter.cpp.

14.78.4.4 setAttribute() void QwtPlotDirectPainter::setAttribute (
 [Attribute](#) *attribute*,
 bool *on*)

Change an attribute

Parameters

<i>attribute</i>	Attribute to change
<i>on</i>	On/Off

See also

[Attribute](#), [testAttribute\(\)](#)

Definition at line 86 of file qwt_plot_directpainter.cpp.

14.78.4.5 setClipping() void QwtPlotDirectPainter::setClipping (
 bool *enable*)

En/Disables clipping

Parameters

<i>enable</i>	Enables clipping is true, disable it otherwise
---------------	--

See also

[hasClipping\(\)](#), [clipRegion\(\)](#), [setClipRegion\(\)](#)

Definition at line 116 of file qwt_plot_directpainter.cpp.

14.78.4.6 setClipRegion() void QwtPlotDirectPainter::setClipRegion (
 const QRegion & *region*)

Assign a clip region and enable clipping.

Depending on the environment setting a proper clip region might improve the performance heavily. F.e. on Qt embedded only the clipped part of the backing store will be copied to a (maybe unaccelerated) frame buffer device.

Parameters

<i>region</i>	Clip region
---------------	-------------

See also

[clipRegion\(\)](#), [hasClipping\(\)](#), [setClipping\(\)](#)

Definition at line 141 of file `qwt_plot_directpainter.cpp`.

14.78.4.7 testAttribute() `bool QwtPlotDirectPainter::testAttribute (
 Attribute attribute) const`

Returns

True, when attribute is enabled

Parameters

<i>attribute</i>	Attribute to be tested
------------------	------------------------

See also

[Attribute](#), [setAttribute\(\)](#)

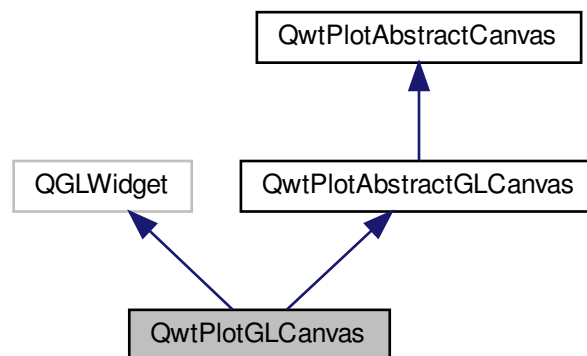
Definition at line 105 of file `qwt_plot_directpainter.cpp`.

14.79 QwtPlotGLCanvas Class Reference

An alternative canvas for a [QwtPlot](#) derived from `QGLWidget`.

```
#include <qwt_plot_glcanvas.h>
```

Inheritance diagram for QwtPlotGLCanvas:



Public Slots

- void [replot](#) ()

Public Member Functions

- [QwtPlotGLCanvas](#) ([QwtPlot](#) *!=NULL)
Constructor.
- [QwtPlotGLCanvas](#) (const [QGLFormat](#) &, [QwtPlot](#) *!=NULL)
Constructor.
- virtual [~QwtPlotGLCanvas](#) ()
Destructor.
- virtual Q_INVOKABLE void [invalidateBackingStore](#) () override
Invalidate the internal backing store.
- Q_INVOKABLE QPainterPath [borderPath](#) (const [QRect](#) &) const
- virtual bool [event](#) ([QEvent](#) *) override

Protected Member Functions

- virtual void [paintEvent](#) ([QPaintEvent](#) *) override
- virtual void [initializeGL](#) () override
No operation - reserved for some potential use in the future.
- virtual void [paintGL](#) () override
Paint the plot.
- virtual void [resizeGL](#) (int width, int height) override
No operation - reserved for some potential use in the future.

Additional Inherited Members

14.79.1 Detailed Description

An alternative canvas for a [QwtPlot](#) derived from QGLWidget.

[QwtPlotGLCanvas](#) implements the very basics to act as canvas inside of a [QwtPlot](#) widget. It might be extended to a full featured alternative to [QwtPlotCanvas](#) in a future version of Qwt.

Even if [QwtPlotGLCanvas](#) is not derived from QFrame it imitates its API. When using style sheets it supports the box model - beside backgrounds with rounded borders.

Since Qt 5.4 QOpenGLWidget is available, that is used by [QwtPlotOpenGLCanvas](#).

See also

[QwtPlot::setCanvas\(\)](#), [QwtPlotCanvas](#), [QwtPlotOpenGLCanvas](#)

Note

With Qt4 you might want to use the QPaintEngine::OpenGL paint engine (see QGL::setPreferredPaintEngine()). On a Linux test system QPaintEngine::OpenGL2 shows very basic problems like translated geometries.

Another way for getting hardware accelerated graphics is using an OpenGL offscreen buffer ([QwtPlotGLCanvas::OpenGLBuffer](#)) with [QwtPlotCanvas](#). Performance is worse, than rendering straight to a QGLWidget, but is usually better integrated into a desktop application.

Definition at line 45 of file qwt_plot_glcanvas.h.

14.79.2 Constructor & Destructor Documentation

14.79.2.1 QwtPlotGLCanvas() [1/2] `QwtPlotGLCanvas::QwtPlotGLCanvas (
 QwtPlot * plot = NULL) [explicit]`

Constructor.

Parameters

<i>plot</i>	Parent plot widget
-------------	--------------------

See also

[QwtPlot::setCanvas\(\)](#)

Definition at line 56 of file qwt_plot_glcanvas.cpp.

14.79.2.2 QwtPlotGLCanvas() [2/2] `QwtPlotGLCanvas::QwtPlotGLCanvas (`
`const QGLFormat & format,`
`QwtPlot * plot = NULL) [explicit]`

Constructor.

Parameters

<i>format</i>	OpenGL rendering options
<i>plot</i>	Parent plot widget

See also

[QwtPlot::setCanvas\(\)](#)

Definition at line 69 of file `qwt_plot_glc canvas.cpp`.

14.79.3 Member Function Documentation

14.79.3.1 borderPath() `QPainterPath QwtPlotGLCanvas::borderPath (`
`const QRect & rect) const`

Calculate the painter path for a styled or rounded border

When the canvas has no styled background or rounded borders the painter path is empty.

Parameters

<i>rect</i>	Bounding rectangle of the canvas
-------------	----------------------------------

Returns

Painter path, that can be used for clipping

Definition at line 157 of file `qwt_plot_glc canvas.cpp`.

14.79.3.2 event() `bool QwtPlotGLCanvas::event (`
`QEvent * event) [override], [virtual]`

Qt event handler for `QEvent::PolishRequest` and `QEvent::StyleChange`

Parameters

<i>event</i>	Qt Event
--------------	----------

Returns

See `QGLWidget::event()`

Definition at line 110 of file `qwt_plot_glcanvas.cpp`.

14.79.3.3 `paintEvent()` `void QwtPlotGLCanvas::paintEvent (`
`QPaintEvent * event) [override], [protected], [virtual]`

Paint event

Parameters

<i>event</i>	Paint event
--------------	-------------

See also

[QwtPlot::drawCanvas\(\)](#)

Definition at line 100 of file `qwt_plot_glcanvas.cpp`.

14.79.3.4 `replot` `void QwtPlotGLCanvas::replot () [slot]`

Invalidate the paint cache and repaint the canvas

See also

`invalidatePaintCache()`

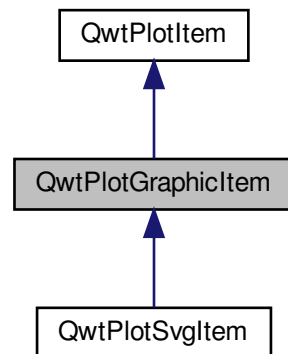
Definition at line 131 of file `qwt_plot_glcanvas.cpp`.

14.80 QwtPlotGraphicItem Class Reference

A plot item, which displays a recorded sequence of `QPainter` commands.

```
#include <qwt_plot_graphicitem.h>
```

Inheritance diagram for QwtPlotGraphicItem:



Public Member Functions

- [QwtPlotGraphicItem](#) (const QString &title=QString())
Constructor.
- [QwtPlotGraphicItem](#) (const [QwtText](#) &title)
Constructor.
- virtual [~QwtPlotGraphicItem](#) ()
Destructor.
- void [setGraphic](#) (const QRectF &rect, const [QwtGraphic](#) &)
- [QwtGraphic](#) [graphic](#) () const
- virtual QRectF [boundingRect](#) () const override
Bounding rectangle of the item.
- virtual void [draw](#) (QPainter *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect) const override
- virtual int [rtti](#) () const override

Additional Inherited Members

14.80.1 Detailed Description

A plot item, which displays a recorded sequence of QPainter commands.

[QwtPlotGraphicItem](#) renders a sequence of recorded painter commands into a specific plot area. Recording of painter commands can be done manually by QPainter or e.g. QSvgRenderer.

See also

[QwtPlotShapeItem](#), [QwtPlotSvgItem](#)

Definition at line 29 of file qwt_plot_graphicitem.h.

14.80.2 Constructor & Destructor Documentation

14.80.2.1 QwtPlotGraphicItem() [1/2] `QwtPlotGraphicItem::QwtPlotGraphicItem (const QString & title = QString()) [explicit]`

Constructor.

Sets the following item attributes:

- [QwtPlotItem::AutoScale](#): true
- [QwtPlotItem::Legend](#): false

Parameters

<i>title</i>	Title
--------------	-------

Definition at line 32 of file `qwt_plot_graphicitem.cpp`.

14.80.2.2 QwtPlotGraphicItem() [2/2] `QwtPlotGraphicItem::QwtPlotGraphicItem (const QwtText & title) [explicit]`

Constructor.

Sets the following item attributes:

- [QwtPlotItem::AutoScale](#): true
- [QwtPlotItem::Legend](#): false

Parameters

<i>title</i>	Title
--------------	-------

Definition at line 47 of file `qwt_plot_graphicitem.cpp`.

14.80.3 Member Function Documentation

14.80.3.1 draw() `void QwtPlotGraphicItem::draw (QPainter * painter, const QwtScaleMap & xMap,`

```
const QwtScaleMap & yMap,
const QRectF & canvasRect ) const [override], [virtual]
```

Draw the item

Parameters

<i>painter</i>	Painter
<i>xMap</i>	X-Scale Map
<i>yMap</i>	Y-Scale Map
<i>canvasRect</i>	Contents rect of the plot canvas

Implements [QwtPlotItem](#).

Definition at line 115 of file qwt_plot_graphicitem.cpp.

14.80.3.2 **graphic()** [QwtGraphic](#) QwtPlotGraphicItem::graphic () const

Returns

Recorded sequence of painter commands

See also

[setGraphic\(\)](#)

Definition at line 96 of file qwt_plot_graphicitem.cpp.

14.80.3.3 **rtti()** int QwtPlotGraphicItem::rtti () const [override], [virtual]

Returns

[QwtPlotItem::Rtti_PlotGraphic](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 71 of file qwt_plot_graphicitem.cpp.

14.80.3.4 **setGraphic()** void QwtPlotGraphicItem::setGraphic (const QRectF & rect, const [QwtGraphic](#) & graphic)

Set the graphic to be displayed

Parameters

<i>rect</i>	Rectangle in plot coordinates
<i>graphic</i>	Recorded sequence of painter commands

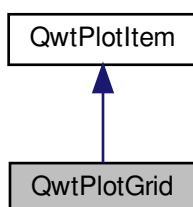
Definition at line 82 of file qwt_plot_graphicitem.cpp.

14.81 QwtPlotGrid Class Reference

A class which draws a coordinate grid.

```
#include <qwt_plot_grid.h>
```

Inheritance diagram for QwtPlotGrid:



Public Member Functions

- [QwtPlotGrid](#) ()
Enables major grid, disables minor grid.
- virtual [~QwtPlotGrid](#) ()
Destructor.
- virtual int [rtti](#) () const override
- void [enableX](#) (bool)
Enable or disable vertical grid lines.
- bool [xEnabled](#) () const
- void [enableY](#) (bool)
Enable or disable horizontal grid lines.
- bool [yEnabled](#) () const
- void [enableXMin](#) (bool)
Enable or disable minor vertical grid lines.
- bool [xMinEnabled](#) () const
- void [enableYMin](#) (bool)
Enable or disable minor horizontal grid lines.
- bool [yMinEnabled](#) () const
- void [setXDiv](#) (const [QwtScaleDiv](#) &)
- const [QwtScaleDiv](#) & [xScaleDiv](#) () const

- void [setYDiv](#) (const [QwtScaleDiv](#) &)
- const [QwtScaleDiv](#) & [yScaleDiv](#) () const
- void [setPen](#) (const QColor &, qreal width=0.0, Qt::PenStyle=Qt::SolidLine)
- void [setPen](#) (const QPen &)
- void [setMajorPen](#) (const QColor &, qreal width=0.0, Qt::PenStyle=Qt::SolidLine)
- void [setMajorPen](#) (const QPen &)
- const QPen & [majorPen](#) () const
- void [setMinorPen](#) (const QColor &, qreal width=0.0, Qt::PenStyle=Qt::SolidLine)
- void [setMinorPen](#) (const QPen &)
- const QPen & [minorPen](#) () const
- virtual void [draw](#) (QPainter *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect) const override

Draw the grid.

- virtual void [updateScaleDiv](#) (const [QwtScaleDiv](#) &xScaleDiv, const [QwtScaleDiv](#) &yScaleDiv) override

Additional Inherited Members

14.81.1 Detailed Description

A class which draws a coordinate grid.

The [QwtPlotGrid](#) class can be used to draw a coordinate grid. A coordinate grid consists of major and minor vertical and horizontal grid lines. The locations of the grid lines are determined by the X and Y scale divisions which can be assigned with [setXDiv\(\)](#) and [setYDiv\(\)](#). The [draw\(\)](#) member draws the grid within a bounding rectangle.

Definition at line 33 of file `qwt_plot_grid.h`.

14.81.2 Member Function Documentation

14.81.2.1 [draw\(\)](#) void [QwtPlotGrid::draw](#) (
 QPainter * *painter*,
 const [QwtScaleMap](#) & *xMap*,
 const [QwtScaleMap](#) & *yMap*,
 const QRectF & *canvasRect*) const [override], [virtual]

Draw the grid.

The grid is drawn into the bounding rectangle such that grid lines begin and end at the rectangle's borders. The X and Y maps are used to map the scale divisions into the drawing region screen.

Parameters

<i>painter</i>	Painter
<i>xMap</i>	X axis map
<i>yMap</i>	Y axis
<i>canvasRect</i>	Contents rectangle of the plot canvas

Implements [QwtPlotItem](#).

Definition at line 282 of file qwt_plot_grid.cpp.

14.81.2.2 enableX() `void QwtPlotGrid::enableX (`
`bool on)`

Enable or disable vertical grid lines.

Parameters

<i>on</i>	Enable (true) or disable
-----------	--------------------------

See also

Minor grid lines can be enabled or disabled with [enableXMin\(\)](#)

Definition at line 76 of file qwt_plot_grid.cpp.

14.81.2.3 enableXMin() `void QwtPlotGrid::enableXMin (`
`bool on)`

Enable or disable minor vertical grid lines.

Parameters

<i>on</i>	Enable (true) or disable
-----------	--------------------------

See also

[enableX\(\)](#)

Definition at line 108 of file qwt_plot_grid.cpp.

14.81.2.4 enableY() `void QwtPlotGrid::enableY (`
`bool on)`

Enable or disable horizontal grid lines.

Parameters

<i>on</i>	Enable (true) or disable
-----------	--------------------------

See also

Minor grid lines can be enabled or disabled with [enableYMin\(\)](#)

Definition at line 92 of file qwt_plot_grid.cpp.

14.81.2.5 enableYMin() `void QwtPlotGrid::enableYMin (
 bool on)`

Enable or disable minor horizontal grid lines.

Parameters

<i>on</i>	Enable (true) or disable
-----------	--------------------------

See also

[enableY\(\)](#)

Definition at line 124 of file qwt_plot_grid.cpp.

14.81.2.6 majorPen() `const QPen & QwtPlotGrid::majorPen () const`

Returns

the pen for the major grid lines

See also

[setMajorPen\(\)](#), [setMinorPen\(\)](#), [setPen\(\)](#)

Definition at line 367 of file qwt_plot_grid.cpp.

14.81.2.7 minorPen() `const QPen & QwtPlotGrid::minorPen () const`

Returns

the pen for the minor grid lines

See also

[setMinorPen\(\)](#), [setMajorPen\(\)](#), [setPen\(\)](#)

Definition at line 376 of file qwt_plot_grid.cpp.

14.81.2.8 `rtti()` `int QwtPlotGrid::rtti () const [override], [virtual]`

Returns

[QwtPlotItem::Rtti_PlotGrid](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 64 of file `qwt_plot_grid.cpp`.

14.81.2.9 `setMajorPen()` `[1/2] void QwtPlotGrid::setMajorPen (`
 `const QColor & color,`
 `qreal width = 0.0,`
 `Qt::PenStyle style = Qt::SolidLine)`

Build and assign a pen for both major grid lines

In Qt5 the default pen width is 1.0 (0.0 in Qt4) what makes it non cosmetic (see `QPen::isCosmetic()`). This method has been introduced to hide this incompatibility.

Parameters

<i>color</i>	Pen color
<i>width</i>	Pen width
<i>style</i>	Pen style

See also

`pen()`, `brush()`

Definition at line 212 of file `qwt_plot_grid.cpp`.

14.81.2.10 `setMajorPen()` `[2/2] void QwtPlotGrid::setMajorPen (`
 `const QPen & pen)`

Assign a pen for the major grid lines

Parameters

<i>pen</i>	Pen
------------	-----

See also

[majorPen\(\)](#), [setMinorPen\(\)](#), [setPen\(\)](#)

Definition at line 223 of file `qwt_plot_grid.cpp`.

14.81.2.11 setMinorPen() [1/2] `void QwtPlotGrid::setMinorPen (`
`const QColor & color,`
`qreal width = 0.0,`
`Qt::PenStyle style = Qt::SolidLine)`

Build and assign a pen for the minor grid lines

In Qt5 the default pen width is 1.0 (0.0 in Qt4) what makes it non cosmetic (see `QPen::isCosmetic()`). This method has been introduced to hide this incompatibility.

Parameters

<i>color</i>	Pen color
<i>width</i>	Pen width
<i>style</i>	Pen style

See also

`pen()`, `brush()`

Definition at line 247 of file `qwt_plot_grid.cpp`.

14.81.2.12 setMinorPen() [2/2] `void QwtPlotGrid::setMinorPen (`
`const QPen & pen)`

Assign a pen for the minor grid lines

Parameters

<i>pen</i>	Pen
------------	-----

See also

[minorPen\(\)](#), [setMajorPen\(\)](#), [setPen\(\)](#)

Definition at line 258 of file `qwt_plot_grid.cpp`.

14.81.2.13 setPen() [1/2] `void QwtPlotGrid::setPen (`
`const QColor & color,`
`qreal width = 0.0,`
`Qt::PenStyle style = Qt::SolidLine)`

Build and assign a pen for both major and minor grid lines

In Qt5 the default pen width is 1.0 (0.0 in Qt4) what makes it non cosmetic (see `QPen::isCosmetic()`). This method has been introduced to hide this incompatibility.

Parameters

<i>color</i>	Pen color
<i>width</i>	Pen width
<i>style</i>	Pen style

See also

pen(), brush()

Definition at line 176 of file qwt_plot_grid.cpp.

14.81.2.14 setPen() [2/2] `void QwtPlotGrid::setPen (
const QPen & pen)`

Assign a pen for both major and minor grid lines

Parameters

<i>pen</i>	Pen
------------	-----

See also

[setMajorPen\(\)](#), [setMinorPen\(\)](#)

Definition at line 187 of file qwt_plot_grid.cpp.

14.81.2.15 setXDiv() `void QwtPlotGrid::setXDiv (
const QwtScaleDiv & scaleDiv)`

Assign an x axis scale division

Parameters

<i>scaleDiv</i>	Scale division
-----------------	----------------

Definition at line 140 of file qwt_plot_grid.cpp.

14.81.2.16 setYDiv() `void QwtPlotGrid::setYDiv (
const QwtScaleDiv & scaleDiv)`

Assign a y axis division

Parameters

<i>scaleDiv</i>	Scale division
-----------------	----------------

Definition at line 154 of file qwt_plot_grid.cpp.

14.81.2.17 updateScaleDiv() `void QwtPlotGrid::updateScaleDiv (const QwtScaleDiv & xScaleDiv, const QwtScaleDiv & yScaleDiv) [override], [virtual]`

Update the grid to changes of the axes scale division

Parameters

<i>xScaleDiv</i>	Scale division of the x-axis
<i>yScaleDiv</i>	Scale division of the y-axis

See also

[QwtPlot::updateAxes\(\)](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 438 of file qwt_plot_grid.cpp.

14.81.2.18 xEnabled() `bool QwtPlotGrid::xEnabled () const`

Returns

true if vertical grid lines are enabled

See also

[enableX\(\)](#)

Definition at line 385 of file qwt_plot_grid.cpp.

14.81.2.19 xMinEnabled() `bool QwtPlotGrid::xMinEnabled () const`

Returns

true if minor vertical grid lines are enabled

See also

[enableXMin\(\)](#)

Definition at line 394 of file qwt_plot_grid.cpp.

14.81.2.20 xScaleDiv() `const QwtScaleDiv & QwtPlotGrid::xScaleDiv () const`

Returns

the scale division of the x axis

Definition at line 419 of file qwt_plot_grid.cpp.

14.81.2.21 yEnabled() `bool QwtPlotGrid::yEnabled () const`

Returns

true if horizontal grid lines are enabled

See also

[enableY\(\)](#)

Definition at line 403 of file qwt_plot_grid.cpp.

14.81.2.22 yMinEnabled() `bool QwtPlotGrid::yMinEnabled () const`

Returns

true if minor horizontal grid lines are enabled

See also

[enableYMin\(\)](#)

Definition at line 412 of file qwt_plot_grid.cpp.

14.81.2.23 yScaleDiv() `const QwtScaleDiv & QwtPlotGrid::yScaleDiv () const`

Returns

the scale division of the y axis

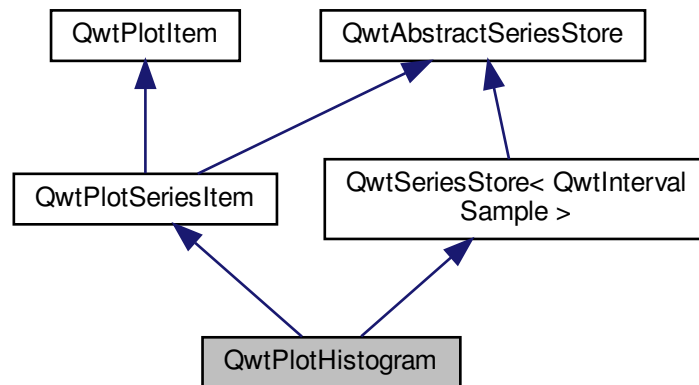
Definition at line 425 of file qwt_plot_grid.cpp.

14.82 QwtPlotHistogram Class Reference

[QwtPlotHistogram](#) represents a series of samples, where an interval is associated with a value ($y = f([x_1, x_2])$).

```
#include <qwt_plot_histogram.h>
```

Inheritance diagram for QwtPlotHistogram:



Public Types

- enum [HistogramStyle](#) { [Outline](#) , [Columns](#) , [Lines](#) , [UserStyle](#) = 100 }

Public Member Functions

- [QwtPlotHistogram](#) (const QString &title=QString())
- [QwtPlotHistogram](#) (const [QwtText](#) &title)
- virtual [~QwtPlotHistogram](#) ()
Destructor.
- virtual int [rtti](#) () const override
- void [setPen](#) (const QColor &, qreal width=0.0, Qt::PenStyle=Qt::SolidLine)
- void [setPen](#) (const QPen &)
- const QPen & [pen](#) () const
- void [setBrush](#) (const QBrush &)
- const QBrush & [brush](#) () const
- void [setSamples](#) (const QVector< [QwtIntervalSample](#) > &)
- void [setSamples](#) ([QwtSeriesData](#)< [QwtIntervalSample](#) > *)
- void [setBaseline](#) (double)
Set the value of the baseline.
- double [baseline](#) () const
- void [setStyle](#) ([HistogramStyle](#) style)
- [HistogramStyle](#) style () const
- void [setSymbol](#) (const [QwtColumnSymbol](#) *)
Assign a symbol.
- const [QwtColumnSymbol](#) * [symbol](#) () const
- virtual void [drawSeries](#) (QPainter *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect, int from, int to) const override
- virtual QRectF [boundingRect](#) () const override
- virtual [QwtGraphicLegendIcon](#) (int index, const QSizeF &) const override

Protected Member Functions

- virtual [QwtColumnRect](#) `columnRect` (const [QwtIntervalSample](#) &, const [QwtScaleMap](#) &, const [QwtScaleMap](#) &) const
- virtual void `drawColumn` (QPainter *, const [QwtColumnRect](#) &, const [QwtIntervalSample](#) &) const
- void `drawColumns` (QPainter *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, int from, int to) const
- void `drawOutline` (QPainter *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, int from, int to) const
- void `drawLines` (QPainter *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, int from, int to) const

14.82.1 Detailed Description

[QwtPlotHistogram](#) represents a series of samples, where an interval is associated with a value ($y = f([x_1, x_2])$).

The representation depends on the [style\(\)](#) and an optional [symbol\(\)](#) that is displayed for each interval.

Note

The term "histogram" is used in a different way in the areas of digital image processing and statistics. Wikipedia introduces the terms "image histogram" and "color histogram" to avoid confusions. While "image histograms" can be displayed by a [QwtPlotCurve](#) there is no applicable plot item for a "color histogram" yet.

See also

[QwtPlotBarChart](#), [QwtPlotMultiBarChart](#)

Definition at line 41 of file `qwt_plot_histogram.h`.

14.82.2 Member Enumeration Documentation

14.82.2.1 HistogramStyle `enum QwtPlotHistogram::HistogramStyle`

Histogram styles. The default style is [QwtPlotHistogram::Columns](#).

See also

[setStyle\(\)](#), [style\(\)](#), [setSymbol\(\)](#), [symbol\(\)](#), [setBaseline\(\)](#)

Enumerator

Outline	Draw an outline around the area, that is build by all intervals using the pen() and fill it with the brush() . The outline style requires, that the intervals are in increasing order and not overlapping.
Columns	Draw a column for each interval. When a symbol() has been set the symbol is used otherwise the column is displayed as plain rectangle using pen() and brush() .
Lines	Draw a simple line using the pen() for each interval.
UserStyle	Styles \geq UserStyle are reserved for derived classes that overload drawSeries() with additional application specific ways to display a histogram.

Definition at line 52 of file qwt_plot_histogram.h.

14.82.3 Constructor & Destructor Documentation

14.82.3.1 QwtPlotHistogram() [1/2] `QwtPlotHistogram::QwtPlotHistogram (const QString & title = QString()) [explicit]`

Constructor

Parameters

<i>title</i>	Title of the histogram.
--------------	-------------------------

Definition at line 74 of file qwt_plot_histogram.cpp.

14.82.3.2 QwtPlotHistogram() [2/2] `QwtPlotHistogram::QwtPlotHistogram (const QwtText & title) [explicit]`

Constructor

Parameters

<i>title</i>	Title of the histogram.
--------------	-------------------------

Definition at line 64 of file qwt_plot_histogram.cpp.

14.82.4 Member Function Documentation

14.82.4.1 baseline() `double QwtPlotHistogram::baseline () const`

Returns

Value of the baseline

See also

[setBaseline\(\)](#)

Definition at line 253 of file qwt_plot_histogram.cpp.

14.82.4.2 boundingRect() `QRectF QwtPlotHistogram::boundingRect () const [override], [virtual]`

Returns

Bounding rectangle of all samples. For an empty series the rectangle is invalid.

Reimplemented from [QwtPlotSeriesItem](#).

Definition at line 262 of file `qwt_plot_histogram.cpp`.

14.82.4.3 brush() `const QBrush & QwtPlotHistogram::brush () const`

Returns

Brush used in a [style\(\)](#) depending way.

See also

[setPen\(\)](#), [brush\(\)](#)

Definition at line 189 of file `qwt_plot_histogram.cpp`.

14.82.4.4 columnRect() `QwtColumnRect QwtPlotHistogram::columnRect (
const QwtIntervalSample & sample,
const QwtScaleMap & xMap,
const QwtScaleMap & yMap) const [protected], [virtual]`

Calculate the area that is covered by a sample

Parameters

<i>sample</i>	Sample
<i>xMap</i>	Maps x-values into pixel coordinates.
<i>yMap</i>	Maps y-values into pixel coordinates.

Returns

Rectangle, that is covered by a sample

Definition at line 602 of file `qwt_plot_histogram.cpp`.

14.82.4.5 drawColumn() `void QwtPlotHistogram::drawColumn (QPainter * painter, const QwtColumnRect & rect, const QwtIntervalSample & sample) const` [protected], [virtual]

Draw a column for a sample in Columns [style\(\)](#).

When a [symbol\(\)](#) has been set the symbol is used otherwise the column is displayed as plain rectangle using [pen\(\)](#) and [brush\(\)](#).

Parameters

<i>painter</i>	Painter
<i>rect</i>	Rectangle where to paint the column in paint device coordinates
<i>sample</i>	Sample to be displayed

Note

In applications, where different intervals need to be displayed in a different way (f.e different colors or even using different symbols) it is recommended to overload [drawColumn\(\)](#).

Definition at line 653 of file `qwt_plot_histogram.cpp`.

14.82.4.6 drawColumns() `void QwtPlotHistogram::drawColumns (QPainter * painter, const QwtScaleMap & xMap, const QwtScaleMap & yMap, int from, int to) const` [protected]

Draw a histogram in Columns [style\(\)](#)

Parameters

<i>painter</i>	Painter
<i>xMap</i>	Maps x-values into pixel coordinates.
<i>yMap</i>	Maps y-values into pixel coordinates.
<i>from</i>	Index of the first sample to be painted
<i>to</i>	Index of the last sample to be painted. If <i>to</i> < 0 the histogram will be painted to its last point.

See also

[setStyle\(\)](#), [style\(\)](#), [setSymbol\(\)](#), [drawColumn\(\)](#)

Definition at line 461 of file `qwt_plot_histogram.cpp`.

14.82.4.7 drawLines() `void QwtPlotHistogram::drawLines (QPainter * painter, const QwtScaleMap & xMap, const QwtScaleMap & yMap, int from, int to) const [protected]`

Draw a histogram in Lines [style\(\)](#)

Parameters

<i>painter</i>	Painter
<i>xMap</i>	Maps x-values into pixel coordinates.
<i>yMap</i>	Maps y-values into pixel coordinates.
<i>from</i>	Index of the first sample to be painted
<i>to</i>	Index of the last sample to be painted. If to < 0 the histogram will be painted to its last point.

See also

[setStyle\(\)](#), [style\(\)](#), [setPen\(\)](#)

Definition at line 493 of file qwt_plot_histogram.cpp.

14.82.4.8 drawOutline() `void QwtPlotHistogram::drawOutline (QPainter * painter, const QwtScaleMap & xMap, const QwtScaleMap & yMap, int from, int to) const [protected]`

Draw a histogram in Outline [style\(\)](#)

Parameters

<i>painter</i>	Painter
<i>xMap</i>	Maps x-values into pixel coordinates.
<i>yMap</i>	Maps y-values into pixel coordinates.
<i>from</i>	Index of the first sample to be painted
<i>to</i>	Index of the last sample to be painted. If to < 0 the histogram will be painted to its last point.

See also

[setStyle\(\)](#), [style\(\)](#)

Warning

The outline style requires, that the intervals are in increasing order and not overlapping.

Definition at line 376 of file qwt_plot_histogram.cpp.

14.82.4.9 drawSeries() `void QwtPlotHistogram::drawSeries (QPainter * painter, const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QRectF & canvasRect, int from, int to) const [override], [virtual]`

Draw a subset of the histogram samples

Parameters

<i>painter</i>	Painter
<i>xMap</i>	Maps x-values into pixel coordinates.
<i>yMap</i>	Maps y-values into pixel coordinates.
<i>canvasRect</i>	Contents rectangle of the canvas
<i>from</i>	Index of the first sample to be painted
<i>to</i>	Index of the last sample to be painted. If to < 0 the series will be painted to its last sample.

See also

[drawOutline\(\)](#), [drawLines\(\)](#), [drawColumns](#)

Implements [QwtPlotSeriesItem](#).

Definition at line 334 of file `qwt_plot_histogram.cpp`.

14.82.4.10 legendIcon() `QwtGraphic QwtPlotHistogram::legendIcon (int index, const QSizeF & size) const [override], [virtual]`

A plain rectangle without pen using the [brush\(\)](#)

Parameters

<i>index</i>	Index of the legend entry (ignored as there is only one)
<i>size</i>	Icon size

Returns

A graphic displaying the icon

See also

[QwtPlotItem::setLegendIconSize\(\)](#), [QwtPlotItem::legendData\(\)](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 688 of file `qwt_plot_histogram.cpp`.

14.82.4.11 pen() `const QPen & QwtPlotHistogram::pen () const`

Returns

Pen used in a [style\(\)](#) depending way.

See also

[setPen\(\)](#), [brush\(\)](#)

Definition at line 163 of file `qwt_plot_histogram.cpp`.

14.82.4.12 rtti() `int QwtPlotHistogram::rtti () const [override], [virtual]`

Returns

[QwtPlotItem::Rtti_PlotHistogram](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 290 of file `qwt_plot_histogram.cpp`.

14.82.4.13 setBaseline() `void QwtPlotHistogram::setBaseline (double value)`

Set the value of the baseline.

Each column representing an [QwtIntervalSample](#) is defined by its interval and the interval between baseline and the value of the sample.

The default value of the baseline is 0.0.

Parameters

<i>value</i>	Value of the baseline
--------------	-----------------------

See also

[baseline\(\)](#)

Definition at line 240 of file `qwt_plot_histogram.cpp`.

14.82.4.14 setBrush() `void QwtPlotHistogram::setBrush (const QBrush & brush)`

Assign a brush, that is used in a [style\(\)](#) depending way.

Parameters

<i>brush</i>	New brush
--------------	-----------

See also

[pen\(\)](#), [brush\(\)](#)

Definition at line 174 of file qwt_plot_histogram.cpp.

14.82.4.15 setPen() [1/2] `void QwtPlotHistogram::setPen (`
 `const QColor & color,`
 `qreal width = 0.0,`
 `Qt::PenStyle style = Qt::SolidLine)`

Build and assign a pen

In Qt5 the default pen width is 1.0 (0.0 in Qt4) what makes it non cosmetic (see `QPen::isCosmetic()`). This method has been introduced to hide this incompatibility.

Parameters

<i>color</i>	Pen color
<i>width</i>	Pen width
<i>style</i>	Pen style

See also

[pen\(\)](#), [brush\(\)](#)

Definition at line 137 of file qwt_plot_histogram.cpp.

14.82.4.16 setPen() [2/2] `void QwtPlotHistogram::setPen (`
 `const QPen & pen)`

Assign a pen, that is used in a [style\(\)](#) depending way.

Parameters

<i>pen</i>	New pen
------------	---------

See also

[pen\(\)](#), [brush\(\)](#)

Definition at line 148 of file qwt_plot_histogram.cpp.

14.82.4.17 setSamples() [1/2] `void QwtPlotHistogram::setSamples (`
`const QVector< QwtIntervalSample > & samples)`

Initialize data with an array of samples.

Parameters

<i>samples</i>	Vector of points
----------------	------------------

Definition at line 299 of file qwt_plot_histogram.cpp.

14.82.4.18 setSamples() [2/2] `void QwtPlotHistogram::setSamples (`
`QwtSeriesData< QwtIntervalSample > * data)`

Assign a series of samples

[setSamples\(\)](#) is just a wrapper for [setData\(\)](#) without any additional value - beside that it is easier to find for the developer.

Parameters

<i>data</i>	Data
-------------	------

Warning

The item takes ownership of the data object, deleting it when its not used anymore.

Definition at line 315 of file qwt_plot_histogram.cpp.

14.82.4.19 setStyle() `void QwtPlotHistogram::setStyle (`
`HistogramStyle style)`

Set the histogram's drawing style

Parameters

<i>style</i>	Histogram style
--------------	-----------------

See also

[HistogramStyle](#), [style\(\)](#)

Definition at line 104 of file qwt_plot_histogram.cpp.

14.82.4.20 setSymbol() `void QwtPlotHistogram::setSymbol (
const QwtColumnSymbol * symbol)`

Assign a symbol.

In Column style an optional symbol can be assigned, that is responsible for displaying the rectangle that is defined by the interval and the distance between [baseline\(\)](#) and value. When no symbol has been defined the area is displayed as plain rectangle using [pen\(\)](#) and [brush\(\)](#).

See also

[style\(\)](#), [symbol\(\)](#), [drawColumn\(\)](#), [pen\(\)](#), [brush\(\)](#)

Note

In applications, where different intervals need to be displayed in a different way (f.e different colors or even using different symbols) it is recommended to overload [drawColumn\(\)](#).

Definition at line 208 of file `qwt_plot_histogram.cpp`.

14.82.4.21 style() `QwtPlotHistogram::HistogramStyle QwtPlotHistogram::style () const`

Returns

Style of the histogram

See also

[HistogramStyle](#), [setStyle\(\)](#)

Definition at line 119 of file `qwt_plot_histogram.cpp`.

14.82.4.22 symbol() `const QwtColumnSymbol * QwtPlotHistogram::symbol () const`

Returns

Current symbol or NULL, when no symbol has been assigned

See also

[setSymbol\(\)](#)

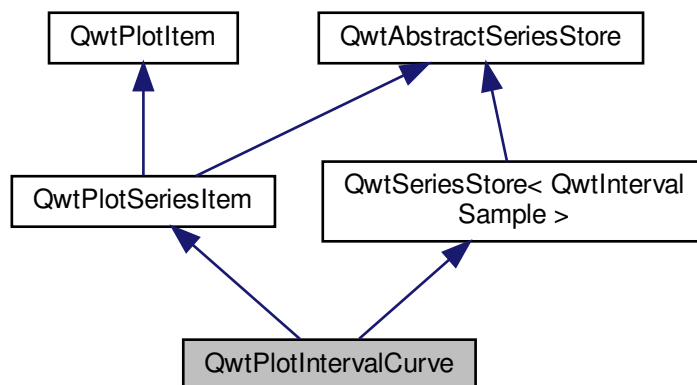
Definition at line 224 of file `qwt_plot_histogram.cpp`.

14.83 QwtPlotIntervalCurve Class Reference

[QwtPlotIntervalCurve](#) represents a series of samples, where each value is associated with an interval ($[y1, y2] = f(x)$).

```
#include <qwt_plot_intervalcurve.h>
```

Inheritance diagram for QwtPlotIntervalCurve:



Public Types

- enum [CurveStyle](#) { [NoCurve](#) , [Tube](#) , [UserCurve](#) = 100 }
- *Curve styles. The default setting is [QwtPlotIntervalCurve::Tube](#).*
- enum [PaintAttribute](#) { [ClipPolygons](#) = 0x01 , [ClipSymbol](#) = 0x02 }
- typedef QFlags< [PaintAttribute](#) > [PaintAttributes](#)

Public Member Functions

- [QwtPlotIntervalCurve](#) (const QString &[title](#)=QString())
- [QwtPlotIntervalCurve](#) (const [QwtText](#) &[title](#))
- virtual [~QwtPlotIntervalCurve](#) ()
- *Destructor.*
- virtual int [rtti](#) () const override
- void [setPaintAttribute](#) ([PaintAttribute](#), bool on=true)
- bool [testPaintAttribute](#) ([PaintAttribute](#)) const
- void [setSamples](#) (const QVector< [QwtIntervalSample](#) > &)
- void [setSamples](#) ([QwtSeriesData](#)< [QwtIntervalSample](#) > *)
- void [setPen](#) (const QColor &, qreal width=0.0, Qt::PenStyle=Qt::SolidLine)
- void [setPen](#) (const QPen &)
- *Assign a pen.*
- const QPen & [pen](#) () const
- void [setBrush](#) (const QBrush &)
- const QBrush & [brush](#) () const

- void [setStyle](#) ([CurveStyle](#) style)
- [CurveStyle](#) style () const
- void [setSymbol](#) (const [QwtIntervalSymbol](#) *)
- const [QwtIntervalSymbol](#) * [symbol](#) () const
- virtual void [drawSeries](#) (QPainter *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect, int from, int to) const override
- virtual QRectF [boundingRect](#) () const override
- virtual [QwtGraphic legendIcon](#) (int index, const QSizeF &) const override

Protected Member Functions

- void [init](#) ()
Initialize internal members.
- virtual void [drawTube](#) (QPainter *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect, int from, int to) const
- virtual void [drawSymbols](#) (QPainter *, const [QwtIntervalSymbol](#) &, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect, int from, int to) const

14.83.1 Detailed Description

[QwtPlotIntervalCurve](#) represents a series of samples, where each value is associated with an interval ($[y_1, y_2] = f(x)$).

The representation depends on the [style\(\)](#) and an optional [symbol\(\)](#) that is displayed for each interval. [QwtPlotIntervalCurve](#) might be used to display error bars or the area between 2 curves.

Definition at line 27 of file `qwt_plot_intervalcurve.h`.

14.83.2 Member Typedef Documentation

14.83.2.1 PaintAttributes `typedef QFlags<PaintAttribute > QwtPlotIntervalCurve::PaintAttributes`

An ORed combination of [PaintAttribute](#) values.

Definition at line 77 of file `qwt_plot_intervalcurve.h`.

14.83.3 Member Enumeration Documentation

14.83.3.1 CurveStyle `enum QwtPlotIntervalCurve::CurveStyle`

Curve styles. The default setting is [QwtPlotIntervalCurve::Tube](#).

See also

[setStyle\(\)](#), [style\(\)](#)

Enumerator

NoCurve	Don't draw a curve. Note: This doesn't affect the symbols.
Tube	Build 2 curves from the upper and lower limits of the intervals and draw them with the pen() . The area between the curves is filled with the brush() .
UserCurve	Styles <code>>= QwtPlotIntervalCurve::UserCurve</code> are reserved for derived classes that overload drawSeries() with additional application specific curve types.

Definition at line 38 of file `qwt_plot_intervalcurve.h`.

14.83.3.2 PaintAttribute `enum QwtPlotIntervalCurve::PaintAttribute`

Attributes to modify the drawing algorithm.

See also

[setPaintAttribute\(\)](#), [testPaintAttribute\(\)](#)

Enumerator

ClipPolygons	Clip polygons before painting them. In situations, where points are far outside the visible area (f.e when zooming deep) this might be a substantial improvement for the painting performance.
ClipSymbol	Check if a symbol is on the plot canvas before painting it.

Definition at line 64 of file `qwt_plot_intervalcurve.h`.

14.83.4 Constructor & Destructor Documentation

14.83.4.1 QwtPlotIntervalCurve() [1/2] `QwtPlotIntervalCurve (const QString & title = QString()) [explicit]`

Constructor

Parameters

<i>title</i>	Title of the curve
--------------	--------------------

Definition at line 90 of file `qwt_plot_intervalcurve.cpp`.

14.83.4.2 QwtPlotIntervalCurve() [2/2] `QwtPlotIntervalCurve (const QwtText & title) [explicit]`

Constructor

Parameters

<i>title</i>	Title of the curve
--------------	--------------------

Definition at line 80 of file `qwt_plot_intervalcurve.cpp`.

14.83.5 Member Function Documentation

14.83.5.1 boundingRect() `QRectF QwtPlotIntervalCurve::boundingRect () const [override], [virtual]`

Returns

Bounding rectangle of all samples. For an empty series the rectangle is invalid.

Reimplemented from [QwtPlotSeriesItem](#).

Definition at line 300 of file `qwt_plot_intervalcurve.cpp`.

14.83.5.2 brush() `const QBrush & QwtPlotIntervalCurve::brush () const`

Returns

Brush used to fill the area in [Tube style\(\)](#)

See also

[setBrush\(\)](#), [setStyle\(\)](#), [CurveStyle](#)

Definition at line 291 of file `qwt_plot_intervalcurve.cpp`.

14.83.5.3 drawSeries() `void QwtPlotIntervalCurve::drawSeries (QPainter * painter, const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QRectF & canvasRect, int from, int to) const [override], [virtual]`

Draw a subset of the samples

Parameters

<i>painter</i>	Painter
<i>xMap</i>	Maps x-values into pixel coordinates.
<i>yMap</i>	Maps y-values into pixel coordinates.
<i>canvasRect</i>	Contents rectangle of the canvas
<i>from</i>	Index of the first sample to be painted
<i>to</i>	Index of the last sample to be painted. If <i>to</i> < 0 the series will be painted to its last sample.

See also

[drawTube\(\)](#), [drawSymbols\(\)](#)

Implements [QwtPlotSeriesItem](#).

Definition at line 322 of file `qwt_plot_intervalcurve.cpp`.

```
14.83.5.4 drawSymbols() void QwtPlotIntervalCurve::drawSymbols (
    QPainter * painter,
    const QwtIntervalSymbol & symbol,
    const QwtScaleMap & xMap,
    const QwtScaleMap & yMap,
    const QRectF & canvasRect,
    int from,
    int to ) const [protected], [virtual]
```

Draw symbols for a subset of the samples

Parameters

<i>painter</i>	Painter
<i>symbol</i>	Interval symbol
<i>xMap</i>	x map
<i>yMap</i>	y map
<i>canvasRect</i>	Contents rectangle of the canvas
<i>from</i>	Index of the first sample to be painted
<i>to</i>	Index of the last sample to be painted

See also

[setSymbol\(\)](#), [drawSeries\(\)](#), [drawTube\(\)](#)

Definition at line 487 of file `qwt_plot_intervalcurve.cpp`.

14.83.5.5 drawTube() `void QwtPlotIntervalCurve::drawTube (QPainter * painter, const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QRectF & canvasRect, int from, int to) const [protected], [virtual]`

Draw a tube

Builds 2 curves from the upper and lower limits of the intervals and draws them with the [pen\(\)](#). The area between the curves is filled with the [brush\(\)](#).

Parameters

<i>painter</i>	Painter
<i>xMap</i>	Maps x-values into pixel coordinates.
<i>yMap</i>	Maps y-values into pixel coordinates.
<i>canvasRect</i>	Contents rectangle of the canvas
<i>from</i>	Index of the first sample to be painted
<i>to</i>	Index of the last sample to be painted. If to < 0 the series will be painted to its last sample.

See also

[drawSeries\(\)](#), [drawSymbols\(\)](#)

Definition at line 371 of file `qwt_plot_intervalcurve.cpp`.

14.83.5.6 legendIcon() `QwtGraphic QwtPlotIntervalCurve::legendIcon (int index, const QSizeF & size) const [override], [virtual]`

Returns

Icon for the legend

In case of Tube [style\(\)](#) the icon is a plain rectangle filled with the [brush\(\)](#). If a symbol is assigned it is scaled to size.

Parameters

<i>index</i>	Index of the legend entry (ignored as there is only one)
<i>size</i>	Icon size

See also

[QwtPlotItem::setLegendIconSize\(\)](#), [QwtPlotItem::legendData\(\)](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 554 of file `qwt_plot_intervalcurve.cpp`.

14.83.5.7 pen() `const QPen & QwtPlotIntervalCurve::pen () const`

Returns

Pen used to draw the lines

See also

[setPen\(\)](#), [brush\(\)](#)

Definition at line 263 of file `qwt_plot_intervalcurve.cpp`.

14.83.5.8 rtti() `int QwtPlotIntervalCurve::rtti () const [override], [virtual]`

Returns

[QwtPlotItem::Rtti_PlotIntervalCurve](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 115 of file `qwt_plot_intervalcurve.cpp`.

14.83.5.9 setBrush() `void QwtPlotIntervalCurve::setBrush (const QBrush & brush)`

Assign a brush.

The brush is used to fill the area in [Tube style\(\)](#).

Parameters

<i>brush</i>	Brush
--------------	-------

See also

[brush\(\)](#), [pen\(\)](#), [setStyle\(\)](#), [CurveStyle](#)

Definition at line 276 of file `qwt_plot_intervalcurve.cpp`.

14.83.5.10 setPaintAttribute() `void QwtPlotIntervalCurve::setPaintAttribute (PaintAttribute attribute, bool on = true)`

Specify an attribute how to draw the curve

Parameters

<i>attribute</i>	Paint attribute
<i>on</i>	On/Off

See also

[testPaintAttribute\(\)](#)

Definition at line 127 of file qwt_plot_intervalcurve.cpp.

14.83.5.11 setPen() [1/2] `void QwtPlotIntervalCurve::setPen (`
 `const QColor & color,`
 `qreal width = 0.0,`
 `Qt::PenStyle style = Qt::SolidLine)`

Build and assign a pen

In Qt5 the default pen width is 1.0 (0.0 in Qt4) what makes it non cosmetic (see `QPen::isCosmetic()`). This method has been introduced to hide this incompatibility.

Parameters

<i>color</i>	Pen color
<i>width</i>	Pen width
<i>style</i>	Pen style

See also

[pen\(\)](#), [brush\(\)](#)

Definition at line 238 of file qwt_plot_intervalcurve.cpp.

14.83.5.12 setPen() [2/2] `void QwtPlotIntervalCurve::setPen (`
 `const QPen & pen)`

Assign a pen.

Parameters

<i>pen</i>	New pen
------------	---------

See also

[pen\(\)](#), [brush\(\)](#)

Definition at line 248 of file qwt_plot_intervalcurve.cpp.

14.83.5.13 setSamples() [1/2] `void QwtPlotIntervalCurve::setSamples (`
`const QVector< QwtIntervalSample > & samples)`

Initialize data with an array of samples.

Parameters

<i>samples</i>	Vector of samples
----------------	-------------------

Definition at line 150 of file qwt_plot_intervalcurve.cpp.

14.83.5.14 setSamples() [2/2] `void QwtPlotIntervalCurve::setSamples (`
`QwtSeriesData< QwtIntervalSample > * data)`

Assign a series of samples

[setSamples\(\)](#) is just a wrapper for [setData\(\)](#) without any additional value - beside that it is easier to find for the developer.

Parameters

<i>data</i>	Data
-------------	------

Warning

The item takes ownership of the data object, deleting it when its not used anymore.

Definition at line 166 of file qwt_plot_intervalcurve.cpp.

14.83.5.15 setStyle() `void QwtPlotIntervalCurve::setStyle (`
`CurveStyle style)`

Set the curve's drawing style

Parameters

<i>style</i>	Curve style
--------------	-------------

See also

[CurveStyle](#), [style\(\)](#)

Definition at line 178 of file qwt_plot_intervalcurve.cpp.

14.83.5.16 setSymbol() `void QwtPlotIntervalCurve::setSymbol (
const QwtIntervalSymbol * symbol)`

Assign a symbol.

Parameters

<i>symbol</i>	Symbol
---------------	--------

See also

[symbol\(\)](#)

Definition at line 204 of file qwt_plot_intervalcurve.cpp.

14.83.5.17 style() `QwtPlotIntervalCurve::CurveStyle QwtPlotIntervalCurve::style () const`

Returns

Style of the curve

See also

[setStyle\(\)](#)

Definition at line 193 of file qwt_plot_intervalcurve.cpp.

14.83.5.18 symbol() `const QwtIntervalSymbol * QwtPlotIntervalCurve::symbol () const`

Returns

Current symbol or NULL, when no symbol has been assigned

See also

[setSymbol\(\)](#)

Definition at line 220 of file qwt_plot_intervalcurve.cpp.

14.83.5.19 testPaintAttribute() `bool QwtPlotIntervalCurve::testPaintAttribute (
 PaintAttribute attribute) const`

Returns

True, when attribute is enabled

See also

[PaintAttribute](#), [setPaintAttribute\(\)](#)

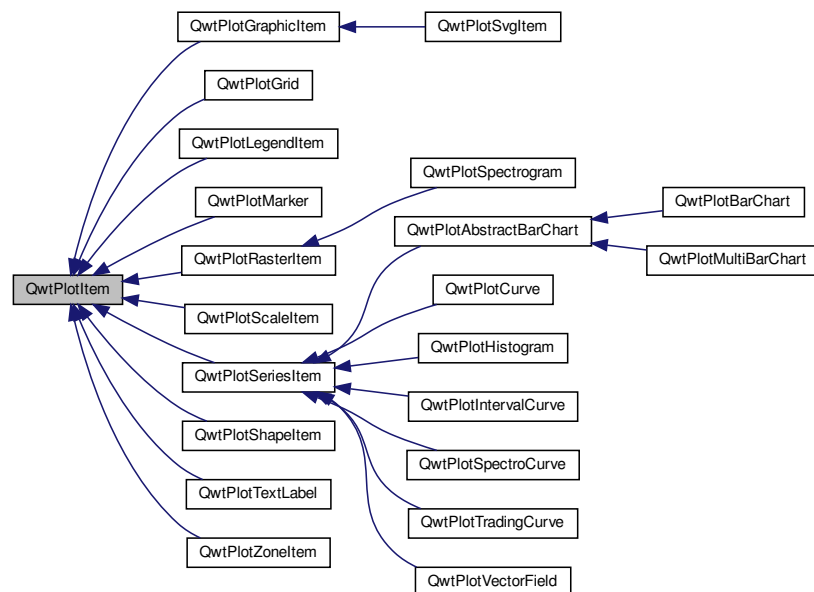
Definition at line 140 of file `qwt_plot_intervalcurve.cpp`.

14.84 QwtPlotItem Class Reference

Base class for items on the plot canvas.

```
#include <qwt_plot_item.h>
```

Inheritance diagram for QwtPlotItem:



Public Types

- enum `RttiValues` {
`Rtti_PlotItem = 0`, `Rtti_PlotGrid`, `Rtti_PlotScale`, `Rtti_PlotLegend`,
`Rtti_PlotMarker`, `Rtti_PlotCurve`, `Rtti_PlotSpectroCurve`, `Rtti_PlotIntervalCurve`,
`Rtti_PlotHistogram`, `Rtti_PlotSpectrogram`, `Rtti_PlotGraphic`, `Rtti_PlotTradingCurve`,
`Rtti_PlotBarChart`, `Rtti_PlotMultiBarChart`, `Rtti_PlotShape`, `Rtti_PlotTextLabel`,
`Rtti_PlotZone`, `Rtti_PlotVectorField`, `Rtti_PlotUserItem = 1000` }

Runtime type information.

- enum [ItemAttribute](#) { [Legend](#) = 0x01 , [AutoScale](#) = 0x02 , [Margins](#) = 0x04 }

Plot Item Attributes.

- enum [ItemInterest](#) { [ScaleInterest](#) = 0x01 , [LegendInterest](#) = 0x02 }

Plot Item Interests.

- enum [RenderHint](#) { [RenderAntialiased](#) = 0x1 }

Render hints.

- typedef QFlags< [ItemAttribute](#) > [ItemAttributes](#)
- typedef QFlags< [ItemInterest](#) > [ItemInterests](#)
- typedef QFlags< [RenderHint](#) > [RenderHints](#)

Public Member Functions

- [QwtPlotItem](#) ()
- [QwtPlotItem](#) (const QString &title)
- [QwtPlotItem](#) (const [QwtText](#) &title)
- virtual [~QwtPlotItem](#) ()
- *Destroy the [QwtPlotItem](#).*
- void [attach](#) ([QwtPlot](#) *plot)
- *Attach the item to a plot.*
- void [detach](#) ()
- *This method detaches a [QwtPlotItem](#) from any [QwtPlot](#) it has been associated with.*
- [QwtPlot](#) * [plot](#) () const
- *Return attached plot.*
- void [setTitle](#) (const QString &title)
- void [setTitle](#) (const [QwtText](#) &title)
- const [QwtText](#) & [title](#) () const
- virtual int [rtti](#) () const
- void [setItemAttribute](#) ([ItemAttribute](#), bool on=true)
- bool [testItemAttribute](#) ([ItemAttribute](#)) const
- void [setItemInterest](#) ([ItemInterest](#), bool on=true)
- bool [testItemInterest](#) ([ItemInterest](#)) const
- void [setRenderHint](#) ([RenderHint](#), bool on=true)
- bool [testRenderHint](#) ([RenderHint](#)) const
- void [setRenderThreadCount](#) (uint numThreads)
- uint [renderThreadCount](#) () const
- void [setLegendIconSize](#) (const QSize &)
- QSize [legendIconSize](#) () const
- double [z](#) () const
- void [setZ](#) (double z)
- *Set the z value.*
- void [show](#) ()
- *Show the item.*
- void [hide](#) ()
- *Hide the item.*
- virtual void [setVisible](#) (bool)
- bool [isVisible](#) () const
- void [setAxes](#) (QwtAxisId xAxis, QwtAxisId yAxis)
- void [setXAxis](#) (QwtAxisId)
- QwtAxisId [xAxis](#) () const
- *Return xAxis.*
- void [setYAxis](#) (QwtAxisId)

- `QwtAxisId yAxis () const`
Return yAxis.
- virtual void `itemChanged ()`
- virtual void `legendChanged ()`
- virtual void `draw (QPainter *painter, const QwtScaleMap &xMap, const QwtScaleMap &yMap, const QRectF &canvasRect) const =0`
Draw the item.
- virtual `QRectF boundingRect () const`
- virtual void `getCanvasMarginHint (const QwtScaleMap &xMap, const QwtScaleMap &yMap, const QRectF &canvasRect, double &left, double &top, double &right, double &bottom) const`
Calculate a hint for the canvas margin.
- virtual void `updateScaleDiv (const QwtScaleDiv &, const QwtScaleDiv &)`
Update the item to changes of the axes scale division.
- virtual void `updateLegend (const QwtPlotItem *, const QList< QwtLegendData > &)`
Update the item to changes of the legend info.
- `QRectF scaleRect (const QwtScaleMap &, const QwtScaleMap &) const`
Calculate the bounding scale rectangle of 2 maps.
- `QRectF paintRect (const QwtScaleMap &, const QwtScaleMap &) const`
Calculate the bounding paint rectangle of 2 maps.
- virtual `QList< QwtLegendData > legendData () const`
Return all information, that is needed to represent the item on the legend.
- virtual `QwtGraphic legendIcon (int index, const QSizeF &) const`

Protected Member Functions

- `QwtGraphic defaultIcon (const QBrush &, const QSizeF &) const`
Return a default icon from a brush.

14.84.1 Detailed Description

Base class for items on the plot canvas.

A plot item is "something", that can be painted on the plot canvas, or only affects the scales of the plot widget. They can be categorized as:

- Representator
A "Representator" is an item that represents some sort of data on the plot canvas. The different representator classes are organized according to the characteristics of the data:
 - `QwtPlotMarker` Represents a point or a horizontal/vertical coordinate
 - `QwtPlotCurve` Represents a series of points
 - `QwtPlotSpectrogram (QwtPlotRasterItem)` Represents raster data
 - ...
- Decorators
A "Decorator" is an item, that displays additional information, that is not related to any data:
 - `QwtPlotGrid`
 - `QwtPlotScaleItem`
 - `QwtPlotSvgItem`
 - ...

Depending on the [QwtPlotItem::ItemAttribute](#) flags, an item is included into autoscaling or has an entry on the legend.

Before misusing the existing item classes it might be better to implement a new type of plot item (don't implement a watermark as spectrogram). Deriving a new type of [QwtPlotItem](#) primarily means to implement the `QwtPlotItem::draw()` method.

See also

The `cpuplot` example shows the implementation of additional [plot](#) items.

Definition at line 66 of file `qwt_plot_item.h`.

14.84.2 Member Typedef Documentation

14.84.2.1 ItemAttributes `typedef QFlags<ItemAttribute > QwtPlotItem::ItemAttributes`

An ORed combination of [ItemAttribute](#) values.

Definition at line 167 of file `qwt_plot_item.h`.

14.84.2.2 ItemInterests `typedef QFlags<ItemInterest > QwtPlotItem::ItemInterests`

An ORed combination of [ItemInterest](#) values.

Definition at line 200 of file `qwt_plot_item.h`.

14.84.2.3 RenderHints `typedef QFlags<RenderHint > QwtPlotItem::RenderHints`

An ORed combination of [RenderHint](#) values.

Definition at line 209 of file `qwt_plot_item.h`.

14.84.3 Member Enumeration Documentation

14.84.3.1 ItemAttribute `enum QwtPlotItem::ItemAttribute`

Plot Item Attributes.

Various aspects of a plot widget depend on the attributes of the attached plot items. If and how a single plot item participates in these updates depends on its attributes.

See also

[setItemAttribute\(\)](#), [testItemAttribute\(\)](#), [ItemInterest](#)

Enumerator

Legend	The item is represented on the legend.
AutoScale	The boundingRect() of the item is included in the autoscaling calculation as long as its width or height is ≥ 0.0 .
Margins	The item needs extra space to display something outside its bounding rectangle. See also getCanvasMarginHint()

Definition at line 147 of file `qwt_plot_item.h`.

14.84.3.2 ItemInterest `enum QwtPlotItem::ItemInterest`

Plot Item Interests.

Plot items might depend on the situation of the corresponding plot widget. By enabling an interest the plot item will be notified, when the corresponding attribute of the plot widgets has changed.

See also

[setItemAttribute\(\)](#), [testItemAttribute\(\)](#), [ItemInterest](#)

Enumerator

ScaleInterest	The item is interested in updates of the scales See also updateScaleDiv()
LegendInterest	The item is interested in updates of the legend (of other items) This flag is intended for items, that want to implement a legend for displaying entries of other plot item. Note If the plot item wants to be represented on a legend enable QwtPlotItem::Legend instead. See also updateLegend()

Definition at line 179 of file `qwt_plot_item.h`.

14.84.3.3 RenderHint `enum QwtPlotItem::RenderHint`

Render hints.

Enumerator

RenderAntialiased	Enable antialiasing.
-------------------	----------------------

Definition at line 203 of file qwt_plot_item.h.

14.84.3.4 RttiValues `enum QwtPlotItem::RttiValues`

Runtime type information.

RttiValues is used to cast plot items, without having to enable runtime type information of the compiler.

Enumerator

Rtti_PlotItem	Unspecific value, that can be used, when it doesn't matter.
Rtti_PlotGrid	For QwtPlotGrid .
Rtti_PlotScale	For QwtPlotScaleItem .
Rtti_PlotLegend	For QwtPlotLegendItem .
Rtti_PlotMarker	For QwtPlotMarker .
Rtti_PlotCurve	For QwtPlotCurve .
Rtti_PlotSpectroCurve	For QwtPlotSpectroCurve .
Rtti_PlotIntervalCurve	For QwtPlotIntervalCurve .
Rtti_PlotHistogram	For QwtPlotHistogram .
Rtti_PlotSpectrogram	For QwtPlotSpectrogram .
Rtti_PlotGraphic	For QwtPlotGraphicItem , QwtPlotSvgItem .
Rtti_PlotTradingCurve	For QwtPlotTradingCurve .
Rtti_PlotBarChart	For QwtPlotBarChart .
Rtti_PlotMultiBarChart	For QwtPlotMultiBarChart .
Rtti_PlotShape	For QwtPlotShapeItem .
Rtti_PlotTextLabel	For QwtPlotTextLabel .
Rtti_PlotZone	For QwtPlotZoneItem .
Rtti_PlotVectorField	For QwtPlotVectorField .
Rtti_PlotUserItem	Values \geq Rtti_PlotUserItem are reserved for plot items not implemented in the Qwt library.

Definition at line 75 of file qwt_plot_item.h.

14.84.4 Constructor & Destructor Documentation

14.84.4.1 QwtPlotItem() [1/3] `QwtPlotItem::QwtPlotItem () [explicit]`

Constructor

Definition at line 55 of file qwt_plot_item.cpp.

14.84.4.2 QwtPlotItem() [2/3] `QwtPlotItem::QwtPlotItem (`
`const QString & title) [explicit]`

Constructor

Parameters

<i>title</i>	Title of the item
--------------	-------------------

Definition at line 64 of file `qwt_plot_item.cpp`.

14.84.4.3 QwtPlotItem() [3/3] `QwtPlotItem::QwtPlotItem (`
`const QwtText & title) [explicit]`

Constructor

Parameters

<i>title</i>	Title of the item
--------------	-------------------

Definition at line 74 of file `qwt_plot_item.cpp`.

14.84.5 Member Function Documentation

14.84.5.1 attach() `void QwtPlotItem::attach (`
`QwtPlot * plot)`

Attach the item to a plot.

This method will attach a [QwtPlotItem](#) to the [QwtPlot](#) argument. It will first detach the [QwtPlotItem](#) from any plot from a previous call to `attach` (if necessary). If a NULL argument is passed, it will detach from any [QwtPlot](#) it was attached to.

Parameters

<i>plot</i>	Plot widget
-------------	-------------

See also

[detach\(\)](#)

Definition at line 98 of file `qwt_plot_item.cpp`.

14.84.5.2 boundingRect() `QRectF QwtPlotItem::boundingRect () const [virtual]`

Returns

An invalid bounding rect: `QRectF(1.0, 1.0, -2.0, -2.0)`

Note

A width or height < 0.0 is ignored by the autoscaler

Reimplemented in [QwtPlotZonItem](#), [QwtPlotVectorField](#), [QwtPlotTradingCurve](#), [QwtPlotShapelItem](#), [QwtPlotSeriesItem](#), [QwtPlotRasterItem](#), [QwtPlotMultiBarChart](#), [QwtPlotMarker](#), [QwtPlotIntervalCurve](#), [QwtPlotHistogram](#), [QwtPlotGraphicItem](#), and [QwtPlotBarChart](#).

Definition at line 568 of file `qwt_plot_item.cpp`.

14.84.5.3 defaultIcon() `QwtGraphic QwtPlotItem::defaultIcon (const QBrush & brush, const QSizeF & size) const [protected]`

Return a default icon from a brush.

The default icon is a filled rectangle used in several derived classes as [legendIcon\(\)](#).

Parameters

<i>brush</i>	Fill brush
<i>size</i>	Icon size

Returns

A filled rectangle

Definition at line 422 of file `qwt_plot_item.cpp`.

14.84.5.4 detach() `void QwtPlotItem::detach ()`

This method detaches a [QwtPlotItem](#) from any [QwtPlot](#) it has been associated with.

[detach\(\)](#) is equivalent to calling `attach(NULL)`

See also

[attach\(\)](#)

Definition at line 119 of file `qwt_plot_item.cpp`.

14.84.5.5 draw() `virtual void QwtPlotItem::draw (`
`QPainter * painter,`
`const QwtScaleMap & xMap,`
`const QwtScaleMap & yMap,`
`const QRectF & canvasRect) const [pure virtual]`

Draw the item.

Parameters

<i>painter</i>	Painter
<i>xMap</i>	Maps x-values into pixel coordinates.
<i>yMap</i>	Maps y-values into pixel coordinates.
<i>canvasRect</i>	Contents rect of the canvas in painter coordinates

Implemented in [QwtPlotSpectrogram](#), [QwtPlotShapelItem](#), [QwtPlotSeriesItem](#), [QwtPlotScaleItem](#), [QwtPlotRasterItem](#), [QwtPlotLegendItem](#), [QwtPlotGrid](#), [QwtPlotGraphicItem](#), [QwtPlotMarker](#), [QwtPlotZonItem](#), and [QwtPlotTextLabel](#).

14.84.5.6 getCanvasMarginHint() `void QwtPlotItem::getCanvasMarginHint (`
`const QwtScaleMap & xMap,`
`const QwtScaleMap & yMap,`
`const QRectF & canvasRect,`
`double & left,`
`double & top,`
`double & right,`
`double & bottom) const [virtual]`

Calculate a hint for the canvas margin.

When the [QwtPlotItem::Margins](#) flag is enabled the plot item indicates, that it needs some margins at the borders of the canvas. This is f.e. used by bar charts to reserve space for displaying the bars.

The margins are in target device coordinates (pixels on screen)

Parameters

<i>xMap</i>	Maps x-values into pixel coordinates.
<i>yMap</i>	Maps y-values into pixel coordinates.
<i>canvasRect</i>	Contents rectangle of the canvas in painter coordinates
<i>left</i>	Returns the left margin
<i>top</i>	Returns the top margin
<i>right</i>	Returns the right margin
<i>bottom</i>	Returns the bottom margin

The default implementation returns 0 for all margins

See also

[QwtPlot::getCanvasMarginsHint\(\)](#), [QwtPlot::updateCanvasMargins\(\)](#)

Reimplemented in [QwtPlotAbstractBarChart](#).

Definition at line 595 of file qwt_plot_item.cpp.

14.84.5.7 isVisible() `bool QwtPlotItem::isVisible () const`

Returns

true if visible

See also

[setVisible\(\)](#), [show\(\)](#), [hide\(\)](#)

Definition at line 470 of file qwt_plot_item.cpp.

14.84.5.8 itemChanged() `void QwtPlotItem::itemChanged () [virtual]`

Update the legend and call [QwtPlot::autoRefresh\(\)](#) for the parent plot.

See also

[QwtPlot::legendChanged\(\)](#), [QwtPlot::autoRefresh\(\)](#)

Definition at line 481 of file qwt_plot_item.cpp.

14.84.5.9 legendChanged() `void QwtPlotItem::legendChanged () [virtual]`

Update the legend of the parent plot.

See also

[QwtPlot::updateLegend\(\)](#), [itemChanged\(\)](#)

Definition at line 491 of file qwt_plot_item.cpp.

14.84.5.10 legendData() `QList< QwtLegendData > QwtPlotItem::legendData () const [virtual]`

Return all information, that is needed to represent the item on the legend.

Most items are represented by one entry on the legend showing an icon and a text, but f.e. [QwtPlotMultiBarChart](#) displays one entry for each bar.

[QwtLegendData](#) is basically a list of QVariants that makes it possible to overload and reimplement [legendData\(\)](#) to return almost any type of information, that is understood by the receiver that acts as the legend.

The default implementation returns one entry with the [title\(\)](#) of the item and the [legendIcon\(\)](#).

Returns

Data, that is needed to represent the item on the legend

See also

[title\(\)](#), [legendIcon\(\)](#), [QwtLegend](#), [QwtPlotLegendItem](#)

Reimplemented in [QwtPlotMultiBarChart](#), and [QwtPlotBarChart](#).

Definition at line 626 of file `qwt_plot_item.cpp`.

14.84.5.11 legendIcon() `QwtGraphic QwtPlotItem::legendIcon (
int index,
const QSizeF & size) const [virtual]`

Returns

Icon representing the item on the legend

The default implementation returns an invalid icon

Parameters

<i>index</i>	Index of the legend entry (usually there is only one)
<i>size</i>	Icon size

See also

[setLegendIconSize\(\)](#), [legendData\(\)](#)

Reimplemented in [QwtPlotVectorField](#), [QwtPlotTradingCurve](#), [QwtPlotShapelItem](#), [QwtPlotMultiBarChart](#), [QwtPlotMarker](#), [QwtPlotIntervalCurve](#), [QwtPlotHistogram](#), [QwtPlotCurve](#), and [QwtPlotBarChart](#).

Definition at line 402 of file `qwt_plot_item.cpp`.

14.84.5.12 legendIconSize() `QSize QwtPlotItem::legendIconSize () const`

Returns

Legend icon size

See also

[setLegendIconSize\(\)](#), [legendIcon\(\)](#)

Definition at line 386 of file `qwt_plot_item.cpp`.

14.84.5.13 paintRect() `QRectF QwtPlotItem::paintRect (`
 `const QwtScaleMap & xMap,`
 `const QwtScaleMap & yMap) const`

Calculate the bounding paint rectangle of 2 maps.

Parameters

<i>xMap</i>	Maps x-values into pixel coordinates.
<i>yMap</i>	Maps y-values into pixel coordinates.

Returns

Bounding paint rectangle of the scale maps, not normalized

Definition at line 720 of file `qwt_plot_item.cpp`.

14.84.5.14 renderThreadCount() `uint QwtPlotItem::renderThreadCount () const`

Returns

Number of threads to be used for rendering. If `numThreads()` is set to 0, the system specific ideal thread count is used.

Definition at line 360 of file `qwt_plot_item.cpp`.

14.84.5.15 rtti() `int QwtPlotItem::rtti () const [virtual]`

Return rtti for the specific class represented. [QwtPlotItem](#) is simply a virtual interface class, and base classes will implement this method with specific rtti values so a user can differentiate them.

The rtti value is useful for environments, where the runtime type information is disabled and it is not possible to do a `dynamic_cast<...>`.

Returns

rtti value

See also

[RttiValues](#)

Reimplemented in [QwtPlotZonItem](#), [QwtPlotVectorField](#), [QwtPlotTradingCurve](#), [QwtPlotTextLabel](#), [QwtPlotSpectrogram](#), [QwtPlotSpectroCurve](#), [QwtPlotShapelItem](#), [QwtPlotScaleItem](#), [QwtPlotMultiBarChart](#), [QwtPlotMarker](#), [QwtPlotLegendItem](#), [QwtPlotIntervalCurve](#), [QwtPlotHistogram](#), [QwtPlotGrid](#), [QwtPlotGraphicItem](#), [QwtPlotCurve](#), and [QwtPlotBarChart](#).

Definition at line 136 of file `qwt_plot_item.cpp`.

14.84.5.16 scaleRect() `QRectF QwtPlotItem::scaleRect (const QwtScaleMap & xMap, const QwtScaleMap & yMap) const`

Calculate the bounding scale rectangle of 2 maps.

Parameters

<i>xMap</i>	Maps x-values into pixel coordinates.
<i>yMap</i>	Maps y-values into pixel coordinates.

Returns

Bounding scale rect of the scale maps, not normalized

Definition at line 705 of file `qwt_plot_item.cpp`.

14.84.5.17 setAxes() `void QwtPlotItem::setAxes (QwtAxisId xAxisId, QwtAxisId yAxisId)`

Set X and Y axis

The item will painted according to the coordinates of its Axes.

Parameters

$x \leftrightarrow$ <i>AxisId</i>	X Axis
$y \leftrightarrow$ <i>AxisId</i>	Y Axis

See also

[setXAxis\(\)](#), [setYAxis\(\)](#), [xAxis\(\)](#), [yAxis\(\)](#)

Definition at line 507 of file qwt_plot_item.cpp.

14.84.5.18 setItemAttribute() `void QwtPlotItem::setItemAttribute (
 ItemAttribute attribute,
 bool on = true)`

Toggle an item attribute

Parameters

<i>attribute</i>	Attribute type
<i>on</i>	true/false

See also

[testItemAttribute\(\)](#), [ItemInterest](#)

Definition at line 228 of file qwt_plot_item.cpp.

14.84.5.19 setItemInterest() `void QwtPlotItem::setItemInterest (
 ItemInterest interest,
 bool on = true)`

Toggle an item interest

Parameters

<i>interest</i>	Interest type
<i>on</i>	true/false

See also

[testItemInterest\(\)](#), [ItemAttribute](#)

Definition at line 279 of file qwt_plot_item.cpp.

14.84.5.20 setLegendIconSize() `void QwtPlotItem::setLegendIconSize (
const QSize & size)`

Set the size of the legend icon

The default setting is 8x8 pixels

Parameters

<i>size</i>	Size
-------------	------

See also

[legendIconSize\(\)](#), [legendIcon\(\)](#)

Definition at line 373 of file qwt_plot_item.cpp.

14.84.5.21 setRenderHint() `void QwtPlotItem::setRenderHint (
RenderHint hint,
bool on = true)`

Toggle an render hint

Parameters

<i>hint</i>	Render hint
<i>on</i>	true/false

See also

[testRenderHint\(\)](#), [RenderHint](#)

Definition at line 312 of file qwt_plot_item.cpp.

14.84.5.22 setRenderThreadCount() `void QwtPlotItem::setRenderThreadCount (
uint numThreads)`

On multi core systems rendering of certain plot item (f.e [QwtPlotRasterItem](#)) can be done in parallel in several threads.

The default setting is set to 1.

Parameters

<i>numThreads</i>	Number of threads to be used for rendering. If numThreads is set to 0, the system specific ideal thread count is used.
-------------------	--

The default thread count is 1 (= no additional threads)

Definition at line 350 of file qwt_plot_item.cpp.

14.84.5.23 setTitle() [1/2] `void QwtPlotItem::setTitle (`
`const QString & title)`

Set a new title

Parameters

<i>title</i>	Title
--------------	-------

See also

[title\(\)](#)

Definition at line 187 of file qwt_plot_item.cpp.

14.84.5.24 setTitle() [2/2] `void QwtPlotItem::setTitle (`
`const QwtText & title)`

Set a new title

Parameters

<i>title</i>	Title
--------------	-------

See also

[title\(\)](#)

Definition at line 198 of file qwt_plot_item.cpp.

14.84.5.25 setVisible() `void QwtPlotItem::setVisible (`
`bool on) [virtual]`

Show/Hide the item

Parameters

<i>on</i>	Show if true, otherwise hide
-----------	------------------------------

See also

[isVisible\(\)](#), [show\(\)](#), [hide\(\)](#)

Definition at line 457 of file `qwt_plot_item.cpp`.

14.84.5.26 setXAxis() `void QwtPlotItem::setXAxis (QwtAxisId axisId)`

Set the X axis

The item will painted according to the coordinates its Axes.

Parameters

<i>axisId</i>	X Axis
---------------	--------

See also

[setAxes\(\)](#), [setYAxis\(\)](#), [xAxis\(\)](#)

Definition at line 526 of file `qwt_plot_item.cpp`.

14.84.5.27 setYAxis() `void QwtPlotItem::setYAxis (QwtAxisId axisId)`

Set the Y axis

The item will painted according to the coordinates its Axes.

Parameters

<i>axisId</i>	Y Axis
---------------	--------

See also

[setAxes\(\)](#), [setXAxis\(\)](#), [yAxis\(\)](#)

Definition at line 543 of file `qwt_plot_item.cpp`.

14.84.5.28 setZ() `void QwtPlotItem::setZ (double z)`

Set the z value.

Plot items are painted in increasing z-order.

Parameters

<i>z</i>	Z-value
----------	---------

See also

[z\(\)](#), [QwtPlotDict::itemList\(\)](#)

Definition at line 165 of file `qwt_plot_item.cpp`.

14.84.5.29 testItemAttribute() `bool QwtPlotItem::testItemAttribute (ItemAttribute attribute) const`

Test an item attribute

Parameters

<i>attribute</i>	Attribute type
------------------	----------------

Returns

true/false

See also

[setItemAttribute\(\)](#), [ItemInterest](#)

Definition at line 266 of file `qwt_plot_item.cpp`.

14.84.5.30 testItemInterest() `bool QwtPlotItem::testItemInterest (ItemInterest interest) const`

Test an item interest

Parameters

<i>interest</i>	Interest type
-----------------	---------------

Returns

true/false

See also

[setItemInterest\(\)](#), [ItemAttribute](#)

Definition at line 299 of file `qwt_plot_item.cpp`.

14.84.5.31 testRenderHint() `bool QwtPlotItem::testRenderHint (
 RenderHint hint) const`

Test a render hint

Parameters

<i>hint</i>	Render hint
-------------	-------------

Returns

true/false

See also

[setRenderHint\(\)](#), [RenderHint](#)

Definition at line 332 of file `qwt_plot_item.cpp`.

14.84.5.32 title() `const QwtText & QwtPlotItem::title () const`

Returns

Title of the item

See also

[setTitle\(\)](#)

Definition at line 215 of file `qwt_plot_item.cpp`.

14.84.5.33 updateLegend() `void QwtPlotItem::updateLegend (
 const QwtPlotItem * item,
 const QList< QwtLegendData > & data) [virtual]`

Update the item to changes of the legend info.

Plot items that want to display a legend (not those, that want to be displayed on a legend !) will have to implement [updateLegend\(\)](#).

[updateLegend\(\)](#) is only called when the LegendInterest interest is enabled. The default implementation does nothing.

Parameters

<i>item</i>	Plot item to be displayed on a legend
<i>data</i>	Attributes how to display item on the legend

See also

[QwtPlotLegendItem](#)

Note

Plot items, that want to be displayed on a legend need to enable the [QwtPlotItem::Legend](#) flag and to implement [legendData\(\)](#) and [legendIcon\(\)](#)

Reimplemented in [QwtPlotLegendItem](#).

Definition at line 690 of file `qwt_plot_item.cpp`.

14.84.5.34 updateScaleDiv() `void QwtPlotItem::updateScaleDiv (const QwtScaleDiv & xScaleDiv, const QwtScaleDiv & yScaleDiv) [virtual]`

Update the item to changes of the axes scale division.

Update the item, when the axes of plot have changed. The default implementation does nothing, but items that depend on the scale division (like [QwtPlotGrid\(\)](#)) have to reimplement [updateScaleDiv\(\)](#)

[updateScaleDiv\(\)](#) is only called when the ScaleInterest interest is enabled. The default implementation does nothing.

Parameters

<i>xScaleDiv</i>	Scale division of the x-axis
<i>yScaleDiv</i>	Scale division of the y-axis

See also

[QwtPlot::updateAxes\(\)](#), [ScaleInterest](#)

Reimplemented in [QwtPlotGrid](#), [QwtPlotSeriesItem](#), and [QwtPlotScaleItem](#).

Definition at line 665 of file `qwt_plot_item.cpp`.

14.84.5.35 z() `double QwtPlotItem::z () const`

Plot items are painted in increasing z-order.

Returns

[setZ\(\)](#), [QwtPlotDict::itemList\(\)](#)

Definition at line 152 of file `qwt_plot_item.cpp`.

14.85 QwtPlotLayout Class Reference

Layout engine for [QwtPlot](#).

```
#include <qwt_plot_layout.h>
```

Public Types

- enum [Option](#) {
[AlignScales](#) = 0x01 , [IgnoreScrollbars](#) = 0x02 , [IgnoreFrames](#) = 0x04 , [IgnoreLegend](#) = 0x08 ,
[IgnoreTitle](#) = 0x10 , [IgnoreFooter](#) = 0x20 }
- typedef QFlags< [Option](#) > [Options](#)

Public Member Functions

- [QwtPlotLayout](#) ()
Constructor.
- virtual [~QwtPlotLayout](#) ()
Destructor.
- void [setCanvasMargin](#) (int margin, int axis=-1)
- int [canvasMargin](#) (int axisId) const
- void [setAlignCanvasToScales](#) (bool)
Set the align-canvas-to-axis-scales flag for all axes.
- void [setAlignCanvasToScale](#) (int axisId, bool)
- bool [alignCanvasToScale](#) (int axisId) const
- void [setSpacing](#) (int)
- int [spacing](#) () const
- void [setLegendPosition](#) ([QwtPlot::LegendPosition](#) pos, double ratio)
Specify the position of the legend.
- void [setLegendPosition](#) ([QwtPlot::LegendPosition](#) pos)
Specify the position of the legend.
- [QwtPlot::LegendPosition](#) [legendPosition](#) () const
- void [setLegendRatio](#) (double ratio)
- double [legendRatio](#) () const
- virtual QSize [minimumSizeHint](#) (const [QwtPlot](#) *) const
- virtual void [activate](#) (const [QwtPlot](#) *, const QRectF &plotRect, [Options](#) options=[Options](#)())
Recalculate the geometry of all components.
- virtual void [invalidate](#) ()
- QRectF [titleRect](#) () const
- QRectF [footerRect](#) () const
- QRectF [legendRect](#) () const
- QRectF [scaleRect](#) ([QwtAxisId](#)) const
- QRectF [canvasRect](#) () const

Protected Member Functions

- void [setTitleRect](#) (const QRectF &)
Set the geometry for the title.
- void [setFooterRect](#) (const QRectF &)
Set the geometry for the footer.
- void [setLegendRect](#) (const QRectF &)
Set the geometry for the legend.
- void [setScaleRect](#) ([QwtAxisId](#), const QRectF &)
Set the geometry for an axis.
- void [setCanvasRect](#) (const QRectF &)
Set the geometry for the canvas.

14.85.1 Detailed Description

Layout engine for [QwtPlot](#).

It is used by the [QwtPlot](#) widget to organize its internal widgets or by `QwtPlot::print()` to render its content to a `QPaintDevice` like a `QPrinter`, `QPixmap/QImage` or `QSvgRenderer`.

See also

[QwtPlot::setPlotLayout\(\)](#)

Definition at line 27 of file `qwt_plot_layout.h`.

14.85.2 Member Typedef Documentation

14.85.2.1 Options `typedef QFlags<Option> QwtPlotLayout::Options`

An ORed combination of [Option](#) values.

Definition at line 58 of file `qwt_plot_layout.h`.

14.85.3 Member Enumeration Documentation

14.85.3.1 Option `enum QwtPlotLayout::Option`

Options to configure the plot layout engine

See also

[activate\(\)](#), [QwtPlotRenderer](#)

Enumerator

<code>AlignScales</code>	Unused.
<code>IgnoreScrollbars</code>	Ignore the dimension of the scrollbars. There are no scrollbars, when the plot is not rendered to widgets.
<code>IgnoreFrames</code>	Ignore all frames.
<code>IgnoreLegend</code>	Ignore the legend.
<code>IgnoreTitle</code>	Ignore the title.
<code>IgnoreFooter</code>	Ignore the footer.

Definition at line 34 of file `qwt_plot_layout.h`.

14.85.4 Member Function Documentation

14.85.4.1 activate() `void QwtPlotLayout::activate (`
 `const QwtPlot * plot,`
 `const QRectF & plotRect,`
 `Options options = Options()) [virtual]`

Recalculate the geometry of all components.

Parameters

<i>plot</i>	Plot to be layout
<i>plotRect</i>	Rectangle where to place the components
<i>options</i>	Layout options

See also

[invalidate\(\)](#), [titleRect\(\)](#), [footerRect\(\)](#) [legendRect\(\)](#), [scaleRect\(\)](#), [canvasRect\(\)](#)

Definition at line 1508 of file qwt_plot_layout.cpp.

14.85.4.2 alignCanvasToScale() `bool QwtPlotLayout::alignCanvasToScale (`
 `int axisPos) const`

Return the align-canvas-to-axis-scales setting. The canvas may:

- extend beyond the axis scale ends to maximize its size
- align with the axis scale ends to control its size.

Parameters

<i>axisPos</i>	Axis position
----------------	---------------

Returns

align-canvas-to-axis-scales setting

See also

[setAlignCanvasToScale\(\)](#), [setAlignCanvasToScale\(\)](#), [setCanvasMargin\(\)](#)

Definition at line 1141 of file qwt_plot_layout.cpp.

14.85.4.3 canvasMargin() `int QwtPlotLayout::canvasMargin (`
`int axisPos) const`

Parameters

<i>axisPos</i>	Axis position
----------------	---------------

Returns

Margin around the scale tick borders

See also

[setCanvasMargin\(\)](#)

Definition at line 1089 of file qwt_plot_layout.cpp.

14.85.4.4 canvasRect() `QRectF QwtPlotLayout::canvasRect () const`**Returns**

Geometry for the canvas

See also

[activate\(\)](#), [invalidate\(\)](#)

Definition at line 1380 of file qwt_plot_layout.cpp.

14.85.4.5 footerRect() `QRectF QwtPlotLayout::footerRect () const`**Returns**

Geometry for the footer

See also

[activate\(\)](#), [invalidate\(\)](#)

Definition at line 1304 of file qwt_plot_layout.cpp.

14.85.4.6 invalidate() `void QwtPlotLayout::invalidate () [virtual]`

Invalidate the geometry of all components.

See also

[activate\(\)](#)

Definition at line 1389 of file `qwt_plot_layout.cpp`.

14.85.4.7 legendPosition() `QwtPlot::LegendPosition QwtPlotLayout::legendPosition () const`

Returns

Position of the legend

See also

[setLegendPosition\(\)](#), [QwtPlot::setLegendPosition\(\)](#), [QwtPlot::legendPosition\(\)](#)

Definition at line 1237 of file `qwt_plot_layout.cpp`.

14.85.4.8 legendRatio() `double QwtPlotLayout::legendRatio () const`

Returns

The relative size of the legend in the plot.

See also

[setLegendPosition\(\)](#)

Definition at line 1260 of file `qwt_plot_layout.cpp`.

14.85.4.9 legendRect() `QRectF QwtPlotLayout::legendRect () const`

Returns

Geometry for the legend

See also

[activate\(\)](#), [invalidate\(\)](#)

Definition at line 1328 of file `qwt_plot_layout.cpp`.

14.85.4.10 minimumSizeHint() `QSize QwtPlotLayout::minimumSizeHint (const QwtPlot * plot) const [virtual]`

Returns

Minimum size hint

Parameters

<i>plot</i>	Plot widget
-------------	-------------

See also[QwtPlot::minimumSizeHint\(\)](#)

Definition at line 1404 of file qwt_plot_layout.cpp.

14.85.4.11 scaleRect() `QRectF QwtPlotLayout::scaleRect (QwtAxisId axisId) const`

Parameters

<i>axisId</i>	Axis
---------------	------

Returns

Geometry for the scale

See also[activate\(\)](#), [invalidate\(\)](#)

Definition at line 1355 of file qwt_plot_layout.cpp.

14.85.4.12 setAlignCanvasToScale() `void QwtPlotLayout::setAlignCanvasToScale (int axisPos, bool on)`

Change the align-canvas-to-axis-scales setting. The canvas may:

- extend beyond the axis scale ends to maximize its size,
- align with the axis scale ends to control its size.

The axisId parameter is somehow confusing as it identifies a border of the plot and not the axes, that are aligned. F.e when [QwtAxis::YLeft](#) is set, the left end of the the x-axes ([QwtAxis::XTop](#), [QwtAxis::XBottom](#)) is aligned.

Parameters

<i>axisId</i>	Axis index
<i>on</i>	New align-canvas-to-axis-scales setting

See also

[setCanvasMargin\(\)](#), [alignCanvasToScale\(\)](#), [setAlignCanvasToScales\(\)](#)

Warning

In case of `on == true` [canvasMargin\(\)](#) will have no effect

Definition at line 1126 of file `qwt_plot_layout.cpp`.

14.85.4.13 setAlignCanvasToScales() `void QwtPlotLayout::setAlignCanvasToScales (bool on)`

Set the align-canvas-to-axis-scales flag for all axes.

Parameters

<i>on</i>	True/False
-----------	------------

See also

[setAlignCanvasToScale\(\)](#), [alignCanvasToScale\(\)](#)

Definition at line 1103 of file `qwt_plot_layout.cpp`.

14.85.4.14 setCanvasMargin() `void QwtPlotLayout::setCanvasMargin (int margin, int axisPos = -1)`

Change a margin of the canvas. The margin is the space above/below the scale ticks. A negative margin will be set to -1, excluding the borders of the scales.

Parameters

<i>margin</i>	New margin
<i>axisPos</i>	One of QwtAxis::Position . Specifies where the position of the margin. -1 means margin at all borders.

See also

[canvasMargin\(\)](#)

Warning

The margin will have no effect when [alignCanvasToScale\(\)](#) is true

Definition at line 1066 of file `qwt_plot_layout.cpp`.

14.85.4.15 setCanvasRect() `void QwtPlotLayout::setCanvasRect (const QRectF & rect) [protected]`

Set the geometry for the canvas.

This method is intended to be used from derived layouts overloading [activate\(\)](#)

See also

[canvasRect\(\)](#), [activate\(\)](#)

Definition at line 1371 of file `qwt_plot_layout.cpp`.

14.85.4.16 setFooterRect() `void QwtPlotLayout::setFooterRect (const QRectF & rect) [protected]`

Set the geometry for the footer.

This method is intended to be used from derived layouts overloading [activate\(\)](#)

See also

[footerRect\(\)](#), [activate\(\)](#)

Definition at line 1295 of file `qwt_plot_layout.cpp`.

14.85.4.17 setLegendPosition() [1/2] `void QwtPlotLayout::setLegendPosition (QwtPlot::LegendPosition pos)`

Specify the position of the legend.

Parameters

<i>pos</i>	The legend's position. Valid values are QwtPlot::LeftLegend , QwtPlot::RightLegend , QwtPlot::TopLegend , QwtPlot::BottomLegend .
------------	---

See also

`QwtPlot::setLegendPosition()`

Definition at line 1227 of file `qwt_plot_layout.cpp`.

14.85.4.18 setLegendPosition() [2/2] `void QwtPlotLayout::setLegendPosition (QwtPlot::LegendPosition pos, double ratio)`

Specify the position of the legend.

Parameters

<i>pos</i>	The legend's position.
<i>ratio</i>	Ratio between legend and the bounding rectangle of title, footer, canvas and axes. The legend will be shrunk if it would need more space than the given ratio. The ratio is limited to]0.0 .. 1.0]. In case of ≤ 0.0 it will be reset to the default ratio. The default vertical/horizontal ratio is 0.33/0.5.

See also

QwtPlot::setLegendPosition()

Definition at line 1183 of file qwt_plot_layout.cpp.

14.85.4.19 setLegendRatio() `void QwtPlotLayout::setLegendRatio (double ratio)`

Specify the relative size of the legend in the plot

Parameters

<i>ratio</i>	Ratio between legend and the bounding rectangle of title, footer, canvas and axes. The legend will be shrunk if it would need more space than the given ratio. The ratio is limited to]0.0 .. 1.0]. In case of ≤ 0.0 it will be reset to the default ratio. The default vertical/horizontal ratio is 0.33/0.5.
--------------	--

Definition at line 1251 of file qwt_plot_layout.cpp.

14.85.4.20 setLegendRect() `void QwtPlotLayout::setLegendRect (const QRectF & rect) [protected]`

Set the geometry for the legend.

This method is intended to be used from derived layouts overloading [activate\(\)](#)

Parameters

<i>rect</i>	Rectangle for the legend
-------------	--------------------------

See also

[legendRect\(\)](#), [activate\(\)](#)

Definition at line 1319 of file qwt_plot_layout.cpp.

14.85.4.21 setScaleRect() `void QwtPlotLayout::setScaleRect (`
 `QwtAxisId axisId,`
 `const QRectF & rect)` [protected]

Set the geometry for an axis.

This method is intended to be used from derived layouts overloading [activate\(\)](#)

Parameters

<i>axisId</i>	Axis
<i>rect</i>	Rectangle for the scale

See also

[scaleRect\(\)](#), [activate\(\)](#)

Definition at line 1344 of file `qwt_plot_layout.cpp`.

14.85.4.22 setSpacing() `void QwtPlotLayout::setSpacing (`
 `int spacing)`

Change the spacing of the plot. The spacing is the distance between the plot components.

Parameters

<i>spacing</i>	New spacing
----------------	-------------

See also

[setCanvasMargin\(\)](#), [spacing\(\)](#)

Definition at line 1156 of file `qwt_plot_layout.cpp`.

14.85.4.23 setTitleRect() `void QwtPlotLayout::setTitleRect (`
 `const QRectF & rect)` [protected]

Set the geometry for the title.

This method is intended to be used from derived layouts overloading [activate\(\)](#)

See also

[titleRect\(\)](#), [activate\(\)](#)

Definition at line 1273 of file `qwt_plot_layout.cpp`.

14.85.4.24 spacing() `int QwtPlotLayout::spacing () const`

Returns

Spacing

See also

[margin\(\)](#), [setSpacing\(\)](#)

Definition at line 1165 of file `qwt_plot_layout.cpp`.

14.85.4.25 titleRect() `QRectF QwtPlotLayout::titleRect () const`

Returns

Geometry for the title

See also

[activate\(\)](#), [invalidate\(\)](#)

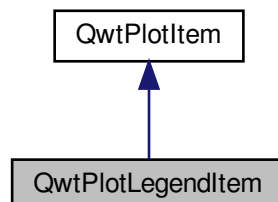
Definition at line 1282 of file `qwt_plot_layout.cpp`.

14.86 QwtPlotLegendItem Class Reference

A class which draws a legend inside the plot canvas.

```
#include <qwt_plot_legenditem.h>
```

Inheritance diagram for QwtPlotLegendItem:



Public Types

- enum [BackgroundMode](#) { [LegendBackground](#) , [ItemBackground](#) }
Background mode.

Public Member Functions

- [QwtPlotLegendItem](#) ()
Constructor.
- virtual [~QwtPlotLegendItem](#) ()
Destructor.
- virtual int [rtti](#) () const override
- void [setAlignmentInCanvas](#) (Qt::Alignment)
Set the alignment.
- Qt::Alignment [alignmentInCanvas](#) () const
- void [setOffsetInCanvas](#) (Qt::Orientations, int numPixels)
Set the distance between the legend and the canvas border.
- int [offsetInCanvas](#) (Qt::Orientation) const
- void [setMaxColumns](#) (uint)
Limit the number of columns.
- uint [maxColumns](#) () const
- void [setMargin](#) (int)
Set the margin around legend items.
- int [margin](#) () const
- void [setSpacing](#) (int)
Set the spacing between the legend items.
- int [spacing](#) () const
- void [setItemMargin](#) (int)
- int [itemMargin](#) () const
- void [setItemSpacing](#) (int)
- int [itemSpacing](#) () const
- void [setFont](#) (const QFont &)
- QFont [font](#) () const
- void [setBorderRadius](#) (double)
- double [borderRadius](#) () const
- void [setBorderPen](#) (const QPen &)
- QPen [borderPen](#) () const
- void [setBackgroundBrush](#) (const QBrush &)
Set the background brush.
- QBrush [backgroundBrush](#) () const
- void [setBackgroundMode](#) ([BackgroundMode](#))
Set the background mode.
- [BackgroundMode](#) [backgroundMode](#) () const
- void [setTextPen](#) (const QPen &)
Set the pen for drawing text labels.
- QPen [textPen](#) () const
- virtual void [draw](#) (QPainter *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect) const override
- void [clearLegend](#) ()
Remove all items from the legend.
- virtual void [updateLegend](#) (const [QwtPlotItem](#) *, const QList< [QwtLegendData](#) > &) override
- virtual QRect [geometry](#) (const QRectF &canvasRect) const
- virtual QSize [minimumSize](#) (const [QwtLegendData](#) &) const
- virtual int [heightForWidth](#) (const [QwtLegendData](#) &, int width) const
- QList< const [QwtPlotItem](#) * > [plotItems](#) () const
- QList< QRect > [legendGeometries](#) (const [QwtPlotItem](#) *) const

Protected Member Functions

- virtual void [drawLegendData](#) (QPainter *, const [QwtPlotItem](#) *, const [QwtLegendData](#) &, const QRectF &) const
- virtual void [drawBackground](#) (QPainter *, const QRectF &rect) const

14.86.1 Detailed Description

A class which draws a legend inside the plot canvas.

[QwtPlotLegendItem](#) can be used to draw a inside the plot canvas. It can be used together with a [QwtLegend](#) or instead of it to have more space for the plot canvas.

In opposite to [QwtLegend](#) the legend item is not interactive. To identify mouse clicks on a legend item an event filter needs to be installed catching mouse events ob the plot canvas. The geometries of the legend items are available using [legendGeometries\(\)](#).

The legend item is aligned to plot canvas according to its alignment() flags. It might have a background for the complete legend (usually semi transparent) or for each legend item.

Note

An external [QwtLegend](#) with a transparent background on top the plot canvas might be another option with a similar effect.

Definition at line 41 of file qwt_plot_legenditem.h.

14.86.2 Member Enumeration Documentation

14.86.2.1 BackgroundMode enum [QwtPlotLegendItem::BackgroundMode](#)

Background mode.

Depending on the mode the complete legend or each item might have an background.

The default setting is LegendBackground.

See also

[setBackgroundMode\(\)](#), [setBackgroundBrush\(\)](#), [drawBackground\(\)](#)

Enumerator

LegendBackground	The legend has a background.
ItemBackground	Each item has a background.

Definition at line 54 of file qwt_plot_legenditem.h.

14.86.3 Member Function Documentation

14.86.3.1 alignmentInCanvas() `Qt::Alignment QwtPlotLegendItem::alignmentInCanvas () const`

Returns

Alignment flags

See also

[setAlignmentInCanvas\(\)](#)

Definition at line 223 of file `qwt_plot_legenditem.cpp`.

14.86.3.2 backgroundBrush() `QBrush QwtPlotLegendItem::backgroundBrush () const`

Returns

Brush is used to fill the background

See also

[setBackgroundBrush\(\)](#), [backgroundMode\(\)](#), [drawBackground\(\)](#)

Definition at line 522 of file `qwt_plot_legenditem.cpp`.

14.86.3.3 backgroundMode() `QwtPlotLegendItem::BackgroundMode QwtPlotLegendItem::backgroundMode () const`

Returns

backgroundMode

See also

[setBackgroundMode\(\)](#), [backgroundBrush\(\)](#), [drawBackground\(\)](#)

Definition at line 550 of file `qwt_plot_legenditem.cpp`.

14.86.3.4 borderPen() `QPen QwtPlotLegendItem::borderPen () const`**Returns**

Pen for drawing the border

See also

[setBorderPen\(\)](#), [backgroundBrush\(\)](#)

Definition at line 496 of file `qwt_plot_legenditem.cpp`.

14.86.3.5 borderRadius() `double QwtPlotLegendItem::borderRadius () const`**Returns**

Radius of the border

See also

[setBorderRadius\(\)](#), [setBorderPen\(\)](#)

Definition at line 472 of file `qwt_plot_legenditem.cpp`.

14.86.3.6 draw() `void QwtPlotLegendItem::draw (QPainter * painter, const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QRectF & canvasRect) const [override], [virtual]`

Draw the legend

Parameters

<i>painter</i>	Painter
<i>xMap</i>	x Scale Map
<i>yMap</i>	y Scale Map
<i>canvasRect</i>	Contents rectangle of the canvas in painter coordinates

Implements [QwtPlotItem](#).

Definition at line 587 of file `qwt_plot_legenditem.cpp`.

14.86.3.7 drawBackground() `void QwtPlotLegendItem::drawBackground (QPainter * painter, const QRectF & rect) const [protected], [virtual]`

Draw a rounded rect

Parameters

<i>painter</i>	Painter
<i>rect</i>	Bounding rectangle

See also

[setBorderRadius\(\)](#), [setBorderPen\(\)](#), [setBackgroundBrush\(\)](#), [setBackgroundMode\(\)](#)

Definition at line 630 of file `qwt_plot_legenditem.cpp`.

14.86.3.8 drawLegendData() `void QwtPlotLegendItem::drawLegendData (QPainter * painter, const QwtPlotItem * plotItem, const QwtLegendData & data, const QRectF & rect) const [protected], [virtual]`

Draw an entry on the legend

Parameters

<i>painter</i>	Qt Painter
<i>plotItem</i>	Plot item, represented by the entry
<i>data</i>	Attributes of the legend entry
<i>rect</i>	Bounding rectangle for the entry

Definition at line 780 of file `qwt_plot_legenditem.cpp`.

14.86.3.9 font() `QFont QwtPlotLegendItem::font () const`

Returns

Font used for drawing the text label

See also

[setFont\(\)](#)

Definition at line 389 of file `qwt_plot_legenditem.cpp`.

14.86.3.10 geometry() `QRect QwtPlotLegendItem::geometry (`
`const QRectF & canvasRect) const [virtual]`

Calculate the geometry of the legend on the canvas

Parameters

<i>canvasRect</i>	Geometry of the canvas
-------------------	------------------------

Returns

Geometry of the legend

Definition at line 650 of file qwt_plot_legenditem.cpp.

14.86.3.11 heightForWidth() `int QwtPlotLegendItem::heightForWidth (const QwtLegendData & data, int width) const [virtual]`

Returns

The preferred height, for a width.

Parameters

<i>data</i>	Attributes of the legend entry
<i>width</i>	Width

Definition at line 862 of file qwt_plot_legenditem.cpp.

14.86.3.12 itemMargin() `int QwtPlotLegendItem::itemMargin () const`

Returns

Margin around each item

See also

[setItemMargin\(\)](#), [itemSpacing\(\)](#), [margin\(\)](#), [spacing\(\)](#)

Definition at line 335 of file qwt_plot_legenditem.cpp.

14.86.3.13 itemSpacing() `int QwtPlotLegendItem::itemSpacing () const`

Returns

Spacing inside of each item

See also

[setItemSpacing\(\)](#), [itemMargin\(\)](#), [margin\(\)](#), [spacing\(\)](#)

Definition at line 363 of file qwt_plot_legenditem.cpp.

14.86.3.14 legendGeometries() `QList< QRect > QwtPlotLegendItem::legendGeometries (const QwtPlotItem * plotItem) const`

Returns

Geometries of the items of a plot item

Note

Usually a plot item has only one entry on the legend

Definition at line 895 of file qwt_plot_legenditem.cpp.

14.86.3.15 margin() `int QwtPlotLegendItem::margin () const`

Returns

Margin around the legend items

See also

[setMargin\(\)](#), [spacing\(\)](#), [itemMargin\(\)](#), [itemSpacing\(\)](#)

Definition at line 280 of file qwt_plot_legenditem.cpp.

14.86.3.16 maxColumns() `uint QwtPlotLegendItem::maxColumns () const`

Returns

Maximum number of columns

See also

[maxColumns\(\)](#), [QwtDynGridLayout::maxColumns\(\)](#)

Definition at line 251 of file qwt_plot_legenditem.cpp.

14.86.3.17 minimumSize() `QSize QwtPlotLegendItem::minimumSize (const QwtLegendData & data) const [virtual]`

Minimum size hint needed to display an entry

Parameters

<i>data</i>	Attributes of the legend entry
-------------	--------------------------------

Returns

Minimum size

Definition at line 823 of file qwt_plot_legenditem.cpp.

14.86.3.18 offsetInCanvas() `int QwtPlotLegendItem::offsetInCanvas (Qt::Orientation orientation) const`

Parameters

<i>orientation</i>	Qt::Horizontal is for the left/right, Qt::Vertical for the top/bottom padding.
--------------------	--

Returns

Distance between the legend and the canvas border

See also

[setOffsetInCanvas\(\)](#)

Definition at line 444 of file qwt_plot_legenditem.cpp.

14.86.3.19 plotItems() `QList< const QwtPlotItem * > QwtPlotLegendItem::plotItems () const`

Returns

All plot items with an entry on the legend

Note

A plot item might have more than one entry on the legend

Definition at line 886 of file qwt_plot_legenditem.cpp.

14.86.3.20 `rtti()` `int QwtPlotLegendItem::rtti () const [override], [virtual]`

Returns

[QwtPlotItem::Rtti_PlotLegend](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 192 of file `qwt_plot_legenditem.cpp`.

14.86.3.21 `setAlignmentInCanvas()` `void QwtPlotLegendItem::setAlignmentInCanvas (Qt::Alignment alignment)`

Set the alignmnet.

Alignment means the position of the legend relative to the geometry of the plot canvas.

Parameters

<i>alignment</i>	Alignment flags
------------------	-----------------

See also

[alignmentInCanvas\(\)](#), [setMaxColumns\(\)](#)

Note

To align a legend with many items horizontally the number of columns need to be limited

Definition at line 210 of file `qwt_plot_legenditem.cpp`.

14.86.3.22 `setBackgroundBrush()` `void QwtPlotLegendItem::setBackgroundBrush (const QBrush & brush)`

Set the background brush.

The brush is used to fill the background

Parameters

<i>brush</i>	Brush
--------------	-------

See also

[backgroundBrush\(\)](#), [setBackgroundMode\(\)](#), [drawBackground\(\)](#)

Definition at line 509 of file qwt_plot_legenditem.cpp.

14.86.3.23 setBackgroundMode() `void QwtPlotLegendItem::setBackgroundMode (
BackgroundMode mode)`

Set the background mode.

Depending on the mode the complete legend or each item might have an background.

The default setting is LegendBackground.

See also

[backgroundMode\(\)](#), [setBackgroundBrush\(\)](#), [drawBackground\(\)](#)

Definition at line 537 of file qwt_plot_legenditem.cpp.

14.86.3.24 setBorderPen() `void QwtPlotLegendItem::setBorderPen (
const QPen & pen)`

Set the pen for drawing the border

Parameters

<i>pen</i>	Border pen
------------	------------

See also

[borderPen\(\)](#), [setBackgroundBrush\(\)](#)

Definition at line 483 of file qwt_plot_legenditem.cpp.

14.86.3.25 setBorderRadius() `void QwtPlotLegendItem::setBorderRadius (
double radius)`

Set the radius for the border

Parameters

<i>radius</i>	A value ≤ 0 defines a rectangular border
---------------	---

See also

[borderRadius\(\)](#), [setBorderPen\(\)](#)

Definition at line 457 of file qwt_plot_legenditem.cpp.

14.86.3.26 setFont() `void QwtPlotLegendItem::setFont (
 const QFont & font)`

Change the font used for drawing the text label

Parameters

<i>font</i>	Legend font
-------------	-------------

See also

[font\(\)](#)

Definition at line 374 of file qwt_plot_legenditem.cpp.

14.86.3.27 setItemMargin() `void QwtPlotLegendItem::setItemMargin (
 int margin)`

Set the margin around each item

Parameters

<i>margin</i>	Margin
---------------	--------

See also

[itemMargin\(\)](#), [setItemSpacing\(\)](#), [setMargin\(\)](#), [setSpacing\(\)](#)

Definition at line 319 of file qwt_plot_legenditem.cpp.

14.86.3.28 setItemSpacing() `void QwtPlotLegendItem::setItemSpacing (
 int spacing)`

Set the spacing inside of each item

Parameters

<i>spacing</i>	Spacing
----------------	---------

See also

[itemSpacing\(\)](#), [setItemMargin\(\)](#), [setMargin\(\)](#), [setSpacing\(\)](#)

Definition at line 346 of file `qwt_plot_legenditem.cpp`.

14.86.3.29 setMargin() `void QwtPlotLegendItem::setMargin (`
`int margin)`

Set the margin around legend items.

The default setting for the margin is 0.

Parameters

<i>margin</i>	Margin in pixels
---------------	------------------

See also

[margin\(\)](#), [setSpacing\(\)](#), [setItemMargin\(\)](#), [setItemSpacing\(\)](#)

Definition at line 264 of file `qwt_plot_legenditem.cpp`.

14.86.3.30 setMaxColumns() `void QwtPlotLegendItem::setMaxColumns (`
`uint maxColumns)`

Limit the number of columns.

When aligning the legend horizontally (`Qt::AlignLeft`, `Qt::AlignRight`) the number of columns needs to be limited to avoid, that the width of the legend grows with an increasing number of entries.

Parameters

<i>maxColumns</i>	Maximum number of columns. 0 means unlimited.
-------------------	---

See also

[maxColumns\(\)](#), [QwtDynGridLayout::setMaxColumns\(\)](#)

Definition at line 238 of file `qwt_plot_legenditem.cpp`.

14.86.3.31 setOffsetInCanvas() `void QwtPlotLegendItem::setOffsetInCanvas (`
`Qt::Orientations orientations,`
`int numPixels)`

Set the distance between the legend and the canvas border.

The default setting is 10 pixels.

Parameters

<i>orientations</i>	Qt::Horizontal is for the left/right, Qt::Vertical for the top/bottom offset.
<i>numPixels</i>	Distance in pixels

See also

[setMargin\(\)](#)

Definition at line 405 of file qwt_plot_legenditem.cpp.

14.86.3.32 setSpacing() `void QwtPlotLegendItem::setSpacing (
int spacing)`

Set the spacing between the legend items.

Parameters

<i>spacing</i>	Spacing in pixels
----------------	-------------------

See also

[spacing\(\)](#), [setMargin\(\)](#)

Definition at line 294 of file qwt_plot_legenditem.cpp.

14.86.3.33 setTextPen() `void QwtPlotLegendItem::setTextPen (
const QPen & pen)`

Set the pen for drawing text labels.

Parameters

<i>pen</i>	Text pen
------------	----------

See also

[textPen\(\)](#), [setFont\(\)](#)

Definition at line 561 of file qwt_plot_legenditem.cpp.

14.86.3.34 spacing() `int QwtPlotLegendItem::spacing () const`

Returns

Spacing between the legend items

See also

[setSpacing\(\)](#), [margin\(\)](#), [itemSpacing\(\)](#), [itemMargin\(\)](#)

Definition at line 308 of file `qwt_plot_legenditem.cpp`.

14.86.3.35 textPen() `QPen QwtPlotLegendItem::textPen () const`

Returns

Pen for drawing text labels

See also

[setTextPen\(\)](#), [font\(\)](#)

Definition at line 574 of file `qwt_plot_legenditem.cpp`.

14.86.3.36 updateLegend() `void QwtPlotLegendItem::updateLegend (
const QwtPlotItem * plotItem,
const QList< QwtLegendData > & data) [override], [virtual]`

Update the legend items according to modifications of a plot item

Parameters

<i>plotItem</i>	Plot item
<i>data</i>	Attributes of the legend entries

Reimplemented from [QwtPlotItem](#).

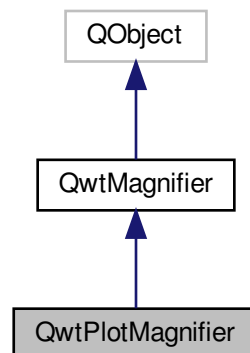
Definition at line 697 of file `qwt_plot_legenditem.cpp`.

14.87 QwtPlotMagnifier Class Reference

[QwtPlotMagnifier](#) provides zooming, by magnifying in steps.

```
#include <qwt_plot_magnifier.h>
```

Inheritance diagram for QwtPlotMagnifier:



Public Slots

- virtual void [rescale](#) (double factor) override

Public Member Functions

- [QwtPlotMagnifier](#) (QWidget *)
- virtual [~QwtPlotMagnifier](#) ()
Destructor.
- void [setAxisEnabled](#) (QwtAxisId, bool on)
En/Disable an axis.
- bool [isAxisEnabled](#) (QwtAxisId) const
- QWidget * [canvas](#) ()
Return observed plot canvas.
- const QWidget * [canvas](#) () const
Return Observed plot canvas.
- [QwtPlot](#) * [plot](#) ()
Return plot widget, containing the observed plot canvas.
- const [QwtPlot](#) * [plot](#) () const
Return plot widget, containing the observed plot canvas.

Additional Inherited Members

14.87.1 Detailed Description

[QwtPlotMagnifier](#) provides zooming, by magnifying in steps.

Using [QwtPlotMagnifier](#) a plot can be zoomed in/out in steps using keys, the mouse wheel or moving a mouse button in vertical direction.

Together with [QwtPlotZoomer](#) and [QwtPlotPanner](#) it is possible to implement individual and powerful navigation of the plot canvas.

See also

[QwtPlotZoomer](#), [QwtPlotPanner](#), [QwtPlot](#)

Definition at line 30 of file `qwt_plot_magnifier.h`.

14.87.2 Constructor & Destructor Documentation

14.87.2.1 QwtPlotMagnifier() `QwtPlotMagnifier::QwtPlotMagnifier (QWidget * canvas) [explicit]`

Constructor

Parameters

<i>canvas</i>	Plot canvas to be magnified
---------------	-----------------------------

Definition at line 30 of file `qwt_plot_magnifier.cpp`.

14.87.3 Member Function Documentation

14.87.3.1 isAxisEnabled() `bool QwtPlotMagnifier::isAxisEnabled (QwtAxisId axisId) const`

Test if an axis is enabled

Parameters

<i>axisId</i>	Axis
---------------	------

Returns

True, if the axis is enabled

See also

[setAxisEnabled\(\)](#)

Definition at line 67 of file `qwt_plot_magnifier.cpp`.

14.87.3.2 rescale `void QwtPlotMagnifier::rescale (double factor) [override], [virtual], [slot]`

Zoom in/out the axes scales

Parameters

<i>factor</i>	A value < 1.0 zooms in, a value > 1.0 zooms out.
---------------	--

Definition at line 111 of file qwt_plot_magnifier.cpp.

14.87.3.3 setAxisEnabled() `void QwtPlotMagnifier::setAxisEnabled (QwtAxisId axisId, bool on)`

En/Disable an axis.

Only Axes that are enabled will be zoomed. All other axes will remain unchanged.

Parameters

<i>axisId</i>	Axis
<i>on</i>	On/Off

See also

[isAxisEnabled\(\)](#)

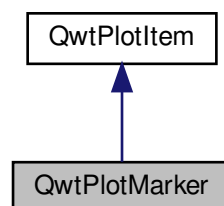
Definition at line 53 of file qwt_plot_magnifier.cpp.

14.88 QwtPlotMarker Class Reference

A class for drawing markers.

```
#include <qwt_plot_marker.h>
```

Inheritance diagram for QwtPlotMarker:



Public Types

- enum [LineStyle](#) { [NoLine](#) , [HLine](#) , [VLine](#) , [Cross](#) }

Public Member Functions

- [QwtPlotMarker](#) ()
Sets alignment to Qt::AlignCenter, and style to [QwtPlotMarker::NoLine](#).
- [QwtPlotMarker](#) (const QString &title)
Sets alignment to Qt::AlignCenter, and style to [QwtPlotMarker::NoLine](#).
- [QwtPlotMarker](#) (const [QwtText](#) &title)
Sets alignment to Qt::AlignCenter, and style to [QwtPlotMarker::NoLine](#).
- virtual [~QwtPlotMarker](#) ()
Destructor.
- virtual int [rtti](#) () const override
- double [xValue](#) () const
Return x Value.
- double [yValue](#) () const
Return y Value.
- QPointF [value](#) () const
Return Value.
- void [setXValue](#) (double)
Set X Value.
- void [setYValue](#) (double)
Set Y Value.
- void [setValue](#) (double, double)
Set Value.
- void [setValue](#) (const QPointF &)
Set Value.
- void [setLineStyle](#) ([LineStyle](#))
Set the line style.
- [LineStyle](#) [lineStyle](#) () const
- void [setLinePen](#) (const QColor &, qreal width=0.0, Qt::PenStyle=Qt::SolidLine)
- void [setLinePen](#) (const QPen &)
- const QPen & [linePen](#) () const
- void [setSymbol](#) (const [QwtSymbol](#) *)
Assign a symbol.
- const [QwtSymbol](#) * [symbol](#) () const
- void [setLabel](#) (const [QwtText](#) &)
Set the label.
- [QwtText](#) [label](#) () const
- void [setLabelAlignment](#) (Qt::Alignment)
Set the alignment of the label.
- Qt::Alignment [labelAlignment](#) () const
- void [setLabelOrientation](#) (Qt::Orientation)
Set the orientation of the label.
- Qt::Orientation [labelOrientation](#) () const
- void [setSpacing](#) (int)
Set the spacing.
- int [spacing](#) () const
- virtual void [draw](#) (QPainter *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &) const override
- virtual QRectF [boundingRect](#) () const override
- virtual [QwtGraphic](#) [legendIcon](#) (int index, const QSizeF &) const override

Protected Member Functions

- virtual void [drawLines](#) (QPainter *, const QRectF &, const QPointF &) const
- virtual void [drawSymbol](#) (QPainter *, const QRectF &, const QPointF &) const
- virtual void [drawLabel](#) (QPainter *, const QRectF &, const QPointF &) const

14.88.1 Detailed Description

A class for drawing markers.

A marker can be a horizontal line, a vertical line, a symbol, a label or any combination of them, which can be drawn around a center point inside a bounding rectangle.

The [setSymbol\(\)](#) member assigns a symbol to the marker. The symbol is drawn at the specified point.

With [setLabel\(\)](#), a label can be assigned to the marker. The [setLabelAlignment\(\)](#) member specifies where the label is drawn. All the Align*-constants in Qt::AlignmentFlags (see Qt documentation) are valid. The interpretation of the alignment depends on the marker's line style. The alignment refers to the center point of the marker, which means, for example, that the label would be printed left above the center point if the alignment was set to Qt::AlignLeft | Qt::AlignTop.

Note

[QwtPlotTextLabel](#) is intended to align a text label according to the geometry of canvas (unrelated to plot coordinates)

Definition at line 45 of file qwt_plot_marker.h.

14.88.2 Member Enumeration Documentation

14.88.2.1 LineStyle enum [QwtPlotMarker::LineStyle](#)

Line styles.

See also

[setLineStyle\(\)](#), [lineStyle\(\)](#)

Enumerator

NoLine	No line.
HLine	A horizontal line.
VLine	A vertical line.
Cross	A crosshair.

Definition at line 53 of file qwt_plot_marker.h.

14.88.3 Member Function Documentation

14.88.3.1 **boundingRect()** `QRectF QwtPlotMarker::boundingRect () const [override], [virtual]`

Returns

An invalid bounding rect: `QRectF(1.0, 1.0, -2.0, -2.0)`

Note

A width or height < 0.0 is ignored by the autoscaler

Reimplemented from [QwtPlotItem](#).

Definition at line 572 of file `qwt_plot_marker.cpp`.

14.88.3.2 **draw()** `void QwtPlotMarker::draw (QPainter * painter, const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QRectF & canvasRect) const [override], [virtual]`

Draw the marker

Parameters

<i>painter</i>	Painter
<i>xMap</i>	x Scale Map
<i>yMap</i>	y Scale Map
<i>canvasRect</i>	Contents rectangle of the canvas in painter coordinates

Implements [QwtPlotItem](#).

Definition at line 142 of file `qwt_plot_marker.cpp`.

14.88.3.3 **drawLabel()** `void QwtPlotMarker::drawLabel (QPainter * painter, const QRectF & canvasRect, const QPointF & pos) const [protected], [virtual]`

Align and draw the text label of the marker

Parameters

<i>painter</i>	Painter
<i>canvasRect</i>	Contents rectangle of the canvas in painter coordinates
<i>pos</i>	Position of the marker, translated into widget coordinates

See also

[drawLabel\(\)](#), [drawSymbol\(\)](#)

Definition at line 232 of file qwt_plot_marker.cpp.

14.88.3.4 drawLines() `void QwtPlotMarker::drawLines (QPainter * painter, const QRectF & canvasRect, const QPointF & pos) const` [protected], [virtual]

Draw the lines marker

Parameters

<i>painter</i>	Painter
<i>canvasRect</i>	Contents rectangle of the canvas in painter coordinates
<i>pos</i>	Position of the marker, translated into widget coordinates

See also

[drawLabel\(\)](#), [drawSymbol\(\)](#)

Definition at line 163 of file qwt_plot_marker.cpp.

14.88.3.5 drawSymbol() `void QwtPlotMarker::drawSymbol (QPainter * painter, const QRectF & canvasRect, const QPointF & pos) const` [protected], [virtual]

Draw the symbol of the marker

Parameters

<i>painter</i>	Painter
<i>canvasRect</i>	Contents rectangle of the canvas in painter coordinates
<i>pos</i>	Position of the marker, translated into widget coordinates

See also

[drawLabel\(\)](#), [QwtSymbol::drawSymbol\(\)](#)

Definition at line 203 of file `qwt_plot_marker.cpp`.

14.88.3.6 label() `QwtText QwtPlotMarker::label () const`

Returns

the label

See also

[setLabel\(\)](#)

Definition at line 433 of file `qwt_plot_marker.cpp`.

14.88.3.7 labelAlignment() `Qt::Alignment QwtPlotMarker::labelAlignment () const`

Returns

the label alignment

See also

[setLabelAlignment\(\)](#), [setLabelOrientation\(\)](#)

Definition at line 465 of file `qwt_plot_marker.cpp`.

14.88.3.8 labelOrientation() `Qt::Orientation QwtPlotMarker::labelOrientation () const`

Returns

the label orientation

See also

[setLabelOrientation\(\)](#), [labelAlignment\(\)](#)

Definition at line 493 of file `qwt_plot_marker.cpp`.

14.88.3.9 legendIcon() `QwtGraphic QwtPlotMarker::legendIcon (
int index,
const QSizeF & size) const [override], [virtual]`

Returns

Icon representing the marker on the legend

Parameters

<i>index</i>	Index of the legend entry (usually there is only one)
<i>size</i>	Icon size

See also

[setLegendIconSize\(\)](#), [legendData\(\)](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 598 of file qwt_plot_marker.cpp.

14.88.3.10 linePen() `const QPen & QwtPlotMarker::linePen () const`

Returns

the line pen

See also

[setLinePen\(\)](#)

Definition at line 567 of file qwt_plot_marker.cpp.

14.88.3.11 lineStyle() `QwtPlotMarker::LineStyle QwtPlotMarker::lineStyle () const`

Returns

the line style

See also

[setLineStyle\(\)](#)

Definition at line 381 of file qwt_plot_marker.cpp.

14.88.3.12 rtti() `int QwtPlotMarker::rtti () const [override], [virtual]`

Returns

[QwtPlotItem::Rtti_PlotMarker](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 82 of file qwt_plot_marker.cpp.

14.88.3.13 setLabel() `void QwtPlotMarker::setLabel (
const QwtText & label)`

Set the label.

Parameters

<i>label</i>	Label text
--------------	------------

See also[label\(\)](#)

Definition at line 420 of file `qwt_plot_marker.cpp`.

14.88.3.14 `setLabelAlignment()` `void QwtPlotMarker::setLabelAlignment (Qt::Alignment align)`

Set the alignment of the label.

In case of [QwtPlotMarker::HLine](#) the alignment is relative to the y position of the marker, but the horizontal flags correspond to the canvas rectangle. In case of [QwtPlotMarker::VLine](#) the alignment is relative to the x position of the marker, but the vertical flags correspond to the canvas rectangle.

In all other styles the alignment is relative to the marker's position.

Parameters

<i>align</i>	Alignment.
--------------	------------

See also[labelAlignment\(\)](#), [labelOrientation\(\)](#)

Definition at line 452 of file `qwt_plot_marker.cpp`.

14.88.3.15 `setLabelOrientation()` `void QwtPlotMarker::setLabelOrientation (Qt::Orientation orientation)`

Set the orientation of the label.

When orientation is `Qt::Vertical` the label is rotated by 90.0 degrees (from bottom to top).

Parameters

<i>orientation</i>	Orientation of the label
--------------------	--------------------------

See also[labelOrientation\(\)](#), [setLabelAlignment\(\)](#)

Definition at line 480 of file qwt_plot_marker.cpp.

14.88.3.16 setLinePen() [1/2] `void QwtPlotMarker::setLinePen (`
 `const QColor & color,`
 `qreal width = 0.0,`
 `Qt::PenStyle style = Qt::SolidLine)`

Build and assign a line pen

In Qt5 the default pen width is 1.0 (0.0 in Qt4) what makes it non cosmetic (see `QPen::isCosmetic()`). This method has been introduced to hide this incompatibility.

Parameters

<i>color</i>	Pen color
<i>width</i>	Pen width
<i>style</i>	Pen style

See also

`pen()`, `brush()`

Definition at line 541 of file qwt_plot_marker.cpp.

14.88.3.17 setLinePen() [2/2] `void QwtPlotMarker::setLinePen (`
 `const QPen & pen)`

Specify a pen for the line.

Parameters

<i>pen</i>	New pen
------------	---------

See also

[linePen\(\)](#)

Definition at line 552 of file qwt_plot_marker.cpp.

14.88.3.18 setLineStyle() `void QwtPlotMarker::setLineStyle (`
 `LineStyle style)`

Set the line style.

Parameters

<i>style</i>	Line style.
--------------	-------------

See also[lineStyle\(\)](#)

Definition at line 366 of file qwt_plot_marker.cpp.

14.88.3.19 setSpacing() `void QwtPlotMarker::setSpacing (
int spacing)`

Set the spacing.

When the label is not centered on the marker position, the spacing is the distance between the position and the label.

Parameters

<i>spacing</i>	Spacing
----------------	---------

See also[spacing\(\)](#), [setLabelAlignment\(\)](#)

Definition at line 507 of file qwt_plot_marker.cpp.

14.88.3.20 setSymbol() `void QwtPlotMarker::setSymbol (
const QwtSymbol * symbol)`

Assign a symbol.

Parameters

<i>symbol</i>	New symbol
---------------	------------

See also[symbol\(\)](#)

Definition at line 391 of file qwt_plot_marker.cpp.

14.88.3.21 spacing() `int QwtPlotMarker::spacing () const`

Returns

the spacing

See also

[setSpacing\(\)](#)

Definition at line 523 of file `qwt_plot_marker.cpp`.

14.88.3.22 symbol() `const QwtSymbol * QwtPlotMarker::symbol () const`

Returns

the symbol

See also

[setSymbol\(\)](#), [QwtSymbol](#)

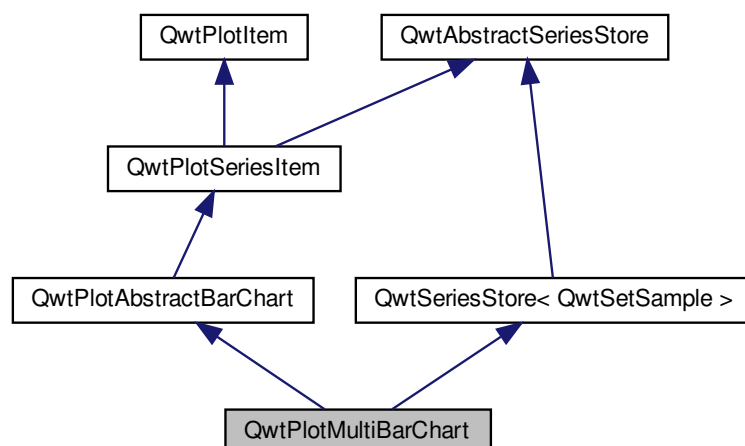
Definition at line 410 of file `qwt_plot_marker.cpp`.

14.89 QwtPlotMultiBarChart Class Reference

[QwtPlotMultiBarChart](#) displays a series of a samples that consist each of a set of values.

```
#include <qwt_plot_multi_barchart.h>
```

Inheritance diagram for QwtPlotMultiBarChart:



Public Types

- enum [ChartStyle](#) { [Grouped](#) , [Stacked](#) }
Chart styles.

Public Member Functions

- [QwtPlotMultiBarChart](#) (const QString &title=QString())
- [QwtPlotMultiBarChart](#) (const [QwtText](#) &title)
- virtual [~QwtPlotMultiBarChart](#) ()
Destructor.
- virtual int [rtti](#) () const override
- void [setBarTitles](#) (const [QList](#)< [QwtText](#) > &)
Set the titles for the bars.
- [QList](#)< [QwtText](#) > [barTitles](#) () const
- void [setSamples](#) (const [QVector](#)< [QwtSetSample](#) > &)
- void [setSamples](#) (const [QVector](#)< [QVector](#)< double > > &)
- void [setSamples](#) ([QwtSeriesData](#)< [QwtSetSample](#) > *)
- void [setStyle](#) ([ChartStyle](#) style)
- [ChartStyle](#) style () const
- void [setSymbol](#) (int valueIndex, [QwtColumnSymbol](#) *)
Add a symbol to the symbol map.
- const [QwtColumnSymbol](#) * [symbol](#) (int valueIndex) const
- void [resetSymbolMap](#) ()
- virtual void [drawSeries](#) (QPainter *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect, int from, int to) const override
- virtual QRectF [boundingRect](#) () const override
- virtual [QList](#)< [QwtLegendData](#) > [legendData](#) () const override
- virtual [QwtGraphic](#) [legendIcon](#) (int index, const QSizeF &) const override

Protected Member Functions

- [QwtColumnSymbol](#) * [symbol](#) (int valueIndex)
- virtual [QwtColumnSymbol](#) * [specialSymbol](#) (int sampleIndex, int valueIndex) const
Create a symbol for special values.
- virtual void [drawSample](#) (QPainter *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect, const [QwtInterval](#) &boundingInterval, int index, const [QwtSetSample](#) &) const
- virtual void [drawBar](#) (QPainter *, int sampleIndex, int valueIndex, const [QwtColumnRect](#) &) const
- void [drawStackedBars](#) (QPainter *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect, int index, double [sampleWidth](#), const [QwtSetSample](#) &) const
- void [drawGroupedBars](#) (QPainter *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect, int index, double [sampleWidth](#), const [QwtSetSample](#) &) const

14.89.1 Detailed Description

[QwtPlotMultiBarChart](#) displays a series of a samples that consist each of a set of values.

Each value is displayed as a bar, the bars of each set can be organized side by side or accumulated.

Each bar of a set is rendered by a [QwtColumnSymbol](#), that is set by [setSymbol\(\)](#). The bars of different sets use the same symbols. Exceptions are possible by overloading [specialSymbol\(\)](#) or overloading [drawBar\(\)](#).

Depending on its [orientation\(\)](#) the bars are displayed horizontally or vertically. The bars cover the interval between the [baseline\(\)](#) and the value.

In opposite to most other plot items, [QwtPlotMultiBarChart](#) returns more than one entry for the legend - one for each symbol.

See also

[QwtPlotBarChart](#), [QwtPlotHistogram](#) [QwtPlotSeriesItem::orientation\(\)](#), [QwtPlotAbstractBarChart::baseline\(\)](#)

Definition at line 41 of file `qwt_plot_multi_barchart.h`.

14.89.2 Member Enumeration Documentation

14.89.2.1 ChartStyle enum [QwtPlotMultiBarChart::ChartStyle](#)

Chart styles.

The default setting is [QwtPlotMultiBarChart::Grouped](#).

See also

[setStyle\(\)](#), [style\(\)](#)

Enumerator

Grouped	The bars of a set are displayed side by side.
Stacked	The bars are displayed on top of each other accumulating to a single bar. All values of a set need to have the same sign.

Definition at line 52 of file `qwt_plot_multi_barchart.h`.

14.89.3 Constructor & Destructor Documentation

14.89.3.1 QwtPlotMultiBarChart() [1/2] `QwtPlotMultiBarChart::QwtPlotMultiBarChart (`
`const QString & title = QString()) [explicit]`

Constructor

Parameters

<i>title</i>	Title of the chart
--------------	--------------------

Definition at line 62 of file qwt_plot_multi_barchart.cpp.

14.89.3.2 QwtPlotMultiBarChart() [2/2] `QwtPlotMultiBarChart::QwtPlotMultiBarChart (const QwtText & title) [explicit]`

Constructor

Parameters

<i>title</i>	Title of the chart
--------------	--------------------

Definition at line 52 of file qwt_plot_multi_barchart.cpp.

14.89.4 Member Function Documentation

14.89.4.1 barTitles() `QList< QwtText > QwtPlotMultiBarChart::barTitles () const`

Returns

Bar titles

See also

[setBarTitles\(\)](#), [legendData\(\)](#)

Definition at line 148 of file qwt_plot_multi_barchart.cpp.

14.89.4.2 boundingRect() `QRectF QwtPlotMultiBarChart::boundingRect () const [override], [virtual]`

Returns

Bounding rectangle of all samples. For an empty series the rectangle is invalid.

Reimplemented from [QwtPlotSeriesItem](#).

Definition at line 302 of file qwt_plot_multi_barchart.cpp.

14.89.4.3 drawBar() `void QwtPlotMultiBarChart::drawBar (QPainter * painter, int sampleIndex, int valueIndex, const QwtColumnRect & rect) const [protected], [virtual]`

Draw a bar

Parameters

<i>painter</i>	Painter
<i>sampleIndex</i>	Index of the sample - might be -1 when the bar is painted for the legend
<i>valueIndex</i>	Index of a value in a set
<i>rect</i>	Directed target rectangle for the bar

See also

[drawSeries\(\)](#)

Definition at line 652 of file `qwt_plot_multi_barchart.cpp`.

14.89.4.4 drawGroupedBars() `void QwtPlotMultiBarChart::drawGroupedBars (QPainter * painter, const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QRectF & canvasRect, int index, double sampleWidth, const QwtSetSample & sample) const [protected]`

Draw a grouped sample

Parameters

<i>painter</i>	Painter
<i>xMap</i>	x map
<i>yMap</i>	y map
<i>canvasRect</i>	Contents rectangle of the canvas
<i>index</i>	Index of the sample to be painted
<i>sampleWidth</i>	Bounding width for all bars of the sample
<i>sample</i>	Sample

See also

[drawSeries\(\)](#), [sampleWidth\(\)](#)

Definition at line 461 of file `qwt_plot_multi_barchart.cpp`.

14.89.4.5 drawSample() `void QwtPlotMultiBarChart::drawSample (QPainter * painter, const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QRectF & canvasRect, const QwtInterval & boundingInterval,`

```
int index,  
const QwtSetSample & sample ) const [protected], [virtual]
```

Draw a sample

Parameters

<i>painter</i>	Painter
<i>xMap</i>	x map
<i>yMap</i>	y map
<i>canvasRect</i>	Contents rectangle of the canvas
<i>boundingInterval</i>	Bounding interval of sample values
<i>index</i>	Index of the sample to be painted
<i>sample</i>	Sample value

See also

[drawSeries\(\)](#)

Definition at line 415 of file `qwt_plot_multi_barchart.cpp`.

14.89.4.6 drawSeries() `void QwtPlotMultiBarChart::drawSeries (QPainter * painter, const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QRectF & canvasRect, int from, int to) const [override], [virtual]`

Draw an interval of the bar chart

Parameters

<i>painter</i>	Painter
<i>xMap</i>	Maps x-values into pixel coordinates.
<i>yMap</i>	Maps y-values into pixel coordinates.
<i>canvasRect</i>	Contents rectangle of the canvas
<i>from</i>	Index of the first point to be painted
<i>to</i>	Index of the last point to be painted. If $to < 0$ the curve will be painted to its last point.

See also

`drawSymbols()`

Implements [QwtPlotSeriesItem](#).

Definition at line 374 of file `qwt_plot_multi_barchart.cpp`.

14.89.4.7 drawStackedBars() `void QwtPlotMultiBarChart::drawStackedBars (QPainter * painter, const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QRectF & canvasRect, int index, double sampleWidth, const QwtSetSample & sample) const [protected]`

Draw a stacked sample

Parameters

<i>painter</i>	Painter
<i>xMap</i>	x map
<i>yMap</i>	y map
<i>canvasRect</i>	Contents rectangle of the canvas
<i>index</i>	Index of the sample to be painted
<i>sampleWidth</i>	Width of the bars
<i>sample</i>	Sample

See also

[drawSeries\(\)](#), [sampleWidth\(\)](#)

Definition at line 541 of file `qwt_plot_multi_barchart.cpp`.

14.89.4.8 legendData() `QList< QwtLegendData > QwtPlotMultiBarChart::legendData () const [override], [virtual]`

Returns

Information to be displayed on the legend

The chart is represented by a list of entries - one for each bar title. Each element contains a bar title and an icon showing its corresponding bar.

See also

[barTitles\(\)](#), [legendIcon\(\)](#), [legendIconSize\(\)](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 687 of file `qwt_plot_multi_barchart.cpp`.

14.89.4.9 legendIcon() `QwtGraphic QwtPlotMultiBarChart::legendIcon (int index, const QSizeF & size) const [override], [virtual]`

Returns

Icon for representing a bar on the legend

Parameters

<i>index</i>	Index of the bar
<i>size</i>	Icon size

Returns

An icon showing a bar

See also

[drawBar\(\)](#), [legendData\(\)](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 720 of file qwt_plot_multi_barchart.cpp.

14.89.4.10 resetSymbolMap() `void QwtPlotMultiBarChart::resetSymbolMap ()`

Remove all symbols from the symbol map

Definition at line 237 of file qwt_plot_multi_barchart.cpp.

14.89.4.11 rtti() `int QwtPlotMultiBarChart::rtti () const [override], [virtual]`

Returns

[QwtPlotItem::Rtti_PlotBarChart](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 82 of file qwt_plot_multi_barchart.cpp.

14.89.4.12 setBarTitles() `void QwtPlotMultiBarChart::setBarTitles (
const QList< QwtText > & titles)`

Set the titles for the bars.

The titles are used for the legend.

Parameters

<i>titles</i>	Bar titles
---------------	------------

See also

[barTitles\(\)](#), [legendData\(\)](#)

Definition at line 138 of file `qwt_plot_multi_barchart.cpp`.

14.89.4.13 setSamples() [1/3] `void QwtPlotMultiBarChart::setSamples (const QVector< QVector< double > > & samples)`

Initialize data with an array of samples.

Parameters

<i>samples</i>	Vector of points
----------------	------------------

Definition at line 101 of file `qwt_plot_multi_barchart.cpp`.

14.89.4.14 setSamples() [2/3] `void QwtPlotMultiBarChart::setSamples (const QVector< QwtSetSample > & samples)`

Initialize data with an array of samples.

Parameters

<i>samples</i>	Vector of points
----------------	------------------

Definition at line 91 of file `qwt_plot_multi_barchart.cpp`.

14.89.4.15 setSamples() [3/3] `void QwtPlotMultiBarChart::setSamples (QwtSeriesData< QwtSetSample > * data)`

Assign a series of samples

[setSamples\(\)](#) is just a wrapper for [setData\(\)](#) without any additional value - beside that it is easier to find for the developer.

Parameters

<i>data</i>	Data
-------------	------

Warning

The item takes ownership of the data object, deleting it when its not used anymore.

Definition at line 123 of file qwt_plot_multi_barchart.cpp.

14.89.4.16 setStyle() `void QwtPlotMultiBarChart::setStyle (
 ChartStyle style)`

Set the style of the chart

Parameters

<i>style</i>	Chart style
--------------	-------------

See also

[style\(\)](#)

Definition at line 278 of file qwt_plot_multi_barchart.cpp.

14.89.4.17 setSymbol() `void QwtPlotMultiBarChart::setSymbol (
 int valueIndex,
 QwtColumnSymbol * symbol)`

Add a symbol to the symbol map.

Assign a default symbol for drawing the bar representing all values with the same index in a set.

Parameters

<i>valueIndex</i>	Index of a value in a set
<i>symbol</i>	Symbol used for drawing a bar

See also

[symbol\(\)](#), [resetSymbolMap\(\)](#), [specialSymbol\(\)](#)

Definition at line 164 of file qwt_plot_multi_barchart.cpp.

14.89.4.18 specialSymbol() `QwtColumnSymbol * QwtPlotMultiBarChart::specialSymbol (
 int sampleIndex,
 int valueIndex) const [protected], [virtual]`

Create a symbol for special values.

Usually the symbols for displaying a bar are set by [setSymbols\(\)](#) and common for all sets. By overloading [specialSymbol\(\)](#) it is possible to create a temporary [symbol\(\)](#) for displaying a special value.

The symbol has to be created by new each time `specialSymbol()` is called. As soon as the symbol is painted this symbol gets deleted.

When no symbol (NULL) is returned, the value will be displayed with the standard symbol that is used for all symbols with the same valueIndex.

Parameters

<i>sampleIndex</i>	Index of the sample
<i>valueIndex</i>	Index of the value in the set

Returns

NULL, meaning that the value is not special

Definition at line 263 of file qwt_plot_multi_barchart.cpp.

14.89.4.19 style() [QwtPlotMultiBarChart::ChartStyle](#) [QwtPlotMultiBarChart::style](#) () const

Returns

Style of the chart

See also

[setStyle\(\)](#)

Definition at line 293 of file qwt_plot_multi_barchart.cpp.

14.89.4.20 symbol() [1/2] [QwtColumnSymbol](#) * [QwtPlotMultiBarChart::symbol](#) (
int *valueIndex*) [protected]

Find a symbol in the symbol map

Parameters

<i>valueIndex</i>	Index of a value in a set
-------------------	---------------------------

Returns

The symbol, that had been set by [setSymbol\(\)](#) or NULL.

See also

[setSymbol\(\)](#), [specialSymbol\(\)](#), [drawBar\(\)](#)

Definition at line 226 of file qwt_plot_multi_barchart.cpp.

14.89.4.21 symbol() [2/2] const [QwtColumnSymbol](#) * [QwtPlotMultiBarChart::symbol](#) (
int *valueIndex*) const

Find a symbol in the symbol map

Parameters

<i>valueIndex</i>	Index of a value in a set
-------------------	---------------------------

Returns

The symbol, that had been set by [setSymbol\(\)](#) or NULL.

See also

[setSymbol\(\)](#), [specialSymbol\(\)](#), [drawBar\(\)](#)

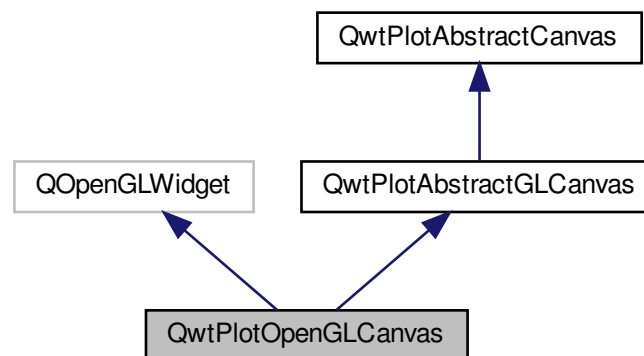
Definition at line 210 of file `qwt_plot_multi_barchart.cpp`.

14.90 QwtPlotOpenGLCanvas Class Reference

An alternative canvas for a [QwtPlot](#) derived from `QOpenGLWidget`.

```
#include <qwt_plot_opengl_canvas.h>
```

Inheritance diagram for QwtPlotOpenGLCanvas:



Public Slots

- void [replot](#) ()

Public Member Functions

- [QwtPlotOpenGLCanvas](#) ([QwtPlot](#) **plot* = NULL)
Constructor.
- [QwtPlotOpenGLCanvas](#) (const [QSurfaceFormat](#) &, [QwtPlot](#) **plot* = NULL)
Constructor.
- virtual [~QwtPlotOpenGLCanvas](#) ()
Destructor.
- virtual [Q_INVOKABLE](#) void [invalidateBackingStore](#) () override
Invalidate the internal backing store.
- [Q_INVOKABLE](#) [QPainterPath](#) [borderPath](#) (const [QRect](#) &) const
- virtual bool [event](#) ([QEvent](#) *) override

Protected Member Functions

- virtual void [paintEvent](#) ([QPaintEvent](#) *) override
- virtual void [initializeGL](#) () override
No operation - reserved for some potential use in the future.
- virtual void [paintGL](#) () override
Paint the plot.
- virtual void [resizeGL](#) (int width, int height) override
No operation - reserved for some potential use in the future.

Additional Inherited Members

14.90.1 Detailed Description

An alternative canvas for a [QwtPlot](#) derived from [QOpenGLWidget](#).

Even if [QwtPlotOpenGLCanvas](#) is not derived from [QFrame](#) it imitates its API. When using style sheets it supports the box model - beside backgrounds with rounded borders.

See also

[QwtPlot::setCanvas\(\)](#), [QwtPlotCanvas](#), [QwtPlotCanvas::OpenGLBuffer](#)

Note

Another way for getting hardware accelerated graphics is using an OpenGL offscreen buffer ([QwtPlotCanvas::OpenGLBuffer](#)) with [QwtPlotCanvas](#). Performance is worse, than rendering straight to a [QOpenGLWidget](#), but is usually better integrated into a desktop application.

Definition at line 34 of file [qwt_plot_opengl_canvas.h](#).

14.90.2 Constructor & Destructor Documentation

14.90.2.1 [QwtPlotOpenGLCanvas](#)() [1/2] [QwtPlotOpenGLCanvas::QwtPlotOpenGLCanvas](#) ([QwtPlot](#) * *plot* = NULL) [explicit]

Constructor.

Parameters

<i>plot</i>	Parent plot widget
-------------	--------------------

See also

[QwtPlot::setCanvas\(\)](#)

Definition at line 48 of file qwt_plot_opengl_canvas.cpp.

14.90.2.2 QwtPlotOpenGLCanvas() [2/2] `QwtPlotOpenGLCanvas::QwtPlotOpenGLCanvas (`
`const QSurfaceFormat & format,`
`QwtPlot * plot = NULL)` [explicit]

Constructor.

Parameters

<i>format</i>	OpenGL surface format
<i>plot</i>	Parent plot widget

See also

[QwtPlot::setCanvas\(\)](#)

Definition at line 65 of file qwt_plot_opengl_canvas.cpp.

14.90.3 Member Function Documentation

14.90.3.1 borderPath() `QPainterPath QwtPlotOpenGLCanvas::borderPath (`
`const QRect & rect) const`

Calculate the painter path for a styled or rounded border

When the canvas has no styled background or rounded borders the painter path is empty.

Parameters

<i>rect</i>	Bounding rectangle of the canvas
-------------	----------------------------------

Returns

Painter path, that can be used for clipping

Definition at line 168 of file `qwt_plot_opengl_canvas.cpp`.

14.90.3.2 event() `bool QwtPlotOpenGLCanvas::event (`
`QEvent * event) [override], [virtual]`

Qt event handler for `QEvent::PolishRequest` and `QEvent::StyleChange`

Parameters

<i>event</i>	Qt Event
--------------	----------

Returns

See `QGLWidget::event()`

Definition at line 112 of file `qwt_plot_opengl_canvas.cpp`.

14.90.3.3 paintEvent() `void QwtPlotOpenGLCanvas::paintEvent (`
`QPaintEvent * event) [override], [protected], [virtual]`

Paint event

Parameters

<i>event</i>	Paint event
--------------	-------------

See also

[QwtPlot::drawCanvas\(\)](#)

Definition at line 101 of file `qwt_plot_opengl_canvas.cpp`.

14.90.3.4 replot `void QwtPlotOpenGLCanvas::replot () [slot]`

Invalidate the paint cache and repaint the canvas

See also

`invalidatePaintCache()`

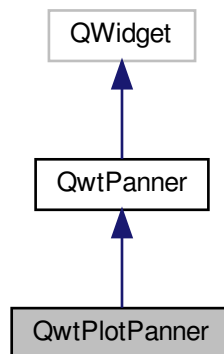
Definition at line 142 of file `qwt_plot_opengl_canvas.cpp`.

14.91 QwtPlotPanner Class Reference

[QwtPlotPanner](#) provides panning of a plot canvas.

```
#include <qwt_plot_panner.h>
```

Inheritance diagram for QwtPlotPanner:



Public Slots

- virtual void [moveCanvas](#) (int dx, int dy)

Public Member Functions

- [QwtPlotPanner](#) (QWidget *)
A panner for the canvas of a [QwtPlot](#).
- virtual [~QwtPlotPanner](#) ()
Destructor.
- QWidget * [canvas](#) ()
Return observed plot canvas.
- const QWidget * [canvas](#) () const
Return Observed plot canvas.
- [QwtPlot](#) * [plot](#) ()
Return plot widget, containing the observed plot canvas.
- const [QwtPlot](#) * [plot](#) () const
Return plot widget, containing the observed plot canvas.
- void [setAxisEnabled](#) (QwtAxisId axisId, bool on)
En/Disable an axis.
- bool [isAxisEnabled](#) (QwtAxisId) const

Protected Member Functions

- virtual QPixmap [contentsMask](#) () const override
- virtual QPixmap [grab](#) () const override

Additional Inherited Members

14.91.1 Detailed Description

[QwtPlotPanner](#) provides panning of a plot canvas.

[QwtPlotPanner](#) is a panner for a plot canvas, that adjusts the scales of the axes after dropping the canvas on its new position.

Together with [QwtPlotZoomer](#) and [QwtPlotMagnifier](#) powerful ways of navigating on a [QwtPlot](#) widget can be implemented easily.

Note

The axes are not updated, while dragging the canvas

See also

[QwtPlotZoomer](#), [QwtPlotMagnifier](#)

Definition at line 32 of file `qwt_plot_panner.h`.

14.91.2 Constructor & Destructor Documentation

14.91.2.1 [QwtPlotPanner\(\)](#) `QwtPlotPanner::QwtPlotPanner (QWidget * canvas) [explicit]`

A panner for the canvas of a [QwtPlot](#).

The panner is enabled for all axes

Parameters

<code>canvas</code>	Plot canvas to pan, also the parent object
---------------------	--

See also

[setAxisEnabled\(\)](#)

Definition at line 128 of file `qwt_plot_panner.cpp`.

14.91.3 Member Function Documentation

14.91.3.1 contentsMask() `QBitmap QwtPlotPanner::contentsMask () const [override], [protected], [virtual]`

Calculate a mask from the border path of the canvas

Returns

Mask as bitmap

See also

[QwtPlotCanvas::borderPath\(\)](#)

Reimplemented from [QwtPanner](#).

Definition at line 267 of file `qwt_plot_panner.cpp`.

14.91.3.2 grab() `QPixmap QwtPlotPanner::grab () const [override], [protected], [virtual]`

Returns

Pixmap with the content of the canvas

Reimplemented from [QwtPanner](#).

Definition at line 278 of file `qwt_plot_panner.cpp`.

14.91.3.3 isAxisEnabled() `bool QwtPlotPanner::isAxisEnabled (
 QwtAxisId axisId) const`

Test if an axis is enabled

Parameters

<i>axis↔ Id</i>	Axis
---------------------	------

Returns

True, if the axis is enabled

See also

[setAxisEnabled\(\)](#), [moveCanvas\(\)](#)

Definition at line 168 of file `qwt_plot_panner.cpp`.

14.91.3.4 moveCanvas `void QwtPlotPanner::moveCanvas (`
 `int dx,`
 `int dy) [virtual], [slot]`

Adjust the enabled axes according to dx/dy

Parameters

<i>dx</i>	Pixel offset in x direction
<i>dy</i>	Pixel offset in y direction

See also

[QwtPanner::panned\(\)](#)

Definition at line 216 of file qwt_plot_panner.cpp.

14.91.3.5 setAxisEnabled() `void QwtPlotPanner::setAxisEnabled (`
 `QwtAxisId axisId,`
 `bool on)`

En/Disable an axis.

Axes that are enabled will be synchronized to the result of panning. All other axes will remain unchanged.

Parameters

<i>axisId</i>	Axis id
<i>on</i>	On/Off

See also

[isAxisEnabled\(\)](#), [moveCanvas\(\)](#)

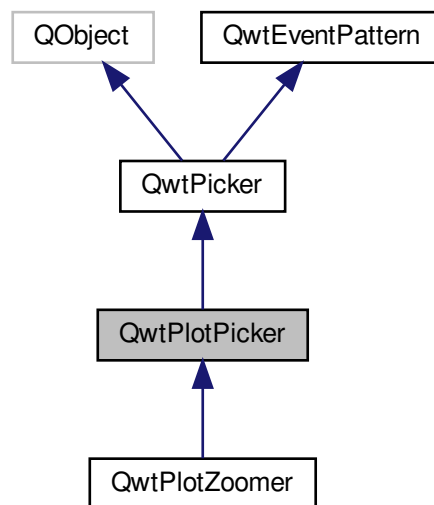
Definition at line 154 of file qwt_plot_panner.cpp.

14.92 QwtPlotPicker Class Reference

[QwtPlotPicker](#) provides selections on a plot canvas.

```
#include <qwt_plot_picker.h>
```

Inheritance diagram for QwtPlotPicker:



Signals

- void [selected](#) (const QPointF &pos)
- void [selected](#) (const QRectF &rect)
- void [selected](#) (const QVector< QPointF > &pa)
- void [appended](#) (const QPointF &pos)
- void [moved](#) (const QPointF &pos)

Public Member Functions

- [QwtPlotPicker](#) (QWidget *canvas)
Create a plot picker.
- virtual [~QwtPlotPicker](#) ()
Destructor.
- [QwtPlotPicker](#) (QwtAxisId xAxisId, QwtAxisId yAxisId, QWidget *)
- [QwtPlotPicker](#) (QwtAxisId xAxisId, QwtAxisId yAxisId, [RubberBand](#) rubberBand, [DisplayMode](#) trackerMode, QWidget *)
- virtual void [setAxes](#) (QwtAxisId xAxisId, QwtAxisId yAxisId)
- QwtAxisId [xAxis](#) () const
Return x axis.
- QwtAxisId [yAxis](#) () const
Return y axis.
- [QwtPlot](#) * [plot](#) ()
- const [QwtPlot](#) * [plot](#) () const
- QWidget * [canvas](#) ()
- const QWidget * [canvas](#) () const

Protected Member Functions

- QRectF [scaleRect](#) () const
- QRectF [invTransform](#) (const QRect &) const
- QRect [transform](#) (const QRectF &) const
- QPointF [invTransform](#) (const QPoint &) const
- QPoint [transform](#) (const QPointF &) const
- virtual [QwtText trackerText](#) (const QPoint &) const override
- virtual [QwtText trackerTextF](#) (const QPointF &) const
- *Translate a position into a position string.*
- virtual void [move](#) (const QPoint &) override
- virtual void [append](#) (const QPoint &) override
- virtual bool [end](#) (bool ok=true) override

Additional Inherited Members

14.92.1 Detailed Description

[QwtPlotPicker](#) provides selections on a plot canvas.

[QwtPlotPicker](#) is a [QwtPicker](#) tailored for selections on a plot canvas. It is set to a x-Axis and y-Axis and translates all pixel coordinates into this coordinate system.

Definition at line 33 of file `qwt_plot_picker.h`.

14.92.2 Constructor & Destructor Documentation

14.92.2.1 [QwtPlotPicker\(\)](#) [1/3] `QwtPlotPicker::QwtPlotPicker (QWidget * canvas) [explicit]`

Create a plot picker.

The picker is set to those x- and y-axis of the plot that are enabled. If both or no x-axis are enabled, the picker is set to [QwtAxis::XBottom](#). If both or no y-axis are enabled, it is set to [QwtAxis::YLeft](#).

Parameters

<code>canvas</code>	Plot canvas to observe, also the parent object
---------------------	--

See also

[QwtPlot::autoReplot\(\)](#), [QwtPlot::replot\(\)](#), [scaleRect\(\)](#)

Definition at line 43 of file `qwt_plot_picker.cpp`.

14.92.2.2 QwtPlotPicker() [2/3] `QwtPlotPicker::QwtPlotPicker (`
`QwtAxisId xAxisId,`
`QwtAxisId yAxisId,`
`QWidget * canvas) [explicit]`

Create a plot picker

Parameters

<i>xAxisId</i>	X axis of the picker
<i>yAxisId</i>	Y axis of the picker
<i>canvas</i>	Plot canvas to observe, also the parent object

See also

[QwtPlot::autoReplot\(\)](#), [QwtPlot::replot\(\)](#), [scaleRect\(\)](#)

Definition at line 76 of file `qwt_plot_picker.cpp`.

14.92.2.3 QwtPlotPicker() [3/3] `QwtPlotPicker::QwtPlotPicker (`
`QwtAxisId xAxisId,`
`QwtAxisId yAxisId,`
`RubberBand rubberBand,`
`DisplayMode trackerMode,`
`QWidget * canvas) [explicit]`

Create a plot picker

Parameters

<i>xAxis</i>	X axis of the picker
<i>yAxis</i>	Y axis of the picker
<i>rubberBand</i>	Rubber band style
<i>trackerMode</i>	Tracker mode
<i>canvas</i>	Plot canvas to observe, also the parent object

See also

[QwtPicker](#), [QwtPicker::setSelectionFlags\(\)](#), [QwtPicker::setRubberBand\(\)](#), [QwtPicker::setTrackerMode\(\)](#), [QwtPlot::autoReplot\(\)](#), [QwtPlot::replot\(\)](#), [scaleRect\(\)](#)

Definition at line 98 of file `qwt_plot_picker.cpp`.

14.92.3 Member Function Documentation

14.92.3.1 append() `void QwtPlotPicker::append (`
`const QPoint & pos) [override], [protected], [virtual]`

Append a point to the selection and update rubber band and tracker.

Parameters

<i>pos</i>	Additional point
------------	------------------

See also

[isActive](#), [begin\(\)](#), [end\(\)](#), [move\(\)](#), [appended\(\)](#)

Note

The [appended\(const QPoint &\)](#), [appended\(const QDoublePoint &\)](#) signals are emitted.

Reimplemented from [QwtPicker](#).

Definition at line 251 of file `qwt_plot_picker.cpp`.

14.92.3.2 appended `void QwtPlotPicker::appended (`
`const QPointF & pos) [signal]`

A signal emitted when a point has been appended to the selection

Parameters

<i>pos</i>	Position of the appended point.
------------	---------------------------------

See also

[append\(\)](#), [moved\(\)](#)

14.92.3.3 canvas() `[1/2] QWidget * QwtPlotPicker::canvas ()`

Returns

Observed plot canvas

Definition at line 114 of file `qwt_plot_picker.cpp`.

14.92.3.4 canvas() [2/2] `const QWidget * QwtPlotPicker::canvas () const`

Returns

Observed plot canvas

Definition at line 120 of file `qwt_plot_picker.cpp`.

14.92.3.5 end() `bool QwtPlotPicker::end (`
`bool ok = true) [override], [protected], [virtual]`

Close a selection setting the state to inactive.

Parameters

<i>ok</i>	If true, complete the selection and emit selected signals otherwise discard the selection.
-----------	--

Returns

True if the selection has been accepted, false otherwise

Reimplemented from [QwtPicker](#).

Reimplemented in [QwtPlotZoomer](#).

Definition at line 280 of file `qwt_plot_picker.cpp`.

14.92.3.6 invTransform() [1/2] `QPointF QwtPlotPicker::invTransform (`
`const QPoint & pos) const [protected]`

Translate a point from pixel into plot coordinates

Returns

Point in plot coordinates

See also

[transform\(\)](#)

Definition at line 367 of file `qwt_plot_picker.cpp`.

14.92.3.7 invTransform() [2/2] `QRectF QwtPlotPicker::invTransform (`
`const QRect & rect) const` [protected]

Translate a rectangle from pixel into plot coordinates

Returns

Rectangle in plot coordinates

See also

[transform\(\)](#)

Definition at line 341 of file `qwt_plot_picker.cpp`.

14.92.3.8 move() `void QwtPlotPicker::move (`
`const QPoint & pos)` [override], [protected], [virtual]

Move the last point of the selection

Parameters

<i>pos</i>	New position
------------	--------------

See also

[isActive](#), [begin\(\)](#), [end\(\)](#), [append\(\)](#)

Note

The [moved\(const QPoint &\)](#), [moved\(const QDoublePoint &\)](#) signals are emitted.

Reimplemented from [QwtPicker](#).

Definition at line 266 of file `qwt_plot_picker.cpp`.

14.92.3.9 moved `void QwtPlotPicker::moved (`
`const QPointF & pos)` [signal]

A signal emitted whenever the last appended point of the selection has been moved.

Parameters

<i>pos</i>	Position of the moved last point of the selection.
------------	--

See also

[move\(\)](#), [appended\(\)](#)

14.92.3.10 plot() [1/2] `QwtPlot * QwtPlotPicker::plot ()`

Returns

Plot widget, containing the observed plot canvas

Definition at line 126 of file `qwt_plot_picker.cpp`.

14.92.3.11 plot() [2/2] `const QwtPlot * QwtPlotPicker::plot () const`

Returns

Plot widget, containing the observed plot canvas

Definition at line 136 of file `qwt_plot_picker.cpp`.

14.92.3.12 scaleRect() `QRectF QwtPlotPicker::scaleRect () const` [protected]

Returns

Normalized bounding rectangle of the axes

See also

[QwtPlot::autoReplot\(\)](#), [QwtPlot::replot\(\)](#).

Definition at line 149 of file `qwt_plot_picker.cpp`.

14.92.3.13 selected [1/3] `void QwtPlotPicker::selected (const QPointF & pos)` [signal]

A signal emitted in case of [QwtPickerMachine::PointSelection](#).

Parameters

<i>pos</i>	Selected point
------------	----------------

14.92.3.14 selected [2/3] `void QwtPlotPicker::selected (`
`const QRectF & rect) [signal]`

A signal emitted in case of [QwtPickerMachine::RectSelection](#).

Parameters

<i>rect</i>	Selected rectangle
-------------	--------------------

14.92.3.15 selected [3/3] `void QwtPlotPicker::selected (`
`const QVector< QPointF > & pa) [signal]`

A signal emitting the selected points, at the end of a selection.

Parameters

<i>pa</i>	Selected points
-----------	-----------------

14.92.3.16 setAxes() `void QwtPlotPicker::setAxes (`
`QwtAxisId xAxisId,`
`QwtAxisId yAxisId) [virtual]`

Set the x and y axes of the picker

Parameters

$x \leftrightarrow$ <i>AxisId</i>	X axis
$y \leftrightarrow$ <i>AxisId</i>	Y axis

Reimplemented in [QwtPlotZoomer](#).

Definition at line 172 of file `qwt_plot_picker.cpp`.

14.92.3.17 trackerText() `QwtText QwtPlotPicker::trackerText (`
`const QPoint & pos) const [override], [protected], [virtual]`

Translate a pixel position into a position string

Parameters

<i>pos</i>	Position in pixel coordinates
------------	-------------------------------

Returns

Position string

Reimplemented from [QwtPicker](#).

Definition at line 203 of file qwt_plot_picker.cpp.

14.92.3.18 trackerTextF() [QwtText](#) QwtPlotPicker::trackerTextF (
const QPointF & *pos*) const [protected], [virtual]

Translate a position into a position string.

In case of HLineRubberBand the label is the value of the y position, in case of VLineRubberBand the value of the x position. Otherwise the label contains x and y position separated by a ',' .

The format for the double to string conversion is "%.4f".

Parameters

<i>pos</i>	Position
------------	----------

Returns

Position string

Definition at line 223 of file qwt_plot_picker.cpp.

14.92.3.19 transform() [1/2] QPoint QwtPlotPicker::transform (
const QPointF & *pos*) const [protected]

Translate a point from plot into pixel coordinates

Returns

Point in pixel coordinates

See also

[invTransform\(\)](#)

Definition at line 383 of file qwt_plot_picker.cpp.

14.92.3.20 transform() [2/2] `QRect QwtPlotPicker::transform (`
`const QRectF & rect) const [protected]`

Translate a rectangle from plot into pixel coordinates

Returns

Rectangle in pixel coordinates

See also

[invTransform\(\)](#)

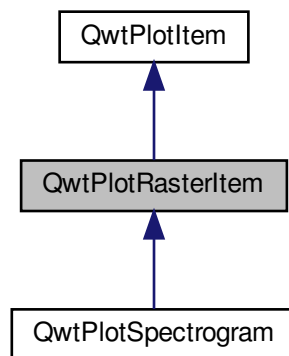
Definition at line 354 of file `qwt_plot_picker.cpp`.

14.93 QwtPlotRasterItem Class Reference

A class, which displays raster data.

```
#include <qwt_plot_rasteritem.h>
```

Inheritance diagram for QwtPlotRasterItem:



Public Types

- enum [CachePolicy](#) { [NoCache](#) , [PaintCache](#) }
Cache policy The default policy is NoCache.
- enum [PaintAttribute](#) { [PaintInDeviceResolution](#) = 1 }
- typedef QFlags< [PaintAttribute](#) > [PaintAttributes](#)

Public Member Functions

- [QwtPlotRasterItem](#) (const QString &title=QString())
Constructor.
- [QwtPlotRasterItem](#) (const [QwtText](#) &title)
Constructor.
- virtual [~QwtPlotRasterItem](#) ()
Destructor.
- void [setPaintAttribute](#) ([PaintAttribute](#), bool on=true)
- bool [testPaintAttribute](#) ([PaintAttribute](#)) const
- void [setAlpha](#) (int alpha)
Set an alpha value for the raster data.
- int [alpha](#) () const
- void [setCachePolicy](#) ([CachePolicy](#))
- [CachePolicy](#) [cachePolicy](#) () const
- void [invalidateCache](#) ()
- virtual void [draw](#) (QPainter *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect) const override
Draw the raster data.
- virtual QRectF [pixelHint](#) (const QRectF &) const
Pixel hint.
- virtual [QwtInterval](#) [interval](#) (Qt::Axis) const
- virtual QRectF [boundingRect](#) () const override

Protected Member Functions

- virtual QImage [renderImage](#) (const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &area, const QSize &imageSize) const =0
Render an image.
- virtual [QwtScaleMap](#) [imageMap](#) (Qt::Orientation, const [QwtScaleMap](#) &map, const QRectF &area, const QSize &imageSize, double pixelSize) const
Calculate a scale map for painting to an image.

14.93.1 Detailed Description

A class, which displays raster data.

Raster data is a grid of pixel values, that can be represented as a QImage. It is used for many types of information like spectrograms, cartograms, geographical maps ...

Often a plot has several types of raster data organized in layers. (f.e a geographical map, with weather statistics). Using [setAlpha\(\)](#) raster items can be stacked easily.

[QwtPlotRasterItem](#) is only implemented for images of the following formats: QImage::Format_Indexed8, QImage::Format_ARGB32.

See also

[QwtPlotSpectrogram](#)

Definition at line 37 of file qwt_plot_rasteritem.h.

14.93.2 Member Typedef Documentation

14.93.2.1 PaintAttributes `typedef QFlags<PaintAttribute > QwtPlotRasterItem::PaintAttributes`

An ORed combination of [PaintAttribute](#) values.

Definition at line 83 of file `qwt_plot_rasteritem.h`.

14.93.3 Member Enumeration Documentation

14.93.3.1 CachePolicy `enum QwtPlotRasterItem::CachePolicy`

Cache policy The default policy is NoCache.

Enumerator

NoCache	renderImage() is called each time the item has to be repainted
PaintCache	renderImage() is called, whenever the image cache is not valid, or the scales, or the size of the canvas has changed. This type of cache is useful for improving the performance of hide/show operations or manipulations of the alpha value. All other situations are handled by the canvas backing store.

Definition at line 44 of file `qwt_plot_rasteritem.h`.

14.93.3.2 PaintAttribute `enum QwtPlotRasterItem::PaintAttribute`

Attributes to modify the drawing algorithm.

See also

[setPaintAttribute\(\)](#), [testPaintAttribute\(\)](#)

Enumerator

PaintInDeviceResolution	When the image is rendered according to the data pixels (QwtRasterData::pixelHint()) it can be expanded to paint device resolution before it is passed to QPainter. The expansion algorithm rounds the pixel borders in the same way as the axis ticks, what is usually better than the scaling algorithm implemented in Qt. Disabling this flag might make sense, to reduce the size of a document/file. If this is possible for a document format depends on the implementation of the specific QPainterEngine.
-------------------------	---

Definition at line 66 of file qwt_plot_rasteritem.h.

14.93.4 Member Function Documentation

14.93.4.1 `alpha()` `int QwtPlotRasterItem::alpha () const`

Returns

Alpha value of the raster item

See also

[setAlpha\(\)](#)

Definition at line 530 of file qwt_plot_rasteritem.cpp.

14.93.4.2 `boundingRect()` `QRectF QwtPlotRasterItem::boundingRect () const [override], [virtual]`

Returns

Bounding rectangle of the data

See also

[QwtPlotRasterItem::interval\(\)](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 788 of file qwt_plot_rasteritem.cpp.

14.93.4.3 `cachePolicy()` `QwtPlotRasterItem::CachePolicy QwtPlotRasterItem::cachePolicy () const`

Returns

Cache policy

See also

[CachePolicy](#), [setCachePolicy\(\)](#)

Definition at line 559 of file qwt_plot_rasteritem.cpp.

14.93.4.4 `draw()` `void QwtPlotRasterItem::draw (QPainter * painter, const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QRectF & canvasRect) const [override], [virtual]`

Draw the raster data.

Parameters

<i>painter</i>	Painter
<i>xMap</i>	X-Scale Map
<i>yMap</i>	Y-Scale Map
<i>canvasRect</i>	Contents rectangle of the plot canvas

Implements [QwtPlotItem](#).

Reimplemented in [QwtPlotSpectrogram](#).

Definition at line 614 of file `qwt_plot_rasteritem.cpp`.

14.93.4.5 imageMap() `QwtScaleMap` `QwtPlotRasterItem::imageMap` (
 `Qt::Orientation orientation,`
 `const QwtScaleMap & map,`
 `const QRectF & area,`
 `const QSize & imageSize,`
 `double pixelSize`) `const` [protected], [virtual]

Calculate a scale map for painting to an image.

Parameters

<i>orientation</i>	Orientation, <code>Qt::Horizontal</code> means a X axis
<i>map</i>	Scale map for rendering the plot item
<i>area</i>	Area to be painted on the image
<i>imageSize</i>	Image size
<i>pixelSize</i>	Width/Height of a data pixel

Returns

Calculated scale map

Definition at line 927 of file `qwt_plot_rasteritem.cpp`.

14.93.4.6 interval() `QwtInterval` `QwtPlotRasterItem::interval` (
 `Qt::Axis axis`) `const` [virtual]

Returns

Bounding interval for an axis

This method is intended to be reimplemented by derived classes. The default implementation returns an invalid interval.

Parameters

<i>axis</i>	X, Y, or Z axis
-------------	-----------------

Reimplemented in [QwtPlotSpectrogram](#).

Definition at line 778 of file qwt_plot_rasteritem.cpp.

14.93.4.7 invalidateCache() `void QwtPlotRasterItem::invalidateCache ()`

Invalidate the paint cache

See also

[setCachePolicy\(\)](#)

Definition at line 568 of file qwt_plot_rasteritem.cpp.

14.93.4.8 pixelHint() `QRectF QwtPlotRasterItem::pixelHint (const QRectF & area) const [virtual]`

Pixel hint.

The geometry of a pixel is used to calculate the resolution and alignment of the rendered image.

Width and height of the hint need to be the horizontal and vertical distances between 2 neighbored points. The center of the hint has to be the position of any point (it doesn't matter which one).

Limiting the resolution of the image might significantly improve the performance and heavily reduce the amount of memory when rendering a QImage from the raster data.

The default implementation returns an empty rectangle (QRectF()), meaning, that the image will be rendered in target device (f.e screen) resolution.

Parameters

<i>area</i>	In most implementations the resolution of the data doesn't depend on the requested area.
-------------	--

Returns

Bounding rectangle of a pixel

See also

[render\(\)](#), [renderImage\(\)](#)

Reimplemented in [QwtPlotSpectrogram](#).

Definition at line 601 of file `qwt_plot_rasteritem.cpp`.

```
14.93.4.9 renderImage() virtual QImage QwtPlotRasterItem::renderImage (
    const QwtScaleMap & xMap,
    const QwtScaleMap & yMap,
    const QRectF & area,
    const QSize & imageSize ) const [protected], [pure virtual]
```

Render an image.

An implementation of `render()` might iterate over all pixels of `imageRect`. Each pixel has to be translated into the corresponding position in scale coordinates using the maps. This position can be used to look up a value in a implementation specific way and to map it into a color.

Parameters

<i>xMap</i>	X-Scale Map
<i>yMap</i>	Y-Scale Map
<i>area</i>	Requested area for the image in scale coordinates
<i>imageSize</i>	Requested size of the image

Returns

Rendered image

Implemented in [QwtPlotSpectrogram](#).

```
14.93.4.10 setAlpha() void QwtPlotRasterItem::setAlpha (
    int alpha )
```

Set an alpha value for the raster data.

Often a plot has several types of raster data organized in layers. (f.e a geographical map, with weather statistics). Using [setAlpha\(\)](#) raster items can be stacked easily.

The alpha value is a value [0, 255] to control the transparency of the image. 0 represents a fully transparent color, while 255 represents a fully opaque color.

Parameters

<i>alpha</i>	Alpha value
--------------	-------------

- `alpha >= 0`
All alpha values of the pixels returned by [renderImage\(\)](#) will be set to alpha, beside those with an alpha value of 0 (invalid pixels).

- $\alpha < 0$ The alpha values returned by [renderImage\(\)](#) are not changed.

The default alpha value is -1.

See also

[alpha\(\)](#)

Definition at line 510 of file `qwt_plot_rasteritem.cpp`.

14.93.4.11 setCachePolicy() `void QwtPlotRasterItem::setCachePolicy (
 QwtPlotRasterItem::CachePolicy policy)`

Change the cache policy

The default policy is NoCache

Parameters

<i>policy</i>	Cache policy
---------------	--------------

See also

[CachePolicy](#), [cachePolicy\(\)](#)

Definition at line 543 of file `qwt_plot_rasteritem.cpp`.

14.93.4.12 setPaintAttribute() `void QwtPlotRasterItem::setPaintAttribute (
 PaintAttribute attribute,
 bool on = true)`

Specify an attribute how to draw the raster item

Parameters

<i>attribute</i>	Paint attribute
<i>on</i>	On/Off /sa PaintAttribute , testPaintAttribute()

Definition at line 470 of file `qwt_plot_rasteritem.cpp`.

14.93.4.13 testPaintAttribute() `bool QwtPlotRasterItem::testPaintAttribute (
 PaintAttribute attribute) const`

Returns

True, when attribute is enabled

See also

[PaintAttribute](#), [setPaintAttribute\(\)](#)

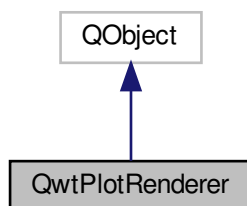
Definition at line 482 of file `qwt_plot_rasteritem.cpp`.

14.94 QwtPlotRenderer Class Reference

Renderer for exporting a plot to a document, a printer or anything else, that is supported by QPainter/QPaintDevice.

```
#include <qwt_plot_renderer.h>
```

Inheritance diagram for QwtPlotRenderer:

**Public Types**

- enum [DiscardFlag](#) {
 [DiscardNone](#) = 0x00 , [DiscardBackground](#) = 0x01 , [DiscardTitle](#) = 0x02 , [DiscardLegend](#) = 0x04 ,
 [DiscardCanvasBackground](#) = 0x08 , [DiscardFooter](#) = 0x10 , [DiscardCanvasFrame](#) = 0x20 }
 Discard flags.
- enum [LayoutFlag](#) { [DefaultLayout](#) = 0x00 , [FrameWithScales](#) = 0x01 }
- Layout flags.*
- typedef QFlags< [DiscardFlag](#) > [DiscardFlags](#)
- typedef QFlags< [LayoutFlag](#) > [LayoutFlags](#)

Public Member Functions

- [QwtPlotRenderer](#) (QObject *=`NULL`)
 - virtual `~QwtPlotRenderer` ()
- Destructor.*
- void [setDiscardFlag](#) ([DiscardFlag](#) flag, bool on=`true`)
 - bool [testDiscardFlag](#) ([DiscardFlag](#) flag) const
 - void [setDiscardFlags](#) ([DiscardFlags](#) flags)
 - [DiscardFlags](#) [discardFlags](#) () const
 - void [setLayoutFlag](#) ([LayoutFlag](#) flag, bool on=`true`)
 - bool [testLayoutFlag](#) ([LayoutFlag](#) flag) const
 - void [setLayoutFlags](#) ([LayoutFlags](#) flags)
 - [LayoutFlags](#) [layoutFlags](#) () const
 - void [renderDocument](#) ([QwtPlot](#) *, const QString &fileName, const QSizeF &sizeMM, int resolution=`85`)
 - void [renderDocument](#) ([QwtPlot](#) *, const QString &fileName, const QString &format, const QSizeF &sizeMM, int resolution=`85`)
 - void [renderTo](#) ([QwtPlot](#) *, [QPrinter](#) &) const
- Render the plot to a QPrinter.*
- void [renderTo](#) ([QwtPlot](#) *, [QPaintDevice](#) &) const
- Render the plot to a QPaintDevice.*
- virtual void [render](#) ([QwtPlot](#) *, [QPainter](#) *, const QRectF &plotRect) const
 - virtual void [renderTitle](#) (const [QwtPlot](#) *, [QPainter](#) *, const QRectF &titleRect) const
 - virtual void [renderFooter](#) (const [QwtPlot](#) *, [QPainter](#) *, const QRectF &footerRect) const
 - virtual void [renderScale](#) (const [QwtPlot](#) *, [QPainter](#) *, [QwtAxisId](#), int startDist, int endDist, int baseDist, const QRectF &scaleRect) const
- Paint a scale into a given rectangle. Paint the scale into a given rectangle.*
- virtual void [renderCanvas](#) (const [QwtPlot](#) *, [QPainter](#) *, const QRectF &canvasRect, const [QwtScaleMap](#) *maps) const
 - virtual void [renderLegend](#) (const [QwtPlot](#) *, [QPainter](#) *, const QRectF &legendRect) const
 - bool [exportTo](#) ([QwtPlot](#) *, const QString &documentName, const QSizeF &sizeMM=[QSizeF](#)(`300`, `200`), int resolution=`85`)
- Execute a file dialog and render the plot to the selected file.*

14.94.1 Detailed Description

Renderer for exporting a plot to a document, a printer or anything else, that is supported by [QPainter](#)/[QPaintDevice](#).

Definition at line 39 of file `qwt_plot_renderer.h`.

14.94.2 Member Typedef Documentation

14.94.2.1 DiscardFlags `typedef QFlags<DiscardFlag > QwtPlotRenderer::DiscardFlags`

An ORed combination of [DiscardFlag](#) values.

Definition at line 76 of file `qwt_plot_renderer.h`.

14.94.2.2 LayoutFlags `typedef QFlags<LayoutFlag > QwtPlotRenderer::LayoutFlags`

An ORed combination of [LayoutFlag](#) values.

Definition at line 94 of file `qwt_plot_renderer.h`.

14.94.3 Member Enumeration Documentation

14.94.3.1 DiscardFlag `enum QwtPlotRenderer::DiscardFlag`

Discard flags.

Enumerator

DiscardNone	Render all components of the plot.
DiscardBackground	Don't render the background of the plot.
DiscardTitle	Don't render the title of the plot.
DiscardLegend	Don't render the legend of the plot.
DiscardCanvasBackground	Don't render the background of the canvas.
DiscardFooter	Don't render the footer of the plot.
DiscardCanvasFrame	Don't render the frame of the canvas Note This flag has no effect when using style sheets, where the frame is part of the background

Definition at line 45 of file `qwt_plot_renderer.h`.

14.94.3.2 LayoutFlag `enum QwtPlotRenderer::LayoutFlag`

Layout flags.

See also

[setLayoutFlag\(\)](#), [testLayoutFlag\(\)](#)

Enumerator

DefaultLayout	Use the default layout as on screen.
FrameWithScales	Instead of the scales a box is painted around the plot canvas, where the scale ticks are aligned to.

Definition at line 82 of file `qwt_plot_renderer.h`.

14.94.4 Constructor & Destructor Documentation

14.94.4.1 QwtPlotRenderer() `QwtPlotRenderer::QwtPlotRenderer (
 QObject * parent = NULL) [explicit]`

Constructor

Parameters

<i>parent</i>	Parent object
---------------	---------------

Definition at line 146 of file `qwt_plot_renderer.cpp`.

14.94.5 Member Function Documentation

14.94.5.1 discardFlags() `QwtPlotRenderer::DiscardFlags QwtPlotRenderer::discardFlags () const`

Returns

Flags, indicating what to discard from rendering

See also

[DiscardFlag](#), [setDiscardFlags\(\)](#), [setDiscardFlag\(\)](#), [testDiscardFlag\(\)](#)

Definition at line 199 of file `qwt_plot_renderer.cpp`.

14.94.5.2 exportTo() `bool QwtPlotRenderer::exportTo (
 QwtPlot * plot,
 const QString & documentName,
 const QSizeF & sizeMM = QSizeF(300, 200),
 int resolution = 85)`

Execute a file dialog and render the plot to the selected file.

Parameters

<i>plot</i>	Plot widget
<i>documentName</i>	Default document name
<i>sizeMM</i>	Size for the document in millimeters.
<i>resolution</i>	Resolution in dots per Inch (dpi)

Returns

True, when exporting was successful

See also

[renderDocument\(\)](#)

Definition at line 1060 of file `qwt_plot_renderer.cpp`.

14.94.5.3 layoutFlags() `QwtPlotRenderer::LayoutFlags QwtPlotRenderer::layoutFlags () const`**Returns**

Layout flags

See also

[LayoutFlag](#), [setLayoutFlags\(\)](#), [setLayoutFlag\(\)](#), [testLayoutFlag\(\)](#)

Definition at line 245 of file `qwt_plot_renderer.cpp`.

14.94.5.4 render() `void QwtPlotRenderer::render (
 QwtPlot * plot,
 QPainter * painter,
 const QRectF & plotRect) const [virtual]`

Paint the contents of a [QwtPlot](#) instance into a given rectangle.

Parameters

<i>plot</i>	Plot to be rendered
<i>painter</i>	Painter
<i>plotRect</i>	Bounding rectangle

See also

[renderDocument\(\)](#), [renderTo\(\)](#), [QwtPainter::setRoundingAlignment\(\)](#)

Definition at line 482 of file `qwt_plot_renderer.cpp`.

14.94.5.5 renderCanvas() `void QwtPlotRenderer::renderCanvas (`
`const QwtPlot * plot,`
`QPainter * painter,`
`const QRectF & canvasRect,`
`const QwtScaleMap * maps) const [virtual]`

Render the canvas into a given rectangle.

Parameters

<i>plot</i>	Plot widget
<i>painter</i>	Painter
<i>maps</i>	Maps mapping between plot and paint device coordinates
<i>canvasRect</i>	Canvas rectangle

Definition at line 831 of file `qwt_plot_renderer.cpp`.

14.94.5.6 renderDocument() [1/2] `void QwtPlotRenderer::renderDocument (`
`QwtPlot * plot,`
`const QString & fileName,`
`const QSizeF & sizeMM,`
`int resolution = 85)`

Render a plot to a file

The format of the document will be auto-detected from the suffix of the file name.

Parameters

<i>plot</i>	Plot widget
<i>fileName</i>	Path of the file, where the document will be stored
<i>sizeMM</i>	Size for the document in millimeters.
<i>resolution</i>	Resolution in dots per Inch (dpi)

Definition at line 261 of file `qwt_plot_renderer.cpp`.

14.94.5.7 renderDocument() [2/2] `void QwtPlotRenderer::renderDocument (`
`QwtPlot * plot,`
`const QString & fileName,`
`const QString & format,`
`const QSizeF & sizeMM,`
`int resolution = 85)`

Render a plot to a file

Supported formats are:

- pdf
Portable Document Format PDF
- ps
Postscript
- svg
Scalable Vector Graphics SVG
- all image formats supported by Qt
see `QImageWriter::supportedImageFormats()`

Scalable vector graphic formats like PDF or SVG are superior to raster graphics formats.

Parameters

<i>plot</i>	Plot widget
<i>fileName</i>	Path of the file, where the document will be stored
<i>format</i>	Format for the document
<i>sizeMM</i>	Size for the document in millimeters.
<i>resolution</i>	Resolution in dots per Inch (dpi)

See also

[renderTo\(\)](#), [render\(\)](#), [QwtPainter::setRoundingAlignment\(\)](#)

Definition at line 293 of file `qwt_plot_renderer.cpp`.

14.94.5.8 renderFooter() `void QwtPlotRenderer::renderFooter (`
`const QwtPlot * plot,`
`QPainter * painter,`
`const QRectF & footerRect) const [virtual]`

Render the footer into a given rectangle.

Parameters

<i>plot</i>	Plot widget
<i>painter</i>	Painter
<i>footerRect</i>	Bounding rectangle for the footer

Definition at line 692 of file `qwt_plot_renderer.cpp`.

14.94.5.9 renderLegend() `void QwtPlotRenderer::renderLegend (`
`const QwtPlot * plot,`
`QPainter * painter,`
`const QRectF & legendRect) const [virtual]`

Render the legend into a given rectangle.

Parameters

<i>plot</i>	Plot widget
<i>painter</i>	Painter
<i>legendRect</i>	Bounding rectangle for the legend

Definition at line 711 of file qwt_plot_renderer.cpp.

14.94.5.10 renderScale() `void QwtPlotRenderer::renderScale (`
 `const QwtPlot * plot,`
 `QPainter * painter,`
 `QwtAxisId axisId,`
 `int startDist,`
 `int endDist,`
 `int baseDist,`
 `const QRectF & scaleRect) const [virtual]`

Paint a scale into a given rectangle. Paint the scale into a given rectangle.

Parameters

<i>plot</i>	Plot widget
<i>painter</i>	Painter
<i>axisId</i>	Axis
<i>startDist</i>	Start border distance
<i>endDist</i>	End border distance
<i>baseDist</i>	Base distance
<i>scaleRect</i>	Bounding rectangle for the scale

Definition at line 733 of file qwt_plot_renderer.cpp.

14.94.5.11 renderTitle() `void QwtPlotRenderer::renderTitle (`
 `const QwtPlot * plot,`
 `QPainter * painter,`
 `const QRectF & titleRect) const [virtual]`

Render the title into a given rectangle.

Parameters

<i>plot</i>	Plot widget
<i>painter</i>	Painter
<i>titleRect</i>	Bounding rectangle for the title

Definition at line 673 of file qwt_plot_renderer.cpp.

14.94.5.12 renderTo() [1/2] `void QwtPlotRenderer::renderTo (
 QwtPlot * plot,
 QPaintDevice & paintDevice) const`

Render the plot to a QPaintDevice.

This function renders the contents of a [QwtPlot](#) instance to QPaintDevice object. The target rectangle is derived from its device metrics.

Parameters

<i>plot</i>	Plot to be rendered
<i>paintDevice</i>	device to paint on, f.e a QImage

See also

[renderDocument\(\)](#), [render\(\)](#), [QwtPainter::setRoundingAlignment\(\)](#)

Definition at line 402 of file qwt_plot_renderer.cpp.

14.94.5.13 renderTo() [2/2] `void QwtPlotRenderer::renderTo (
 QwtPlot * plot,
 QPrinter & printer) const`

Render the plot to a QPrinter.

This function renders the contents of a [QwtPlot](#) instance to QPrinter object. The size is derived from the printer metrics.

Parameters

<i>plot</i>	Plot to be rendered
<i>printer</i>	Printer to paint on

See also

[renderDocument\(\)](#), [render\(\)](#), [QwtPainter::setRoundingAlignment\(\)](#)

Definition at line 427 of file qwt_plot_renderer.cpp.

14.94.5.14 setDiscardFlag() `void QwtPlotRenderer::setDiscardFlag (
 DiscardFlag flag,
 bool on = true)`

Change a flag, indicating what to discard from rendering

Parameters

<i>flag</i>	Flag to change
<i>on</i>	On/Off

See also

[DiscardFlag](#), [testDiscardFlag\(\)](#), [setDiscardFlags\(\)](#), [discardFlags\(\)](#)

Definition at line 166 of file qwt_plot_renderer.cpp.

14.94.5.15 setDiscardFlags() `void QwtPlotRenderer::setDiscardFlags (
DiscardFlags flags)`

Set the flags, indicating what to discard from rendering

Parameters

<i>flags</i>	Flags
--------------	-------

See also

[DiscardFlag](#), [setDiscardFlag\(\)](#), [testDiscardFlag\(\)](#), [discardFlags\(\)](#)

Definition at line 190 of file qwt_plot_renderer.cpp.

14.94.5.16 setLayoutFlag() `void QwtPlotRenderer::setLayoutFlag (
LayoutFlag flag,
bool on = true)`

Change a layout flag

Parameters

<i>flag</i>	Flag to change
<i>on</i>	On/Off

See also

[LayoutFlag](#), [testLayoutFlag\(\)](#), [setLayoutFlags\(\)](#), [layoutFlags\(\)](#)

Definition at line 212 of file qwt_plot_renderer.cpp.

14.94.5.17 setLayoutFlags() `void QwtPlotRenderer::setLayoutFlags (
 LayoutFlags flags)`

Set the layout flags

Parameters

<i>flags</i>	Flags
--------------	-------

See also

[LayoutFlag](#), [setLayoutFlag\(\)](#), [testLayoutFlag\(\)](#), [layoutFlags\(\)](#)

Definition at line 236 of file `qwt_plot_renderer.cpp`.

14.94.5.18 testDiscardFlag() `bool QwtPlotRenderer::testDiscardFlag (
 DiscardFlag flag) const`

Returns

True, if flag is enabled.

Parameters

<i>flag</i>	Flag to be tested
-------------	-------------------

See also

[DiscardFlag](#), [setDiscardFlag\(\)](#), [setDiscardFlags\(\)](#), [discardFlags\(\)](#)

Definition at line 179 of file `qwt_plot_renderer.cpp`.

14.94.5.19 testLayoutFlag() `bool QwtPlotRenderer::testLayoutFlag (
 LayoutFlag flag) const`

Returns

True, if flag is enabled.

Parameters

<i>flag</i>	Flag to be tested
-------------	-------------------

See also

[LayoutFlag](#), [setLayoutFlag\(\)](#), [setLayoutFlags\(\)](#), [layoutFlags\(\)](#)

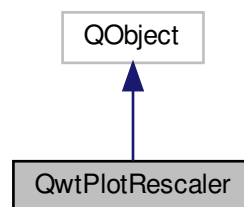
Definition at line 225 of file `qwt_plot_renderer.cpp`.

14.95 QwtPlotRescaler Class Reference

[QwtPlotRescaler](#) takes care of fixed aspect ratios for plot scales.

```
#include <qwt_plot_rescaler.h>
```

Inheritance diagram for QwtPlotRescaler:



Public Types

- enum [RescalePolicy](#) { [Fixed](#) , [Expanding](#) , [Fitting](#) }
- enum [ExpandingDirection](#) { [ExpandUp](#) , [ExpandDown](#) , [ExpandBoth](#) }

Public Member Functions

- [QwtPlotRescaler](#) (QWidget **canvas*, QwtAxisId *referenceAxis*=[QwtAxis::XBottom](#), [RescalePolicy](#)=[Expanding](#))
- virtual [~QwtPlotRescaler](#) ()
Destructor.
- void [setEnabled](#) (bool)
En/disable the rescaler.
- bool [isEnabled](#) () const
- void [setRescalePolicy](#) ([RescalePolicy](#))
- [RescalePolicy](#) [rescalePolicy](#) () const
- void [setExpandingDirection](#) ([ExpandingDirection](#))
- void [setExpandingDirection](#) (QwtAxisId, [ExpandingDirection](#))
- [ExpandingDirection](#) [expandingDirection](#) (QwtAxisId) const
- void [setReferenceAxis](#) (QwtAxisId)
- QwtAxisId [referenceAxis](#) () const
- void [setAspectRatio](#) (double ratio)
- void [setAspectRatio](#) (QwtAxisId, double ratio)
- double [aspectRatio](#) (QwtAxisId) const
- void [setIntervalHint](#) (QwtAxisId, const [QwtInterval](#) &)

- [QwtInterval intervalHint](#) (QwtAxisId) const
- QWidget * [canvas](#) ()
- const QWidget * [canvas](#) () const
- [QwtPlot * plot](#) ()
- const [QwtPlot * plot](#) () const
- virtual bool [eventFilter](#) (QObject *, QEvent *) override
Event filter for the plot canvas.
- void [rescale](#) () const
Adjust the plot axes scales.

Protected Member Functions

- virtual void [canvasResizeEvent](#) (QResizeEvent *)
- virtual void [rescale](#) (const QSize &oldSize, const QSize &newSize) const
- virtual [QwtInterval expandScale](#) (QwtAxisId, const QSize &oldSize, const QSize &newSize) const
- virtual [QwtInterval syncScale](#) (QwtAxisId, const [QwtInterval](#) &reference, const QSize &size) const
- virtual void [updateScales](#) ([QwtInterval](#) intervals[QwtAxis::AxisPositions]) const
- Qt::Orientation [orientation](#) (QwtAxisId) const
- [QwtInterval interval](#) (QwtAxisId) const
- [QwtInterval expandInterval](#) (const [QwtInterval](#) &, double width, [ExpandingDirection](#)) const

14.95.1 Detailed Description

[QwtPlotRescaler](#) takes care of fixed aspect ratios for plot scales.

[QwtPlotRescaler](#) auto adjusts the axes of a [QwtPlot](#) according to fixed aspect ratios.

Definition at line 29 of file `qwt_plot_rescaler.h`.

14.95.2 Member Enumeration Documentation

14.95.2.1 ExpandingDirection enum [QwtPlotRescaler::ExpandingDirection](#)

When [rescalePolicy\(\)](#) is set to Expanding its direction depends on ExpandingDirection

Enumerator

ExpandUp	The upper limit of the scale is adjusted.
ExpandDown	The lower limit of the scale is adjusted.
ExpandBoth	Both limits of the scale are adjusted.

Definition at line 70 of file `qwt_plot_rescaler.h`.

14.95.2.2 RescalePolicy enum `QwtPlotRescaler::RescalePolicy`

The rescale policy defines how to rescale the reference axis and their depending axes.

See also

[ExpandingDirection](#), [setIntervalHint\(\)](#)

Enumerator

Fixed	The interval of the reference axis remains unchanged, when the geometry of the canvas changes. All other axes will be adjusted according to their aspect ratio.
Expanding	The interval of the reference axis will be shrunk/expanded, when the geometry of the canvas changes. All other axes will be adjusted according to their aspect ratio. The interval, that is represented by one pixel is fixed.
Fitting	The intervals of the axes are calculated, so that all axes include their interval hint.

Definition at line 40 of file `qwt_plot_rescaler.h`.

14.95.3 Constructor & Destructor Documentation

14.95.3.1 QwtPlotRescaler() `QwtPlotRescaler::QwtPlotRescaler (`

```

    QWidget * canvas,
    QwtAxisId referenceAxis = QwtAxis::XBottom,
    RescalePolicy policy = Expanding ) [explicit]
```

Constructor

Parameters

<i>canvas</i>	Canvas
<i>referenceAxis</i>	Reference axis, see RescalePolicy
<i>policy</i>	Rescale policy

See also

[setRescalePolicy\(\)](#), [setReferenceAxis\(\)](#)

Definition at line 71 of file `qwt_plot_rescaler.cpp`.

14.95.4 Member Function Documentation

14.95.4.1 aspectRatio() `double QwtPlotRescaler::aspectRatio (
QwtAxisId axisId) const`

Returns

Aspect ratio between an axis and the reference axis.

Parameters

<i>axisId</i>	Axis
---------------	------

See also

[setAspectRatio\(\)](#)

Definition at line 243 of file `qwt_plot_rescaler.cpp`.

14.95.4.2 canvas() `[1/2] QWidget * QwtPlotRescaler::canvas ()`

Returns

plot canvas

Definition at line 282 of file `qwt_plot_rescaler.cpp`.

14.95.4.3 canvas() `[2/2] const QWidget * QwtPlotRescaler::canvas () const`

Returns

plot canvas

Definition at line 288 of file `qwt_plot_rescaler.cpp`.

14.95.4.4 canvasResizeEvent() `void QwtPlotRescaler::canvasResizeEvent (
QResizeEvent * event) [protected], [virtual]`

Event handler for resize events of the plot canvas

Parameters

<i>event</i>	Resize event
--------------	--------------

See also

[rescale\(\)](#)

Definition at line 343 of file qwt_plot_rescaler.cpp.

14.95.4.5 expandingDirection() [QwtPlotRescaler::ExpandingDirection](#) [QwtPlotRescaler::expandingDirection\(\)](#)
 Direction ([QwtAxisId](#) *axisId*) const

Returns

Direction in which an axis should be expanded

Parameters

<i>axisId</i>	Axis
---------------	------

See also

[setExpandingDirection\(\)](#)

Definition at line 197 of file qwt_plot_rescaler.cpp.

14.95.4.6 expandInterval() [QwtInterval](#) [QwtPlotRescaler::expandInterval](#) ([const](#) [QwtInterval](#) & *interval*, [double](#) *width*, [ExpandingDirection](#) *direction*) const [protected]

Expand the interval

Parameters

<i>interval</i>	Interval to be expanded
<i>width</i>	Distance to be added to the interval
<i>direction</i>	Direction of the expand operation

Returns

Expanded interval

Definition at line 526 of file qwt_plot_rescaler.cpp.

14.95.4.7 expandScale() `QwtInterval` `QwtPlotRescaler::expandScale (`
 `QwtAxisId axisId,`
 `const QSize & oldSize,`
 `const QSize & newSize) const` `[protected], [virtual]`

Calculate the new scale interval of a plot axis

Parameters

<i>axisId</i>	Axis
<i>oldSize</i>	Previous size of the canvas
<i>newSize</i>	New size of the canvas

Returns

Calculated new interval for the axis

Definition at line 405 of file `qwt_plot_rescaler.cpp`.

14.95.4.8 interval() `QwtInterval` `QwtPlotRescaler::interval (`
 `QwtAxisId axisId) const` `[protected]`

Parameters

<i>axisId</i>	Axis
---------------	------

Returns

Normalized interval of an axis

Definition at line 509 of file `qwt_plot_rescaler.cpp`.

14.95.4.9 intervalHint() `QwtInterval` `QwtPlotRescaler::intervalHint (`
 `QwtAxisId axisId) const`

Parameters

<i>axisId</i>	Axis
---------------	------

Returns

Interval hint

See also

[setIntervalHint\(\)](#), [RescalePolicy](#)

Definition at line 273 of file `qwt_plot_rescaler.cpp`.

14.95.4.10 isEnabled() `bool QwtPlotRescaler::isEnabled () const`

Returns

true when enabled, false otherwise

See also

[setEnabled](#), [eventFilter\(\)](#)

Definition at line 118 of file `qwt_plot_rescaler.cpp`.

14.95.4.11 orientation() `Qt::Orientation QwtPlotRescaler::orientation (QwtAxisId axisId) const [protected]`

Returns

Orientation of an axis

Parameters

<i>axisId</i>	Axis
---------------	------

Definition at line 500 of file `qwt_plot_rescaler.cpp`.

14.95.4.12 plot() [1/2] `QwtPlot * QwtPlotRescaler::plot ()`

Returns

plot widget

Definition at line 294 of file `qwt_plot_rescaler.cpp`.

14.95.4.13 plot() [2/2] `const QwtPlot * QwtPlotRescaler::plot () const`

Returns

plot widget

Definition at line 304 of file `qwt_plot_rescaler.cpp`.

14.95.4.14 referenceAxis() `QwtAxisId QwtPlotRescaler::referenceAxis () const`

Returns

Reference axis (see RescalePolicy)

See also

[setReferenceAxis\(\)](#)

Definition at line 158 of file `qwt_plot_rescaler.cpp`.

14.95.4.15 rescale() `void QwtPlotRescaler::rescale (`
 `const QSize & oldSize,`
 `const QSize & newSize) const [protected], [virtual]`

Adjust the plot axes scales

Parameters

<i>oldSize</i>	Previous size of the canvas
<i>newSize</i>	New size of the canvas

Definition at line 367 of file `qwt_plot_rescaler.cpp`.

14.95.4.16 rescalePolicy() `QwtPlotRescaler::RescalePolicy QwtPlotRescaler::rescalePolicy ()`
`const`

Returns

Rescale policy

See also

[setRescalePolicy\(\)](#)

Definition at line 138 of file `qwt_plot_rescaler.cpp`.

14.95.4.17 setAspectRatio() [1/2] `void QwtPlotRescaler::setAspectRatio (double ratio)`

Set the aspect ratio between the scale of the reference axis and the other scales. The default ratio is 1.0

Parameters

<i>ratio</i>	Aspect ratio
--------------	--------------

See also

[aspectRatio\(\)](#)

Definition at line 212 of file `qwt_plot_rescaler.cpp`.

14.95.4.18 setAspectRatio() [2/2] `void QwtPlotRescaler::setAspectRatio (QwtAxisId axisId, double ratio)`

Set the aspect ratio between the scale of the reference axis and another scale. The default ratio is 1.0

Parameters

<i>axisId</i>	Axis
<i>ratio</i>	Aspect ratio

See also

[aspectRatio\(\)](#)

Definition at line 226 of file `qwt_plot_rescaler.cpp`.

14.95.4.19 setEnabled() `void QwtPlotRescaler::setEnabled (bool on)`

En/disable the rescaler.

When enabled is true an event filter is installed for the canvas, otherwise the event filter is removed.

Parameters

<i>on</i>	true or false
-----------	---------------

See also

[isEnabled\(\)](#), [eventFilter\(\)](#)

Definition at line 97 of file `qwt_plot_rescaler.cpp`.

14.95.4.20 setExpandingDirection() [1/2] `void QwtPlotRescaler::setExpandingDirection (
ExpandingDirection direction)`

Set the direction in which all axis should be expanded

Parameters

<i>direction</i>	Direction
------------------	-----------

See also

[expandingDirection\(\)](#)

Definition at line 169 of file `qwt_plot_rescaler.cpp`.

14.95.4.21 setExpandingDirection() [2/2] `void QwtPlotRescaler::setExpandingDirection (
QwtAxisId axisId,
ExpandingDirection direction)`

Set the direction in which an axis should be expanded

Parameters

<i>axisId</i>	Axis
<i>direction</i>	Direction

See also

[expandingDirection\(\)](#)

Definition at line 183 of file `qwt_plot_rescaler.cpp`.

14.95.4.22 setIntervalHint() `void QwtPlotRescaler::setIntervalHint (
QwtAxisId axisId,
const QwtInterval & interval)`

Set an interval hint for an axis

In Fitting mode, the hint is used as minimal interval that always needs to be displayed.

Parameters

<i>axisId</i>	Axis
<i>interval</i>	Axis

See also

[intervalHint\(\)](#), [RescalePolicy](#)

Definition at line 261 of file `qwt_plot_rescaler.cpp`.

14.95.4.23 setReferenceAxis() `void QwtPlotRescaler::setReferenceAxis (
QwtAxisId axisId)`

Set the reference axis (see [RescalePolicy](#))

Parameters

<i>axis↔ Id</i>	Axis
---------------------	------

See also

[referenceAxis\(\)](#)

Definition at line 149 of file `qwt_plot_rescaler.cpp`.

14.95.4.24 setRescalePolicy() `void QwtPlotRescaler::setRescalePolicy (
RescalePolicy policy)`

Change the rescale policy

Parameters

<i>policy</i>	Rescale policy
---------------	----------------

See also

[rescalePolicy\(\)](#)

Definition at line 129 of file `qwt_plot_rescaler.cpp`.

14.95.4.25 syncScale() `QwtInterval QwtPlotRescaler::syncScale (`
`QwtAxisId axisId,`
`const QwtInterval & reference,`
`const QSize & size) const [protected], [virtual]`

Synchronize an axis scale according to the scale of the reference axis

Parameters

<i>axisId</i>	Axis
<i>reference</i>	Interval of the reference axis
<i>size</i>	Size of the canvas

Returns

New interval for axis

Definition at line 469 of file `qwt_plot_rescaler.cpp`.

14.95.4.26 updateScales() `void QwtPlotRescaler::updateScales (`
`QwtInterval intervals[QwtAxis::AxisPositions]) const [protected], [virtual]`

Update the axes scales

Parameters

<i>intervals</i>	Scale intervals
------------------	-----------------

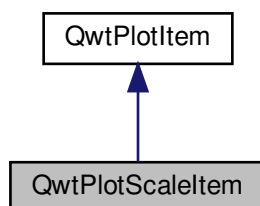
Definition at line 588 of file `qwt_plot_rescaler.cpp`.

14.96 QwtPlotScaleItem Class Reference

A class which draws a scale inside the plot canvas.

```
#include <qwt_plot_scaleitem.h>
```

Inheritance diagram for QwtPlotScaleItem:



Public Member Functions

- [QwtPlotScaleItem](#) ([QwtScaleDraw::Alignment](#)=[QwtScaleDraw::BottomScale](#), const double pos=0.0)
Constructor for scale item at the position pos.
- virtual [~QwtPlotScaleItem](#) ()
Destructor.
- virtual int [rtti](#) () const override
- void [setScaleDiv](#) (const [QwtScaleDiv](#) &)
Assign a scale division.
- const [QwtScaleDiv](#) & [scaleDiv](#) () const
- void [setScaleDivFromAxis](#) (bool on)
- bool [isScaleDivFromAxis](#) () const
- void [setPalette](#) (const [QPalette](#) &)
- [QPalette](#) [palette](#) () const
- void [setFont](#) (const [QFont](#) &)
- [QFont](#) [font](#) () const
- void [setScaleDraw](#) ([QwtScaleDraw](#) *)
Set a scale draw.
- const [QwtScaleDraw](#) * [scaleDraw](#) () const
- [QwtScaleDraw](#) * [scaleDraw](#) ()
- void [setPosition](#) (double pos)
- double [position](#) () const
- void [setBorderDistance](#) (int)
Align the scale to the canvas.
- int [borderDistance](#) () const
- void [setAlignment](#) ([QwtScaleDraw::Alignment](#))
- virtual void [draw](#) ([QPainter](#) *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const [QRectF](#) &canvasRect) const override
Draw the scale.
- virtual void [updateScaleDiv](#) (const [QwtScaleDiv](#) &, const [QwtScaleDiv](#) &) override
Update the item to changes of the axes scale division.

Additional Inherited Members

14.96.1 Detailed Description

A class which draws a scale inside the plot canvas.

[QwtPlotScaleItem](#) can be used to draw an axis inside the plot canvas. It might be synchronized to one of the axis of the plot, but can also display its own ticks and labels.

It is allowed to synchronize the scale item with a disabled axis. In plots with vertical and horizontal scale items, it might be necessary to remove ticks at the intersections, by overloading [updateScaleDiv\(\)](#).

The scale might be at a specific position (f.e 0.0) or it might be aligned to a canvas border.

Example

The following example shows how to replace the left axis, by a scale item at the x position 0.0.

```
QwtPlotScaleItem *scaleItem = new QwtPlotScaleItem( QwtScaleDraw::RightScale, 0.0 );
scaleItem->setFont( plot->axisWidget( QwtAxis::YLeft )->font() );
scaleItem->attach(plot);
plot->setAxisVisible( QwtAxis::YLeft, false );
```

Definition at line 46 of file `qwt_plot_scaleitem.h`.

14.96.2 Constructor & Destructor Documentation

14.96.2.1 QwtPlotScaleItem() `QwtPlotScaleItem::QwtPlotScaleItem (
 QwtScaleDraw::Alignment alignment = QwtScaleDraw::BottomScale,
 const double pos = 0.0) [explicit]`

Constructor for scale item at the position pos.

Parameters

<i>alignment</i>	In case of QwtScaleDraw::BottomScale or QwtScaleDraw::TopScale the scale item is corresponding to the xAxis() , otherwise it corresponds to the yAxis() .
<i>pos</i>	x or y position, depending on the corresponding axis.

See also

[setPosition\(\)](#), [setAlignment\(\)](#)

Definition at line 75 of file `qwt_plot_scaleitem.cpp`.

14.96.3 Member Function Documentation

14.96.3.1 borderDistance() `int QwtPlotScaleItem::borderDistance () const`

Returns

Distance from a canvas border

See also

[setBorderDistance\(\)](#), [setPosition\(\)](#)

Definition at line 312 of file `qwt_plot_scaleitem.cpp`.

14.96.3.2 font() `QFont QwtPlotScaleItem::font () const`

Returns

tick label font

See also

[setFont\(\)](#)

Definition at line 196 of file `qwt_plot_scaleitem.cpp`.

14.96.3.3 isScaleDivFromAxis() `bool QwtPlotScaleItem::isScaleDivFromAxis () const`

Returns

True, if the synchronization of the scale division with the corresponding axis is enabled.

See also

[setScaleDiv\(\)](#), [setScaleDivFromAxis\(\)](#)

Definition at line 150 of file `qwt_plot_scaleitem.cpp`.

14.96.3.4 palette() `QPalette QwtPlotScaleItem::palette () const`

Returns

palette

See also

[setPalette\(\)](#)

Definition at line 174 of file `qwt_plot_scaleitem.cpp`.

14.96.3.5 position() `double QwtPlotScaleItem::position () const`

Returns

Position of the scale

See also

[setPosition\(\)](#), [setAlignment\(\)](#)

Definition at line 275 of file `qwt_plot_scaleitem.cpp`.

14.96.3.6 rtti() `int QwtPlotScaleItem::rtti () const [override], [virtual]`

Returns

[QwtPlotItem::Rtti_PlotScale](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 94 of file `qwt_plot_scaleitem.cpp`.

14.96.3.7 scaleDiv() `const QwtScaleDiv & QwtPlotScaleItem::scaleDiv () const`

Returns

Scale division

Definition at line 115 of file `qwt_plot_scaleitem.cpp`.

14.96.3.8 scaleDraw() [1/2] `QwtScaleDraw * QwtPlotScaleItem::scaleDraw ()`

Returns

Scale draw

See also

[setScaleDraw\(\)](#)

Definition at line 245 of file `qwt_plot_scaleitem.cpp`.

14.96.3.9 scaleDraw() [2/2] `const QwtScaleDraw * QwtPlotScaleItem::scaleDraw () const`

Returns

Scale draw

See also

[setScaleDraw\(\)](#)

Definition at line 236 of file `qwt_plot_scaleitem.cpp`.

14.96.3.10 setAlignment() `void QwtPlotScaleItem::setAlignment (QwtScaleDraw::Alignment alignment)`

Change the alignment of the scale

The alignment sets the orientation of the scale and the position of the ticks:

- [QwtScaleDraw::BottomScale](#): horizontal, ticks below
- [QwtScaleDraw::TopScale](#): horizontal, ticks above
- [QwtScaleDraw::LeftScale](#): vertical, ticks left
- [QwtScaleDraw::RightScale](#): vertical, ticks right

For horizontal scales the position corresponds to [QwtPlotItem::yAxis\(\)](#), otherwise to [QwtPlotItem::xAxis\(\)](#).

See also

[scaleDraw\(\)](#), [QwtScaleDraw::alignment\(\)](#), [setPosition\(\)](#)

Definition at line 333 of file `qwt_plot_scaleitem.cpp`.

14.96.3.11 setBorderDistance() `void QwtPlotScaleItem::setBorderDistance (
int distance)`

Align the scale to the canvas.

If distance is ≥ 0 the scale will be aligned to a border of the contents rectangle of the canvas. If alignment() is [QwtScaleDraw::LeftScale](#), the scale will be aligned to the right border, if it is [QwtScaleDraw::TopScale](#) it will be aligned to the bottom (and vice versa),

If distance is < 0 the scale will be at the [position\(\)](#).

Parameters

<i>distance</i>	Number of pixels between the canvas border and the backbone of the scale.
-----------------	---

See also

[setPosition\(\)](#), [borderDistance\(\)](#)

Definition at line 296 of file `qwt_plot_scaleitem.cpp`.

14.96.3.12 setFont() `void QwtPlotScaleItem::setFont (
const QFont & font)`

Change the tick label font

See also

[font\(\)](#)

Definition at line 183 of file `qwt_plot_scaleitem.cpp`.

14.96.3.13 setPalette() `void QwtPlotScaleItem::setPalette (
const QPalette & palette)`

Set the palette

See also

[QwtAbstractScaleDraw::draw\(\)](#), [palette\(\)](#)

Definition at line 159 of file `qwt_plot_scaleitem.cpp`.

14.96.3.14 setPosition() `void QwtPlotScaleItem::setPosition (
double pos)`

Change the position of the scale

The position is interpreted as y value for horizontal axes and as x value for vertical axes.

The border distance is set to -1.

Parameters

<i>pos</i>	New position
------------	--------------

See also

[position\(\)](#), [setAlignment\(\)](#)

Definition at line 261 of file `qwt_plot_scaleitem.cpp`.

14.96.3.15 `setScaleDiv()` `void QwtPlotScaleItem::setScaleDiv (`
 `const QwtScaleDiv & scaleDiv)`

Assign a scale division.

When assigning a `scaleDiv` the scale division won't be synchronized with the corresponding axis anymore.

Parameters

<i>scaleDiv</i>	Scale division
-----------------	----------------

See also

[scaleDiv\(\)](#), [setScaleDivFromAxis\(\)](#), [isScaleDivFromAxis\(\)](#)

Definition at line 108 of file `qwt_plot_scaleitem.cpp`.

14.96.3.16 `setScaleDivFromAxis()` `void QwtPlotScaleItem::setScaleDivFromAxis (`
 `bool on)`

Enable/Disable the synchronization of the scale division with the corresponding axis.

Parameters

<i>on</i>	true/false
-----------	------------

See also

[isScaleDivFromAxis\(\)](#)

Definition at line 127 of file `qwt_plot_scaleitem.cpp`.

14.96.3.17 setScaleDraw() void QwtPlotScaleItem::setScaleDraw (
 QwtScaleDraw * *scaleDraw*)

Set a scale draw.

Parameters

<i>scaleDraw</i>	object responsible for drawing scales.
------------------	--

The main use case for replacing the default [QwtScaleDraw](#) is to overload [QwtAbstractScaleDraw::label](#), to replace or swallow tick labels.

See also

[scaleDraw\(\)](#)

Definition at line 212 of file `qwt_plot_scaleitem.cpp`.

14.96.3.18 updateScaleDiv() `void QwtPlotScaleItem::updateScaleDiv (`
 `const QwtScaleDiv & xScaleDiv,`
 `const QwtScaleDiv & yScaleDiv) [override], [virtual]`

Update the item to changes of the axes scale division.

In case of [isScaleDivFromAxis\(\)](#), the scale draw is synchronized to the correspond axis.

Parameters

<i>xScaleDiv</i>	Scale division of the x-axis
<i>yScaleDiv</i>	Scale division of the y-axis

See also

[QwtPlot::updateAxes\(\)](#)

Reimplemented from [QwtPlotItem](#).

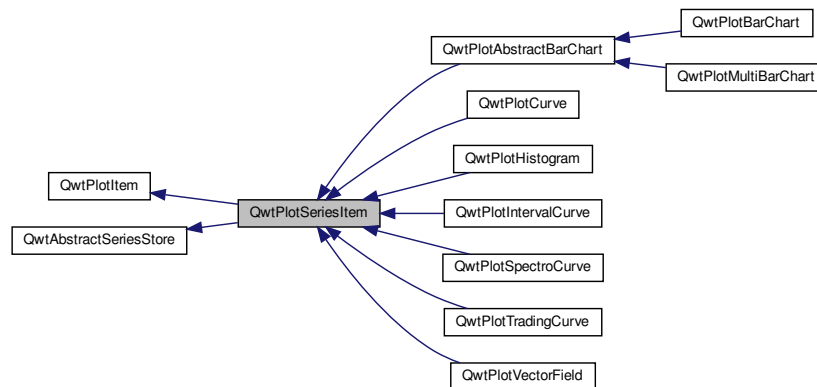
Definition at line 445 of file `qwt_plot_scaleitem.cpp`.

14.97 QwtPlotSeriesItem Class Reference

Base class for plot items representing a series of samples.

```
#include <qwt_plot_seriesitem.h>
```

Inheritance diagram for QwtPlotSeriesItem:



Public Member Functions

- [QwtPlotSeriesItem](#) (const QString &title=QString())
- [QwtPlotSeriesItem](#) (const [QwtText](#) &title)
- virtual [~QwtPlotSeriesItem](#) ()
Destructor.
- void [setOrientation](#) (Qt::Orientation)
- Qt::Orientation [orientation](#) () const
- virtual void [draw](#) (QPainter *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect) const override
Draw the complete series.
- virtual void [drawSeries](#) (QPainter *painter, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect, int from, int to) const =0
- virtual QRectF [boundingRect](#) () const override
- virtual void [updateScaleDiv](#) (const [QwtScaleDiv](#) &, const [QwtScaleDiv](#) &) override
Update the item to changes of the axes scale division.

Protected Member Functions

- virtual void [dataChanged](#) () override
[dataChanged\(\)](#) indicates, that the series has been changed.

Additional Inherited Members

14.97.1 Detailed Description

Base class for plot items representing a series of samples.

Definition at line 24 of file qwt_plot_seriesitem.h.

14.97.2 Constructor & Destructor Documentation

14.97.2.1 QwtPlotSeriesItem() [1/2] `QwtPlotSeriesItem::QwtPlotSeriesItem (`
`const QString & title = QString()) [explicit]`

Constructor

Parameters

<i>title</i>	Title of the curve
--------------	--------------------

Definition at line 40 of file qwt_plot_seriesitem.cpp.

14.97.2.2 QwtPlotSeriesItem() [2/2] `QwtPlotSeriesItem::QwtPlotSeriesItem (const QwtText & title) [explicit]`

Constructor

Parameters

<i>title</i>	Title of the curve
--------------	--------------------

Definition at line 29 of file qwt_plot_seriesitem.cpp.

14.97.3 Member Function Documentation

14.97.3.1 boundingRect() `QRectF QwtPlotSeriesItem::boundingRect () const [override], [virtual]`

Returns

An invalid bounding rect: `QRectF(1.0, 1.0, -2.0, -2.0)`

Note

A width or height < 0.0 is ignored by the autoscaler

Reimplemented from [QwtPlotItem](#).

Reimplemented in [QwtPlotVectorField](#), [QwtPlotTradingCurve](#), [QwtPlotMultiBarChart](#), [QwtPlotIntervalCurve](#), [QwtPlotHistogram](#), and [QwtPlotBarChart](#).

Definition at line 97 of file qwt_plot_seriesitem.cpp.

14.97.3.2 draw() `void QwtPlotSeriesItem::draw (QPainter * painter, const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QRectF & canvasRect) const [override], [virtual]`

Draw the complete series.

Parameters

<i>painter</i>	Painter
<i>xMap</i>	Maps x-values into pixel coordinates.
<i>yMap</i>	Maps y-values into pixel coordinates.
<i>canvasRect</i>	Contents rectangle of the canvas

Implements [QwtPlotItem](#).

Definition at line 90 of file `qwt_plot_seriesitem.cpp`.

```
14.97.3.3 drawSeries() virtual void QwtPlotSeriesItem::drawSeries (
    QPainter * painter,
    const QwtScaleMap & xMap,
    const QwtScaleMap & yMap,
    const QRectF & canvasRect,
    int from,
    int to ) const [pure virtual]
```

Draw a subset of the samples

Parameters

<i>painter</i>	Painter
<i>xMap</i>	Maps x-values into pixel coordinates.
<i>yMap</i>	Maps y-values into pixel coordinates.
<i>canvasRect</i>	Contents rectangle of the canvas
<i>from</i>	Index of the first point to be painted
<i>to</i>	Index of the last point to be painted. If to < 0 the curve will be painted to its last point.

Implemented in [QwtPlotVectorField](#), [QwtPlotTradingCurve](#), [QwtPlotSpectroCurve](#), [QwtPlotMultiBarChart](#), [QwtPlotIntervalCurve](#), [QwtPlotHistogram](#), [QwtPlotCurve](#), and [QwtPlotBarChart](#).

```
14.97.3.4 orientation() Qt::Orientation QwtPlotSeriesItem::orientation ( ) const
```

Returns

Orientation of the plot item

See also

[setOrientation\(\)](#)

Definition at line 77 of file `qwt_plot_seriesitem.cpp`.

14.97.3.5 setOrientation() `void QwtPlotSeriesItem::setOrientation (Qt::Orientation orientation)`

Set the orientation of the item.

The [orientation\(\)](#) might be used in specific way by a plot item. F.e. a [QwtPlotCurve](#) uses it to identify how to display the curve int [QwtPlotCurve::Steps](#) or [QwtPlotCurve::Sticks](#) style.

See also

[orientation\(\)](#)

Definition at line 62 of file `qwt_plot_seriesitem.cpp`.

14.97.3.6 updateScaleDiv() `void QwtPlotSeriesItem::updateScaleDiv (const QwtScaleDiv & xScaleDiv, const QwtScaleDiv & yScaleDiv) [override], [virtual]`

Update the item to changes of the axes scale division.

Update the item, when the axes of plot have changed. The default implementation does nothing, but items that depend on the scale division (like [QwtPlotGrid\(\)](#)) have to reimplement [updateScaleDiv\(\)](#)

[updateScaleDiv\(\)](#) is only called when the `ScaleInterest` interest is enabled. The default implementation does nothing.

Parameters

<i>xScaleDiv</i>	Scale division of the x-axis
<i>yScaleDiv</i>	Scale division of the y-axis

See also

[QwtPlot::updateAxes\(\)](#), [ScaleInterest](#)

Reimplemented from [QwtPlotItem](#).

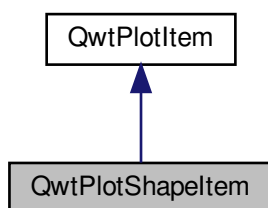
Definition at line 102 of file `qwt_plot_seriesitem.cpp`.

14.98 QwtPlotShapelItem Class Reference

A plot item, which displays any graphical shape, that can be defined by a `QPainterPath`.

```
#include <qwt_plot_shapeitem.h>
```

Inheritance diagram for QwtPlotShapeltem:



Public Types

- enum [PaintAttribute](#) { [ClipPolygons](#) = 0x01 }
- enum [LegendMode](#) { [LegendShape](#) , [LegendColor](#) }
Mode how to display the item on the legend.
- typedef QFlags< [PaintAttribute](#) > [PaintAttributes](#)

Public Member Functions

- [QwtPlotShapeltem](#) (const QString &[title](#)=QString())
Constructor.
- [QwtPlotShapeltem](#) (const [QwtText](#) &[title](#))
Constructor.
- virtual [~QwtPlotShapeltem](#) ()
Destructor.
- void [setPaintAttribute](#) ([PaintAttribute](#), bool on=true)
- bool [testPaintAttribute](#) ([PaintAttribute](#)) const
- void [setLegendMode](#) ([LegendMode](#))
- [LegendMode](#) [legendMode](#) () const
- void [setRect](#) (const QRectF &)
Set a path built from a rectangle.
- void [setPolygon](#) (const QPolygonF &)
Set a path built from a polygon.
- void [setShape](#) (const QPainterPath &)
Set the shape to be displayed.
- QPainterPath [shape](#) () const
- void [setPen](#) (const QColor &, qreal width=0.0, Qt::PenStyle=Qt::SolidLine)
- void [setPen](#) (const QPen &)
Assign a pen.
- QPen [pen](#) () const
- void [setBrush](#) (const QBrush &)
- QBrush [brush](#) () const
- void [setRenderTolerance](#) (double)
Set the tolerance for the weeding optimization.
- double [renderTolerance](#) () const

- virtual QRectF [boundingRect](#) () const override
Bounding rectangle of the shape.
- virtual void [draw](#) (QPainter *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect) const override
- virtual [QwtGraphic legendIcon](#) (int index, const QSizeF &) const override
- virtual int [rtti](#) () const override

Additional Inherited Members

14.98.1 Detailed Description

A plot item, which displays any graphical shape, that can be defined by a QPainterPath.

A QPainterPath is a shape composed from intersecting and uniting regions, rectangles, ellipses or irregular areas defined by lines, and curves. [QwtPlotShapelItem](#) displays a shape with a pen and brush.

[QwtPlotShapelItem](#) offers a couple of optimizations like clipping or weeding. These algorithms need to convert the painter path into polygons that might be less performant for paths built from curves and ellipses.

More complex shapes, that can't be expressed by a QPainterPath can be displayed using [QwtPlotGraphicItem](#).

See also

[QwtPlotZone](#), [QwtPlotGraphicItem](#)

Definition at line 38 of file qwt_plot_shapeitem.h.

14.98.2 Member Typedef Documentation

14.98.2.1 PaintAttributes `typedef QFlags<PaintAttribute > QwtPlotShapeItem::PaintAttributes`

An ORed combination of [PaintAttribute](#) values.

Definition at line 61 of file qwt_plot_shapeitem.h.

14.98.3 Member Enumeration Documentation

14.98.3.1 LegendMode `enum QwtPlotShapeItem::LegendMode`

Mode how to display the item on the legend.

Enumerator

LegendShape	Display a scaled down version of the shape.
LegendColor	Display a filled rectangle.

Definition at line 64 of file `qwt_plot_shapeitem.h`.

14.98.3.2 PaintAttribute enum `QwtPlotShapeItem::PaintAttribute`

Attributes to modify the drawing algorithm. The default disables all attributes

See also

[setPaintAttribute\(\)](#), [testPaintAttribute\(\)](#)

Enumerator

ClipPolygons	Clip polygons before painting them. In situations, where points are far outside the visible area (f.e when zooming deep) this might be a substantial improvement for the painting performance. But polygon clipping will convert the painter path into polygons what might introduce a negative impact on the performance of paths composed from curves or ellipses.
--------------	--

Definition at line 47 of file `qwt_plot_shapeitem.h`.

14.98.4 Constructor & Destructor Documentation

14.98.4.1 QwtPlotShapeltem() [1/2] `QwtPlotShapeItem::QwtPlotShapeItem (const QString & title = QString()) [explicit]`

Constructor.

Sets the following item attributes:

- [QwtPlotItem::AutoScale](#): true
- [QwtPlotItem::Legend](#): false

Parameters

<i>title</i>	Title
--------------	-------

Definition at line 112 of file `qwt_plot_shapeitem.cpp`.

14.98.4.2 QwtPlotShapeltem() [2/2] `QwtPlotShapeItem::QwtPlotShapeItem (const QwtText & title) [explicit]`

Constructor.

Sets the following item attributes:

- [QwtPlotItem::AutoScale](#): true
- [QwtPlotItem::Legend](#): false

Parameters

<i>title</i>	Title
--------------	-------

Definition at line 127 of file `qwt_plot_shapeitem.cpp`.

14.98.5 Member Function Documentation

14.98.5.1 **brush()** `QBrush QwtPlotShapeItem::brush () const`

Returns

Brush used to fill the shape

See also

[setBrush\(\)](#), [pen\(\)](#)

Definition at line 336 of file `qwt_plot_shapeitem.cpp`.

14.98.5.2 **draw()** `void QwtPlotShapeItem::draw (QPainter * painter, const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QRectF & canvasRect) const [override], [virtual]`

Draw the shape item

Parameters

<i>painter</i>	Painter
<i>xMap</i>	X-Scale Map
<i>yMap</i>	Y-Scale Map
<i>canvasRect</i>	Contents rect of the plot canvas

Implements [QwtPlotItem](#).

Definition at line 385 of file `qwt_plot_shapeitem.cpp`.

14.98.5.3 legendIcon() [QwtGraphic](#) QwtPlotShapeItem::legendIcon (
int *index*,
const QSizeF & *size*) const [override], [virtual]

Returns

A rectangle filled with the color of the brush (or the pen)

Parameters

<i>index</i>	Index of the legend entry (usually there is only one)
<i>size</i>	Icon size

See also

[setLegendIconSize\(\)](#), [legendData\(\)](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 463 of file qwt_plot_shapeitem.cpp.

14.98.5.4 legendMode() [QwtPlotShapeItem::LegendMode](#) QwtPlotShapeItem::legendMode () const

Returns

Mode how to represent the item on the legend

See also

[legendMode\(\)](#)

Definition at line 199 of file qwt_plot_shapeitem.cpp.

14.98.5.5 pen() [QPen](#) QwtPlotShapeItem::pen () const

Returns

Pen used to draw the outline of the shape

See also

[setPen\(\)](#), [brush\(\)](#)

Definition at line 310 of file qwt_plot_shapeitem.cpp.

14.98.5.6 renderTolerance() `double QwtPlotShapeItem::renderTolerance () const`

Returns

Tolerance for the weeding optimization

See also

[setRenderTolerance\(\)](#)

Definition at line 372 of file `qwt_plot_shapeitem.cpp`.

14.98.5.7 rtti() `int QwtPlotShapeItem::rtti () const [override], [virtual]`

Returns

[QwtPlotItem::Rtti_PlotShape](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 151 of file `qwt_plot_shapeitem.cpp`.

14.98.5.8 setBrush() `void QwtPlotShapeItem::setBrush (const QBrush & brush)`

Assign a brush.

The brush is used to fill the path

Parameters

<i>brush</i>	Brush
--------------	-------

See also

[brush\(\)](#), [pen\(\)](#)

Definition at line 323 of file `qwt_plot_shapeitem.cpp`.

14.98.5.9 setLegendMode() `void QwtPlotShapeItem::setLegendMode (LegendMode mode)`

Set the mode how to represent the item on the legend

Parameters

<i>mode</i>	Mode
-------------	------

See also[legendMode\(\)](#)

Definition at line 186 of file `qwt_plot_shapeitem.cpp`.

14.98.5.10 setPaintAttribute() `void QwtPlotShapeItem::setPaintAttribute (
 PaintAttribute attribute,
 bool on = true)`

Specify an attribute how to draw the shape

Parameters

<i>attribute</i>	Paint attribute
<i>on</i>	On/Off

See also[testPaintAttribute\(\)](#)

Definition at line 163 of file `qwt_plot_shapeitem.cpp`.

14.98.5.11 setPen() [1/2] `void QwtPlotShapeItem::setPen (
 const QColor & color,
 qreal width = 0.0,
 Qt::PenStyle style = Qt::SolidLine)`

Build and assign a pen

In Qt5 the default pen width is 1.0 (0.0 in Qt4) what makes it non cosmetic (see `QPen::isCosmetic()`). This method has been introduced to hide this incompatibility.

Parameters

<i>color</i>	Pen color
<i>width</i>	Pen width
<i>style</i>	Pen style

See also

[pen\(\)](#), [brush\(\)](#)

Definition at line 284 of file qwt_plot_shapeitem.cpp.

14.98.5.12 setPen() [2/2] `void QwtPlotShapeItem::setPen (`
`const QPen & pen)`

Assign a pen.

The pen is used to draw the outline of the shape

Parameters

<i>pen</i>	Pen
------------	-----

See also

[pen\(\)](#), [brush\(\)](#)

Definition at line 297 of file qwt_plot_shapeitem.cpp.

14.98.5.13 setPolygon() `void QwtPlotShapeItem::setPolygon (`
`const QPolygonF & polygon)`

Set a path built from a polygon.

Parameters

<i>polygon</i>	Polygon
----------------	---------

See also

[setShape\(\)](#), [setRect\(\)](#), [shape\(\)](#)

Definition at line 230 of file qwt_plot_shapeitem.cpp.

14.98.5.14 setRect() `void QwtPlotShapeItem::setRect (`
`const QRectF & rect)`

Set a path built from a rectangle.

Parameters

<i>rect</i>	Rectangle
-------------	-----------

See also

[setShape\(\)](#), [setPolygon\(\)](#), [shape\(\)](#)

Definition at line 216 of file `qwt_plot_shapeitem.cpp`.

14.98.5.15 `setRenderTolerance()` `void QwtPlotShapeItem::setRenderTolerance (double tolerance)`

Set the tolerance for the weeding optimization.

After translating the shape into target device coordinate (usually widget geometries) the painter path can be simplified by a point weeding algorithm (Douglas-Peucker).

For shapes built from curves and ellipses weeding might have the opposite effect because they have to be expanded to polygons.

Parameters

<i>tolerance</i>	Accepted error when reducing the number of points A value ≤ 0.0 disables weeding.
------------------	--

See also

[renderTolerance\(\)](#), [QwtWeedingCurveFitter](#)

Definition at line 357 of file `qwt_plot_shapeitem.cpp`.

14.98.5.16 `setShape()` `void QwtPlotShapeItem::setShape (const QPainterPath & shape)`

Set the shape to be displayed.

Parameters

<i>shape</i>	Shape
--------------	-------

See also

[setShape\(\)](#), [shape\(\)](#)

Definition at line 244 of file `qwt_plot_shapeitem.cpp`.

14.98.5.17 shape() `QPainterPath QwtPlotShapeItem::shape () const`

Returns

Shape to be displayed

See also

[setShape\(\)](#)

Definition at line 266 of file `qwt_plot_shapeitem.cpp`.

14.98.5.18 testPaintAttribute() `bool QwtPlotShapeItem::testPaintAttribute (
 PaintAttribute attribute) const`

Returns

True, when attribute is enabled

See also

[setPaintAttribute\(\)](#)

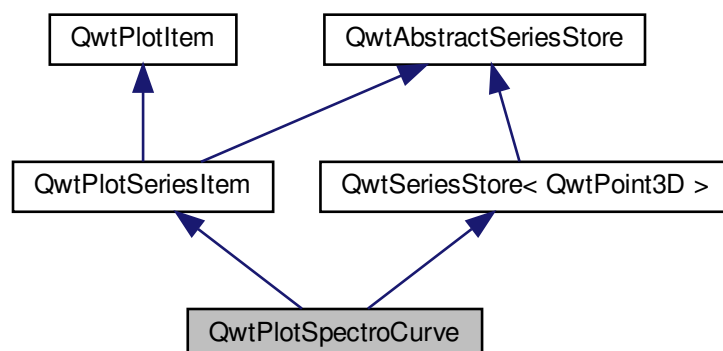
Definition at line 175 of file `qwt_plot_shapeitem.cpp`.

14.99 QwtPlotSpectroCurve Class Reference

Curve that displays 3D points as dots, where the z coordinate is mapped to a color.

```
#include <qwt_plot_spectrocurve.h>
```

Inheritance diagram for QwtPlotSpectroCurve:



Public Types

- enum [PaintAttribute](#) { [ClipPoints](#) = 1 }
Paint attributes.
- typedef QFlags< [PaintAttribute](#) > [PaintAttributes](#)

Public Member Functions

- [QwtPlotSpectroCurve](#) (const QString &title=QString())
- [QwtPlotSpectroCurve](#) (const [QwtText](#) &title)
- virtual [~QwtPlotSpectroCurve](#) ()
Destructor.
- virtual int [rtti](#) () const override
- void [setPaintAttribute](#) ([PaintAttribute](#), bool on=true)
- bool [testPaintAttribute](#) ([PaintAttribute](#)) const
- void [setSamples](#) (const [QVector](#)< [QwtPoint3D](#) > &)
- void [setSamples](#) ([QwtSeriesData](#)< [QwtPoint3D](#) > *)
- void [setColorMap](#) ([QwtColorMap](#) *)
- const [QwtColorMap](#) * [colorMap](#) () const
- void [setColorRange](#) (const [QwtInterval](#) &)
- [QwtInterval](#) & [colorRange](#) () const
- virtual void [drawSeries](#) (QPainter *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect, int from, int to) const override
- void [setPenWidth](#) (double)
- double [penWidth](#) () const

Protected Member Functions

- virtual void [drawDots](#) (QPainter *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect, int from, int to) const

14.99.1 Detailed Description

Curve that displays 3D points as dots, where the z coordinate is mapped to a color.

Definition at line 22 of file `qwt_plot_spectrocurve.h`.

14.99.2 Member Typedef Documentation

14.99.2.1 PaintAttributes typedef QFlags<[PaintAttribute](#) > [QwtPlotSpectroCurve::PaintAttributes](#)

An ORed combination of [PaintAttribute](#) values.

Definition at line 34 of file `qwt_plot_spectrocurve.h`.

14.99.3 Member Enumeration Documentation

14.99.3.1 PaintAttribute enum [QwtPlotSpectroCurve::PaintAttribute](#)

Paint attributes.

Enumerator

ClipPoints	Clip points outside the canvas rectangle.
------------	---

Definition at line 28 of file qwt_plot_spectrocurve.h.

14.99.4 Constructor & Destructor Documentation

14.99.4.1 QwtPlotSpectroCurve() [1/2] `QwtPlotSpectroCurve::QwtPlotSpectroCurve (const QString & title = QString()) [explicit]`

Constructor

Parameters

<i>title</i>	Title of the curve
--------------	--------------------

Definition at line 55 of file qwt_plot_spectrocurve.cpp.

14.99.4.2 QwtPlotSpectroCurve() [2/2] `QwtPlotSpectroCurve::QwtPlotSpectroCurve (const QwtText & title) [explicit]`

Constructor

Parameters

<i>title</i>	Title of the curve
--------------	--------------------

Definition at line 45 of file qwt_plot_spectrocurve.cpp.

14.99.5 Member Function Documentation

14.99.5.1 colorMap() `const QwtColorMap * QwtPlotSpectroCurve::colorMap () const`

Returns

Color Map used for mapping the intensity values to colors

See also

[setColorMap\(\)](#), [setColorRange\(\)](#), [QwtColorMap::color\(\)](#)

Definition at line 163 of file qwt_plot_spectrocurve.cpp.

14.99.5.2 **colorRange()** [QwtInterval](#) & [QwtPlotSpectroCurve::colorRange](#) () const

Returns

Value interval, that corresponds to the color map

See also

[setColorRange\(\)](#), [setColorMap\(\)](#), [QwtColorMap::color\(\)](#)

Definition at line 191 of file `qwt_plot_spectrocurve.cpp`.

14.99.5.3 **drawDots()** void [QwtPlotSpectroCurve::drawDots](#) (QPainter * *painter*, const [QwtScaleMap](#) & *xMap*, const [QwtScaleMap](#) & *yMap*, const QRectF & *canvasRect*, int *from*, int *to*) const [protected], [virtual]

Draw a subset of the points

Parameters

<i>painter</i>	Painter
<i>xMap</i>	Maps x-values into pixel coordinates.
<i>yMap</i>	Maps y-values into pixel coordinates.
<i>canvasRect</i>	Contents rectangle of the canvas
<i>from</i>	Index of the first sample to be painted
<i>to</i>	Index of the last sample to be painted. If <i>to</i> < 0 the series will be painted to its last sample.

See also

[drawSeries\(\)](#)

Definition at line 270 of file `qwt_plot_spectrocurve.cpp`.

14.99.5.4 **drawSeries()** void [QwtPlotSpectroCurve::drawSeries](#) (QPainter * *painter*, const [QwtScaleMap](#) & *xMap*, const [QwtScaleMap](#) & *yMap*, const QRectF & *canvasRect*, int *from*, int *to*) const [override], [virtual]

Draw a subset of the points

Parameters

<i>painter</i>	Painter
<i>xMap</i>	Maps x-values into pixel coordinates.
<i>yMap</i>	Maps y-values into pixel coordinates.
<i>canvasRect</i>	Contents rectangle of the canvas
<i>from</i>	Index of the first sample to be painted
<i>to</i>	Index of the last sample to be painted. If to < 0 the series will be painted to its last sample.

See also

[drawDots\(\)](#)

Implements [QwtPlotSeriesItem](#).

Definition at line 238 of file `qwt_plot_spectrocurve.cpp`.

14.99.5.5 penWidth() `double QwtPlotSpectroCurve::penWidth () const`

Returns

Pen width used to draw a dot

See also

[setPenWidth\(\)](#)

Definition at line 220 of file `qwt_plot_spectrocurve.cpp`.

14.99.5.6 rtti() `int QwtPlotSpectroCurve::rtti () const [override], [virtual]`

Returns

[QwtPlotItem::Rtti_PlotSpectroCurve](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 82 of file `qwt_plot_spectrocurve.cpp`.

14.99.5.7 setColorMap() `void QwtPlotSpectroCurve::setColorMap (
 QwtColorMap * colorMap)`

Change the color map

Often it is useful to display the mapping between intensities and colors as an additional plot axis, showing a color bar.

Parameters

<i>colorMap</i>	Color Map
-----------------	-----------

See also

[colorMap\(\)](#), [setColorRange\(\)](#), [QwtColorMap::color\(\)](#), [QwtScaleWidget::setColorBarEnabled\(\)](#), [QwtScaleWidget::setColorMap\(\)](#)

Definition at line 147 of file `qwt_plot_spectrocurve.cpp`.

14.99.5.8 setColorRange() `void QwtPlotSpectroCurve::setColorRange (`
`const QwtInterval & interval)`

Set the value interval, that corresponds to the color map

Parameters

<i>interval</i>	interval.minValue() corresponds to 0.0, interval.maxValue() to 1.0 on the color map.
-----------------	--

See also

[colorRange\(\)](#), [setColorMap\(\)](#), [QwtColorMap::color\(\)](#)

Definition at line 176 of file `qwt_plot_spectrocurve.cpp`.

14.99.5.9 setPaintAttribute() `void QwtPlotSpectroCurve::setPaintAttribute (`
`PaintAttribute attribute,`
`bool on = true)`

Specify an attribute how to draw the curve

Parameters

<i>attribute</i>	Paint attribute
<i>on</i>	On/Off /sa PaintAttribute, testPaintAttribute()

Definition at line 94 of file `qwt_plot_spectrocurve.cpp`.

14.99.5.10 setPenWidth() `void QwtPlotSpectroCurve::setPenWidth (`
`double penWidth)`

Assign a pen width

Parameters

<i>penWidth</i>	New pen width
-----------------	---------------

See also

[penWidth\(\)](#)

Definition at line 202 of file qwt_plot_spectrocurve.cpp.

14.99.5.11 setSamples() [1/2] `void QwtPlotSpectroCurve::setSamples (const QVector< QwtPoint3D > & samples)`

Initialize data with an array of samples.

Parameters

<i>samples</i>	Vector of points
----------------	------------------

Definition at line 115 of file qwt_plot_spectrocurve.cpp.

14.99.5.12 setSamples() [2/2] `void QwtPlotSpectroCurve::setSamples (QwtSeriesData< QwtPoint3D > * data)`

Assign a series of samples

[setSamples\(\)](#) is just a wrapper for [setData\(\)](#) without any additional value - beside that it is easier to find for the developer.

Parameters

<i>data</i>	Data
-------------	------

Warning

The item takes ownership of the data object, deleting it when its not used anymore.

Definition at line 130 of file qwt_plot_spectrocurve.cpp.

14.99.5.13 testPaintAttribute() `bool QwtPlotSpectroCurve::testPaintAttribute (PaintAttribute attribute) const`

Returns

True, when attribute is enabled

See also

[PaintAttribute](#), [setPaintAttribute\(\)](#)

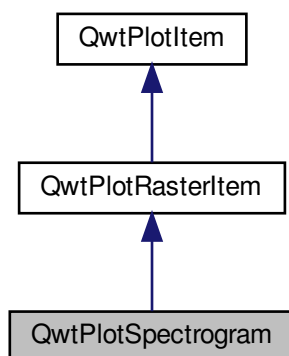
Definition at line 106 of file `qwt_plot_spectrocurve.cpp`.

14.100 QwtPlotSpectrogram Class Reference

A plot item, which displays a spectrogram.

```
#include <qwt_plot_spectrogram.h>
```

Inheritance diagram for QwtPlotSpectrogram:

**Public Types**

- enum [DisplayMode](#) { [ImageMode](#) = 0x01 , [ContourMode](#) = 0x02 }
- typedef QFlags< [DisplayMode](#) > [DisplayModes](#)

Public Member Functions

- [QwtPlotSpectrogram](#) (const QString &[title](#)=QString())
- virtual [~QwtPlotSpectrogram](#) ()
Destructor.
- void [setDisplayMode](#) ([DisplayMode](#), bool on=true)
- bool [testDisplayMode](#) ([DisplayMode](#)) const
- void [setData](#) ([QwtRasterData](#) *[data](#))
- const [QwtRasterData](#) * [data](#) () const
- [QwtRasterData](#) * [data](#) ()

- void [setColorMap](#) ([QwtColorMap](#) *)
- const [QwtColorMap](#) * [colorMap](#) () const
- void [setColorTableSize](#) (int numColors)
- int [colorTableSize](#) () const
- virtual [QwtInterval](#) [interval](#) ([Qt::Axis](#)) const override
- virtual [QRectF](#) [pixelHint](#) (const [QRectF](#) &) const override
Pixel hint.
- void [setDefaultContourPen](#) (const [QColor](#) &, qreal width=0.0, [Qt::PenStyle](#)=[Qt::SolidLine](#))
- void [setDefaultContourPen](#) (const [QPen](#) &)
Set the default pen for the contour lines.
- [QPen](#) [defaultContourPen](#) () const
- virtual [QPen](#) [contourPen](#) (double level) const
Calculate the pen for a contour line.
- void [setConrecFlag](#) ([QwtRasterData::ConrecFlag](#), bool on)
- bool [testConrecFlag](#) ([QwtRasterData::ConrecFlag](#)) const
- void [setContourLevels](#) (const [QList](#)< double > &)
- [QList](#)< double > [contourLevels](#) () const
- virtual int [rtti](#) () const override
- virtual void [draw](#) ([QPainter](#) *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const [QRectF](#) &canvasRect) const override
Draw the spectrogram.

Protected Member Functions

- virtual [QImage](#) [renderImage](#) (const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const [QRectF](#) &area, const [QSize](#) &imageSize) const override
Render an image from data and color map.
- virtual [QSize](#) [contourRasterSize](#) (const [QRectF](#) &, const [QRect](#) &) const
Return the raster to be used by the CONREC contour algorithm.
- virtual [QwtRasterData::ContourLines](#) [renderContourLines](#) (const [QRectF](#) &rect, const [QSize](#) &raster) const
- virtual void [drawContourLines](#) ([QPainter](#) *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const [QwtRasterData::ContourLines](#) &) const
- void [renderTile](#) (const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const [QRect](#) &tile, [QImage](#) *) const
Render a tile of an image.

14.100.1 Detailed Description

A plot item, which displays a spectrogram.

A spectrogram displays 3-dimensional data, where the 3rd dimension (the intensity) is displayed using colors. The colors are calculated from the values using a color map.

On multi-core systems the performance of the image composition can often be improved by dividing the area into tiles - each of them rendered in a different thread (see [QwtPlotItem::setRenderThreadCount\(\)](#)).

In ContourMode contour lines are painted for the contour levels.

See also

[QwtRasterData](#), [QwtColorMap](#), [QwtPlotItem::setRenderThreadCount\(\)](#)

Definition at line 36 of file `qwt_plot_spectrogram.h`.

14.100.2 Member Typedef Documentation

14.100.2.1 DisplayModes `typedef QFlags<DisplayMode > QwtPlotSpectrogram::DisplayModes`

An ORed combination of [DisplayMode](#) values.

Definition at line 53 of file `qwt_plot_spectrogram.h`.

14.100.3 Member Enumeration Documentation

14.100.3.1 DisplayMode `enum QwtPlotSpectrogram::DisplayMode`

The display mode controls how the raster data will be represented.

See also

[setDisplayMode\(\)](#), [testDisplayMode\(\)](#)

Enumerator

ImageMode	The values are mapped to colors using a color map.
ContourMode	The data is displayed using contour lines.

Definition at line 44 of file `qwt_plot_spectrogram.h`.

14.100.4 Constructor & Destructor Documentation

14.100.4.1 QwtPlotSpectrogram() `QwtPlotSpectrogram::QwtPlotSpectrogram (const QString & title = QString()) [explicit]`

Sets the following item attributes:

- [QwtPlotItem::AutoScale](#): true
- [QwtPlotItem::Legend](#): false

The z value is initialized by 8.0.

Parameters

<i>title</i>	Title
--------------	-------

See also

[QwtPlotItem::setItemAttribute\(\)](#), [QwtPlotItem::setZ\(\)](#)

Definition at line 108 of file `qwt_plot_spectrogram.cpp`.

14.100.5 Member Function Documentation

14.100.5.1 colorMap() `const QwtColorMap * QwtPlotSpectrogram::colorMap () const`

Returns

Color Map used for mapping the intensity values to colors

See also

[setColorMap\(\)](#)

Definition at line 200 of file `qwt_plot_spectrogram.cpp`.

14.100.5.2 colorTableSize() `int QwtPlotSpectrogram::colorTableSize () const`

Returns

Size of the color table, 0 means not using a color table

See also

[QwtColorMap::colorTable\(\)](#), [setColorTableSize\(\)](#)

Definition at line 238 of file `qwt_plot_spectrogram.cpp`.

14.100.5.3 contourLevels() `QList< double > QwtPlotSpectrogram::contourLevels () const`

Returns

Levels of the contour lines.

The levels are sorted in increasing order.

See also

[contourLevels\(\)](#), [renderContourLines\(\)](#), [QwtRasterData::contourLines\(\)](#)

Definition at line 382 of file `qwt_plot_spectrogram.cpp`.

14.100.5.4 contourPen() `QPen QwtPlotSpectrogram::contourPen (double level) const [virtual]`

Calculate the pen for a contour line.

The color of the pen is the color for level calculated by the color map

Parameters

<i>level</i>	Contour level
--------------	---------------

Returns

Pen for the contour line

Note

contourPen is only used if [defaultContourPen\(\).style\(\) == Qt::NoPen](#)

See also

[setDefaultContourPen\(\)](#), [setColorMap\(\)](#), [setContourLevels\(\)](#)

Definition at line 303 of file `qwt_plot_spectrogram.cpp`.

14.100.5.5 contourRasterSize() `QSize QwtPlotSpectrogram::contourRasterSize (`
 `const QRectF & area,`
 `const QRect & rect) const` `[protected], [virtual]`

Return the raster to be used by the CONREC contour algorithm.

A larger size will improve the precision of the CONREC algorithm, but will slow down the time that is needed to calculate the lines.

The default implementation returns `rect.size() / 2` bounded to the resolution depending on `pixelSize()`.

Parameters

<i>area</i>	Rectangle, where to calculate the contour lines
<i>rect</i>	Rectangle in pixel coordinates, where to paint the contour lines

Returns

Raster to be used by the CONREC contour algorithm.

Note

The size will be bounded to `rect.size()`.

See also

[drawContourLines\(\)](#), [QwtRasterData::contourLines\(\)](#)

Definition at line 663 of file `qwt_plot_spectrogram.cpp`.

14.100.5.6 data() [1/2] `QwtRasterData * QwtPlotSpectrogram::data ()`

Returns

Spectrogram data

See also

[setData\(\)](#)

Definition at line 418 of file `qwt_plot_spectrogram.cpp`.

14.100.5.7 data() [2/2] `const QwtRasterData * QwtPlotSpectrogram::data () const`

Returns

Spectrogram data

See also

[setData\(\)](#)

Definition at line 409 of file `qwt_plot_spectrogram.cpp`.

14.100.5.8 defaultContourPen() `QPen QwtPlotSpectrogram::defaultContourPen () const`

Returns

Default contour pen

See also

[setDefaultContourPen\(\)](#)

Definition at line 287 of file `qwt_plot_spectrogram.cpp`.

14.100.5.9 draw() `void QwtPlotSpectrogram::draw (`
 `QPainter * painter,`
 `const QwtScaleMap & xMap,`
 `const QwtScaleMap & yMap,`
 `const QRectF & canvasRect) const [override], [virtual]`

Draw the spectrogram.

Parameters

<i>painter</i>	Painter
<i>xMap</i>	Maps x-values into pixel coordinates.
<i>yMap</i>	Maps y-values into pixel coordinates.
<i>canvasRect</i>	Contents rectangle of the canvas in painter coordinates

See also

[setDisplayMode\(\)](#), [renderImage\(\)](#), [QwtPlotRasterItem::draw\(\)](#), [drawContourLines\(\)](#)

Reimplemented from [QwtPlotRasterItem](#).

Definition at line 754 of file `qwt_plot_spectrogram.cpp`.

```
14.100.5.10 drawContourLines() void QwtPlotSpectrogram::drawContourLines (
    QPainter * painter,
    const QwtScaleMap & xMap,
    const QwtScaleMap & yMap,
    const QwtRasterData::ContourLines & contourLines ) const [protected], [virtual]
```

Paint the contour lines

Parameters

<i>painter</i>	Painter
<i>xMap</i>	Maps x-values into pixel coordinates.
<i>yMap</i>	Maps y-values into pixel coordinates.
<i>contourLines</i>	Contour lines

See also

[renderContourLines\(\)](#), [defaultContourPen\(\)](#), [contourPen\(\)](#)

Definition at line 709 of file `qwt_plot_spectrogram.cpp`.

```
14.100.5.11 interval() QwtInterval QwtPlotSpectrogram::interval (
    Qt::Axis axis ) const [override], [virtual]
```

Returns

Bounding interval for an axis

The default implementation returns the interval of the associated raster data object.

Parameters

<i>axis</i>	X, Y, or Z axis
-------------	-----------------

See also

[QwtRasterData::interval\(\)](#)

Reimplemented from [QwtPlotRasterItem](#).

Definition at line 432 of file `qwt_plot_spectrogram.cpp`.

14.100.5.12 pixelHint() `QRectF QwtPlotSpectrogram::pixelHint (const QRectF & area) const [override], [virtual]`

Pixel hint.

The geometry of a pixel is used to calculate the resolution and alignment of the rendered image.

The default implementation returns `data()->pixelHint(rect);`

Parameters

<i>area</i>	In most implementations the resolution of the data doesn't depend on the requested area.
-------------	--

Returns

Bounding rectangle of a pixel

See also

[QwtPlotRasterItem::pixelHint\(\)](#), [QwtRasterData::pixelHint\(\)](#), [render\(\)](#), [renderImage\(\)](#)

Reimplemented from [QwtPlotRasterItem](#).

Definition at line 456 of file `qwt_plot_spectrogram.cpp`.

14.100.5.13 renderContourLines() `QwtRasterData::ContourLines QwtPlotSpectrogram::renderContour←
Lines (`

```
const QRectF & rect,
const QSize & raster ) const [protected], [virtual]
```

Calculate contour lines

Parameters

<i>rect</i>	Rectangle, where to calculate the contour lines
<i>raster</i>	Raster, used by the CONREC algorithm

Returns

Calculated contour lines

See also

[contourLevels\(\)](#), [setConrecFlag\(\)](#), [QwtRasterData::contourLines\(\)](#)

Definition at line 689 of file qwt_plot_spectrogram.cpp.

14.100.5.14 `renderImage()` QImage QwtPlotSpectrogram::renderImage (
 const [QwtScaleMap](#) & *xMap*,
 const [QwtScaleMap](#) & *yMap*,
 const QRectF & *area*,
 const QSize & *imageSize*) const [override], [protected], [virtual]

Render an image from data and color map.

For each pixel of area the value is mapped into a color.

Parameters

<i>xMap</i>	X-Scale Map
<i>yMap</i>	Y-Scale Map
<i>area</i>	Requested area for the image in scale coordinates
<i>imageSize</i>	Size of the requested image

Returns

A QImage::Format_Indexed8 or QImage::Format_ARGB32 depending on the color map.

See also

[QwtRasterData::value\(\)](#), [QwtColorMap::rgb\(\)](#), [QwtColorMap::colorIndex\(\)](#)

Implements [QwtPlotRasterItem](#).

Definition at line 480 of file qwt_plot_spectrogram.cpp.

14.100.5.15 renderTile() void QwtPlotSpectrogram::renderTile (
const [QwtScaleMap](#) & *xMap*,
const [QwtScaleMap](#) & *yMap*,
const QRect & *tile*,
QImage * *image*) const [protected]

Render a tile of an image.

Rendering in tiles can be used to composite an image in parallel threads.

Parameters

<i>xMap</i>	X-Scale Map
<i>yMap</i>	Y-Scale Map
<i>tile</i>	Geometry of the tile in image coordinates
<i>image</i>	Image to be rendered

Definition at line 572 of file qwt_plot_spectrogram.cpp.

14.100.5.16 rtti() int QwtPlotSpectrogram::rtti () const [override], [virtual]

Returns

[QwtPlotItem::Rtti_PlotSpectrogram](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 126 of file qwt_plot_spectrogram.cpp.

14.100.5.17 setColorMap() void QwtPlotSpectrogram::setColorMap (
[QwtColorMap](#) * *colorMap*)

Change the color map

Often it is useful to display the mapping between intensities and colors as an additional plot axis, showing a color bar.

Parameters

<i>colorMap</i>	Color Map
-----------------	-----------

See also

[colorMap\(\)](#), [QwtScaleWidget::setColorBarEnabled\(\)](#), [QwtScaleWidget::setColorMap\(\)](#)

Definition at line 177 of file qwt_plot_spectrogram.cpp.

14.100.5.18 setColorTableSize() `void QwtPlotSpectrogram::setColorTableSize (
 int numColors)`

Limit the number of colors being used by the color map

When using a color table the mapping from the value into a color is usually faster as it can be done by simple lookups into a precalculated color table.

Setting a table size > 0 enables using a color table, while setting the size to 0 disables it.

The default size = 0, and no color table is used.

Parameters

<i>numColors</i>	Number of colors. 0 means not using a color table
------------------	---

Note

The `colorTableSize` has no effect when using a color table of [QwtColorMap::Indexed](#), where the size is always 256.

See also

[QwtColorMap::colorTable\(\)](#), [colorTableSize\(\)](#)

Definition at line 224 of file `qwt_plot_spectrogram.cpp`.

14.100.5.19 setConrecFlag() `void QwtPlotSpectrogram::setConrecFlag (
 QwtRasterData::ConrecFlag flag,
 bool on)`

Modify an attribute of the CONREC algorithm, used to calculate the contour lines.

Parameters

<i>flag</i>	CONREC flag
<i>on</i>	On/Off

See also

[testConrecFlag\(\)](#), [renderContourLines\(\)](#), [QwtRasterData::contourLines\(\)](#)

Definition at line 324 of file `qwt_plot_spectrogram.cpp`.

14.100.5.20 setContourLevels() `void QwtPlotSpectrogram::setContourLevels (
 const QList< double > & levels)`

Set the levels of the contour lines

Parameters

<i>levels</i>	Values of the contour levels
---------------	------------------------------

See also

[contourLevels\(\)](#), [renderContourLines\(\)](#), [QwtRasterData::contourLines\(\)](#)

Note

`contourLevels` returns the same levels but sorted.

Definition at line 365 of file `qwt_plot_spectrogram.cpp`.

14.100.5.21 setData() `void QwtPlotSpectrogram::setData (
 QwtRasterData * data)`

Set the data to be displayed

Parameters

<i>data</i>	Spectrogram Data
-------------	------------------

See also

[data\(\)](#)

Definition at line 393 of file `qwt_plot_spectrogram.cpp`.

14.100.5.22 setDefaultContourPen() [1/2] `void QwtPlotSpectrogram::setDefaultContourPen (
 const QColor & color,
 qreal width = 0.0,
 Qt::PenStyle style = Qt::SolidLine)`

Build and assign the default pen for the contour lines

In Qt5 the default pen width is 1.0 (0.0 in Qt4) what makes it non cosmetic (see `QPen::isCosmetic()`). This method has been introduced to hide this incompatibility.

Parameters

<i>color</i>	Pen color
<i>width</i>	Pen width
<i>style</i>	Pen style

See also

[pen\(\)](#), [brush\(\)](#)

Definition at line 256 of file `qwt_plot_spectrogram.cpp`.

14.100.5.23 [setDefaultContourPen\(\)](#) [2/2] `void QwtPlotSpectrogram::setDefaultContourPen (const QPen & pen)`

Set the default pen for the contour lines.

If the spectrogram has a valid default contour pen a contour line is painted using the default contour pen. Otherwise (`pen.style() == Qt::NoPen`) the pen is calculated for each contour level using [contourPen\(\)](#).

See also

[defaultContourPen\(\)](#), [contourPen\(\)](#)

Definition at line 272 of file `qwt_plot_spectrogram.cpp`.

14.100.5.24 [setDisplayMode\(\)](#) `void QwtPlotSpectrogram::setDisplayMode (DisplayMode mode, bool on = true)`

The display mode controls how the raster data will be represented.

Parameters

<i>mode</i>	Display mode
<i>on</i>	On/Off

The default setting enables `ImageMode`.

See also

[DisplayMode](#), [displayMode\(\)](#)

Definition at line 141 of file `qwt_plot_spectrogram.cpp`.

14.100.5.25 [testConrecFlag\(\)](#) `bool QwtPlotSpectrogram::testConrecFlag (QwtRasterData::ConrecFlag flag) const`

Test an attribute of the CONREC algorithm, used to calculate the contour lines.

Parameters

<i>flag</i>	CONREC flag
-------------	-------------

Returns

true, is enabled

The default setting enables [QwtRasterData::IgnoreAllVerticesOnLevel](#)

See also

[setConrecClag\(\)](#), [renderContourLines\(\)](#), [QwtRasterData::contourLines\(\)](#)

Definition at line 350 of file `qwt_plot_spectrogram.cpp`.

14.100.5.26 testDisplayMode() `bool QwtPlotSpectrogram::testDisplayMode (
 DisplayMode mode) const`

The display mode controls how the raster data will be represented.

Parameters

<i>mode</i>	Display mode
-------------	--------------

Returns

true if mode is enabled

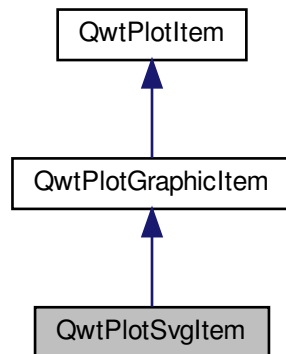
Definition at line 161 of file `qwt_plot_spectrogram.cpp`.

14.101 QwtPlotSvgItem Class Reference

A plot item, which displays data in Scalable Vector Graphics (SVG) format.

```
#include <qwt_plot_svgitem.h>
```

Inheritance diagram for QwtPlotSvgItem:



Public Member Functions

- [QwtPlotSvgItem](#) (const QString &[title](#)=QString())
Constructor.
- [QwtPlotSvgItem](#) (const [QwtText](#) &[title](#))
Constructor.
- virtual [~QwtPlotSvgItem](#) ()
Destructor.
- bool [loadFile](#) (const QRectF &, const QString &fileName)
- bool [loadData](#) (const QRectF &, const QByteArray &)

Additional Inherited Members

14.101.1 Detailed Description

A plot item, which displays data in Scalable Vector Graphics (SVG) format.

SVG images are often used to display maps

[QwtPlotSvgItem](#) is only a small convenience wrapper class for [QwtPlotGraphicItem](#), that creates a [QwtGraphic](#) from SVG data.

Definition at line 28 of file qwt_plot_svgitem.h.

14.101.2 Constructor & Destructor Documentation

14.101.2.1 [QwtPlotSvgItem](#)() [1/2] `QwtPlotSvgItem::QwtPlotSvgItem (const QString & title = QString()) [explicit]`

Constructor.

Parameters

<i>title</i>	Title
--------------	-------

Definition at line 20 of file qwt_plot_svgitem.cpp.

14.101.2.2 QwtPlotSvgItem() [2/2] `QwtPlotSvgItem::QwtPlotSvgItem (`
`const QwtText & title) [explicit]`

Constructor.

Parameters

<i>title</i>	Title
--------------	-------

Definition at line 29 of file qwt_plot_svgitem.cpp.

14.101.3 Member Function Documentation

14.101.3.1 loadData() `bool QwtPlotSvgItem::loadData (`
`const QRectF & rect,`
`const QByteArray & data)`

Load SVG data

Parameters

<i>rect</i>	Bounding rectangle
<i>data</i>	in SVG format

Returns

true, if the SVG data could be loaded

Definition at line 74 of file qwt_plot_svgitem.cpp.

14.101.3.2 loadFile() `bool QwtPlotSvgItem::loadFile (`
`const QRectF & rect,`
`const QString & fileName)`

Load a SVG file

Parameters

<i>rect</i>	Bounding rectangle
<i>fileName</i>	SVG file name

Returns

true, if the SVG file could be loaded

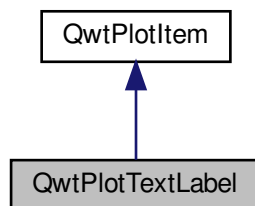
Definition at line 47 of file qwt_plot_svgitem.cpp.

14.102 QwtPlotTextLabel Class Reference

A plot item, which displays a text label.

```
#include <qwt_plot_textlabel.h>
```

Inheritance diagram for QwtPlotTextLabel:

**Public Member Functions**

- [QwtPlotTextLabel](#) ()
Constructor.
- virtual [~QwtPlotTextLabel](#) ()
Destructor.
- virtual int [rtti](#) () const override
- void [setText](#) (const [QwtText](#) &)
- [QwtText](#) [text](#) () const
- void [setMargin](#) (int [margin](#))
- int [margin](#) () const
- virtual QRectF [textRect](#) (const QRectF &, const QSizeF &) const
Align the text label.

Protected Member Functions

- virtual void [draw](#) (QPainter *, const [QwtScaleMap](#) &, const [QwtScaleMap](#) &, const QRectF &) const override
- void [invalidateCache](#) ()
Invalidate all internal cache.

Additional Inherited Members

14.102.1 Detailed Description

A plot item, which displays a text label.

[QwtPlotTextLabel](#) displays a text label aligned to the plot canvas.

In opposite to [QwtPlotMarker](#) the position of the label is unrelated to plot coordinates.

As drawing a text is an expensive operation the label is cached in a pixmap to speed up replots.

Example

The following code shows how to add a title.

```
QwtText title( "Plot Title" );
title.setRenderFlags( Qt::AlignHCenter | Qt::AlignTop );
QFont font;
font.setBold( true );
title.setFont( font );
QwtPlotTextLabel *titleLabel = new QwtPlotTextLabel();
titleLabel->setText( title );
titleLabel->attach( plot );
```

See also

[QwtPlotMarker](#)

Definition at line 47 of file `qwt_plot_textlabel.h`.

14.102.2 Constructor & Destructor Documentation

14.102.2.1 QwtPlotTextLabel() `QwtPlotTextLabel::QwtPlotTextLabel ()`

Constructor.

Initializes an text label with an empty text

Sets the following item attributes:

- [QwtPlotItem::AutoScale](#): true
- [QwtPlotItem::Legend](#): false

The z value is initialized by 150

See also

[QwtPlotItem::setItemAttribute\(\)](#), [QwtPlotItem::setZ\(\)](#)

Definition at line 82 of file `qwt_plot_textlabel.cpp`.

14.102.3 Member Function Documentation

14.102.3.1 draw() `void QwtPlotTextLabel::draw (QPainter * painter, const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QRectF & canvasRect) const [override], [protected], [virtual]`

Draw the text label

Parameters

<i>painter</i>	Painter
<i>xMap</i>	x Scale Map
<i>yMap</i>	y Scale Map
<i>canvasRect</i>	Contents rectangle of the canvas in painter coordinates

See also[textRect\(\)](#)Implements [QwtPlotItem](#).

Definition at line 176 of file qwt_plot_textlabel.cpp.

14.102.3.2 margin() `int QwtPlotTextLabel::margin () const`**Returns**

Margin added to the contentsMargins() of the canvas

See also[setMargin\(\)](#)

Definition at line 160 of file qwt_plot_textlabel.cpp.

14.102.3.3 rtti() `int QwtPlotTextLabel::rtti () const [override], [virtual]`**Returns**[QwtPlotItem::Rtti_PlotTextLabel](#)Reimplemented from [QwtPlotItem](#).

Definition at line 100 of file qwt_plot_textlabel.cpp.

14.102.3.4 setMargin() `void QwtPlotTextLabel::setMargin (
int margin)`

Set the margin

The margin is the distance between the contentsRect() of the plot canvas and the rectangle where the label can be displayed.

Parameters

<i>margin</i>	Margin
---------------	--------

See also

[margin\(\)](#), [textRect\(\)](#)

Definition at line 146 of file qwt_plot_textlabel.cpp.

14.102.3.5 setText() `void QwtPlotTextLabel::setText (const QwtText & text)`

Set the text

The label will be aligned to the plot canvas according to the alignment flags of text.

Parameters

<i>text</i>	Text to be displayed
-------------	----------------------

See also

[text\(\)](#), [QwtText::renderFlags\(\)](#)

Definition at line 115 of file qwt_plot_textlabel.cpp.

14.102.3.6 text() `QwtText QwtPlotTextLabel::text () const`

Returns

Text to be displayed

See also

[setText\(\)](#)

Definition at line 130 of file qwt_plot_textlabel.cpp.

14.102.3.7 textRect() `QRectF QwtPlotTextLabel::textRect (const QRectF & rect, const QSizeF & textSize) const [virtual]`

Align the text label.

Parameters

<i>rect</i>	Canvas rectangle with margins subtracted
<i>textSize</i>	Size required to draw the text

Returns

A rectangle aligned according the the alignment flags of the text.

See also

[setMargin\(\)](#), [QwtText::renderFlags\(\)](#), [QwtText::textSize\(\)](#)

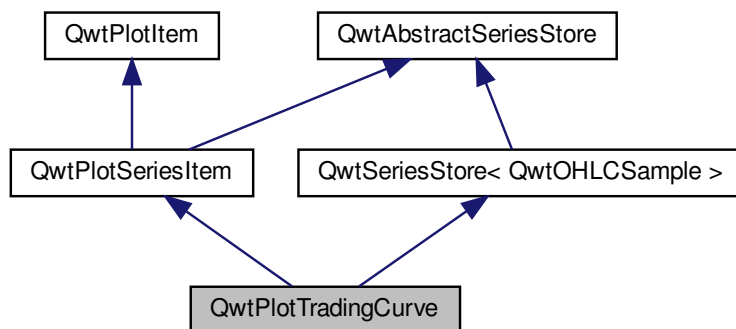
Definition at line 263 of file `qwt_plot_textlabel.cpp`.

14.103 QwtPlotTradingCurve Class Reference

[QwtPlotTradingCurve](#) illustrates movements in the price of a financial instrument over time.

```
#include <qwt_plot_tradingcurve.h>
```

Inheritance diagram for QwtPlotTradingCurve:

**Public Types**

- enum [SymbolStyle](#) { [NoSymbol](#) = -1 , [Bar](#) , [CandleStick](#) , [UserSymbol](#) = 100 }
Symbol styles.
- enum [Direction](#) { [Increasing](#) , [Decreasing](#) }
Direction of a price movement.
- enum [PaintAttribute](#) { [ClipSymbols](#) = 0x01 }
- typedef QFlags< [PaintAttribute](#) > [PaintAttributes](#)

Public Member Functions

- [QwtPlotTradingCurve](#) (const QString &title=QString())
- [QwtPlotTradingCurve](#) (const [QwtText](#) &title)
- virtual [~QwtPlotTradingCurve](#) ()
 - Destructor.*
- virtual int [rtti](#) () const override
- void [setPaintAttribute](#) ([PaintAttribute](#), bool on=true)
- bool [testPaintAttribute](#) ([PaintAttribute](#)) const
- void [setSamples](#) (const [QVector](#)< [QwtOHLCSample](#) > &)
- void [setSamples](#) ([QwtSeriesData](#)< [QwtOHLCSample](#) > *)
- void [setSymbolStyle](#) ([SymbolStyle](#) style)
- [SymbolStyle](#) [symbolStyle](#) () const
- void [setSymbolPen](#) (const [QColor](#) &, qreal width=0.0, Qt::PenStyle=Qt::SolidLine)
- void [setSymbolPen](#) (const [QPen](#) &)
- Set the symbol pen.*
- [QPen](#) [symbolPen](#) () const
- void [setSymbolBrush](#) ([Direction](#), const [QBrush](#) &)
- [QBrush](#) [symbolBrush](#) ([Direction](#)) const
- void [setSymbolExtent](#) (double)
- Set the extent of the symbol.*
- double [symbolExtent](#) () const
- void [setMinSymbolWidth](#) (double)
- double [minSymbolWidth](#) () const
- void [setMaxSymbolWidth](#) (double)
- double [maxSymbolWidth](#) () const
- virtual void [drawSeries](#) ([QPainter](#) *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const [QRectF](#) &canvasRect, int from, int to) const override
- virtual [QRectF](#) [boundingRect](#) () const override
- virtual [QwtGraphic](#) [legendIcon](#) (int index, const [QSizeF](#) &) const override

Protected Member Functions

- void [init](#) ()
 - Initialize internal members.*
- virtual void [drawSymbols](#) ([QPainter](#) *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const [QRectF](#) &canvasRect, int from, int to) const
- virtual void [drawUserSymbol](#) ([QPainter](#) *, [SymbolStyle](#), const [QwtOHLCSample](#) &, Qt::Orientation, bool inverted, double symbolWidth) const
 - Draw a symbol for a symbol style >= UserSymbol.*
- void [drawBar](#) ([QPainter](#) *, const [QwtOHLCSample](#) &, Qt::Orientation, bool inverted, double width) const
 - Draw a bar.*
- void [drawCandleStick](#) ([QPainter](#) *, const [QwtOHLCSample](#) &, Qt::Orientation, double width) const
 - Draw a candle stick.*
- virtual double [scaledSymbolWidth](#) (const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const [QRectF](#) &canvasRect) const

14.103.1 Detailed Description

[QwtPlotTradingCurve](#) illustrates movements in the price of a financial instrument over time.

[QwtPlotTradingCurve](#) supports candlestick or bar (OHLC) charts that are used in the domain of technical analysis.

While the length (height or width depending on [orientation\(\)](#)) of each symbol depends on the corresponding OHLC sample the size of the other dimension can be controlled using:

- [setSymbolExtent\(\)](#)
- [setSymbolMinWidth\(\)](#)
- [setSymbolMaxWidth\(\)](#)

The extent is a size in scale coordinates, so that the symbol width is increasing when the plot is zoomed in. Minimum/Maximum width is in widget coordinates independent from the zoom level. When setting the minimum and maximum to the same value, the width of the symbol is fixed.

Definition at line 37 of file `qwt_plot_tradingcurve.h`.

14.103.2 Member Typedef Documentation

14.103.2.1 PaintAttributes `typedef QFlags<PaintAttribute > QwtPlotTradingCurve::PaintAttributes`

An ORed combination of [PaintAttribute](#) values.

Definition at line 101 of file `qwt_plot_tradingcurve.h`.

14.103.3 Member Enumeration Documentation

14.103.3.1 Direction `enum QwtPlotTradingCurve::Direction`

Direction of a price movement.

Enumerator

Increasing	The closing price is higher than the opening price.
Decreasing	The closing price is lower than the opening price.

Definition at line 82 of file `qwt_plot_tradingcurve.h`.

14.103.3.2 PaintAttribute enum [QwtPlotTradingCurve::PaintAttribute](#)

Attributes to modify the drawing algorithm.

See also

[setPaintAttribute\(\)](#), [testPaintAttribute\(\)](#)

Enumerator

ClipSymbols	Check if a symbol is on the plot canvas before painting it.
-------------	---

Definition at line 95 of file `qwt_plot_tradingcurve.h`.

14.103.3.3 SymbolStyle enum [QwtPlotTradingCurve::SymbolStyle](#)

Symbol styles.

The default setting is `QwtPlotSeriesItem::CandleStick`.

See also

[setSymbolStyle\(\)](#), [symbolStyle\(\)](#)

Enumerator

NoSymbol	Nothing is displayed.
Bar	A line on the chart shows the price range (the highest and lowest prices) over one unit of time, e.g. one day or one hour. Tick marks project from each side of the line indicating the opening and closing price.
CandleStick	The range between opening/closing price are displayed as a filled box. The fill brush depends on the direction of the price movement. The box is connected to the highest/lowest values by lines.
UserSymbol	<p>SymbolTypes \geq UserSymbol are displayed by drawUserSymbol(), that needs to be overloaded and implemented in derived curve classes.</p> <p>See also</p> <p>drawUserSymbol()</p>

Definition at line 48 of file `qwt_plot_tradingcurve.h`.

14.103.4 Constructor & Destructor Documentation

14.103.4.1 QwtPlotTradingCurve() [1/2] `QwtPlotTradingCurve::QwtPlotTradingCurve (`
`const QString & title = QString()) [explicit]`

Constructor

Parameters

<i>title</i>	Title of the curve
--------------	--------------------

Definition at line 70 of file qwt_plot_tradingcurve.cpp.

14.103.4.2 QwtPlotTradingCurve() [2/2] `QwtPlotTradingCurve::QwtPlotTradingCurve (const QwtText & title) [explicit]`

Constructor

Parameters

<i>title</i>	Title of the curve
--------------	--------------------

Definition at line 60 of file qwt_plot_tradingcurve.cpp.

14.103.5 Member Function Documentation

14.103.5.1 boundingRect() `QRectF QwtPlotTradingCurve::boundingRect () const [override], [virtual]`

Returns

Bounding rectangle of all samples. For an empty series the rectangle is invalid.

Reimplemented from [QwtPlotSeriesItem](#).

Definition at line 365 of file qwt_plot_tradingcurve.cpp.

14.103.5.2 drawBar() `void QwtPlotTradingCurve::drawBar (QPainter * painter, const QwtOHLCSample & sample, Qt::Orientation orientation, bool inverted, double width) const [protected]`

Draw a bar.

Parameters

<i>painter</i>	Qt painter, initialized with pen/brush
<i>sample</i>	Sample, already translated into paint device coordinates
<i>orientation</i>	Vertical or horizontal
<i>inverted</i>	When inverted is false the open tick is painted to the left/top, otherwise it is painted right/bottom. The close tick is painted in the opposite direction of the open tick. painted in the opposite d opposite direction.
<i>width</i>	Width or height of the candle, depending on the orientation

See also

[Bar](#)

Definition at line 562 of file qwt_plot_tradingcurve.cpp.

14.103.5.3 drawCandleStick() `void QwtPlotTradingCurve::drawCandleStick (QPainter * painter, const QwtOHLCSample & sample, Qt::Orientation orientation, double width) const [protected]`

Draw a candle stick.

Parameters

<i>painter</i>	Qt painter, initialized with pen/brush
<i>sample</i>	Samples already translated into paint device coordinates
<i>orientation</i>	Vertical or horizontal
<i>width</i>	Width or height of the candle, depending on the orientation

See also

[CandleStick](#)

Definition at line 601 of file qwt_plot_tradingcurve.cpp.

14.103.5.4 drawSeries() `void QwtPlotTradingCurve::drawSeries (QPainter * painter, const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QRectF & canvasRect, int from, int to) const [override], [virtual]`

Draw an interval of the curve

Parameters

<i>painter</i>	Painter
<i>xMap</i>	Maps x-values into pixel coordinates.
<i>yMap</i>	Maps y-values into pixel coordinates.
<i>canvasRect</i>	Contents rectangle of the canvas
<i>from</i>	Index of the first point to be painted
<i>to</i>	Index of the last point to be painted. If to < 0 the curve will be painted to its last point.

See also

[drawSymbols\(\)](#)

Implements [QwtPlotSeriesItem](#).

Definition at line 387 of file qwt_plot_tradingcurve.cpp.

14.103.5.5 drawSymbols() `void QwtPlotTradingCurve::drawSymbols (QPainter * painter, const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QRectF & canvasRect, int from, int to) const [protected], [virtual]`

Draw symbols

Parameters

<i>painter</i>	Painter
<i>xMap</i>	x map
<i>yMap</i>	y map
<i>canvasRect</i>	Contents rectangle of the canvas
<i>from</i>	Index of the first point to be painted
<i>to</i>	Index of the last point to be painted

See also

[drawSeries\(\)](#)

Definition at line 420 of file qwt_plot_tradingcurve.cpp.

14.103.5.6 drawUserSymbol() `void QwtPlotTradingCurve::drawUserSymbol (QPainter * painter, SymbolStyle symbolStyle, const QwtOHLCSample & sample, Qt::Orientation orientation, bool inverted, double symbolWidth) const [protected], [virtual]`

Draw a symbol for a symbol style \geq UserSymbol.

The implementation does nothing and is intended to be overloaded

Parameters

<i>painter</i>	Qt painter, initialized with pen/brush
----------------	--

Parameters

<i>symbolStyle</i>	Symbol style
<i>sample</i>	Samples already translated into paint device coordinates
<i>orientation</i>	Vertical or horizontal
<i>inverted</i>	True, when the opposite scale (Qt::Vertical: x, Qt::Horizontal: y) is increasing in the opposite direction as QPainter coordinates.
<i>symbolWidth</i>	Width of the symbol in paint device coordinates

Definition at line 534 of file qwt_plot_tradingcurve.cpp.

14.103.5.7 legendIcon() [QwtGraphic](#) QwtPlotTradingCurve::legendIcon (
 int *index*,
 const QSizeF & *size*) const [override], [virtual]

Returns

A rectangle filled with the color of the symbol pen

Parameters

<i>index</i>	Index of the legend entry (usually there is only one)
<i>size</i>	Icon size

See also

[setLegendIconSize\(\)](#), [legendData\(\)](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 642 of file qwt_plot_tradingcurve.cpp.

14.103.5.8 maxSymbolWidth() double QwtPlotTradingCurve::maxSymbolWidth () const

Returns

Maximum for the symbol width

See also

[setMaxSymbolWidth\(\)](#), [minSymbolWidth\(\)](#), [symbolExtent\(\)](#)

Definition at line 356 of file qwt_plot_tradingcurve.cpp.

14.103.5.9 minSymbolWidth() `double QwtPlotTradingCurve::minSymbolWidth () const`

Returns

Minmum for the symbol width

See also

[setMinSymbolWidth\(\)](#), [maxSymbolWidth\(\)](#), [symbolExtent\(\)](#)

Definition at line 328 of file `qwt_plot_tradingcurve.cpp`.

14.103.5.10 rtti() `int QwtPlotTradingCurve::rtti () const [override], [virtual]`

Returns

[QwtPlotItem::Rtti_PlotTradingCurve](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 95 of file `qwt_plot_tradingcurve.cpp`.

14.103.5.11 scaledSymbolWidth() `double QwtPlotTradingCurve::scaledSymbolWidth (const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QRectF & canvasRect) const [protected], [virtual]`

Calculate the symbol width in paint coordinates

The width is calculated by scaling the symbol extent into paint device coordinates bounded by the minimum/maximum symbol width.

Parameters

<i>xMap</i>	Maps x-values into pixel coordinates.
<i>yMap</i>	Maps y-values into pixel coordinates.
<i>canvasRect</i>	Contents rectangle of the canvas

Returns

Symbol width in paint coordinates

See also

[symbolExtent\(\)](#), [minSymbolWidth\(\)](#), [maxSymbolWidth\(\)](#)

Definition at line 664 of file `qwt_plot_tradingcurve.cpp`.

14.103.5.12 setMaxSymbolWidth() `void QwtPlotTradingCurve::setMaxSymbolWidth (
double width)`

Set a maximum for the symbol width

A value ≤ 0.0 means an unlimited width

Parameters

<i>width</i>	Width in paint device coordinates
--------------	-----------------------------------

See also

[maxSymbolWidth\(\)](#), [setMinSymbolWidth\(\)](#), [setSymbolExtent\(\)](#)

Definition at line 341 of file `qwt_plot_tradingcurve.cpp`.

14.103.5.13 setMinSymbolWidth() `void QwtPlotTradingCurve::setMinSymbolWidth (
double width)`

Set a minimum for the symbol width

Parameters

<i>width</i>	Width in paint device coordinates
--------------	-----------------------------------

See also

[minSymbolWidth\(\)](#), [setMaxSymbolWidth\(\)](#), [setSymbolExtent\(\)](#)

Definition at line 312 of file `qwt_plot_tradingcurve.cpp`.

14.103.5.14 setPaintAttribute() `void QwtPlotTradingCurve::setPaintAttribute (
PaintAttribute attribute,
bool on = true)`

Specify an attribute how to draw the curve

Parameters

<i>attribute</i>	Paint attribute
<i>on</i>	On/Off

See also

[testPaintAttribute\(\)](#)

Definition at line 107 of file qwt_plot_tradingcurve.cpp.

14.103.5.15 setSamples() [1/2] `void QwtPlotTradingCurve::setSamples (const QVector< QwtOHLCSample > & samples)`

Initialize data with an array of samples.

Parameters

<i>samples</i>	Vector of samples
----------------	-------------------

See also

`QwtPlotSeriesItem::setData()`

Definition at line 132 of file qwt_plot_tradingcurve.cpp.

14.103.5.16 setSamples() [2/2] `void QwtPlotTradingCurve::setSamples (QwtSeriesData< QwtOHLCSample > * data)`

Assign a series of samples

`setSamples()` is just a wrapper for `setData()` without any additional value - beside that it is easier to find for the developer.

Parameters

<i>data</i>	Data
-------------	------

Warning

The item takes ownership of the data object, deleting it when its not used anymore.

Definition at line 148 of file qwt_plot_tradingcurve.cpp.

14.103.5.17 setSymbolBrush() `void QwtPlotTradingCurve::setSymbolBrush (Direction direction, const QBrush & brush)`

Set the symbol brush

Parameters

<i>direction</i>	Direction type
<i>brush</i>	Brush used to fill the body of all candlestick symbols with the direction

See also

[symbolBrush\(\)](#), [setSymbolPen\(\)](#)

Definition at line 238 of file `qwt_plot_tradingcurve.cpp`.

14.103.5.18 setSymbolExtent() `void QwtPlotTradingCurve::setSymbolExtent (double extent)`

Set the extent of the symbol.

The width of the symbol is given in scale coordinates. When painting a symbol the width is scaled into paint device coordinates by [scaledSymbolWidth\(\)](#). The scaled width is bounded by [minSymbolWidth\(\)](#), [maxSymbolWidth\(\)](#)

Parameters

<i>extent</i>	Symbol width in scale coordinates
---------------	-----------------------------------

See also

[symbolExtent\(\)](#), [scaledSymbolWidth\(\)](#), [setMinSymbolWidth\(\)](#), [setMaxSymbolWidth\(\)](#)

Definition at line 284 of file `qwt_plot_tradingcurve.cpp`.

14.103.5.19 setSymbolPen() [1/2] `void QwtPlotTradingCurve::setSymbolPen (const QColor & color, qreal width = 0.0, Qt::PenStyle style = Qt::SolidLine)`

Build and assign the symbol pen

In Qt5 the default pen width is 1.0 (0.0 in Qt4) what makes it non cosmetic (see `QPen::isCosmetic()`). This method has been introduced to hide this incompatibility.

Parameters

<i>color</i>	Pen color
<i>width</i>	Pen width
<i>style</i>	Pen style

See also

[pen\(\)](#), [brush\(\)](#)

Definition at line 195 of file `qwt_plot_tradingcurve.cpp`.

14.103.5.20 setSymbolPen() [2/2] `void QwtPlotTradingCurve::setSymbolPen (const QPen & pen)`

Set the symbol pen.

The symbol pen is used for rendering the lines of the bar or candlestick symbols

See also

[symbolPen\(\)](#), [setSymbolBrush\(\)](#)

Definition at line 209 of file `qwt_plot_tradingcurve.cpp`.

14.103.5.21 setSymbolStyle() `void QwtPlotTradingCurve::setSymbolStyle (SymbolStyle style)`

Set the symbol style

Parameters

<i>style</i>	Symbol style
--------------	--------------

See also

[symbolStyle\(\)](#), [setSymbolExtent\(\)](#), [setSymbolPen\(\)](#), [setSymbolBrush\(\)](#)

Definition at line 162 of file `qwt_plot_tradingcurve.cpp`.

14.103.5.22 symbolBrush() `QBrush QwtPlotTradingCurve::symbolBrush (Direction direction) const`

Parameters

<i>direction</i>	
------------------	--

Returns

Brush used to fill the body of all candlestick symbols with the direction

See also

[setSymbolPen\(\)](#), [symbolBrush\(\)](#)

Definition at line 262 of file `qwt_plot_tradingcurve.cpp`.

14.103.5.23 symbolExtent() `double QwtPlotTradingCurve::symbolExtent () const`

Returns

Extent of a symbol in scale coordinates

See also

[setSymbolExtent\(\)](#), [scaledSymbolWidth\(\)](#), [minSymbolWidth\(\)](#), [maxSymbolWidth\(\)](#)

Definition at line 301 of file `qwt_plot_tradingcurve.cpp`.

14.103.5.24 symbolPen() `QPen QwtPlotTradingCurve::symbolPen () const`

Returns

Symbol pen

See also

[setSymbolPen\(\)](#), [symbolBrush\(\)](#)

Definition at line 224 of file `qwt_plot_tradingcurve.cpp`.

14.103.5.25 symbolStyle() `QwtPlotTradingCurve::SymbolStyle QwtPlotTradingCurve::symbolStyle () const`

Returns

Symbol style

See also

[setSymbolStyle\(\)](#), [symbolExtent\(\)](#), [symbolPen\(\)](#), [symbolBrush\(\)](#)

Definition at line 177 of file `qwt_plot_tradingcurve.cpp`.

14.103.5.26 testPaintAttribute() `bool QwtPlotTradingCurve::testPaintAttribute (
 PaintAttribute attribute) const`

Returns

True, when attribute is enabled

See also

[PaintAttribute](#), [setPaintAttribute\(\)](#)

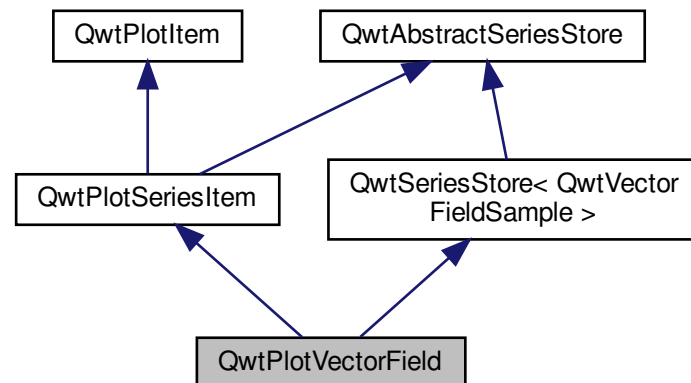
Definition at line 120 of file `qwt_plot_tradingcurve.cpp`.

14.104 QwtPlotVectorField Class Reference

A plot item, that represents a vector field.

```
#include <qwt_plot_vectorfield.h>
```

Inheritance diagram for QwtPlotVectorField:



Public Types

- enum [IndicatorOrigin](#) { [OriginHead](#) , [OriginTail](#) , [OriginCenter](#) }
- enum [PaintAttribute](#) { **FilterVectors** = 0x01 }
- enum [MagnitudeMode](#) { [MagnitudeAsColor](#) = 0x01 , [MagnitudeAsLength](#) = 0x02 }
- typedef QFlags< [PaintAttribute](#) > [PaintAttributes](#)
- typedef QFlags< [MagnitudeMode](#) > [MagnitudeModes](#)

Public Member Functions

- [QwtPlotVectorField](#) (const QString &[title](#)=QString())
- [QwtPlotVectorField](#) (const [QwtText](#) &[title](#))
- virtual [~QwtPlotVectorField](#) ()
Destructor.
- void [setPaintAttribute](#) ([PaintAttribute](#), bool on=true)
- bool [testPaintAttribute](#) ([PaintAttribute](#)) const
- void [setMagnitudeMode](#) ([MagnitudeMode](#), bool on=true)
- bool [testMagnitudeMode](#) ([MagnitudeMode](#)) const
- void [setSymbol](#) ([QwtVectorFieldSymbol](#) *)
- const [QwtVectorFieldSymbol](#) * [symbol](#) () const
- void [setPen](#) (const QPen &)
- QPen [pen](#) () const
- void [setBrush](#) (const QBrush &)
- Assign a brush.*
- QBrush [brush](#) () const

- void [setRasterSize](#) (const QSizeF &)
- QSizeF [rasterSize](#) () const
- void [setIndicatorOrigin](#) ([IndicatorOrigin](#))
- [IndicatorOrigin](#) [indicatorOrigin](#) () const
- void [setSamples](#) (const QVector< [QwtVectorFieldSample](#) > &)
- void [setSamples](#) ([QwtVectorFieldData](#) *)
- void [setColorMap](#) ([QwtColorMap](#) *)
- const [QwtColorMap](#) * [colorMap](#) () const
- void [setMagnitudeRange](#) (const [QwtInterval](#) &)
- [QwtInterval](#) [magnitudeRange](#) () const
- void [setMinArrowLength](#) (double)
- double [minArrowLength](#) () const
- void [setMaxArrowLength](#) (double)
- double [maxArrowLength](#) () const
- virtual double [arrowLength](#) (double magnitude) const
- virtual QRectF [boundingRect](#) () const override
- virtual void [drawSeries](#) (QPainter *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect, int from, int to) const override
- virtual int [rtti](#) () const override
- virtual [QwtGraphicLegendIcon](#) (int index, const QSizeF &) const override
- void [setMagnitudeScaleFactor](#) (double factor)
Set the magnitudeScaleFactor.
- double [magnitudeScaleFactor](#) () const

Protected Member Functions

- virtual void [drawSymbols](#) (QPainter *, const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const QRectF &canvasRect, int from, int to) const
- virtual void [drawSymbol](#) (QPainter *, double x, double y, double vx, double vy) const
- virtual void [dataChanged](#) () override
[dataChanged\(\)](#) indicates, that the series has been changed.

14.104.1 Detailed Description

A plot item, that represents a vector field.

A vector field is a representation of a points with a given magnitude and direction as arrows. While the direction affects the direction of the arrow, the magnitude might be represented as a color or by the length of the arrow.

See also

[QwtVectorFieldSymbol](#), [QwtVectorFieldSample](#)

Definition at line 30 of file `qwt_plot_vectorfield.h`.

14.104.2 Member Typedef Documentation

14.104.2.1 MagnitudeModes `typedef QFlags<MagnitudeMode > QwtPlotVectorField::MagnitudeModes`

An ORed combination of [MagnitudeMode](#) values.

Definition at line 90 of file `qwt_plot_vectorfield.h`.

14.104.2.2 PaintAttributes `typedef QFlags<PaintAttribute > QwtPlotVectorField::PaintAttributes`

An ORed combination of [PaintAttribute](#) values.

Definition at line 67 of file `qwt_plot_vectorfield.h`.

14.104.3 Member Enumeration Documentation

14.104.3.1 IndicatorOrigin `enum QwtPlotVectorField::IndicatorOrigin`

Depending on the origin the indicator symbol (usually an arrow) will be to the position of the corresponding sample.

Enumerator

OriginHead	symbol points to the sample position
OriginTail	The arrow starts at the sample position.
OriginCenter	The arrow is centered at the sample position.

Definition at line 39 of file `qwt_plot_vectorfield.h`.

14.104.3.2 MagnitudeMode `enum QwtPlotVectorField::MagnitudeMode`

Depending on the `MagnitudeMode` the magnitude component will have an impact on the attributes of the symbol/arrow.

See also

[setMagnitudeMode\(\)](#)

Enumerator

MagnitudeAsColor	The magnitude will be mapped to a color using a color map See also magnitudeRange() , colorMap()
MagnitudeAsLength	The magnitude will have an impact on the length of the arrow/symbol See also arrowLength() , magnitudeScaleFactor()
Generated by Doxygen	

Definition at line 75 of file `qwt_plot_vectorfield.h`.

14.104.3.3 PaintAttribute enum `QwtPlotVectorField::PaintAttribute`

Attributes to modify the rendering

See also

[`setPaintAttribute\(\)`](#), [`testPaintAttribute\(\)`](#)

Definition at line 55 of file `qwt_plot_vectorfield.h`.

14.104.4 Constructor & Destructor Documentation

14.104.4.1 QwtPlotVectorField() [1/2] `QwtPlotVectorField::QwtPlotVectorField (const QString & title = QString()) [explicit]`

Constructor

Parameters

<i>title</i>	Title of the curve
--------------	--------------------

Definition at line 302 of file `qwt_plot_vectorfield.cpp`.

14.104.4.2 QwtPlotVectorField() [2/2] `QwtPlotVectorField::QwtPlotVectorField (const QwtText & title) [explicit]`

Constructor

Parameters

<i>title</i>	Title of the curve
--------------	--------------------

Definition at line 292 of file `qwt_plot_vectorfield.cpp`.

14.104.5 Member Function Documentation

14.104.5.1 arrowLength() `double QwtPlotVectorField::arrowLength (double magnitude) const [virtual]`

Computes length of the arrow in screen coordinate units based on its magnitude.

Default implementation simply scales the vector using the [magnitudeScaleFactor\(\)](#). If the result is not null, the length is then bounded into the interval [[minArrowLength\(\)](#), [maxArrowLength\(\)](#)].

Re-implement this function to provide special handling for zero/non-zero magnitude arrows, or impose minimum/maximum arrow length limits.

Parameters

<i>magnitude</i>	Magnitude
------------------	-----------

Returns

Length of arrow to be drawn in dependence of vector magnitude.

See also

[magnitudeScaleFactor](#), [minArrowLength\(\)](#), [maxArrowLength\(\)](#)

Note

Has no effect when [QwtPlotVectorField::MagnitudeAsLength](#) is not enabled

Definition at line 726 of file `qwt_plot_vectorfield.cpp`.

14.104.5.2 boundingRect() `QRectF QwtPlotVectorField::boundingRect () const [override], [virtual]`

Returns

An invalid bounding rect: `QRectF(1.0, 1.0, -2.0, -2.0)`

Note

A width or height < 0.0 is ignored by the autoscaler

Reimplemented from [QwtPlotSeriesItem](#).

Definition at line 749 of file `qwt_plot_vectorfield.cpp`.

14.104.5.3 brush() `QBrush QwtPlotVectorField::brush () const`

Returns

Brush used to fill the symbol

See also

[setBrush\(\)](#), [pen\(\)](#)

Definition at line 379 of file `qwt_plot_vectorfield.cpp`.

14.104.5.4 colorMap() `const QwtColorMap * QwtPlotVectorField::colorMap () const`

Returns

Color Map used for mapping the intensity values to colors

See also

[setColorMap\(\)](#)

Definition at line 590 of file `qwt_plot_vectorfield.cpp`.

14.104.5.5 drawSeries() `void QwtPlotVectorField::drawSeries (QPainter * painter, const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QRectF & canvasRect, int from, int to) const [override], [virtual]`

Draw a subset of the points

Parameters

<i>painter</i>	Painter
<i>xMap</i>	Maps x-values into pixel coordinates.
<i>yMap</i>	Maps y-values into pixel coordinates.
<i>canvasRect</i>	Contents rectangle of the canvas
<i>from</i>	Index of the first sample to be painted
<i>to</i>	Index of the last sample to be painted. If $to < 0$ the series will be painted to its last sample.

Implements [QwtPlotSeriesItem](#).

Definition at line 807 of file `qwt_plot_vectorfield.cpp`.

14.104.5.6 drawSymbol() `void QwtPlotVectorField::drawSymbol (QPainter * painter, double x, double y, double vx, double vy) const` [protected], [virtual]

Draw a arrow/symbols at a specific position

x, *y*, are paint device coordinates, while *vx*, *vy* are from the corresponding sample.

See also

[setSymbol\(\)](#), [drawSeries\(\)](#)

Definition at line 975 of file `qwt_plot_vectorfield.cpp`.

14.104.5.7 drawSymbols() `void QwtPlotVectorField::drawSymbols (QPainter * painter, const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QRectF & canvasRect, int from, int to) const` [protected], [virtual]

Draw symbols

Parameters

<i>painter</i>	Painter
<i>xMap</i>	x map
<i>yMap</i>	y map
<i>canvasRect</i>	Contents rectangle of the canvas
<i>from</i>	Index of the first sample to be painted
<i>to</i>	Index of the last sample to be painted

See also

[setSymbol\(\)](#), [drawSymbol\(\)](#), [drawSeries\(\)](#)

Definition at line 847 of file `qwt_plot_vectorfield.cpp`.

14.104.5.8 indicatorOrigin() `QwtPlotVectorField::IndicatorOrigin QwtPlotVectorField::indicatorOrigin () const`

Returns

origin for the symbols/arrows

Definition at line 401 of file qwt_plot_vectorfield.cpp.

14.104.5.9 legendIcon() [QwtGraphic](#) QwtPlotVectorField::legendIcon (
 int *index*,
 const QSizeF & *size*) const [override], [virtual]

Returns

Icon representing the vector fields on the legend

Parameters

<i>index</i>	Index of the legend entry (ignored as there is only one)
<i>size</i>	Icon size

See also

[QwtPlotItem::setLegendIconSize\(\)](#), [QwtPlotItem::legendData\(\)](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 770 of file qwt_plot_vectorfield.cpp.

14.104.5.10 magnitudeRange() [QwtInterval](#) QwtPlotVectorField::magnitudeRange () const

Returns

min/max magnitudes to be used for color map lookups

See also

[setMagnitudeRange\(\)](#), [colorMap\(\)](#)

Definition at line 645 of file qwt_plot_vectorfield.cpp.

14.104.5.11 magnitudeScaleFactor() `double QwtPlotVectorField::magnitudeScaleFactor () const`**Returns**

Scale factor used to calculate the arrow length from the magnitude

The length of the arrow in screen coordinate units is calculated by scaling the magnitude by the [magnitudeScaleFactor](#).

Default implementation simply scales the vector using the `magnitudeScaleFactor` property. Re-implement this function to provide special handling for zero/non-zero magnitude arrows, or impose minimum/maximum arrow length limits.

Returns

Length of arrow to be drawn in dependence of vector magnitude.

See also

[magnitudeScaleFactor](#)

Note

Has no effect when [QwtPlotVectorField::MagnitudeAsLength](#) is not enabled

Definition at line 440 of file `qwt_plot_vectorfield.cpp`.

14.104.5.12 maxArrowLength() `double QwtPlotVectorField::maxArrowLength () const`**Returns**

maximum for the arrow length

See also

[setMinArrowLength\(\)](#), [maxArrowLength\(\)](#), [arrowLength\(\)](#)

Note

Has no effect when [QwtPlotVectorField::MagnitudeAsLength](#) is not enabled

Definition at line 705 of file `qwt_plot_vectorfield.cpp`.

14.104.5.13 minArrowLength() `double QwtPlotVectorField::minArrowLength () const`

Returns

minimum for the arrow length of non zero vectors

See also

[setMinArrowLength\(\)](#), [maxArrowLength\(\)](#), [arrowLength\(\)](#)

Note

Has no effect when [QwtPlotVectorField::MagnitudeAsLength](#) is not enabled

Definition at line 675 of file `qwt_plot_vectorfield.cpp`.

14.104.5.14 pen() `QPen QwtPlotVectorField::pen () const`

Returns

Pen used to draw the lines

See also

[setPen\(\)](#), [brush\(\)](#)

Definition at line 351 of file `qwt_plot_vectorfield.cpp`.

14.104.5.15 rasterSize() `QSizeF QwtPlotVectorField::rasterSize () const`

Returns

raster size used for filtering samples

See also

[setRasterSize\(\)](#), [QwtPlotVectorField::FilterVectors](#)

Definition at line 463 of file `qwt_plot_vectorfield.cpp`.

14.104.5.16 rtti() `int QwtPlotVectorField::rtti () const [override], [virtual]`

Returns

`QwtPlotItem::Rtti_PlotField`

Reimplemented from [QwtPlotItem](#).

Definition at line 503 of file `qwt_plot_vectorfield.cpp`.

14.104.5.17 setBrush() `void QwtPlotVectorField::setBrush (
const QBrush & brush)`

Assign a brush.

Parameters

<i>brush</i>	New brush
--------------	-----------

See also

[brush\(\)](#), [pen\(\)](#)

Note

the brush is ignored in MagnitudeAsColor mode

Definition at line 364 of file `qwt_plot_vectorfield.cpp`.

14.104.5.18 setColorMap() `void QwtPlotVectorField::setColorMap (
 QwtColorMap * colorMap)`

Change the color map

The color map is used to map the magnitude of a sample into a color using a known range for the magnitudes.

Parameters

<i>colorMap</i>	Color Map
-----------------	-----------

See also

[colorMap\(\)](#), [magnitudeRange\(\)](#)

Definition at line 571 of file `qwt_plot_vectorfield.cpp`.

14.104.5.19 setIndicatorOrigin() `void QwtPlotVectorField::setIndicatorOrigin (
 IndicatorOrigin origin)`

Set the origin for the symbols/arrows

Parameters

<i>origin</i>	Origin
---------------	--------

See also

[indicatorOrigin\(\)](#)

Definition at line 390 of file `qwt_plot_vectorfield.cpp`.

14.104.5.20 setMagnitudeMode() `void QwtPlotVectorField::setMagnitudeMode (
 MagnitudeMode mode,
 bool on = true)`

Specify a mode how to represent the magnitude a n arrow/symbol

Parameters

<i>mode</i>	Mode
<i>on</i>	On/Off

See also

[testMagnitudeMode\(\)](#)

Definition at line 602 of file qwt_plot_vectorfield.cpp.

14.104.5.21 setMagnitudeRange() `void QwtPlotVectorField::setMagnitudeRange (
 const QwtInterval & magnitudeRange)`

Sets the min/max magnitudes to be used for color map lookups.

If invalid (min=max=0 or negative values), the range is determined from the current range of magnitudes in the vector samples.

See also

[magnitudeRange\(\)](#), [colorMap\(\)](#)

Definition at line 632 of file qwt_plot_vectorfield.cpp.

14.104.5.22 setMagnitudeScaleFactor() `void QwtPlotVectorField::setMagnitudeScaleFactor (
 double factor)`

Set the magnitudeScaleFactor.

The length of the arrow in screen coordinate units is calculated by scaling the magnitude by the magnitudeScaleFactor.

Parameters

<i>factor</i>	Scale factor
---------------	--------------

See also

[magnitudeScaleFactor\(\)](#), [arrowLength\(\)](#)

Note

Has no effect when [QwtPlotVectorField::MagnitudeAsLength](#) is not enabled

Definition at line 417 of file qwt_plot_vectorfield.cpp.

14.104.5.23 setMaxArrowLength() `void QwtPlotVectorField::setMaxArrowLength (
double length)`

Set a maximum for the arrow length

Parameters

<i>length</i>	Maximum for the arrow length in pixels
---------------	--

See also

[maxArrowLength\(\)](#), [setMinArrowLength\(\)](#), [arrowLength\(\)](#)

Note

Has no effect when [QwtPlotVectorField::MagnitudeAsLength](#) is not enabled

Definition at line 688 of file qwt_plot_vectorfield.cpp.

14.104.5.24 setMinArrowLength() `void QwtPlotVectorField::setMinArrowLength (
double length)`

Set a minimum for the arrow length of non zero vectors

Parameters

<i>length</i>	Minimum for the arrow length in pixels
---------------	--

See also

[minArrowLength\(\)](#), [setMaxArrowLength\(\)](#), [arrowLength\(\)](#)

Note

Has no effect when [QwtPlotVectorField::MagnitudeAsLength](#) is not enabled

Definition at line 658 of file `qwt_plot_vectorfield.cpp`.

14.104.5.25 `setPaintAttribute()` `void QwtPlotVectorField::setPaintAttribute (`
 [PaintAttribute](#) *attribute*,
 bool *on* = true)

Specify an attribute how to draw the curve

Parameters

<i>attribute</i>	Paint attribute
<i>on</i>	On/Off

See also

[testPaintAttribute\(\)](#)

Definition at line 475 of file `qwt_plot_vectorfield.cpp`.

14.104.5.26 `setPen()` `void QwtPlotVectorField::setPen (`
 const QPen & *pen*)

Assign a pen

Parameters

<i>pen</i>	New pen
------------	---------

See also

[pen\(\)](#), [brush\(\)](#)

Note

the pen is ignored in `MagnitudeAsColor` mode

Definition at line 336 of file `qwt_plot_vectorfield.cpp`.

14.104.5.27 setRasterSize() `void QwtPlotVectorField::setRasterSize (const QSizeF & size)`

Set the raster size used for filtering samples

See also

[rasterSize\(\)](#), [QwtPlotVectorField::FilterVectors](#)

Definition at line 450 of file `qwt_plot_vectorfield.cpp`.

14.104.5.28 setSamples() [1/2] `void QwtPlotVectorField::setSamples (const QVector< QwtVectorFieldSample > & samples)`

Initialize data with an array of samples.

Parameters

<i>samples</i>	Vector of points
----------------	------------------

Definition at line 541 of file `qwt_plot_vectorfield.cpp`.

14.104.5.29 setSamples() [2/2] `void QwtPlotVectorField::setSamples (QwtVectorFieldData * data)`

Assign a series of samples

[setSamples\(\)](#) is just a wrapper for [setData\(\)](#) without any additional value - beside that it is easier to find for the developer.

Parameters

<i>data</i>	Data
-------------	------

Warning

The item takes ownership of the data object, deleting it when its not used anymore.

Definition at line 556 of file `qwt_plot_vectorfield.cpp`.

14.104.5.30 setSymbol() `void QwtPlotVectorField::setSymbol (QwtVectorFieldSymbol * symbol)`

Sets a new arrow symbol (implementation of arrow drawing code).

Parameters

<i>symbol</i>	Arrow symbol
---------------	--------------

See also

[symbol\(\)](#), [drawSymbol\(\)](#)

Note

Ownership is transferred to [QwtPlotVectorField](#).

Definition at line 516 of file `qwt_plot_vectorfield.cpp`.

14.104.5.31 `symbol()` `const QwtVectorFieldSymbol * QwtPlotVectorField::symbol () const`

Returns

arrow symbol

See also

[setSymbol\(\)](#), [drawSymbol\(\)](#)

Definition at line 532 of file `qwt_plot_vectorfield.cpp`.

14.104.5.32 `testMagnitudeMode()` `bool QwtPlotVectorField::testMagnitudeMode (
MagnitudeMode mode) const`

Returns

True, when mode is enabled

See also

[MagnitudeMode](#), [setMagnitudeMode\(\)](#)

Definition at line 619 of file `qwt_plot_vectorfield.cpp`.

14.104.5.33 testPaintAttribute() `bool QwtPlotVectorField::testPaintAttribute (
 PaintAttribute attribute) const`

Returns

True, when attribute is enabled

See also

[PaintAttribute](#), [setPaintAttribute\(\)](#)

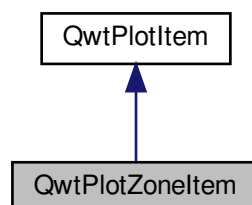
Definition at line 496 of file `qwt_plot_vectorfield.cpp`.

14.105 QwtPlotZoneItem Class Reference

A plot item, which displays a zone.

```
#include <qwt_plot_zoneitem.h>
```

Inheritance diagram for QwtPlotZoneItem:



Public Member Functions

- [QwtPlotZoneItem](#) ()
Constructor.
- virtual [~QwtPlotZoneItem](#) ()
Destructor.
- virtual int [rtti](#) () const override
- void [setOrientation](#) (Qt::Orientation)
Set the orientation of the zone.
- Qt::Orientation [orientation](#) () const
- void [setInterval](#) (double min, double max)
- void [setInterval](#) (const [QwtInterval](#) &)
- [QwtInterval](#) [interval](#) () const
- void [setPen](#) (const QColor &, qreal width=0.0, Qt::PenStyle=Qt::SolidLine)
- void [setPen](#) (const QPen &)
Assign a pen.
- const QPen & [pen](#) () const
- void [setBrush](#) (const QBrush &)
Assign a brush.
- const QBrush & [brush](#) () const
- virtual void [draw](#) (QPainter *, const [QwtScaleMap](#) &, const [QwtScaleMap](#) &, const QRectF &canvasRect) const override
- virtual QRectF [boundingRect](#) () const override

Additional Inherited Members

14.105.1 Detailed Description

A plot item, which displays a zone.

A horizontal zone highlights an interval of the y axis - a vertical zone an interval of the x axis - and is unbounded in the opposite direction. It is filled with a brush and its border lines are optionally displayed with a pen.

Note

For displaying an area that is bounded for x and y coordinates use [QwtPlotShapelItem](#)

Definition at line 33 of file qwt_plot_zoneitem.h.

14.105.2 Constructor & Destructor Documentation

14.105.2.1 QwtPlotZoneItem() `QwtPlotZoneItem::QwtPlotZoneItem () [explicit]`

Constructor.

Initializes the zone with no pen and a semi transparent gray brush

Sets the following item attributes:

- [QwtPlotItem::AutoScale](#): false
- [QwtPlotItem::Legend](#): false

The z value is initialized by 5

See also

[QwtPlotItem::setItemAttribute\(\)](#), [QwtPlotItem::setZ\(\)](#)

Definition at line 50 of file qwt_plot_zoneitem.cpp.

14.105.3 Member Function Documentation

14.105.3.1 **boundingRect()** `QRectF QwtPlotZoneItem::boundingRect () const [override], [virtual]`

The bounding rectangle is build from the interval in one direction and something invalid for the opposite direction.

Returns

An invalid rectangle with valid boundaries in one direction

Reimplemented from [QwtPlotItem](#).

Definition at line 297 of file `qwt_plot_zoneitem.cpp`.

14.105.3.2 **brush()** `const QBrush & QwtPlotZoneItem::brush () const`

Returns

Brush used to fill the zone

See also

[setPen\(\)](#), [brush\(\)](#)

Definition at line 138 of file `qwt_plot_zoneitem.cpp`.

14.105.3.3 **draw()** `void QwtPlotZoneItem::draw (QPainter * painter, const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QRectF & canvasRect) const [override], [virtual]`

Draw the zone

Parameters

<i>painter</i>	Painter
<i>xMap</i>	x Scale Map
<i>yMap</i>	y Scale Map
<i>canvasRect</i>	Contents rectangle of the canvas in painter coordinates

Implements [QwtPlotItem](#).

Definition at line 223 of file `qwt_plot_zoneitem.cpp`.

14.105.3.4 interval() [QwtInterval](#) QwtPlotZoneItem::interval () const

Returns

Zone interval

See also

[setInterval\(\)](#), [orientation\(\)](#)

Definition at line 209 of file `qwt_plot_zoneitem.cpp`.

14.105.3.5 orientation() [Qt::Orientation](#) QwtPlotZoneItem::orientation () const

Returns

Orientation of the zone

See also

[setOrientation\(\)](#)

Definition at line 165 of file `qwt_plot_zoneitem.cpp`.

14.105.3.6 pen() const [QPen](#) & QwtPlotZoneItem::pen () const

Returns

Pen used to draw the border lines

See also

[setPen\(\)](#), [brush\(\)](#)

Definition at line 112 of file `qwt_plot_zoneitem.cpp`.

14.105.3.7 rtti() int QwtPlotZoneItem::rtti () const [override], [virtual]

Returns

[QwtPlotItem::Rtti_PlotZone](#)

Reimplemented from [QwtPlotItem](#).

Definition at line 68 of file `qwt_plot_zoneitem.cpp`.

14.105.3.8 setBrush() void QwtPlotZoneItem::setBrush (
const [QBrush](#) & *brush*)

Assign a brush.

The brush is used to fill the zone

Parameters

<i>brush</i>	Brush
--------------	-------

See also

[pen\(\)](#), [setBrush\(\)](#)

Definition at line 125 of file qwt_plot_zoneitem.cpp.

14.105.3.9 setInterval() [1/2] `void QwtPlotZoneItem::setInterval (const QwtInterval & interval)`

Set the interval of the zone

For a horizontal zone the interval is related to the y axis, for a vertical zone it is related to the x axis.

Parameters

<i>interval</i>	Zone interval
-----------------	---------------

See also

[interval\(\)](#), [setOrientation\(\)](#)

Definition at line 196 of file qwt_plot_zoneitem.cpp.

14.105.3.10 setInterval() [2/2] `void QwtPlotZoneItem::setInterval (double min, double max)`

Set the interval of the zone

For a horizontal zone the interval is related to the y axis, for a vertical zone it is related to the x axis.

Parameters

<i>min</i>	Minimum of the interval
<i>max</i>	Maximum of the interval

See also

[interval\(\)](#), [setOrientation\(\)](#)

Definition at line 181 of file qwt_plot_zoneitem.cpp.

14.105.3.11 setOrientation() `void QwtPlotZoneItem::setOrientation (Qt::Orientation orientation)`

Set the orientation of the zone.

A horizontal zone highlights an interval of the y axis, a vertical zone of the x axis. It is unbounded in the opposite direction.

See also

[orientation\(\)](#), [QwtPlotItem::setAxes\(\)](#)

Definition at line 152 of file `qwt_plot_zoneitem.cpp`.

14.105.3.12 setPen() [1/2] `void QwtPlotZoneItem::setPen (const QColor & color, qreal width = 0.0, Qt::PenStyle style = Qt::SolidLine)`

Build and assign a pen

In Qt5 the default pen width is 1.0 (0.0 in Qt4) what makes it non cosmetic (see `QPen::isCosmetic()`). This method has been introduced to hide this incompatibility.

Parameters

<i>color</i>	Pen color
<i>width</i>	Pen width
<i>style</i>	Pen style

See also

[pen\(\)](#), [brush\(\)](#)

Definition at line 86 of file `qwt_plot_zoneitem.cpp`.

14.105.3.13 setPen() [2/2] `void QwtPlotZoneItem::setPen (const QPen & pen)`

Assign a pen.

The pen is used to draw the border lines of the zone

Parameters

<i>pen</i>	Pen
------------	-----

See also

[pen\(\)](#), [setBrush\(\)](#)

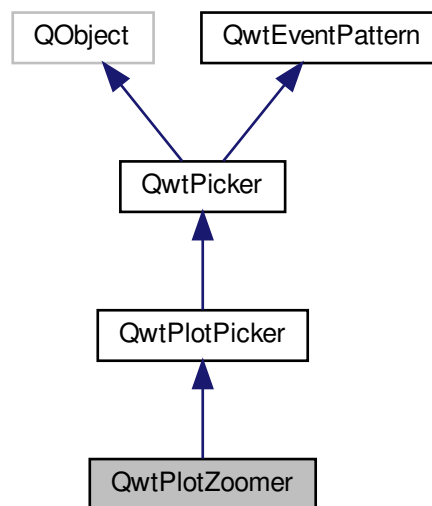
Definition at line 99 of file qwt_plot_zoneitem.cpp.

14.106 QwtPlotZoomer Class Reference

[QwtPlotZoomer](#) provides stacked zooming for a plot widget.

```
#include <qwt_plot_zoomer.h>
```

Inheritance diagram for QwtPlotZoomer:



Public Slots

- void [moveBy](#) (double dx, double dy)
- virtual void [moveTo](#) (const QPointF &)
- virtual void [zoom](#) (const QRectF &)

Zoom in.

- virtual void [zoom](#) (int offset)

Zoom in or out.

Signals

- void [zoomed](#) (const QRectF &rect)

Public Member Functions

- [QwtPlotZoomer](#) (QWidget *, bool doReplot=true)
Create a zoomer for a plot canvas.
- [QwtPlotZoomer](#) (QwtAxisId [xAxis](#), QwtAxisId [yAxis](#), QWidget *, bool doReplot=true)
Create a zoomer for a plot canvas.
- virtual void [setZoomBase](#) (bool doReplot=true)
- virtual void [setZoomBase](#) (const QRectF &)
Set the initial size of the zoomer.
- QRectF [zoomBase](#) () const
- QRectF [zoomRect](#) () const
- virtual void [setAxes](#) (QwtAxisId [xAxis](#), QwtAxisId [yAxis](#)) override
- void [setMaxStackDepth](#) (int)
Limit the number of recursive zoom operations to depth.
- int [maxStackDepth](#) () const
- const QStack< QRectF > & [zoomStack](#) () const
- void [setZoomStack](#) (const QStack< QRectF > &, int [zoomRectIndex](#)==1)
Assign a zoom stack.
- uint [zoomRectIndex](#) () const

Protected Member Functions

- virtual void [rescale](#) ()
- virtual QSizeF [minZoomSize](#) () const
Limit zooming by a minimum rectangle.
- virtual void [widgetMouseEvent](#) (QMouseEvent *) override
- virtual void [widgetKeyPressEvent](#) (QKeyEvent *) override
- virtual void [begin](#) () override
- virtual bool [end](#) (bool ok=true) override
- virtual bool [accept](#) (QPolygon &) const override
Check and correct a selected rectangle.

Additional Inherited Members

14.106.1 Detailed Description

[QwtPlotZoomer](#) provides stacked zooming for a plot widget.

[QwtPlotZoomer](#) selects rectangles from user inputs (mouse or keyboard) translates them into plot coordinates and adjusts the axes to them. The selection is supported by a rubber band and optionally by displaying the coordinates of the current mouse position.

Zooming can be repeated as often as possible, limited only by [maxStackDepth\(\)](#) or [minZoomSize\(\)](#). Each rectangle is pushed on a stack.

The default setting how to select rectangles is a [QwtPickerDragRectMachine](#) with the following bindings:

- [QwtEventPattern::MouseSelect1](#)
The first point of the zoom rectangle is selected by a mouse press, the second point from the position, where the mouse is released.

- [QwtEventPattern::KeySelect1](#)
The first key press selects the first, the second key press selects the second point.
- [QwtEventPattern::KeyAbort](#)
Discard the selection in the state, where the first point is selected.

To traverse the zoom stack the following bindings are used:

- [QwtEventPattern::MouseSelect3](#), [QwtEventPattern::KeyUndo](#)
Zoom out one position on the zoom stack
- [QwtEventPattern::MouseSelect6](#), [QwtEventPattern::KeyRedo](#)
Zoom in one position on the zoom stack
- [QwtEventPattern::MouseSelect2](#), [QwtEventPattern::KeyHome](#)
Zoom to the zoom base

The [setKeyPattern\(\)](#) and [setMousePattern\(\)](#) functions can be used to configure the zoomer actions. The following example shows, how to configure the 'I' and 'O' keys for zooming in and out one position on the zoom stack. The "Home" key is used to "unzoom" the plot.

```
zoomer = new QwtPlotZoomer( plot );
zoomer->setKeyPattern( QwtEventPattern::KeyRedo, Qt::Key_I, Qt::ShiftModifier );
zoomer->setKeyPattern( QwtEventPattern::KeyUndo, Qt::Key_O, Qt::ShiftModifier );
zoomer->setKeyPattern( QwtEventPattern::KeyHome, Qt::Key_Home );
```

[QwtPlotZoomer](#) is tailored for plots with one x and y axis, but it is allowed to attach a second [QwtPlotZoomer](#) (without rubber band and tracker) for the other axes.

Note

The realtime example includes an derived zoomer class that adds scrollbars to the plot canvas.

See also

[QwtPlotPanner](#), [QwtPlotMagnifier](#)

Definition at line 79 of file `qwt_plot_zoomer.h`.

14.106.2 Constructor & Destructor Documentation

14.106.2.1 QwtPlotZoomer() [1/2] `QwtPlotZoomer::QwtPlotZoomer (`
`QWidget * canvas,`
`bool doReplot = true) [explicit]`

Create a zoomer for a plot canvas.

The zoomer is set to those x- and y-axis of the parent plot of the canvas that are enabled. If both or no x-axis are enabled, the picker is set to [QwtAxis::XBottom](#). If both or no y-axis are enabled, it is set to [QwtAxis::YLeft](#).

The zoomer is initialized with a [QwtPickerDragRectMachine](#), the tracker mode is set to [QwtPicker::ActiveOnly](#) and the rubber band is set to [QwtPicker::RectRubberBand](#)

Parameters

<i>canvas</i>	Plot canvas to observe, also the parent object
<i>doReplot</i>	Call QwtPlot::replot() for the attached plot before initializing the zoomer with its scales. This might be necessary, when the plot is in a state with pending scale changes.

See also

[QwtPlot::autoReplot\(\)](#), [QwtPlot::replot\(\)](#), [setZoomBase\(\)](#)

Definition at line 109 of file `qwt_plot_zoomer.cpp`.

14.106.2.2 QwtPlotZoomer() [2/2] `QwtPlotZoomer::QwtPlotZoomer (`
`QwtAxisId xAxisId,`
`QwtAxisId yAxisId,`
`QWidget * canvas,`
`bool doReplot = true) [explicit]`

Create a zoomer for a plot canvas.

The zoomer is initialized with a [QwtPickerDragRectMachine](#), the tracker mode is set to [QwtPicker::ActiveOnly](#) and the rubber band is set to [QwtPicker::RectRubberBand](#)

Parameters

<i>xAxisId</i>	X axis of the zoomer
<i>yAxisId</i>	Y axis of the zoomer
<i>canvas</i>	Plot canvas to observe, also the parent object
<i>doReplot</i>	Call QwtPlot::replot() for the attached plot before initializing the zoomer with its scales. This might be necessary, when the plot is in a state with pending scale changes.

See also

[QwtPlot::autoReplot\(\)](#), [QwtPlot::replot\(\)](#), [setZoomBase\(\)](#)

Definition at line 133 of file `qwt_plot_zoomer.cpp`.

14.106.3 Member Function Documentation

14.106.3.1 accept() `bool QwtPlotZoomer::accept (`
`QPolygon & pa) const [override], [protected], [virtual]`

Check and correct a selected rectangle.

Reject rectangles with a height or width < 2, otherwise expand the selected rectangle to a minimum size of 11x11 and accept it.

Returns

true If the rectangle is accepted, or has been changed to an accepted one.

Reimplemented from [QwtPicker](#).

Definition at line 567 of file qwt_plot_zoomer.cpp.

14.106.3.2 begin() `void QwtPlotZoomer::begin () [override], [protected], [virtual]`

Rejects selections, when the stack depth is too deep, or the zoomed rectangle is [minZoomSize\(\)](#).

See also

[minZoomSize\(\)](#), [maxStackDepth\(\)](#)

Reimplemented from [QwtPicker](#).

Definition at line 609 of file qwt_plot_zoomer.cpp.

14.106.3.3 end() `bool QwtPlotZoomer::end (
 bool ok = true) [override], [protected], [virtual]`

Expand the selected rectangle to [minZoomSize\(\)](#) and zoom in if accepted.

Parameters

<i>ok</i>	If true, complete the selection and emit selected signals otherwise discard the selection.
-----------	--

See also

[accept\(\)](#), [minZoomSize\(\)](#)

Returns

True if the selection has been accepted, false otherwise

Reimplemented from [QwtPlotPicker](#).

Definition at line 643 of file qwt_plot_zoomer.cpp.

14.106.3.4 maxStackDepth() `int QwtPlotZoomer::maxStackDepth () const`

Returns

Maximal depth of the zoom stack.

See also

[setMaxStackDepth\(\)](#)

Definition at line 201 of file `qwt_plot_zoomer.cpp`.

14.106.3.5 minZoomSize() `QSizeF QwtPlotZoomer::minZoomSize () const` `[protected]`, `[virtual]`

Limit zooming by a minimum rectangle.

Returns

[zoomBase\(\).width\(\)](#) / 10e4, [zoomBase\(\).height\(\)](#) / 10e4

Definition at line 597 of file `qwt_plot_zoomer.cpp`.

14.106.3.6 moveBy `void QwtPlotZoomer::moveBy (`
 `double dx,`
 `double dy)` `[slot]`

Move the current zoom rectangle.

Parameters

<i>dx</i>	X offset
<i>dy</i>	Y offset

Note

The changed rectangle is limited by the zoom base

Definition at line 520 of file `qwt_plot_zoomer.cpp`.

14.106.3.7 moveTo `void QwtPlotZoomer::moveTo (`
 `const QPointF & pos)` `[virtual]`, `[slot]`

Move the the current zoom rectangle.

Parameters

<i>pos</i>	New position
------------	--------------

See also

[QRectF::moveTo\(\)](#)

Note

The changed rectangle is limited by the zoom base

Definition at line 534 of file `qwt_plot_zoomer.cpp`.

14.106.3.8 rescale() `void QwtPlotZoomer::rescale () [protected], [virtual]`

Adjust the observed plot to [zoomRect\(\)](#)

Note

Initiates [QwtPlot::replot\(\)](#)

Definition at line 416 of file `qwt_plot_zoomer.cpp`.

14.106.3.9 setAxes() `void QwtPlotZoomer::setAxes (`
`QwtAxisId xAxisId,`
`QwtAxisId yAxisId) [override], [virtual]`

Reinitialize the axes, and set the zoom base to their scales.

Parameters

$x \leftrightarrow$ <i>AxisId</i>	X axis
$y \leftrightarrow$ <i>AxisId</i>	Y axis

Reimplemented from [QwtPlotPicker](#).

Definition at line 455 of file `qwt_plot_zoomer.cpp`.

14.106.3.10 setMaxStackDepth() `void QwtPlotZoomer::setMaxStackDepth (`
`int depth)`

Limit the number of recursive zoom operations to depth.

A value of -1 set the depth to unlimited, 0 disables zooming. If the current zoom rectangle is below depth, the plot is unzoomed.

Parameters

<i>depth</i>	Maximum for the stack depth
--------------	-----------------------------

See also

[maxStackDepth\(\)](#)

Note

depth doesn't include the zoom base, so [zoomStack\(\).count\(\)](#) might be [maxStackDepth\(\)](#) + 1.

Definition at line 174 of file `qwt_plot_zoomer.cpp`.

14.106.3.11 [setZoomBase\(\)](#) [1/2] `void QwtPlotZoomer::setZoomBase (`
`bool doReplot = true) [virtual]`

Reinitialized the zoom stack with [scaleRect\(\)](#) as base.

Parameters

<i>doReplot</i>	Call QwtPlot::replot() for the attached plot before initializing the zoomer with its scales. This might be necessary, when the plot is in a state with pending scale changes.
-----------------	---

See also

[zoomBase\(\)](#), [scaleRect\(\)](#) [QwtPlot::autoReplot\(\)](#), [QwtPlot::replot\(\)](#).

Definition at line 235 of file `qwt_plot_zoomer.cpp`.

14.106.3.12 [setZoomBase\(\)](#) [2/2] `void QwtPlotZoomer::setZoomBase (`
`const QRectF & base) [virtual]`

Set the initial size of the zoomer.

base is united with the current [scaleRect\(\)](#) and the zoom stack is reinitialized with it as zoom base. plot is zoomed to [scaleRect\(\)](#).

Parameters

<i>base</i>	Zoom base
-------------	-----------

See also

[zoomBase\(\)](#), [scaleRect\(\)](#)

Definition at line 261 of file qwt_plot_zoomer.cpp.

14.106.3.13 setZoomStack() `void QwtPlotZoomer::setZoomStack (`
`const QStack< QRectF > & zoomStack,`
`int zoomRectIndex = -1)`

Assign a zoom stack.

In combination with other types of navigation it might be useful to modify to manipulate the complete zoom stack.

Parameters

<i>zoomStack</i>	New zoom stack
<i>zoomRectIndex</i>	Index of the current position of zoom stack. In case of -1 the current position is at the top of the stack.

Note

The zoomed signal might be emitted.

See also

[zoomStack\(\)](#), [zoomRectIndex\(\)](#)

Definition at line 383 of file qwt_plot_zoomer.cpp.

14.106.3.14 widgetKeyPressEvent() `void QwtPlotZoomer::widgetKeyPressEvent (`
`QKeyEvent * ke) [override], [protected], [virtual]`

Qt::Key_Plus zooms in, Qt::Key_Minus zooms out one position on the zoom stack, Qt::Key_Escape zooms out to the zoom base.

Changes the current position on the stack, but doesn't pop any rectangle.

Note

The keys codes can be changed, using [QwtEventPattern::setKeyPattern](#): 3, 4, 5

Reimplemented from [QwtPicker](#).

Definition at line 497 of file qwt_plot_zoomer.cpp.

14.106.3.15 widgetMouseReleaseEvent() `void QwtPlotZoomer::widgetMouseReleaseEvent (
 QMouseEvent * me) [override], [protected], [virtual]`

Qt::MidButton zooms out one position on the zoom stack, Qt::RightButton to the zoom base.

Changes the current position on the stack, but doesn't pop any rectangle.

Note

The mouse events can be changed, using [QwtEventPattern::setMousePattern](#): 2, 1

Reimplemented from [QwtPicker](#).

Definition at line 474 of file `qwt_plot_zoomer.cpp`.

14.106.3.16 zoom [1/2] `void QwtPlotZoomer::zoom (
 const QRectF & rect) [virtual], [slot]`

Zoom in.

Clears all rectangles above the current position of the zoom stack and pushes the normalized rectangle on it.

Note

If the maximal stack depth is reached, zoom is ignored.

The zoomed signal is emitted.

Definition at line 310 of file `qwt_plot_zoomer.cpp`.

14.106.3.17 zoom [2/2] `void QwtPlotZoomer::zoom (
 int offset) [virtual], [slot]`

Zoom in or out.

Activate a rectangle on the zoom stack with an offset relative to the current position. Negative values of offset will zoom out, positive zoom in. A value of 0 zooms out to the zoom base.

Parameters

<i>offset</i>	Offset relative to the current position of the zoom stack.
---------------	--

Note

The zoomed signal is emitted.

See also

[zoomRectIndex\(\)](#)

Definition at line 347 of file qwt_plot_zoomer.cpp.

14.106.3.18 zoomBase() `QRectF QwtPlotZoomer::zoomBase () const`

Returns

Initial rectangle of the zoomer

See also

[setZoomBase\(\)](#), [zoomRect\(\)](#)

Definition at line 221 of file qwt_plot_zoomer.cpp.

14.106.3.19 zoomed `void QwtPlotZoomer::zoomed (const QRectF & rect) [signal]`

A signal emitting the [zoomRect\(\)](#), when the plot has been zoomed in or out.

Parameters

<i>rect</i>	Current zoom rectangle.
-------------	-------------------------

14.106.3.20 zoomRect() `QRectF QwtPlotZoomer::zoomRect () const`

Returns

Rectangle at the current position on the zoom stack.

See also

[zoomRectIndex\(\)](#), [scaleRect\(\)](#).

Definition at line 287 of file qwt_plot_zoomer.cpp.

14.106.3.21 zoomRectIndex() `uint QwtPlotZoomer::zoomRectIndex () const`

Returns

Index of current position of zoom stack.

Definition at line 295 of file `qwt_plot_zoomer.cpp`.

14.106.3.22 zoomStack() `const QStack< QRectF > & QwtPlotZoomer::zoomStack () const`

Returns

The zoom stack. `zoomStack()[0]` is the zoom base, `zoomStack()[1]` the first zoomed rectangle.

See also

`setZoomStack()`, `zoomRectIndex()`

Definition at line 212 of file `qwt_plot_zoomer.cpp`.

14.107 QwtPoint3D Class Reference

`QwtPoint3D` class defines a 3D point in double coordinates.

```
#include <qwt_point_3d.h>
```

Public Member Functions

- `QwtPoint3D ()`
- `QwtPoint3D (double x, double y, double z)`
Constructs a point with coordinates specified by x, y and z.
- `QwtPoint3D (const QPointF &)`
- `bool isNull () const`
- `double x () const`
- `double y () const`
- `double z () const`
- `double & rx ()`
- `double & ry ()`
- `double & rz ()`
- `void setX (double x)`
Sets the x-coordinate of the point to the value specified by x.
- `void setY (double y)`
Sets the y-coordinate of the point to the value specified by y.
- `void setZ (double y)`
Sets the z-coordinate of the point to the value specified by z.
- `QPointF toPoint () const`
- `bool operator== (const QwtPoint3D &) const`
- `bool operator!= (const QwtPoint3D &) const`

14.107.1 Detailed Description

[QwtPoint3D](#) class defines a 3D point in double coordinates.

Definition at line 22 of file `qwt_point_3d.h`.

14.107.2 Constructor & Destructor Documentation

14.107.2.1 QwtPoint3D() [1/2] `QwtPoint3D::QwtPoint3D () [inline]`

Constructs a null point.

See also

[isNull\(\)](#)

Definition at line 65 of file `qwt_point_3d.h`.

14.107.2.2 QwtPoint3D() [2/2] `QwtPoint3D::QwtPoint3D (const QPointF & other) [inline]`

Constructs a point with x and y coordinates from a 2D point, and a z coordinate of 0.

Definition at line 84 of file `qwt_point_3d.h`.

14.107.3 Member Function Documentation

14.107.3.1 isNull() `bool QwtPoint3D::isNull () const [inline]`

Returns

True if the point is null; otherwise returns false.

A point is considered to be null if x, y and z-coordinates are equal to zero.

Definition at line 97 of file `qwt_point_3d.h`.

14.107.3.2 operator"!=() `bool QwtPoint3D::operator!= (`
`const QwtPoint3D & other) const [inline]`

Returns

True if this rect and other are different; otherwise returns false.

Definition at line 171 of file qwt_point_3d.h.

14.107.3.3 operator==(`bool QwtPoint3D::operator==(`
`const QwtPoint3D & other) const [inline]`

Returns

True, if this point and other are equal; otherwise returns false.

Definition at line 165 of file qwt_point_3d.h.

14.107.3.4 rx() `double & QwtPoint3D::rx () [inline]`

Returns

A reference to the x-coordinate of the point.

Definition at line 121 of file qwt_point_3d.h.

14.107.3.5 ry() `double & QwtPoint3D::ry () [inline]`

Returns

A reference to the y-coordinate of the point.

Definition at line 127 of file qwt_point_3d.h.

14.107.3.6 rz() `double & QwtPoint3D::rz () [inline]`

Returns

A reference to the z-coordinate of the point.

Definition at line 133 of file qwt_point_3d.h.

14.107.3.7 toPoint() `QPointF QwtPoint3D::toPoint () const [inline]`**Returns**

2D point, where the z coordinate is dropped.

Definition at line 159 of file qwt_point_3d.h.

14.107.3.8 x() `double QwtPoint3D::x () const [inline]`**Returns**

The x-coordinate of the point.

Definition at line 103 of file qwt_point_3d.h.

14.107.3.9 y() `double QwtPoint3D::y () const [inline]`**Returns**

The y-coordinate of the point.

Definition at line 109 of file qwt_point_3d.h.

14.107.3.10 z() `double QwtPoint3D::z () const [inline]`**Returns**

The z-coordinate of the point.

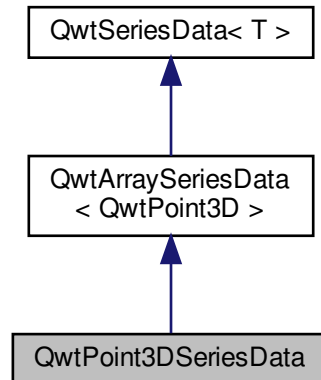
Definition at line 115 of file qwt_point_3d.h.

14.108 QwtPoint3DSeriesData Class Reference

Interface for iterating over an array of 3D points.

```
#include <qwt_series_data.h>
```

Inheritance diagram for QwtPoint3DSeriesData:



Public Member Functions

- [QwtPoint3DSeriesData](#) (const [QVector](#)< [QwtPoint3D](#) > &=[QVector](#)< [QwtPoint3D](#) >())
- virtual [QRectF](#) [boundingRect](#) () const override

Calculate the bounding rectangle.

Additional Inherited Members

14.108.1 Detailed Description

Interface for iterating over an array of 3D points.

Definition at line 219 of file `qwt_series_data.h`.

14.108.2 Constructor & Destructor Documentation

14.108.2.1 QwtPoint3DSeriesData() `QwtPoint3DSeriesData::QwtPoint3DSeriesData (const QVector< QwtPoint3D > & samples = QVector< QwtPoint3D >())`

Constructor

Parameters

samples

Samples

Definition at line 275 of file qwt_series_data.cpp.

14.108.3 Member Function Documentation

14.108.3.1 boundingRect() `QRectF QwtPoint3DSeriesData::boundingRect () const [override], [virtual]`

Calculate the bounding rectangle.

The bounding rectangle is calculated once by iterating over all points and is stored for all following requests.

Returns

Bounding rectangle

Implements [QwtSeriesData< T >](#).

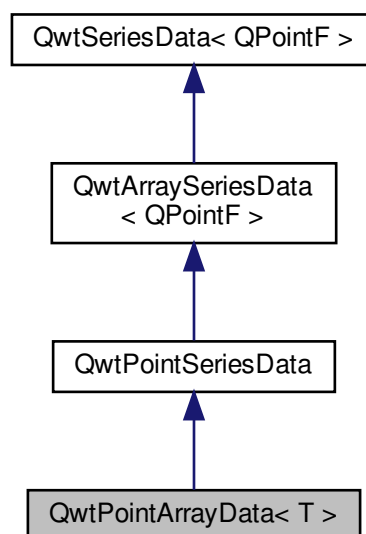
Definition at line 289 of file qwt_series_data.cpp.

14.109 QwtPointArrayData< T > Class Template Reference

Interface for iterating over two QVector<T> objects.

```
#include <qwt_point_data.h>
```

Inheritance diagram for QwtPointArrayData< T >:



Public Member Functions

- [QwtPointArrayData](#) (const [QVector](#)< T > &x, const [QVector](#)< T > &y)
- [QwtPointArrayData](#) (const T *x, const T *y, size_t size)
- virtual size_t [size](#) () const override
- virtual QPointF [sample](#) (size_t index) const override
- const [QVector](#)< T > & [xData](#) () const
- const [QVector](#)< T > & [yData](#) () const

Additional Inherited Members

14.109.1 Detailed Description

```
template<typename T>
class QwtPointArrayData< T >
```

Interface for iterating over two [QVector](#)<T> objects.

Definition at line 22 of file qwt_point_data.h.

14.109.2 Constructor & Destructor Documentation

14.109.2.1 QwtPointArrayData() [1/2] `template<typename T >`
[QwtPointArrayData](#)< T >::QwtPointArrayData (
 const [QVector](#)< T > & x,
 const [QVector](#)< T > & y)

Constructor

Parameters

<i>x</i>	Array of x values
<i>y</i>	Array of y values

See also

[QwtPlotCurve::setData\(\)](#), [QwtPlotCurve::setSamples\(\)](#)

Definition at line 200 of file qwt_point_data.h.

14.109.2.2 QwtPointArrayData() [2/2] `template<typename T >`
[QwtPointArrayData](#)< T >::QwtPointArrayData (
 const T * x,
 const T * y,
 size_t size)

Constructor

Parameters

<i>x</i>	Array of x values
<i>y</i>	Array of y values
<i>size</i>	Size of the x and y arrays

See also

[QwtPlotCurve::setData\(\)](#), [QwtPlotCurve::setSamples\(\)](#)

Definition at line 216 of file `qwt_point_data.h`.

14.109.3 Member Function Documentation

14.109.3.1 sample() `template<typename T >`
`QPointF` [QwtPointArrayData< T >::sample](#) (
 `size_t index`) `const` `[override]`, `[virtual]`

Return the sample at position *i*

Parameters

<i>index</i>	Index
--------------	-------

Returns

Sample at position *i*

Reimplemented from [QwtArraySeriesData< QPointF >](#).

Definition at line 239 of file `qwt_point_data.h`.

14.109.3.2 size() `template<typename T >`
`size_t` [QwtPointArrayData< T >::size](#) `[override]`, `[virtual]`

Returns

Size of the data set

Reimplemented from [QwtArraySeriesData< QPointF >](#).

Definition at line 227 of file `qwt_point_data.h`.

14.109.3.3 xData() `template<typename T >`
`const QVector< T > & QwtPointArrayData< T >::xData`

Returns

Array of the x-values

Definition at line 246 of file `qwt_point_data.h`.

14.109.3.4 yData() `template<typename T >`
`const QVector< T > & QwtPointArrayData< T >::yData`

Returns

Array of the y-values

Definition at line 253 of file `qwt_point_data.h`.

14.110 QwtPointMapper Class Reference

A helper class for translating a series of points.

```
#include <qwt_point_mapper.h>
```

Public Types

- enum `TransformationFlag` { `RoundPoints` = 0x01 , `WeedOutPoints` = 0x02 , `WeedOutIntermediatePoints` = 0x04 }
- *Flags affecting the transformation process.*
- typedef `QFlags< TransformationFlag >` `TransformationFlags`

Public Member Functions

- `QwtPointMapper ()`
Constructor.
- `~QwtPointMapper ()`
Destructor.
- void `setFlags (TransformationFlags)`
- `TransformationFlags flags () const`
- void `setFlag (TransformationFlag, bool on=true)`
- bool `testFlag (TransformationFlag) const`
- void `setBoundingRect (const QRectF &)`
- `QRectF boundingRect () const`
- `QPolygonF toPolygonF (const QwtScaleMap &xMap, const QwtScaleMap &yMap, const QwtSeriesData< QPointF > *series, int from, int to) const`
Translate a series of points into a QPolygonF.
- `QPolygon toPolygon (const QwtScaleMap &xMap, const QwtScaleMap &yMap, const QwtSeriesData< QPointF > *series, int from, int to) const`

Translate a series of points into a QPolygon.

- QPolygon [toPoints](#) (const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const [QwtSeriesData](#)< QPointF > *series, int from, int to) const

Translate a series of points into a QPolygon.

- QPolygonF [toPointsF](#) (const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const [QwtSeriesData](#)< QPointF > *series, int from, int to) const

Translate a series into a QPolygonF.

- QImage [toImage](#) (const [QwtScaleMap](#) &xMap, const [QwtScaleMap](#) &yMap, const [QwtSeriesData](#)< QPointF > *series, int from, int to, const QPen &, bool antialiased, uint numThreads) const

Translate a series into a QImage.

14.110.1 Detailed Description

A helper class for translating a series of points.

[QwtPointMapper](#) is a collection of methods and optimizations for translating a series of points into paint device coordinates. It is used by [QwtPlotCurve](#) but might also be useful for similar plot items displaying a [QwtSeriesData](#)<QPointF>.

Definition at line 32 of file `qwt_point_mapper.h`.

14.110.2 Member Typedef Documentation

14.110.2.1 TransformationFlags `typedef QFlags<TransformationFlag > QwtPointMapper::TransformationFlags`

An ORed combination of [TransformationFlag](#) values.

Definition at line 71 of file `qwt_point_mapper.h`.

14.110.3 Member Enumeration Documentation

14.110.3.1 TransformationFlag `enum QwtPointMapper::TransformationFlag`

Flags affecting the transformation process.

Enumerator

See also

[setFlag\(\)](#), [setFlags\(\)](#)

Enumerator

RoundPoints	Round points to integer values.
WeedOutPoints	Try to remove points, that are translated to the same position.
WeedOutIntermediatePoints	<p>An even more aggressive weeding algorithm, that can be used in toPolygon(). A consecutive chunk of points being mapped to the same x coordinate is reduced to 4 points:</p> <ul style="list-style-type: none"> • first point • point with the minimum y coordinate • point with the maximum y coordinate • last point <p>In the worst case (first and last points are never one of the extremes) the number of points will be 4 times the width. As the algorithm is fast it can be used inside of a polyline render cycle.</p>

Definition at line 39 of file qwt_point_mapper.h.

14.110.4 Member Function Documentation

14.110.4.1 **boundingRect()** `QRectF QwtPointMapper::boundingRect () const`

Returns

Bounding rectangle

See also

[setBoundingRect\(\)](#)

Definition at line 621 of file qwt_point_mapper.cpp.

14.110.4.2 flags() `QwtPointMapper::TransformationFlags QwtPointMapper::flags () const`**Returns**

Flags affecting the transformation process

See also

[setFlags\(\)](#), [setFlag\(\)](#)

Definition at line 573 of file `qwt_point_mapper.cpp`.

14.110.4.3 setBoundingRect() `void QwtPointMapper::setBoundingRect (const QRectF & rect)`

Set a bounding rectangle for the point mapping algorithm

A valid bounding rectangle can be used for optimizations

Parameters

<i>rect</i>	Bounding rectangle
-------------	--------------------

See also

[boundingRect\(\)](#)

Definition at line 612 of file `qwt_point_mapper.cpp`.

14.110.4.4 setFlag() `void QwtPointMapper::setFlag (TransformationFlag flag, bool on = true)`

Modify a flag affecting the transformation process

Parameters

<i>flag</i>	Flag type
<i>on</i>	Value

See also

[flag\(\)](#), [setFlags\(\)](#)

Definition at line 586 of file `qwt_point_mapper.cpp`.

14.110.4.5 setFlags() `void QwtPointMapper::setFlags (
TransformationFlags flags)`

Set the flags affecting the transformation process

Parameters

<i>flags</i>	Flags
--------------	-------

See also

[flags\(\)](#), [setFlag\(\)](#)

Definition at line 564 of file `qwt_point_mapper.cpp`.

14.110.4.6 testFlag() `bool QwtPointMapper::testFlag (
TransformationFlag flag) const`

Returns

True, when the flag is set

Parameters

<i>flag</i>	Flag type
-------------	-----------

See also

[setFlag\(\)](#), [setFlags\(\)](#)

Definition at line 599 of file `qwt_point_mapper.cpp`.

14.110.4.7 toImage() `QImage QwtPointMapper::toImage (
const QwtScaleMap & xMap,
const QwtScaleMap & yMap,
const QwtSeriesData< QPointF > * series,
int from,
int to,
const QPen & pen,
bool antialiased,
uint numThreads) const`

Translate a series into a QImage.

Parameters

<i>xMap</i>	x map
-------------	-------

Parameters

<i>yMap</i>	y map
<i>series</i>	Series of points to be mapped
<i>from</i>	Index of the first point to be painted
<i>to</i>	Index of the last point to be painted
<i>pen</i>	Pen used for drawing a point of the image, where a point is mapped to
<i>antialiased</i>	True, when the dots should be displayed antialiased
<i>numThreads</i>	Number of threads to be used for rendering. If numThreads is set to 0, the system specific ideal thread count is used.

Returns

Image displaying the series

Definition at line 883 of file qwt_point_mapper.cpp.

14.110.4.8 toPoints() `QPolygon QwtPointMapper::toPoints (const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QwtSeriesData< QPointF > * series, int from, int to) const`

Translate a series of points into a QPolygon.

- `WeedOutPoints & boundingRect().isValid()` All points that are mapped to the same position will be one point. Points outside of the bounding rectangle are ignored.
- `WeedOutPoints & !boundingRect().isValid()` All consecutive points that are mapped to the same position will one point
- `!WeedOutPoints & boundingRect().isValid()` Points outside of the bounding rectangle are ignored.

Parameters

<i>xMap</i>	x map
<i>yMap</i>	y map
<i>series</i>	Series of points to be mapped
<i>from</i>	Index of the first point to be painted
<i>to</i>	Index of the last point to be painted

Returns

Translated polygon

Definition at line 833 of file qwt_point_mapper.cpp.


```
14.110.4.9 toPointsF() QPolygonF QwtPointMapper::toPointsF (
    const QwtScaleMap & xMap,
    const QwtScaleMap & yMap,
    const QwtSeriesData< QPointF > * series,
    int from,
    int to ) const
```

Translate a series into a QPolygonF.

- WeedOutPoints & RoundPoints & [boundingRect\(\).isValid\(\)](#) All points that are mapped to the same position will be one point. Points outside of the bounding rectangle are ignored.
- WeedOutPoints & RoundPoints & [!boundingRect\(\).isValid\(\)](#) All consecutive points that are mapped to the same position will one point
- WeedOutPoints & [!RoundPoints](#) All consecutive points that are mapped to the same position will one point
- [!WeedOutPoints](#) & [boundingRect\(\).isValid\(\)](#) Points outside of the bounding rectangle are ignored.

When RoundPoints is set all points are rounded to integers but returned as PolygonF - what only makes sense when the further processing of the values need a QPolygonF.

Parameters

<i>xMap</i>	x map
<i>yMap</i>	y map
<i>series</i>	Series of points to be mapped
<i>from</i>	Index of the first point to be painted
<i>to</i>	Index of the last point to be painted

Returns

Translated polygon

Definition at line 759 of file qwt_point_mapper.cpp.

```
14.110.4.10 toPolygon() QPolygon QwtPointMapper::toPolygon (
    const QwtScaleMap & xMap,
    const QwtScaleMap & yMap,
    const QwtSeriesData< QPointF > * series,
    int from,
    int to ) const
```

Translate a series of points into a QPolygon.

When the WeedOutPoints flag is enabled consecutive points, that are mapped to the same position will be one point.

Parameters

<i>xMap</i>	x map
<i>yMap</i>	y map
<i>series</i>	Series of points to be mapped
<i>from</i>	Index of the first point to be painted
<i>to</i>	Index of the last point to be painted

Returns

Translated polygon

Definition at line 702 of file qwt_point_mapper.cpp.

14.110.4.11 toPolygonF() QPolygonF QwtPointMapper::toPolygonF (
 const QwtScaleMap & *xMap*,
 const QwtScaleMap & *yMap*,
 const QwtSeriesData< QPointF > * *series*,
 int *from*,
 int *to*) const

Translate a series of points into a QPolygonF.

When the WeedOutPoints flag is enabled consecutive points, that are mapped to the same position will be one point.

When RoundPoints is set all points are rounded to integers but returned as PolygonF - what only makes sense when the further processing of the values need a QPolygonF.

When RoundPoints & WeedOutIntermediatePoints is enabled an even more aggressive weeding algorithm is enabled.

Parameters

<i>xMap</i>	x map
<i>yMap</i>	y map
<i>series</i>	Series of points to be mapped
<i>from</i>	Index of the first point to be painted
<i>to</i>	Index of the last point to be painted

Returns

Translated polygon

Definition at line 647 of file qwt_point_mapper.cpp.

14.111 QwtPointPolar Class Reference

A point in polar coordinates.

```
#include <qwt_point_polar.h>
```

Public Member Functions

- [QwtPointPolar](#) ()
- [QwtPointPolar](#) (double [azimuth](#), double [radius](#))
- [QwtPointPolar](#) (const QPointF &)
- void [setPoint](#) (const QPointF &)
- QPointF [toPoint](#) () const
- bool [isValid](#) () const
Returns true if [radius\(\)](#) ≥ 0.0 .
- bool [isNull](#) () const
Returns true if [radius\(\)](#) ≥ 0.0 .
- double [radius](#) () const
Returns the radius.
- double [azimuth](#) () const
Returns the azimuth.
- double & [rRadius](#) ()
Returns the radius.
- double & [rAzimuth](#) ()
Returns the azimuth.
- void [setRadius](#) (double)
Sets the radius to radius.
- void [setAzimuth](#) (double)
Sets the azimuth to azimuth.
- bool [operator==](#) (const [QwtPointPolar](#) &) const
Compare 2 points.
- bool [operator!=](#) (const [QwtPointPolar](#) &) const
- [QwtPointPolar normalized](#) () const

14.111.1 Detailed Description

A point in polar coordinates.

In polar coordinates a point is determined by an angle and a distance. See http://en.wikipedia.org/wiki/Polar_coordinate_system

Definition at line 28 of file `qwt_point_polar.h`.

14.111.2 Constructor & Destructor Documentation

14.111.2.1 [QwtPointPolar](#)() [1/3] `QwtPointPolar::QwtPointPolar () [inline]`

Constructs a null point, with a radius and azimuth set to 0.0.

See also

`QPointF::isNull()`

Definition at line 71 of file `qwt_point_polar.h`.

14.111.2.2 [QwtPointPolar](#)() [2/3] `QwtPointPolar::QwtPointPolar (double azimuth, double radius) [inline]`

Constructs a point with coordinates specified by radius and azimuth.

Parameters

<i>azimuth</i>	Azimuth
<i>radius</i>	Radius

Definition at line 83 of file qwt_point_polar.h.

14.111.2.3 QwtPointPolar() [3/3] `QwtPointPolar::QwtPointPolar (const QPointF & p)`

Convert and assign values from a point in Cartesian coordinates

Parameters

<i>p</i>	Point in Cartesian coordinates
----------	--------------------------------

See also

[setPoint\(\)](#), [toPoint\(\)](#)

Definition at line 44 of file qwt_point_polar.cpp.

14.111.3 Member Function Documentation

14.111.3.1 normalized() `QwtPointPolar QwtPointPolar::normalized () const`

Normalize radius and azimuth

When the radius is < 0.0 it is set to 0.0 . The azimuth is a value ≥ 0.0 and $< 2 * M_PI$.

Returns

Normalized point

Definition at line 118 of file qwt_point_polar.cpp.

14.111.3.2 operator!=() `bool QwtPointPolar::operator!= (`
`const QwtPointPolar & other) const`

Compare 2 points

Two points are equal to each other if radius and azimuth-coordinates are the same. Points are not equal, when the azimuth differs, but `other.azimuth() == azimuth() % (2 * PI)`.

Returns

True if the point is not equal to other; otherwise return false.

See also

[normalized\(\)](#)

Definition at line 105 of file `qwt_point_polar.cpp`.

14.111.3.3 operator==() `bool QwtPointPolar::operator== (`
`const QwtPointPolar & other) const`

Compare 2 points.

Two points are equal to each other if radius and azimuth-coordinates are the same. Points are not equal, when the azimuth differs, but `other.azimuth() == azimuth() % (2 * PI)`.

Returns

True if the point is equal to other; otherwise return false.

See also

[normalized\(\)](#)

Definition at line 90 of file `qwt_point_polar.cpp`.

14.111.3.4 setPoint() `void QwtPointPolar::setPoint (`
`const QPointF & p)`

Convert and assign values from a point in Cartesian coordinates

Parameters

<i>p</i>	Point in Cartesian coordinates
----------	--------------------------------

Definition at line 54 of file `qwt_point_polar.cpp`.

14.111.3.5 toPoint() `QPointF QwtPointPolar::toPoint () const`

Convert and return values in Cartesian coordinates

Returns

Converted point in Cartesian coordinates

Note

Invalid or null points will be returned as QPointF(0.0, 0.0)

See also

[isValid\(\)](#), [isNull\(\)](#)

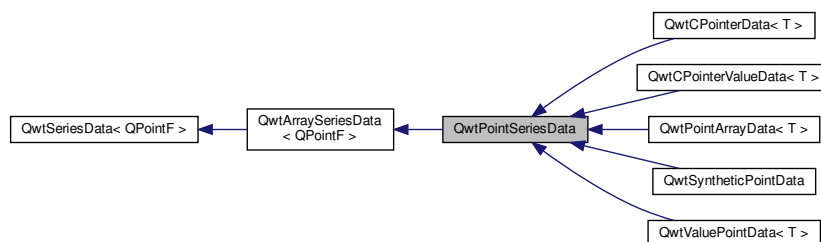
Definition at line 68 of file qwt_point_polar.cpp.

14.112 QwtPointSeriesData Class Reference

Interface for iterating over an array of points.

```
#include <qwt_series_data.h>
```

Inheritance diagram for QwtPointSeriesData:



Public Member Functions

- [QwtPointSeriesData](#) (const [QVector](#)< QPointF > &=[QVector](#)< QPointF >())
- virtual QRectF [boundingRect](#) () const override
Calculate the bounding rectangle.

Additional Inherited Members

14.112.1 Detailed Description

Interface for iterating over an array of points.

Definition at line 209 of file `qwt_series_data.h`.

14.112.2 Constructor & Destructor Documentation

14.112.2.1 QwtPointSeriesData() `QwtPointSeriesData::QwtPointSeriesData (const QVector< QPointF > & samples = QVector< QPointF > ())`

Constructor

Parameters

<i>samples</i>	Samples
----------------	---------

Definition at line 250 of file `qwt_series_data.cpp`.

14.112.3 Member Function Documentation

14.112.3.1 boundingRect() `QRectF QwtPointSeriesData::boundingRect () const [override], [virtual]`

Calculate the bounding rectangle.

The bounding rectangle is calculated once by iterating over all points and is stored for all following requests.

Returns

Bounding rectangle

Implements [QwtSeriesData< QPointF >](#).

Reimplemented in [QwtSyntheticPointData](#).

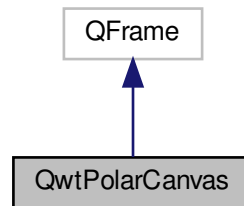
Definition at line 263 of file `qwt_series_data.cpp`.

14.113 QwtPolarCanvas Class Reference

Canvas of a [QwtPolarPlot](#).

```
#include <qwt_polar_canvas.h>
```

Inheritance diagram for QwtPolarCanvas:



Public Types

- enum [PaintAttribute](#) { [BackingStore](#) = 0x01 }
Paint attributes.
- typedef QFlags< [PaintAttribute](#) > [PaintAttributes](#)

Public Member Functions

- [QwtPolarCanvas](#) ([QwtPolarPlot](#) *)
Constructor.
- virtual [~QwtPolarCanvas](#) ()
Destructor.
- [QwtPolarPlot](#) * [plot](#) ()
- const [QwtPolarPlot](#) * [plot](#) () const
- void [setPaintAttribute](#) ([PaintAttribute](#), bool on=true)
Changing the paint attributes.
- bool [testPaintAttribute](#) ([PaintAttribute](#)) const
- const QPixmap * [backingStore](#) () const
- void [invalidateBackingStore](#) ()
Invalidate the internal backing store.
- [QwtPointPolar](#) [invTransform](#) (const QPoint &) const
- QPoint [transform](#) (const [QwtPointPolar](#) &) const

Protected Member Functions

- virtual void [paintEvent](#) (QPaintEvent *) override
- virtual void [resizeEvent](#) (QResizeEvent *) override

14.113.1 Detailed Description

Canvas of a [QwtPolarPlot](#).

The canvas is the widget, where all polar items are painted to.

Note

In opposite to [QwtPlot](#) all axes are painted on the canvas.

See also

[QwtPolarPlot](#)

Definition at line 27 of file `qwt_polar_canvas.h`.

14.113.2 Member Typedef Documentation

14.113.2.1 PaintAttributes `typedef QFlags<PaintAttribute > QwtPolarCanvas::PaintAttributes`

An ORed combination of [PaintAttribute](#) values.

Definition at line 50 of file `qwt_polar_canvas.h`.

14.113.3 Member Enumeration Documentation

14.113.3.1 PaintAttribute `enum QwtPolarCanvas::PaintAttribute`

Paint attributes.

The default setting enables BackingStore

See also

[setPaintAttribute\(\)](#), [testPaintAttribute\(\)](#), [backingStore\(\)](#)

Enumerator

BackingStore	Paint double buffered and reuse the content of the pixmap buffer for some spontaneous repaints that happen when a plot gets unhidden, deiconified or changes the focus.
--------------	---

Definition at line 40 of file `qwt_polar_canvas.h`.

14.113.4 Member Function Documentation

14.113.4.1 backingStore() `const QPixmap * QwtPolarCanvas::backingStore () const`

Returns

Backing store, might be null

Definition at line 170 of file `qwt_polar_canvas.cpp`.

14.113.4.2 invTransform() `QwtPointPolar QwtPolarCanvas::invTransform (const QPoint & pos) const`

Translate a point from widget into plot coordinates

Parameters

<i>pos</i>	Point in widget coordinates of the plot canvas
------------	--

Returns

Point in plot coordinates

See also

[transform\(\)](#)

Definition at line 267 of file `qwt_polar_canvas.cpp`.

14.113.4.3 paintEvent() `void QwtPolarCanvas::paintEvent (QPaintEvent * event) [override], [protected], [virtual]`

Paint event

Parameters

<i>event</i>	Paint event
--------------	-------------

Definition at line 186 of file `qwt_polar_canvas.cpp`.

14.113.4.4 `plot()` [1/2] `QwtPolarPlot * QwtPolarCanvas::plot ()`

Returns

Parent plot widget

Definition at line 97 of file `qwt_polar_canvas.cpp`.

14.113.4.5 `plot()` [2/2] `const QwtPolarPlot * QwtPolarCanvas::plot () const`

Returns

Parent plot widget

Definition at line 103 of file `qwt_polar_canvas.cpp`.

14.113.4.6 `resizeEvent()` `void QwtPolarCanvas::resizeEvent (QResizeEvent * event) [override], [protected], [virtual]`

Resize event

Parameters

<i>event</i>	Resize event
--------------	--------------

Definition at line 251 of file `qwt_polar_canvas.cpp`.

14.113.4.7 `setPaintAttribute()` `void QwtPolarCanvas::setPaintAttribute (PaintAttribute attribute, bool on = true)`

Changing the paint attributes.

Parameters

<i>attribute</i>	Paint attribute
<i>on</i>	On/Off

The default setting enables `BackingStore`

See also

[testPaintAttribute\(\)](#), [paintCache\(\)](#)

Definition at line 118 of file qwt_polar_canvas.cpp.

14.113.4.8 testPaintAttribute() `bool QwtPolarCanvas::testPaintAttribute (
 PaintAttribute attribute) const`

Test whether a paint attribute is enabled

Parameters

<i>attribute</i>	Paint attribute
------------------	-----------------

Returns

true if the attribute is enabled

See also

[setPaintAttribute\(\)](#)

Definition at line 164 of file qwt_polar_canvas.cpp.

14.113.4.9 transform() `QPoint QwtPolarCanvas::transform (
 const QwtPointPolar & polarPos) const`

Translate a point from plot into widget coordinates

Parameters

<i>polarPos</i>	Point in plot coordinates
-----------------	---------------------------

Returns

Point in widget coordinates

See also

[transform\(\)](#)

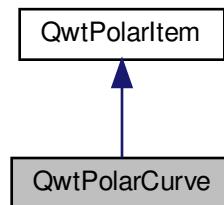
Definition at line 310 of file qwt_polar_canvas.cpp.

14.114 QwtPolarCurve Class Reference

An item, that represents a series of points.

```
#include <qwt_polar_curve.h>
```

Inheritance diagram for QwtPolarCurve:



Public Types

- enum [CurveStyle](#) { [NoCurve](#) , [Lines](#) , [UserCurve](#) = 100 }
 - enum [LegendAttribute](#) { [LegendShowLine](#) = 0x01 , [LegendShowSymbol](#) = 0x02 }
- Attributes how to represent the curve on the legend.*
- typedef QFlags< [LegendAttribute](#) > [LegendAttributes](#)

Public Member Functions

- [QwtPolarCurve](#) ()
Constructor.
- [QwtPolarCurve](#) (const [QwtText](#) &title)
- [QwtPolarCurve](#) (const QString &title)
- virtual [~QwtPolarCurve](#) ()
Destructor.
- virtual int [rtti](#) () const override
- void [setLegendAttribute](#) ([LegendAttribute](#), bool on=true)
- bool [testLegendAttribute](#) ([LegendAttribute](#)) const
Test if a legend attribute is enabled.
- void [setData](#) ([QwtSeriesData](#)< [QwtPointPolar](#) > *data)
- const [QwtSeriesData](#)< [QwtPointPolar](#) > * [data](#) () const
- size_t [dataSize](#) () const
- [QwtPointPolar](#) [sample](#) (int i) const
- void [setPen](#) (const QPen &)
- Assign a pen.*
- const QPen & [pen](#) () const
- void [setStyle](#) ([CurveStyle](#) style)
- [CurveStyle](#) [style](#) () const
- void [setSymbol](#) ([QwtSymbol](#) *)
- Assign a symbol.*
- const [QwtSymbol](#) * [symbol](#) () const
- void [setCurveFitter](#) ([QwtCurveFitter](#) *)
- Insert a curve fitter.*
- [QwtCurveFitter](#) * [curveFitter](#) () const

- virtual void [draw](#) (QPainter *p, const [QwtScaleMap](#) &azimuthMap, const [QwtScaleMap](#) &radialMap, const QPointF &pole, double radius, const QRectF &canvasRect) const override
- virtual void [draw](#) (QPainter *p, const [QwtScaleMap](#) &azimuthMap, const [QwtScaleMap](#) &radialMap, const QPointF &pole, int from, int to) const

Draw an interval of the curve.

- virtual [QwtInterval boundingInterval](#) (int scaleId) const override
- virtual [QwtGraphic legendIcon](#) (int index, const QSizeF &) const override

Protected Member Functions

- void [init](#) ()
Initialize data members.
- virtual void [drawCurve](#) (QPainter *, int [style](#), const [QwtScaleMap](#) &azimuthMap, const [QwtScaleMap](#) &radialMap, const QPointF &pole, int from, int to) const
- virtual void [drawSymbols](#) (QPainter *, const [QwtSymbol](#) &, const [QwtScaleMap](#) &azimuthMap, const [QwtScaleMap](#) &radialMap, const QPointF &pole, int from, int to) const
- void [drawLines](#) (QPainter *, const [QwtScaleMap](#) &azimuthMap, const [QwtScaleMap](#) &radialMap, const QPointF &pole, int from, int to) const

14.114.1 Detailed Description

An item, that represents a series of points.

A curve is the representation of a series of points in polar coordinates. The points are connected to the curve using the abstract QwtData interface.

See also

[QwtPolarPlot](#), [QwtSymbol](#), [QwtScaleMap](#)

Definition at line 30 of file qwt_polar_curve.h.

14.114.2 Member Typedef Documentation

14.114.2.1 LegendAttributes `typedef QFlags<LegendAttribute > QwtPolarCurve::LegendAttributes`

An ORed combination of [LegendAttribute](#) values.

Definition at line 75 of file qwt_polar_curve.h.

14.114.3 Member Enumeration Documentation

14.114.3.1 CurveStyle `enum QwtPolarCurve::CurveStyle`

Curve styles.

See also

[setStyle\(\)](#), [style\(\)](#)

Enumerator

NoCurve	Don't draw a curve. Note: This doesn't affect the symbols.
Lines	Connect the points with straight lines. The lines might be interpolated depending on the 'Fitted' attribute. Curve fitting can be configured using setCurveFitter() .
UserCurve	Values > 100 are reserved for user specific curve styles.

Definition at line 37 of file `qwt_polar_curve.h`.

14.114.3.2 LegendAttribute `enum QwtPolarCurve::LegendAttribute`

Attributes how to represent the curve on the legend.

If none of the flags is activated `QwtPlotCurve` tries to find a color representing the curve and paints a rectangle with it. In the default setting all attributes are off.

See also

[setLegendAttribute\(\)](#), [testLegendAttribute\(\)](#)

Enumerator

LegendShowLine	If the <code>curveStyle()</code> is not <code>NoCurve</code> a line is painted with the <code>curvePen()</code> .
LegendShowSymbol	If the curve has a valid symbol it is painted.

Definition at line 63 of file `qwt_polar_curve.h`.

14.114.4 Constructor & Destructor Documentation

14.114.4.1 QwtPolarCurve() [1/2] `QwtPolarCurve::QwtPolarCurve (const QwtText & title) [explicit]`

Constructor

Parameters

<i>title</i>	title of the curve
--------------	--------------------

Definition at line 76 of file `qwt_polar_curve.cpp`.

14.114.4.2 QwtPolarCurve() [2/2] `QwtPolarCurve::QwtPolarCurve (const QString & title) [explicit]`

Constructor

Parameters

<i>title</i>	title of the curve
--------------	--------------------

Definition at line 86 of file qwt_polar_curve.cpp.

14.114.5 Member Function Documentation

14.114.5.1 boundingInterval() [QwtInterval](#) QwtPolarCurve::boundingInterval (
 int *scaleId*) const [override], [virtual]

Interval, that is necessary to display the item This interval can be useful for operations like clipping or autoscaling

Parameters

<i>scaleId</i>	Scale index
----------------	-------------

Returns

bounding interval

See also

[QwtData::boundingRect\(\)](#)

Reimplemented from [QwtPolarItem](#).

Definition at line 585 of file qwt_polar_curve.cpp.

14.114.5.2 curveFitter() [QwtCurveFitter](#) * QwtPolarCurve::curveFitter () const

Returns

The curve fitter

See also

[setCurveFitter\(\)](#)

Definition at line 261 of file qwt_polar_curve.cpp.

14.114.5.3 data() `const QwtSeriesData< QwtPointPolar > * QwtPolarCurve::data () const [inline]`

Returns

the the curve data

Definition at line 144 of file `qwt_polar_curve.h`.

14.114.5.4 dataSize() `size_t QwtPolarCurve::dataSize () const`

Returns

Number of points

See also

[setData\(\)](#)

Definition at line 499 of file `qwt_polar_curve.cpp`.

14.114.5.5 draw() [1/2] `void QwtPolarCurve::draw (QPainter * painter, const QwtScaleMap & azimuthMap, const QwtScaleMap & radialMap, const QPointF & pole, double radius, const QRectF & canvasRect) const [override], [virtual]`

Draw the curve

Parameters

<i>painter</i>	Painter
<i>azimuthMap</i>	Maps azimuth values to values related to 0.0, M_2PI
<i>radialMap</i>	Maps radius values into painter coordinates.
<i>pole</i>	Position of the pole in painter coordinates
<i>radius</i>	Radius of the complete plot area in painter coordinates
<i>canvasRect</i>	Contents rect of the canvas in painter coordinates

Implements [QwtPolarItem](#).

Definition at line 276 of file `qwt_polar_curve.cpp`.

14.114.5.6 draw() [2/2] `void QwtPolarCurve::draw (QPainter * painter, const QwtScaleMap & azimuthMap, const QwtScaleMap & radialMap, const QPointF & pole, int from, int to) const [virtual]`

Draw an interval of the curve.

Parameters

<i>painter</i>	Painter
<i>azimuthMap</i>	Maps azimuth values to values related to 0.0, M_2PI
<i>radialMap</i>	Maps radius values into painter coordinates.
<i>pole</i>	Position of the pole in painter coordinates
<i>from</i>	index of the first point to be painted
<i>to</i>	index of the last point to be painted. If to < 0 the curve will be painted to its last point.

See also

[drawCurve\(\)](#), [drawSymbols\(\)](#),

Definition at line 299 of file qwt_polar_curve.cpp.

14.114.5.7 drawCurve() `void QwtPolarCurve::drawCurve (QPainter * painter, int style, const QwtScaleMap & azimuthMap, const QwtScaleMap & radialMap, const QPointF & pole, int from, int to) const [protected], [virtual]`

Draw the line part (without symbols) of a curve interval.

Parameters

<i>painter</i>	Painter
<i>style</i>	Curve style, see QwtPolarCurve::CurveStyle
<i>azimuthMap</i>	Maps azimuth values to values related to 0.0, M_2PI
<i>radialMap</i>	Maps radius values into painter coordinates.
<i>pole</i>	Position of the pole in painter coordinates
<i>from</i>	index of the first point to be painted
<i>to</i>	index of the last point to be painted.

See also

[draw\(\)](#), [drawLines\(\)](#)

Definition at line 341 of file qwt_polar_curve.cpp.

14.114.5.8 drawLines() void QwtPolarCurve::drawLines (QPainter * painter, const QwtScaleMap & azimuthMap, const QwtScaleMap & radialMap, const QPointF & pole, int from, int to) const [protected]

Draw lines

Parameters

<i>painter</i>	Painter
<i>azimuthMap</i>	Maps azimuth values to values related to 0.0, M_2PI
<i>radialMap</i>	Maps radius values into painter coordinates.
<i>pole</i>	Position of the pole in painter coordinates
<i>from</i>	index of the first point to be painted
<i>to</i>	index of the last point to be painted.

See also

[draw\(\)](#), [drawLines\(\)](#), [setCurveFitter\(\)](#)

Definition at line 367 of file qwt_polar_curve.cpp.

14.114.5.9 drawSymbols() void QwtPolarCurve::drawSymbols (QPainter * painter, const QwtSymbol & symbol, const QwtScaleMap & azimuthMap, const QwtScaleMap & radialMap, const QPointF & pole, int from, int to) const [protected], [virtual]

Draw symbols

Parameters

<i>painter</i>	Painter
<i>symbol</i>	Curve symbol
<i>azimuthMap</i>	Maps azimuth values to values related to 0.0, M_2PI
<i>radialMap</i>	Maps radius values into painter coordinates.
<i>pole</i>	Position of the pole in painter coordinates
<i>from</i>	index of the first point to be painted
<i>to</i>	index of the last point to be painted.

See also

[setSymbol\(\)](#), [draw\(\)](#), [drawCurve\(\)](#)

Definition at line 459 of file qwt_polar_curve.cpp.

14.114.5.10 legendIcon() [QwtGraphic](#) QwtPolarCurve::legendIcon (
 int *index*,
 const QSizeF & *size*) const [override], [virtual]

Returns

Icon representing the curve on the legend

Parameters

<i>index</i>	Index of the legend entry (ignored as there is only one)
<i>size</i>	Icon size

See also

[QwtPolarItem::setLegendIconSize\(\)](#), [QwtPolarItem::legendData\(\)](#)

Reimplemented from [QwtPolarItem](#).

Definition at line 513 of file qwt_polar_curve.cpp.

14.114.5.11 pen() const QPen & QwtPolarCurve::pen () const

Returns

Pen used to draw the lines

See also

[setPen\(\)](#)

Definition at line 212 of file qwt_polar_curve.cpp.

14.114.5.12 rtti() int QwtPolarCurve::rtti () const [override], [virtual]

Returns

[QwtPolarCurve::Rtti_PolarCurve](#)

Reimplemented from [QwtPolarItem](#).

Definition at line 113 of file qwt_polar_curve.cpp.

14.114.5.13 sample() [QwtPointPolar](#) QwtPolarCurve::sample (
 int *i*) const [inline]

Parameters

<i>i</i>	index
----------	-------

Returns

point at position *i*

Definition at line 153 of file `qwt_polar_curve.h`.

14.114.5.14 `setCurveFitter()` `void QwtPolarCurve::setCurveFitter (`
`QwtCurveFitter * curveFitter)`

Insert a curve fitter.

Parameters

<i>curveFitter</i>	Curve fitter
--------------------	--------------

A curve fitter interpolates the curve points. F.e [QwtPolarFitter](#) adds equidistant points so that the connection gets rounded instead of having straight lines. If `curveFitter` is NULL fitting is disabled.

See also

[curveFitter\(\)](#)

Definition at line 246 of file `qwt_polar_curve.cpp`.

14.114.5.15 `setData()` `void QwtPolarCurve::setData (`
`QwtSeriesData< QwtPointPolar > * data)`

Initialize data with a pointer to [QwtSeriesData<QwtPointPolar>](#).

The x-values of the data object represent the azimuth, the y-value represents the radius.

Parameters

<i>data</i>	Data
-------------	------

Definition at line 225 of file `qwt_polar_curve.cpp`.

14.114.5.16 `setLegendAttribute()` `void QwtPolarCurve::setLegendAttribute (`
`LegendAttribute attribute,`
`bool on = true)`

Specify an attribute how to draw the legend identifier

Parameters

<i>attribute</i>	Attribute
<i>on</i>	On/Off /sa LegendAttribute, testLegendAttribute()

Definition at line 125 of file qwt_polar_curve.cpp.

14.114.5.17 setPen() `void QwtPolarCurve::setPen (const QPen & pen)`

Assign a pen.

Parameters

<i>pen</i>	New pen
------------	---------

See also

[pen\(\)](#)

Definition at line 199 of file qwt_polar_curve.cpp.

14.114.5.18 setStyle() `void QwtPolarCurve::setStyle (CurveStyle style)`

Set the curve's drawing style

Parameters

<i>style</i>	Curve style
--------------	-------------

See also

[CurveStyle](#), [style\(\)](#)

Definition at line 152 of file qwt_polar_curve.cpp.

14.114.5.19 setSymbol() `void QwtPolarCurve::setSymbol (QwtSymbol * symbol)`

Assign a symbol.

Parameters

<i>symbol</i>	Symbol
---------------	--------

See also[symbol\(\)](#)

Definition at line 175 of file qwt_polar_curve.cpp.

14.114.5.20 style() `QwtPolarCurve::CurveStyle QwtPolarCurve::style () const`

Returns

Current style

See also[CurveStyle](#), [setStyle\(\)](#)

Definition at line 165 of file qwt_polar_curve.cpp.

14.114.5.21 symbol() `const QwtSymbol * QwtPolarCurve::symbol () const`

Returns

The current symbol

See also[setSymbol\(\)](#)

Definition at line 189 of file qwt_polar_curve.cpp.

14.114.5.22 testLegendAttribute() `bool QwtPolarCurve::testLegendAttribute (
LegendAttribute attribute) const`

Test if a legend attribute is enabled.

Parameters

<i>attribute</i>	Legend attribute
------------------	------------------

Returns

True if attribute is enabled

See also

[LegendAttribute](#), [setLegendAttribute\(\)](#)

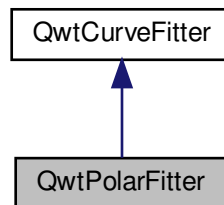
Definition at line 141 of file qwt_polar_curve.cpp.

14.115 QwtPolarFitter Class Reference

A simple curve fitter for polar points.

```
#include <qwt_polar_fitter.h>
```

Inheritance diagram for QwtPolarFitter:

**Public Member Functions**

- [QwtPolarFitter](#) (int [stepCount](#)=5)
- virtual [~QwtPolarFitter](#) ()
Destructor.
- void [setStepCount](#) (int size)
- int [stepCount](#) () const
- virtual QPolygonF [fitCurve](#) (const QPolygonF &) const override
- virtual QPainterPath [fitCurvePath](#) (const QPolygonF &) const override

Additional Inherited Members**14.115.1 Detailed Description**

A simple curve fitter for polar points.

[QwtPolarFitter](#) adds equidistant points between 2 curve points, so that the connection gets rounded according to the nature of a polar plot.

See also

[QwtPolarCurve::setCurveFitter\(\)](#)

Definition at line 24 of file qwt_polar_fitter.h.

14.115.2 Constructor & Destructor Documentation

14.115.2.1 QwtPolarFitter() `QwtPolarFitter::QwtPolarFitter (
 int stepCount = 5)`

Constructor

Parameters

<i>stepCount</i>	Number of points, that will be inserted between 2 points
------------------	--

See also

[setStepCount\(\)](#)

Definition at line 30 of file `qwt_polar_fitter.cpp`.

14.115.3 Member Function Documentation

14.115.3.1 fitCurve() `QPolygonF QwtPolarFitter::fitCurve (
 const QPolygonF & points) const [override], [virtual]`

Insert [stepCount\(\)](#) number of additional points between 2 elements of points.

Parameters

<i>points</i>	Array of points
---------------	-----------------

Returns

Array of points including the additional points

Implements [QwtCurveFitter](#).

Definition at line 72 of file `qwt_polar_fitter.cpp`.

14.115.3.2 fitCurvePath() `QPainterPath QwtPolarFitter::fitCurvePath (
 const QPolygonF & points) const [override], [virtual]`

Parameters

<i>points</i>	Series of data points
---------------	-----------------------

Returns

Curve path

See also

[fitCurve\(\)](#)

Implements [QwtCurveFitter](#).

Definition at line 110 of file qwt_polar_fitter.cpp.

14.115.3.3 setStepCount() `void QwtPolarFitter::setStepCount (
int stepCount)`

Assign the number of points, that will be inserted between 2 points The default value is 5.

Parameters

<i>stepCount</i>	Number of steps
------------------	-----------------

See also

[stepCount\(\)](#)

Definition at line 51 of file qwt_polar_fitter.cpp.

14.115.3.4 stepCount() `int QwtPolarFitter::stepCount () const`

Returns

Number of points, that will be inserted between 2 points

See also

[setStepCount\(\)](#)

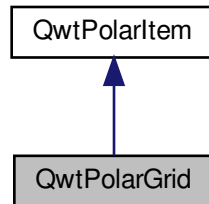
Definition at line 60 of file qwt_polar_fitter.cpp.

14.116 QwtPolarGrid Class Reference

An item which draws scales and grid lines on a polar plot.

```
#include <qwt_polar_grid.h>
```

Inheritance diagram for QwtPolarGrid:



Public Types

- enum [DisplayFlag](#) {
[SmartOriginLabel](#) = 1 , [HideMaxRadiusLabel](#) = 2 , [ClipAxisBackground](#) = 4 , [SmartScaleDraw](#) = 8 ,
[ClipGridLines](#) = 16 }
 - enum [GridAttribute](#) { [AutoScaling](#) = 0x01 }
- Grid attributes.*
- typedef QFlags< [DisplayFlag](#) > [DisplayFlags](#)
 - typedef QFlags< [GridAttribute](#) > [GridAttributes](#)

Public Member Functions

- [QwtPolarGrid](#) ()
Constructor.
- virtual [~QwtPolarGrid](#) ()
Destructor.
- virtual int [rtti](#) () const override
- void [setDisplayFlag](#) ([DisplayFlag](#), bool on=true)
- bool [testDisplayFlag](#) ([DisplayFlag](#)) const
- void [setGridAttribute](#) ([GridAttribute](#), bool on=true)
Specify an attribute for the grid.
- bool [testGridAttribute](#) ([GridAttribute](#)) const
- void [showGrid](#) (int scaleId, bool [show](#)=true)
- bool [isGridVisible](#) (int scaleId) const
- void [showMinorGrid](#) (int scaleId, bool [show](#)=true)
- bool [isMinorGridVisible](#) (int scaleId) const
- void [showAxis](#) (int axisId, bool [show](#)=true)
- bool [isAxisVisible](#) (int axisId) const
- void [setPen](#) (const QPen &p)
- void [setFont](#) (const QFont &f)

- void [setMajorGridPen](#) (const QPen &p)
- void [setMajorGridPen](#) (int scaleId, const QPen &p)
- QPen [majorGridPen](#) (int scaleId) const
- void [setMinorGridPen](#) (const QPen &p)
- void [setMinorGridPen](#) (int scaleId, const QPen &p)
- QPen [minorGridPen](#) (int scaleId) const
- void [setAxisPen](#) (int axisId, const QPen &p)
- QPen [axisPen](#) (int axisId) const
- void [setAxisFont](#) (int axisId, const QFont &p)
- QFont [axisFont](#) (int axisId) const
- void [setScaleDraw](#) (int axisId, [QwtScaleDraw](#) *)
Set a scale draw.
- const [QwtScaleDraw](#) * [scaleDraw](#) (int axisId) const
- [QwtScaleDraw](#) * [scaleDraw](#) (int axisId)
- void [setAzimuthScaleDraw](#) ([QwtRoundScaleDraw](#) *)
Set a scale draw for the azimuth scale.
- const [QwtRoundScaleDraw](#) * [azimuthScaleDraw](#) () const
- [QwtRoundScaleDraw](#) * [azimuthScaleDraw](#) ()
- virtual void [draw](#) (QPainter *p, const [QwtScaleMap](#) &azimuthMap, const [QwtScaleMap](#) &radialMap, const QPointF &pole, double radius, const QRectF &rect) const override
- virtual void [updateScaleDiv](#) (const [QwtScaleDiv](#) &azimuthMap, const [QwtScaleDiv](#) &radialMap, const [QwtInterval](#) &) override
Update the item to changes of the axes scale division.
- virtual int [marginHint](#) () const override

Protected Member Functions

- void [drawRays](#) (QPainter *, const QRectF &, const QPointF &pole, double radius, const [QwtScaleMap](#) &azimuthMap, const [QList](#)< double > &) const
- void [drawCircles](#) (QPainter *, const QRectF &, const QPointF &pole, const [QwtScaleMap](#) &radialMap, const [QList](#)< double > &) const
- void [drawAxis](#) (QPainter *, int axisId) const

14.116.1 Detailed Description

An item which draws scales and grid lines on a polar plot.

The [QwtPolarGrid](#) class can be used to draw a coordinate grid. A coordinate grid consists of major and minor gridlines. The locations of the gridlines are determined by the azimuth and radial scale divisions.

[QwtPolarGrid](#) is also responsible for drawing the axis representing the scales. It is possible to display 4 radial and one azimuth axis.

Whenever the scale divisions of the plot widget changes the grid is synchronized by [updateScaleDiv\(\)](#).

See also

[QwtPolarPlot](#), [QwtPolar::Axis](#)

Definition at line 41 of file `qwt_polar_grid.h`.

14.116.2 Member Typedef Documentation

14.116.2.1 DisplayFlags `typedef QFlags<DisplayFlag > QwtPolarGrid::DisplayFlags`

An ORed combination of [DisplayFlag](#) values.

Definition at line 88 of file `qwt_polar_grid.h`.

14.116.2.2 GridAttributes `typedef QFlags<GridAttribute > QwtPolarGrid::GridAttributes`

An ORed combination of [GridAttribute](#) values.

Definition at line 103 of file `qwt_polar_grid.h`.

14.116.3 Member Enumeration Documentation

14.116.3.1 DisplayFlag `enum QwtPolarGrid::DisplayFlag`

Mysterious flags trying to avoid conflicts, when painting the scales and grid lines.

The default setting enables all flags.

See also

[setDisplayFlag\(\)](#), [testDisplayFlag\(\)](#)

Enumerator

SmartOriginLabel	Try to avoid situations, where the label of the origin is painted over another axis.
HideMaxRadiusLabel	Often the outermost tick of the radial scale is close to the canvas border. With HideMaxRadiusLabel enabled it is not painted.
ClipAxisBackground	The tick labels of the radial scales might be hard to read, when they are painted on top of the radial grid lines (or on top of a curve/spectrogram). When ClipAxisBackground the bounding rect of each label is added to the clip region.
SmartScaleDraw	Don't paint the backbone of the radial axes, when they are very close to a line of the azimuth grid.
ClipGridLines	All grid lines are clipped against the plot area before being painted. When the plot is zoomed in this will have an significant impact on the performance of the painting code.

Definition at line 52 of file `qwt_polar_grid.h`.

14.116.3.2 GridAttribute `enum QwtPolarGrid::GridAttribute`

Grid attributes.

See also

`setGridAttributes()`, `testGridAttributes()`

Enumerator

AutoScaling	When AutoScaling is enabled, the radial axes will be adjusted to the interval, that is currently visible on the canvas plot.
-------------	--

Definition at line 94 of file `qwt_polar_grid.h`.

14.116.4 Constructor & Destructor Documentation**14.116.4.1 QwtPolarGrid()** `QwtPolarGrid::QwtPolarGrid () [explicit]`

Constructor.

Enables major and disables minor grid lines. The azimuth and right radial axis are visible. all other axes are hidden. Autoscaling is enabled.

Definition at line 84 of file `qwt_polar_grid.cpp`.

14.116.5 Member Function Documentation**14.116.5.1 axisFont()** `QFont QwtPolarGrid::axisFont (int axisId) const`

Returns

Font for the tick labels of a specific axis

Parameters

<i>axisId</i>	Axis id (QwtPolar::Axis)
---------------	--------------------------

Definition at line 556 of file `qwt_polar_grid.cpp`.

14.116.5.2 axisPen() `QPen QwtPolarGrid::axisPen (`
`int axisId) const`

Returns

Pen for painting a specific axis

Parameters

<i>axisId</i>	Axis id (QwtPolar::Axis)
---------------	--------------------------

See also

[setAxisPen\(\)](#)

Definition at line 525 of file qwt_polar_grid.cpp.

14.116.5.3 azimuthScaleDraw() [1/2] `QwtRoundScaleDraw * QwtPolarGrid::azimuthScaleDraw ()`

Returns

Scale draw for the azimuth scale

See also

[setAzimuthScaleDraw\(\)](#), [scaleDraw\(\)](#)

Definition at line 1127 of file qwt_polar_grid.cpp.

14.116.5.4 azimuthScaleDraw() [2/2] `const QwtRoundScaleDraw * QwtPolarGrid::azimuthScaleDraw (`
`) const`

Returns

Scale draw for the azimuth scale

See also

[setAzimuthScaleDraw\(\)](#), [scaleDraw\(\)](#)

Definition at line 1117 of file qwt_polar_grid.cpp.

14.116.5.5 draw() `void QwtPolarGrid::draw (`
`QPainter * painter,`
`const QwtScaleMap & azimuthMap,`
`const QwtScaleMap & radialMap,`
`const QPointF & pole,`
`double radius,`
`const QRectF & canvasRect) const [override], [virtual]`

Draw the grid and axes

Parameters

<i>painter</i>	Painter
<i>azimuthMap</i>	Maps azimuth values to values related to 0.0, M_2PI
<i>radialMap</i>	Maps radius values into painter coordinates.
<i>pole</i>	Position of the pole in painter coordinates
<i>radius</i>	Radius of the complete plot area in painter coordinates
<i>canvasRect</i>	Contents rect of the canvas in painter coordinates

Implements [QwtPolarItem](#).

Definition at line 574 of file `qwt_polar_grid.cpp`.

14.116.5.6 drawAxis() `void QwtPolarGrid::drawAxis (QPainter * painter, int axisId) const [protected]`

Paint an axis

Parameters

<i>painter</i>	Painter
<i>axisId</i>	Axis id (QwtPolar::Axis)

Definition at line 832 of file `qwt_polar_grid.cpp`.

14.116.5.7 drawCircles() `void QwtPolarGrid::drawCircles (QPainter * painter, const QRectF & canvasRect, const QPointF & pole, const QwtScaleMap & radialMap, const QList< double > & values) const [protected]`

Draw circles

Parameters

<i>painter</i>	Painter
<i>canvasRect</i>	Contents rect of the canvas in painter coordinates
<i>pole</i>	Position of the pole in painter coordinates
<i>radialMap</i>	Maps radius values into painter coordinates.
<i>values</i>	Radial values, indicating the distances from the pole

Definition at line 751 of file `qwt_polar_grid.cpp`.

14.116.5.8 drawRays() `void QwtPolarGrid::drawRays (QPainter * painter, const QRectF & canvasRect, const QPointF & pole, double radius, const QwtScaleMap & azimuthMap, const QList< double > & values) const` [protected]

Draw lines from the pole

Parameters

<i>painter</i>	Painter
<i>canvasRect</i>	Contents rect of the canvas in painter coordinates
<i>pole</i>	Position of the pole in painter coordinates
<i>radius</i>	Length of the lines in painter coordinates
<i>azimuthMap</i>	Maps azimuth values to values related to 0.0, M_2PI
<i>values</i>	Azimuth values, indicating the direction of the lines

Definition at line 681 of file qwt_polar_grid.cpp.

14.116.5.9 isAxisVisible() `bool QwtPolarGrid::isAxisVisible (int axisId) const`

Returns

true if the axis is visible

Parameters

<i>axisId</i>	Axis id (QwtPolar::Axis)
---------------	--------------------------

See also

[showAxis\(\)](#)

Definition at line 343 of file qwt_polar_grid.cpp.

14.116.5.10 isGridVisible() `bool QwtPolarGrid::isGridVisible (int scaleId) const`

Returns

true if grid lines are enabled

Parameters

<i>scale↔ Id</i>	Scale id (QwtPolar::Scale)
----------------------	------------------------------

See also

QwtPolar::Scale, [showGrid\(\)](#)

Definition at line 272 of file qwt_polar_grid.cpp.

14.116.5.11 isMinorGridVisible() `bool QwtPolarGrid::isMinorGridVisible (int scaleId) const`

Returns

true if minor grid lines are enabled

Parameters

<i>scale↔ Id</i>	Scale id (QwtPolar::Scale)
----------------------	------------------------------

See also

[showMinorGrid\(\)](#)

Definition at line 308 of file qwt_polar_grid.cpp.

14.116.5.12 majorGridPen() `QPen QwtPolarGrid::majorGridPen (int scaleId) const`

Returns

Pen for painting the major grid lines of a specific scale

Parameters

<i>scale↔ Id</i>	Scale id (QwtPolar::Scale)
----------------------	------------------------------

See also

[setMajorGridPen\(\)](#), [minorGridPen\(\)](#)

Definition at line 454 of file qwt_polar_grid.cpp.

14.116.5.13 marginHint() `int QwtPolarGrid::marginHint () const [override], [virtual]`

Returns

Number of pixels, that are necessary to paint the azimuth scale

See also

[QwtRoundScaleDraw::extent\(\)](#)

Reimplemented from [QwtPolarItem](#).

Definition at line 1049 of file qwt_polar_grid.cpp.

14.116.5.14 minorGridPen() `QPen QwtPolarGrid::minorGridPen (
int scaleId) const`

Returns

Pen for painting the minor grid lines of a specific scale

Parameters

<i>scaleId</i>	Scale id (QwtPolar::Scale)
----------------	------------------------------

Definition at line 510 of file qwt_polar_grid.cpp.

14.116.5.15 rtti() `int QwtPolarGrid::rtti () const [override], [virtual]`

Returns

[QwtPlotItem::Rtti_PolarGrid](#)

Reimplemented from [QwtPolarItem](#).

Definition at line 163 of file qwt_polar_grid.cpp.

14.116.5.16 scaleDraw() `[1/2] QwtScaleDraw * QwtPolarGrid::scaleDraw (
int axisId)`

Returns the scale draw of a specified axis

Parameters

<i>axisId</i>	axis index (QwtPolar::AxisLeft <= axisId <= QwtPolar::AxisBottom)
---------------	--

Returns

specified scaleDraw for axis, or NULL if axis is invalid.

See also

[setScaleDraw\(\)](#), [azimuthScaleDraw\(\)](#)

Definition at line 1083 of file qwt_polar_grid.cpp.

14.116.5.17 scaleDraw() [2/2] `const QwtScaleDraw * QwtPolarGrid::scaleDraw (int axisId) const`

Returns the scale draw of a specified axis

Parameters

<i>axisId</i>	axis index (QwtPolar::AxisLeft <= axisId <= QwtPolar::AxisBottom)
---------------	--

Returns

specified scaleDraw for axis, or NULL if axis is invalid.

See also

[azimuthScaleDraw\(\)](#)

Definition at line 1068 of file qwt_polar_grid.cpp.

14.116.5.18 setAxisFont() `void QwtPolarGrid::setAxisFont (int axisId, const QFont & font)`

Assign a font for the tick labels of a specific axis

Parameters

<i>axisId</i>	Axis id (QwtPolar::Axis)
<i>font</i>	new Font

Definition at line 539 of file qwt_polar_grid.cpp.

14.116.5.19 setAxisPen() `void QwtPolarGrid::setAxisPen (`
 `int axisId,`
 `const QPen & pen)`

Assign a pen for painting an axis

Parameters

<i>axisId</i>	Axis id (QwtPolar::Axis)
<i>pen</i>	Pen

See also

[axisPen\(\)](#)

Definition at line 235 of file qwt_polar_grid.cpp.

14.116.5.20 setAzimuthScaleDraw() `void QwtPolarGrid::setAzimuthScaleDraw (`
 `QwtRoundScaleDraw * scaleDraw)`

Set a scale draw for the azimuth scale.

Parameters

<i>scaleDraw</i>	object responsible for drawing scales.
------------------	--

See also

[azimuthScaleDraw\(\)](#), [setScaleDraw\(\)](#)

Definition at line 1139 of file qwt_polar_grid.cpp.

14.116.5.21 setDisplayFlag() `void QwtPolarGrid::setDisplayFlag (`
 `DisplayFlag flag,`
 `bool on = true)`

Change the display flags

Parameters

<i>flag</i>	See DisplayFlag
<i>on</i>	true/false

Definition at line 174 of file qwt_polar_grid.cpp.

14.116.5.22 setFont() `void QwtPolarGrid::setFont (const QFont & font)`

Assign a font for all scale tick labels

Parameters

<i>font</i>	Font
-------------	------

See also

[setAxisFont\(\)](#)

Definition at line 390 of file qwt_polar_grid.cpp.

14.116.5.23 setGridAttribute() `void QwtPolarGrid::setGridAttribute (GridAttribute attribute, bool on = true)`

Specify an attribute for the grid.

Parameters

<i>attribute</i>	Grid attribute
<i>on</i>	On/Off

/sa GridAttribute, [testGridAttribute\(\)](#), [updateScaleDiv\(\)](#), [QwtPolarPlot::zoom\(\)](#), [QwtPolarPlot::scaleDiv\(\)](#)

Definition at line 205 of file qwt_polar_grid.cpp.

14.116.5.24 setMajorGridPen() [1/2] `void QwtPolarGrid::setMajorGridPen (const QPen & pen)`

Assign a pen for the major grid lines

Parameters

<i>pen</i>	Pen
------------	-----

See also

[setPen\(\)](#), [setMinorGridPen\(\)](#), [majorGridPen](#)

Definition at line 412 of file `qwt_polar_grid.cpp`.

14.116.5.25 setMajorGridPen() [2/2] `void QwtPolarGrid::setMajorGridPen (`
 `int scaleId,`
 `const QPen & pen)`

Assign a pen for the major grid lines of a specific scale

Parameters

<i>scaleId</i>	Scale id (<code>QwtPolar::Scale</code>)
<i>pen</i>	Pen

See also

[setPen\(\)](#), [setMinorGridPen\(\)](#), [majorGridPen](#)

Definition at line 436 of file `qwt_polar_grid.cpp`.

14.116.5.26 setMinorGridPen() [1/2] `void QwtPolarGrid::setMinorGridPen (`
 `const QPen & pen)`

Assign a pen for the minor grid lines

Parameters

<i>pen</i>	Pen
------------	-----

See also

[setPen\(\)](#), [setMajorGridPen\(\)](#), [minorGridPen\(\)](#)

Definition at line 469 of file `qwt_polar_grid.cpp`.

14.116.5.27 setMinorGridPen() [2/2] `void QwtPolarGrid::setMinorGridPen (`
 `int scaleId,`
 `const QPen & pen)`

Assign a pen for the minor grid lines of a specific scale

Parameters

<i>scaleId</i>	Scale id (QwtPolar::Scale)
<i>pen</i>	Pen

See also

[setPen\(\)](#), [setMajorGridPen\(\)](#), [minorGridPen](#)

Definition at line 493 of file qwt_polar_grid.cpp.

14.116.5.28 setPen() void QwtPolarGrid::setPen (
const QPen & *pen*)

Assign a pen for all axes and grid lines

Parameters

<i>pen</i>	Pen
------------	-----

See also

[setMajorGridPen\(\)](#), [setMinorGridPen\(\)](#), [setAxisPen\(\)](#)

Definition at line 357 of file qwt_polar_grid.cpp.

14.116.5.29 setScaleDraw() void QwtPolarGrid::setScaleDraw (
int *axisId*,
QwtScaleDraw * *scaleDraw*)

Set a scale draw.

Parameters

<i>axisId</i>	axis index (QwtPolar::AxisLeft <= axisId <= QwtPolar::AxisBottom)
<i>scaleDraw</i>	object responsible for drawing scales.

See also

[scaleDraw\(\)](#), [setAzimuthScaleDraw\(\)](#)

Definition at line 1099 of file qwt_polar_grid.cpp.

14.116.5.30 showAxis() `void QwtPolarGrid::showAxis (`
 `int axisId,`
 `bool show = true)`

Show/Hide an axis

Parameters

<i>axisId</i>	Axis id (QwtPolar::Axis)
<i>show</i>	true/false

See also

[isAxisVisible\(\)](#)

Definition at line 324 of file qwt_polar_grid.cpp.

14.116.5.31 showGrid() `void QwtPolarGrid::showGrid (`
 `int scaleId,`
 `bool show = true)`

Show/Hide grid lines for a scale

Parameters

<i>scaleId</i>	Scale id (QwtPolar::Scale)
<i>show</i>	true/false

Definition at line 254 of file qwt_polar_grid.cpp.

14.116.5.32 showMinorGrid() `void QwtPolarGrid::showMinorGrid (`
 `int scaleId,`
 `bool show = true)`

Show/Hide minor grid lines for a scale

To display minor grid lines. [showGrid\(\)](#) needs to be enabled too.

Parameters

<i>scaleId</i>	Scale id (QwtPolar::Scale)
<i>show</i>	true/false

See also

[showGrid](#)

Definition at line 290 of file qwt_polar_grid.cpp.

14.116.5.33 testDisplayFlag() `bool QwtPolarGrid::testDisplayFlag (
 DisplayFlag flag) const`

Returns

true, if flag is enabled

Parameters

<i>flag</i>	See DisplayFlag
-------------	-----------------

Definition at line 191 of file qwt_polar_grid.cpp.

14.116.5.34 testGridAttribute() `bool QwtPolarGrid::testGridAttribute (
 GridAttribute attribute) const`

Returns

true, if attribute is enabled

See also

[GridAttribute](#), [setGridAttribute\(\)](#)

Definition at line 222 of file qwt_polar_grid.cpp.

14.116.5.35 updateScaleDiv() `void QwtPolarGrid::updateScaleDiv (
 const QwtScaleDiv & azimuthScaleDiv,
 const QwtScaleDiv & radialScaleDiv,
 const QwtInterval & interval) [override], [virtual]`

Update the item to changes of the axes scale division.

If AutoScaling is enabled the radial scale is calculated from the interval, otherwise the scales are adopted to the plot scales.

Parameters

<i>azimuthScaleDiv</i>	Scale division of the azimuth-scale
<i>radialScaleDiv</i>	Scale division of the radius-axis
<i>interval</i>	The interval of the radius-axis, that is visible on the canvas

See also

`QwtPolarPlot::setGridAttributes()`

Reimplemented from [QwtPolarItem](#).

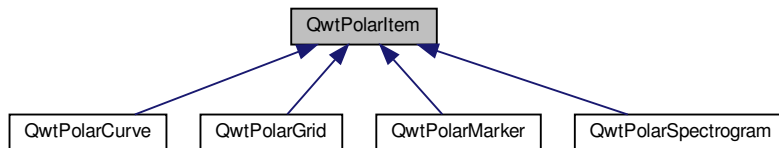
Definition at line 952 of file `qwt_polar_grid.cpp`.

14.117 QwtPolarItem Class Reference

Base class for items on a polar plot.

```
#include <qwt_polar_item.h>
```

Inheritance diagram for QwtPolarItem:

**Public Types**

- enum [RttiValues](#) {
[Rtti_PolarItem](#) = 0 , [Rtti_PolarGrid](#) , [Rtti_PolarMarker](#) , [Rtti_PolarCurve](#) ,
[Rtti_PolarSpectrogram](#) , [Rtti_PolarUserItem](#) = 1000 }
Runtime type information.
- enum [ItemAttribute](#) { [Legend](#) = 0x01 , [AutoScale](#) = 0x02 }
Plot Item Attributes.
- enum [RenderHint](#) { [RenderAntialiased](#) = 0x01 }
Render hints.
- typedef QFlags< [ItemAttribute](#) > [ItemAttributes](#)
- typedef QFlags< [RenderHint](#) > [RenderHints](#)

Public Member Functions

- [QwtPolarItem](#) (const [QwtText](#) &title=[QwtText](#)())
- virtual [~QwtPolarItem](#) ()
Destroy the [QwtPolarItem](#).
- void [attach](#) ([QwtPolarPlot](#) *plot)
Attach the item to a plot.
- void [detach](#) ()
This method detaches a [QwtPolarItem](#) from the [QwtPolarPlot](#) it has been associated with.
- [QwtPolarPlot](#) * [plot](#) () const
- void [setTitle](#) (const QString &title)
- void [setTitle](#) (const [QwtText](#) &title)
- const [QwtText](#) & [title](#) () const
- virtual int [rtti](#) () const
- void [setItemAttribute](#) ([ItemAttribute](#), bool on=true)
- bool [testItemAttribute](#) ([ItemAttribute](#)) const
- void [setRenderHint](#) ([RenderHint](#), bool on=true)
- bool [testRenderHint](#) ([RenderHint](#)) const
- void [setRenderThreadCount](#) (uint numThreads)
- uint [renderThreadCount](#) () const
- double [z](#) () const
- void [setZ](#) (double z)
Set the z value.
- void [show](#) ()
Show the item.
- void [hide](#) ()
Hide the item.
- virtual void [setVisible](#) (bool)
- bool [isVisible](#) () const
- virtual void [itemChanged](#) ()
- virtual void [legendChanged](#) ()
- virtual void [draw](#) (QPainter *painter, const [QwtScaleMap](#) &azimuthMap, const [QwtScaleMap](#) &radialMap, const QPointF &pole, double radius, const QRectF &canvasRect) const =0
Draw the item.
- virtual [QwtInterval](#) [boundingInterval](#) (int scaled) const
- virtual void [updateScaleDiv](#) (const [QwtScaleDiv](#) &, const [QwtScaleDiv](#) &, const [QwtInterval](#) &)
Update the item to changes of the axes scale division.
- virtual int [marginHint](#) () const
- void [setLegendIconSize](#) (const QSize &)
- QSize [legendIconSize](#) () const
- virtual QList< [QwtLegendData](#) > [legendData](#) () const
Return all information, that is needed to represent the item on the legend.
- virtual [QwtGraphic](#) [legendIcon](#) (int index, const QSizeF &) const

14.117.1 Detailed Description

Base class for items on a polar plot.

A [QwtPolarItem](#) is "something that can be painted on the canvas". It is connected to the QwtPolar framework by a couple of virtual methods, that are individually implemented in derived item classes.

QwtPolar offers an implementation of the most common types of items, but deriving from [QwtPolarItem](#) makes it easy to implement additional types of items.

Definition at line 37 of file qwt_polar_item.h.

14.117.2 Member Typedef Documentation

14.117.2.1 ItemAttributes `typedef QFlags<ItemAttribute > QwtPolarItem::ItemAttributes`

An ORed combination of [ItemAttribute](#) values.

Definition at line 86 of file `qwt_polar_item.h`.

14.117.2.2 RenderHints `typedef QFlags<RenderHint > QwtPolarItem::RenderHints`

An ORed combination of [RenderHint](#) values.

Definition at line 98 of file `qwt_polar_item.h`.

14.117.3 Member Enumeration Documentation

14.117.3.1 ItemAttribute `enum QwtPolarItem::ItemAttribute`

Plot Item Attributes.

See also

[setItemAttribute\(\)](#), [testItemAttribute\(\)](#)

Enumerator

Legend	The item is represented on the legend.
AutoScale	The <code>boundingRect()</code> of the item is included in the autoscaling calculation.

Definition at line 74 of file `qwt_polar_item.h`.

14.117.3.2 RenderHint `enum QwtPolarItem::RenderHint`

Render hints.

See also

[setRenderHint\(\)](#), [testRenderHint\(\)](#)

Enumerator

RenderAntialiased	Enable antialiasing.
-------------------	----------------------

Definition at line 92 of file qwt_polar_item.h.

14.117.3.3 RttiValues `enum QwtPolarItem::RttiValues`

Runtime type information.

RttiValues is used to cast plot items, without having to enable runtime type information of the compiler.

Enumerator

Rtti_PolarItem	Unspecific value, that can be used, when it doesn't matter.
Rtti_PolarGrid	For QwtPolarGrid .
Rtti_PolarMarker	For QwtPolarMarker .
Rtti_PolarCurve	For QwtPolarCurve .
Rtti_PolarSpectrogram	For QwtPolarSpectrogram .
Rtti_PolarUserItem	Values \geq Rtti_PolarUserItem are reserved for plot items not implemented in the QwtPolar library.

Definition at line 46 of file qwt_polar_item.h.

14.117.4 Constructor & Destructor Documentation

14.117.4.1 QwtPolarItem() `QwtPolarItem::QwtPolarItem (const QwtText & title = QwtText()) [explicit]`

Constructor

Parameters

<i>title</i>	Item title, f.e used on a legend
--------------	----------------------------------

See also

[setTitle\(\)](#)

Definition at line 48 of file qwt_polar_item.cpp.

14.117.5 Member Function Documentation

14.117.5.1 attach() `void QwtPolarItem::attach (
 QwtPolarPlot * plot)`

Attach the item to a plot.

This method will attach a [QwtPolarItem](#) to the [QwtPolarPlot](#) argument. It will first detach the [QwtPolarItem](#) from any plot from a previous call to attach (if necessary). If a NULL argument is passed, it will detach from any [QwtPolarPlot](#) it was attached to.

Parameters

<i>plot</i>	Plot widget
-------------	-------------

See also

[QwtPolarItem::detach\(\)](#)

Definition at line 74 of file `qwt_polar_item.cpp`.

14.117.5.2 boundingInterval() `QwtInterval QwtPolarItem::boundingInterval (
 int scaleId) const [virtual]`

Interval, that is necessary to display the item

This interval can be useful for operations like clipping or autoscaling. For items (like the grid), where a bounding interval makes no sense an invalid interval is returned.

Parameters

<i>scaleId</i>	Scale id (QwtPolar::Scale)
----------------	--

Returns

Bounding interval of the plot item for a specific scale

Reimplemented in [QwtPolarSpectrogram](#), [QwtPolarMarker](#), and [QwtPolarCurve](#).

Definition at line 381 of file `qwt_polar_item.cpp`.

14.117.5.3 detach() `void QwtPolarItem::detach ()`

This method detaches a [QwtPolarItem](#) from the [QwtPolarPlot](#) it has been associated with.

[detach\(\)](#) is equivalent to calling `attach(NULL)`

See also

[attach\(\)](#)

Definition at line 95 of file `qwt_polar_item.cpp`.

14.117.5.4 draw() `virtual void QwtPolarItem::draw (QPainter * painter, const QwtScaleMap & azimuthMap, const QwtScaleMap & radialMap, const QPointF & pole, double radius, const QRectF & canvasRect) const [pure virtual]`

Draw the item.

Parameters

<i>painter</i>	Painter
<i>azimuthMap</i>	Maps azimuth values to values related to 0.0, M_2PI
<i>radialMap</i>	Maps radius values into painter coordinates.
<i>pole</i>	Position of the pole in painter coordinates
<i>radius</i>	Radius of the complete plot area in painter coordinates
<i>canvasRect</i>	Contents rect of the canvas in painter coordinates

Implemented in [QwtPolarSpectrogram](#), [QwtPolarMarker](#), [QwtPolarGrid](#), and [QwtPolarCurve](#).

14.117.5.5 isVisible() `bool QwtPolarItem::isVisible () const`

Returns

true if visible

See also

[setVisible\(\)](#), [show\(\)](#), [hide\(\)](#)

Definition at line 344 of file `qwt_polar_item.cpp`.

14.117.5.6 itemChanged() `void QwtPolarItem::itemChanged () [virtual]`

Update the legend and call [QwtPolarPlot::autoRefresh](#) for the parent plot.

See also

[updateLegend\(\)](#)

Definition at line 355 of file `qwt_polar_item.cpp`.

14.117.5.7 legendChanged() `void QwtPolarItem::legendChanged () [virtual]`

Update the legend of the parent plot.

See also

[QwtPolarPlot::updateLegend\(\)](#), [itemChanged\(\)](#)

Definition at line 365 of file `qwt_polar_item.cpp`.

14.117.5.8 legendData() `QList< QwtLegendData > QwtPolarItem::legendData () const [virtual]`

Return all information, that is needed to represent the item on the legend.

Most items are represented by one entry on the legend showing an icon and a text.

[QwtLegendData](#) is basically a list of QVariants that makes it possible to overload and reimplement [legendData\(\)](#) to return almost any type of information, that is understood by the receiver that acts as the legend.

The default implementation returns one entry with the [title\(\)](#) of the item and the [legendIcon\(\)](#).

See also

[title\(\)](#), [legendIcon\(\)](#), [QwtLegend](#)

Definition at line 428 of file `qwt_polar_item.cpp`.

14.117.5.9 legendIcon() `QwtGraphic QwtPolarItem::legendIcon (
int index,
const QSizeF & size) const [virtual]`

Returns

Icon representing the item on the legend

The default implementation returns an invalid icon

Parameters

<i>index</i>	Index of the legend entry (usually there is only one)
<i>size</i>	Icon size

See also

[setLegendIconSize\(\)](#), [legendData\(\)](#)

Reimplemented in [QwtPolarCurve](#).

Definition at line 462 of file qwt_polar_item.cpp.

14.117.5.10 legendIconSize() `QSize QwtPolarItem::legendIconSize () const`

Returns

Legend icon size

See also

[setLegendIconSize\(\)](#), [legendIcon\(\)](#)

Definition at line 308 of file qwt_polar_item.cpp.

14.117.5.11 marginHint() `int QwtPolarItem::marginHint () const [virtual]`

Some items like to display something (f.e. the azimuth axis) outside of the area of the interval of the radial scale. The default implementation returns 0 pixels

Returns

Hint for the margin

Reimplemented in [QwtPolarGrid](#).

Definition at line 478 of file qwt_polar_item.cpp.

14.117.5.12 plot() `QwtPolarPlot * QwtPolarItem::plot () const`

Returns

Attached plot

Definition at line 118 of file qwt_polar_item.cpp.

14.117.5.13 renderThreadCount() `uint QwtPolarItem::renderThreadCount () const`

Returns

Number of threads to be used for rendering. If numThreads() is set to 0, the system specific ideal thread count is used.

Definition at line 282 of file qwt_polar_item.cpp.

14.117.5.14 `rtti()` `int QwtPolarItem::rtti () const [virtual]`

Return rtti for the specific class represented. [QwtPolarItem](#) is simply a virtual interface class, and base classes will implement this method with specific rtti values so a user can differentiate them.

The rtti value is useful for environments, where the runtime type information is disabled and it is not possible to do a `dynamic_cast<...>`.

Returns

rtti value

See also

[RttiValues](#)

Reimplemented in [QwtPolarSpectrogram](#), [QwtPolarMarker](#), [QwtPolarGrid](#), and [QwtPolarCurve](#).

Definition at line 112 of file `qwt_polar_item.cpp`.

14.117.5.15 `setItemAttribute()` `void QwtPolarItem::setItemAttribute (
 ItemAttribute attribute,
 bool on = true)`

Toggle an item attribute

Parameters

<i>attribute</i>	Attribute type
<i>on</i>	true/false

See also

[testItemAttribute\(\)](#), [ItemAttribute](#)

Definition at line 201 of file `qwt_polar_item.cpp`.

14.117.5.16 `setLegendIconSize()` `void QwtPolarItem::setLegendIconSize (
 const QSize & size)`

Set the size of the legend icon

The default setting is 8x8 pixels

Parameters

<i>size</i>	Size
-------------	------

See also

[legendIconSize\(\)](#), [legendIcon\(\)](#)

Definition at line 295 of file qwt_polar_item.cpp.

14.117.5.17 setRenderHint() `void QwtPolarItem::setRenderHint (
 RenderHint hint,
 bool on = true)`

Toggle an render hint

Parameters

<i>hint</i>	Render hint
<i>on</i>	true/false

See also

[testRenderHint\(\)](#), [RenderHint](#)

Definition at line 234 of file qwt_polar_item.cpp.

14.117.5.18 setRenderThreadCount() `void QwtPolarItem::setRenderThreadCount (
 uint numThreads)`

On multi core systems rendering of certain plot item (f.e [QwtPolarSpectrogram](#)) can be done in parallel in several threads.

The default setting is set to 1.

Parameters

<i>numThreads</i>	Number of threads to be used for rendering. If numThreads is set to 0, the system specific ideal thread count is used.
-------------------	--

The default thread count is 1 (= no additional threads)

Definition at line 272 of file qwt_polar_item.cpp.

14.117.5.19 setTitle() [1/2] `void QwtPolarItem::setTitle (
 const QString & title)`

Set a new title

Parameters

<i>title</i>	Title
--------------	-------

See also[title\(\)](#)

Definition at line 164 of file qwt_polar_item.cpp.

14.117.5.20 setTitle() [2/2] `void QwtPolarItem::setTitle (`
 `const QwtText & title)`

Set a new title

Parameters

<i>title</i>	Title
--------------	-------

See also[title\(\)](#)

Definition at line 175 of file qwt_polar_item.cpp.

14.117.5.21 setVisible() `void QwtPolarItem::setVisible (`
 `bool on) [virtual]`

Show/Hide the item

Parameters

<i>on</i>	Show if true, otherwise hide
-----------	------------------------------

See also[isVisible\(\)](#), [show\(\)](#), [hide\(\)](#)

Definition at line 331 of file qwt_polar_item.cpp.

14.117.5.22 setZ() `void QwtPolarItem::setZ (`
 `double z)`

Set the z value.

Plot items are painted in increasing z-order.

Parameters

<i>z</i>	Z-value
----------	---------

See also

[z\(\)](#), [QwtPolarItemDict::itemList\(\)](#)

Definition at line 142 of file qwt_polar_item.cpp.

14.117.5.23 testItemAttribute() `bool QwtPolarItem::testItemAttribute (
 ItemAttribute attribute) const`

Test an item attribute

Parameters

<i>attribute</i>	Attribute type
------------------	----------------

Returns

true/false

See also

[setItemAttribute\(\)](#), [ItemAttribute](#)

Definition at line 221 of file qwt_polar_item.cpp.

14.117.5.24 testRenderHint() `bool QwtPolarItem::testRenderHint (
 RenderHint hint) const`

Test a render hint

Parameters

<i>hint</i>	Render hint
-------------	-------------

Returns

true/false

See also

[setRenderHint\(\)](#), [RenderHint](#)

Definition at line 254 of file `qwt_polar_item.cpp`.

14.117.5.25 title() `const QwtText & QwtPolarItem::title () const`

Returns

Title of the item

See also

[setTitle\(\)](#)

Definition at line 188 of file `qwt_polar_item.cpp`.

14.117.5.26 updateScaleDiv() `void QwtPolarItem::updateScaleDiv (
const QwtScaleDiv & azimuthScaleDiv,
const QwtScaleDiv & radialScaleDiv,
const QwtInterval & interval) [virtual]`

Update the item to changes of the axes scale division.

Update the item, when the axes of plot have changed. The default implementation does nothing, but items that depend on the scale division (like [QwtPolarGrid\(\)](#)) have to reimplement [updateScaleDiv\(\)](#)

Parameters

<i>azimuthScaleDiv</i>	Scale division of the azimuth-scale
<i>radialScaleDiv</i>	Scale division of the radius-axis
<i>interval</i>	The interval of the radius-axis, that is visible on the canvas

See also

`QwtPolarPlot::updateAxes()`

Reimplemented in [QwtPolarGrid](#).

Definition at line 403 of file `qwt_polar_item.cpp`.

14.117.5.27 z() `double QwtPolarItem::z () const`

Plot items are painted in increasing z-order.

Returns

Z value

See also

[setZ\(\)](#), [QwtPolarItemDict::itemList\(\)](#)

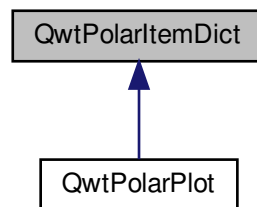
Definition at line 129 of file `qwt_polar_item.cpp`.

14.118 QwtPolarItemDict Class Reference

A dictionary for polar plot items.

```
#include <qwt_polar_itemdict.h>
```

Inheritance diagram for QwtPolarItemDict:



Public Member Functions

- [QwtPolarItemDict](#) ()
- [~QwtPolarItemDict](#) ()
- void [setAutoDelete](#) (bool)
- bool [autoDelete](#) () const
- const [QwtPolarItemList](#) & [itemList](#) () const
A QwtPolarItemList of all attached plot items.
- void [detachItems](#) (int rtti=[QwtPolarItem::Rtti_PolarItem](#), bool [autoDelete](#)=true)

Protected Member Functions

- void [insertItem](#) ([QwtPolarItem](#) *)
- void [removeItem](#) ([QwtPolarItem](#) *)

14.118.1 Detailed Description

A dictionary for polar plot items.

[QwtPolarItemDict](#) organizes polar plot items in increasing z-order. If [autoDelete\(\)](#) is enabled, all attached items will be deleted in the destructor of the dictionary.

See also

[QwtPolarItem::attach\(\)](#), [QwtPolarItem::detach\(\)](#), [QwtPolarItem::z\(\)](#)

Definition at line 28 of file `qwt_polar_itemdict.h`.

14.118.2 Constructor & Destructor Documentation

14.118.2.1 **QwtPolarItemDict()** `QwtPolarItemDict::QwtPolarItemDict () [explicit]`

Constructor

Auto deletion is enabled.

See also

[setAutoDelete](#), [attachItem](#)

Definition at line 71 of file `qwt_polar_itemdict.cpp`.

14.118.2.2 **~QwtPolarItemDict()** `QwtPolarItemDict::~~QwtPolarItemDict ()`

Destructor

If `autoDelete` is on, all attached items will be deleted

See also

[setAutoDelete](#), [autoDelete](#), [attachItem](#)

Definition at line 83 of file `qwt_polar_itemdict.cpp`.

14.118.3 Member Function Documentation

14.118.3.1 autoDelete() `bool QwtPolarItemDict::autoDelete () const`

Returns

true if auto deletion is enabled

See also

[setAutoDelete](#), [attachItem](#)

Definition at line 106 of file `qwt_polar_itemdict.cpp`.

14.118.3.2 detachItems() `void QwtPolarItemDict::detachItems (`
 `int rtti = QwtPolarItem::Rtti_PolarItem,`
 `bool autoDelete = true)`

Detach items from the dictionary

Parameters

<i>rtti</i>	In case of QwtPolarItem::Rtti_PlotItem detach all items otherwise only those items of the type rtti.
<i>autoDelete</i>	If true, delete all detached items

Definition at line 140 of file qwt_polar_itemdict.cpp.

14.118.3.3 insertItem() `void QwtPolarItemDict::insertItem (
 QwtPolarItem * item) [protected]`

Insert a plot item

Parameters

<i>item</i>	PlotItem
-------------	----------

See also

[removeItem\(\)](#)

Definition at line 117 of file qwt_polar_itemdict.cpp.

14.118.3.4 itemList() `const QwtPolarItemList & QwtPolarItemDict::itemList () const`

A QwtPolarItemList of all attached plot items.

Returns

List of all attached plot items.

Note

Use caution when iterating these lists, as removing/detaching an item will invalidate the iterator. Instead you can place pointers to objects to be removed in a removal list, and traverse that list later.

Definition at line 168 of file qwt_polar_itemdict.cpp.

14.118.3.5 removeItem() `void QwtPolarItemDict::removeItem (
 QwtPolarItem * item) [protected]`

Remove a plot item

Parameters

<i>item</i>	PlotItem
-------------	----------

See also

[insertItem\(\)](#)

Definition at line 128 of file qwt_polar_itemdict.cpp.

14.118.3.6 setAutoDelete() `void QwtPolarItemDict::setAutoDelete (bool autoDelete)`

En/Disable Auto deletion

If Auto deletion is on all attached plot items will be deleted in the destructor of [QwtPolarItemDict](#). The default value is on.

See also

[autoDelete](#), [attachItem](#)

Definition at line 97 of file qwt_polar_itemdict.cpp.

14.119 QwtPolarLayout Class Reference

Layout class for [QwtPolarPlot](#).

```
#include <qwt_polar_layout.h>
```

Public Types

- enum [Option](#) { [IgnoreScrollbars](#) = 0x01 , [IgnoreFrames](#) = 0x02 , [IgnoreTitle](#) = 0x04 , [IgnoreLegend](#) = 0x08 }
- *Options to configure the plot layout engine.*
- typedef QFlags< [Option](#) > [Options](#)

Public Member Functions

- [QwtPolarLayout](#) ()
Constructor.
- virtual [~QwtPolarLayout](#) ()
Destructor.
- void [setLegendPosition](#) ([QwtPolarPlot::LegendPosition](#) pos, double ratio)
Specify the position of the legend.
- void [setLegendPosition](#) ([QwtPolarPlot::LegendPosition](#) pos)
Specify the position of the legend.
- [QwtPolarPlot::LegendPosition](#) [legendPosition](#) () const
- void [setLegendRatio](#) (double ratio)
- double [legendRatio](#) () const
- virtual void [activate](#) (const [QwtPolarPlot](#) *, const QRectF &rect, [Options](#) options=[Options](#)())
Recalculate the geometry of all components.
- virtual void [invalidate](#) ()
- const QRectF & [titleRect](#) () const
- const QRectF & [legendRect](#) () const
- const QRectF & [canvasRect](#) () const

Protected Member Functions

- QRectF [layoutLegend](#) ([Options](#) options, QRectF &) const

14.119.1 Detailed Description

Layout class for [QwtPolarPlot](#).

Organizes the geometry for the different [QwtPolarPlot](#) components. It is used by the QwtPolar widget to organize its internal widgets or by QwtPolarRnderer to render its content to a QPaintDevice like a QPrinter, QPixmap/QImage or QSvgRenderer.

Definition at line 23 of file qwt_polar_layout.h.

14.119.2 Member Typedef Documentation

14.119.2.1 Options `typedef QFlags<Option > QwtPolarLayout::Options`

An ORed combination of [Option](#) values.

Definition at line 43 of file qwt_polar_layout.h.

14.119.3 Member Enumeration Documentation

14.119.3.1 Option `enum QwtPolarLayout::Option`

Options to configure the plot layout engine.

Enumerator

IgnoreScrollbars	Ignore the dimension of the scrollbars.
IgnoreFrames	Ignore all frames.
IgnoreTitle	Ignore the title.
IgnoreLegend	Ignore the legend.

Definition at line 28 of file qwt_polar_layout.h.

14.119.4 Member Function Documentation

14.119.4.1 activate() `void QwtPolarLayout::activate (`
`const QwtPolarPlot * plot,`
`const QRectF & boundingRect,`
`Options options = Options\(\))` `[virtual]`

Recalculate the geometry of all components.

Parameters

<i>plot</i>	Plot to be layout
<i>boundingRect</i>	Rect where to place the components
<i>options</i>	Options

See also

[invalidate\(\)](#), [titleRect\(\)](#), [legendRect\(\)](#), [canvasRect\(\)](#)

Definition at line 344 of file `qwt_polar_layout.cpp`.

14.119.4.2 canvasRect() `const QRectF & QwtPolarLayout::canvasRect ()` `const`

Returns

Geometry for the canvas

See also

[activate\(\)](#), [invalidate\(\)](#)

Definition at line 248 of file `qwt_polar_layout.cpp`.

14.119.4.3 invalidate() `void QwtPolarLayout::invalidate ()` `[virtual]`

Invalidate the geometry of all components.

See also

[activate\(\)](#)

Definition at line 257 of file `qwt_polar_layout.cpp`.

14.119.4.4 layoutLegend() `QRectF QwtPolarLayout::layoutLegend (`
`Options options,`
`QRectF & rect)` `const` `[protected]`

Find the geometry for the legend

Parameters

<i>options</i>	Options how to layout the legend
<i>rect</i>	Rectangle where to place the legend

Returns

Geometry for the legend

Definition at line 269 of file qwt_polar_layout.cpp.

14.119.4.5 legendPosition() `QwtPolarPlot::LegendPosition` `QwtPolarLayout::legendPosition ()`
`const`

Returns

Position of the legend

See also

[setLegendPosition\(\)](#), `QwtPolarPlot::setLegendPosition()`, `QwtPolarPlot::legendPosition()`

Definition at line 196 of file qwt_polar_layout.cpp.

14.119.4.6 legendRatio() `double` `QwtPolarLayout::legendRatio ()` `const`

Returns

The relative size of the legend in the plot.

See also

[setLegendPosition\(\)](#)

Definition at line 219 of file qwt_polar_layout.cpp.

14.119.4.7 legendRect() `const QRectF &` `QwtPolarLayout::legendRect ()` `const`

Returns

Geometry for the legend

See also

[activate\(\)](#), [invalidate\(\)](#)

Definition at line 239 of file qwt_polar_layout.cpp.

14.119.4.8 setLegendPosition() [1/2] `void` `QwtPolarLayout::setLegendPosition (`
`QwtPolarPlot::LegendPosition pos)`

Specify the position of the legend.

Parameters

<i>pos</i>	The legend's position. Valid values are <code>QwtPolarPlot::LeftLegend</code> , <code>QwtPolarPlot::RightLegend</code> , <code>QwtPolarPlot::TopLegend</code> , <code>QwtPolarPlot::BottomLegend</code> .
------------	---

See also

`QwtPolarPlot::setLegendPosition()`

Definition at line 186 of file `qwt_polar_layout.cpp`.

14.119.4.9 setLegendPosition() [2/2] `void QwtPolarLayout::setLegendPosition (
 QwtPolarPlot::LegendPosition pos,
 double ratio)`

Specify the position of the legend.

Parameters

<i>pos</i>	The legend's position.
<i>ratio</i>	Ratio between legend and the bounding rect of title, canvas and axes. The legend will be shrunk if it would need more space than the given ratio. The ratio is limited to]0.0 .. 1.0]. In case of ≤ 0.0 it will be reset to the default ratio. The default vertical/horizontal ratio is 0.33/0.5.

See also

`QwtPolarPlot::setLegendPosition()`

Definition at line 141 of file `qwt_polar_layout.cpp`.

14.119.4.10 setLegendRatio() `void QwtPolarLayout::setLegendRatio (
 double ratio)`

Specify the relative size of the legend in the plot

Parameters

<i>ratio</i>	Ratio between legend and the bounding rect of title, canvas and axes. The legend will be shrunk if it would need more space than the given ratio. The ratio is limited to]0.0 .. 1.0]. In case of ≤ 0.0 it will be reset to the default ratio. The default vertical/horizontal ratio is 0.33/0.5.
--------------	---

Definition at line 210 of file `qwt_polar_layout.cpp`.

14.119.4.11 titleRect() `const QRectF & QwtPolarLayout::titleRect () const`

Returns

Geometry for the title

See also

[activate\(\)](#), [invalidate\(\)](#)

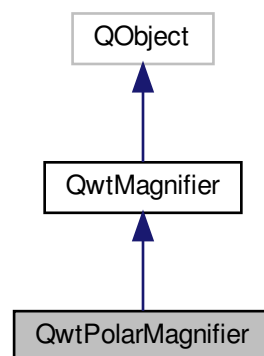
Definition at line 229 of file `qwt_polar_layout.cpp`.

14.120 QwtPolarMagnifier Class Reference

[QwtPolarMagnifier](#) provides zooming, by magnifying in steps.

```
#include <qwt_polar_magnifier.h>
```

Inheritance diagram for QwtPolarMagnifier:



Public Slots

- virtual void [rescale](#) (double factor) override
- void [unzoom](#) ()
Unzoom the plot widget.

Public Member Functions

- [QwtPolarMagnifier](#) ([QwtPolarCanvas](#) *)
- virtual [~QwtPolarMagnifier](#) ()
Destructor.
- void [setUnzoomKey](#) (int key, int modifiers)
- void [getUnzoomKey](#) (int &key, int &modifiers) const
- [QwtPolarPlot](#) * [plot](#) ()
- const [QwtPolarPlot](#) * [plot](#) () const
- [QwtPolarCanvas](#) * [canvas](#) ()
- const [QwtPolarCanvas](#) * [canvas](#) () const

Protected Member Functions

- virtual void [widgetKeyPressEvent](#) (QKeyEvent *) override

14.120.1 Detailed Description

[QwtPolarMagnifier](#) provides zooming, by magnifying in steps.

Using [QwtPlotMagnifier](#) a plot can be zoomed in/out in steps using keys, the mouse wheel or moving a mouse button in vertical direction.

Together with [QwtPolarPanner](#) it is possible to implement an individual navigation of the plot canvas.

See also

[QwtPolarPanner](#), [QwtPolarPlot](#), [QwtPolarCanvas](#)

Definition at line 30 of file `qwt_polar_magnifier.h`.

14.120.2 Constructor & Destructor Documentation

14.120.2.1 QwtPolarMagnifier() `QwtPolarMagnifier::QwtPolarMagnifier (
 QwtPolarCanvas * canvas) [explicit]`

Constructor

Parameters

<code>canvas</code>	Plot canvas to be magnified
---------------------	-----------------------------

Definition at line 34 of file `qwt_polar_magnifier.cpp`.

14.120.3 Member Function Documentation

14.120.3.1 canvas() [1/2] `QwtPolarCanvas * QwtPolarMagnifier::canvas ()`

Returns

Observed plot canvas

Definition at line 74 of file `qwt_polar_magnifier.cpp`.

14.120.3.2 canvas() [2/2] `const QwtPolarCanvas * QwtPolarMagnifier::canvas () const`

Returns

Observed plot canvas

Definition at line 80 of file `qwt_polar_magnifier.cpp`.

14.120.3.3 getUnzoomKey() `void QwtPolarMagnifier::getUnzoomKey (`
 `int & key,`
 `int & modifiers) const`

Returns

Key, and modifiers that are used for unzooming

Parameters

<i>key</i>	Key code
<i>modifiers</i>	Modifiers

See also

[setUnzoomKey\(\)](#), [QwtPolarPlot::unzoom\(\)](#)

Definition at line 67 of file `qwt_polar_magnifier.cpp`.

14.120.3.4 plot() [1/2] `QwtPolarPlot * QwtPolarMagnifier::plot ()`

Returns

Observed plot

Definition at line 86 of file `qwt_polar_magnifier.cpp`.

14.120.3.5 plot() [2/2] `const QwtPolarPlot * QwtPolarMagnifier::plot () const`

Returns

observed plot

Definition at line 96 of file `qwt_polar_magnifier.cpp`.

14.120.3.6 rescale `void QwtPolarMagnifier::rescale (`
 `double factor) [override], [virtual], [slot]`

Zoom in/out the zoomed area

Parameters

<i>factor</i>	A value < 1.0 zooms in, a value > 1.0 zooms out.
---------------	--

Definition at line 129 of file qwt_polar_magnifier.cpp.

14.120.3.7 setUnzoomKey() `void QwtPolarMagnifier::setUnzoomKey (`
 `int key,`
 `int modifiers)`

Assign key and modifiers, that are used for unzooming The default combination is Qt::Key_Home + Qt::NoModifier.

Parameters

<i>key</i>	Key code
<i>modifiers</i>	Modifiers

See also

[getUnzoomKey\(\)](#), [QwtPolarPlot::unzoom\(\)](#)

Definition at line 54 of file qwt_polar_magnifier.cpp.

14.120.3.8 widgetKeyPressEvent() `void QwtPolarMagnifier::widgetKeyPressEvent (`
 `QKeyEvent * event) [override], [protected], [virtual]`

Handle a key press event for the observed widget.

Parameters

<i>event</i>	Key event
--------------	-----------

Reimplemented from [QwtMagnifier](#).

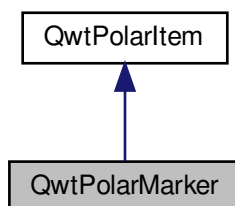
Definition at line 110 of file qwt_polar_magnifier.cpp.

14.121 QwtPolarMarker Class Reference

A class for drawing markers.

```
#include <qwt_polar_marker.h>
```

Inheritance diagram for QwtPolarMarker:



Public Member Functions

- [QwtPolarMarker](#) ()
Sets alignment to Qt::AlignCenter, and style to NoLine.
- virtual [~QwtPolarMarker](#) ()
Destructor.
- virtual int [rtti](#) () const override
- void [setPosition](#) (const [QwtPointPolar](#) &)
Change the position of the marker.
- [QwtPointPolar position](#) () const
- void [setSymbol](#) (const [QwtSymbol](#) *s)
Assign a symbol.
- const [QwtSymbol](#) * [symbol](#) () const
- void [setLabel](#) (const [QwtText](#) &)
Set the label.
- [QwtText label](#) () const
- void [setLabelAlignment](#) (Qt::Alignment)
Set the alignment of the label.
- Qt::Alignment [labelAlignment](#) () const
- virtual void [draw](#) (QPainter *painter, const [QwtScaleMap](#) &azimuthMap, const [QwtScaleMap](#) &radialMap, const QPointF &pole, double radius, const QRectF &canvasRect) const override
- virtual [QwtInterval boundingInterval](#) (int scaleId) const override

Additional Inherited Members

14.121.1 Detailed Description

A class for drawing markers.

A marker can be a a symbol, a label or a combination of them, which can be drawn around a center point inside a bounding rectangle.

The [setSymbol\(\)](#) member assigns a symbol to the marker. The symbol is drawn at the specified point.

With [setLabel\(\)](#), a label can be assigned to the marker. The [setLabelAlignment\(\)](#) member specifies where the label is drawn. All the Align*-constants in Qt::AlignmentFlags (see Qt documentation) are valid. The alignment refers to the center point of the marker, which means, for example, that the label would be painted left above the center point if the alignment was set to AlignLeft|AlignTop.

Definition at line 36 of file qwt_polar_marker.h.

14.121.2 Member Function Documentation

14.121.2.1 boundingInterval() [QwtInterval](#) QwtPolarMarker::boundingInterval (
int *scaleId*) const [override], [virtual]

Interval, that is necessary to display the item This interval can be useful for operations like clipping or autoscaling

Parameters

<i>scaleId</i>	Scale index
----------------	-------------

Returns

bounding interval (== position)

See also

[position\(\)](#)

Reimplemented from [QwtPolarItem](#).

Definition at line 228 of file qwt_polar_marker.cpp.

14.121.2.2 draw() void QwtPolarMarker::draw (
QPainter * *painter*,
const [QwtScaleMap](#) & *azimuthMap*,
const [QwtScaleMap](#) & *radialMap*,
const QPointF & *pole*,
double *radius*,
const QRectF & *canvasRect*) const [override], [virtual]

Draw the marker

Parameters

<i>painter</i>	Painter
<i>azimuthMap</i>	Maps azimuth values to values related to 0.0, M_2PI
<i>radialMap</i>	Maps radius values into painter coordinates.
<i>pole</i>	Position of the pole in painter coordinates
<i>radius</i>	Radius of the complete plot area in painter coordinates
<i>canvasRect</i>	Contents rect of the canvas in painter coordinates

Implements [QwtPolarItem](#).

Definition at line 89 of file qwt_polar_marker.cpp.

14.121.2.3 label() `QwtText QwtPolarMarker::label () const`**Returns**

the label

See also

[setLabel\(\)](#)

Definition at line 185 of file `qwt_polar_marker.cpp`.

14.121.2.4 labelAlignment() `Qt::Alignment QwtPolarMarker::labelAlignment () const`**Returns**

the label alignment

See also

[setLabelAlignment\(\)](#)

Definition at line 214 of file `qwt_polar_marker.cpp`.

14.121.2.5 position() `QwtPointPolar QwtPolarMarker::position () const`**Returns**

Position of the marker

Definition at line 64 of file `qwt_polar_marker.cpp`.

14.121.2.6 rtti() `int QwtPolarMarker::rtti () const [override], [virtual]`**Returns**

`QwtPolarItem::Rtti_PlotMarker`

Reimplemented from [QwtPolarItem](#).

Definition at line 58 of file `qwt_polar_marker.cpp`.

14.121.2.7 setLabel() `void QwtPolarMarker::setLabel (const QwtText & label)`

Set the label.

Parameters

<i>label</i>	label text
--------------	------------

See also

[label\(\)](#)

Definition at line 172 of file qwt_polar_marker.cpp.

14.121.2.8 setLabelAlignment() `void QwtPolarMarker::setLabelAlignment (Qt::Alignment align)`

Set the alignment of the label.

The alignment determines where the label is drawn relative to the marker's position.

Parameters

<i>align</i>	Alignment. A combination of AlignTop, AlignBottom, AlignLeft, AlignRight, AlignCenter, AlgnHCenter, AlignVCenter.
--------------	---

See also

[labelAlignment\(\)](#)

Definition at line 201 of file qwt_polar_marker.cpp.

14.121.2.9 setSymbol() `void QwtPolarMarker::setSymbol (const QwtSymbol * symbol)`

Assign a symbol.

Parameters

<i>symbol</i>	New symbol
---------------	------------

See also

[symbol\(\)](#)

Definition at line 148 of file qwt_polar_marker.cpp.

14.121.2.10 symbol() `const QwtSymbol * QwtPolarMarker::symbol () const`

Returns

the symbol

See also

[setSymbol\(\)](#), [QwtSymbol](#)

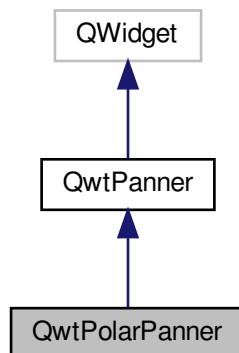
Definition at line 162 of file `qwt_polar_marker.cpp`.

14.122 QwtPolarPanner Class Reference

[QwtPolarPanner](#) provides panning of a polar plot canvas.

```
#include <qwt_polar_panner.h>
```

Inheritance diagram for QwtPolarPanner:



Public Slots

- virtual void [movePlot](#) (int dx, int dy)

Public Member Functions

- [QwtPolarPanner](#) ([QwtPolarCanvas](#) *)
Create a plot panner for a polar plot canvas.
- virtual [~QwtPolarPanner](#) ()
Destructor.
- [QwtPolarPlot](#) * [plot](#) ()
- const [QwtPolarPlot](#) * [plot](#) () const
- [QwtPolarCanvas](#) * [canvas](#) ()
- const [QwtPolarCanvas](#) * [canvas](#) () const

Protected Member Functions

- virtual void [widgetMousePressEvent](#) (QMouseEvent *) override

Additional Inherited Members

14.122.1 Detailed Description

[QwtPolarPanner](#) provides panning of a polar plot canvas.

[QwtPolarPanner](#) is a panner for a [QwtPolarCanvas](#), that adjusts the visible area after dropping the canvas on its new position.

Together with [QwtPolarMagnifier](#) individual ways of navigating on a [QwtPolarPlot](#) widget can be implemented easily.

See also

[QwtPolarMagnifier](#)

Definition at line 30 of file `qwt_polar_panner.h`.

14.122.2 Member Function Documentation

14.122.2.1 canvas() [1/2] `QwtPolarCanvas * QwtPolarPanner::canvas ()`

Returns

observed plot canvas

Definition at line 29 of file `qwt_polar_panner.cpp`.

14.122.2.2 canvas() [2/2] `const QwtPolarCanvas * QwtPolarPanner::canvas () const`

Returns

observed plot canvas

Definition at line 35 of file `qwt_polar_panner.cpp`.

14.122.2.3 movePlot `void QwtPolarPanner::movePlot (`
`int dx,`
`int dy) [virtual], [slot]`

Adjust the zoomed area according to dx/dy

Parameters

<i>dx</i>	Pixel offset in x direction
<i>dy</i>	Pixel offset in y direction

See also

[QwtPanner::panned\(\)](#), [QwtPolarPlot::zoom\(\)](#)

Definition at line 68 of file `qwt_polar_panner.cpp`.

14.122.2.4 `plot()` [1/2] [QwtPolarPlot](#) * `QwtPolarPanner::plot ()`

Returns

observed plot

Definition at line 41 of file `qwt_polar_panner.cpp`.

14.122.2.5 `plot()` [2/2] `const` [QwtPolarPlot](#) * `QwtPolarPanner::plot () const`

Returns

observed plot

Definition at line 51 of file `qwt_polar_panner.cpp`.

14.122.2.6 `widgetMouseEvent()` `void` `QwtPolarPanner::widgetMouseEvent (`
`QMouseEvent * event)` `[override]`, `[protected]`, `[virtual]`

Block panning when the plot zoom factor is ≥ 1.0 .

Parameters

<i>event</i>	Mouse event
--------------	-------------

Reimplemented from [QwtPanner](#).

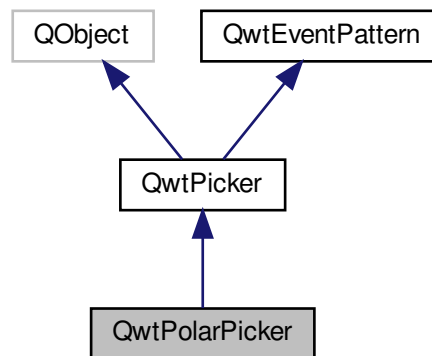
Definition at line 108 of file `qwt_polar_panner.cpp`.

14.123 QwtPolarPicker Class Reference

[QwtPolarPicker](#) provides selections on a plot canvas.

```
#include <qwt_polar_picker.h>
```

Inheritance diagram for QwtPolarPicker:



Signals

- void [selected](#) (const [QwtPointPolar](#) &pos)
- void [selected](#) (const [QVector](#)< [QwtPointPolar](#) > &points)
- void [appended](#) (const [QwtPointPolar](#) &pos)
- void [moved](#) (const [QwtPointPolar](#) &pos)

Public Member Functions

- [QwtPolarPicker](#) ([QwtPolarCanvas](#) *)
Create a polar plot picker.
- virtual [~QwtPolarPicker](#) ()
Destructor.
- [QwtPolarPicker](#) ([RubberBand](#) rubberBand, [DisplayMode](#) trackerMode, [QwtPolarCanvas](#) *)
- [QwtPolarPlot](#) * [plot](#) ()
- const [QwtPolarPlot](#) * [plot](#) () const
- [QwtPolarCanvas](#) * [canvas](#) ()
- const [QwtPolarCanvas](#) * [canvas](#) () const
- virtual [QRect](#) [pickRect](#) () const

Protected Member Functions

- [QwtPointPolar](#) [invTransform](#) (const [QPoint](#) &) const
- virtual [QwtText](#) [trackerText](#) (const [QPoint](#) &) const override
- virtual [QwtText](#) [trackerTextPolar](#) (const [QwtPointPolar](#) &) const
Translate a position into a position string.
- virtual void [move](#) (const [QPoint](#) &) override
- virtual void [append](#) (const [QPoint](#) &) override
- virtual bool [end](#) (bool ok=true) override

Private Member Functions

- virtual QPainterPath [pickArea](#) () const override

Additional Inherited Members

14.123.1 Detailed Description

[QwtPolarPicker](#) provides selections on a plot canvas.

[QwtPolarPicker](#) is a [QwtPicker](#) tailored for selections on a polar plot canvas.

Definition at line 28 of file `qwt_polar_picker.h`.

14.123.2 Constructor & Destructor Documentation

14.123.2.1 [QwtPolarPicker\(\)](#) [1/2] `QwtPolarPicker::QwtPolarPicker (
 QwtPolarCanvas * canvas) [explicit]`

Create a polar plot picker.

Parameters

<i>canvas</i>	Plot canvas to observe, also the parent object
---------------	--

Definition at line 25 of file `qwt_polar_picker.cpp`.

14.123.2.2 [QwtPolarPicker\(\)](#) [2/2] `QwtPolarPicker::QwtPolarPicker (
 RubberBand rubberBand,
 DisplayMode trackerMode,
 QwtPolarCanvas * canvas) [explicit]`

Create a plot picker

Parameters

<i>rubberBand</i>	Rubberband style
<i>trackerMode</i>	Tracker mode
<i>canvas</i>	Plot canvas to observe, also the parent object

See also

[QwtPicker](#), [QwtPicker::setSelectionFlags\(\)](#), [QwtPicker::setRubberBand\(\)](#), [QwtPicker::setTrackerMode](#)
[QwtPolarPlot::autoReplot\(\)](#), [QwtPolarPlot::replot\(\)](#), [scaleRect\(\)](#)

Definition at line 43 of file qwt_polar_picker.cpp.

14.123.3 Member Function Documentation

14.123.3.1 append() `void QwtPolarPicker::append (const QPoint & pos) [override], [protected], [virtual]`

Append a point to the selection and update rubberband and tracker.

Parameters

<i>pos</i>	Additional point
------------	------------------

See also

[isActive](#), [begin\(\)](#), [end\(\)](#), [move\(\)](#), [appended\(\)](#)

Note

The [appended\(const QPoint &\)](#), [appended\(const QDoublePoint &\)](#) signals are emitted.

Reimplemented from [QwtPicker](#).

Definition at line 128 of file qwt_polar_picker.cpp.

14.123.3.2 appended `void QwtPolarPicker::appended (const QwtPointPolar & pos) [signal]`

A signal emitted when a point has been appended to the selection

Parameters

<i>pos</i>	Position of the appended point.
------------	---------------------------------

See also

[append\(\)](#), [moved\(\)](#)

14.123.3.3 canvas() [1/2] `QwtPolarCanvas * QwtPolarPicker::canvas ()`

Returns

Observed plot canvas

Definition at line 56 of file qwt_polar_picker.cpp.

14.123.3.4 canvas() [2/2] `const QwtPolarCanvas * QwtPolarPicker::canvas () const`

Returns

Observed plot canvas

Definition at line 62 of file qwt_polar_picker.cpp.

14.123.3.5 end() `bool QwtPolarPicker::end (bool ok = true) [override], [protected], [virtual]`

Close a selection setting the state to inactive.

Parameters

<i>ok</i>	If true, complete the selection and emit selected signals otherwise discard the selection.
-----------	--

Returns

true if the selection is accepted, false otherwise

Reimplemented from [QwtPicker](#).

Definition at line 157 of file qwt_polar_picker.cpp.

14.123.3.6 invTransform() `QwtPointPolar QwtPolarPicker::invTransform (const QPoint & pos) const [protected]`

Translate a point from widget into plot coordinates

Parameters

<i>pos</i>	Point in widget coordinates of the plot canvas
------------	--

Returns

Point in plot coordinates

See also

`transform()`, [canvas\(\)](#)

Definition at line 208 of file `qwt_polar_picker.cpp`.

14.123.3.7 move() `void QwtPolarPicker::move (`
`const QPoint & pos) [override], [protected], [virtual]`

Move the last point of the selection

Parameters

<i>pos</i>	New position
------------	--------------

See also

[isActive](#), [begin\(\)](#), [end\(\)](#), [append\(\)](#)

Note

The [moved\(const QPoint &\)](#), [moved\(const QDoublePoint &\)](#) signals are emitted.

Reimplemented from [QwtPicker](#).

Definition at line 143 of file `qwt_polar_picker.cpp`.

14.123.3.8 moved `void QwtPolarPicker::moved (`
`const QwtPointPolar & pos) [signal]`

A signal emitted whenever the last appended point of the selection has been moved.

Parameters

<i>pos</i>	Position of the moved last point of the selection.
------------	--

See also

[move\(\)](#), [appended\(\)](#)

14.123.3.9 pickArea() `QPainterPath QwtPolarPicker::pickArea () const [override], [private], [virtual]`

Find the area of the observed widget, where selection might happen.

Returns

`parentWidget()->contentsRect()`

Reimplemented from [QwtPicker](#).

Definition at line 229 of file `qwt_polar_picker.cpp`.

14.123.3.10 pickRect() `QRect QwtPolarPicker::pickRect () const [virtual]`**Returns**

Bounding rectangle of the region, where picking is supported.

Definition at line 221 of file `qwt_polar_picker.cpp`.

14.123.3.11 plot() [1/2] `QwtPolarPlot * QwtPolarPicker::plot ()`**Returns**

Plot widget, containing the observed plot canvas

Definition at line 68 of file `qwt_polar_picker.cpp`.

14.123.3.12 plot() [2/2] `const QwtPolarPlot * QwtPolarPicker::plot () const`**Returns**

Plot widget, containing the observed plot canvas

Definition at line 78 of file `qwt_polar_picker.cpp`.

14.123.3.13 selected [1/2] `void QwtPolarPicker::selected (const QVector< QwtPointPolar > & points) [signal]`

A signal emitting the selected points, at the end of a selection.

Parameters

<i>points</i>	Selected points
---------------	-----------------

14.123.3.14 selected [2/2] `void QwtPolarPicker::selected (`
`const QwtPointPolar & pos) [signal]`

A signal emitted in case of `selectionFlags()` & `PointSelection`.

Parameters

<i>pos</i>	Selected point
------------	----------------

14.123.3.15 trackerText() `QwtText QwtPolarPicker::trackerText (`
`const QPoint & pos) const [override], [protected], [virtual]`

Translate a pixel position into a position string

Parameters

<i>pos</i>	Position in pixel coordinates
------------	-------------------------------

Returns

Position string

Reimplemented from [QwtPicker](#).

Definition at line 93 of file `qwt_polar_picker.cpp`.

14.123.3.16 trackerTextPolar() `QwtText QwtPolarPicker::trackerTextPolar (`
`const QwtPointPolar & pos) const [protected], [virtual]`

Translate a position into a position string.

In case of `HLineRubberBand` the label is the value of the y position, in case of `VLineRubberBand` the value of the x position. Otherwise the label contains x and y position separated by a ','.

The format for the double to string conversion is "%.4f".

Parameters

<i>pos</i>	Position
------------	----------

Returns

Position string

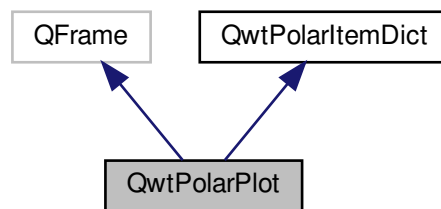
Definition at line 111 of file qwt_polar_picker.cpp.

14.124 QwtPolarPlot Class Reference

A plotting widget, displaying a polar coordinate system.

```
#include <qwt_polar_plot.h>
```

Inheritance diagram for QwtPolarPlot:



Public Types

- enum [LegendPosition](#) {
 [LeftLegend](#) , [RightLegend](#) , [BottomLegend](#) , [TopLegend](#) ,
 [ExternalLegend](#) }

Public Slots

- virtual void [replot](#) ()
 Redraw the plot.
- void [autoRefresh](#) ()
 Replots the plot if [QwtPlot::autoReplot\(\)](#) is true.
- void [setAzimuthOrigin](#) (double)
 Change the origin of the azimuth scale.

Signals

- void [itemAttached](#) ([QwtPolarItem](#) *plotItem, bool on)
- void [legendDataChanged](#) (const QVariant &itemInfo, const [QList](#)< [QwtLegendData](#) > &data)
- void [layoutChanged](#) ()

Public Member Functions

- [QwtPolarPlot](#) (QWidget *parent=NULL)
- [QwtPolarPlot](#) (const [QwtText](#) &title, QWidget *parent=NULL)
- virtual [~QwtPolarPlot](#) ()
- Destructor.*
- void [setTitle](#) (const QString &)
- void [setTitle](#) (const [QwtText](#) &)
- [QwtText](#) title () const
- [QwtTextLabel](#) * [titleLabel](#) ()
- const [QwtTextLabel](#) * [titleLabel](#) () const
- void [setAutoReplot](#) (bool tf=true)
- Set or reset the autoReplot option.*
- bool [autoReplot](#) () const
- void [setAutoScale](#) (int scaleId)
- Enable autoscaling.*
- bool [hasAutoScale](#) (int scaleId) const
- void [setScaleMaxMinor](#) (int scaleId, int maxMinor)
- int [scaleMaxMinor](#) (int scaleId) const
- int [scaleMaxMajor](#) (int scaleId) const
- void [setScaleMaxMajor](#) (int scaleId, int maxMajor)
- [QwtScaleEngine](#) * [scaleEngine](#) (int scaleId)
- const [QwtScaleEngine](#) * [scaleEngine](#) (int scaleId) const
- void [setScaleEngine](#) (int scaleId, [QwtScaleEngine](#) *)
- void [setScale](#) (int scaleId, double min, double max, double step=0)
- Disable autoscaling and specify a fixed scale for a selected scale.*
- void [setScaleDiv](#) (int scaleId, const [QwtScaleDiv](#) &)
- Disable autoscaling and specify a fixed scale for a selected scale.*
- const [QwtScaleDiv](#) * [scaleDiv](#) (int scaleId) const
- Return the scale division of a specified scale.*
- [QwtScaleDiv](#) * [scaleDiv](#) (int scaleId)
- Return the scale division of a specified scale.*
- [QwtScaleMap](#) [scaleMap](#) (int scaleId, double radius) const
- [QwtScaleMap](#) [scaleMap](#) (int scaleId) const
- void [updateScale](#) (int scaleId)
- double [azimuthOrigin](#) () const
- void [zoom](#) (const [QwtPointPolar](#) &, double factor)
- Translate and in/decrease the zoom factor.*
- void [unzoom](#) ()
- [QwtPointPolar](#) [zoomPos](#) () const
- double [zoomFactor](#) () const
- [QwtPolarCanvas](#) * [canvas](#) ()
- const [QwtPolarCanvas](#) * [canvas](#) () const
- void [setPlotBackground](#) (const QBrush &c)
- Set the background of the plot area.*
- const QBrush & [plotBackground](#) () const
- virtual void [drawCanvas](#) (QPainter *, const QRectF &) const
- void [insertLegend](#) ([QwtAbstractLegend](#) *, [LegendPosition](#)=[RightLegend](#), double ratio=-1.0)
- Insert a legend.*
- [QwtAbstractLegend](#) * [legend](#) ()
- const [QwtAbstractLegend](#) * [legend](#) () const
- void [updateLegend](#) ()
- void [updateLegend](#) (const [QwtPolarItem](#) *)

- [QwtPolarLayout](#) * [plotLayout](#) ()
- const [QwtPolarLayout](#) * [plotLayout](#) () const
- [QwtInterval](#) [visibleInterval](#) () const
- QRectF [plotRect](#) () const
- QRectF [plotRect](#) (const QRectF &) const
Calculate the bounding rect of the plot area.
- int [plotMarginHint](#) () const
- virtual QVariant [itemToInfo](#) ([QwtPolarItem](#) *) const
Build an information, that can be used to identify a plot item on the legend.
- virtual [QwtPolarItem](#) * [infoToItem](#) (const QVariant &) const
Identify the plot item according to an item info object, that has been generated from [itemToInfo\(\)](#).

Protected Member Functions

- virtual bool [event](#) (QEvent *) override
Qt event handler.
- virtual void [resizeEvent](#) (QResizeEvent *) override
Resize and update internal layout.
- virtual void [updateLayout](#) ()
Rebuild the layout.
- virtual void [drawItems](#) (QPainter *painter, const [QwtScaleMap](#) &radialMap, const [QwtScaleMap](#) &azimuthMap, const QPointF &pole, double radius, const QRectF &canvasRect) const

14.124.1 Detailed Description

A plotting widget, displaying a polar coordinate system.

An unlimited number of plot items can be displayed on its canvas. Plot items might be curves ([QwtPolarCurve](#)), markers ([QwtPolarMarker](#)), the grid ([QwtPolarGrid](#)), or anything else derived from [QwtPolarItem](#).

The coordinate system is defined by a radial and a azimuth scale. The scales at the axes can be explicitly set ([QwtScaleDiv](#)), or are calculated from the plot items, using algorithms ([QwtScaleEngine](#)) which can be configured separately for each axis. Autoscaling is supported for the radial scale.

In opposite to [QwtPlot](#) the scales might be different from the view, that is displayed on the canvas. The view can be changed by zooming - f.e. by using [QwtPolarPanner](#) or [QwtPolarMaginfier](#).

Definition at line 46 of file `qwt_polar_plot.h`.

14.124.2 Member Enumeration Documentation

14.124.2.1 LegendPosition `enum QwtPolarPlot::LegendPosition`

Position of the legend, relative to the canvas.

See also

[insertLegend\(\)](#)

Enumerator

LeftLegend	The legend will be left from the canvas.
RightLegend	The legend will be right from the canvas.
BottomLegend	The legend will be below the canvas.
TopLegend	The legend will be between canvas and title.
ExternalLegend	<p>External means that only the content of the legend will be handled by QwtPlot, but not its geometry. This might be interesting if an application wants to have a legend in an external window (or on the canvas).</p> <p>Note</p> <p>The legend is not painted by QwtPolarRenderer</p>

Definition at line 59 of file qwt_polar_plot.h.

14.124.3 Constructor & Destructor Documentation

14.124.3.1 QwtPolarPlot() [1/2] `QwtPolarPlot::QwtPolarPlot (QWidget * parent = NULL) [explicit]`

Constructor

Parameters

<i>parent</i>	Parent widget
---------------	---------------

Definition at line 88 of file qwt_polar_plot.cpp.

14.124.3.2 QwtPolarPlot() [2/2] `QwtPolarPlot::QwtPolarPlot (const QwtText & title, QWidget * parent = NULL)`

Constructor

Parameters

<i>title</i>	Title text
<i>parent</i>	Parent widget

Definition at line 99 of file qwt_polar_plot.cpp.

14.124.4 Member Function Documentation

14.124.4.1 autoReplot() `bool QwtPolarPlot::autoReplot () const`

Returns

true if the autoReplot option is set.

Definition at line 348 of file `qwt_polar_plot.cpp`.

14.124.4.2 azimuthOrigin() `double QwtPolarPlot::azimuthOrigin () const`

The azimuth origin is the angle where the azimuth scale shows the value 0.0.

Returns

Origin of the azimuth scale

See also

[setAzimuthOrigin\(\)](#)

Definition at line 632 of file `qwt_polar_plot.cpp`.

14.124.4.3 canvas() [1/2] `QwtPolarCanvas * QwtPolarPlot::canvas ()`

Returns

the plot's canvas

Definition at line 914 of file `qwt_polar_plot.cpp`.

14.124.4.4 canvas() [2/2] `const QwtPolarCanvas * QwtPolarPlot::canvas () const`

Returns

the plot's canvas

Definition at line 920 of file `qwt_polar_plot.cpp`.

14.124.4.5 drawCanvas() `void QwtPolarPlot::drawCanvas (
 QPainter * painter,
 const QRectF & canvasRect) const [virtual]`

Redraw the canvas.

Parameters

<i>painter</i>	Painter used for drawing
<i>canvasRect</i>	Contents rect of the canvas

Definition at line 930 of file qwt_polar_plot.cpp.

14.124.4.6 drawItems() void QwtPolarPlot::drawItems (QPainter * *painter*, const QwtScaleMap & *azimuthMap*, const QwtScaleMap & *radialMap*, const QPointF & *pole*, double *radius*, const QRectF & *canvasRect*) const [protected], [virtual]

Redraw the canvas items.

Parameters

<i>painter</i>	Painter used for drawing
<i>azimuthMap</i>	Maps azimuth values to values related to 0.0, M_2PI
<i>radialMap</i>	Maps radius values into painter coordinates.
<i>pole</i>	Position of the pole in painter coordinates
<i>radius</i>	Radius of the complete plot area in painter coordinates
<i>canvasRect</i>	Contents rect of the canvas in painter coordinates

Definition at line 975 of file qwt_polar_plot.cpp.

14.124.4.7 event() bool QwtPolarPlot::event (QEvent * *e*) [override], [protected], [virtual]

Qt event handler.

Handles QEvent::LayoutRequest and QEvent::PolishRequest

Parameters

<i>e</i>	Qt Event
----------	----------

Returns

True, when the event was processed

Definition at line 762 of file qwt_polar_plot.cpp.

14.124.4.8 hasAutoScale() `bool QwtPolarPlot::hasAutoScale (
int scaleId) const`

Returns

true if autoscaling is enabled

Parameters

<i>scaleId</i>	Scale index
----------------	-------------

See also

[setAutoScale\(\)](#)

Definition at line 386 of file qwt_polar_plot.cpp.

14.124.4.9 infoToItem() `QwtPolarItem * QwtPolarPlot::infoToItem (
const QVariant & itemInfo) const [virtual]`

Identify the plot item according to an item info object, that has been generated from [itemToInfo\(\)](#).

The default implementation simply tries to unwrap a [QwtPlotItem](#) pointer:

```
if ( itemInfo.canConvert<QwtPlotItem *>() )  
    return qvariant_cast<QwtPlotItem *>( itemInfo );
```

Parameters

<i>itemInfo</i>	Plot item
-----------------	-----------

Returns

A plot item, when successful, otherwise a NULL pointer.

See also

[itemToInfo\(\)](#)

Definition at line 1357 of file qwt_polar_plot.cpp.

14.124.4.10 insertLegend() `void QwtPolarPlot::insertLegend (
QwtAbstractLegend * legend,
QwtPolarPlot::LegendPosition pos = RightLegend,
double ratio = -1.0)`

Insert a legend.

If the position legend is [QwtPolarPlot::LeftLegend](#) or [QwtPolarPlot::RightLegend](#) the legend will be organized in one column from top to down. Otherwise the legend items will be placed in a table with a best fit number of columns from left to right.

If `pos != QwtPolarPlot::ExternalLegend` the plot widget will become parent of the legend. It will be deleted when the plot is deleted, or another legend is set with [insertLegend\(\)](#).

Parameters

<i>legend</i>	Legend
<i>pos</i>	The legend's position. For top/left position the number of columns will be limited to 1, otherwise it will be set to unlimited.
<i>ratio</i>	Ratio between legend and the bounding rect of title, canvas and axes. The legend will be shrunk if it would need more space than the given ratio. The ratio is limited to]0.0 .. 1.0]. In case of ≤ 0.0 it will be reset to the default ratio. The default vertical/horizontal ratio is 0.33/0.5.

See also

[legend\(\)](#), [QwtPolarLayout::legendPosition\(\)](#), [QwtPolarLayout::setLegendPosition\(\)](#)

Definition at line 191 of file `qwt_polar_plot.cpp`.

14.124.4.11 itemAttached `void QwtPolarPlot::itemAttached (
 QwtPolarItem * plotItem,
 bool on) [signal]`

A signal indicating, that an item has been attached/detached

Parameters

<i>plotItem</i>	Plot item
<i>on</i>	Attached/Detached

14.124.4.12 itemToInfo() `QVariant QwtPolarPlot::itemToInfo (
 QwtPolarItem * plotItem) const [virtual]`

Build an information, that can be used to identify a plot item on the legend.

The default implementation simply wraps the plot item into a QVariant object. When overloading [itemToInfo\(\)](#) usually [infoToItem\(\)](#) needs to reimplemented too.

```
QVariant itemInfo;  
qVariantSetValue( itemInfo, plotItem );
```

Parameters

<i>plotItem</i>	Plot item
-----------------	-----------

See also

[infoToItem\(\)](#)

Definition at line 1337 of file `qwt_polar_plot.cpp`.

14.124.4.13 layoutChanged `void QwtPolarPlot::layoutChanged () [signal]`

A signal that is emitted, whenever the layout of the plot has been recalculated.

14.124.4.14 legend() [1/2] `QwtAbstractLegend * QwtPolarPlot::legend ()`

Returns

the plot's legend

See also

[insertLegend\(\)](#)

Definition at line 286 of file `qwt_polar_plot.cpp`.

14.124.4.15 legend() [2/2] `const QwtAbstractLegend * QwtPolarPlot::legend () const`

Returns

the plot's legend

See also

[insertLegend\(\)](#)

Definition at line 295 of file `qwt_polar_plot.cpp`.

14.124.4.16 legendDataChanged `void QwtPolarPlot::legendDataChanged (const QVariant & itemInfo, const QList< QwtLegendData > & data) [signal]`

A signal with the attributes how to update the legend entries for a plot item.

Parameters

<i>itemInfo</i>	Info about a plot, build from itemToInfo()
<i>data</i>	Attributes of the entries (usually ≤ 1) for the plot item.

See also

[itemToInfo\(\)](#), [infoToItem\(\)](#), [QwtAbstractLegend::updateLegend\(\)](#)

14.124.4.17 plotBackground() `const QBrush & QwtPolarPlot::plotBackground () const`

Returns

plot background brush

See also

[plotBackground\(\)](#), [plotArea\(\)](#)

Definition at line 322 of file `qwt_polar_plot.cpp`.

14.124.4.18 plotLayout() [1/2] `QwtPolarLayout * QwtPolarPlot::plotLayout ()`

Returns

Layout, responsible for the geometry of the plot components

Definition at line 1274 of file `qwt_polar_plot.cpp`.

14.124.4.19 plotLayout() [2/2] `const QwtPolarLayout * QwtPolarPlot::plotLayout () const`

Returns

Layout, responsible for the geometry of the plot components

Definition at line 1282 of file `qwt_polar_plot.cpp`.

14.124.4.20 plotMarginHint() `int QwtPolarPlot::plotMarginHint () const`

Returns

Maximum of all item margin hints.

See also

[QwtPolarItem::marginHint\(\)](#)

Definition at line 1095 of file `qwt_polar_plot.cpp`.

14.124.4.21 plotRect() [1/2] `QRectF QwtPolarPlot::plotRect () const`

The plot area depends on the size of the canvas and the zoom parameters.

Returns

Bounding rect of the plot area

Definition at line 1120 of file `qwt_polar_plot.cpp`.

14.124.4.22 plotRect() [2/2] `QRectF QwtPolarPlot::plotRect (const QRectF & canvasRect) const`

Calculate the bounding rect of the plot area.

The plot area depends on the zoom parameters.

Parameters

<code>canvasRect</code>	Rectangle of the canvas
-------------------------	-------------------------

Returns

Rectangle for displaying 100% of the plot

Definition at line 1133 of file `qwt_polar_plot.cpp`.

14.124.4.23 replot `void QwtPolarPlot::replot () [virtual], [slot]`

Redraw the plot.

If the `autoReplot` option is not set (which is the default) or if any curves are attached to raw data, the plot has to be refreshed explicitly in order to make changes visible.

See also

[setAutoReplot\(\)](#)

Warning

Calls [canvas\(\)](#)->repaint, take care of infinite recursions

Definition at line 899 of file `qwt_polar_plot.cpp`.

14.124.4.24 scaleDiv() [1/2] `QwtScaleDiv * QwtPolarPlot::scaleDiv (int scaleId)`

Return the scale division of a specified scale.

`scaleDiv(scaleId)->lBound()`, `scaleDiv(scaleId)->hBound()` are the current limits of the scale.

Parameters

<i>scale↔ Id</i>	Scale index
----------------------	-------------

Returns

Scale division

See also

[QwtScaleDiv](#), [setScaleDiv\(\)](#), [setScale\(\)](#)

Definition at line 598 of file qwt_polar_plot.cpp.

14.124.4.25 scaleDiv() [2/2] `const QwtScaleDiv * QwtPolarPlot::scaleDiv (int scaleId) const`

Return the scale division of a specified scale.

`scaleDiv(scaleId)->lBound()`, `scaleDiv(scaleId)->hBound()` are the current limits of the scale.

Parameters

<i>scale↔ Id</i>	Scale index
----------------------	-------------

Returns

Scale division

See also

[QwtScaleDiv](#), [setScaleDiv\(\)](#), [setScale\(\)](#)

Definition at line 579 of file qwt_polar_plot.cpp.

14.124.4.26 scaleEngine() [1/2] `QwtScaleEngine * QwtPolarPlot::scaleEngine (int scaleId)`

Returns

Scale engine for a specific scale

Parameters

<i>scale</i> ↔ <i>Id</i>	Scale index
-----------------------------	-------------

See also[setScaleEngine\(\)](#)

Definition at line 499 of file qwt_polar_plot.cpp.

14.124.4.27 scaleEngine() [2/2] `const QwtScaleEngine * QwtPolarPlot::scaleEngine (int scaleId) const`

Returns

Scale engine for a specific scale

Parameters

<i>scale</i> ↔ <i>Id</i>	Scale index
-----------------------------	-------------

See also[setScaleEngine\(\)](#)

Definition at line 513 of file qwt_polar_plot.cpp.

14.124.4.28 scaleMap() [1/2] `QwtScaleMap QwtPolarPlot::scaleMap (int scaleId) const`

Build a scale map

The azimuth map translates between the scale values and angles from [0.0, 2 * PI[. The radial map translates scale values into the distance from the pole. The radial map is calculated from the current geometry of the canvas.

Parameters

<i>scale</i> ↔ <i>Id</i>	Scale index
-----------------------------	-------------

Returns

Map for the scale on the canvas. With this map pixel coordinates can translated to plot coordinates and vice versa.

See also

[QwtScaleMap](#), [transform\(\)](#), [invTransform\(\)](#)

Definition at line 710 of file `qwt_polar_plot.cpp`.

14.124.4.29 scaleMap() [2/2] [QwtScaleMap](#) QwtPolarPlot::scaleMap (
 int *scaleId*,
 double *radius*) const

Build a scale map

The azimuth map translates between the scale values and angles from $[0.0, 2 * \text{PI}]$. The radial map translates scale values into the distance from the pole.

Parameters

<i>scaleId</i>	Scale index
<i>radius</i>	Radius of the plot are in pixels

Returns

Map for the scale on the canvas. With this map pixel coordinates can translated to plot coordinates and vice versa.

See also

[QwtScaleMap](#), [transform\(\)](#), [invTransform\(\)](#)

Definition at line 730 of file `qwt_polar_plot.cpp`.

14.124.4.30 scaleMaxMajor() int QwtPolarPlot::scaleMaxMajor (
 int *scaleId*) const

Returns

the maximum number of major ticks for a specified axis

Parameters

<i>scaleId</i>	Scale index
----------------	-------------

See also

[setScaleMaxMajor\(\)](#)

Definition at line 460 of file `qwt_polar_plot.cpp`.

14.124.4.31 `scaleMaxMinor()` `int QwtPolarPlot::scaleMaxMinor (`
`int scaleId) const`

Returns

the maximum number of minor ticks for a specified axis

Parameters

<i>scaleId</i>	Scale index
----------------	-------------

See also

[setScaleMaxMinor\(\)](#)

Definition at line 423 of file `qwt_polar_plot.cpp`.

14.124.4.32 `setAutoReplot()` `void QwtPolarPlot::setAutoReplot (`
`bool enable = true)`

Set or reset the `autoReplot` option.

If the `autoReplot` option is set, the plot will be updated implicitly by manipulating member functions. Since this may be time-consuming, it is recommended to leave this option switched off and call [replot\(\)](#) explicitly if necessary.

The `autoReplot` option is set to `false` by default, which means that the user has to call [replot\(\)](#) in order to make changes visible.

Parameters

<i>enable</i>	<code>true</code> or <code>false</code> . Defaults to <code>true</code> .
---------------	---

See also

[replot\(\)](#)

Definition at line 342 of file `qwt_polar_plot.cpp`.

14.124.4.33 setAutoScale() `void QwtPolarPlot::setAutoScale (
int scaleId)`

Enable autoscaling.

This member function is used to switch back to autoscaling mode after a fixed scale has been set. Autoscaling calculates a useful scale division from the bounding interval of all plot items with the [QwtPolarItem::AutoScale](#) attribute.

Autoscaling is only supported for the radial scale and enabled as default.

Parameters

<i>scaleId</i>	Scale index
----------------	-------------

See also

[hasAutoScale\(\)](#), [setScale\(\)](#), [setScaleDiv\(\)](#), [QwtPolarItem::boundingInterval\(\)](#)

Definition at line 368 of file `qwt_polar_plot.cpp`.

14.124.4.34 setAzimuthOrigin `void QwtPolarPlot::setAzimuthOrigin (
double origin) [slot]`

Change the origin of the azimuth scale.

The azimuth origin is the angle where the azimuth scale shows the value 0.0. The default origin is 0.0.

Parameters

<i>origin</i>	New origin
---------------	------------

See also

[azimuthOrigin\(\)](#)

Definition at line 615 of file `qwt_polar_plot.cpp`.

14.124.4.35 setPlotBackground() `void QwtPolarPlot::setPlotBackground (
const QBrush & brush)`

Set the background of the plot area.

The plot area is the circle around the pole. It's radius is defined by the radial scale.

Parameters

<i>brush</i>	Background Brush
--------------	------------------

See also

[plotBackground\(\)](#), [plotArea\(\)](#)

Definition at line 309 of file `qwt_polar_plot.cpp`.

14.124.4.36 `setScale()` `void QwtPolarPlot::setScale (`
 `int scaleId,`
 `double min,`
 `double max,`
 `double stepSize = 0)`

Disable autoscaling and specify a fixed scale for a selected scale.

Parameters

<i>scaleId</i>	Scale index
<i>min</i>	
<i>max</i>	minimum and maximum of the scale
<i>stepSize</i>	Major step size. If <code>step == 0</code> , the step size is calculated automatically using the <code>maxMajor</code> setting.

See also

[setScaleMaxMajor\(\)](#), [setAutoScale\(\)](#)

Definition at line 530 of file `qwt_polar_plot.cpp`.

14.124.4.37 `setScaleDiv()` `void QwtPolarPlot::setScaleDiv (`
 `int scaleId,`
 `const QwtScaleDiv & scaleDiv)`

Disable autoscaling and specify a fixed scale for a selected scale.

Parameters

<i>scaleId</i>	Scale index
<i>scaleDiv</i>	Scale division

See also

[setScale\(\)](#), [setAutoScale\(\)](#)

Definition at line 554 of file qwt_polar_plot.cpp.

14.124.4.38 setScaleEngine() `void QwtPolarPlot::setScaleEngine (`
 `int scaleId,`
 `QwtScaleEngine * scaleEngine)`

Change the scale engine for an axis

Parameters

<i>scaleId</i>	Scale index
<i>scaleEngine</i>	Scale engine

See also

`axisScaleEngine()`

Definition at line 476 of file qwt_polar_plot.cpp.

14.124.4.39 setScaleMaxMajor() `void QwtPolarPlot::setScaleMaxMajor (`
 `int scaleId,`
 `int maxMajor)`

Set the maximum number of major scale intervals for a specified scale

Parameters

<i>scaleId</i>	Scale index
<i>maxMajor</i>	maximum number of major steps

See also

`scaleMaxMajor()`

Definition at line 438 of file qwt_polar_plot.cpp.

14.124.4.40 setScaleMaxMinor() `void QwtPolarPlot::setScaleMaxMinor (`
 `int scaleId,`
 `int maxMinor)`

Set the maximum number of major scale intervals for a specified scale

Parameters

<i>scaleId</i>	Scale index
<i>maxMinor</i>	maximum number of minor steps

See also[scaleMaxMajor\(\)](#)

Definition at line 401 of file qwt_polar_plot.cpp.

14.124.4.41 setTitle() [1/2] `void QwtPolarPlot::setTitle (const QString & title)`

Change the plot's title

Parameters

<i>title</i>	New title
--------------	-----------

Definition at line 118 of file qwt_polar_plot.cpp.

14.124.4.42 setTitle() [2/2] `void QwtPolarPlot::setTitle (const QwtText & title)`

Change the plot's title

Parameters

<i>title</i>	New title
--------------	-----------

Definition at line 134 of file qwt_polar_plot.cpp.

14.124.4.43 title() `QwtText QwtPolarPlot::title () const`

Returns

the plot's title

Definition at line 147 of file qwt_polar_plot.cpp.

14.124.4.44 titleLabel() [1/2] [QwtTextLabel](#) * QwtPolarPlot::titleLabel ()

Returns

the plot's title

Definition at line 153 of file qwt_polar_plot.cpp.

14.124.4.45 titleLabel() [2/2] const [QwtTextLabel](#) * QwtPolarPlot::titleLabel () const

Returns

the plot's title label.

Definition at line 159 of file qwt_polar_plot.cpp.

14.124.4.46 unzoom() void QwtPolarPlot::unzoom ()

Unzoom the plot

See also

[zoom\(\)](#)

Definition at line 668 of file qwt_polar_plot.cpp.

14.124.4.47 updateLegend() [1/2] void QwtPolarPlot::updateLegend ()

Emit [legendDataChanged\(\)](#) for all plot item

See also

[QwtPlotItem::legendData\(\)](#), [legendDataChanged\(\)](#)

Definition at line 252 of file qwt_polar_plot.cpp.

14.124.4.48 updateLegend() [2/2] void QwtPolarPlot::updateLegend (
const [QwtPolarItem](#) * *plotItem*)

Emit [legendDataChanged\(\)](#) for a plot item

Parameters

<i>plotItem</i>	Plot item
-----------------	-----------

See also

[QwtPlotItem::legendData\(\)](#), [legendDataChanged\(\)](#)

Definition at line 268 of file `qwt_polar_plot.cpp`.

14.124.4.49 updateScale() `void QwtPolarPlot::updateScale (int scaleId)`

Rebuild the scale

Parameters

<i>scaleId</i>	Scale index
----------------	-------------

Definition at line 1040 of file `qwt_polar_plot.cpp`.

14.124.4.50 visibleInterval() `QwtInterval QwtPolarPlot::visibleInterval () const`

Returns

Bounding interval of the radial scale that is visible on the canvas.

Definition at line 1170 of file `qwt_polar_plot.cpp`.

14.124.4.51 zoom() `void QwtPolarPlot::zoom (const QwtPointPolar & zoomPos, double zoomFactor)`

Translate and in/decrease the zoom factor.

In zoom mode the zoom position is in the center of the canvas. The radius of the circle depends on the size of the plot canvas, that is divided by the zoom factor. Thus a factor < 1.0 zoom in.

Setting an invalid zoom position disables zooming.

Parameters

<i>zoomPos</i>	Center of the translation
<i>zoomFactor</i>	Zoom factor

See also

[unzoom\(\)](#), [zoomPos\(\)](#), [zoomFactor\(\)](#)

Definition at line 651 of file `qwt_polar_plot.cpp`.

14.124.4.52 zoomFactor() `double QwtPolarPlot::zoomFactor () const`

Returns

Zoom factor

See also

[zoom\(\)](#), [zoomPos\(\)](#)

Definition at line 691 of file `qwt_polar_plot.cpp`.

14.124.4.53 zoomPos() `QwtPointPolar QwtPolarPlot::zoomPos () const`

Returns

Zoom position

See also

[zoom\(\)](#), [zoomFactor\(\)](#)

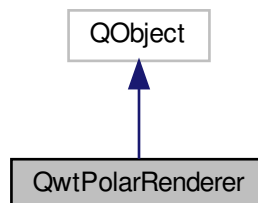
Definition at line 682 of file `qwt_polar_plot.cpp`.

14.125 QwtPolarRenderer Class Reference

Renderer for exporting a polar plot to a document, a printer or anything else, that is supported by QPainter/QPaintDevice.

```
#include <qwt_polar_renderer.h>
```

Inheritance diagram for QwtPolarRenderer:



Public Member Functions

- [QwtPolarRenderer](#) (QObject *parent=NULL)
- virtual [~QwtPolarRenderer](#) ()
Destructor.
- void [renderDocument](#) (QwtPolarPlot *, const QString &format, const QSizeF &sizeMM, int resolution=85)
- void [renderDocument](#) (QwtPolarPlot *, const QString &title, const QString &format, const QSizeF &sizeMM, int resolution=85)
- void [renderTo](#) (QwtPolarPlot *, QPrinter &) const
Render the plot to a QPrinter.
- void [renderTo](#) (QwtPolarPlot *, QPaintDevice &) const
Render the plot to a QPaintDevice.
- virtual void [render](#) (QwtPolarPlot *, QPainter *, const QRectF &rect) const
Render the plot to a given rectangle (f.e QPrinter, QSvgRenderer)
- bool [exportTo](#) (QwtPolarPlot *, const QString &documentName, const QSizeF &sizeMM=QSizeF(200, 200), int resolution=85)
Execute a file dialog and render the plot to the selected file.
- virtual void [renderTitle](#) (QPainter *, const QRectF &) const
- virtual void [renderLegend](#) (const QwtPolarPlot *, QPainter *, const QRectF &) const

14.125.1 Detailed Description

Renderer for exporting a polar plot to a document, a printer or anything else, that is supported by QPainter/QPaintDevice.

Definition at line 35 of file qwt_polar_renderer.h.

14.125.2 Constructor & Destructor Documentation

14.125.2.1 QwtPolarRenderer() `QwtPolarRenderer::QwtPolarRenderer (QObject * parent = NULL) [explicit]`

Constructor

Parameters

<i>parent</i>	Parent object
---------------	---------------

Definition at line 90 of file qwt_polar_renderer.cpp.

14.125.3 Member Function Documentation

14.125.3.1 exportTo() `bool QwtPolarRenderer::exportTo (`
`QwtPolarPlot * plot,`
`const QString & documentName,`
`const QSizeF & sizeMM = QSizeF(200, 200),`
`int resolution = 85)`

Execute a file dialog and render the plot to the selected file.

The document will be rendered in 85 dpi for a size 30x30 cm

Parameters

<i>plot</i>	Plot widget
<i>documentName</i>	Default document name
<i>sizeMM</i>	Size for the document in millimeters.
<i>resolution</i>	Resolution in dots per Inch (dpi)

See also

[renderDocument\(\)](#)

Definition at line 430 of file `qwt_polar_renderer.cpp`.

14.125.3.2 render() `void QwtPolarRenderer::render (`
`QwtPolarPlot * plot,`
`QPainter * painter,`
`const QRectF & plotRect) const [virtual]`

Render the plot to a given rectangle (f.e QPainter, QSvgRenderer)

Parameters

<i>plot</i>	Plot widget to be rendered
<i>painter</i>	Painter
<i>plotRect</i>	Bounding rectangle for the plot

Definition at line 326 of file `qwt_polar_renderer.cpp`.

14.125.3.3 renderDocument() [1/2] `void QwtPolarRenderer::renderDocument (`
`QwtPolarPlot * plot,`
`const QString & fileName,`
`const QSizeF & sizeMM,`
`int resolution = 85)`

Render a polar plot to a file

The format of the document will be autodetected from the suffix of the filename.

Parameters

<i>plot</i>	Plot widget
<i>fileName</i>	Path of the file, where the document will be stored
<i>sizeMM</i>	Size for the document in millimeters.
<i>resolution</i>	Resolution in dots per Inch (dpi)

Definition at line 113 of file `qwt_polar_renderer.cpp`.

14.125.3.4 renderDocument() [2/2] `void QwtPolarRenderer::renderDocument (`
 [`QwtPolarPlot * plot,`](#)
 const QString & *fileName*,
 const QString & *format*,
 const QSizeF & *sizeMM*,
 int *resolution* = 85)

Render a plot to a file

Supported formats are:

- pdf
- ps
- svg
- all image formats supported by Qt, see `QImageWriter::supportedImageFormats()`

Parameters

<i>plot</i>	Plot widget
<i>fileName</i>	Path of the file, where the document will be stored
<i>format</i>	Format for the document
<i>sizeMM</i>	Size for the document in millimeters.
<i>resolution</i>	Resolution in dots per Inch (dpi)

See also

[renderTo\(\)](#), [render\(\)](#), [QwtPainter::setRoundingAlignment\(\)](#)

Definition at line 138 of file `qwt_polar_renderer.cpp`.

14.125.3.5 renderLegend() `void QwtPolarRenderer::renderLegend (`
`const QwtPolarPlot * plot,`
`QPainter * painter,`
`const QRectF & rect) const [virtual]`

Render the legend into a given rectangle.

Parameters

<i>plot</i>	Plot widget
<i>painter</i>	Painter
<i>rect</i>	Bounding rectangle

Definition at line 411 of file qwt_polar_renderer.cpp.

14.125.3.6 renderTitle() `void QwtPolarRenderer::renderTitle (`
`QPainter * painter,`
`const QRectF & rect) const [virtual]`

Render the title into a given rectangle.

Parameters

<i>painter</i>	Painter
<i>rect</i>	Bounding rectangle

Definition at line 391 of file qwt_polar_renderer.cpp.

14.125.3.7 renderTo() [1/2] `void QwtPolarRenderer::renderTo (`
`QwtPolarPlot * plot,`
`QPaintDevice & paintDevice) const`

Render the plot to a QPaintDevice.

This function renders the contents of a [QwtPolarPlot](#) instance to QPaintDevice object. The target rectangle is derived from its device metrics.

Parameters

<i>plot</i>	Plot to be rendered
<i>paintDevice</i>	device to paint on, f.e a QImage

See also

[renderDocument\(\)](#), [render\(\)](#), [QwtPainter::setRoundingAlignment\(\)](#)

Definition at line 247 of file qwt_polar_renderer.cpp.

14.125.3.8 renderTo() [2/2] `void QwtPolarRenderer::renderTo (`
`QwtPolarPlot * plot,`
`QPrinter & printer) const`

Render the plot to a QPrinter.

This function renders the contents of a [QwtPolarPlot](#) instance to `QPaintDevice` object. The size is derived from the printer metrics.

Parameters

<i>plot</i>	Plot to be rendered
<i>printer</i>	Printer to paint on

See also

[renderDocument\(\)](#), [render\(\)](#), [QwtPainter::setRoundingAlignment\(\)](#)

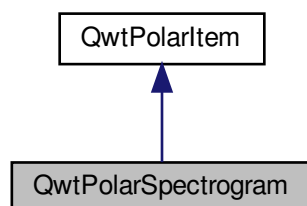
Definition at line 273 of file `qwt_polar_renderer.cpp`.

14.126 QwtPolarSpectrogram Class Reference

An item, which displays a spectrogram.

```
#include <qwt_polar_spectrogram.h>
```

Inheritance diagram for QwtPolarSpectrogram:



Public Types

- enum [PaintAttribute](#) { [ApproximatedAtan](#) = 0x01 }
- typedef QFlags< [PaintAttribute](#) > [PaintAttributes](#)

Public Member Functions

- [QwtPolarSpectrogram](#) ()
Constructor.
- virtual [~QwtPolarSpectrogram](#) ()
Destructor.
- void [setData](#) ([QwtRasterData](#) *data)
- const [QwtRasterData](#) * [data](#) () const
- void [setColorMap](#) ([QwtColorMap](#) *)
- const [QwtColorMap](#) * [colorMap](#) () const
- void [setPaintAttribute](#) ([PaintAttribute](#), bool on=true)
- bool [testPaintAttribute](#) ([PaintAttribute](#)) const
- virtual int [rtti](#) () const override
- virtual void [draw](#) (QPainter *painter, const [QwtScaleMap](#) &azimuthMap, const [QwtScaleMap](#) &radialMap, const QPointF &pole, double radius, const QRectF &canvasRect) const override
- virtual [QwtInterval](#) [boundingInterval](#) (int scaled) const override

Protected Member Functions

- virtual QImage [renderImage](#) (const [QwtScaleMap](#) &azimuthMap, const [QwtScaleMap](#) &radialMap, const QPointF &pole, const QRect &rect) const
Render an image from the data and color map.
- virtual void [renderTile](#) (const [QwtScaleMap](#) &azimuthMap, const [QwtScaleMap](#) &radialMap, const QPointF &pole, const QPoint &imagePos, const QRect &tile, QImage *image) const
Render a sub-rectangle of an image.

14.126.1 Detailed Description

An item, which displays a spectrogram.

A spectrogram displays 3-dimensional data, where the 3rd dimension (the intensity) is displayed using colors. The colors are calculated from the values using a color map.

See also

[QwtRasterData](#), [QwtColorMap](#)

Definition at line 28 of file `qwt_polar_spectrogram.h`.

14.126.2 Member Typedef Documentation**14.126.2.1 PaintAttributes** `typedef QFlags<PaintAttribute > QwtPolarSpectrogram::PaintAttributes`

An ORed combination of [PaintAttribute](#) values.

Definition at line 47 of file `qwt_polar_spectrogram.h`.

14.126.3 Member Enumeration Documentation

14.126.3.1 PaintAttribute `enum QwtPolarSpectrogram::PaintAttribute`

Attributes to modify the drawing algorithm. The default setting disables ApproximatedAtan

See also

[setPaintAttribute\(\)](#), [testPaintAttribute\(\)](#)

Enumerator

ApproximatedAtan	Use qwtFastAtan2 instead of atan2 for translating widget into polar coordinates.
------------------	--

Definition at line 37 of file `qwt_polar_spectrogram.h`.

14.126.4 Member Function Documentation

14.126.4.1 boundingInterval() `QwtInterval QwtPolarSpectrogram::boundingInterval (int scaleId) const [override], [virtual]`

Interval, that is necessary to display the item This interval can be useful for operations like clipping or autoscaling

Parameters

<i>scaleId</i>	Scale index
----------------	-------------

Returns

bounding interval (== position)

See also

[position\(\)](#)

Reimplemented from [QwtPolarItem](#).

Definition at line 443 of file `qwt_polar_spectrogram.cpp`.

14.126.4.2 colorMap() `const QwtColorMap * QwtPolarSpectrogram::colorMap () const`

Returns

Color Map used for mapping the intensity values to colors

See also

[setColorMap\(\)](#)

Definition at line 137 of file `qwt_polar_spectrogram.cpp`.

14.126.4.3 data() `const QwtRasterData * QwtPolarSpectrogram::data () const`

Returns

Spectrogram data

See also

[setData\(\)](#)

Definition at line 106 of file `qwt_polar_spectrogram.cpp`.

14.126.4.4 draw() `void QwtPolarSpectrogram::draw (QPainter * painter, const QwtScaleMap & azimuthMap, const QwtScaleMap & radialMap, const QPointF & pole, double radius, const QRectF & canvasRect) const [override], [virtual]`

Draw the spectrogram

Parameters

<i>painter</i>	Painter
<i>azimuthMap</i>	Maps azimuth values to values related to 0.0, M_2PI
<i>radialMap</i>	Maps radius values into painter coordinates.
<i>pole</i>	Position of the pole in painter coordinates
<i>radius</i>	Radius of the complete plot area in painter coordinates
<i>canvasRect</i>	Contents rect of the canvas in painter coordinates

Implements [QwtPolarItem](#).

Definition at line 177 of file `qwt_polar_spectrogram.cpp`.

14.126.4.5 renderImage() QImage QwtPolarSpectrogram::renderImage (
const [QwtScaleMap](#) & *azimuthMap*,
const [QwtScaleMap](#) & *radialMap*,
const QPointF & *pole*,
const QRect & *rect*) const [protected], [virtual]

Render an image from the data and color map.

The area is translated into a rect of the paint device. For each pixel of this rect the intensity is mapped into a color.

Parameters

<i>azimuthMap</i>	Maps azimuth values to values related to 0.0, M_2PI
<i>radialMap</i>	Maps radius values into painter coordinates.
<i>pole</i>	Position of the pole in painter coordinates
<i>rect</i>	Target rectangle of the image in painter coordinates

Returns

A QImage::Format_Indexed8 or QImage::Format_ARGB32 depending on the color map.

See also

QwtRasterData::intensity(), [QwtColorMap::rgb\(\)](#), [QwtColorMap::colorIndex\(\)](#)

Definition at line 235 of file qwt_polar_spectrogram.cpp.

14.126.4.6 renderTile() void QwtPolarSpectrogram::renderTile (
const [QwtScaleMap](#) & *azimuthMap*,
const [QwtScaleMap](#) & *radialMap*,
const QPointF & *pole*,
const QPoint & *imagePos*,
const QRect & *tile*,
QImage * *image*) const [protected], [virtual]

Render a sub-rectangle of an image.

[renderTile\(\)](#) is called by [renderImage\(\)](#) to render different parts of the image by concurrent threads.

Parameters

<i>azimuthMap</i>	Maps azimuth values to values related to 0.0, M_2PI
<i>radialMap</i>	Maps radius values into painter coordinates.
<i>pole</i>	Position of the pole in painter coordinates
<i>imagePos</i>	Top/left position of the image in painter coordinates
<i>tile</i>	Sub-rectangle of the tile in painter coordinates
<i>image</i>	Image to be rendered

See also

[setRenderThreadCount\(\)](#)

Note

renderTile needs to be reentrant

Definition at line 343 of file qwt_polar_spectrogram.cpp.

14.126.4.7 rtti() `int QwtPolarSpectrogram::rtti () const [override], [virtual]`

Returns

[QwtPolarItem::Rtti_PolarSpectrogram](#)

Reimplemented from [QwtPolarItem](#).

Definition at line 76 of file qwt_polar_spectrogram.cpp.

14.126.4.8 setColorMap() `void QwtPolarSpectrogram::setColorMap (
 QwtColorMap * colorMap)`

Change the color map

Often it is useful to display the mapping between intensities and colors as an additional plot axis, showing a color bar.

Parameters

<i>colorMap</i>	Color Map
-----------------	-----------

See also

[colorMap\(\)](#), [QwtScaleWidget::setColorBarEnabled\(\)](#), [QwtScaleWidget::setColorMap\(\)](#)

Definition at line 122 of file qwt_polar_spectrogram.cpp.

14.126.4.9 setData() `void QwtPolarSpectrogram::setData (
 QwtRasterData * data)`

Set the data to be displayed

Parameters

<i>data</i>	Spectrogram Data
-------------	------------------

See also[data\(\)](#)**Warning**

[QwtRasterData::initRaster\(\)](#) is called each time before the image is rendered, but without any useful parameters. Also [QwtRasterData::rasterHint\(\)](#) is not used.

Definition at line 91 of file `qwt_polar_spectrogram.cpp`.

14.126.4.10 [setPaintAttribute\(\)](#) `void QwtPolarSpectrogram::setPaintAttribute (
 PaintAttribute attribute,
 bool on = true)`

Specify an attribute how to draw the curve

Parameters

<i>attribute</i>	Paint attribute
<i>on</i>	On/Off

See also[testPaintAttribute\(\)](#)

Definition at line 149 of file `qwt_polar_spectrogram.cpp`.

14.126.4.11 [testPaintAttribute\(\)](#) `bool QwtPolarSpectrogram::testPaintAttribute (
 PaintAttribute attribute) const`

Parameters

<i>attribute</i>	Paint attribute
------------------	-----------------

Returns

True, when attribute has been set

See also

[setPaintAttribute\(\)](#)

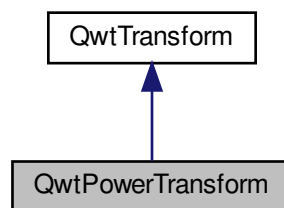
Definition at line 162 of file qwt_polar_spectrogram.cpp.

14.127 QwtPowerTransform Class Reference

A transformation using pow()

```
#include <qwt_transform.h>
```

Inheritance diagram for QwtPowerTransform:



Public Member Functions

- [QwtPowerTransform](#) (double exponent)
 - virtual [~QwtPowerTransform](#) ()
- Destructor.*
- virtual double [transform](#) (double value) const override
 - virtual double [invTransform](#) (double value) const override
 - virtual [QwtTransform](#) * [copy](#) () const override

14.127.1 Detailed Description

A transformation using pow()

[QwtPowerTransform](#) preserves the sign of a value. F.e. a transformation with a factor of 2 transforms a value of -3 to -9 and v.v. Thus [QwtPowerTransform](#) can be used for scales including negative values.

Definition at line 125 of file qwt_transform.h.

14.127.2 Constructor & Destructor Documentation

14.127.2.1 QwtPowerTransform() `QwtPowerTransform::QwtPowerTransform (double exponent) [explicit]`

Constructor

Parameters

<i>exponent</i>	Exponent
-----------------	----------

Definition at line 121 of file qwt_transform.cpp.

14.127.3 Member Function Documentation**14.127.3.1 copy()** `QwtTransform * QwtPowerTransform::copy () const [override], [virtual]`**Returns**

Clone of the transformation

Implements [QwtTransform](#).

Definition at line 158 of file qwt_transform.cpp.

14.127.3.2 invTransform() `double QwtPowerTransform::invTransform (double value) const [override], [virtual]`**Parameters**

<i>value</i>	Value to be transformed
--------------	-------------------------

Returns

Inverse exponentiation preserving the sign

Implements [QwtTransform](#).

Definition at line 149 of file qwt_transform.cpp.

14.127.3.3 transform() `double QwtPowerTransform::transform (double value) const [override], [virtual]`**Parameters**

<i>value</i>	Value to be transformed
--------------	-------------------------

Returns

Exponentiation preserving the sign

Implements [QwtTransform](#).

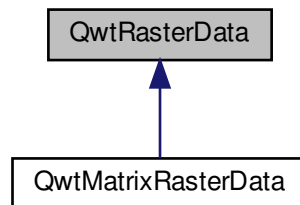
Definition at line 136 of file qwt_transform.cpp.

14.128 QwtRasterData Class Reference

[QwtRasterData](#) defines an interface to any type of raster data.

```
#include <qwt_raster_data.h>
```

Inheritance diagram for QwtRasterData:

**Public Types**

- enum [Attribute](#) { [WithoutGaps](#) = 0x01 }
- Raster data attributes.*
- enum [ConrecFlag](#) { [IgnoreAllVerticesOnLevel](#) = 0x01 , [IgnoreOutOfRange](#) = 0x02 }
- Flags to modify the contour algorithm.*
- typedef [QMap](#)< double, [QPolygonF](#) > [ContourLines](#)
- Contour lines.*
- typedef [QFlags](#)< [Attribute](#) > [Attributes](#)
- typedef [QFlags](#)< [ConrecFlag](#) > [ConrecFlags](#)

Public Member Functions

- [QwtRasterData](#) ()
- Constructor.*
- virtual [~QwtRasterData](#) ()
- Destructor.*
- void [setAttribute](#) ([Attribute](#), bool on=true)
- bool [testAttribute](#) ([Attribute](#)) const
- virtual [QwtInterval](#) [interval](#) (Qt::Axis) const =0
- virtual [QRectF](#) [pixelHint](#) (const [QRectF](#) &) const

- Pixel hint.*
- virtual void [initRaster](#) (const QRectF &, const QSize &raster)
- Initialize a raster.*
- virtual void [discardRaster](#) ()
- Discard a raster.*
- virtual double [value](#) (double x, double y) const =0
- virtual [ContourLines](#) [contourLines](#) (const QRectF &rect, const QSize &raster, const [QList](#)< double > &levels, [ConrecFlags](#)) const

14.128.1 Detailed Description

[QwtRasterData](#) defines an interface to any type of raster data.

[QwtRasterData](#) is an abstract interface, that is used by [QwtPlotRasterItem](#) to find the values at the pixels of its raster.

Gaps inside the bounding rectangle of the data can be indicated by NaN values (when WithoutGaps is disabled).

Often a raster item is used to display values from a matrix. Then the derived raster data class needs to implement some sort of resampling, that maps the raster of the matrix into the requested raster of the raster item (depending on resolution and scales of the canvas).

[QwtMatrixRasterData](#) implements raster data, that returns values from a given 2D matrix.

See also

[QwtMatrixRasterData](#)

Definition at line 42 of file `qwt_raster_data.h`.

14.128.2 Member Typedef Documentation

14.128.2.1 Attributes `typedef QFlags<Attribute > QwtRasterData::Attributes`

An ORed combination of [Attribute](#) values.

Definition at line 74 of file `qwt_raster_data.h`.

14.128.2.2 ConrecFlags `typedef QFlags<ConrecFlag > QwtRasterData::ConrecFlags`

An ORed combination of [ConrecFlag](#) values.

Definition at line 86 of file `qwt_raster_data.h`.

14.128.3 Member Enumeration Documentation

14.128.3.1 Attribute `enum QwtRasterData::Attribute`

Raster data attributes.

Additional information that is used to improve processing of the data.

Enumerator

WithoutGaps	<p>The bounding rectangle of the data is spanned by the interval(Qt::XAxis) and interval(Qt::YAxis).</p> <p>WithoutGaps indicates, that the data has no gaps (unknown values) in this area and the result of value() does not need to be checked for NaN values.</p> <p>Enabling this flag will have an positive effect on the performance of rendering a QwtPlotSpectrogram.</p> <p>The default setting is false.</p> <p>Note</p> <p>NaN values indicate an undefined value</p>
-------------	---

Definition at line 54 of file qwt_raster_data.h.

14.128.3.2 ConrecFlag enum [QwtRasterData::ConrecFlag](#)

Flags to modify the contour algorithm.

Enumerator

IgnoreAllVerticesOnLevel	Ignore all vertices on the same level.
IgnoreOutOfRange	Ignore all values, that are out of range.

Definition at line 77 of file qwt_raster_data.h.

14.128.4 Member Function Documentation

14.128.4.1 contourLines() [QwtRasterData::ContourLines](#) [QwtRasterData::contourLines](#) (
const [QRectF](#) & *rect*,
const [QSize](#) & *raster*,
const [QList](#)< double > & *levels*,
[ConrecFlags](#) *flags*) const [virtual]

Calculate contour lines

Parameters

<i>rect</i>	Bounding rectangle for the contour lines
<i>raster</i>	Number of data pixels of the raster data
<i>levels</i>	List of limits, where to insert contour lines
<i>flags</i>	Flags to customize the contouring algorithm

Returns

Calculated contour lines

An adaption of CONREC, a simple contouring algorithm. <http://local.wasp.uwa.edu.au/~pbourke/papers/conrec/>

Definition at line 286 of file qwt_raster_data.cpp.

14.128.4.2 discardRaster() `void QwtRasterData::discardRaster () [virtual]`

Discard a raster.

After the composition of an image [QwtPlotSpectrogram](#) calls [discardRaster\(\)](#).

The default implementation does nothing, but if data has been loaded in [initRaster\(\)](#), it could be deleted now.

See also

[initRaster\(\)](#), [value\(\)](#)

Definition at line 237 of file qwt_raster_data.cpp.

14.128.4.3 initRaster() `void QwtRasterData::initRaster (
const QRectF & area,
const QSize & raster) [virtual]`

Initialize a raster.

Before the composition of an image [QwtPlotSpectrogram](#) calls [initRaster\(\)](#), announcing the area and its resolution that will be requested.

The default implementation does nothing, but for data sets that are stored in files, it might be a good idea to reimplement [initRaster\(\)](#), where the data is resampled and loaded into memory.

Parameters

<i>area</i>	Area of the raster
<i>raster</i>	Number of horizontal and vertical pixels

See also

[initRaster\(\)](#), [value\(\)](#)

Definition at line 221 of file qwt_raster_data.cpp.

14.128.4.4 interval() `virtual QwtInterval QwtRasterData::interval (Qt::Axis) const [pure virtual]`

Returns

Bounding interval for an axis

See also

[setInterval](#)

Implemented in [QwtMatrixRasterData](#).

14.128.4.5 pixelHint() `QRectF QwtRasterData::pixelHint (const QRectF & area) const [virtual]`

Pixel hint.

[pixelHint\(\)](#) returns the geometry of a pixel, that can be used to calculate the resolution and alignment of the plot item, that is representing the data.

Width and height of the hint need to be the horizontal and vertical distances between 2 neighbored points. The center of the hint has to be the position of any point (it doesn't matter which one).

An empty hint indicates, that there are values for any detail level.

Limiting the resolution of the image might significantly improve the performance and heavily reduce the amount of memory when rendering a QImage from the raster data.

The default implementation returns an empty rectangle recommending to render in target device (f.e. screen) resolution.

Parameters

<i>area</i>	In most implementations the resolution of the data doesn't depend on the requested area.
-------------	--

Returns

Bounding rectangle of a pixel

Reimplemented in [QwtMatrixRasterData](#).

Definition at line 267 of file `qwt_raster_data.cpp`.

14.128.4.6 setAttribute() `void QwtRasterData::setAttribute (Attribute attribute, bool on = true)`

Specify an attribute of the data

Parameters

<i>attribute</i>	Attribute
<i>on</i>	On/Off /sa Attribute, testAttribute()

Definition at line 189 of file `qwt_raster_data.cpp`.

14.128.4.7 testAttribute() `bool QwtRasterData::testAttribute (
 Attribute attribute) const`

Returns

True, when attribute is enabled

See also

[Attribute](#), [setAttribute\(\)](#)

Definition at line 201 of file `qwt_raster_data.cpp`.

14.128.4.8 value() `virtual double QwtRasterData::value (
 double x,
 double y) const [pure virtual]`

Returns

the value at a raster position

Parameters

<i>x</i>	X value in plot coordinates
<i>y</i>	Y value in plot coordinates

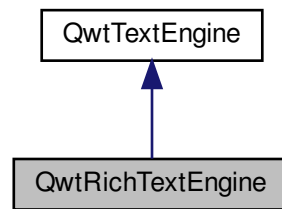
Implemented in [QwtMatrixRasterData](#).

14.129 QwtRichTextEngine Class Reference

A text engine for Qt rich texts.

```
#include <qwt_text_engine.h>
```

Inheritance diagram for QwtRichTextEngine:



Public Member Functions

- [QwtRichTextEngine](#) ()
Constructor.
- virtual double [heightForWidth](#) (const QFont &font, int flags, const QString &text, double width) const override
- virtual QSizeF [textSize](#) (const QFont &font, int flags, const QString &text) const override
- virtual void [draw](#) (QPainter *, const QRectF &rect, int flags, const QString &text) const override
- virtual bool [mightRender](#) (const QString &) const override
- virtual void [textMargins](#) (const QFont &, const QString &, double &left, double &right, double &top, double &bottom) const override

Additional Inherited Members

14.129.1 Detailed Description

A text engine for Qt rich texts.

[QwtRichTextEngine](#) renders Qt rich texts using the classes of the Scribe framework of Qt.

Definition at line 147 of file `qwt_text_engine.h`.

14.129.2 Member Function Documentation

14.129.2.1 draw() `void QwtRichTextEngine::draw (QPainter * painter, const QRectF & rect, int flags, const QString & text) const [override], [virtual]`

Draw the text in a clipping rectangle

Parameters

<i>painter</i>	Painter
<i>rect</i>	Clipping rectangle
<i>flags</i>	Bitwise OR of the flags like in for QPainter::drawText()
<i>text</i>	Text to be rendered

Implements [QwtTextEngine](#).

Definition at line 305 of file qwt_text_engine.cpp.

```
14.129.2.2 heightForWidth() double QwtRichTextEngine::heightForWidth (
    const QFont & font,
    int flags,
    const QString & text,
    double width ) const [override], [virtual]
```

Find the height for a given width

Parameters

<i>font</i>	Font of the text
<i>flags</i>	Bitwise OR of the flags used like in QPainter::drawText()
<i>text</i>	Text to be rendered
<i>width</i>	Width

Returns

Calculated height

Implements [QwtTextEngine](#).

Definition at line 262 of file qwt_text_engine.cpp.

```
14.129.2.3 mightRender() bool QwtRichTextEngine::mightRender (
    const QString & text ) const [override], [virtual]
```

Test if a string can be rendered by this text engine

Parameters

<i>text</i>	Text to be tested
-------------	-------------------

Returns

Qt::mightBeRichText(text);

Implements [QwtTextEngine](#).

Definition at line 331 of file qwt_text_engine.cpp.

14.129.2.4 textMargins() void QwtRichTextEngine::textMargins (
const QFont & ,
const QString & ,
double & left,
double & right,
double & top,
double & bottom) const [override], [virtual]

Return margins around the texts

Parameters

<i>left</i>	Return 0
<i>right</i>	Return 0
<i>top</i>	Return 0
<i>bottom</i>	Return 0

Implements [QwtTextEngine](#).

Definition at line 344 of file qwt_text_engine.cpp.

14.129.2.5 textSize() QSizeF QwtRichTextEngine::textSize (
const QFont & font,
int flags,
const QString & text) const [override], [virtual]

Returns the size, that is needed to render text

Parameters

<i>font</i>	Font of the text
<i>flags</i>	Bitwise OR of the flags used like in QPainter::drawText()
<i>text</i>	Text to be rendered

Returns

Calculated size

Implements [QwtTextEngine](#).

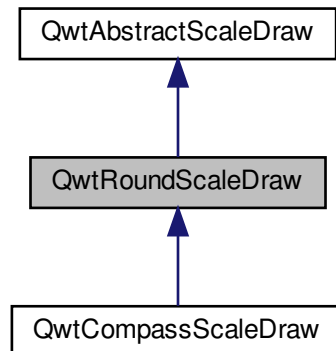
Definition at line 281 of file qwt_text_engine.cpp.

14.130 QwtRoundScaleDraw Class Reference

A class for drawing round scales.

```
#include <qwt_round_scale_draw.h>
```

Inheritance diagram for QwtRoundScaleDraw:



Public Member Functions

- [QwtRoundScaleDraw](#) ()
Constructor.
- virtual [~QwtRoundScaleDraw](#) ()
Destructor.
- void [setRadius](#) (double [radius](#))
- double [radius](#) () const
- void [moveCenter](#) (double x, double y)
Move the center of the scale draw, leaving the radius unchanged.
- void [moveCenter](#) (const QPointF &)
- QPointF [center](#) () const
Get the center of the scale.
- void [setAngleRange](#) (double angle1, double angle2)
Adjust the baseline circle segment for round scales.
- virtual double [extent](#) (const QFont &) const override

Protected Member Functions

- virtual void [drawTick](#) (QPainter *, double value, double len) const override
- virtual void [drawBackbone](#) (QPainter *) const override
- virtual void [drawLabel](#) (QPainter *, double value) const override

Additional Inherited Members

14.130.1 Detailed Description

A class for drawing round scales.

[QwtRoundScaleDraw](#) can be used to draw round scales. The circle segment can be adjusted by [setAngleRange\(\)](#). The geometry of the scale can be specified with [moveCenter\(\)](#) and [setRadius\(\)](#).

After a scale division has been specified as a [QwtScaleDiv](#) object using [QwtAbstractScaleDraw::setScaleDiv\(const QwtScaleDiv &s\)](#), the scale can be drawn with the [QwtAbstractScaleDraw::draw\(\)](#) member.

Definition at line 31 of file `qwt_round_scale_draw.h`.

14.130.2 Constructor & Destructor Documentation

14.130.2.1 QwtRoundScaleDraw() `QwtRoundScaleDraw::QwtRoundScaleDraw ()`

Constructor.

The range of the scale is initialized to [0, 100], The center is set to (50, 50) with a radius of 50. The angle range is set to [-135, 135].

Definition at line 44 of file `qwt_round_scale_draw.cpp`.

14.130.3 Member Function Documentation

14.130.3.1 drawBackbone() `void QwtRoundScaleDraw::drawBackbone (QPainter * painter) const [override], [protected], [virtual]`

Draws the baseline of the scale

Parameters

<i>painter</i>	Painter
----------------	---------

See also

[drawTick\(\)](#), [drawLabel\(\)](#)

Implements [QwtAbstractScaleDraw](#).

Definition at line 224 of file `qwt_round_scale_draw.cpp`.

14.130.3.2 drawLabel() `void QwtRoundScaleDraw::drawLabel (QPainter * painter, double value) const [override], [protected], [virtual]`

Draws the label for a major scale tick

Parameters

<i>painter</i>	Painter
<i>value</i>	Value

See also

[drawTick\(\)](#), [drawBackbone\(\)](#)

Implements [QwtAbstractScaleDraw](#).

Definition at line 145 of file `qwt_round_scale_draw.cpp`.

14.130.3.3 drawTick() `void QwtRoundScaleDraw::drawTick (QPainter * painter, double value, double len) const [override], [protected], [virtual]`

Draw a tick

Parameters

<i>painter</i>	Painter
<i>value</i>	Value of the tick
<i>len</i>	Length of the tick

See also

[drawBackbone\(\)](#), [drawLabel\(\)](#)

Implements [QwtAbstractScaleDraw](#).

Definition at line 190 of file `qwt_round_scale_draw.cpp`.

14.130.3.4 extent() `double QwtRoundScaleDraw::extent (const QFont & font) const [override], [virtual]`

Calculate the extent of the scale

The extent is the distance between the baseline to the outermost pixel of the scale draw. [radius\(\)](#) + [extent\(\)](#) is an upper limit for the radius of the bounding circle.

Parameters

<i>font</i>	Font used for painting the labels
-------------	-----------------------------------

Returns

Calculated extent

See also

[setMinimumExtent\(\)](#), [minimumExtent\(\)](#)

Warning

The implemented algorithm is not too smart and calculates only an upper limit, that might be a few pixels too large

Implements [QwtAbstractScaleDraw](#).

Definition at line 255 of file `qwt_round_scale_draw.cpp`.

14.130.3.5 moveCenter() `void QwtRoundScaleDraw::moveCenter (const QPointF & center)`

Move the center of the scale draw, leaving the radius unchanged

Parameters

<i>center</i>	New center
---------------	------------

See also

[setRadius\(\)](#)

Definition at line 90 of file `qwt_round_scale_draw.cpp`.

14.130.3.6 radius() `double QwtRoundScaleDraw::radius () const`

Get the radius

Radius is the radius of the backbone without ticks and labels.

Returns

Radius of the scale

See also

[setRadius\(\)](#), [extent\(\)](#)

Definition at line 79 of file `qwt_round_scale_draw.cpp`.

14.130.3.7 setAngleRange() `void QwtRoundScaleDraw::setAngleRange (`
`double angle1,`
`double angle2)`

Adjust the baseline circle segment for round scales.

The baseline will be drawn from `min(angle1,angle2)` to `max(angle1, angle2)`. The default setting is `[-135, 135]`. An angle of 0 degrees corresponds to the 12 o'clock position, and positive angles count in a clockwise direction.

Parameters

<i>angle1</i>	
<i>angle2</i>	boundaries of the angle interval in degrees.

Warning

- The angle range is limited to `[-360, 360]` degrees. Angles exceeding this range will be clipped.
- For angles more or equal than 360 degrees above or below `min(angle1, angle2)`, scale marks will not be drawn.
- If you need a counterclockwise scale, use [QwtScaleDiv::setInterval\(\)](#)

Definition at line 118 of file `qwt_round_scale_draw.cpp`.

14.130.3.8 setRadius() `void QwtRoundScaleDraw::setRadius (`
`double radius)`

Change of radius the scale

Radius is the radius of the backbone without ticks and labels.

Parameters

<i>radius</i>	New Radius
---------------	------------

See also

[moveCenter\(\)](#)

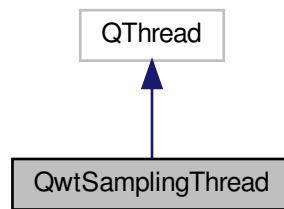
Definition at line 66 of file `qwt_round_scale_draw.cpp`.

14.131 QwtSamplingThread Class Reference

A thread collecting samples at regular intervals.

```
#include <qwt_sampling_thread.h>
```

Inheritance diagram for QwtSamplingThread:



Public Slots

- void [setInterval](#) (double [interval](#))
- void [stop](#) ()

Public Member Functions

- virtual [~QwtSamplingThread](#) ()
Destructor.
- double [interval](#) () const
- double [elapsed](#) () const

Protected Member Functions

- [QwtSamplingThread](#) (QObject *parent=NULL)
Constructor.
- virtual void [run](#) () override
- virtual void [sample](#) (double [elapsed](#))=0

14.131.1 Detailed Description

A thread collecting samples at regular intervals.

Continuous signals are converted into a discrete signal by collecting samples at regular intervals. A discrete signal can be displayed by a [QwtPlotSeriesItem](#) on a [QwtPlot](#) widget.

[QwtSamplingThread](#) starts a thread calling periodically [sample\(\)](#), to collect and store (or emit) a single sample.

See also

[QwtPlotCurve](#), [QwtPlotSeriesItem](#)

Definition at line 28 of file `qwt_sampling_thread.h`.

14.131.2 Member Function Documentation

14.131.2.1 elapsed() `double QwtSamplingThread::elapsed () const`

Returns

Time (in ms) since the thread was started

See also

[QThread::start\(\)](#), [run\(\)](#)

Definition at line 62 of file `qwt_sampling_thread.cpp`.

14.131.2.2 interval() `double QwtSamplingThread::interval () const`

Returns

Interval (in ms), between 2 calls of [sample\(\)](#)

See also

[setInterval\(\)](#)

Definition at line 53 of file `qwt_sampling_thread.cpp`.

14.131.2.3 run() `void QwtSamplingThread::run () [override], [protected], [virtual]`

Loop collecting samples started from `QThread::start()`

See also

[stop\(\)](#)

Definition at line 83 of file `qwt_sampling_thread.cpp`.

14.131.2.4 sample() `virtual void QwtSamplingThread::sample (
double elapsed) [protected], [pure virtual]`

Collect a sample

Parameters

<i>elapsed</i>	Time since the thread was started in seconds
----------------	--

Note

Due to a bug in previous version *elapsed* was passed as seconds instead of milliseconds. To avoid breaking existing code we stay with seconds for now.

14.131.2.5 setInterval `void QwtSamplingThread::setInterval (double msecs) [slot]`

Change the interval (in ms), when [sample\(\)](#) is called. The default interval is 1000.0 (= 1s)

Parameters

<i>msecs</i>	Interval
--------------	----------

See also

[interval\(\)](#)

Definition at line 41 of file `qwt_sampling_thread.cpp`.

14.131.2.6 stop `void QwtSamplingThread::stop () [slot]`

Terminate the collecting thread

See also

`QThread::start()`, [run\(\)](#)

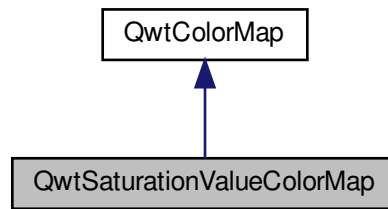
Definition at line 74 of file `qwt_sampling_thread.cpp`.

14.132 QwtSaturationValueColorMap Class Reference

[QwtSaturationValueColorMap](#) varies the saturation and/or value for a given hue in the HSV color model.

```
#include <qwt_color_map.h>
```

Inheritance diagram for QwtSaturationValueColorMap:



Public Member Functions

- [QwtSaturationValueColorMap](#) ()
Constructor.
- virtual [~QwtSaturationValueColorMap](#) ()
Destructor.
- void [setHue](#) (int [hue](#))
Set the the hue coordinate.
- void [setSaturationInterval](#) (int [sat1](#), int [sat2](#))
Set the interval for the saturation coordinate.
- void [setValueInterval](#) (int [value1](#), int [value2](#))
Set the interval for the value coordinate.
- void [setAlpha](#) (int [alpha](#))
Set the the alpha coordinate.
- int [hue](#) () [const](#)
- int [saturation1](#) () [const](#)
- int [saturation2](#) () [const](#)
- int [value1](#) () [const](#)
- int [value2](#) () [const](#)
- int [alpha](#) () [const](#)
- virtual [QRgb](#) [rgb](#) ([const](#) [QwtInterval](#) &, double [value](#)) [const](#) override

Additional Inherited Members

14.132.1 Detailed Description

[QwtSaturationValueColorMap](#) varies the saturation and/or value for a given hue in the HSV color model.

Value and saturation are in the range of 0 to 255 while hue is in the range of 0 to 259.

See also

[QwtHueColorMap](#)

Definition at line 214 of file `qwt_color_map.h`.

14.132.2 Constructor & Destructor Documentation

14.132.2.1 QwtSaturationValueColorMap() `QwtSaturationValueColorMap::QwtSaturationValueColorMap ()`

Constructor.

The value interval is initialized by 0 to 255, saturation by 255 to 255. Hue to 0 and alpha to 255.

So the default setting interpolates the value coordinate only.

See also

`setHueInterval()`, `setSaturation()`, `setValue()`, `setValue()`

Definition at line 972 of file `qwt_color_map.cpp`.

14.132.3 Member Function Documentation

14.132.3.1 `alpha()` `int QwtSaturationValueColorMap::alpha () const`

Returns

Alpha coordinate

See also

[setAlpha\(\)](#)

Definition at line 1127 of file `qwt_color_map.cpp`.

14.132.3.2 `hue()` `int QwtSaturationValueColorMap::hue () const`

Returns

Hue coordinate

See also

[setHue\(\)](#)

Definition at line 1082 of file `qwt_color_map.cpp`.

14.132.3.3 `rgb()` `QRgb QwtSaturationValueColorMap::rgb (const QwtInterval & interval, double value) const [override], [virtual]`

Map a value of a given interval into a RGB value

Parameters

<i>interval</i>	Range for all values
<i>value</i>	Value to map into a RGB value

Returns

RGB value for value

Implements [QwtColorMap](#).

Definition at line 1140 of file qwt_color_map.cpp.

14.132.3.4 saturation1() `int QwtSaturationValueColorMap::saturation1 () const`

Returns

First saturation coordinate

See also

[setSaturationInterval\(\)](#)

Definition at line 1091 of file qwt_color_map.cpp.

14.132.3.5 saturation2() `int QwtSaturationValueColorMap::saturation2 () const`

Returns

Second saturation coordinate

See also

[setSaturationInterval\(\)](#)

Definition at line 1100 of file qwt_color_map.cpp.

14.132.3.6 setAlpha() `void QwtSaturationValueColorMap::setAlpha (
int alpha)`

Set the the alpha coordinate.

alpha needs to be in the range 0 to 255, where 255 means opaque and 0 means transparent.

Parameters

<i>alpha</i>	Alpha coordinate
--------------	------------------

See also

[alpha\(\)](#)

Definition at line 1067 of file qwt_color_map.cpp.

14.132.3.7 setHue() `void QwtSaturationValueColorMap::setHue (
int hue)`

Set the the hue coordinate.

Hue coordinates outside 0 to 359 will be interpreted as hue % 360..

Parameters

<i>hue</i>	Hue coordinate
------------	----------------

See also

[hue\(\)](#)

Definition at line 992 of file qwt_color_map.cpp.

14.132.3.8 setSaturationInterval() `void QwtSaturationValueColorMap::setSaturationInterval (
int saturation1,
int saturation2)`

Set the interval for the saturation coordinate.

When saturation1 == saturation2 the map interpolates between the value coordinates only

saturation1/saturation2 need to be in the range 0 to 255.

Parameters

<i>saturation1</i>	First saturation
<i>saturation2</i>	Second saturation

See also

[saturation1\(\)](#), [saturation2\(\)](#), [setValueInterval\(\)](#)

Definition at line 1016 of file qwt_color_map.cpp.

14.132.3.9 setValueInterval() `void QwtSaturationValueColorMap::setValueInterval (`
 `int value1,`
 `int value2)`

Set the interval for the value coordinate.

When `value1 == value2` the map interpolates between the saturation coordinates only.

`value1/value2` need to be in the range 0 to 255.

Parameters

<i>value1</i>	First value
<i>value2</i>	Second value

See also

[value1\(\)](#), [value2\(\)](#), [setSaturationInterval\(\)](#)

Definition at line 1043 of file qwt_color_map.cpp.

14.132.3.10 value1() `int QwtSaturationValueColorMap::value1 () const`

Returns

First value coordinate

See also

[setValueInterval\(\)](#)

Definition at line 1109 of file qwt_color_map.cpp.

14.132.3.11 value2() `int QwtSaturationValueColorMap::value2 () const`

Returns

Second value coordinate

See also

[setValueInterval\(\)](#)

Definition at line 1118 of file qwt_color_map.cpp.

14.133 QwtScaleArithmetic Class Reference

Arithmetic including a tolerance.

```
#include <qwt_scale_engine.h>
```

Static Public Member Functions

- static double [ceilEps](#) (double value, double intervalSize)
- static double [floorEps](#) (double value, double intervalSize)
- static double [divideEps](#) (double intervalSize, double numSteps)
Divide an interval into steps.
- static double [divideInterval](#) (double intervalSize, int numSteps, uint base)

14.133.1 Detailed Description

Arithmetic including a tolerance.

Definition at line 22 of file qwt_scale_engine.h.

14.133.2 Member Function Documentation

14.133.2.1 [ceilEps\(\)](#) double QwtScaleArithmetic::ceilEps (
double value,
double intervalSize) [static]

Ceil a value, relative to an interval

Parameters

<i>value</i>	Value to be ceiled
<i>intervalSize</i>	Interval size

Returns

Rounded value

See also

[floorEps\(\)](#)

Definition at line 108 of file qwt_scale_engine.cpp.

14.133.2.2 divideEps() `double QwtScaleArithmetic::divideEps (`
`double intervalSize,`
`double numSteps) [static]`

Divide an interval into steps.

$$stepSize = (intervalSize - intervalSize * 10e^{-6}) / numSteps$$

Parameters

<i>intervalSize</i>	Interval size
<i>numSteps</i>	Number of steps

Returns

Step size

Definition at line 143 of file `qwt_scale_engine.cpp`.

14.133.2.3 divideInterval() `double QwtScaleArithmetic::divideInterval (`
`double intervalSize,`
`int numSteps,`
`uint base) [static]`

Calculate a step size for a given interval

Parameters

<i>intervalSize</i>	Interval size
<i>numSteps</i>	Number of steps
<i>base</i>	Base for the division (usually 10)

Returns

Calculated step size

Definition at line 160 of file `qwt_scale_engine.cpp`.

14.133.2.4 floorEps() `double QwtScaleArithmetic::floorEps (`
`double value,`
`double intervalSize) [static]`

Floor a value, relative to an interval

Parameters

<i>value</i>	Value to be floored
<i>intervalSize</i>	Interval size

Returns

Rounded value

See also

[floorEps\(\)](#)

Definition at line 126 of file qwt_scale_engine.cpp.

14.134 QwtScaleDiv Class Reference

A class representing a scale division.

```
#include <qwt_scale_div.h>
```

Public Types

- enum [TickType](#) {
[NoTick](#) = -1 , [MinorTick](#) , [MediumTick](#) , [MajorTick](#) ,
[NTickTypes](#) }
Scale tick types.

Public Member Functions

- [QwtScaleDiv](#) (double [lowerBound](#)=0.0, double [upperBound](#)=0.0)
- [QwtScaleDiv](#) (const [QwtInterval](#) &, [QList](#)< double >[[NTickTypes](#)])
- [QwtScaleDiv](#) (double [lowerBound](#), double [upperBound](#), [QList](#)< double >[[NTickTypes](#)])
- [QwtScaleDiv](#) (double [lowerBound](#), double [upperBound](#), const [QList](#)< double > &minorTicks, const [QList](#)< double > &mediumTicks, const [QList](#)< double > &majorTicks)
- bool [operator==](#) (const [QwtScaleDiv](#) &) const
Equality operator.
- bool [operator!=](#) (const [QwtScaleDiv](#) &) const
Inequality.
- void [setInterval](#) (double [lowerBound](#), double [upperBound](#))
- void [setInterval](#) (const [QwtInterval](#) &)
- [QwtInterval](#) [interval](#) () const
- void [setLowerBound](#) (double)
- double [lowerBound](#) () const
- void [setUpperBound](#) (double)
- double [upperBound](#) () const
- double [range](#) () const
- bool [contains](#) (double value) const
- void [setTicks](#) (int tickType, const [QList](#)< double > &)
- [QList](#)< double > [ticks](#) (int tickType) const
- bool [isEmpty](#) () const
Check if the scale division is empty([lowerBound\(\)](#) == [upperBound\(\)](#))
- bool [isIncreasing](#) () const
Check if the scale division is increasing([lowerBound\(\)](#) <= [upperBound\(\)](#))
- void [invert](#) ()
- [QwtScaleDiv](#) [inverted](#) () const
- [QwtScaleDiv](#) [bounded](#) (double [lowerBound](#), double [upperBound](#)) const

14.134.1 Detailed Description

A class representing a scale division.

A Qwt scale is defined by its boundaries and 3 list for the positions of the major, medium and minor ticks.

The [upperBound\(\)](#) might be smaller than the [lowerBound\(\)](#) to indicate inverted scales.

Scale divisions can be calculated from a [QwtScaleEngine](#).

See also

[QwtScaleEngine::divideScale\(\)](#), [QwtPlot::setAxisScaleDiv\(\)](#), [QwtAbstractSlider::setScaleDiv\(\)](#)

Definition at line 33 of file `qwt_scale_div.h`.

14.134.2 Member Enumeration Documentation

14.134.2.1 TickType enum [QwtScaleDiv::TickType](#)

Scale tick types.

Enumerator

NoTick	No ticks.
MinorTick	Minor ticks.
MediumTick	Medium ticks.
MajorTick	Major ticks.
NTickTypes	Number of valid tick types.

Definition at line 37 of file `qwt_scale_div.h`.

14.134.3 Constructor & Destructor Documentation

14.134.3.1 **QwtScaleDiv()** [1/4] [QwtScaleDiv::QwtScaleDiv](#) (``` double lowerBound = 0.0, double upperBound = 0.0) [explicit] ```

Construct a division without ticks

Parameters

<i>lowerBound</i>	First boundary
<i>upperBound</i>	Second boundary

Note

lowerBound might be greater than upperBound for inverted scales

Definition at line 21 of file qwt_scale_div.cpp.

14.134.3.2 QwtScaleDiv() [2/4] `QwtScaleDiv::QwtScaleDiv (`
`const QwtInterval & interval,`
`QList< double > ticks[NTickTypes]) [explicit]`

Construct a scale division

Parameters

<i>interval</i>	Interval
<i>ticks</i>	List of major, medium and minor ticks

Definition at line 33 of file qwt_scale_div.cpp.

14.134.3.3 QwtScaleDiv() [3/4] `QwtScaleDiv::QwtScaleDiv (`
`double lowerBound,`
`double upperBound,`
`QList< double > ticks[NTickTypes]) [explicit]`

Construct a scale division

Parameters

<i>lowerBound</i>	First boundary
<i>upperBound</i>	Second boundary
<i>ticks</i>	List of major, medium and minor ticks

Note

lowerBound might be greater than upperBound for inverted scales

Definition at line 51 of file qwt_scale_div.cpp.

14.134.3.4 QwtScaleDiv() [4/4] `QwtScaleDiv::QwtScaleDiv (`
`double lowerBound,`
`double upperBound,`
`const QList< double > & minorTicks,`
`const QList< double > & mediumTicks,`
`const QList< double > & majorTicks) [explicit]`

Construct a scale division

Parameters

<i>lowerBound</i>	First boundary
<i>upperBound</i>	Second boundary
<i>minorTicks</i>	List of minor ticks
<i>mediumTicks</i>	List medium ticks
<i>majorTicks</i>	List of major ticks

Note

lowerBound might be greater than upperBound for inverted scales

Definition at line 71 of file qwt_scale_div.cpp.

14.134.4 Member Function Documentation

14.134.4.1 bounded() [QwtScaleDiv](#) QwtScaleDiv::bounded (
double *lowerBound*,
double *upperBound*) const

Return a scale division with an interval [lowerBound, upperBound] where all ticks outside this interval are removed

Parameters

<i>lowerBound</i>	Lower bound
<i>upperBound</i>	Upper bound

Returns

Scale division with all ticks inside of the given interval

Note

lowerBound might be greater than upperBound for inverted scales

Definition at line 263 of file qwt_scale_div.cpp.

14.134.4.2 contains() bool QwtScaleDiv::contains (
double *value*) const

Return if a value is between [lowerBound\(\)](#) and [upperBound\(\)](#)

Parameters

<i>value</i>	Value
--------------	-------

Returns

true/false

Definition at line 212 of file qwt_scale_div.cpp.

14.134.4.3 interval() [QwtInterval](#) QwtScaleDiv::interval () const

Returns

lowerBound -> upperBound

Definition at line 111 of file qwt_scale_div.cpp.

14.134.4.4 invert() void QwtScaleDiv::invert ()

Invert the scale division

See also

[inverted\(\)](#)

Definition at line 224 of file qwt_scale_div.cpp.

14.134.4.5 inverted() [QwtScaleDiv](#) QwtScaleDiv::inverted () const

Returns

A scale division with inverted boundaries and ticks

See also

[invert\(\)](#)

Definition at line 244 of file qwt_scale_div.cpp.

14.134.4.6 lowerBound() `double QwtScaleDiv::lowerBound () const`

Returns

First boundary

See also

[upperBound\(\)](#)

Definition at line 131 of file `qwt_scale_div.cpp`.

14.134.4.7 operator!=() `bool QwtScaleDiv::operator!= (
const QwtScaleDiv & other) const`

Inequality.

Returns

true if this instance is not equal to other

Definition at line 189 of file `qwt_scale_div.cpp`.

14.134.4.8 operator==() `bool QwtScaleDiv::operator== (
const QwtScaleDiv & other) const`

Equality operator.

Returns

true if this instance is equal to other

Definition at line 168 of file `qwt_scale_div.cpp`.

14.134.4.9 range() `double QwtScaleDiv::range () const`

Returns

[upperBound\(\)](#) - [lowerBound\(\)](#)

Definition at line 159 of file `qwt_scale_div.cpp`.

14.134.4.10 setInterval() `[1/2] void QwtScaleDiv::setInterval (
const QwtInterval & interval)`

Change the interval

Parameters

<i>interval</i>	Interval
-----------------	----------

Definition at line 102 of file qwt_scale_div.cpp.

14.134.4.11 setInterval() [2/2] `void QwtScaleDiv::setInterval (`
 `double lowerBound,`
 `double upperBound)`

Change the interval

Parameters

<i>lowerBound</i>	First boundary
<i>upperBound</i>	Second boundary

Note

lowerBound might be greater than upperBound for inverted scales

Definition at line 91 of file qwt_scale_div.cpp.

14.134.4.12 setLowerBound() `void QwtScaleDiv::setLowerBound (`
 `double lowerBound)`

Set the first boundary

Parameters

<i>lowerBound</i>	First boundary
-------------------	----------------

See also

[lowerBound\(\)](#), [setUpperBound\(\)](#)

Definition at line 122 of file qwt_scale_div.cpp.

14.134.4.13 setTicks() `void QwtScaleDiv::setTicks (`
 `int tickType,`
 `const QList< double > & ticks)`

Assign ticks

Parameters

<i>tickType</i>	MinorTick, MediumTick or MajorTick
<i>ticks</i>	Values of the tick positions

Definition at line 297 of file qwt_scale_div.cpp.

14.134.4.14 setUpperBound() `void QwtScaleDiv::setUpperBound (
double upperBound)`

Set the second boundary

Parameters

<i>upperBound</i>	Second boundary
-------------------	-----------------

See also

[upperBound\(\)](#), [setLowerBound\(\)](#)

Definition at line 142 of file qwt_scale_div.cpp.

14.134.4.15 ticks() `QList< double > QwtScaleDiv::ticks (
int tickType) const`

Return a list of ticks

Parameters

<i>tickType</i>	MinorTick, MediumTick or MajorTick
-----------------	------------------------------------

Returns

Tick list

Definition at line 309 of file qwt_scale_div.cpp.

14.134.4.16 upperBound() `double QwtScaleDiv::upperBound () const`

Returns

upper bound

See also

[lowerBound\(\)](#)

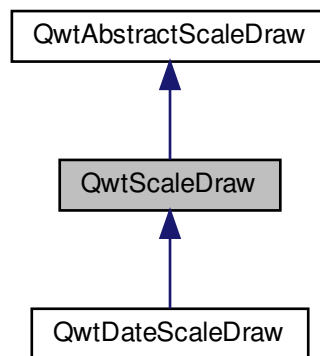
Definition at line 151 of file qwt_scale_div.cpp.

14.135 QwtScaleDraw Class Reference

A class for drawing scales.

```
#include <qwt_scale_draw.h>
```

Inheritance diagram for QwtScaleDraw:



Public Types

- enum [Alignment](#) { [BottomScale](#) , [TopScale](#) , [LeftScale](#) , [RightScale](#) }

Public Member Functions

- [QwtScaleDraw](#) ()
Constructor.
- virtual [~QwtScaleDraw](#) ()
Destructor.
- void [getBorderDistHint](#) (const QFont &, int &start, int &end) const
Determine the minimum border distance.
- int [minLabelDist](#) (const QFont &) const
- int [minLength](#) (const QFont &) const
- virtual double [extent](#) (const QFont &) const override
- void [move](#) (double x, double y)
- void [move](#) (const QPointF &)
Move the position of the scale.
- void [setLength](#) (double [length](#))

- [Alignment alignment](#) () const
 - void [setAlignment](#) ([Alignment](#))
 - Qt::Orientation [orientation](#) () const
 - QPointF [pos](#) () const
 - double [length](#) () const
 - void [setLabelAlignment](#) (Qt::Alignment)
- Change the label flags.*
- Qt::Alignment [labelAlignment](#) () const
 - void [setLabelRotation](#) (double rotation)
 - double [labelRotation](#) () const
 - int [maxLabelHeight](#) (const QFont &) const
 - int [maxLabelWidth](#) (const QFont &) const
 - QPointF [labelPosition](#) (double value) const
 - QRectF [labelRect](#) (const QFont &, double value) const
 - QSizeF [labelSize](#) (const QFont &, double value) const
 - QRect [boundingLabelRect](#) (const QFont &, double value) const

Find the bounding rectangle for the label.

Protected Member Functions

- QTransform [labelTransformation](#) (const QPointF &, const QSizeF &) const
- virtual void [drawTick](#) (QPainter *, double value, double len) const override
- virtual void [drawBackbone](#) (QPainter *) const override
- virtual void [drawLabel](#) (QPainter *, double value) const override

14.135.1 Detailed Description

A class for drawing scales.

[QwtScaleDraw](#) can be used to draw linear or logarithmic scales. A scale has a position, an alignment and a length, which can be specified. The labels can be rotated and aligned to the ticks using [setLabelRotation\(\)](#) and [setLabelAlignment\(\)](#).

After a scale division has been specified as a [QwtScaleDiv](#) object using [QwtAbstractScaleDraw::setScaleDiv\(const QwtScaleDiv &s\)](#), the scale can be drawn with the [QwtAbstractScaleDraw::draw\(\)](#) member.

Definition at line 35 of file `qwt_scale_draw.h`.

14.135.2 Member Enumeration Documentation

14.135.2.1 Alignment `enum QwtScaleDraw::Alignment`

Alignment of the scale draw

See also

[setAlignment\(\)](#), [alignment\(\)](#)

Enumerator

BottomScale	The scale is below.
TopScale	The scale is above.
LeftScale	The scale is left.
RightScale	The scale is right.

Definition at line 42 of file qwt_scale_draw.h.

14.135.3 Constructor & Destructor Documentation

14.135.3.1 QwtScaleDraw() `QwtScaleDraw::QwtScaleDraw ()`

Constructor.

The range of the scale is initialized to [0, 100], The position is at (0, 0) with a length of 100. The orientation is QwtAbstractScaleDraw::Bottom.

Definition at line 292 of file qwt_scale_draw.cpp.

14.135.4 Member Function Documentation

14.135.4.1 alignment() `QwtScaleDraw::Alignment QwtScaleDraw::alignment () const`

Return alignment of the scale

See also

[setAlignment\(\)](#)

Returns

Alignment of the scale

Definition at line 309 of file qwt_scale_draw.cpp.

14.135.4.2 boundingLabelRect() `QRect QwtScaleDraw::boundingLabelRect (const QFont & font, double value) const`

Find the bounding rectangle for the label.

The coordinates of the rectangle are absolute (calculated from [pos\(\)](#)). in direction of the tick.

Parameters

<i>font</i>	Font used for painting
<i>value</i>	Value

Returns

Bounding rectangle

See also

[labelRect\(\)](#)

Definition at line 798 of file `qwt_scale_draw.cpp`.

14.135.4.3 drawBackbone() `void QwtScaleDraw::drawBackbone (QPainter * painter) const [override], [protected], [virtual]`

Draws the baseline of the scale

Parameters

<i>painter</i>	Painter
----------------	---------

See also

[drawTick\(\)](#), [drawLabel\(\)](#)

Implements [QwtAbstractScaleDraw](#).

Definition at line 668 of file `qwt_scale_draw.cpp`.

14.135.4.4 drawLabel() `void QwtScaleDraw::drawLabel (QPainter * painter, double value) const [override], [protected], [virtual]`

Draws the label for a major scale tick

Parameters

<i>painter</i>	Painter
<i>value</i>	Value

See also

[drawTick\(\)](#), [drawBackbone\(\)](#), [boundingLabelRect\(\)](#)

Implements [QwtAbstractScaleDraw](#).

Definition at line 766 of file `qwt_scale_draw.cpp`.

14.135.4.5 drawTick() `void QwtScaleDraw::drawTick (`
 `QPainter * painter,`
 `double value,`
 `double len) const [override], [protected], [virtual]`

Draw a tick

Parameters

<i>painter</i>	Painter
<i>value</i>	Value of the tick
<i>len</i>	Length of the tick

See also

[drawBackbone\(\)](#), [drawLabel\(\)](#)

Implements [QwtAbstractScaleDraw](#).

Definition at line 649 of file `qwt_scale_draw.cpp`.

14.135.4.6 extent() `double QwtScaleDraw::extent (`
 `const QFont & font) const [override], [virtual]`

Calculate the width/height that is needed for a vertical/horizontal scale.

The extent is calculated from the pen width of the backbone, the major tick length, the spacing and the maximum width/height of the labels.

Parameters

<i>font</i>	Font used for painting the labels
-------------	-----------------------------------

Returns

Extent

See also

[minLength\(\)](#)

Implements [QwtAbstractScaleDraw](#).

Definition at line 523 of file `qwt_scale_draw.cpp`.

14.135.4.7 `getBorderDistHint()` `void QwtScaleDraw::getBorderDistHint (`
 `const QFont & font,`
 `int & start,`
 `int & end) const`

Determine the minimum border distance.

This member function returns the minimum space needed to draw the mark labels at the scale's endpoints.

Parameters

<i>font</i>	Font
<i>start</i>	Start border distance
<i>end</i>	End border distance

Definition at line 361 of file `qwt_scale_draw.cpp`.

14.135.4.8 `labelAlignment()` `Qt::Alignment QwtScaleDraw::labelAlignment () const`

Returns

the label flags

See also

[setLabelAlignment\(\)](#), [labelRotation\(\)](#)

Definition at line 982 of file `qwt_scale_draw.cpp`.

14.135.4.9 `labelPosition()` `QPointF QwtScaleDraw::labelPosition (`
 `double value) const`

Find the position, where to paint a label

The position has a distance that depends on the length of the ticks in direction of the [alignment\(\)](#).

Parameters

<i>value</i>	Value
--------------	-------

Returns

Position, where to paint a label

Definition at line 596 of file qwt_scale_draw.cpp.

14.135.4.10 labelRect() `QRectF QwtScaleDraw::labelRect (
 const QFont & font,
 double value) const`

Find the bounding rectangle for the label. The coordinates of the rectangle are relative to spacing + tick length from the backbone in direction of the tick.

Parameters

<i>font</i>	Font used for painting
<i>value</i>	Value

Returns

Bounding rectangle that is needed to draw a label

Definition at line 891 of file qwt_scale_draw.cpp.

14.135.4.11 labelRotation() `double QwtScaleDraw::labelRotation () const`

Returns

the label rotation

See also

[setLabelRotation\(\)](#), [labelAlignment\(\)](#)

Definition at line 943 of file qwt_scale_draw.cpp.

14.135.4.12 labelSize() `QSizeF QwtScaleDraw::labelSize (
 const QFont & font,
 double value) const`

Calculate the size that is needed to draw a label

Parameters

<i>font</i>	Label font
<i>value</i>	Value

Returns

Size that is needed to draw a label

Definition at line 916 of file `qwt_scale_draw.cpp`.

14.135.4.13 `labelTransformation()` `QTransform QwtScaleDraw::labelTransformation (`
 `const QPointF & pos,`
 `const QSizeF & size) const` [protected]

Calculate the transformation that is needed to paint a label depending on its alignment and rotation.

Parameters

<i>pos</i>	Position where to paint the label
<i>size</i>	Size of the label

Returns

Transformation matrix

See also

[setLabelAlignment\(\)](#), [setLabelRotation\(\)](#)

Definition at line 821 of file `qwt_scale_draw.cpp`.

14.135.4.14 `length()` `double QwtScaleDraw::length () const`

Returns

the length of the backbone

See also

[setLength\(\)](#), [pos\(\)](#)

Definition at line 753 of file `qwt_scale_draw.cpp`.

14.135.4.15 `maxLabelHeight()` `int QwtScaleDraw::maxLabelHeight (`
 `const QFont & font) const`

Parameters

<i>font</i>	Font
-------------	------

Returns

the maximum height of a label

Definition at line 1014 of file qwt_scale_draw.cpp.

14.135.4.16 maxLabelWidth() `int QwtScaleDraw::maxLabelWidth (const QFont & font) const`

Parameters

<i>font</i>	Font
-------------	------

Returns

the maximum width of a label

Definition at line 991 of file qwt_scale_draw.cpp.

14.135.4.17 minLabelDist() `int QwtScaleDraw::minLabelDist (const QFont & font) const`

Determine the minimum distance between two labels, that is necessary that the texts don't overlap.

Parameters

<i>font</i>	Font
-------------	------

Returns

The maximum width of a label

See also

[getBorderDistHint\(\)](#)

Definition at line 436 of file qwt_scale_draw.cpp.

14.135.4.18 minLength() `int QwtScaleDraw::minLength (const QFont & font) const`

Calculate the minimum length that is needed to draw the scale

Parameters

<i>font</i>	Font used for painting the labels
-------------	-----------------------------------

Returns

Minimum length that is needed to draw the scale

See also

[extent\(\)](#)

Definition at line 560 of file `qwt_scale_draw.cpp`.

14.135.4.19 **move()** [1/2] `void QwtScaleDraw::move (`
`const QPointF & pos)`

Move the position of the scale.

The meaning of the parameter `pos` depends on the alignment:

QwtScaleDraw::LeftScale The origin is the topmost point of the backbone. The backbone is a vertical line. Scale marks and labels are drawn at the left of the backbone.

QwtScaleDraw::RightScale The origin is the topmost point of the backbone. The backbone is a vertical line. Scale marks and labels are drawn at the right of the backbone.

QwtScaleDraw::TopScale The origin is the leftmost point of the backbone. The backbone is a horizontal line. Scale marks and labels are drawn above the backbone.

QwtScaleDraw::BottomScale The origin is the leftmost point of the backbone. The backbone is a horizontal line. Scale marks and labels are drawn below the backbone.

Parameters

<i>pos</i>	Origin of the scale
------------	---------------------

See also

[pos\(\)](#), [setLength\(\)](#)

Definition at line 707 of file `qwt_scale_draw.cpp`.

14.135.4.20 **move()** [2/2] `void QwtScaleDraw::move (`
`double x,`
`double y) [inline]`

Move the position of the scale

Parameters

<i>x</i>	X coordinate
<i>y</i>	Y coordinate

See also

[move\(const QPointF &\)](#)

Definition at line 118 of file qwt_scale_draw.h.

14.135.4.21 orientation() `Qt::Orientation QwtScaleDraw::orientation () const`

Return the orientation

TopScale, BottomScale are horizontal (Qt::Horizontal) scales, LeftScale, RightScale are vertical (Qt::Vertical) scales.

Returns

Orientation of the scale

See also

[alignment\(\)](#)

Definition at line 337 of file qwt_scale_draw.cpp.

14.135.4.22 pos() `QPointF QwtScaleDraw::pos () const`

Returns

Origin of the scale

See also

[move\(\)](#), [length\(\)](#)

Definition at line 717 of file qwt_scale_draw.cpp.

14.135.4.23 setAlignment() `void QwtScaleDraw::setAlignment (
 Alignment align)`

Set the alignment of the scale

Parameters

<i>align</i>	Alignment of the scale
--------------	------------------------

The default alignment is [QwtScaleDraw::BottomScale](#)

See also

[alignment\(\)](#)

Definition at line 322 of file `qwt_scale_draw.cpp`.

14.135.4.24 `setLabelAlignment()` `void QwtScaleDraw::setLabelAlignment (Qt::Alignment alignment)`

Change the label flags.

Labels are aligned to the point tick length + spacing away from the backbone.

The alignment is relative to the orientation of the label text. In case of an flags of 0 the label will be aligned depending on the orientation of the scale:

[QwtScaleDraw::TopScale](#): Qt::AlignHCenter | Qt::AlignTop
[QwtScaleDraw::BottomScale](#): Qt::AlignHCenter | Qt::AlignBottom
[QwtScaleDraw::LeftScale](#): Qt::AlignLeft | Qt::AlignVCenter
[QwtScaleDraw::RightScale](#): Qt::AlignRight | Qt::AlignVCenter
Changing the alignment is often necessary for rotated labels.

Parameters

<i>alignment</i>	Or'd Qt::AlignmentFlags see <qnamespace.h>
------------------	--

See also

[setLabelRotation\(\)](#), [labelRotation\(\)](#), [labelAlignment\(\)](#)

Warning

The various alignments might be confusing. The alignment of the label is not the alignment of the scale and is not the alignment of the flags (`QwtText::flags()`) returned from [QwtAbstractScaleDraw::label\(\)](#).

Definition at line 973 of file `qwt_scale_draw.cpp`.

14.135.4.25 `setLabelRotation()` `void QwtScaleDraw::setLabelRotation (double rotation)`

Rotate all labels.

When changing the rotation, it might be necessary to adjust the label flags too. Finding a useful combination is often the result of try and error.

Parameters

<i>rotation</i>	Angle in degrees. When changing the label rotation, the label flags often needs to be adjusted too.
-----------------	---

See also

[setLabelAlignment\(\)](#), [labelRotation\(\)](#), [labelAlignment\(\)](#).

Definition at line 934 of file `qwt_scale_draw.cpp`.

14.135.4.26 setLength() `void QwtScaleDraw::setLength (double length)`

Set the length of the backbone.

The length doesn't include the space needed for overlapping labels.

Parameters

<i>length</i>	Length of the backbone
---------------	------------------------

See also

[move\(\)](#), [minLabelDist\(\)](#)

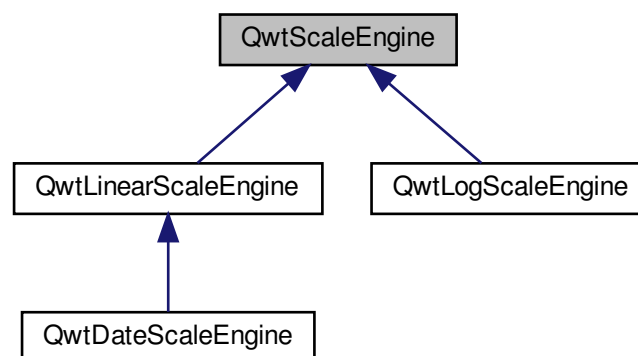
Definition at line 732 of file `qwt_scale_draw.cpp`.

14.136 QwtScaleEngine Class Reference

Base class for scale engines.

```
#include <qwt_scale_engine.h>
```

Inheritance diagram for QwtScaleEngine:



Public Types

- enum `Attribute` {
`NoAttribute` = 0x00 , `IncludeReference` = 0x01 , `Symmetric` = 0x02 , `Floating` = 0x04 ,
`Inverted` = 0x08 }
- typedef `QFlags< Attribute > Attributes`

Public Member Functions

- `QwtScaleEngine` (uint `base`=10)
- virtual `~QwtScaleEngine` ()
Destructor.
- void `setBase` (uint `base`)
- uint `base` () const
- void `setAttribute` (`Attribute`, bool on=true)
- bool `testAttribute` (`Attribute`) const
- void `setAttributes` (`Attributes`)
- `Attributes` `attributes` () const
- void `setReference` (double)
Specify a reference point.
- double `reference` () const
- void `setMargins` (double lower, double upper)
Specify margins at the scale's endpoints.
- double `lowerMargin` () const
- double `upperMargin` () const
- virtual void `autoScale` (int maxNumSteps, double &x1, double &x2, double &stepSize) const =0
- virtual `QwtScaleDiv divideScale` (double x1, double x2, int maxMajorSteps, int maxMinorSteps, double stepSize=0.0) const =0
Calculate a scale division.
- void `setTransformation` (`QwtTransform *`)
- `QwtTransform *` `transformation` () const

Protected Member Functions

- bool `contains` (const `QwtInterval` &, double value) const
- `QList< double > strip` (const `QList< double >` &, const `QwtInterval` &) const
- double `divideInterval` (double intervalSize, int numSteps) const
- `QwtInterval buildInterval` (double value) const
Build an interval around a value.

14.136.1 Detailed Description

Base class for scale engines.

A scale engine tries to find "reasonable" ranges and step sizes for scales.

The layout of the scale can be varied with `setAttribute()`.

Qwt offers implementations for logarithmic and linear scales.

Definition at line 45 of file `qwt_scale_engine.h`.

14.136.2 Member Typedef Documentation

14.136.2.1 Attributes `typedef QFlags<Attribute > QwtScaleEngine::Attributes`

An ORed combination of [Attribute](#) values.

Definition at line 78 of file `qwt_scale_engine.h`.

14.136.3 Member Enumeration Documentation

14.136.3.1 Attribute `enum QwtScaleEngine::Attribute`

Layout attributes

See also

[setAttribute\(\)](#), [testAttribute\(\)](#), [reference\(\)](#), [lowerMargin\(\)](#), [upperMargin\(\)](#)

Enumerator

NoAttribute	No attributes.
IncludeReference	Build a scale which includes the reference() value.
Symmetric	Build a scale which is symmetric to the reference() value.
Floating	The endpoints of the scale are supposed to be equal the outmost included values plus the specified margins (see setMargins()). If this attribute is <i>not</i> set, the endpoints of the scale will be integer multiples of the step size.
Inverted	Turn the scale upside down.

Definition at line 54 of file `qwt_scale_engine.h`.

14.136.4 Constructor & Destructor Documentation

14.136.4.1 QwtScaleEngine() `QwtScaleEngine::QwtScaleEngine (uint base = 10) [explicit]`

Constructor

Parameters

<i>base</i>	Base of the scale engine
-------------	--------------------------

See also

[setBase\(\)](#)

Definition at line 222 of file `qwt_scale_engine.cpp`.

14.136.5 Member Function Documentation

14.136.5.1 `attributes()` `QwtScaleEngine::Attributes` `QwtScaleEngine::attributes () const`

Returns

Scale attributes

See also

[Attribute](#), [setAttributes\(\)](#), [testAttribute\(\)](#)

Definition at line 451 of file `qwt_scale_engine.cpp`.

14.136.5.2 `autoScale()` `virtual void` `QwtScaleEngine::autoScale (` `int` `maxNumSteps,` `double & x1,` `double & x2,` `double & stepSize) const` `[pure virtual]`

Align and divide an interval

Parameters

<i>maxNumSteps</i>	Max. number of steps
<i>x1</i>	First limit of the interval (In/Out)
<i>x2</i>	Second limit of the interval (In/Out)
<i>stepSize</i>	Step size (Return value)

Implemented in [QwtLogScaleEngine](#), [QwtLinearScaleEngine](#), and [QwtDateScaleEngine](#).

14.136.5.3 `base()` `uint` `QwtScaleEngine::base () const`

Returns

base Base of the scale engine

See also

[setBase\(\)](#)

Definition at line 500 of file qwt_scale_engine.cpp.

14.136.5.4 buildInterval() `QwtInterval` QwtScaleEngine::buildInterval (
 double *value*) const [protected]

Build an interval around a value.

In case of $v == 0.0$ the interval is $[-0.5, 0.5]$, otherwise it is $[0.5 * v, 1.5 * v]$

Parameters

<i>value</i>	Initial value
--------------	---------------

Returns

Calculated interval

Definition at line 395 of file qwt_scale_engine.cpp.

14.136.5.5 contains() `bool` QwtScaleEngine::contains (
 const `QwtInterval` & *interval*,
 double *value*) const [protected]

Check if an interval "contains" a value

Parameters

<i>interval</i>	Interval
<i>value</i>	Value

Returns

True, when the value is inside the interval

Definition at line 341 of file qwt_scale_engine.cpp.

14.136.5.6 divideInterval() `double` QwtScaleEngine::divideInterval (
 double *intervalSize*,
 int *numSteps*) const [protected]

Calculate a step size for an interval size

Parameters

<i>intervalSize</i>	Interval size
<i>numSteps</i>	Number of steps

Returns

Step size

Definition at line 326 of file `qwt_scale_engine.cpp`.

14.136.5.7 divideScale() `virtual QwtScaleDiv QwtScaleEngine::divideScale (`
 `double x1,`
 `double x2,`
 `int maxMajorSteps,`
 `int maxMinorSteps,`
 `double stepSize = 0.0) const [pure virtual]`

Calculate a scale division.

Parameters

<i>x1</i>	First interval limit
<i>x2</i>	Second interval limit
<i>maxMajorSteps</i>	Maximum for the number of major steps
<i>maxMinorSteps</i>	Maximum number of minor steps
<i>stepSize</i>	Step size. If <code>stepSize == 0.0</code> , the <code>scaleEngine</code> calculates one.

Returns

Calculated scale division

Implemented in [QwtLogScaleEngine](#), [QwtLinearScaleEngine](#), and [QwtDateScaleEngine](#).

14.136.5.8 lowerMargin() `double QwtScaleEngine::lowerMargin () const`

Returns

the margin at the lower end of the scale The default margin is 0.

See also

[setMargins\(\)](#)

Definition at line 280 of file `qwt_scale_engine.cpp`.

14.136.5.9 reference() `double QwtScaleEngine::reference () const`

Returns

the reference value

See also

[setReference\(\)](#), [setAttribute\(\)](#)

Definition at line 474 of file `qwt_scale_engine.cpp`.

14.136.5.10 setAttribute() `void QwtScaleEngine::setAttribute (
 Attribute attribute,
 bool on = true)`

Change a scale attribute

Parameters

<i>attribute</i>	Attribute to change
<i>on</i>	On/Off

See also

[Attribute](#), [testAttribute\(\)](#)

Definition at line 417 of file `qwt_scale_engine.cpp`.

14.136.5.11 setAttributes() `void QwtScaleEngine::setAttributes (
 Attributes attributes)`

Change the scale attribute

Parameters

<i>attributes</i>	Set scale attributes
-------------------	----------------------

See also

[Attribute](#), [attributes\(\)](#)

Definition at line 442 of file `qwt_scale_engine.cpp`.

14.136.5.12 setBase() `void QwtScaleEngine::setBase (`
`uint base)`

Set the base of the scale engine

While a base of 10 is what 99.9% of all applications need certain scales might need a different base: f.e 2

The default setting is 10

Parameters

<i>base</i>	Base of the engine
-------------	--------------------

See also

[base\(\)](#)

Definition at line 491 of file `qwt_scale_engine.cpp`.

14.136.5.13 setMargins() `void QwtScaleEngine::setMargins (`
`double lower,`
`double upper)`

Specify margins at the scale's endpoints.

Parameters

<i>lower</i>	minimum distance between the scale's lower boundary and the smallest enclosed value
<i>upper</i>	minimum distance between the scale's upper boundary and the greatest enclosed value

Margins can be used to leave a minimum amount of space between the enclosed intervals and the boundaries of the scale.

Warning

- [QwtLogScaleEngine](#) measures the margins in decades.

See also

[upperMargin\(\)](#), [lowerMargin\(\)](#)

Definition at line 312 of file `qwt_scale_engine.cpp`.

14.136.5.14 setReference() `void QwtScaleEngine::setReference (`
`double reference)`

Specify a reference point.

Parameters

<i>reference</i>	New reference value
------------------	---------------------

The reference point is needed if options IncludeReference or Symmetric are active. Its default value is 0.0.

See also

[Attribute](#)

Definition at line 465 of file qwt_scale_engine.cpp.

14.136.5.15 setTransformation() `void QwtScaleEngine::setTransformation (
QwtTransform * transform)`

Assign a transformation

Parameters

<i>transform</i>	Transformation
------------------	----------------

The transformation object is used as factory for clones that are returned by [transformation\(\)](#)

The scale engine takes ownership of the transformation.

See also

[QwtTransform::copy\(\)](#), [transformation\(\)](#)

Definition at line 248 of file qwt_scale_engine.cpp.

14.136.5.16 strip() `QList< double > QwtScaleEngine::strip (
const QList< double > & ticks,
const QwtInterval & interval) const [protected]`

Remove ticks from a list, that are not inside an interval

Parameters

<i>ticks</i>	Tick list
<i>interval</i>	Interval

Returns

Stripped tick list

Definition at line 364 of file qwt_scale_engine.cpp.

14.136.5.17 testAttribute() `bool QwtScaleEngine::testAttribute (
 Attribute attribute) const`

Returns

True, if attribute is enabled.

Parameters

<i>attribute</i>	Attribute to be tested
------------------	------------------------

See also

[Attribute](#), [setAttribute\(\)](#)

Definition at line 431 of file qwt_scale_engine.cpp.

14.136.5.18 transformation() `QwtTransform * QwtScaleEngine::transformation () const`

Create and return a clone of the transformation of the engine. When the engine has no special transformation NULL is returned, indicating no transformation.

Returns

A clone of the transformation

See also

[setTransformation\(\)](#)

Definition at line 265 of file qwt_scale_engine.cpp.

14.136.5.19 upperMargin() `double QwtScaleEngine::upperMargin () const`

Returns

the margin at the upper end of the scale The default margin is 0.

See also

[setMargins\(\)](#)

Definition at line 291 of file qwt_scale_engine.cpp.

14.137 QwtScaleMap Class Reference

A scale map.

```
#include <qwt_scale_map.h>
```

Public Member Functions

- [QwtScaleMap](#) ()
Constructor.
- [QwtScaleMap](#) (const [QwtScaleMap](#) &)
Copy constructor.
- [~QwtScaleMap](#) ()
- [QwtScaleMap](#) & [operator=](#) (const [QwtScaleMap](#) &)
Assignment operator.
- void [setTransformation](#) ([QwtTransform](#) *)
- const [QwtTransform](#) * [transformation](#) () const
Get the transformation.
- void [setPaintInterval](#) (double [p1](#), double [p2](#))
Specify the borders of the paint device interval.
- void [setScaleInterval](#) (double [s1](#), double [s2](#))
Specify the borders of the scale interval.
- double [transform](#) (double s) const
- double [invTransform](#) (double p) const
- double [p1](#) () const
- double [p2](#) () const
- double [s1](#) () const
- double [s2](#) () const
- double [pDist](#) () const
- double [sDist](#) () const
- bool [isInverting](#) () const

Static Public Member Functions

- static [QRectF](#) [transform](#) (const [QwtScaleMap](#) &, const [QwtScaleMap](#) &, const [QRectF](#) &)
- static [QRectF](#) [invTransform](#) (const [QwtScaleMap](#) &, const [QwtScaleMap](#) &, const [QRectF](#) &)
- static [QPointF](#) [transform](#) (const [QwtScaleMap](#) &, const [QwtScaleMap](#) &, const [QPointF](#) &)
- static [QPointF](#) [invTransform](#) (const [QwtScaleMap](#) &, const [QwtScaleMap](#) &, const [QPointF](#) &)

14.137.1 Detailed Description

A scale map.

[QwtScaleMap](#) offers transformations from the coordinate system of a scale into the linear coordinate system of a paint device and vice versa.

Definition at line 26 of file `qwt_scale_map.h`.

14.137.2 Constructor & Destructor Documentation

14.137.2.1 **QwtScaleMap()** `QwtScaleMap::QwtScaleMap ()`

Constructor.

The scale and paint device intervals are both set to [0,1].

Definition at line 21 of file `qwt_scale_map.cpp`.

14.137.2.2 **~QwtScaleMap()** `QwtScaleMap::~~QwtScaleMap ()`

Destructor

Definition at line 49 of file `qwt_scale_map.cpp`.

14.137.3 Member Function Documentation

14.137.3.1 **invTransform()** [1/3] `QPointF QwtScaleMap::invTransform (const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QPointF & pos) [static]`

Transform a rectangle from paint to scale coordinates

Parameters

<i>xMap</i>	X map
<i>yMap</i>	Y map
<i>pos</i>	Position in paint coordinates

Returns

Position in scale coordinates

See also

[transform\(\)](#)

Definition at line 187 of file `qwt_scale_map.cpp`.

14.137.3.2 invTransform() [2/3] `QRectF QwtScaleMap::invTransform (`
`const QwtScaleMap & xMap,`
`const QwtScaleMap & yMap,`
`const QRectF & rect) [static]`

Transform a rectangle from paint to scale coordinates

Parameters

<i>xMap</i>	X map
<i>yMap</i>	Y map
<i>rect</i>	Rectangle in paint coordinates

Returns

Rectangle in scale coordinates

See also

[transform\(\)](#)

Definition at line 224 of file `qwt_scale_map.cpp`.

14.137.3.3 invTransform() [3/3] `double QwtScaleMap::invTransform (`
`double p) const [inline]`

Transform an paint device value into a value in the interval of the scale.

Parameters

<i>p</i>	Value relative to the coordinates of the paint device
----------	---

Returns

Transformed value

See also

[transform\(\)](#)

Definition at line 154 of file `qwt_scale_map.h`.

14.137.3.4 isInverting() `bool QwtScaleMap::isInverting () const [inline]`

Returns

True, when ([p1\(\)](#) < [p2\(\)](#)) != ([s1\(\)](#) < [s2\(\)](#))

Definition at line 164 of file `qwt_scale_map.h`.

14.137.3.5 p1() `double QwtScaleMap::p1 () const [inline]`

Returns

First border of the paint interval

Definition at line 99 of file `qwt_scale_map.h`.

14.137.3.6 p2() `double QwtScaleMap::p2 () const [inline]`

Returns

Second border of the paint interval

Definition at line 107 of file `qwt_scale_map.h`.

14.137.3.7 pDist() `double QwtScaleMap::pDist () const [inline]`

Returns

`qwtAbs(p2() - p1())`

Definition at line 115 of file `qwt_scale_map.h`.

14.137.3.8 s1() `double QwtScaleMap::s1 () const [inline]`

Returns

First border of the scale interval

Definition at line 83 of file `qwt_scale_map.h`.

14.137.3.9 s2() `double QwtScaleMap::s2 () const [inline]`

Returns

Second border of the scale interval

Definition at line 91 of file `qwt_scale_map.h`.

14.137.3.10 sDist() `double QwtScaleMap::sDist () const [inline]`

Returns

`qwtAbs(s2() - s1())`

Definition at line 123 of file `qwt_scale_map.h`.

14.137.3.11 setPaintInterval() `void QwtScaleMap::setPaintInterval (
double p1,
double p2)`

Specify the borders of the paint device interval.

Parameters

<i>p1</i>	first border
<i>p2</i>	second border

Definition at line 119 of file qwt_scale_map.cpp.

14.137.3.12 setScaleInterval() `void QwtScaleMap::setScaleInterval (double s1, double s2)`

Specify the borders of the scale interval.

Parameters

<i>s1</i>	first border
<i>s2</i>	second border

Warning

scales might be aligned to transformation depending boundaries

Definition at line 100 of file qwt_scale_map.cpp.

14.137.3.13 setTransformation() `void QwtScaleMap::setTransformation (QwtTransform * transform)`

Initialize the map with a transformation

Definition at line 76 of file qwt_scale_map.cpp.

14.137.3.14 transform() [1/3] `QPointF QwtScaleMap::transform (const QwtScaleMap & xMap, const QwtScaleMap & yMap, const QPointF & pos) [static]`

Transform a point from scale to paint coordinates

Parameters

<i>xMap</i>	X map
<i>yMap</i>	Y map
<i>pos</i>	Position in scale coordinates

Returns

Position in paint coordinates

See also

[invTransform\(\)](#)

Definition at line 206 of file qwt_scale_map.cpp.

14.137.3.15 transform() [2/3] `QRectF QwtScaleMap::transform (`
 `const QwtScaleMap & xMap,`
 `const QwtScaleMap & yMap,`
 `const QRectF & rect) [static]`

Transform a rectangle from scale to paint coordinates

Parameters

<i>xMap</i>	X map
<i>yMap</i>	Y map
<i>rect</i>	Rectangle in scale coordinates

Returns

Rectangle in paint coordinates

See also

[invTransform\(\)](#)

Definition at line 153 of file qwt_scale_map.cpp.

14.137.3.16 transform() [3/3] `double QwtScaleMap::transform (`
 `double s) const [inline]`

Transform a point related to the scale interval into an point related to the interval of the paint device

Parameters

<i>s</i>	Value relative to the coordinates of the scale
----------	--

Returns

Transformed value

See also

[invTransform\(\)](#)

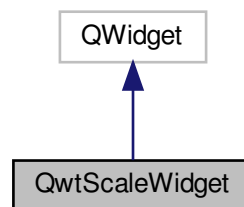
Definition at line 137 of file qwt_scale_map.h.

14.138 QwtScaleWidget Class Reference

A Widget which contains a scale.

```
#include <qwt_scale_widget.h>
```

Inheritance diagram for QwtScaleWidget:



Public Types

- enum [LayoutFlag](#) { [TitleInverted](#) = 1 }
Layout flags of the title.
- typedef QFlags< [LayoutFlag](#) > [LayoutFlags](#)

Signals

- void [scaleDivChanged](#) ()
Signal emitted, whenever the scale division changes.

Public Member Functions

- [QwtScaleWidget](#) (QWidget *parent=NULL)
Create a scale with the position QwtScaleWidget::Left.
- [QwtScaleWidget](#) ([QwtScaleDraw::Alignment](#), QWidget *parent=NULL)
Constructor.
- virtual [~QwtScaleWidget](#) ()
Destructor.
- void [setTitle](#) (const QString &title)
- void [setTitle](#) (const [QwtText](#) &title)
- [QwtText](#) [title](#) () const

- void [setLayoutFlag](#) ([LayoutFlag](#), bool on)
- bool [testLayoutFlag](#) ([LayoutFlag](#)) const
- void [setBorderDist](#) (int dist1, int dist2)
- int [startBorderDist](#) () const
- int [endBorderDist](#) () const
- void [getBorderDistHint](#) (int &start, int &end) const
Calculate a hint for the border distances.
- void [getMinBorderDist](#) (int &start, int &end) const
- void [setMinBorderDist](#) (int start, int end)
- void [setMargin](#) (int)
Specify the margin to the colorBar/base line.
- int [margin](#) () const
- void [setSpacing](#) (int)
Specify the distance between color bar, scale and title.
- int [spacing](#) () const
- void [setScaleDiv](#) (const [QwtScaleDiv](#) &)
Assign a scale division.
- void [setTransformation](#) ([QwtTransform](#) *)
- void [setScaleDraw](#) ([QwtScaleDraw](#) *)
- const [QwtScaleDraw](#) * [scaleDraw](#) () const
- [QwtScaleDraw](#) * [scaleDraw](#) ()
- void [setLabelAlignment](#) (Qt::Alignment)
Change the alignment for the labels.
- void [setLabelRotation](#) (double rotation)
Change the rotation for the labels. See [QwtScaleDraw::setLabelRotation\(\)](#).
- void [setColorBarEnabled](#) (bool)
- bool [isColorBarEnabled](#) () const
- void [setColorBarWidth](#) (int)
- int [colorBarWidth](#) () const
- void [setColorMap](#) (const [QwtInterval](#) &, [QwtColorMap](#) *)
- [QwtInterval](#) [colorBarInterval](#) () const
- const [QwtColorMap](#) * [colorMap](#) () const
- virtual QSize [sizeHint](#) () const override
- virtual QSize [minimumSizeHint](#) () const override
- int [titleHeightForWidth](#) (int width) const
Find the height of the title for a given width.
- int [dimForLength](#) (int length, const QFont &scaleFont) const
Find the minimum dimension for a given length. dim is the height, length the width seen in direction of the title.
- void [drawColorBar](#) (QPainter *, const QRectF &) const
- void [drawTitle](#) (QPainter *, [QwtScaleDraw::Alignment](#), const QRectF &rect) const
- void [setAlignment](#) ([QwtScaleDraw::Alignment](#))
- [QwtScaleDraw::Alignment](#) [alignment](#) () const
- QRectF [colorBarRect](#) (const QRectF &) const

Protected Member Functions

- virtual void [paintEvent](#) (QPaintEvent *) override
paintEvent
- virtual void [resizeEvent](#) (QResizeEvent *) override
- virtual void [changeEvent](#) (QEvent *) override
- void [draw](#) (QPainter *) const
draw the scale
- void [scaleChange](#) ()
Notify a change of the scale.
- void [layoutScale](#) (bool update__geometry=true)

14.138.1 Detailed Description

A Widget which contains a scale.

This Widget can be used to decorate composite widgets with a scale.

Definition at line 34 of file `qwt_scale_widget.h`.

14.138.2 Member Typedef Documentation

14.138.2.1 LayoutFlags `typedef QFlags<LayoutFlag> QwtScaleWidget::LayoutFlags`

An ORed combination of `LayoutFlag` values.

Definition at line 49 of file `qwt_scale_widget.h`.

14.138.3 Member Enumeration Documentation

14.138.3.1 LayoutFlag `enum QwtScaleWidget::LayoutFlag`

Layout flags of the title.

Enumerator

TitleInverted	The title of vertical scales is painted from top to bottom. Otherwise it is painted from bottom to top.
---------------	---

Definition at line 40 of file `qwt_scale_widget.h`.

14.138.4 Constructor & Destructor Documentation

14.138.4.1 QwtScaleWidget() [1/2] `QwtScaleWidget::QwtScaleWidget (QWidget * parent = NULL) [explicit]`

Create a scale with the position `QwtScaleWidget::Left`.

Parameters

<i>parent</i>	Parent widget
---------------	---------------

Definition at line 68 of file qwt_scale_widget.cpp.

14.138.4.2 QwtScaleWidget() [2/2] `QwtScaleWidget::QwtScaleWidget (
 QwtScaleDraw::Alignment align,
 QWidget * parent = NULL) [explicit]`

Constructor.

Parameters

<i>align</i>	Alignment.
<i>parent</i>	Parent widget

Definition at line 79 of file qwt_scale_widget.cpp.

14.138.5 Member Function Documentation

14.138.5.1 alignment() `QwtScaleDraw::Alignment QwtScaleWidget::alignment () const`

Returns

position

See also

setPosition()

Definition at line 234 of file qwt_scale_widget.cpp.

14.138.5.2 changeEvent() `void QwtScaleWidget::changeEvent (
 QEvent * event) [override], [protected], [virtual]`

Change Event handler

Parameters

<i>event</i>	Change event
--------------	--------------

Invalidates internal caches if necessary

Definition at line 519 of file qwt_scale_widget.cpp.

14.138.5.3 colorBarInterval() `QwtInterval QwtScaleWidget::colorBarInterval () const`**Returns**

Value interval for the color bar

See also

[setColorMap\(\)](#), [colorMap\(\)](#)

Definition at line 941 of file `qwt_scale_widget.cpp`.

14.138.5.4 colorBarRect() `QRectF QwtScaleWidget::colorBarRect (const QRectF & rect) const`

Calculate the the rectangle for the color bar

Parameters

<i>rect</i>	Bounding rectangle for all components of the scale
-------------	--

Returns

Rectangle for the color bar

Definition at line 462 of file `qwt_scale_widget.cpp`.

14.138.5.5 colorBarWidth() `int QwtScaleWidget::colorBarWidth () const`**Returns**

Width of the color bar

See also

[setColorBarEnabled\(\)](#), [setColorBarEnabled\(\)](#)

Definition at line 932 of file `qwt_scale_widget.cpp`.

14.138.5.6 colorMap() `const QwtColorMap * QwtScaleWidget::colorMap () const`

Returns

Color map

See also

[setColorMap\(\)](#), [colorBarInterval\(\)](#)

Definition at line 974 of file `qwt_scale_widget.cpp`.

14.138.5.7 dimForLength() `int QwtScaleWidget::dimForLength (
 int length,
 const QFont & scaleFont) const`

Find the minimum dimension for a given length. *dim* is the height, *length* the width seen in direction of the title.

Parameters

<i>length</i>	width for horizontal, height for vertical scales
<i>scaleFont</i>	Font of the scale

Returns

height for horizontal, width for vertical scales

Definition at line 781 of file `qwt_scale_widget.cpp`.

14.138.5.8 drawColorBar() `void QwtScaleWidget::drawColorBar (
 QPainter * painter,
 const QRectF & rect) const`

Draw the color bar of the scale widget

Parameters

<i>painter</i>	Painter
<i>rect</i>	Bounding rectangle for the color bar

See also

[setColorBarEnabled\(\)](#)

Definition at line 624 of file `qwt_scale_widget.cpp`.

14.138.5.9 drawTitle() `void QwtScaleWidget::drawTitle (QPainter * painter, QwtScaleDraw::Alignment align, const QRectF & rect) const`

Rotate and paint a title according to its position into a given rectangle.

Parameters

<i>painter</i>	Painter
<i>align</i>	Alignment
<i>rect</i>	Bounding rectangle

Definition at line 644 of file `qwt_scale_widget.cpp`.

14.138.5.10 endBorderDist() `int QwtScaleWidget::endBorderDist () const`

Returns

end border distance

See also

[setBorderDist\(\)](#)

Definition at line 389 of file `qwt_scale_widget.cpp`.

14.138.5.11 getBorderDistHint() `void QwtScaleWidget::getBorderDistHint (int & start, int & end) const`

Calculate a hint for the border distances.

This member function calculates the distance of the scale's endpoints from the widget borders which is required for the mark labels to fit into the widget. The maximum of this distance and the minimum border distance is returned.

Parameters

<i>start</i>	Return parameter for the border width at the beginning of the scale
<i>end</i>	Return parameter for the border width at the end of the scale

Warning

- The minimum border distance depends on the font.

See also

[setMinBorderDist\(\)](#), [getMinBorderDist\(\)](#), [setBorderDist\(\)](#)

Definition at line 814 of file `qwt_scale_widget.cpp`.

14.138.5.12 getMinBorderDist() `void QwtScaleWidget::getMinBorderDist (`
 `int & start,`
 `int & end) const`

Get the minimum value for the distances of the scale's endpoints from the widget borders.

Parameters

<i>start</i>	Return parameter for the border width at the beginning of the scale
<i>end</i>	Return parameter for the border width at the end of the scale

See also

[setMinBorderDist\(\)](#), [getBorderDistHint\(\)](#)

Definition at line 852 of file `qwt_scale_widget.cpp`.

14.138.5.13 isColorBarEnabled() `bool QwtScaleWidget::isColorBarEnabled () const`

Returns

true, when the color bar is enabled

See also

[setColorBarEnabled\(\)](#), [setColorBarWidth\(\)](#)

Definition at line 907 of file `qwt_scale_widget.cpp`.

14.138.5.14 layoutScale() `void QwtScaleWidget::layoutScale (`
 `bool update_geometry = true) [protected]`

Recalculate the scale's geometry and layout based on the current geometry and fonts.

Parameters

<i>update_geometry</i>	Notify the layout system and call update to redraw the scale
------------------------	--

Definition at line 547 of file qwt_scale_widget.cpp.

14.138.5.15 margin() `int QwtScaleWidget::margin () const`

Returns

margin

See also

[setMargin\(\)](#)

Definition at line 398 of file qwt_scale_widget.cpp.

14.138.5.16 minimumSizeHint() `QSize QwtScaleWidget::minimumSizeHint () const [override], [virtual]`

Returns

a minimum size hint

Definition at line 732 of file qwt_scale_widget.cpp.

14.138.5.17 resizeEvent() `void QwtScaleWidget::resizeEvent (QResizeEvent * event) [override], [protected], [virtual]`

Event handler for resize events

Parameters

<i>event</i>	Resize event
--------------	--------------

Definition at line 533 of file qwt_scale_widget.cpp.

14.138.5.18 scaleChange() `void QwtScaleWidget::scaleChange () [protected]`

Notify a change of the scale.

This virtual function can be overloaded by derived classes. The default implementation updates the geometry and repaints the widget.

Definition at line 716 of file qwt_scale_widget.cpp.

14.138.5.19 scaleDraw() [1/2] `QwtScaleDraw * QwtScaleWidget::scaleDraw ()`

Returns

scaleDraw of this scale

See also

`QwtScaleDraw::setScaleDraw()`

Definition at line 362 of file `qwt_scale_widget.cpp`.

14.138.5.20 scaleDraw() [2/2] `const QwtScaleDraw * QwtScaleWidget::scaleDraw () const`

Returns

scaleDraw of this scale

See also

`setScaleDraw()`, `QwtScaleDraw::setScaleDraw()`

Definition at line 353 of file `qwt_scale_widget.cpp`.

14.138.5.21 setAlignment() `void QwtScaleWidget::setAlignment (
QwtScaleDraw::Alignment alignment)`

Change the alignment

Parameters

<i>alignment</i>	New alignment
------------------	---------------

See also

`alignment()`

Definition at line 209 of file `qwt_scale_widget.cpp`.

14.138.5.22 setBorderDist() `void QwtScaleWidget::setBorderDist (
int dist1,
int dist2)`

Specify distances of the scale's endpoints from the widget's borders. The actual borders will never be less than minimum border distance.

Parameters

<i>dist1</i>	Left or top Distance
<i>dist2</i>	Right or bottom distance

See also

`borderDist()`

Definition at line 250 of file `qwt_scale_widget.cpp`.

14.138.5.23 `setColorBarEnabled()` `void QwtScaleWidget::setColorBarEnabled (bool on)`

En/disable a color bar associated to the scale

See also

[isColorBarEnabled\(\)](#), [setColorBarWidth\(\)](#)

Definition at line 894 of file `qwt_scale_widget.cpp`.

14.138.5.24 `setColorBarWidth()` `void QwtScaleWidget::setColorBarWidth (int width)`

Set the width of the color bar

Parameters

<i>width</i>	Width
--------------	-------

See also

[colorBarWidth\(\)](#), [setColorBarEnabled\(\)](#)

Definition at line 918 of file `qwt_scale_widget.cpp`.

14.138.5.25 `setColorMap()` `void QwtScaleWidget::setColorMap (const QwtInterval & interval, QwtColorMap * colorMap)`

Set the color map and value interval, that are used for displaying the color bar.

Parameters

<i>interval</i>	Value interval
<i>colorMap</i>	Color map

See also

[colorMap\(\)](#), [colorBarInterval\(\)](#)

Definition at line 955 of file `qwt_scale_widget.cpp`.

14.138.5.26 `setLabelAlignment()` `void QwtScaleWidget::setLabelAlignment (Qt::Alignment alignment)`

Change the alignment for the labels.

See also

[QwtScaleDraw::setLabelAlignment\(\)](#), [setLabelRotation\(\)](#)

Definition at line 295 of file `qwt_scale_widget.cpp`.

14.138.5.27 `setLabelRotation()` `void QwtScaleWidget::setLabelRotation (double rotation)`

Change the rotation for the labels. See [QwtScaleDraw::setLabelRotation\(\)](#).

Parameters

<i>rotation</i>	Rotation
-----------------	----------

See also

[QwtScaleDraw::setLabelRotation\(\)](#), [setLabelFlags\(\)](#)

Definition at line 308 of file `qwt_scale_widget.cpp`.

14.138.5.28 `setLayoutFlag()` `void QwtScaleWidget::setLayoutFlag (LayoutFlag flag, bool on)`

Toggle an layout flag

Parameters

<i>flag</i>	Layout flag
<i>on</i>	true/false

See also

[testLayoutFlag\(\)](#), [LayoutFlag](#)

Definition at line 141 of file `qwt_scale_widget.cpp`.

14.138.5.29 setMargin() `void QwtScaleWidget::setMargin (`
 `int margin)`

Specify the margin to the colorBar/base line.

Parameters

<i>margin</i>	Margin
---------------	--------

See also

[margin\(\)](#)

Definition at line 265 of file `qwt_scale_widget.cpp`.

14.138.5.30 setMinBorderDist() `void QwtScaleWidget::setMinBorderDist (`
 `int start,`
 `int end)`

Set a minimum value for the distances of the scale's endpoints from the widget borders. This is useful to avoid that the scales are "jumping", when the tick labels or their positions change often.

Parameters

<i>start</i>	Minimum for the start border
<i>end</i>	Minimum for the end border

See also

[getMinBorderDist\(\)](#), [getBorderDistHint\(\)](#)

Definition at line 835 of file `qwt_scale_widget.cpp`.

14.138.5.31 setScaleDiv() `void QwtScaleWidget::setScaleDiv (`
`const QwtScaleDiv & scaleDiv)`

Assign a scale division.

The scale division determines where to set the tick marks.

Parameters

<i>scaleDiv</i>	Scale Division
-----------------	----------------

See also

For more information about scale divisions, see [QwtScaleDiv](#).

Definition at line 866 of file `qwt_scale_widget.cpp`.

14.138.5.32 setScaleDraw() `void QwtScaleWidget::setScaleDraw (`
`QwtScaleDraw * scaleDraw)`

Set a scale draw

`scaleDraw` has to be created with `new` and will be deleted in `~QwtScaleWidget()` or the next call of `setScaleDraw()`. `scaleDraw` will be initialized with the attributes of the previous `scaleDraw` object.

Parameters

<i>scaleDraw</i>	ScaleDraw object
------------------	------------------

See also

[scaleDraw\(\)](#)

Definition at line 325 of file `qwt_scale_widget.cpp`.

14.138.5.33 setSpacing() `void QwtScaleWidget::setSpacing (`
`int spacing)`

Specify the distance between color bar, scale and title.

Parameters

<i>spacing</i>	Spacing
----------------	---------

See also

[spacing\(\)](#)

Definition at line 280 of file qwt_scale_widget.cpp.

14.138.5.34 setTitle() [1/2] `void QwtScaleWidget::setTitle (const QString & title)`

Give title new text contents

Parameters

<i>title</i>	New title
--------------	-----------

See also

[title\(\)](#), [setTitle\(const QwtText &\);](#)

Definition at line 172 of file qwt_scale_widget.cpp.

14.138.5.35 setTitle() [2/2] `void QwtScaleWidget::setTitle (const QwtText & title)`

Give title new text contents

Parameters

<i>title</i>	New title
--------------	-----------

See also

[title\(\)](#)

Warning

The title flags are interpreted in direction of the label, AlignTop, AlignBottom can't be set as the title will always be aligned to the scale.

Definition at line 190 of file qwt_scale_widget.cpp.

14.138.5.36 setTransformation() `void QwtScaleWidget::setTransformation (QwtTransform * transformation)`

Set the transformation

Parameters

<i>transformation</i>	Transformation
-----------------------	----------------

See also

QwtAbstractScaleDraw::scaleDraw(), [QwtScaleMap](#)

Definition at line 884 of file qwt_scale_widget.cpp.

14.138.5.37 sizeHint() `QSize QwtScaleWidget::sizeHint () const [override], [virtual]`

Returns

a size hint

Definition at line 724 of file qwt_scale_widget.cpp.

14.138.5.38 spacing() `int QwtScaleWidget::spacing () const`

Returns

distance between scale and title

See also

[setMargin\(\)](#)

Definition at line 407 of file qwt_scale_widget.cpp.

14.138.5.39 startBorderDist() `int QwtScaleWidget::startBorderDist () const`

Returns

start border distance

See also

[setBorderDist\(\)](#)

Definition at line 380 of file qwt_scale_widget.cpp.

14.138.5.40 testLayoutFlag() `bool QwtScaleWidget::testLayoutFlag (LayoutFlag flag) const`

Test a layout flag

Parameters

<i>flag</i>	Layout flag
-------------	-------------

Returns

true/false

See also

[setLayoutFlag\(\)](#), [LayoutFlag](#)

Definition at line 161 of file qwt_scale_widget.cpp.

14.138.5.41 title() [QwtText](#) QwtScaleWidget::title () const

Returns

title

See also

[setTitle\(\)](#)

Definition at line 371 of file qwt_scale_widget.cpp.

14.138.5.42 titleHeightForWidth() [int](#) QwtScaleWidget::titleHeightForWidth ([int width](#)) const

Find the height of the title for a given width.

Parameters

<i>width</i>	Width
--------------	-------

Returns

height Height

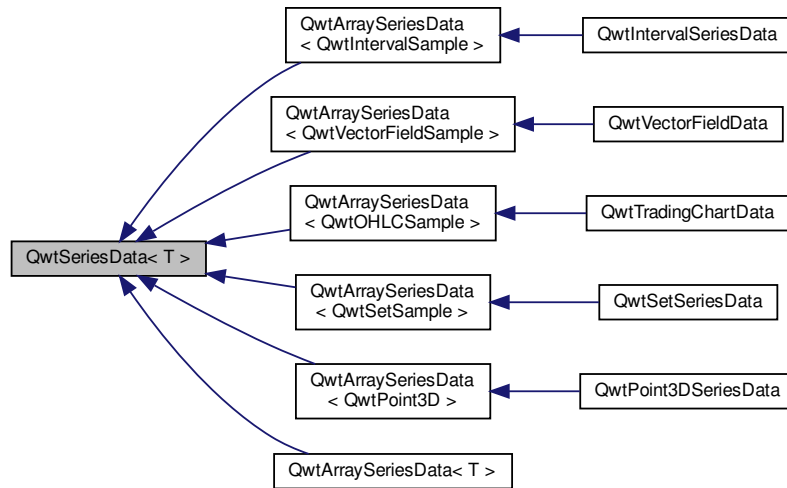
Definition at line 767 of file qwt_scale_widget.cpp.

14.139 QwtSeriesData< T > Class Template Reference

Abstract interface for iterating over samples.

```
#include <qwt_series_data.h>
```

Inheritance diagram for `QwtSeriesData< T >`:



Public Member Functions

- `QwtSeriesData()`
Constructor.
- `virtual ~QwtSeriesData()`
Destructor.
- `virtual size_t size() const = 0`
- `virtual T sample(size_t i) const = 0`
- `virtual QRectF boundingRect() const = 0`
- `virtual void setRectOfInterest(const QRectF &rect)`

Protected Attributes

- `QRectF cachedBoundingRect`
Can be used to cache a calculated bounding rectangle.

14.139.1 Detailed Description

```
template<typename T>
class QwtSeriesData< T >
```

Abstract interface for iterating over samples.

Qwt offers several implementations of the `QwtSeriesData` API, but in situations, where data of an application specific format needs to be displayed, without having to copy it, it is recommended to implement an individual data access.

A subclass of `QwtSeriesData< QPointF >` must implement:

- [size\(\)](#)
Should return number of data points.
- [sample\(\)](#)
Should return values x and y values of the sample at specific position as QPointF object.
- [boundingRect\(\)](#)
Should return the bounding rectangle of the data series. It is used for autoscaling and might help certain algorithms for displaying the data. You can use `qwtBoundingRect()` for an implementation but often it is possible to implement a more efficient algorithm depending on the characteristics of the series. The member `cachedBoundingRect` is intended for caching the calculated rectangle.

Definition at line 49 of file `qwt_series_data.h`.

14.139.2 Member Function Documentation

14.139.2.1 [boundingRect\(\)](#) `template<typename T >`
`virtual QRectF QwtSeriesData< T >::boundingRect () const [pure virtual]`

Calculate the bounding rect of all samples

The bounding rect is necessary for autoscaling and can be used for a couple of painting optimizations.

`qwtBoundingRect(...)` offers slow implementations iterating over the samples. For large sets it is recommended to implement something faster f.e. by caching the bounding rectangle.

Returns

Bounding rectangle

Implemented in [QwtTradingChartData](#), [QwtVectorFieldData](#), [QwtSetSeriesData](#), [QwtIntervalSeriesData](#), [QwtPoint3DSeriesData](#), [QwtPointSeriesData](#), and [QwtSyntheticPointData](#).

14.139.2.2 [sample\(\)](#) `template<typename T >`
`virtual T QwtSeriesData< T >::sample (`
`size_t i) const [pure virtual]`

Return a sample

Parameters

<i>i</i>	Index
----------	-------

Returns

Sample at position *i*

Implemented in [QwtArraySeriesData< T >](#), [QwtArraySeriesData< QwtIntervalSample >](#), [QwtArraySeriesData< QwtVectorFieldSample >](#), [QwtArraySeriesData< QwtOHLCSample >](#), [QwtArraySeriesData< QPointF >](#), [QwtArraySeriesData< QwtSetSample >](#), [QwtArraySeriesData< QwtPoint3D >](#), [QwtSyntheticPointData](#), [QwtCPointerValueData< T >](#), [QwtValuePointData< T >](#), [QwtCPointerData< T >](#), and [QwtPointArrayData< T >](#).

14.139.2.3 setRectOfInterest() `template<typename T >`
`void QwtSeriesData< T >::setRectOfInterest (`
`const QRectF & rect) [virtual]`

Set a the "rect of interest"

[QwtPlotSeriesItem](#) defines the current area of the plot canvas as "rectangle of interest" ([QwtPlotSeriesItem::updateScaleDiv\(\)](#)). It can be used to implement different levels of details.

The default implementation does nothing.

Parameters

<i>rect</i>	Rectangle of interest
-------------	-----------------------

Reimplemented in [QwtSyntheticPointData](#).

Definition at line 124 of file `qwt_series_data.h`.

14.139.2.4 size() `template<typename T >`
`virtual size_t QwtSeriesData< T >::size () const [pure virtual]`

Returns

Number of samples

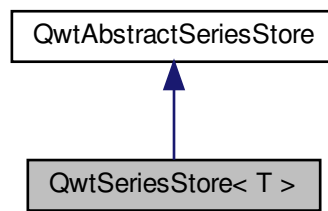
Implemented in [QwtArraySeriesData< T >](#), [QwtArraySeriesData< QwtIntervalSample >](#), [QwtArraySeriesData< QwtVectorFieldSample >](#), [QwtArraySeriesData< QwtOHLCSample >](#), [QwtArraySeriesData< QPointF >](#), [QwtArraySeriesData< QwtSetSample >](#), [QwtArraySeriesData< QwtPoint3D >](#), [QwtSyntheticPointData](#), [QwtCPointerValueData< T >](#), [QwtValuePointData< T >](#), [QwtCPointerData< T >](#), and [QwtPointArrayData< T >](#).

14.140 QwtSeriesStore< T > Class Template Reference

Class storing a [QwtSeriesData](#) object.

```
#include <qwt_series_store.h>
```

Inheritance diagram for QwtSeriesStore< T >:



Public Member Functions

- [QwtSeriesStore](#) ()
Constructor The store contains no series.
- [~QwtSeriesStore](#) ()
Destructor.
- void [setData](#) ([QwtSeriesData](#)< T > *series)
- [QwtSeriesData](#)< T > * [data](#) ()
- const [QwtSeriesData](#)< T > * [data](#) () const
- T [sample](#) (int index) const
- virtual size_t [dataSize](#) () const override
- virtual QRectF [dataRect](#) () const override
- virtual void [setRectOfInterest](#) (const QRectF &rect) override
- [QwtSeriesData](#)< T > * [swapData](#) ([QwtSeriesData](#)< T > *series)

Additional Inherited Members

14.140.1 Detailed Description

```
template<typename T>
class QwtSeriesStore< T >
```

Class storing a [QwtSeriesData](#) object.

[QwtSeriesStore](#) and [QwtPlotSeriesItem](#) are intended as base classes for all plot items iterating over a series of samples. Both classes share a virtual base class ([QwtAbstractSeriesStore](#)) to bridge between them.

[QwtSeriesStore](#) offers the template based part for the plot item API, so that [QwtPlotSeriesItem](#) can be derived without any hassle with templates.

Definition at line 66 of file `qwt_series_store.h`.

14.140.2 Member Function Documentation

14.140.2.1 data() [1/2] `template<typename T >`
`QwtSeriesData< T > * QwtSeriesStore< T >::data [inline]`

Returns

the the series data

Definition at line 146 of file `qwt_series_store.h`.

14.140.2.2 data() [2/2] `template<typename T >`
`const QwtSeriesData< T > * QwtSeriesStore< T >::data [inline]`

Returns

the the series data

Definition at line 152 of file `qwt_series_store.h`.

14.140.2.3 dataRect() `template<typename T >`
`QRectF QwtSeriesStore< T >::dataRect [override], [virtual]`

Returns

Bounding rectangle of the series or an invalid rectangle, when no series is stored

See also

[QwtSeriesData<T>::boundingRect\(\)](#)

Implements [QwtAbstractSeriesStore](#).

Definition at line 184 of file `qwt_series_store.h`.

14.140.2.4 dataSize() `template<typename T >`
`size_t QwtSeriesStore< T >::dataSize [override], [virtual]`

Returns

Number of samples of the series

See also

[setData\(\)](#), [QwtSeriesData<T>::size\(\)](#)

Implements [QwtAbstractSeriesStore](#).

Definition at line 175 of file `qwt_series_store.h`.

14.140.2.5 sample() `template<typename T >`
`T QwtSeriesStore< T >::sample (`
`int index) const [inline]`

Parameters

<i>index</i>	Index
--------------	-------

Returns

Sample at position index

Definition at line 158 of file qwt_series_store.h.

14.140.2.6 setData() `template<typename T >`
`void QwtSeriesStore< T >::setData (`
`QwtSeriesData< T > * series)`

Assign a series of samples

Parameters

<i>series</i>	Data
---------------	------

Warning

The item takes ownership of the data object, deleting it when its not used anymore.

Definition at line 164 of file qwt_series_store.h.

14.140.2.7 setRectOfInterest() `template<typename T >`
`void QwtSeriesStore< T >::setRectOfInterest (`
`const QRectF & rect) [override], [virtual]`

Set a the "rect of interest" for the series

Parameters

<i>rect</i>	Rectangle of interest
-------------	-----------------------

See also

[QwtSeriesData<T>::setRectOfInterest\(\)](#)

Implements [QwtAbstractSeriesStore](#).

Definition at line 193 of file qwt_series_store.h.

14.140.2.8 swapData() `template<typename T >`
`QwtSeriesData< T > * QwtSeriesStore< T >::swapData (`
`QwtSeriesData< T > * series)`

Replace a series without deleting the previous one

Parameters

<i>series</i>	New series
---------------	------------

Returns

Previously assigned series

Definition at line 200 of file `qwt_series_store.h`.

14.141 QwtSetSample Class Reference

A sample of the types (x1...xn, y) or (x, y1..yn)

```
#include <qwt_samples.h>
```

Public Member Functions

- `QwtSetSample ()`
- `QwtSetSample (double, const QVector< double > &=QVector< double >())`
- `bool operator== (const QwtSetSample &other) const`
Compare operator.
- `bool operator!= (const QwtSetSample &other) const`
Compare operator.
- `double added () const`

Public Attributes

- `double value`
value
- `QVector< double > set`
Vector of values associated to value.

14.141.1 Detailed Description

A sample of the types (x1...xn, y) or (x, y1..yn)

Definition at line 73 of file `qwt_samples.h`.

14.141.2 Constructor & Destructor Documentation

14.141.2.1 QwtSetSample() [1/2] `QwtSetSample::QwtSetSample () [inline]`

Constructor The value is set to 0.0

Definition at line 95 of file `qwt_samples.h`.

14.141.2.2 QwtSetSample() [2/2] `QwtSetSample::QwtSetSample (double v, const QVector< double > & s = QVector< double > ()) [inline], [explicit]`

Constructor

Parameters

<i>v</i>	Value
<i>s</i>	Set of values

Definition at line 106 of file `qwt_samples.h`.

14.141.3 Member Function Documentation**14.141.3.1 added()** `double QwtSetSample::added () const [inline]`

Returns

All values of the set added

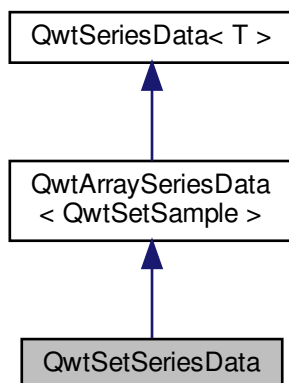
Definition at line 125 of file `qwt_samples.h`.

14.142 QwtSetSeriesData Class Reference

Interface for iterating over an array of samples.

```
#include <qwt_series_data.h>
```

Inheritance diagram for QwtSetSeriesData:



Public Member Functions

- [QwtSetSeriesData](#) (const [QVector](#)< [QwtSetSample](#) > &=[QVector](#)< [QwtSetSample](#) >())
- virtual [QRectF](#) [boundingRect](#) () const override
Calculate the bounding rectangle.

Additional Inherited Members

14.142.1 Detailed Description

Interface for iterating over an array of samples.

Definition at line 239 of file `qwt_series_data.h`.

14.142.2 Constructor & Destructor Documentation

14.142.2.1 QwtSetSeriesData() `QwtSetSeriesData::QwtSetSeriesData (const QVector< QwtSetSample > & samples = QVector< QwtSetSample > ())`

Constructor

Parameters

<i>samples</i>	Samples
----------------	---------

Definition at line 353 of file qwt_series_data.cpp.

14.142.3 Member Function Documentation

14.142.3.1 boundingRect() `QRectF QwtSetSeriesData::boundingRect () const [override], [virtual]`

Calculate the bounding rectangle.

The bounding rectangle is calculated once by iterating over all points and is stored for all following requests.

Returns

Bounding rectangle

Implements [QwtSeriesData< T >](#).

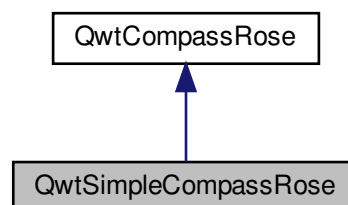
Definition at line 366 of file qwt_series_data.cpp.

14.143 QwtSimpleCompassRose Class Reference

A simple rose for [QwtCompass](#).

```
#include <qwt_compass_rose.h>
```

Inheritance diagram for QwtSimpleCompassRose:



Public Member Functions

- [QwtSimpleCompassRose](#) (int [numThorns](#)=8, int [numThornLevels](#)=-1)
- virtual [~QwtSimpleCompassRose](#) ()
Destructor.
- void [setWidth](#) (double)
- double [width](#) () const
- void [setNumThorns](#) (int)
- int [numThorns](#) () const
- void [setNumThornLevels](#) (int)
- int [numThornLevels](#) () const
- void [setShrinkFactor](#) (double factor)
- double [shrinkFactor](#) () const
- virtual void [draw](#) (QPainter *, const QPointF ¢er, double radius, double north, QPalette::Color↵
 Group=QPalette::Active) const override

Static Public Member Functions

- static void [drawRose](#) (QPainter *, const QPalette &, const QPointF ¢er, double radius, double north, double [width](#), int [numThorns](#), int [numThornLevels](#), double [shrinkFactor](#))

14.143.1 Detailed Description

A simple rose for [QwtCompass](#).

Definition at line 52 of file `qwt_compass_rose.h`.

14.143.2 Constructor & Destructor Documentation

14.143.2.1 QwtSimpleCompassRose() `QwtSimpleCompassRose::QwtSimpleCompassRose (`
 `int numThorns = 8,`
 `int numThornLevels = -1)`

Constructor

Parameters

<i>numThorns</i>	Number of thorns
<i>numThornLevels</i>	Number of thorn levels

Definition at line 78 of file `qwt_compass_rose.cpp`.

14.143.3 Member Function Documentation

14.143.3.1 draw() `void QwtSimpleCompassRose::draw (`
 `QPainter * painter,`
 `const QPointF & center,`
 `double radius,`
 `double north,`
 `QPalette::ColorGroup cg = QPalette::Active) const` `[override], [virtual]`

Draw the rose

Parameters

<i>painter</i>	Painter
<i>center</i>	Center point
<i>radius</i>	Radius of the rose
<i>north</i>	Position
<i>cg</i>	Color group

Implements [QwtCompassRose](#).

Definition at line 131 of file `qwt_compass_rose.cpp`.

14.143.3.2 drawRose() `void QwtSimpleCompassRose::drawRose (QPainter * painter, const QPalette & palette, const QPointF & center, double radius, double north, double width, int numThorns, int numThornLevels, double shrinkFactor) [static]`

Draw the rose

Parameters

<i>painter</i>	Painter
<i>palette</i>	Palette
<i>center</i>	Center of the rose
<i>radius</i>	Radius of the rose
<i>north</i>	Position pointing to north
<i>width</i>	Width of the rose
<i>numThorns</i>	Number of thorns
<i>numThornLevels</i>	Number of thorn levels
<i>shrinkFactor</i>	Factor to shrink the thorns with each level

Definition at line 154 of file `qwt_compass_rose.cpp`.

14.143.3.3 numThornLevels() `int QwtSimpleCompassRose::numThornLevels () const`

Returns

Number of thorn levels

See also

[setNumThorns\(\)](#), [setNumThornLevels\(\)](#)

Definition at line 293 of file `qwt_compass_rose.cpp`.

14.143.3.4 numThorns() `int QwtSimpleCompassRose::numThorns () const`

Returns

Number of thorns

See also

[setNumThorns\(\)](#), [setNumThornLevels\(\)](#)

Definition at line 273 of file `qwt_compass_rose.cpp`.

14.143.3.5 setNumThornLevels() `void QwtSimpleCompassRose::setNumThornLevels (
int numThornLevels)`

Set the of thorns levels

Parameters

<i>numThornLevels</i>	Number of thorns levels
-----------------------	-------------------------

See also

[setNumThorns\(\)](#), [numThornLevels\(\)](#)

Definition at line 284 of file `qwt_compass_rose.cpp`.

14.143.3.6 setNumThorns() `void QwtSimpleCompassRose::setNumThorns (
int numThorns)`

Set the number of thorns on one level The number is aligned to a multiple of 4, with a minimum of 4

Parameters

<i>numThorns</i>	Number of thorns
------------------	------------------

See also

[numThorns\(\)](#), [setNumThornLevels\(\)](#)

Definition at line 258 of file `qwt_compass_rose.cpp`.

14.143.3.7 setShrinkFactor() `void QwtSimpleCompassRose::setShrinkFactor (
double factor)`

Set the Factor how to shrink the thorns with each level The default value is 0.9.

Parameters

<i>factor</i>	Shrink factor
---------------	---------------

See also

[shrinkFactor\(\)](#)

Definition at line 108 of file qwt_compass_rose.cpp.

14.143.3.8 setWidth() `void QwtSimpleCompassRose::setWidth (double width)`

Set the width of the rose heads. Lower value make thinner heads. The range is limited from 0.03 to 0.4.

Parameters

<i>width</i>	Width
--------------	-------

Definition at line 232 of file qwt_compass_rose.cpp.

14.143.3.9 shrinkFactor() `double QwtSimpleCompassRose::shrinkFactor () const`

Returns

Factor how to shrink the thorns with each level

See also

[setShrinkFactor\(\)](#)

Definition at line 117 of file qwt_compass_rose.cpp.

14.143.3.10 width() `double QwtSimpleCompassRose::width () const`

Returns

Width of the rose

See also

[setWidth\(\)](#)

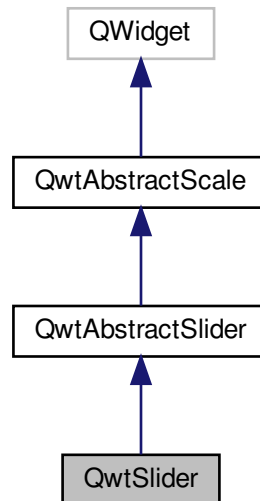
Definition at line 246 of file qwt_compass_rose.cpp.

14.144 QwtSlider Class Reference

The Slider Widget.

```
#include <qwt_slider.h>
```

Inheritance diagram for QwtSlider:



Public Types

- enum [ScalePosition](#) { [NoScale](#) , [LeadingScale](#) , [TrailingScale](#) }

Public Member Functions

- [QwtSlider](#) (QWidget *parent=NULL)
- [QwtSlider](#) (Qt::Orientation, QWidget *parent=NULL)
- virtual [~QwtSlider](#) ()
Destructor.
- void [setOrientation](#) (Qt::Orientation)
Set the orientation.
- Qt::Orientation [orientation](#) () const
- void [setScalePosition](#) ([ScalePosition](#))
Change the position of the scale.
- [ScalePosition](#) [scalePosition](#) () const
- void [setTrough](#) (bool)
- bool [hasTrough](#) () const
- void [setGroove](#) (bool)
- bool [hasGroove](#) () const
- void [setHandleSize](#) (const QSize &)

Set the slider's handle size.

- QSize [handleSize](#) () const
- void [setBorderWidth](#) (int)

Change the slider's border width.

- int [borderWidth](#) () const
- void [setSpacing](#) (int)

Change the spacing between trough and scale.

- int [spacing](#) () const
- virtual QSize [sizeHint](#) () const override
- virtual QSize [minimumSizeHint](#) () const override
- void [setScaleDraw](#) (QwtScaleDraw *)

Set a scale draw.

- const QwtScaleDraw * [scaleDraw](#) () const
- void [setUpdateInterval](#) (int)

Specify the update interval for automatic scrolling.

- int [updateInterval](#) () const

Protected Member Functions

- virtual double [scrolledTo](#) (const QPoint &) const override

Determine the value for a new position of the slider handle.

- virtual bool [isScrollPosition](#) (const QPoint &) const override

Determine what to do when the user presses a mouse button.

- virtual void [drawSlider](#) (QPainter *, const QRect &) const
- virtual void [drawHandle](#) (QPainter *, const QRect &, int pos) const
- virtual void [mousePressEvent](#) (QMouseEvent *) override
- virtual void [mouseReleaseEvent](#) (QMouseEvent *) override
- virtual void [resizeEvent](#) (QResizeEvent *) override
- virtual void [paintEvent](#) (QPaintEvent *) override
- virtual void [changeEvent](#) (QEvent *) override
- virtual void [timerEvent](#) (QTimerEvent *) override
- virtual bool [event](#) (QEvent *) override
- virtual void [scaleChange](#) () override

Notify changed scale.

- QRect [sliderRect](#) () const
- QRect [handleRect](#) () const

Additional Inherited Members

14.144.1 Detailed Description

The Slider Widget.

[QwtSlider](#) is a slider widget which operates on an interval of type double. Its position is related to a scale showing the current value.

The slider can be customized by having a through, a groove - or both.

Definition at line 30 of file `qwt_slider.h`.

14.144.2 Member Enumeration Documentation

14.144.2.1 ScalePosition enum `QwtSlider::ScalePosition`

Position of the scale

See also

[QwtSlider\(\)](#), [setScalePosition\(\)](#), [setOrientation\(\)](#)

Enumerator

NoScale	The slider has no scale.
LeadingScale	The scale is right of a vertical or below a horizontal slider.
TrailingScale	The scale is left of a vertical or above a horizontal slider.

Definition at line 54 of file `qwt_slider.h`.

14.144.3 Constructor & Destructor Documentation

14.144.3.1 QwtSlider() [1/2] `QwtSlider::QwtSlider (QWidget * parent = NULL) [explicit]`

Construct vertical slider in `QwtSlider::Trough` style with a scale to the left.

The scale is initialized to [0.0, 100.0] and the value set to 0.0.

Parameters

<i>parent</i>	Parent widget
---------------	---------------

See also

[setOrientation\(\)](#), [setScalePosition\(\)](#), [setBackgroundStyle\(\)](#)

Definition at line 119 of file `qwt_slider.cpp`.

14.144.3.2 QwtSlider() [2/2] `QwtSlider::QwtSlider (Qt::Orientation orientation, QWidget * parent = NULL) [explicit]`

Construct a slider in QwtSlider::Trough style

When orientation is Qt::Vertical the scale will be aligned to the left - otherwise at the the top of the slider.

The scale is initialized to [0.0, 100.0] and the value set to 0.0.

Parameters

<i>parent</i>	Parent widget
<i>orientation</i>	Orientation of the slider.

Definition at line 136 of file `qwt_slider.cpp`.

14.144.4 Member Function Documentation**14.144.4.1 `borderWidth()`** `int QwtSlider::borderWidth () const`**Returns**

the border width.

See also

[setBorderWidth\(\)](#)

Definition at line 262 of file `qwt_slider.cpp`.

14.144.4.2 `changeEvent()` `void QwtSlider::changeEvent (
QEvent * event) [override], [protected], [virtual]`

Handles `QEvent::StyleChange` and `QEvent::FontChange` events

Parameters

<i>event</i>	Change event
--------------	--------------

Reimplemented from [QwtAbstractScale](#).

Definition at line 724 of file `qwt_slider.cpp`.

14.144.4.3 `drawHandle()` `void QwtSlider::drawHandle (
QPainter * painter,
const QRect & handleRect,
int pos) const [protected], [virtual]`

Draw the thumb at a position

Parameters

<i>painter</i>	Painter
<i>handleRect</i>	Bounding rectangle of the handle
<i>pos</i>	Position of the handle marker in widget coordinates

Definition at line 473 of file qwt_slider.cpp.

14.144.4.4 drawSlider() `void QwtSlider::drawSlider (QPainter * painter, const QRect & sliderRect) const [protected], [virtual]`

Draw the slider into the specified rectangle.

Parameters

<i>painter</i>	Painter
<i>sliderRect</i>	Bounding rectangle of the slider

Definition at line 415 of file qwt_slider.cpp.

14.144.4.5 event() `bool QwtSlider::event (QEvent * event) [override], [protected], [virtual]`

Qt event handler

Parameters

<i>event</i>	Event
--------------	-------

Returns

true, if event was recognized and processed

Definition at line 712 of file qwt_slider.cpp.

14.144.4.6 handleRect() `QRect QwtSlider::handleRect () const [protected]`

Returns

Bounding rectangle of the slider handle

Definition at line 990 of file qwt_slider.cpp.

14.144.4.7 handleSize() `QSize QwtSlider::handleSize () const`

Returns

Size of the handle.

See also

[setHandleSize\(\)](#)

Definition at line 326 of file `qwt_slider.cpp`.

14.144.4.8 hasGroove() `bool QwtSlider::hasGroove () const`

Returns

True, when the groove is visible

See also

[setGroove\(\)](#), [hasTrough\(\)](#)

Definition at line 904 of file `qwt_slider.cpp`.

14.144.4.9 hasTrough() `bool QwtSlider::hasTrough () const`

Returns

True, when the trough is visible

See also

[setTrough\(\)](#), [hasGroove\(\)](#)

Definition at line 875 of file `qwt_slider.cpp`.

14.144.4.10 isScrollPosition() `bool QwtSlider::isScrollPosition (
const QPoint & pos) const [override], [protected], [virtual]`

Determine what to do when the user presses a mouse button.

Parameters

<i>pos</i>	Mouse position
------------	----------------

Return values

<i>True, when</i>	handleRect() contains pos
-------------------	---

See also

[scrolledTo\(\)](#)

Implements [QwtAbstractSlider](#).

Definition at line 503 of file qwt_slider.cpp.

14.144.4.11 minimumSizeHint() `QSize QwtSlider::minimumSizeHint () const [override], [virtual]`

Returns

Minimum size hint

See also

[sizeHint\(\)](#)

Definition at line 922 of file qwt_slider.cpp.

14.144.4.12 mousePressEvent() `void QwtSlider::mousePressEvent (
QMouseEvent * event) [override], [protected], [virtual]`

Mouse press event handler

Parameters

<i>event</i>	Mouse event
--------------	-------------

Reimplemented from [QwtAbstractSlider](#).

Definition at line 547 of file qwt_slider.cpp.

14.144.4.13 mouseReleaseEvent() `void QwtSlider::mouseReleaseEvent (`
`QMouseEvent * event) [override], [protected], [virtual]`

Mouse release event handler

Parameters

<i>event</i>	Mouse event
--------------	-------------

Reimplemented from [QwtAbstractSlider](#).

Definition at line 606 of file qwt_slider.cpp.

14.144.4.14 orientation() `Qt::Orientation QwtSlider::orientation () const`

Returns

Orientation

See also

[setOrientation\(\)](#)

Definition at line 202 of file qwt_slider.cpp.

14.144.4.15 paintEvent() `void QwtSlider::paintEvent (
 QPaintEvent * event) [override], [protected], [virtual]`

Qt paint event handler

Parameters

<i>event</i>	Paint event
--------------	-------------

Definition at line 675 of file qwt_slider.cpp.

14.144.4.16 resizeEvent() `void QwtSlider::resizeEvent (
 QResizeEvent * event) [override], [protected], [virtual]`

Qt resize event handler

Parameters

<i>event</i>	Resize event
--------------	--------------

Definition at line 700 of file qwt_slider.cpp.

14.144.4.17 scaleDraw() `const QwtScaleDraw * QwtSlider::scaleDraw () const`

Returns

the scale draw of the slider

See also

[setScaleDraw\(\)](#)

Definition at line 363 of file qwt_slider.cpp.

14.144.4.18 scalePosition() `QwtSlider::ScalePosition QwtSlider::scalePosition () const`

Returns

Position of the scale

See also

[setScalePosition\(\)](#)

Definition at line 230 of file qwt_slider.cpp.

14.144.4.19 scrolledTo() `double QwtSlider::scrolledTo (const QPoint & pos) const [override], [protected], [virtual]`

Determine the value for a new position of the slider handle.

Parameters

<i>pos</i>	Mouse position
------------	----------------

Returns

Value for the mouse position

See also

[isScrollPosition\(\)](#)

Implements [QwtAbstractSlider](#).

Definition at line 526 of file qwt_slider.cpp.

14.144.4.20 setBorderWidth() `void QwtSlider::setBorderWidth (
 int width)`

Change the slider's border width.

The border width is used for drawing the slider handle and the trough.

Parameters

<i>width</i>	Border width
--------------	--------------

See also

[borderWidth\(\)](#)

Definition at line 244 of file `qwt_slider.cpp`.

14.144.4.21 setGroove() `void QwtSlider::setGroove (
 bool on)`

En/Disable the groove

The slider can be customized by showing a groove for the handle.

Parameters

<i>on</i>	When true, the groove is visible
-----------	----------------------------------

See also

[hasGroove\(\)](#), [setThrough\(\)](#)

Definition at line 889 of file `qwt_slider.cpp`.

14.144.4.22 setHandleSize() `void QwtSlider::setHandleSize (
 const QSize & size)`

Set the slider's handle size.

When the size is empty the slider handle will be painted with a default size depending on its [orientation\(\)](#) and [backgroundStyle\(\)](#).

Parameters

<i>size</i>	New size
-------------	----------

See also

[handleSize\(\)](#)

Definition at line 311 of file `qwt_slider.cpp`.

14.144.4.23 setOrientation() `void QwtSlider::setOrientation (Qt::Orientation orientation)`

Set the orientation.

Parameters

<i>orientation</i>	Allowed values are Qt::Horizontal and Qt::Vertical.
--------------------	---

See also

[orientation\(\)](#), [scalePosition\(\)](#)

Definition at line 175 of file `qwt_slider.cpp`.

14.144.4.24 setScaleDraw() `void QwtSlider::setScaleDraw (QwtScaleDraw * scaleDraw)`

Set a scale draw.

For changing the labels of the scales, it is necessary to derive from [QwtScaleDraw](#) and overload [QwtScaleDraw::label\(\)](#).

Parameters

<i>scaleDraw</i>	ScaleDraw object, that has to be created with <code>new</code> and will be deleted in <code>~QwtSlider()</code> or the next call of setScaleDraw() .
------------------	--

See also

[scaleDraw\(\)](#)

Definition at line 344 of file `qwt_slider.cpp`.

14.144.4.25 setScalePosition() `void QwtSlider::setScalePosition (ScalePosition scalePosition)`

Change the position of the scale.

Parameters

<i>scalePosition</i>	Position of the scale.
----------------------	------------------------

See also

[ScalePosition](#), [scalePosition\(\)](#)

Definition at line 213 of file qwt_slider.cpp.

14.144.4.26 setSpacing() `void QwtSlider::setSpacing (
int spacing)`

Change the spacing between trough and scale.

A spacing of 0 means, that the backbone of the scale is covered by the trough.

The default setting is 4 pixels.

Parameters

<i>spacing</i>	Number of pixels
----------------	------------------

See also

[spacing\(\)](#);

Definition at line 278 of file qwt_slider.cpp.

14.144.4.27 setTrough() `void QwtSlider::setTrough (
bool on)`

En/Disable the trough

The slider can be customized by showing a trough for the handle.

Parameters

<i>on</i>	When true, the groove is visible
-----------	----------------------------------

See also

[hasTrough\(\)](#), [setGroove\(\)](#)

Definition at line 860 of file qwt_slider.cpp.

14.144.4.28 `setUpdateInterval()` `void QwtSlider::setUpdateInterval (`
`int interval)`

Specify the update interval for automatic scrolling.

The minimal accepted value is 50 ms.

Parameters

<i>interval</i>	Update interval in milliseconds
-----------------	---------------------------------

See also

[setUpdateInterval\(\)](#)

Definition at line 395 of file `qwt_slider.cpp`.

14.144.4.29 `sizeHint()` `QSize QwtSlider::sizeHint () const [override], [virtual]`

Returns

[minimumSizeHint\(\)](#)

Definition at line 912 of file `qwt_slider.cpp`.

14.144.4.30 `sliderRect()` `QRect QwtSlider::sliderRect () const [protected]`

Returns

Bounding rectangle of the slider - without the scale

Definition at line 1014 of file `qwt_slider.cpp`.

14.144.4.31 `spacing()` `int QwtSlider::spacing () const`

Returns

Number of pixels between slider and scale

See also

[setSpacing\(\)](#)

Definition at line 296 of file `qwt_slider.cpp`.

14.144.4.32 `timerEvent()` `void QwtSlider::timerEvent (`
`QTimerEvent * event) [override], [protected], [virtual]`

Timer event handler

Handles the timer, when the mouse stays pressed inside the [sliderRect\(\)](#).

Parameters

<i>event</i>	Mouse event
--------------	-------------

Definition at line 633 of file qwt_slider.cpp.

14.144.4.33 updateInterval() `int QwtSlider::updateInterval () const`

Returns

Update interval in milliseconds for automatic scrolling

See also

[setUpdateInterval\(\)](#)

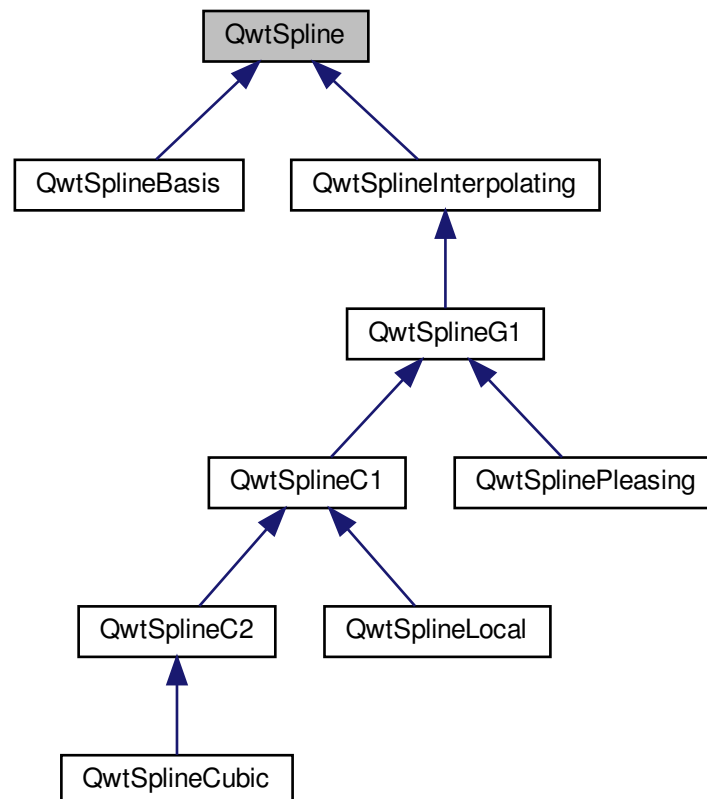
Definition at line 404 of file qwt_slider.cpp.

14.145 QwtSpline Class Reference

Base class for all splines.

```
#include <qwt_spline.h>
```

Inheritance diagram for QwtSpline:



Public Types

- enum [BoundaryType](#) { [ConditionalBoundaries](#) , [PeriodicPolygon](#) , [ClosedPolygon](#) }
 - enum [BoundaryPosition](#) { [AtBeginning](#) , [AtEnd](#) }
 - enum [BoundaryCondition](#) { [Clamped1](#) , [Clamped2](#) , [Clamped3](#) , [LinearRunout](#) }
- Boundary condition.*

Public Member Functions

- [QwtSpline](#) ()
Constructor.
- virtual [~QwtSpline](#) ()
Destructor.
- void [setParametrization](#) (int type)
- void [setParametrization](#) ([QwtSplineParametrization](#) *)
- const [QwtSplineParametrization](#) * [parametrization](#) () const
- void [setBoundaryType](#) ([BoundaryType](#))
- [BoundaryType](#) [boundaryType](#) () const
- void [setBoundaryValue](#) ([BoundaryPosition](#), double value)
Define the boundary value.
- double [boundaryValue](#) ([BoundaryPosition](#)) const
- void [setBoundaryCondition](#) ([BoundaryPosition](#), int condition)
Define the condition for an endpoint of the spline.
- int [boundaryCondition](#) ([BoundaryPosition](#)) const
- void [setBoundaryConditions](#) (int condition, double valueBegin=0.0, double valueEnd=0.0)
Define the condition at the endpoints of a spline.
- virtual [QPolygonF](#) [polygon](#) (const [QPolygonF](#) &, double tolerance) const
Interpolate a curve by a polygon.
- virtual [QPainterPath](#) [painterPath](#) (const [QPolygonF](#) &) const =0
- virtual uint [locality](#) () const

14.145.1 Detailed Description

Base class for all splines.

A spline is a curve represented by a sequence of polynomials. Spline approximation is the process of finding polynomials for a given set of points. When the algorithm preserves the initial points it is called interpolating.

Splines can be classified according to conditions of the polynomials that are met at the start/endpoints of the pieces:

- Geometric Continuity
 - G0: polynomials are joined
 - G1: first derivatives are proportional at the join point The curve tangents thus have the same direction, but not necessarily the same magnitude. i.e., $C1'(1) = (a,b,c)$ and $C2'(0) = (k*a, k*b, k*c)$.
 - G2: first and second derivatives are proportional at join point
- Parametric Continuity
 - C0: curves are joined
 - C1: first derivatives equal
 - C2: first and second derivatives are equal

Geometric continuity requires the geometry to be continuous, while parametric continuity requires that the underlying parameterization be continuous as well. Parametric continuity of order n implies geometric continuity of order n, but not vice-versa.

[QwtSpline](#) is the base class for spline approximations of any continuity.

Definition at line 57 of file [qwt_spline.h](#).

14.145.2 Member Enumeration Documentation

14.145.2.1 BoundaryCondition enum [QwtSpline::BoundaryCondition](#)

Boundary condition.

A spline algorithm calculates polynomials by looking a couple of points back/ahead ([locality\(\)](#)). At the ends additional rules are necessary to compensate the missing points.

See also

[boundaryCondition\(\)](#), [boundaryValue\(\)](#)

[QwtSplineC2::BoundaryConditionC2](#)

Enumerator

Clamped1	<p>The first derivative at the end point is given</p> <p>See also</p> <p>boundaryValue()</p>
Clamped2	<p>The second derivative at the end point is given</p> <p>See also</p> <p>boundaryValue()</p> <p>Note</p> <p>a condition having a second derivative of 0 is also called "natural".</p>
Clamped3	<p>The third derivative at the end point is given</p> <p>See also</p> <p>boundaryValue()</p> <p>Note</p> <p>a condition having a third derivative of 0 is also called "parabolic runoff".</p>
LinearRunout	<p>The first derivate at the endpoint is related to the first derivative at its neighbour by the boundary value. F.e when the boundary value at the end is 1.0 then the slope at the last 2 points is the same.</p> <p>See also</p> <p>boundaryValue().</p>

Definition at line 119 of file `qwt_spline.h`.

14.145.2.2 BoundaryPosition enum [QwtSpline::BoundaryPosition](#)

position of a boundary condition

See also

[boundaryCondition\(\)](#), [boundaryValue\(\)](#)

Enumerator

AtBeginning	the condition is at the beginning of the polynomial
AtEnd	the condition is at the end of the polynomial

Definition at line 99 of file qwt_spline.h.

14.145.2.3 BoundaryType enum [QwtSpline::BoundaryType](#)

Boundary type specifying the spline at its endpoints

See also

[setBoundaryType\(\)](#), [boundaryType\(\)](#)

Enumerator

ConditionalBoundaries	<p>The polynomials at the start/endpoint depend on specific conditions</p> <p>See also</p> <p>QwtSpline::BoundaryCondition</p>
PeriodicPolygon	<p>The polynomials at the start/endpoint are found by using imaginary additional points. Additional points at the end are found by translating points from the beginning or v.v.</p>
ClosedPolygon	<p>ClosedPolygon is similar to PeriodicPolygon beside, that the interpolation includes the connection between the last and the first control point.</p> <p>Note</p> <p>Only works for parametrizations, where the parameter increment for the the final closing line is positive. This excludes QwtSplineParametrization::ParameterX and QwtSplineParametrization::ParameterY</p>

Definition at line 65 of file qwt_spline.h.

14.145.3 Constructor & Destructor Documentation

14.145.3.1 QwtSpline() `QwtSpline::QwtSpline ()`

Constructor.

The default setting is a non closing spline with chordal parametrization

See also

[setParametrization\(\)](#), [setBoundaryType\(\)](#)

Definition at line 540 of file `qwt_spline.cpp`.

14.145.4 Member Function Documentation

14.145.4.1 boundaryCondition() `int QwtSpline::boundaryCondition (BoundaryPosition position) const`

Returns

Condition for an endpoint of the spline

Parameters

<i>position</i>	At the beginning or the end of the spline
-----------------	---

See also

[setBoundaryCondition\(\)](#), [boundaryValue\(\)](#), [setBoundaryConditions\(\)](#)

Definition at line 651 of file `qwt_spline.cpp`.

14.145.4.2 boundaryType() `QwtSpline::BoundaryType QwtSpline::boundaryType () const`

Returns

Boundary type

See also

[setBoundaryType\(\)](#)

Definition at line 626 of file `qwt_spline.cpp`.

14.145.4.3 boundaryValue() `double QwtSpline::boundaryValue (`
`BoundaryPosition position) const`

Returns

Boundary value

Parameters

<i>position</i>	At the beginning or the end of the spline
-----------------	---

See also

[setBoundaryValue\(\)](#), [boundaryCondition\(\)](#)

Definition at line 682 of file `qwt_spline.cpp`.

14.145.4.4 **locality()** `uint QwtSpline::locality () const [virtual]`

The locality of an spline interpolation identifies how many adjacent polynomials are affected, when changing the position of one point.

A locality of 'n' means, that changing the coordinates of a point has an effect on 'n' leading and 'n' following polynomials. Those polynomials can be calculated from a local subpolygon.

A value of 0 means, that the interpolation is not local and any modification of the polygon requires to recalculate all polynomials (f.e cubic splines).

Returns

Order of locality

Reimplemented in [QwtSplinePleasing](#), [QwtSplineLocal](#), [QwtSplineCubic](#), and [QwtSplineBasis](#).

Definition at line 564 of file `qwt_spline.cpp`.

14.145.4.5 **painterPath()** `QPainterPath QwtSpline::painterPath (const QPolygonF & points) const [pure virtual]`

Approximates a polygon piecewise with cubic Bezier curves and returns them as QPainterPath.

Parameters

<i>points</i>	Control points
---------------	----------------

Returns

Painter path, that can be rendered by QPainter

See also

[polygon\(\)](#), [QwtBezier](#)

Implemented in [QwtSplinePleasing](#), [QwtSplineLocal](#), [QwtSplineCubic](#), [QwtSplineBasis](#), [QwtSplineC2](#), [QwtSplineC1](#), and [QwtSplineInterpolating](#).

14.145.4.6 parametrization() `const QwtSplineParametrization * QwtSpline::parametrization ()`
`const`

Returns

`parametrization`

See also

[setParametrization\(\)](#)

Definition at line 605 of file `qwt_spline.cpp`.

14.145.4.7 polygon() `QPolygonF QwtSpline::polygon (`
`const QPolygonF & points,`
`double tolerance) const [virtual]`

Interpolate a curve by a polygon.

Interpolates a polygon piecewise with Bezier curves interpolating them in a 2nd pass by polygons.

The interpolation is based on "Piecewise Linear Approximation of Bézier Curves" by Roger Willcocks ([http↵://www.rops.org](http://www.rops.org))

Parameters

<i>points</i>	Control points
<i>tolerance</i>	Maximum for the accepted error of the approximation

Returns

`polygon` approximating the interpolating polynomials

See also

`bezierControlLines()`, [QwtBezier](#)

Reimplemented in [QwtSplineInterpolating](#).

Definition at line 496 of file `qwt_spline.cpp`.

14.145.4.8 setBoundaryCondition() `void QwtSpline::setBoundaryCondition (`
 `BoundaryPosition position,`
 `int condition)`

Define the condition for an endpoint of the spline.

Parameters

<i>position</i>	At the beginning or the end of the spline
<i>condition</i>	Condition

See also

[BoundaryCondition](#), [QwtSplineC2::BoundaryCondition](#), [boundaryCondition\(\)](#)

Definition at line 639 of file qwt_spline.cpp.

14.145.4.9 setBoundaryConditions() `void QwtSpline::setBoundaryConditions (
 int condition,
 double valueBegin = 0.0,
 double valueEnd = 0.0)`

Define the condition at the endpoints of a spline.

Parameters

<i>condition</i>	Condition
<i>valueBegin</i>	Used for the condition at the beginning of te spline
<i>valueEnd</i>	Used for the condition at the end of te spline

See also

[BoundaryCondition](#), [QwtSplineC2::BoundaryCondition](#), [testBoundaryCondition\(\)](#), [setBoundaryValue\(\)](#)

Definition at line 700 of file qwt_spline.cpp.

14.145.4.10 setBoundaryType() `void QwtSpline::setBoundaryType (
 BoundaryType boundaryType)`

Define the boundary type for the endpoints of the approximating spline.

Parameters

<i>boundaryType</i>	Boundary type
---------------------	---------------

See also

[boundaryType\(\)](#)

Definition at line 617 of file qwt_spline.cpp.

14.145.4.11 setBoundaryValue() `void QwtSpline::setBoundaryValue (
 BoundaryPosition position,
 double value)`

Define the boundary value.

The boundary value is an parameter used in combination with the boundary condition. Its meaning depends on the condition.

Parameters

<i>position</i>	At the beginning or the end of the spline
<i>value</i>	Value used for the condition at the end point

See also

[boundaryValue\(\)](#), [setBoundaryCondition\(\)](#)

Definition at line 670 of file `qwt_spline.cpp`.

14.145.4.12 setParametrization() [1/2] `void QwtSpline::setParametrization (
 int type)`

Define the parametrization for a parametric spline approximation The default setting is a chordal parametrization.

Parameters

<i>type</i>	Type of parametrization, usually one of QwtSplineParametrization::Type
-------------	--

See also

[parametrization\(\)](#)

Definition at line 576 of file `qwt_spline.cpp`.

14.145.4.13 setParametrization() [2/2] `void QwtSpline::setParametrization (
 QwtSplineParametrization * parametrization)`

Define the parametrization for a parametric spline approximation The default setting is a chordal parametrization.

Parameters

<i>parametrization</i>	Parametrization
------------------------	-----------------

See also

[parametrization\(\)](#)

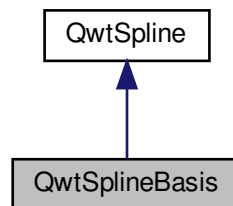
Definition at line 592 of file qwt_spline.cpp.

14.146 QwtSplineBasis Class Reference

An approximation using a basis spline.

```
#include <qwt_spline_basis.h>
```

Inheritance diagram for QwtSplineBasis:



Public Member Functions

- [QwtSplineBasis](#) ()
Constructor.
- virtual [~QwtSplineBasis](#) ()
Destructor.
- virtual QPainterPath [painterPath](#) (const QPolygonF &) const override
- virtual uint [locality](#) () const override
The locality is always 2.

Additional Inherited Members

14.146.1 Detailed Description

An approximation using a basis spline.

[QwtSplineBasis](#) approximates a set of points by a polynomials with C2 continuity (= first and second derivatives are equal) at the end points.

The end points of the spline do not match the original points.

Definition at line 24 of file qwt_spline_basis.h.

14.146.2 Member Function Documentation

14.146.2.1 painterPath() QPainterPath QwtSplineBasis::painterPath (
const QPolygonF & *points*) const [override], [virtual]

Approximates a polygon piecewise with cubic Bezier curves and returns them as QPainterPath.

Parameters

<i>points</i>	Control points
---------------	----------------

Returns

Painter path, that can be rendered by QPainter

Implements [QwtSpline](#).

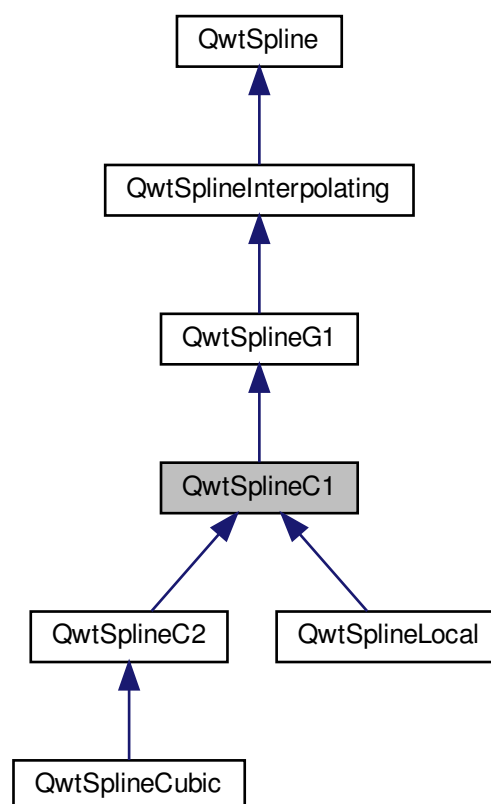
Definition at line 249 of file qwt_spline_basis.cpp.

14.147 QwtSplineC1 Class Reference

Base class for spline interpolations providing a first order parametric continuity (C1) between adjoining curves.

```
#include <qwt_spline.h>
```

Inheritance diagram for QwtSplineC1:



Public Member Functions

- [QwtSplineC1](#) ()
Constructor.
- virtual [~QwtSplineC1](#) ()
Destructor.
- virtual QPainterPath [painterPath](#) (const QPolygonF &) const override
Calculate an interpolated painter path.
- virtual QVector< QLineF > [bezierControlLines](#) (const QPolygonF &) const override
Interpolate a curve with Bezier curves.
- virtual QPolygonF [equidistantPolygon](#) (const QPolygonF &, double distance, bool withNodes) const override
Find an interpolated polygon with "equidistant" points.
- virtual QVector< [QwtSplinePolynomial](#) > [polynomials](#) (const QPolygonF &) const
Calculate the interpolating polynomials for a non parametric spline.
- virtual QVector< double > [slopes](#) (const QPolygonF &) const =0
Find the first derivative at the control points.
- virtual double [slopeAtBeginning](#) (const QPolygonF &, double slopeNext) const
- virtual double [slopeAtEnd](#) (const QPolygonF &, double slopeBefore) const

Additional Inherited Members

14.147.1 Detailed Description

Base class for spline interpolations providing a first order parametric continuity (C1) between adjoining curves.

All interpolations with C1 continuity are based on rules for finding the 1. derivate at some control points.

In case of non parametric splines those points are the curve points, while for parametric splines the calculation is done twice using a parameter value t.

See also

[QwtSplineParametrization](#)

Definition at line 235 of file qwt_spline.h.

14.147.2 Constructor & Destructor Documentation

14.147.2.1 [QwtSplineC1\(\)](#) `QwtSplineC1::QwtSplineC1 ()`

Constructor.

The default setting is a non closing spline with no parametrization ([QwtSplineParametrization::ParameterX](#)).

See also

[QwtSpline::setParametrization\(\)](#), [QwtSpline::setBoundaryType\(\)](#)

Definition at line 962 of file qwt_spline.cpp.

14.147.3 Member Function Documentation

14.147.3.1 bezierControlLines() `QVector< QLineF > QwtSplineC1::bezierControlLines (const QPolygonF & points) const [override], [virtual]`

Interpolate a curve with Bezier curves.

Interpolates a polygon piecewise with cubic Bezier curves and returns the 2 control points of each curve as QLineF.

Parameters

<i>points</i>	Control points
---------------	----------------

Returns

Control points of the interpolating Bezier curves

Implements [QwtSplineInterpolating](#).

Reimplemented in [QwtSplineCubic](#), [QwtSplineLocal](#), and [QwtSplineC2](#).

Definition at line 1101 of file qwt_spline.cpp.

14.147.3.2 equidistantPolygon() `QPolygonF QwtSplineC1::equidistantPolygon (const QPolygonF & points, double distance, bool withNodes) const [override], [virtual]`

Find an interpolated polygon with "equidistant" points.

The implementation is optimized for non parametric curves ([QwtSplineParametrization::ParameterX](#)) and falls back to `QwtSpline::equidistantPolygon()` otherwise.

Parameters

<i>points</i>	Control nodes of the spline
<i>distance</i>	Distance between 2 points according to the parametrization
<i>withNodes</i>	When true, also add the control nodes (even if not being equidistant)

Returns

Interpolating polygon

See also

[QwtSpline::equidistantPolygon\(\)](#)

Reimplemented from [QwtSplineInterpolating](#).

Reimplemented in [QwtSplineC2](#).

Definition at line 1167 of file `qwt_spline.cpp`.

14.147.3.3 painterPath() `QPainterPath QwtSplineC1::painterPath (const QPolygonF & points) const [override], [virtual]`

Calculate an interpolated painter path.

Interpolates a polygon piecewise into cubic Bezier curves and returns them as `QPainterPath`.

The implementation calculates the slopes at the control points and converts them into painter path elements in an additional loop.

Parameters

<i>points</i>	Control points
---------------	----------------

Returns

`QPainterPath` Painter path, that can be rendered by `QPainter`

Note

Derived spline classes might overload [painterPath\(\)](#) to avoid the extra loops for converting results into a `QPainterPath`

Reimplemented from [QwtSplineInterpolating](#).

Reimplemented in [QwtSplineLocal](#), [QwtSplineCubic](#), and [QwtSplineC2](#).

Definition at line 1043 of file `qwt_spline.cpp`.

14.147.3.4 polynomials() `QVector< QwtSplinePolynomial > QwtSplineC1::polynomials (const QPolygonF & points) const [virtual]`

Calculate the interpolating polynomials for a non parametric spline.

C1 spline interpolations are based on finding values for the first derivatives at the control points. The interpolating polynomials can be calculated from the the first derivatives using [QwtSplinePolynomial::fromSlopes\(\)](#).

The default implementation is a two pass calculation. In derived classes it might be overloaded by a one pass implementation.

Parameters

<i>points</i>	Control points
---------------	----------------

Returns

Interpolating polynomials

Note

The x coordinates need to be increasing or decreasing

Reimplemented in [QwtSplineLocal](#), [QwtSplineCubic](#), and [QwtSplineC2](#).

Definition at line 1201 of file qwt_spline.cpp.

14.147.3.5 slopeAtBeginning() `double QwtSplineC1::slopeAtBeginning (const QPolygonF & points, double slopeNext) const [virtual]`

Parameters

<i>points</i>	Control points
<i>slopeNext</i>	Value of the first derivative at the second point

Returns

value of the first derivative at the first point

See also

[slopeAtEnd\(\)](#), [QwtSpline::boundaryCondition\(\)](#), [QwtSpline::boundaryValue\(\)](#)

Definition at line 979 of file qwt_spline.cpp.

14.147.3.6 slopeAtEnd() `double QwtSplineC1::slopeAtEnd (const QPolygonF & points, double slopeBefore) const [virtual]`

Parameters

<i>points</i>	Control points
<i>slopeBefore</i>	Value of the first derivative at the point before the last one

Returns

value of the first derivative at the last point

See also

[slopeAtBeginning\(\)](#), [QwtSpline::boundaryCondition\(\)](#), [QwtSpline::boundaryValue\(\)](#)

Definition at line 997 of file `qwt_spline.cpp`.

14.147.3.7 slopes() `QVector< double > QwtSplineC1::slopes (`
`const QPolygonF & points) const [pure virtual]`

Find the first derivative at the control points.

Parameters

<i>points</i>	Control nodes of the spline
---------------	-----------------------------

Returns

Vector with the values of the 2nd derivate at the control points

Note

The x coordinates need to be increasing or decreasing

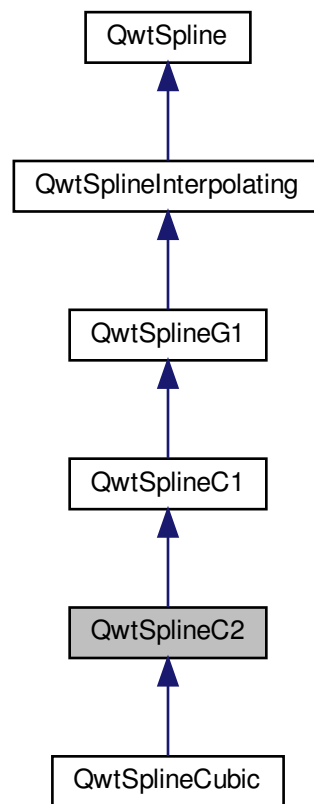
Implemented in [QwtSplineLocal](#), [QwtSplineCubic](#), and [QwtSplineC2](#).

14.148 QwtSplineC2 Class Reference

Base class for spline interpolations providing a second order parametric continuity (C2) between adjoining curves.

```
#include <qwt_spline.h>
```

Inheritance diagram for QwtSplineC2:



Public Types

- enum [BoundaryConditionC2](#) { [CubicRunout](#) = LinearRunout + 1 , [NotAKnot](#) }

Public Member Functions

- [QwtSplineC2](#) ()
Constructor.
- virtual [~QwtSplineC2](#) ()
Destructor.
- virtual QPainterPath [painterPath](#) (const QPolygonF &) const override
Interpolate a curve with Bezier curves.
- virtual QVector< QLineF > [bezierControlLines](#) (const QPolygonF &) const override
Interpolate a curve with Bezier curves.
- virtual QPolygonF [equidistantPolygon](#) (const QPolygonF &, double distance, bool withNodes) const override
Find an interpolated polygon with "equidistant" points.
- virtual QVector< [QwtSplinePolynomial](#) > [polynomials](#) (const QPolygonF &) const override
Calculate the interpolating polynomials for a non parametric spline.

- virtual [QVector< double > slopes](#) (const QPolygonF &) const override
Find the first derivative at the control points.
- virtual [QVector< double > curvatures](#) (const QPolygonF &) const =0
Find the second derivative at the control points.

14.148.1 Detailed Description

Base class for spline interpolations providing a second order parametric continuity (C2) between adjoining curves.

All interpolations with C2 continuity are based on rules for finding the 2. derivate at some control points.

In case of non parametric splines those points are the curve points, while for parametric splines the calculation is done twice using a parameter value t.

See also

[QwtSplineParametrization](#)

Definition at line 267 of file qwt_spline.h.

14.148.2 Member Enumeration Documentation

14.148.2.1 **BoundaryConditionC2** enum [QwtSplineC2::BoundaryConditionC2](#)

Boundary condition that requires C2 continuity

See also

[QwtSpline::boundaryCondition](#), [QwtSpline::BoundaryCondition](#)

Enumerator

CubicRunout	<p>The second derivate at the endpoint is related to the second derivatives at the 2 neighbours: $cv[0] := 2.0 * cv[1] - cv[2]$.</p> <p>Note</p> <p>boundaryValue() is ignored</p>
NotAKnot	<p>The 3rd derivate at the endpoint matches the 3rd derivate at its neighbours. Or in other words: the first/last curve segment extents the polynomial of its neighboured polynomial</p> <p>Note</p> <p>boundaryValue() is ignored</p>

Definition at line 275 of file qwt_spline.h.

14.148.3 Constructor & Destructor Documentation

14.148.3.1 QwtSplineC2() `QwtSplineC2::QwtSplineC2 ()`

Constructor.

The default setting is a non closing spline with no parametrization ([QwtSplineParametrization::ParameterX](#)).

See also

[QwtSpline::setParametrization\(\)](#), [QwtSpline::setBoundaryType\(\)](#)

Definition at line 1228 of file `qwt_spline.cpp`.

14.148.4 Member Function Documentation

14.148.4.1 bezierControlLines() `QVector< QLineF > QwtSplineC2::bezierControlLines (const QPolygonF & points) const [override], [virtual]`

Interpolate a curve with Bezier curves.

Interpolates a polygon piecewise with cubic Bezier curves and returns the 2 control points of each curve as `QLineF`.

Parameters

<i>points</i>	Control points
---------------	----------------

Returns

Control points of the interpolating Bezier curves

Note

The implementation simply calls [QwtSplineC1::bezierControlLines\(\)](#), but is intended to be replaced by a more efficient implementation that builds the polynomials by the curvatures some day.

Reimplemented from [QwtSplineC1](#).

Reimplemented in [QwtSplineCubic](#).

Definition at line 1270 of file `qwt_spline.cpp`.

14.148.4.2 curvatures() `QVector< double > QwtSplineC2::curvatures (const QPolygonF & points) const [pure virtual]`

Find the second derivative at the control points.

Parameters

<i>points</i>	Control nodes of the spline
---------------	-----------------------------

Returns

Vector with the values of the 2nd derivate at the control points

See also

[slopes\(\)](#)

Note

The x coordinates need to be increasing or decreasing

Implemented in [QwtSplineCubic](#).

14.148.4.3 equidistantPolygon() `QPolygonF QwtSplineC2::equidistantPolygon (`
`const QPolygonF & points,`
`double distance,`
`bool withNodes) const [override], [virtual]`

Find an interpolated polygon with "equidistant" points.

The implementation is optimized for non parametric curves ([QwtSplineParametrization::ParameterX](#)) and falls back to `QwtSpline::equidistantPolygon()` otherwise.

Parameters

<i>points</i>	Control nodes of the spline
<i>distance</i>	Distance between 2 points according to the parametrization
<i>withNodes</i>	When true, also add the control nodes (even if not being equidistant)

Returns

Interpolating polygon

See also

`QwtSpline::equidistantPolygon()`

Reimplemented from [QwtSplineC1](#).

Definition at line 1295 of file `qwt_spline.cpp`.

14.148.4.4 painterPath() `QPainterPath QwtSplineC2::painterPath (const QPolygonF & points) const [override], [virtual]`

Interpolate a curve with Bezier curves.

Interpolates a polygon piecewise with cubic Bezier curves and returns them as QPainterPath.

Parameters

<i>points</i>	Control points
---------------	----------------

Returns

Painter path, that can be rendered by QPainter

Note

The implementation simply calls [QwtSplineC1::painterPath\(\)](#), but is intended to be replaced by a one pass calculation some day.

Reimplemented from [QwtSplineC1](#).

Reimplemented in [QwtSplineCubic](#).

Definition at line 1249 of file qwt_spline.cpp.

14.148.4.5 polynomials() `QVector< QwtSplinePolynomial > QwtSplineC2::polynomials (const QPolygonF & points) const [override], [virtual]`

Calculate the interpolating polynomials for a non parametric spline.

C2 spline interpolations are based on finding values for the second derivates of f at the control points. The interpolating polynomials can be calculated from the the second derivates using [QwtSplinePolynomial::fromCurvatures](#).

The default implementation is a 2 pass calculation. In derived classes it might be overloaded by a one pass implementation.

Parameters

<i>points</i>	Control points
---------------	----------------

Returns

Interpolating polynomials

Note

The x coordinates need to be increasing or decreasing

Reimplemented from [QwtSplineC1](#).

Reimplemented in [QwtSplineCubic](#).

Definition at line 1381 of file qwt_spline.cpp.

14.148.4.6 slopes() `QVector< double > QwtSplineC2::slopes (`
`const QPolygonF & points) const [override], [virtual]`

Find the first derivative at the control points.

An implementation calculating the 2nd derivatives and then building the slopes in a 2nd loop. [QwtSplineCubic](#) overloads it with a more performant implementation doing it in one loop.

Parameters

<i>points</i>	Control nodes of the spline
---------------	-----------------------------

Returns

Vector with the values of the 1nd derivate at the control points

See also

[curvatures\(\)](#)

Note

The x coordinates need to be increasing or decreasing

Implements [QwtSplineC1](#).

Reimplemented in [QwtSplineCubic](#).

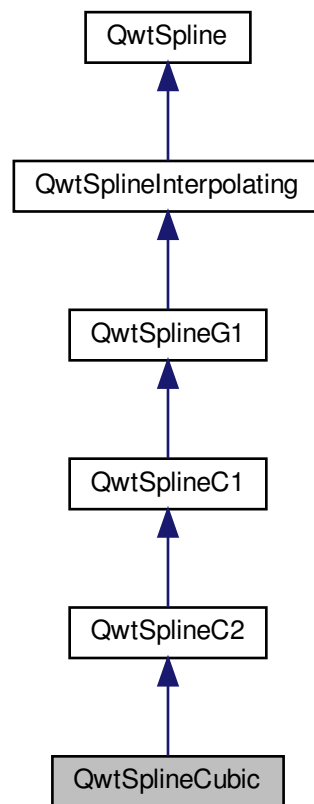
Definition at line 1339 of file qwt_spline.cpp.

14.149 QwtSplineCubic Class Reference

A cubic spline.

```
#include <qwt_spline_cubic.h>
```

Inheritance diagram for QwtSplineCubic:



Public Member Functions

- [QwtSplineCubic](#) ()
Constructor The default setting is a non closing natural spline with no parametrization.
- virtual [~QwtSplineCubic](#) ()
Destructor.
- virtual uint [locality](#) () const override
- virtual QPainterPath [painterPath](#) (const QPolygonF &) const override
Interpolate a curve with Bezier curves.
- virtual [QVector](#)< QLineF > [bezierControlLines](#) (const QPolygonF &points) const override
Interpolate a curve with Bezier curves.
- virtual [QVector](#)< [QwtSplinePolynomial](#) > [polynomials](#) (const QPolygonF &) const override
Calculate the interpolating polynomials for a non parametric spline.
- virtual [QVector](#)< double > [slopes](#) (const QPolygonF &) const override
Find the first derivative at the control points.
- virtual [QVector](#)< double > [curvatures](#) (const QPolygonF &) const override
Find the second derivative at the control points.

Additional Inherited Members

14.149.1 Detailed Description

A cubic spline.

A cubic spline is a spline with C2 continuity at all control points. It is a non local spline, what means that all polynomials are changing when one control point has changed.

The implementation is based on the fact, that the continuity condition means an equation with 3 unknowns for 3 adjacent points. The equation system can be resolved by defining start/end conditions, that allow substituting of one of the unknowns for the start/end equations.

Resolving the equation system is a 2 pass algorithm, requiring more CPU costs than all other implemented type of splines.

Definition at line 33 of file `qwt_spline_cubic.h`.

14.149.2 Member Function Documentation

14.149.2.1 `bezierControlLines()` `QVector< QLineF > QwtSplineCubic::bezierControlLines (`
`const QPolygonF & points) const [override], [virtual]`

Interpolate a curve with Bezier curves.

Interpolates a polygon piecewise with cubic Bezier curves and returns the 2 control points of each curve as `QLineF`.

Parameters

<i>points</i>	Control points
---------------	----------------

Returns

Control points of the interpolating Bezier curves

Note

The implementation simply calls `QwtSplineC1::bezierControlLines()`

Reimplemented from `QwtSplineC2`.

Definition at line 1149 of file `qwt_spline_cubic.cpp`.

14.149.2.2 `curvatures()` `QVector< double > QwtSplineCubic::curvatures (`
`const QPolygonF & points) const [override], [virtual]`

Find the second derivative at the control points.

Parameters

<i>points</i>	Control nodes of the spline
---------------	-----------------------------

Returns

Vector with the values of the 2nd derivate at the control points

See also

[slopes\(\)](#)

Note

The x coordinates need to be increasing or decreasing

Implements [QwtSplineC2](#).

Definition at line 1078 of file qwt_spline_cubic.cpp.

14.149.2.3 locality() `uint QwtSplineCubic::locality () const [override], [virtual]`

A cubic spline is non local, where changing one point has em effect on all polynomials.

Returns

0

Reimplemented from [QwtSpline](#).

Definition at line 989 of file qwt_spline_cubic.cpp.

14.149.2.4 painterPath() `QPainterPath QwtSplineCubic::painterPath (const QPolygonF & points) const [override], [virtual]`

Interpolate a curve with Bezier curves.

Interpolates a polygon piecewise with cubic Bezier curves and returns them as QPainterPath.

Parameters

<i>points</i>	Control points
---------------	----------------

Returns

Painter path, that can be rendered by QPainter

Note

The implementation simply calls [QwtSplineC1::painterPath\(\)](#)

Reimplemented from [QwtSplineC2](#).

Definition at line 1130 of file qwt_spline_cubic.cpp.

14.149.2.5 **polynomials()** `QVector< QwtSplinePolynomial > QwtSplineCubic::polynomials (`
`const QPolygonF & points) const [override], [virtual]`

Calculate the interpolating polynomials for a non parametric spline.

Parameters

<i>points</i>	Control points
---------------	----------------

Returns

Interpolating polynomials

Note

The x coordinates need to be increasing or decreasing

The implementation simply calls [QwtSplineC2::polynomials\(\)](#), but is intended to be replaced by a one pass calculation some day.

Reimplemented from [QwtSplineC2](#).

Definition at line 1167 of file qwt_spline_cubic.cpp.

14.149.2.6 **slopes()** `QVector< double > QwtSplineCubic::slopes (`
`const QPolygonF & points) const [override], [virtual]`

Find the first derivative at the control points.

In opposite to the implementation [QwtSplineC2::slopes](#) the first derivates are calculated directly, without calculating the second derivates first.

Parameters

<i>points</i>	Control nodes of the spline
---------------	-----------------------------

Returns

Vector with the values of the 2nd derivate at the control points

See also

[curvatures\(\)](#), [QwtSplinePolynomial::fromCurvatures\(\)](#)

Note

The x coordinates need to be increasing or decreasing

Reimplemented from [QwtSplineC2](#).

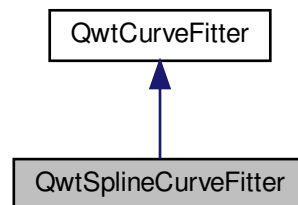
Definition at line 1006 of file `qwt_spline_cubic.cpp`.

14.150 QwtSplineCurveFitter Class Reference

A curve fitter using a spline interpolation.

```
#include <qwt_spline_curve_fitter.h>
```

Inheritance diagram for QwtSplineCurveFitter:

**Public Member Functions**

- [QwtSplineCurveFitter \(\)](#)
Constructor.
- [virtual ~QwtSplineCurveFitter \(\)](#)
Destructor.
- void [setSpline \(QwtSpline *\)](#)
- const [QwtSpline * spline \(\) const](#)
- [QwtSpline * spline \(\)](#)
- virtual [QPolygonF fitCurve \(const QPolygonF &\) const](#) override
- virtual [QPainterPath fitCurvePath \(const QPolygonF &\) const](#) override

Additional Inherited Members

14.150.1 Detailed Description

A curve fitter using a spline interpolation.

The default setting for the spline is a cardinal spline with uniform parametrization.

See also

[QwtSpline](#), [QwtSplineLocal](#)

Definition at line 25 of file `qwt_spline_curve_fitter.h`.

14.150.2 Member Function Documentation

14.150.2.1 `fitCurve()` `QPolygonF QwtSplineCurveFitter::fitCurve (`
`const QPolygonF & points) const [override], [virtual]`

Find a curve which has the best fit to a series of data points

Parameters

<i>points</i>	Series of data points
---------------	-----------------------

Returns

Fitted Curve

See also

[fitCurvePath\(\)](#)

Implements [QwtCurveFitter](#).

Definition at line 75 of file `qwt_spline_curve_fitter.cpp`.

14.150.2.2 `fitCurvePath()` `QPainterPath QwtSplineCurveFitter::fitCurvePath (`
`const QPolygonF & points) const [override], [virtual]`

Find a curve path which has the best fit to a series of data points

Parameters

<i>points</i>	Series of data points
---------------	-----------------------

Returns

Fitted Curve

See also

[fitCurve\(\)](#)

Implements [QwtCurveFitter](#).

Definition at line 94 of file `qwt_spline_curve_fitter.cpp`.

14.150.2.3 setSpline() `void QwtSplineCurveFitter::setSpline (
 QwtSpline * spline)`

Assign a spline

The spline needs to be allocated by new and will be deleted in the destructor of the fitter.

Parameters

<i>spline</i>	Spline
---------------	--------

See also

[spline\(\)](#)

Definition at line 40 of file `qwt_spline_curve_fitter.cpp`.

14.150.2.4 spline() [1/2] `QwtSpline * QwtSplineCurveFitter::spline ()`

Returns

Spline

See also

[setSpline\(\)](#)

Definition at line 62 of file `qwt_spline_curve_fitter.cpp`.

14.150.2.5 spline() [2/2] `const QwtSpline * QwtSplineCurveFitter::spline () const`

Returns

Spline

See also

[setSpline\(\)](#)

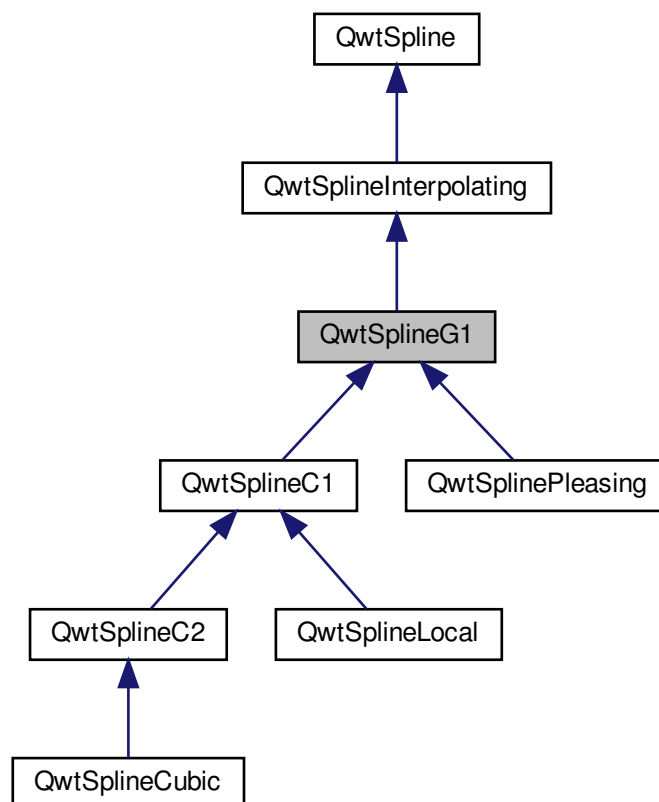
Definition at line 53 of file `qwt_spline_curve_fitter.cpp`.

14.151 QwtSplineG1 Class Reference

Base class for spline interpolations providing a first order geometric continuity (G1) between adjoining curves.

```
#include <qwt_spline.h>
```

Inheritance diagram for QwtSplineG1:



Public Member Functions

- [QwtSplineG1](#) ()
Constructor.
- virtual [~QwtSplineG1](#) ()
Destructor.

Additional Inherited Members

14.151.1 Detailed Description

Base class for spline interpolations providing a first order geometric continuity (G1) between adjoining curves.

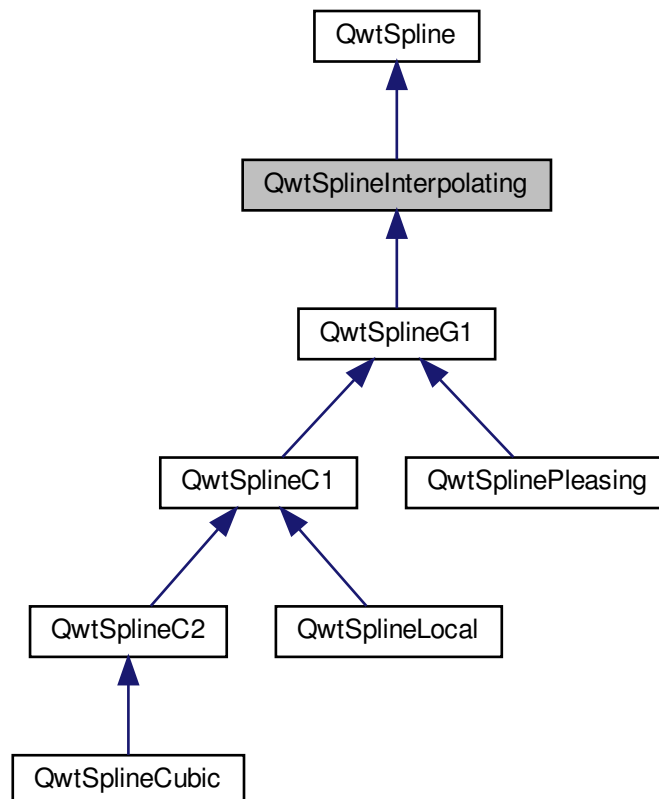
Definition at line 216 of file qwt_spline.h.

14.152 QwtSplineInterpolating Class Reference

Base class for a spline interpolation.

```
#include <qwt_spline.h>
```

Inheritance diagram for QwtSplineInterpolating:



Public Member Functions

- [QwtSplineInterpolating](#) ()
Constructor.
- virtual [~QwtSplineInterpolating](#) ()
Destructor.
- virtual QPolygonF [equidistantPolygon](#) (const QPolygonF &, double distance, bool withNodes) const
Find an interpolated polygon with "equidistant" points.
- virtual QPolygonF [polygon](#) (const QPolygonF &, double tolerance) const override
Interpolate a curve by a polygon.
- virtual QPainterPath [painterPath](#) (const QPolygonF &) const override
Interpolate a curve with Bezier curves.
- virtual [QVector](#)< [QLineF](#) > [bezierControlLines](#) (const QPolygonF &) const =0
Interpolate a curve with Bezier curves.

Additional Inherited Members

14.152.1 Detailed Description

Base class for a spline interpolation.

Spline interpolation is the process of interpolating a set of points piecewise with polynomials. The initial set of points is preserved.

Definition at line 193 of file qwt_spline.h.

14.152.2 Member Function Documentation

14.152.2.1 [bezierControlLines\(\)](#) [QVector](#)< [QLineF](#) > [QwtSplineInterpolating::bezierControlLines](#) (const QPolygonF & *points*) const [pure virtual]

Interpolate a curve with Bezier curves.

Interpolates a polygon piecewise with cubic Bezier curves and returns the 2 control points of each curve as [QLineF](#).

Parameters

<i>points</i>	Control points
---------------	----------------

Returns

Control points of the interpolating Bezier curves

Implemented in [QwtSplineCubic](#), [QwtSplinePleasing](#), [QwtSplineLocal](#), [QwtSplineC2](#), and [QwtSplineC1](#).

14.152.2.2 equidistantPolygon() `QPolygonF QwtSplineInterpolating::equidistantPolygon (const QPolygonF & points, double distance, bool withNodes) const [virtual]`

Find an interpolated polygon with "equidistant" points.

When withNodes is disabled all points of the resulting polygon will be equidistant according to the parametrization.

When withNodes is enabled the resulting polygon will also include the control points and the interpolated points are always aligned to the control point before (points[i] + i * distance).

The implementation calculates bezier curves first and calculates the interpolated points in a second run.

Parameters

<i>points</i>	Control nodes of the spline
<i>distance</i>	Distance between 2 points according to the parametrization
<i>withNodes</i>	When true, also add the control nodes (even if not being equidistant)

Returns

Interpolating polygon

See also

[bezierControlLines\(\)](#)

Reimplemented in [QwtSplineC2](#), and [QwtSplineC1](#).

Definition at line 863 of file qwt_spline.cpp.

14.152.2.3 painterPath() `QPainterPath QwtSplineInterpolating::painterPath (const QPolygonF & points) const [override], [virtual]`

Interpolate a curve with Bezier curves.

Interpolates a polygon piecewise with cubic Bezier curves and returns them as QPainterPath.

The implementation calculates the Bezier control lines first and converts them into painter path elements in an additional loop.

Parameters

<i>points</i>	Control points
---------------	----------------

Returns

Painter path, that can be rendered by QPainter

Note

Derived spline classes might overload [painterPath\(\)](#) to avoid the extra loops for converting results into a QPainterPath

See also

[bezierControlLines\(\)](#)

Implements [QwtSpline](#).

Reimplemented in [QwtSplinePleasing](#), [QwtSplineLocal](#), [QwtSplineCubic](#), [QwtSplineC2](#), and [QwtSplineC1](#).

Definition at line 748 of file qwt_spline.cpp.

```
14.152.2.4 polygon() QPolygonF QwtSplineInterpolating::polygon (
    const QPolygonF & points,
    double tolerance ) const [override], [virtual]
```

Interpolate a curve by a polygon.

Interpolates a polygon piecewise with Bezier curves approximating them by polygons.

The approximation is based on "Piecewise Linear Approximation of Bézier Curves" by Roger Willcocks ([http↵://www.rops.org](http://www.rops.org))

Parameters

<i>points</i>	Control points
<i>tolerance</i>	Maximum for the accepted error of the approximation

Returns

polygon approximating the interpolating polynomials

See also

[bezierControlLines\(\)](#), [QwtSplineBezier::toPolygon\(\)](#)

Reimplemented from [QwtSpline](#).

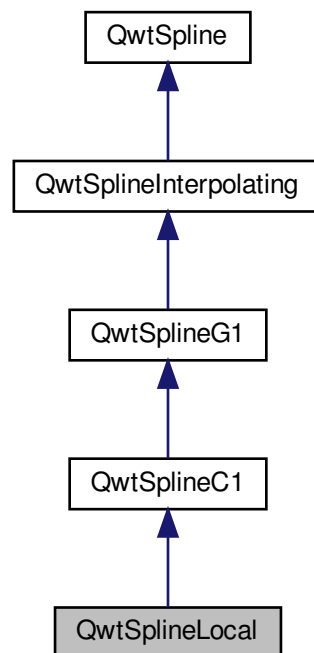
Definition at line 805 of file qwt_spline.cpp.

14.153 QwtSplineLocal Class Reference

A spline with C1 continuity.

```
#include <qwt_spline_local.h>
```

Inheritance diagram for QwtSplineLocal:



Public Types

- enum [Type](#) { [Cardinal](#) , [ParabolicBlending](#) , [Akima](#) , [PChip](#) }
Spline interpolation type.

Public Member Functions

- [QwtSplineLocal](#) ([Type](#) type)
Constructor.
- virtual [~QwtSplineLocal](#) ()
Destructor.
- [Type](#) type () const
- virtual uint [locality](#) () const override
- virtual QPainterPath [painterPath](#) (const QPolygonF &) const override
Interpolate a curve with Bezier curves.
- virtual [QVector](#)< QLineF > [bezierControlLines](#) (const QPolygonF &) const override
Interpolate a curve with Bezier curves.
- virtual [QVector](#)< [QwtSplinePolynomial](#) > [polynomials](#) (const QPolygonF &) const override
Calculate the interpolating polynomials for a non parametric spline.
- virtual [QVector](#)< double > [slopes](#) (const QPolygonF &) const override
Find the first derivative at the control points.

14.153.1 Detailed Description

A spline with C1 continuity.

[QwtSplineLocal](#) offers several standard algorithms for interpolating a curve with polynomials having C1 continuity at the control points. All algorithms are local in a sense, that changing one control point only few polynomials.

Definition at line 24 of file `qwt_spline_local.h`.

14.153.2 Member Enumeration Documentation

14.153.2.1 Type `enum QwtSplineLocal::Type`

Spline interpolation type.

All type of spline interpolations are lightweight algorithms calculating the slopes at a point by looking 1 or 2 points back and ahead.

Enumerator

Cardinal	A cardinal spline The cardinal spline interpolation is a very cheap calculation with a locality of 1.
ParabolicBlending	Parabolic blending is a cheap calculation with a locality of 1. Sometimes it is also called Cubic Bessel interpolation.
Akima	The algorithm of H.Akima is a calculation with a locality of 2.
PChip	Piecewise Cubic Hermite Interpolating Polynomial (PCHIP) is an algorithm that is popular because of being offered by MATLAB. It preserves the shape of the data and respects monotonicity. It has a locality of 1.

Definition at line 34 of file `qwt_spline_local.h`.

14.153.3 Constructor & Destructor Documentation

14.153.3.1 `QwtSplineLocal()` `QwtSplineLocal::QwtSplineLocal (Type type)`

Constructor.

Parameters

<i>type</i>	Spline type, specifying the type of interpolation
-------------	---

See also

[type\(\)](#)

Definition at line 450 of file qwt_spline_local.cpp.

14.153.4 Member Function Documentation

14.153.4.1 bezierControlLines() `QVector< QLineF > QwtSplineLocal::bezierControlLines (const QPolygonF & points) const [override], [virtual]`

Interpolate a curve with Bezier curves.

Interpolates a polygon piecewise with cubic Bezier curves and returns the 2 control points of each curve as QLineF.

Parameters

<i>points</i>	Control points
---------------	----------------

Returns

Control points of the interpolating Bezier curves

Reimplemented from [QwtSplineC1](#).

Definition at line 502 of file qwt_spline_local.cpp.

14.153.4.2 locality() `uint QwtSplineLocal::locality () const [override], [virtual]`

The locality of an spline interpolation identifies how many adjacent polynomials are affected, when changing the position of one point.

The Cardinal, ParabolicBlending and PChip algorithms have a locality of 1, while the Akima interpolation has a locality of 2.

Returns

1 or 2.

Reimplemented from [QwtSpline](#).

Definition at line 552 of file qwt_spline_local.cpp.

14.153.4.3 painterPath() `QPainterPath QwtSplineLocal::painterPath (const QPolygonF & points) const [override], [virtual]`

Interpolate a curve with Bezier curves.

Interpolates a polygon piecewise with cubic Bezier curves and returns them as QPainterPath.

Parameters

<i>points</i>	Control points
---------------	----------------

Returns

Painter path, that can be rendered by QPainter

Reimplemented from [QwtSplineC1](#).

Definition at line 482 of file qwt_spline_local.cpp.

14.153.4.4 **polynomials()** `QVector< QwtSplinePolynomial > QwtSplineLocal::polynomials (`
`const QPolygonF & points) const [override], [virtual]`

Calculate the interpolating polynomials for a non parametric spline.

Parameters

<i>points</i>	Control points
---------------	----------------

Returns

Interpolating polynomials

Note

The x coordinates need to be increasing or decreasing

The implementation simply calls [QwtSplineC1::polynomials\(\)](#), but is intended to be replaced by a one pass calculation some day.

Reimplemented from [QwtSplineC1](#).

Definition at line 537 of file qwt_spline_local.cpp.

14.153.4.5 **slopes()** `QVector< double > QwtSplineLocal::slopes (`
`const QPolygonF & points) const [override], [virtual]`

Find the first derivative at the control points.

Parameters

<i>points</i>	Control nodes of the spline
---------------	-----------------------------

Returns

Vector with the values of the 2nd derivate at the control points

Note

The x coordinates need to be increasing or decreasing

Implements [QwtSplineC1](#).

Definition at line 521 of file qwt_spline_local.cpp.

14.153.4.6 type() [QwtSplineLocal::Type](#) QwtSplineLocal::type () const**Returns**

Spline type, specifying the type of interpolation

Definition at line 468 of file qwt_spline_local.cpp.

14.154 QwtSplineParametrization Class Reference

Curve parametrization used for a spline interpolation.

```
#include <qwt_spline_parametrization.h>
```

Public Types

- enum [Type](#) {
[ParameterX](#) , [ParameterY](#) , [ParameterUniform](#) , [ParameterChordal](#) ,
[ParameterCentripetal](#) , [ParameterManhattan](#) }
Parametrization type.

Public Member Functions

- [QwtSplineParametrization](#) (int [type](#))
- virtual [~QwtSplineParametrization](#) ()
Destructor.
- int [type](#) () const
- virtual double [valueIncrement](#) (const QPointF &, const QPointF &) const
Calculate the parameter value increment for 2 points.

Static Public Member Functions

- static double [valueIncrementX](#) (const QPointF &, const QPointF &)
Calculate the ParameterX value increment for 2 points.
- static double [valueIncrementY](#) (const QPointF &, const QPointF &)
Calculate the ParameterY value increment for 2 points.
- static double [valueIncrementUniform](#) (const QPointF &, const QPointF &)
Calculate the ParameterUniform value increment.
- static double [valueIncrementChordal](#) (const QPointF &, const QPointF &)
Calculate the ParameterChordal value increment for 2 points.
- static double [valueIncrementCentripetal](#) (const QPointF &, const QPointF &)
Calculate the ParameterCentripetal value increment for 2 points.
- static double [valueIncrementManhattan](#) (const QPointF &, const QPointF &)
Calculate the ParameterManhattan value increment for 2 points.

14.154.1 Detailed Description

Curve parametrization used for a spline interpolation.

Parametrization is the process of finding a parameter value for each curve point - usually related to some physical quantity (distance, time ...).

Often accumulating the curve length is the intended way of parametrization, but as the interpolated curve is not known in advance an approximation needs to be used.

The values are calculated by cumulating increments, that are provided by [QwtSplineParametrization](#). As the curve parameters need to be monotonically increasing, each increment need to be positive.

- $t[0] = 0;$
- $t[i] = t[i-1] + \text{valueIncrement}(\text{point}[i-1], p[i]);$

[QwtSplineParametrization](#) provides the most common used type of parametrizations and offers an interface to inject custom implementations.

Note

The most relevant types of parametrization are trying to provide an approximation of the curve length.

See also

[QwtSpline::setParametrization\(\)](#)

Definition at line 44 of file `qwt_spline_parametrization.h`.

14.154.2 Member Enumeration Documentation

14.154.2.1 Type `enum QwtSplineParametrization::Type`

Parametrization type.

Enumerator

ParameterX	<p>No parametrization: $t[i] = x[i]$</p> <p>See also</p> <p>valueIncrementX()</p>
ParameterY	<p>No parametrization: $t[i] = y[i]$</p> <p>See also</p> <p>valueIncrementY()</p>
ParameterUniform	<p>Uniform parametrization: $t[i] = i$; A very fast parametrization, with good results, when the geometry of the control points is somehow "equidistant". F.e. when recording the position of a body, that is moving with constant speed every n seconds.</p> <p>See also</p> <p>valueIncrementUniform()</p>
ParameterChordal	<p>Parametrization using the chordal length between two control points The chordal length is the most commonly used approximation for the curve length.</p> <p>See also</p> <p>valueIncrementChordal()</p>
ParameterCentripetal	<p>Centripetal parametrization Based on the square root of the chordal length. Its name stems from the physical observations regarding the centripetal force, of a body moving along the curve.</p> <p>See also</p> <p>valueIncrementCentripetal()</p>
ParameterManhattan	<p>Parametrization using the manhattan length between two control points Approximating the curve length by the manhattan length is faster than the chordal length, but usually gives worse results.</p> <p>See also</p> <p>valueIncrementManhattan()</p>

Definition at line 48 of file qwt_spline_parametrization.h.

14.154.3 Constructor & Destructor Documentation

14.154.3.1 QwtSplineParametrization() `QwtSplineParametrization::QwtSplineParametrization (int type) [explicit]`

Constructor

Parameters

<i>type</i>	Parametrization type
-------------	----------------------

See also[type\(\)](#)

Definition at line 17 of file `qwt_spline_parametrization.cpp`.

14.154.4 Member Function Documentation

14.154.4.1 type() `int QwtSplineParametrization::type () const`

Returns

Parametrization type

Definition at line 72 of file `qwt_spline_parametrization.cpp`.

14.154.4.2 valueIncrement() `double QwtSplineParametrization::valueIncrement (const QPointF & point1, const QPointF & point2) const [virtual]`

Calculate the parameter value increment for 2 points.

Parameters

<i>point1</i>	First point
<i>point2</i>	Second point

Returns

Value increment

Definition at line 35 of file `qwt_spline_parametrization.cpp`.

14.154.4.3 valueIncrementCentripetal() `double QwtSplineParametrization::valueIncrementCentripetal (const QPointF & point1, const QPointF & point2) [inline], [static]`

Calculate the ParameterCentripetal value increment for 2 points.

Parameters

<i>point1</i>	First point
<i>point2</i>	Second point

Returns

The square root of a chordal increment

Definition at line 196 of file qwt_spline_parametrization.h.

14.154.4.4 valueIncrementChordal() `double QwtSplineParametrization::valueIncrementChordal (const QPointF & point1, const QPointF & point2) [inline], [static]`

Calculate the ParameterChordal value increment for 2 points.

Parameters

<i>point1</i>	First point
<i>point2</i>	Second point

Returns

`qSqrt(dx * dx + dy * dy);`

Definition at line 179 of file qwt_spline_parametrization.h.

14.154.4.5 valueIncrementManhattan() `double QwtSplineParametrization::valueIncrementManhattan (const QPointF & point1, const QPointF & point2) [inline], [static]`

Calculate the ParameterManhattan value increment for 2 points.

Parameters

<i>point1</i>	First point
<i>point2</i>	Second point

Returns

`| point2.x() - point1.x() | + | point2.y() - point1.y() |`

Definition at line 210 of file qwt_spline_parametrization.h.

14.154.4.6 valueIncrementUniform() `double QwtSplineParametrization::valueIncrementUniform (`
 `const QPointF & point1,`
 `const QPointF & point2) [inline], [static]`

Calculate the ParameterUniform value increment.

Parameters

<i>point1</i>	First point
<i>point2</i>	Second point

Returns

1.0

Definition at line 162 of file qwt_spline_parametrization.h.

14.154.4.7 valueIncrementX() `double QwtSplineParametrization::valueIncrementX (`
 `const QPointF & point1,`
 `const QPointF & point2) [inline], [static]`

Calculate the ParameterX value increment for 2 points.

Parameters

<i>point1</i>	First point
<i>point2</i>	Second point

Returns

point2.x() - point1.x();

Definition at line 134 of file qwt_spline_parametrization.h.

14.154.4.8 valueIncrementY() `double QwtSplineParametrization::valueIncrementY (`
 `const QPointF & point1,`
 `const QPointF & point2) [inline], [static]`

Calculate the ParameterY value increment for 2 points.

Parameters

<i>point1</i>	First point
<i>point2</i>	Second point

Returns

point2.y() - point1.y();

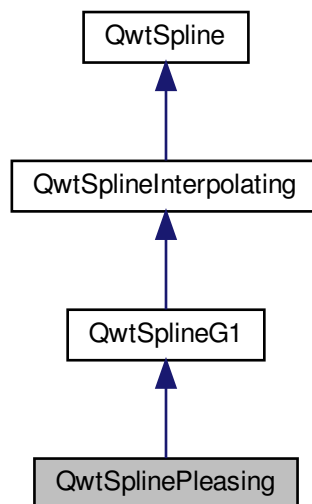
Definition at line 148 of file qwt_spline_parametrization.h.

14.155 QwtSplinePleasing Class Reference

A spline with G1 continuity.

```
#include <qwt_spline_pleasing.h>
```

Inheritance diagram for QwtSplinePleasing:



Public Member Functions

- [QwtSplinePleasing](#) ()
Constructor.
- virtual [~QwtSplinePleasing](#) ()
Destructor.
- virtual uint [locality](#) () const override
- virtual QPainterPath [painterPath](#) (const QPolygonF &) const override
Interpolate a curve with Bezier curves.
- virtual [QVector](#)< [QLineF](#) > [bezierControlLines](#) (const QPolygonF &) const override
Interpolate a curve with Bezier curves.

Additional Inherited Members

14.155.1 Detailed Description

A spline with G1 continuity.

[QwtSplinePleasing](#) is some sort of cardinal spline, with non C1 continuous extra rules for narrow angles. It has a locality of 2.

Note

The algorithm is the one offered by a popular office package.

Definition at line 23 of file `qwt_spline_pleasing.h`.

14.155.2 Constructor & Destructor Documentation

14.155.2.1 [QwtSplinePleasing\(\)](#) `QwtSplinePleasing::QwtSplinePleasing ()`

Constructor.

The default setting is a non closing spline with uniform parametrization. ([QwtSplineParametrization::ParameterUniform](#)).

See also

[QwtSpline::setParametrization\(\)](#), [QwtSpline::setBoundaryType\(\)](#)

Definition at line 265 of file `qwt_spline_pleasing.cpp`.

14.155.3 Member Function Documentation

14.155.3.1 [bezierControlLines\(\)](#) `QVector< QLineF > QwtSplinePleasing::bezierControlLines (const QPolygonF & points) const [override], [virtual]`

Interpolate a curve with Bezier curves.

Interpolates a polygon piecewise with cubic Bezier curves and returns the 2 control points of each curve as `QLineF`.

Parameters

<i>points</i>	Control points
---------------	----------------

Returns

Control points of the interpolating Bezier curves

Implements [QwtSplineInterpolating](#).

Definition at line 327 of file qwt_spline_pleasing.cpp.

14.155.3.2 locality() `uint QwtSplinePleasing::locality () const [override], [virtual]`

Returns

2

Reimplemented from [QwtSpline](#).

Definition at line 276 of file qwt_spline_pleasing.cpp.

14.155.3.3 painterPath() `QPainterPath QwtSplinePleasing::painterPath (const QPolygonF & points) const [override], [virtual]`

Interpolate a curve with Bezier curves.

Interpolates a polygon piecewise with cubic Bezier curves and returns them as QPainterPath.

Parameters

<i>points</i>	Control points
---------------	----------------

Returns

QPainterPath Painter path, that can be rendered by QPainter

Reimplemented from [QwtSplineInterpolating](#).

Definition at line 290 of file qwt_spline_pleasing.cpp.

14.156 QwtSplinePolynomial Class Reference

A cubic polynomial without constant term.

```
#include <qwt_spline_polynomial.h>
```


Public Member Functions

- [QwtSplinePolynomial](#) (double [c3](#)=0.0, double [c2](#)=0.0, double [c1](#)=0.0)

Constructor.

- bool [operator==](#) (const [QwtSplinePolynomial](#) &) const
- bool [operator!=](#) (const [QwtSplinePolynomial](#) &) const
- double [valueAt](#) (double x) const
- double [slopeAt](#) (double x) const
- double [curvatureAt](#) (double x) const

Static Public Member Functions

- static [QwtSplinePolynomial fromSlopes](#) (const QPointF &p1, double m1, const QPointF &p2, double m2)
- static [QwtSplinePolynomial fromSlopes](#) (double x, double y, double m1, double m2)
- static [QwtSplinePolynomial fromCurvatures](#) (const QPointF &p1, double cv1, const QPointF &p2, double cv2)
- static [QwtSplinePolynomial fromCurvatures](#) (double dx, double dy, double cv1, double cv2)

Public Attributes

- double [c3](#)
coefficient of the cubic summand
- double [c2](#)
coefficient of the quadratic summand
- double [c1](#)
coefficient of the linear summand

14.156.1 Detailed Description

A cubic polynomial without constant term.

[QwtSplinePolynomial](#) is a 3rd degree polynomial of the form: $y = c3 * x^3 + c2 * x^2 + c1 * x$;

[QwtSplinePolynomial](#) is usually used in combination with polygon interpolation, where it is not necessary to store a constant term ([c0](#)), as the translation is known from the corresponding polygon points.

See also

[QwtSplineC1](#)

Definition at line 30 of file `qwt_spline_polynomial.h`.

14.156.2 Constructor & Destructor Documentation

14.156.2.1 [QwtSplinePolynomial\(\)](#) `QwtSplinePolynomial::QwtSplinePolynomial (`
`double a3 = 0.0,`
`double a2 = 0.0,`
`double a1 = 0.0) [inline]`

Constructor.

Parameters

<i>a3</i>	Coefficient of the cubic summand
<i>a2</i>	Coefficient of the quadratic summand
<i>a1</i>	Coefficient of the linear summand

Definition at line 77 of file qwt_spline_polynomial.h.

14.156.3 Member Function Documentation

14.156.3.1 curvatureAt() `double QwtSplinePolynomial::curvatureAt (double x) const [inline]`

Calculate the value of the second derivate of a polynomial for a given x

Parameters

<i>x</i>	Parameter
----------	-----------

Returns

Curvature at x

Definition at line 130 of file qwt_spline_polynomial.h.

14.156.3.2 fromCurvatures() [1/2] `QwtSplinePolynomial QwtSplinePolynomial::fromCurvatures (const QPointF & p1, double cv1, const QPointF & p2, double cv2) [inline], [static]`

Find the coefficients for the polynomial including 2 points with specific values for the 2nd derivatives at these points.

Parameters

<i>p1</i>	First point
<i>cv1</i>	Value of the second derivate at p1
<i>p2</i>	Second point
<i>cv2</i>	Value of the second derivate at p2

Returns

Coefficients of the polynomials

Note

The missing constant term of the polynomial is `p1.y()`

Definition at line 185 of file `qwt_spline_polynomial.h`.

14.156.3.3 fromCurvatures() [2/2] `QwtSplinePolynomial` `QwtSplinePolynomial::fromCurvatures` (
 double *dx*,
 double *dy*,
 double *cv1*,
 double *cv2*) [inline], [static]

Find the coefficients for the polynomial from the offset between 2 points and specific values for the 2nd derivatives at these points.

Parameters

<i>dx</i>	X-offset
<i>dy</i>	Y-offset
<i>cv1</i>	Value of the second derivate at p1
<i>cv2</i>	Value of the second derivate at p2

Returns

Coefficients of the polynomials

Definition at line 202 of file `qwt_spline_polynomial.h`.

14.156.3.4 fromSlopes() [1/2] `QwtSplinePolynomial` `QwtSplinePolynomial::fromSlopes` (
 const `QPointF` & *p1*,
 double *m1*,
 const `QPointF` & *p2*,
 double *m2*) [inline], [static]

Find the coefficients for the polynomial including 2 points with specific values for the 1st derivatives at these points.

Parameters

<i>p1</i>	First point
<i>m1</i>	Value of the first derivate at p1
<i>p2</i>	Second point
<i>m2</i>	Value of the first derivate at p2

Returns

Coefficients of the polynomials

Note

The missing constant term of the polynomial is p1.y()

Definition at line 147 of file qwt_spline_polynomial.h.

14.156.3.5 fromSlopes() [2/2] `QwtSplinePolynomial` `QwtSplinePolynomial::fromSlopes` (
 double *dx*,
 double *dy*,
 double *m1*,
 double *m2*) [inline], [static]

Find the coefficients for the polynomial from the offset between 2 points and specific values for the 1st derivates at these points.

Parameters

<i>dx</i>	X-offset
<i>dy</i>	Y-offset
<i>m1</i>	Value of the first derivate at p1
<i>m2</i>	Value of the first derivate at p2

Returns

Coefficients of the polynomials

Definition at line 164 of file qwt_spline_polynomial.h.

14.156.3.6 operator"!="() `bool` `QwtSplinePolynomial::operator!=` (
 const `QwtSplinePolynomial` & *other*) const [inline]

Parameters

<i>other</i>	Other polynomial
--------------	------------------

Returns

true, when the polynomials have different coefficients

Definition at line 97 of file qwt_spline_polynomial.h.

14.156.3.7 operator=="() `bool` `QwtSplinePolynomial::operator==` (
 const `QwtSplinePolynomial` & *other*) const [inline]

Parameters

<i>other</i>	Other polynomial
--------------	------------------

Returns

true, when both polynomials have the same coefficients

Definition at line 88 of file qwt_spline_polynomial.h.

14.156.3.8 slopeAt() `double QwtSplinePolynomial::slopeAt (`
`double x) const [inline]`

Calculate the value of the first derivate of a polynomial for a given x

Parameters

x	Parameter
---	-----------

Returns

Slope at x

Definition at line 119 of file qwt_spline_polynomial.h.

14.156.3.9 valueAt() `double QwtSplinePolynomial::valueAt (`
`double x) const [inline]`

Calculate the value of a polynomial for a given x

Parameters

x	Parameter
---	-----------

Returns

Value at x

Definition at line 108 of file qwt_spline_polynomial.h.

14.157 QwtSymbol Class Reference

A class for drawing symbols.

```
#include <qwt_symbol.h>
```

Public Types

- enum [Style](#) {
[NoSymbol](#) = -1 , [Ellipse](#) , [Rect](#) , [Diamond](#) ,
[Triangle](#) , [DTriangle](#) , [UTriangle](#) , [LTriangle](#) ,
[RTriangle](#) , [Cross](#) , [XCross](#) , [HLine](#) ,
[VLine](#) , [Star1](#) , [Star2](#) , [Hexagon](#) ,
[Path](#) , [Pixmap](#) , [Graphic](#) , [SvgDocument](#) ,
[UserStyle](#) = 1000 }
- enum [CachePolicy](#) { [NoCache](#) , [Cache](#) , [AutoCache](#) }

Public Member Functions

- [QwtSymbol](#) ([Style=NoSymbol](#))
- [QwtSymbol](#) ([Style](#), const [QBrush](#) &, const [QPen](#) &, const [QSize](#) &)
Constructor.
- [QwtSymbol](#) (const [QPainterPath](#) &, const [QBrush](#) &, const [QPen](#) &)
Constructor.
- virtual [~QwtSymbol](#) ()
Destructor.
- void [setCachePolicy](#) ([CachePolicy](#))
- [CachePolicy](#) [cachePolicy](#) () const
- void [setSize](#) (const [QSize](#) &)
- void [setSize](#) (int width, int height=-1)
Specify the symbol's size.
- const [QSize](#) & [size](#) () const
- void [setPinPoint](#) (const [QPointF](#) &pos, bool enable=true)
Set and enable a pin point.
- [QPointF](#) [pinPoint](#) () const
- void [setPinPointEnabled](#) (bool)
- bool [isPinPointEnabled](#) () const
- virtual void [setColor](#) (const [QColor](#) &)
Set the color of the symbol.
- void [setBrush](#) (const [QBrush](#) &)
Assign a brush.
- const [QBrush](#) & [brush](#) () const
- void [setPen](#) (const [QColor](#) &, qreal width=0.0, [Qt::PenStyle](#)=[Qt::SolidLine](#))
- void [setPen](#) (const [QPen](#) &)
- const [QPen](#) & [pen](#) () const
- void [setStyle](#) ([Style](#))
- [Style](#) [style](#) () const
- void [setPath](#) (const [QPainterPath](#) &)
Set a painter path as symbol.
- const [QPainterPath](#) & [path](#) () const
- void [setPixmap](#) (const [QPixmap](#) &)
- const [QPixmap](#) & [pixmap](#) () const
- void [setGraphic](#) (const [QwtGraphic](#) &)
- const [QwtGraphic](#) & [graphic](#) () const
- void [setSvgDocument](#) (const [QByteArray](#) &)
- void [drawSymbol](#) ([QPainter](#) *, const [QRectF](#) &) const
Draw the symbol into a rectangle.
- void [drawSymbol](#) ([QPainter](#) *, const [QPointF](#) &) const
Draw the symbol at a specified position.

- void [drawSymbols](#) (QPainter *, const QPolygonF &) const
Draw symbols at the specified points.
- void [drawSymbols](#) (QPainter *, const QPointF *, int numPoints) const
- virtual QRect [boundingRect](#) () const
- void [invalidateCache](#) ()

Protected Member Functions

- virtual void [renderSymbols](#) (QPainter *, const QPointF *, int numPoints) const

14.157.1 Detailed Description

A class for drawing symbols.

Definition at line 31 of file qwt_symbol.h.

14.157.2 Member Enumeration Documentation

14.157.2.1 CachePolicy enum [QwtSymbol::CachePolicy](#)

Depending on the render engine and the complexity of the symbol shape it might be faster to render the symbol to a pixmap and to paint this pixmap.

F.e. the raster paint engine is a pure software renderer where in cache mode a draw operation usually ends in raster operation with the the backing store, that are usually faster, than the algorithms for rendering polygons. But the opposite can be expected for graphic pipelines that can make use of hardware acceleration.

The default setting is AutoCache

See also

[setCachePolicy\(\)](#), [cachePolicy\(\)](#)

Note

The policy has no effect, when the symbol is painted to a vector graphics format (PDF, SVG).

Warning

Since Qt 4.8 raster is the default backend on X11

Enumerator

NoCache	Don't use a pixmap cache.
Cache	Always use a pixmap cache.
AutoCache	Use a cache when one of the following conditions is true: <ul style="list-style-type: none"> • The symbol is rendered with the software renderer (QPaintEngine::Raster)

Definition at line 150 of file qwt_symbol.h.

14.157.2.2 Style `enum QwtSymbol::Style`

Symbol Style

See also

[setStyle\(\)](#), [style\(\)](#)

Enumerator

NoSymbol	No Style. The symbol cannot be drawn.
Ellipse	Ellipse or circle.
Rect	Rectangle.
Diamond	Diamond.
Triangle	Triangle pointing upwards.
DTriangle	Triangle pointing downwards.
UTriangle	Triangle pointing upwards.
LTriangle	Triangle pointing left.
RTriangle	Triangle pointing right.
Cross	Cross (+)
XCross	Diagonal cross (X)
HLine	Horizontal line.
VLine	Vertical line.
Star1	X combined with +.
Star2	Six-pointed star.
Hexagon	Hexagon.
Path	<p>The symbol is represented by a painter path, where the origin (0, 0) of the path coordinate system is mapped to the position of the symbol.</p> <p>See also</p> <p>setPath(), path()</p>
Pixmap	<p>The symbol is represented by a pixmap. The pixmap is centered or aligned to its pin point.</p> <p>See also</p> <p>setPinPoint()</p>
Graphic	<p>The symbol is represented by a graphic. The graphic is centered or aligned to its pin point.</p> <p>See also</p> <p>setPinPoint()</p>
SvgDocument	<p>The symbol is represented by a SVG graphic. The graphic is centered or aligned to its pin point.</p> <p>See also</p> <p>setPinPoint()</p>
UserStyle	<p>Styles \geq QwtSymbol::UserSymbol are reserved for derived classes of QwtSymbol that overload drawSymbols() with additional application specific symbol types.</p>

Definition at line 38 of file qwt_symbol.h.

14.157.3 Constructor & Destructor Documentation

14.157.3.1 QwtSymbol() [1/3] `QwtSymbol::QwtSymbol (Style style = NoSymbol) [explicit]`

Default Constructor

Parameters

<i>style</i>	Symbol Style
--------------	--------------

The symbol is constructed with gray interior, black outline with zero width, no size and style 'NoSymbol'.

Definition at line 843 of file qwt_symbol.cpp.

14.157.3.2 QwtSymbol() [2/3] `QwtSymbol::QwtSymbol (QwtSymbol::Style style, const QBrush & brush, const QPen & pen, const QSize & size)`

Constructor.

Parameters

<i>style</i>	Symbol Style
<i>brush</i>	brush to fill the interior
<i>pen</i>	outline pen
<i>size</i>	size

See also

[setStyle\(\)](#), [setBrush\(\)](#), [setPen\(\)](#), [setSize\(\)](#)

Definition at line 858 of file qwt_symbol.cpp.

14.157.3.3 QwtSymbol() [3/3] `QwtSymbol::QwtSymbol (const QPainterPath & path, const QBrush & brush, const QPen & pen)`

Constructor.

The symbol gets initialized by a painter path. The style is set to [QwtSymbol::Path](#), the size is set to empty (the path is displayed unscaled).

Parameters

<i>path</i>	painter path
<i>brush</i>	brush to fill the interior
<i>pen</i>	outline pen

See also

[setPath\(\)](#), [setBrush\(\)](#), [setPen\(\)](#), [setSize\(\)](#)

Definition at line 878 of file qwt_symbol.cpp.

14.157.4 Member Function Documentation**14.157.4.1 boundingRect()** `QRect QwtSymbol::boundingRect () const [virtual]`

Calculate the bounding rectangle for a symbol at position (0,0).

Returns

Bounding rectangle

Definition at line 1637 of file qwt_symbol.cpp.

14.157.4.2 brush() `const QBrush & QwtSymbol::brush () const`**Returns**

Brush

See also

[setBrush\(\)](#)

Definition at line 1123 of file qwt_symbol.cpp.

14.157.4.3 cachePolicy() `QwtSymbol::CachePolicy QwtSymbol::cachePolicy () const`**Returns**

Cache policy

See also

[CachePolicy](#), [setCachePolicy\(\)](#)

Definition at line 913 of file qwt_symbol.cpp.

14.157.4.4 drawSymbol() [1/2] `void QwtSymbol::drawSymbol (QPainter * painter, const QPointF & pos) const [inline]`

Draw the symbol at a specified position.

Parameters

<i>painter</i>	Painter
<i>pos</i>	Position of the symbol in screen coordinates

Definition at line 238 of file qwt_symbol.h.

14.157.4.5 drawSymbol() [2/2] `void QwtSymbol::drawSymbol (QPainter * painter, const QRectF & rect) const`

Draw the symbol into a rectangle.

The symbol is painted centered and scaled into the target rectangle. It is always painted uncached and the pin point is ignored.

This method is primarily intended for drawing a symbol to the legend.

Parameters

<i>painter</i>	Painter
<i>rect</i>	Target rectangle for the symbol

Definition at line 1434 of file qwt_symbol.cpp.

14.157.4.6 drawSymbols() [1/2] `void QwtSymbol::drawSymbols (QPainter * painter, const QPointF * points, int numPoints) const`

Render an array of symbols

Painting several symbols is more effective than drawing symbols one by one, as a couple of layout calculations and setting of pen/brush can be done once for the complete array.

Parameters

<i>painter</i>	Painter
<i>points</i>	Array of points
<i>numPoints</i>	Number of points

Definition at line 1307 of file qwt_symbol.cpp.

14.157.4.7 drawSymbols() [2/2] `void QwtSymbol::drawSymbols (QPainter * painter, const QPolygonF & points) const [inline]`

Draw symbols at the specified points.

Parameters

<i>painter</i>	Painter
<i>points</i>	Positions of the symbols in screen coordinates

Definition at line 251 of file `qwt_symbol.h`.

14.157.4.8 graphic() `const QwtGraphic & QwtSymbol::graphic () const`

Returns

Assigned graphic

See also

[setGraphic\(\)](#)

Definition at line 1027 of file `qwt_symbol.cpp`.

14.157.4.9 invalidateCache() `void QwtSymbol::invalidateCache ()`

Invalidate the cached symbol pixmap

The symbol invalidates its cache, whenever an attribute is changed that has an effect on how to display a symbol. In case of derived classes with individual styles (`>= QwtSymbol::UserStyle`) it might be necessary to call [invalidateCache\(\)](#) for attributes that are relevant for this style.

See also

[CachePolicy](#), [setCachePolicy\(\)](#), [drawSymbols\(\)](#)

Definition at line 1770 of file `qwt_symbol.cpp`.

14.157.4.10 isPinPointEnabled() `bool QwtSymbol::isPinPointEnabled () const`

Returns

True, when the pin point translation is enabled

See also

[setPinPoint\(\)](#), [setPinPointEnabled\(\)](#)

Definition at line 1291 of file qwt_symbol.cpp.

14.157.4.11 path() `const QPainterPath & QwtSymbol::path () const`

Returns

Painter path for displaying the symbol

See also

[setPath\(\)](#)

Definition at line 977 of file qwt_symbol.cpp.

14.157.4.12 pen() `const QPen & QwtSymbol::pen () const`

Returns

Pen

See also

[setPen\(\)](#), [brush\(\)](#)

Definition at line 1171 of file qwt_symbol.cpp.

14.157.4.13 pinPoint() `QPointF QwtSymbol::pinPoint () const`

Returns

Pin point

See also

[setPinPoint\(\)](#), [setPinPointEnabled\(\)](#)

Definition at line 1267 of file qwt_symbol.cpp.

14.157.4.14 pixmap() `const QPixmap & QwtSymbol::pixmap () const`

Returns

Assigned pixmap

See also

[setPixmap\(\)](#)

Definition at line 1002 of file `qwt_symbol.cpp`.

14.157.4.15 renderSymbols() `void QwtSymbol::renderSymbols (QPainter * painter, const QPointF * points, int numPoints) const [protected], [virtual]`

Render the symbol to series of points

Parameters

<i>painter</i>	Qt painter
<i>points</i>	Positions of the symbols
<i>numPoints</i>	Number of points

Definition at line 1513 of file `qwt_symbol.cpp`.

14.157.4.16 setBrush() `void QwtSymbol::setBrush (const QBrush & brush)`

Assign a brush.

The brush is used to draw the interior of the symbol.

Parameters

<i>brush</i>	Brush
--------------	-------

See also

[brush\(\)](#)

Definition at line 1107 of file `qwt_symbol.cpp`.

14.157.4.17 setCachePolicy() `void QwtSymbol::setCachePolicy (
 QwtSymbol::CachePolicy policy)`

Change the cache policy

The default policy is AutoCache

Parameters

<i>policy</i>	Cache policy
---------------	--------------

See also

[CachePolicy](#), [cachePolicy\(\)](#)

Definition at line 899 of file qwt_symbol.cpp.

14.157.4.18 setColor() `void QwtSymbol::setColor (
 const QColor & color) [virtual]`

Set the color of the symbol.

Change the color of the brush for symbol types with a filled area. For all other symbol types the color will be assigned to the pen.

Parameters

<i>color</i>	Color
--------------	-------

See also

[setBrush\(\)](#), [setPen\(\)](#), [brush\(\)](#), [pen\(\)](#)

Definition at line 1186 of file qwt_symbol.cpp.

14.157.4.19 setGraphic() `void QwtSymbol::setGraphic (
 const QwtGraphic & graphic)`

Set a graphic as symbol

Parameters

<i>graphic</i>	Graphic
----------------	---------

See also

[graphic\(\)](#), [setPixmap\(\)](#)

Note

the [style\(\)](#) is set to [QwtSymbol::Graphic](#)
[brush\(\)](#) and [pen\(\)](#) have no effect

Definition at line 1017 of file `qwt_symbol.cpp`.

14.157.4.20 setPath() `void QwtSymbol::setPath (`
`const QPainterPath & path)`

Set a painter path as symbol.

The symbol is represented by a painter path, where the origin (0, 0) of the path coordinate system is mapped to the position of the symbol.

When the symbol has valid size the painter path gets scaled to fit into the size. Otherwise the symbol size depends on the bounding rectangle of the path.

Example

The following code defines a symbol drawing an arrow:

```
#include <qwt_symbol.h>
QwtSymbol *symbol = new QwtSymbol();
QPen pen( Qt::black, 2 );
pen.setJoinStyle( Qt::MiterJoin );
symbol->setPen( pen );
symbol->setBrush( Qt::red );
QPainterPath path;
path.moveTo( 0, 8 );
path.lineTo( 0, 5 );
path.lineTo( -3, 5 );
path.lineTo( 0, 0 );
path.lineTo( 3, 5 );
path.lineTo( 0, 5 );
QTransform transform;
transform.rotate( -30.0 );
path = transform.map( path );
symbol->setPath( path );
symbol->setPinPoint( QPointF( 0.0, 0.0 ) );
setSize( 10, 14 );
```

Parameters

<i>path</i>	Painter path
-------------	--------------

Note

The style is implicitly set to [QwtSymbol::Path](#).

See also

[path\(\)](#), [setSize\(\)](#)

Definition at line 966 of file `qwt_symbol.cpp`.

14.157.4.21 setPen() [1/2] `void QwtSymbol::setPen (`
`const QColor & color,`
`qreal width = 0.0,`
`Qt::PenStyle style = Qt::SolidLine)`

Build and assign a pen

In Qt5 the default pen width is 1.0 (0.0 in Qt4) what makes it non cosmetic (see `QPen::isCosmetic()`). This method has been introduced to hide this incompatibility.

Parameters

<i>color</i>	Pen color
<i>width</i>	Pen width
<i>style</i>	Pen style

See also

[pen\(\)](#), [brush\(\)](#)

Definition at line 1141 of file `qwt_symbol.cpp`.

14.157.4.22 setPen() [2/2] `void QwtSymbol::setPen (`
`const QPen & pen)`

Assign a pen

The pen is used to draw the symbol's outline.

Parameters

<i>pen</i>	Pen
------------	-----

See also

[pen\(\)](#), [setBrush\(\)](#)

Definition at line 1155 of file `qwt_symbol.cpp`.

14.157.4.23 setPinPoint() `void QwtSymbol::setPinPoint (`
`const QPointF & pos,`
`bool enable = true)`

Set and enable a pin point.

The position of a complex symbol is not always aligned to its center (f.e an arrow, where the peak points to a position). The pin point defines the position inside of a QPixmap, Graphic, SvgDocument or PainterPath symbol where the represented point has to be aligned to.

Parameters

<i>pos</i>	Position
<i>enable</i>	En/Disable the pin point alignment

See also

[pinPoint\(\)](#), [setPinPointEnabled\(\)](#)

Definition at line 1249 of file qwt_symbol.cpp.

14.157.4.24 setPinPointEnabled() `void QwtSymbol::setPinPointEnabled (
bool on)`

En/Disable the pin point alignment

Parameters

<i>on</i>	Enabled, when on is true
-----------	--------------------------

See also

[setPinPoint\(\)](#), [isPinPointEnabled\(\)](#)

Definition at line 1278 of file qwt_symbol.cpp.

14.157.4.25 setPixmap() `void QwtSymbol::setPixmap (
const QPixmap & pixmap)`

Set a pixmap as symbol

Parameters

<i>pixmap</i>	Pixmap
---------------	--------

See also

[pixmap\(\)](#), [setGraphic\(\)](#)

Note

the [style\(\)](#) is set to [QwtSymbol::Pixmap](#)
[brush\(\)](#) and [pen\(\)](#) have no effect

Definition at line 992 of file qwt_symbol.cpp.

14.157.4.26 setSize() [1/2] `void QwtSymbol::setSize (`
`const QSize & size)`

Set the symbol's size

Parameters

<i>size</i>	Size
-------------	------

See also

[size\(\)](#)

Definition at line 1081 of file qwt_symbol.cpp.

14.157.4.27 setSize() [2/2] `void QwtSymbol::setSize (`
`int width,`
`int height = -1)`

Specify the symbol's size.

If the 'h' parameter is left out or less than 0, and the 'w' parameter is greater than or equal to 0, the symbol size will be set to (w,w).

Parameters

<i>width</i>	Width
<i>height</i>	Height (defaults to -1)

See also

[size\(\)](#)

Definition at line 1067 of file qwt_symbol.cpp.

14.157.4.28 setStyle() `void QwtSymbol::setStyle (`
`QwtSymbol::Style style)`

Specify the symbol style

Parameters

<i>style</i>	Style
--------------	-------

See also

[style\(\)](#)

Definition at line 1782 of file qwt_symbol.cpp.

14.157.4.29 setSvgDocument() `void QwtSymbol::setSvgDocument (
const QByteArray & svgDocument)`

Set a SVG icon as symbol

Parameters

<i>svgDocument</i>	SVG icon
--------------------	----------

See also

[setGraphic\(\)](#), [setPixmap\(\)](#)

Note

the [style\(\)](#) is set to [QwtSymbol::SvgDocument](#)
[brush\(\)](#) and [pen\(\)](#) have no effect

Definition at line 1044 of file qwt_symbol.cpp.

14.157.4.30 size() `const QSize & QwtSymbol::size () const`

Returns

Size

See also

[setSize\(\)](#)

Definition at line 1094 of file qwt_symbol.cpp.

14.157.4.31 style() `QwtSymbol::Style QwtSymbol::style () const`

Returns

Current symbol style

See also

[setStyle\(\)](#)

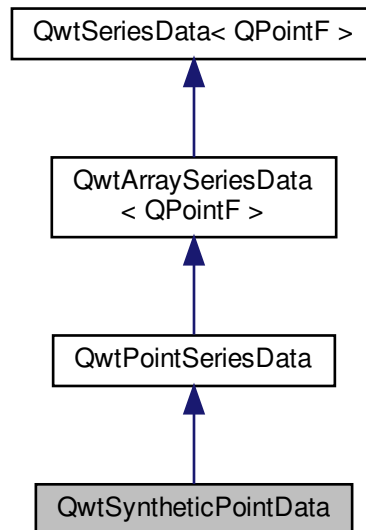
Definition at line 1795 of file qwt_symbol.cpp.

14.158 QwtSyntheticPointData Class Reference

Synthetic point data.

```
#include <qwt_point_data.h>
```

Inheritance diagram for QwtSyntheticPointData:



Public Member Functions

- [QwtSyntheticPointData](#) (size_t [size](#), const [QwtInterval](#) &=[QwtInterval](#)())
- void [setSize](#) (size_t [size](#))
- virtual size_t [size](#) () const override
- void [setInterval](#) (const [QwtInterval](#) &)
- [QwtInterval](#) [interval](#) () const
- virtual QRectF [boundingRect](#) () const override
- *Calculate the bounding rectangle.*
- virtual QPointF [sample](#) (size_t index) const override
- virtual double [y](#) (double [x](#)) const =0
- virtual double [x](#) (uint index) const
- virtual void [setRectOfInterest](#) (const QRectF &) override
- QRectF [rectOfInterest](#) () const

Additional Inherited Members

14.158.1 Detailed Description

Synthetic point data.

[QwtSyntheticPointData](#) provides a fixed number of points for an interval. The points are calculated in equidistant steps in x-direction.

If the interval is invalid, the points are calculated for the "rectangle of interest", what normally is the displayed area on the plot canvas. In this mode you get different levels of detail, when zooming in/out.

Example

The following example shows how to implement a sinus curve.

```
#include <cmath>
#include <qwt_series_data.h>
#include <qwt_plot_curve.h>
#include <qwt_plot.h>
#include <qapplication.h>
class SinusData: public QwtSyntheticPointData
{
public:
    SinusData():
        QwtSyntheticPointData( 100 )
    {
    }
    virtual double y( double x ) const
    {
        return qSin( x );
    }
};
int main(int argc, char **argv)
{
    QApplication a( argc, argv );
    QwtPlot plot;
    plot.setAxisScale( QwtAxis::XBottom, 0.0, 10.0 );
    plot.setAxisScale( QwtAxis::YLeft, -1.0, 1.0 );
    QwtPlotCurve *curve = new QwtPlotCurve( "y = sin(x)" );
    curve->setData( new SinusData() );
    curve->attach( &plot );
    plot.show();
    return a.exec();
}
```

Definition at line 157 of file qwt_point_data.h.

14.158.2 Constructor & Destructor Documentation

14.158.2.1 QwtSyntheticPointData() `QwtSyntheticPointData::QwtSyntheticPointData (size_t size, const QwtInterval & interval = QwtInterval())`

Constructor

Parameters

<i>size</i>	Number of points
<i>interval</i>	Bounding interval for the points

See also

[setInterval\(\)](#), [setSize\(\)](#)

Definition at line 20 of file qwt_point_data.cpp.

14.158.3 Member Function Documentation

14.158.3.1 boundingRect() `QRectF QwtSyntheticPointData::boundingRect () const [override], [virtual]`

Calculate the bounding rectangle.

This implementation iterates over all points, what could often be implemented much faster using the characteristics of the series. When there are many points it is recommended to overload and reimplement this method using the characteristics of the series (if possible).

Returns

Bounding rectangle

Reimplemented from [QwtPointSeriesData](#).

Definition at line 105 of file qwt_point_data.cpp.

14.158.3.2 interval() `QwtInterval QwtSyntheticPointData::interval () const`

Returns

Bounding interval

See also

[setInterval\(\)](#), [size\(\)](#)

Definition at line 62 of file qwt_point_data.cpp.

14.158.3.3 rectOfInterest() `QRectF QwtSyntheticPointData::rectOfInterest () const`

Returns

"rectangle of interest"

See also

[setRectOfInterest\(\)](#)

Definition at line 89 of file qwt_point_data.cpp.

14.158.3.4 sample() `QPointF QwtSyntheticPointData::sample (size_t index) const [override], [virtual]`

Calculate the point from an index

Parameters

<i>index</i>	Index
--------------	-------

Returns

`QPointF(x(index), y(x(index)));`

Warning

For invalid indices (`index < 0 || index >= size\(\)`) (0, 0) is returned.

Reimplemented from [QwtArraySeriesData< QPointF >](#).

Definition at line 125 of file `qwt_point_data.cpp`.

14.158.3.5 `setInterval()` `void QwtSyntheticPointData::setInterval (`
`const QwtInterval & interval)`

Set the bounding interval

Parameters

<i>interval</i>	Interval
-----------------	----------

See also

[interval\(\)](#), [setSize\(\)](#)

Definition at line 53 of file `qwt_point_data.cpp`.

14.158.3.6 `setRectOfInterest()` `void QwtSyntheticPointData::setRectOfInterest (`
`const QRectF & rect) [override], [virtual]`

Set a the "rectangle of interest"

[QwtPlotSeriesItem](#) defines the current area of the plot canvas as "rect of interest" ([QwtPlotSeriesItem::updateScaleDiv\(\)](#)).

If [interval\(\)](#).isValid() == false the x values are calculated in the interval `rect.left() -> rect.right()`.

See also

[rectOfInterest\(\)](#)

Reimplemented from [QwtSeriesData< QPointF >](#).

Definition at line 78 of file `qwt_point_data.cpp`.

14.158.3.7 setSize() `void QwtSyntheticPointData::setSize (
size_t size)`

Change the number of points

Parameters

<i>size</i>	Number of points
-------------	------------------

See also

[size\(\)](#), [setInterval\(\)](#)

Definition at line 33 of file `qwt_point_data.cpp`.

14.158.3.8 size() `size_t QwtSyntheticPointData::size () const [override], [virtual]`

Returns

Number of points

See also

[setSize\(\)](#), [interval\(\)](#)

Reimplemented from [QwtArraySeriesData< QPointF >](#).

Definition at line 42 of file `qwt_point_data.cpp`.

14.158.3.9 x() `double QwtSyntheticPointData::x (
uint index) const [virtual]`

Calculate a x-value from an index

x values are calculated by dividing an interval into equidistant steps. If `interval().isValid()` the interval is calculated from the "rectangle of interest".

Parameters

<i>index</i>	Index of the requested point
--------------	------------------------------

Returns

Calculated x coordinate

See also

[interval\(\)](#), [rectOfInterest\(\)](#), [y\(\)](#)

Definition at line 148 of file `qwt_point_data.cpp`.

```
14.158.3.10 y() virtual double QwtSyntheticPointData::y (  
    double x ) const [pure virtual]
```

Calculate a y value for a x value

Parameters

x	x value
---	---------

Returns

Corresponding y value

14.159 QwtSystemClock Class Reference

[QwtSystemClock](#) provides high resolution clock time functions.

```
#include <qwt_system_clock.h>
```

Public Member Functions

- bool [isNull](#) () const
- void [start](#) ()
Start the elapsed timer.
- double [restart](#) ()
- double [elapsed](#) () const

14.159.1 Detailed Description

[QwtSystemClock](#) provides high resolution clock time functions.

Precision and time intervals are multiples of milliseconds (ms).

([QwtSystemClock](#) is deprecated as `QElapsedTimer` offers the same precision)

Definition at line 24 of file `qwt_system_clock.h`.

14.159.2 Member Function Documentation

14.159.2.1 elapsed() `double QwtSystemClock::elapsed () const`

Returns

elapsed time in multiples of milliseconds

Definition at line 36 of file `qwt_system_clock.cpp`.

14.159.2.2 isNull() `bool QwtSystemClock::isNull () const`

Returns

true, if the elapsed timer is valid

Definition at line 14 of file `qwt_system_clock.cpp`.

14.159.2.3 restart() `double QwtSystemClock::restart ()`

Restart the elapsed timer

Returns

elapsed time in multiples of milliseconds

Definition at line 29 of file `qwt_system_clock.cpp`.

14.160 QwtText Class Reference

A class representing a text.

```
#include <qwt_text.h>
```

Public Types

- enum `TextFormat` {
`AutoText` = 0 , `PlainText` , `RichText` , `MathMLText` ,
`TeXText` , `OtherFormat` = 100 }
Text format.
- enum `PaintAttribute` { `PaintUsingTextFont` = 0x01 , `PaintUsingTextColor` = 0x02 , `PaintBackground` = 0x04 }
Paint Attributes.
- enum `LayoutAttribute` { `MinimumLayout` = 0x01 }
Layout Attributes The layout attributes affects some aspects of the layout of the text.
- typedef `QFlags< PaintAttribute >` `PaintAttributes`
- typedef `QFlags< LayoutAttribute >` `LayoutAttributes`

Public Member Functions

- [QwtText](#) ()
- [QwtText](#) (const QString &, [TextFormat](#) textFormat=[AutoText](#))
- [QwtText](#) (const [QwtText](#) &)
- Copy constructor.*
- [~QwtText](#) ()
- Destructor.*
- [QwtText & operator=](#) (const [QwtText](#) &)
- Assignment operator.*
- bool [operator==](#) (const [QwtText](#) &) const
- Relational operator.*
- bool [operator!=](#) (const [QwtText](#) &) const
- Relational operator.*
- void [setText](#) (const QString &, [QwtText::TextFormat](#) textFormat=[AutoText](#))
- QString [text](#) () const
- bool [isNull](#) () const
- bool [isEmpty](#) () const
- void [setFont](#) (const QFont &)
- QFont [font](#) () const
- Return the font.*
- QFont [usedFont](#) (const QFont &) const
- void [setRenderFlags](#) (int)
- Change the render flags.*
- int [renderFlags](#) () const
- void [setColor](#) (const QColor &)
- QColor [color](#) () const
- Return the pen color, used for painting the text.*
- QColor [usedColor](#) (const QColor &) const
- void [setBorderRadius](#) (double)
- double [borderRadius](#) () const
- void [setBorderPen](#) (const QPen &)
- QPen [borderPen](#) () const
- void [setBackgroundBrush](#) (const QBrush &)
- QBrush [backgroundBrush](#) () const
- void [setPaintAttribute](#) ([PaintAttribute](#), bool on=true)
- bool [testPaintAttribute](#) ([PaintAttribute](#)) const
- void [setLayoutAttribute](#) ([LayoutAttribute](#), bool on=true)
- bool [testLayoutAttribute](#) ([LayoutAttribute](#)) const
- double [heightForWidth](#) (double width) const
- double [heightForWidth](#) (double width, const QFont &) const
- QSizeF [textSize](#) () const
- QSizeF [textSize](#) (const QFont &) const
- void [draw](#) (QPainter *painter, const QRectF &rect) const

Static Public Member Functions

- static const [QwtTextEngine](#) * [textEngine](#) (const QString &text, [QwtText::TextFormat](#)=[AutoText](#))
- static const [QwtTextEngine](#) * [textEngine](#) ([QwtText::TextFormat](#))
- Find the text engine for a text format.*
- static void [setTextEngine](#) ([QwtText::TextFormat](#), [QwtTextEngine](#) *)

14.160.1 Detailed Description

A class representing a text.

A [QwtText](#) is a text including a set of attributes how to render it.

- **Format**
A text might include control sequences (f.e tags) describing how to render it. Each format (f.e MathML, TeX, Qt Rich Text) has its own set of control sequences, that can be handles by a special [QwtTextEngine](#) for this format.
- **Background**
A text might have a background, defined by a QPen and QBrush to improve its visibility. The corners of the background might be rounded.
- **Font**
A text might have an individual font.
- **Color**
A text might have an individual color.
- **Render Flags**
Flags from Qt::AlignmentFlag and Qt::TextFlag used like in QPainter::drawText().

See also

[QwtTextEngine](#), [QwtTextLabel](#)

Definition at line 51 of file qwt_text.h.

14.160.2 Member Typedef Documentation

14.160.2.1 LayoutAttributes `typedef QFlags<LayoutAttribute > QwtText::LayoutAttributes`

An ORed combination of [LayoutAttribute](#) values.

Definition at line 143 of file qwt_text.h.

14.160.2.2 PaintAttributes `typedef QFlags<PaintAttribute > QwtText::PaintAttributes`

An ORed combination of [PaintAttribute](#) values.

Definition at line 126 of file qwt_text.h.

14.160.3 Member Enumeration Documentation

14.160.3.1 LayoutAttribute `enum QwtText::LayoutAttribute`

Layout Attributes The layout attributes affects some aspects of the layout of the text.

Enumerator

MinimumLayout	Layout the text without its margins. This mode is useful if a text needs to be aligned accurately, like the tick labels of a scale. If QwtTextEngine::textMargins is not implemented for the format of the text, MinimumLayout has no effect.
---------------	---

Definition at line 132 of file qwt_text.h.

14.160.3.2 PaintAttribute enum [QwtText::PaintAttribute](#)

Paint Attributes.

Font and color and background are optional attributes of a [QwtText](#). The paint attributes hold the information, if they are set.

Enumerator

PaintUsingTextFont	The text has an individual font.
PaintUsingTextColor	The text has an individual color.
PaintBackground	The text has an individual background.

Definition at line 114 of file qwt_text.h.

14.160.3.3 TextFormat enum [QwtText::TextFormat](#)

Text format.

The text format defines the [QwtTextEngine](#), that is used to render the text.

See also

[QwtTextEngine](#), [setTextEngine\(\)](#)

Enumerator

AutoText	The text format is determined using QwtTextEngine::mightRender() for all available text engines in increasing order > PlainText. If none of the text engines can render the text is rendered like QwtText::PlainText .
PlainText	Draw the text as it is, using a QwtPlainTextEngine .
RichText	Use the Scribe framework (Qt Rich Text) to render the text.
MathMLText	Use a MathML (http://en.wikipedia.org/wiki/MathML) render engine to display the text. In earlier versions of Qwt such an engine was included - since Qwt 6.2 it can be found here: https://github.com/uwerat/qwt-mml-dev To enable MathML support the following code needs to be added to the application: <code>QwtText::setTextEngine(QwtText::MathMLText, new QwtMathMLTextEngine());</code>
TeXText	Use a TeX (http://en.wikipedia.org/wiki/TeX) render engine to display the text (not implemented yet).
OtherFormat	The number of text formats can be extended using setTextEngine . Formats \geq QwtText::OtherFormat are not used by Qwt.

Definition at line 64 of file qwt_text.h.

14.160.4 Constructor & Destructor Documentation

14.160.4.1 QwtText() [1/2] `QwtText::QwtText ()`

Constructor

Definition at line 201 of file qwt_text.cpp.

14.160.4.2 QwtText() [2/2] `QwtText::QwtText (const QString & text, QwtText::TextFormat textFormat = AutoText)`

Constructor

Parameters

<i>text</i>	Text content
<i>textFormat</i>	Text format

Definition at line 215 of file qwt_text.cpp.

14.160.5 Member Function Documentation

14.160.5.1 backgroundBrush() `QBrush QwtText::backgroundBrush () const`

Returns

Background brush

See also

[setBackgroundBrush\(\)](#), [borderPen\(\)](#)

Definition at line 451 of file qwt_text.cpp.

14.160.5.2 borderPen() `QPen QwtText::borderPen () const`**Returns**

Background pen

See also

[setBorderPen\(\)](#), [backgroundBrush\(\)](#)

Definition at line 430 of file `qwt_text.cpp`.

14.160.5.3 borderRadius() `double QwtText::borderRadius () const`**Returns**

Radius for the corners of the border frame

See also

[setBorderRadius\(\)](#), [borderPen\(\)](#), [backgroundBrush\(\)](#)

Definition at line 409 of file `qwt_text.cpp`.

14.160.5.4 draw() `void QwtText::draw (QPainter * painter, const QRectF & rect) const`

Draw a text into a rectangle

Parameters

<i>painter</i>	Painter
<i>rect</i>	Rectangle

Definition at line 615 of file `qwt_text.cpp`.

14.160.5.5 heightForWidth() `[1/2] double QwtText::heightForWidth (double width) const`

Find the height for a given width

Parameters

<i>width</i>	Width
--------------	-------

Returns

Calculated height

Definition at line 522 of file qwt_text.cpp.

14.160.5.6 heightForWidth() [2/2] `double QwtText::heightForWidth (double width, const QFont & defaultFont) const`

Find the height for a given width

Parameters

<i>defaultFont</i>	Font, used for the calculation if the text has no font
<i>width</i>	Width

Returns

Calculated height

Definition at line 535 of file qwt_text.cpp.

14.160.5.7 isEmpty() `bool QwtText::isEmpty () const`

Returns

[text\(\).isEmpty\(\)](#)

Definition at line 739 of file qwt_text.cpp.

14.160.5.8 isNull() `bool QwtText::isNull () const`

Returns

[text\(\).isNull\(\)](#)

Definition at line 733 of file qwt_text.cpp.

14.160.5.9 renderFlags() `int QwtText::renderFlags () const`

Returns

Render flags

See also

[setRenderFlags\(\)](#)

Definition at line 317 of file qwt_text.cpp.

14.160.5.10 setBackgroundBrush() `void QwtText::setBackgroundBrush (
const QBrush & brush)`

Set the background brush

Parameters

<i>brush</i>	Background brush
--------------	------------------

See also

[backgroundBrush\(\)](#), [setBorderPen\(\)](#)

Definition at line 441 of file qwt_text.cpp.

14.160.5.11 setBorderPen() `void QwtText::setBorderPen (
const QPen & pen)`

Set the background pen

Parameters

<i>pen</i>	Background pen
------------	----------------

See also

[borderPen\(\)](#), [setBackgroundBrush\(\)](#)

Definition at line 420 of file qwt_text.cpp.

14.160.5.12 setBorderRadius() `void QwtText::setBorderRadius (`
 `double radius)`

Set the radius for the corners of the border frame

Parameters

<i>radius</i>	Radius of a rounded corner
---------------	----------------------------

See also

[borderRadius\(\)](#), [setBorderPen\(\)](#), [setBackgroundBrush\(\)](#)

Definition at line 400 of file `qwt_text.cpp`.

14.160.5.13 setColor() `void QwtText::setColor (`
 `const QColor & color)`

Set the pen color used for drawing the text.

Parameters

<i>color</i>	Color
--------------	-------

Note

Setting the color might have no effect, when the text contains control sequences for setting colors.

Definition at line 365 of file `qwt_text.cpp`.

14.160.5.14 setFont() `void QwtText::setFont (`
 `const QFont & font)`

Set the font.

Parameters

<i>font</i>	Font
-------------	------

Note

Setting the font might have no effect, when the text contains control sequences for setting fonts.

Definition at line 329 of file `qwt_text.cpp`.

14.160.5.15 setLayoutAttribute() `void QwtText::setLayoutAttribute (`
 `LayoutAttribute attribute,`
 `bool on = true)`

Change a layout attribute

Parameters

<i>attribute</i>	Layout attribute
<i>on</i>	On/Off

See also

[testLayoutAttribute\(\)](#)

Definition at line 494 of file qwt_text.cpp.

14.160.5.16 setPaintAttribute() `void QwtText::setPaintAttribute (
 PaintAttribute attribute,
 bool on = true)`

Change a paint attribute

Parameters

<i>attribute</i>	Paint attribute
<i>on</i>	On/Off

Note

Used by [setFont\(\)](#), [setColor\(\)](#), [setBorderPen\(\)](#) and [setBackgroundBrush\(\)](#)

See also

[testPaintAttribute\(\)](#)

Definition at line 466 of file qwt_text.cpp.

14.160.5.17 setRenderFlags() `void QwtText::setRenderFlags (
 int renderFlags)`

Change the render flags.

The default setting is Qt::AlignCenter

Parameters

<i>renderFlags</i>	Bitwise OR of the flags used like in QPainter::drawText()
--------------------	---

See also

[renderFlags\(\)](#), [QwtTextEngine::draw\(\)](#)

Note

Some `renderFlags` might have no effect, depending on the text format.

Definition at line 304 of file `qwt_text.cpp`.

14.160.5.18 `setText()` `void QwtText::setText (`
 `const QString & text,`
 `QwtText::TextFormat textFormat = AutoText)`

Assign a new text content

Parameters

<i>text</i>	Text content
<i>textFormat</i>	Text format

See also

[text\(\)](#)

Definition at line 277 of file `qwt_text.cpp`.

14.160.5.19 `setTextEngine()` `void QwtText::setTextEngine (`
 `QwtText::TextFormat format,`
 `QwtTextEngine * engine) [static]`

Assign/Replace a text engine for a text format

With `setTextEngine` it is possible to extend Qwt with other types of text formats.

For [QwtText::PlainText](#) it is not allowed to assign a engine == NULL.

Parameters

<i>format</i>	Text format
<i>engine</i>	Text engine

Warning

Using [QwtText::AutoText](#) does nothing.

Definition at line 713 of file `qwt_text.cpp`.

14.160.5.20 testLayoutAttribute() `bool QwtText::testLayoutAttribute (
 LayoutAttribute attribute) const`

Test a layout attribute

Parameters

<i>attribute</i>	Layout attribute
------------------	------------------

Returns

true, if attribute is enabled

See also

[setLayoutAttribute\(\)](#)

Definition at line 510 of file qwt_text.cpp.

14.160.5.21 testPaintAttribute() `bool QwtText::testPaintAttribute (
 PaintAttribute attribute) const`

Test a paint attribute

Parameters

<i>attribute</i>	Paint attribute
------------------	-----------------

Returns

true, if attribute is enabled

See also

[setPaintAttribute\(\)](#)

Definition at line 482 of file qwt_text.cpp.

14.160.5.22 text() `QString QwtText::text () const`

Returns

Text as QString.

See also

[setText\(\)](#)

Definition at line 289 of file qwt_text.cpp.

14.160.5.23 textEngine() [1/2] `const QwtTextEngine * QwtText::textEngine (
 const QString & text,
 QwtText::TextFormat format = AutoText) [static]`

Find the text engine for a text format

In case of [QwtText::AutoText](#) the first text engine (beside [QwtPlainTextEngine](#)) is returned, where [QwtTextEngine::mightRender](#) returns true. If there is none [QwtPlainTextEngine](#) is returned.

If no text engine is registered for the format [QwtPlainTextEngine](#) is returned.

Parameters

<i>text</i>	Text, needed in case of AutoText
<i>format</i>	Text format

Returns

Corresponding text engine

Definition at line 694 of file qwt_text.cpp.

14.160.5.24 textEngine() [2/2] `const QwtTextEngine * QwtText::textEngine (
 QwtText::TextFormat format) [static]`

Find the text engine for a text format.

textEngine can be used to find out if a text format is supported.

Parameters

<i>format</i>	Text format
---------------	-------------

Returns

The text engine, or NULL if no engine is available.

Definition at line 727 of file qwt_text.cpp.

14.160.5.25 **textSize()** [1/2] `QSizeF QwtText::textSize () const`

Returns the size, that is needed to render text

Returns

Calculated size

Definition at line 570 of file qwt_text.cpp.

14.160.5.26 **textSize()** [2/2] `QSizeF QwtText::textSize (
const QFont & defaultFont) const`

Returns the size, that is needed to render text

Parameters

<i>defaultFont</i>	Font of the text
--------------------	------------------

Returns

Calculated size

Definition at line 581 of file qwt_text.cpp.

14.160.5.27 **usedColor()** `QColor QwtText::usedColor (
const QColor & defaultColor) const`

Return the color of the text, if it has one. Otherwise return defaultColor.

Parameters

<i>defaultColor</i>	Default color
---------------------	---------------

Returns

Color used for drawing the text

See also

[setColor\(\)](#), [color\(\)](#), [PaintAttributes](#)

Definition at line 386 of file qwt_text.cpp.

14.160.5.28 **usedFont()** `QFont QwtText::usedFont (`
`const QFont & defaultFont) const`

Return the font of the text, if it has one. Otherwise return defaultFont.

Parameters

<code>defaultFont</code>	Default font
--------------------------	--------------

Returns

Font used for drawing the text

See also

[setFont\(\)](#), [font\(\)](#), [PaintAttributes](#)

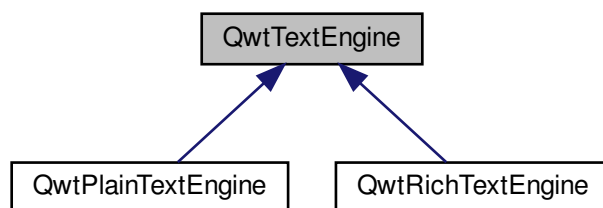
Definition at line 350 of file `qwt_text.cpp`.

14.161 QwtTextEngine Class Reference

Abstract base class for rendering text strings.

```
#include <qwt_text_engine.h>
```

Inheritance diagram for QwtTextEngine:



Public Member Functions

- virtual [~QwtTextEngine](#) ()
Destructor.
- virtual double [heightForWidth](#) (const QFont &font, int flags, const QString &text, double width) const =0
- virtual QSizeF [textSize](#) (const QFont &font, int flags, const QString &text) const =0
- virtual bool [mightRender](#) (const QString &text) const =0
- virtual void [textMargins](#) (const QFont &font, const QString &text, double &left, double &right, double &top, double &bottom) const =0
- virtual void [draw](#) (QPainter *painter, const QRectF &rect, int flags, const QString &text) const =0

Protected Member Functions

- [QwtTextEngine](#) ()
Constructor.

14.161.1 Detailed Description

Abstract base class for rendering text strings.

A text engine is responsible for rendering texts for a specific text format. They are used by [QwtText](#) to render a text.

See also

[QwtText::setTextEngine\(\)](#)

Definition at line 30 of file `qwt_text_engine.h`.

14.161.2 Member Function Documentation

14.161.2.1 draw() `virtual void QwtTextEngine::draw (QPainter * painter, const QRectF & rect, int flags, const QString & text) const [pure virtual]`

Draw the text in a clipping rectangle

Parameters

<i>painter</i>	Painter
<i>rect</i>	Clipping rectangle
<i>flags</i>	Bitwise OR of the flags like in for QPainter::drawText()
<i>text</i>	Text to be rendered

Implemented in [QwtRichTextEngine](#), and [QwtPlainTextEngine](#).

14.161.2.2 heightForWidth() `virtual double QwtTextEngine::heightForWidth (const QFont & font, int flags, const QString & text, double width) const [pure virtual]`

Find the height for a given width

Parameters

<i>font</i>	Font of the text
<i>flags</i>	Bitwise OR of the flags used like in QPainter::drawText
<i>text</i>	Text to be rendered
<i>width</i>	Width

Returns

Calculated height

Implemented in [QwtRichTextEngine](#), and [QwtPlainTextEngine](#).

14.161.2.3 mightRender() `virtual bool QwtTextEngine::mightRender (const QString & text) const [pure virtual]`

Test if a string can be rendered by this text engine

Parameters

<i>text</i>	Text to be tested
-------------	-------------------

Returns

true, if it can be rendered

Implemented in [QwtRichTextEngine](#), and [QwtPlainTextEngine](#).

14.161.2.4 textMargins() `virtual void QwtTextEngine::textMargins (const QFont & font, const QString & text, double & left, double & right, double & top, double & bottom) const [pure virtual]`

Return margins around the texts

The textSize might include margins around the text, like QFontMetrics::descent(). In situations where texts need to be aligned in detail, knowing these margins might improve the layout calculations.

Parameters

<i>font</i>	Font of the text
<i>text</i>	Text to be rendered
<i>left</i>	Return value for the left margin
<i>right</i>	Return value for the right margin
<i>top</i>	Return value for the top margin
<i>bottom</i>	Return value for the bottom margin

Implemented in [QwtRichTextEngine](#), and [QwtPlainTextEngine](#).

14.161.2.5 textSize() `virtual QSizeF QwtTextEngine::textSize (`
`const QFont & font,`
`int flags,`
`const QString & text) const [pure virtual]`

Returns the size, that is needed to render text

Parameters

<i>font</i>	Font of the text
<i>flags</i>	Bitwise OR of the flags like in for QPainter::drawText
<i>text</i>	Text to be rendered

Returns

Calculated size

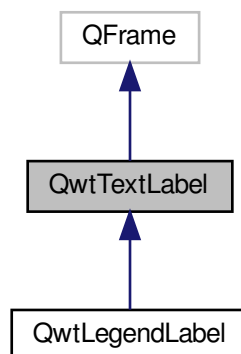
Implemented in [QwtRichTextEngine](#), and [QwtPlainTextEngine](#).

14.162 QwtTextLabel Class Reference

A Widget which displays a [QwtText](#).

```
#include <qwt_text_label.h>
```

Inheritance diagram for QwtTextLabel:



Public Slots

- void [setText](#) (const QString &, [QwtText::TextFormat](#) textFormat=[QwtText::AutoText](#))
- virtual void [setText](#) (const [QwtText](#) &)
- void [clear](#) ()
Clear the text and all [QwtText](#) attributes.

Public Member Functions

- [QwtTextLabel](#) (QWidget *parent=NULL)
- [QwtTextLabel](#) (const [QwtText](#) &, QWidget *parent=NULL)
- virtual [~QwtTextLabel](#) ()

Destructor.

- void [setPlainText](#) (const QString &)
- QString [plainText](#) () const
- const [QwtText](#) & [text](#) () const

Return the text.

- int [indent](#) () const

Return label's text indent in pixels.

- void [setIndent](#) (int)

- int [margin](#) () const

Return label's text margin in pixels.

- void [setMargin](#) (int)

- virtual QSize [sizeHint](#) () const override

Return a size hint.

- virtual QSize [minimumSizeHint](#) () const override

Return a minimum size hint.

- virtual int [heightForWidth](#) (int) const override

- QRect [textRect](#) () const

- virtual void [drawText](#) (QPainter *, const QRectF &)

Redraw the text.

Protected Member Functions

- virtual void [paintEvent](#) (QPaintEvent *) override
- virtual void [drawContents](#) (QPainter *)

Redraw the text and focus indicator.

14.162.1 Detailed Description

A Widget which displays a [QwtText](#).

Definition at line 26 of file qwt_text_label.h.

14.162.2 Constructor & Destructor Documentation

14.162.2.1 QwtTextLabel() [1/2] `QwtTextLabel::QwtTextLabel (QWidget * parent = NULL) [explicit]`

Constructs an empty label.

Parameters

<i>parent</i>	Parent widget
---------------	---------------

Definition at line 39 of file qwt_text_label.cpp.

14.162.2.2 QwtTextLabel() [2/2] `QwtTextLabel::QwtTextLabel (`
 `const QwtText & text,`
 `QWidget * parent = NULL) [explicit]`

Constructs a label that displays the text, text

Parameters

<i>parent</i>	Parent widget
<i>text</i>	Text

Definition at line 50 of file qwt_text_label.cpp.

14.162.3 Member Function Documentation

14.162.3.1 heightForWidth() `int QwtTextLabel::heightForWidth (`
 `int width) const [override], [virtual]`

Parameters

<i>width</i>	Width
--------------	-------

Returns

Preferred height for this widget, given the width.

Definition at line 209 of file qwt_text_label.cpp.

14.162.3.2 paintEvent() `void QwtTextLabel::paintEvent (`
 `QPaintEvent * event) [override], [protected], [virtual]`

Qt paint event

Parameters

<i>event</i>	Paint event
--------------	-------------

Reimplemented in [QwtLegendLabel](#).

Definition at line 236 of file qwt_text_label.cpp.

14.162.3.3 **plainText()** `QString QwtTextLabel::plainText () const`

Interface for the designer plugin

Returns

Text as plain text

See also

[setPlainText\(\)](#), [text\(\)](#)

Definition at line 84 of file `qwt_text_label.cpp`.

14.162.3.4 **setIndent()** `void QwtTextLabel::setIndent (int indent)`

Set label's text indent in pixels

Parameters

<i>indent</i>	Indentation in pixels
---------------	-----------------------

Definition at line 142 of file `qwt_text_label.cpp`.

14.162.3.5 **setMargin()** `void QwtTextLabel::setMargin (int margin)`

Set label's margin in pixels

Parameters

<i>margin</i>	Margin in pixels
---------------	------------------

Definition at line 163 of file `qwt_text_label.cpp`.

14.162.3.6 **setPlainText()** `void QwtTextLabel::setPlainText (const QString & text)`

Interface for the designer plugin - does the same as [setText\(\)](#)

See also

[plainText\(\)](#)

Definition at line 73 of file `qwt_text_label.cpp`.

14.162.3.7 setText [1/2] `void QwtTextLabel::setText (`
 `const QString & text,`
 `QwtText::TextFormat textFormat = QwtText::AutoText) [slot]`

Change the label's text, keeping all other [QwtText](#) attributes

Parameters

<i>text</i>	New text
<i>textFormat</i>	Format of text

See also

[QwtText](#)

Definition at line 96 of file `qwt_text_label.cpp`.

14.162.3.8 setText [2/2] `void QwtTextLabel::setText (`
 `const QwtText & text) [virtual], [slot]`

Change the label's text

Parameters

<i>text</i>	New text
-------------	----------

Reimplemented in [QwtLegendLabel](#).

Definition at line 109 of file `qwt_text_label.cpp`.

14.162.3.9 textRect() `QRect QwtTextLabel::textRect () const`

Calculate geometry for the text in widget coordinates

Returns

Geometry for the text

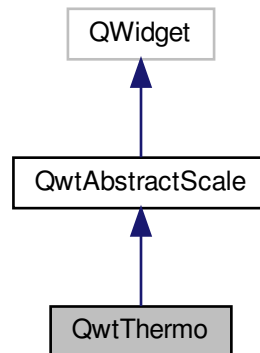
Definition at line 288 of file `qwt_text_label.cpp`.

14.163 QwtThermo Class Reference

The Thermometer Widget.

```
#include <qwt_thermo.h>
```

Inheritance diagram for QwtThermo:



Public Types

- enum [ScalePosition](#) { [NoScale](#) , [LeadingScale](#) , [TrailingScale](#) }
- enum [OriginMode](#) { [OriginMinimum](#) , [OriginMaximum](#) , [OriginCustom](#) }

Public Slots

- virtual void [setValue](#) (double)

Public Member Functions

- [QwtThermo](#) (QWidget *parent=NULL)
- virtual [~QwtThermo](#) ()
Destructor.
- void [setOrientation](#) (Qt::Orientation)
Set the orientation.
- Qt::Orientation [orientation](#) () const
- void [setScalePosition](#) ([ScalePosition](#))
Change the position of the scale.
- [ScalePosition](#) [scalePosition](#) () const
- void [setSpacing](#) (int)
Change the spacing between pipe and scale.
- int [spacing](#) () const
- void [setBorderWidth](#) (int)
- int [borderWidth](#) () const

- void `setOriginMode` (`OriginMode`)
Change how the origin is determined.
- `OriginMode` `originMode` () const
- void `setOrigin` (double)
Specifies the custom origin.
- double `origin` () const
- void `setFillBrush` (const `QBrush` &)
Change the brush of the liquid.
- `QBrush` `fillBrush` () const
- void `setAlarmBrush` (const `QBrush` &)
Specify the liquid brush above the alarm threshold.
- `QBrush` `alarmBrush` () const
- void `setAlarmLevel` (double)
- double `alarmLevel` () const
- void `setAlarmEnabled` (bool)
Enable or disable the alarm threshold.
- bool `alarmEnabled` () const
- void `setColorMap` (`QwtColorMap` *)
Assign a color map for the fill color.
- `QwtColorMap` * `colorMap` ()
- const `QwtColorMap` * `colorMap` () const
- void `setPipeWidth` (int)
- int `pipeWidth` () const
- void `setRangeFlags` (`QwtInterval::BorderFlags`)
Exclude/Include min/max values.
- `QwtInterval::BorderFlags` `rangeFlags` () const
- double `value` () const
Return the value.
- virtual `QSize` `sizeHint` () const override
- virtual `QSize` `minimumSizeHint` () const override
- void `setScaleDraw` (`QwtScaleDraw` *)
Set a scale draw.
- const `QwtScaleDraw` * `scaleDraw` () const

Protected Member Functions

- virtual void `drawLiquid` (`QPainter` *, const `QRect` &) const
- virtual void `scaleChange` () override
Notify a scale change.
- virtual void `paintEvent` (`QPaintEvent` *) override
- virtual void `resizeEvent` (`QResizeEvent` *) override
- virtual void `changeEvent` (`QEvent` *) override
- `QwtScaleDraw` * `scaleDraw` ()
- `QRect` `pipeRect` () const
- `QRect` `fillRect` (const `QRect` &) const
Calculate the filled rectangle of the pipe.
- `QRect` `alarmRect` (const `QRect` &) const
Calculate the alarm rectangle of the pipe.

14.163.1 Detailed Description

The Thermometer Widget.

[QwtThermo](#) is a widget which displays a value in an interval. It supports:

- a horizontal or vertical layout;
- a range;
- a scale;
- an alarm level.

The fill colors might be calculated from an optional color map. If no color map has been assigned [QwtThermo](#) uses the following colors/brushes from the widget palette:

- `QPalette::Base` Background of the pipe
- `QPalette::ButtonText` Fill brush below the alarm level
- `QPalette::Highlight` Fill brush for the values above the alarm level
- `QPalette::WindowText` For the axis of the scale
- `QPalette::Text` For the labels of the scale

Definition at line 46 of file `qwt_thermo.h`.

14.163.2 Member Enumeration Documentation

14.163.2.1 OriginMode enum [QwtThermo::OriginMode](#)

Origin mode. This property specifies where the beginning of the liquid is placed.

See also

[setOriginMode\(\)](#), [setOrigin\(\)](#)

Enumerator

OriginMinimum	The origin is the minimum of the scale.
OriginMaximum	The origin is the maximum of the scale.
OriginCustom	The origin is specified using the origin() property.

Definition at line 91 of file `qwt_thermo.h`.

14.163.2.2 ScalePosition enum [QwtThermo::ScalePosition](#)

Position of the scale

See also

[setScalePosition\(\)](#), [setOrientation\(\)](#)

Enumerator

NoScale	The slider has no scale.
LeadingScale	The scale is right of a vertical or below of a horizontal slider.
TrailingScale	The scale is left of a vertical or above of a horizontal slider.

Definition at line 73 of file `qwt_thermo.h`.

14.163.3 Constructor & Destructor Documentation

14.163.3.1 QwtThermo() `QwtThermo::QwtThermo (QWidget * parent = NULL) [explicit]`

Constructor

Parameters

<i>parent</i>	Parent widget
---------------	---------------

Definition at line 121 of file `qwt_thermo.cpp`.

14.163.4 Member Function Documentation

14.163.4.1 alarmBrush() `QBrush QwtThermo::alarmBrush () const`

Returns

Liquid brush (`QPalette::Highlight`) above the alarm threshold.

See also

[setAlarmBrush\(\)](#), `QWidget::palette()`

Warning

The alarm threshold has no effect, when a color map has been assigned

Definition at line 761 of file `qwt_thermo.cpp`.

14.163.4.2 alarmEnabled() `bool QwtThermo::alarmEnabled () const`**Returns**

True, when the alarm threshold is enabled.

Warning

The alarm threshold has no effect, when a color map has been assigned

Definition at line 837 of file qwt_thermo.cpp.

14.163.4.3 alarmLevel() `double QwtThermo::alarmLevel () const`**Returns**

Alarm threshold.

See also

[setAlarmLevel\(\)](#)

Warning

The alarm threshold has no effect, when a color map has been assigned

Definition at line 789 of file qwt_thermo.cpp.

14.163.4.4 alarmRect() `QRect QwtThermo::alarmRect (const QRect & fillRect) const [protected]`

Calculate the alarm rectangle of the pipe.

Parameters

<i>fillRect</i>	Filled rectangle in the pipe
-----------------	------------------------------

Returns

Rectangle to be filled with the alarm brush

See also

[pipeRect\(\)](#), [fillRect\(\)](#), [alarmLevel\(\)](#), [alarmBrush\(\)](#)

Definition at line 944 of file `qwt_thermo.cpp`.

14.163.4.5 `borderWidth()` `int QwtThermo::borderWidth () const`

Returns

Border width of the thermometer pipe.

See also

[setBorderWidth\(\)](#)

Definition at line 671 of file `qwt_thermo.cpp`.

14.163.4.6 `changeEvent()` `void QwtThermo::changeEvent (
QEvent * event) [override], [protected], [virtual]`

Qt change event handler

Parameters

<i>event</i>	Event
--------------	-------

Reimplemented from [QwtAbstractScale](#).

Definition at line 277 of file `qwt_thermo.cpp`.

14.163.4.7 `colorMap()` [1/2] `QwtColorMap * QwtThermo::colorMap ()`

Returns

Color map for the fill color

Warning

The alarm threshold has no effect, when a color map has been assigned

Definition at line 697 of file `qwt_thermo.cpp`.

14.163.4.8 colorMap() [2/2] `const QwtColorMap * QwtThermo::colorMap () const`

Returns

Color map for the fill color

Warning

The alarm threshold has no effect, when a color map has been assigned

Definition at line 707 of file qwt_thermo.cpp.

14.163.4.9 drawLiquid() `void QwtThermo::drawLiquid (QPainter * painter, const QRect & pipeRect) const [protected], [virtual]`

Redraw the liquid in thermometer pipe.

Parameters

<i>painter</i>	Painter
<i>pipeRect</i>	Bounding rectangle of the pipe without borders

Definition at line 546 of file qwt_thermo.cpp.

14.163.4.10 fillBrush() `QBrush QwtThermo::fillBrush () const`

Returns

Liquid (QPalette::ButtonText) brush.

See also

[setFillBrush\(\)](#), [QWidget::palette\(\)](#)

Definition at line 731 of file qwt_thermo.cpp.

14.163.4.11 fillRect() `QRect QwtThermo::fillRect (const QRect & pipeRect) const [protected]`

Calculate the filled rectangle of the pipe.

Parameters

<i>pipeRect</i>	Rectangle of the pipe
-----------------	-----------------------

Returns

Rectangle to be filled (fill and alarm brush)

See also

[pipeRect\(\)](#), [alarmRect\(\)](#)

Definition at line 897 of file qwt_thermo.cpp.

14.163.4.12 minimumSizeHint() `QSize QwtThermo::minimumSizeHint () const [override], [virtual]`

Returns

Minimum size hint

Warning

The return value depends on the font and the scale.

See also

[sizeHint\(\)](#)

Definition at line 856 of file qwt_thermo.cpp.

14.163.4.13 orientation() `Qt::Orientation QwtThermo::orientation () const`

Returns

Orientation

See also

[setOrientation\(\)](#)

Definition at line 455 of file qwt_thermo.cpp.

14.163.4.14 **origin()** `double QwtThermo::origin () const`

Returns

Origin of the thermo, when OriginCustom is enabled

See also

[setOrigin\(\)](#), [setOriginMode\(\)](#), [originMode\(\)](#)

Definition at line 504 of file qwt_thermo.cpp.

14.163.4.15 **originMode()** `QwtThermo::OriginMode QwtThermo::originMode () const`

Returns

Mode, how the origin is determined.

See also

[setOriginMode\(\)](#), [serOrigin\(\)](#), [origin\(\)](#)

Definition at line 477 of file qwt_thermo.cpp.

14.163.4.16 **paintEvent()** `void QwtThermo::paintEvent (
 QPaintEvent * event) [override], [protected], [virtual]`

Paint event handler

Parameters

<i>event</i>	Paint event
--------------	-------------

Definition at line 235 of file qwt_thermo.cpp.

14.163.4.17 **pipeRect()** `QRect QwtThermo::pipeRect () const [protected]`

Returns

Bounding rectangle of the pipe (without borders) in widget coordinates

Definition at line 385 of file qwt_thermo.cpp.

14.163.4.18 pipeWidth() `int QwtThermo::pipeWidth () const`

Returns

Width of the pipe.

See also

[setPipeWidth\(\)](#)

Definition at line 813 of file `qwt_thermo.cpp`.

14.163.4.19 rangeFlags() `QwtInterval::BorderFlags QwtThermo::rangeFlags () const`

Returns

Range flags

See also

[setRangeFlags\(\)](#)

Definition at line 170 of file `qwt_thermo.cpp`.

14.163.4.20 resizeEvent() `void QwtThermo::resizeEvent (
QResizeEvent * event) [override], [protected], [virtual]`

Resize event handler

Parameters

<i>event</i>	Resize event
--------------	--------------

Definition at line 267 of file `qwt_thermo.cpp`.

14.163.4.21 scaleDraw() `[1/2] QwtScaleDraw * QwtThermo::scaleDraw () [protected]`

Returns

the scale draw of the thermo

See also

[setScaleDraw\(\)](#)

Definition at line 226 of file qwt_thermo.cpp.

14.163.4.22 scaleDraw() [2/2] `const QwtScaleDraw * QwtThermo::scaleDraw () const`

Returns

the scale draw of the thermo

See also

[setScaleDraw\(\)](#)

Definition at line 217 of file qwt_thermo.cpp.

14.163.4.23 scalePosition() `QwtThermo::ScalePosition QwtThermo::scalePosition () const`

Returns

Scale position.

See also

[setScalePosition\(\)](#)

Definition at line 530 of file qwt_thermo.cpp.

14.163.4.24 setAlarmBrush() `void QwtThermo::setAlarmBrush (
const QBrush & brush)`

Specify the liquid brush above the alarm threshold.

Changes the QPalette::Highlight brush of the palette.

Parameters

<i>brush</i>	New brush.
--------------	------------

See also

[alarmBrush\(\)](#), [QWidget::setPalette\(\)](#)

Warning

The alarm threshold has no effect, when a color map has been assigned

Definition at line 747 of file `qwt_thermo.cpp`.

14.163.4.25 setAlarmEnabled() `void QwtThermo::setAlarmEnabled (
bool on)`

Enable or disable the alarm threshold.

Parameters

<i>on</i>	true (disabled) or false (enabled)
-----------	------------------------------------

Warning

The alarm threshold has no effect, when a color map has been assigned

Definition at line 825 of file `qwt_thermo.cpp`.

14.163.4.26 setAlarmLevel() `void QwtThermo::setAlarmLevel (
double level)`

Specify the alarm threshold.

Parameters

<i>level</i>	Alarm threshold
--------------	-----------------

See also

[alarmLevel\(\)](#)

Warning

The alarm threshold has no effect, when a color map has been assigned

Definition at line 775 of file `qwt_thermo.cpp`.

14.163.4.27 setBorderWidth() `void QwtThermo::setBorderWidth (
 int width)`

Set the border width of the pipe.

Parameters

<i>width</i>	Border width
--------------	--------------

See also

[borderWidth\(\)](#)

Definition at line 655 of file qwt_thermo.cpp.

14.163.4.28 setColorMap() `void QwtThermo::setColorMap (
 QwtColorMap * colorMap)`

Assign a color map for the fill color.

Parameters

<i>colorMap</i>	Color map
-----------------	-----------

Warning

The alarm threshold has no effect, when a color map has been assigned

Definition at line 683 of file qwt_thermo.cpp.

14.163.4.29 setFillBrush() `void QwtThermo::setFillBrush (
 const QBrush & brush)`

Change the brush of the liquid.

Changes the QPalette::ButtonText brush of the palette.

Parameters

<i>brush</i>	New brush.
--------------	------------

See also

[fillBrush\(\)](#), [QWidget::setPalette\(\)](#)

Definition at line 720 of file qwt_thermo.cpp.

14.163.4.30 setOrientation() `void QwtThermo::setOrientation (Qt::Orientation orientation)`

Set the orientation.

Parameters

<i>orientation</i>	Allowed values are Qt::Horizontal and Qt::Vertical.
--------------------	---

See also

[orientation\(\)](#), [scalePosition\(\)](#)

Definition at line 432 of file qwt_thermo.cpp.

14.163.4.31 setOrigin() `void QwtThermo::setOrigin (double origin)`

Specifies the custom origin.

If originMode is set to OriginCustom this property controls where the liquid starts.

Parameters

<i>origin</i>	New origin level
---------------	------------------

See also

[setOriginMode\(\)](#), [originMode\(\)](#), [origin\(\)](#)

Definition at line 491 of file qwt_thermo.cpp.

14.163.4.32 setOriginMode() `void QwtThermo::setOriginMode (OriginMode m)`

Change how the origin is determined.

See also

[originMode\(\)](#), [serOrigin\(\)](#), [origin\(\)](#)

Definition at line 464 of file qwt_thermo.cpp.

14.163.4.33 setPipeWidth() `void QwtThermo::setPipeWidth (int width)`

Change the width of the pipe.

Parameters

<i>width</i>	Width of the pipe
--------------	-------------------

See also

[pipeWidth\(\)](#)

Definition at line 800 of file qwt_thermo.cpp.

14.163.4.34 setRangeFlags() `void QwtThermo::setRangeFlags (
 QwtInterval::BorderFlags flags)`

Exclude/Include min/max values.

According to the flags `minValue()` and `maxValue()` are included/excluded from the pipe. In case of an excluded value the corresponding tick is painted 1 pixel off of the [pipeRect\(\)](#).

F.e. when a minimum of 0.0 has to be displayed as an empty pipe the `minValue()` needs to be excluded.

Parameters

<i>flags</i>	Range flags
--------------	-------------

See also

[rangeFlags\(\)](#)

Definition at line 157 of file qwt_thermo.cpp.

14.163.4.35 setScaleDraw() `void QwtThermo::setScaleDraw (
 QwtScaleDraw * scaleDraw)`

Set a scale draw.

For changing the labels of the scales, it is necessary to derive from [QwtScaleDraw](#) and overload [QwtScaleDraw::label\(\)](#).

Parameters

<i>scaleDraw</i>	ScaleDraw object, that has to be created with <code>new</code> and will be deleted in <code>~QwtThermo()</code> or the next call of setScaleDraw() .
------------------	--

Definition at line 207 of file qwt_thermo.cpp.

14.163.4.36 setScalePosition() `void QwtThermo::setScalePosition (
 ScalePosition scalePosition)`

Change the position of the scale.

Parameters

<i>scalePosition</i>	Position of the scale.
----------------------	------------------------

See also

[ScalePosition](#), [scalePosition\(\)](#)

Definition at line 515 of file `qwt_thermo.cpp`.

14.163.4.37 setSpacing() `void QwtThermo::setSpacing (
 int spacing)`

Change the spacing between pipe and scale.

A spacing of 0 means, that the backbone of the scale is below the pipe.

The default setting is 3 pixels.

Parameters

<i>spacing</i>	Number of pixels
----------------	------------------

See also

[spacing\(\)](#);

Definition at line 629 of file `qwt_thermo.cpp`.

14.163.4.38 setValue `void QwtThermo::setValue (
 double value) [virtual], [slot]`

Set the current value.

Parameters

<i>value</i>	New Value
--------------	-----------

See also

[value\(\)](#)

Definition at line 181 of file qwt_thermo.cpp.

14.163.4.39 sizeHint() `QSize QwtThermo::sizeHint () const [override], [virtual]`

Returns

the minimum size hint

See also

[minimumSizeHint\(\)](#)

Definition at line 846 of file qwt_thermo.cpp.

14.163.4.40 spacing() `int QwtThermo::spacing () const`

Returns

Number of pixels between pipe and scale

See also

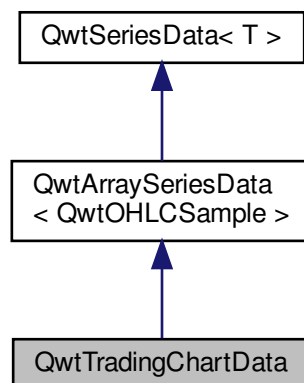
[setSpacing\(\)](#)

Definition at line 645 of file qwt_thermo.cpp.

14.164 QwtTradingChartData Class Reference

```
#include <qwt_series_data.h>
```

Inheritance diagram for QwtTradingChartData:



Public Member Functions

- [QwtTradingChartData](#) (const [QVector](#)< [QwtOHLCSample](#) > &=[QVector](#)< [QwtOHLCSample](#) >())
- virtual [QRectF](#) [boundingRect](#) () const override

Calculate the bounding rectangle.

Additional Inherited Members

14.164.1 Detailed Description

Interface for iterating over an array of OHLC samples

Definition at line 261 of file `qwt_series_data.h`.

14.164.2 Constructor & Destructor Documentation

14.164.2.1 QwtTradingChartData() `QwtTradingChartData::QwtTradingChartData (const QVector< QwtOHLCSample > & samples = QVector< QwtOHLCSample > ())`

Constructor

Parameters

<i>samples</i>	Samples
----------------	---------

Definition at line 378 of file `qwt_series_data.cpp`.

14.164.3 Member Function Documentation

14.164.3.1 boundingRect() `QRectF QwtTradingChartData::boundingRect () const [override], [virtual]`

Calculate the bounding rectangle.

The bounding rectangle is calculated once by iterating over all points and is stored for all following requests.

Returns

Bounding rectangle

Implements [QwtSeriesData](#)< [T](#) >.

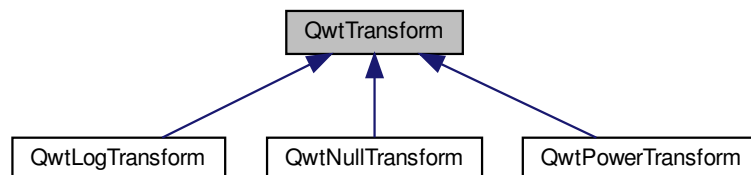
Definition at line 391 of file `qwt_series_data.cpp`.

14.165 QwtTransform Class Reference

A transformation between coordinate systems.

```
#include <qwt_transform.h>
```

Inheritance diagram for QwtTransform:



Public Member Functions

- [QwtTransform](#) ()
Constructor.
- virtual [~QwtTransform](#) ()
Destructor.
- virtual double [bounded](#) (double value) const
- virtual double [transform](#) (double value) const =0
- virtual double [invTransform](#) (double value) const =0
- virtual [QwtTransform](#) * [copy](#) () const =0
Virtualized copy operation.

14.165.1 Detailed Description

A transformation between coordinate systems.

[QwtTransform](#) manipulates values, when being mapped between the scale and the paint device coordinate system.

A transformation consists of 2 methods:

- transform
- invTransform

where one is the inverse function of the other.

When p1, p2 are the boundaries of the paint device coordinates and s1, s2 the boundaries of the scale, [QwtScaleMap](#) uses the following calculations:

- $p = p1 + (p2 - p1) * (T(s) - T(s1)) / (T(s2) - T(s1));$
- $s = \text{invT}(T(s1)) + (T(s2) - T(s1)) * (p - p1) / (p2 - p1);$

Definition at line 35 of file qwt_transform.h.

14.165.2 Member Function Documentation

14.165.2.1 bounded() `double QwtTransform::bounded (
double value) const [virtual]`

Modify value to be a valid value for the transformation. The default implementation does nothing.

Parameters

<i>value</i>	Value to be bounded
--------------	---------------------

Returns

value unmodified

Reimplemented in [QwtLogTransform](#).

Definition at line 33 of file `qwt_transform.cpp`.

14.165.2.2 invTransform() `virtual double QwtTransform::invTransform (
double value) const [pure virtual]`

Inverse transformation function

Parameters

<i>value</i>	Value
--------------	-------

Returns

Modified value

See also

[transform\(\)](#)

Implemented in [QwtPowerTransform](#), [QwtLogTransform](#), and [QwtNullTransform](#).

14.165.2.3 transform() `virtual double QwtTransform::transform (
double value) const [pure virtual]`

Transformation function

Parameters

<i>value</i>	Value
--------------	-------

Returns

Modified value

See also

[invTransform\(\)](#)

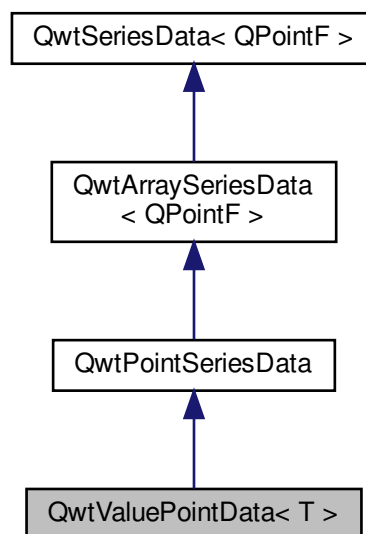
Implemented in [QwtPowerTransform](#), [QwtLogTransform](#), and [QwtNullTransform](#).

14.166 QwtValuePointData< T > Class Template Reference

Interface for iterating over a QVector<T>.

```
#include <qwt_point_data.h>
```

Inheritance diagram for QwtValuePointData< T >:



Public Member Functions

- [QwtValuePointData](#) (const QVector< T > &y)
- [QwtValuePointData](#) (const T *y, size_t size)
- virtual size_t size () const override
- virtual QPointF sample (size_t index) const override
- const QVector< T > &yData () const

Additional Inherited Members

14.166.1 Detailed Description

```
template<typename T>
class QwtValuePointData< T >
```

Interface for iterating over a `QVector<T>`.

The memory contains the y coordinates, while the index is interpreted as x coordinate.

Definition at line 67 of file `qwt_point_data.h`.

14.166.2 Constructor & Destructor Documentation

14.166.2.1 QwtValuePointData() [1/2] `template<typename T >`
`QwtValuePointData< T >::QwtValuePointData (`
 `const QVector< T > & y)`

Constructor

Parameters

<i>y</i>	Array of y values
----------	-------------------

See also

[QwtPlotCurve::setData\(\)](#), [QwtPlotCurve::setSamples\(\)](#)

Definition at line 266 of file `qwt_point_data.h`.

14.166.2.2 QwtValuePointData() [2/2] `template<typename T >`
`QwtValuePointData< T >::QwtValuePointData (`
 `const T * y,`
 `size_t size)`

Constructor

Parameters

<i>y</i>	Array of y values
<i>size</i>	Size of the x and y arrays

See also

[QwtPlotCurve::setData\(\)](#), [QwtPlotCurve::setSamples\(\)](#)

Definition at line 279 of file `qwt_point_data.h`.

14.166.3 Member Function Documentation

14.166.3.1 `sample()` `template<typename T >`

```
QPointF QwtValuePointData< T >::sample (
    size_t index ) const [override], [virtual]
```

Return the sample at position *i*

Parameters

<i>index</i>	Index
--------------	-------

Returns

Sample at position *i*

Reimplemented from [QwtArraySeriesData< QPointF >](#).

Definition at line 299 of file `qwt_point_data.h`.

14.166.3.2 `size()` `template<typename T >`

```
size_t QwtValuePointData< T >::size [override], [virtual]
```

Returns

Size of the data set

Reimplemented from [QwtArraySeriesData< QPointF >](#).

Definition at line 287 of file `qwt_point_data.h`.

14.166.3.3 `yData()` `template<typename T >`

```
const QVector< T > & QwtValuePointData< T >::yData
```

Returns

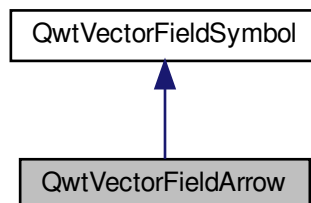
Array of the y-values

Definition at line 306 of file `qwt_point_data.h`.

14.167 QwtVectorFieldArrow Class Reference

```
#include <qwt_vectorfield_symbol.h>
```

Inheritance diagram for QwtVectorFieldArrow:



Public Member Functions

- [QwtVectorFieldArrow](#) (qreal headWidth=6.0, qreal tailWidth=1.0)
Constructor.
- virtual [~QwtVectorFieldArrow](#) () override
Destructor.
- virtual void [setLength](#) (qreal [length](#)) override
- virtual qreal [length](#) () const override
- virtual void [paint](#) (QPainter *) const override
Draw the symbol/arrow.

14.167.1 Detailed Description

Arrow implementation that draws a filled arrow with outline, using a triangular head of constant width.

Definition at line 61 of file `qwt_vectorfield_symbol.h`.

14.167.2 Constructor & Destructor Documentation

14.167.2.1 QwtVectorFieldArrow() `QwtVectorFieldArrow::QwtVectorFieldArrow (qreal headWidth = 6.0, qreal tailWidth = 1.0)`

Constructor.

The length is initialized by `headWidth + 4`

Parameters

<i>headWidth</i>	Width of the triangular head
<i>tailWidth</i>	Width of the arrow tail

See also

[setLength\(\)](#)

Definition at line 74 of file `qwt_vectorfield_symbol.cpp`.

14.167.3 Member Function Documentation

14.167.3.1 length() `qreal QwtVectorFieldArrow::length () const [override], [virtual]`

Returns

length of the symbol/arrow

See also

[setLength\(\)](#)

Implements [QwtVectorFieldSymbol](#).

Definition at line 90 of file `qwt_vectorfield_symbol.cpp`.

14.167.3.2 setLength() `void QwtVectorFieldArrow::setLength (qreal length) [override], [virtual]`

Set the length of the symbol/arrow

See also

[length\(\)](#)

Implements [QwtVectorFieldSymbol](#).

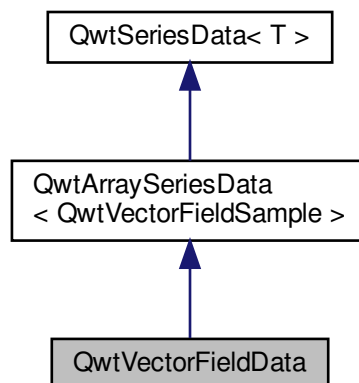
Definition at line 85 of file `qwt_vectorfield_symbol.cpp`.

14.168 QwtVectorFieldData Class Reference

Interface for iterating over an array of vector field samples.

```
#include <qwt_series_data.h>
```

Inheritance diagram for QwtVectorFieldData:



Public Member Functions

- [QwtVectorFieldData](#) (const [QVector](#)< [QwtVectorFieldSample](#) > &=[QVector](#)< [QwtVectorFieldSample](#) >())
- virtual [QRectF boundingRect](#) () const override
Calculate the bounding rectangle.

Additional Inherited Members

14.168.1 Detailed Description

Interface for iterating over an array of vector field samples.

Definition at line 249 of file `qwt_series_data.h`.

14.168.2 Constructor & Destructor Documentation

14.168.2.1 QwtVectorFieldData() `QwtVectorFieldData::QwtVectorFieldData (const QVector< QwtVectorFieldSample > & samples = QVector< QwtVectorFieldSample > ())`

Constructor

Parameters

<i>samples</i>	Samples
----------------	---------

Definition at line 327 of file qwt_series_data.cpp.

14.168.3 Member Function Documentation

14.168.3.1 boundingRect() `QRectF QwtVectorFieldData::boundingRect () const [override], [virtual]`

Calculate the bounding rectangle.

The bounding rectangle is calculated once by iterating over all points and is stored for all following requests.

Returns

Bounding rectangle

Implements [QwtSeriesData< T >](#).

Definition at line 341 of file qwt_series_data.cpp.

14.169 QwtVectorFieldSample Class Reference

Sample used in vector fields.

```
#include <qwt_samples.h>
```

Public Member Functions

- [QwtVectorFieldSample](#) (double *x*=0.0, double *y*=0.0, double *vx*=0.0, double *vy*=0.0)
Constructor.
- [QwtVectorFieldSample](#) (const QPointF &*pos*, double *vx*=0.0, double *vy*=0.0)
Constructor.
- QPointF *pos* () const
- bool *isNull* () const

Public Attributes

- double *x*
x coordinate of the position
- double *y*
y coordinate of the position
- double *vx*
x coordinate of the vector
- double *vy*
y coordinate of the vector

14.169.1 Detailed Description

Sample used in vector fields.

A vector field sample is a position and a vector - usually representing some direction and magnitude - attached to this position.

See also

[QwtVectorFieldData](#)

Definition at line 243 of file `qwt_samples.h`.

14.169.2 Constructor & Destructor Documentation

14.169.2.1 QwtVectorFieldSample() [1/2] `QwtVectorFieldSample::QwtVectorFieldSample (`
 `double posX = 0.0,`
 `double posY = 0.0,`
 `double vectorX = 0.0,`
 `double vectorY = 0.0) [inline]`

Constructor.

Parameters

<i>posX</i>	x coordinate of the position
<i>posY</i>	y coordinate of the position
<i>vectorX</i>	x coordinate of the vector
<i>vectorY</i>	y coordinate of the vector

Definition at line 277 of file `qwt_samples.h`.

14.169.2.2 QwtVectorFieldSample() [2/2] `QwtVectorFieldSample::QwtVectorFieldSample (`
 `const QPointF & pos,`
 `double vectorX = 0.0,`
 `double vectorY = 0.0) [inline]`

Constructor.

Parameters

<i>pos</i>	Position
<i>vectorX</i>	x coordinate of the vector
<i>vectorY</i>	y coordinate of the vector

Definition at line 293 of file qwt_samples.h.

14.169.3 Member Function Documentation

14.169.3.1 isNull() `bool QwtVectorFieldSample::isNull () const [inline]`

Returns

true, if vx and vy are 0

Definition at line 309 of file qwt_samples.h.

14.169.3.2 pos() `QPointF QwtVectorFieldSample::pos () const [inline]`

Returns

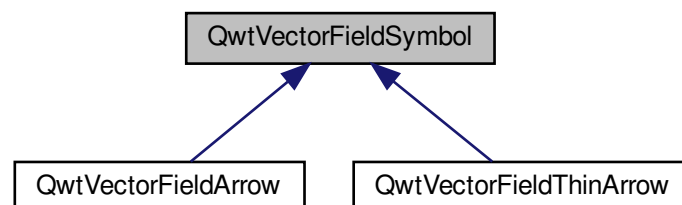
x/y coordinates as QPointF

Definition at line 303 of file qwt_samples.h.

14.170 QwtVectorFieldSymbol Class Reference

```
#include <qwt_vectorfield_symbol.h>
```

Inheritance diagram for QwtVectorFieldSymbol:



Public Member Functions

- [QwtVectorFieldSymbol](#) ()
Constructor.
- virtual [~QwtVectorFieldSymbol](#) ()
Destructor.
- virtual void [setLength](#) (qreal [length](#))=0
- virtual qreal [length](#) () const =0
- virtual void [paint](#) (QPainter *) const =0
Draw the symbol/arrow.

14.170.1 Detailed Description

Defines abstract interface for arrow drawing routines.

Arrow needs to be drawn horizontally with arrow tip at coordinate 0,0. [arrowLength\(\)](#) shall return the entire length of the arrow (needed to translate the arrow for tail/centered alignment). [setArrowLength\(\)](#) defines arrow length in pixels (screen coordinates). It can be implemented to adjust other geometric properties such as the head size and width of the arrow. It is *always* called before [paint\(\)](#).

A new arrow implementation can be set with [QwtPlotVectorField::setArrowSymbol\(\)](#), whereby ownership is transferred to the plot field.

Definition at line 32 of file [qwt_vectorfield_symbol.h](#).

14.170.2 Member Function Documentation

14.170.2.1 [length\(\)](#) virtual qreal [QwtVectorFieldSymbol::length](#) () const [pure virtual]

Returns

length of the symbol/arrow

See also

[setLength\(\)](#)

Implemented in [QwtVectorFieldThinArrow](#), and [QwtVectorFieldArrow](#).

14.170.2.2 [setLength\(\)](#) virtual void [QwtVectorFieldSymbol::setLength](#) (qreal [length](#)) [pure virtual]

Set the length of the symbol/arrow

See also

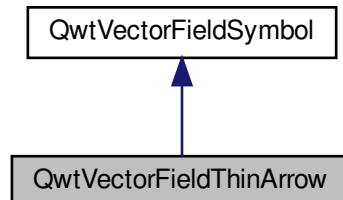
[length\(\)](#)

Implemented in [QwtVectorFieldThinArrow](#), and [QwtVectorFieldArrow](#).

14.171 QwtVectorFieldThinArrow Class Reference

```
#include <qwt_vectorfield_symbol.h>
```

Inheritance diagram for QwtVectorFieldThinArrow:



Public Member Functions

- [QwtVectorFieldThinArrow](#) (qreal headWidth=6.0)
Constructor.
- virtual [~QwtVectorFieldThinArrow](#) () override
Destructor.
- virtual void [setLength](#) (qreal [length](#)) override
- virtual qreal [length](#) () const override
- virtual void [paint](#) (QPainter *) const override
Draw the symbol/arrow.

14.171.1 Detailed Description

Arrow implementation that only used lines, with optionally a filled arrow or only lines.

Definition at line 81 of file `qwt_vectorfield_symbol.h`.

14.171.2 Constructor & Destructor Documentation

14.171.2.1 QwtVectorFieldThinArrow() `QwtVectorFieldThinArrow::QwtVectorFieldThinArrow (qreal headWidth = 6.0)`

Constructor.

The length is initialized by `headWidth + 4`

Parameters

<i>headWidth</i>	Width of the triangular head
------------------	------------------------------

See also[setLength\(\)](#)

Definition at line 128 of file `qwt_vectorfield_symbol.cpp`.

14.171.3 Member Function Documentation

14.171.3.1 length() `qreal QwtVectorFieldThinArrow::length () const [override], [virtual]`

Returns

length of the symbol/arrow

See also[setLength\(\)](#)

Implements [QwtVectorFieldSymbol](#).

Definition at line 152 of file `qwt_vectorfield_symbol.cpp`.

14.171.3.2 setLength() `void QwtVectorFieldThinArrow::setLength (qreal length) [override], [virtual]`

Set the length of the symbol/arrow

See also[length\(\)](#)

Implements [QwtVectorFieldSymbol](#).

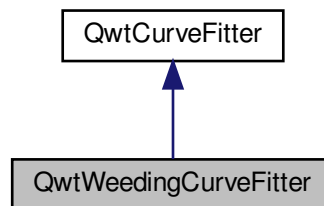
Definition at line 139 of file `qwt_vectorfield_symbol.cpp`.

14.172 QwtWeedingCurveFitter Class Reference

A curve fitter implementing Douglas and Peucker algorithm.

```
#include <qwt_weeding_curve_fitter.h>
```

Inheritance diagram for QwtWeedingCurveFitter:



Public Member Functions

- [QwtWeedingCurveFitter](#) (double [tolerance](#)=1.0)
- virtual [~QwtWeedingCurveFitter](#) ()
Destructor.
- void [setTolerance](#) (double)
- double [tolerance](#) () const
- void [setChunkSize](#) (uint)
- uint [chunkSize](#) () const
- virtual QPolygonF [fitCurve](#) (const QPolygonF &) const override
- virtual QPainterPath [fitCurvePath](#) (const QPolygonF &) const override

Additional Inherited Members

14.172.1 Detailed Description

A curve fitter implementing Douglas and Peucker algorithm.

The purpose of the Douglas and Peucker algorithm is that given a 'curve' composed of line segments to find a curve not too dissimilar but that has fewer points. The algorithm defines 'too dissimilar' based on the maximum distance (tolerance) between the original curve and the smoothed curve.

The runtime of the algorithm increases non linear (worst case $O(n \cdot n)$) and might be very slow for huge polygons. To avoid performance issues it might be useful to split the polygon ([setChunkSize\(\)](#)) and to run the algorithm for these smaller parts. The disadvantage of having no interpolation at the borders is for most use cases irrelevant.

The smoothed curve consists of a subset of the points that defined the original curve.

In opposite to [QwtSplineCurveFitter](#) the Douglas and Peucker algorithm reduces the number of points. By adjusting the tolerance parameter according to the axis scales [QwtSplineCurveFitter](#) can be used to implement different level of details to speed up painting of curves of many points.

Definition at line 38 of file `qwt_weeding_curve_fitter.h`.

14.172.2 Constructor & Destructor Documentation

14.172.2.1 QwtWeedingCurveFitter() `QwtWeedingCurveFitter::QwtWeedingCurveFitter (double tolerance = 1.0) [explicit]`

Constructor

Parameters

<i>tolerance</i>	Tolerance
------------------	-----------

See also

[setTolerance\(\)](#), [tolerance\(\)](#)

Definition at line 50 of file `qwt_weeding_curve_fitter.cpp`.

14.172.3 Member Function Documentation

14.172.3.1 chunkSize() `uint QwtWeedingCurveFitter::chunkSize () const`

Returns

Maximum for the number of points passed to a run of the algorithm - or 0, when unlimited

See also

[setChunkSize\(\)](#)

Definition at line 114 of file `qwt_weeding_curve_fitter.cpp`.

14.172.3.2 fitCurve() `QPolygonF QwtWeedingCurveFitter::fitCurve (const QPolygonF & points) const [override], [virtual]`

Parameters

<i>points</i>	Series of data points
---------------	-----------------------

Returns

Curve points

See also

[fitCurvePath\(\)](#)

Implements [QwtCurveFitter](#).

Definition at line 124 of file qwt_weeding_curve_fitter.cpp.

14.172.3.3 fitCurvePath() `QPainterPath QwtWeedingCurveFitter::fitCurvePath (const QPolygonF & points) const [override], [virtual]`

Parameters

<i>points</i>	Series of data points
---------------	-----------------------

Returns

Curve path

See also

[fitCurve\(\)](#)

Implements [QwtCurveFitter](#).

Definition at line 151 of file qwt_weeding_curve_fitter.cpp.

14.172.3.4 setChunkSize() `void QwtWeedingCurveFitter::setChunkSize (uint numPoints)`

Limit the number of points passed to a run of the algorithm

The runtime of the Douglas Peucker algorithm increases non linear with the number of points. For a chunk size > 0 the polygon is split into pieces passed to the algorithm one by one.

Parameters

<i>numPoints</i>	Maximum for the number of points passed to the algorithm
------------------	--

See also

[chunkSize\(\)](#)

Definition at line 101 of file qwt_weeding_curve_fitter.cpp.

14.172.3.5 setTolerance() `void QwtWeedingCurveFitter::setTolerance (
double tolerance)`

Assign the tolerance

The tolerance is the maximum distance, that is acceptable between the original curve and the smoothed curve.

Increasing the tolerance will reduce the number of the resulting points.

Parameters

<i>tolerance</i>	Tolerance
------------------	-----------

See also

[tolerance\(\)](#)

Definition at line 76 of file qwt_weeding_curve_fitter.cpp.

14.172.3.6 tolerance() `double QwtWeedingCurveFitter::tolerance () const`

Returns

Tolerance

See also

[setTolerance\(\)](#)

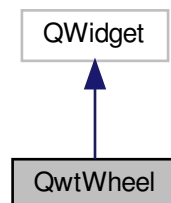
Definition at line 85 of file qwt_weeding_curve_fitter.cpp.

14.173 QwtWheel Class Reference

The Wheel Widget.

```
#include <qwt_wheel.h>
```

Inheritance diagram for QwtWheel:



Public Slots

- void `setValue` (double)
Set a new value without adjusting to the step raster.
- void `setTotalAngle` (double)
Set the total angle which the wheel can be turned.
- void `setViewAngle` (double)
Specify the visible portion of the wheel.
- void `setMass` (double)
Set the slider's mass for flywheel effect.

Signals

- void `valueChanged` (double `value`)
Notify a change of value.
- void `wheelPressed` ()
- void `wheelReleased` ()
- void `wheelMoved` (double `value`)

Public Member Functions

- `QwtWheel` (QWidget *parent=NULL)
Constructor.
- virtual `~QwtWheel` ()
Destructor.
- double `value` () const
- void `setOrientation` (Qt::Orientation)
Set the wheel's orientation.
- Qt::Orientation `orientation` () const
- double `totalAngle` () const
- double `viewAngle` () const
- void `setTickCount` (int)
Adjust the number of grooves in the wheel's surface.
- int `tickCount` () const
- void `setWheelWidth` (int)
Set the width of the wheel.
- int `wheelWidth` () const
- void `setWheelBorderWidth` (int)
Set the wheel border width of the wheel.
- int `wheelBorderWidth` () const
- void `setBorderWidth` (int)
Set the border width.
- int `borderWidth` () const
- void `setInverted` (bool)
En/Disable inverted appearance.
- bool `isInverted` () const
- void `setWrapping` (bool)
En/Disable wrapping.
- bool `wrapping` () const
- void `setSingleStep` (double)
Set the step size of the counter.

- double `singleStep` () const
- void `setPageStepCount` (int)
Set the page step count.
- int `pageStepCount` () const
- void `setStepAlignment` (bool on)
En/Disable step alignment.
- bool `stepAlignment` () const
- void `setRange` (double min, double max)
Set the minimum and maximum values.
- void `setMinimum` (double)
- double `minimum` () const
- void `setMaximum` (double)
- double `maximum` () const
- void `setUpdateInterval` (int)
Specify the update interval when the wheel is flying.
- int `updateInterval` () const
- void `setTracking` (bool)
En/Disable tracking.
- bool `isTracking` () const
- double `mass` () const

Protected Member Functions

- virtual void `paintEvent` (QPaintEvent *) override
Qt Paint Event.
- virtual void `mousePressEvent` (QMouseEvent *) override
Mouse press event handler.
- virtual void `mouseReleaseEvent` (QMouseEvent *) override
Mouse Release Event handler.
- virtual void `mouseMoveEvent` (QMouseEvent *) override
Mouse Move Event handler.
- virtual void `keyPressEvent` (QKeyEvent *) override
- virtual void `wheelEvent` (QWheelEvent *) override
Handle wheel events.
- virtual void `timerEvent` (QTimerEvent *) override
Qt timer event.
- void `stopFlying` ()
Stop the flying movement of the wheel.
- QRect `wheelRect` () const
- virtual QSize `sizeHint` () const override
- virtual QSize `minimumSizeHint` () const override
- virtual void `drawTicks` (QPainter *, const QRectF &)
- virtual void `drawWheelBackground` (QPainter *, const QRectF &)
- virtual double `valueAt` (const QPoint &) const

14.173.1 Detailed Description

The Wheel Widget.

The wheel widget can be used to change values over a very large range in very small steps. Using the [setMass\(\)](#) member, it can be configured as a flying wheel.

The default range of the wheel is [0.0, 100.0]

See also

The radio example.

Definition at line 27 of file `qwt_wheel.h`.

14.173.2 Member Function Documentation

14.173.2.1 `borderWidth()` `int QwtWheel::borderWidth () const`

Returns

Border width

See also

[setBorderWidth\(\)](#)

Definition at line 586 of file `qwt_wheel.cpp`.

14.173.2.2 `drawTicks()` `void QwtWheel::drawTicks (QPainter * painter, const QRectF & rect) [protected], [virtual]`

Draw the Wheel's ticks

Parameters

<i>painter</i>	Painter
<i>rect</i>	Geometry for the wheel

Definition at line 817 of file `qwt_wheel.cpp`.

14.173.2.3 drawWheelBackground() `void QwtWheel::drawWheelBackground (QPainter * painter, const QRectF & rect) [protected], [virtual]`

Draw the Wheel's background gradient

Parameters

<i>painter</i>	Painter
<i>rect</i>	Geometry for the wheel

Definition at line 761 of file qwt_wheel.cpp.

14.173.2.4 isInverted() `bool QwtWheel::isInverted () const`

Returns

True, when the wheel is inverted

See also

[setInverted\(\)](#)

Definition at line 1176 of file qwt_wheel.cpp.

14.173.2.5 isTracking() `bool QwtWheel::isTracking () const`

Returns

True, when tracking is enabled

See also

[setTracking\(\)](#), [valueChanged\(\)](#), [wheelMoved\(\)](#)

Definition at line 129 of file qwt_wheel.cpp.

14.173.2.6 keyPressEvent() `void QwtWheel::keyPressEvent (QKeyEvent * event) [override], [protected], [virtual]`

Handle key events

- Qt::Key_Home
Step to [minimum\(\)](#)
- Qt::Key_End
Step to [maximum\(\)](#)
- Qt::Key_Up
In case of a horizontal or not inverted vertical wheel the value will be incremented by the step size. For an inverted vertical wheel the value will be decremented by the step size.
- Qt::Key_Down
In case of a horizontal or not inverted vertical wheel the value will be decremented by the step size. For an inverted vertical wheel the value will be incremented by the step size.
- Qt::Key_PageUp
The value will be incremented by `pageStepSize() * singleStepSize()`.
- Qt::Key_PageDown
The value will be decremented by `pageStepSize() * singleStepSize()`.

Parameters

<i>event</i>	Key event
--------------	-----------

Definition at line 409 of file `qwt_wheel.cpp`.

14.173.2.7 mass() `double QwtWheel::mass () const`

Returns

mass

See also

[setMass\(\)](#)

Definition at line 1240 of file `qwt_wheel.cpp`.

14.173.2.8 maximum() `double QwtWheel::maximum () const`

Returns

The maximum of the range

See also

[setRange\(\)](#), [setMaximum\(\)](#), [minimum\(\)](#)

Definition at line 1114 of file `qwt_wheel.cpp`.

14.173.2.9 minimum() `double QwtWheel::minimum () const`

Returns

The minimum of the range

See also

[setRange\(\)](#), [setMinimum\(\)](#), [maximum\(\)](#)

Definition at line 1094 of file `qwt_wheel.cpp`.

14.173.2.10 minimumSizeHint() `QSize QwtWheel::minimumSizeHint () const [override], [protected], [virtual]`

Returns

Minimum size hint

Warning

The return value is based on the wheel width.

Definition at line 962 of file `qwt_wheel.cpp`.

14.173.2.11 mouseMoveEvent() `void QwtWheel::mouseMoveEvent (
QMouseEvent * event) [override], [protected], [virtual]`

Mouse Move Event handler.

Turn the wheel according to the mouse position

Parameters

<i>event</i>	Mouse event
--------------	-------------

Definition at line 188 of file `qwt_wheel.cpp`.

14.173.2.12 mousePressEvent() `void QwtWheel::mousePressEvent (
QMouseEvent * event) [override], [protected], [virtual]`

Mouse press event handler.

Start movement of the wheel.

Parameters

<i>event</i>	Mouse event
--------------	-------------

Definition at line 163 of file qwt_wheel.cpp.

14.173.2.13 mouseReleaseEvent() `void QwtWheel::mouseReleaseEvent (QMouseEvent * event) [override], [protected], [virtual]`

Mouse Release Event handler.

When the wheel has no mass the movement of the wheel stops, otherwise it starts flying.

Parameters

<i>event</i>	Mouse event
--------------	-------------

Definition at line 237 of file qwt_wheel.cpp.

14.173.2.14 orientation() `Qt::Orientation QwtWheel::orientation () const`

Returns

Orientation

See also

[setOrientation\(\)](#)

Definition at line 661 of file qwt_wheel.cpp.

14.173.2.15 pageStepCount() `int QwtWheel::pageStepCount () const`

Returns

Page step count

See also

[setPageStepCount\(\)](#), [singleStep\(\)](#)

Definition at line 1043 of file qwt_wheel.cpp.

14.173.2.16 paintEvent() `void QwtWheel::paintEvent (QPaintEvent * event) [override], [protected], [virtual]`

Qt Paint Event.

Parameters

<i>event</i>	Paint event
--------------	-------------

Definition at line 736 of file qwt_wheel.cpp.

14.173.2.17 `setBorderWidth()` `void QwtWheel::setBorderWidth (`
`int width)`

Set the border width.

The border defaults to 2.

Parameters

<i>width</i>	Border width
--------------	--------------

See also

[borderWidth\(\)](#)

Definition at line 576 of file qwt_wheel.cpp.

14.173.2.18 `setInverted()` `void QwtWheel::setInverted (`
`bool on)`

En/Disable inverted appearance.

An inverted wheel increases its values in the opposite direction. The direction of an inverted horizontal wheel will be from right to left an inverted vertical wheel will increase from bottom to top.

Parameters

<i>on</i>	En/Disable inverted appearance
-----------	--------------------------------

See also

[isInverted\(\)](#)

Definition at line 1163 of file qwt_wheel.cpp.

14.173.2.19 setMass `void QwtWheel::setMass (double mass) [slot]`

Set the slider's mass for flywheel effect.

If the slider's mass is greater then 0, it will continue to move after the mouse button has been released. Its speed decreases with time at a rate depending on the slider's mass. A large mass means that it will continue to move for a long time.

Derived widgets may overload this function to make it public.

Parameters

<i>mass</i>	New mass in kg
-------------	----------------

See also

[mass\(\)](#)

Definition at line 1221 of file qwt_wheel.cpp.

14.173.2.20 setMaximum() `void QwtWheel::setMaximum (double value)`

Set the maximum value of the range

Parameters

<i>value</i>	Maximum value
--------------	---------------

See also

[setRange\(\)](#), [setMinimum\(\)](#), [maximum\(\)](#)

Definition at line 1105 of file qwt_wheel.cpp.

14.173.2.21 setMinimum() `void QwtWheel::setMinimum (double value)`

Set the minimum value of the range

Parameters

<i>value</i>	Minimum value
--------------	---------------

See also

[setRange\(\)](#), [setMaximum\(\)](#), [minimum\(\)](#)

Note

The maximum is adjusted if necessary to ensure that the range remains valid.

Definition at line 1085 of file `qwt_wheel.cpp`.

14.173.2.22 setOrientation() `void QwtWheel::setOrientation (Qt::Orientation orientation)`

Set the wheel's orientation.

The default orientation is `Qt::Horizontal`.

Parameters

<i>orientation</i>	<code>Qt::Horizontal</code> or <code>Qt::Vertical</code> .
--------------------	--

See also

[orientation\(\)](#)

Definition at line 639 of file `qwt_wheel.cpp`.

14.173.2.23 setPageStepCount() `void QwtWheel::setPageStepCount (int count)`

Set the page step count.

`pageStepCount` is a multiplier for the single step size that typically corresponds to the user pressing `PageUp` or `PageDown`.

A value of 0 disables page stepping.

The default value is 1.

Parameters

<i>count</i>	Multiplier for the single step size
--------------	-------------------------------------

See also

[pageStepCount\(\)](#), [setSingleStep\(\)](#)

Definition at line 1034 of file qwt_wheel.cpp.

14.173.2.24 setRange() `void QwtWheel::setRange (`
 `double min,`
 `double max)`

Set the minimum and maximum values.

The maximum is adjusted if necessary to ensure that the range remains valid. The value might be modified to be inside of the range.

Parameters

<i>min</i>	Minimum value
<i>max</i>	Maximum value

See also

[minimum\(\)](#), [maximum\(\)](#)

Definition at line 1059 of file qwt_wheel.cpp.

14.173.2.25 setSingleStep() `void QwtWheel::setSingleStep (`
 `double stepSize)`

Set the step size of the counter.

A value ≤ 0.0 disables stepping

Parameters

<i>stepSize</i>	Single step size
-----------------	------------------

See also

[singleStep\(\)](#), [setPageStepCount\(\)](#)

Definition at line 980 of file qwt_wheel.cpp.

14.173.2.26 setStepAlignment() `void QwtWheel::setStepAlignment (`
 `bool on)`

En/Disable step alignment.

When step alignment is enabled value changes initiated by user input (mouse, keyboard, wheel) are aligned to the multiples of the single step.

Parameters

<i>on</i>	On/Off
-----------	--------

See also[stepAlignment\(\)](#), [setSingleStep\(\)](#)

Definition at line 1004 of file `qwt_wheel.cpp`.

14.173.2.27 setTickCount() `void QwtWheel::setTickCount (`
`int count)`

Adjust the number of grooves in the wheel's surface.

The number of grooves is limited to $6 \leq \text{count} \leq 50$. Values outside this range will be clipped. The default value is 10.

Parameters

<i>count</i>	Number of grooves per 360 degrees
--------------	-----------------------------------

See also[tickCount\(\)](#)

Definition at line 519 of file `qwt_wheel.cpp`.

14.173.2.28 setTotalAngle `void QwtWheel::setTotalAngle (`
`double angle) [slot]`

Set the total angle which the wheel can be turned.

One full turn of the wheel corresponds to an angle of 360 degrees. A total angle of $n \cdot 360$ degrees means that the wheel has to be turned n times around its axis to get from the minimum value to the maximum value.

The default setting of the total angle is 360 degrees.

Parameters

<i>angle</i>	total angle in degrees
--------------	------------------------

See also[totalAngle\(\)](#)

Definition at line 613 of file qwt_wheel.cpp.

14.173.2.29 setTracking() `void QwtWheel::setTracking (bool enable)`

En/Disable tracking.

If tracking is enabled (the default), the wheel emits the [valueChanged\(\)](#) signal while the wheel is moving. If tracking is disabled, the wheel emits the [valueChanged\(\)](#) signal only when the wheel movement is terminated.

The [wheelMoved\(\)](#) signal is emitted regardless id tracking is enabled or not.

Parameters

<i>enable</i>	On/Off
---------------	--------

See also

[isTracking\(\)](#)

Definition at line 120 of file qwt_wheel.cpp.

14.173.2.30 setUpdateInterval() `void QwtWheel::setUpdateInterval (int interval)`

Specify the update interval when the wheel is flying.

Default and minimum value is 50 ms.

Parameters

<i>interval</i>	Interval in milliseconds
-----------------	--------------------------

See also

[updateInterval\(\)](#), [setMass\(\)](#), [setTracking\(\)](#)

Definition at line 142 of file qwt_wheel.cpp.

14.173.2.31 setValue `void QwtWheel::setValue (double value) [slot]`

Set a new value without adjusting to the step raster.

Parameters

<i>value</i>	New value
--------------	-----------

See also

[value\(\)](#), [valueChanged\(\)](#)

Warning

The value is clipped when it lies outside the range.

Definition at line 1127 of file `qwt_wheel.cpp`.

14.173.2.32 `setViewAngle` `void QwtWheel::setViewAngle (`
`double angle) [slot]`

Specify the visible portion of the wheel.

You may use this function for fine-tuning the appearance of the wheel. The default value is 175 degrees. The value is limited from 10 to 175 degrees.

Parameters

<i>angle</i>	Visible angle in degrees
--------------	--------------------------

See also

[viewAngle\(\)](#), [setTotalAngle\(\)](#)

Definition at line 676 of file `qwt_wheel.cpp`.

14.173.2.33 `setWheelBorderWidth()` `void QwtWheel::setWheelBorderWidth (`
`int borderWidth)`

Set the wheel border width of the wheel.

The wheel border must not be smaller than 1 and is limited in dependence on the wheel's size. Values outside the allowed range will be clipped.

The wheel border defaults to 2.

Parameters

<i>borderWidth</i>	Border width
--------------------	--------------

See also

[internalBorder\(\)](#)

Definition at line 551 of file qwt_wheel.cpp.

14.173.2.34 setWheelWidth() `void QwtWheel::setWheelWidth (
int width)`

Set the width of the wheel.

Corresponds to the wheel height for horizontal orientation, and the wheel width for vertical orientation.

Parameters

<i>width</i>	the wheel's width
--------------	-------------------

See also

[wheelWidth\(\)](#)

Definition at line 934 of file qwt_wheel.cpp.

14.173.2.35 setWrapping() `void QwtWheel::setWrapping (
bool on)`

En/Disable wrapping.

If wrapping is true stepping up from [maximum\(\)](#) value will take you to the [minimum\(\)](#) value and vice versa.

Parameters

<i>on</i>	En/Disable wrapping
-----------	---------------------

See also

[wrapping\(\)](#)

Definition at line 1190 of file qwt_wheel.cpp.

14.173.2.36 singleStep() `double QwtWheel::singleStep () const`

Returns

Single step size

See also

[setSingleStep\(\)](#)

Definition at line 989 of file qwt_wheel.cpp.

14.173.2.37 sizeHint() `QSize QwtWheel::sizeHint () const [override], [protected], [virtual]`

Returns

a size hint

Definition at line 952 of file qwt_wheel.cpp.

14.173.2.38 stepAlignment() `bool QwtWheel::stepAlignment () const`

Returns

True, when the step alignment is enabled

See also

[setStepAlignment\(\)](#), [singleStep\(\)](#)

Definition at line 1016 of file qwt_wheel.cpp.

14.173.2.39 tickCount() `int QwtWheel::tickCount () const`

Returns

Number of grooves in the wheel's surface.

See also

[setTickCnt\(\)](#)

Definition at line 534 of file qwt_wheel.cpp.

14.173.2.40 timerEvent() `void QwtWheel::timerEvent (
QTimerEvent * event) [override], [protected], [virtual]`

Qt timer event.

The flying wheel effect is implemented using a timer

Parameters

<i>event</i>	Timer event
--------------	-------------

See also

[updateInterval\(\)](#)

Definition at line 283 of file qwt_wheel.cpp.

14.173.2.41 totalAngle() `double QwtWheel::totalAngle () const`

Returns

Total angle which the wheel can be turned.

See also

[setTotalAngle\(\)](#)

Definition at line 626 of file qwt_wheel.cpp.

14.173.2.42 updateInterval() `int QwtWheel::updateInterval () const`

Returns

Update interval when the wheel is flying

See also

[setUpdateInterval\(\)](#), [mass\(\)](#), [isTracking\(\)](#)

Definition at line 151 of file qwt_wheel.cpp.

14.173.2.43 value() `double QwtWheel::value () const`

Returns

Current value of the wheel

See also

[setValue\(\)](#), [valueChanged\(\)](#)

Definition at line 1147 of file qwt_wheel.cpp.

14.173.2.44 valueAt() `double QwtWheel::valueAt (
const QPoint & pos) const [protected], [virtual]`

Determine the value corresponding to a specified point

Parameters

<i>pos</i>	Position
------------	----------

Returns

Value corresponding to pos

Definition at line 697 of file qwt_wheel.cpp.

14.173.2.45 valueChanged `void QwtWheel::valueChanged (
double value) [signal]`

Notify a change of value.

When tracking is enabled this signal will be emitted every time the value changes.

Parameters

<i>value</i>	new value
--------------	-----------

See also

[setTracking\(\)](#)

14.173.2.46 viewAngle() `double QwtWheel::viewAngle () const`

Returns

Visible portion of the wheel

See also

[setViewAngle\(\)](#), [totalAngle\(\)](#)

Definition at line 686 of file qwt_wheel.cpp.

14.173.2.47 wheelBorderWidth() `int QwtWheel::wheelBorderWidth () const`

Returns

Wheel border width

See also

[setWheelBorderWidth\(\)](#)

Definition at line 563 of file qwt_wheel.cpp.

14.173.2.48 wheelEvent() `void QwtWheel::wheelEvent (QWheelEvent * event) [override], [protected], [virtual]`

Handle wheel events.

In/Decrement the value

Parameters

<i>event</i>	Wheel event
--------------	-------------

Definition at line 324 of file qwt_wheel.cpp.

14.173.2.49 wheelMoved `void QwtWheel::wheelMoved (double value) [signal]`

This signal is emitted when the user moves the wheel with the mouse.

Parameters

<i>value</i>	new value
--------------	-----------

14.173.2.50 wheelPressed `void QwtWheel::wheelPressed () [signal]`

This signal is emitted when the user presses the the wheel with the mouse

14.173.2.51 wheelRect() `QRect QwtWheel::wheelRect () const [protected]`

Returns

Rectangle of the wheel without the outer border

Definition at line 594 of file qwt_wheel.cpp.

14.173.2.52 wheelReleased `void QwtWheel::wheelReleased () [signal]`

This signal is emitted when the user releases the mouse

14.173.2.53 wheelWidth() `int QwtWheel::wheelWidth () const`

Returns

Width of the wheel

See also

[setWidth\(\)](#)

Definition at line 944 of file qwt_wheel.cpp.

14.173.2.54 wrapping() `bool QwtWheel::wrapping () const`

Returns

True, when wrapping is set

See also

[setWrapping\(\)](#)

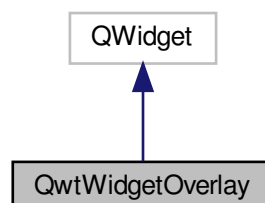
Definition at line 1199 of file qwt_wheel.cpp.

14.174 QwtWidgetOverlay Class Reference

An overlay for a widget.

```
#include <qwt_widget_overlay.h>
```

Inheritance diagram for QwtWidgetOverlay:



Public Types

- enum [MaskMode](#) { [NoMask](#) , [MaskHint](#) , [AlphaMask](#) }
Mask mode.
- enum [RenderMode](#) { [AutoRenderMode](#) , [CopyAlphaMask](#) , [DrawOverlay](#) }
Render mode.

Public Slots

- void [updateOverlay](#) ()

Public Member Functions

- [QwtWidgetOverlay](#) (QWidget *)
Constructor.
- virtual [~QwtWidgetOverlay](#) ()
Destructor.
- void [setMaskMode](#) ([MaskMode](#))
Specify how to find the mask for the overlay.
- [MaskMode](#) [maskMode](#) () const
- void [setRenderMode](#) ([RenderMode](#))
- [RenderMode](#) [renderMode](#) () const
- virtual bool [eventFilter](#) (QObject *, QEvent *) override
Event filter.

Protected Member Functions

- virtual void [paintEvent](#) (QPaintEvent *) override
- virtual void [resizeEvent](#) (QResizeEvent *) override
- virtual QRegion [maskHint](#) () const
Calculate an approximation for the mask.
- virtual void [drawOverlay](#) (QPainter *painter) const =0

14.174.1 Detailed Description

An overlay for a widget.

The main use case of an widget overlay is to avoid heavy repaint operation of the widget below.

F.e. in combination with the plot canvas an overlay avoid replots as the content of the canvas can be restored from its backing store.

[QwtWidgetOverlay](#) is an abstract base class. Deriving classes are supposed to reimplement the following methods:

- [drawOverlay\(\)](#)
- [maskHint\(\)](#)

Internally [QwtPlotPicker](#) uses overlays for displaying the rubber band and the tracker text.

See also

[QwtPlotCanvas::BackingStore](#)

Definition at line 40 of file `qwt_widget_overlay.h`.

14.174.2 Member Enumeration Documentation

14.174.2.1 MaskMode enum `QwtWidgetOverlay::MaskMode`

Mask mode.

When using masks the widget below gets paint events for the masked regions of the overlay only. Otherwise Qt triggers full repaints. On less powerful hardware (f.e embedded systems) - or when using the raster paint engine on a remote desktop - bit blitting is a noticeable operation, that needs to be avoided.

If and how to mask depends on how expensive the calculation of the mask is and how many pixels can be excluded by the mask.

The default setting is MaskHint.

See also

[setMaskMode\(\)](#), [maskMode\(\)](#)

Enumerator

NoMask	Don't use a mask.
MaskHint	Use maskHint() as mask. For many situations a fast approximation is good enough and it is not necessary to build a more detailed mask (f.e the bounding rectangle of a text).
AlphaMask	Calculate a mask by checking the alpha values. Sometimes it is not possible to give a fast approximation and the mask needs to be calculated by drawing the overlay and testing the result. When a valid maskHint() is available only pixels inside this approximation are checked.

Definition at line 60 of file `qwt_widget_overlay.h`.

14.174.2.2 RenderMode enum `QwtWidgetOverlay::RenderMode`

Render mode.

For calculating the alpha mask the overlay has already been painted to a temporary QImage. Instead of rendering the overlay twice this buffer can be copied for drawing the overlay.

On graphic systems using the raster paint engine (QWS, Windows) it means usually copying some memory only. On X11 it results in an expensive operation building a pixmap and for simple overlays it might not be recommended.

Note

The render mode has no effect, when [maskMode\(\)](#) != AlphaMask.

Enumerator

AutoRenderMode	Copy the buffer, when using the raster paint engine.
CopyAlphaMask	Always copy the buffer.
DrawOverlay	Never copy the buffer.

Definition at line 102 of file qwt_widget_overlay.h.

14.174.3 Constructor & Destructor Documentation

14.174.3.1 QwtWidgetOverlay() `QwtWidgetOverlay::QwtWidgetOverlay (QWidget * widget) [explicit]`

Constructor.

Parameters

<i>widget</i>	Parent widget, where the overlay is aligned to
---------------	--

Definition at line 126 of file qwt_widget_overlay.cpp.

14.174.4 Member Function Documentation

14.174.4.1 drawOverlay() `virtual void QwtWidgetOverlay::drawOverlay (QPainter * painter) const [protected], [pure virtual]`

Draw the widget overlay

Parameters

<i>painter</i>	Painter
----------------	---------

14.174.4.2 eventFilter() `bool QwtWidgetOverlay::eventFilter (QObject * object, QEvent * event) [override], [virtual]`

Event filter.

Resize the overlay according to the size of the parent widget.

Parameters

<i>object</i>	Object to be filtered
<i>event</i>	Event

Returns

See `QObject::eventFilter()`

Definition at line 389 of file `qwt_widget_overlay.cpp`.

14.174.4.3 maskHint() `QRegion QwtWidgetOverlay::maskHint () const [protected], [virtual]`

Calculate an approximation for the mask.

- **MaskHint** The hint is used as mask.
- **AlphaMask** The hint is used to speed up the algorithm for calculating a mask from non transparent pixels
- **NoMask** The hint is unused.

The default implementation returns an invalid region indicating no hint.

Returns

Hint for the mask

Definition at line 373 of file `qwt_widget_overlay.cpp`.

14.174.4.4 maskMode() `QwtWidgetOverlay::MaskMode QwtWidgetOverlay::maskMode () const`**Returns**

Mode how to find the mask for the overlay

See also

[setMaskMode\(\)](#)

Definition at line 167 of file `qwt_widget_overlay.cpp`.

14.174.4.5 paintEvent() `void QwtWidgetOverlay::paintEvent (
QPaintEvent * event) [override], [protected], [virtual]`

Paint event

Parameters

<i>event</i>	Paint event
--------------	-------------

See also

[drawOverlay\(\)](#)

Definition at line 261 of file qwt_widget_overlay.cpp.

14.174.4.6 renderMode() [QwtWidgetOverlay::RenderMode](#) QwtWidgetOverlay::renderMode () const

Returns

Render mode

See also

[RenderMode](#), [setRenderMode\(\)](#)

Definition at line 187 of file qwt_widget_overlay.cpp.

14.174.4.7 resizeEvent() void QwtWidgetOverlay::resizeEvent (
 QResizeEvent * event) [override], [protected], [virtual]

Resize event

Parameters

<i>event</i>	Resize event
--------------	--------------

Definition at line 323 of file qwt_widget_overlay.cpp.

14.174.4.8 setMaskMode() void QwtWidgetOverlay::setMaskMode (
 [MaskMode](#) mode)

Specify how to find the mask for the overlay.

Parameters

<i>mode</i>	New mode
-------------	----------

See also

[maskMode\(\)](#)

Definition at line 154 of file qwt_widget_overlay.cpp.

14.174.4.9 setRenderMode() `void QwtWidgetOverlay::setRenderMode (
 RenderMode mode)`

Set the render mode

Parameters

<i>mode</i>	Render mode
-------------	-------------

See also

[RenderMode](#), [renderMode\(\)](#)

Definition at line 178 of file `qwt_widget_overlay.cpp`.

14.174.4.10 updateOverlay `void QwtWidgetOverlay::updateOverlay () [slot]`

Recalculate the mask and repaint the overlay

Definition at line 195 of file `qwt_widget_overlay.cpp`.

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