



SWCON104
Web & Python Programming

Function

Department of Software Convergence

Today

- Review variables and computer memory
- Python-provided functions
- Defining your own functions
- Local variables
- Tracing function calls in the memory model
- Designing new functions

[Textbook]

Practical Programming

(An Introduction to Computer Science Using Python),

by Paul Gries, Jennifer Campbell, Jason Montojo.

The Pragmatic Bookshelf, 2017

Practice

- Practice_04_Functions

Variables

- Let's give a name to a value
 - X, species5618, degrees_celsius
 - ???obj(X), no-way(X), hello!(X)

- Assignment statement

```
>>> degrees_celsius = 26.0
```

- You can assign a new value to the existing variable

```
>>> degrees_celsius = 26.0
>>> degrees_celsius
26.0
>>> 9 / 5 * degrees_celsius + 32
78.800000000000001
>>> degrees_celsius / degrees_celsius
1.0
```

```
>>> degrees_celsius = 26.0
>>> 9 / 5 * degrees_celsius + 32
78.800000000000001
>>> degrees_celsius = 0.0
>>> 9 / 5 * degrees_celsius + 32
32.0
```

- Note that = means "assignment", not "equality"

Variable

- Every location in the computer's memory has a memory address

- Object: a **value** (or thing) at a **memory address** with a **type**

26.0

id1

float



- **Variable** contains the memory address of the object

degrees_celsius

Values, variables, and computer memory



- Object: a value at a memory address with a type
26.0 id1 float

- Variable contains the memory address of the object

`degrees_celsius`

- Value 26.0 has the memory address id1.
- The object at the memory address id1 has type float and the value 26.0
- Variable `degree_celsius` contains the memory address id1.

Assignment statement

```
>>> degrees_celsius = 26.0 + 5
```

```
>>> degrees_celsius
```

```
31.0
```



```
>>> difference = 20
```

```
>>> double = 2 * difference
```

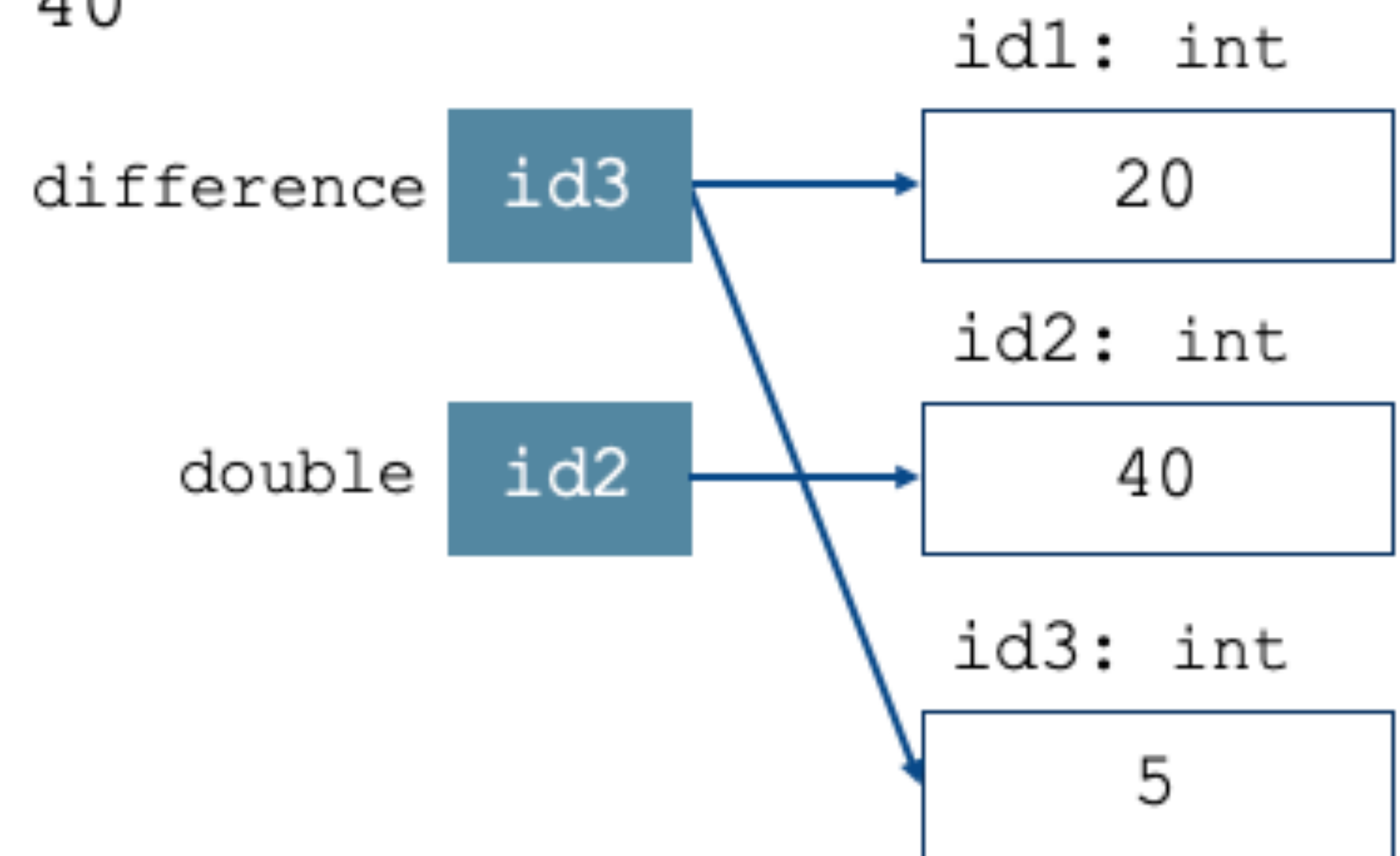
```
>>> double
```

```
40
```

```
>>> difference = 5
```

```
>>> double
```

```
40
```



Memory visualization

- <http://pythontutor.com/visualize.html>

The screenshot displays the Python Tutor interface. On the left, a code editor shows the following Python code:

```
1 difference = 20
2 double = 2 * difference
3 double
4 difference = 5
5 double
6 |
```

The central pane shows the execution progress for Python 3.6:

```
1 difference = 20
2 double = 2 * difference
3 double
4 → difference = 5
5 → double
```

Below the code, a legend indicates that a green arrow represents the line that has just executed, and a red arrow represents the next line to execute. A progress bar and navigation buttons (<< First, < Back, Step 5 of 5, Forward >, Last >>) are also present.

On the right, the 'Frames' and 'Objects' panels are visible. The 'Frames' panel shows the 'Global frame' with variables 'difference' (id3) and 'double' (id2). The 'Objects' panel shows the corresponding memory objects: 'id2:int 40' for 'double' and 'id3:int 5' for 'difference'.

At the bottom, there are buttons for 'Visualize Execution' and 'Live Programming Mode', along with settings for 'hide exited frames', 'render all objects on the heap', and 'use text labels for pointers'. A link to 'Create test cases' is also provided.

Functions

- In mathematics

$$y = f(x) = x^2 + 3x + 2$$

$$f(2) = 12$$

$$z = f(x, y) = x^2y + 4x + 1$$

$$f(2, 3) = 21$$

- Python build-in functions

```
>>> abs(-9)
9
>>> pow(3, 2)
9
>>> round(4.3)
4
>>> pow(abs(-2), round(4.3))
16
>>> round(-3.5)
-4
```


Functions



$$y = f(x)$$

$$\text{출력} = f(\text{입력})$$

Typecast

- Functions that convert from one type to another

```
>>> int(34.6)
```

```
34
```

```
>>> int(-4.3)
```

```
-4
```

```
>>> float(21)
```

```
21.0
```


help()

```
>>> help(abs)
Help on built-in function abs in module builtins:
```

```
abs(x, /)
    Return the absolute value of the argument.
```

```
>>> help(pow)
Help on built-in function pow in module builtins:
```

```
pow(x, y, z=None, /)
    Equivalent to x**y (with two arguments) or x**y % z (with three arguments)
```

Some types, such as ints, are able to use a more efficient algorithm when invoked using the three argument form.

```
>>> help(round)
Help on built-in function round in module builtins:
```

```
round(...)
    round(number[, ndigits]) -> number
```

Round a number to a given precision in decimal digits (default 0 digits). This returns an int when called with one argument, other same type as the number. ndigits may be negative.

```
>>>
```

```
>>> pow(2, 4)
```

```
16
```

```
>>> pow(2, 4, 3)
```

```
1
```

```
>>> round(3.141592)
```

```
3
```

```
>>> round(3.141592, 2)
```

```
3.14
```


id() : Memory addresses

```
>>> help(id)
Help on built-in function id in module builtins:

id(obj, /)
    Return the identity of an object.

    This is guaranteed to be unique among simultaneously existing objects.
    (CPython uses the object's memory address.)
```



```
>>> id(-9)
2112378679184
>>> id(23.1)
2112332606104
>>> shoe_size = 8.5
>>> id(shoe_size)
2112332606080
>>> shoe_size = 9.0
>>> id(shoe_size)
2112332606104
>>> id(abs)
2112332504736
>>> id(round)
2112332531824
>>> |
```


Defining your own functions

```
>>> convert_to_celsius(212)
100.0
```

```
>>> convert_to_celsius(212)
Traceback (most recent call last):
  File "<pyshell#48>", line 1, in <module>
    convert_to_celsius(212)
NameError: name 'convert_to_celsius' is not defined
```

```
>>> def convert_to_celsius (fahrenheit):
    return (fahrenheit - 32) * 5/9
```


How Python executes

```
>>> def convert_to_celsius (fahrenheit):  
        return (fahrenheit - 32) * 5/9  
  
>>> convert_to_celsius(212)  
100.0  
  
>>>
```


How Python executes

```
>>> def convert_to_celsius (fahrenheit):  
    return (fahrenheit - 32) * 5/9
```

- Python executes the function definition – creates the function object

How Python executes

```
>>> def convert_to_celsius (fahrenheit):  
    return (fahrenheit - 32) * 5/9
```

```
>>> convert_to_celsius(212)
```

- Python executes the function definition – creates the function object
- Python executes function call
 - It assigns 212 to fahrenheit

How Python executes

```
>>> def convert_to_celsius (fahrenheit):  
    return (fahrenheit - 32) * 5/9
```

```
>>> convert_to_celsius(212)  
100.0
```

- Python executes the function definition – creates the function object
- Python executes function call
 - It assigns 212 to fahrenheit
- Python executes the return statement
 - $(212 - 32) * 5/9$
 - The result of calling `convert_to_celsius(212)` is 100.0

How Python executes

```
>>> def convert_to_celsius (fahrenheit):  
    return (fahrenheit - 32) * 5/9  
  
>>> convert_to_celsius(212)  
100.0  
>>>
```

- Python executes the function definition – creates the function object
- Python executes function call
 - It assigns 212 to fahrenheit
- Python executes the return statement
 - $(212 - 32) * 5/9$
 - The result of calling `convert_to_celsius(212)` is 100.0
- Once Python has finished executing the function call, it returns to the place where the function was originally called.

Keywords

- We cannot use `def` and `return` as either variable names or as function names

```
>>> def = 3  
SyntaxError: invalid syntax
```


Local variables

- Local variables are created within a function
- first, second, third are local variables of the function quadratic
- Function parameters are also local variables

The diagram illustrates the components of a Python function definition and its execution. It shows a function definition for `quadratic` and two subsequent function calls. Annotations with arrows point to specific parts of the code:

- Function name:** Points to the word `quadratic` in the function definition.
- Function parameters:** Points to the parameters `a, b, c, x` in the function definition.
- Function header:** Points to the entire first line of the function definition: `>>> def quadratic(a,b,c,x):`.
- Function body:** A bracket indicates the lines of code inside the function: `first = a * x ** 2`, `second = b * x`, `third = c`, and `return first + second + third`.
- Function call:** Points to the first call: `>>> quadratic (2,3,4,2)`.
- Function call:** Points to the second call: `>>> quadratic (2,3,4,1.0)`.

```
>>> def quadratic(a,b,c,x):  
    first = a * x ** 2  
    second = b * x  
    third = c  
    return first + second + third  
  
>>> quadratic (2,3,4,2)  
18  
>>> quadratic (2,3,4,1.0)  
9.0  
>>> |
```


Errors

- Number of parameters
- Redefinition is ok
- Local variables

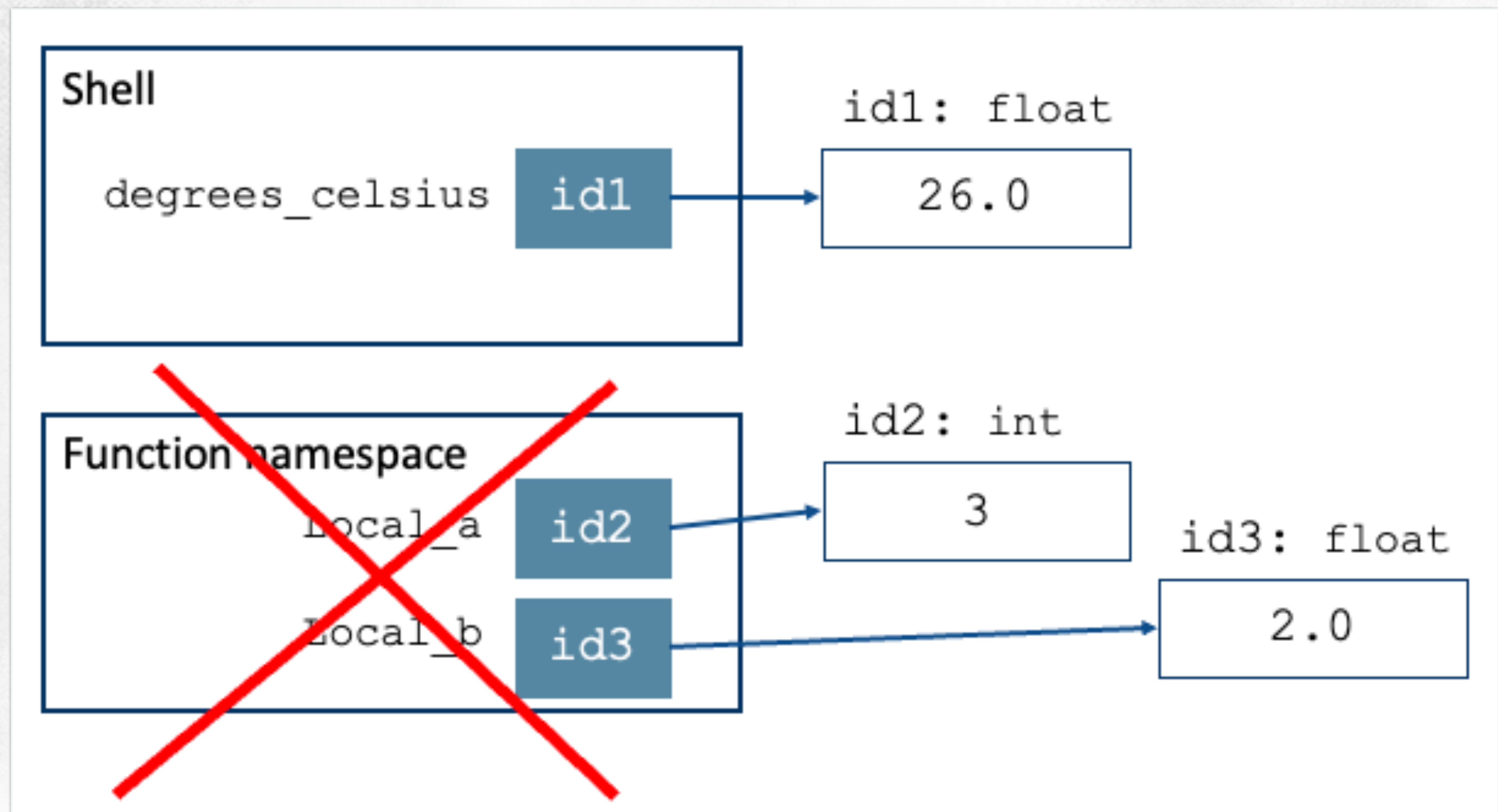
```
>>> def quadratic(a,b,c,x):
    first = a * x ** 2
    second = b * x
    third = c
    return first + second + third

>>> quadratic (2,3,4,2)
18
>>> quadratic (2,3,4,1.0)
9.0
>>> quadratic ( 2,3,4)
Traceback (most recent call last):
  File "<pyshell#68>", line 1, in <module>
    quadratic ( 2,3,4)
TypeError: quadratic() missing 1 required positional argument: 'x'
>>> def quadratic (a,b,x):
    first = a * x **2
    second = b * x
    return first + second

>>> quadratic ( 2,3,4,2)
Traceback (most recent call last):
  File "<pyshell#75>", line 1, in <module>
    quadratic ( 2,3,4,2)
TypeError: quadratic() takes 3 positional arguments but 4 were given
>>> quadratic(2,3,2)
14
>>> first
Traceback (most recent call last):
  File "<pyshell#77>", line 1, in <module>
    first
NameError: name 'first' is not defined
```


Local variables and namespaces

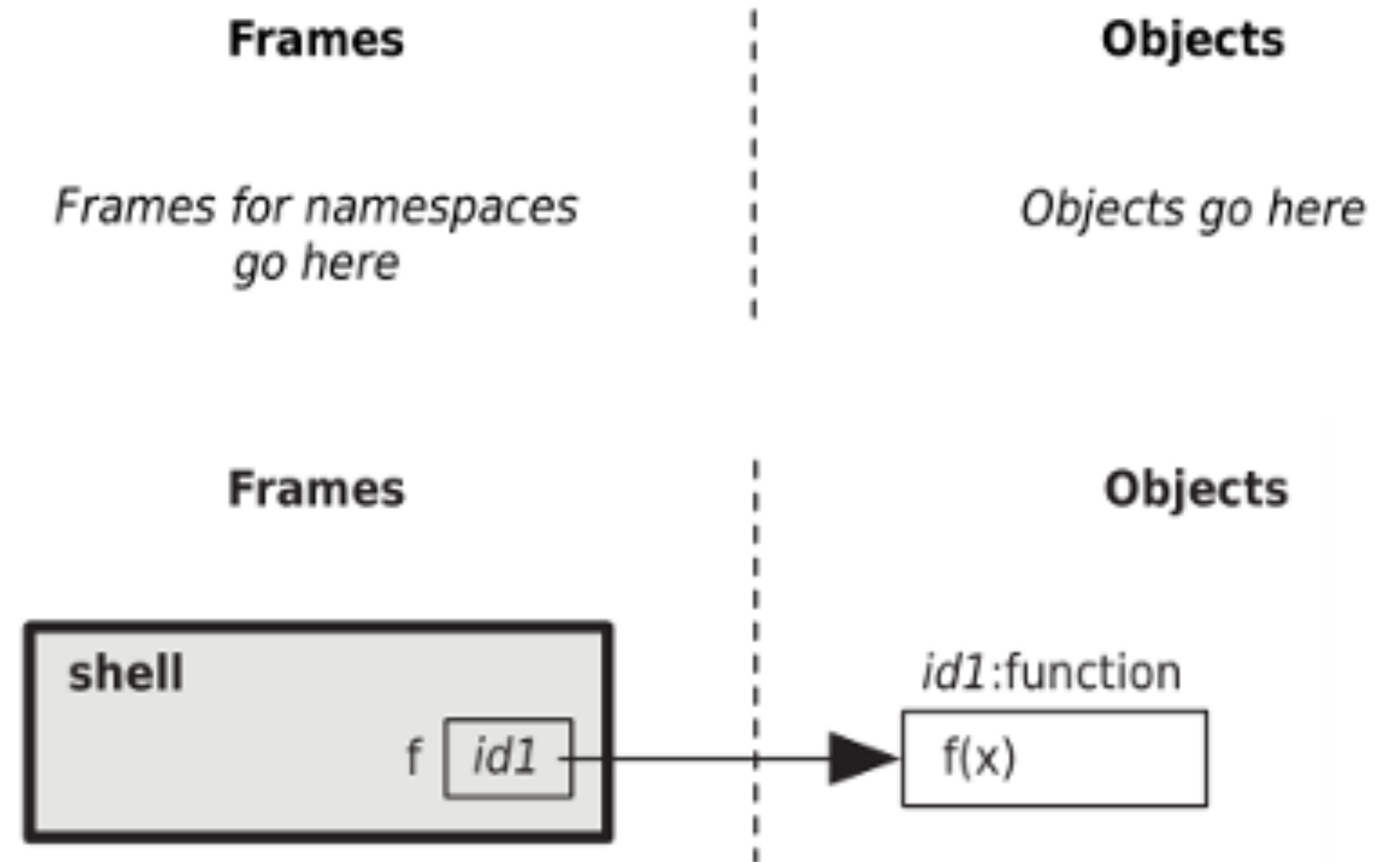
- When Python executes a function call, it creates a namespace to store local variables for that call
- When the function returns, the namespace is no longer tracked.



Local variables and namespaces

```
>>> def f(x):  
    x = 2 * x  
    return x
```

```
>>> x = 1  
>>> x = f(x + 1) + f(x + 2)  
>>> x
```



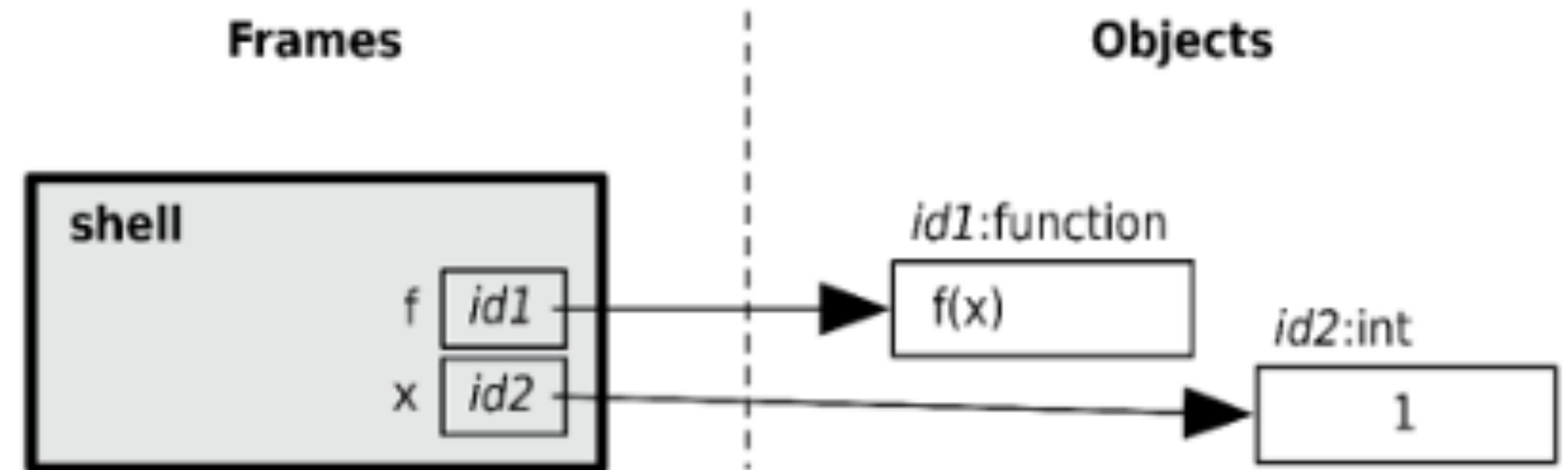
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```

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```

```
>>> x
```



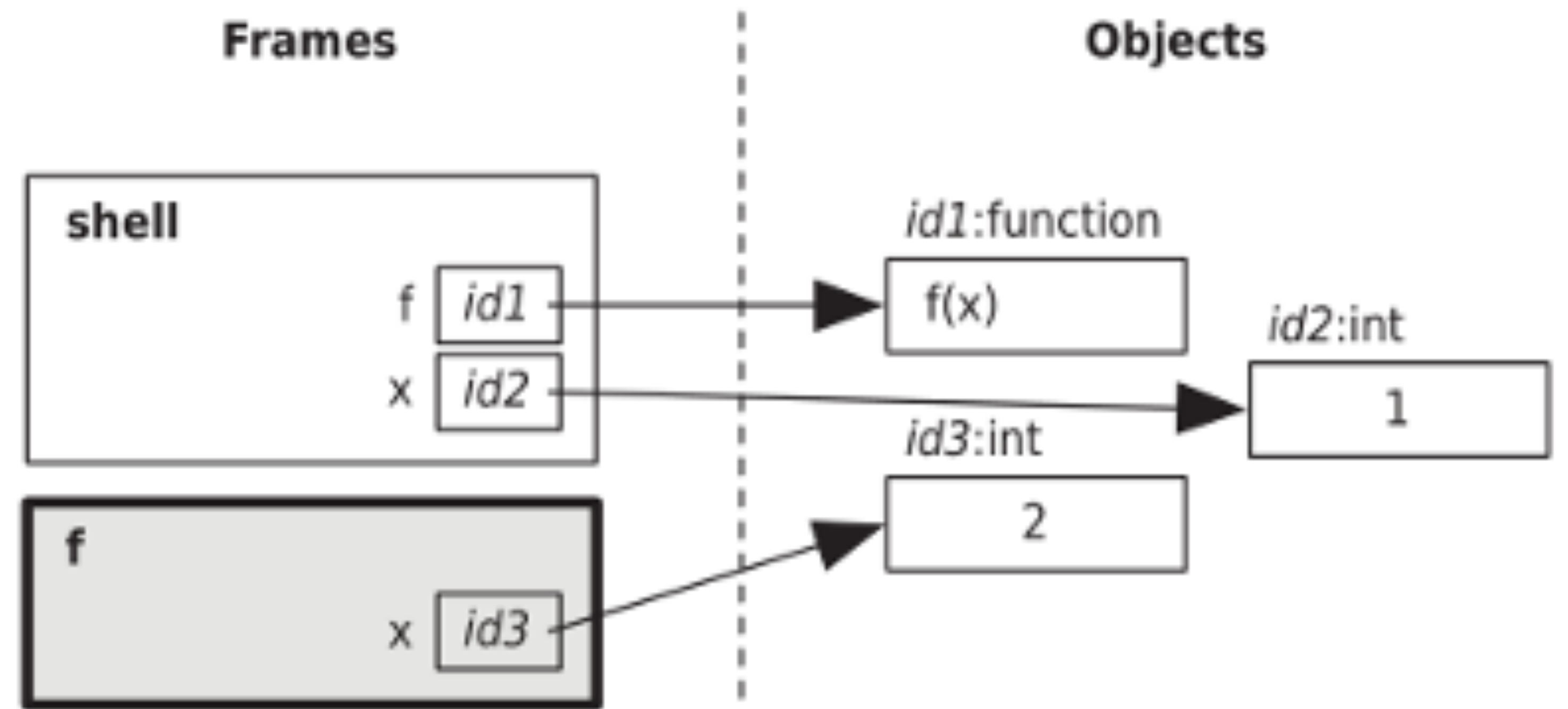
Local variables and namespaces

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```

```
>>> x
```



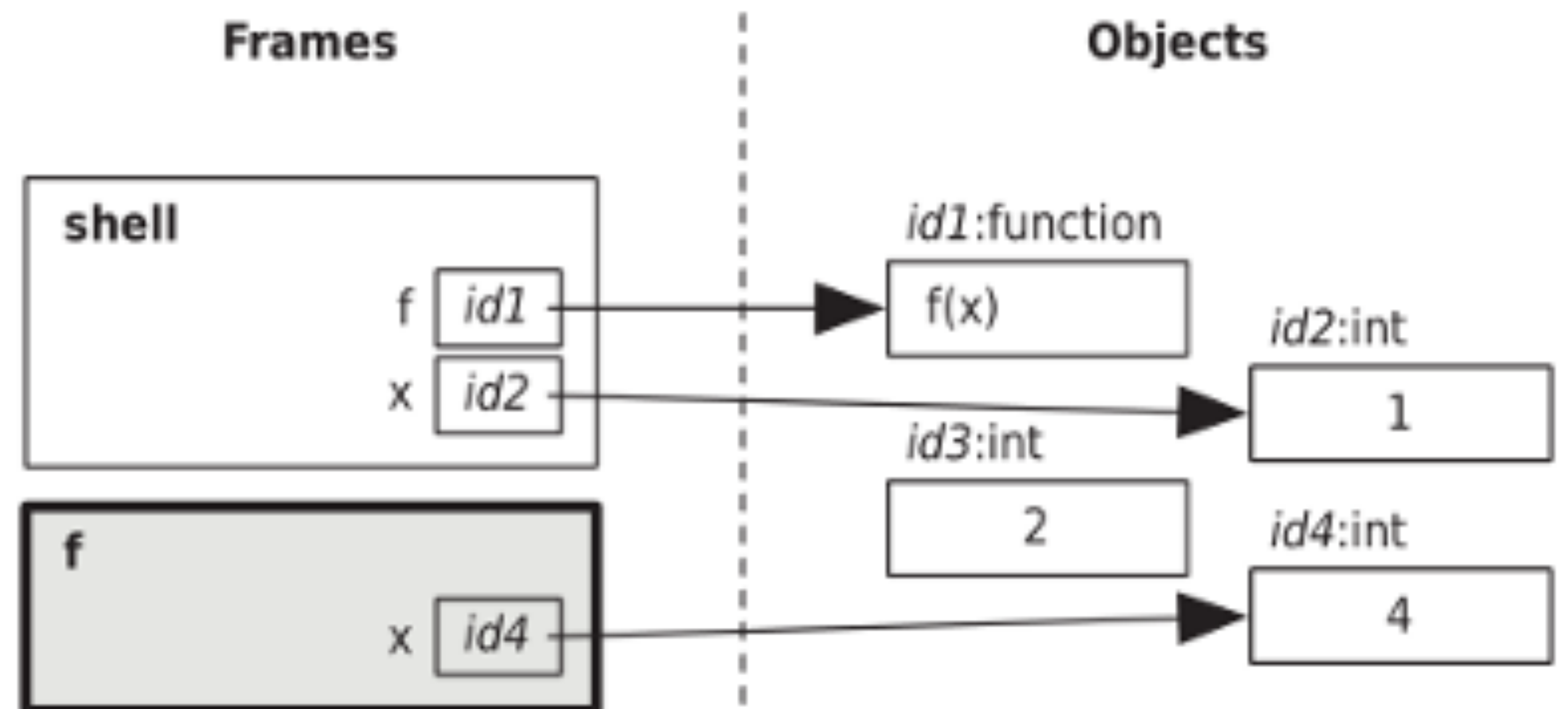
Local variables and namespaces

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    return x
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```

```
>>> x
```



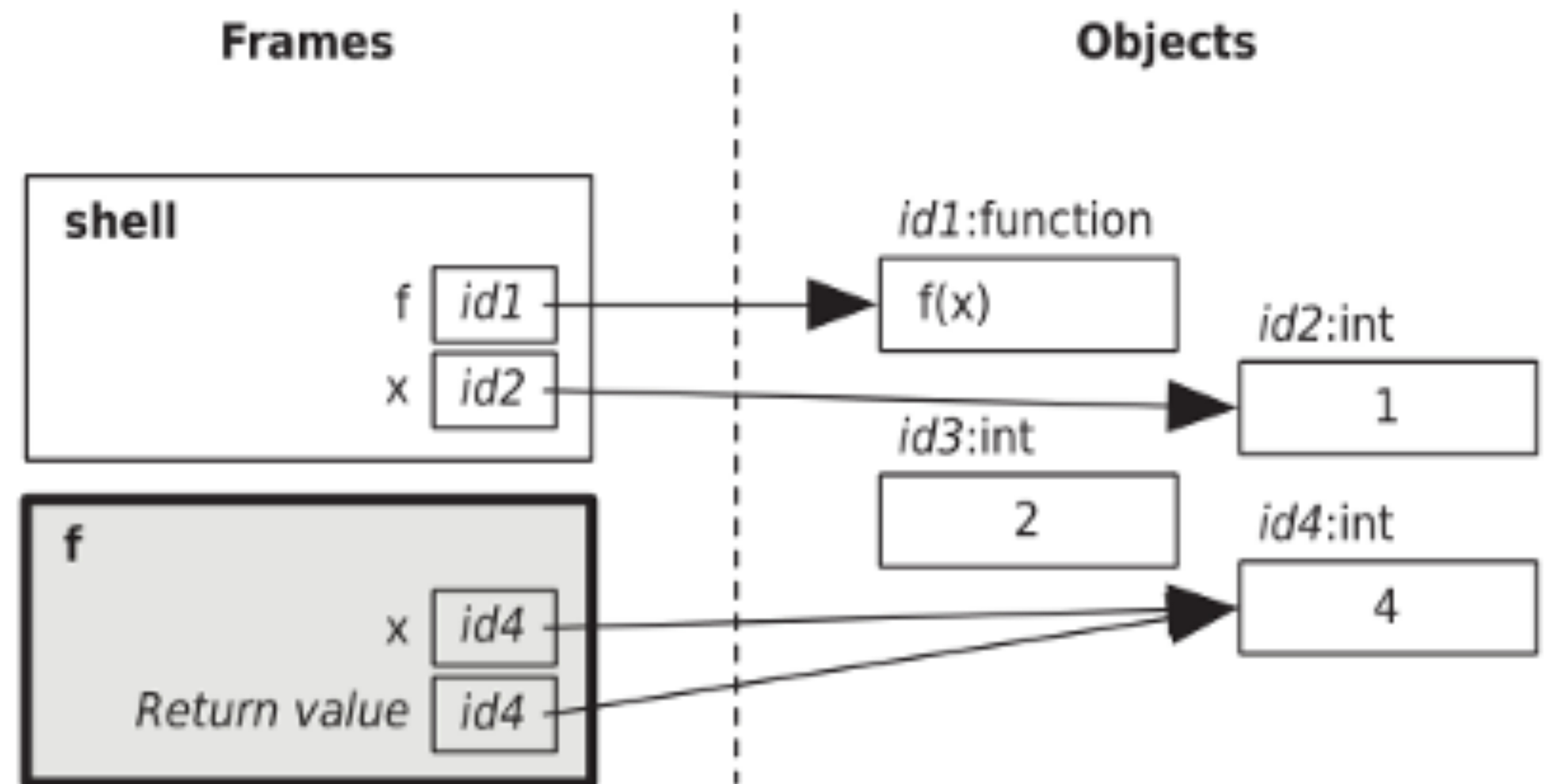
Local variables and namespaces

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    return x
```

```
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```

```
>>> x = f(x + 1) + f(x + 2)
```

```
>>> x
```



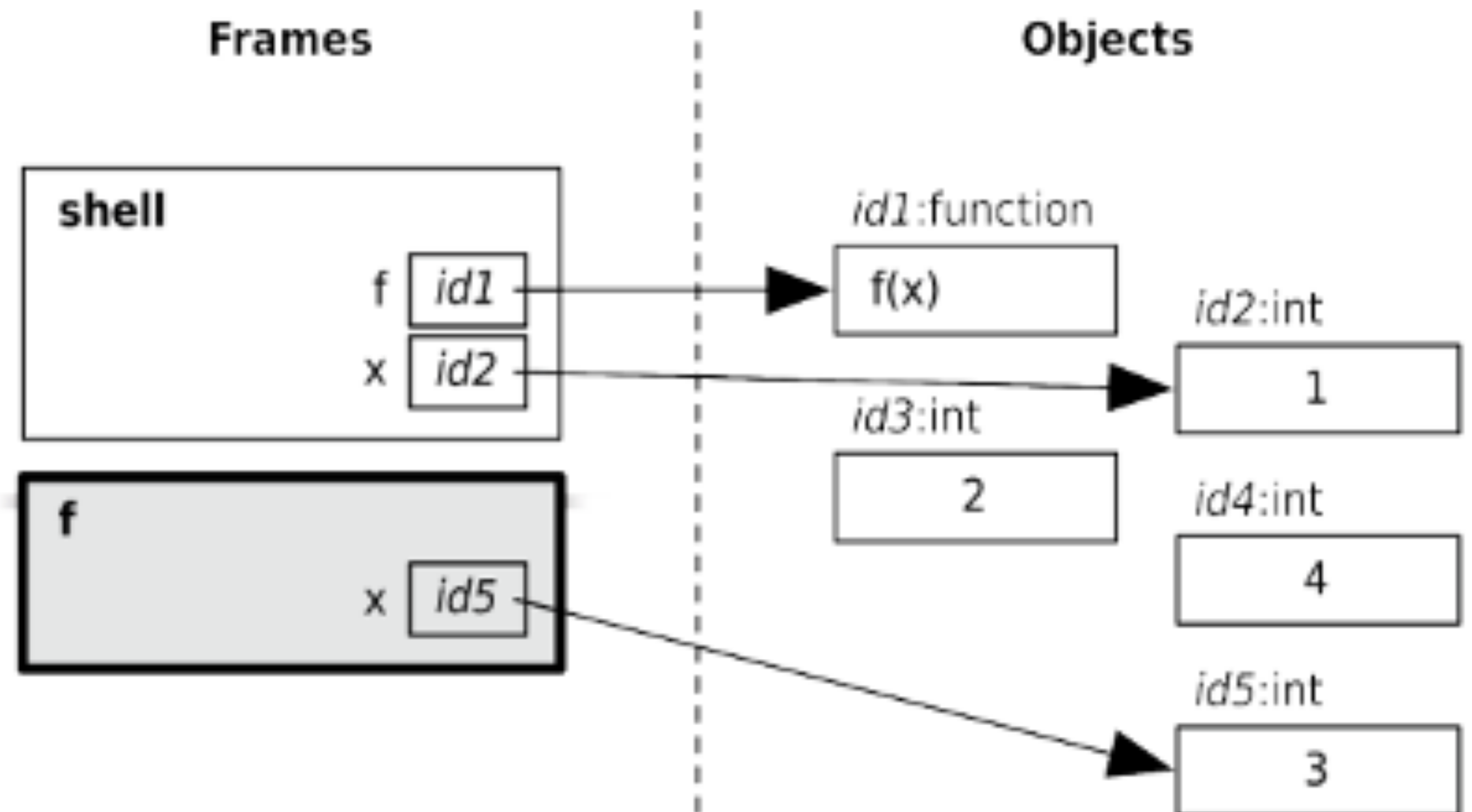
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    return x
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```
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```

```
>>> x = f(x + 1) + f(x + 2)
```

```
>>> x
```



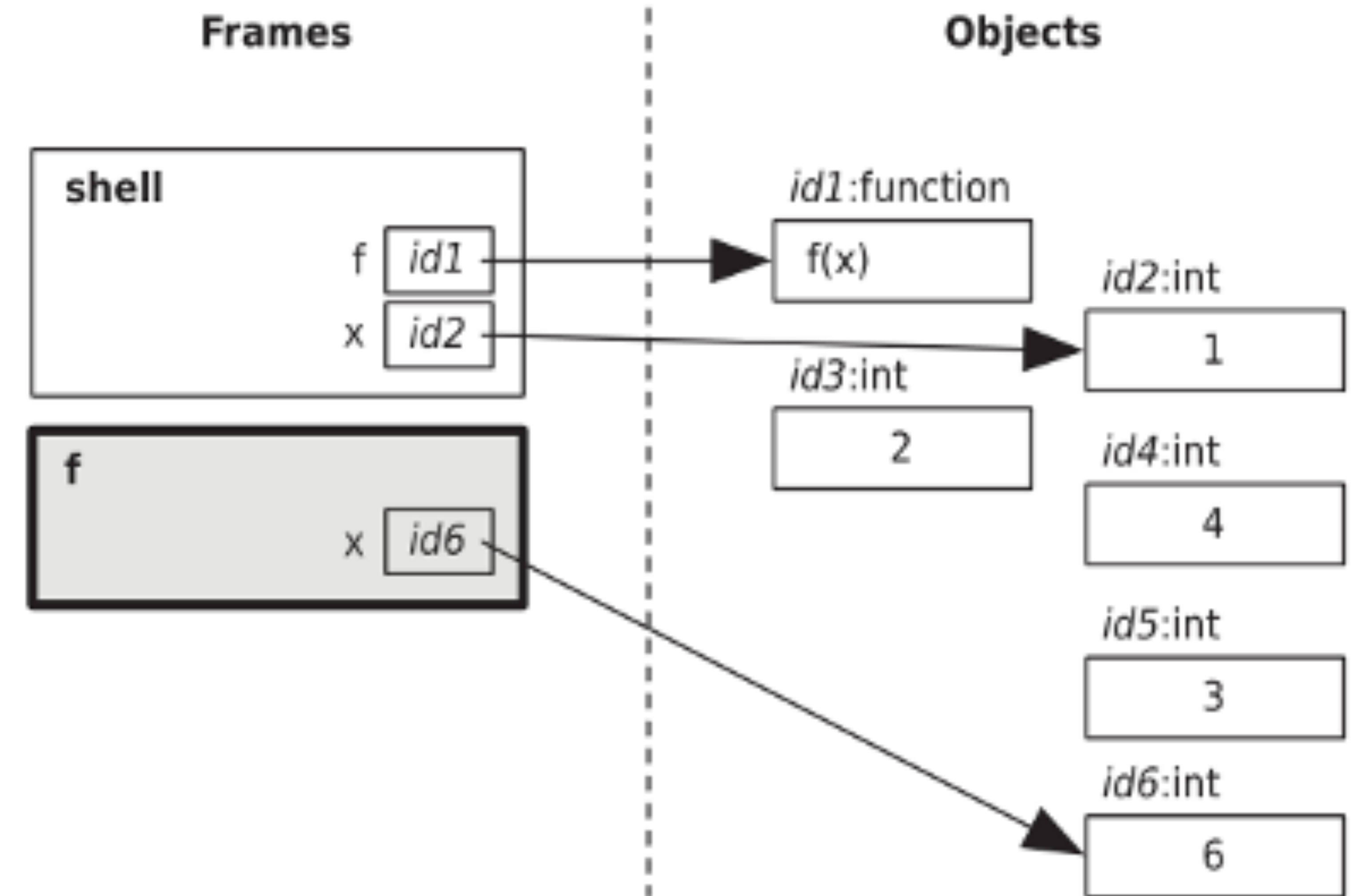
Local variables and namespaces

```
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    return x
```

```
>>> x = 1
```

```
>>> x = f(x + 1) + f(x + 2)
```

```
>>> x
```



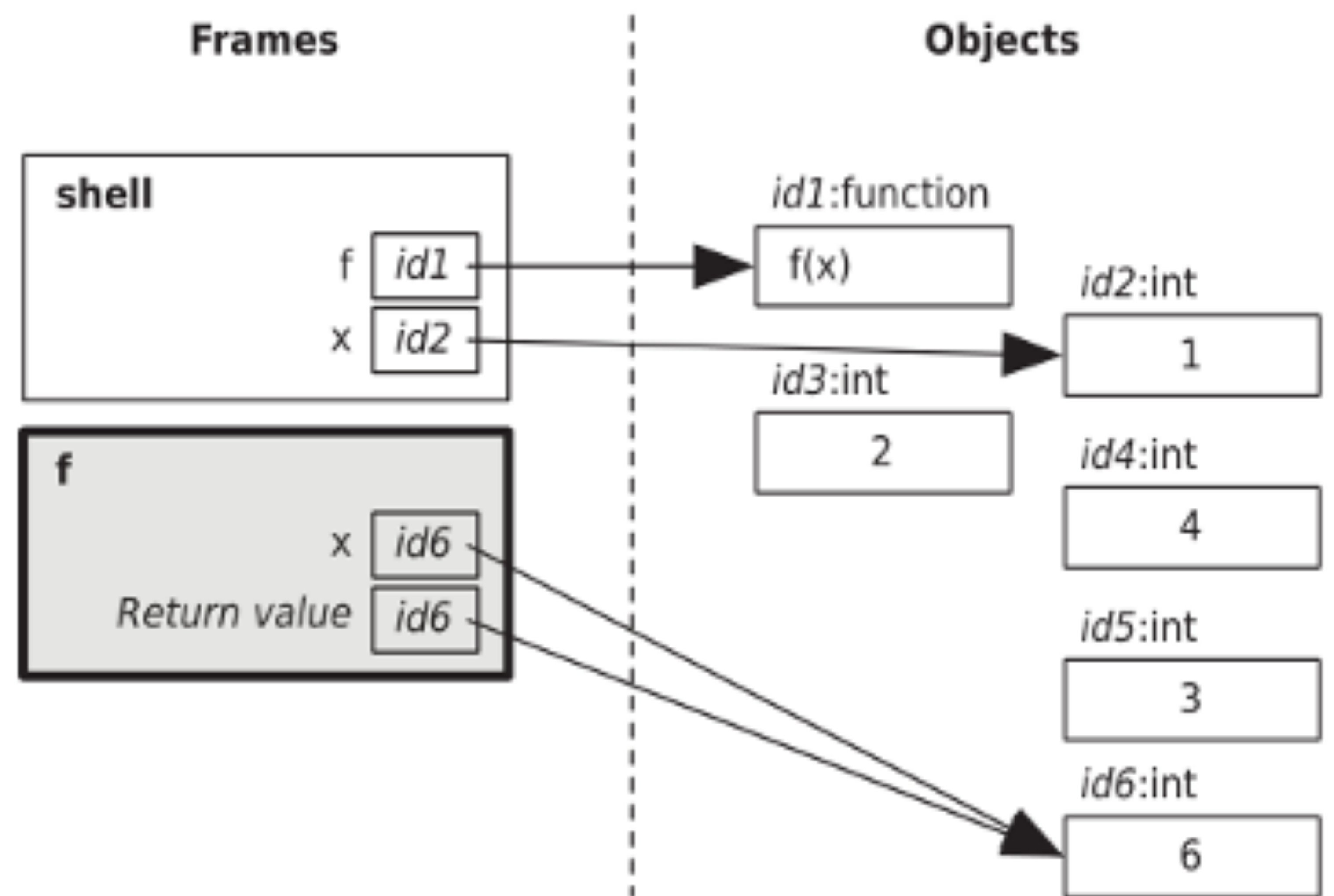
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    return x
```

```
>>> x = 1
```

```
>>> x = f(x + 1) + f(x + 2)
```

```
>>> x
```



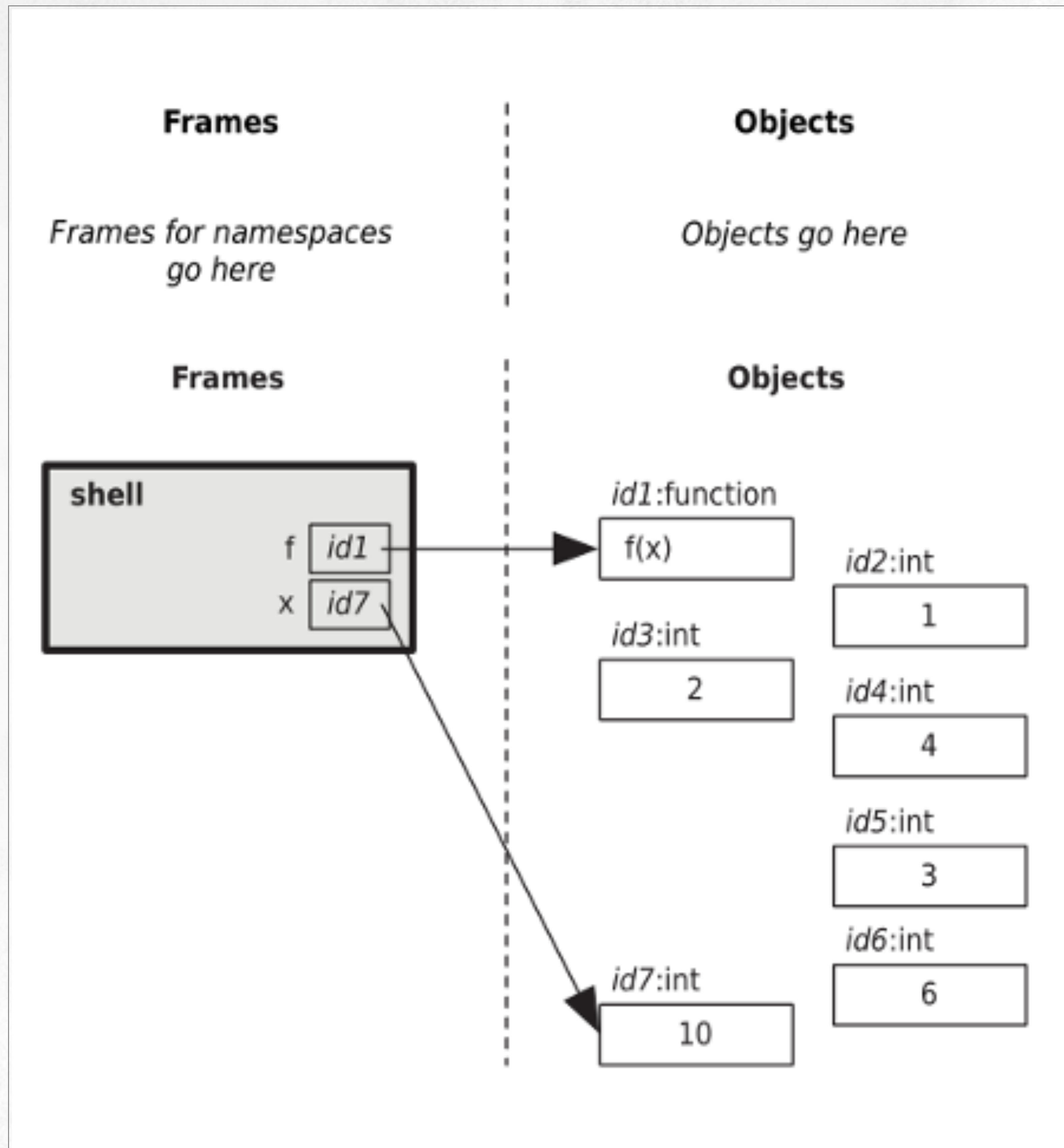
Local variables and namespaces

```
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    x = 2 * x  
    return x
```

```
>>> x = 1
```

```
>>> x = f(x + 1) + f(x + 2)
```

```
>>> x
```



Better understanding of return value

- To better understand the return value of the function

Editor

```
def sum(a,b):  
    return a+b  
  
sum(3,4)
```

Shell

```
RESTART:  
C:/Users/jiyoung/AppD  
ata/Local/Programs/Py  
thon/Python35/Scripts  
/test01.py
```


Better understanding of return value

- To better understand the return value of the function

Editor

```
def sum(a,b):  
    return a+b  
  
result = sum(3,4)
```

Shell

```
RESTART:  
C:/Users/jiyoung/AppD  
ata/Local/Programs/Py  
thon/Python35/Scripts  
/test01.py
```


Better understanding of return value

- To better understand the return value of the function

Editor

```
def sum(a,b):  
    return a+b  
  
result = sum(3,4)  
print(result)
```

Shell

```
RESTART:  
C:/Users/jiyoung/AppD  
ata/Local/Programs/Py  
thon/Python35/Scripts  
/test01.py
```

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Better understanding of return value

- To better understand the return value of the function

Editor

```
def sum(a,b):  
    return a+b  
  
print(sum(3,4))
```

Shell

```
RESTART:  
C:/Users/jiyoung/AppD  
ata/Local/Programs/Py  
thon/Python35/Scripts  
/test01.py
```

7

Function with no parameters

- Function with no input
- Just execution
- return value is **'Hello'** and print nothing

```
def say():  
    return 'Hello'
```

```
say()
```


Function with no parameters

- Function with no input
- Just execution
- return value is **'Hello'** and print **'Hello'**

```
def say():  
    return 'Hello'  
  
print(say())
```


Function with no parameters

- Function with no input
- Just execution
- return value is **'Hello'** and print **'Hello'**

```
def say():  
    return 'Hello'
```

```
word = say()  
print(word)
```


Function with no parameters

- Every function has only one return value
- If the return value is not defined in the function definition, the return value is **None**

```
def say():  
    print('Hello')
```

```
say()
```


Function with no parameters

- Every function has only one return value
- If the return value is not defined in the function definition, the return value is **None**

```
def say():  
    print('Hello')  
  
print(say())
```


Function with no parameters

- Every function has only one return value
- If the return value is not defined in the function definition, the return value is **None**

```
def say():  
    print('Hello')
```

```
word = say()  
print(word)
```


Designing a new function

- Writing a good essay

- A topic
- Background material
- An outline
- Filling in the outline with details

- Writing a good function

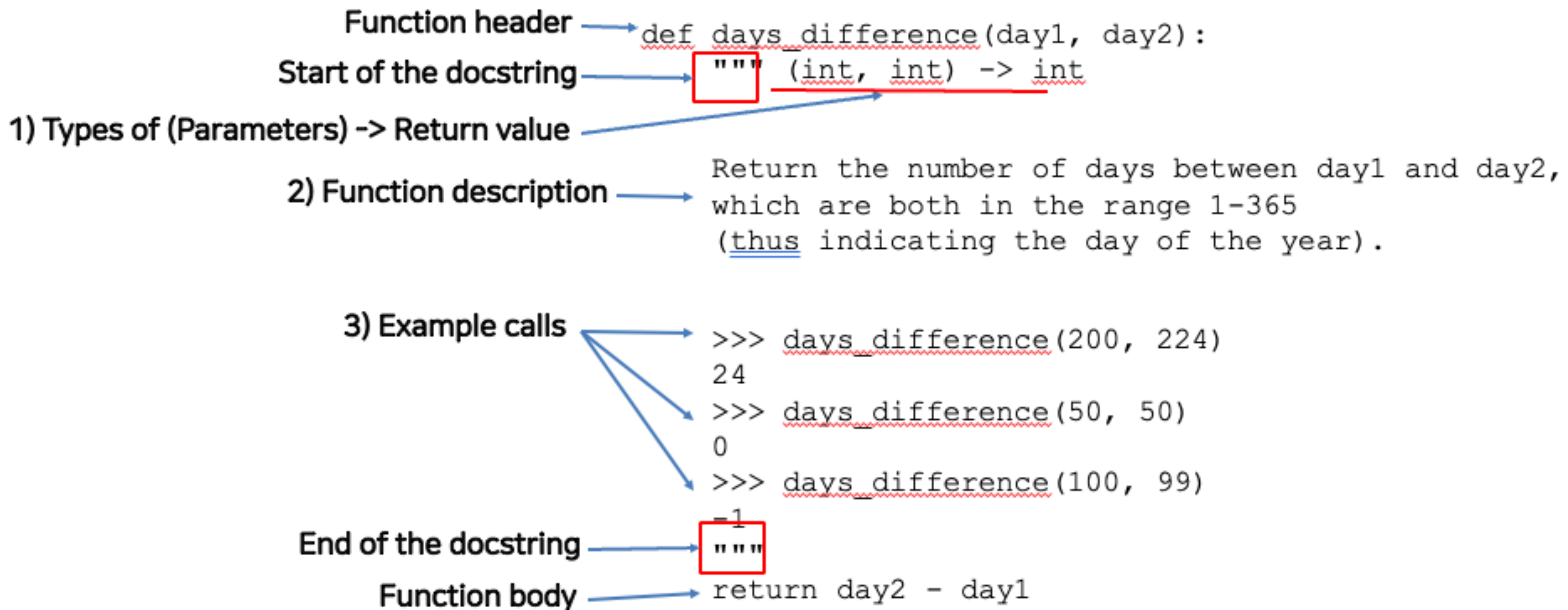
- An idea
- A name
- Parameters
- A return value
- Function body (the details)

Docstring

- Documentation string
- For humans to read
 - For yourself
 - For co-workers
 - For sharing

```
def days_difference(day1, day2):  
    """ (int, int) -> int  
  
    Return the number of days between day1 and day2,  
    which are both in the range 1-365  
    (thus indicating the day of the year).  
  
    >>> days_difference(200, 224)  
    24  
    >>> days_difference(50, 50)  
    0  
    >>> days_difference(100, 99)  
    -1  
    """>  
    return day2 - day1
```


Docstring



Function design recipe

- Examples
 - What arguments/parameters to give
 - What information it will return
 - Pick a function name
- Type contract
 - Types of parameters and return value
- Header
 - Give parameters names
- Description
- Body
- Test

```
def days_difference(day1, day2):  
    """ (int, int) -> int  
  
    Return the number of days between day1 and day2,  
    which are both in the range 1-365  
    (thus indicating the day of the year).  
  
    >>> days_difference(200, 224)  
    24  
    >>> days_difference(50, 50)  
    0  
    >>> days_difference(100, 99)  
    -1  
    """  
    return day2 - day1
```


WARNING

- Read: <https://docs.python.org/3.7/tutorial/floatingpoint.html>
- Floating-point numbers are represented in computer hardware as base 2 (binary) fractions.
- Decimal fraction vs. binary fraction

```
>>> 0.1+0.2
0.30000000000000004
>>> round(4.5)
4
>>>
```



Summary

- Mathematicians create functions to make calculations (such as Fahrenheit-to-Celsius conversions) easy to reuse and to make other calculations easier to read because they can use those functions instead of repeatedly writing out equations.
- Programmers do this too, at least as often as mathematicians.
- In this chapter we explored several of the built-in functions that come with Python, and we also learned how to define programmer's own functions.

Thank you



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