Lecture 3: Backpropagation and Neural Networks

Dmitry Yashunin IntelliVision

Recall from last time: Linear Classifier

Image



s – scores
W – weights or
parameters
x – image pixels
b – bias

Array of **32x32x3** numbers (3072 numbers total)

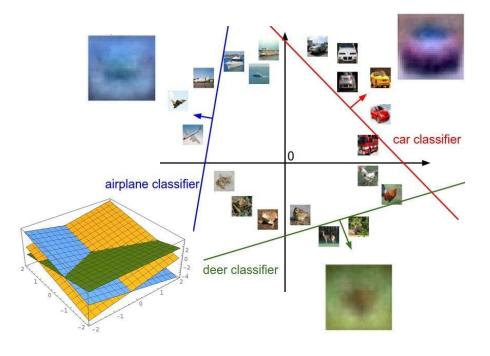
CIFAR-1050,000 training images10,000 testing images10 classes

Recall from last time: Linear classifier interpretation

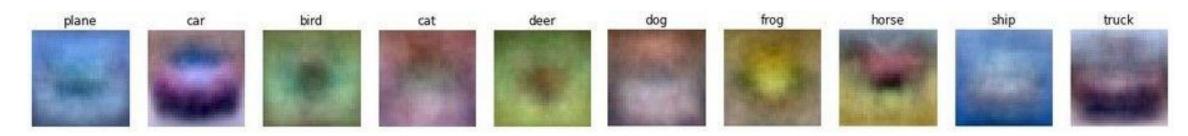
CIFAR-10



$$f(x,W) = Wx + b$$



Example trained weights of a linear classifier trained on CIFAR-10:



Recall from last time: Loss functions

Image



 x_i - image

 y_i - label, element of a set $\{0, 1, ...\}$

scores $s = f(x_i, W) = [s_0, ... s_{v_i}, ...]$

Loss over dataset:

$$L = \frac{1}{N} \sum_{i=1}^{N} L_i$$

Multiclass SVM (hinge) loss:

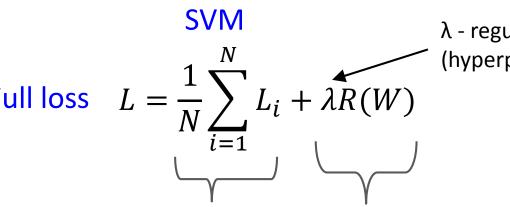
$$L_i = \sum_{i \neq y_i} \max(0, s_i - s_{y_i} + 1)$$
 $L_i = -\log \frac{e^{s_{y_i}}}{\sum_j e^{s_j}}$

Cross-entropy (softmax) loss:

$$L_i = -\log \frac{e^{s_{y_i}}}{\sum_j e^{s_j}}$$

Recall from last time: Regularization





λ - regularization strength (hyperparameter)

How do we find the best W?

Data loss

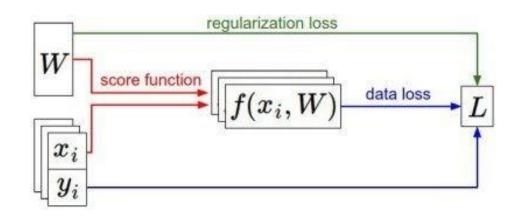
Regularization

L2 regularization

$$R(W) = \sum_{k} \sum_{l} W_{k,l}^2$$

$$R(W) = \sum_{k} \sum_{l} |W_{k,l}|$$

Elastic net (L1 + L2)
$$R(W) = \sum_k \sum_l \beta W_{k,l}^2 + |W_{k,l}|$$



Optimization



Optimization



Strategy #1: A first very bad idea solution: Random search

```
# assume X train is the data where each column is an example (e.g. 3073 x 50,000)
# assume Y train are the labels (e.g. 1D array of 50,000)
# assume the function L evaluates the loss function
bestloss = float("inf") # Python assigns the highest possible float value
for num in xrange(1000):
  W = np.random.randn(10, 3073) * 0.0001 # generate random parameters
 loss = L(X train, Y train, W) # get the loss over the entire training set
 if loss < bestloss: # keep track of the best solution
    bestloss = loss
    bestW = W
  print 'in attempt %d the loss was %f, best %f' % (num, loss, bestloss)
# prints:
# in attempt 0 the loss was 9.401632, best 9.401632
# in attempt 1 the loss was 8.959668, best 8.959668
# in attempt 2 the loss was 9.044034, best 8.959668
# in attempt 3 the loss was 9.278948, best 8.959668
# in attempt 4 the loss was 8.857370, best 8.857370
# in attempt 5 the loss was 8.943151, best 8.857370
# in attempt 6 the loss was 8.605604, best 8.605604
# ... (trunctated: continues for 1000 lines)
```

Lets see how well this works on the test set...

```
# Assume X_test is [3073 x 10000], Y_test [10000 x 1]
scores = Wbest.dot(Xte_cols) # 10 x 10000, the class scores for all test examples
# find the index with max score in each column (the predicted class)
Yte_predict = np.argmax(scores, axis = 0)
# and calculate accuracy (fraction of predictions that are correct)
np.mean(Yte_predict == Yte)
# returns 0.1555
```

15.5% accuracy! not bad! (state of the art is ≈96%)

Strategy #2: Follow the slope



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In 1-dimension, the derivative of a function:

$$\frac{df(x)}{dx} = \lim_{h \to 0} \frac{f(x+h) - f(x)}{h}$$

In multiple dimensions, the **gradient** is the vector of partial derivatives along each dimension

[0.34,-1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,...] loss 1.25347

```
[?,
```

[0.34,-1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,...] loss 1.25347

W + h (first dim):

```
[0.34 + 0.0001,
-1.11,
0.78,
0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]
loss 1.25322
```

```
[?,
?,...]
```

[0.34,-1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,...] loss 1.25347

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0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]
loss 1.25322
```

[-2.5,
?,
?,
(1.25322 - 1.25347)/0.0001
= -2.5
$$\frac{dL(W)}{dW} = \lim_{h\to 0} \frac{L(W+h) - L(W)}{h}$$
?,...]

[0.34,-1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,...] loss 1.25347

W + h (second dim):

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0.78,
0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]
loss 1.25353
```

```
[-2.5,
         0.6,
(1.25353 - 1.25347)/0.0001
= 0.6
  \frac{dL(W)}{dL(W)} = \lim_{M \to \infty} \frac{L(W+h) - L(W)}{L(W)}
          • , • • •
```

[0.34,-1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,...]

loss 1.25347

W + h (third dim):

```
[0.34,
-1.11,
0.78 + 0.0001,
0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]
loss 1.25347
```

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[-2.5,
0.6,
?,...]
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[0.34,-1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,...] loss 1.25347

W + h (third dim):

```
[0.34,
-1.11,
0.78 + 0.0001,
0.12,
0.55,
2.81,
-3.1,
-1.5,
0.33,...]
loss 1.25347
```

```
[-2.5,
      0.6,
(1.25347 - 1.25347)/0.0001
= 0
            L(W+h)-L(W)
 dL(W)
       =\lim_{h\to 0}
```

Can we do better?

The loss is just a function of W:

$$L = \frac{1}{N} \sum_{i=1}^{N} L_i + \lambda \sum_{k} W_k^2$$

$$L_i = \sum_{i \neq y_i} \max(0, s_i - s_{y_i} + 1)$$

$$s=f(x,W)=Wx+b$$

want
$$\nabla_W L$$

Can we do better?

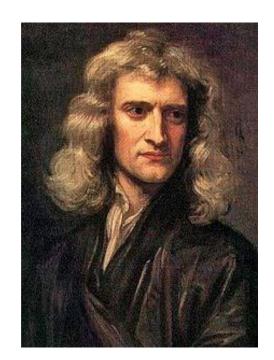
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$$L = \frac{1}{N} \sum_{i=1}^{N} L_i + \lambda \sum_{k} W_k^2$$

$$L_i = \sum_{i \neq y_i}^{t-1} \max(0, s_i - s_{y_i} + 1)$$

$$s=f(x,W)=Wx+b$$

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want $\nabla_W L$



[0.34,-1.11, 0.78, 0.12, 0.55, 2.81, -3.1, -1.5, 0.33,...] loss 1.25347

gradient dL/dW:

dL/dW = ...
(some function
data and W)

Recap

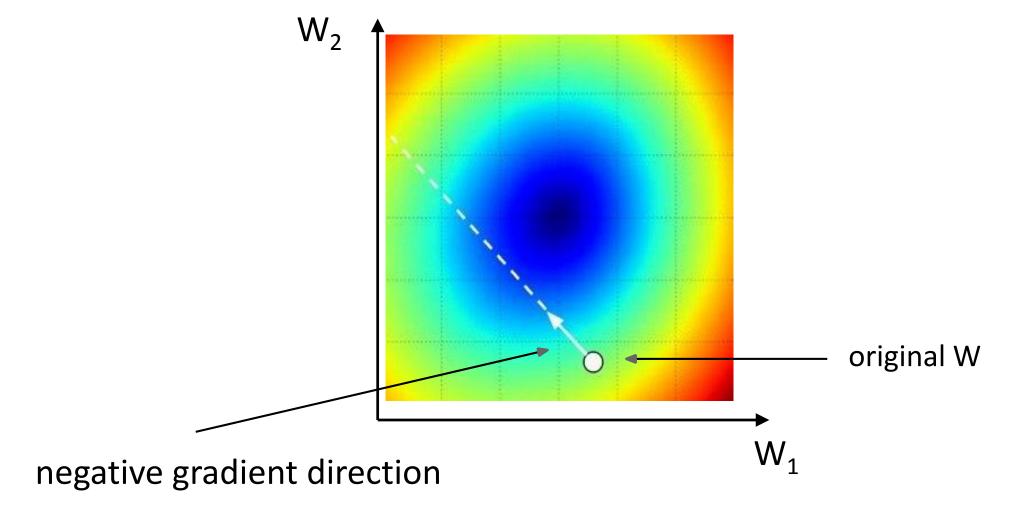
- Numerical gradient: approximate, slow, easy to write
- Analytic gradient: exact, fast, error-prone

In practice: Always use analytic gradient, but check implementation with numerical gradient. This is called a gradient check.

Gradient Descent

```
# Vanilla Gradient Descent

while True:
    weights_grad = evaluate_gradient(loss_fun, data, weights)
    weights += - step_size * weights_grad # perform parameter update
```



Stochastic Gradient Descent (SGD)

$$L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(x_i, y_i, W) + \lambda R(W)$$

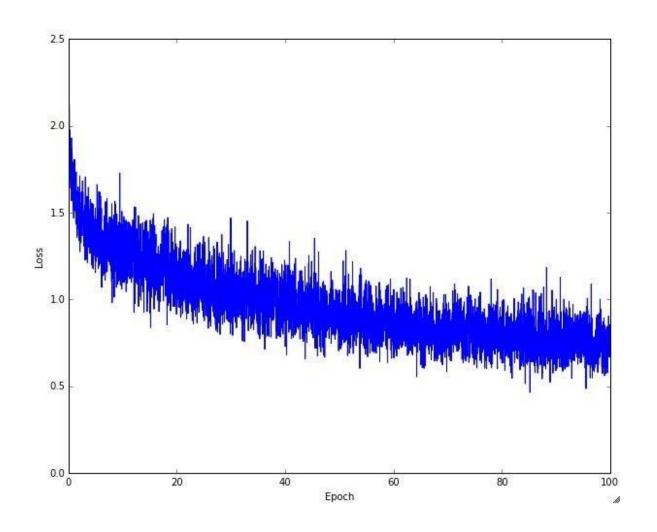
$$\nabla_W L(W) = \frac{1}{N} \sum_{i=1}^N \nabla_W L_i(x_i, y_i, W) + \lambda \nabla_W R(W)$$

Full sum expensive when N is large!

Approximate sum using a **minibatch** of examples 32 / 64 / 128 common

```
# Vanilla Minibatch Gradient Descent

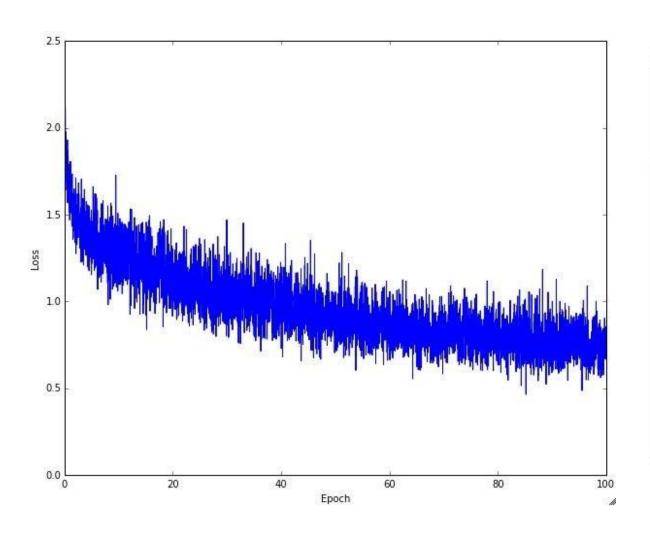
while True:
   data_batch = sample_training_data(data, 256) # sample 256 examples
   weights_grad = evaluate_gradient(loss_fun, data_batch, weights)
   weights += - step_size * weights_grad # perform parameter update
```

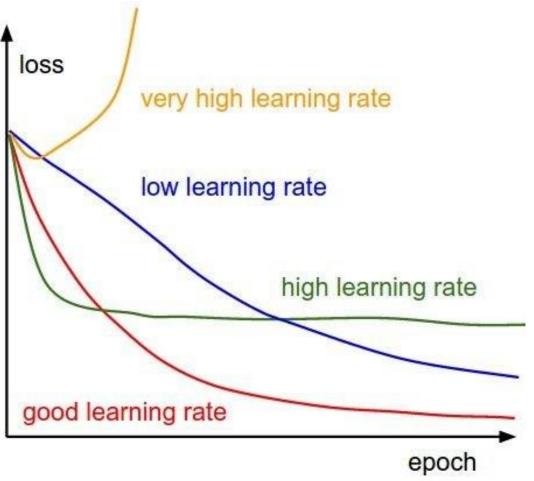


Example of optimization progress while training a neural network.

(Loss over mini-batches goes down over time.)

The effects of step size (or "learning rate")





Stochastic Gradient Descent (SGD)

$$L(W) = \frac{1}{N} \sum_{i=1}^{N} L_i(x_i, y_i, W) + \lambda R(W)$$

$$\nabla_W L(W) = \frac{1}{N} \sum_{i=1}^N \nabla_W L_i(x_i, y_i, W) + \lambda \nabla_W R(W)$$

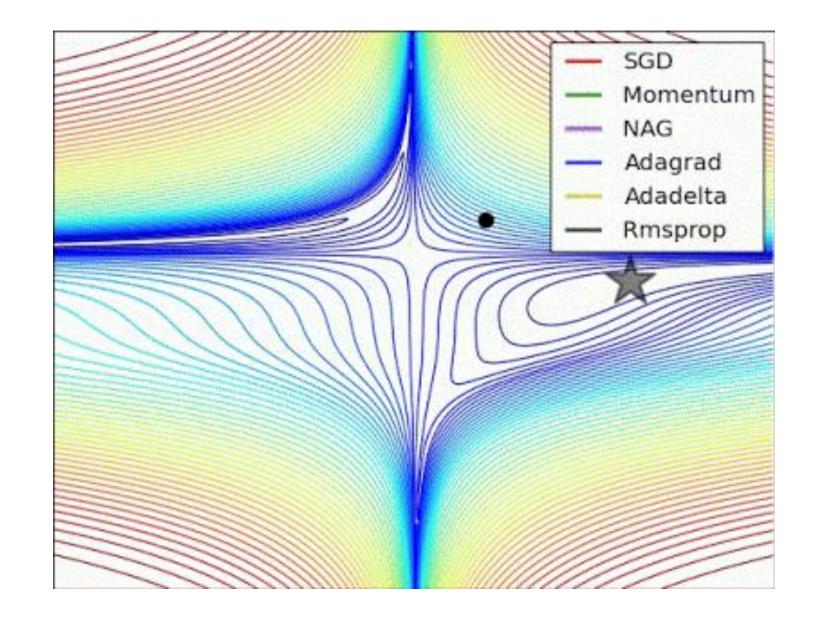
Full sum expensive when N is large!

Approximate sum using a **minibatch** of examples 32 / 64 / 128 common

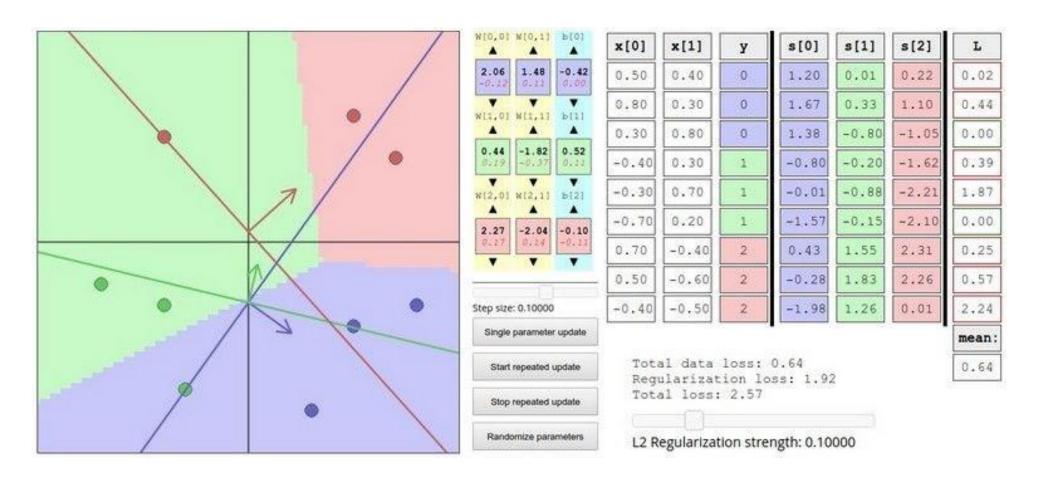
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while True:
   data_batch = sample_training_data(data, 256) # sample 256 examples
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```

we will look at more fancy update formulas (momentum, Adagrad, RMSProp, Adam, ...) The effects of different update form formulas

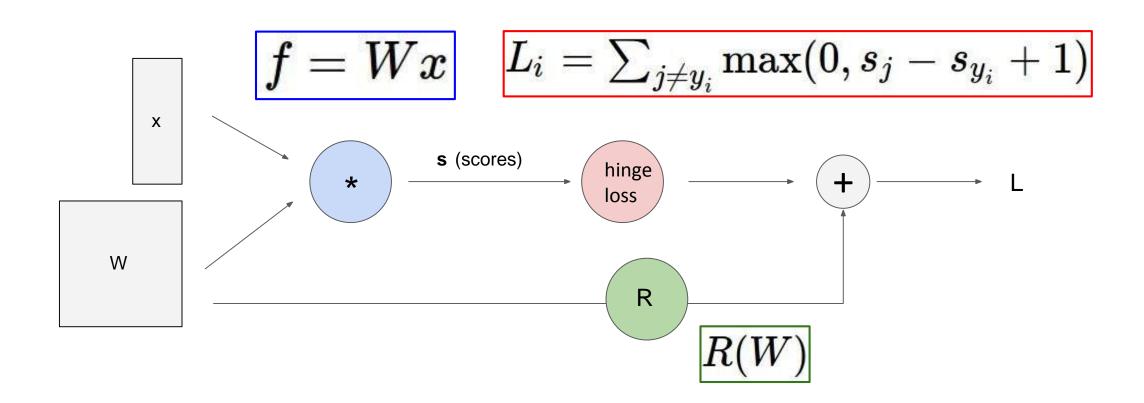


Interactive Web Demo time....

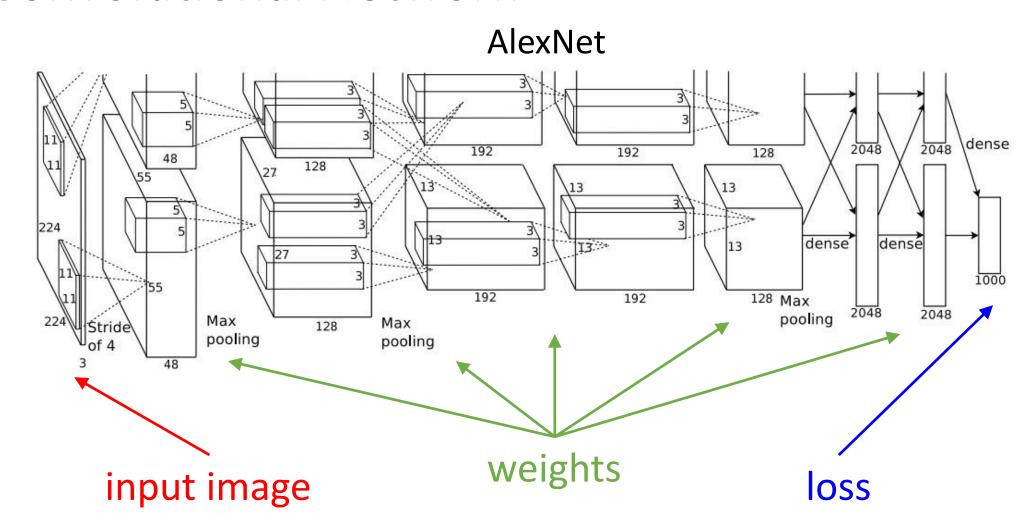


http://vision.stanford.edu/teaching/cs231n-demos/linear-classify/

Computational graphs



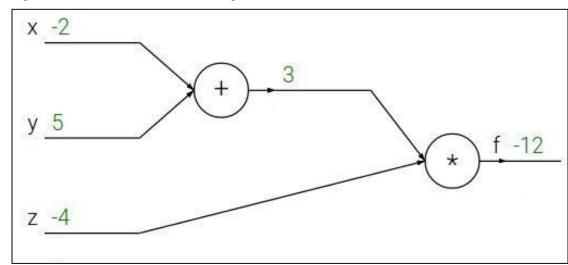
Convolutional Network



Backpropagation: a simple example

$$f(x, y, z) = (x + y)z$$

e.g. x = -2, y = 5, z = -4



Backpropagation: a simple example

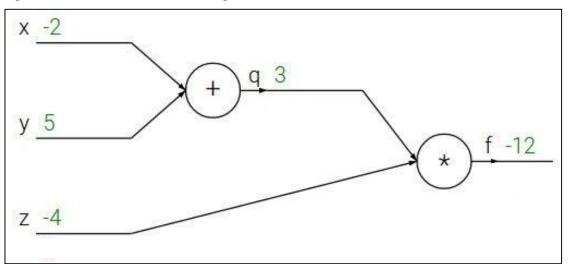
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$$q=x+y \qquad rac{\partial q}{\partial x}=1, rac{\partial q}{\partial y}=1$$

$$f=qz$$
 $rac{\partial f}{\partial q}=z, rac{\partial f}{\partial z}=q$

Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$



Backpropagation: a simple example

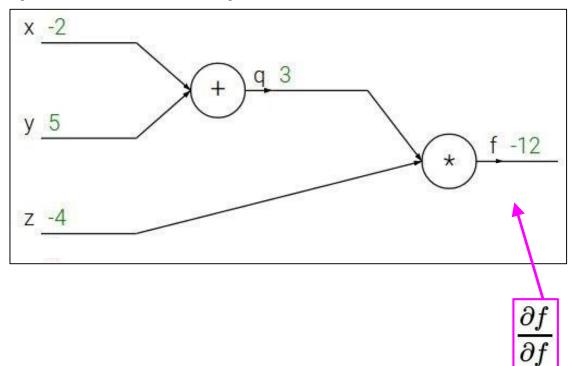
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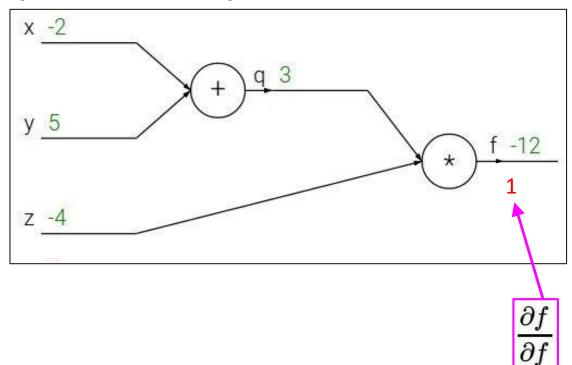
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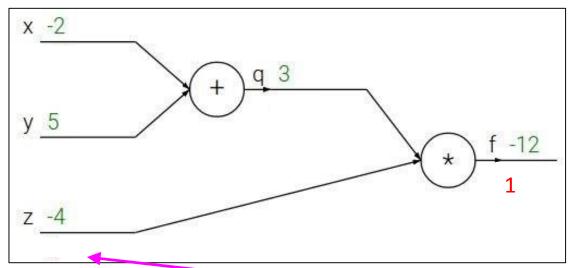
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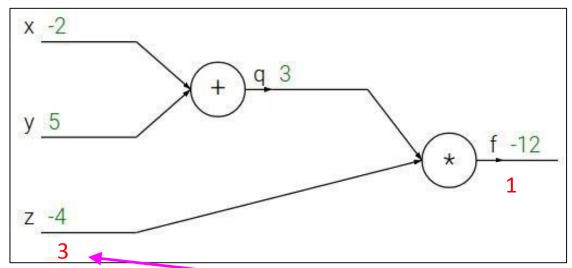
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 $rac{\partial f}{\partial z}$

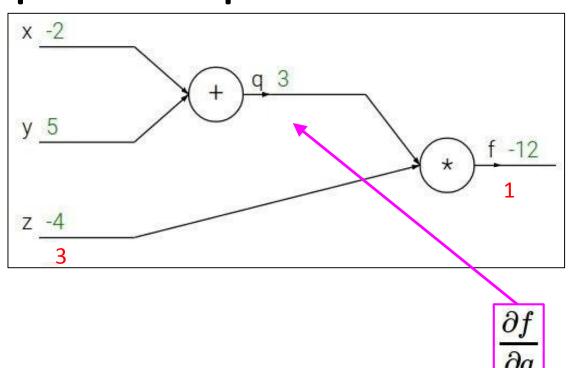
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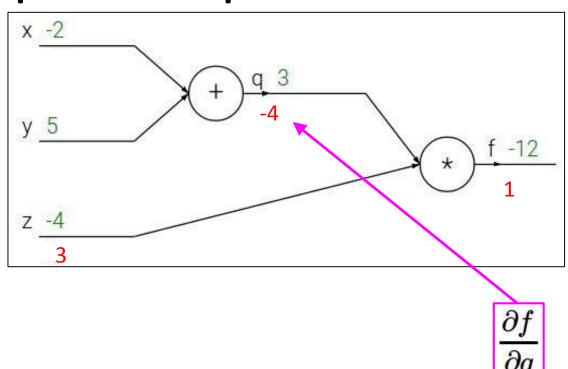
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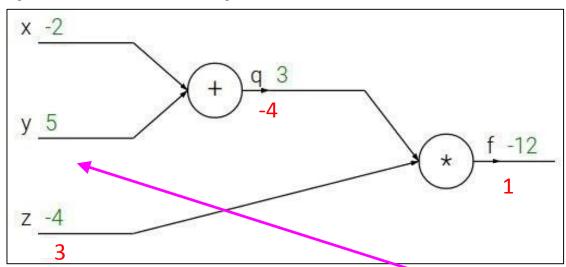
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 $\frac{\partial f}{\partial y}$

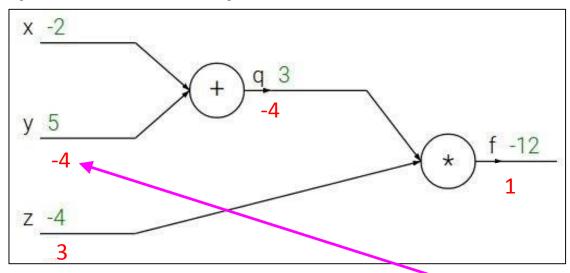
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Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$



Chain rule:

$$\frac{\partial f}{\partial y} = \frac{\partial f}{\partial q} \frac{\partial q}{\partial y}$$

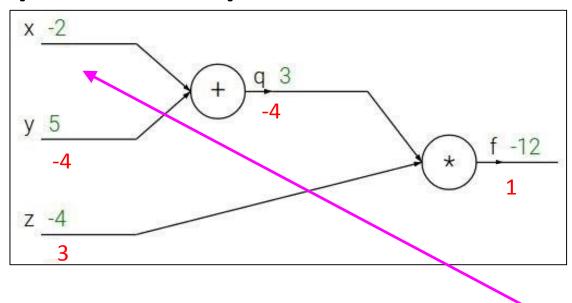
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Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$



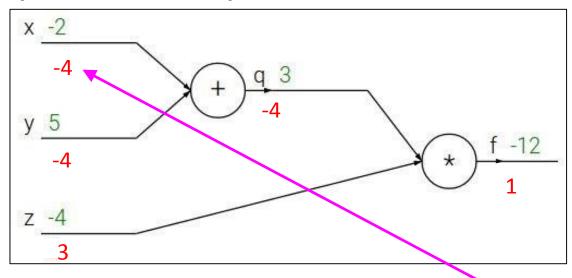
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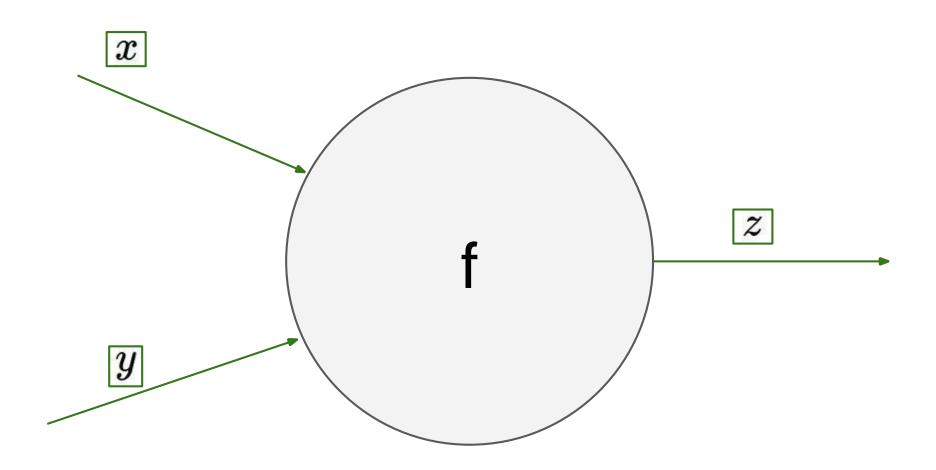
Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$

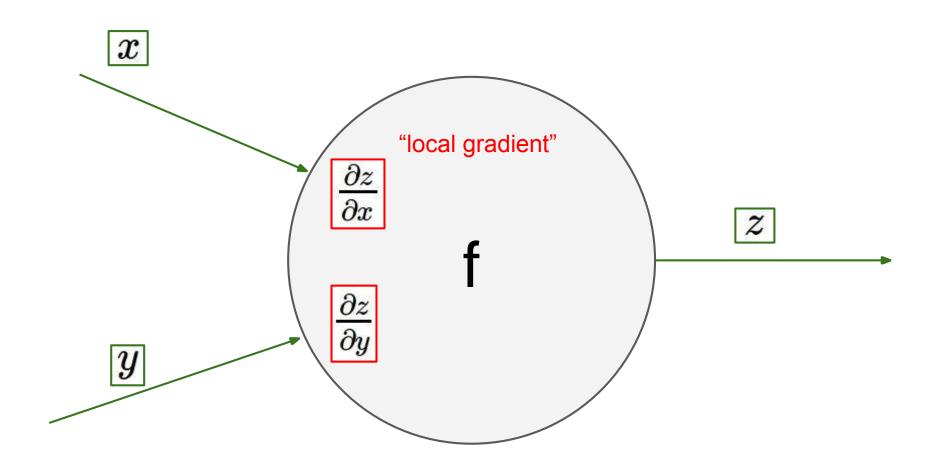


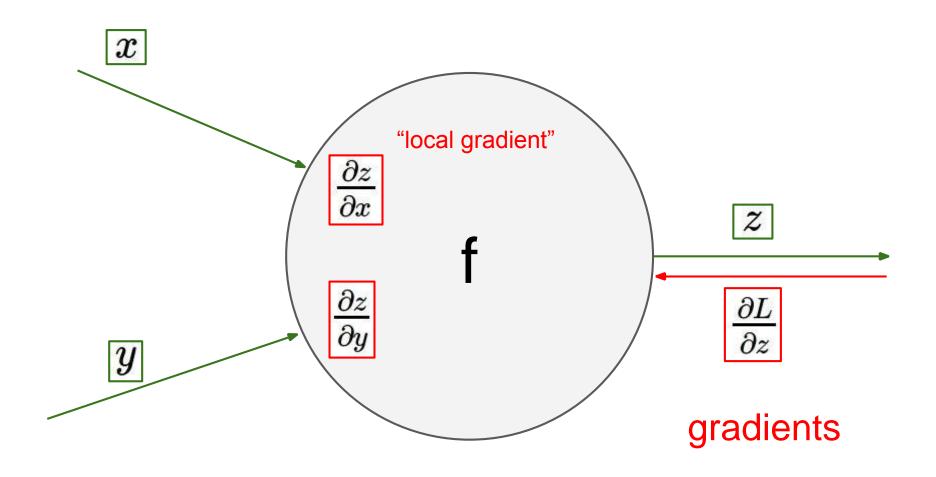
Chain rule:

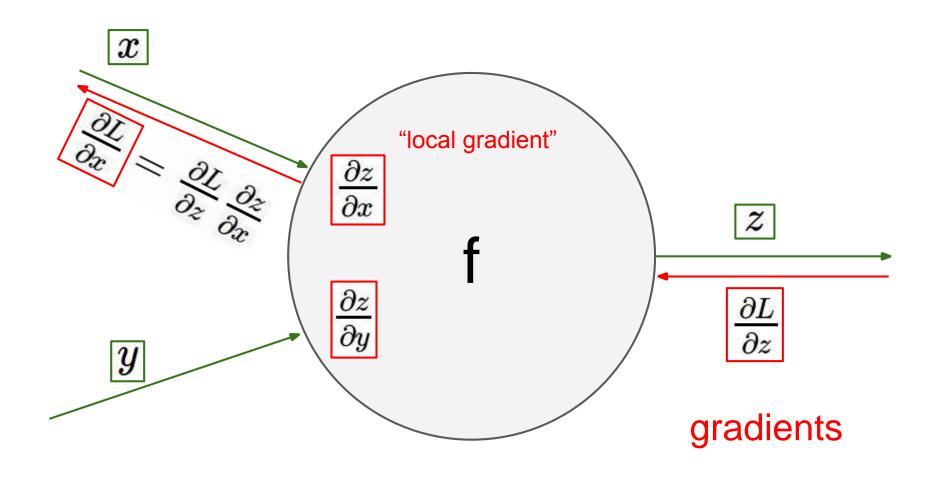
$$\frac{\partial f}{\partial x} = \frac{\partial f}{\partial q} \, \frac{\partial q}{\partial x}$$

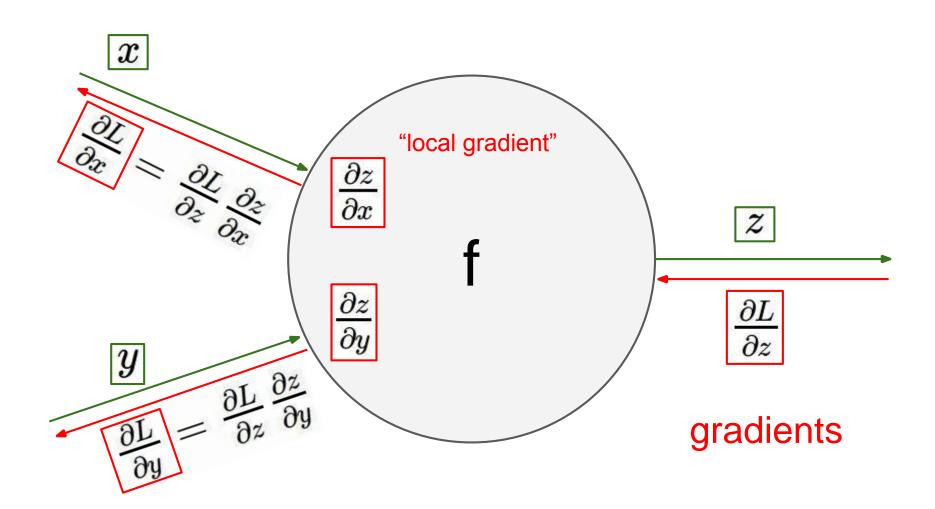
 $\frac{\partial f}{\partial x}$

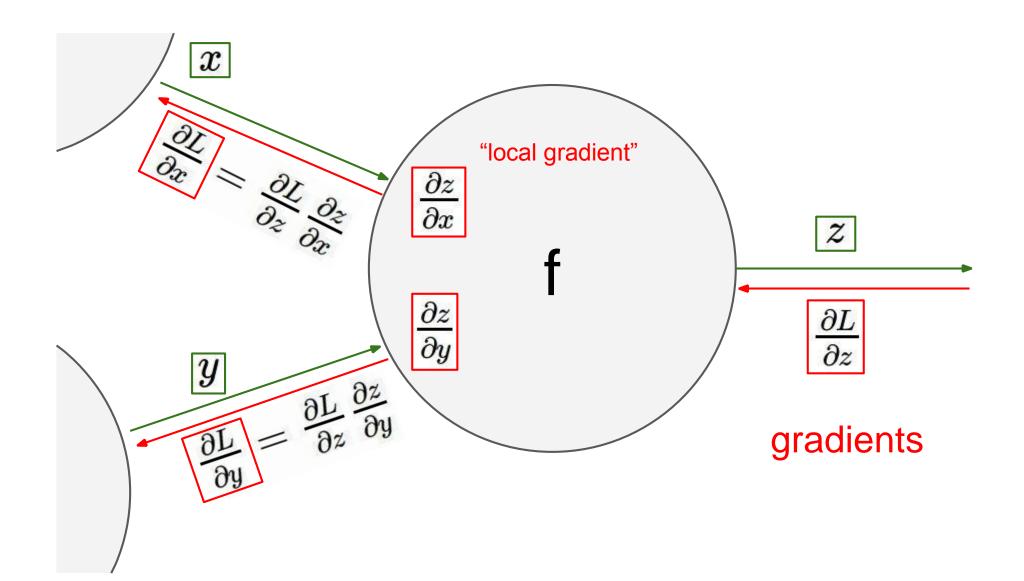


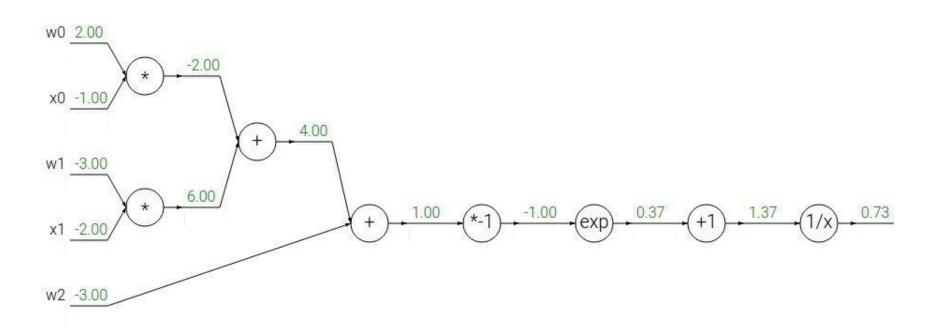


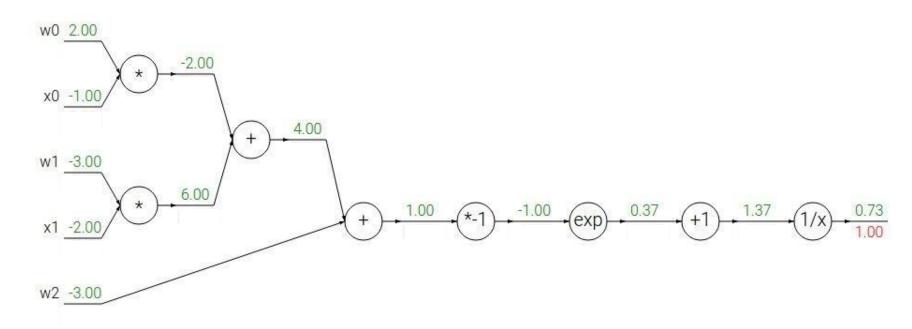




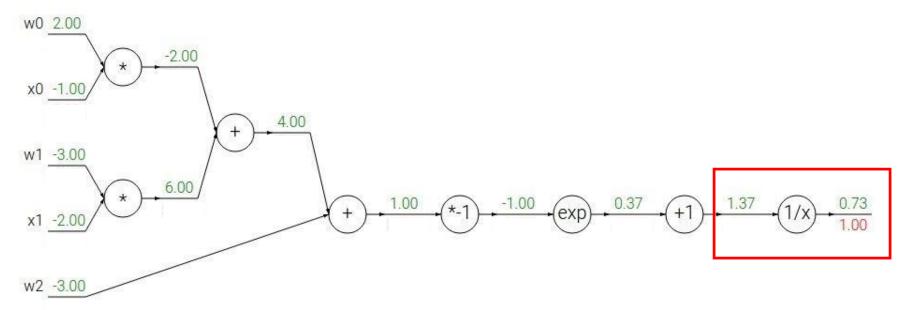


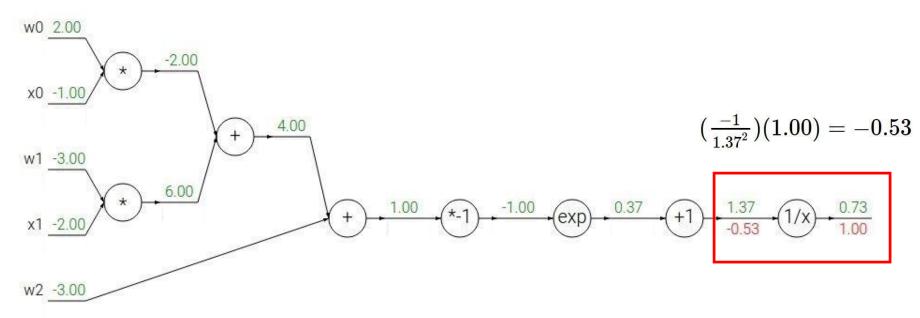


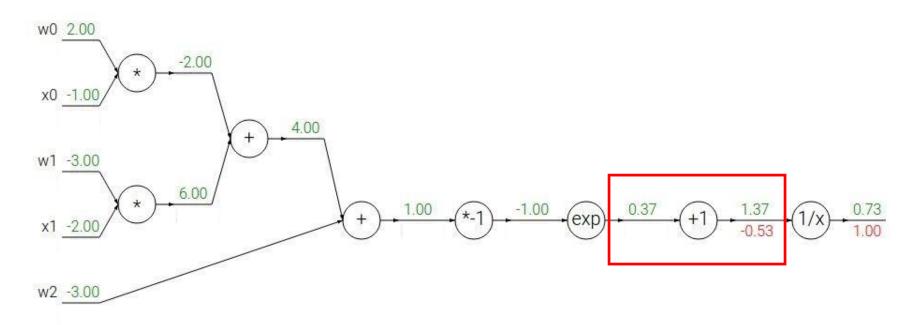


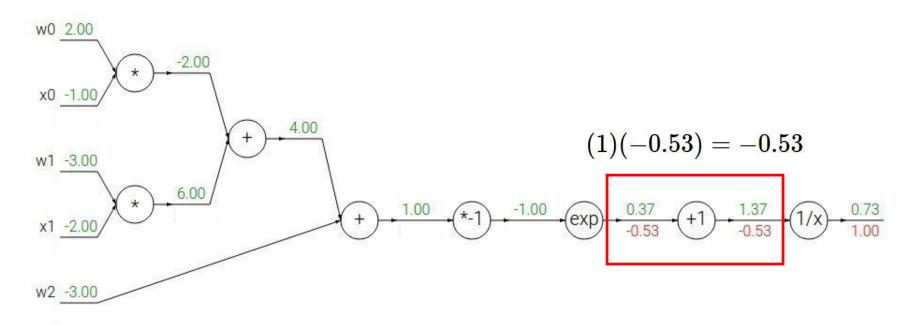


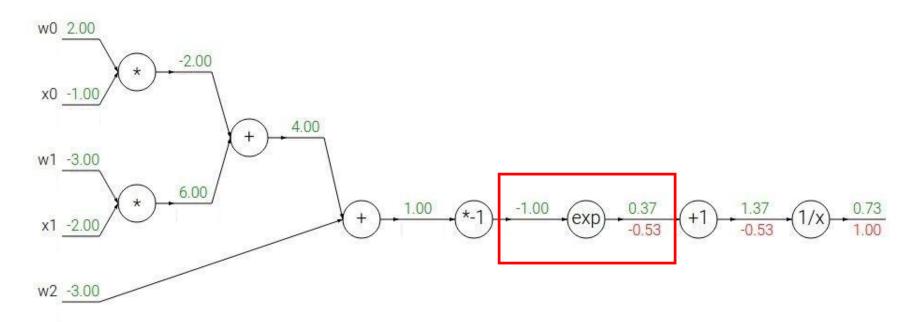
$$egin{aligned} f(x) = e^x &
ightarrow & rac{df}{dx} = e^x & f(x) = rac{1}{x} &
ightarrow & rac{df}{dx} = -1/x^2 \ f_a(x) = ax &
ightarrow & rac{df}{dx} = a & f_c(x) = c + x &
ightarrow & rac{df}{dx} = 1 \end{aligned}$$

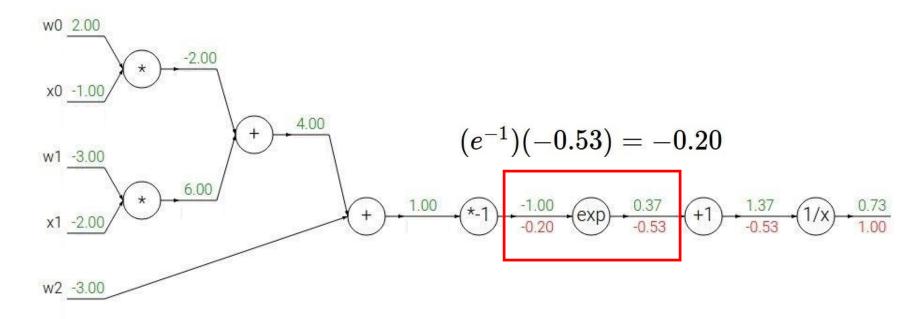




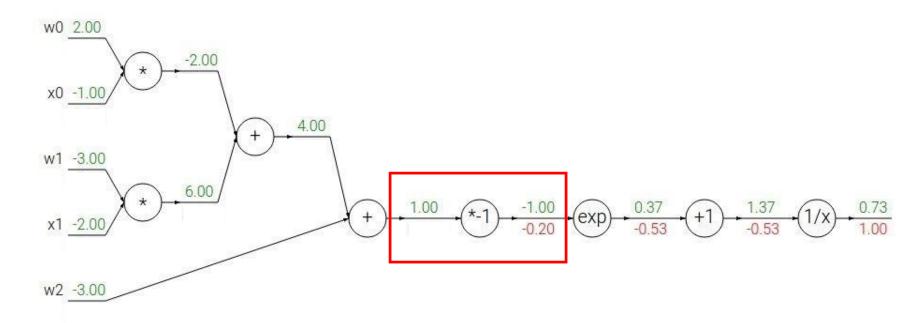






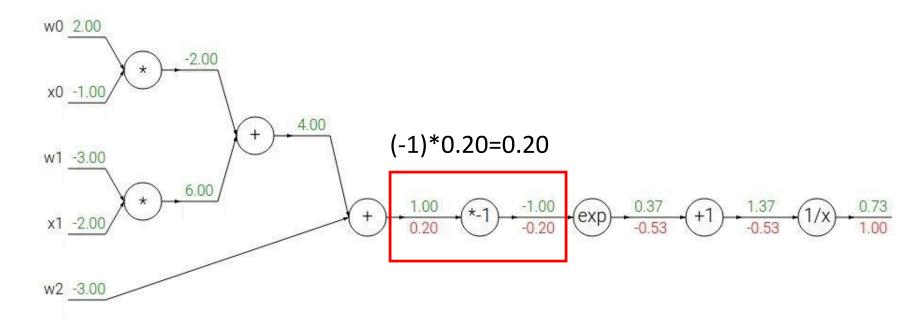


$$f(x)=e^x \qquad o \qquad rac{df}{dx}=e^x \qquad f(x)=rac{1}{x} \qquad o \qquad rac{df}{dx}=-1/x \ f_a(x)=ax \qquad o \qquad rac{df}{dx}=a \qquad f_c(x)=c+x \qquad o \qquad rac{df}{dx}=1$$



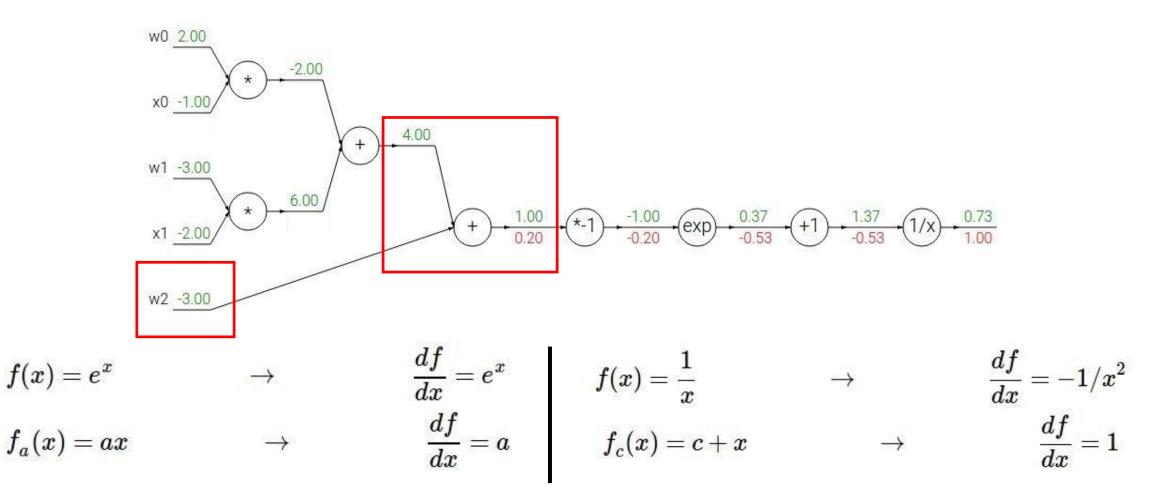
$$f(x)=e^x \qquad o \qquad rac{df}{dx}=e^x \qquad \qquad f(x)=rac{1}{x} \ f_a(x)=ax \qquad o \qquad rac{df}{dx}=a \qquad \qquad f_c(x)=c+a$$

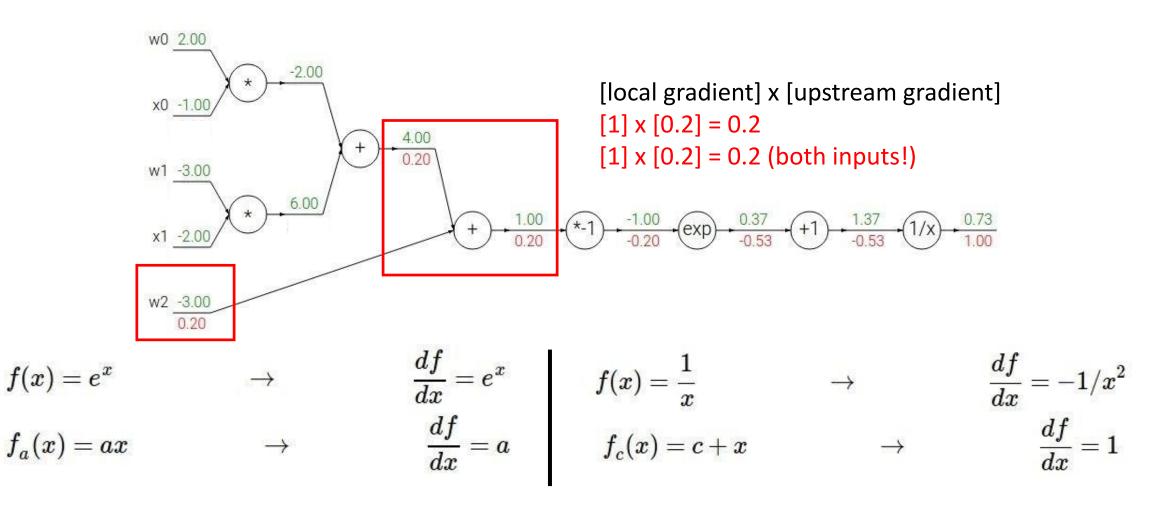
$$f(x)=rac{1}{x} \qquad \qquad
ightarrow \qquad rac{df}{dx}=-1/x^2 \ f_c(x)=c+x \qquad \qquad
ightarrow \qquad rac{df}{dx}=1$$

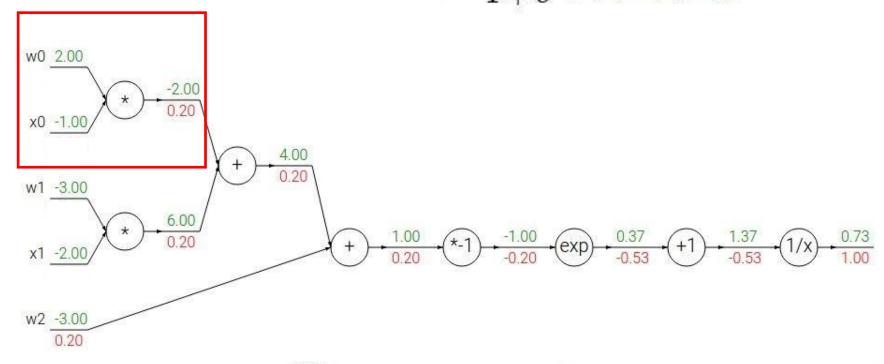


$$f(x)=e^x \qquad o \qquad rac{df}{dx}=e^x \qquad \qquad f(x)=rac{1}{x} \ f_a(x)=ax \qquad o \qquad rac{df}{dx}=a \qquad \qquad f_c(x)=c+x \$$

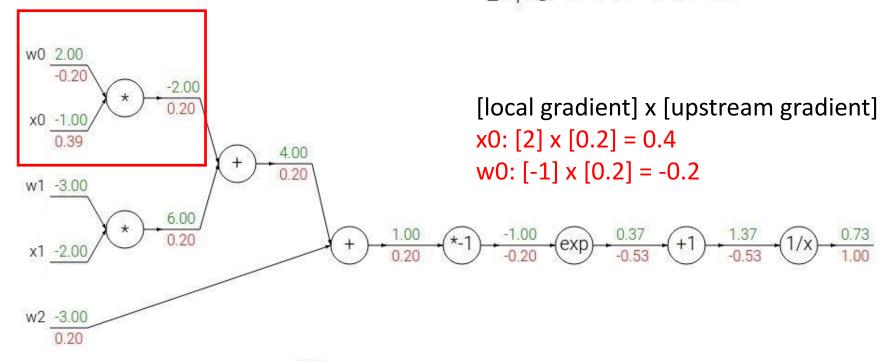
$$f(x)=rac{1}{x} \qquad \qquad
ightarrow \qquad rac{df}{dx}=-1/x^2 \ f_c(x)=c+x \qquad \qquad
ightarrow \qquad rac{df}{dx}=1$$







$$f(x) = e^x \hspace{1cm} o \hspace{1cm} rac{df}{dx} = e^x \hspace{1cm} f(x) = rac{1}{x} \hspace{1cm} o \hspace{1cm} rac{df}{dx} = -1/x^4 \ f_a(x) = ax \hspace{1cm} o \hspace{1cm} rac{df}{dx} = a \hspace{1cm} f_c(x) = c + x \hspace{1cm} o \hspace{1cm} rac{df}{dx} = 1$$



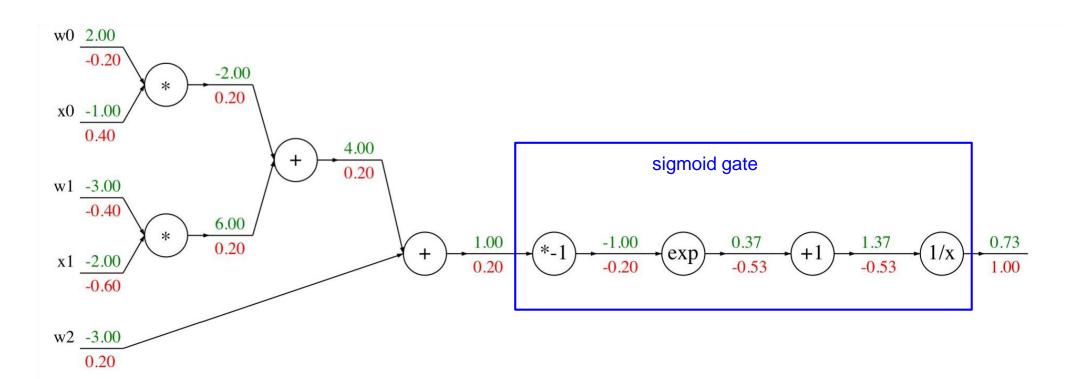
$$f(x)=e^x \qquad o \qquad rac{df}{dx}=e^x \qquad f(x)=rac{1}{x} \qquad o \qquad rac{df}{dx}=-1/x^2 \ f_a(x)=ax \qquad o \qquad rac{df}{dx}=a \qquad f_c(x)=c+x \qquad o \qquad rac{df}{dx}=1$$

$$f(w,x)=rac{1}{1+e^{-(w_0x_0+w_1x_1+w_2)}}$$

$$\sigma(x) = rac{1}{1+e^{-x}}$$

sigmoid function

$$\frac{d\sigma(x)}{dx} = \frac{e^{-x}}{(1+e^{-x})^2} = \left(\frac{1+e^{-x}-1}{1+e^{-x}}\right) \left(\frac{1}{1+e^{-x}}\right) = (1-\sigma(x))\sigma(x)$$

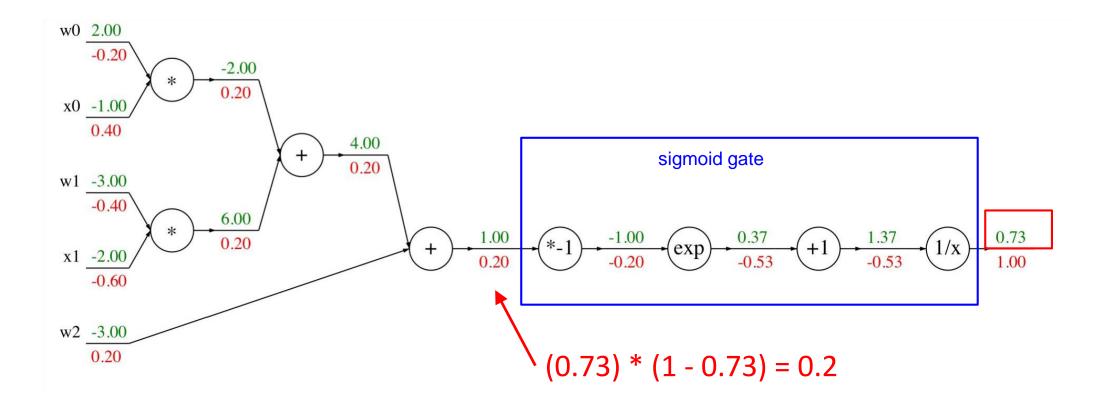


$$f(w,x)=rac{1}{1+e^{-(w_0x_0+w_1x_1+w_2)}}$$

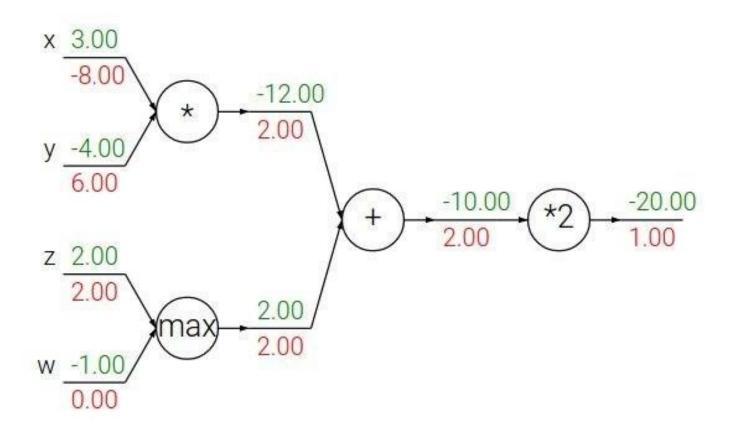
$$\sigma(x) = rac{1}{1+e^{-x}}$$

sigmoid function

$$rac{d\sigma(x)}{dx} = rac{e^{-x}}{(1+e^{-x})^2} = \left(rac{1+e^{-x}-1}{1+e^{-x}}
ight) \left(rac{1}{1+e^{-x}}
ight) = \left(1-\sigma(x)
ight)\sigma(x)$$

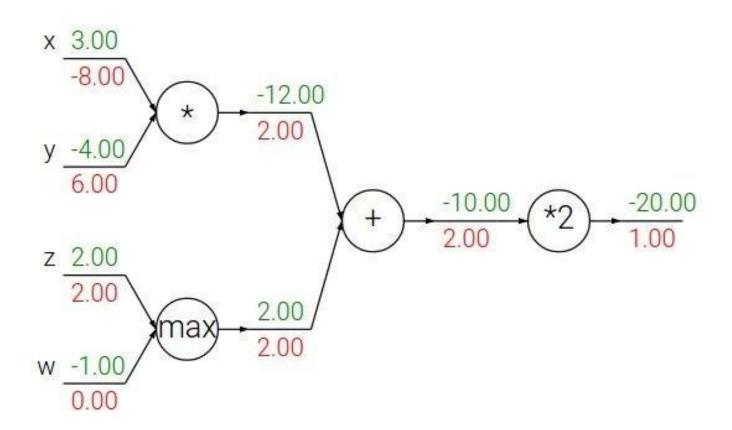


add gate: gradient distributor



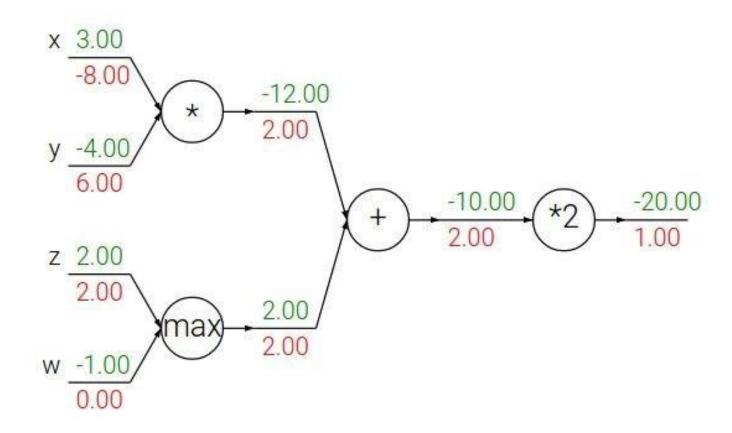
add gate: gradient distributor

Q: What is a max gate?



add gate: gradient distributor

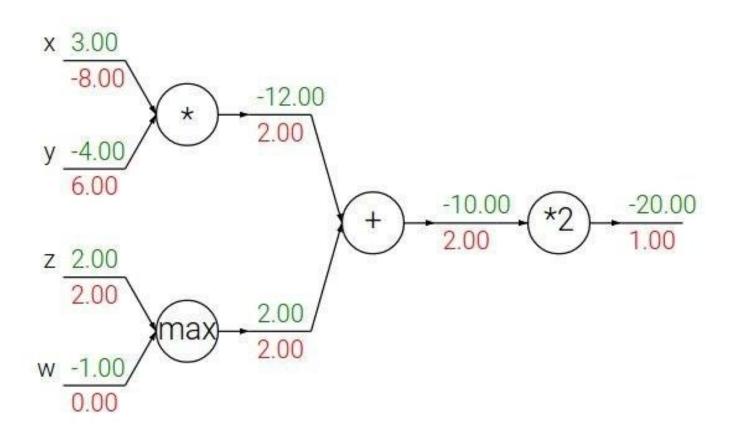
max gate: gradient router



add gate: gradient distributor

max gate: gradient router

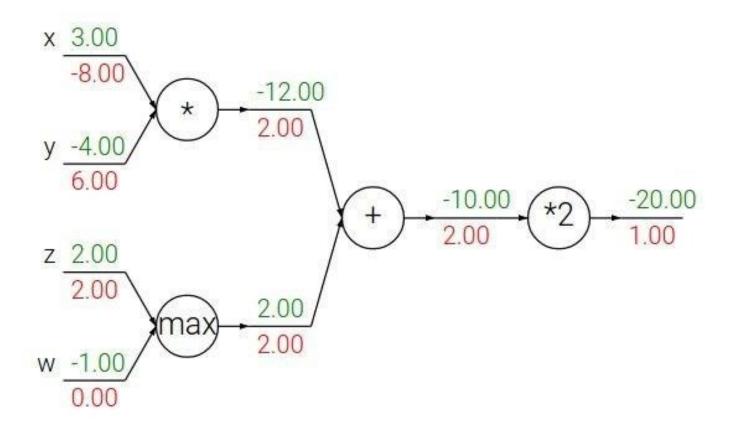
Q: What is a **mul** gate?



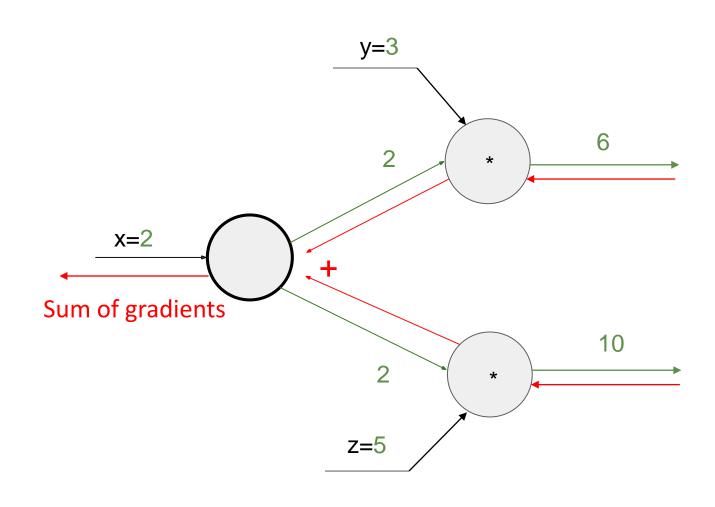
add gate: gradient distributor

max gate: gradient router

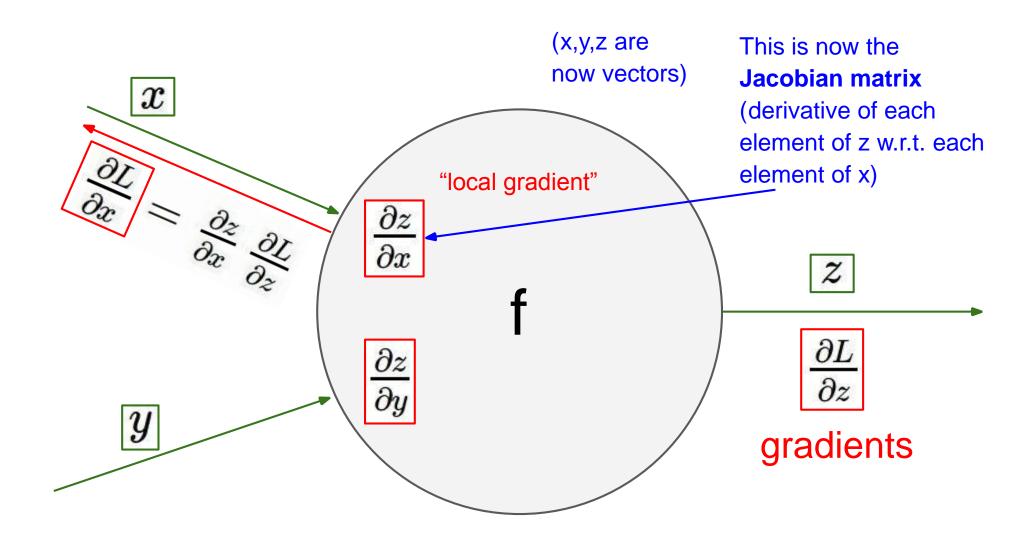
mul gate: gradient switcher

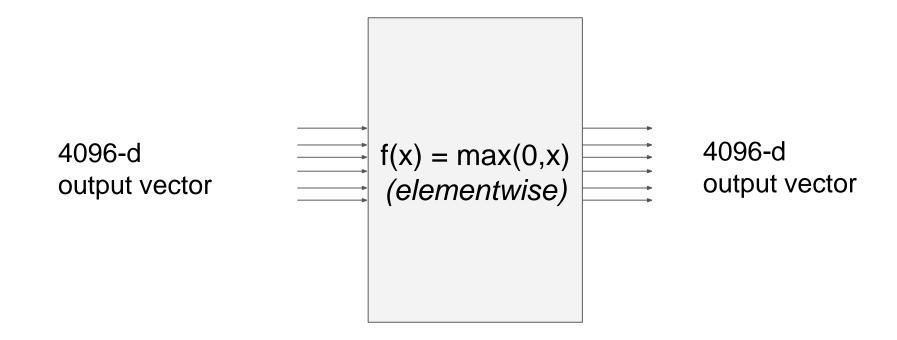


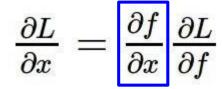
Gradients in branches (shared variables)



Gradients for vectorized code



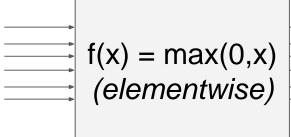




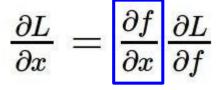
Jacobian matrix

4096-d output vector

Q: what is the size of the Jacobian matrix?

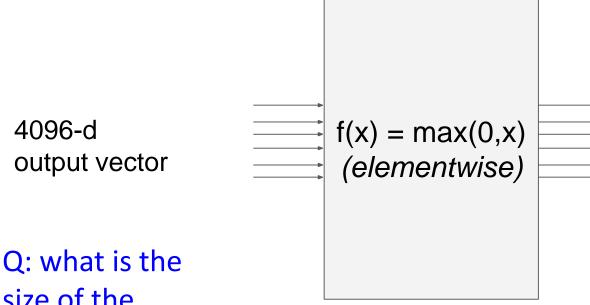


4096-d output vector



Jacobian matrix

(0,x) 4096-d output vector



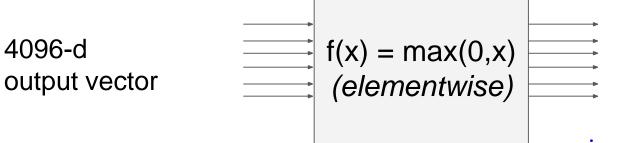
Q: what is the size of the Jacobian matrix? [4096 x 4096!]

Q: what is the

Jacobian matrix?

[4096 x 4096!]

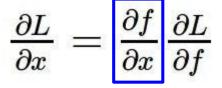
size of the



4096-d output vector

in practice we process an entire minibatch (e.g. 100) of examples at one time:

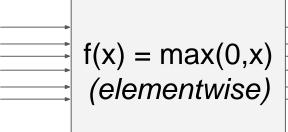
i.e. Jacobian would technically be a [409,600 x 409,600] matrix



Jacobian matrix

4096-d output vector

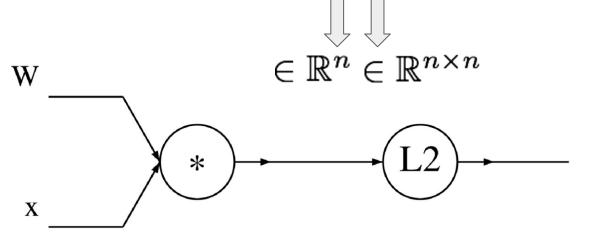
Q: what is the size of the Jacobian matrix? [4096 x 4096!]

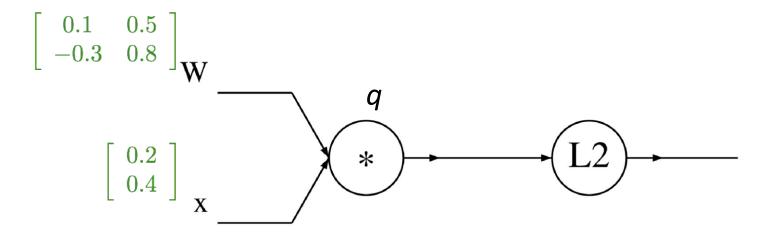


4096-d output vector

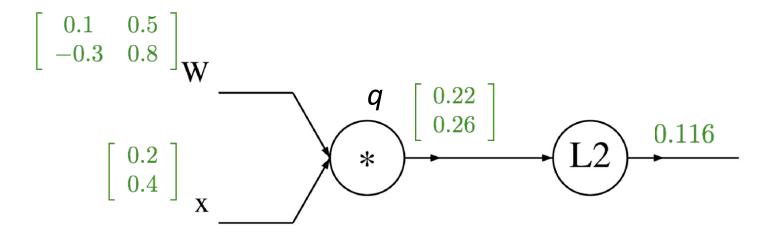
Q2: what does it look like?

A vectorized example:
$$f(x, W) = ||W \cdot x||^2 = \sum_{i=1}^{n} (W \cdot x)_i^2$$

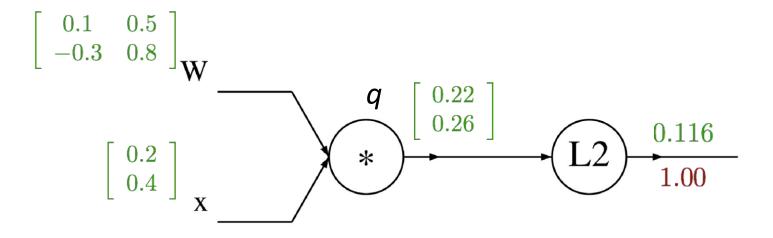




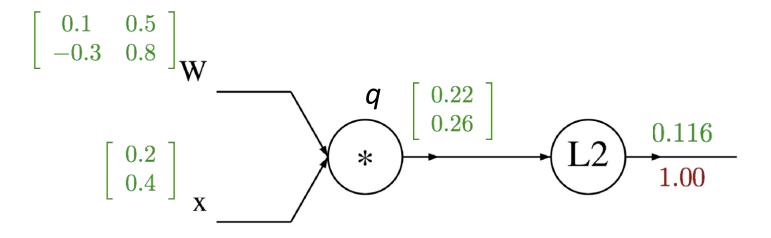
$$q = W \cdot x = \begin{pmatrix} W_{1,1}x_1 + \dots + W_{1,n}x_n \\ \vdots \\ W_{n,1}x_1 + \dots + W_{n,n}x_n \end{pmatrix}$$
$$f(q) = ||q||^2 = q_1^2 + \dots + q_n^2$$



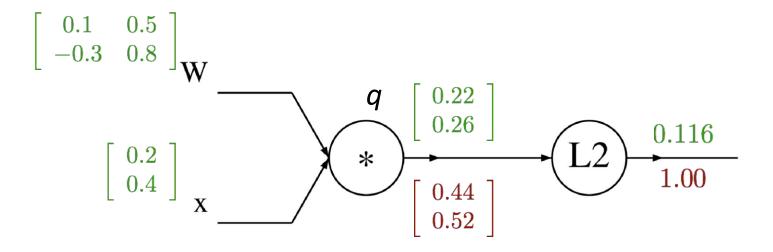
$$q = W \cdot x = \begin{pmatrix} W_{1,1}x_1 + \dots + W_{1,n}x_n \\ \vdots \\ W_{n,1}x_1 + \dots + W_{n,n}x_n \end{pmatrix}$$
$$f(q) = ||q||^2 = q_1^2 + \dots + q_n^2$$



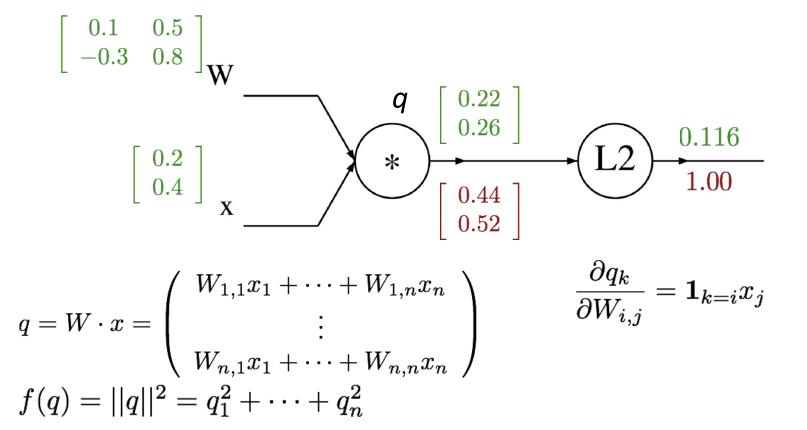
$$q = W \cdot x = \begin{pmatrix} W_{1,1}x_1 + \dots + W_{1,n}x_n \\ \vdots \\ W_{n,1}x_1 + \dots + W_{n,n}x_n \end{pmatrix}$$
$$f(q) = ||q||^2 = q_1^2 + \dots + q_n^2$$

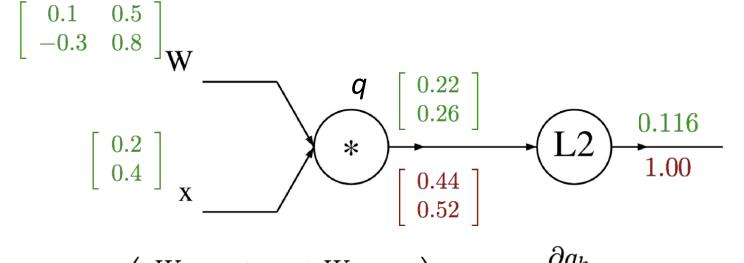


$$egin{align} q = W \cdot x = egin{pmatrix} W_{1,1}x_1 + \cdots + W_{1,n}x_n \ dots \ W_{n,1}x_1 + \cdots + W_{n,n}x_n \end{pmatrix} & rac{\partial f}{\partial q_i} = 2q_i \ W_{n,1}x_1 + \cdots + W_{n,n}x_n \end{pmatrix} \ f(q) = ||q||^2 = q_1^2 + \cdots + q_n^2 \end{aligned}$$



$$q=W\cdot x=\left(egin{array}{c} W_{1,1}x_1+\cdots+W_{1,n}x_n\ dots\ W_{n,1}x_1+\cdots+W_{n,n}x_n\ \end{array}
ight) \qquad rac{\partial f}{\partial q_i}=2q_i\ V_qf=2q_i$$



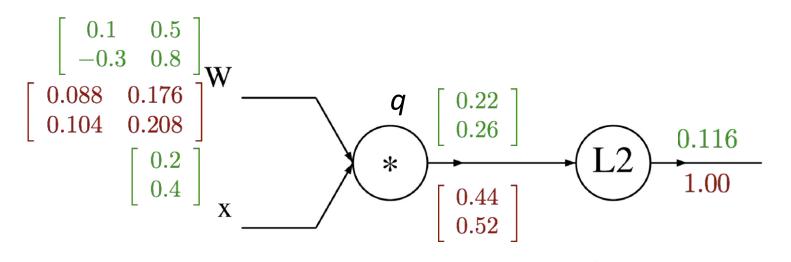


$$q = W \cdot x = \begin{pmatrix} W_{1,1}x_1 + \dots + W_{1,n}x_n \\ \vdots \\ W_{n,1}x_1 + \dots + W_{n,n}x_n \end{pmatrix} \qquad \frac{\partial q_k}{\partial W_{i,j}} = \mathbf{1}_{k=i}x_j$$

$$f(q) = ||q||^2 = q_1^2 + \dots + q_n^2 \qquad \frac{\partial f}{\partial W_{i,j}} = \sum_k \frac{\partial f}{\partial q_k} \frac{\partial q_k}{\partial W_{i,j}}$$

$$= \sum_k (2q_k)(\mathbf{1}_{k=i}x_j)$$

$$= 2q_i x_j$$



$$q = W \cdot x = \begin{pmatrix} W_{1,1}x_1 + \dots + W_{1,n}x_n \\ \vdots \\ W_{n,1}x_1 + \dots + W_{n,n}x_n \end{pmatrix} \qquad \frac{\partial q_k}{\partial W_{i,j}} = \mathbf{1}_{k=i}x_j$$

$$f(q) = ||q||^2 = q_1^2 + \dots + q_n^2 \qquad \frac{\partial f}{\partial W_{i,j}} = \sum_k \frac{\partial f}{\partial q_k} \frac{\partial q_k}{\partial W_{i,j}}$$

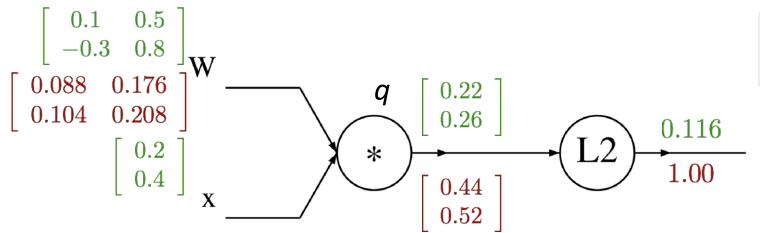
$$= \sum_k (2q_k)(\mathbf{1}_{k=i}x_j)$$

$$= 2^k_{q,x}$$

 $\nabla_W f = 2q \cdot x^T$

$$\begin{bmatrix} 0.1 & 0.5 \\ -0.3 & 0.8 \end{bmatrix} W = \begin{bmatrix} 0.088 & 0.176 \\ 0.104 & 0.208 \end{bmatrix} W \begin{bmatrix} 0.22 \\ 0.26 \end{bmatrix} \times \begin{bmatrix} 0.2 \\ 0.4 \end{bmatrix} X$$

$$q = W \cdot x = \left(egin{array}{c} W_{1,1}x_1 + \cdots + W_{1,n}x_n \\ dots \\ W_{n,1}x_1 + \cdots + W_{n,n}x_n \end{array}
ight) \qquad rac{\partial q_k}{\partial W_{i,j}} = \mathbf{1}_{k=i}x_j \ rac{\partial f}{\partial W_{i,j}} = \mathbf{1}_{k=i}x_j \ rac{\partial f}{\partial W_{i,j}} = \sum_k rac{\partial f}{\partial q_k} rac{\partial q_k}{\partial W_{i,j}} \ = \sum_k \left(2q_k\right) (\mathbf{1}_{k=i}x_j) \ = 2q_i x_j \ \end{array}$$

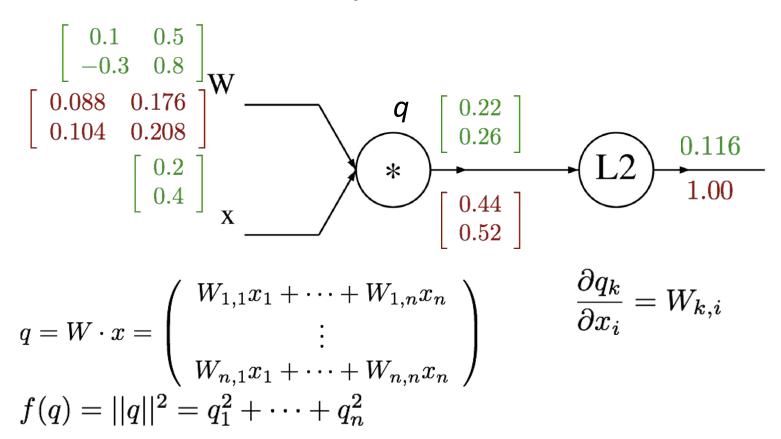


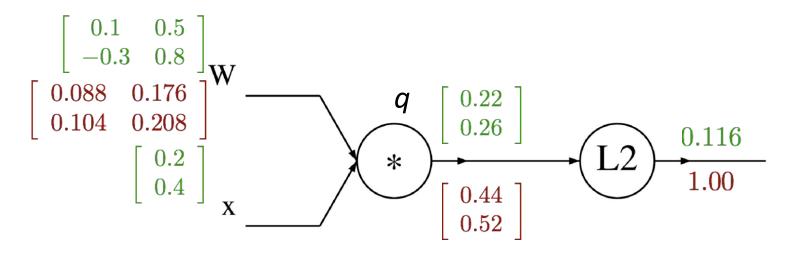
$$rac{\partial q_k}{\partial W_{i,j}} = \mathbf{1}_{k=i} x_j$$

$$\nabla_W f = 2q \cdot x^T$$

Always check: The gradient with respect to a variable should have the same shape as the variable

$$q=W\cdot x=\left(egin{array}{c} W_{1,1}x_1+\cdots+W_{1,n}x_n\ dots\ W_{n,1}x_1+\cdots+W_{n,n}x_n\ \end{array}
ight) \qquad rac{\partial q_k}{\partial W_{i,j}}=\mathbf{1}_{k=i}x_j \qquad ext{Variable} \ rac{\partial f}{\partial W_{i,j}}=\sum_k rac{\partial f}{\partial q_k}rac{\partial q_k}{\partial W_{i,j}} \ =\sum_k \left(2q_k
ight)(\mathbf{1}_{k=i}x_j) \ =2q_i^kx_j$$





$$q = W \cdot x = \begin{pmatrix} W_{1,1}x_1 + \dots + W_{1,n}x_n \\ \vdots \\ W_{n,1}x_1 + \dots + W_{n,n}x_n \end{pmatrix} \qquad \frac{\partial q_k}{\partial x_i} = W_{k,i}$$

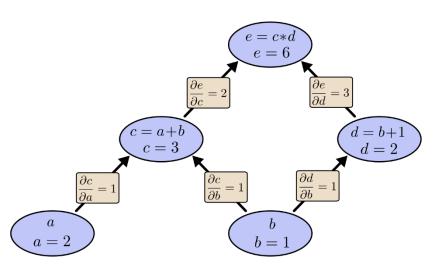
$$f(q) = ||q||^2 = q_1^2 + \dots + q_n^2$$

$$\frac{\partial f}{\partial x_i} = \sum_k \frac{\partial f}{\partial q_k} \frac{\partial q_k}{\partial x_i}$$

$$\frac{\partial f}{\partial x_i} = \sum_k 2q_k W_{k,i}$$

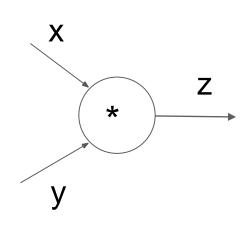
Modularized implementation: forward / backward API

Graph (or Net) object (rough psuedo code)

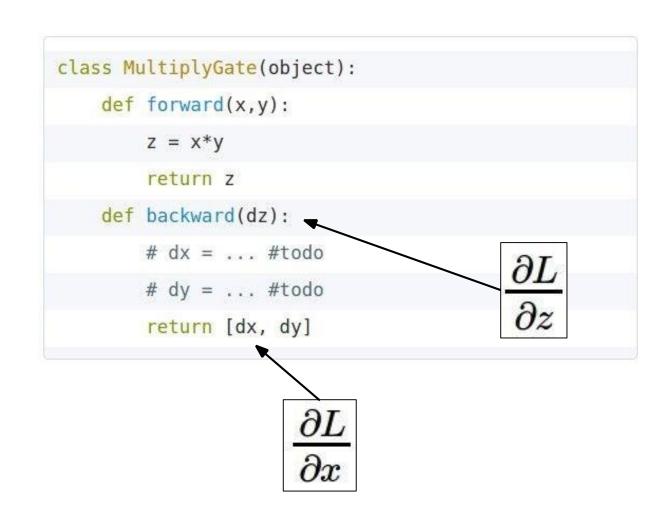


```
class ComputationalGraph(object):
   # . . .
    def forward(inputs):
       # 1. [pass inputs to input gates...]
       # 2. forward the computational graph:
        for gate in self.graph.nodes topologically sorted():
            gate.forward()
        return loss # the final gate in the graph outputs the loss
   def backward():
        for gate in reversed(self.graph.nodes topologically sorted()):
            gate.backward() # little piece of backprop (chain rule applied)
        return inputs gradients
```

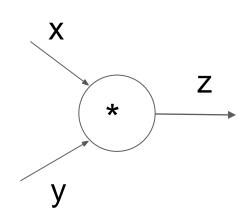
Modularized implementation: forward / backward API



(x,y,z are scalars)



Modularized implementation: forward / backward API



(x,y,z are scalars)

```
class MultiplyGate(object):
    def forward(x,y):
        z = x*y
        self.x = x # must keep these around!
        self.y = y
        return z
    def backward(dz):
        dx = self.y * dz # [dz/dx * dL/dz]
        dy = self.x * dz # [dz/dy * dL/dz]
        return [dx, dy]
```

Example: Caffe layers

Branch: master - caffe / src / c	affe / layers /	ile Upload files	Find file	Histo
shelhamer committed on GitHub	Merge pull request #4630 from BIGene/load_hdf5_fix	Latest commit	e687a71 21	days aç

absval_layer.cpp	dismantle layer headers		а	year ag
absval_layer.cu	dismantle layer headers		а	year a
accuracy_layer.cpp	dismantle layer headers		а	year a
argmax_layer.cpp	dismantle layer headers		а	year a
abase_conv_layer.cpp	enable dilated deconvolution		а	year a
abase_data_layer.cpp	Using default from proto for prefetch		3 mo	nths a
base_data_layer.cu	Switched multi-GPU to NCCL		3 mo	nths a
atch_norm_layer.cpp	Add missing spaces besides equal signs in batch_norm_layer.cpp		4 mo	nths a
abatch_norm_layer.cu	dismantle layer headers		а	year a
a batch_reindex_layer.cpp	dismantle layer headers		а	year a
abatch_reindex_layer.cu	dismantle layer headers		а	year a
bias_layer.cpp	Remove incorrect cast of gemm int arg to Dtype in BiasLayer		а	year a
bias_layer.cu	Separation and generalization of ChannelwiseAffineLayer into BiasLay	/er	а	year a
bnll_layer.cpp	dismantle layer headers		а	year a
bnll_layer.cu	dismantle layer headers		а	year a
concat_layer.cpp	dismantle layer headers		а	year a
concat_layer.cu	dismantle layer headers		a	year a
contrastive_loss_layer.cpp	dismantle layer headers		а	year a
contrastive_loss_layer.cu	dismantle layer headers		a	year a
conv_layer.cpp	add support for 2D dilated convolution		а	year a
conv_layer.cu	dismantle layer headers		а	year a
crop_layer.cpp	remove redundant operations in Crop layer (#5138)		2 mo	nths a
crop_layer.cu	remove redundant operations in Crop layer (#5138)		2 mo	nths a
cudnn_conv_layer.cpp	dismantle layer headers		а	year a
cudnn_conv_layer.cu	Add cuDNN v5 support, drop cuDNN v3 support		11 mo	nthe a







Caffe Sigmoid Layer

```
#include <cmath>
    #include <vector>
    #include "caffe/layers/sigmoid_layer.hpp"
    namespace caffe {
    template <typename Dtype>
    inline Dtype sigmoid(Dtype x) {
      return 1. / (1. + exp(-x));
    template <typename Dtype>
    void SigmoidLayer<Dtype>::Forward_cpu(const vector<Blob<Dtype>*>& bottom,
        const vector<Blob<Dtype>*>& top) {
      const Dtype* bottom_data = bottom[0]->cpu_data();
      Dtype* top_data = top[0]->mutable_cpu_data();
      const int count = bottom[0]->count();
      for (int i = 0; i < count; ++i) {
        top data[i] = sigmoid(bottom data[i]);
    template <typename Dtype>
    void SigmoidLayer<Dtype>::Backward_cpu(const vector<Blob<Dtype>*>& top,
        const vector<bool>& propagate_down,
        const vector<Blob<Dtype>*>& bottom) {
28
      if (propagate_down[0]) {
        const Dtype* top_data = top[0]->cpu_data();
        const Dtype* top_diff = top[0]->cpu_diff();
        Dtype* bottom_diff = bottom[0]->mutable_cpu_diff();
        const int count = bottom[0]->count();
        for (int i = 0; i < count; ++i) {
          const Dtype sigmoid_x = top_data[i];
          bottom_diff[i] = top_diff[i] * sigmoid_x * (1. - sigmoid_x); 	←
36
    #ifdef CPU_ONLY
    STUB_GPU(SigmoidLayer);
    #endif
    INSTANTIATE_CLASS(SigmoidLayer);
47 } // namespace caffe
```

forward()

$$\sigma(x) = rac{1}{1+e^{-x}}$$

backward()

$$(1-\sigma(x))\,\sigma(x)$$

 $(1 - \sigma(x)) \sigma(x)$ * top_diff (chain rule)

Backpropagation summary

- neural nets will be very large: impractical to write down gradient formula by hand for all parameters
- backpropagation = recursive application of the chain rule along a computational graph to compute the gradients of all inputs/parameters/intermediates
- implementations maintain a graph structure, where the nodes implement the **forward()** / **backward()** API
- **forward**: compute result of an operation and save any intermediates needed for gradient computation in memory
- backward: apply the chain rule to compute the gradient of the loss function with respect to the inputs

Neural Networks



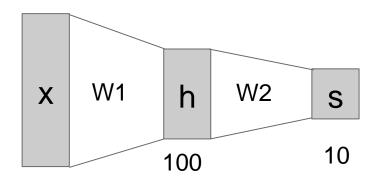
(**Before**) Linear score function: f = Wx

```
(Before) Linear score function: f = Wx
```

(Now) 2-layer Neural Network: $f = W_2 \max(0, W_1 x)$

(**Before**) Linear score function: f = Wx

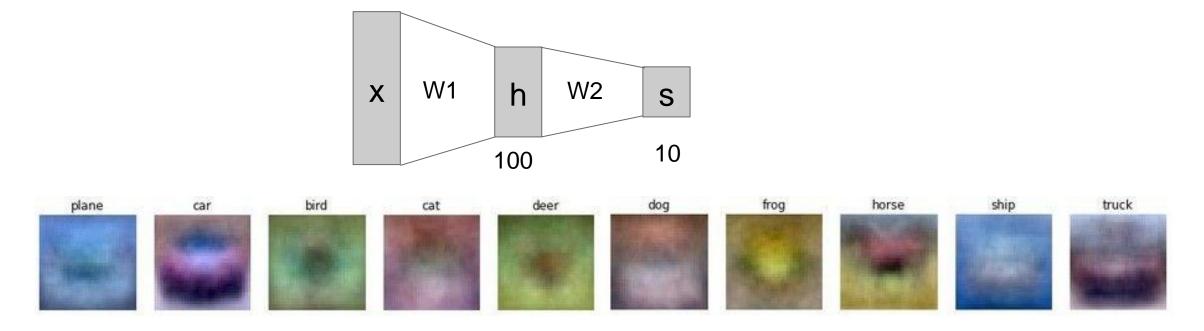
(Now) 2-layer Neural Network: $f = W_2 \max(0, W_1 x)$



hidden layer

(**Before**) Linear score function: f = Wx

(Now) 2-layer Neural Network: $f = W_2 \max(0, W_1 x)$



```
(Before) Linear score function: f=Wx
```

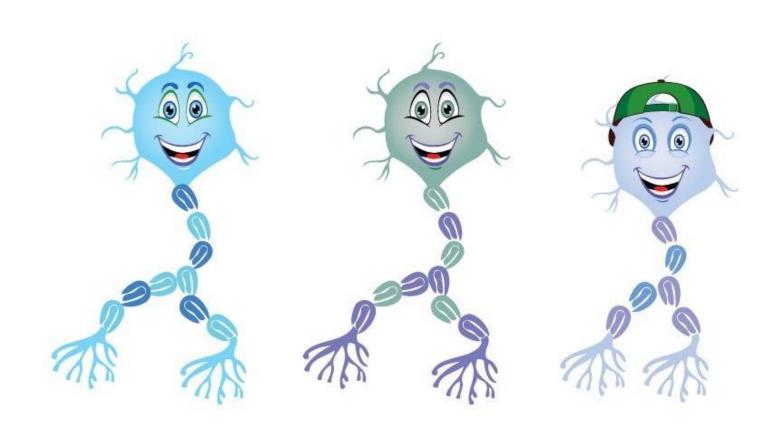
(**Now**) 2-layer Neural Network: $f = W_2 \max(0, W_1 x)$ or we can go deeper

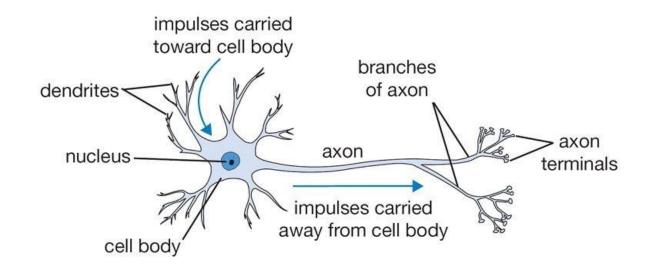
3-layer Neural Network $f = W_3 \max(0, W_2 \max(0, W_1 x))$

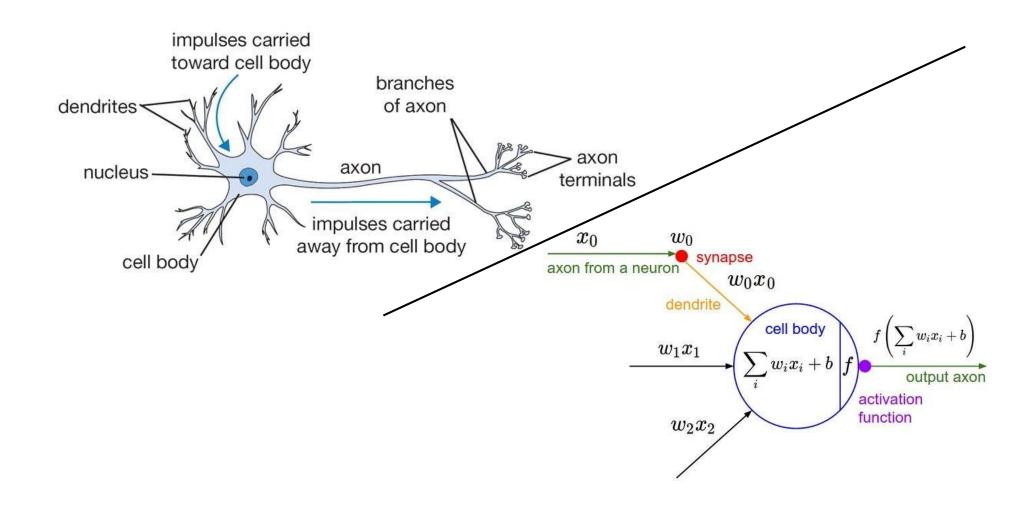
Full implementation of training a 2-layer Neural Network needs ~20 lines:

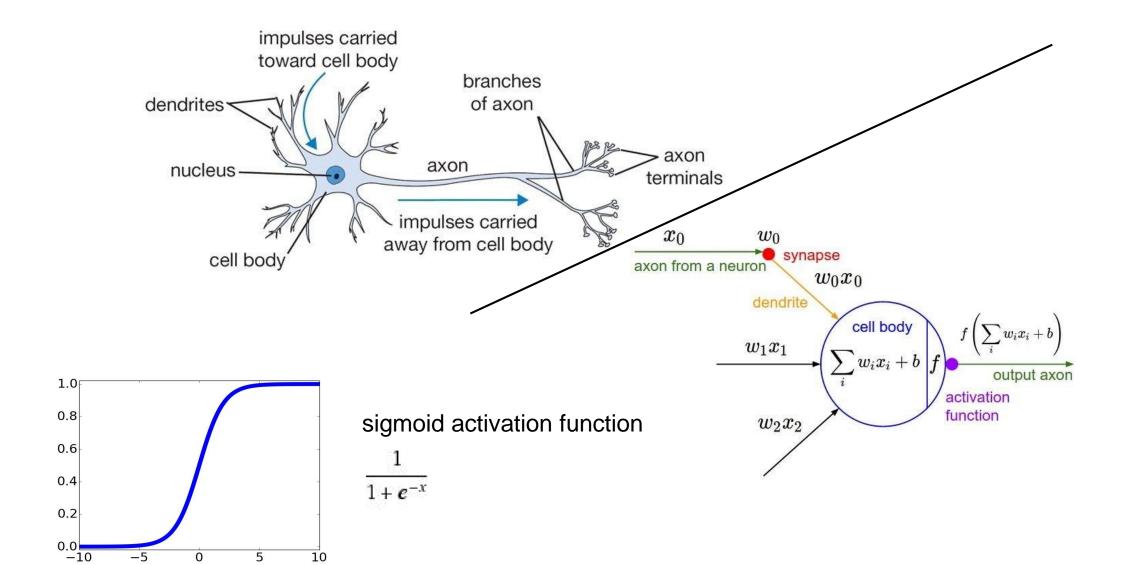
```
import numpy as np
    from numpy.random import randn
 3
    N, D_{in}, H, D_{out} = 64, 1000, 100, 10
    x, y = randn(N, D_in), randn(N, D_out)
    w1, w2 = randn(D_in, H), randn(H, D_out)
 7
    for t in range(2000):
      h = 1 / (1 + np.exp(-x.dot(w1)))
      y_pred = h.dot(w2)
      loss = np.square(y_pred - y).sum()
11
       print(t, loss)
12
13
       grad_y_pred = 2.0 * (y_pred - y)
       grad_w2 = h.T.dot(grad_y_pred)
15
       grad_h = grad_y_pred.dot(w2.T)
16
       grad_w1 = x.T.dot(grad_h * h * (1 - h))
17
18
      w1 -= 1e-4 * grad_w1
19
      w2 -= 1e-4 * grad_w2
```

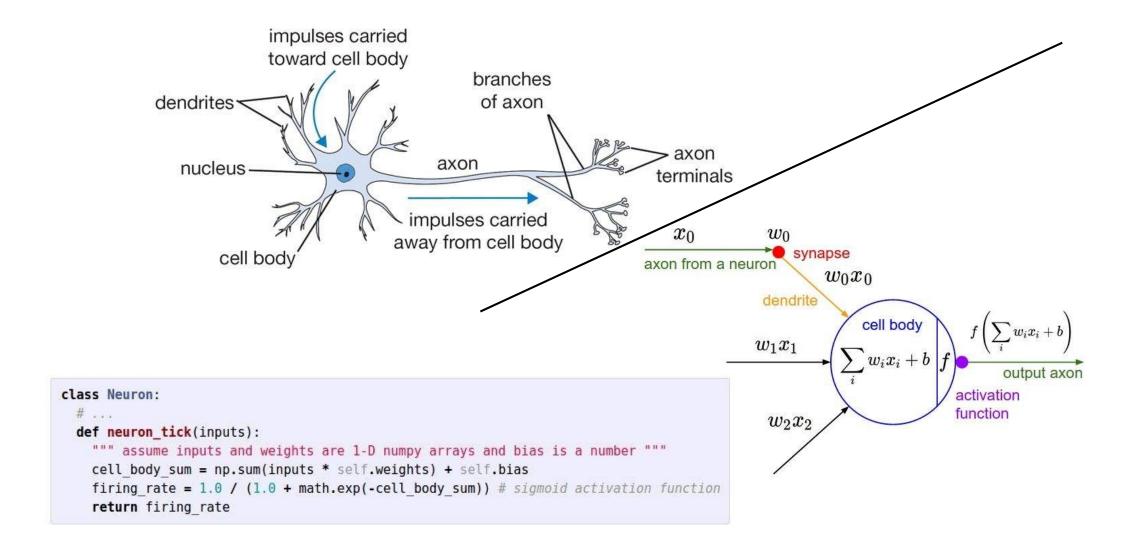
Biological neuron and artificial neuron











Be very careful with your brain analogies!

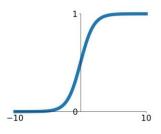
Biological Neurons:

- Many different types
- Dendrites can perform complex non-linear computations
- Synapses are not a single weight but a complex non-linear dynamical system
- Rate code may not be adequate

Activation functions

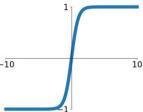
Sigmoid

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$



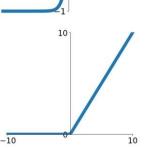
tanh

tanh(x)



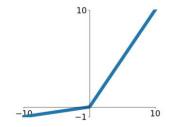
ReLU

 $\max(0, x)$



Leaky ReLU

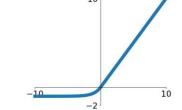
 $\max(0.1x, x)$



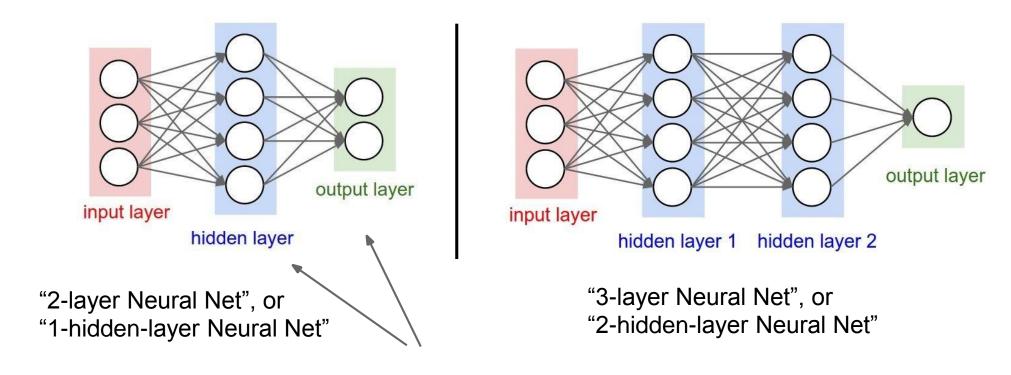
Maxout

$$\max(w_1^T x + b_1, w_2^T x + b_2)$$

ELU
$$\begin{cases} x & x \ge 0 \\ \alpha(e^x - 1) & x < 0 \end{cases}$$

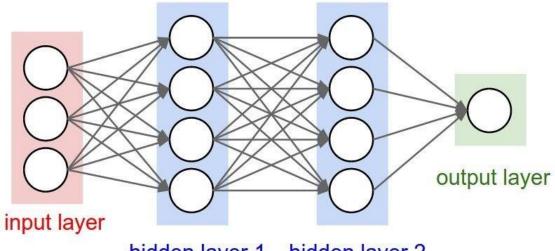


Neural networks: Architectures



"Fully-connected" layers

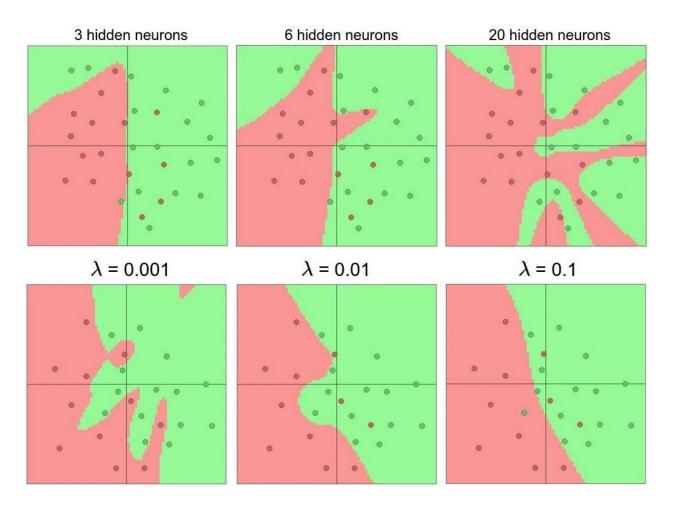
Example feed-forward computation of a neural network



hidden layer 1 hidden layer 2

```
# forward-pass of a 3-layer neural network: f = lambda \ x: \ 1.0/(1.0 + np.exp(-x)) \ \# \ activation \ function \ (use \ sigmoid) \\ x = np.random.randn(3, 1) \ \# \ random \ input \ vector \ of \ three \ numbers \ (3x1) \\ h1 = f(np.dot(W1, x) + b1) \ \# \ calculate \ first \ hidden \ layer \ activations \ (4x1) \\ h2 = f(np.dot(W2, h1) + b2) \ \# \ calculate \ second \ hidden \ layer \ activations \ (4x1) \\ out = np.dot(W3, h2) + b3 \ \# \ output \ neuron \ (1x1)
```

Demo time



Setting the number of layers and their sizes

Setting regularization

http://cs.stanford.edu/people/karpathy/convnetjs/demo/classify2d.html

Summary

- we arrange neurons into fully-connected layers
- The abstraction of a **layer** has the nice property that it allows us to use efficient vectorized code (e.g. matrix multiplies)
- Neural networks are not really neural
- Next time: Convolutional Neural Networks