### Hidden Markov Music

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## Algorithmic Composition



# Knowledge-based Systems

- follow a set of rules defined by the programmer
- depends on knowledge of the programmer



# Machine Learning

- existing compositions are used to create a model
- new compositions are produced based on the model
  - deterministic
  - probabilistic
- challenging to find a model which captures the essence of music



### Markov Processes

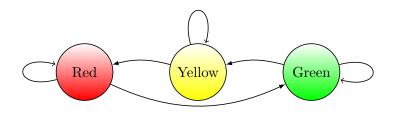


#### Definition

- the future depends only on the present
- nondeterministic
- may not perfectly represent the system being modeled
  - often serves as a good approximation



### Markov Chain





# Training a Markov Chain

- to train a Markov chain, simply count the occurrences of each transition
- divide each element by its row's total

	G	Y	R	: : - ⇒ :		G	Y	R
G	45	5	0		G	0.9	0.1	0
Y	0	25	25		Y	0	0.5	0.5
$\overline{R}$	30	0	20		R	0.6	0	0.4

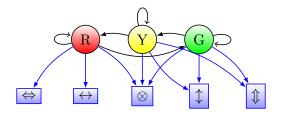


### Hidden Markov Model

- Marvin the Martian is looking down at a traffic light from space
- he cannot see the actual lights, but instead he sees the speed and direction of the cars
- he can still model the traffic light, using an HMM



# Hidden Markov Model Example





### Hidden Markov Music

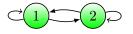


#### Overview

- we model songs as Markov processes
- notes are observed
- some underlying states of the song are hidden from us
  - we choose the number of states, and everything else is automatic
- we train the model on a song
  - allows us to generate new songs (algorithmic composition)



#### Model





















# First Song

• trained a model on Twinkle, Twinkle, Little Star

Twinkle, Twinkle, Little Star

• produced the following song

First Song



## Audio Samples

• play a few audio samples here



## Composer Models

- want to train models on composers, not just individual songs
- training algorithm only works on a single song at a time
- can join the songs together, but loses information



# Acknowlegements

Special thanks to Craig Graci, and Andrey Markov



## Questions?

Listen to more pieces here



https://dwysocki.github.io/csc466/pieces.html



# Bonus Samples

• add some extra samples in case time permits

