

Daniel Yao

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Education

Johns Hopkins University

B.S. Applied Mathematics and Statistics, B.S. Biomedical Engineering
4.00 GPA, 36 ACT, 1590 SAT

Baltimore, MD

Expected May 2027

Skills

Languages: Python, R, Julia, SQL, Bash

Technologies: pandas, NumPy, SciPy, scikit-learn, PyTorch, Matplotlib, tidyverse, ggplot2, Jupyter, Git

Experience

Johns Hopkins University

Aug 2024 – Present

Teaching Assistant

- Lead 30-student weekly recitation sections for EN.553.420 Probability
- Write 44-page review for EN.553.431 Honors Mathematical Statistics: github.com/dyao13/EN_553_431_FA24

McCallion Lab, Johns Hopkins Medicine

May 2024 – Present

Undergraduate Research Assistant

- Edit iPSC cells with CRISPR Del/Rei to investigate the role of cis-regulatory elements in Parkinson's Disease
- Analyze scRNA-Seq data with Seurat R package to study transcriptional differences in Parkinson's-positive mice

University of Wisconsin-La Crosse

Jun 2022 – Aug 2022

Research Intern

- Investigated the specific roles of CRF1 and CRF2 receptors in stress-induced increase in intestinal permeability
- Authored first draft of published abstract: doi.org/10.1152/physiol.2024.39.S1.815

Projects

Pediatric Sedation Assessment | github.com/dyao13/PedAccel

Aug 2024 - Present

- Develop machine-learning model to calculate sedative dosages for pediatric critical-care patients in Python
- Optimize existing preprocessing pipeline of 100 GB of ECG data with binary search for a 1,000x speedup
- Extract heart-rate variability features from 250 Hz ECG data in time and frequency domains and analyze nonlinear features with Poincare maps using SciPy, scikit-learn, and neurokit
- Train multiple linear regression model to predict sedation state with ECG features with 85% accuracy

Brawl Stars Draft Engine | github.com/dyao13/BrawlStars

Jul 2024 - Aug 2024

- Searched for optimal draft of 3 picks out of 82 characters per team via minimax algorithm with alpha-beta pruning to yield a 12% edge over human players in friendly matches
- Optimized weights of individual and pairwise effects in SciPy to estimate win probability with 92% accuracy
- Scraped e-sports games using beautifulsoup4 logged 100,000 ranked games with BrawlStarsAPI

Patient Referral Scheduler | github.com/dyao13/RefMe

Jul 2024 - Aug 2024

- Awarded \$1000 JHU Catalyst Grant for early-stage research and development
- Optimized scheduling of patient referrals from a stochastic data stream to prioritize high-urgency patients
- Computed solutions via Monte Carlo methods and integer linear programming with lpSolveAPI in R to yield a 25% improvement over a first-come-first-serve model
- Parallelized across 10 clustered CPUs to improve runtime by 12,000x compared to laptop performance

ARTIS Over-the-Counter Hearing Aids

Jan 2024 - May 2024

- Analyzed profiles and preferences of patients with mild-to-moderate hearing loss with goal to develop a mobile app marketplace for over-the-counter hearing aids backed by venture capital firm ARTIS
- Clustered and visualized 3300 audiometric profiles with UMAP, DBSCAN, and ggplot2 in R