Paul Marchitiello

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Professional Summary: Recent Computer Science graduate with hands-on full-stack development experience from academic projects, self-taught game development, and internships. Proficient in JavaScript, React, Node.js, C#, Java, SQL, and Git. Proven problem-solver with team leadership and IT support background. Seeking to contribute clean, scalable code to dynamic development teams.

Education

- Bachelor of Science in Computer Science
- California State University, Sacramento, May 2024

Technical Skills

- **Programming Languages & Frameworks**
  - JavaScript, React, Node.js, HTML/CSS, Java, C#
- **Tools & Methods**
  - Agile/Scrum methodologies
  - Git (version control)
  - OOP

Relevant Projects

- **Senior Project: Full-Stack Web Application**
  - Built a full-stack e-commerce web application using React (front-end), Node.js (back-end), and Firebase for authentication, database, and hosting.
  - Implemented product catalog and order management features.
- **TTRPG Digital Character Sheet Web Application**
  - Developed a responsive MERN-stack application (MongoDB, Express, React, Node.js) for creating, editing, and storing tabletop RPG character data.
  - Added real-time inventory tracking and status updates.

Relevant Work History

- Independent Game Developer, Self-Employed, Rocklin, Ca 2015-Present
- Devops Volunteer, Bayside Church, Granite Bay, CA 2022
- Intern, Infinadeck, Rocklin, CA 2018-2019
- Desktop Support Technician, Sutter Health, Roseville, CA 2015-2016