

David A. Parham

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A dynamic and results-oriented Computer Vision Engineer with a Master's degree, leveraging 7.5 years of proven expertise in programming, advanced problem-solving, and a track record of exceeding employer expectations within the IT industry.



WORK EXPERIENCE

Visual Computing Engineer Alexandra Institute

03/2023 - Present *Copenhagen, Denmark*
Employment in the visual computing department.

Tasks

- Conceptualizing and implementing client tailored solutions
- Leveraging a fusion of classical computer vision techniques and advanced deep learning methodologies
- Proficiently navigating projects involving 2D and 3D data, encompassing both training and visualization aspects
- Ensuring seamless integration of cutting-edge-technologies into industry workflows and product development processes

Contact: Katrine Hommelhoff - katrine.hommelhoff@alexandra.dk

Master Thesis Capra Robotics ApS

03/2022 - 10/2022 *Aarhus, Denmark*
Employment in the software development department.

Tasks

- Advancing autonomous outdoor navigation through innovative data-driven methodologies
- Leveraging cutting-edge technologies such as Lightweight OpenPose for precise pose estimation and ST-GCN for robust action classification
- Implementing and testing cutting-edge technologies for real-time analysis of video streams
- Augmenting the system with gaze estimation and proximity measurement algorithms

Contact: Mads Bendt - mkb@capra.ooo

EDUCATION

Msc. Eng. Autonomous Systems Technical University of Denmark (DTU)

08/2020 - 10/2022 *GPA (danish scaling system): 10*

Relevant Courses

- Perception for Autonomous Systems
- Introduction to Artificial Intelligence
- Object Classification with Few-Shot Learning
- Deep Learning
- Deep Learning Approaches for Damage Limitation in Car-Human Collisions
- Optimization and Data Fitting

SOFT SKILLS

Adaptability Detail oriented Teamwork
Resilient Communication Fast learner
Problem Solving

SKILLS

Python	●	●	●	●	●
DL libraries (PyTorch & TensorFlow)	●	●	●	●	○
OpenCV	●	●	●	●	○
Git	●	●	●	○	○
Docker	●	●	●	○	○
Linux	●	●	●	●	○
PostgreSQL	●	●	●	○	○
Cloud (AWS, GCP, Azure)	●	●	○	○	○
CI/CD	●	●	○	○	○

RELEVANT PROJECTS

University Project: Track different Objects on a conveyer belt
(04/2021 - 05/2021)

- **Course: Perception for autonomous systems.**
- **Objective:** The first objective was to pre-process (calibrate and rectify) a data set. The second objective was to implement an occlusion-resistant 3D tracking system that would track objects on a conveyor belt. The last objective was to create a custom dataset and train a deep learning model that can classify 3 different objects.
- **Acquired Skills:** Pytorch, ray, 3D cloud processing, object pose estimation, establishing an image classification pipeline.

University Project: Implementation and Hyperparameter optimization of the Soft-Actor-Critic Algorithm
(10/2020 - 01/2021)

- **Course: Deep Learning.**
- **Objective:** Implement the soft actor critical algorithm (reinforcement learning approach) from scratch and evaluate its performance through the OpenAI Gym environments Cartpole-Balance, Cartpole-Swing-Up and Walker.
- **Acquired Skills:** Pytorch, optuna, implementing a model from a research paper, use environments from the Open AI Gym suit, and how entropy-maximising off-policy learning works.

LANGUAGES

German	●	●	●	●	●
English	●	●	●	●	○
Spanish	●	○	○	○	○
Danish	●	●	●	○	○