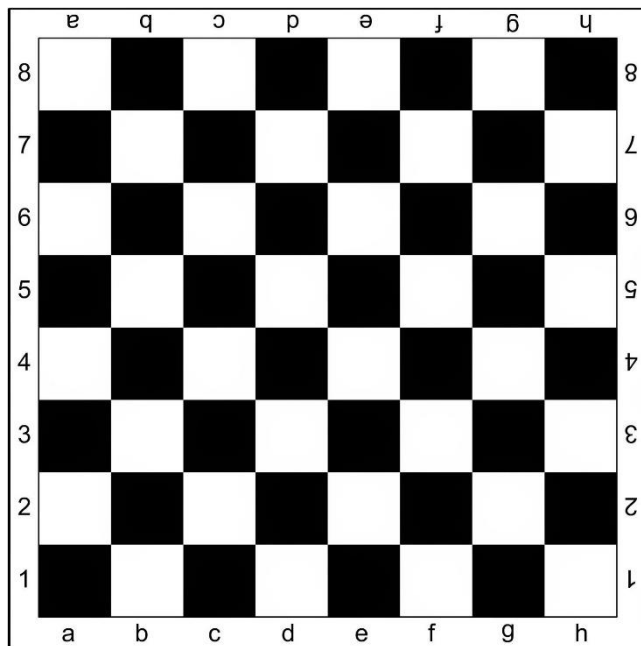# PROGRESS 8

Your task is to make a new stylish chess board that fulfills all the requirements of professional chess game. The appearance of the board is as in the picture 1. On top of that you are expected to add input elements that allow to change the style to wooden, revert to black and white and rotate the board. Letters and figures at the opposite sides must be rotated.
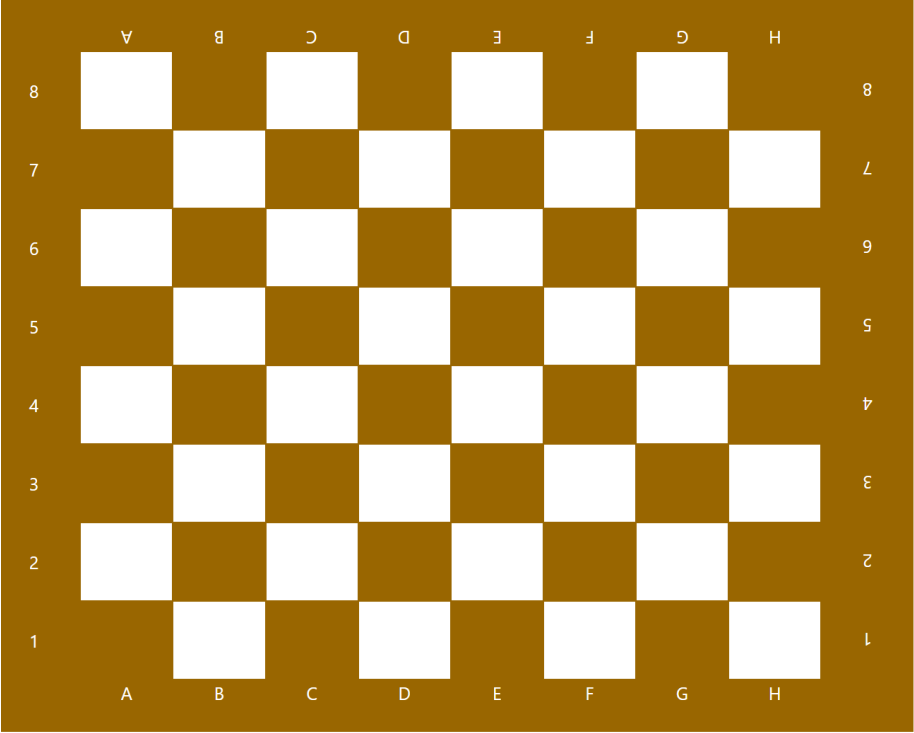

picture 1: Chess Board.

It must be a square shape (all sides are of the same size)

It must contain eight black (dark) and eight white (light) squares

It must contain letters over and under the board (horizontally)

It must contain numbers to the left and to the right of the board (vertically)
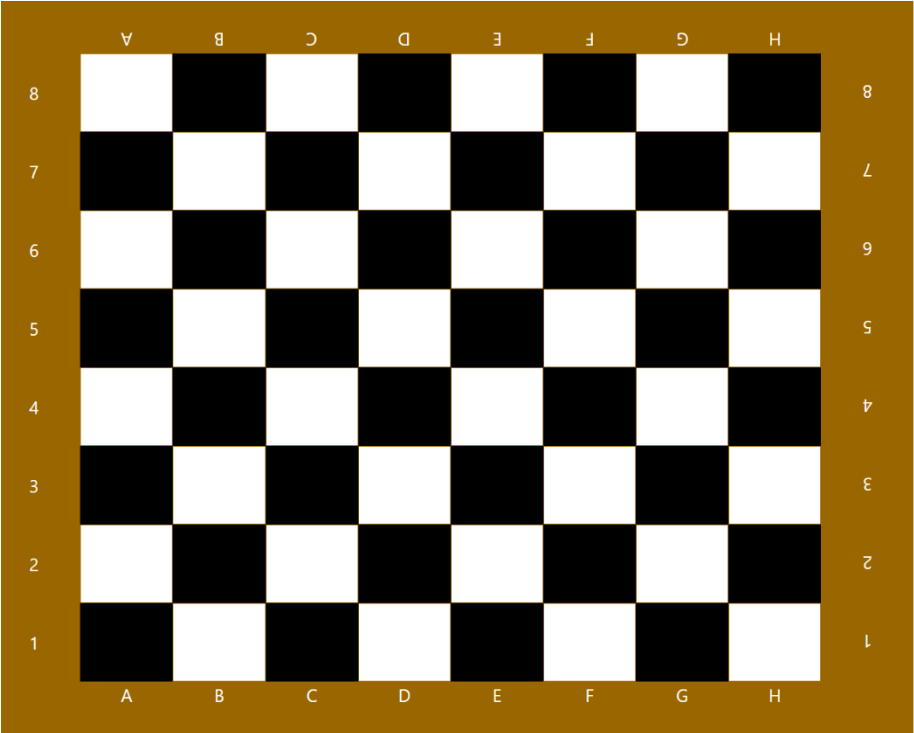
Left bottom square must be black

technical assessment

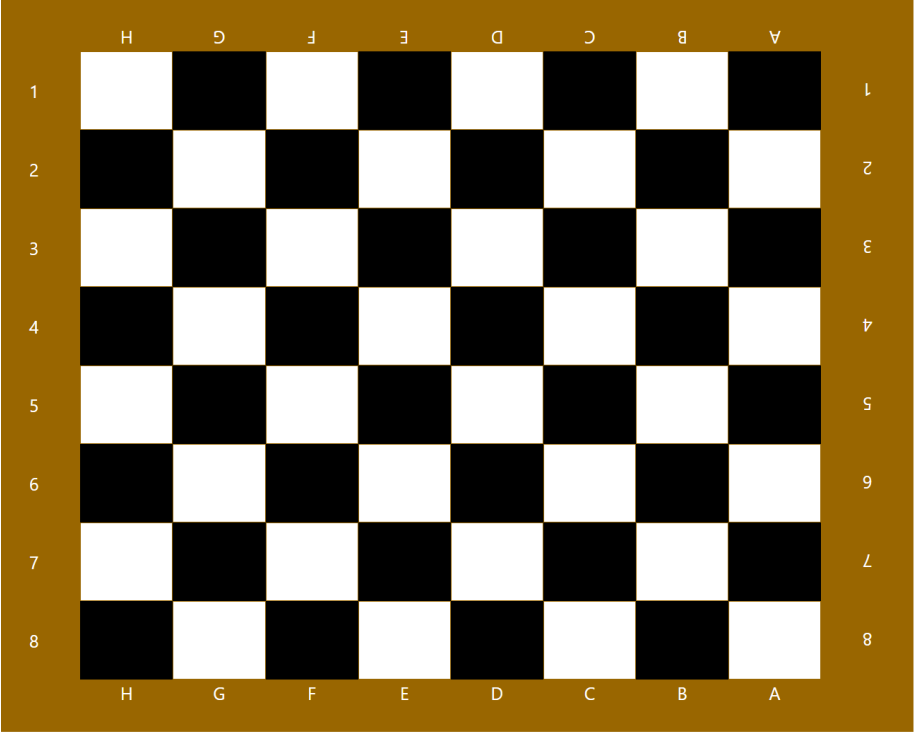| (for any penalty your points become 0 for the section)	2	2	2	2
layout/template/css **(table element is not allowed at all)**	correct and without errors implementation of bootstrap or other templates; use 80 % of the screen. Leave the rest space for buttons;	updated style: text: color, imported font-family (any of three ways), background-color, size, color, alignment, weight, border: color, weight (ex. *border: 1px solid red*)	transformed letters and numbers; any of the: flex, grid, bootstrap templates	Selectors: child, descendant, by attributes, letter spacing
js **(jquery is not allowed)**	Use all of the following: getElementById(), getElementsByClassName(), querySelector(), arrays, **try, catch, finally, throw**	A function to rotate the board to 180 degrees for opponents	A function to change the style (there must be 5 styles listed and 3 styles are working)	Input elements (functions) are working and not contradicting (I can rotate, with any style and then change the style in the rotated version)

Wood | Classic | Rotate
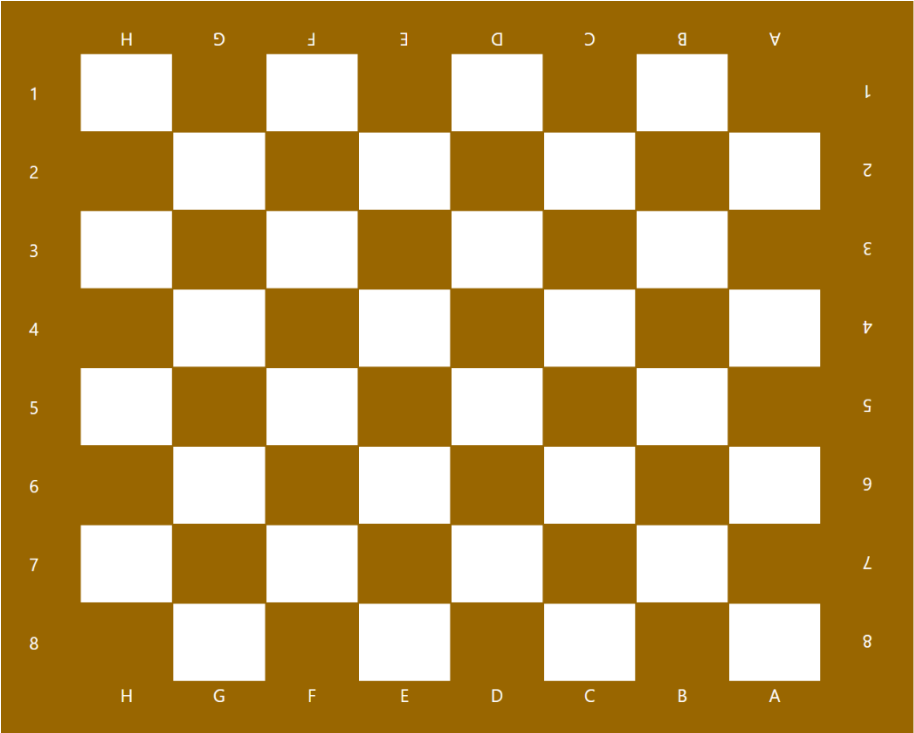
style: wood; rotated: false;

Wood | Classic | Rotate

style: classic; rotated: false;

style: classic; rotated: true;

style: wood; rotated: true;