Sprint 1 Report

Saikou Team

UCSC Student Forum

Umunity

Action to stop doing:

1. The team should stop doing work separately, which might slow down the efficiency of the whole process.

Action to start doing:

1. The team should start to merge their codes together to debug the program.

2. The team should start to report their progress more often to make sure the whole team including Scrum master and Product owner understand the process.

3. The team should talk more on the scrum meeting to ensure other member understand the works being done.

Action to keep doing:

1. The team should keep the efficiency in the scrum meeting, the pattern we have now is pretty efficient and effective.

2. The team should keep gaining more information online to update the functionality of the APP.

Work Completed:

1. As a developer, I want the user to be able to update their profile with useful information to better experience APP.

2. As a developer, I want to build a database that can store user information so that users can use to store information.

3. As a designer, I want to design a convenient user interface to give a better experience experience to users.

4. As a product owner, I want to users to be able to register accounts through only UCSC email.

5. As a developer, I want to learn how to use Xcode so I can develop app.

Work Completion Rate:

User stories completed: 5.

Ideal work hours completed: 69

Days in sprint: 14 days.

User stories per day: 0.35.

Ideal hour work per day: 4 hours.

Burn up chart:

Burnup Chart