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# Add-TeamUser

## In this Article

Note: This cmdlet is currently in Beta. Adds an owner or member to the team, and to the unified group which backs the team. Note: the command will return immediately, but the Teams application will not reflect the update immediately. The Teams application may need to be open for up to an hour before changes are reflected. By default, when you run this cmdlet to add an owner, you will not add it as a member. You must run this cmdlet again to add the owner as a member as well.

## Syntax

```
Add-TeamUser -GroupId <String> -User <String> [-Role <String>]
```

## Examples

### ----- Example 1 -----

```
Add-TeamUser -GroupId 31f1ff6c-d48c-4f8a-b2e1-abca7fd399df -User dmx@example.com
```

Add user dmx@example.com to group.

## Parameters

### -GroupId

GroupId of the team.

```
Type: String
Required: True
Position: Named
Default value: None
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```

### -Role

Member or Owner.

```
Type: String
Required: False
Position: Named
Default value: Member
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```

### -User

User's UPN (user principal name - e.g. johndoe@example.com).

```
Type: String
  Required: True
  Position: Named
  Default value: None
  Accept pipeline input: True (ByPropertyName)
  Accept wildcard characters: False
```

## Inputs

**GroupId, User, Role**

# Connect-MicrosoftTeams

## In this Article

Note: This cmdlet is currently in Beta. The Connect-MicrosoftTeams cmdlet connects an authenticated account to use for Microsoft Teams cmdlet requests. You can use this authenticated account only with Microsoft Teams cmdlets.

## Syntax

```
Connect-MicrosoftTeams [-TenantId <String>] [-Credential <PSCredential>] [-AccountId <String>]  
[-LogLevel <LogLevel>] [-LogFilePath <String>] [-WhatIf] [-Confirm]
```

```
Connect-MicrosoftTeams -TenantId <String> -CertificateThumbprint <String> -ApplicationId <String>  
[-LogLevel <LogLevel>] [-LogFilePath <String>] [-WhatIf] [-Confirm]
```

```
Connect-MicrosoftTeams [-TenantId <String>] -AadAccessToken <String> [-MsAccessToken <String>]  
-AccountId <String> [-LogLevel <LogLevel>] [-LogFilePath <String>] [-WhatIf] [-Confirm]
```

## Parameters

### -AadAccessToken

Specifies a Azure Active Directory Graph access token.

```
Type: String  
Required: False  
Position: Named  
Default value: None  
Accept pipeline input: False  
Accept wildcard characters: False
```

### -AccountId

Specifies the ID of an account. You must specify the UPN of the user when authenticating with a user access token.

```
Type: String  
Required: False  
Position: Named  
Default value: None  
Accept pipeline input: False  
Accept wildcard characters: False
```

### -ApplicationId

Specifies the application ID of the service principal.

```
Type: String
Required: True
Position: Named
Default value: None
Accept pipeline input: False
Accept wildcard characters: False
```

### **-CertificateThumbprint**

Specifies the certificate thumbprint of a digital public key X.509 certificate of a user account that has permission to perform this action.

```
Type: String
Required: True
Position: Named
Default value: None
Accept pipeline input: False
Accept wildcard characters: False
```

### **-Confirm**

Prompts you for confirmation before running the cmdlet.

```
Type: SwitchParameter
Required: False
Position: Named
Default value: False
Accept pipeline input: False
Accept wildcard characters: False
```

### **-Credential**

Specifies a **PSCredential** object. For more information about the **PSCredential** object, type Get-Help Get-Credential.

The **PSCredential** object provides the user ID and password for organizational ID credentials.

```
Type: PSCredential
Required: False
Position: Named
Default value: None
Accept pipeline input: False
Accept wildcard characters: False
```

### **-LogFilePath**

The path where the log file for this PowerShell session is written to. Provide a value here if you need to deviate from the default PowerShell log file location.

```
Type: String
Required: False
Position: Named
Default value: None
Accept pipeline input: False
Accept wildcard characters: False
```

### **-LogLevel**

Specifies the log level. The acceptable values for this parameter are:

- Info
- Error
- Warning
- None

The default value is Info.

```
Type: LogLevel
Required: False
Position: Named
Default value: None
Accept pipeline input: False
Accept wildcard characters: False
```

### **-MsAccessToken**

Specifies a Microsoft Graph access token.

```
Type: String
Required: False
Position: Named
Default value: None
Accept pipeline input: False
Accept wildcard characters: False
```

### **-TenantId**

Specifies the ID of a tenant.

If you do not specify this parameter, the account is authenticated with the home tenant.

You must specify the *TenantId* parameter to authenticate as a service principal or when using Microsoft account.

```
Type: String
Required: True
Position: Named
Default value: None
Accept pipeline input: False
Accept wildcard characters: False
```

### **-TenantId**

Specifies the ID of a tenant.

If you do not specify this parameter, the account is authenticated with the home tenant.

You must specify the *TenantId* parameter to authenticate as a service principal or when using Microsoft account.

```
Type: String
Required: False
Position: Named
Default value: None
Accept pipeline input: False
Accept wildcard characters: False
```

### **-WhatIf**

Shows what would happen if the cmdlet runs. The cmdlet is not run.

```
Type: SwitchParameter
Required: False
Position: Named
Default value: False
Accept pipeline input: False
Accept wildcard characters: False
```

## Notes

Tips for troubleshooting:

1. Confirm SAML 2.0 is being used. IDP is outputting invalid SAML information. Needs to have SAML 2.0 vs. SAML 1.0 for the module to connect. You might experience an error if the Identity Provider (IDP) only allows the use of SAML 1.0 when trying to auth via basic authentication. Which in turn, isn't expected to work because the cmdlet expects either OAUTH2 (which is used when doing just connect-microsoftteams), or SAML2.0.
2. Confirm you have the latest version of the cmdlet. You can find the version by running: `get-module -listavailable` and then looking for the MicrosoftTeams name and the version to the left of it.

# Disconnect-MicrosoftTeams

## In this Article

Note: This cmdlet is currently in Beta.

## Syntax

```
Disconnect-MicrosoftTeams [-WhatIf] [-Confirm]
```

## Parameters

### -Confirm

@{Text=}

```
Type: SwitchParameter
Required: False
Position: Named
Default value: None
Accept pipeline input: False
Accept wildcard characters: False
```

### -WhatIf

@{Text=}

```
Type: SwitchParameter
Required: False
Position: Named
Default value: None
Accept pipeline input: False
Accept wildcard characters: False
```



# Get-Team

## In this Article

Note: This cmdlet is currently in Beta. Gets all the teams that a user belongs to or all teams in an organization

## Syntax

```
Get-Team [-User <String>]
```

## Description

Gets all the teams in an organization, or all teams that a particular user belongs to.

## Examples

### ----- Example 1 -----

```
PS> Get-Team -User johndoe@example.com
```

## Parameters

### -User

User's UPN (user principal name - e.g. johndoe@example.com). If not specified, this cmdlet will return all groups that have been Teams-enabled in an organization.

```
Type: String
Required: False
Position: Named
Default value: None
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```

## Inputs

**UPN, UserID**

## Outputs

**Team**

## Related Links

- [New-Team](#)
- [Set-Team](#)

# Get-TeamChannel

## In this Article

Note: This cmdlet is currently in Beta. Get all the channels for a team.

## Syntax

```
Get-TeamChannel -GroupId <String>
```

## Examples

### ----- Example 1 -----

```
Get-TeamChannel -GroupId af55e84c-dc67-4e48-9005-86e0b07272f9
```

## Parameters

### **-GroupId**

GroupId of the team

```
Type: String
Required: True
Position: Named
Default value: None
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```

# Get-TeamFunSettings

## In this Article

Note: This cmdlet is currently in Beta. Gets a team's fun settings.

## Syntax

```
Get-TeamFunSettings -GroupId <String>
```

## Examples

### ----- Example 1 -----

```
Get-TeamFunSettings -GroupId 2f162b0e-36d2-4e15-8ba3-ba229cecdccf
```

## Parameters

### -GroupId

GroupId of the team

```
Type: String
Required: True
Position: Named
Default value: None
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```

# Get-TeamGuestSettings

## In this Article

Note: This cmdlet is currently in Beta. Gets Team guest settings.

## Syntax

```
Get-TeamGuestSettings -GroupId <String>
```

## Examples

### ----- Example 1 -----

```
Get-TeamGuestSettings -GroupId 2f162b0e-36d2-4e15-8ba3-ba229cecdccf
```

## Parameters

### **-GroupId**

GroupId of the team

```
Type: String
Required: True
Position: Named
Default value: None
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```

# Get-TeamHelp

## In this Article

Note: This cmdlet is currently in Beta. Gets a list of commands for Microsoft Teams.

## Syntax

```
Get-TeamHelp
```

# Get-TeamMemberSettings

## In this Article

Note: This cmdlet is currently in Beta. Gets team member settings.

## Syntax

```
Get-TeamMemberSettings -GroupId <String>
```

## Examples

### ----- Example 1 -----

```
Get-TeamMemberSettings -GroupId 2f162b0e-36d2-4e15-8ba3-ba229cecdccf
```

## Parameters

### **-GroupId**

GroupId of the team

```
Type: String
Required: True
Position: Named
Default value: None
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```

# Get-TeamMessagingSettings

## In this Article

Note: This cmdlet is currently in Beta. Gets team messaging settings.

## Syntax

```
Get-TeamMessagingSettings -GroupId <String>
```

## Examples

### ----- Example 1 -----

```
Get-TeamMessagingSettings -GroupId 2f162b0e-36d2-4e15-8ba3-ba229cecdccf
```

## Parameters

### **-GroupId**

GroupId of the team

```
Type: String
Required: True
Position: Named
Default value: None
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```

# Get-TeamUser

## In this Article

Note: This cmdlet is currently in Beta. Returns users of a team.

## Syntax

```
Get-TeamUser -GroupId <String> [-Role <String>]
```

## Examples

### ----- Example 1 -----

```
Get-TeamUser -GroupId 2f162b0e-36d2-4e15-8ba3-ba229cecdccf -Role Owner
```

## Parameters

### -GroupId

GroupId of the team

```
Type: String
Required: True
Position: Named
Default value: None
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```

### -Role

Filter the results to only users with the given role: Owner, Member, or Guest.

```
Type: String
Required: False
Position: Named
Default value: None
Accept pipeline input: False
Accept wildcard characters: False
```



# New-Team

## In this Article

This cmdlet lets you provision a new Team for use in Microsoft Teams and will create an O365 Unified Group to back the team. Groups created through teams cmdlets, APIs, or clients will not show up in Outlook by default. If you want these groups to appear in Outlook clients, you can use the Set-UnifiedGroup (https://docs.microsoft.com/powershell/module/exchange/users-and-groups/set-unifiedgroup?view=exchange-ps) cmdlet in the Exchange Powershell Module to set the parameter HiddenFromExchangeClients to \$false. Note: The Teams application may need to be open by an Owner for up to two hours before changes are reflected. Note: This cmdlet is currently in Beta and functionality may change.

## Syntax

```
New-Team [-Group <String>] [-DisplayName <String>] [-Description <String>] [-Alias <String>] [-Owner <String>]
[-Classification <String>] [-AccessType <String>] [-AddCreatorAsMember <Boolean>] [-Template <String>]
[<CommonParameters>]
```

## Description

Creates a new team with user specified settings, and returns a Group object with a GroupID property.

## Examples

### Example 1

```
New-Team -DisplayName "Tech Reads"
```

### Example 2

```
New-Team -DisplayName "Tech Reads" -Description "Team to post technical articles and blogs" -AccessType Public
```

### Example 3

```
Connect-MicrosoftTeams -AccountId myaccount@example.com
$group = New-Team -alias "TestTeam" -displayname "Test Teams" -AccessType "private"
Add-TeamUser -GroupId $group.GroupId -User "fred@example.com"
Add-TeamUser -GroupId $group.GroupId -User "john@example.com"
Add-TeamUser -GroupId $group.GroupId -User "wilma@example.com"
New-TeamChannel -GroupId $group.GroupId -DisplayName "Q4 planning"
New-TeamChannel -GroupId $group.GroupId -DisplayName "Exec status"
New-TeamChannel -GroupId $group.GroupId -DisplayName "Contracts"
Set-TeamFunSettings -GroupId $group.GroupId -AllowCustomMemes true
```

## Parameters

## **-AccessType**

Team visibility. Valid values are "Private" and "Public". Default is "Private". (In Set-Team this parameter is called Visibility.)

```
Type: String
Required: False
Position: Named
Default value: None
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```

## **-AddCreatorAsMember**

This setting has been deprecated as of 0.9.6 release

```
Type: Boolean
Required: False
Position: Named
Default value: None
Accept pipeline input: False
Accept wildcard characters: False
```

## **-Alias**

The Alias parameter specifies the alias for the associated Office 365 Group. This value will be used for the mail enabled object and will be used as *PrimarySmtpAddress* for this Office 365 Group. The value of the Alias parameter has to be unique across your tenant.

For more details about the naming conventions see here: [New-UnifiedGroup, Parameter: -Alias](#).

```
Type: String
Required: False
Position: Named
Default value: None
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```

## **-Classification**

Team classification

```
Type: String
Required: False
Position: Named
Default value: None
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```

## **-Description**

Team description. Team Description Characters Limit - 1024.

```
Type: String
Required: False
Position: Named
Default value: None
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```

### **-DisplayName**

Team display name. Team Name Characters Limit - 256.

```
Type: String
Required: False
Position: Named
Default value: None
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```

### **-Group**

Use this parameter to specify the ExternalDirectoryObjectId of a group you would like to convert to a team. If you are using this parameter, do not specify other parameters.

```
Type: String
Required: False
Position: Named
Default value: None
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```

### **-Owner**

An admin who is allowed to create on behalf of another user should use this flag to specify the desired owner of the group. This user will be added as both a member and an owner of the group. If not specified, the user who creates the team will be added as both a member and an owner.

```
Type: String
Required: False
Position: Named
Default value: None
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```

### **-Template**

If you have an EDU license, you can use this parameter to specify which template you'd like to use for creating your group. Do not use this parameter when converting an existing group.

Valid values are: "EDU\_Class" or "EDU\_PLC"

```
Type: String
Required: False
Position: Named
Default value: None
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```

# Outputs

GroupId

## Related Links

- [Get-Team](#)
- [Set-Team](#)

# New-TeamChannel

## In this Article

Note: This cmdlet is currently in Beta. Add a new channel to a team.

## Syntax

```
New-TeamChannel -GroupId <String> -DisplayName <String> [-Description <String>]
```

## Examples

### ----- Example 1 -----

```
New-TeamChannel -GroupId 126b90a5-e65a-4fef-98e3-d9b49f4acf12 -DisplayName "Architecture"
```

## Parameters

### -Description

Channel description. Channel description can be up to 1024 characters.

```
Type: String
Required: False
Position: Named
Default value: None
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```

### -DisplayName

Channel display name. Names must be 50 characters or less, and can't contain the characters # % & \* { } / \ : < > ? + | ' "

```
Type: String
Required: True
Position: Named
Default value: None
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```

### -GroupId

GroupId of the team

Type: String  
Required: True  
Position: Named  
Default value: None  
Accept pipeline input: True (ByPropertyName)  
Accept wildcard characters: False

## Inputs

**GroupId**

## Inputs

**DisplayName**

## Inputs

**Description**

## Outputs

**Id**

# Remove-Team

## In this Article

Note: This cmdlet is currently in Beta. Deletes a team from Microsoft Teams, the associated SharePoint Team Site and corresponding Office 365 Group.

## Syntax

```
Remove-Team -GroupId <String>
```

## Examples

### ----- Example 1 -----

```
Remove-Team -GroupId 31f1ff6c-d48c-4f8a-b2e1-abca7fd399df
```

## Parameters

### -GroupId

GroupId of the team

```
Type: String
Required: True
Position: Named
Default value: None
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```

# Remove-TeamChannel

## In this Article

Note: This cmdlet is currently in Beta. Delete a channel. This will not delete content in associated tabs. Note: The channel will be "soft deleted", meaning the contents are not permanently deleted for a time. So a subsequent call to Add-TeamChannel using the same channel name will fail if enough time has not passed.

## Syntax

```
Remove-TeamChannel -GroupId <String> -DisplayName <String>
```

## Examples

### ----- Example 1 -----

```
Remove-TeamChannel -GroupId 2f162b0e-36d2-4e15-8ba3-ba229cecdccf -DisplayName "Tech Reads"
```

## Parameters

### -DisplayName

Channel name to be deleted

```
Type: String
Required: True
Position: Named
Default value: None
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```

### -GroupId

GroupId of the team

```
Type: String
Required: True
Position: Named
Default value: None
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```



# Remove-TeamUser

## In this Article

Note: This cmdlet is currently in Beta. Remove an owner or member from a team, and from the unified group which backs the team. Note: the command will return immediately, but the Teams application will not reflect the update immediately. The Teams application may need to be open for up to an hour before changes are reflected. Note: last owner cannot be removed from the team.

## Syntax

```
Remove-TeamUser -GroupId <String> -User <String> -Role <String>
```

## Examples

### ----- Example 1 -----

```
Remove-TeamUser -GroupId 31f1ff6c-d48c-4f8a-b2e1-abca7fd399df -User dmx@example.com
```

## Parameters

### -GroupId

GroupId of the team

```
Type: String
Required: True
Position: Named
Default value: None
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```

### -Role

Use this to demote a user from owner to member of the team

```
Type: String
Required: False
Position: Named
Default value: None
Accept pipeline input: False
Accept wildcard characters: False
```

### -User

User's UPN (user principal name - e.g. johndoe@example.com)

Type: String  
Required: True  
Position: Named  
Default value: None  
Accept pipeline input: True (ByPropertyName)  
Accept wildcard characters: False

# Set-Team

## In this Article

Note: This cmdlet is currently in Beta. Updates a team.

## Syntax

```
Set-Team -GroupId <String> [-DisplayName <String>] [-Description <String>] [-Alias <String>]  
[-Classification <String>] [-Visibility <String>]
```

## Examples

### ----- Example 1 -----

```
Set-Team -GroupId 2f162b0e-36d2-4e15-8ba3-ba229cecdccf -DisplayName "Updated TeamName" -Visibility Public
```

## Parameters

### -Alias

Same as displayName without any spaces. Team Alias Characters Limit - 64

```
Type: String  
Required: False  
Position: Named  
Default value: None  
Accept pipeline input: False  
Accept wildcard characters: False
```

### -Classification

Team classification.

```
Type: String  
Required: False  
Position: Named  
Default value: None  
Accept pipeline input: False  
Accept wildcard characters: False
```

### -Description

Team description. Team Description Characters Limit - 1024.

```
Type: String
Required: False
Position: Named
Default value: None
Accept pipeline input: False
Accept wildcard characters: False
```

### **-DisplayName**

Team display name. Team Name Characters Limit - 256.

```
Type: String
Required: False
Position: Named
Default value: None
Accept pipeline input: False
Accept wildcard characters: False
```

### **-GroupId**

GroupId of the team

```
Type: String
Required: True
Position: Named
Default value: None
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```

### **-Visibility**

Team visibility. Valid values are "Private" and "Public"

```
Type: String
Required: False
Position: Named
Default value: None
Accept pipeline input: False
Accept wildcard characters: False
```

## Related Links

- [Get-Team](#)
- [New-Team](#)

# Set-TeamChannel

## In this Article

Note: This cmdlet is currently in Beta. Update Team channels settings.

## Syntax

```
Set-TeamChannel -GroupId <String> -CurrentDisplayName <String> [-NewDisplayName <String>]  
[-Description <String>]
```

## Examples

### ----- Example 1 -----

```
Set-TeamChannel -GroupId c58566a6-4bb4-4221-98d4-47677dbdbef6 -CurrentDisplayName TechReads -NewDisplayName  
"Technical Reads"
```

## Parameters

### -CurrentDisplayName

Current channel name

```
Type: String  
Required: True  
Position: Named  
Default value: None  
Accept pipeline input: True (ByPropertyName)  
Accept wildcard characters: False
```

### -Description

Updated Channel description. Channel Description Characters Limit - 1024.

```
Type: String  
Required: False  
Position: Named  
Default value: None  
Accept pipeline input: False  
Accept wildcard characters: False
```

### -GroupId

GroupId of the team

```
Type: String
Required: True
Position: Named
Default value: None
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```

### **-NewDisplayName**

New Channel display name. Names must be 50 characters or less, and can't contain the characters # % & \* { } / \ : < > ?

- | ' "

```
Type: String
Required: False
Position: Named
Default value: None
Accept pipeline input: False
Accept wildcard characters: False
```

# Set-TeamFunSettings

## In this Article

Note: This cmdlet is currently in Beta. Update Giphy, Stickers and Memes settings.

## Syntax

```
Set-TeamFunSettings -GroupId <String> [-AllowGiphy <String>] [-GiphyContentRating <String>]  
[-AllowStickersAndMemes <String>] [-AllowCustomMemes <String>]
```

## Examples

### ----- Example 1 -----

```
Set-TeamFunSettings -GroupId 0ebb500c-f5f3-44dd-b155-cc8c4f383e2d -AllowGiphy true -GiphyContentRating Strict
```

## Parameters

### -AllowCustomMemes

Allow custom memes to be uploaded

```
Type: String  
Required: False  
Position: Named  
Default value: None  
Accept pipeline input: False  
Accept wildcard characters: False
```

### -AllowGiphy

Setting to enable giphy for team

```
Type: String  
Required: False  
Position: Named  
Default value: None  
Accept pipeline input: False  
Accept wildcard characters: False
```

### -AllowStickersAndMemes

Enable Stickers and memes

Type: String  
Required: False  
Position: Named  
Default value: None  
Accept pipeline input: False  
Accept wildcard characters: False

### **-GiphyContentRating**

Settings to set content rating for giphy. Can be "Strict" or "Moderate"

Type: String  
Required: False  
Position: Named  
Default value: None  
Accept pipeline input: False  
Accept wildcard characters: False

### **-GroupId**

GroupId of the team

Type: String  
Required: True  
Position: Named  
Default value: None  
Accept pipeline input: True (ByPropertyName)  
Accept wildcard characters: False

## Inputs

**GroupId, AllowGiphy, GiphyContentRating, AllowStickersAndMemes, AllowCustomMemes**



# Set-TeamGuestSettings

## In this Article

Note: This cmdlet is currently in Beta. Updates team guest settings.

## Syntax

```
Set-TeamGuestSettings -GroupId <String> [-AllowCreateUpdateChannels <String>] [-AllowDeleteChannels <String>]
```

## Examples

### ----- Example 1 -----

```
Set-TeamGuestSettings -GroupId a61f5a96-a0cf-43db-a7c8-cec05f8a8fc4 -AllowCreateUpdateChannels true
```

## Parameters

### -AllowCreateUpdateChannels

Settings to create and update channels

```
Type: String
Required: False
Position: Named
Default value: None
Accept pipeline input: False
Accept wildcard characters: False
```

### -AllowDeleteChannels

Settings to Delete channels

```
Type: String
Required: False
Position: Named
Default value: None
Accept pipeline input: False
Accept wildcard characters: False
```

### -GroupId

GroupId of the team

Type: String  
Required: True  
Position: Named  
Default value: None  
Accept pipeline input: True (ByPropertyName)  
Accept wildcard characters: False

## Inputs

**GroupId**

## Inputs

**AllowCreateUpdateChannels**

## Inputs

**AllowDeleteChannels**

# Set-TeamMemberSettings

## In this Article

Note: This cmdlet is currently in Beta. Updates team member settings.

## Syntax

```
Set-TeamMemberSettings -GroupId <String> [-AllowCreateUpdateChannels <String>] [-AllowDeleteChannels <String>]  
[-AllowAddRemoveApps <String>] [-AllowCreateUpdateRemoveTabs <String>]  
[-AllowCreateUpdateRemoveConnectors <String>]
```

## Examples

### ----- Example 1 -----

```
Set-TeamMemberSettings -GroupId 4ba546e6-e28d-4645-8cc1-d3575ef9d266 -AllowCreateUpdateChannels false
```

### ----- Example 2 -----

```
Set-TeamMemberSettings -GroupId 4ba546e6-e28d-4645-8cc1-d3575ef9d266 -AllowDeleteChannels true -  
AllowAddRemoveApps false
```

## Parameters

### -AllowAddRemoveApps

Setting to add and remove apps to teams

```
Type: String  
Required: False  
Position: Named  
Default value: None  
Accept pipeline input: False  
Accept wildcard characters: False
```

### -AllowCreateUpdateChannels

Setting to create and update channels

```
Type: String  
Required: False  
Position: Named  
Default value: None  
Accept pipeline input: False  
Accept wildcard characters: False
```

**-AllowCreateUpdateRemoveConnectors**

Setting to create, update and remove connectors

Type: String

Required: False

Position: Named

Default value: None

Accept pipeline input: False

Accept wildcard characters: False

**-AllowCreateUpdateRemoveTabs**

Setting to create, update and remove tabs

Type: String

Required: False

Position: Named

Default value: None

Accept pipeline input: False

Accept wildcard characters: False

**-AllowDeleteChannels**

Setting to Delete channels

Type: String

Required: False

Position: Named

Default value: None

Accept pipeline input: False

Accept wildcard characters: False

**-GroupId**

GroupId of the team

Type: String

Required: True

Position: Named

Default value: None

Accept pipeline input: True (ByPropertyName)

Accept wildcard characters: False

Inputs

**GroupId**

Inputs

**AllowCreateUpdateChannels**

Inputs

**AllowDeleteChannels**

# Inputs

**AllowAddRemoveApps**

# Inputs

**AllowCreateUpdateRemoveTabs**

# Inputs

**AllowCreateUpdateRemoveConnectors**

# Set-TeamMessagingSettings

## In this Article

Note: This cmdlet is currently in Beta. Updates team messaging settings.

## Syntax

```
Set-TeamMessagingSettings -GroupId <String> [-AllowUserEditMessages <String>]  
[-AllowUserDeleteMessages <String>] [-AllowOwnerDeleteMessages <String>] [-AllowTeamMentions <String>]  
[-AllowChannelMentions <String>]
```

## Examples

### ----- Example 1 -----

```
Set-TeamMessagingSettings -GroupId 4ba546e6-e28d-4645-8cc1-d3575ef9d266 -AllowUserEditMessages true
```

### ----- Example 2 -----

```
Set-TeamMessagingSettings -GroupId 4ba546e6-e28d-4645-8cc1-d3575ef9d266 -AllowUserDeleteMessages false -  
AllowChannelMentions true
```

## Parameters

### -AllowChannelMentions

Allow @channel or @[channel name] mentions. This will notify members who've favorited that channel

```
Type: String  
Required: False  
Position: Named  
Default value: None  
Accept pipeline input: False  
Accept wildcard characters: False
```

### -AllowOwnerDeleteMessages

Setting to allow owner to Delete messages

```
Type: String  
Required: False  
Position: Named  
Default value: None  
Accept pipeline input: False  
Accept wildcard characters: False
```

## **-AllowTeamMentions**

Allow @team or @[team name] mentions. This will notify everyone in the team

```
Type: String
Required: False
Position: Named
Default value: None
Accept pipeline input: False
Accept wildcard characters: False
```

## **-AllowUserDeleteMessages**

Setting to allow user to delete messages

```
Type: String
Required: False
Position: Named
Default value: None
Accept pipeline input: False
Accept wildcard characters: False
```

## **-AllowUserEditMessages**

Setting to allow user to edit messages

```
Type: String
Required: False
Position: Named
Default value: None
Accept pipeline input: False
Accept wildcard characters: False
```

## **-GroupId**

GroupId of the team

```
Type: String
Required: True
Position: Named
Default value: None
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```

# Inputs

## **GroupId**

# Inputs

## **AllowUserEditMessages**

# Inputs

## **AllowUserDeleteMessages**

# Inputs

**AllowOwnerDeleteMessages**

# Inputs

**AllowTeamMentions**

# Inputs

**AllowChannelMentions**



# Set-TeamPicture

## In this Article

Note: This cmdlet is currently in Beta. Update the team picture. Note: the command will return immediately, but the Teams application will not reflect the update immediately. The Teams application may need to be open for up to an hour before changes are reflected.

## Syntax

```
Set-TeamPicture -GroupId <String> -ImagePath <String>
```

## Examples

### ----- Example 1 -----

```
Set-TeamPicture -GroupId 2f162b0e-36d2-4e15-8ba3-ba229cecdccf -ImagePath c:\Image\TeamPicture.png
```

## Parameters

### -GroupId

GroupId of the team

```
Type: String
Required: True
Position: Named
Default value: None
Accept pipeline input: True (ByPropertyName)
Accept wildcard characters: False
```

### -ImagePath

File path and image (\*.png, \*.gif, \*.jpg, or \*.jpeg)

```
Type: String
Required: True
Position: Named
Default value: None
Accept pipeline input: False
Accept wildcard characters: False
```