Nguyễn Lê Danh

Full stack developer

I hope to become an experienced developer within the next 1 to 2 years. Additionally, I want to work in a professional and friendly environment where I can learn from those with rich experience.

EDUCATION

Thu Dau Mot University

Software engineering (*2020 - 2025*)

Final-year student waiting for graduation certificates

PERSONAL INFORMATION

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- 📍 Tổ 5, ấp Tân Hóa, phường Tân Vĩnh Hiệp, Thành phố Tân Uyên, tỉnh Bình Dương

WORK EXPERIENCE

Kitchen staff

Jollibee (*08/2022 - 06/2024*)

Has experience in teamwork, handling, and organizing goods.

Front-end developer

Trung tâm thông tin và thống kê và công nghệ tỉnh Bình Dương (06/2024 - 08/2024)

Design the interface for a financial management website.

SKILLS

Technical skills:

- React Native
- C# (ASP.Net MVC, Unity)
- Firebase, SQL
- ReactJs

Soft skills:

- Basic English communication
- Ability to self-learn new knowledge

PROJECTS

Build a website for renting game accounts

Front-end Developer (3/2023 - 5/2023)

Description: Developed a platform that allows users to browse, rent, and manage video game accounts. The system supports account browsing, rental process tracking, and admin-level account management.
Responsibilities: Designed and implemented the main front-end interface, handled user interaction flows, and ensured responsive UI.
Link Git: https://github.com/dyanNguyen/thueaccgametest.git
Technologies: ASP.Net MVC
Team Size: 3
Role: Front-end Developer

HOBBIES

Watch movies, listen to music, plant trees, raise pets.

Build a portfolio website

Full-stack developer （ 30/05/2025 - 31/05/2025 ）

Description: Developed a personal portfolio website to showcase projects, technical skills, and professional background. The platform allows visitors to view featured works, download the CV, and get in touch via a contact form.
Responsibilities: Designed and implemented the front-end interface with a focus on clean layout, responsive design, and smooth user experience. Ensured that content is well-structured and accessible across devices.
Link Git: https://dyannguyen.github.io/Portfolio/
Technologies: ReactJs
Team Size: 1 (personal project)
Role: Full-stack Developer (Primarily Front-end)

Build a 2D game name ESCAP

Game developer （ 1/2025 - 5/2025 ）

Description: Created a 2D platform game where players control a character escaping from a trap-filled environment. The game includes collision systems, item collection, and multiple levels.
Responsibilities: Single-handedly managed all aspects of the game development including game design, UI/UX, logic implementation, and testing.
Technologies: Unity, C#
Team Size: 1 (Personal project)
Role: Full-stack Game Developer