# **Daniel Perez**

## Software Engineer

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### **Skills**

TypeScript, JavaScript, React, HTML, CSS, Postgresql, Node, Express, Figma, Segment Analytics

## **Professional Experience**

## Frontend Software Engineer

05/2024 - Present | Remote

The Daily Wire

- Collaborated with cross-functional teams to develop a dynamic, data-driven web application using modern front-end technologies such as React, Javascript, HTML, and CSS.
- Built and enhanced user interfaces for internal tools, ensuring seamless integration with backend services and APIs.
- Maintained and optimized core website components to improve adaptability, performance, and user engagement.

## **Coding Bootcamp Teaching Assistant**

03/2024 - 05/2024

LearningFuze

Irvine, United States | Remote

- Supported students in comprehending application solutions, emphasizing key technologies such as HTML, CSS, JavaScript, TypeScript, React, and PostgreSQL.
- Assisted students in troubleshooting coding errors, utilizing research, documentation, and code reviews to find solutions.
- Collaborated with instructors to enhance curriculum and improve student performance.

## **Projects**

#### **Ecommerce Site** $\oslash$

- Built a full-stack vinyl record e-commerce platform featuring an in-house CMS for admin content and inventory management using React, TypeScript, Tailwind, Node.js, Express, and PostgreSQL.
- Deployed frontend on Vercel and backend on Render, with Supabase for authentication and database management.
- Integrated Stripe for secure checkout and implemented role-based authorization to manage user and admin access.

### Personal Portfolio 🔗

- Developed and deployed a personal website using React, TypeScript, and Tailwind.
- Deployed on Vercel with a custom domain, ensuring global accessibility for a professional online presence.
- Applied responsive design principles, ensuring an intuitive and visually pleasing user interface across various devices.

### Education

#### LearningFuze

08/2023 - 01/2024 | Irvine, CA

Full Stack Web Development Program

- Programmed 10-12 hours a day for 18 weeks (800+ hours) in a simulated Agile work environment.
- Collaborated in hackathons to develop applications and enhance pair programming skills.
- Assisted classmates with troubleshooting and debugging personal projects.