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EDUCATION

• University of California, Santa Cruz

Sept. 2018 – May. 2021

Computer Science B.S.

- o GPA: 3.80
- Relevant Coursework: Data Structures & Algorithms, Natural Language Processing, Data Mining, Computer Systems & Assembly, Computer Architecture, Computational Models, Comparative Programming Languages

EXPERIENCE

• Undergraduate Research

University of California, Santa Cruz

June 2020 - Present

o Currently leading an undergrad research team in developing a virtual assistant for medical symptom diagnosis.

• Software Development Intern

UAES Shanghai

June 2019 – Aug. 2019

- Developed a license plate detector using Python's OpenCV module.
- Learned and applied various machine learning algorithms, specifically convolutional neural networks, to improve upon the OpenCV license plate detector script.
- Worked with my team on an Inertial Navigation System for vehicles in an underground parking lot environment.
- Developed a Python script that automated the extraction, analysis, and transfer of compressed files from one machine to another through SSH.

PROJECTS AND EXTRACURRICULARS

• Tesla Stock Prediction

- Used machine learning, natural language processing, and data mining techniques to try and predict Tesla stock performance based on Elon Musk's Twitter feed.
- Used sentiment analysis and implemented many predictive models, such as decision trees, random forests, naïve bayes, and neural networks.

hiwhatsyourna.me

- Created a web app meant to connect people in a college dorm environment.
- \circ Users input information that they want to share into a webform. A QR code is generated for them to put on their dorm door; the QR code leads to a dynamically created web page containing the user's information.
- Created with Python's Flask framework and a SQL-Alchemy database. Hosted with Google Cloud's App Engine.

• Remake of Flappy Bird game

- Created a Java Swing and Java AWT remake of the popular game Flappy Bird.
- This remake varies from the original in that at certain score thresholds, the gravity and colors become inverted.

• Lockheed Martin CodeQuest

• Competed in the CodeQuest programming competition at Lockheed Martin in Sunnyvale, CA.

• Stanford ProCo

• Competed in the CodeQuest programming competition at Stanford University.

• USA Computing Olympiad

• Competed in the USA Computing Olympiad at the Bronze, Silver, and Gold levels.

SKILLS

• Languages: Python, C, Java

• Technologies: Git, Google Cloud, TensorFlow, Keras, Scikit-Learn, OpenCV