

# Python for Data Science: SW04

Python Debugging

**Information Technology**

March 12, 2025

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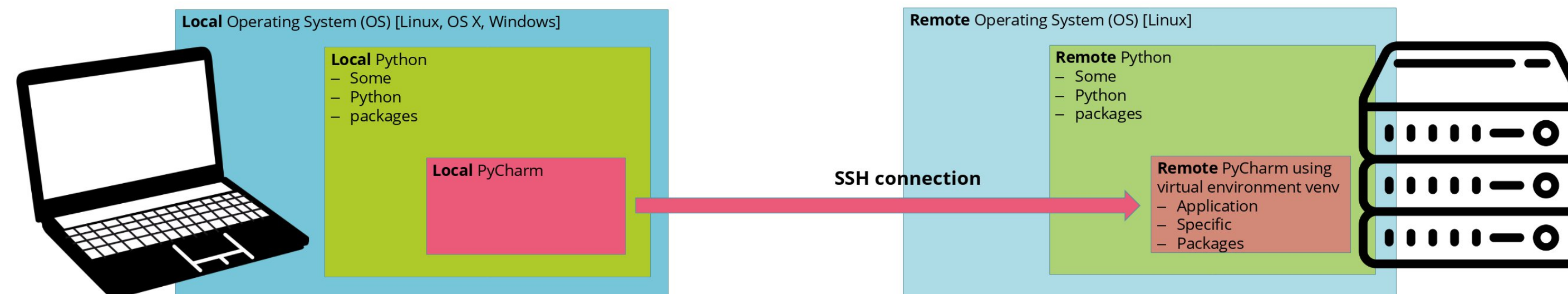
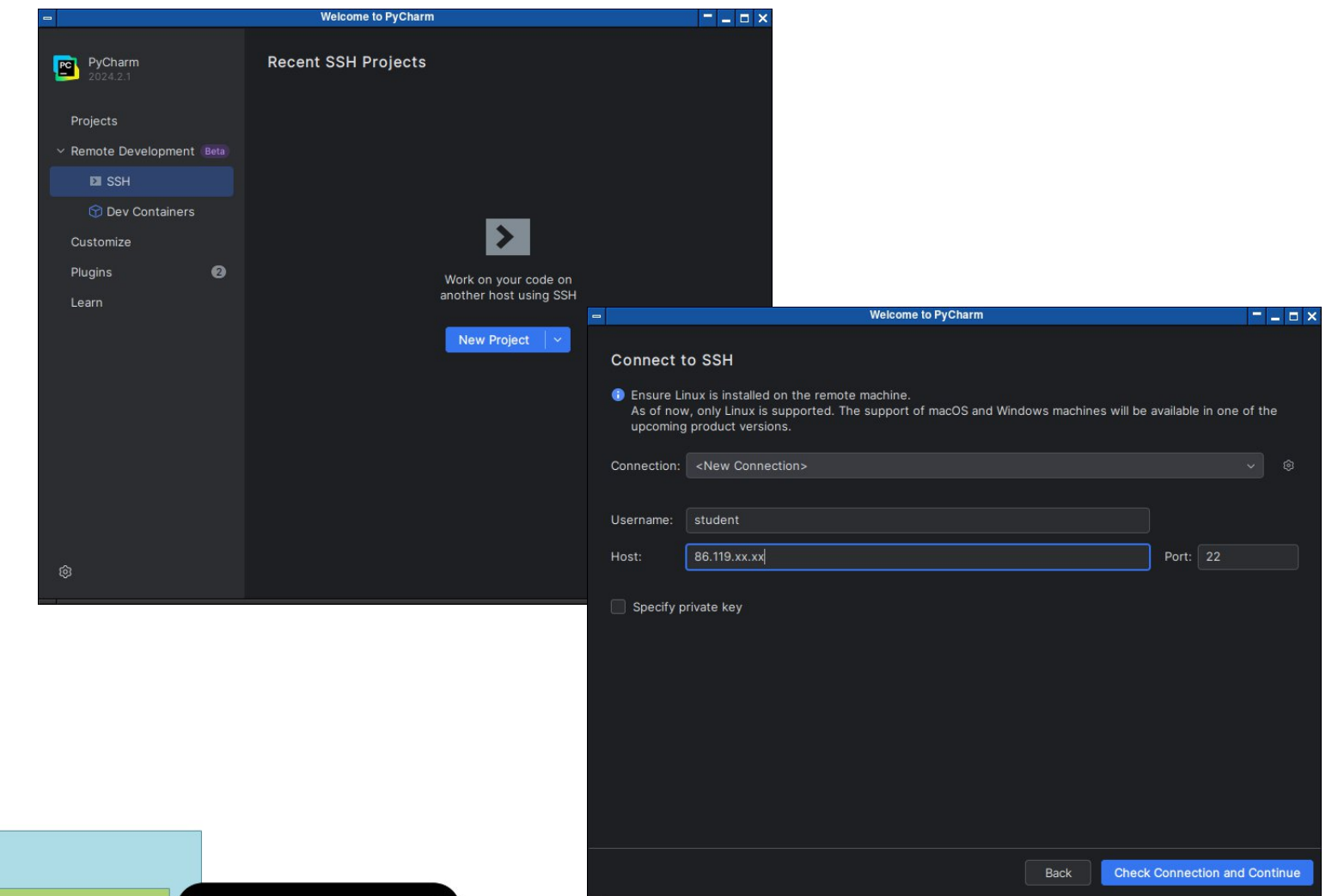
# Remote App Development

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# Remote App Development

1. Connection to vm: start SSH project in PyCharm
2. Select Python interpreter in venv within vm (in this case, vm is local machine)  
-> if unable to click on OK, try to delete all venv folders and create new one.
3. Install plugin: PDF viewer



# PyCharm vs. Jupyter Notebook

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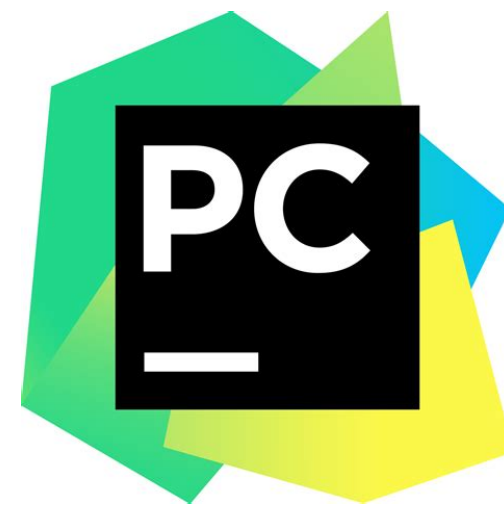
# PyCharm vs. Jupyter Notebook

Python is the tool – but what is the development environment?

- Data scientists use two popular Python development environments for data analysis and reporting:

## PyCharm

- Desktop IDE (from JetBrains)
- Community and professional edition
- Includes features like: code analysis, quick fix, auto-code generation, unit testing, etc.
- Full-fledged IDE with powerful debugger
- Console, terminal and file browser windows
- Used for complex data science projects



## Jupyter (Julia, Python, R)

- Web application (server-client)
- Free software
- Provides different applications: Notebook, Lab (incl. basic debugger since 2020)
- Text and Code sections with PDF export
- In-line graphing
- Used for simple (often short) data science projects with focus on documentation



# Debugging (in PyCharm)

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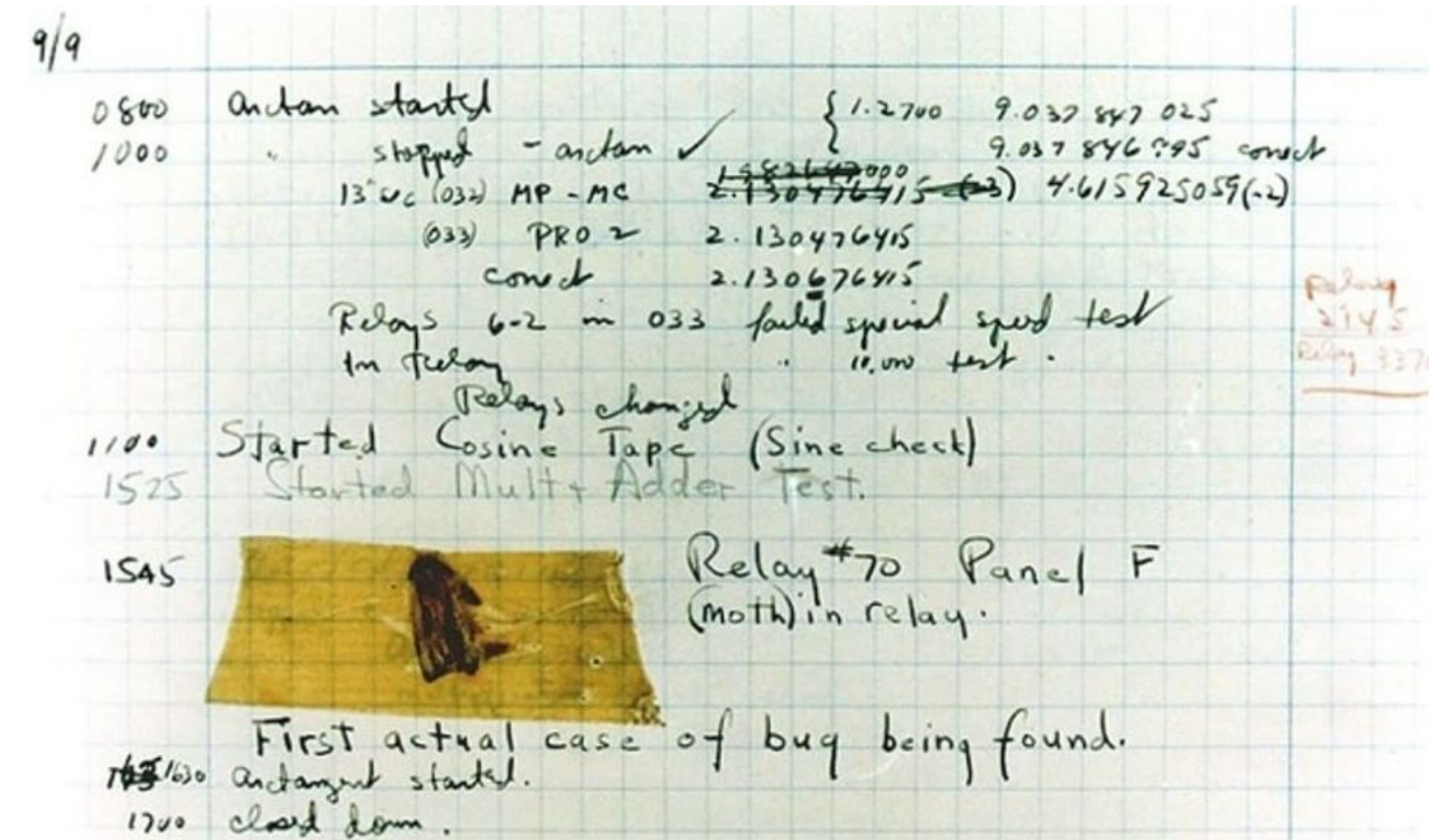


# Debugging (in PyCharm)

## Type of errors

- **Semantic errors**
  - > violating rules of coding language.
- **Syntax errors**
  - > missing code elements (e.g. parathesis).
- **Logical errors**
  - > correct syntax but incorrect directions causing undesired output.
- **Runtime errors**
  - > error happens when application is running or starting up.

<https://www.ibm.com/topics/debugging>



In 1947 Grace Hopper and her staff started using the word “bug” to describe technical glitches when they found a dead moth (above) in Relay 70 of Harvard’s Mark II computer. Photo: NHHC Collection

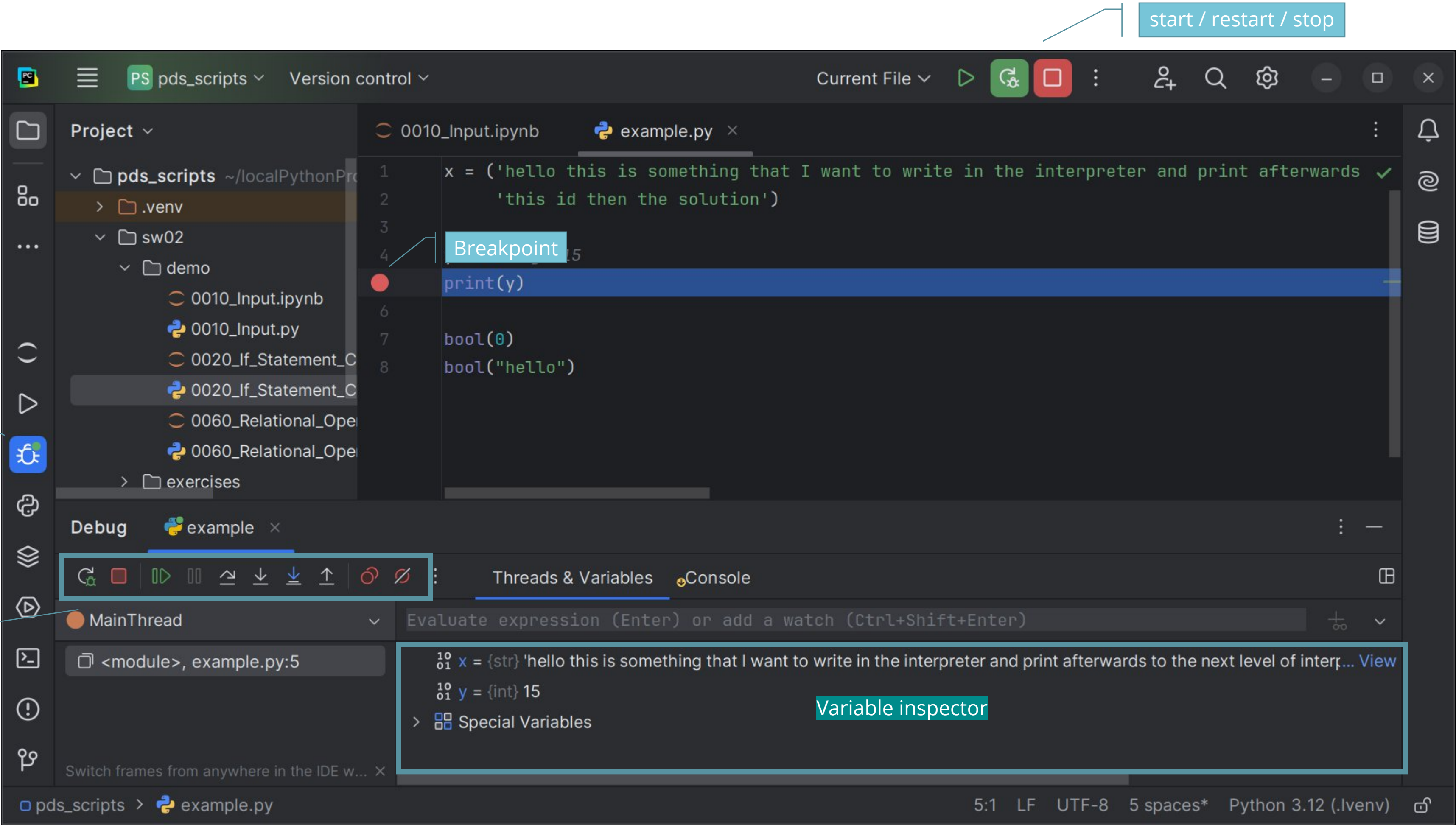
<https://spectrum.ieee.org/did-you-know-edison-coined-the-term-bug>

## Debugging typically involves six steps:

- Reproduce the conditions
- Find the bug
- Determine the root cause
- Fix the bug
- Test to validate the fix
- Document the process



# Debugging (in PyCharm)



# Debugging (in PyCharm): breakpoints

Breakpoints define code locations where the execution shall stop:

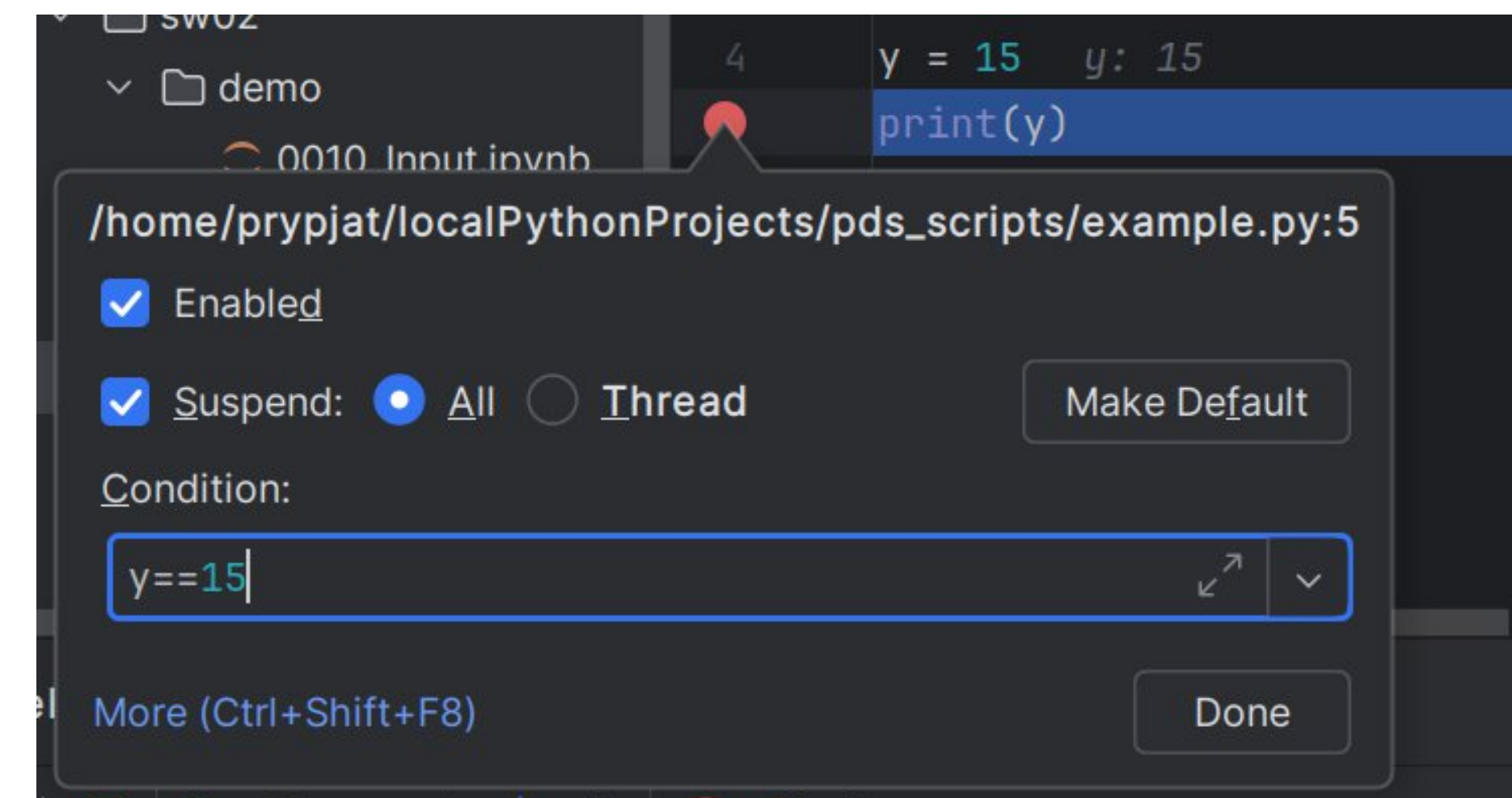
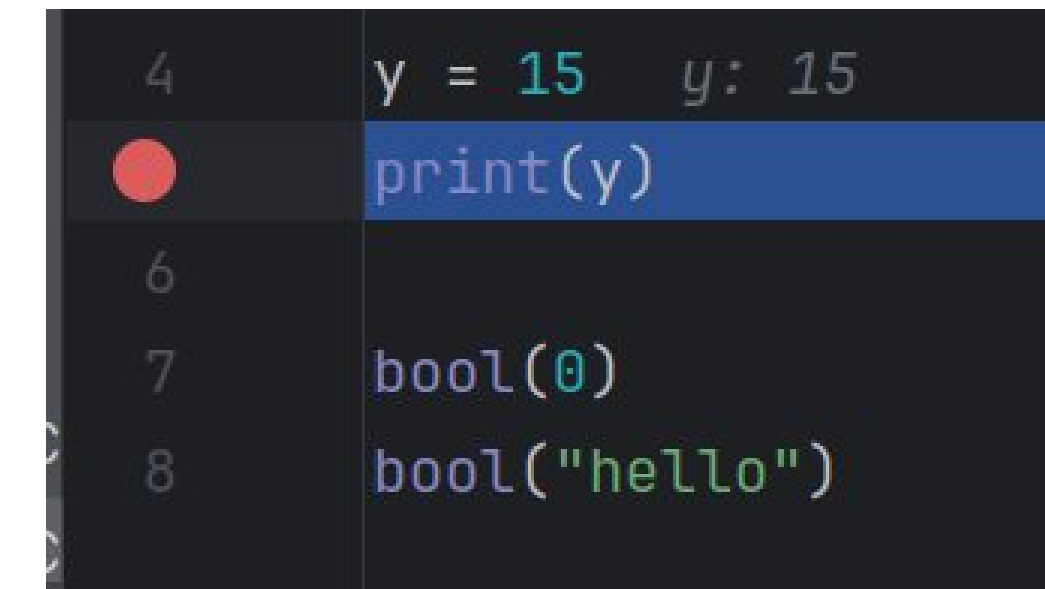
- a breakpoint is set/enabled by clicking on the line number.  
> widely used in IDEs.
- the execution is **stopped before** the selected line of code.
- breakpoints have no limits in amount.
- applicable at each instruction (code line).  
> unable to set for comments.
- can be disabled (not removed).

Regular breakpoints

- **always** stop execution.

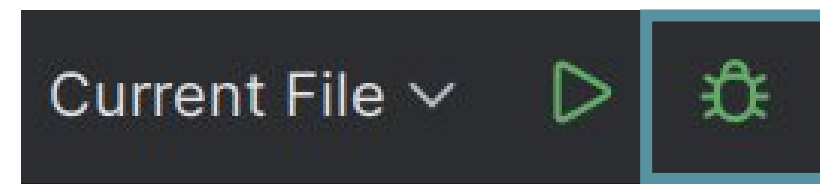
Conditional breakpoints

- only break if **condition** is **true**.
- can be “enabled” conditionally.

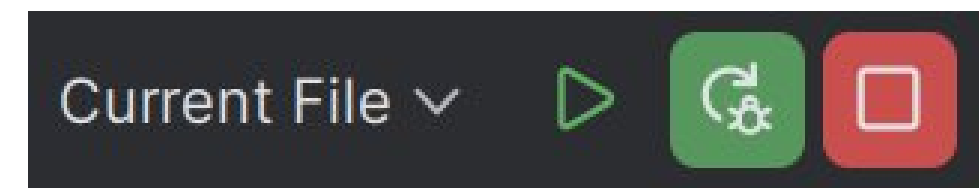


# Debugging (in PyCharm): start/pause/continue/stop

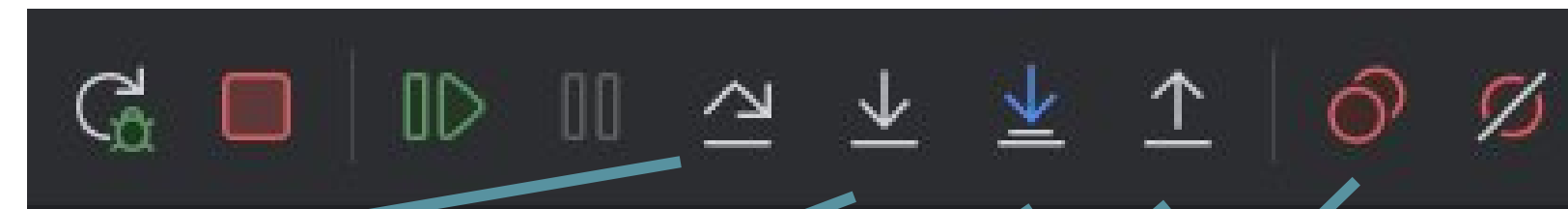
Start de-BUG:



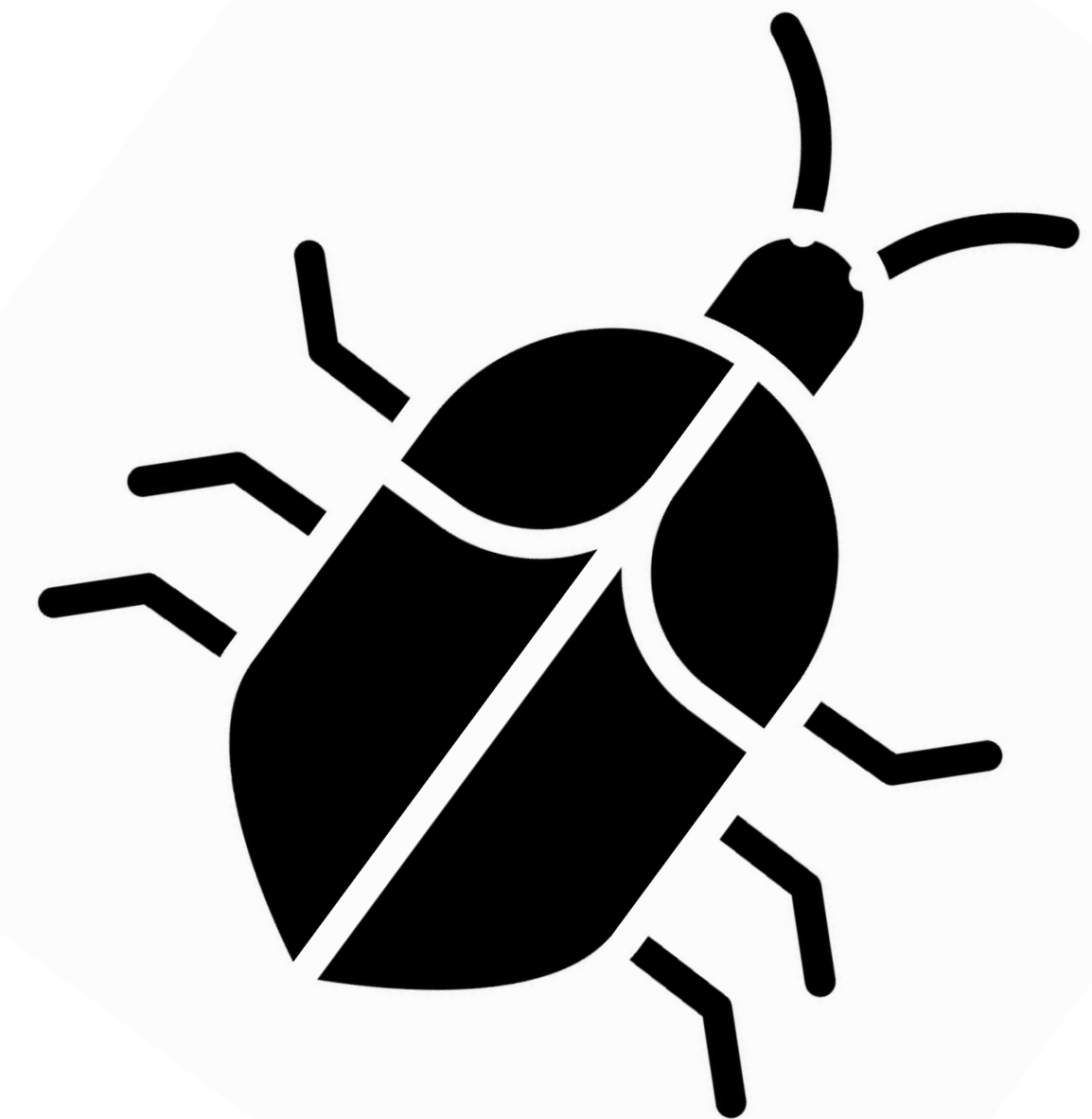
Restart and Stop de-BUG:



Restart, Stop and Resume,



- Step over,  
> executing the full instruction without stopping.
- Step into  
> jump into instruction and stop at next code line.
- Step into my code  
> jump into instruction(s) if the code is part of the project.
- Step out  
> jump out of sub-instructions (instruction body)
- View break points





## Debugging (in PyCharm): online variable inspection

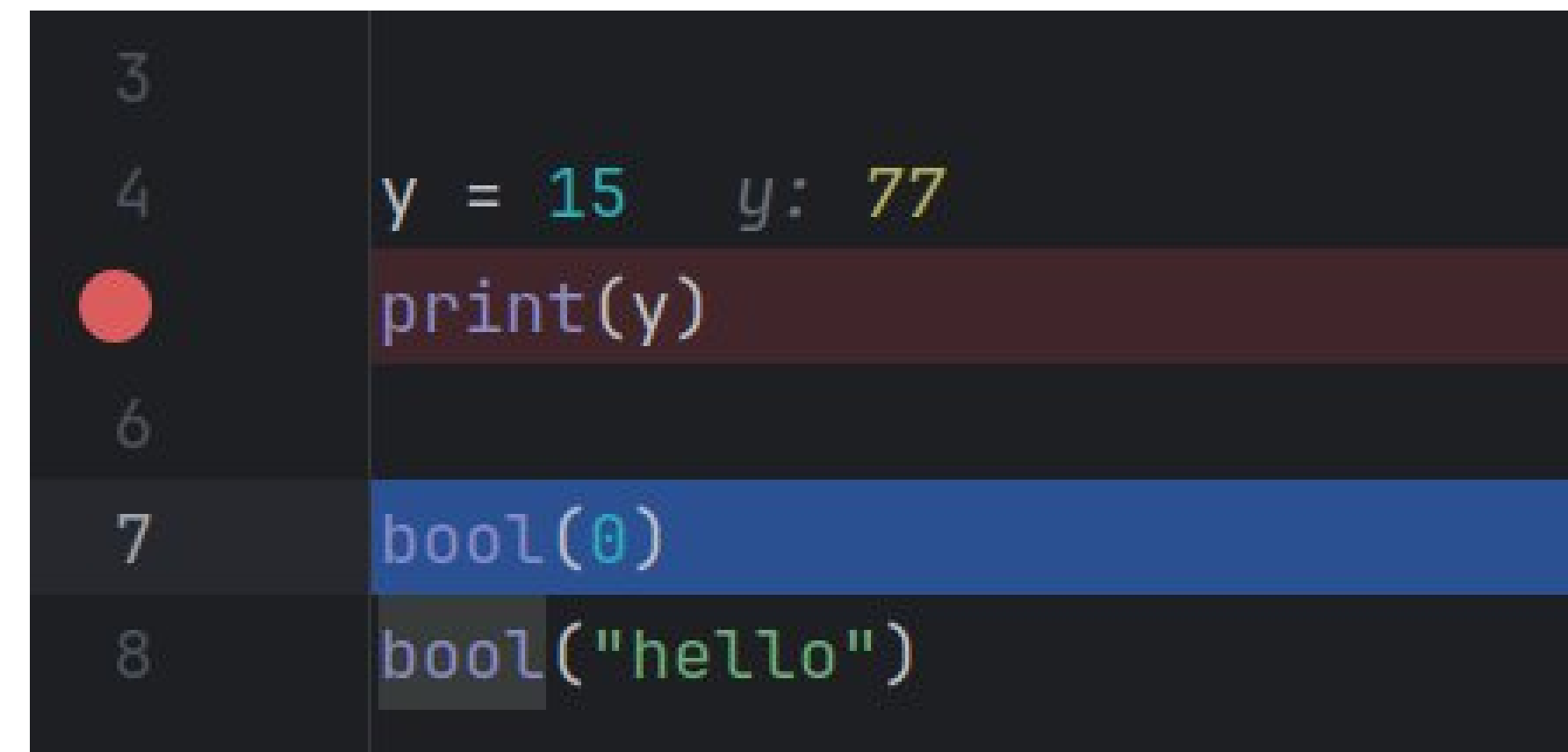
The variable inspector pane shows the current state of all active variables at the time of breaking execution. In modern IDEs, the current value of variables is typically presented next to each variable in the code.

The inspector allows to:

- inspect value,
- evaluate expression or
- edit current value.

E.g. the originally assigned value 15 of the variable `y` was changed to 77.

- force critical situation in order to provoke error.



The screenshot shows a code editor with a dark background. On the left, line numbers 3 through 8 are visible. The code on the right is as follows:  
Line 3: (empty)  
Line 4: `y = 15` followed by `y: 77` in a lighter color.  
Line 5: `print(y)` (highlighted with a red background)  
Line 6: (empty)  
Line 7: `bool(0)` (highlighted with a blue background)  
Line 8: `bool("hello")` (highlighted with a grey background)

# Enum data type

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# Enum data type

An Enum is a set of **symbolic names** bound to unique values. They are similar to global variables, but they offer a more useful repr(), grouping, type-safety, and a few other features.

> Docu: <https://docs.python.org/3/howto/enum.html>

Enumeration requires the package **Enum**:

```
from enum import Enum
```

Enum allows handle a set of values:

- days of the week
- Sensor location: building level
- Type of apple
- Applicable form factors

```
>>> from enum import Enum
>>> class Weekday(Enum):
...     MONDAY = 1
...     TUESDAY = 2
...     WEDNESDAY = 3
...     THURSDAY = 4
...     FRIDAY = 5
...     SATURDAY = 6
...     SUNDAY = 7
```



# Enum data type

Some key properties of Enum data type. Enum ...

... is similar to dictionaries having key – value pairs.

... members should be named in:       UPPERCASE

... is accessed by dot '.' notation:       y = Enumname.MEMBER

... is used to represent constant.

... has no key functionality but provides more convenience for type handling.

... are not restricted to key – value pairs. **Python** allow Enum to provide functions.

In case of inheriting from **Flag** and assigning **values being power of 2**, Enum members can be combined:

```
>>> weekend = Weekday.SATURDAY | Weekday.SUNDAY
>>> weekend
<Weekday.SATURDAY|SUNDAY: 96>
```

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