

Two Modes of Learning and the **Description-Experience Gap**

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UNI
BASEL



Drosophila Melanogaster



Monetary gambles

,,Would you rather have A or B?“

A

4€ with p=.8
otherwise 0

B

3€ with p=1

Allais Paradox (Allais, 1953)

Certainty effect (Kahneman & Tversky, 1979)

Reflection effect (Kahneman & Tversky, 1979)

Loss aversion (Kahneman & Tversky, 1979)

Framing effects (Kahneman & Tversky, 1984)

Risk aversion (Holt & Laury's, 2002)

(Ambiguity aversion) (Ellsberg, 1961)

Experience





Frank H. Knight
1885-1972

Statistical probabilities
'I know something land'



Uncertainty
*'I know
nothing land'*

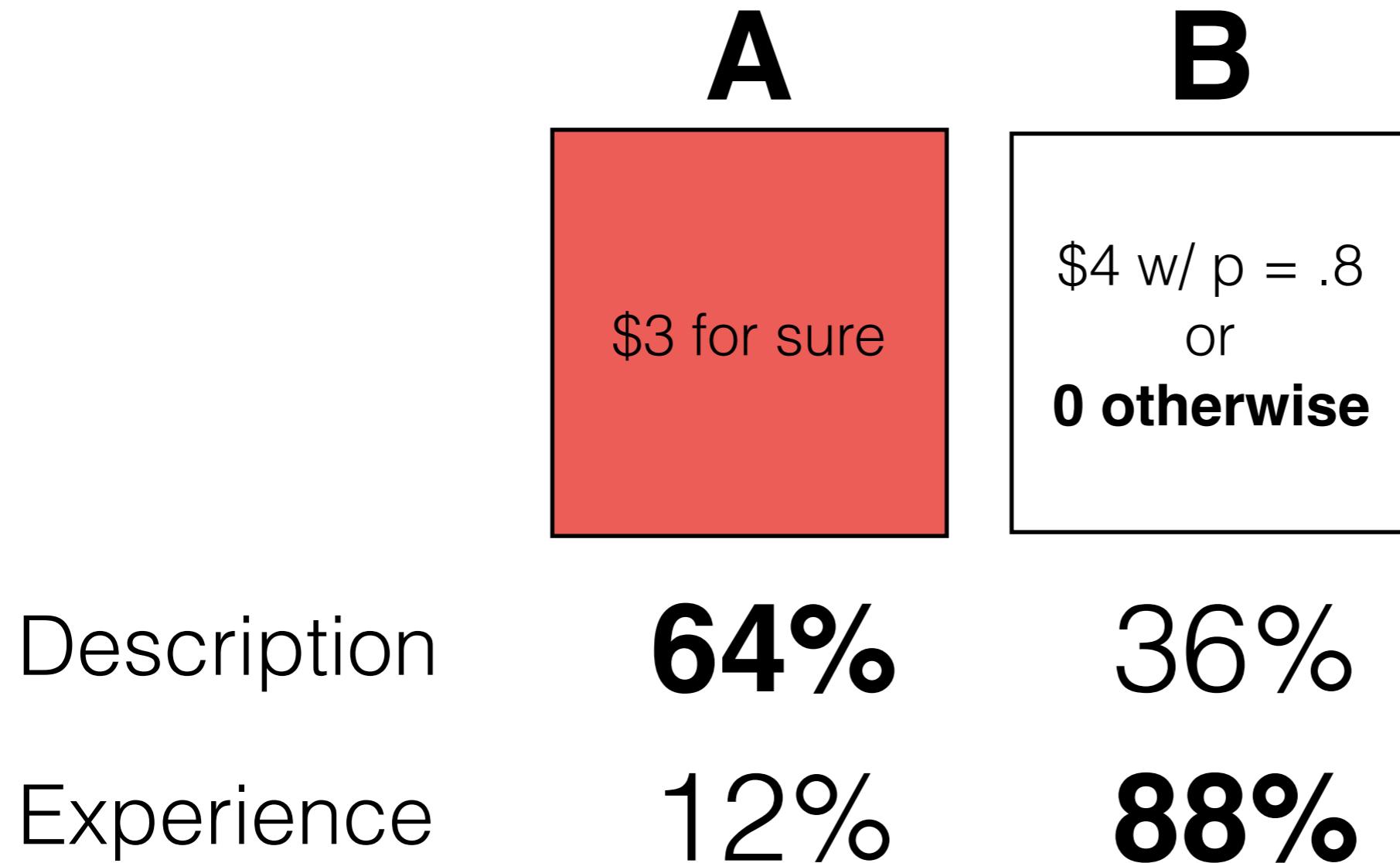


Risk
*'I know
probabilities
land'*

Certainty
*'I know
everything
land'*

Description-experience gap

and the weighting of small probability events



Agenda

Today Description-experience gap

- 1 Interactive Experience the gap
- 2 A meta analysis on the gap
- 3 Determinants of the gap
- 4 Interactive Reverse-engineering the gap
- 5 Conclusion

Tomorrow Modes of learning and risk communication

- 1 The merits of experience for risky communication
- 2 Interactive Experience Risk tool(s)
- 3 Modes of learning shape risk perception

Interactive element

Experience the gap

Task: Read and follow the instructions on the screen. Replay a couple of times.

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Mouse-tracking

Get ready

Please download and install:

[R](#)
[RStudio](#)

Then run in RStudio's console window (run = copy & paste into the window and press ENTER):

```
install.packages('mousetrap')
```

If you encounter any problems please [email](#) me.

Get Mac OS (High Sierra) [binary](#)

Sessions

Intro to R

[slides](#), [Interactive](#)

Trajectory types

[slides](#), [Interactive](#)

Decisions from Experience

Sessions

Modes of learning and the description-experience gap

Slides: [link](#)

Interactive 1: [link](#) 

Interactive 2: [link](#), [predictions](#)

Modes of learning and risk perception

Slides: [link](#)

Interactive: [link](#), [data](#), [results](#)

Interactive element

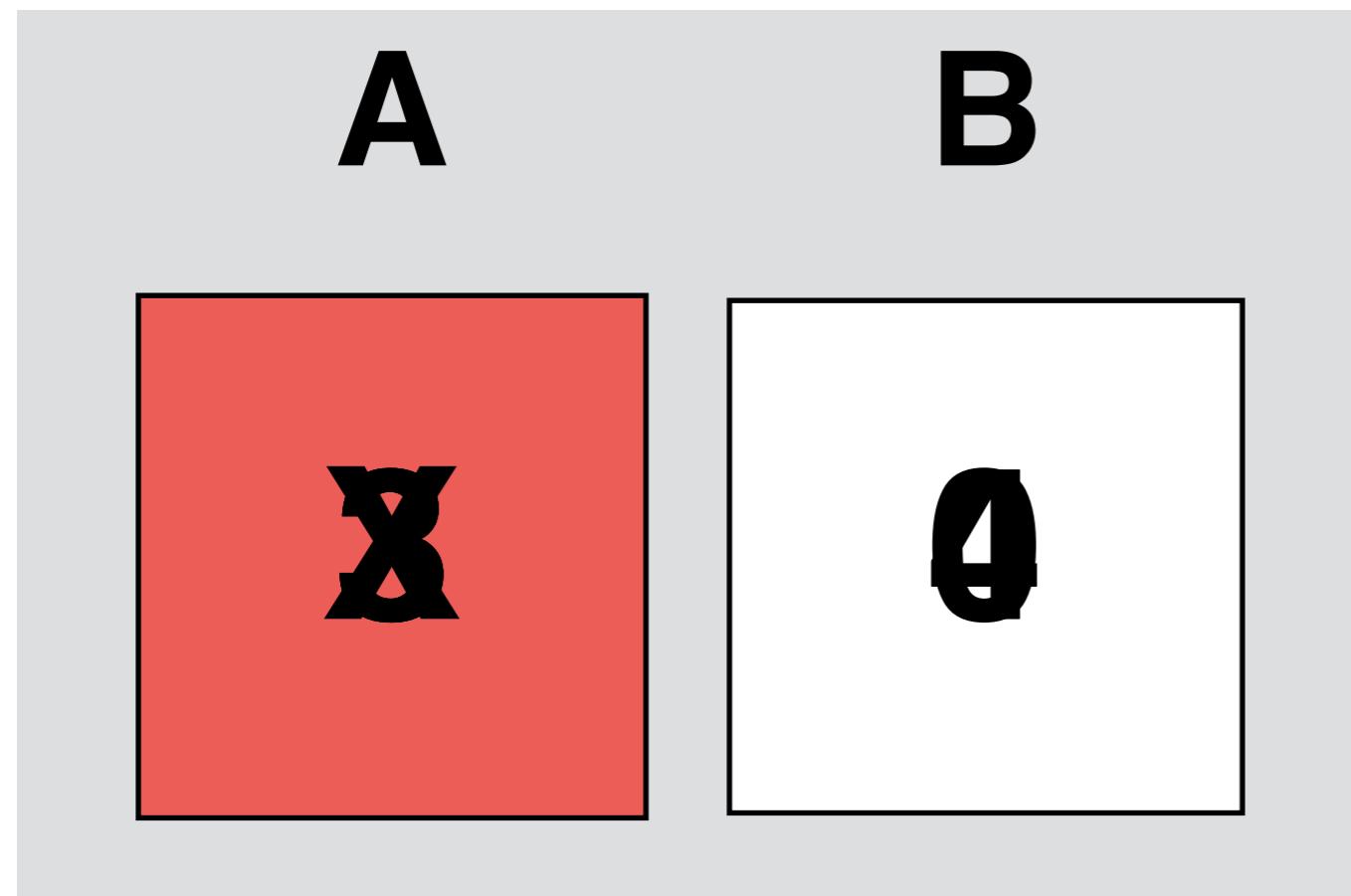
Experience the gap

Task: Read and follow the instructions on the screen. Replay a couple of times.

How robust is the gap and
why does it occur?

Decisions from Experience

The sampling paradigm



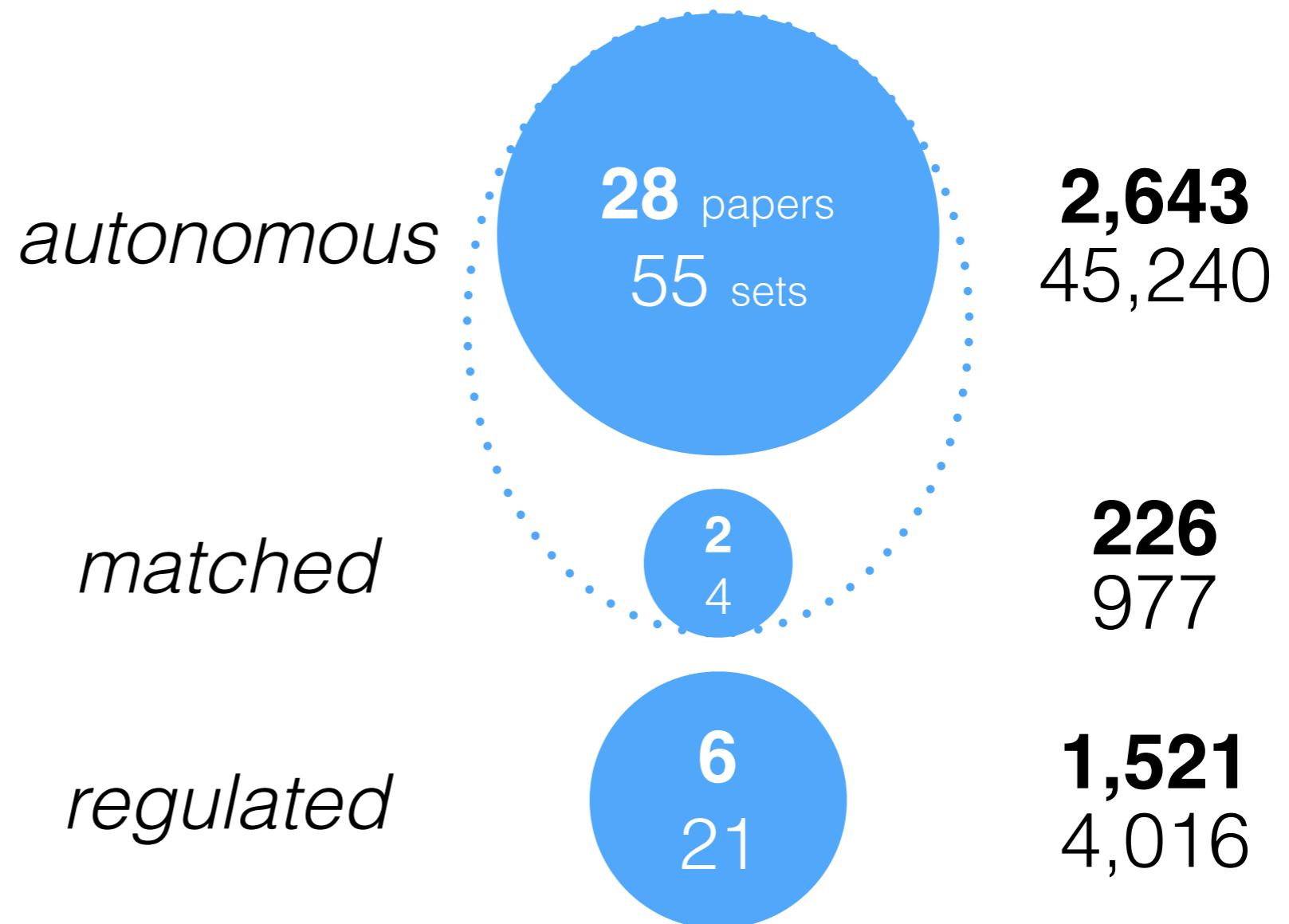
- (1) Choice between two Lotteries
- (2) No prior information
- (3) Search for as long as desired
- (4) When ready, terminate search and make a choice.

Data

Sampling paradigm

Experience

4,400 Ppt
45,240 Choices.



Description

2,208 Ppt
31,353 Choices

How to measure the gap?

Defintion 1

Discrete underweighting

In favor of the option with the rare event if it is desirable, and against the option with the rare event if it is undesirable. A rare event is the event with the smallest probability between both options.

Defintion 2

CPT-based

In favor of the option predicted by cumulative prospect theory (CPT) using the parameter values derived by Tversky and Kahneman (1992).

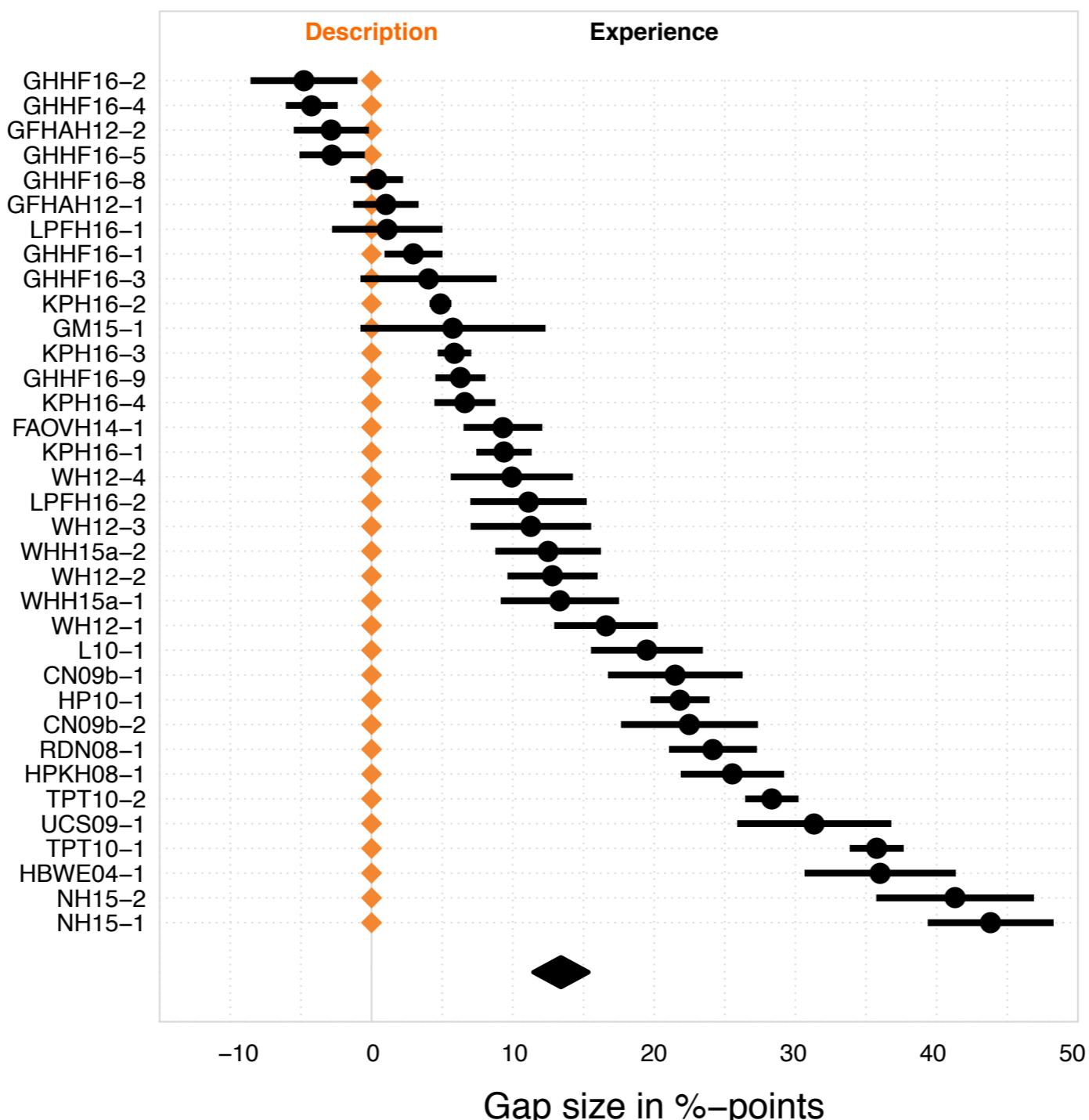
A

\$3 for sure

B

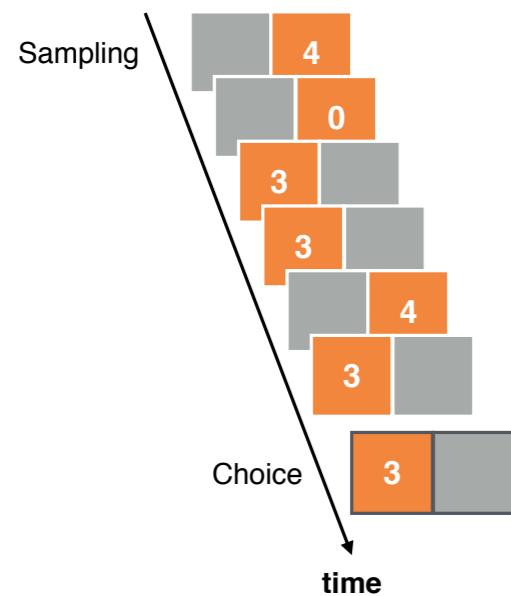
\$4, $p = .8$
or
0 otherwise

A robust Gap

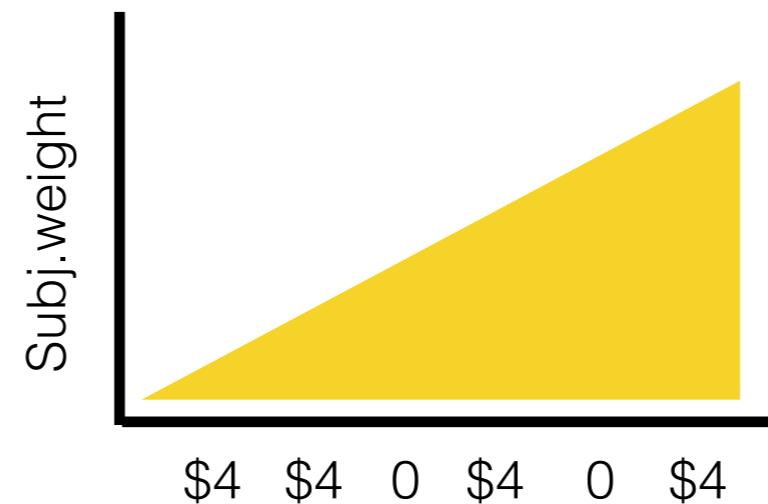


Determinants of the Gap

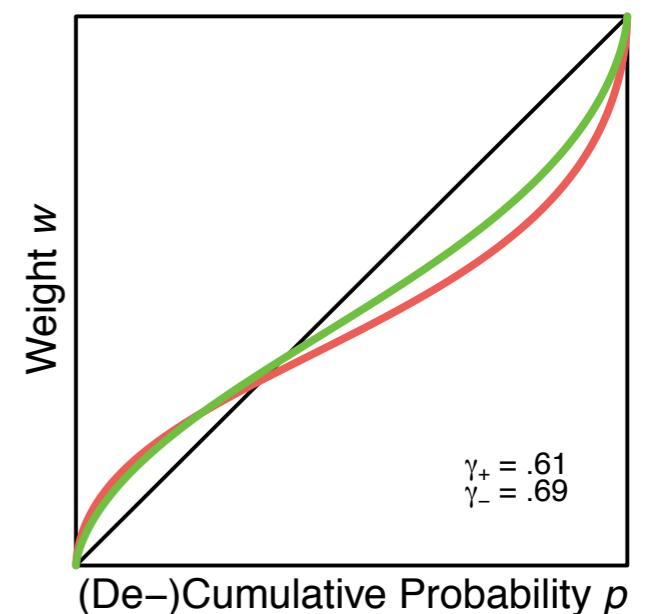
I: Small samples



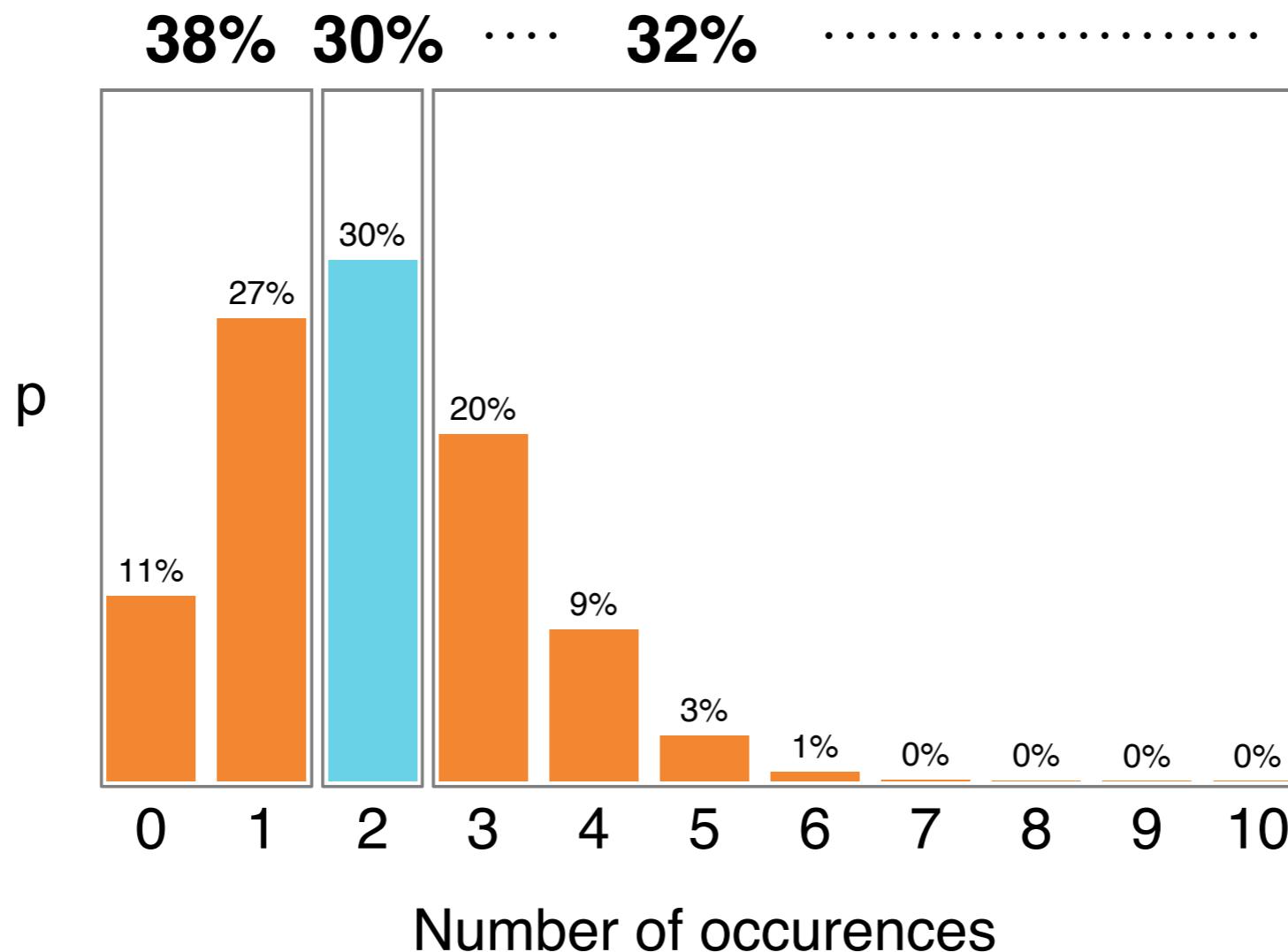
II: Order effects



III: Prob. weighting

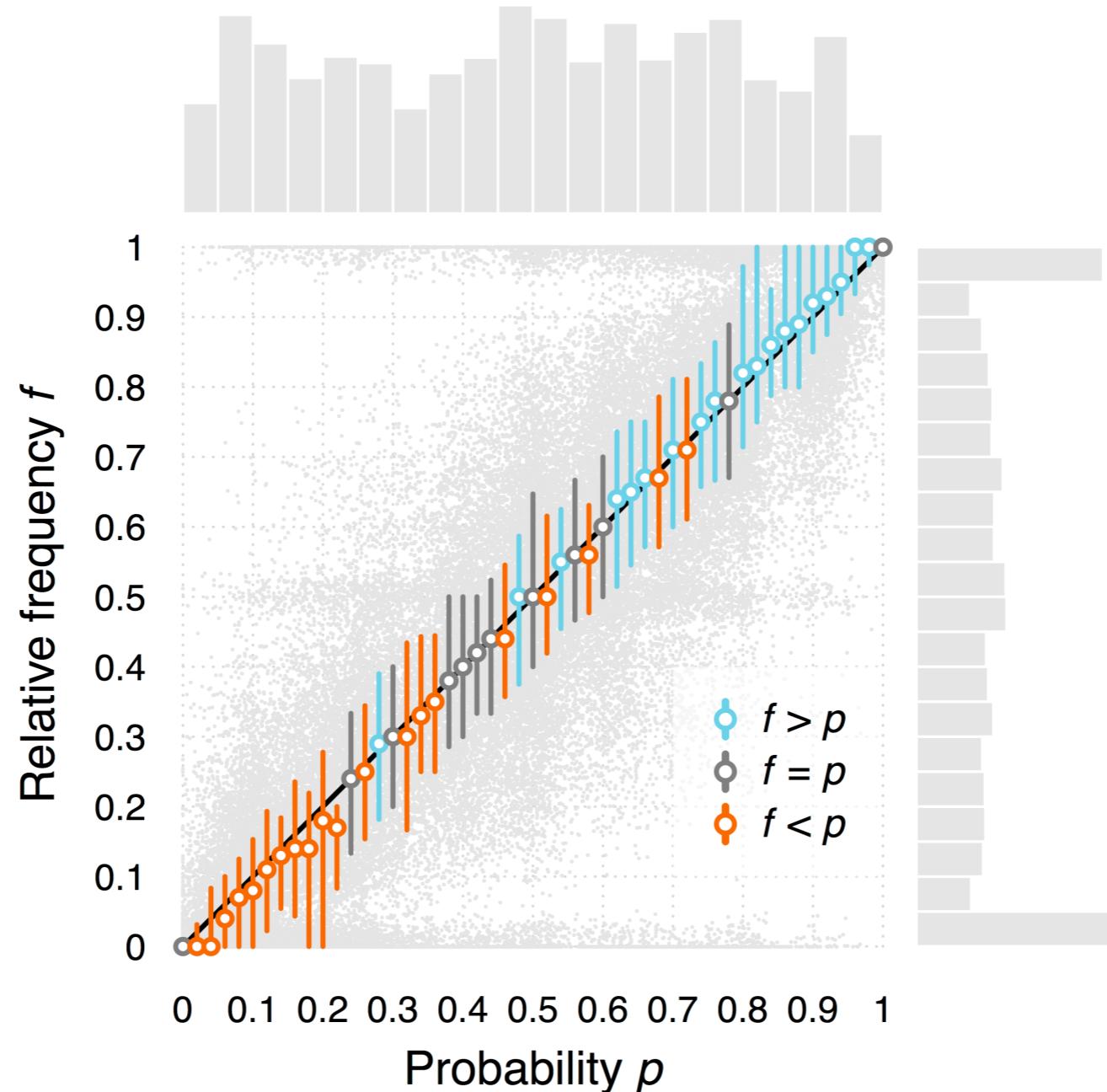


Small samples suppress rare events



Small samples polarise

experienced relative frequencies vs. probabilities

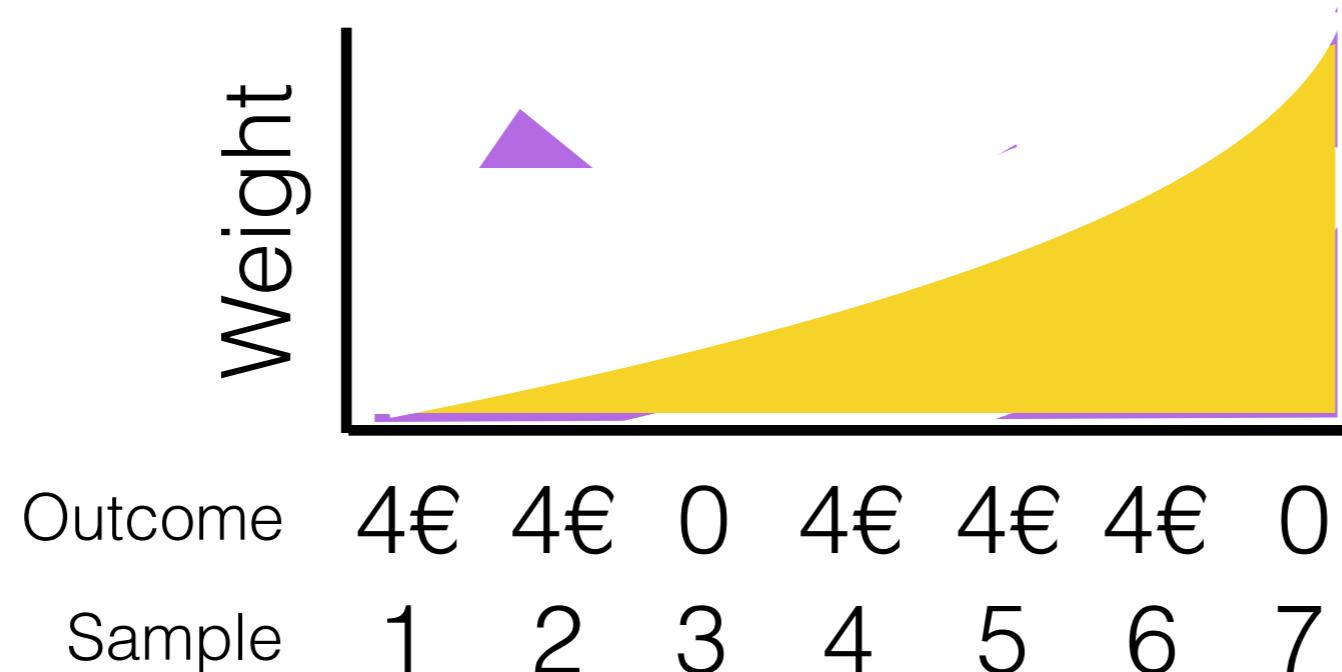


Small sample sizes increase (as-if) underweighting



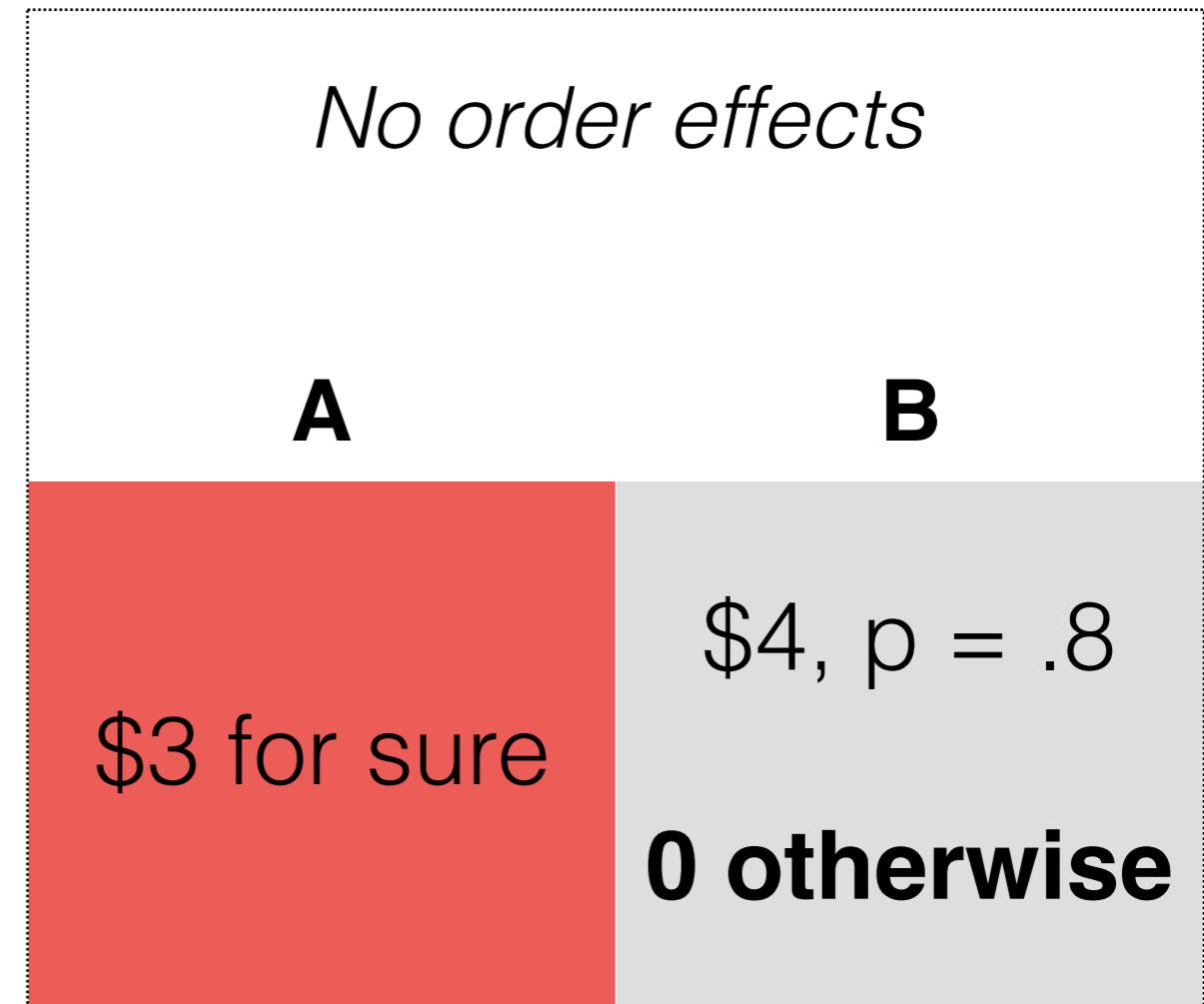
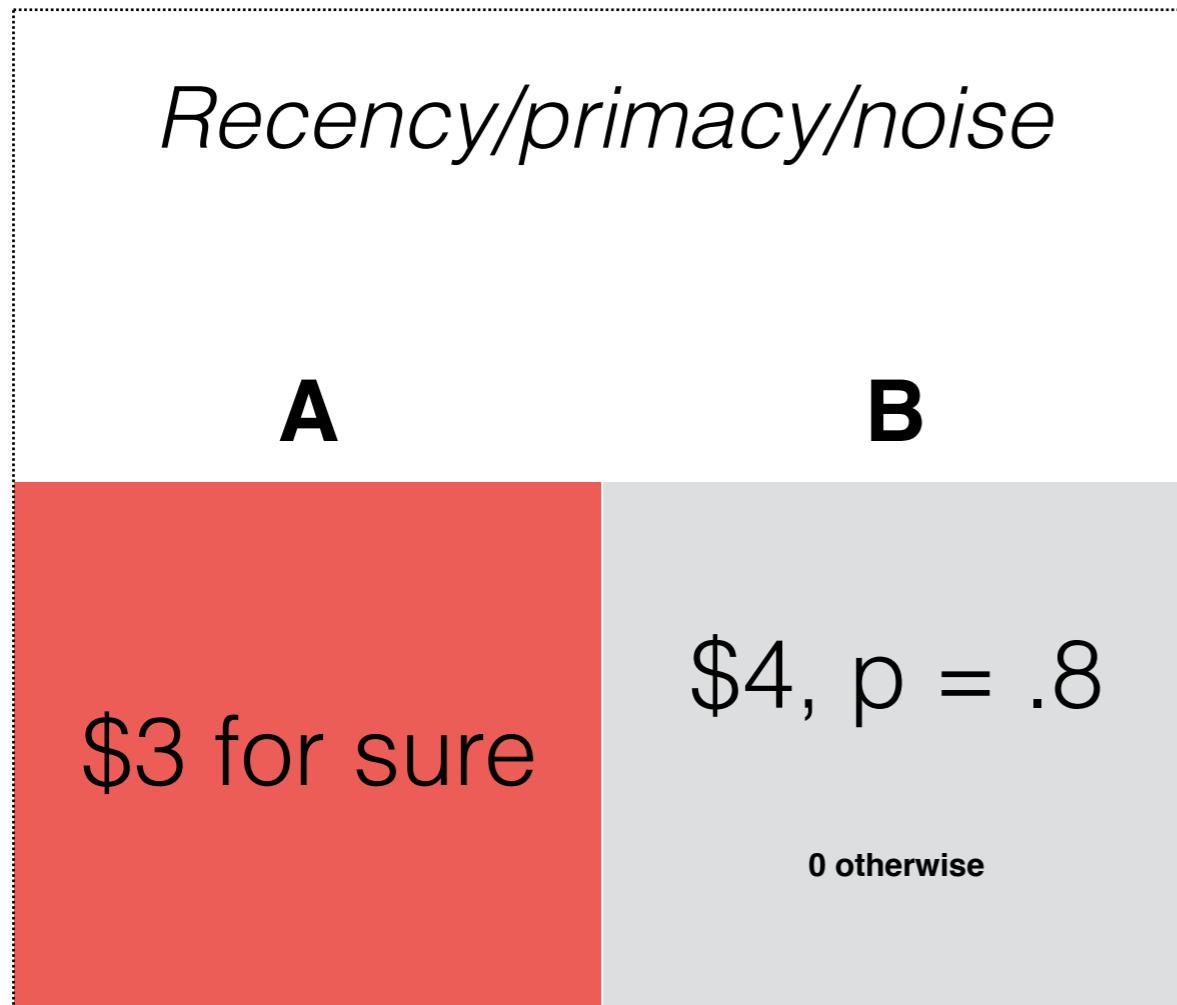
Order effects

Position-dependent weighting



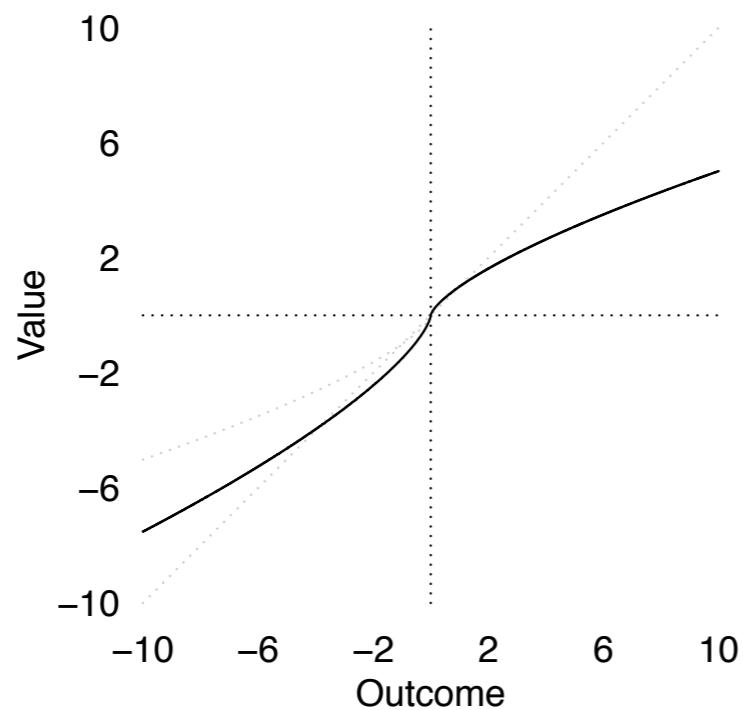
Order effects

increase (as-if) underweighting

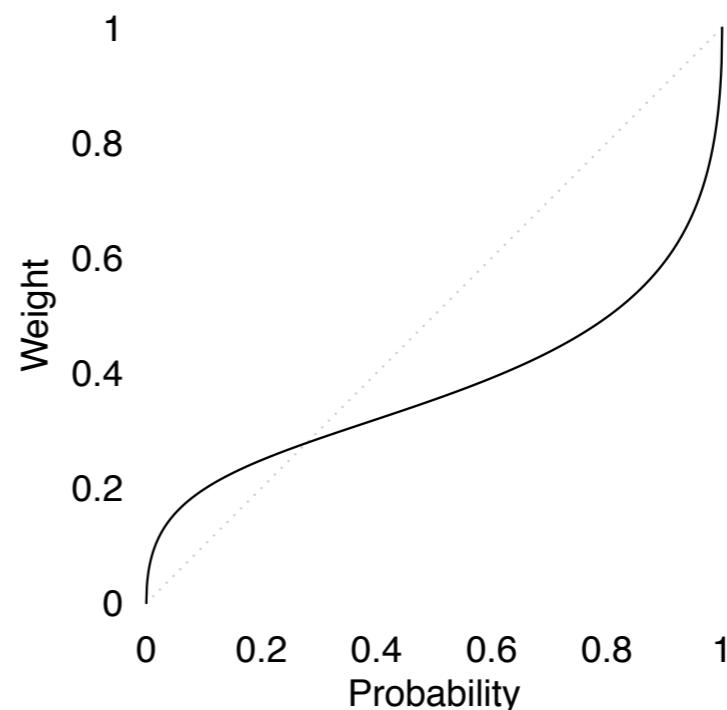


Experience (may) elicit(s) linear probability weighting

$$v = \begin{cases} x^\alpha, & \text{if } x \geq 0 \\ \lambda x^\alpha, & \text{if } x < 0 \end{cases}$$



$$w = \frac{p^\gamma}{(p^\gamma + (1-p)^\gamma)^{1/\gamma}}$$



High gamma (> 1)

implies underweighting

$\gamma > 1$	
A	B
\$3 for sure	\$4, p = .8 0 otherwise

$\gamma = 1$	
A	B
\$3 for sure	\$4, p = .8 0 otherwise

Low gamma (<1)

implies overweighting

$\gamma < 1$	
A	B
\$3 for sure	\$4, p = .8 0 otherwise

$\gamma = 1$	
A	B
\$3 for sure	\$4, p = .8 0 otherwise

Interactive element

Reverse-engineering the Gap

Task: Change the slider settings to minimise the MSE value for experience. Provide your best estimate (for minimum MSE) via the form.

Exploring the Gap

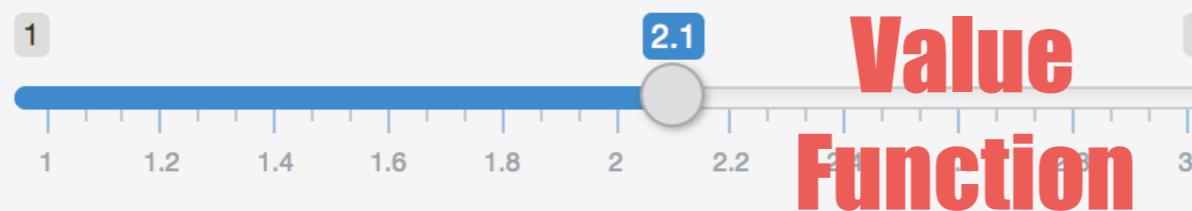
Per-option sample size



CPT - alpha



CPT - lambda



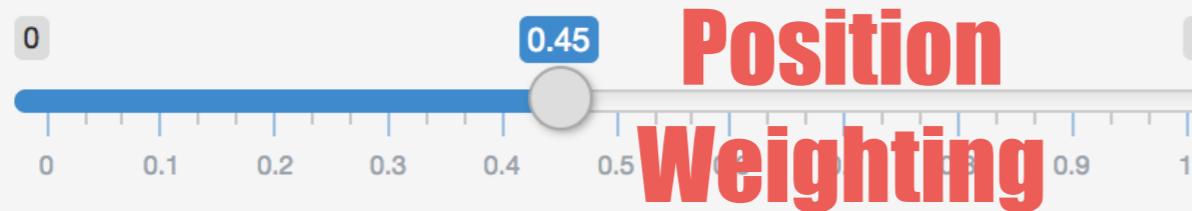
CPT - gamma



Recency



Noise



Sample size distribution

Mean

Per-option sample size

Position Weighting

Relative position



Minimize



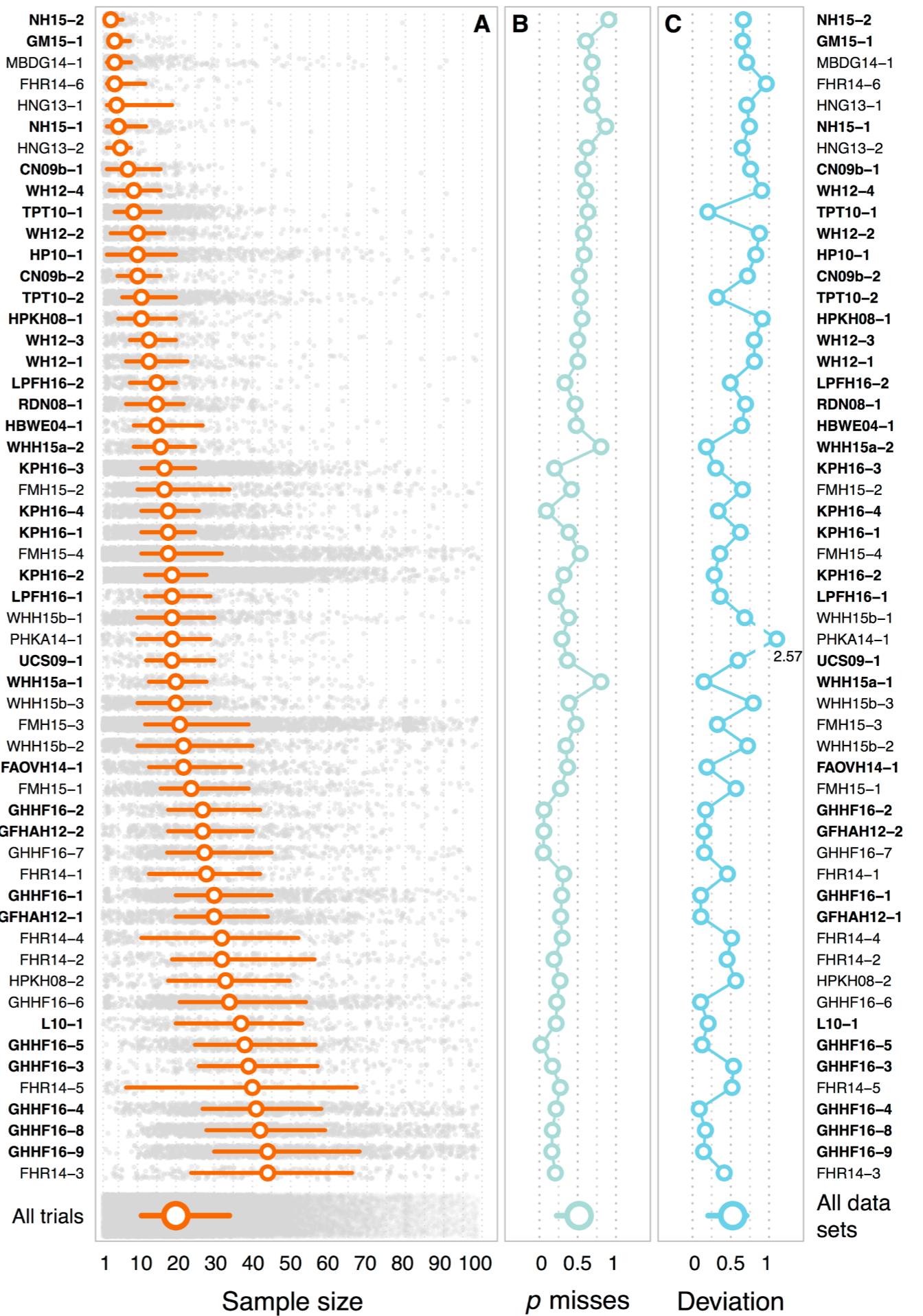
Irrelevant Information

MSE Description
Scatterplot
DfE x DfE

MSE Experience

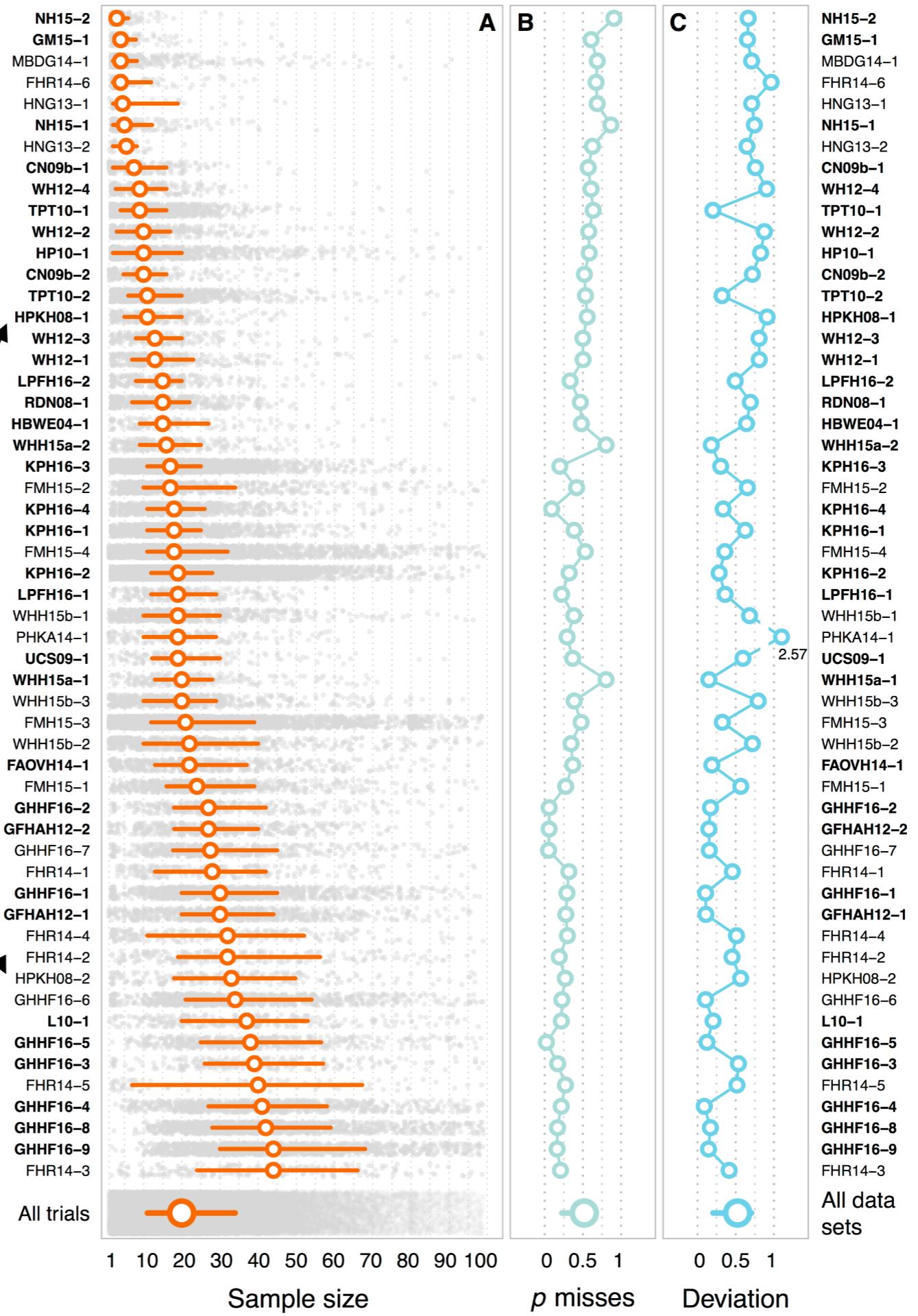
What have we learned
about the key drivers of
the gap?

Sample size outcome misses & error



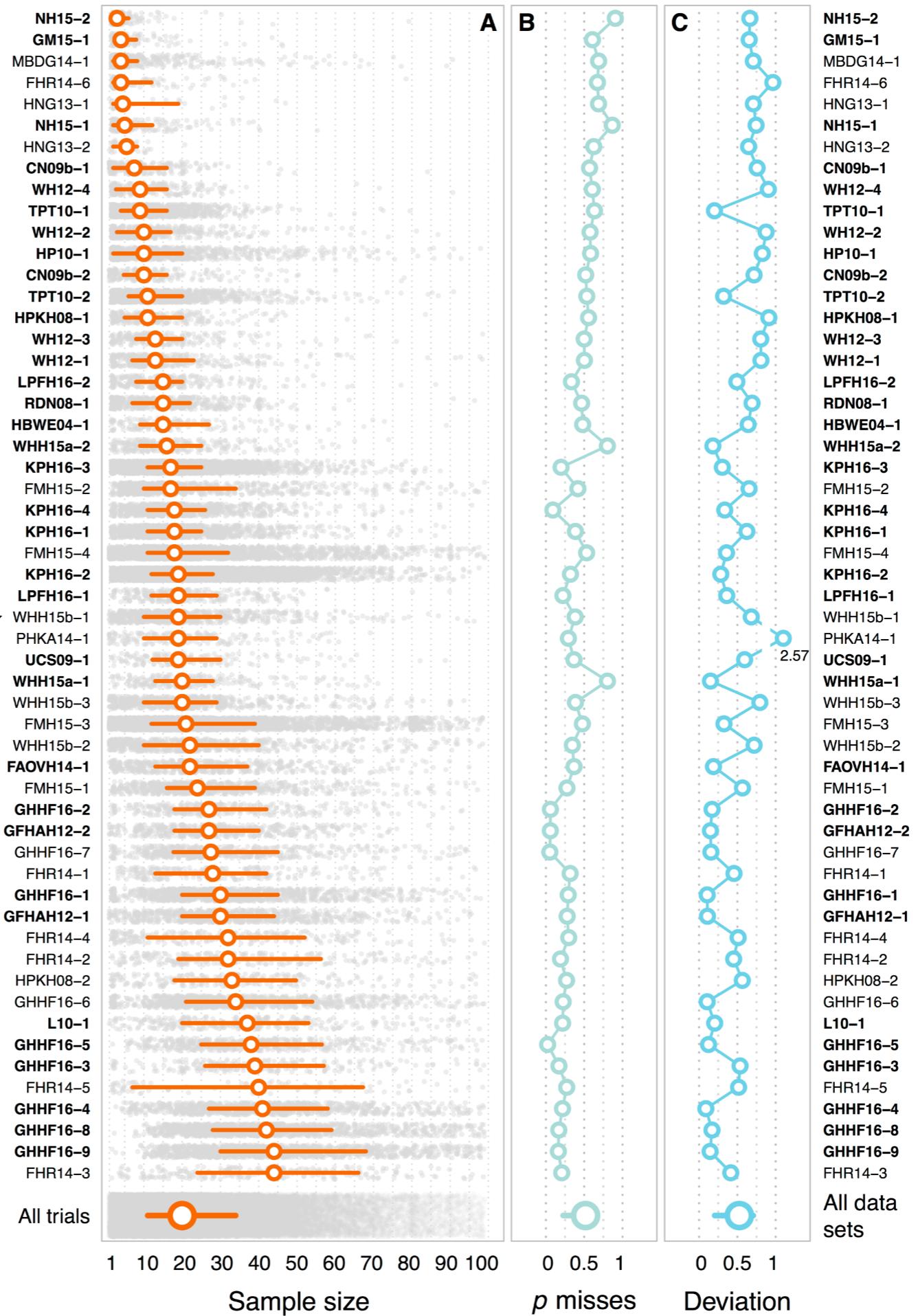
Sample size outcome misses & error

Hau et al. (2008)
High versus low
rewards



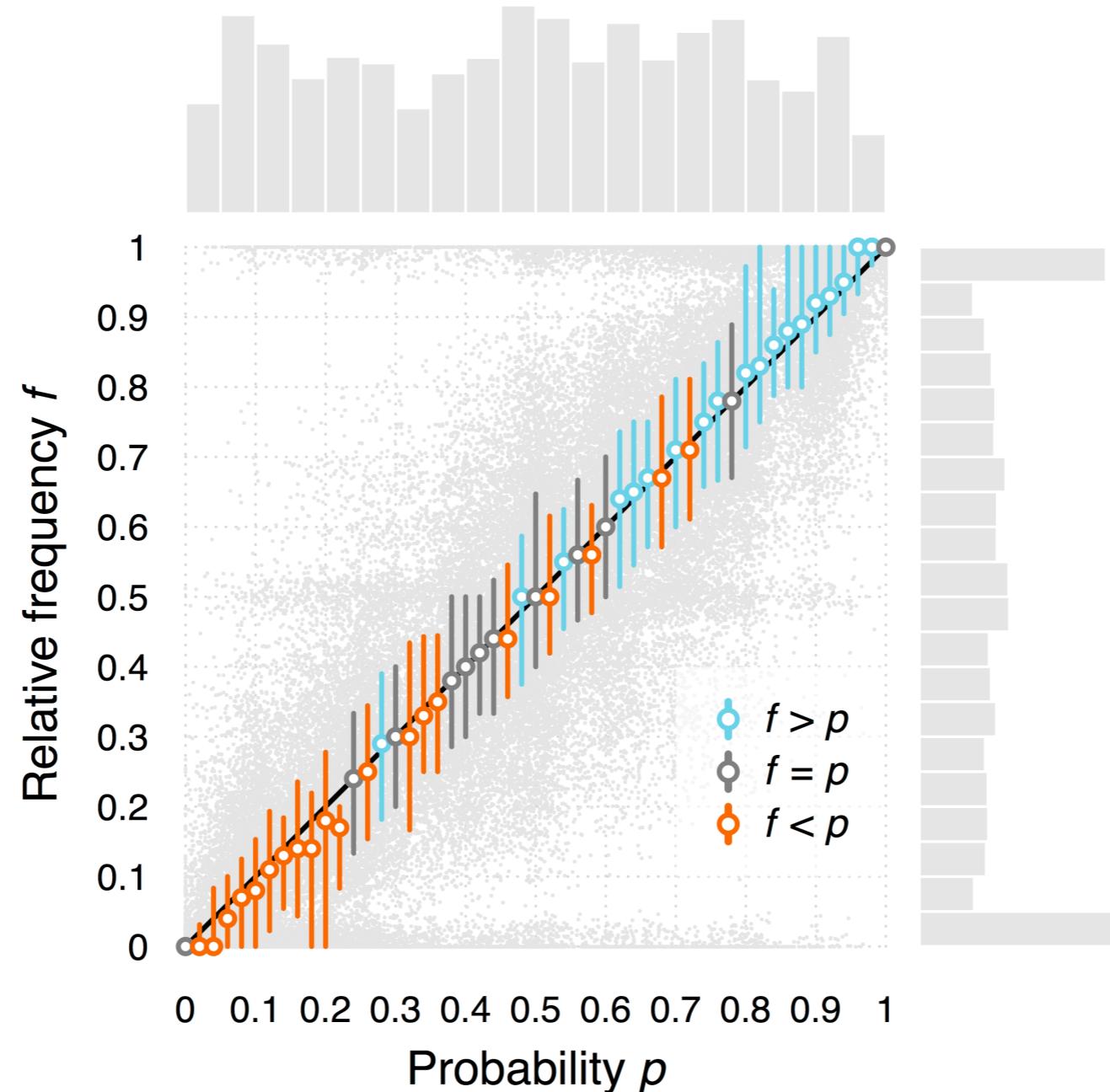
Sample size outcome misses & error

Wulff et al. (2015)
Long versus short
run

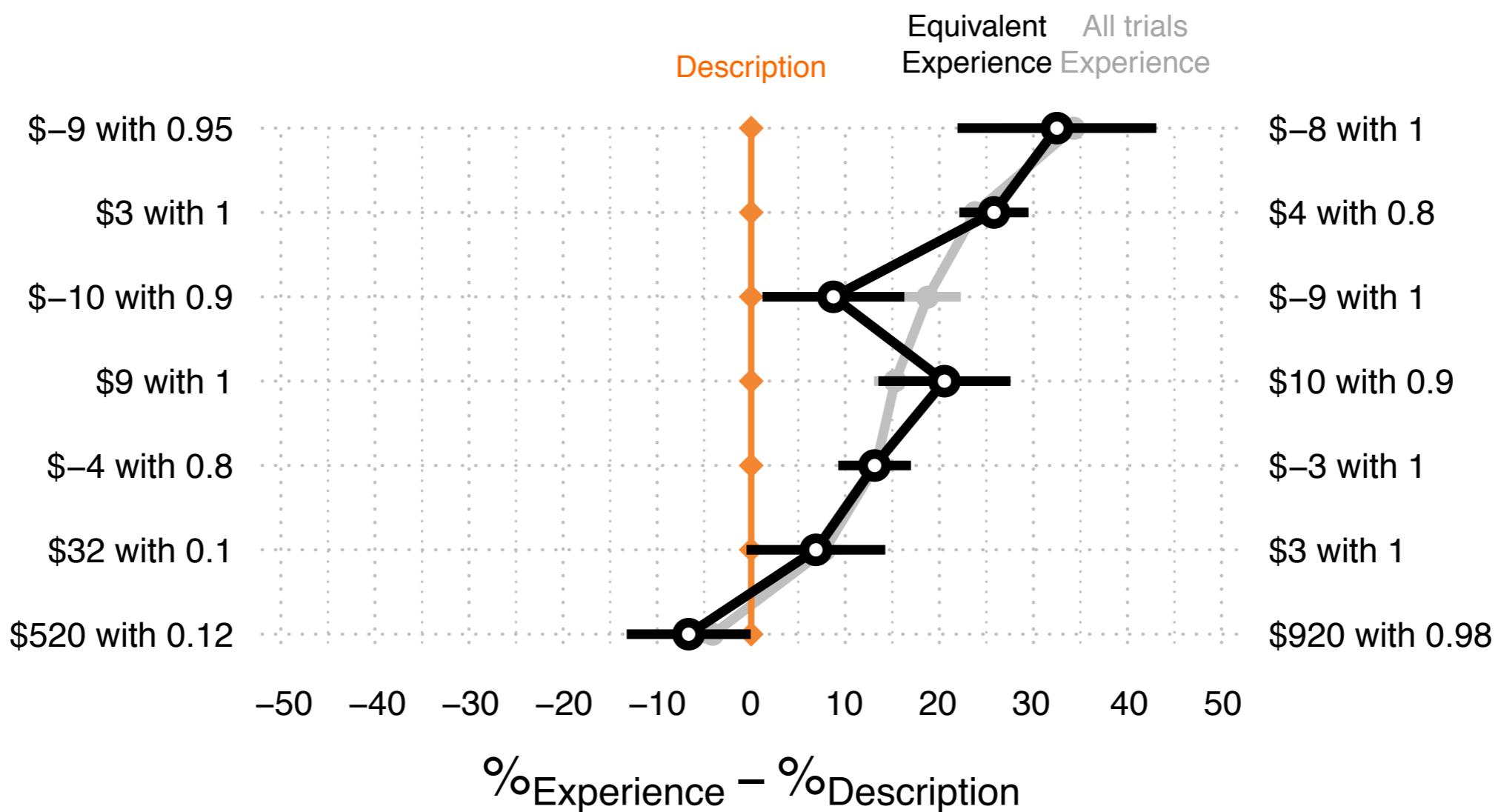


Small samples polarise

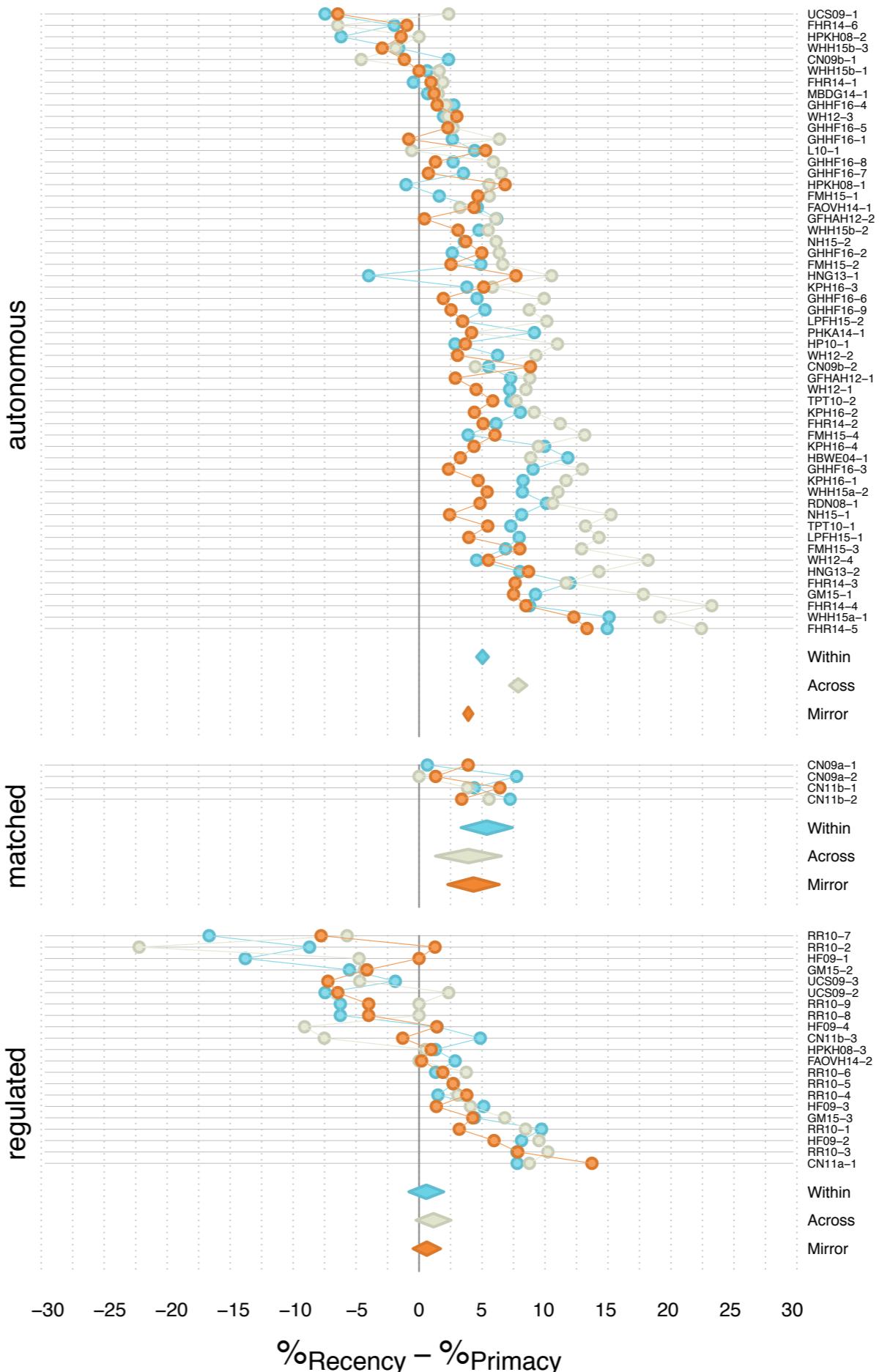
experienced relative frequencies vs. probabilities



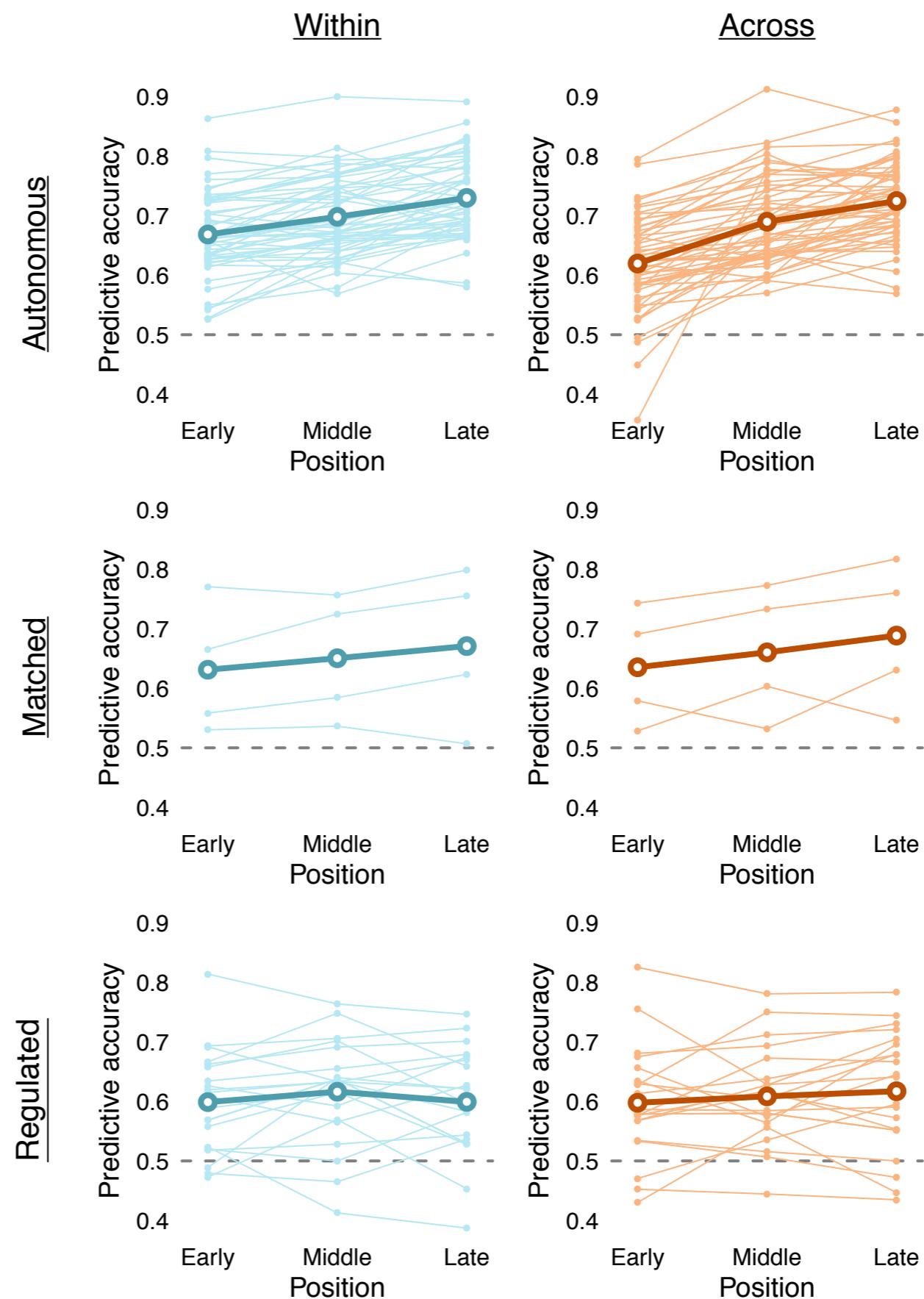
Gap cannot be reduced to sampling error



A robust recency effect in autonomous sampling

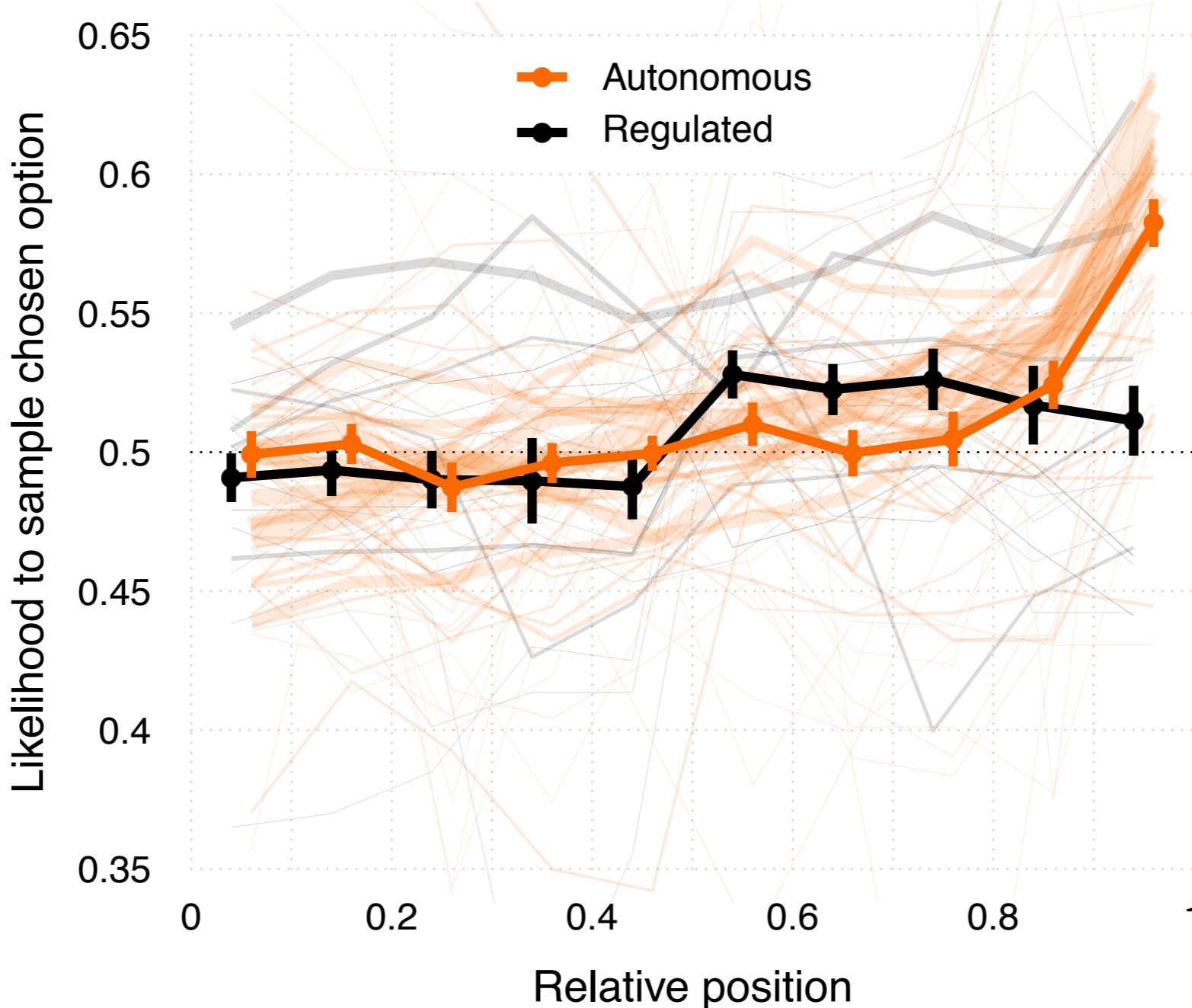


Linear position weighting in autonomous sampling and flat in regulated sampling

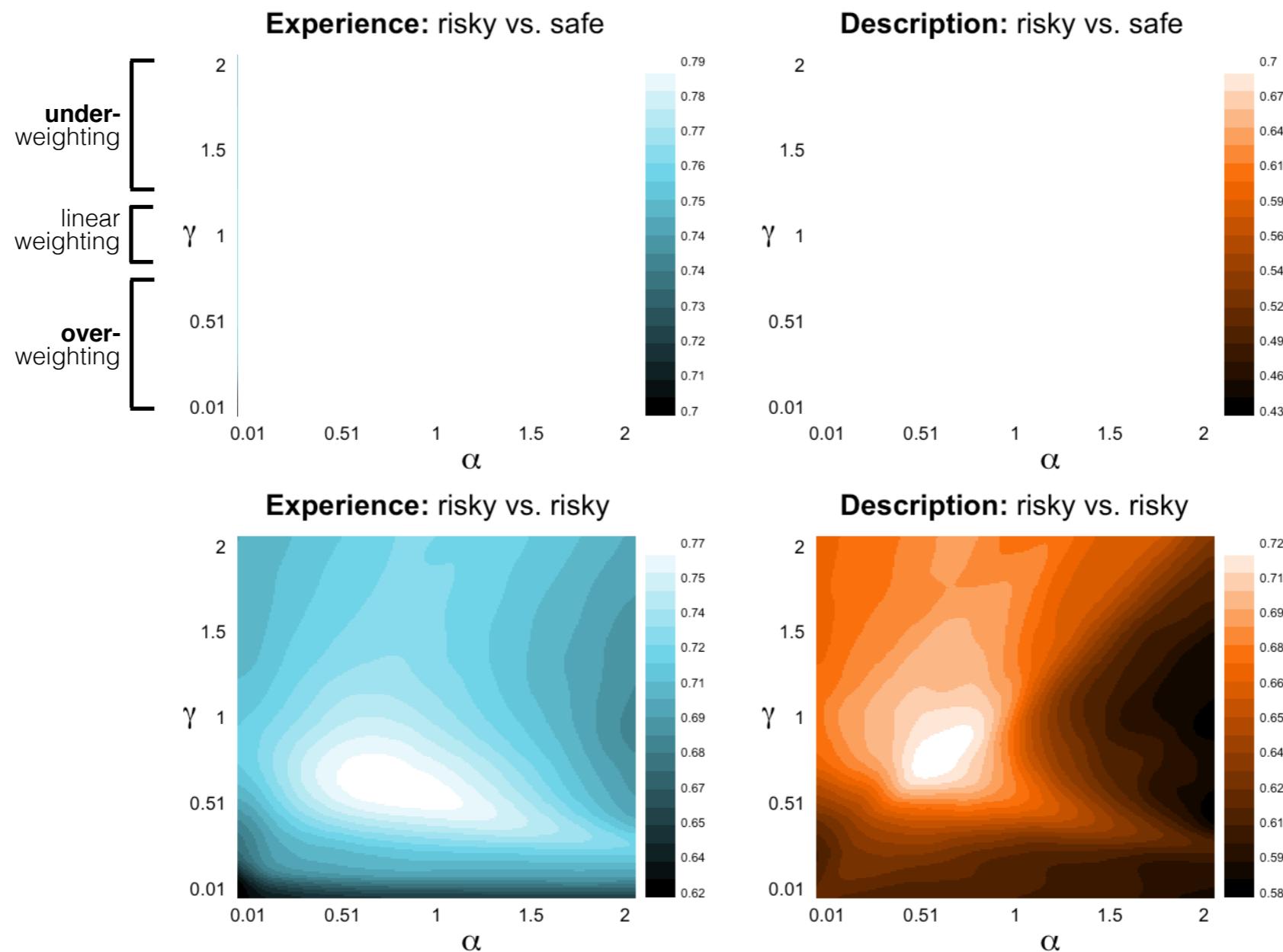


Optional stopping

A gaze-cascade-like effect

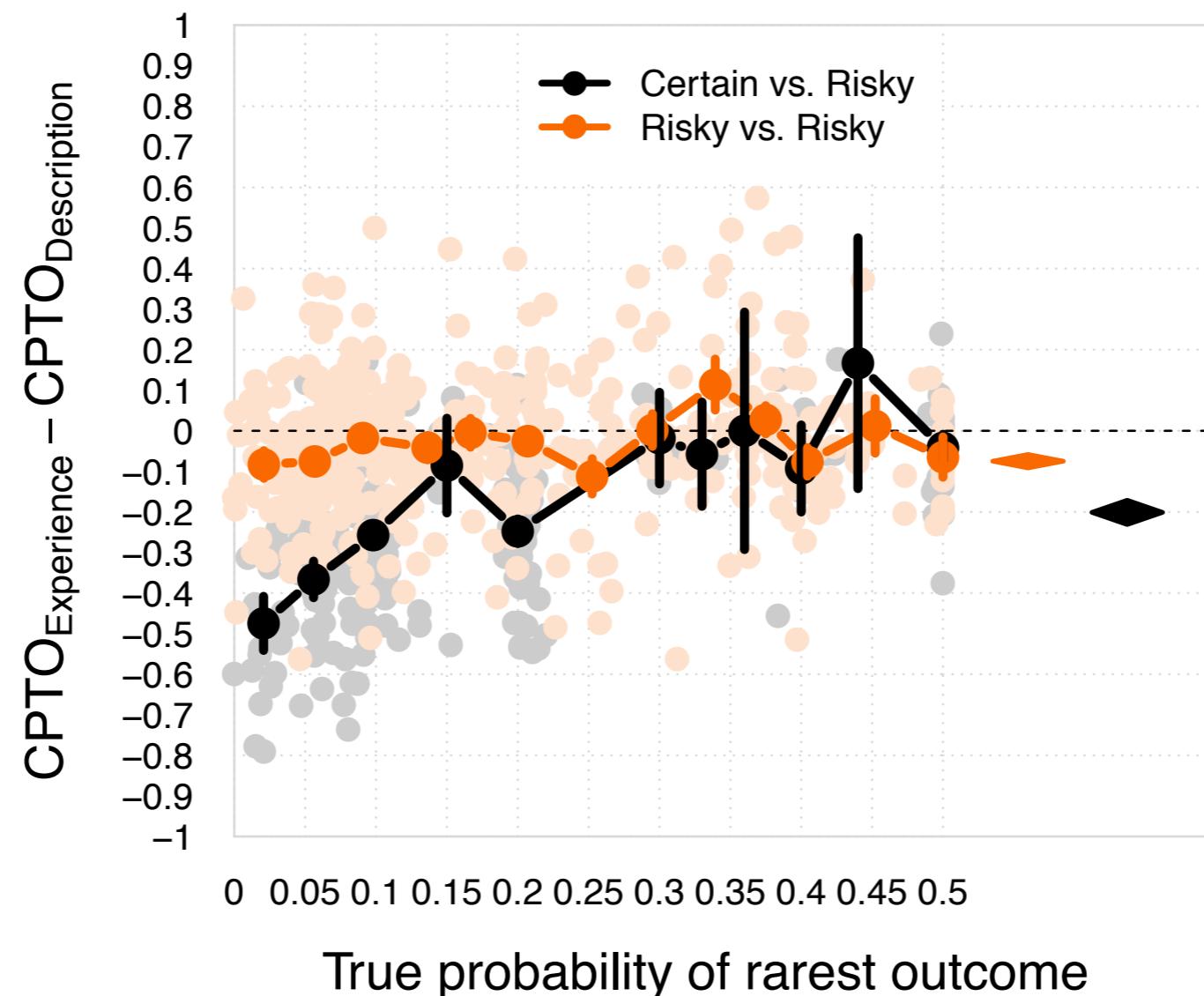


Experience (may) elicit(s) linear probability weighting



The gap is moderated by

- (a) the problem structure (risky vs. risky or risky vs. safe)
- (b) the probability of the rare event



Conclusions

- I The gap is robust.
- II The largest factor is sampling error.
- III There is a gap beyond sampling error.
- IV Recency is robust, but it may not contribute to the gap.
- V Choices are consistent with different probability weighting across task and item formats, but mechanisms are unclear.



Max
Mergenthaler



Ralph Hertwig

